Semantical and Syntactical Optimization

Knowledge Objectives

- Enumerate the three phases of query optimization
- 2. Define semantic query optimization
- 3. Define syntactic query optimization
- 4. Explain two syntactic optimization heuristics

Understanding Objectives

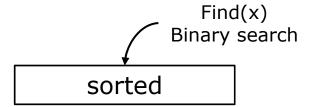
- Perform simple semantic optimizations over a query
- 2. Optimize a syntactic tree considering the heuristics about the order of operations

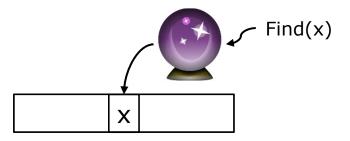
QUERY OPTIMIZATION

Cost efficiency

Find(x) sequential access

unsorted

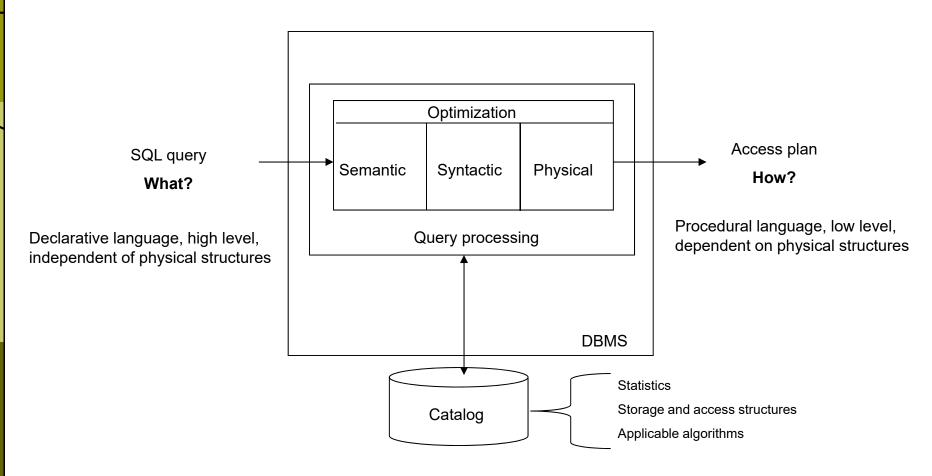




Preliminary considerations

- It is the last step in query processing
- Input: An SQL query over tables (or views), syntactically correct and authorized
- Output: An algorithm (access plan) that must be followed by the DBMS in order to get the result
- Goal: Minimize the use of resources
 - In general, a DBMS does not find the optimal access plan, but it obtains an approximation (in a reasonable time)

Architecture



SEMANTIC OPTIMIZATION

Semantic optimization

Consists of transforming the SQL sentence into an equivalent one with a lower cost, by considering:

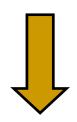
- Integrity constraints
- Logics

Examples of semantic optimization

```
CREATE TABLE students (
  id CHAR(8) PRIMARY KEY,
  mark FLOAT CHECK (mark>3)
  );
             SELECT *
             FROM students
             WHERE mark<2;
             SELECT *
             FROM students
             WHERE mark<6 AND mark>8;
             SELECT *
             FROM students
             WHERE mark<6
                    AND mark<7;
```

Example of semantic optimization (ORACLE)

SELECT *
FROM employees e, departments d
WHERE e.dpt=d.code AND d.code>5;



SELECT *
FROM employees e, departments d
WHERE e.dpt=d.code AND d.code>5
AND e.dpt>5;

Example of semantic optimization (DB2)

SELECT *
FROM students
WHERE mark=5 OR mark=6;



SELECT *
FROM students
WHERE mark IN [5, 6];

SYNTACTIC OPTIMIZATION

Syntactic optimization

Consists of translating the sentence from SQL into a sequence of algebraic operations in the form of syntactic tree, with minimum cost, by means of heuristics (there is more than one solution)

