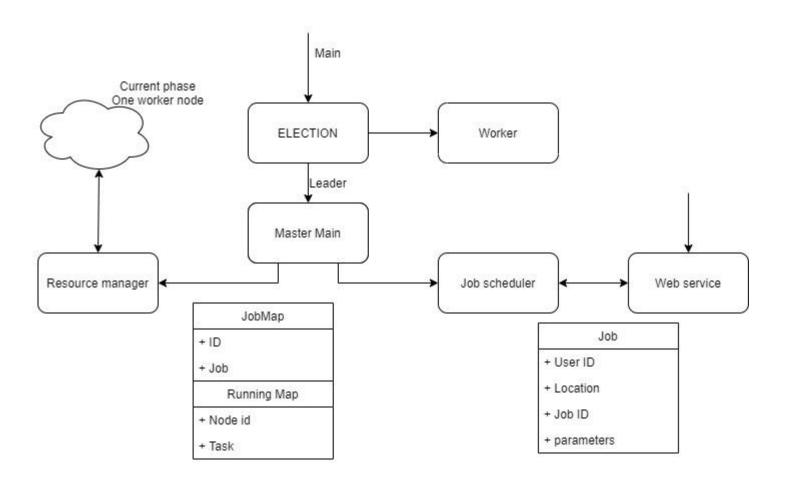
# Self adjusted auto provision system at resource level

