



# PolyCLEAN

A Polyatomic CLEAN-like algorithm  
for sparse Bayesian imaging

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**EPFL**

01

## Background

Radio Interferometry  
and the CLEAN realm

02

## MAP estimation

Optimization problems and  
numerical challenges

03

## PolyCLEAN

Convex optimization solved in  
an atomic manner

04

## Demonstration

Performances and  
experimental reconstructions



01.

# Background

Radio Interferometric Imaging

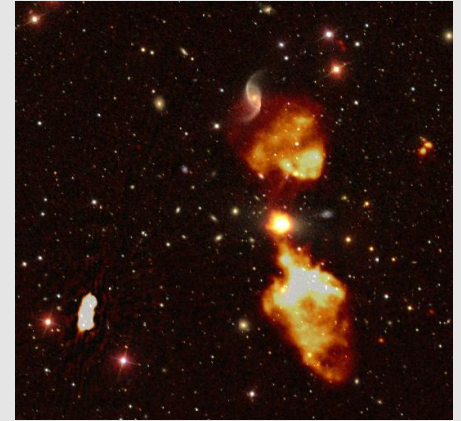
# Linear Inverse Problem

$$\mathbf{V} = \Phi \mathbf{I}$$

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Observed area of the sky



# Linear Inverse Problem

*Visibility* measurements

Spatial frequency information,  
*Fourier-like* measurements,  
complex valued

$$\mathbf{V} = \Phi \mathbf{I}$$

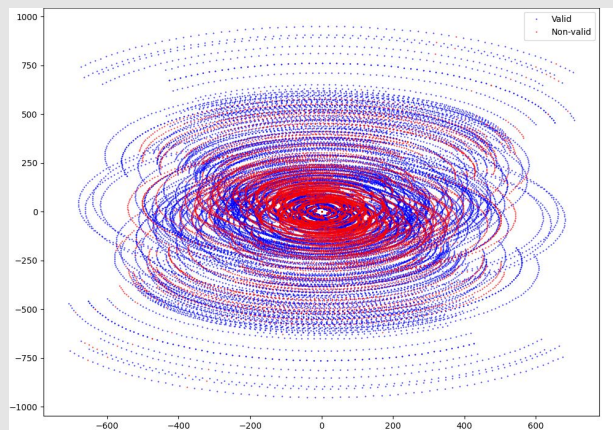
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# Linear Inverse Problem

Visibility measurements

Spatial frequency information,  
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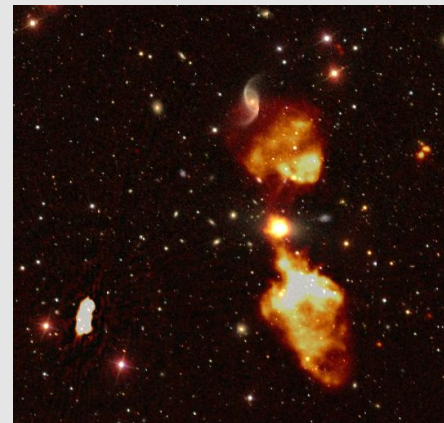


$$\mathbf{V} = \Phi \mathbf{I}$$

Interferometry operator

Depends on the location of the  
antennas (*baselines*)  
And the observed wavelength

Observed area of the sky



# MeaSurement Operator

The diagram illustrates the Measurement Operator equation,  $\Phi(\mathbf{I})_k = \sum_{i=1}^n \sum_{j=1}^n \frac{\mathbf{I}[i, j]}{n(l_i, m_j)} e^{-j2\pi(u_k l_i + v_k m_j)} \mathcal{W}(l_i, m_j; w_k)$ , enclosed in a blue rectangular box. Five light blue arrows point from text labels to specific parts of the equation: 'Image' points to  $\mathbf{I}[i, j]$ ; 'Sky coordinates' points to  $(l_i, m_j)$  in the denominator; 'Baseline coordinates' points to  $(u_k, v_k)$  in the exponent; and another 'Baseline coordinates' label points to  $(l_i, m_j)$  in the  $\mathcal{W}$  function. A third 'Baseline coordinates' label points to  $w_k$  in the  $\mathcal{W}$  function.

$$\Phi(\mathbf{I})_k = \sum_{i=1}^n \sum_{j=1}^n \frac{\mathbf{I}[i, j]}{n(l_i, m_j)} e^{-j2\pi(u_k l_i + v_k m_j)} \mathcal{W}(l_i, m_j; w_k)$$

Image

Sky coordinates

Baseline coordinates

Baseline coordinates

Baseline coordinates



# Challenges of RI

$$\mathbf{V} = \Phi \mathbf{I}$$

- Noisy measurements

$$\mathbf{V} = \Phi \mathbf{I} + \epsilon$$

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# Challenges of RI

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Use of priors for  
reconstruction!

# Challenges of RI

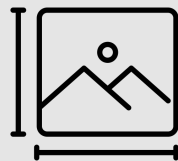
$$\mathbf{V} = \Phi \mathbf{I}$$

- Noisy measurements
- Ill-posed problem
- Huge volumes of data

$$\mathbf{V} = \Phi \mathbf{I} + \epsilon$$

$$\text{Null}(\Phi) \neq \{0\}$$

Use of priors for reconstruction!





# The CLEAN Algorithm

$$\mathbf{V} = \Phi \mathbf{I}$$

Parametric Shape  
of the Solutions

$$\mathbf{I}^*[n] = \sum_k \alpha_k g(n - n_k)$$

Matching Pursuit  
Algorithm

Iterative atomic updates

$$\mathbf{I}^{(k+1)} \leftarrow \mathbf{I}^{(k)} + \alpha \mathbf{g}(\cdot - n_k)$$

Empirical sparsity along  
iteration



Linear IP

# The CLEAN Algorithm

$$\mathbf{V} = \Phi \mathbf{I}$$

Parametric Shape  
of the solutions

$$\mathbf{I}^*[n] = \sum_k \alpha_k \delta(n - n_k)$$

Point sources

Matching Pursuit  
Algorithm

Iterative atomic updates

$$\mathbf{I}^{(k+1)} \leftarrow \mathbf{I}^{(k)} + \alpha \mathbf{g}(\cdot - n_k)$$

Empirical sparsity along  
iteration

# The Algorithm



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**Algorithm 1** Högbom CLEAN Algorithm (Major cycles only)

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**Parameters :**  $k_{\max}$  (iterations),  $\alpha > 0$  (gain)

**Initialisation :**  $\mathbf{I}^{(0)} = \mathbf{0}$ ,  $\mathbf{I}_D = \Phi^* \mathbf{V}$

**for**  $k = 1, 2, \dots, k_{\max}$  **do**

1. Compute the dirty residual:  $\mathbf{I}_R^{(k)} = \mathbf{I}_D - \Phi^* \Phi \mathbf{I}^{(k-1)}$

2. Find the location of the next reconstructed source:  $s^{(k)} = \arg \max_{(i,j)} \left| \mathbf{I}_R^{(k)}[i,j] \right|$

3. Update the iterate:  $\mathbf{I}^{(k)} = \mathbf{I}^{(k-1)} + \alpha (\max \mathbf{I}_R^{(k)}) \delta_{s^{(k)}}$

**end for**

**Output:**

Postprocess  $\mathbf{I}^{(k)}$  (convolution with synthetic beam, add residual image)

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# CLEAN-Like methods



- ✓ Atomic method (scalable)
- ✓ A lot of hacks and tips to make them very fast
- ✓ Developed and maintained by the astronomers
- ✓ Long date expertise
- ✓ Calibration-compliant





# CLEAN-Like methods (continued)



- ✓ Atomic method (scalable)
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- ✗ Only denoising = enforcing the prior model
- ✗ Very sensitive to stop
- ✗ Objective function unclear





# 02. Bayesian MAP Estimation

A principled way to introduce  
prior information

# LASSO as a MAP estimator



$$\arg \min \underbrace{\frac{1}{2} \|\mathbf{V} - \Phi \mathbf{I}\|_2^2}_{\text{Log likelihood}} + \underbrace{\lambda \|\mathbf{I}\|_1}_{\text{Prior distribution}}$$

- Convex optimization methods
- Sparse solutions  $\Rightarrow$  Well suited for **Point Sources**



# Sparse Dictionary reconstruction

$$\arg \min_{\boldsymbol{\theta}} \frac{1}{2} \|\mathbf{V} - \Phi \Psi \boldsymbol{\theta}\|_2^2 + \lambda \|\boldsymbol{\theta}\|_1$$

$$\Psi \in \mathbb{R}^{N \times M}$$

Dictionary synthesis operator

$$\boldsymbol{\theta} \in \mathbb{R}^M$$

Dictionary coefficients

# ★ Optimization methods



- ✓ Denoising (with only one parameter!)
- ✓ Excellent reconstruction quality demonstrated
- ✓ Can handle very complex priors
- ✓ Fast principled algorithms





# Optimization methods (continued)



- ✓ Denoising (with only one parameter!)
- ✓ Excellent reconstruction quality demonstrated
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- ✓ Fast principled algorithms

- ✗ Completely different implementation paradigm (proximal method)
- ✗ Memory scalability
- ✗ Non calibration-compliant
- ✗ Shrinkage of the reconstructed intensity





# 03. Polyclean

Convex optimization for RA  
enabled with an atomic method

# 1. Optimization method

Penalty-based prior

## 2. Atomic behavior

CLEAN-like algorithmic structure  
and minor cycles

## 3. Focus on scalability

Sparsity-informed computations with  
Pycsou and NUFFT



# 1. Optimization method

Penalty-based prior

$$\lambda \|\mathbf{I}\|_1, \mathbf{I} \geq 0$$

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# 1. Optimization method

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$$\mathbf{I} = \sum \alpha_k \delta_{i_k}$$

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# 1. Optimization method

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$$\mathbf{I} = \sum \alpha_k \delta_{i_k}$$

$$\Phi \left( \mathbf{I}^{(k)} \right)$$

## 3. Focus on scalability

Sparsity-informed computations with  
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# ✧ The Algorithm

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## Algorithm 2 PolyCLEAN

---

**Initialisation :**  $\mathbf{I}^{(0)} = \mathbf{0}$ ,  $\mathcal{S}^{(0)} = \text{Supp}(\mathbf{I}^{(0)}) = \emptyset$ ,  $\mathbf{I}_D = \Phi^* \mathbf{V}$

**while** stopping\_criterion( $\mathbf{I}^{(k)}$ ) not reached **do**

1. Compute the dirty residual:  $\mathbf{I}_R^{(k)} = \mathbf{I}_D - \Phi^* \Phi \mathbf{I}^{(k-1)}$

2. Place many candidate sources:  $s_1^{(k)}, s_2^{(k)}, \dots = \text{highest\_level\_set}(\mathbf{I}_R^{(k)})$

Update active set :  $\mathcal{S}^{(k)} \leftarrow \mathcal{S}^{(k-1)} \cup \{s_1^{(k)}, s_2^{(k)}, \dots\}$

3. Update the iterate:

$$\mathbf{I}^{(k)} = \arg \min_{\substack{\text{Supp}(\mathbf{I}) \subset \mathcal{S}^{(k)} \\ \mathbf{I} \geq 0}} \frac{1}{2} \|\mathbf{V} - \Phi \mathbf{I}\|_2^2 + \lambda \|\mathbf{I}\|_1 \quad (\text{R})$$

**end while**

# ✧ Focus on the Sparse iterates ✧

- Beneficial only if handled correctly
  - Low memory requirement
  - Simple model
  - Fast computation
- NU Fourier Transform: Type II  $\rightarrow$  Type III

**Symbiosis with HVOX**



# Optimization methods (continued)

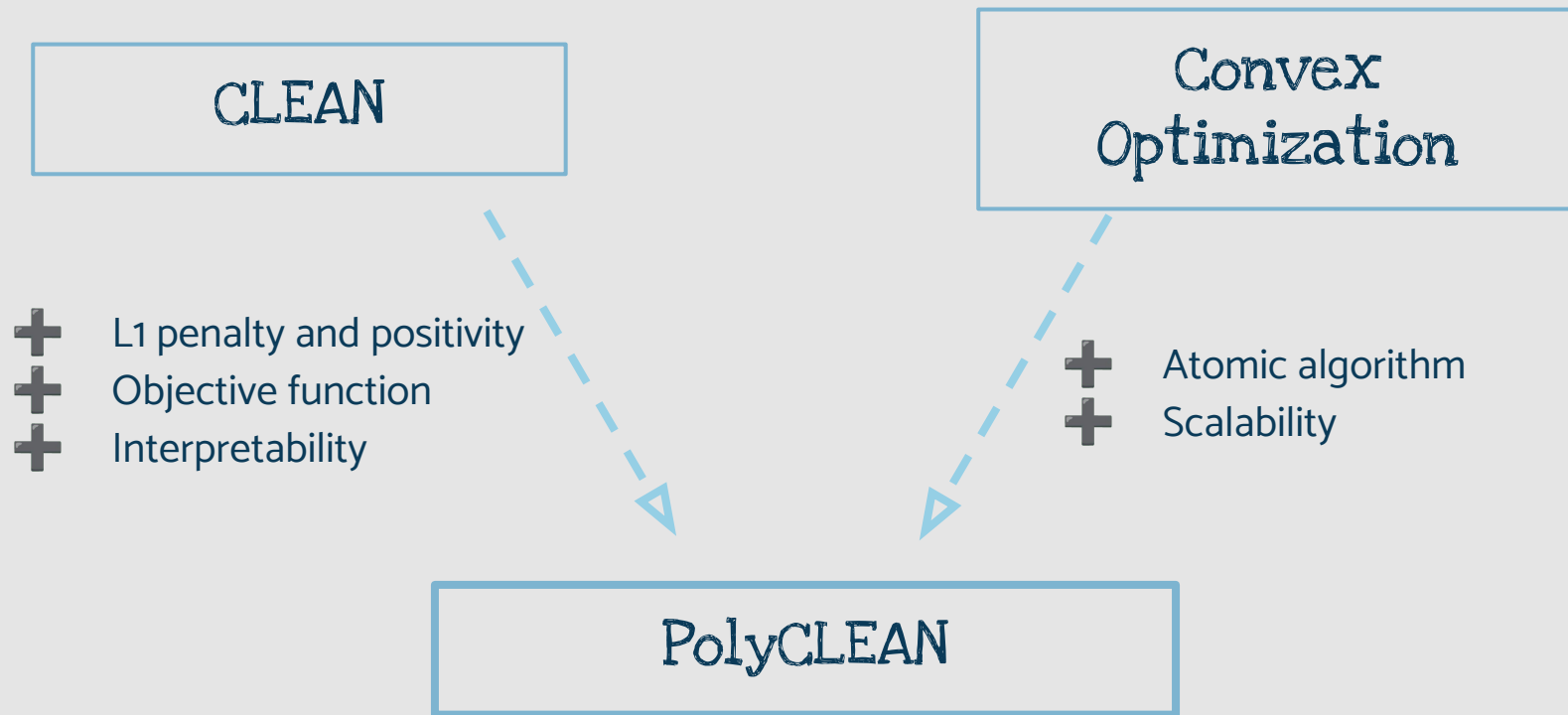




- ✓ Denoising (with only one parameter!)
- ✓ Excellent reconstruction quality demonstrated
- ✓ Can handle very complex priors
- ✓ Fast principled algorithms

