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Shared Link with the teacher: https://drive.matlab.com/sharing/c96143d6-d207-454e-80b3-7df7dd945dc7/

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Load and visualize data

```
clear
load("Sensors_Data.mat");

Tf = 60.08;
Ts = 0.02;
W = 0.52;
Gear_ratio = 100;
r = 0.1;

R_inc = right_angular_speed(:, 2) / Gear_ratio * r * Ts;
L_inc = left_angular_speed(:, 2) / Gear_ratio * r * Ts;
R_acu = [right_angular_speed(:, 1), cumsum(R_inc)];
L_acu = [left_angular_speed(:, 1), cumsum(L_inc)];
```

Plotting encoders data with respect time

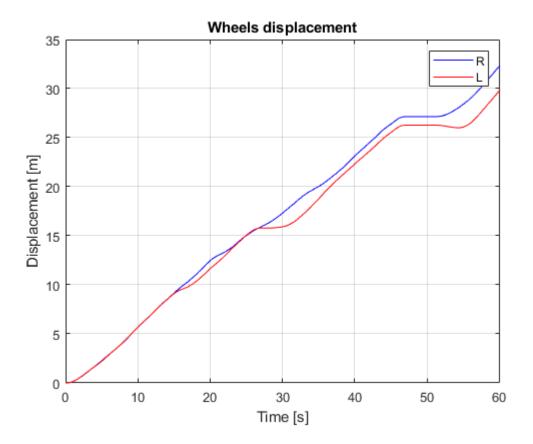
```
t=R_acu(:,1)

t = 3004×1
0
0.0200
0.0400
```

```
0.0600
    0.0800
    0.1000
    0.1200
    0.1400
    0.1600
    0.1800
t=(0:Ts:Tf-Ts)'
t = 3004 \times 1
    0.0200
    0.0400
    0.0600
    0.0800
    0.1000
    0.1200
    0.1400
    0.1600
    0.1800
t=linspace(0,Tf,length(R_acu(:,2)))'
t = 3004 \times 1
    0.0200
    0.0400
    0.0600
    0.0800
    0.1000
    0.1200
    0.1400
    0.1601
    0.1801
```

Total wheel displacements profile

```
figure
plot(t,R_acu(:,2),'b')
hold on
plot(t,L_acu(:,2),'r')
xlim ([0 Tf])
grid on
title('Wheels displacement')
xlabel ('Time [s]')
ylabel ('Displacement [m]')
legend('R','L')
```



Wheel incremental displacements

It tell us how much displacement did the wheel during a sample time.

$$R_{\rm inc} = R_{k+1} - R_k$$

$$L_{\rm inc} = L_{k+1} - L_k$$

Incremental displacements profile

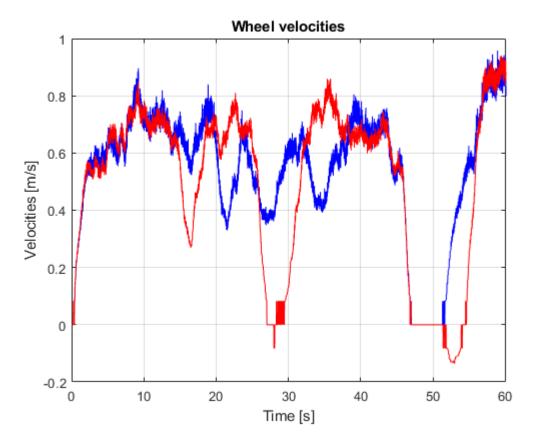
```
figure
plot(t,R_inc,'b') % We losted one sample with 'diff' command
hold on
plot(t,L_inc,'r') % We losted one sample with 'diff' command
hold on
xlim ([0 Tf])
grid on
title('Wheel incremental displacement')
xlabel ('Time [s]')
ylabel ('Displacemnt [m]')
legend('R','L')
```



