

# Supplementary Material of DSPoint: Dual-scale Point Cloud Recognition with High-frequency Fusion

## I. DOWN-STREAM TASK EXPERIMENTS

### A. Down-stream Task

To demonstrate the general applicability and plug-in simplicity of our method, we incorporate it into other baselines then apply to two different downstream tasks: Shape Part Segmentation and Indoor Scene Segmentation. It could be noticed that our method achieved a great trade-off by improving its efficiency by a lot margin mentioned in main paper, with a slight cost of accuracy. Such trade-off would be more worthy in the industrial field like self-driving which requires high inference speed and light model parameter amount.

*a) Shape Part Segmentation.*: We evaluate our model on ShapeNet Parts[Wu et al.(2014)] benchmark. It comprises 16,881 shapes (14,006 for training and 2,874 for testing) with 16 categories labeled in 50 parts. For each shape, we sample 2,048 points. We incorporate our methods to the last three layers of DGCNN[Wang et al.(2019)] with PAConv[Xu et al.(2021)] as local operator. We use channel-wise accumulation instead of channel-wise splitting for plug-in simplicity, where weight between local and global branches is 4:1.

Results are listed in Table I. Although our mIoU increase compared to PAConv[Xu et al.(2021)] is small, Figure 3 shows clear benefits from our voxel modality, which prevents points from being fragmented into many parts. Our part segmentation is far more spatially continuous in comparison. The mIoU measurement does not reflect the fragmentation problem in PAConv[Xu et al.(2021)]. In many practical applications, having a spatially coherent output, as in our method, is far more important than fragmented results. It proves our strong performance by maintaining plug-in simplicity and practical utility.

*b) Indoor Scene Segmentation.*: We experiment on S3DIS[Armeni et al.(2016)] dataset, containing 272 rooms out of six areas. For a fair comparison, we use Area-5 as the test set. Each point is labelled from 13 classes, like doors or walls. For each  $1\text{m} \times 1\text{m}$  block, we sample 4096 points. We integrate our method into all four layers of encoders of PointNet++[Qi et al.(2017b)], with PAConv[Xu et al.(2021)] as local operator, then use channel-wise summation instead of channel-wise dividing for plug-in succinctness, where weight between local and global branches is 4:1. The experiment results are shown in Table II, and visualized in Figure 4, demonstrating our excellent performance, while benefiting from long-range feature in-

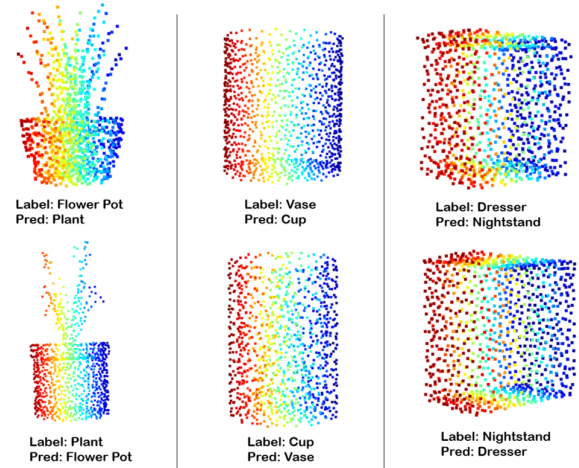


Fig. 1. Aleatoric uncertainty exhibited in test dataset.

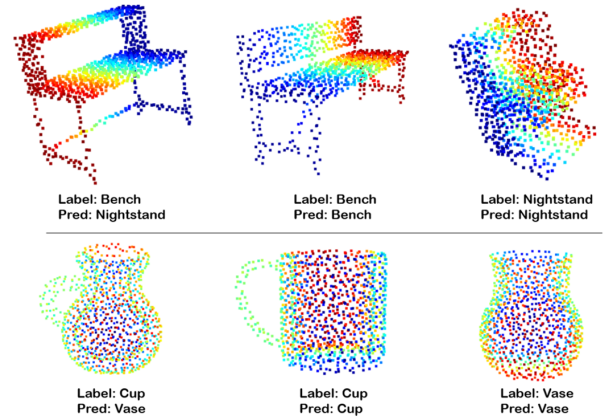


Fig. 2. Misclassification which might be solved by processing 2D projection and 3D point cloud simultaneously.

tegrating in recognizing isolated parts.

