

# Planning Techniques: POP

Dra. M<sup>a</sup> Dolores Rodríguez Moreno

# Objectives

## Specific Objectives

- Understand POP techniques

## Source

- D. Weld. An Introduction to Least Commitment Planning. AI Magazine, 1994
- Eva Onaindia De La Rivaherrera. Planificación Automática. Videos. UPV. <https://media.upv.es/>

# Outline

- Motivation
- Definition
- POP tree
- UCPOP
- Conclusions

## Motivation

- Having a totally ordered list of steps is restrictive
- Can we only do something if it's necessary?
- POP uses the principle of least commitment: never making a choice unless required to do so

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- Motivation
- **Definition**
- POP tree
- UCPOP
- POP planners
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## Definition (I)

- Perform PSS
- Partial Plan:  $\mathcal{P} = (\mathcal{A}, \mathcal{O}, \mathcal{L}, \mathcal{OC}, \mathcal{UL})$       Action, Ordering constraints, causal Link, Open Conditions (flaws), Unsafe Links
- Backward search
- Each node has:
  - Partially instantiated actions
  - Set of constraints
  - Process stops if the solution is found, after several refinements (adding new operators)

## Definition (II)

- The planning algorithm implements the *least commitment* technique
  - Only essential planning decisions are saved because it is not necessary to commit
  - The causal link structure is responsible for storing them
    - 3 fields: producer, consumer and the proposition
  - As can be actions that threaten it, we can apply:
    - Demotion: add the restriction before the step that threatens it
    - Promotion: add the restriction after the step that threatens it
    - Separation: add the restriction to the variable binding
    - Confrontation: add the negation to the conditional effects
- Examples: UCPOP, Cassandra, ZENO, VHPOP

