Planning Representation: Preferences in PDDL

Dra. Mª Dolores Rodríguez Moreno





Objectives

Specific Objectives

- Model in PDDL 3.0
- Comparison with NASA planning language

Source

Gerevini & Long. Plan Constraints and Preferences in PDDL3.
 Technical Report, Department of Electronics for Automation,
 University of Brescia, Italy, August 2005



- Introduction
- Preferences in Planning
- PDDL 3 syntax
- PDDL3 examples
- XIDDL language
- XIDDL example
- Conclusions



Introduction

- PDDL₂.X is still restrictive
 - Plan quality measured by plan size
 - Hard constraints on actions
 - Hard constraints on goals
- If not satisfied, NO plan!!
- Plan with soft constraints & goals
 - Best quality plan satisfy "as much as possible" the soft constraints & goals
- PDDL₂.X is extended: PDDL₃



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Preferences in planning (I)

- With soft constraints and goals, can be useful to give priorities
 - Numerical weight representing the cost of its violation in a plan (metric)
- Transportation example
 - We would like that every airplane is used (instead of using only a few airplanes, because it is better to distribute the workload among the available resources and limit heavy usage)
 - Whenever a ship is ready at a port to load the containers it has to transport, all such containers should be ready at that port
 - We would like that at the end of the plan all trucks are clean and at their source location
 - We would like no truck to visit any destination more than once





Preferences in planning (II)

- Can express that certain plans are more preferred than others
 - I prefer a plan where every airplane is used, rather than a plan using 100 units of fuel less, which could be expressed by weighting a failure to use all the planes by a number 100 times bigger than the weight associated with the fuel use in the plan metric
 - I prefer a plan where each city is visited at most once, rather than a plan with a shorter makespan, which could be expressed by using constraint violation costs penalising a failure to visit each city at most once very heavily
 - I prefer a plan where at the end each truck is at its start location, rather than a plan where every city is visited by at most one truck, which could be expressed by using goal costs penalising a goal failure of having every truck at its start location more heavily than a failure of having in the plan every city visited by at most one truck





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PDDL syntax: Domain

```
(define (domain name)
  (:requirements < require-key> :constraints :preferences)
  (:types < typed_list (name)>)
  <PDDL list of predicates in the domain>
  <PDDL list of functions in the domain>
  <PDDL code for first action>
...
  <PDDL code for last action>
)
```



PDDL syntax: Problem

```
(define (problem <problem name>)
(:goal (and ...
[(preference [name] <GD>)]
(:constraints
       (at end <GD>) | (always <GD>) | (sometime <GD>) | (within <num> <GD>) | (at- most-
once \langle GD \rangle | (sometime-after \langle GD \rangle \langle GD \rangle) | (sometime-before \langle GD \rangle \langle GD \rangle) | (alwayswithin \langle GD \rangle \langle GD \rangle) | (hold-during \langle GD \rangle \langle GD \rangle) | (hold-after \langle GD \rangle \langle GD \rangle \langle GD \rangle) | (hold-after \langle GD \rangle \langle GD \rangle \langle GD \rangle \langle GD \rangle)
<GD> | ...
(:metric
  (is-violated reference-name)
```



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PDDL3 examples: Preferences

- (preference VisitParis (forall (?x tourist) (sometime (at ?x Paris))))
 - yields a violation count of 1 for (is-violated VisitParis), if at least one tourist fails to visit Paris
- (forall (?x tourist) (preference VisitParis (sometime (at ?x Paris))))
 - yields a violation count equal to the number of people who failed to visit Paris
- (:goal (and (at package1 London) (preference p1 (clean truck1))))





PDDL3 examples: Constraints

- Constraints can be used to weighted expressions in metrics (:metric minimize (+ (* 10 (fuel-used)) (is-violated VisitParis))) would weight fuel use as ten times more significant than violations of the VisitParis constraint
- Another example of multiple ones: (:constraints (and (preference p1 (always (clean truck1))) (preference p2 (and (at end (at package2 Paris)) (sometime (clean truck1)))) (preference p3 (...)) ...))
- Combine metrics and preferences (:metric (+ (* 10 (is-violated p1)) (* 5 (is-violated p2)) (is-violated p3)))





