

Index

Symbols

- ! (Boolean NOT operator), [Logical NOT \(!\)](#)
- != (non-strict inequality operator)
 - relational expressions, [Equality and Inequality Operators](#)
 - type conversions, [Special case operator conversions](#)
- !== (inequality operator)
 - boolean values, [Boolean Values](#)
 - overview of, [Equality and Inequality Operators](#)
 - string comparison, [Working with Strings](#)
- " (double quotes), [String Literals](#)
- \$ (dollar sign), [Identifiers and Reserved Words](#)
- % (modulo operator), [Arithmetic in JavaScript](#), [Arithmetic Expressions](#)
- & (bitwise AND operator), [Bitwise Operators](#)
- && (Boolean AND operator), [Boolean Values](#), [Logical AND \(&&\)](#)
- ' (single quotes), [String Literals](#)
- * (multiplication operator), [Arithmetic in JavaScript](#), [Expressions and Operators](#), [Arithmetic Expressions](#)
- ** (exponentiation operator), [Arithmetic in JavaScript](#), [Arithmetic Expressions](#)
- + (plus sign)
 - addition and assignment operator (+=), [Assignment with Operation](#)
 - addition operator, [Arithmetic in JavaScript](#), [The + Operator](#)
 - string concatenation, [String Literals](#), [Working with Strings](#), [The + Operator](#)
 - type conversions, [Special case operator conversions](#)
 - unary arithmetic operator, [Unary Arithmetic Operators](#)
- ++ (increment operator), [Unary Arithmetic Operators](#)
- , (comma operator), [The comma Operator \(,\)](#)
- (minus sign)
 - subtraction operator, [Arithmetic in JavaScript](#), [Arithmetic Expressions](#)
 - unary arithmetic operator, [Unary Arithmetic Operators](#)

-- (decrement operator), [Unary Arithmetic Operators](#)

. (dot operator), [A Tour of JavaScript, Querying and Setting Properties](#)

/ (division operator), [Arithmetic in JavaScript, Arithmetic Expressions](#)

/* */ characters, [Comments](#)

// (double slashes), [A Tour of JavaScript, A Tour of JavaScript, Comments](#)

3D graphics, [Graphics in a <canvas>](#)

; (semicolon), [Optional Semicolons-Optional Semicolons](#)

< (less than operator)

- overview of, [Comparison Operators](#)
- string comparison, [Working with Strings](#)
- type conversions, [Special case operator conversions](#)

<< (shift left operator), [Bitwise Operators](#)

<= (less than or equal to operator)

- overview of, [Comparison Operators](#)
- string comparison, [Working with Strings](#)
- type conversions, [Special case operator conversions](#)

= (assignment operator), [A Tour of JavaScript, Equality and Inequality Operators, Assignment Expressions](#)

== (equality operator)

- overview of, [Equality and Inequality Operators](#)
- type conversions, [Overview and Definitions, Conversions and Equality, Special case operator conversions](#)

=== (strict equality operator)

- boolean values, [Boolean Values](#)
- overview of, [Equality and Inequality Operators](#)
- string comparison, [Working with Strings](#)
- type conversions, [Overview and Definitions, Conversions and Equality](#)

=> (arrows), [A Tour of JavaScript, Optional Semicolons, Arrow Functions](#)

> (greater than operator)

- overview of, [Comparison Operators](#)
- string comparison, [Working with Strings](#)
- type conversions, [Special case operator conversions](#)

>= (greater than or equal to operator)

- overview of, [Comparison Operators](#)

string comparison, [Working with Strings](#)
type conversions, [Special case operator conversions](#)
>> (shift right with sign operator), [Bitwise Operators](#)
>>> (shift right with zero fill operator), [Bitwise Operators](#)
?. (conditional access operator), [A Tour of JavaScript](#), [Function Invocation](#)
?: (conditional operator), [The Conditional Operator \(?:\)](#)
?? (first-defined operator), [First-Defined \(??\)](#)
[] (square brackets), [A Tour of JavaScript](#), [Working with Strings](#), [Object and Array Initializers](#), [Querying and Setting Properties](#), [Reading and Writing Array Elements](#), [Strings as Arrays](#)
\ (backslash), [String Literals](#), [Escape Sequences in String Literals](#)
\n (newline), [String Literals](#), [Escape Sequences in String Literals](#)
\u (Unicode character escape), [Unicode Escape Sequences](#), [Escape Sequences in String Literals](#)
\xA9 (copyright symbol), [Escape Sequences in String Literals](#)
\` (backtick or apostrophe) escape, [Escape Sequences in String Literals](#)
^ (bitwise XOR operator), [Bitwise Operators](#)
_ (underscore), [Identifiers and Reserved Words](#)
_ (underscores, as numeric separators), [Floating-Point Literals](#)
` (backtick), [String Literals](#), [Template Literals](#)
{ } (curly braces), [A Tour of JavaScript](#), [Object and Array Initializers](#)
| | (Boolean OR operator), [Boolean Values](#), [Logical OR \(|_|.\)](#)
~ (bitwise NOT operator), [Bitwise Operators](#)
| (bitwise OR operator), [Bitwise Operators](#)
... (spread operator), [Spread Operator](#), [The Spread Operator](#), [The Spread Operator for Function Calls](#), [Iterators and Generators](#)

A

abstract classes, [Class Hierarchies and Abstract Classes-Summary](#)
accelerometers, [Mobile Device APIs](#)
accessor properties, [Property Getters and Setters](#)
addEventListener() method, [addEventListener\(\)](#)
addition operator (+), [Arithmetic in JavaScript](#), [The + Operator](#)
advanced features
 object extensibility, [Object Extensibility](#)

overview of, [Metaprogramming](#)

property attributes, [Property Attributes-Property Attributes](#)

prototype attribute, [The prototype Attribute](#)

Proxy objects, [Proxy Objects-Proxy Invariants](#)

Reflect API, [The Reflect API-The Reflect API](#)

template tags, [Template Tags-Template Tags](#)

well-known Symbols

pattern-matching symbols, [Pattern-Matching Symbols](#)

Symbol.asyncIterator, [Symbol.iterator and Symbol.asyncIterator](#)

Symbol.hasInstance, [Symbol.hasInstance](#)

Symbol.isConcatSpreadable, [Symbol.isConcatSpreadable](#)

Symbol.iterator, [Well-Known Symbols](#)

Symbol.species, [Symbol.species-Symbol.species](#)

Symbol.toPrimitive, [Symbol.toPrimitive](#)

Symbol.toStringTag, [Symbol.toStringTag](#)

Symbol.unscopables, [Symbol.unscopables](#)

alphabetization, [Comparing Strings](#)

anchor characters, [Specifying match position](#)

apostrophes, [String Literals](#)

apply() method, [Indirect Invocation](#), [The call\(\) and apply\(\) Methods](#)

arc() method, [Curves](#)

arcTo() method, [Curves](#)

arguments

argument types, [Argument Types](#)

Arguments object, [The Arguments Object](#)

definition of term, [Functions](#)

destructuring function arguments into parameters, [Destructuring](#)

[Function Arguments into Parameters-Destructuring Function](#)

[Arguments into Parameters](#)

variable-length argument lists, [Rest Parameters and Variable-](#)

[Length Argument Lists](#)

arithmetic operators, [A Tour of JavaScript](#), [Arithmetic in JavaScript-](#)

[Arithmetic in JavaScript](#), [Arithmetic Expressions-Bitwise Operators](#)

array index, [Reading and Writing Array Elements](#)

array iterator methods

every() and some(), [every\(\) and some\(\)](#)

filter(), [filter\(\)](#)

find() and findIndex(), [find\(\) and findIndex\(\)](#)

forEach(), [forEach\(\)](#)

map(), [map\(\)](#)

overview of, [Array Iterator Methods](#)

reduce() and reduceRight(), [reduce\(\) and reduceRight\(\)](#)

array literals, [Object and Array Initializers](#), [Array Literals](#)

Array() constructor, [The Array\(\) Constructor](#)

Array.from() function, [Array.from\(\)](#), [Static Array Functions](#)

Array.isArray() function, [Static Array Functions](#)

Array.of() function, [Array.of\(\)](#), [Static Array Functions](#)

Array.prototype, [Arrays](#), [Array-Like Objects](#)

Array.sort() method, [Functions as Values](#)

arrayBuffer() method, [Parsing response bodies](#)

arrays

adding and deleting, [Adding and Deleting Array Elements](#)

array length, [Array Length](#)

array methods

adding arrays, [Adding arrays with concat\(\)](#)

array to string conversions, [Array to String Conversions](#)

flattening arrays, [Flattening arrays with flat\(\) and flatMap\(\)](#)

generic application of, [Arrays](#)

iterator methods, [Array Iterator Methods-reduce\(\) and reduceRight\(\)](#)

overview of, [Array Methods](#)

searching and sorting, [Array Searching and Sorting Methods-reverse\(\)](#)

stacks and queues, [Stacks and Queues with push\(\), pop\(\), shift\(\), and unshift\(\)](#)

static array functions, [Static Array Functions](#)

subarrays, [Subarrays with slice\(\), splice\(\), fill\(\), and copyWithin\(\)](#)

array-like objects, [Array-Like Objects-Array-Like Objects](#)

associative arrays, [Introduction to Objects](#), [Objects As Associative Arrays](#)

creating, [Creating Arrays-Array.from\(\)](#)

definition of term, [Overview and Definitions](#)

initializer expressions, [A Tour of JavaScript, Object and Array](#)

[Initializers](#)

iterating arrays, [Iterating Arrays](#)

multidimensional arrays, [Multidimensional Arrays](#)

nested, [Object and Array Initializers](#)

overview of, [A Tour of JavaScript, Arrays](#)

processing with functions, [Processing Arrays with Functions](#)

reading and writing array elements, [Reading and Writing Array Elements](#)

sparse arrays, [Sparse Arrays](#)

strings as arrays, [Strings as Arrays](#)

typed arrays

creating, [Creating Typed Arrays](#)

DataView and endianness, [DataView and Endianness](#)

methods and properties, [Typed Array Methods and Properties](#)

overview of, [Typed Arrays and Binary Data](#)

typed array types, [Typed Array Types](#)

using, [Using Typed Arrays](#)

arrow functions, [A Tour of JavaScript, Defining Functions, Arrow Functions](#)

arrows (\Rightarrow), [A Tour of JavaScript, Optional Semicolons, Arrow Functions](#)

ASCII control characters, [The Text of a JavaScript Program](#)

assertions, [A Tour of JavaScript](#)

assignment operator ($=$), [A Tour of JavaScript, Equality and Inequality Operators, Assignment Expressions](#)

associative arrays, [Introduction to Objects, Objects As Associative Arrays](#)

associativity, [Operator Associativity](#)

async keyword, [async and await-Implementation Details](#)

asynchronous programming (see also Node)

async and await keywords, [async and await-Implementation Details](#)

asynchronous iteration

asynchronous generators, [Asynchronous Generators](#)

asynchronous iterators, [Asynchronous Iterators](#)

for/await loops, [Asynchronous iteration with for/await](#),

[Asynchronous Iteration](#)

implementation, [Implementing Asynchronous Iterators](#)-

[Implementing Asynchronous Iterators](#)

callbacks

callbacks and events in Node, [Callbacks and Events in Node](#)

definition of term, [Asynchronous Programming with Callbacks](#)

events, [Events](#)

network events, [Network Events](#)

timers, [Timers](#)

definition of term, [Asynchronous JavaScript](#)

JavaScript support for, [Asynchronous JavaScript](#)

Promises

chaining Promises, [Chaining Promises-Chaining Promises](#)

error handling with, [Handling errors with Promises](#), [More on Promises and Errors-The catch and finally methods](#)

making Promises, [Making Promises-Promises in Sequence](#)

overview of, [Promises](#)

parallel operations, [Promises in Parallel](#)

Promises in sequence, [Promises in Sequence-Promises in Sequence](#)

resolving Promises, [Resolving Promises-More on Promises and Errors](#)

returning from Promise callbacks, [The catch and finally methods](#)

terminology, [Handling errors with Promises](#)

using, [Using Promises-Handling errors with Promises](#)

audio APIs

Audio() constructor, [The Audio\(\) Constructor](#)

overview of, [Audio APIs](#)

WebAudio API, [The WebAudio API](#)

await keyword, [async and await-Implementation Details](#)

await operator, [The await Operator](#)

