

Q1

1. Draw a block diagram of a digital circuit with the following specifications (20 Marks).

Interface:

Din – 16-bit data input

Dout – 16-bit data output

Addr – 3-bit address of the location (register) where input data is stored and output data is read from

Read – control signal indicating read

Write – control signal indicating write

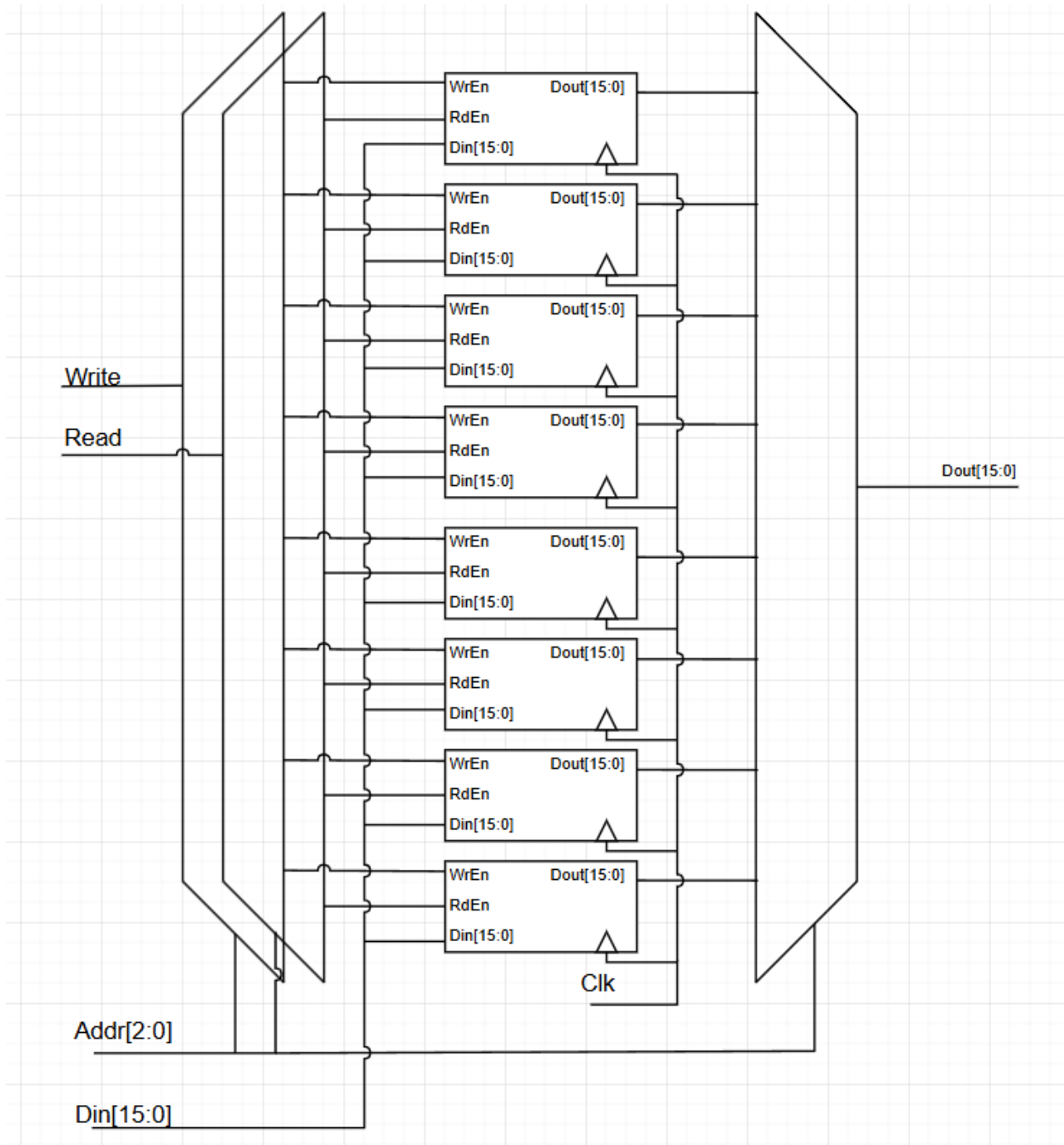
Clk – clock

Functionality:

- If Write = 1, then at the next rising edge of the clock, data from the input Din is stored in the internal location given by the address Addr.
- If Read = 1, data from the location given by the address Addr is transferred to the output Dout, and the contents of the internal memory (registers) does not change. If Read=0, the output Dout should be set to the high impedance state. Assume that the internal memory is implemented using registers. Use only medium scale components, such as registers, multiplexers, encoders, decoders, buffers, etc.