PDDL3 examples

- We want three jobs completed
- We would prefer to take a coffee-break and that we take it when everyone else takes it (at coffee-time) rather than at any time
- We would also like to finish reviewing a paper, but it is less important than taking a break
- Finally, we would like to be finished so that we can get home at a reasonable time, and this matters more than finishing the review or having a sociable coffee break



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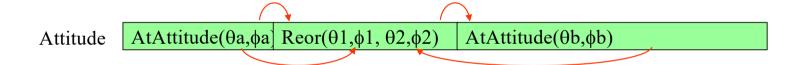
XIDDL

- Declarative descriptions of legal operations of a system
- Models define:
 - Timelines: discrete state variables, populated over all time by predicates
 - Predicates/Tokens: parameterized state values that remain fixed over time intervals
 - Constraints: temporal and parameter restrictions between tokens/predicates



XIDDL

- What do we mean by a model?
 - For example, a spacecraft reorientation maneuver
 - MET_BY(Reor, AtAttitude) w/ $\theta I = \theta a$, $\phi I = \phi a$
 - MEETS(Reor, AtAttitude) w/ $\theta_2 = \theta b$, $\phi_2 = \phi b$



- Models written in XML-based language
- Enables automatic syntactic and semantic checking of the model



XIDDL: domain (I)

- Timeline (TL) is a logical structure used to represent states over time
- Class is a set of TLs
- Types:
 - *Internal modes*: describes the internal state of the controlled subsystem. State transitions are not communicated outside
 - Goal: represents a system which exerts control over the agent itself
 - *Executable*: describes the state that will be communicated to the outside world when the state transition is at the current time



XIDDL: domain (II)

• Tokens/predicates: define the possible values that TLs can have:

$$P(i_1,...,i_n \rightarrow m_1,...,m_k \rightarrow o_1,...,o_m;s)$$

Each i_i , m_i y o_i represents: input arguments, mode and output argument

- Types:
 - call_args: are passed to the external system
 - internal_modes: set for internal reasoning and not to communicate out
 - return_args: returned by the external subsystem
 - return_status: returned by the external subsystem and used for close loop
- Constraints: temporal and parameter restrictions between tokens



XIDDL: problem

- Specify what token exists in the initial state in each TL
- Generally the goals are loaded in a different module



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Space Operator domain (PDDL)





Space Operator problem (PDDL)



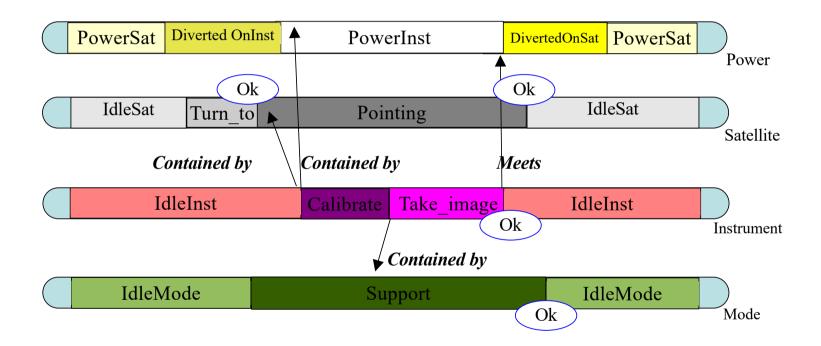


XIDDL example

- How to represent this information?
- What system do I want to know its evolution?
- How many TLs do I need?