B

Babel, [Transpilation with Babel](#)

backend JavaScript, [JavaScript in Web Browsers](#)
backpressure, [Writing to Streams and Handling Backpressure-Writing to Streams and Handling Backpressure](#)
backslash (\), [String Literals-Escape Sequences in String Literals](#)
backtick (`), [String Literals](#), [Template Literals](#)
bare catch clauses, [try/catch/finally](#)
bezierCurveTo() method, [Curves](#)
big-endian byte ordering, [DataView and Endianness](#)
BigInt type, [Arbitrary Precision Integers with BigInt](#)
binary data, processing, [Typed Arrays and Binary Data-DataView and Endianness](#), [Binary APIs](#) (see also typed arrays)
binary integer literals, [Integer Literals](#)
binary operators, [Number of Operands](#)
bind() method, [The bind\(\) Method](#), [Partial Application of Functions](#)
bitwise operators, [Bitwise Operators](#)
blob() method, [Parsing response bodies](#)
block scoping, [Variable and constant scope](#)
blocking script execution, [When scripts run: async and deferred](#)
Boolean AND operator (&&), [Boolean Values](#), [Logical AND \(&&\)](#)
Boolean NOT operator (!), [Logical NOT \(!\)](#)
Boolean OR operator (||), [Boolean Values](#), [Logical OR \(||\)](#)
boolean values, [Boolean Values-Boolean Values](#)
Boolean() function, [Explicit Conversions](#)
break statements, [break](#)
browser development tools, [Exploring JavaScript](#)
browsing history
 managing with hashchange events, [History Management with hashchange Events](#)
 managing with pushState(), [History Management with pushState\(\)](#)
 overview of, [Browsing History](#)
 structured clone algorithm, [History Management with pushState\(\)](#)
Buffer class (Node), [Buffers](#)

C

Cache API, [Progressive Web Apps and Service Workers](#)
calendars, [Formatting Dates and Times](#)

call() method, [Indirect Invocation](#), [The call\(\) and apply\(\) Methods](#)
callbacks

callbacks and events in Node, [Callbacks and Events in Node](#)
definition of term, [Asynchronous Programming with Callbacks](#)
events, [Events](#)
network events, [Network Events](#)
timers, [Timers](#)

Canvas API, [Graphics in a <canvas>-Pixel Manipulation](#)

canvas dimensions and coordinates, [Canvas Dimensions and Coordinates](#)

coordinate system transforms, [Coordinate System Transforms-Transformation example](#)

drawImage() function, [Media APIs](#)

drawing operations

curves, [Curves](#)

images, [Images](#)

rectangles, [Rectangles](#)

text, [Text](#)

graphics attributes

colors, patterns, and gradients, [Colors, patterns, and gradients](#)

line styles, [Line styles](#)

overview of, [Graphics Attributes](#)

saving and restoring graphics state, [Saving and restoring graphics state](#)

shadows, [Shadows](#)

text styles, [Text styles](#)

translucency and compositing, [Translucency and compositing](#)

overview of, [Graphics in a <canvas>](#)

paths and polygons, [Paths and Polygons](#)

pixel manipulation, [Pixel Manipulation](#)

case sensitivity, [The Text of a JavaScript Program](#)

catch clauses, [try/catch/finally-Miscellaneous Statements](#)

catch statements, [Error Classes](#)

.catch() method, [The catch and finally methods-The catch and finally methods](#)

character classes (regular expressions), [Character classes](#)

character frequency histograms, [Example: Character Frequency Histograms-Summary](#)

charAt() method, [Strings as Arrays](#)

checkscope() function, [Closures](#)

child processes (Node), [Working with Child Processes-fork\(\)](#)

benefits of, [Working with Child Processes](#)

exec() and execFile(), [exec\(\) and execFile\(\)](#)

execSync() and execFileSync(), [execSync\(\) and execFileSync\(\)](#)

fork(), [fork\(\)](#)

options, [execSync\(\) and execFileSync\(\)](#)

spawn(), [spawn\(\)](#)

class declaration, [class](#)

class keyword, [Classes with the class Keyword-Example: A Complex Number Class](#)

class methods, [Static Methods](#)

classes

adding methods to existing classes, [Adding Methods to Existing Classes](#)

classes and constructors, [Classes and Constructors-The constructor Property](#)

constructor property, [The constructor Property](#)

constructors, class identity, and instanceof, [Constructors, Class Identity, and instanceof](#)

new.target expression, [Classes and Constructors](#)

classes and prototypes, [Classes and Prototypes](#)

classes with class keyword, [Classes with the class Keyword-Example: A Complex Number Class](#)

complex number class example, [Example: A Complex Number Class-Example: A Complex Number Class](#)

getters, setters, and other method forms, [Getters, Setters, and other Method Forms](#)

public private, and static fields, [Public, Private, and Static Fields-Public, Private, and Static Fields](#)

static methods, [Static Methods](#)

modular programming with, [Modules with Classes, Objects, and Closures](#)

naming, [Reserved Words](#)

overview of, [Overview and Definitions, Classes](#)

subclasses

class hierarchies and abstract classes, [Class Hierarchies and Abstract Classes-Summary](#)

delegation versus inheritance, [Delegation Instead of Inheritance](#)

overview of, [Subclasses](#)

subclasses and prototypes, [Subclasses and Prototypes](#)

with extends clause, [Subclasses with extends and super-Subclasses with extends and super](#)

client-side JavaScript, [JavaScript in Web Browsers](#)

client-side storage, [Storage](#)

clipping, [Clipping](#)

closest() method, [Selecting elements with CSS selectors](#)

closures

combining with property getters and setters, [Closures](#)

common errors, [Closures](#)

definition of term, [Closures](#)

lexical scoping rules and, [Closures](#)

modular programming with, [Automating Closure-Based Modularity](#)

nested function closures, [Closures](#)

shared private state, [Closures](#)

code bundling, [Code Bundling](#)

code examples

comment syntax in, [A Tour of JavaScript](#)

obtaining and using, [Example Code](#)

trying out JavaScript code, [Exploring JavaScript](#)

collation order, [Comparing Strings](#)

colors, [Colors, patterns, and gradients](#)

comma operator (,), [The comma Operator \(,\)](#)

comments

syntax for, [A Tour of JavaScript](#), [Comments](#)

syntax in code examples, [A Tour of JavaScript](#)

compare() method, [Comparing Strings](#)

comparison operators, [Comparison Operators](#)

compositing, [Translucency and compositing](#)

compound statements, [Compound and Empty Statements](#)

computed properties, [Computed Property Names](#)

concat() method, [Adding arrays with concat\(\)](#)

conditional access operator (?.), [A Tour of JavaScript](#), [Function Invocation](#)

conditional invocation, [Conditional Invocation](#), [Function Invocation](#)

conditional operator (?:), [The Conditional Operator \(?:\)](#)

conditional statements, [Statements](#), [Conditionals-switch](#)

configurable attribute, [Introduction to Objects](#), [Property Attributes](#)

Console API

console.log() function, [The Console API](#)

formatted output with, [Formatted Output with Console](#)

functions defined by, [The Console API](#)-[The Console API](#)

support for, [The Console API](#)

console.log() function, [Hello World](#), [Console Output](#)

const keyword, [Declarations with let and const](#)

constants

declaring, [Overview and Definitions](#), [Declarations with let and const](#), [const](#), [let](#), and [var](#)

definition of term, [Variable Declaration and Assignment](#)

naming, [Reserved Words](#)

constructors

Array() constructor, [The Array\(\) Constructor](#)

Audio() constructor, [The Audio\(\) Constructor](#)

classes and, [Classes and Constructors](#)-[The constructor Property](#)

constructor property, [The constructor Property](#)-[The constructor Property](#)

constructors, class identity, and instanceof, [Constructors](#), [Class Identity](#), and [instanceof](#)

new.target expression, [Classes and Constructors](#)

constructor invocation, [Constructor Invocation](#)

definition of term, [Functions](#)

examples of, [Creating Objects with new](#)

Function() constructor, [The Function\(\) Constructor](#)

Set() constructor, [The Set Class](#)

Content-Security-Policy HTTP header, [Security](#)

continue statements, [continue](#)

control structures, [A Tour of JavaScript](#)-[A Tour of JavaScript](#), [Statements](#)

cookies

API for manipulating, [Cookies](#)

definition of term, [Cookies](#)

lifetime and scope attributes, [Cookie attributes: lifetime and scope](#)

limitations of, [Cookie attributes: lifetime and scope](#)

origin of name, [Cookies](#)

reading, [Reading cookies](#)

storing, [Storing cookies](#)

coordinate system transforms, [Coordinate System Transforms-Transformation example](#)

copyright symbol (\xA9), [Escape Sequences in String Literals](#)

copyWithin() method, [copyWithin\(\)](#)

Credential Management API, [Cryptography and Related APIs](#)

Cross-Origin Resource Sharing (CORS), [The same-origin policy](#), [Cross-origin requests](#)

cross-site scripting (XSS), [Cross-site scripting](#)

cryptography, [Arbitrary Precision Integers with BigInt](#), [Cryptography and Related APIs](#)

CSS pixels, [Document Coordinates and Viewport Coordinates](#)

CSS stylesheets

common CSS styles, [Scripting CSS](#)

computed styles, [Computed Styles](#)

CSS animations and events, [CSS Animations and Events](#)

CSS classes, [CSS Classes](#)

CSS selector syntax, [Selecting elements with CSS selectors](#)

inline styles, [Inline Styles](#)

naming conventions, [Inline Styles](#)

scripting stylesheets, [Scripting Stylesheets](#)

CSSStyleDeclaration object, [Inline Styles](#)

curly braces ({}), [A Tour of JavaScript](#), [Object and Array Initializers](#)

currency, [Formatting Numbers](#)

curves, [Curves](#)

D

data properties, [Property Getters and Setters](#)

DataView class, [DataView and Endianness](#)

Date type, [Overview and Definitions](#), [Dates and Times](#)

dates and times

date arithmetic, [Date Arithmetic](#)

formatting and parsing date strings, [Formatting and Parsing Date Strings](#)

formatting for internationalization, [Formatting Dates and Times-Formatting Dates and Times](#)

high-resolution timestamps, [Timestamps](#)

overview of, [Dates and Times](#), [Dates and Times](#)

timestamps, [Timestamps](#)

debugger statements, [debugger](#)

declarations

class, [class](#)

const, let, and var, [const, let, and var](#)

function, [function](#)

import and export, [import and export](#)

overview of, [Declarations](#)

decodeURI() function, [Legacy URL Functions](#)

decodeURIComponent() function, [Legacy URL Functions](#)

decrement operator (--), [Unary Arithmetic Operators](#)

delegation, [Delegation Instead of Inheritance](#)

delete operator, [The delete Operator](#), [Deleting Properties](#)

denial-of-service attacks, [Writing to Streams and Handling Backpressure](#)

destructuring assignment, [Destructuring Assignment-Destructuring Assignment](#), [Destructuring Function Arguments into Parameters-Destructuring Function Arguments into Parameters](#)

development tools, [Exploring JavaScript](#)

devicemotion event, [Mobile Device APIs](#)

deviceorientation event, [Mobile Device APIs](#)

devicePixelRatio property, [Document Coordinates and Viewport Coordinates](#)

dictionaries, [Introduction to Objects](#), [Objects As Associative Arrays](#)

directories (Node), [Working with Directories](#)

distance() function, [Function Declarations](#)

division operator (/), [Arithmetic in JavaScript](#), [Arithmetic Expressions](#)

do/while loops, [do/while](#)

document geometry and scrolling, [Document Geometry and Scrolling-Viewport Size, Content Size, and Scroll Position](#)

CSS pixels, [Document Coordinates and Viewport Coordinates](#)
determining element at a point, [Determining the Element at a Point](#)
document coordinates and viewport coordinates, [Document Coordinates and Viewport Coordinates](#)
querying geometry of elements, [Querying the Geometry of an Element](#)
scrolling, [Scrolling](#)
viewport size, content size, and scroll position, [Viewport Size, Content Size, and Scroll Position](#)

Document Object Model (DOM), [The Document Object Model-Example: Generating a Table of Contents](#)

document structure and traversal, [Document Structure and Traversal](#)
DocumentFragment nodes, [Using Web Components](#)
dynamically generating tables of contents, [Example: Generating a Table of Contents](#)
iframe elements, [Document Coordinates and Viewport Coordinates](#)
modifying content, [Element content as HTML](#)
modifying structure, [Creating, Inserting, and Deleting Nodes](#)
overview of, [Scripting Documents](#)
querying and setting attributes, [Attributes](#)
selecting document elements, [Selecting Document Elements](#)
shadow DOM, [Shadow DOM-Shadow DOM API](#)

DocumentFragment nodes, [Using Web Components](#)

documents, loading new, [Loading New Documents](#)

dollar sign (\$), [Identifiers and Reserved Words](#)

DOMContentLoaded event, [Execution of JavaScript Programs](#), [Client-side JavaScript timeline](#)

dot operator (.), [A Tour of JavaScript](#), [Querying and Setting Properties](#)

double quotes ("), [String Literals](#)

double slashes (//), [A Tour of JavaScript](#), [A Tour of JavaScript](#),
[Comments](#)

drawImage() function, [Media APIs](#)

drawing operations

curves, [Curves](#)

images, [Images](#)
rectangles, [Rectangles](#)
text, [Text](#)
dynamic arrays, [Arrays](#)