## II. ERROR MODE ANALYSIS

Aleatoric uncertainty measures the uncertainty that how likely one sample would be misclassified as another class. Those data near the decision boundary would have high aleatoric uncertainty. As shown in Figure 1, selected misclassified samples pair are similar to the other class hence are misclassified into each other's class. This misclassification is caused by data distribution itself which couldn't even be told by human. Thus we could not improve our performance

on those data by improving our model design. By our rough estimation, it limits the upper bound of classification accuracy of this dataset to around 94%-95%. Under such circumstances, it would be more worthy to improve the model's efficiency by a lot margin instead of improving its accuracy slightly, which aligns with our model's superiority.

Besides, it's worth noticing that even though some test samples have significant features, they are still misclassified. As shown in Figure 2, the first sample is a cup that has a handle, like some other cups in the dataset, while all vases in the dataset have no handles. Even so, this cup is misclassified as a vase. One possible explainatino could be that its small volume of handle leads to the insignificance of the feature response, while its body resembles a vase. Similarly, the bench which has a back is mistaken as a nightstand, which has no back. It might be due to the bench having a carved back which is similar to the table-board of the nightstand. In the future, to better handle such a circumstance, we could project the point cloud into the 2D plane, which limits the z-axis variance and amplify the significance of the handle as well as the bench back. By processing 2D projection and 3D point cloud simultaneously, we might achieve better performance in this task.

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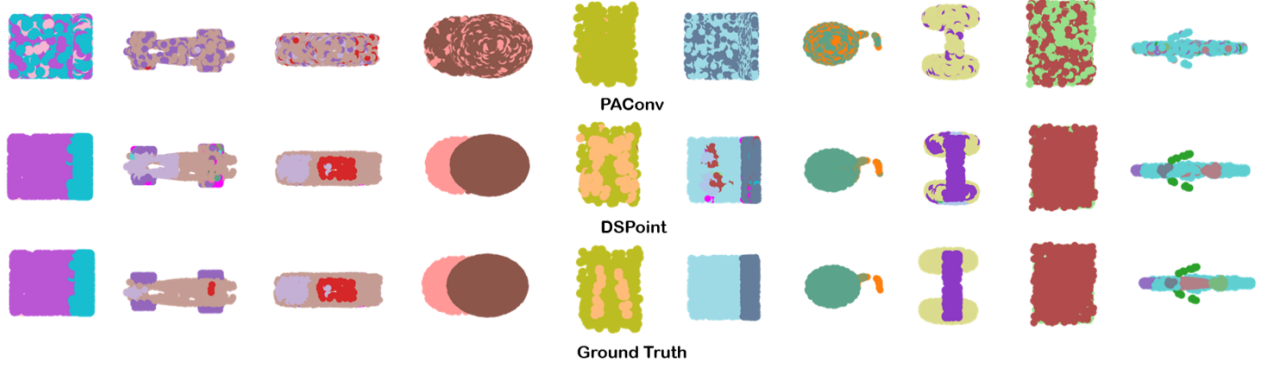


Fig. 3. Visualization Results of ShapeNet [Wu et al.(2015)]. It demonstrates our compared baseline PACov[Xu et al.(2021)] (first row), our method DSPoint (second row), and ground truth, which indicates our excellent performance of spatial continuity on part segmentation.