Weekly report 20<sup>th</sup> May You Hu

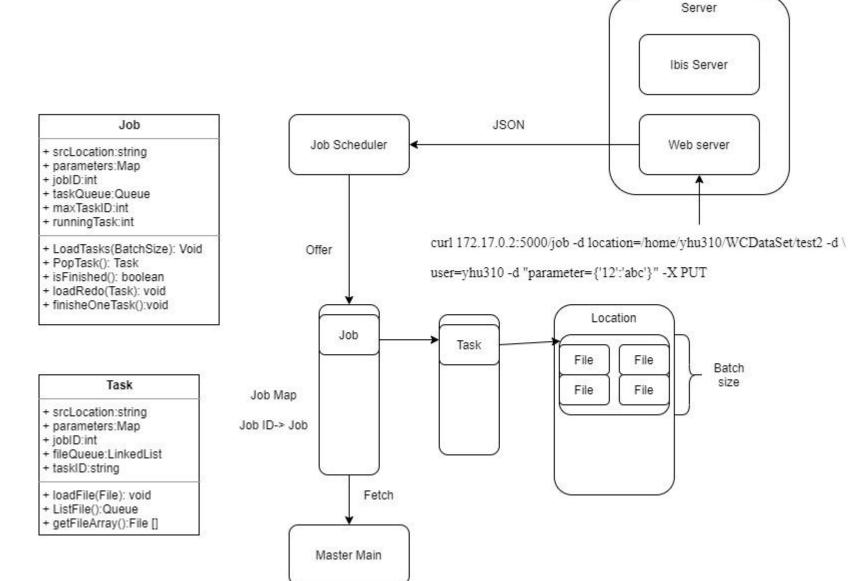
## Simple Design



Same code, Different action

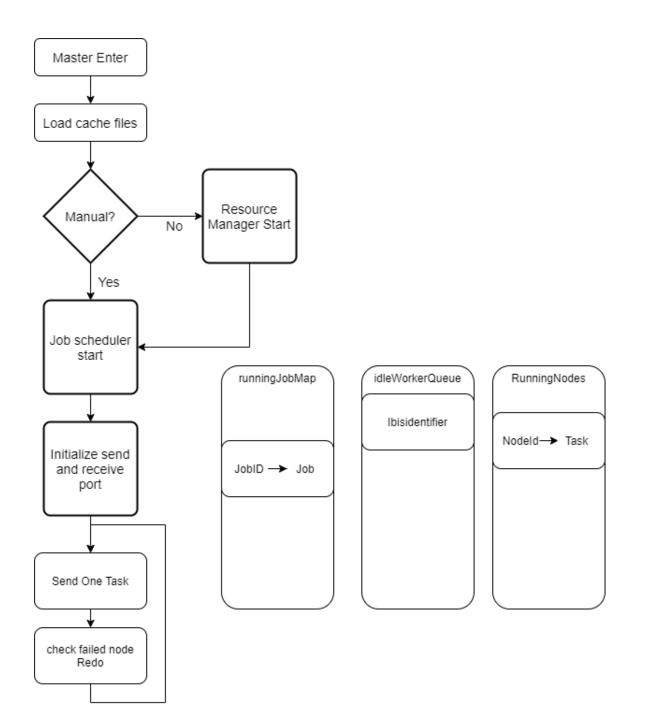
### Job submission

RestFul API
Job loads files to tasks



#### Master main

First initial settings
Then loops for task deliver and fault task redo

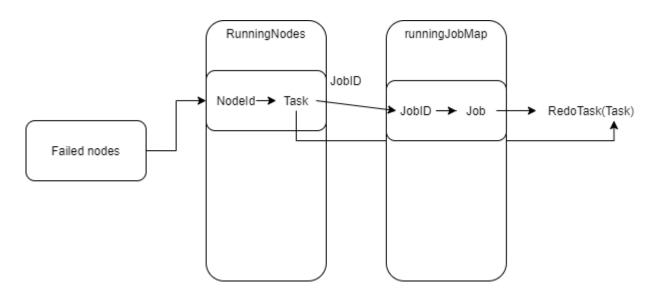


#### Master send one task

- If idleWorkerQueue not empty && runningJobMap not empty
  - Fetch a *Task* from runningJobMap and a *ibisIdentifier* from idleWorkerQueue
  - Send
    - If success: Add pair <ibisIdentifier, Task> to RunningNodes
    - If failed(connection failed): pop a new *ibisIdentifier*, Send again
      - If idleWorkerQueue is empty: redo Task, and end this section
- FIFO Job/Task Queue
  - Tree map: sorted via the key(Job Id)
  - Pop task: iterate, if taskQueue is not empty, pop a task, else next job(with ascending order by the JobId)

#### Master check failed

- Fetch the dead/left nodes since last call
- Find the Intersection between dead/left set and running Nodes
- According to the id of failed node, redo the task
- Caching the RunningJobMap and the tasks on RunningNodes



## Master Upcall

```
ControlMessage m = (ControlMessage) readMessage.readObject();
readMessage.finish();
synchronized (idleWorkerQueue) {
  synchronized (runningNodes) {
     runningNodes.remove(readMessage.origin().ibisIdentifier());// No matter whether there is, it can be removed
     idleWorkerQueue.offer(readMessage.origin().ibisIdentifier());// add this active node to idleQueue
if (m.isEmptyRequest() == false) { // false-> this controlMessage carrys result of task; true-> this is an init message
  System.out.println("Job:" + m.getJobID() + " Task:" + m.getTaskID() + " Finished with code:" + m.getStatusCode());
  synchronized (runningJobMap) {
     runningJobMap.get(m.getJobID()).finishOneTask();
     if (runningJobMap.get(m.getJobID()).isFinished()) {
       runningJobMap.remove(m.getJobID()); // If all task of this job finished, it can be removed from running Job Map
```

#### Worker main

- Init ports
- Send a init controlMessage to master notify an active node join
- Loop (finished==false)
  - Fetch a Task from workerTaskQueue
  - Process the Task with given: location, parameters
  - Send back the result to master

 TODO: any time detect fail of master, forcedly terminate the task and reelection

## Worker Upcall

```
Task t = (Task)
readMessage.readObject();
readMessage.finish();
synchronized (workerTaskQueue) {
   workerTaskQueue.offer(t);
}
```

#### Fault tolerance

- Worker failed
  - Master detects the failed nodes
  - Redo the task
- Master failed
  - Pre-processing: periodically snapshots
  - Worker detects master failing
  - Reelection
  - New master load the snapshot
- Server(TODO)
  - Ideally using backup site; and switch back when server is avalible