- ~~✗ Completely different implementation paradigm (proximal method)~~
- ~~✗ Memory scalability~~
- ~~✗ Non calibration-compliant~~
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# The Landscape of Methods





# 04. Numerical Results

It works, and it is fast





# Performance benchmark

1. Pick an interferometer radius and image size

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2. Simulate a source sky image

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  - a. PolyCLEAN
  - b. APGD
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5. Solve with WS-CLEAN

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6. Compare reconstruction time

# Performance benchmark

1. Pick an interferometer radius and image size
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4. Solve with LASSO solvers:
  - a. PolyCLEAN
  - b. APGD
  - c. MonoFW
5. Solve with WS-CLEAN
6. Compare reconstruction time

Largest measured frequency ↗

Image size (in px) ↗

Pixel size ↘

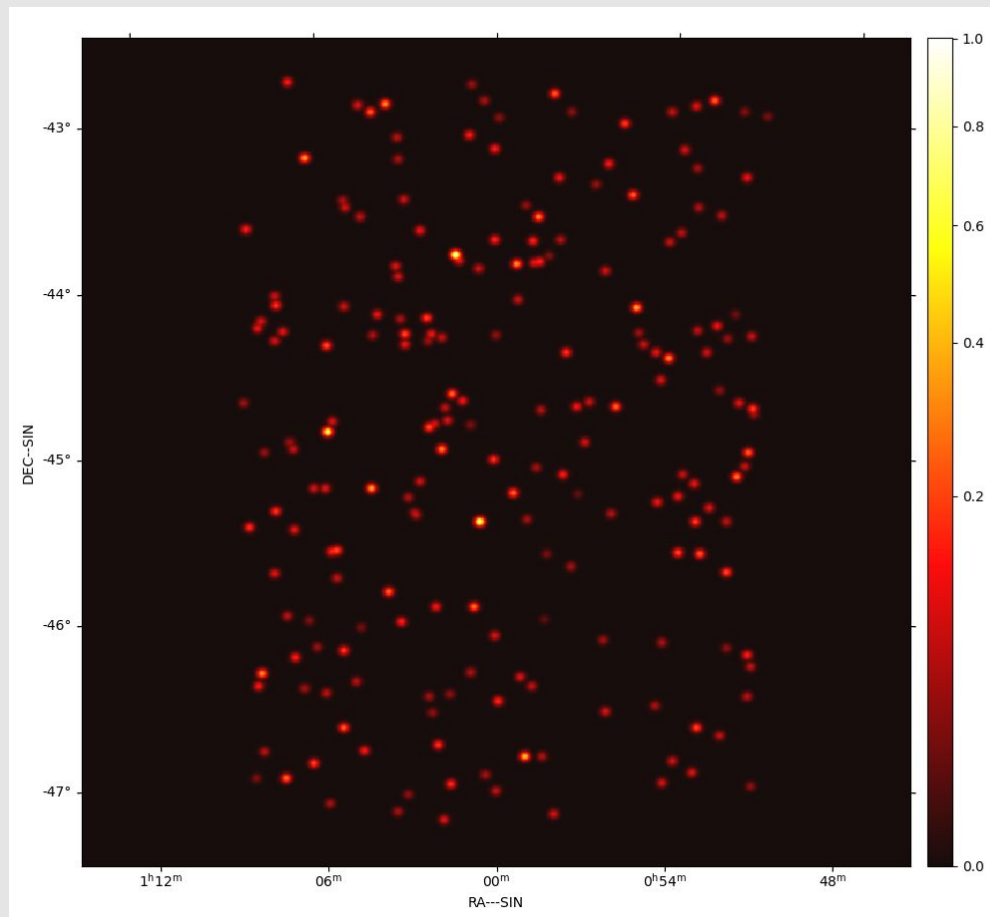
→ Observe scalability

# Simulated Source image

200 point sources

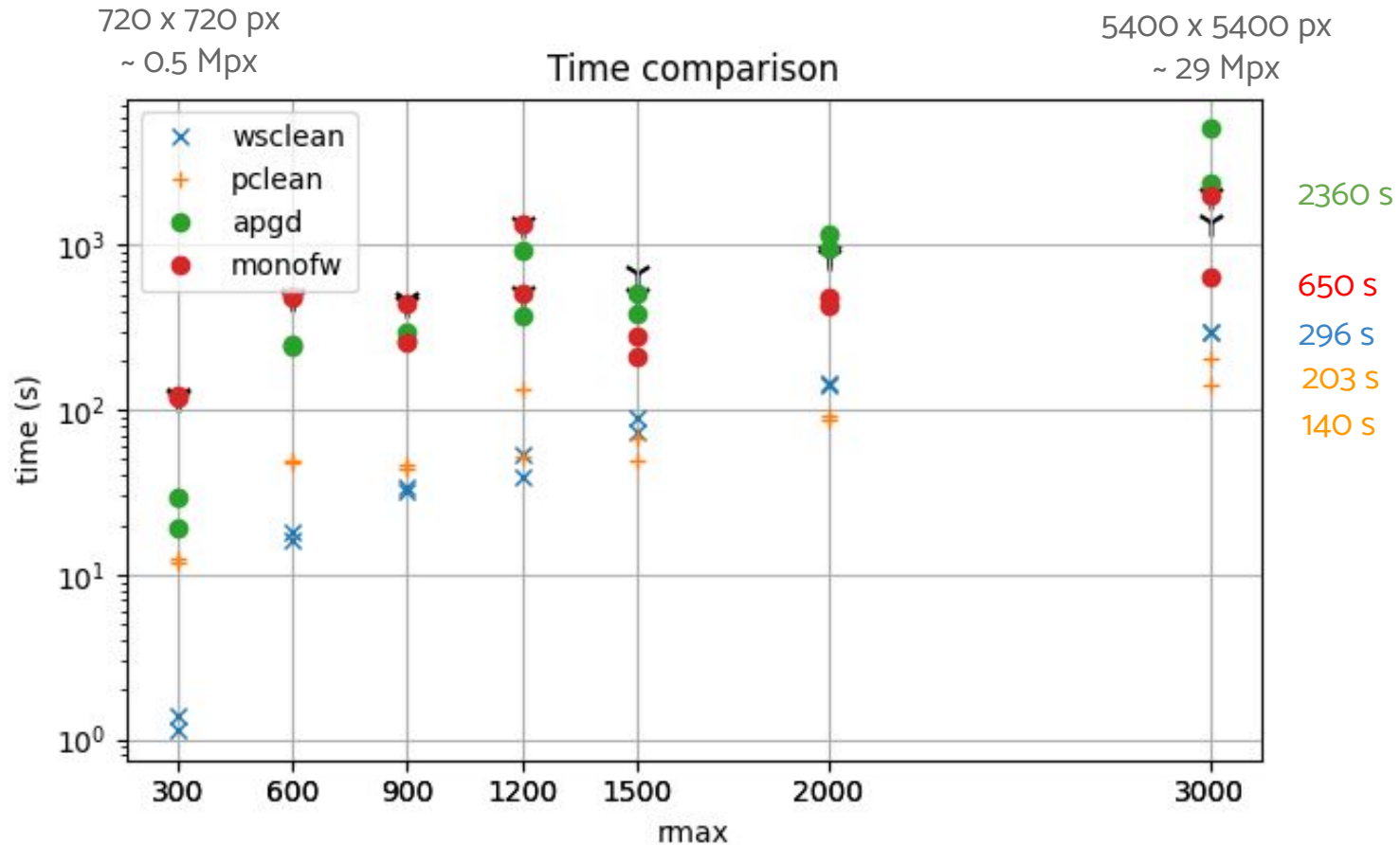
$5^\circ \times 5^\circ$  FOV

Image size: 720 -> 5400 pixels





# Reconstruction benchmark



# Real world measurement

```
<xarray.Visibility>
```

```
Dimensions:
```

```
(time: 3595, baselines: 1953, frequency: 1,  
 polarisation: 1, spatial: 3)
```

~ 400 MB

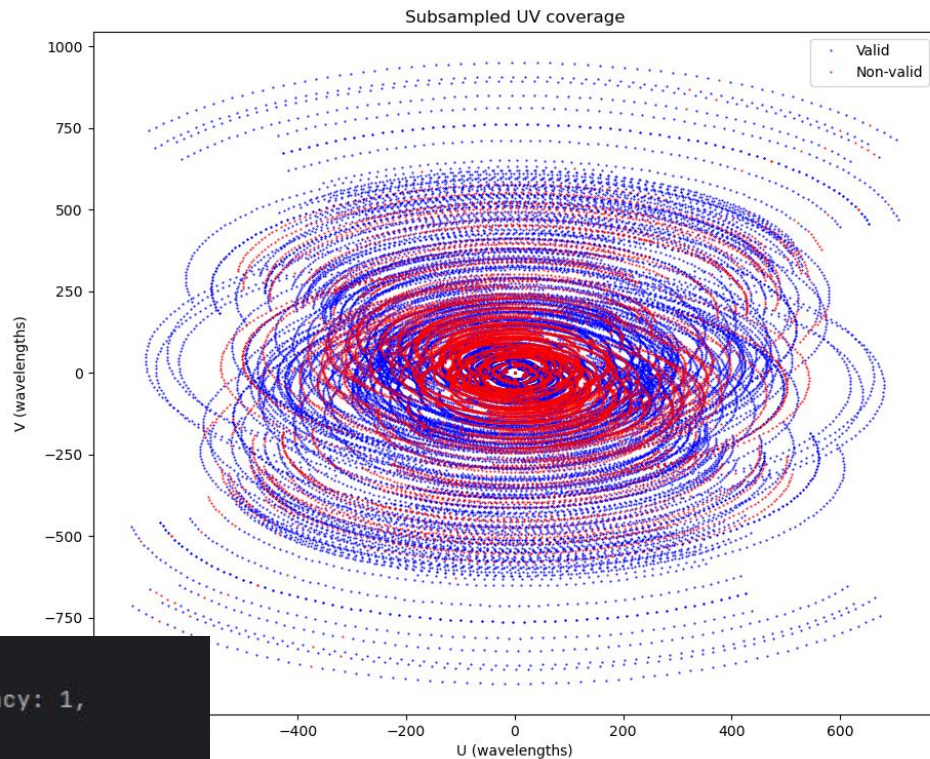
```
Coordinates:
```

```
* time          (time) float64 4.914e+09 4.914e+09 ... 4.914e+09  
* baselines     (baselines) object MultiIndex  
* antenna1      (baselines) int64 0 0 0 0 0 0 0 ... 58 59 59 59 60 60 61  
* antenna2      (baselines) int64 0 1 2 3 4 5 6 ... 61 59 60 61 60 61 61  
* frequency     (frequency) float64 1.458e+08  
* polarisation  (polarisation) <U1 'I'  
* spatial       (spatial) <U1 'u' 'v' 'w'
```