Method	Cls. mIoU	Ins. mIoU	airplane	bag	cap	car	chair	earphone	guitar	knife	lamp	laptop	motorbike	mug	pistol	rocket	stakeboard	table
Local Feature																		
PointNet[Qi et al.(2017a)]	80.4	83.7	83.4	78.7	82.5	74.9	89.6	73.0	91.5	85.9	80.8	95.3	65.2	93.0	81.2	57.9	72.8	80.6
SO-Net[Li et al.(2018)]	-	84.6	81.9	83.5	84.8	78.1	90.8	72.2	90.1	83.6	82.3	95.2	69.3	94.2	80.0	51.6	72.1	82.6
PointNet++[Qi et al.(2017b)]	81.9	85.1	82.4	79.0	87.7	77.3	90.8	71.8	91.0	85.9	83.7	95.3	71.6	94.1	81.3	58.7	76.4	82.6
DGCNN[Wang et al.(2019)]	82.3	85.2	84.0	83.4	86.7	77.8	90.6	74.7	91.2	87.5	82.8	95.7	66.3	94.9	81.1	63.5	74.5	82.6
P2Sequence[Liu et al.(2019b)]	-	85.2	82.6	81.8	87.5	77.3	90.8	77.1	91.1	86.9	83.9	95.7	70.8	94.6	79.3	58.1	75.2	82.8
PACov[Xu et al.(2021)]	<b>84.2</b> (83.8)	86.0 (85.8)	(83.9)	<b>(87.4)</b>	(88.5)	(79.0)	(90.4)	(77.1)	<b>(91.9)</b>	(87.8)	(81.6)	(95.9)	(73.0)	(94.7)	(84.1)	(59.9)	<b>(81.8)</b>	(83.8)
Global Feature																		
PCT[Guo et al.(2021)]	-	86.4	<b>85.0</b>	82.4	<b>89.0</b>	<b>81.2</b>	<b>91.9</b>	71.5	91.3	88.1	<b>86.3</b>	95.8	64.6	95.8	83.6	62.2	77.6	73.7
PT[Zhao et al.(2021)]	83.7	<b>86.6</b>	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Global-Local Feature																		
RS-CNN[Liu et al.(2019a)]	84	86.2	83.5	84.8	88.8	79.6	91.2	<b>81.1</b>	91.6	<b>88.4</b>	86.0	<b>96.0</b>	<b>73.7</b>	94.1	83.4	60.5	77.7	83.6
<b>Ours</b>	83.9	85.8	84.1	84.6	88.2	79.2	90.3	<b>77.9</b>	91.7	88.1	81.6	95.9	72.6	<b>94.9</b>	<b>84.4</b>	<b>64.4</b>	80.8	<b>83.9</b>

TABLE I

RESULTS OF SHAPE PART SEGMENTATION ON SHAPENET PARTS[WU ET AL.(2014)], EVALUATING MEAN CLASS AND INSTANCE IOU, AND IOU WITHIN EACH CLASS. WE ONLY TRAIN ONE MODEL INSTEAD OF USING MULTIPLE MODELS ENSEMBLE. (RESULT IN BRACKETS: THE RE-IMPLEMENTATION RESULT BY US.)