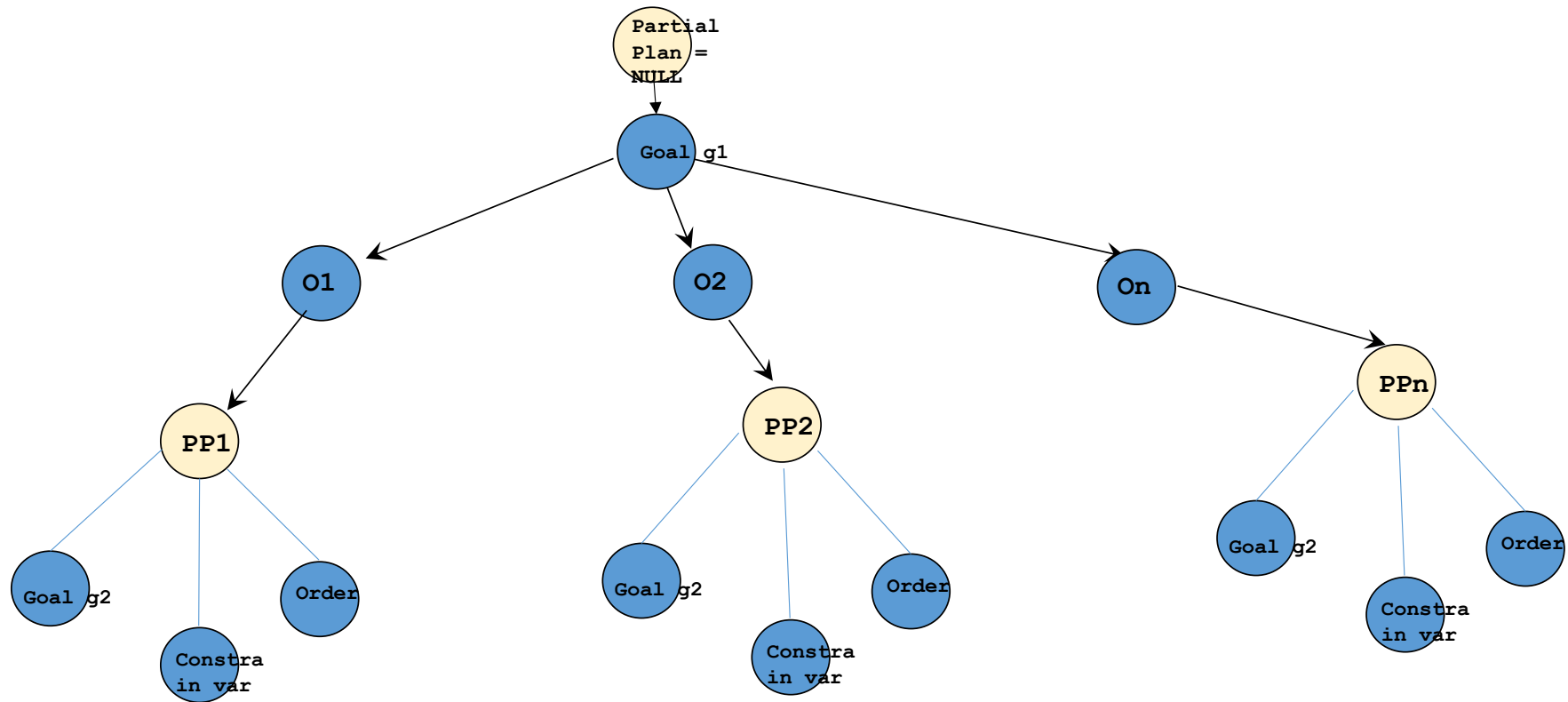
$$A_p \xrightarrow{Q} A_c$$

# Outline

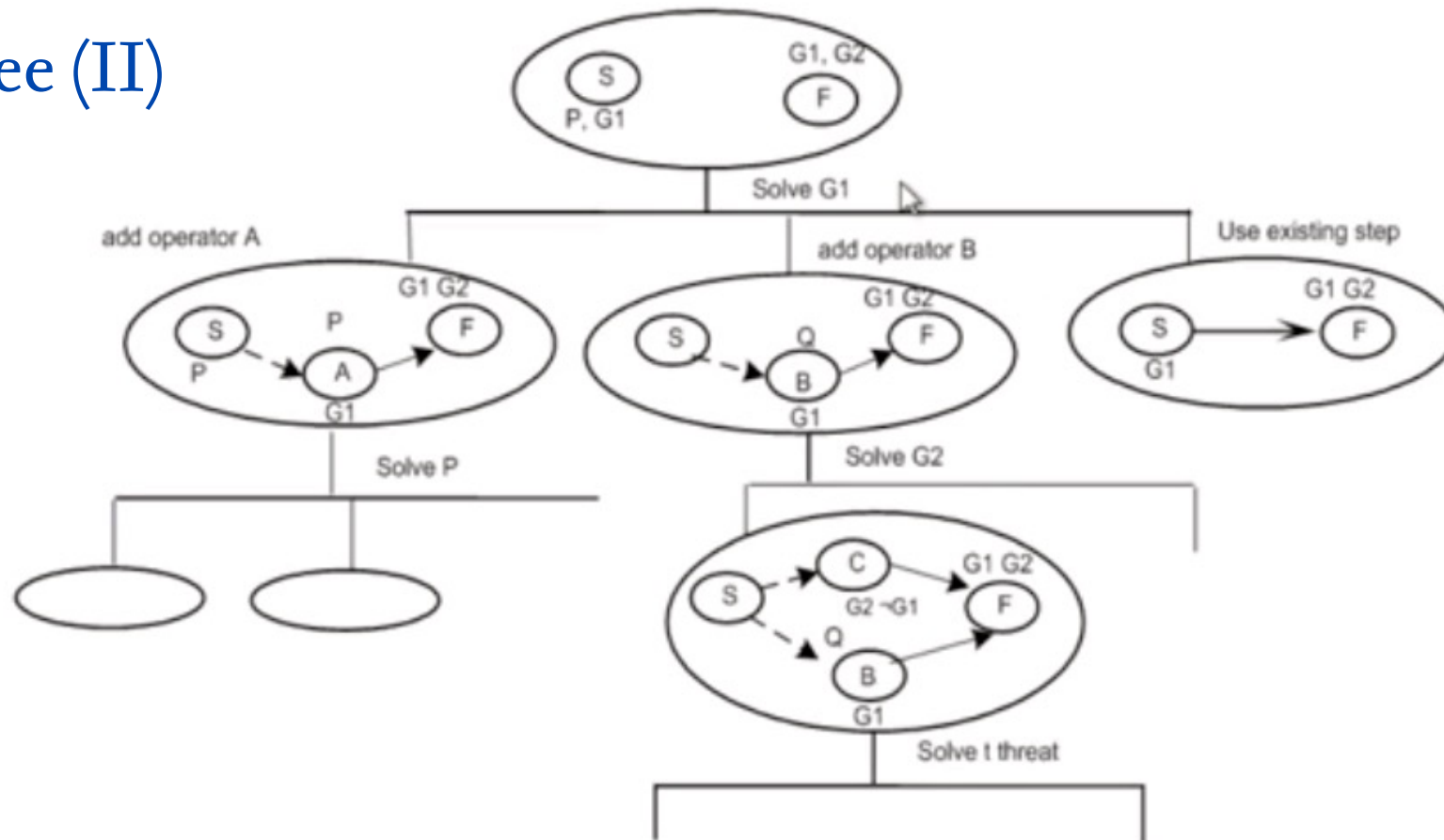
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## POP tree (I)