E

ECMA402 standard, [The Internationalization API](#)
ECMAScript (ES), [Introduction to JavaScript](#)
elementFromPoint() method, [Document Coordinates and Viewport Coordinates](#)
elements
 array elements
 definition of term, [Arrays](#)
 reading and writing, [Reading and Writing Array Elements](#)
 document elements
 custom elements, [Custom Elements](#)
 determining element at a point, [Determining the Element at a Point](#)
 iframe, [Document Coordinates and Viewport Coordinates](#)
 querying geometry of elements, [Querying the Geometry of an Element](#)
 selecting, [Selecting Document Elements](#)
ellipse() method, [Curves](#)
else if statements, [else if](#)
emojis, [Unicode](#), [Escape Sequences in String Literals](#)
empty statements, [Compound and Empty Statements](#)
empty strings, [Text](#)
encodeURIComponent() function, [Legacy URL Functions](#)
encodeURIComponent() function, [Legacy URL Functions](#)
English contractions, [String Literals](#)
enumerable attribute, [Introduction to Objects](#), [Property Attributes](#)
equality operator (==)
 overview of, [Equality and Inequality Operators](#)
 type conversions, [Overview and Definitions](#), [Conversions and Equality](#), [Special case operator conversions](#)
equality operators, [A Tour of JavaScript](#)

Error classes, [Error Classes](#)

error handling

using Promises, [Handling errors with Promises](#), [More on Promises and Errors](#)

web browser host environment, [Program Errors](#)

ES2016

exponentiation operator (**), [Arithmetic in JavaScript](#), [Arithmetic Expressions](#)

includes() method, [includes\(\)](#)

ES2017, async and await keywords, [The await Operator](#), [Asynchronous JavaScript](#), [async and await-Implementation Details](#)

ES2018

asynchronous iterator, [Asynchronous iteration with for/await](#), [Asynchronous Iteration](#)

destructuring with rest parameters, [Destructuring Function Arguments into Parameters](#)

.finally() method, [The catch and finally methods](#)

regular expressions

lookbehind assertions, [Specifying match position](#)

named capture groups, [Alternation, grouping, and references](#)
s flag, [Flags](#)

Unicode character classes, [Character classes](#)

spread operator (...), [Spread Operator](#), [Destructuring Function Arguments into Parameters](#), [Iterators and Generators](#)

ES2019

bare catch clauses, [try/catch/finally](#)

flattening arrays, [Flattening arrays with flat\(\) and flatMap\(\)](#)

ES2020

?? operator, [First-Defined \(??\)](#)

BigInt type, [Arbitrary Precision Integers with BigInt](#)

BigInt64Array(), [Typed Array Types](#)

BigUint64Array(), [Typed Array Types](#)

conditional access operator (?.), [A Tour of JavaScript](#), [Property Access Errors](#), [Function Invocation](#)

conditional invocation, [Conditional Invocation](#)

globalThis, [The Global Object](#)

import() function, [Dynamic Imports with import\(\)](#)

lastIndex and RegExp API, [exec\(\)](#)
matchAll() method, [matchAll\(\)](#), [exec\(\)](#), [Implementing Iterable Objects](#)
operator precedence, [Operator Precedence](#)
Promise.allSettled(), [Promises in Parallel](#)
property access expressions, [Conditional Property Access](#)

ES5

apply() method, [The call\(\) and apply\(\) Methods](#)
breaking strings across multiple lines, [String Literals](#), [Escape Sequences in String Literals](#)
bugs addressed by block-scoped variables, [Closures](#)
compatibility baseline, [Introduction to JavaScript](#)
Function.bind() method, [The constructor Property](#)
getters and setters, [Property Getters and Setters](#)
IE11 workaround, [JavaScript Modules on the Web](#)
transpilation with Babel, [Transpilation with Babel](#)

ES6

Array.of() function, [Array.of\(\)](#)
arrow functions, [Defining Functions](#), [Arrow Functions](#)
binary and octal integers, [Integer Literals](#)
built-in tag function, [Tagged template literals](#)
class declaration, [class](#)
class keyword, [Classes with the class Keyword-Example: A Complex Number Class](#)
computed properties, [Computed Property Names](#)
extended object literal syntax, [Shorthand Properties](#)
for/of loops, [for/of-for/in](#)
IE11 workaround, [JavaScript Modules on the Web](#)
iterable strings in, [Text](#)
iterating arrays, [Iterating Arrays](#)
Math object, [Arithmetic in JavaScript](#)
modules in
 dynamic imports with import(), [Dynamic Imports with import\(\)](#)
 exports, [ES6 Exports](#)
 import.meta.url, [import.meta.url](#)
 imports, [ES6 Imports-ES6 Imports](#)

imports and exports with renaming, [Imports and Exports with Renaming](#)

JavaScript modules on the web, [JavaScript Modules on the Web](#)-
[JavaScript Modules on the Web](#)

overview of, [Modules in ES6](#)

re-exports, [Re-Exports](#)

Promises

chaining Promises, [Chaining Promises](#)-[Chaining Promises](#)

error handling with, [More on Promises and Errors](#)-[The catch and finally methods](#)

making Promises, [Making Promises](#)-[Promises in Sequence](#)

overview of, [Promises](#)

parallel operations, [Promises in Parallel](#)

Promises in sequence, [Promises in Sequence](#)-[Promises in Sequence](#)

resolving Promises, [Resolving Promises](#)-[More on Promises and Errors](#)

returning from Promise callbacks, [The catch and finally methods](#)

using, [Using Promises](#)-[Handling errors with Promises](#)

property enumeration order, [Property Enumeration Order](#)

release of, [Introduction to JavaScript](#)

Set and Map classes, [for/of with Set and Map](#)

shorthand methods, [Shorthand Methods](#)

spread operator (...), [The Spread Operator](#)

strings delimited with backticks, [String Literals](#), [Template Literals](#)

subclasses with extends clause, [Subclasses with extends and super](#)-
[Subclasses with extends and super](#)

Symbol type, [Overview and Definitions](#)

symbols as property names, [Symbols as Property Names](#)

typed arrays, [Arrays](#)

variable declaration in, [Variable Declaration and Assignment](#)

yield* keyword, [yield* and Recursive Generators](#)

escape sequences

apostrophes, [String Literals](#)

in string literals, [Escape Sequences in String Literals](#)

Unicode, [Unicode Escape Sequences](#)

escape() function, [Legacy URL Functions](#)
ESLint, [Linting with ESLint](#)
eval() function, [Evaluation Expressions-Strict eval\(\)](#)
 global eval(), [Global eval\(\)](#)
 strict eval(), [Strict eval\(\)](#)
evaluation expressions, [Evaluation Expressions-Strict eval\(\)](#)
event listeners, [Events](#), [Events](#)
event-driven programming model, [Asynchronous JavaScript](#), [Events-Dispatching Custom Events](#), [Server-Sent Events](#)
 definition of term, [Asynchronous JavaScript](#)
 dispatching custom events, [Dispatching Custom Events](#)
 event cancellation, [Event Cancellation](#)
 event categories, [Event Categories](#)
 event handler invocation, [Event Handler Invocation](#)
 event propagation, [Event Propagation](#)
 overview of, [Events](#)
 registering event handlers, [Registering Event Handlers](#)
 server-sent events, [Server-Sent Events](#)
 web platform features to investigate, [Events](#)
EventEmitter class, [Events and EventEmitter](#)
every() method, [every\(\) and some\(\)](#)
exceptions, throwing and catching, [throw](#)
exec() method, [exec\(\)](#)
exponential notation, [Floating-Point Literals](#)
exponentiation operator (**), [Arithmetic in JavaScript](#), [Arithmetic Expressions](#)
export declaration, [import and export](#)
export keyword, [Modules in ES6](#)
expression statements, [Expression Statements](#)
expressions
 arithmetic expressions, [Arithmetic Expressions-Bitwise Operators](#)
 assignment expressions, [Assignment Expressions-Assignment with Operation](#)
 definition of term, [Expressions and Operators](#)
 embedding within string literals, [String Literals](#)
 evaluation expressions, [Evaluation Expressions-Strict eval\(\)](#)

forming with operators, [A Tour of JavaScript, Expressions and Operators](#)
function definition expressions, [Function Definition Expressions](#)
function expressions, [Function Expressions](#), [Functions as Namespaces](#)
initializer expression, [A Tour of JavaScript, Object and Array Initializers](#)
invocation expressions, [Invocation Expressions-Conditional Invocation](#), [Function Invocation-Constructor Invocation](#)
logical expressions, [Logical Expressions-Logical NOT \(!\)](#)
new.target expression, [Classes and Constructors](#)
object and array initializers, [Object and Array Initializers](#)
object creation expressions, [Object Creation Expressions](#)
primary expressions, [Primary Expressions](#)
property access expressions, [Property Access Expressions-Conditional Property Access](#)
relational expressions, [Relational Expressions-The instanceof Operator](#)
versus statements, [A Tour of JavaScript, Statements](#)
extensibility, [Object Extensibility](#)

F

factorial() function, [Function Declarations](#), [Function Invocation](#)
factory functions, [Classes and Prototypes](#)
falsy values, [Boolean Values](#)
fetch() function, [Network Events](#)
fetch() method
 aborting requests, [Aborting a request](#)
 cross-origin requests, [Cross-origin requests](#)
 examples of, [fetch\(\)](#)
 file upload, [File upload with fetch\(\)](#)
 HTTP status codes, response headers, and network errors, [HTTP status codes, response headers, and network errors](#)
 miscellaneous request options, [Miscellaneous request options](#)
 parsing response bodies, [Parsing response bodies](#)
 setting request headers, [Setting request headers](#)

setting request parameters, [Setting request parameters](#)
specifying request method and request body, [Specifying the request method and request body](#)
steps of, [fetch\(\)](#)
streaming response bodies, [Streaming response bodies](#)
fields, public, private, and static, [Public, Private, and Static Fields](#)
file handling (Node), [Working with Files-Working with Directories](#)
directories, [Working with Directories](#)
file metadata, [File Metadata](#)
file mode strings, [Writing Files](#)
file operations, [File Operations](#)
overview of, [Working with Files](#)
paths, file descriptors, and FileHandles, [Paths, File Descriptors, and FileHandles](#)
reading files, [Reading Files](#)
writing files, [Writing Files](#)
fill() method, [fill\(\)](#)
filter() method, [filter\(\)](#)
.finally() method, [The catch and finally methods-The catch and finally methods](#)
financial account numbers, [Storage](#)
find() method, [find\(\) and findIndex\(\)](#)
findIndex() method, [find\(\) and findIndex\(\)](#)
Firefox Developer Tools, [Exploring JavaScript](#)
first-defined operator (??), [First-Defined \(??\)](#)
flat() method, [Flattening arrays with flat\(\) and flatMap\(\)](#)
flatMap() method, [Flattening arrays with flat\(\) and flatMap\(\)](#)
floating-point literals, [Floating-Point Literals, Binary Floating-Point and Rounding Errors](#)
Flow language extension, [Type Checking with Flow-Enumerated Types and Discriminated Unions](#)
array types, [Array Types](#)
class types, [Class Types](#)
enumerated types and discriminated unions, [Enumerated Types and Discriminated Unions](#)
function types, [Function Types](#)
installing and running, [Installing and Running Flow](#)

- object types, [Object Types](#)
- other parameterized types, [Other Parameterized Types](#)
- overview of, [Type Checking with Flow](#)
- read-only types, [Read-Only Types](#)
- type aliases, [Type Aliases](#)
- TypeScript versus Flow, [Type Checking with Flow](#)
- union types, [Union Types](#)
- using type annotations, [Using Type Annotations](#)

for loops, [for](#), [Iterating Arrays](#)

for/await loops, [Asynchronous iteration with for/await](#), [Asynchronous Iteration](#)

for/in loops, [for/in](#), [Enumerating Properties](#)

for/of loops, [Text](#), [for/of-for/in](#), [Iterating Arrays](#), [Iterators and Generators](#)

forEach() method, [Iterating Arrays](#), [forEach\(\)](#)

format() method, [Formatting Numbers](#)

fractions, [Formatting Numbers](#)

fromData() method, [Parsing response bodies](#)

front-end JavaScript, [JavaScript in Web Browsers](#)

fs module (Node), [Working with Files-Working with Directories](#)

function declaration, [function](#)

function expressions, [Function Expressions](#), [Functions as Namespaces](#)

function keyword, [Defining Functions](#)

Function() constructor, [The Function\(\) Constructor](#)

function* keyword, [Generators](#)

functions

- arrow functions, [A Tour of JavaScript](#), [Defining Functions](#), [Arrow Functions](#)
- case sensitivity, [The Text of a JavaScript Program](#)
- closures, [Closures-Closures](#)
- defining, [Defining Functions-Nested Functions](#)
- defining your own function properties, [Defining Your Own Function Properties](#)
- factory functions, [Classes and Prototypes](#)
- function arguments and parameters
 - argument types, [Argument Types](#)
 - arguments object, [The Arguments Object](#)

destructuring function arguments into parameters,

[Destructuring Function Arguments into Parameters-](#)

