05/14/17 09:59:38 /Users/hostname/Desktop/CSE 330/Lab6/[Lab6] Adnar Lozano.cpp

```
// Adnar Lozano
    // CSE 330 Data Structures
   // Lab 6
 3
 4
   // 5/10/17
 6
    #include <iostream>
 7
    using namespace std;
 8
    class Node {
 9
    public:
10
        int data;
        Node* next;
11
12
    Node* Insert(Node* head, int data) {
13
14
        Node* temp = new Node();
15
        temp->data = data;
        temp->next = NULL;
16
17
        if(head != NULL) temp->next = head;
18
        head = temp;
        return head;
19
20
    }
21
    void Print(Node* head) {
22
        while ( head != NULL) {
             cout << head->data << " -> ";
23
24
            head = head->next;
25
26
        cout << "NULL" << endl;</pre>
27
    void ReversePrint(Node *head) {
2.8
29
        if(head == NULL) return;
30
        ReversePrint(head->next);
        cout << head->data << " -> ";
31
32
33
    Node* MergeLists(Node* headA, Node* headB) {
        if (headA == NULL | | headB == NULL)
34
             return (headA == NULL) ? headB : headA;
35
        if (headA->data < headB->data) {
36
37
             headA->next = MergeLists(headA->next, headB);
38
             return headA;
39
40
        headB->next = MergeLists(headB->next, headA);
41
        return headB;
42
43
    int GetNode(Node *head, int positionFromTail) {
        Node* temp = head;
44
45
        int index = 0;
        while(head->next) {
46
47
             head = head->next;
             if(++index>positionFromTail)
48
                 temp = temp->next;
49
50
51
        return temp->data;
52
    bool has_cycle(Node* head) {
53
54
        if (head == NULL) return false;
55
        Node* slow = head;
56
        Node* fast = head;
57
        while (fast && fast->next) {
58
             if (fast->next->next == slow)
59
                 return true;
60
             fast = fast->next->next;
             slow = slow->next;
61
62
63
        return false;
64
65
    int main() {
66
        Node* headA = NULL;
67
        Node* headB = NULL;
68
```

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```
69
         headA = Insert(headA, 7);
70
         headA = Insert(headA, 5);
71
         headA = Insert(headA, 3);
72
         headA = Insert(headA, 1);
73
74
         headB = Insert(headB, 8);
75
         headB = Insert(headB, 6);
76
         headB = Insert(headB, 4);
77
         headB = Insert(headB, 2);
78
79
         cout << "Print List A:\n";</pre>
80
         Print(headA);
81
         cout << "Reversed Print List A:\n";</pre>
82
         ReversePrint(headA);
         cout << "NULL\n\n";</pre>
83
         cout << "Print List B:\n";</pre>
84
85
         Print(headB);
86
         cout << "Reversed Print List:\n";</pre>
87
         ReversePrint(headB);
         cout << "NULL\n\n";</pre>
88
         cout << "Print Merged List:\n";</pre>
89
90
         MergeLists(headA,headB);
91
         Print(headA);
92
         cout << endl;
93
         cout << "PositionFromTail at (2):\n" << GetNode(headA, 2) << "\n\n";</pre>
         cout << "Check if List has a cycle:\n";</pre>
94
95
         if (has_cycle(headA) == 1) cout << "List has a cycle\n";</pre>
96
         else cout<< "List does NOT have a cycle\n\n";</pre>
97
    }
```

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