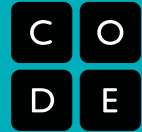


Name: _____ Date: _____ Per: _____

Video Game Planning



Code.org CS in Algebra - Stage 1

Use this form to plan out your video game. Once your game is complete, the player will move up and down, the target and danger will move from left and right, and you will earn points by touching the target and lose points by touching the danger.

Created by:

The game takes place in:

This will be the background image in your game

The player is a:

The player moves up and down

The target is a:

The Target moves left and right

The danger is a:

The Danger moves left and right