## POP tree (II)



## POP tree (III)

- The initial plan is created from the initial state description and the goal description by creating two "pseudo-steps:"
  - Start
    - P: none
    - E: all positive literals defining the initial state
  - Finish
    - P: literals defining the conjunctive goal to be achieved
    - E: none
- Then creating the initial plan as: Start -----> Finish
- Searching for a Solution in Plan Space

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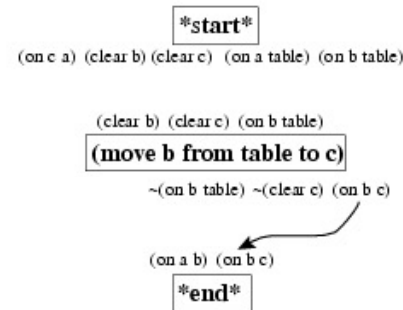
# POP Planners

- UCPOP
- Cassandra
- ZENO
- VHPOP

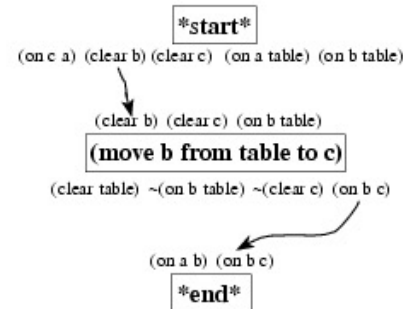
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- POP planners
- **UCPOP: example**
- Conclusions

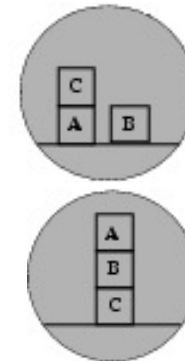
# UCPOP (I)



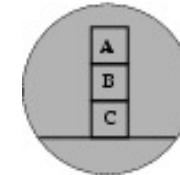
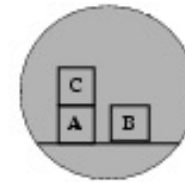
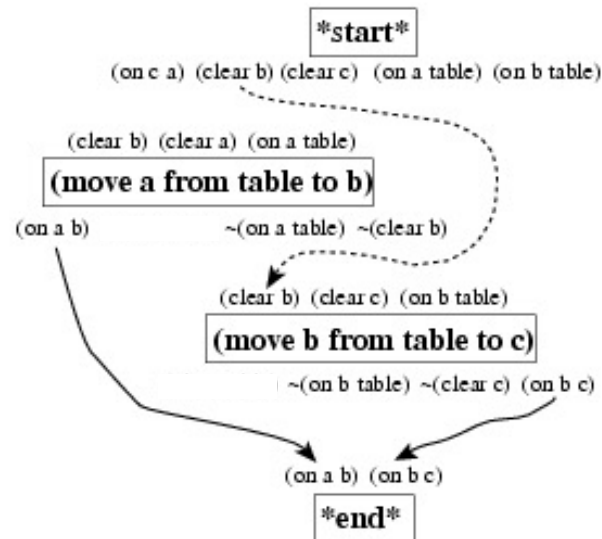
After adding a causal link to support (on B C), the plan is as shown and **agenda** contains {(clear B) (clear C) (on B Table) (on A B)} as open propositions.