[Destructuring Function Arguments into Parameters](#)

optional parameters and defaults, [Optional Parameters and Defaults](#)

overview of, [Function Arguments and Parameters](#)

rest parameters, [Rest Parameters and Variable-Length Argument Lists](#)

spread operator for function calls, [The Spread Operator for Function Calls](#)

variable-length argument lists, [Rest Parameters and Variable-Length Argument Lists](#)

function definition expressions, [Function Definition Expressions](#)

function invocation, [Creating Objects with new](#)

function properties, methods, and constructor, [Function Properties, Methods, and Constructor-The Function\(\) Constructor](#)

bind() method, [The bind\(\) Method](#)

call() and apply() methods, [The call\(\) and apply\(\) Methods](#)

Function() constructor, [The Function\(\) Constructor](#)

length property, [The length Property](#)

name property, [The name Property](#)

prototype property, [The prototype Property](#)

toString() method, [The toString\(\) Method](#)

functional programming

exploring, [Functional Programming](#)

higher-order functions, [Higher-Order Functions](#)

memoization, [Memoization](#)

partial application of functions, [Partial Application of Functions](#)

processing arrays with function, [Processing Arrays with Functions](#)

functions as namespaces, [Functions as Namespaces](#)

functions as values, [Functions as Values-Defining Your Own Function Properties](#)

invoking

approaches to, [Invoking Functions](#)

constructor invocation, [Constructor Invocation](#)

examples, [A Tour of JavaScript](#)

implicit function invocation, [Implicit Function Invocation](#)
indirect invocation, [Indirect Invocation](#)
invocation expressions, [Function Invocation](#)
method invocation, [Method Invocation-Method Invocation](#)
naming, [Reserved Words](#)
overview of, [Overview and Definitions](#), [Functions](#)
recursive functions, [Function Invocation](#)
shorthand syntax for, [A Tour of JavaScript](#)
static array functions, [Static Array Functions](#)

G

garbage collection, [Overview and Definitions](#)
generator functions, [Generators](#), [The Return Value of a Generator Function](#) (see also iterators and generators)
Geolocation API, [Mobile Device APIs](#)
getBoundingClientRect() method, [Document Coordinates and Viewport Coordinates](#)
getRandomValues() method, [Cryptography and Related APIs](#)
getter methods, [Property Getters and Setters](#), [Getters, Setters, and other Method Forms](#)
global eval(), [Global eval\(\)](#)
global object, [The Global Object](#), [The Global Object in Web Browsers](#)
global variables, [Variable and constant scope](#)
gradients, [Colors, patterns, and gradients](#)
graphics
 3D, [Graphics in a <canvas>](#)
 Canvas API, [Graphics in a <canvas>-Pixel Manipulation](#)
 canvas dimensions and coordinates, [Canvas Dimensions and Coordinates](#)
 clipping, [Clipping](#)
 coordinate system transforms, [Coordinate System Transforms-Transformation example](#)
 drawing operations, [Canvas Drawing Operations](#)
 graphics attributes, [Graphics Attributes](#)
 overview of, [Graphics in a <canvas>](#)
 paths and polygons, [Paths and Polygons](#)

- pixel manipulation, [Pixel Manipulation](#)
- saving and restoring graphics state, [Saving and restoring graphics state](#)
- scalable vector graphics (SVG), [SVG: Scalable Vector Graphics- Creating SVG Images with JavaScript](#)
- greater than operator (>)
 - overview of, [Comparison Operators](#)
 - string comparison, [Working with Strings](#)
 - type conversions, [Special case operator conversions](#)
- greater than or equal to operator (>=)
 - overview of, [Comparison Operators](#)
 - string comparison, [Working with Strings](#)
 - type conversions, [Special case operator conversions](#)

H

- hashchange events, [History Management with hashchange Events](#)
- hashtables, [Introduction to Objects](#), [Objects As Associative Arrays](#)
- hasOwnProperty operator, [Testing Properties](#)
- Hello World, [Hello World](#), [Console Output](#)
- hexadecimal literals, [Integer Literals](#), [Escape Sequences in String Literals](#)
- higher-order functions, [Higher-Order Functions](#)
- histograms, character frequency, [Example: Character Frequency](#), [Histograms-Summary](#)
- history.pushState() method, [History Management with pushState\(\)](#)
- history.replaceState() method, [History Management with pushState\(\)](#)
- hoisting, [Variable Declarations with var](#)
- HTML <script> tags, [JavaScript in HTML <script> Tags-Loading scripts on demand](#)
 - import and export directives, [Modules](#)
 - loading scripts on demand, [Loading scripts on demand](#)
 - specifying script type, [Specifying script type](#)
 - synchronous script execution, [When scripts run: async and deferred](#)
 - text property, [Element content as plain text](#)
- HTML <template> tag, [HTML Templates](#)

HTML code, single and double quotes in, [String Literals](#)

HTTP clients and servers, [HTTP Clients and Servers-HTTP Clients and Servers](#)

I

identifiers

case sensitivity, [The Text of a JavaScript Program](#)

purpose of, [Identifiers and Reserved Words](#), [Variable Declaration and Assignment](#)

reserved words, [Identifiers and Reserved Words](#), [Primary Expressions](#)

syntax for, [Identifiers and Reserved Words](#)

ideographs, [Unicode](#)

if statements, [if-if](#)

if/else statement, [Boolean Values](#)

images

drawing in Canvas, [Images](#)

pixel manipulation, [Pixel Manipulation](#)

immediately invoked function expression, [Functions as Namespaces](#)

immutability, [Working with Strings](#), [Immutable Primitive Values and Mutable Object References](#)

implicit function invocation, [Implicit Function Invocation](#)

import declaration, [import and export](#)

import keyword, [Modules in ES6](#)

import() function, [Dynamic Imports with import\(\)](#)

import.meta.url, [import.meta.url](#)

in operator, [The in Operator](#), [Testing Properties](#)

includes() method, [includes\(\)](#)

increment operator (++), [Unary Arithmetic Operators](#)

index position, [Arrays](#), [Reading and Writing Array Elements](#)

IndexedDB, [IndexedDB-Worker Threads and Messaging](#)

indexOf() method, [indexOf\(\) and lastIndexOf\(\)](#)

indirect invocation, [Indirect Invocation](#)

inequality operator (!=)

boolean values, [Boolean Values](#)

overview of, [Equality and Inequality Operators](#)

- string comparison, [Working with Strings](#)
- infinity value, [Arithmetic in JavaScript](#)
- inheritance, [Introduction to Objects](#), [Inheritance](#), [Delegation Instead of Inheritance](#)
- initializer expression, [A Tour of JavaScript](#), [Object and Array Initializers](#)
- instance methods, [Static Methods](#)
- instanceof operator, [The instanceof Operator](#), [Constructors](#), [Class Identity, and instanceof](#)
- integer literals, [Integer Literals](#)
- internationalization API
 - classes included in, [The Internationalization API](#)
 - comparing strings, [Comparing Strings-Comparing Strings](#)
 - formatting dates and times, [Formatting Dates and Times-Formatting Dates and Times](#)
 - formatting numbers, [Formatting Numbers-Formatting Numbers](#)
 - support for in Node, [The Internationalization API](#)
 - translated text, [The Internationalization API](#)
- interpolation, [String Literals](#)
- Intl.DateTimeFormat class, [Formatting Dates and Times-Formatting Dates and Times](#)
- Intl.NumberFormat class, [Formatting Numbers-Formatting Numbers](#)
- invocation expressions
 - conditional invocation, [Conditional Invocation](#), [Function Invocation](#)
 - method invocation, [Invocation Expressions](#), [Method Invocation](#)
 - overview of, [Function Invocation](#)
- isFinite() function, [Arithmetic in JavaScript](#)
- isNaN() function, [Arithmetic in JavaScript](#)
- iterators and generators (see also array iterator methods)
 - advanced generator features
 - return value of generator functions, [The Return Value of a Generator Function](#)
 - return() and throw() methods, [The return\(\) and throw\(\) Methods of a Generator](#)
 - value of yield expressions, [The Value of a yield Expression](#)

asynchronous, [Asynchronous Iterators-Implementing Asynchronous Iterators](#)
closing iterators, [“Closing” an Iterator: The Return Method](#)
generators
benefits of, [A Final Note About Generators](#)
creating, [Generators](#)
definition of term, [Generators](#)
examples of, [Generator Examples](#)
yield* and recursive generators, [yield* and Recursive Generators](#)
how iterators work, [How Iterators Work](#)
implementing iterable objects, [Implementing Iterable Objects-Implementing Iterable Objects](#)
overview of, [Iterators and Generators](#)

J

JavaScript

benefits of, [Introduction to JavaScript](#), [Summary](#)
introduction to
chapter overviews, [A Tour of JavaScript](#), [A Tour of JavaScript](#)
character frequency histograms, [Example: Character Frequency Histograms-Summary](#)
Hello World, [Hello World](#)
history of, [JavaScript in Web Browsers](#)
JavaScript interpreters, [Exploring JavaScript](#)
lexical structure, [Lexical Structure-Summary](#)
names, versions, and modes, [Introduction to JavaScript](#)
syntax and capabilities, [A Tour of JavaScript-A Tour of JavaScript](#)
reference documentation, [Preface](#)
JavaScript standard library
Console API, [The Console API-Formatted Output with Console](#)
dates and times, [Dates and Times-Formatting and Parsing Date Strings](#)
error classes, [Error Classes-Error Classes](#)

internationalization API, [The Internationalization API-Comparing Strings](#)

JSON serialization and parsing, [JSON Serialization and Parsing-JSON Customizations](#)

overview of, [The JavaScript Standard Library](#)

pattern matching, [Pattern Matching with Regular Expressions-exec\(\)](#)

sets and maps, [Sets and Maps-WeakMap and WeakSet](#)

timers, [Timers-Timers](#)

typed arrays and binary data, [Typed Arrays and Binary Data-DataView and Endianness](#)

URL APIs, [URL APIs-Legacy URL Functions](#)

Jest, [Unit Testing with Jest](#)

join() method, [Array to String Conversions](#)

JSON serialization and parsing, [JSON Serialization and Parsing-JSON Customizations](#)

JSON.parse() function, [Serializing Objects](#), [JSON Serialization and Parsing](#)

JSON.stringify() function, [Serializing Objects](#), [The toJSON\(\) Method](#), [JSON Serialization and Parsing](#)

JSX language extension, [JSX: Markup Expressions in JavaScript-JSX: Markup Expressions in JavaScript](#)

jump statements, [Statements, Jumps-try/catch/finally](#)

break statements, [break](#)

continue statements, [continue](#)

definition of term, [Statements](#)

labeled statements, [Labeled Statements](#)

overview of, [Jumps](#)

return statements, [return](#)

K

keywords

async keyword, [async and await-Implementation Details](#)

await keyword, [async and await-Implementation Details](#)

case sensitivity, [The Text of a JavaScript Program](#)

class keyword, [Classes with the class Keyword-Example: A Complex Number Class](#)
const keyword, [Declarations with let and const](#)
export keyword, [Modules in ES6](#)
function keyword, [Defining Functions](#)
function* keyword, [Generators](#)
import keyword, [Modules in ES6](#)
let keyword, [A Tour of JavaScript](#), [Declarations with let and const, const, let, and var](#)
new keyword, [Creating Objects with new](#), [Constructor Invocation](#)
reserved words, [Reserved Words](#), [Primary Expressions](#)
this keyword, [A Tour of JavaScript](#), [Primary Expressions](#), [Function Invocation](#)
var keyword, [Variable Declarations with var, const, let, and var](#)
yield* keyword, [yield* and Recursive Generators](#)
Koch snowflakes, [Transformation example](#)

L

labeled statements, [Labeled Statements](#)
lastIndex property, [exec\(\)](#)
lastIndexOf() method, [indexOf\(\) and lastIndexOf\(\)](#)
less than operator (<)
 overview of, [Comparison Operators](#)
 string comparison, [Working with Strings](#)
 type conversions, [Special case operator conversions](#)
less than or equal to operator (<=)
 overview of, [Comparison Operators](#)
 string comparison, [Working with Strings](#)
 type conversions, [Special case operator conversions](#)
let keyword, [A Tour of JavaScript](#), [Declarations with let and const, const, let, and var](#)
lexical scoping, [Closures](#)
lexical structure, [Lexical Structure-Summary](#)
 case sensitivity, [The Text of a JavaScript Program](#)
 comments, [Comments](#)

identifiers, [The Text of a JavaScript Program-Identifiers and Reserved Words](#)

line breaks, [The Text of a JavaScript Program](#)

literals, [Literals](#)

reserved words, [Reserved Words](#), [Primary Expressions](#)

semicolons, [Optional Semicolons-Optional Semicolons](#)

spaces, [The Text of a JavaScript Program](#)

