Adrien SCHROEDEL

21 years – Digital Student
+33 7 81 56 56 95
Bures-sur-Yvette (91 440), France
adrien.schroedel@telecom-sudparis.eu

TARGET ROLES

Gameplay Programmer,
Tool Programmer,
Game Designer or related
long internship from the **08/02/25**
(Internship duration: 6 months)

PROFILE

Passionate about software and game development, I am eager to collaborate in a dynamic, motivated team environment where I can contribute to innovative and technical projects and grow both professionally and creatively.

SKILLS

- Unity (C#)
- UnrealEngine5 (C++)
- GIT
- Office Suite / Google Workspace Suite
- Problem solving

LANGUAGES

French	>	Native Language
English	>	Level **C1**
Spanish	>	Level **A2**

HOBBIES

VTT, Videogames, Music, Acting, Board Games,

git https://github.com/AdriKat2022

Check out my portfolio here!
https://adrikat2022.github.io/portfolio/

EDUCATION

➢ **Engineer in Digital School**
Télécom SudParis, Évry / **2022 – current**

- *Notions in Network and Telecommunication*
- *CSR awareness initiatives*
- *Notions in User Experiences for an application*
- *QA importance in the Game Industry*
- *Computer Vision, Machine Learning & Image Analysis*

➢ **Scientific Preparatory Class (PSI)**
Lycée de l'Essouriau, Les Ulis / **2020 – 2022**

Preparation for engineering school entrance exams after completing a science high school diploma (2018 – 2020).

EXPERIENCES

➢ **Paris Games' Week Exhibitor**
Paris, Portes de Versailles / **October 2024**

- *Held a stand for the **Jeux Made In France** association showcasing the new game **Big Helmet Heroes**.*

➢ **Full Stack Developer at Lutice**
Internship, Remote / **July – August 2024**

- *Automation scripts in an UNIX server environment.*
- *API integration of an AI to create new features (**Ruby** + **PHP**).*
- *SQL use to add, alter and select rows and schemas of a DB.*

➢ **Project Manager Assistant at Téléhouse**
Internship, Paris 11me 75 / **June - July 2023**

- *Real-time client support and customer service.*
- *Client kept updated through all steps of the project.*
- *Pro-active behaviour to fetch information.*

➢ **Game Creator at Learn by Play**
Project supervised by Télécom SudParis, Évry / **2022 - 2023**

- *Made a board-game for children enhancing general knowledge*
- *Made a card-game for children to train math skills.*
- *Won the 2023 student award (accessible here).*

➢ **Regular Participation in Game Jams**
In person or remotely depending on the event / **since 2022**

- *INT Game Jam* (2024)
- *Global Game Jam* (2024, 2023)
- *Unijam* (2024, 2023, 2022)
- *GMTK Game Jam* (2023)

➢ **Member of a Game Creation Club**
Télécom SudParis, Évry Courcouronnes / **2022-2024**

- *Followed formations in Game Design, Economy in Games, Juice Mechanics, Level Design, Unity.*