After adding a causal link to support (clear B), the plan has two causal links and **agenda** is set to {(clear C) (on B Table) (on A B)}.



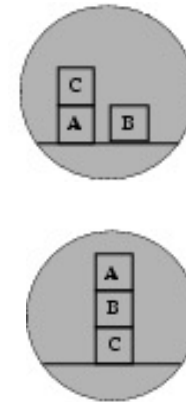
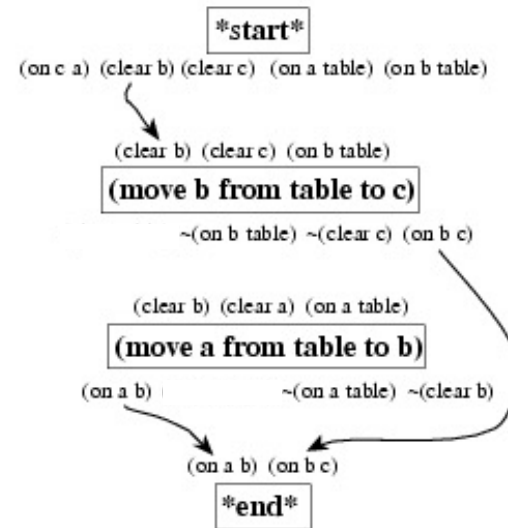
## UCPOP (II)



Since the **move-A** action could possibly precede the **move-B** action, it threatens the link labeled (**clear B**) as indicated by the dashed line.

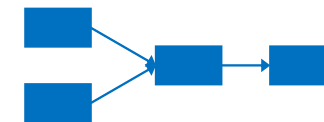
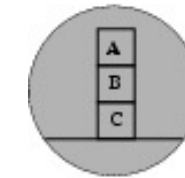
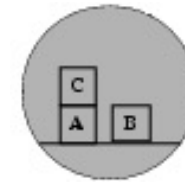
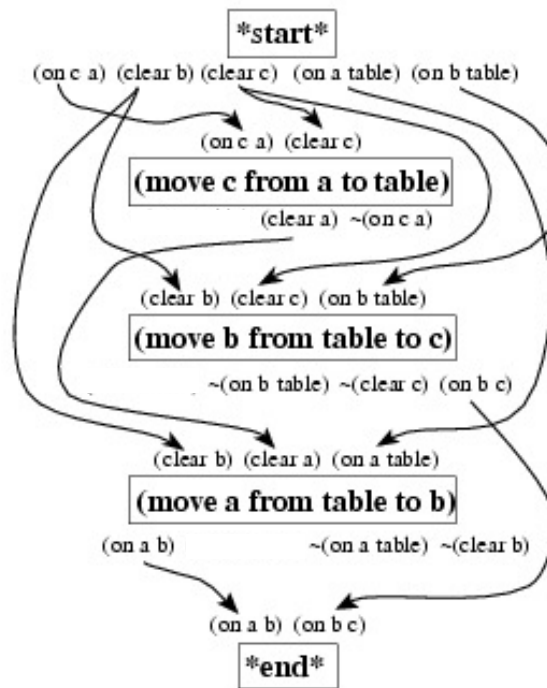


# UCPOP (III)



After promoting the threatening action, the plan's actions are totally ordered.

# UCPOP (IV)



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# Conclusions

- Idea
  - Work on several subgoals independently
  - Solve them with subplans
  - Combine the subplans
  - Flexibility in ordering the subplans
- *Least Commitment* strategy: delaying a choice during search
- Causal links lead to early pruning of portions of the search space because of irresolvable conflicts

# ToDo example

- Goal: Set the table, i.e.,  $\text{on}(\text{Tablecloth}) \wedge \text{out}(\text{Glasses}) \wedge \text{out}(\text{Plates}) \wedge \text{out}(\text{Silverware})$
- Initial State:  $\text{clear}(\text{Table})$
- Operators:
  - Lay-tablecloth  
P:  $\text{clear}(\text{Table})$   
E:  $\text{on}(\text{Tablecloth}), \sim \text{clear}(\text{Table})$
  - Put-out(x)  
P: none  
E:  $\text{out}(x), \sim \text{clear}(\text{Table})$