Unicode character set

escape sequences, [Unicode Escape Sequences](#)

normalization, [Unicode Normalization](#)

overview of, [Unicode](#)

line breaks, [The Text of a JavaScript Program](#), [Optional Semicolons-Optional Semicolons](#)

line styles, [Line styles](#)

line terminators, [The Text of a JavaScript Program](#)

linting tools, [Linting with ESLint](#)

literals

numeric

floating-point literals, [Floating-Point Literals](#), [Binary Floating-Point and Rounding Errors](#)

integer literals, [Integer Literals](#)

negative numbers, [Numbers](#)

separators in, [Floating-Point Literals](#)

regular expressions, [Pattern Matching](#), [Pattern Matching with Regular Expressions](#)

string, [String Literals](#)

template literals, [Template Literals](#), [Template Tags](#)

little-endian architecture, [DataView and Endianness](#)

load event, [Execution of JavaScript Programs](#)

localStorage property, [localStorage and sessionStorage](#)

location property, [Location, Navigation, and History](#)

logical operators, [A Tour of JavaScript](#), [Logical Expressions-Logical NOT \(!\)](#)

lookbehind assertions, [Specifying match position](#)

looping statements

do/while loops, [do/while](#)

for loops, [for](#), [Iterating Arrays](#)

for/await loops, [Asynchronous iteration with for/await](#),
[Asynchronous Iteration](#)
for/in loops, [for/in](#), [Enumerating Properties](#)
for/of loops, [for/of-for/in](#), [Iterating Arrays](#), [Iterators and Generators](#)
purpose of, [Statements](#)
while loops, [while](#)
lvalue, [Operand and Result Type](#)

M

magnetometers, [Mobile Device APIs](#)
Mandelbrot set, [Example: The Mandelbrot Set-Summary and Suggestions for Further Reading](#)
Map class, [for/of with Set and Map](#), [The Map Class-The Map Class](#)
Map objects, [Overview and Definitions](#), [The Map Class](#)
map() method, [map\(\)](#)
marshaling, [JSON Serialization and Parsing](#)
match() method, [match\(\)](#)
matchAll() method, [matchAll\(\)](#)
matches() method, [Selecting elements with CSS selectors](#)
Math.pow function, [Arithmetic Expressions](#)
mathematical operations, [Arithmetic in JavaScript-Arithmetic in JavaScript](#)
MDN website, [Preface](#)
media APIs, [Media APIs](#)
memoization, [Memoization](#)
memory management, [Overview and Definitions](#)
message events, [Client-side JavaScript threading model](#), [Events](#),
[Server-Sent Events](#), [Worker Objects-The Global Object in Workers](#),
[Worker Execution Model-postMessage\(\)](#), [MessagePorts](#), and
[MessageChannels](#), [Cross-Origin Messaging with postMessage\(\)](#), [fork\(\)-Worker Threads](#), [Communication Channels and MessagePorts](#),
[Enumerated Types and Discriminated Unions](#)
MessageChannels, [postMessage\(\)](#), [MessagePorts](#), and [MessageChannels](#)
MessagePort objects, [postMessage\(\)](#), [MessagePorts](#), and
[MessageChannels](#), [Communication Channels and MessagePorts](#)
messaging

WebSocket API

receiving messages, [Receiving messages from a WebSocket](#)

sending messages, [Sending messages over a WebSocket](#)

worker threads and messaging, [Worker Threads and Messaging-Cross-Origin Messaging with postMessage\(\)](#)

cross-origin messaging, [Cross-Origin Messaging with postMessage\(\)](#), [Cross-Origin Messaging with postMessage\(\)](#)

execution model, [Worker Execution Model](#)

importing code, [Importing Code into a Worker](#)

Mandelbrot set example, [Example: The Mandelbrot Set-Summary and Suggestions for Further Reading](#)

modules, [Importing Code into a Worker](#)

overview of, [Worker Threads and Messaging](#)

postMessage(), MessagePorts and MessageChannels, [postMessage\(\), MessagePorts, and MessageChannels](#)

Worker objects, [Worker Objects](#)

WorkerGlobalScope object, [The Global Object in Workers](#)

metaprogramming, [Metaprogramming](#)

methods

adding methods to existing classes, [Adding Methods to Existing Classes](#)

array methods

generic application of, [Arrays](#)

overview of, [Array Methods](#)

class versus instance methods, [Static Methods](#)

creating, [A Tour of JavaScript](#)

definition of term, [Functions](#), [Method Invocation](#)

method chaining, [Method Invocation](#)

method invocation, [Invocation Expressions](#), [Method Invocation-Method Invocation](#)

shorthand methods, [Getters, Setters, and other Method Forms](#)

shorthand syntax, [Shorthand Methods](#)

static methods, [Static Methods](#)

typed array methods, [Typed Array Methods and Properties](#)

minus sign (-)

subtraction operator, [Arithmetic in JavaScript](#), [Arithmetic Expressions](#)

unary arithmetic operator, [Unary Arithmetic Operators](#)
mobile device APIs, [Mobile Device APIs](#)
modules
 automating closure-based modularity, [Automating Closure-Based Modularity](#)
 in ES6
 dynamic imports with import(), [Dynamic Imports with import\(\)](#)
 exports, [ES6 Exports](#)
 import.meta.url, [import.meta.url](#)
 imports, [ES6 Imports-ES6 Imports](#)
 imports and exports with renaming, [Imports and Exports with Renaming](#)
 JavaScript modules on the web, [JavaScript Modules on the Web-JavaScript Modules on the Web](#)
 overview of, [Modules in ES6](#)
 re-exports, [Re-Exports](#)
fs module (Node), [Working with Files-Working with Directories](#)
import and export directives, [Modules](#)
in Node, [Modules in Node-Node-Style Modules on the Web](#), [Node Modules](#)
 Node exports, [Node Exports](#)
 Node imports, [Node Imports](#)
 Node-style modules on the web, [Node-Style Modules on the Web](#)
 overview of, [Modules](#)
 purpose of, [Modules](#)
 using in workers, [Importing Code into a Worker](#)
 with classes, objects, and closures, [Modules with Classes, Objects, and Closures-Automating Closure-Based Modularity](#)
modulo operator (%), [Arithmetic in JavaScript](#), [Arithmetic Expressions](#)
multiplication operator (*), [Arithmetic in JavaScript](#), [Expressions and Operators](#), [Arithmetic Expressions](#)
multithreaded programming, [Node Is Asynchronous by Default](#), [Worker Threads](#)
mutability, [Overview and Definitions](#), [Introduction to Objects](#)

named capture groups, [Alternation, grouping, and references](#)
NaN (not-a-number value), [Arithmetic in JavaScript](#)
navigator.mediaDevices.getUserMedia() function, [Media APIs](#)
navigator.vibrate() method, [Mobile Device APIs](#)
negative infinity value, [Arithmetic in JavaScript](#)
negative zero, [Arithmetic in JavaScript](#)
nested functions, [Nested Functions](#)
network events, [Network Events](#)
networking, [Networking-Protocol negotiation](#)
 fetch() method
 aborting requests, [Aborting a request](#)
 cross-origin requests, [Cross-origin requests](#)
 examples of, [fetch\(\)](#)
 file upload, [File upload with fetch\(\)](#)
 HTTP status codes, response headers, and network errors, [HTTP status codes, response headers, and network errors](#)
 miscellaneous request options, [Miscellaneous request options](#)
 parsing response bodies, [Parsing response bodies](#)
 setting request headers, [Setting request headers](#)
 setting request parameters, [Setting request parameters](#)
 specifying request method and request body, [Specifying the request method and request body](#)
 steps of, [fetch\(\)](#)
 streaming response bodies, [Streaming response bodies](#)
 overview of, [Networking](#)
 server-sent events, [Server-Sent Events](#)
 WebSocket API, [WebSockets](#)
 XMLHttpRequest API (XHR), [fetch\(\)](#)
new keyword, [Creating Objects with new](#), [Constructor Invocation](#)
new.target expression, [Classes and Constructors](#)
newline (\n), [String Literals](#), [Escape Sequences in String Literals](#)
newlines, [Optional Semicolons-Optional Semicolons](#)
 using for code formatting, [The Text of a JavaScript Program](#)
Node
 asynchronous iteration in, [The for/await Loop](#), [Node Is Asynchronous by Default](#)
 [Node Is Asynchronous by Default](#)

benefits of, [Introduction to JavaScript](#), [Server-Side JavaScript with Node](#)

BigInt type, [Arbitrary Precision Integers with BigInt](#)
buffers, [Buffers](#)

callbacks and events in, [Callbacks and Events in Node](#)

child processes, [Working with Child Processes-fork\(\)](#)

defining feature of, [Server-Side JavaScript with Node](#)

events and EventEmitter, [Events and EventEmitter](#)

file handling, [Working with Files-Working with Directories](#)

directories, [Working with Directories](#)

file metadata, [File Metadata](#)

file mode strings, [Writing Files](#)

file operations, [File Operations](#)

overview of, [Working with Files](#)

paths, file descriptors, and FileHandles, [Paths, File Descriptors, and FileHandles](#)

reading files, [Reading Files](#)

writing files, [Writing Files](#)

HTTP clients and servers, [HTTP Clients and Servers-HTTP Clients and Servers](#)

installing, [Exploring JavaScript](#), [Server-Side JavaScript with Node](#)

Intl API, [The Internationalization API](#)

modules in, [Modules in Node-Node-Style Modules on the Web](#)

non-HTTP network servers and clients, [Non-HTTP Network Servers and Clients](#)

parallelism with, [Node Is Asynchronous by Default](#)

process details, [Process, CPU, and Operating System Details](#)

programming basics, [Node Programming Basics-The Node Package Manager](#)

command-line arguments, [Command-Line Arguments and Environment Variables](#)

console output, [Console Output](#)

environment variables, [Command-Line Arguments and Environment Variables](#)

modules, [Node Modules](#)

package manager, [The Node Package Manager](#)

program life cycle, [Program Life Cycle](#)

reference documentation, [Preface](#)

streams, [Streams-Paused mode](#)

asynchronous iteration in, [Asynchronous Iteration](#)

overview of, [Streams](#)

pipes, [Pipes](#)

reading with events, [Reading Streams with Events](#)

types of, [Streams](#)

writing to and handling backpressure, [Writing to Streams and Handling Backpressure](#)

worker threads, [Worker Threads-Sharing Typed Arrays Between Threads](#)

communication channels and MessagePorts, [Communication Channels and MessagePorts](#)

creating workers and passing messages, [Creating Workers and Passing Messages](#)

overview of, [Worker Threads](#)

sharing typed arrays between threads, [Sharing Typed Arrays Between Threads](#)

transferring MessagePorts and typed arrays, [Transferring MessagePorts and Typed Arrays](#)

worker execution environment, [The Worker Execution Environment](#)

NodeLists, [Selecting elements with CSS selectors](#)

non-inherited properties, [Introduction to Objects](#)

non-strict inequality operator (!=)

relational expressions, [Equality and Inequality Operators](#)

type conversions, [Special case operator conversions](#)

normalization, [Unicode Normalization](#)

not-a-number value (NaN), [Arithmetic in JavaScript](#)

Notifications API, [Progressive Web Apps and Service Workers](#)

npm package manager, [Package Management with npm](#)

null values, [null and undefined](#)

nullish coalescing operator (??), [First-Defined \(??\)](#)

Number type

64-bit floating-point format, [Numbers](#)

arbitrary precision integers with BigInt, [Arbitrary Precision Integers with BigInt](#)

arithmetic and complex math, [Arithmetic in JavaScript-Arithmetic in JavaScript](#)

binary floating-point and rounding errors, [Binary Floating-Point and Rounding Errors](#)

dates and times, [Dates and Times](#)

floating-point literals, [Floating-Point Literals](#)

integer literals, [Integer Literals](#)

separators in numeric literals, [Floating-Point Literals](#)

Number() function, [Explicit Conversions](#), [Explicit Conversions](#)

Number.isFinite() function, [Arithmetic in JavaScript](#)

numbers, formatting for internationalization, [Formatting Numbers-Formatting Numbers](#)

numeric literals, [Numbers](#)

O

object literals

extended syntax for, [Extended Object Literal Syntax-Property Getters and Setters](#)

overview of, [Object and Array Initializers](#)

simplest form of, [Object Literals](#)

object property names, [Reading and Writing Array Elements](#)

object-oriented programming

definition of term, [Overview and Definitions](#)

example of, [A Tour of JavaScript](#)

Object.assign() function, [Extending Objects](#)

Object.create() function, [Object.create\(\)](#), [Property Attributes](#)

Object.defineProperties() method, [Property Attributes](#)

Object.defineProperty() method, [Property Attributes](#)

Object.entries() method, [for/of with objects](#)

Object.getOwnPropertyNames() function, [Enumerating Properties](#)

Object.getOwnPropertySymbols() function, [Enumerating Properties](#)

Object.keys method, [for/of with objects](#)

Object.keys() function, [Enumerating Properties](#)