Nodes

Leaves: Relations

Internal: Algebraic operations

Root: Result

Edges

Denote direct usage

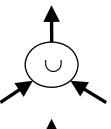
Internal nodes of the syntactic tree

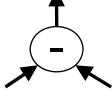
Union

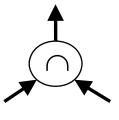
Difference

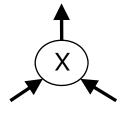
Intersection

Cross product





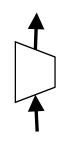


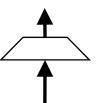


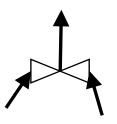
Selection



Join



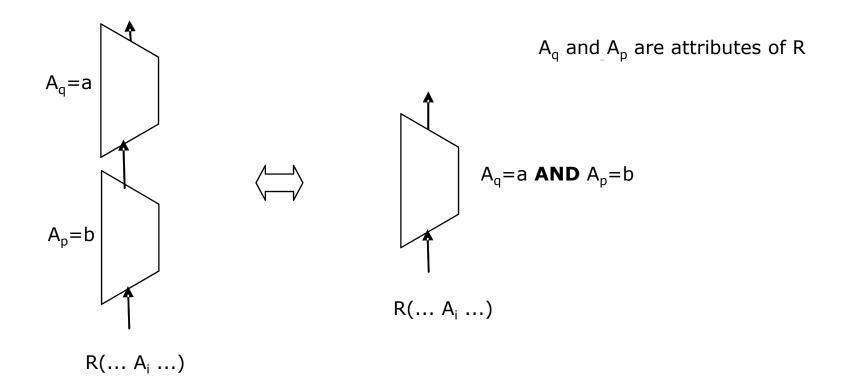




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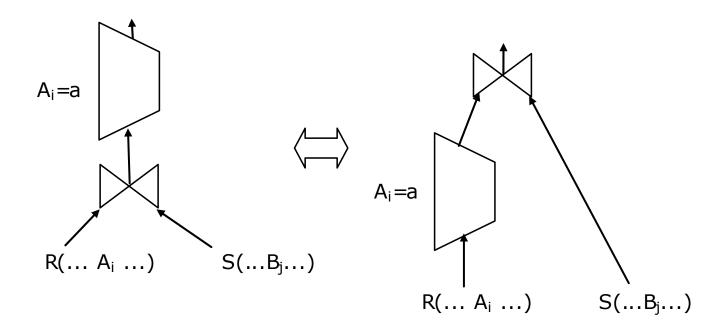
Equivalence rules (I)

Splitting/grouping selections



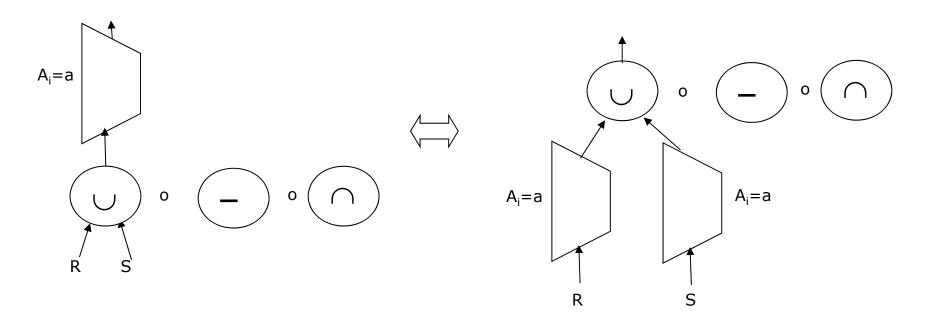
Equivalence rules (II)