# Selection of antennas

1/50 measurement times

24 antennas

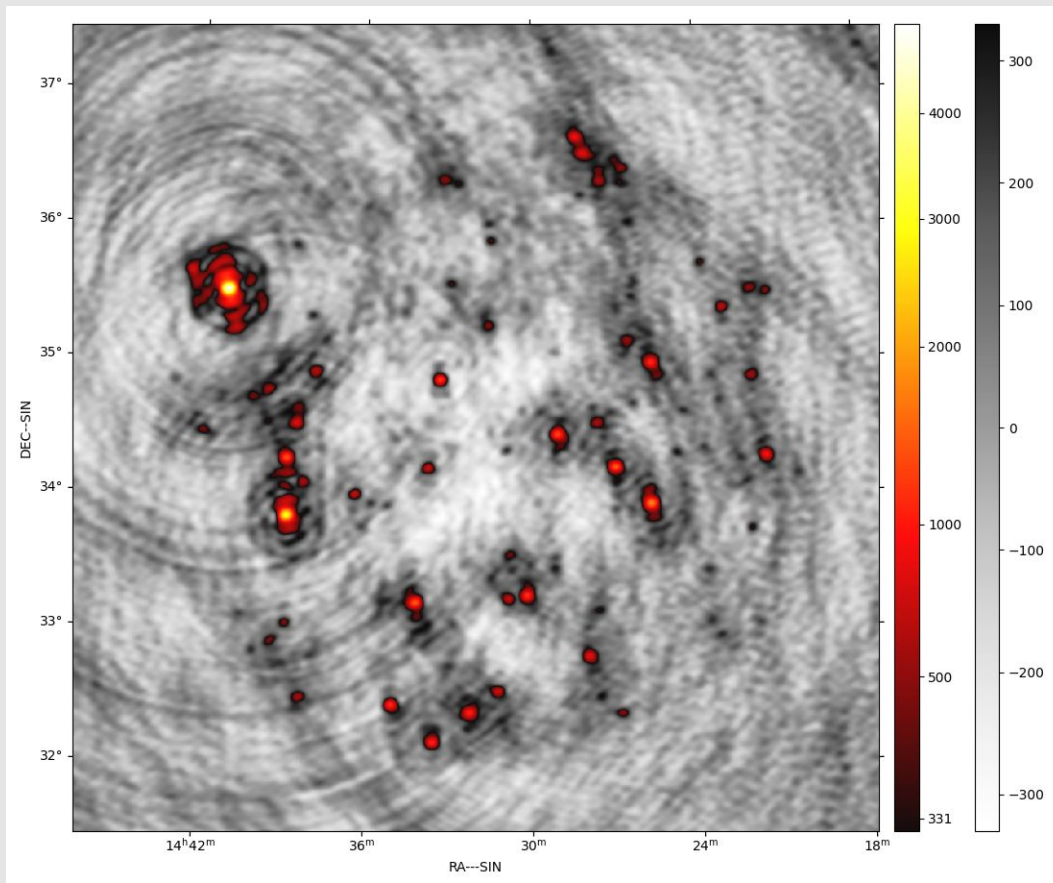


```
<xarray.Visibility>
```

```
Dimensions:      (time: 72, baselines: 406, frequency: 1,  
                  polarisation: 1, spatial: 3)
```