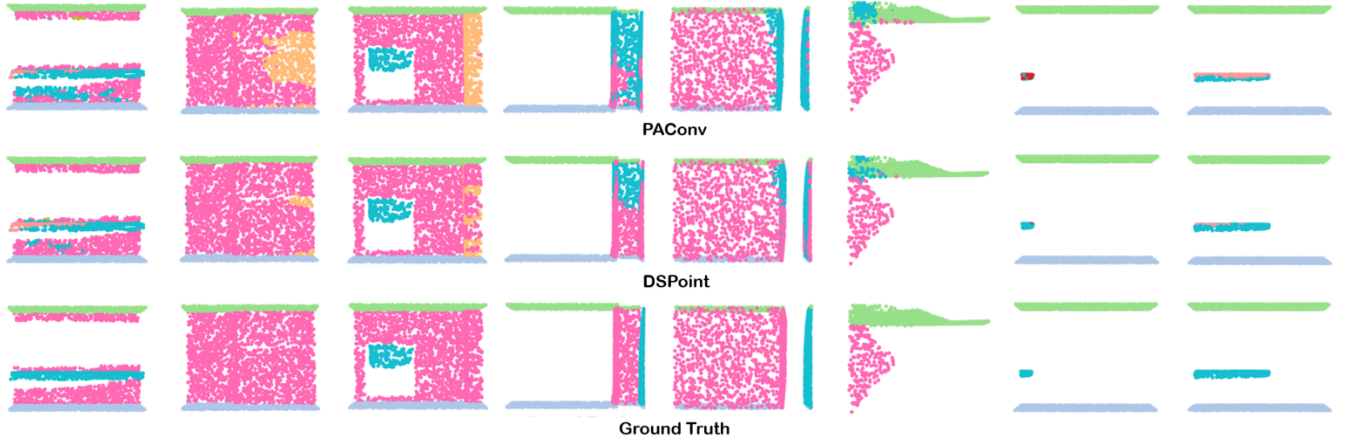


Fig. 4. Visualization of Indoor Scene Segmentation on S3DIS[Armeni et al.(2016)] Dataset. We project scenes onto a plane and visualize them in low-resolution to benefit comparison. Global attention on the 3D grid incorporates information from non-adjacent parts and helps detect spatially isolated points while maintaining local label consistency within the object parts.

Method	mAcc	mIoU	ceiling	floor	wall	beam	column	window	door	chair	table	bookcase	sofa	board	clutter
Local Feature															
PointNet[Qi et al.(2017a)]	49.0	41.1	88.8	97.3	69.8	<b>0.1</b>	3.9	46.2	10.8	58.9	52.6	5.9	40.3	26.4	33.2
PointNet++[Qi et al.(2017b)]	-	50.0	90.8	96.5	74.1	0.0	5.8	43.6	25.4	69.2	76.9	21.5	55.6	49.3	41.9
DGCNN[Wang et al.(2019)]	<b>84.1</b>	56.1	-	-	-	-	-	-	-	-	-	-	-	-	-
KPCNN[Thomas et al.(2019)]	72.8	67.1	92.8	97.3	82.4	0.0	23.9	58.0	69.0	<b>91.0</b>	81.5	75.3	<b>75.4</b>	66.7	58.9
FPCNN[Lin et al.(2020)]	68.9	62.8	<b>94.6</b>	98.5	80.9	0.0	19.1	60.1	48.9	88.0	80.6	68.4	53.2	68.2	54.9
PointWeb[Zhao et al.(2019)]	66.6	60.3	92.0	<b>98.5</b>	79.4	0.0	21.1	59.7	34.8	88.3	76.3	69.3	46.9	64.9	52.5
PACNN <sup>†</sup> [Xu et al.(2021)]	(69.6)	66.0 (62.2)	(94.3)	(97.7)	(79.8)	(0.0)	(16.5)	(51.1)	(63.6)	(76.3)	(85.2)	(58.3)	(66.5)	(59.0)	<b>(60.5)</b>
Global Feature															
PCT[Guo et al.(2021)]	67.7	61.3	92.5	98.4	80.6	0.0	19.4	61.6	48.0	76.6	85.2	46.2	67.7	67.9	52.3
PT[Zhao et al.(2021)]	76.5	<b>70.4</b>	94.0	98.5	<b>86.3</b>	0.0	<b>38.0</b>	<b>63.4</b>	<b>74.3</b>	82.4	<b>89.1</b>	<b>80.2</b>	74.3	<b>76.0</b>	59.3
Global-Local Feature															
<b>Ours</b>	70.9	63.3	94.2	98.1	82.4	0.0	19.1	49.9	66.2	78.2	85.6	59.0	67.9	62.3	59.9

TABLE II

RESULTS OF INDOOR SCENE SEGMENTATION ON S3DIS[ARMENI ET AL.(2016)] TESTED ON AREA 5. EVALUATE MEAN ACCURACY, MEAN IOU, AND IOU WITHIN EACH CLASS. WE ONLY TRAIN ONE MODEL INSTEAD OF USING MULTIPLE MODELS ENSEMBLE.(RESULT IN BRACKETS: THE RE-IMPLEMENTATION RESULT BY US. <sup>†</sup>:CUDA IMPLEMENTATION)