Commuting the precedence of selection & join



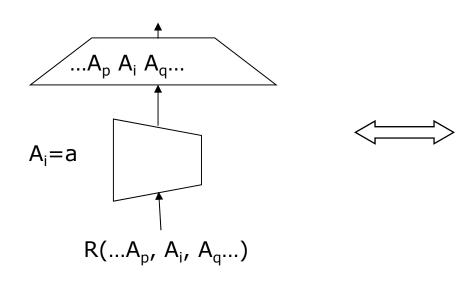
Equivalence rules (III)

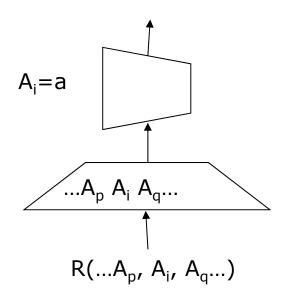
Commuting the precedence of selection & set operation



Equivalence rules (IV)

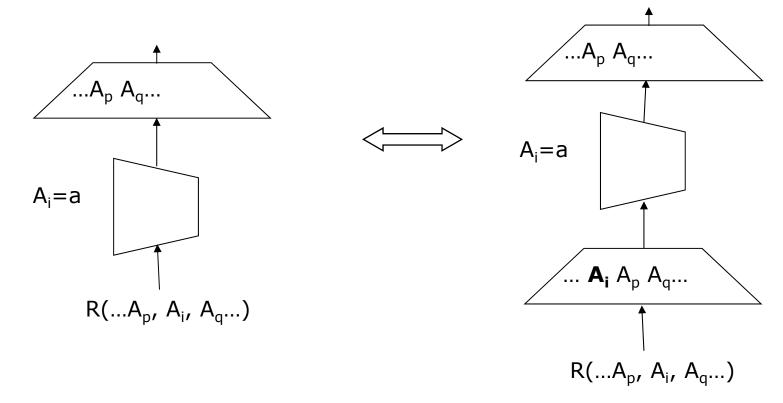
□ Commuting the precedence of selection & projection (A_i ∈ {...A_p, A_i, A_q...})





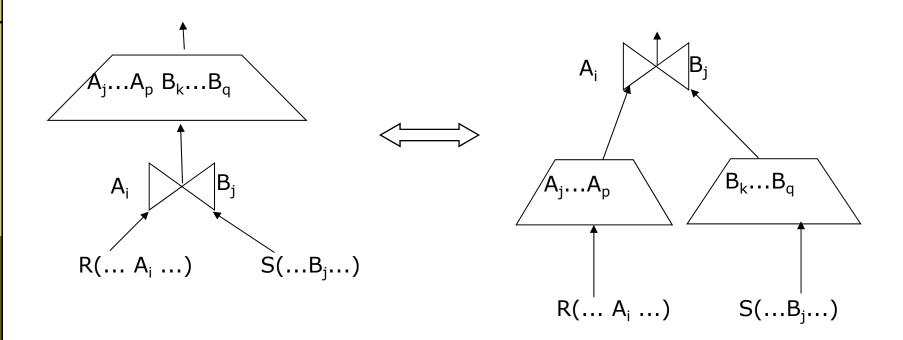
Equivalence rules (V)

Commuting the precedence of selection & projection (A_i ∉ {...A_p, A_q...})



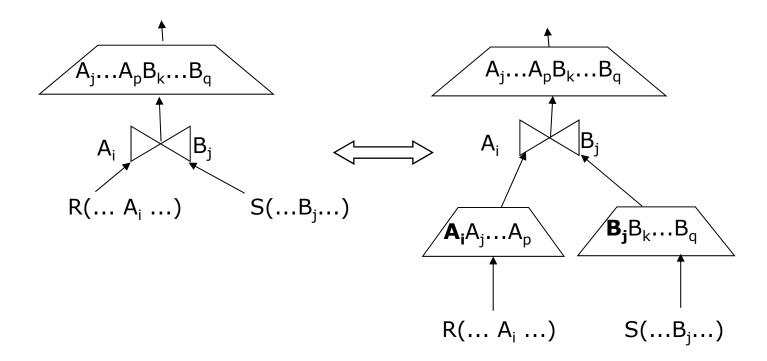
Equivalence rules (VI)