Wheel velocities profile

Velocity =
$$\frac{\Delta \text{displacemts}}{\Delta \text{time}} = \frac{\Delta e}{\Delta t} = \frac{\Delta R}{T_s} = \frac{R_{\text{inc}}}{T_s}$$

```
figure
plot(t,R_inc/Ts,'b')
hold on
plot(t,L_inc/Ts,'r')
xlim ([0 Tf])
grid on
title('Wheel velocities')
xlabel ('Time [s]')
ylabel ('Velocities [m/s]')
```



Equivalence of Encoder Data

Some time the microcontroller gives wheels increment displacement. To recover total wheel displacement

$$R_{\text{acu}_k} = \int_0^{t_k} R_{\text{inc}}(t) dt \equiv \sum_i^k R_{\text{inc}_i}$$

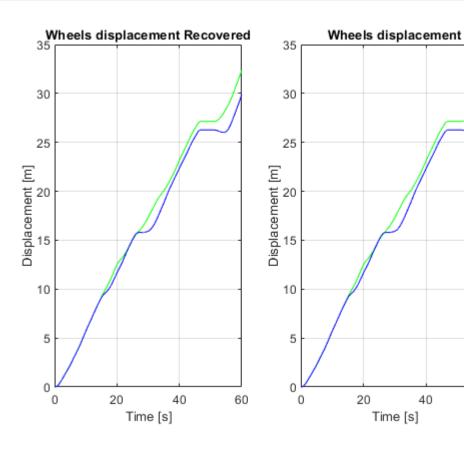
R_ac=cumsum(R_inc,1)

L_ac=cumsum(L_inc,1)

L_ac = 3004×1

Recovered wheel displacements profile

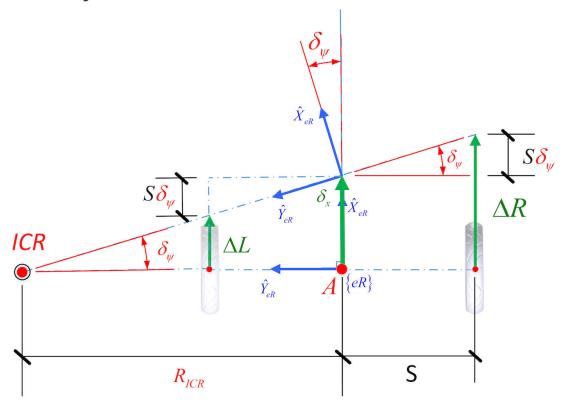
```
figure
subplot(1,2,1)
plot(t,R_ac,'g')
hold on
plot(t,L_ac,'b')
xlim ([0 Tf])
grid on
title('Wheels displacement Recovered')
xlabel ('Time [s]')
ylabel ('Displacement [m]')
subplot(1,2,2)
plot(t,R_acu(:,2),'g')
hold on
plot(t,L_acu(:,2),'b')
xlim ([0 Tf])
grid on
title('Wheels displacement')
xlabel ('Time [s]')
ylabel ('Displacement [m]')
```



40

60

Odometry



$$\delta_x = \frac{R_{inc} + L_{inc}}{2}$$

$$\delta_{\Psi} = \frac{R_{inc} - L_{inc}}{2S}$$

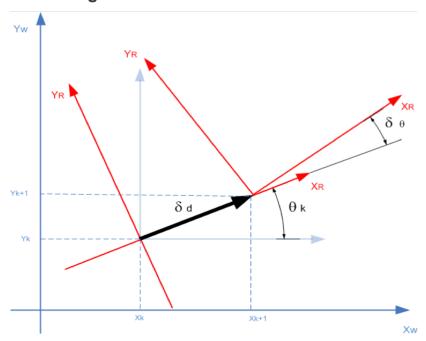
delta_d=(R_inc+L_inc)/2

delta_t=(R_inc-L_inc)/W

delta_t = 3004×1
 0
 0
 0
 0
 0
 0



Pose integration



Pose as a Frame description;
$$\xi_k = \begin{pmatrix} c\theta_k & -s\theta_k & x_k \\ s\theta_k & c\theta_k & y_k \\ 0 & 0 & 1 \end{pmatrix}$$

