



## Adrien SCHROEDEL

22 years – Digital Student

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## TARGET ROLES

Gameplay Programmer,  
Tool Programmer,  
Game Designer or related  
**long internship** from the **08/02/25**  
(Internship duration: 6 months)

## PROFILE

Game Developer with +30 projects both scholar and personal. Collaborates efficiently in dynamic and motivated team environments. Wants to contribute to innovative and technical projects and grow both professionally and creatively.

## SKILLS



- Unity (C#)
- UnrealEngine5 (C++)
- GIT
- Office Suite / Google Workspace Suite
- Programming Problem Solving

## LANGUAGES

French	>	Native Language
English	>	Level C1
Spanish	>	Level A2

## HOBBIES

VTT, Videogames, Music, Acting, Board Games,



<https://github.com/AdriKat2022>



Check out my portfolio here!  
<https://adrikat2022.github.io/portfolio/>

## EDUCATION



### ➤ Engineer in Digital School

Télécom SudParis, Évry / 2022 – current

- Notions in Network and Telecommunication
- CSR awareness initiatives
- Notions in User Experiences for an application
- QA importance in the Game Industry
- Computer Vision, Machine Learning & Image Analysis

### ➤ Scientific Preparatory Class (PSI)

Lycée de l'Essouriau, Les Ulis / 2020 – 2022

Preparation for engineering school entrance exams after completing a science high school diploma (2018 – 2020).

## EXPERIENCES

### ➤ Paris Games' Week Exhibitor

Paris, Portes de Versailles / October 2024

- Held a stand for the **Jeux Made In France** association presenting the new game **Big Helmet Heroes** to over 100 attendees.

### ➤ Full Stack Developer at Lutice

Internship, Remote / July – August 2024

- Deployed an SDK solution using API integration to enable an **AI transcript** feature (**Ruby + PHP**) within an UNIX server environment.
- Edited an existing **DB** to include new user data information.

### ➤ Project Manager Assistant at Téléhouse

Internship, Paris 11me 75 / June - July 2023

- Real-time client support and customer service to over 80 customer requests.
- Pro-active behaviour to fetch and provide information.

### ➤ Game Creator at Learn by Play

Project supervised by Télécom SudParis, Évry / 2022 - 2023

- Crafted a board-game and a card-game enhancing general knowledge and math skills to a group of 9 children.
- Won the 2023 GATE project award (accessible [here](#)).

### ➤ Regular Participation in Game Jams

In person or remotely depending on the event / since 2022

- INT Game Jam (2024)
- Global Game Jam (2024, 2023)
- Unijam (2024, 2023, 2022)
- GMTK Game Jam (2023)

### ➤ Member of a Game Creation Club

Télécom SudParis, Évry Courcouronnes / 2022-2024

- Followed custom formations in Game Design, Economy in Games, Juice Mechanics, Level Design, Unity...