You are not allowed to use RAM in your circuit.

Answer Q1:



Q2

The VHDL code given below is describing a block diagram of a circuit. Draw the architecture RTL that is described by this code. (15 Marks)

LIBRARY ieee ;

USE ieee.std_logic_1164.all ;

ENTITY variable_rotator is

PORT(

A : IN STD_LOGIC_VECTOR(15 downto 0);

B : IN STD_LOGIC_VECTOR(3 downto 0);

C : OUT STD_LOGIC_VECTOR(15 downto 0)

);

END variable_rotator;

ARCHITECTURE structural OF variable_rotator IS

TYPE array16 IS ARRAY (0 to 4) OF STD_LOGIC_VECTOR(15 DOWNT0 0);

SIGNAL Al : array16;

SIGNAL Ar : array16;

BEGIN

Al(0) <= A;

G:

FOR i IN 0 TO 3 GENERATE

Ar(i) <= Al(i)(15-2**i downto 0) & Al(i)(15 downto 15-2**i+1);

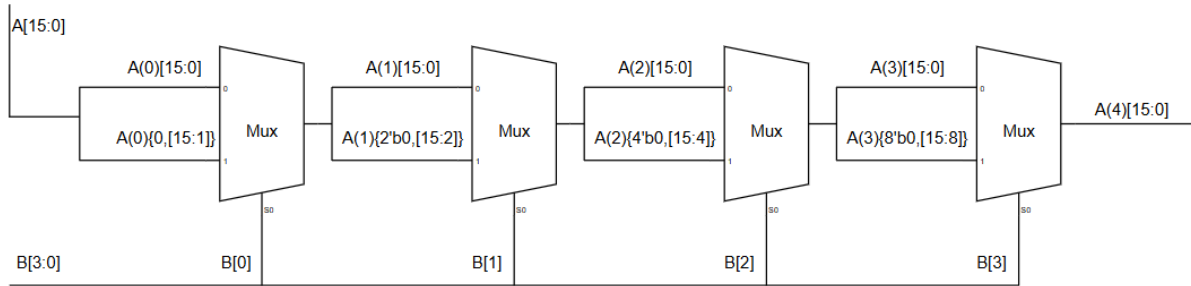
Al(i+1) <= Al(i) when B(i)='0' else Ar(i);

END GENERATE;

C <= Al(4);

END dataflow;

Answer Q2:



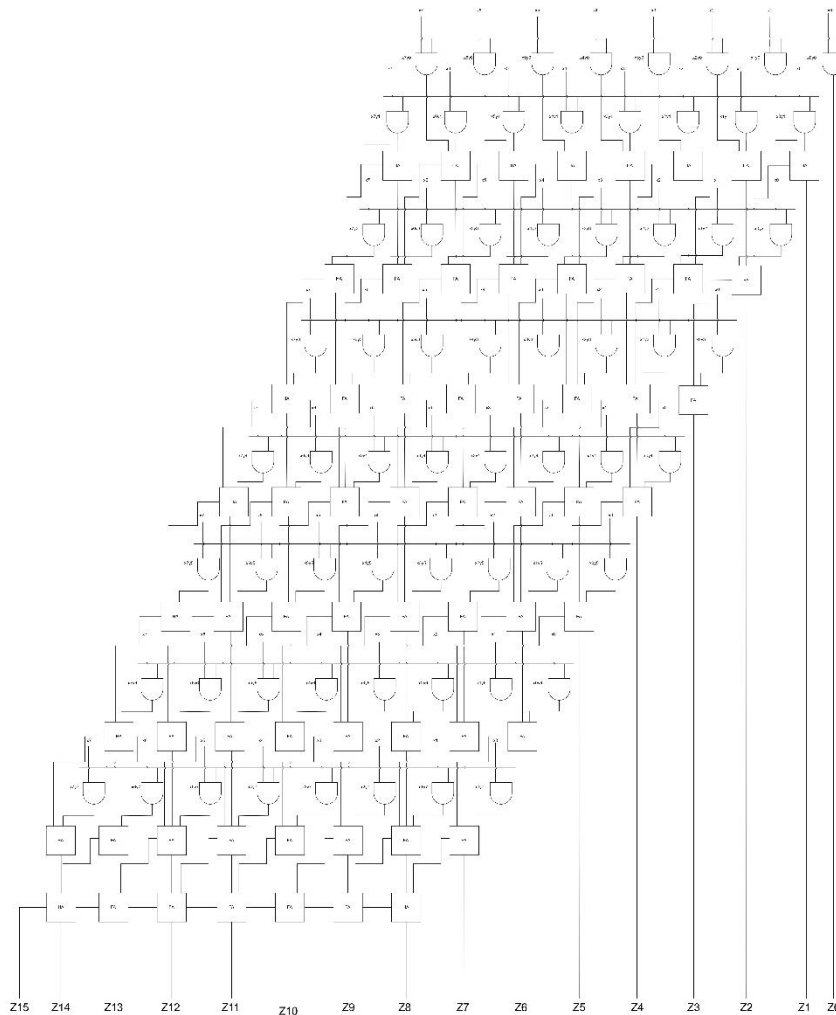
Q3

Consider a cell-based 8-bit \times 8-bit Carry-save array multiplier. (15 Marks)

- Draw the architecture schematic of the RTL.
- Estimate how many AND gates and Full adders it requires (Assume half adders are implemented by full adders).
- What is the critical-path delay of this multiplier, assuming an AND gate delay is t_a , and adder delay is t_{add}

Answer Q3:

a.



The picture is attached in a pdf file.

B

1) Number of AND Gates:

- For an 8x8 multiplier, each bit of the multiplicand (X) is ANDed with each bit of the multiplier (Y) to generate the partial products.
- Total partial products = $8 \times 8 = 64$.

Total AND Gates = 64

2) Number of Full Adders:

The carry-save adder (CSA) structure reduces the 8 rows of partial products into a final sum and carry. Let's calculate the required number of full adders:

Stage 1:

- Add **Row 1**, **Row 2**, and **Row 3** using full adders:
 - Each column (from least significant to most significant) has 3 inputs.
 - For 8 bits, this requires $8 - 1 = 7$ full adders.

Subsequent Stages:

- For an 8x8 multiplier, there are 8 rows of partial products.
- CSA reduces the number of rows from 8 to 2 in $[n - 2] = 6$ stages.
- Each stage processes the sum and carry of the previous stage along with the next partial product row.
- Total Full Adders in CSA = $6 \times 7 = 42$

Stage	Rows Combined	Numbers of Adders
1	Row 1,2,3	7
2	Sum1, Carry1, Row4	7
3	Sum2, Carry2, Row5	7
4	Sum3, Carry3, Row6	7
5	Sum4, Carry4, Row7	7
6	Sum5, Carry5, Row8	7

Final Summation:

- The two rows (sum and carry) from the last CSA stage are added using a 16-bit ripple-carry adder.
- A 16-bit ripple-carry adder requires $16 - 1 = 15$ full adders.

Total Full Adders = $42 + 15 = 57$.

C

3) Critical Path Delay

Delays:

1. **AND Gates:**
 - All 64 partial products are generated in parallel.
 - Delay for partial products = t_a .
2. **Carry-Save Adder Stages:**
 - Each CSA stage contributes a delay of t_{add} .
 - Total CSA stages = 6.
 - Delay for CSA stages = $6 \cdot t_{add}$.
3. **Final Ripple-Carry Adder:**
 - The ripple-carry adder combines two rows (sum and carry) into the final product.
 - For a 16-bit ripple-carry adder, the delay = $15 \cdot t_{add}$.