Using post multiplication

Next pose; $\xi_{k+1} = \xi_k \tan s l_x(\delta_d) Rot_Z(\delta_\theta)$

Initial_pose=transl(8.65,17.2,0)*trotz(-pi/2)

```
Pose(:,:,1)=Initial_pose;
for i=1:length(t)-1
   Pose(:,:,i+1)=Pose(:,:,i)*transl(delta_d(i),0,0)*trotz(delta_t(i));
   %Pose(:,:,i+1)=Pose(:,:,i)*trotz(delta_t(i))*transl(delta_d(i),0,0);
   Position(:,i+1)=transl(Pose(:,:,i));
   Orientation(:,i+1)=tr2rpy(Pose(:,:,i));
```

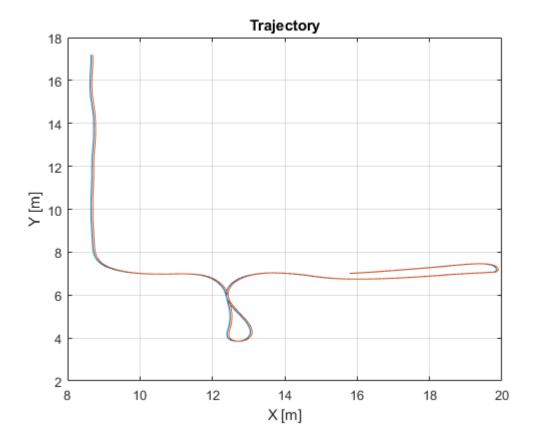
or using

$$\xi_{k+1} = \begin{pmatrix} p_{k+1} \\ \theta_{k+1} \end{pmatrix} = \begin{pmatrix} x_k + \delta_d c \theta_k \\ y_k + \delta_d s \theta_k \\ \theta_k + \delta_\theta \end{pmatrix}$$

```
Initial_position=transl(Initial_pose)
Initial position = 3 \times 1
   8.6500
  17.2000
        0
Initial_orientation=-pi/2
Initial_orientation = -1.5708
x(1)=Initial\_position(1)+0.05 % for comparing reasons we offset x by 5cm
x = 8.7000
y(1)=Initial_position(2)
y = 17.2000
o(1)=Initial_orientation
o = -1.5708
for i=1:(length(t)-1)
    x(i+1)=x(i)+delta_d(i)*cos(o(i));
    y(i+1)=y(i)+delta_d(i)*sin(o(i));
    o(i+1)=o(i)+delta_t(i);
end
```

Displaying trajectory

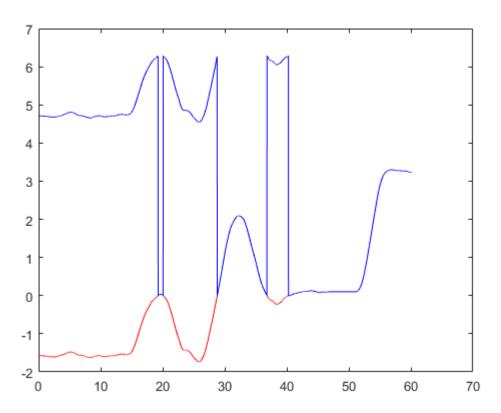
```
figure
plot(Position(1,2:end),Position(2,2:end))
grid on
hold on
title('Trajectory')
xlabel ('X [m]')
ylabel ('Y [m]')
plot(x,y)
```



Understanding Orientation

Think about $\sin\left(-\frac{\pi}{2}\right) = \sin\left(\frac{3}{2}\pi\right) = \sin\left(2\pi + \frac{3}{2}\pi\right)$

```
figure
plot(t,o,'r')
hold on
plot(t,mod(o,2*pi),'b')
```



Plotting the environent and trajectory

figure1=figure

Figure (7) with properties:

figure1 =

```
Number: 7
          Name: ''
          Color: [0.9400 0.9400 0.9400]
Position: [680 558 560 420]
          Units: 'pixels'

Show all properties

I=imread('Enviroment.png');
x_ima=[0 35.9];
y_ima=[23.31 0];
image(I,'XData',x_ima,'YData',y_ima);
axis xy
hold on
plot(Position(1,2:end),Position(2,2:end))
```