Object.prototype, [Prototypes](#), [Object Methods](#)

objects

Arguments object, [The Arguments Object](#)

array-like objects, [Array-Like Objects-Array-Like Objects](#)
creating, [Creating Objects-Object.create\(\)](#)
deleting properties, [Deleting Properties](#)
enumerating properties, [Enumerating Properties](#)
extended object literal syntax, [Extended Object Literal Syntax-Property Getters and Setters](#)
extending objects, [Extending Objects](#)
implementing iterable objects, [Implementing Iterable Objects-Implementing Iterable Objects](#)
introduction to, [Objects](#)
modular programming with, [Modules with Classes, Objects, and Closures](#)
mutable object references, [Immutable Primitive Values and Mutable Object References, Introduction to Objects](#)
naming properties within, [Reserved Words](#)
object creation expressions, [Object Creation Expressions](#)
object extensibility, [Object Extensibility](#)
object methods, [Object Methods-The toJSON\(\) Method](#)
overview of, [A Tour of JavaScript, Overview and Definitions-Overview and Definitions](#)
querying and setting properties, [Querying and Setting Properties-Property Access Errors](#)
serializing objects, [Serializing Objects](#)
testing properties, [Testing Properties](#)
onmessage event, [Receiving messages from a WebSocket, Worker Objects-The Global Object in Workers, postMessage\(\), MessagePorts, and MessageChannels, Cross-Origin Messaging with postMessage\(\)](#)
operators
arithmetic operators, [A Tour of JavaScript, Arithmetic in JavaScript-Arithmetic in JavaScript, Arithmetic Expressions-Bitwise Operators](#)
assignment operators, [Assignment Expressions-Assignment with Operation](#)
binary operators, [Number of Operands](#)
comparison operators, [Comparison Operators](#)
equality and inequality operators, [Equality and Inequality Operators](#)
equality operators, [A Tour of JavaScript](#)

forming expressions with, [A Tour of JavaScript, Expressions and Operators](#)

logical operators, [A Tour of JavaScript, Logical Expressions-Logical NOT \(!\)](#)

miscellaneous operators

await operator, [The await Operator](#)

comma operator (,), [The comma Operator \(,\)](#)

conditional operator (?:), [The Conditional Operator \(?:\)](#)

delete operator, [The delete Operator](#)

first-defined operator (??), [First-Defined \(??\)](#)

typeof operator, [The typeof Operator](#)

void operator, [The void Operator](#)

number of operands, [Number of Operands](#)

operand and result type, [Operand and Result Type](#)

operator associativity, [Operator Associativity](#)

operator precedence, [Operator Precedence](#)

operator side effects, [Operator Side Effects](#)

order of evaluation, [Order of Evaluation](#)

overview of, [Operator Overview](#)

postfix operators, [Optional Semicolons](#)

relational operators, [A Tour of JavaScript, Relational Expressions-The instanceof Operator](#)

table of, [Operator Overview](#)

ternary operators, [Number of Operands](#)

optional semicolons, [Optional Semicolons-Optional Semicolons](#)

overflow, [Arithmetic in JavaScript](#)

own properties, [Introduction to Objects, Inheritance](#)

P

package manager (Node), [The Node Package Manager, Package Management with npm](#)

parallelization, [Node Is Asynchronous by Default](#)

parameterization, [Functions](#)

parseFloat() function, [Explicit Conversions](#)

parseInt() function, [Explicit Conversions](#)

passwords, [Storage](#)

paths, [Paths and Polygons-Paths and Polygons](#)

pattern matching

defining regular expressions

alternation, grouping, and references, [Alternation, grouping, and references](#)

character classes, [Character classes](#)

flags, [Flags](#)

literal characters, [Literal characters](#)

lookbehind assertions, [Specifying match position](#)

named group captures, [Alternation, grouping, and references](#)

non-greedy repetition, [Non-greedy repetition](#)

pattern specifications, [Defining Regular Expressions](#)

repetition characters, [Repetition](#)

specifying match position, [Specifying match position](#)

Unicode character classes, [Character classes](#)

overview of, [Pattern Matching with Regular Expressions](#)

pattern-matching symbols, [Pattern-Matching Symbols](#)

RegExp class

exec() method, [exec\(\)](#)

lastIndex property and RegExp reuse, [exec\(\)](#)

overview of, [The RegExp Class](#)

RegExp properties, [RegExp properties](#)

test() method, [test\(\)](#)

string methods for

match(), [match\(\)](#)

matchAll(), [matchAll\(\)](#)

replace(), [replace\(\)](#)

search(), [String Methods for Pattern Matching](#)

split(), [split\(\)](#)

syntax for, [Pattern Matching](#)

patterns, [Colors, patterns, and gradients](#)

Payment Request API, [Cryptography and Related APIs](#)

Performance APIs, [Performance](#)

pickling, [JSON Serialization and Parsing](#)

pixels, [Document Coordinates and Viewport Coordinates](#), [Pixel Manipulation](#)

plus sign (+)

addition and assignment operator (+=), [Assignment with Operation](#)
addition operator, [Arithmetic in JavaScript](#), [The + Operator](#)
string concatenation, [String Literals](#), [Working with Strings](#), [The + Operator](#)
type conversions, [Special case operator conversions](#)
unary arithmetic operator, [Unary Arithmetic Operators](#)
polygons, [Paths and Polygons](#)-[Paths and Polygons](#)
pop() method, [Stacks and Queues with push\(\), pop\(\), shift\(\), and unshift\(\)](#)
popstate event, [Event Categories](#), [History Management with push-State\(\)](#)-[Networking](#)
positive zero, [Arithmetic in JavaScript](#)
possessives, [String Literals](#)
postfix operators, [Optional Semicolons](#)
postMessage() method, [postMessage\(\)](#), [MessagePorts](#), and [MessageChannels](#)
Prettier, [JavaScript Formatting with Prettier](#)
primary expressions, [Primary Expressions](#)
primitive types
 Boolean truth values, [Boolean Values](#)-[Boolean Values](#)
 immutable primitive values, [Immutable Primitive Values and Mutable Object References](#)
 Number type, [Numbers](#)-[Dates and Times](#)
 overview and definitions, [Overview and Definitions](#)
 String type, [Text-Tagged template literals](#)
printprops() function, [Function Declarations](#)
private fields, [Public, Private, and Static Fields](#)
procedures, [Functions](#)
programs
 error handling, [Program Errors](#)
 execution of JavaScript, [Execution of JavaScript Programs](#)-[Client-side JavaScript timeline](#)
 client-side threading model, [Client-side JavaScript threading model](#)
 client-side timeline, [Client-side JavaScript timeline](#)
input and output, [Program Input and Output](#)

Progressive Web Apps (PWAs), [Progressive Web Apps and Service Workers](#)

Promise chains, [Promises](#), [Chaining Promises](#)-[Chaining Promises](#)

Promise.all() function, [Promises in Parallel](#)

Promises

chaining Promises, [Chaining Promises](#)-[Chaining Promises](#)

error handling with, [Handling errors with Promises](#), [More on](#)

[Promises and Errors](#)-[The catch and finally methods](#)

making Promises, [Making Promises](#)-[Promises in Sequence](#)

based on other Promises, [Promises based on other Promises](#)

based on synchronous values, [Promises based on synchronous values](#)

from scratch, [Promises from scratch](#)

overview of, [Promises](#)

parallel operations, [Promises in Parallel](#)

Promises in sequence, [Promises in Sequence](#)-[Promises in Sequence](#)

resolving Promises, [Resolving Promises](#)-[More on Promises and Errors](#)

returning from Promise callbacks, [The catch and finally methods](#)

terminology, [Handling errors with Promises](#)

using, [Using Promises](#)-[Handling errors with Promises](#)

properties

computed property names, [Computed Property Names](#)

conditional property access, [Conditional Property Access](#)

copying from one object to another, [Extending Objects](#)

defining your own function properties, [Defining Your Own Function Properties](#)

definition of term, [Overview and Definitions](#)

deleting, [Deleting Properties](#)

enumerating properties, [Enumerating Properties](#)

inheriting, [Inheritance](#)

naming, [Symbols](#), [Introduction to Objects](#), [Symbols as Property Names](#)

non-inherited properties, [Introduction to Objects](#)

property access errors, [Property Access Errors](#)

property access expressions, [Property Access Expressions](#)

property attributes, [Introduction to Objects](#), [Property Attributes-Property Attributes](#)
property descriptors, [Property Attributes](#)
property getters and setters, [Property Getters and Setters](#)
querying and setting, [Querying and Setting Properties-Property Access Errors](#)
testing, [Testing Properties](#)
typed array properties, [Typed Array Methods and Properties](#)
propertyIsEnumerable() method, [Testing Properties](#)
prototypal inheritance, [Introduction to Objects](#), [Inheritance](#)
prototype chains, [Prototypes](#)
prototypes, [Prototypes](#), [Inheritance](#), [The prototype Property](#), [Classes and Prototypes](#), [The prototype Attribute](#)
proxy invariants, [Proxy Invariants](#)
Proxy objects, [Proxy Objects-Proxy Invariants](#)
pseudorandom numbers, [Cryptography and Related APIs](#)
public fields, [Public, Private, and Static Fields](#)
Push API, [Progressive Web Apps and Service Workers](#)
push() method, [A Tour of JavaScript](#), [Stacks and Queues with push\(\), pop\(\), shift\(\), and unshift\(\)](#)

Q

quadraticCurveTo() method, [Curves](#)
querySelector() method, [Selecting elements with CSS selectors](#)
querySelectorAll() method, [Selecting elements with CSS selectors](#)
quote marks
 double quotes ("), [String Literals](#)
 single quotes ('), [String Literals](#)

R

React, [JSX: Markup Expressions in JavaScript](#)
rectangles, [Rectangles](#)
recursive functions, [Function Invocation](#)
recursive generators, [yield* and Recursive Generators](#)
reduce() method, [reduce\(\) and reduceRight\(\)](#)

[reduceRight\(\) method](#), [reduce\(\) and reduceRight\(\)](#)
reference types, [Immutable Primitive Values and Mutable Object References](#)
Reflect API, [The Reflect API-The Reflect API](#)
Reflect.ownKeys() function, [Enumerating Properties](#)
RegExp class
 [exec\(\) method](#), [exec\(\)](#)
 lastIndex property and RegExp reuse, [exec\(\)](#)
 overview of, [The RegExp Class](#)
 RegExp properties, [RegExp properties](#)
 test() method, [test\(\)](#)
RegExp type, [Overview and Definitions](#), [Pattern Matching](#), [Pattern Matching with Regular Expressions](#) (see also pattern matching)
regular expressions, [Pattern Matching with Regular Expressions](#)
 (see also pattern matching)
relational expressions, [Relational Expressions-The instanceof Operator](#)
relational operators, [A Tour of JavaScript](#)
replace() method, [Working with Strings](#)
require() function, [Node Imports](#)
reserved words, [Reserved Words](#), [Primary Expressions](#)
rest parameters, [Rest Parameters and Variable-Length Argument Lists](#)
return statements, [return](#)
return values, [Functions](#)
return() method, [“Closing” an Iterator: The Return Method](#), [The return\(\) and throw\(\) Methods of a Generator](#)
reverse() method, [A Tour of JavaScript](#), [reverse\(\)](#)
rounding errors, [Binary Floating-Point and Rounding Errors](#)

S

same-origin policy, [The same-origin policy](#)
scalable vector graphics (SVG), [SVG: Scalable Vector Graphics-Creating SVG Images with JavaScript](#)
 creating SVG images with JavaScript, [Creating SVG Images with JavaScript](#)
 overview of, [SVG: Scalable Vector Graphics](#)
 scripting SVG, [Scripting SVG](#)

SVG in HTML, [SVG in HTML](#)

ScreenOrientation API, [Mobile Device APIs](#)

scroll offsets, [Document Coordinates and Viewport Coordinates](#)

scrolling, [Scrolling](#)

scrollTo() method, [Scrolling](#)

search() method, [String Methods for Pattern Matching](#)

security

- client-side storage, [Storage](#)
- competing goals of web programming, [The Web Security Model](#)
- Cross-Origin Resource Sharing (CORS), [The same-origin policy](#), [Cross-origin requests](#)
- cross-site scripting (XSS), [Cross-site scripting](#)
- cryptography APIs, [Cryptography and Related APIs](#)
- defense against malicious code, [What JavaScript can't do](#)
- denial-of-service attacks, [Writing to Streams and Handling Backpressure](#)
- same-origin policy, [The same-origin policy](#)
- web platform features to investigate, [Security](#)

semicolon (;), [Optional Semicolons-Optional Semicolons](#)

sensitive information, [Storage](#)

Sensor API, [Mobile Device APIs](#)

serialization, [Serializing Objects](#), [JSON Serialization and Parsing](#), [History Management with pushState\(\)](#)

server-sent events, [Server-Sent Events-Server-Sent Events](#)

server-side JavaScript, [JavaScript in Web Browsers](#), [Server-Side JavaScript with Node](#)

ServiceWorkers, [Progressive Web Apps and Service Workers](#)

sessionStorage property, [localStorage and sessionStorage](#)

Set class, [for/of with Set and Map](#), [The Set Class-The Set Class](#)

Set objects, [Overview and Definitions](#)

