You have the following structure in your `data.yml` file.

```
```yml
 uk:
 name: "United Kingdom"
 currency: "GBP"
 cities:
 london:
 name: "London"
 coordinates: [51.497915, -0.107167]
 dublin:
 name: "Dublin"
 coordinates: [53.347547, -6.281021]
 banks: [
 "Barclays",
 "HSBC",
 "NatWest",
 "Lloyds",
 "Halifax",
 "Santander"
 de:
 name: "Germany"
 currency: "EUR"
 cities:
 berlin:
 name: "Berlin"
 coordinates: [52.543623, 13.406660]
 frankfurt:
 name: "Frankfurt"
 coordinates: [50.129052, 8.681875]
 name: "Munich"
 coordinates: [48.153909, 11.580281]
 hamburg:
 name: "Hamburg"
 coordinates: [53.554472, 10.010414]
 banks: [
 "Number 26",
 "ING",
 "Commerzbank",
 "Deutsche Bank",
 "Deutsche Kreditbank",
 "Comdirect",
 "Postbank",
 "Sparkasse HBCI",
 "Raiffeisen"
]
```

I want you to do the following:

## \* Classify data

- 1) Create a Country class, (instances should have [:name, :currency] attributes
- 2) Create a City class, (instances should have [:name, :coordinates, :country] attributes
- 3) Create a Bank class, (instances should have [:name, :city, :country, :max\_credit\_value, :min\_credit\_value, :interest\_rate, :credit\_time] attributes)

credit\_time - is a random value from Bank::CREDIT\_TIMES attribute, which is an array with the following values: [6, 12, 24, 36]

interest\_rate - 5 + random\_value \* 1 / credit\_time \* 10 (%) where
random\_value is a random value from Bank::INTEREST\_RATES = (3.0..5.0)

(max\_credit\_value, min\_credit\_value, interest\_rate are given randomly with values your prefer, more info below.

- 4) Create a Customer class, (instances should have [:full\_name, :city, :country, :age, :salary] attributes)
- 5) Create a Credit class, (instances should have [:customer, :bank, :amount, :paid\_amount, :start\_date, :end\_date])

## \* Create instances

- 1) Using any way to read the data from file (using YAML library is preferred) convert data into an ruby object
- 2) Choose a random bank (by code) and create an instance of it.

  Hint: Create an array which include all given banks and take a sample.

## \* Enrich your classes

1) Add :full\_name method to a class, that should return a full name of a bank. Example:

Raiffeisen => "Raiffeisen bank, Berlin, Germany"
Commerzbank => "Commerzbank, Munich, Germany"
Santander => "Santander bank, London, United Kingdom"

- # Note: don't write "bank" if bank\_name includes `bank` inside.
- 2) Write a :issue\_loan method, which takes a customer instance, credit\_amount, credit\_time as arguments.

This method should raise a `CreditDenied` exception if customer cannot be served by the bank, otherwise returns a Credit instance.

- A customer can be served by a bank if:
  - His age is over 18
  - He lives in the same country.
- Credit amount he wants to take is in the range of bank **min\_credit\_value** and **max credit value** 
  - customer monthly debt is 30% less then customer's salary:

monthly\_debt = (credit\_amount / credit\_time + credit\_amount / credit\_time \*
interest\_rate)

3) Write :pay method which will increase credit's :paid\_amount by given as argument amount (or 50% of customer's salary by default)

## \* Execute your code:

- Create a customer
   Check if a bank can give a loan to your customer, if does → create it
   Pay customer's debt once.