Total Critical Path Delay:

$$Total\ Delay = t_a + (6.t_{add}) + (15.t_{add})$$

$$Total\ Delay = t_a + 21.t_{add}$$

If $t_a = 1$ and $t_{add} = 1$ then

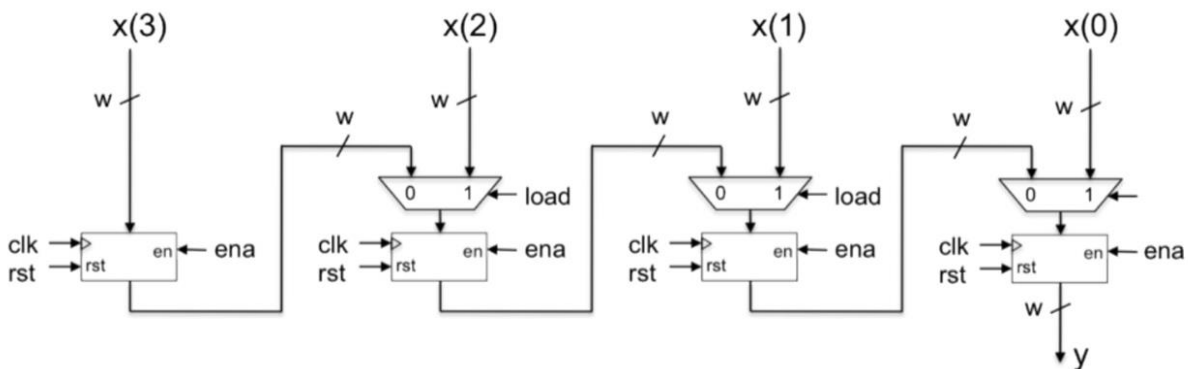
$$Total\ Delay = 22$$

Q4

This circuit is called parallel-in-serial-out. Fill in the blanks (dashed lines) in the given

VHDL codes which is for entity declaration and architecture, with the size of the output

bus, w, treated as a generic with the default value equal to 8. (20 Marks)



```
library ieee;
use ieee.std_logic_1164.all;

entity piso is
generic (
  w : integer := .....);
port (
  clk : in std_logic;
  ena : in std_logic;
  load : in std_logic;
  rst : in std_logic;
  x : in std_logic_vector(..... downto 0);
  y : out std_logic_vector(w-1 downto 0));
end piso;

architecture behavioral of piso is
  type bus_array is array (3 downto 0) of std_logic_vector(w-1
downto 0);
```

```

signal reg, mux : bus_array;
begin
    mux(3) <= x(4*w-1 downto .....);
    mux_gen : for i in 2 downto 0 generate
        mux(i) <= x(.....downto i*w) when load = '1' else
reg(i+1);
    end generate;

    regx_gen : for i in 3 downto 0 generate
        regx : process ( clk )
            begin
                if ..... then
                    if rst = '1' then
                        reg(i) <= (.....);
                    elsif ena = '1' then
                        reg(i) <= mux(i);
                    end if;
                end if;
            end process;
        end generate;

        y <= reg(0);
end behavioral;

```

Answer Q4

```

library ieee;
use ieee.std_logic_1164.all;

entity piso is
    generic (
        w : integer := 8); -- Width of each segment in the input vector
    port (
        clk : in std_logic;
        ena : in std_logic;
        load : in std_logic;
        rst : in std_logic;
        x : in std_logic_vector(4*w-1 downto 0); -- Input vector of size 4*w
        y : out std_logic_vector(w-1 downto 0)); -- Output vector of size w
    end piso;

    architecture behavioral of piso is
        type bus_array is array (3 downto 0) of std_logic_vector(w-1 downto 0);
        signal reg, mux : bus_array; -- Internal signals to hold registers and multiplexer outputs
    begin