# Dirty image - Point Sources

1024 pixels  
=  
6° FOV



$$\mathbf{I}_D = \Phi^* \mathbf{V}$$

# ReconStruction parameters

WS-CLEAN  
Auto-threShold parameter

$3\sigma$

$2\sigma$

$1\sigma$

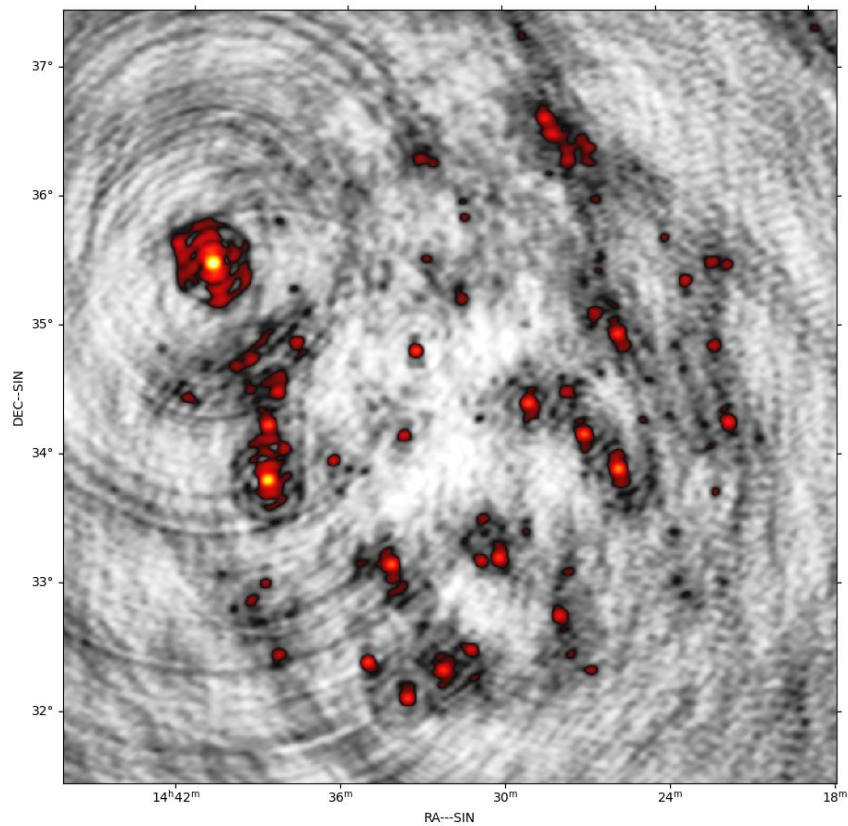
PolyCLEAN  
Penalty parameter

5%

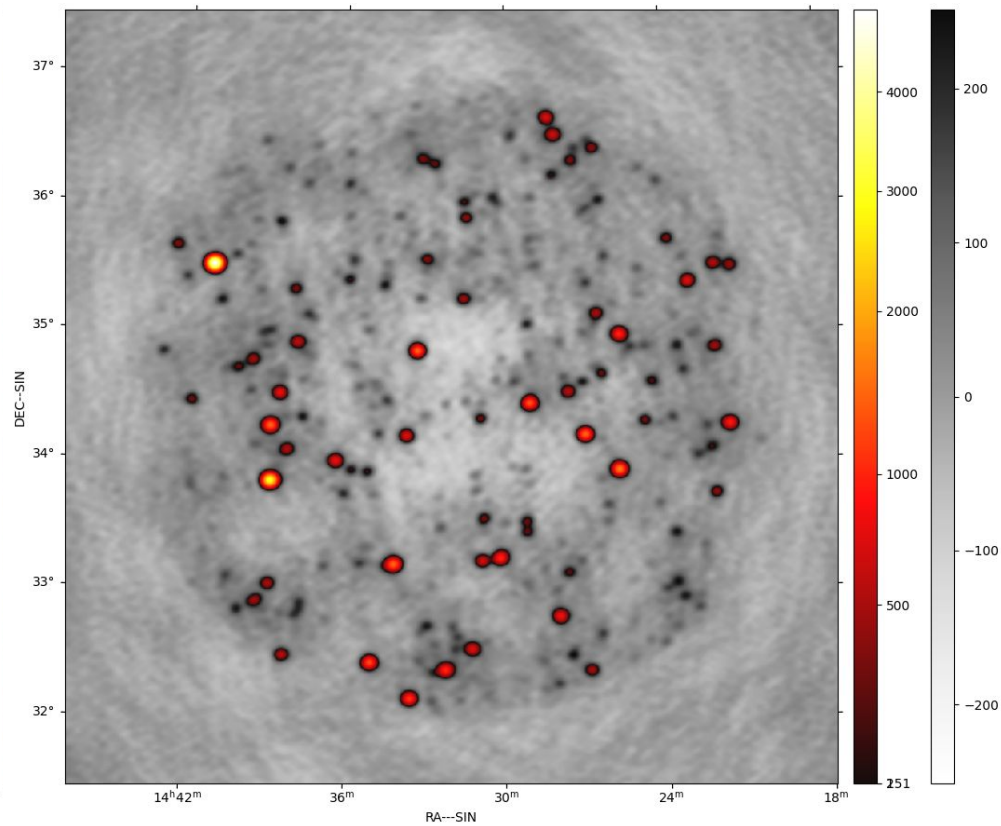
2%

0.5%

Dirty image

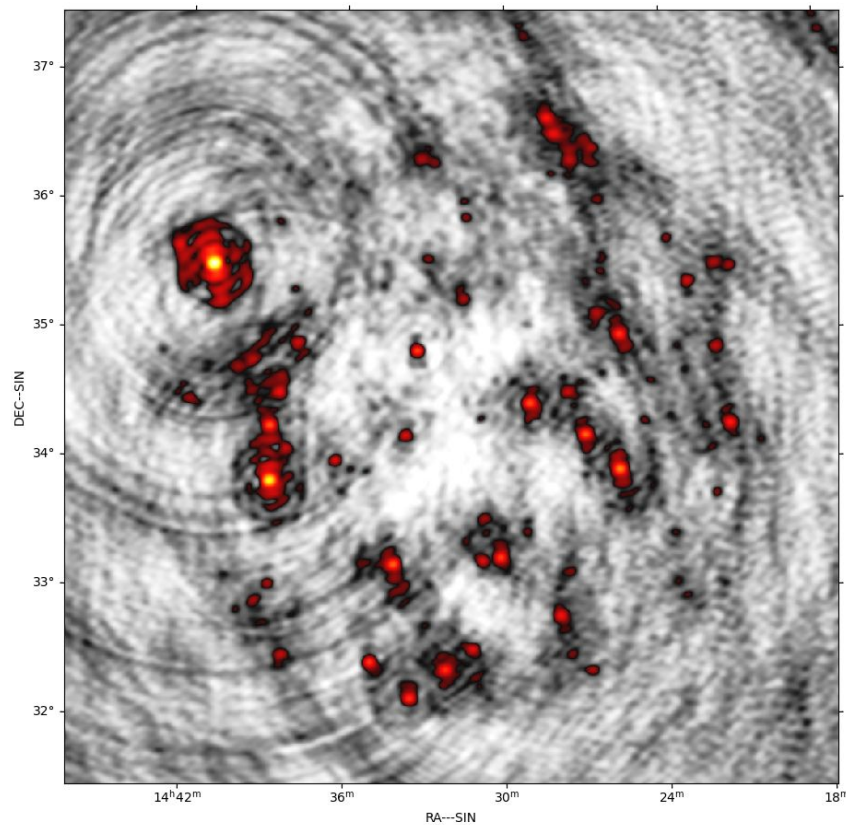


WS-CLEAN: 3 auto-threshold - 1.34s

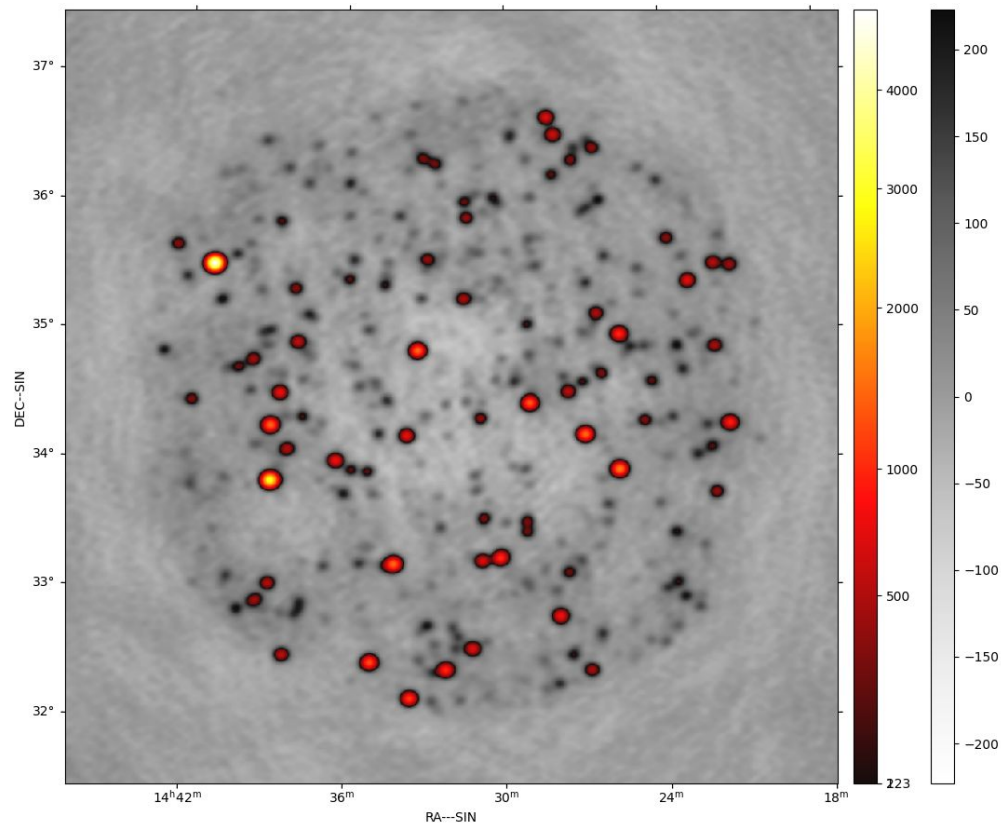




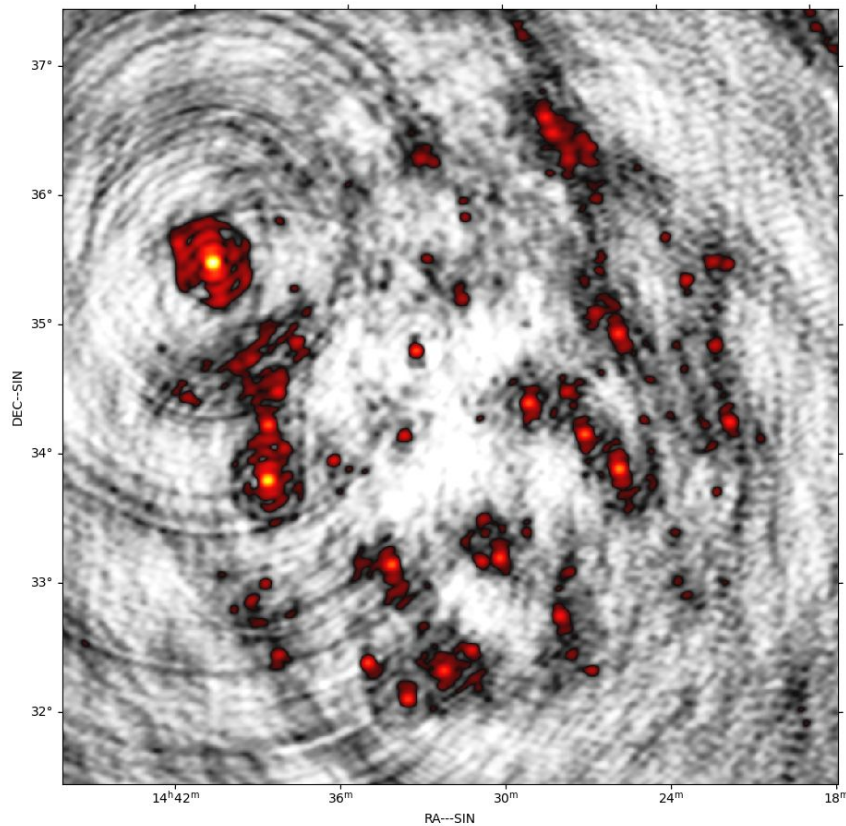
Dirty image



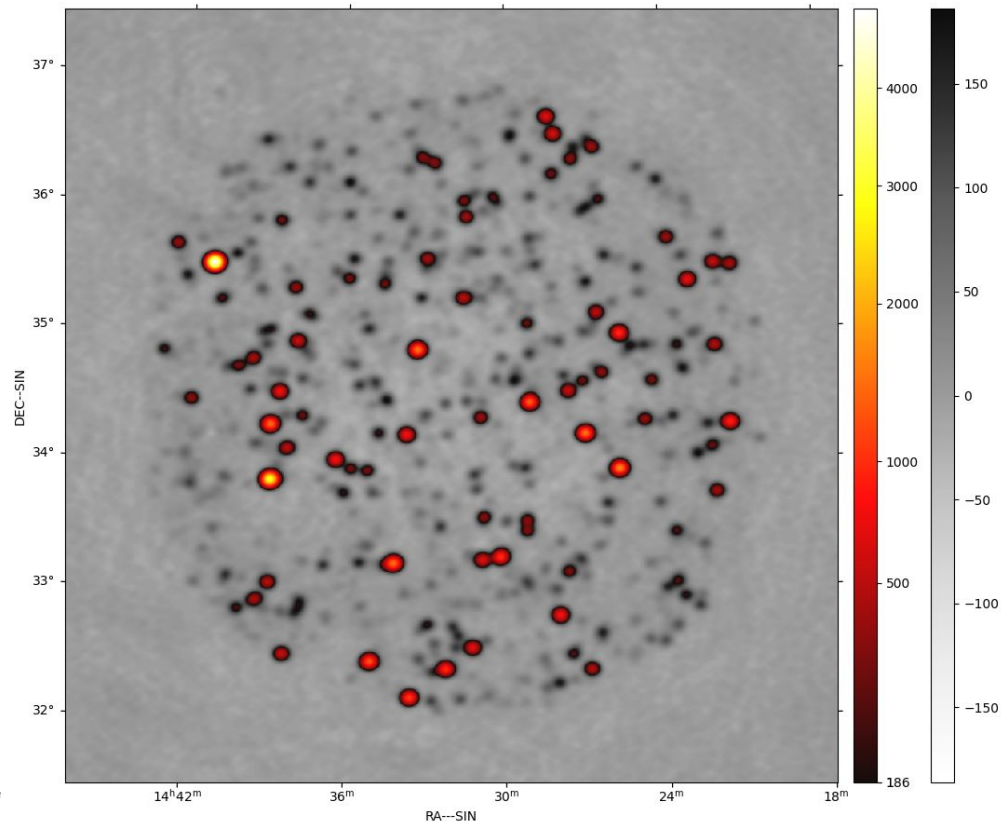
WS-CLEAN: 2 auto-threshold - 2.42s



Dirty image

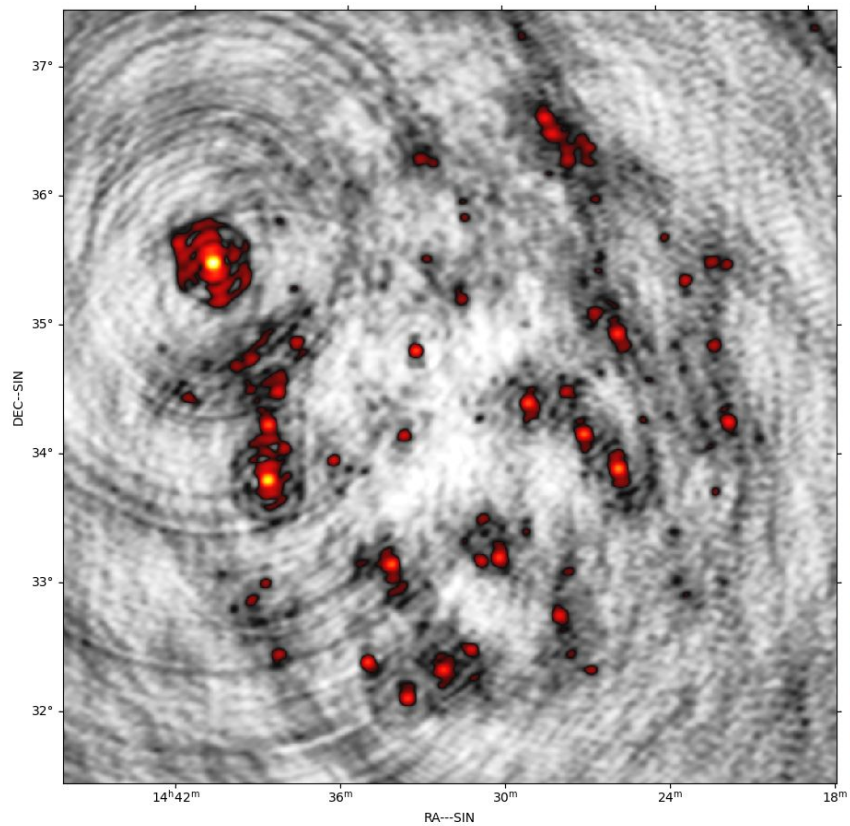


WS-CLEAN: 1 auto-threshold - 11.49s

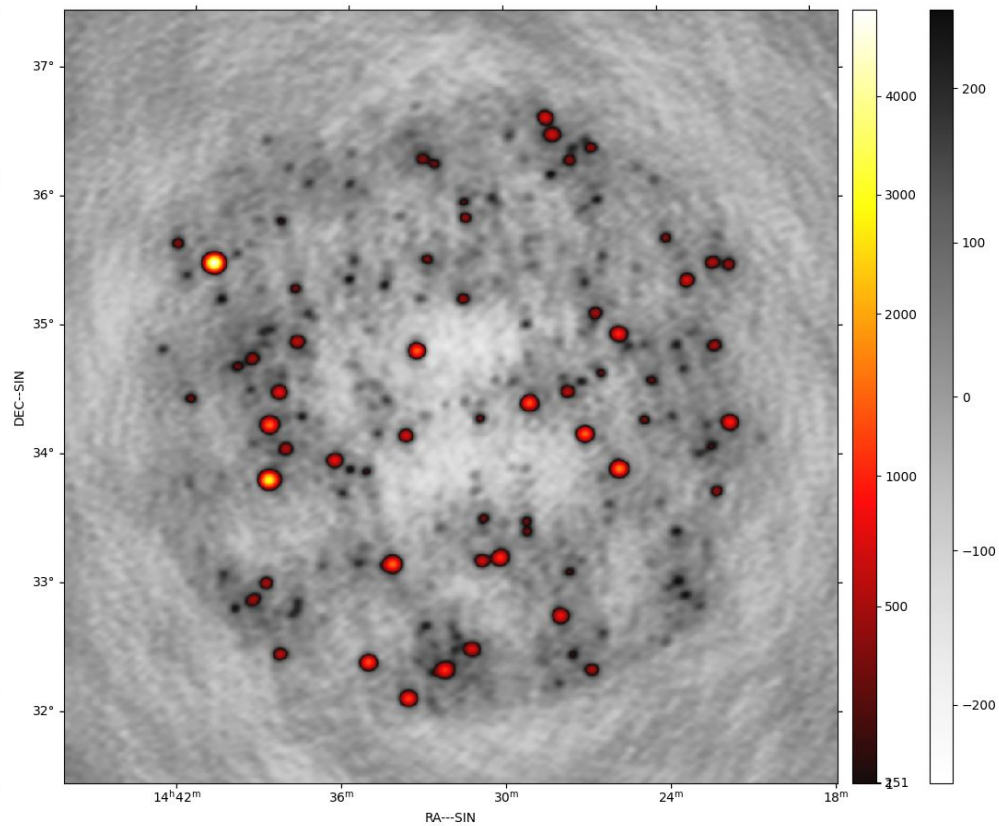