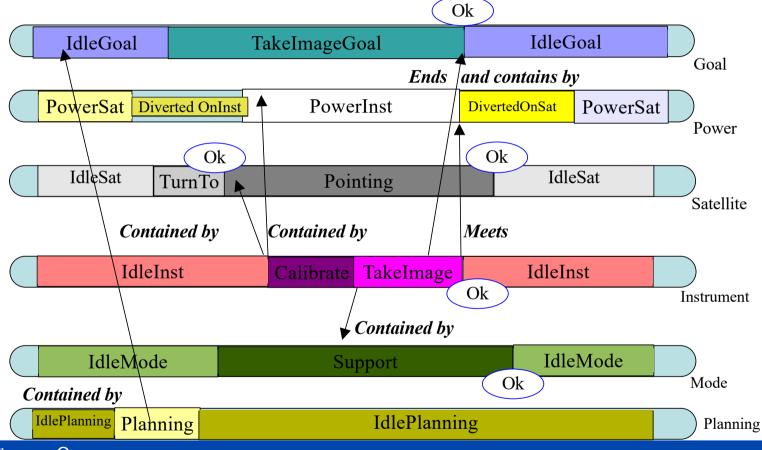


XIDDL example: domain





XIDDL example: plan & goals







XIDDL: Domain

- TLs
 - satellite_TL
 - instrument_TL
 - power_TL
 - mode_TL



XIDDL: Domain

- Procedures
 - satellite TL
 - Pointing(?s satellite, ?d direction)
 - TurnTo(?s satellite, ?ds direction, ?de direction)
 - instrument TL
 - Calibrate(?s satellite, ? d direction, ?i instrument)
 - TakeImage(?s satellite, ?d direction, ?i -instrument, ?m mode)
 - power_TL
 - DivertedOnSat(?s satellite, ?i instrument)
 - DivertedOnInst(?s satellite, ?i instrument)
 - PowerInst(?i instrument)
 - PowerSat(?s satellite)
 - mode_TL
 - Support(?i -instrument, ?m mode)

```
<!--
<!-- TURN TO (Sat, Dir, NewDir)
<!--
<define_procedure>
  <name>TurnTo</name>
  <call args>
    <arg>
    <type>SatelliteValues</type>
    <name>satellite</name>
    </arg>
    <arg>
    <type>DirectionValues</type>
    <name>prevDir</name>
    </arg>
    <arg>
    <type>DirectionValues</type>
    <name>newDir</name>
    </arg>
  </call_args>
 <return_status>
    <type>ReturnResult</type>
    <name>resultTT</name>
    <flag>resultTTflag</flag>
 </return_status>
</define_procedure>
```





XIDDL: Domain

• Compatibilities

```
<!--
                                              -->
<!-- IdleSat meets TurnTo(s.pd.nd)
<!--
<define_compatibility>
  <master type="single">
    <class>SatelliteDomain</class>
    <attr>SatelliteTL</attr>
   <pred>IdleSat</pred>
  </master>
  <duration_bounds>
    <range>
      <lb>*latency*</lb>
     <ub>_plus_infinity_</ub>
      <!-- <ub>*dur*</ub> -->
    </range>
  </duration_bounds>
  <subgoals>
    <meets>
          <class>SatelliteDomain</class>
          <attr>SatelliteTL</attr>
          <pred>TurnTo</pred>
    </meets>
  </subgoals>
</define_compatibility>
```



XIDDL: Objects (I)





XIDDL: Objects (II)





XIDDL: Initial State

```
Object_Timelines SpaceOpDomain SpaceOpInstance (

SatelliteTL ([o] IdleSat() ...)

InstrumentTL ([o] IdleInst() ...)

PowerTL ([o] PowerSat ( satelliteo) ...)

ModeTL ([o] IdleMode() ...)
)
```





XIDDL: IS & Goal

```
Object_Timelines SatelliteDomain SatelliteInstance (
SatelliteTL ([o] IdleSat() ...) ...

ModeTL ([o] IdleMode() ...))

Object_Timelines GoalClass GoalInstance (
GoalTL([o] IdleGoal() [ro] TakeImageGoal(satelliteo instrumento Phenomenon4 thermographo * *) [6o] ...))

Object_Timelines PlanningClass PlanningInstance (
PlanningSV ([o] IdlePlanning() [ro] Planning() ...))
```





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Conclusions

- Represent plan with soft constraints & goals
 - Best quality plan satisfy "as much as possible" the soft constraints & goals
- PDDL₂.X is extended: PDDL₃
- XIDDL based on NDDL (EUROPA planner)
 - Evolution of system along time
 - Basic structure TL