□ Commuting the precedence of projection & join (A_i i B_j ∈ {A_j...A_p, B_k...B_q})



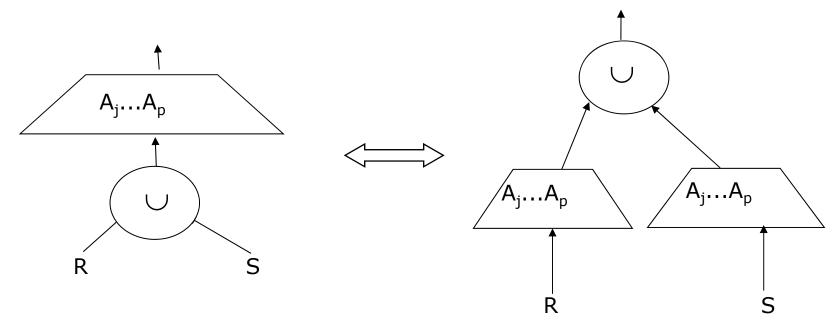
Equivalence rules (VII)

Commuting the precedence of projection & join (A_i or B_j (or both) ∉ {A_j...A_p,B_k...B_q})



Equivalence rules (VIII)

Commuting the precedence of projection & union



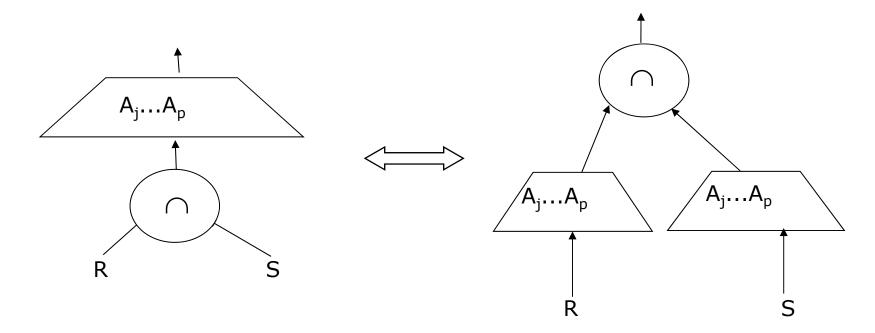
Important:

- Projection & intersection precedence cannot be freely commuted
- Projection & difference precedence cannot be freely commuted

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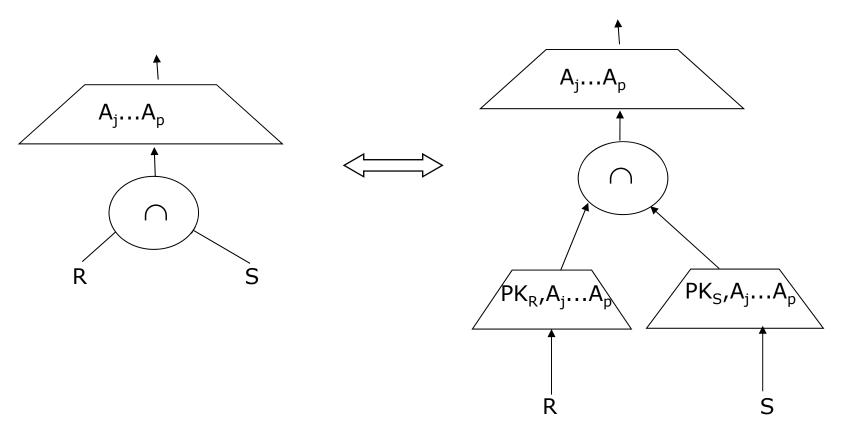
Equivalence rules (IX)

□ Commuting the precedence of projection & intersection/difference (PK_R, PK_S ∈ {A_i,..., A_p})



Equivalence rules (X)