Set() constructor, [The Set Class](#)

setInterval() function, [Timers](#)

sets and maps

- definition of sets, [The Set Class](#)
- Map class, [The Map Class-The Map Class](#)
- overview of, [Sets and Maps](#)
- Set class, [The Set Class-The Set Class](#)

WeakMap and WeakSet classes, [WeakMap and WeakSet](#)
setter methods, [Property Getters and Setters](#), [Getters, Setters, and other Method Forms](#)
setTimeout() function, [Timers](#), [Timers](#)
setTransform() method, [Coordinate System Transforms](#)
shadow DOM, [Shadow DOM-Shadow DOM API](#)
shadows, [Shadows](#)
shift left operator (<<), [Bitwise Operators](#)
shift right with sign operator (>>), [Bitwise Operators](#)
shift right with zero fill operator (>>>), [Bitwise Operators](#)
shift() method, [Stacks and Queues with push\(\), pop\(\), shift\(\), and unshift\(\)](#)
shorthand methods, [Shorthand Methods](#), [Getters, Setters, and other Method Forms](#)
side effects, [Operator Side Effects](#)
single quotes ('), [String Literals](#)
slice() method, [slice\(\)](#)
some() method, [every\(\) and some\(\)](#)
sort order, [Comparing Strings](#)
sort() method, [Conditional Invocation](#), [sort\(\)](#)
sparse arrays, [Arrays](#), [Sparse Arrays](#)
splice() method, [splice\(\)](#)
split() method, [split\(\)](#)
spread operator (...), [Spread Operator](#), [The Spread Operator](#), [The Spread Operator for Function Calls](#), [Iterators and Generators](#)
square brackets ([]), [A Tour of JavaScript](#), [Working with Strings](#), [Object and Array Initializers](#), [Querying and Setting Properties](#), [Reading and Writing Array Elements](#), [Strings as Arrays](#)
standard library (see JavaScript standard library)
statement blocks, [Compound and Empty Statements](#)
statements (see also declarations)
 compound and empty statements, [Compound and Empty Statements](#)
 conditional statements, [Statements](#), [Conditionals-switch](#)
 control structures, [A Tour of JavaScript-A Tour of JavaScript](#), [Statements](#)
 expression statements, [Expression Statements](#)

versus expressions, [A Tour of JavaScript](#)
if/else statement, [Boolean Values](#)
jump statements, [Statements, Jumps-try/catch/finally](#)
line breaks and, [Optional Semicolons-Optional Semicolons](#)
list of, [Summary of JavaScript Statements](#)
loops, [Statements, Loops-for/in](#)
miscellaneous statements
 debugger statements, [debugger](#)
 use strict directive, [“use strict”](#)
 with statements, [Miscellaneous Statements](#)
overview of, [Statements](#)
separating with semicolons, [Optional Semicolons-Optional Semicolons](#)
throw statements, [throw](#)
try/catch/finally statements, [try/catch/finally-try/catch/finally](#)
yield statements, [yield, The Value of a yield Expression](#)
static fields, [Public, Private, and Static Fields](#)
static methods, [Static Methods](#)
storage, [Storage-IndexedDB](#)
 cookies, [Cookies](#)
 IndexedDB, [IndexedDB](#)
 localStorage and sessionStorage, [localStorage and sessionStorage](#)
 overview of, [Storage](#)
 security and privacy, [Storage](#)
streams (Node), [Streams-Paused mode](#)
 asynchronous iteration in, [Asynchronous Iteration](#)
 overview of, [Streams](#)
 pipes, [Pipes](#)
 reading with events, [Reading Streams with Events](#)
 types of, [Streams](#)
 writing to and handling backpressure, [Writing to Streams and Handling Backpressure](#)
strict equality operator (===)
 boolean values, [Boolean Values](#)
 overview of, [Equality and Inequality Operators](#)
 string comparison, [Working with Strings](#)

type conversions, [Overview and Definitions](#), [Conversions and Equality](#)

strict mode

default application of, [Classes with the class Keyword](#), [Modules in ES6](#), [JavaScript Modules on the Web](#)

delete operator and, [The delete Operator](#)

deleting properties, [Deleting Properties](#)

eval() function, [Strict eval\(\)](#)

function declarations, [Function Declarations](#)

function invocation, [Function Invocation](#)

versus non-strict mode, [“use strict”-“use strict”](#)

opting into, [Introduction to JavaScript](#)

TypeError, [Property Access Errors](#), [Object Extensibility](#)

undeclared variables and, [Variable Declarations with var](#)

with statement and, [with](#), [Setting event handler attributes](#)

string literals

escape sequences in, [Escape Sequences in String Literals](#)

overview of, [String Literals](#)

String() function, [Explicit Conversions](#)

String.raw() function, [Tagged template literals](#)

strings

array to string conversions, [Array to String Conversions](#)

characters and codepoints, [Text](#)

methods for pattern matching

match(), [match\(\)](#)

matchAll(), [matchAll\(\)](#)

replace(), [replace\(\)](#)

search(), [String Methods for Pattern Matching](#)

split(), [split\(\)](#)

overview of, [Text](#)

string literals, [String Literals](#)

strings as arrays, [Strings as Arrays](#)

working with

accessing individual characters, [Working with Strings](#)

API for, [Working with Strings](#)

comparing, [Working with Strings](#), [Comparing Strings](#)

concatenation, [Working with Strings](#)

determining length, [Working with Strings](#)
immutability, [Working with Strings](#)
structured clone algorithm, [History Management with pushState\(\)](#)
subarrays, [Subarrays with slice\(\), splice\(\), fill\(\), and copyWithin\(\)](#)
subclasses
class hierarchies and abstract classes, [Class Hierarchies and Abstract Classes-Summary](#)
delegation versus inheritance, [Delegation Instead of Inheritance](#)
overview of, [Subclasses](#)
prototypes and, [Subclasses and Prototypes](#)
with extends clause, [Subclasses with extends and super-Subclasses with extends and super](#)
subroutines, [Functions](#)
subtraction operator (-), [Arithmetic in JavaScript](#)
surrogate pairs, [Text](#)
SVG (see scalable vector graphics (SVG))
switch statements, [switch-switch](#)
Symbol.asyncIterator, [Symbol.iterator and Symbol.asyncIterator](#)
Symbol.hasInstance, [Symbol.hasInstance](#)
Symbol.isConcatSpreadable, [Symbol.isConcatSpreadable](#)
Symbol.iterator, [Well-Known Symbols](#)
Symbol.species, [Symbol.species-Symbol.species](#)
Symbol.toPrimitive, [Symbol.toPrimitive](#)
Symbol.toStringTag, [Symbol.toStringTag](#)
Symbol.unscopables, [Symbol.unscopables](#)
Symbols
definition of language extensions, [Overview and Definitions](#)
property names, [Symbols](#), [Symbols as Property Names](#)
well-known Symbols, [Well-Known Symbols](#)
synchronous script execution, [When scripts run: async and deferred](#)
syntax
control structures, [A Tour of JavaScript-A Tour of JavaScript](#)
declaring variables, [A Tour of JavaScript](#)
English-language comments, [A Tour of JavaScript](#), [A Tour of JavaScript](#)
equality and relational operators, [A Tour of JavaScript](#)
expressions

forming with operators, [A Tour of JavaScript](#)
initializer expression, [A Tour of JavaScript](#)
extended for object literals, [Extended Object Literal Syntax-Property Getters and Setters](#)
functions, [A Tour of JavaScript](#)
lexical structure, [Lexical Structure-Summary](#)
case sensitivity, [The Text of a JavaScript Program](#)
comments, [Comments](#)
identifiers, [The Text of a JavaScript Program-Identifiers and Reserved Words](#)
line breaks, [The Text of a JavaScript Program](#)
literals, [Literals](#)
reserved words, [Reserved Words](#), [Primary Expressions](#)
semicolons, [Optional Semicolons-Optional Semicolons](#)
spaces, [The Text of a JavaScript Program](#)
Unicode character set, [Unicode Escape Sequences-Unicode Normalization](#)
logical operators, [A Tour of JavaScript](#)
methods, [A Tour of JavaScript](#)
objects
 conditionally accessing properties, [A Tour of JavaScript](#)
 declaring, [A Tour of JavaScript](#)
shorthand methods, [Shorthand Methods](#)
statements, [A Tour of JavaScript](#)
variables, assigning values to, [A Tour of JavaScript](#)

T

tabs, [The Text of a JavaScript Program](#)
tagged template literals, [Tagged template literals](#), [Template Tags](#)
template literals, [Template Literals](#), [Template Tags](#)
ternary operators, [Number of Operands](#)
test() method, [test\(\)](#)
text
 drawing in Canvas, [Text](#)
 escape sequences in string literals, [Escape Sequences in String Literals](#)

pattern matching, [Pattern Matching](#)
string literals, [String Literals](#)
string type representing, [Text](#)
template literals, [Template Literals](#)
working with strings, [Working with Strings](#)
text editors
normalization, [Unicode Normalization](#)
using with Node, [Hello World](#)
text styles, [Text styles](#)
.then() method, [Using Promises](#), [Chaining Promises](#), [More on Promises and Errors](#)
this keyword, [A Tour of JavaScript](#), [Primary Expressions](#), [Function Invocation](#)
threading, [Worker Threads and Messaging](#), [Progressive Web Apps and Service Workers](#) (see also Worker API)
3D graphics, [Graphics in a <canvas>](#)
throw statements, [throw](#), [Error Classes](#)
throw() method, [The return\(\) and throw\(\) Methods of a Generator](#)
time zones, [Formatting Dates and Times](#)
timers, [Timers](#), [Timers](#)
timestamps, [Dates and Times](#), [Timestamps](#)
toDateString() method, [Formatting and Parsing Date Strings](#)
toExponential() method, [Explicit Conversions](#)
toFixed() method, [Explicit Conversions](#)
toISOString() method, [Formatting and Parsing Date Strings](#), [JSON Customizations](#)
toJSON() method, [The toJSON\(\) Method](#), [JSON Customizations](#)
toLocaleDateString() method, [Formatting and Parsing Date Strings](#), [Formatting Dates and Times](#)
toLocaleString() method, [The toLocaleString\(\) Method](#), [Array to String Conversions](#), [Formatting and Parsing Date Strings](#)
toLocaleTimeString() method, [Formatting and Parsing Date Strings](#), [Formatting Dates and Times](#)
tools and extensions, [JavaScript Tools and Extensions-Enumerated Types and Discriminated Unions](#)
code bundling, [Code Bundling](#)

JavaScript formatting with Prettier, [JavaScript Formatting with Prettier](#)

JSX language extension, [JSX: Markup Expressions in JavaScript-JSX: Markup Expressions in JavaScript](#)

linting with ESLint, [Linting with ESLint](#)

overview of, [JavaScript Tools and Extensions](#)

package management with npm, [Package Management with npm](#)

transpilation with Babel, [Transpilation with Babel](#)

type checking with Flow, [Type Checking with Flow-Enumerated Types and Discriminated Unions](#)

array types, [Array Types](#)

class types, [Class Types](#)

enumerated types and discriminated unions, [Enumerated Types and Discriminated Unions](#)

function types, [Function Types](#)

installing and running, [Installing and Running Flow](#)

object types, [Object Types](#)

other parameterized types, [Other Parameterized Types](#)

overview of, [Type Checking with Flow](#)

read-only types, [Read-Only Types](#)

type aliases, [Type Aliases](#)

TypeScript versus Flow, [Type Checking with Flow](#)

union types, [Union Types](#)

using type annotations, [Using Type Annotations](#)

unit testing with Jest, [Unit Testing with Jest](#)

toPrecision() method, [Explicit Conversions](#)

toString() method, [Boolean Values](#), [Explicit Conversions](#), [The toString\(\) and valueOf\(\) methods](#), [The + Operator](#), [Equality with type conversion](#), [The toString\(\) Method](#), [The toString\(\) Method](#), [Formatting and Parsing Date Strings](#)

toTimeString() method, [Formatting and Parsing Date Strings](#)

toUpperCase() method, [Working with Strings](#)

toUTCString() method, [Formatting and Parsing Date Strings](#)

transformations, [Coordinate System Transforms-Transformation example](#)

translate() method, [Coordinate System Transforms](#)

translucency, [Translucency and compositing](#)

transpilation, [Transpilation with Babel](#)

truthy values, [Boolean Values](#)

try/catch/finally statements, [try/catch/finally-try/catch/finally](#)

type checking, [Type Checking with Flow-Enumerated Types and Discriminated Unions](#)

array types, [Array Types](#)

class types, [Class Types](#)

enumerated types and discriminated unions, [Enumerated Types and Discriminated Unions](#)

function types, [Function Types](#)

installing and running Flow, [Installing and Running Flow](#)

object types, [Object Types](#)

other parameterized types, [Other Parameterized Types](#)

overview of, [Type Checking with Flow](#)

read-only types, [Read-Only Types](#)

type aliases, [Type Aliases](#)

