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Why the Visitor Pattern?

The visitor pattern exists mainly because some languages don't support *pattern matching*.

Pattern matching is a mechanism for checking a value against a pattern. A successful match can also deconstruct a value into its constituent parts. It is a more powerful version of the switch statement and it can likewise be used in place of a series of if/else statements.

Pattern matching is a concept that goes "against" OOP, and is a feature used in the FP paradigm.



Pattern Matching: Syntax

```
e match {
   case ... => ...
   case ... => ...
   case ... => ...
}
```



Matching Literals and Variables

```
import scala.util.Random
val x: Int = Random.nextInt(10)
x match {
  case 0 => "zero"
  case 1 => "one"
  case 2 => "two"
  case => "other"
                         "Any other case"
```

Pattern Matching on classes

Case classes are especially useful for pattern matching.

```
sealed trait Notification
case class Email(sender: String, title: String, body: String) extends Notification
case class SMS(caller: String, message: String) extends Notification
case class VoiceRecording(contactName: String, link: String) extends Notification
def showNotification(notification: Notification): String = {
  notification match {
    case Email(sender, title, ) =>
      s"You got an email from $sender with title: $title"
    case SMS(number, message) =>
      s"You got an SMS from $number! Message: $message"
    case VoiceRecording(name, link) =>
      s"You received a Voice Recording from $name! Click the $link"
                                                       You got an SMS from
                                                       12345! Message: Are
showNotification(SMS("12345", "Are you there?"))
```

you there?

Pattern Matching: Pattern guards

Case classes are especially useful for pattern matching.

```
def showImportantNotification(
               notification: Notification,
               impPple: Seq[String]): String = {
  notification match {
    case Email(sender, _, _) if impPple.contains(sender) =>
      "You got an email from special someone!"
    case SMS(number, ) if impPple.contains(number) =>
      "You got an SMS from special someone!"
   case other =>
     //nothing special, delegate to our
                                              You got an SMS from
      //original showNotification function
                                               special someone!
      showNotification(other)
val importantPeopleInfo = Seq("867-5309", "jenny@gmail.com")
val someSms = SMS("867-5309", "Are you there?")
showImportantNotification(someSms, importantPeopleInfo)
```

Matching on lists

```
def sum(l: List[Int]): Int = {
    l match{
      case Nil => 0
      case head :: tail => head + sum(tail)
    }
}
println(sum(List(1,2,3,4,5)))
```

Pattern Matching on types

```
sealed trait Device
case class Phone(model: String) extends Device {
  def screenOff = "Turning screen off"
case class Computer(model: String) extends Device {
  def screenSaverOn = "Turning screen saver on..."
def goIdle(device: Device): String = device match {
  case p: Phone => p.screenOff
  case c: Computer => c.screenSaverOn
```

Pattern Matching: Extractor objects

```
import scala.util.Random
object CustomerID {
 def apply(name: String) = s"$name--${Random.nextLong()}"
 def unapply(customerID: String): Option[String] = {
   val stringArray: Array[String] = customerID.split("--")
   if (stringArray.tail.nonEmpty) Some(stringArray.head)
   else None
val customer1ID = CustomerID("Sukyoung") // Sukyoung--23098234908
customer1ID match {
 case CustomerID(name) => println(name) // prints Sukyoung
 case => println("Could not extract a CustomerID")
```

```
class FileSystem() {
  def getNumberOfFiles(): Int = {
    NumberOfFile(root)
  }
  def getNumberOfDirectory(): Int = {
    NumberOfDirectory(root)
  def listing(): String = {
    Listing(root)
```

```
object NumberOfFile {
  def apply(item: Item): Int = {
    item match{
      case d: Directory =>
       d.getItems().map(apply).sum
      case => 1
```

```
object NumberOfDirectory {
  def apply(item: Item): Int = {
    item match{
     case d: Directory =>
        1+d.getItems().map(apply).sum
     case _ => 0
    }
}
```

```
object Listing {
  def apply(item: Item): String = {
    item match{
      case d: Directory => {
        /*d.getItems().foldLeft(d.getName()+"\n"){
          (acc, item) => acc + apply(item)
        } * /
        var tmp = d.getName()+"\n"
        for(item <- d.getItems()){</pre>
          tmp += apply(item)
        tmp
      case => item.getName()+"\n"
```



What happen if we want to **add a new operation** such as **SizeOf**?.

Easy and low cost:

```
object SizeOf{
  def apply(item: Item): Int = {
    item match {
     case d: Directory =>
        d.getItems().map(apply).sum
     case _ => item.getSize()
    }
}
```



What happen if we want to **add a new variant** such as **SymbolicLink**?.