Uncertanty: Adding noise

$$\delta_d = \frac{R+L}{2} + \nu_d$$

$$\delta_{\theta} = \frac{R - L}{2S} + \nu_{\theta}$$

Noise in the odometry displacement

$delta_d_n=((R_inc+L_inc)/2)+randn((length(t)),1)*0.005$

```
delta_d_n = 3004×1
    0.0027
    0.0092
    -0.0113
    0.0043
    0.0016
    -0.0065
    -0.0022
    0.0017
    0.0179
    0.0138
    .
    .
```

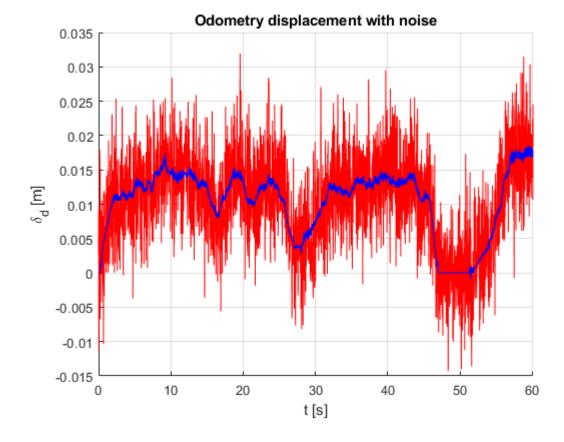
Noise in the odometry change of orientation

delta_t_n=((R_inc-L_inc)/W)+randn((length(t)),1)*0.005

```
delta_t_n = 3004×1
-0.0031
-0.0035
-0.0071
-0.0005
-0.0005
-0.0016
-0.0042
-0.0083
0.0151
0.0075
:
```

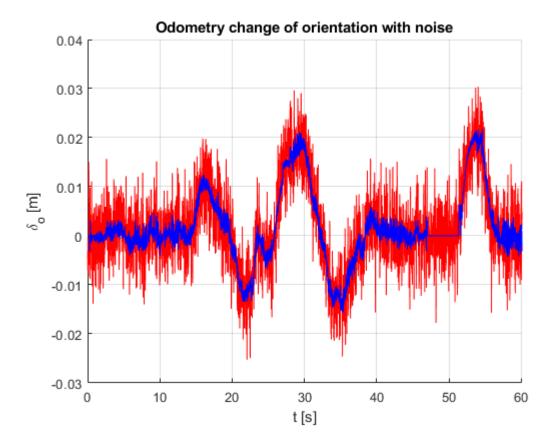
Displacement noise visualization

```
figure
hold on
plot(t,delta_d_n,'r')
xlim ([0 Tf])
grid on
title('Odometry displacement with noise')
xlabel ('t [s]')
ylabel ('\delta_d [m]')
plot(t,delta_d,'b')
```



Orientation noise visualization

```
figure
hold on
plot(t,delta_t_n,'r')
xlim ([0 Tf])
grid on
title('Odometry change of orientation with noise')
xlabel ('t [s]')
ylabel ('\delta_o [m]')
plot(t,delta_t,'b')
```



Pose integration with noise

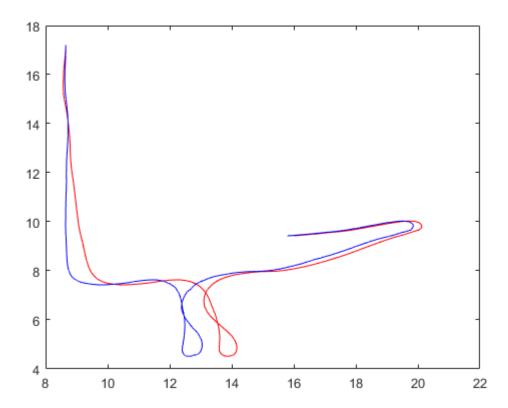
```
Initial_pose=transl(8.65,17.2,0)*trotz(-pi/2)
```

```
Initial_pose = 4x4
     0    1.0000      0    8.6500
-1.0000     0      0      17.2000
     0      0      1.0000      0
     0      0       0      1.0000
```

```
Pose_n(:,:,1)=Initial_pose;
for i=1:length(t)-1
    Pose_n(:,:,i+1)=Pose_n(:,:,i)*transl(delta_d_n(i),0,0)*trotz(delta_t_n(i));
    Position_n(:,i+1)=transl(Pose_n(:,:,i));
    Orientation_n(:,i+1)=tr2rpy(Pose_n(:,:,i));
end
```