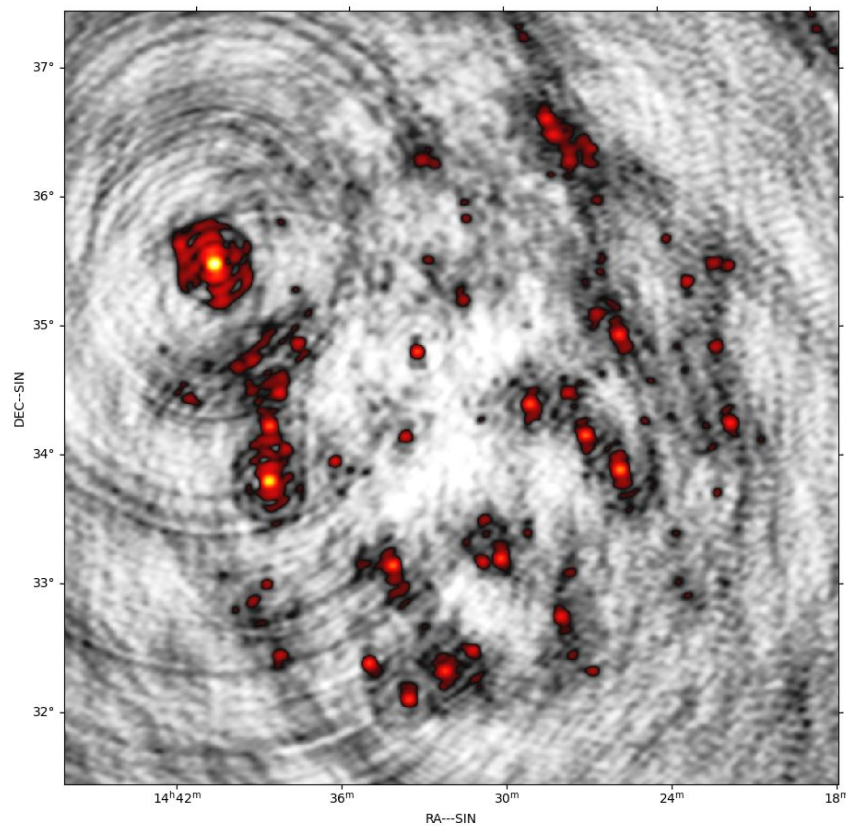
Dirty image



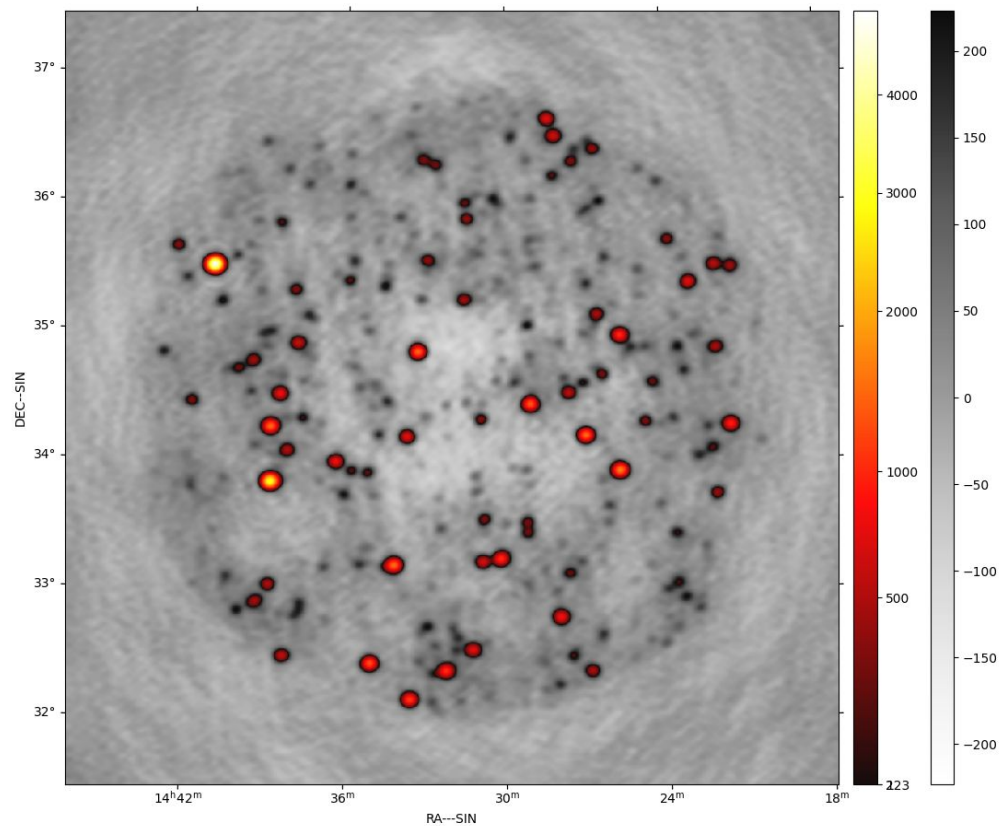
PolyCLEAN 0.050 - 33.52s



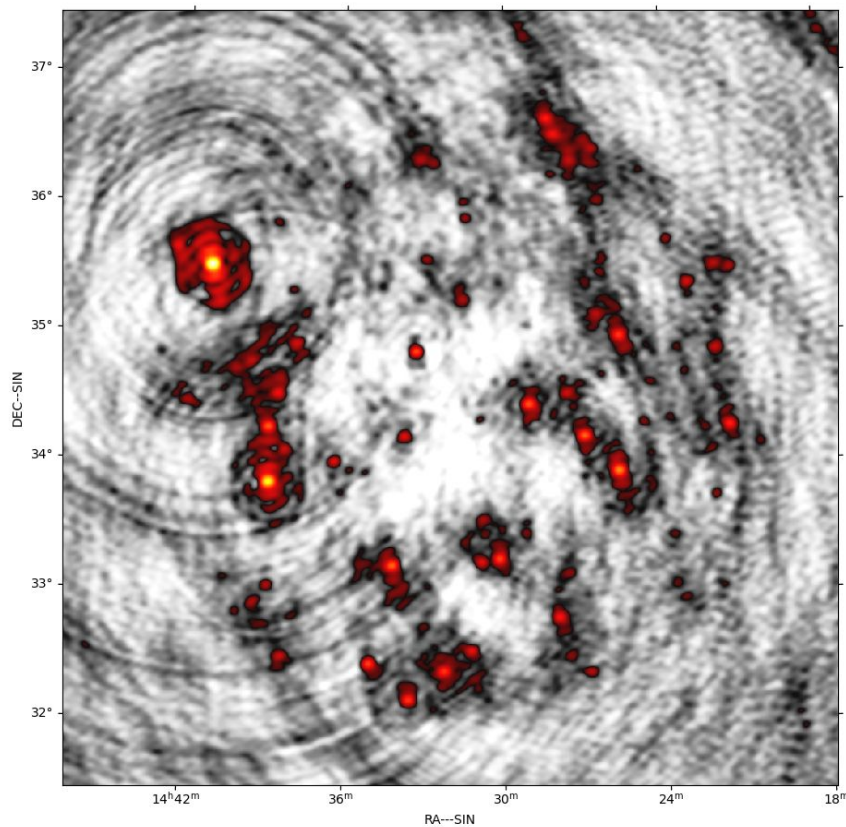
Dirty image



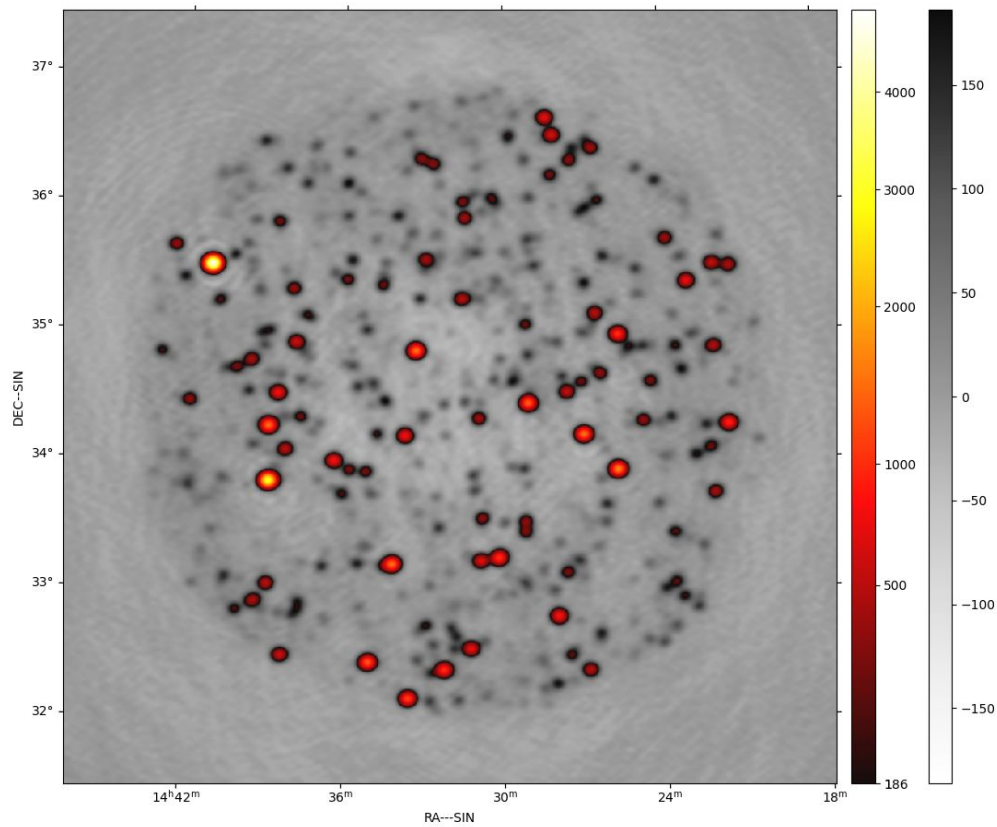
PolyCLEAN 0.020 - 42.85s



Dirty image



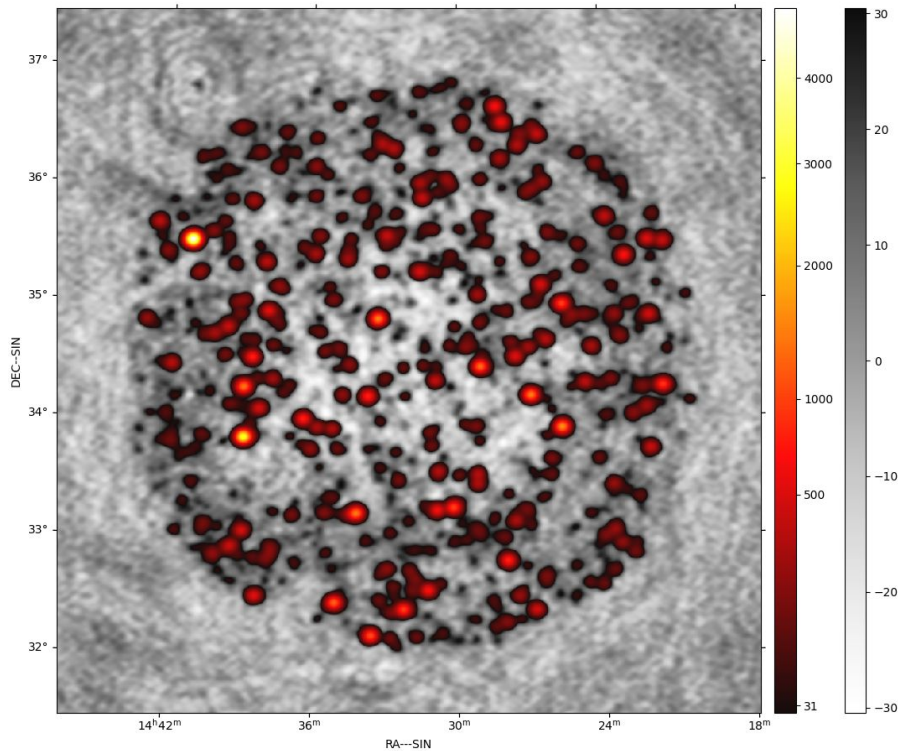
PolyCLEAN 0.005 - 53.03s



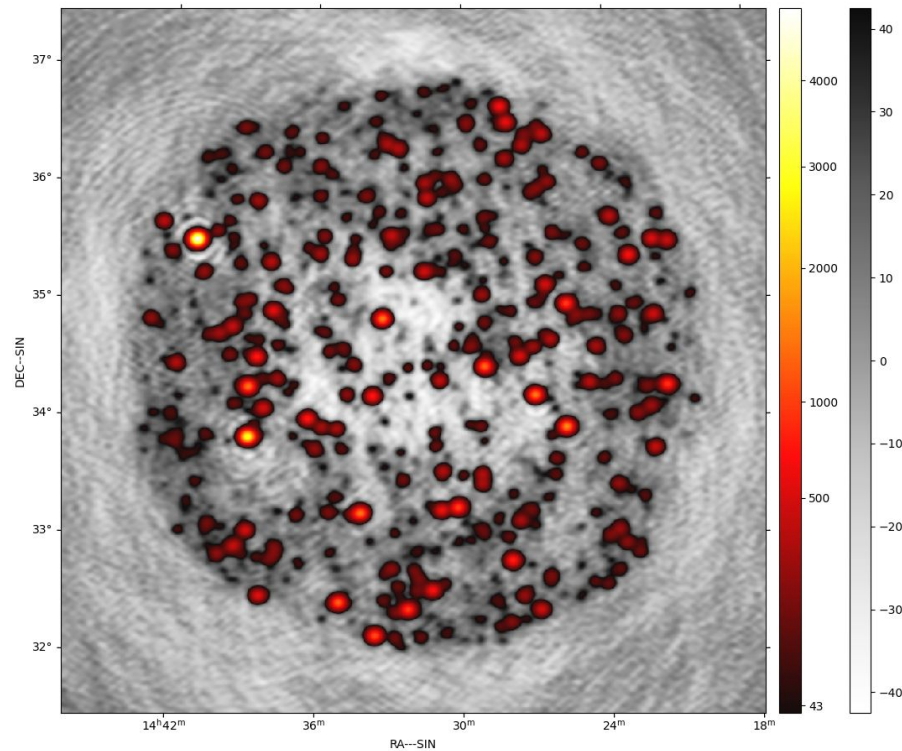


# Longest deconvolution example

WS-CLEAN: 1 auto-threshold - 10.79s



PolyCLEAN 0.005 - 57.48s



# Dual certificate

Definition:

$$\mu_\lambda = \frac{1}{\lambda} \Phi^*(\mathbf{V} - \Phi \mathbf{I}^*)$$

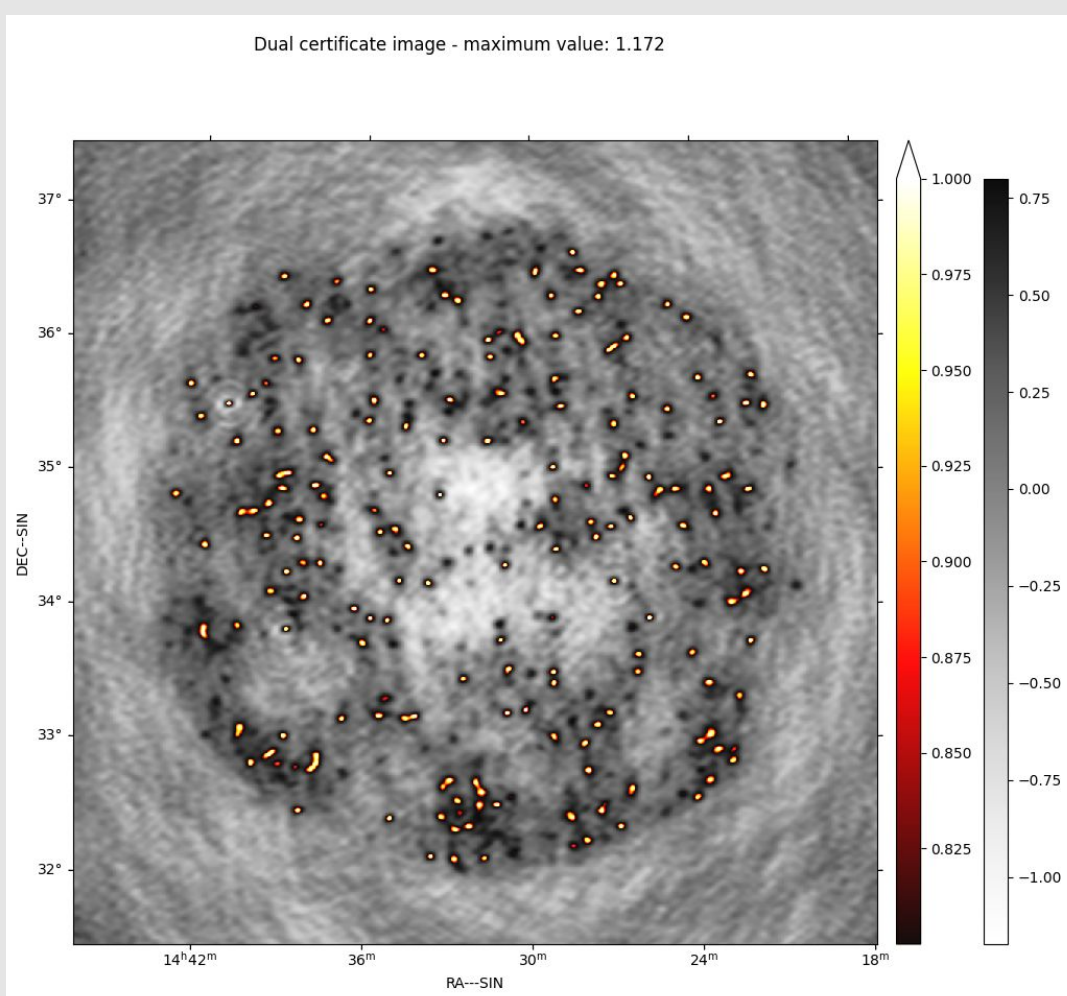
Properties:

$$\|\mu_\lambda\|_\infty \leq 1$$

$$\langle \mu_\lambda, \mathbf{I}^* \rangle = \|\mathbf{I}^*\|_1$$

Usages:

- Convergence
- Saturation set



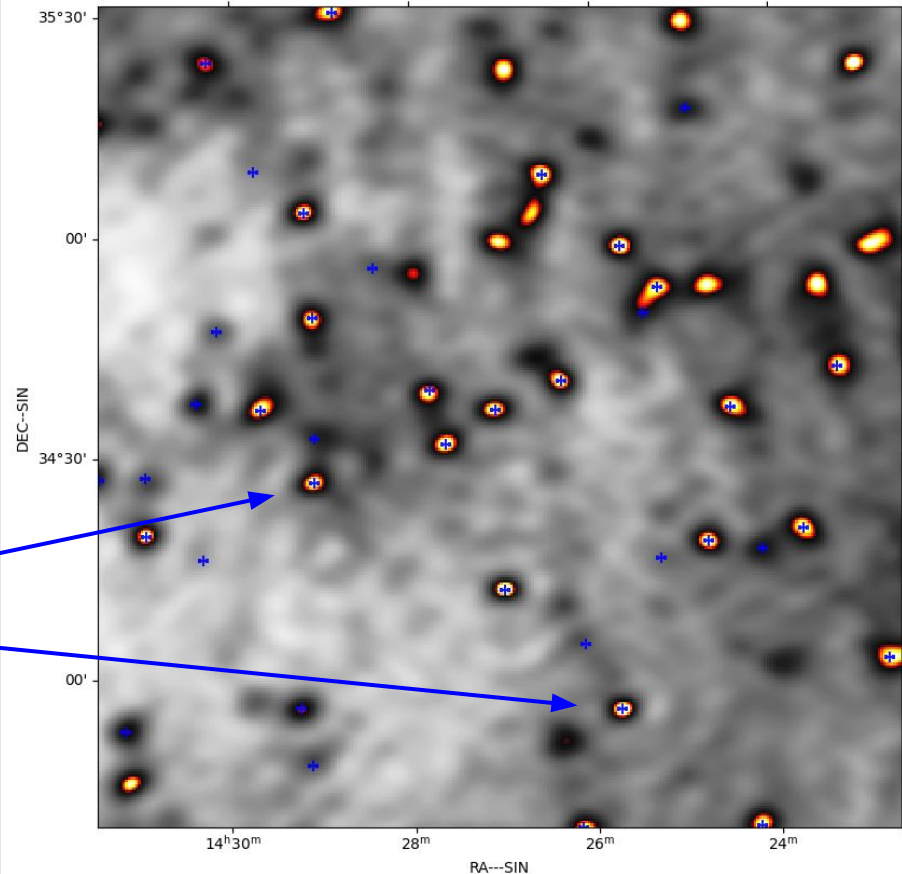
# Dual certificate

Rate of information explained

$$\|\mu_\lambda\|_\infty = \frac{\|\Phi^*(V - \Phi I^*)\|_\infty}{0.02 \|\Phi^*V\|_\infty} \leq 1$$

Interpretation of the saturation set

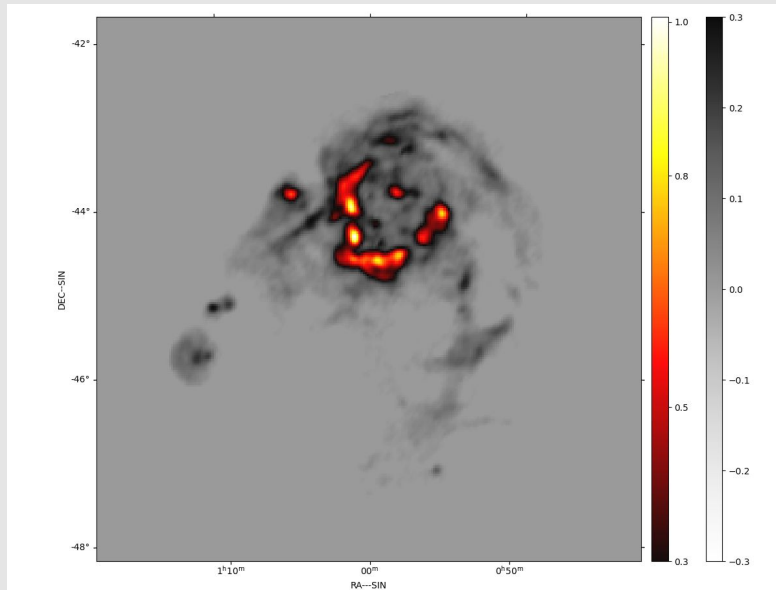
Dual certificate image - maximum value: 1.172



# Extended Sources: simulations

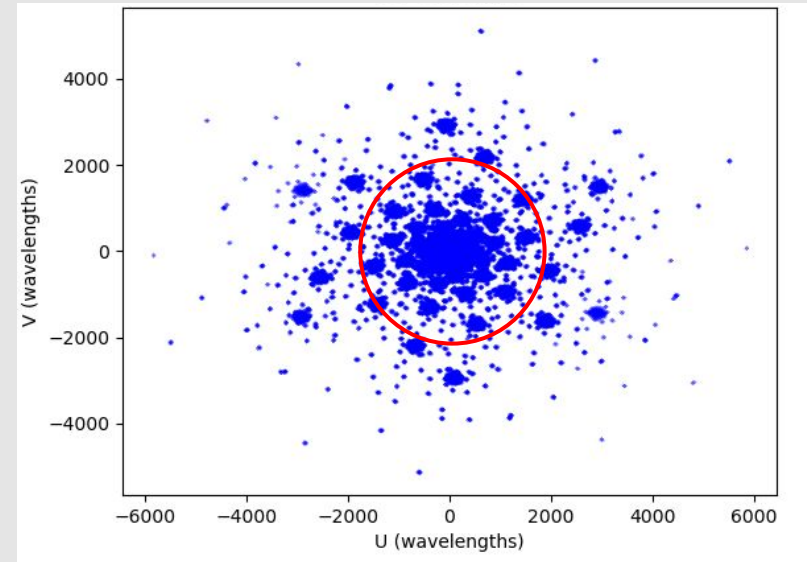
M31 image:

6.5 degrees  $\rightarrow$  256 pixels / side



Baselines:

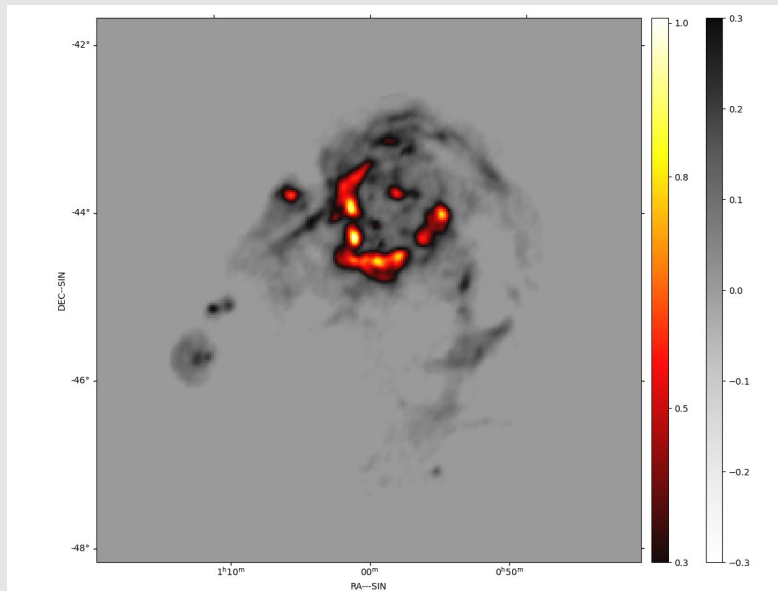
$r_{\text{max}} = 1000\text{m} \rightarrow 31500$  baselines



# Extended Sources: simulations

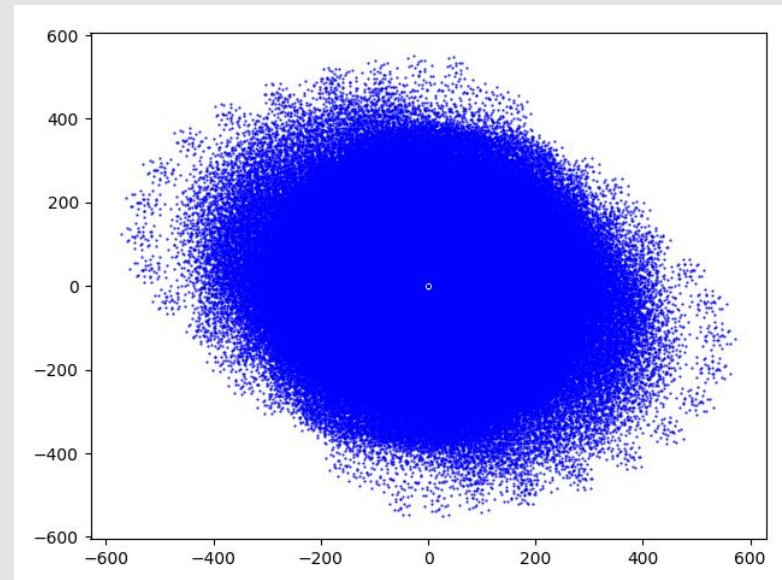
M31 image:

6.5 degrees  $\rightarrow$  256 pixels / side



Baselines:

$r_{\max} = 1000\text{m} \rightarrow 31500$  baselines,  
**11 measurement times**

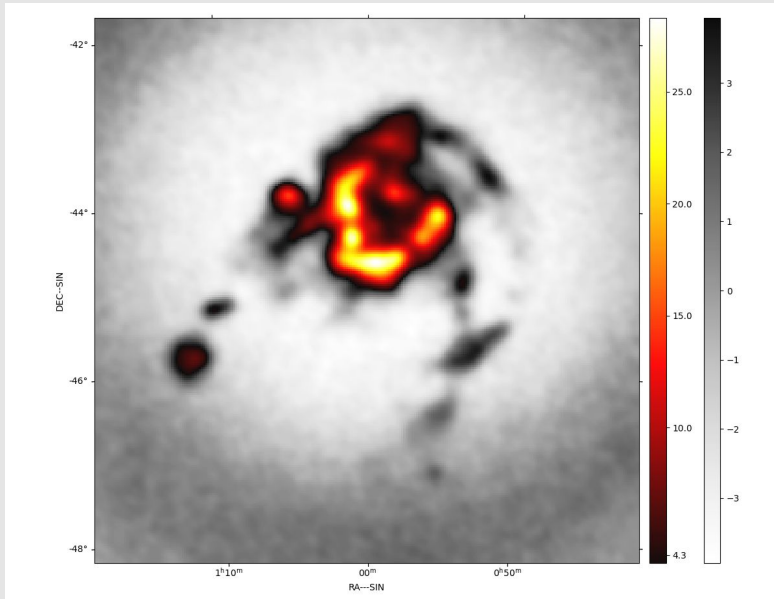




# Extended Sources: simulations

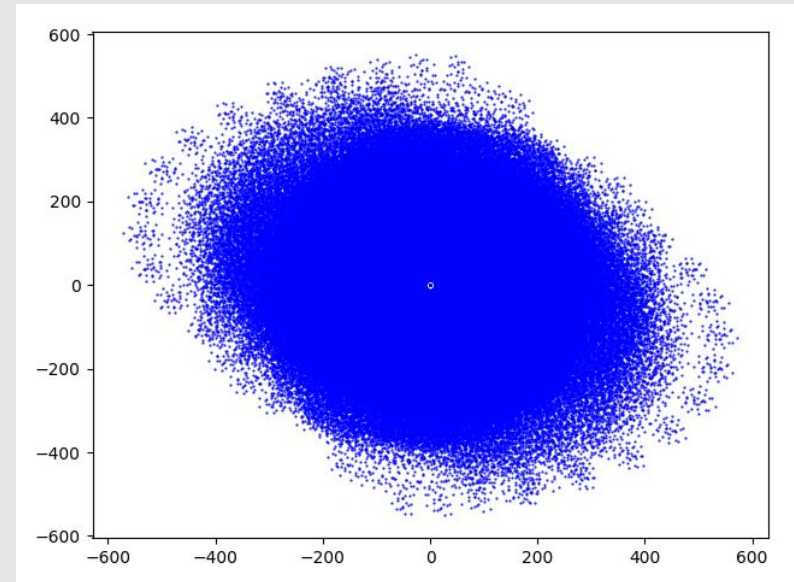
M31 image:

6.5 degrees  $\rightarrow$  256 pixels / side



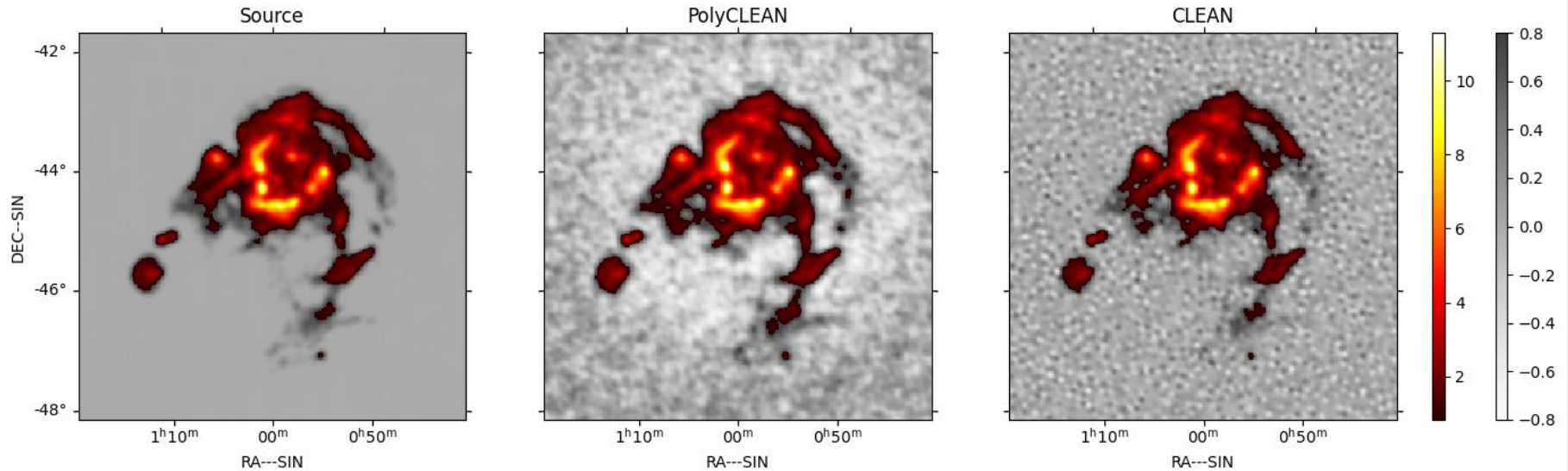
Baselines:

$r_{\max} = 1000\text{m} \rightarrow 31500$  baselines,  
**11 measurement times**



# Reconstructions

Comparison restored sharp (components + residual)