This might be **expensive**, as we may have to modify all of our operations and add an extra case.

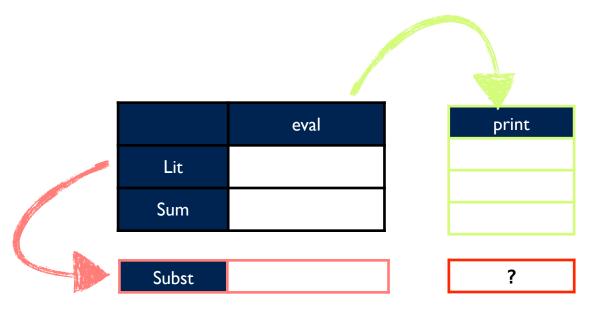
```
object SizeOf{
  def apply(item: Item): Int = {
    item match {
     case d: Directory =>
        d.getItems().map(apply).sum
     case i: SymbolicLink => ...
     case _ => item.getSize()
    }
}
```



This extensibility problem is usually presented as follows: Given a language for arithmetic expressions, we want to extend it with two possible evolutions:

New variant: a new type of expression, e.g. subtraction

New operation: a new method, e.g., pretty printing



Expression Problem: OOP approach

Given a language for arithmetic expressions, we want to extend it with two possible evolutions:

New variant: a new type of expression, e.g. subtraction

New operation: a new method, e.g., pretty printing

```
trait Exp {
  def eval(): Int
}

class Lit(x: Int) extends Exp {
  def eval() = x
}

class Add(el: Exp, e2: Exp) extends Exp {
  def eval() = e1.eval + e2.eval
}
```



Expression Problem: OOP approach.

Adding a **new variant** to the domain.

```
class Subs(e1: Exp, e2: Exp) extends Exp {
  def eval() = e1.eval - e2.eval
}
```

Low cost!



Expression Problem: OOP approach.

Adding a **new operation**.

```
trait Exp {
 def eval(): Int
 def print(): String
                                         Expensive!
class Lit(x: Int) extends Exp {
 def eval() = x
 def print() = ""+x
class Add(e1: Exp, e2: Exp) extends Exp {
  def eval() = e1.eval + e2.eval
  def print() = "("+ e1.print + "+" + e2.print +")"
```

Expression Problem: FP approach

Given a language for arithmetic expressions, we want to extend it with two possible evolutions:

New variant: a new type of expression, e.g. subtraction

New operation: a new method, e.g., pretty printing

```
trait Exp {
}
case class Lit(x: Int) extends Exp
case class Add(e1: Exp, e2: Exp) extends Exp

def eval(e: Exp) = e match{
   case Lit(x) => x
   case Add(e1, e2) => eval(e1)+eval(e2)
}
```



Expression Problem: FP approach.

Adding a **new operation**.

```
def print(e: Exp) = e match{
   case Lit(x) => ""+x
   case Add(e1, e2) =>
        "("+println(e1) + "+" + println(e2)+")"
}
```

Low cost!



Expression Problem: FP approach.

Adding a **new variant** to the domain.

```
def eval(e: Exp) = e match{
  case Lit(x) \Rightarrow x
  case Add(e1, e2) => eval(e1)+eval(e2)
  case Subs(e1, e2) => println(e1)-println(e2))
def print(e: Exp) = e match{
                                              Expensive!
  case Lit(x) => ""+x
  case Add(e1, e2) =>
    "("+print(e1) + "+" + print(e2)+")"
  case Subs(e1, e2) =>
    "("+print(e1) + "-" + print(e2)+")"
```

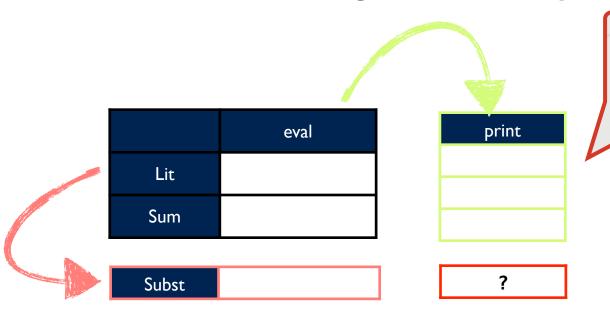


Expression Problem

Given a language for arithmetic expressions, we want to extend it with two possible evolutions:

New variant: a new type of expression, e.g. subtraction

New operation: a new method, e.g., pretty printing



Which escenario matter most?



Solutions to the Expression Problem

There are multiple solutions on the internet to this problem.

We are going to describe live, one fairly simple approach for Scala

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