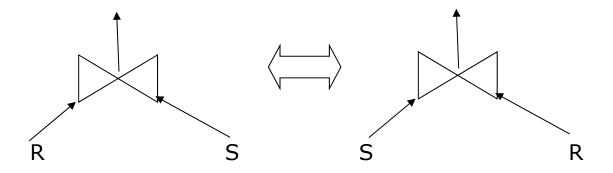
Commuting the precedence of projection & intersection/difference (PK_R, PK_S ∉ {A_i,..., A_p})



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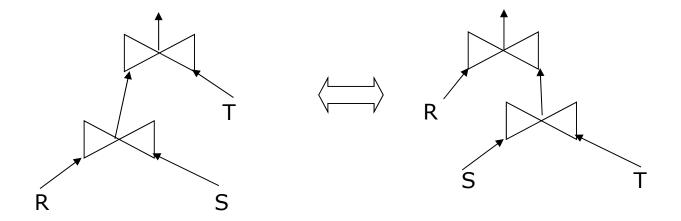
Equivalence rules (XI)

Commuting join branches



Equivalence rules (XII)

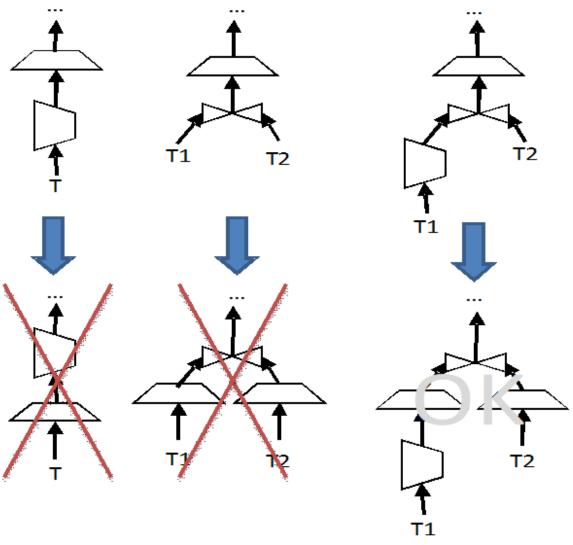
Associating join tables



Transforming the syntactic tree

- Objective:
 - Reduce the size of intermediate nodes
- Steps:
 - 1. Split the selection predicates into simple clauses
 - 2. Lower selections as much as possible
 - 3. Group consecutive selections
 - Simplify them if possible
 - 4. Lower projections as much as posible
 - Do not leave them just on a table
 - 5. Group consecutive projections
 - Simplify them if possible

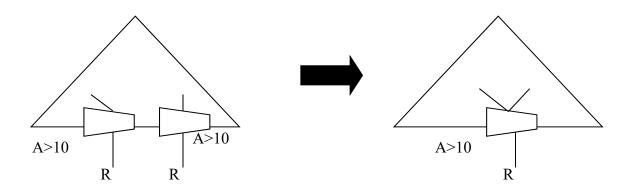
Projections over tables



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Simplification of the syntactic tree

- Removal of disconnected components
- Fusion of common branches



Removal of tautologies:

$$R \cap \emptyset = \emptyset$$
, $R - R = \emptyset$, $\emptyset - R = \emptyset$
 $R \cap R = R$, $R \cup R = R$, $R \cup \emptyset = R$, $R - \emptyset = R$

CLOSING

Summary

- Query optimization phases
 - Semantic
 - Syntactic
 - Physical
- Relational algebra equivalence rules
- Heuristics for the order of operations

Bibliography

- Y. Ioannidis. Query Optimization. ACM Computing Surveys, vol. 28, num. 1, March 1996
- R. Ramakrishnan and J. Gehrke. *Database Management Systems*. McGraw-Hill, 3rd Edition, 2003
- S. Lightstone, T. Teorey and T. Nadeau. Physical Database Design. Morgan Kaufmann, 2007