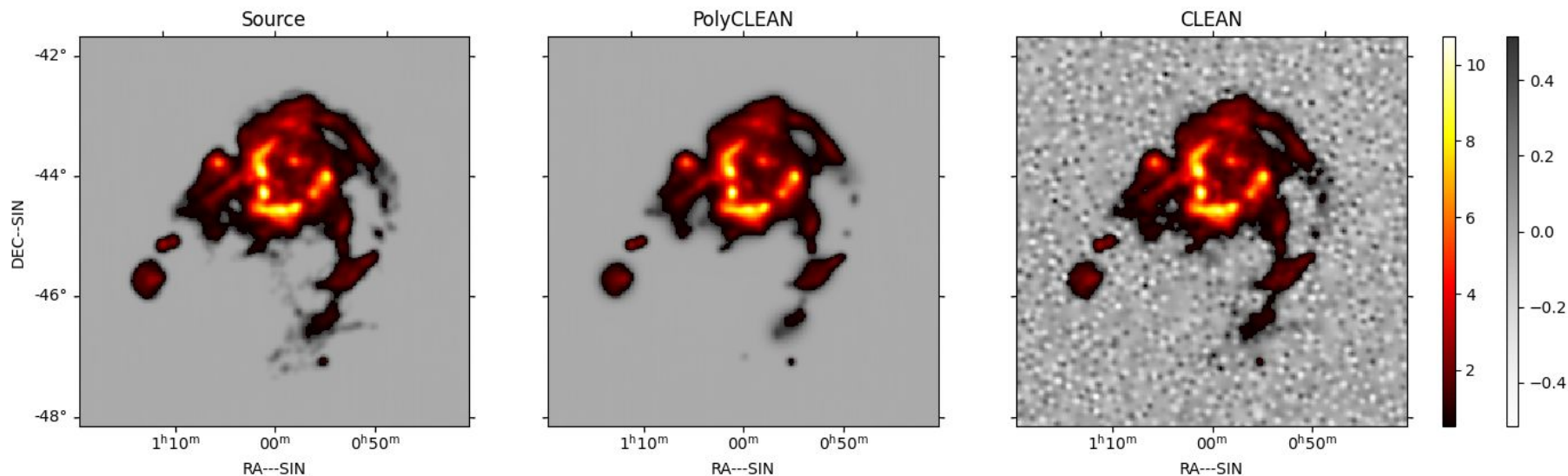


MSE:  $5.5 \times 10^{-2}$   
MAD:  $1.9 \times 10^{-1}$

MSE:  $1.4 \times 10^{-2}$   
MAD:  $8.9 \times 10^{-2}$

# Reconstructions (without res.)

Comparison components convolved sharp

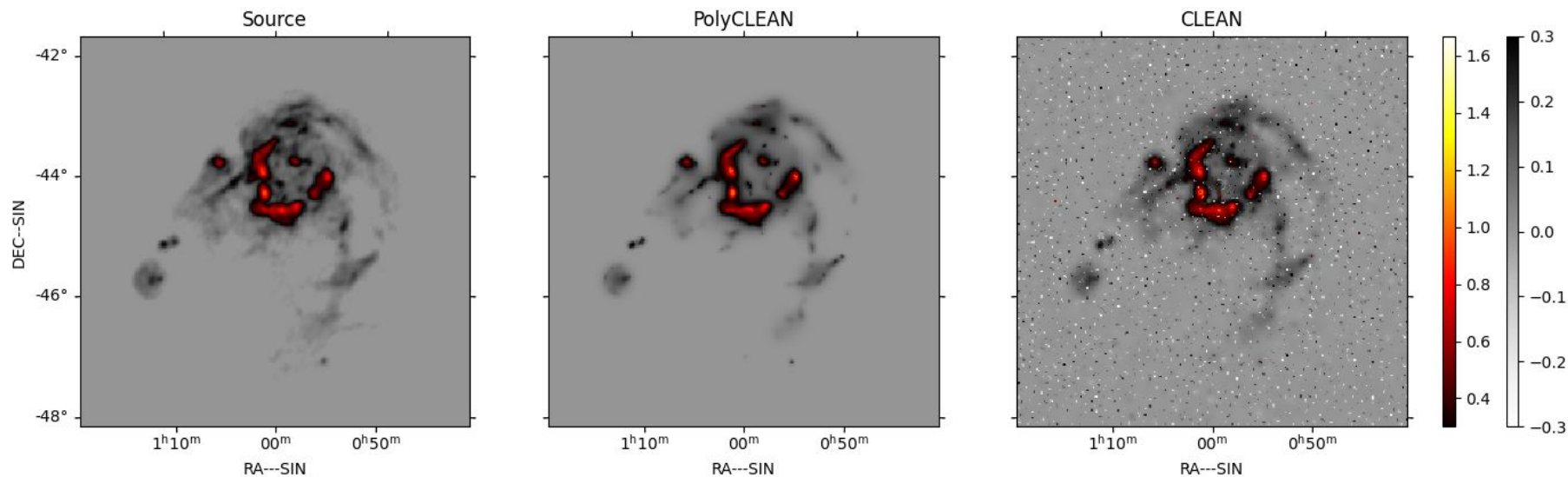


MSE:  $1.2 \times 10^{-2}$   
MAD:  $4.6 \times 10^{-2}$

MSE:  $1.0 \times 10^{-2}$   
MAD:  $7.5 \times 10^{-2}$

# Reconstructions (model)

Comparison components



MSE:  $1.5 \times 10^{-4}$   
MAD:  $4.3 \times 10^{-3}$

MSE:  $1.2 \times 10^{-3}$   
MAD:  $1.2 \times 10^{-2}$

# Summary

## 1. Numerical performance

- Scalability achievement
- Optimization method up to speed with atomic method
- Sparsity-based method














## 2. Versatility

- Adaptable:
  - Tune the parameters
  - Fine control
- Point and extended sources

## 3. Ongoing reSearch work

- **Dual certificate:** promising new scientific tool for RI image reconstruction
- Room for improvement in the code as well as in the algorithm
- Bayes estimation of the parameters

# Thanks!

	CLEAN	MAP Estimation	PolyCLEAN
Sparse iterates			
Flexible priors			
Fast solvers			
Calibration compliant			
Interpretable obj. function			

# Multi-scales dictionaries



Redundant dictionary:

$$\Psi = [\Psi_1 \dots \Psi_D] \in \mathbb{R}^{N \times DN}$$



# Multi-scales dictionaries

Redundant dictionary:

$$\Psi = [\Psi_1 \dots \Psi_D] \in \mathbb{R}^{N \times DN}$$

- Wavelets:  $\Psi_d = \mathbf{W}_d \in \mathbb{R}^{N \times N}$
- Gaussian kernels:  $\Psi_d \boldsymbol{\theta}_d = \boldsymbol{\theta}_d * \mathbf{g}_{\sigma_d} \in \mathbb{R}^{N \times N}$

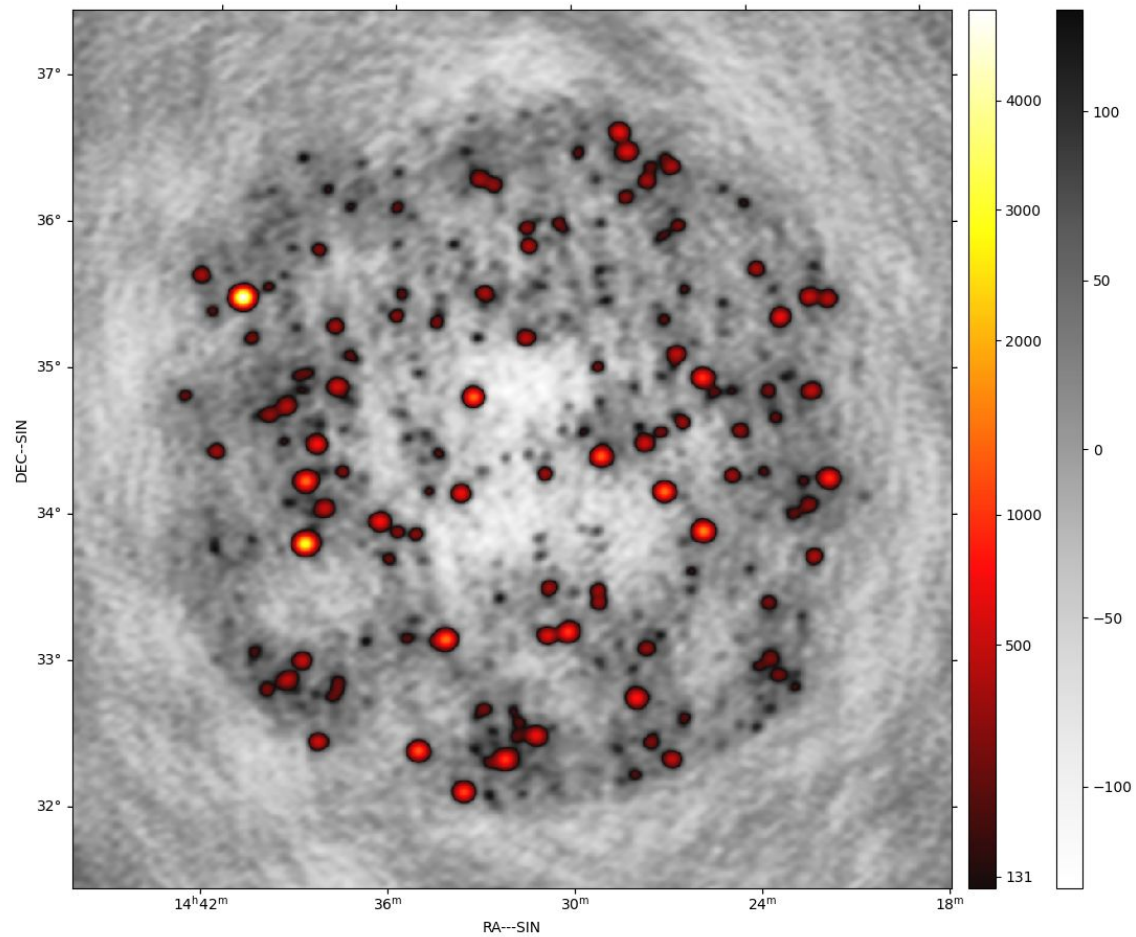


# ✧ A Frank-Wolfe Solver

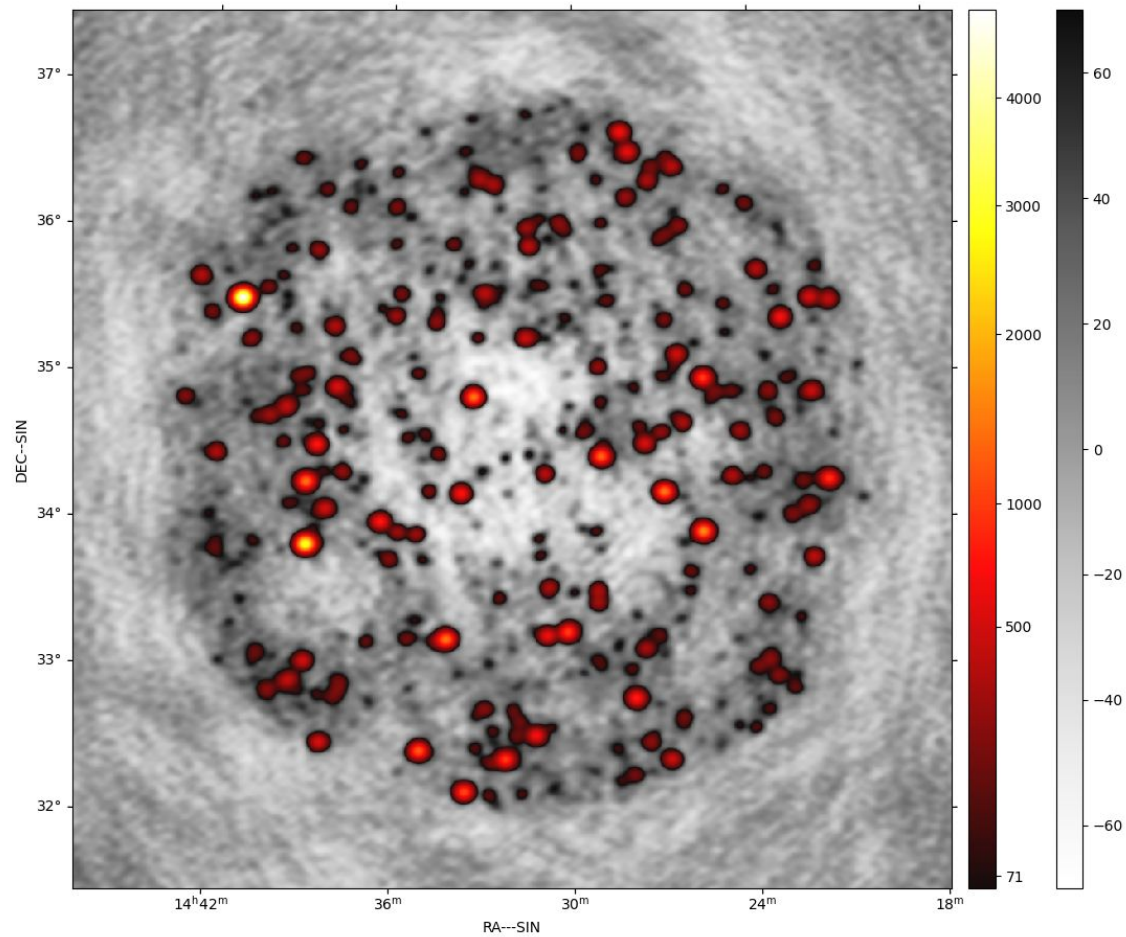
- Convex optimization method:
  - Convergence guarantee
- Frank-Wolfe for atomic norm:
  - Atomic behavior
  - Sparse iterates
- Polyatomic variation:
  - Fast solver



