

Game Dev 447 QA Document

For Project: Computer Shop Tycoon

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1. How do you feel about making one computer at a time vs. Making many of a supply.
2. Would you enjoy having there be more of a diner dash management focus, or should this stay to pure tycoon
3. How did the interactions with the menus feel.
4. Overall do you enjoy the concept of the game.
5. Would you like to be a customer in the game :) Does this need much graphics to be gud? I have smol budget.

Your Responses under here:

Jenna Meador

1. I liked making just one at a time, felt more realistic to build one at a time.
2. Diner dash could be fun! Customers come in with particular requests and you have to use diff combos to make computers. Pure tycoon is maybe more realistic tho.
3. Interactions with desk menu felt pretty good. However I assumed you had to buy things separately, so maybe make it more clear that one purchase = one computer.
4. Yes concept was fun and cute! Scope seemed reasonable but it was still a good sim.
5. Graphics looked fine to me! Very simplistic and geometric, plus super bright colors 11/10

Archie Petin

1. Maybe the option of making more than one computer if the materials are available? It is a nice option
2. I am reminiscent of the tycoons from the Roblox days so I am for the tycoon aspect, but I could also get behind the diner dash as well
3. I like the interactions with the menus. I would just add little widget windows that tell you what to do
4. I love it! I would love to play this when you finish the beta
5. I would love to be a customer. This reminds me of Roblox so I am 110% fine with it

Trey Stell

1. I like it being one at a time, makes each one feel personalized.
2. I like the structure as it is now, but a more objective focused way could work too.
3. Everything feels fine!
4. Yes, it works very well.
5. I like the style, everything is pretty self-explanatory so I think it works.

Dylan White

1. I like building one at a time feels more personal and more real than mass producing
2. I like the idea of a pure tycoon but diner dash style would also be good
3. They felt good from what i could tell.
4. Yes i like it alot. 10/10 steam green lit
5. I think it is fine the way it is graphicly since it is a pretty simple game, but having models for the customers would be cool