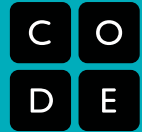


word problem update-player



Code.org CS in Algebra - Stage 16

Directions: Write a function called update-player, which takes in the player's y-coordinate and the keycode of the key pressed, and returns the new y-coordinate.

Contract and Purpose Statement

Every contract has three parts...

_____ : _____ -> _____
function name *domain* *range*

_____ *what does the function do?*

Examples

Write some examples for your function in action...

Example: update-player (128 38) = _____
function name *input(s)* *what the function produces*

Example: update-player (128 40) = _____
function name *input(s)* *what the function produces*

Definition

Write the definition, giving variable names to all your input values

Define: _____ (_____) = _____
function name *variables*
