About the Authors

Pierre-Olivier Laurence is the lead software engineer at Safran Aircraft Engines, near Paris. He started learning Java and Linux systems over a decade ago, which quickly led to full-time Android development. A frequent collaborator on the TileView open source library since its inception, Pierre recently created a version of the library that's 100% Kotlin, leveraging the power of Kotlin coroutines for truly impressive performance gains. An early adopter of Kotlin, Pierre has maintained several open source Kotlin projects since the language was introduced in 2015. With an eye toward personal development, Pierre is an avid reader of O'Reilly books and looks forward to mastering even more technologies in the future.

Amanda Hinchman-Dominguez is a Kotlin Google Developer Expert, an Android engineer at Groupon, and active in the global Kotlin community, both as a speaker and as a community organizer. Starting out in academia, she obtained a B.S. in computer science at Grinnell College. Working across web, mobile, and native-desktop development, her roots in metaprogramming research and community-based learning heavily influenced her direction in both her interests and her career. Her passion for Kotlin naturally shifted toward Android development after some years in the industry, and she hasn't looked back since.

G. Blake Meike is a senior software development engineer at Amazon and has more than 10 years of experience with Java. He's developed applications using most of the GUI toolkits and several of the Java mobile device platforms.

Mike Dunn was a coauthor of *Native Mobile Development* (O'Reilly). He was the principal mobile engineer at O'Reilly Media. He contributed to Google's Closure library and provided extensions for Google's next-gen Android media player, ExoPlayer.

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