Comparing trajectories

```
figure
plot(Position_n(1,2:end),Position_n(2,2:end),'r')
hold on
plot(Position(1,2:end),Position_n(2,2:end),'b')
```



Ellipse error

It is of interest to launch many time the dices (our trajectory with noise) and check for the last position and orientation

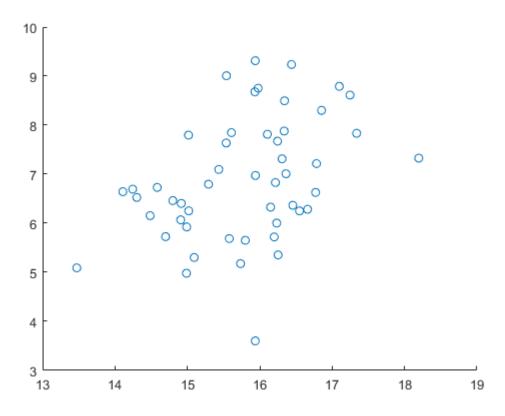
```
Initial_pose=transl(8.65,17.2,0)*trotz(-pi/2)
```

```
Pose_n(:,:,1)=Initial_pose;
for j=1:50
delta_d_n=((R_inc+L_inc)/2)+randn((length(t)),1)*0.005; %Dices again
delta_t_n=((R_inc-L_inc)/W)+randn((length(t)),1)*0.005;
for i=1:length(t)
    Pose_n(:,:,i+1)=Pose_n(:,:,i)*transl(delta_d_n(i),0,0)*trotz(delta_t_n(i));
    Position_n(:,i+1)=transl(Pose_n(:,:,i));
    Orientation_n(:,i+1)=tr2rpy(Pose_n(:,:,i));
```

```
end
Positions_n(:,j)=Position_n(:,end);
Orientations_n(:,j)=Orientation_n(:,end);
end
```

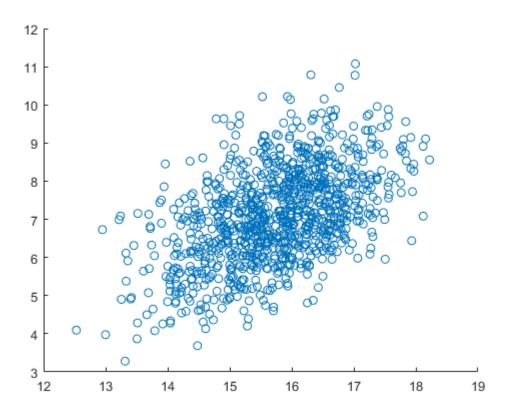
Visualizing the experimental ellipse error of final position

```
figure
scatter(Positions_n(1,:),Positions_n(2,:))
```



This image is with 1000 launch the dices

```
load('Dice_launch_1000.mat')
figure
scatter(Positions_1000(1,:),Positions_1000(2,:))
```



Mapping

```
count = 1;
m = size(polar_laser_data);
for i=1:m(1)
    for j=1:(m(2)-1)
        if polar_laser_data(i, j)/1000 > 0
            alpha = (j-1) * 0.3515 * pi/180;
            if alpha <= 240/2</pre>
                alpha = o(20*i) + alpha - 122*pi/180;
            else
                alpha = o(20*i) - alpha - 122*pi/180;
            end
            x2(count) = x(20*i) + polar_laser_data(i, j)/1000 * cos(alpha);
            y2(count) = y(20*i) + polar_laser_data(i, j)/1000 * sin(alpha);
            count = count + 1;
        end
    end
end
figure
scatter(x2, y2, 0.5, '.')
```