```



```

mux(3) <= x(4*w-1 downto 3*w); -- Assign the highest segment to mux(3)
mux_gen : for i in 2 downto 0 generate
  mux(i) <= x((i+1)*w-1 downto i*w) when load = '1' else reg(i+1); -- Generate mux logic
end generate;

regx_gen : for i in 3 downto 0 generate
  regx : process ( clk )
  begin
    if rising_edge(clk) then -- Check for clock's rising edge
      if rst = '1' then
        reg(i) <= (others => '0'); -- Reset all bits to 0
      elsif ena = '1' then
        reg(i) <= mux(i); -- Load mux output into the register if enabled
      end if;
    end if;
  end process;
end generate;

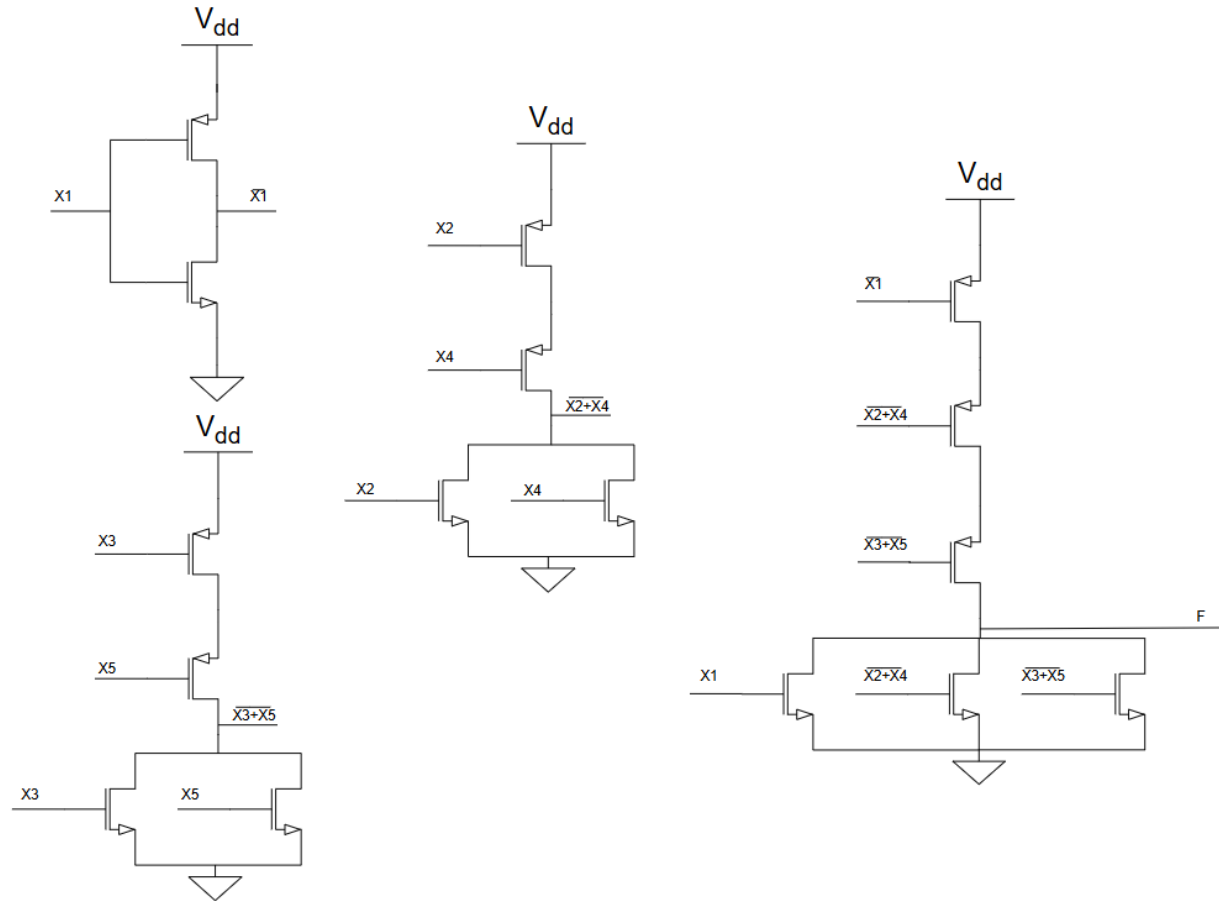
y <= reg(0); -- Output the serialized data from reg(0)
end behavioral;

```

Q5

Implement the following function using CMOS: $f = x + (x + x) + (x + x)$. (10 Marks)

Answer Q5



Q6

For the VHDL code given bellow, perform the following TWO tasks (20 Marks):

- Supplement the code with the proper contents of the sensitivity list (10 Marks).

b. Draw a block diagram of the corresponding digital circuit (10 Marks).

Process

(.....
.....)

Answer Q6

a.

```
process(video_on, wall_on, bar_on, sq_ball_on, wall_rgb, bar_rgb, ball_rgb)
begin
  if video_on = '0' then
    graph_rgb <= "000"; -- blank
  else
    if wall_on = '1' then
      graph_rgb <= wall_rgb;
    elsif bar_on = '1' then
      graph_rgb <= bar_rgb;
    elsif sq_ball_on = '1' then
      graph_rgb <= ball_rgb;
    else
      graph_rgb <= "110"; -- yellow background
    end if;
  end if;
end process;
```

b.