TypeScript versus Flow, [Type Checking with Flow](#)

union types, [Union Types](#)

using type annotations, [Using Type Annotations](#)

type conversions

equality and, [Conversions and Equality](#), [Equality with type conversion](#)

explicit conversions, [Explicit Conversions](#)

financial and scientific data, [Explicit Conversions](#)

implicit conversions, [Explicit Conversions](#)

object to primitive conversions

algorithms for, [Object to Primitive Conversions](#), [Object-to-primitive conversion algorithms](#)

object-to-boolean, [Object-to-boolean conversions](#)

object-to-number, [Object-to-number conversions](#)

object-to-string, [Object-to-string conversions](#)

special case operator conversions, [Special case operator conversions](#)

toString() and valueOf() methods, [The toString\(\) and valueOf\(\) methods](#)

overview of, [Type Conversions](#)

typed arrays

creating, [Creating Typed Arrays](#)
DataView and endianness, [DataView and Endianness](#)
methods and properties, [Typed Array Methods and Properties](#)
overview of, [Typed Arrays and Binary Data](#)
versus regular arrays, [Arrays](#)
sharing between threads, [Sharing Typed Arrays Between Threads](#)
typed array types, [Typed Array Types](#)
using, [Using Typed Arrays](#)
typeof operator, [The typeof Operator](#)
types
 global object, [The Global Object-The Global Object](#)
 Number type, [Numbers-Dates and Times](#)
 objects (see objects)
 overview of, [Types, Values, and Variables-Overview and Definitions](#)
 primitive, [Overview and Definitions](#)
 RegExp, [Pattern Matching-Pattern Matching](#)
 strings, [Text-Tagged template literals](#)
 Symbols, [Symbols-Symbols](#)
 type conversions, [Type Conversions-Object-to-primitive conversion algorithms](#)
TypeScript, [Type Checking with Flow](#)

U

Uint8Array, [Typed Array Types](#), [Streaming response bodies](#), [Buffers](#)
unary operators
 arithmetic operators, [Unary Arithmetic Operators](#)
 Boolean NOT operator (!), [Boolean Values](#)
 JavaScript support for, [Number of Operands](#)
undeclared variables, [Variable Declarations with var](#)
undefined values, [null and undefined](#)
underflow, [Arithmetic in JavaScript](#)
underscore (_), [Identifiers and Reserved Words](#)
underscores, as numeric separators (_), [Floating-Point Literals](#)
unescape() function, [Legacy URL Functions](#)
unhandledrejection event, [Program Errors](#)
Unicode character set

escape sequences, [Unicode Escape Sequences](#), [Escape Sequences in String Literals](#)

JavaScript strings, [Text](#)

normalization, [Unicode Normalization](#)

overview of, [Unicode](#)

pattern matching, [Character classes](#)

space characters, [The Text of a JavaScript Program](#)

unit testing, [Unit Testing with Jest](#)

unshift() method, [Stacks and Queues with push\(\), pop\(\), shift\(\), and unshift\(\)](#)

URL APIs, [URL APIs-Legacy URL Functions](#)

use strict directive

- default application of strict mode, [Classes with the class Keyword](#), [Modules in ES6](#), [JavaScript Modules on the Web](#)
- delete operator and, [The delete Operator](#)
- eval() function, [Strict eval\(\)](#)
- function declarations, [Function Declarations](#)
- function invocation, [Function Invocation](#)
- opting into strict mode, [Introduction to JavaScript](#)
- strict versus non-strict mode, [“use strict”-“use strict”](#)
- TypeError, [Property Access Errors](#), [Object Extensibility](#)
- undeclared variables and, [Variable Declarations with var](#)
- with statement and, [with](#), [Setting event handler attributes](#)

use strict mode, [Introduction to JavaScript](#)

- and global variables, [Variable Declarations with var](#)
- deleting properties, [Deleting Properties](#)

UTF-16 encoding, [Text](#)

V

valueOf() method, [The toString\(\) and valueOf\(\) methods](#), [The valueOf\(\) Method](#)

values

- assigning, [A Tour of JavaScript](#)
- boolean values, [Boolean Values-Boolean Values](#)
- falsy and truthy, [Boolean Values](#)

functions as values, [Functions as Values-Defining Your Own](#)

[Function Properties](#)

immutable primitive values, [Immutable Primitive Values and](#)

[Mutable Object References](#)

null and undefined, [null and undefined](#)

overview of, [Types, Values, and Variables-Overview and Definitions](#)

types of, [A Tour of JavaScript](#)

var keyword, [Variable Declarations with var, const, let, and var](#)

varargs, [Rest Parameters and Variable-Length Argument Lists](#)

variable arity functions, [Rest Parameters and Variable-Length
Argument Lists](#)

variables

case sensitivity, [The Text of a JavaScript Program](#)

declaration and assignment

declarations with let and const, [Declarations with let and const-
Declarations and types](#)

declarations with var, [Variable Declarations with var](#)

destructuring assignment, [Destructuring Assignment-
Destructuring Assignment](#)

overview of, [A Tour of JavaScript](#)

undeclared variables, [Variable Declarations with var](#)

definition of term, [Variable Declaration and Assignment](#)

hoisted, [Variable Declarations with var](#)

naming, [Reserved Words](#)

overview of, [Types, Values, and Variables-Overview and Definitions](#)

scope of, [Variable and constant scope, Nested Functions](#)

variadic functions, [Rest Parameters and Variable-Length Argument
Lists](#)

video streams, [Media APIs](#)

viewport, [Document Coordinates and Viewport Coordinates, Viewport
Size, Content Size, and Scroll Position](#)

void operator, [The void Operator](#)

W

WeakMap class, [WeakMap and WeakSet](#)

WeakSet class, [WeakMap and WeakSet](#)

Web Authentication API, [Cryptography and Related APIs](#)

web browser host environment

asynchronous APIs, [Events](#)

audio APIs, [Audio APIs-The WebAudio API](#)

benefits of JavaScript, [JavaScript in Web Browsers](#)

Canvas API, [Graphics in a <canvas>-Pixel Manipulation](#)

canvas dimensions and coordinates, [Canvas Dimensions and Coordinates](#)

clipping, [Clipping](#)

coordinate system transforms, [Coordinate System Transforms-Transformation example](#)

drawing operations, [Canvas Drawing Operations](#)

graphics attributes, [Graphics Attributes](#), [Saving and restoring graphics state](#)

overview of, [Graphics in a <canvas>](#)

paths and polygons, [Paths and Polygons](#)

pixel manipulation, [Pixel Manipulation](#)

document geometry and scrolling, [Document Geometry and Scrolling-Viewport Size, Content Size, and Scroll Position](#)

CSS pixels, [Document Coordinates and Viewport Coordinates](#)

determining element at a point, [Determining the Element at a Point](#)

document coordinates and viewport coordinates, [Document Coordinates and Viewport Coordinates](#)

querying geometry of elements, [Querying the Geometry of an Element](#)

scrolling, [Scrolling](#)

viewport size, content size, and scroll position, [Viewport Size, Content Size, and Scroll Position](#)

events, [Events-Dispatching Custom Events](#)

dispatching custom events, [Dispatching Custom Events](#)

event cancellation, [Event Cancellation](#)

event categories, [Event Categories](#)

event handler invocation, [Event Handler Invocation](#)

event propagation, [Event Propagation](#)

overview of, [Events](#)

registering event handlers, [Registering Event Handlers](#)

legacy APIs, [JavaScript in Web Browsers](#)

location, navigation, and history, [Location, Navigation, and](#)

[History](#)-History Management with `pushState()`

browsing history, [Browsing History](#)

loading new documents, [Loading New Documents](#)

overview of, [Location, Navigation, and History](#)

Mandelbrot set example, [Example: The Mandelbrot Set-Summary](#)

[and Suggestions for Further Reading](#)

module-aware browsers, [JavaScript Modules on the Web](#)

networking, [Networking-Protocol negotiation](#)

`fetch()` method, [fetch\(\)](#)

overview of, [Networking](#)

server-sent events, [Server-Sent Events](#)

WebSocket API, [WebSockets](#)

overview of, [JavaScript in Web Browsers](#)

scalable vector graphics (SVG), [SVG: Scalable Vector Graphics-](#)

[Creating SVG Images with JavaScript](#)

creating SVG images with JavaScript, [Creating SVG Images with JavaScript](#)

overview of, [SVG: Scalable Vector Graphics](#)

scripting SVG, [Scripting SVG](#)

SVG in HTML, [SVG in HTML](#)

scripting CSS, [Scripting CSS-CSS Animations and Events](#)

common CSS styles, [Scripting CSS](#)

computed styles, [Computed Styles](#)

CSS animations and events, [CSS Animations and Events](#)

CSS classes, [CSS Classes](#)

inline styles, [Inline Styles](#)

naming conventions, [Inline Styles](#)

scripting stylesheets, [Scripting Stylesheets](#)

scripting documents, [Scripting Documents-Example: Generating a Table of Contents](#)

document structure and traversal, [Document Structure and Traversal](#)

dynamically generating tables of contents, [Example: Generating a Table of Contents](#)

modifying content, [Element content as HTML](#)

modifying structure, [Creating, Inserting, and Deleting Nodes](#)
overview of, [Scripting Documents](#)
querying and setting attributes, [Attributes](#)
selecting document elements, [Selecting Document Elements](#)
storage, [Storage-IndexedDB](#)
cookies, [Cookies](#)
IndexedDB, [IndexedDB](#)
localStorage and sessionStorage, [localStorage and
sessionStorage](#)
overview of, [Storage](#)
security and privacy, [Storage](#)
web components, [Web Components-Example: a <search-box> Web
Component](#)
custom elements, [Custom Elements](#)
DocumentFragment nodes, [Using Web Components](#)
HTML templates, [HTML Templates](#)
overview of, [Web Components](#)
search box example, [Example: a <search-box> Web Component](#)
shadow DOM, [Shadow DOM](#)
using, [Using Web Components](#)
web platform features to investigate
binary APIs, [Binary APIs](#)
cryptography and security APIs, [Cryptography and Related APIs](#)
events, [Events](#)
HTML and CSS, [HTML and CSS](#)
media APIs, [Media APIs](#)
mobile device APIs, [Mobile Device APIs](#)
Performance APIs, [Performance](#)
Progressive Web Apps and ServiceWorkers, [Progressive Web
Apps and Service Workers](#)
security, [Security](#)
WebAssembly, [WebAssembly](#)
Window and Document object features, [More Document and
Window Features](#)
web programming basics
Document Object Model (DOM), [The Document Object Model-
The Document Object Model](#)

execution of JavaScript programs, [Execution of JavaScript Programs-Client-side JavaScript timeline](#)

global object in web browsers, [The Global Object in Web Browsers](#)

JavaScript in HTML <script> tags, [JavaScript in HTML <script> Tags-Loading scripts on demand](#)

program errors, [Program Errors](#)

program input and output, [Program Input and Output](#)

scripts sharing namespaces, [Scripts Share a Namespace](#)

web security model, [The Web Security Model-Cross-site scripting](#)

worker threads and messaging, [Worker Threads and Messaging-Cross-Origin Messaging with postMessage\(\)](#)

web developer tools, [Exploring JavaScript](#)

Web Manifest, [Progressive Web Apps and Service Workers](#)

Web Workers API, [Client-side JavaScript threading model](#), [Worker Threads](#)

WebAssembly, [WebAssembly](#)

WebAudio API, [The WebAudio API](#)

WebRTC API, [Media APIs](#)

WebSocket API

- creating, connecting and disconnecting WebSockets, [Creating, connecting, and disconnecting WebSockets](#)
- overview of, [WebSockets](#)
- protocol negotiation, [Protocol negotiation](#)
- receiving messages, [Receiving messages from a WebSocket](#)
- sending messages, [Sending messages over a WebSocket](#)

while loops, [while](#)

with statements, [Miscellaneous Statements](#)

Worker API

- cross-origin messaging, [Cross-Origin Messaging with postMessage\(\)](#)
- errors, [Errors in Workers](#)
- execution model, [Worker Execution Model](#)
- importing code, [Importing Code into a Worker](#)
- Mandelbrot set example, [Example: The Mandelbrot Set-Summary and Suggestions for Further Reading](#)
- modules, [Importing Code into a Worker](#)

overview of, [Worker Threads and Messaging](#)
postMessage(), MessagePorts and MessageChannels, [postMessage\(\)](#),
[MessagePorts, and MessageChannels](#)
Worker objects, [Worker Objects](#)
WorkerGlobalScope object, [The Global Object in Workers](#)
writable attribute, [Introduction to Objects](#), [Property Attributes](#)

X

XMLHttpRequest API (XHR), [fetch\(\)](#)
XSS (cross-site scripting), [The same-origin policy](#)

Y

yield statements, [yield](#), [The Value of a yield Expression](#)
yield* keyword, [yield* and Recursive Generators](#)

Z

zero
negative zero, [Arithmetic in JavaScript](#)
positive zero, [Arithmetic in JavaScript](#)
zero-based arrays, [Arrays](#)

[Support](#) [Sign Out](#)