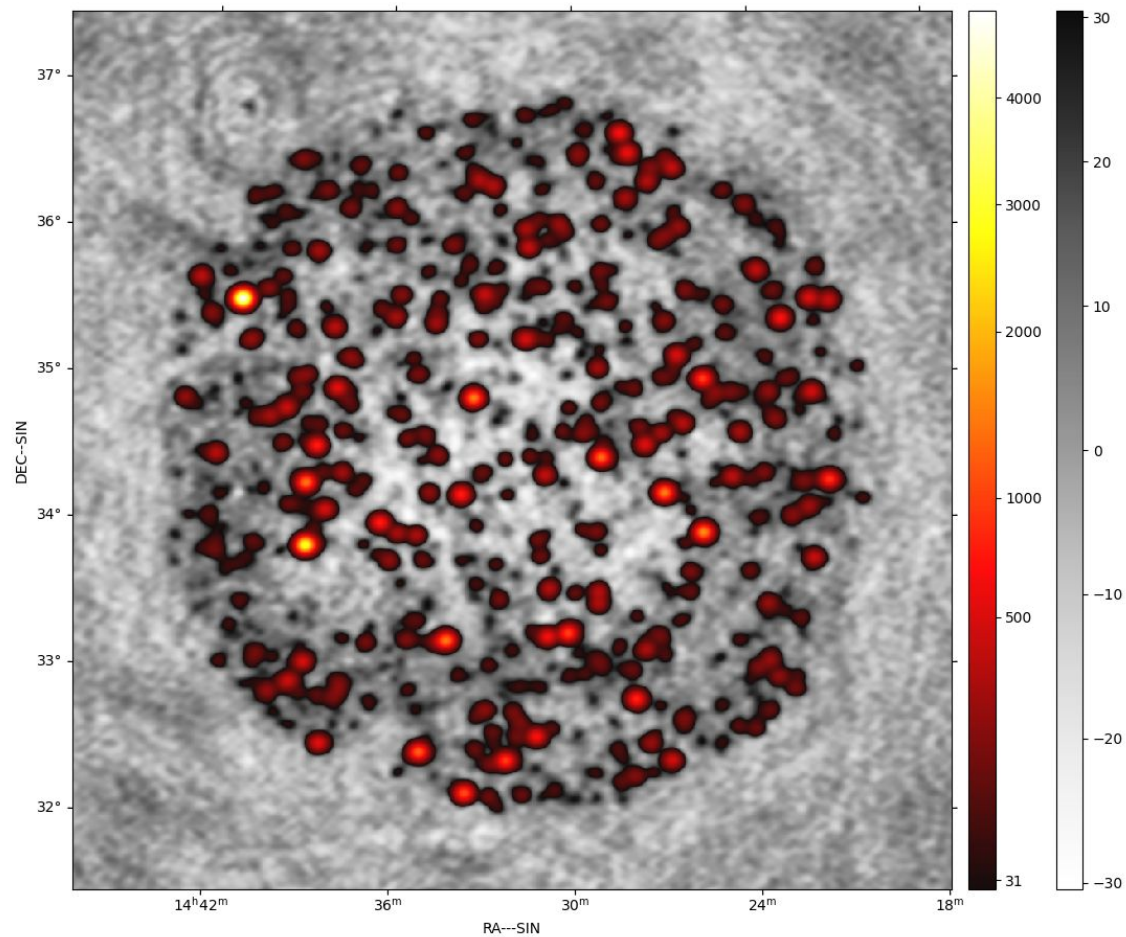
WS-CLEAN: 3 auto-threshold - 1.41s

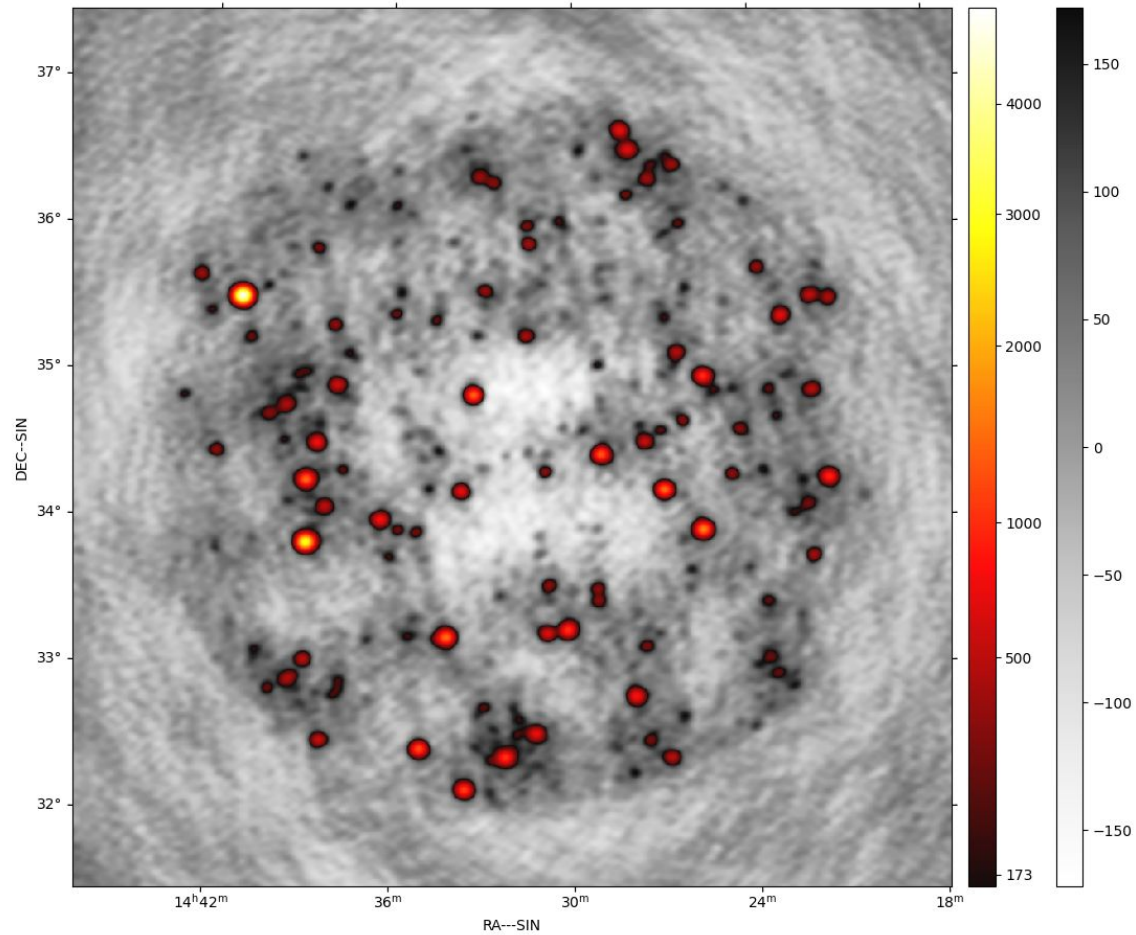


WS-CLEAN: 2 auto-threshold - 2.21s

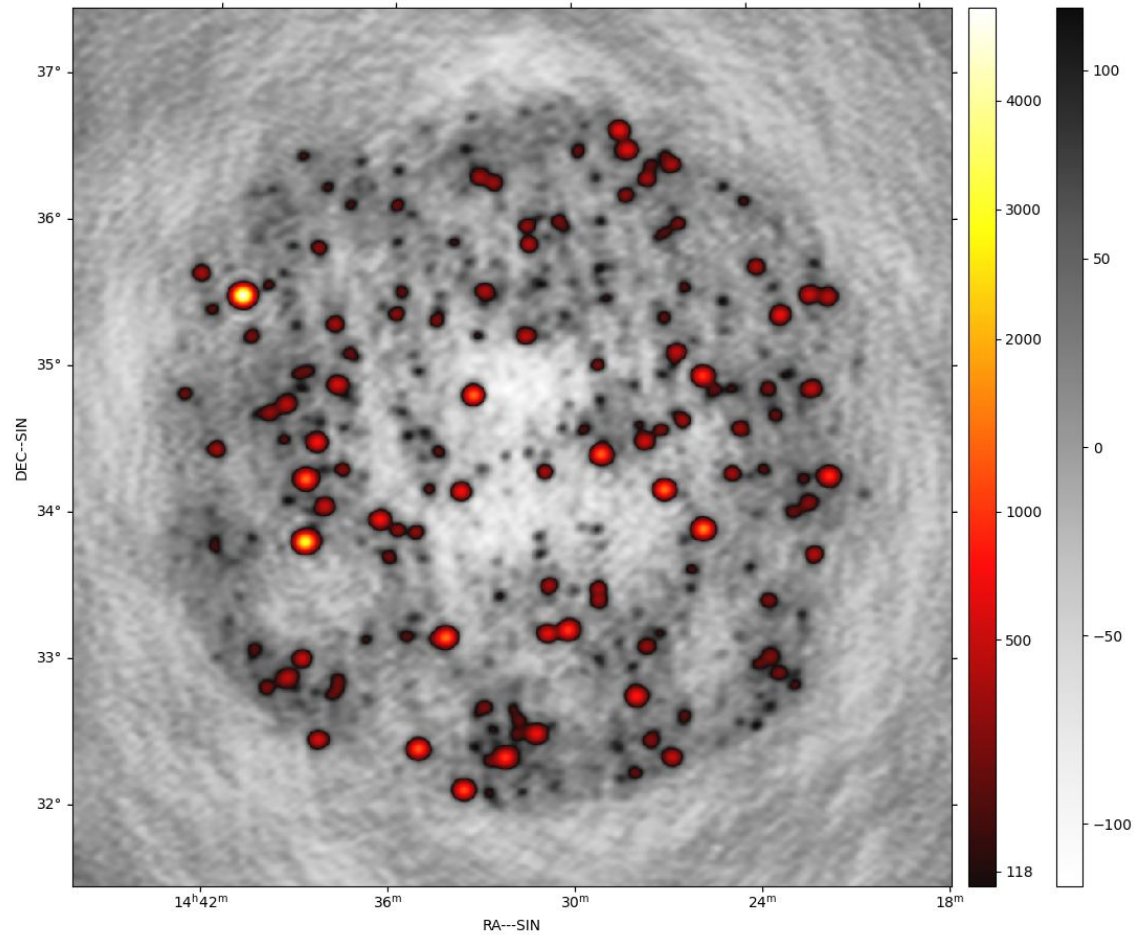


WS-CLEAN: 1 auto-threshold - 10.79s

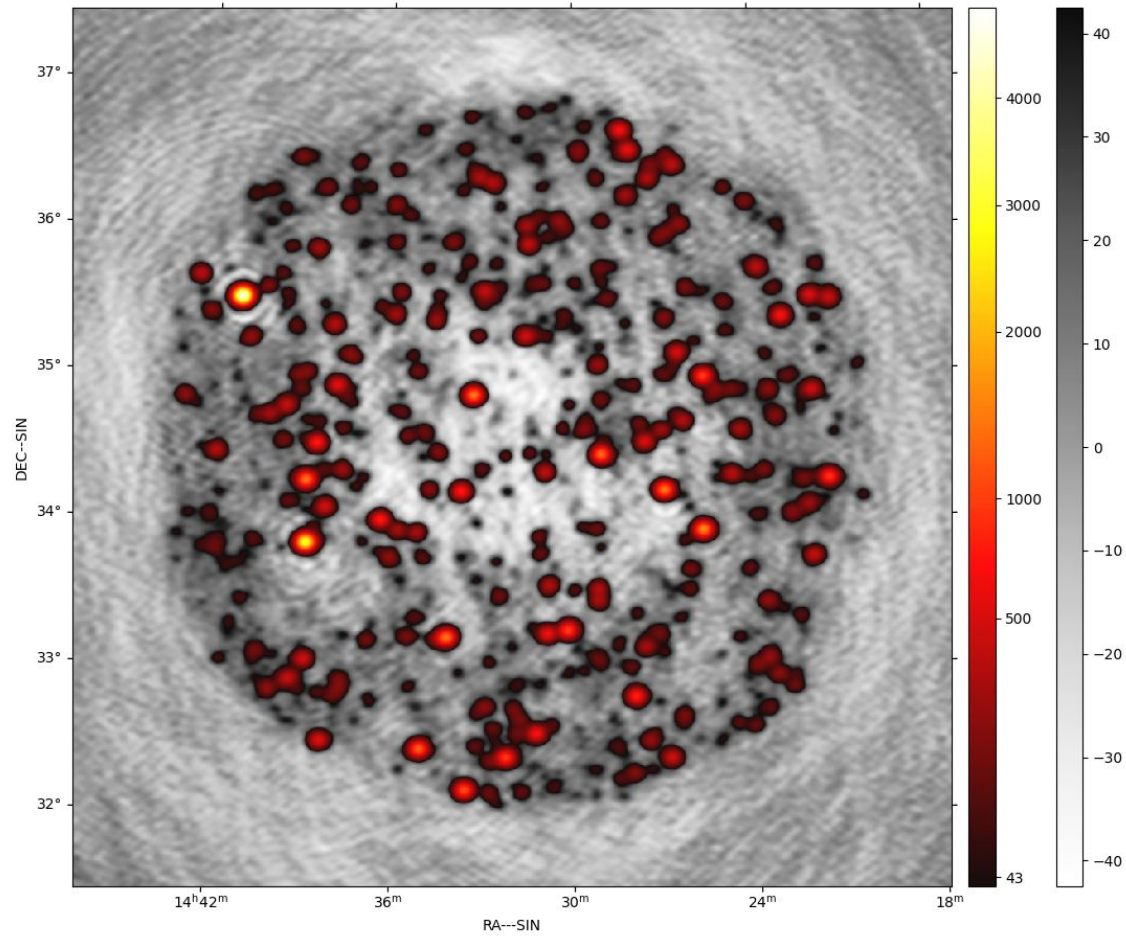


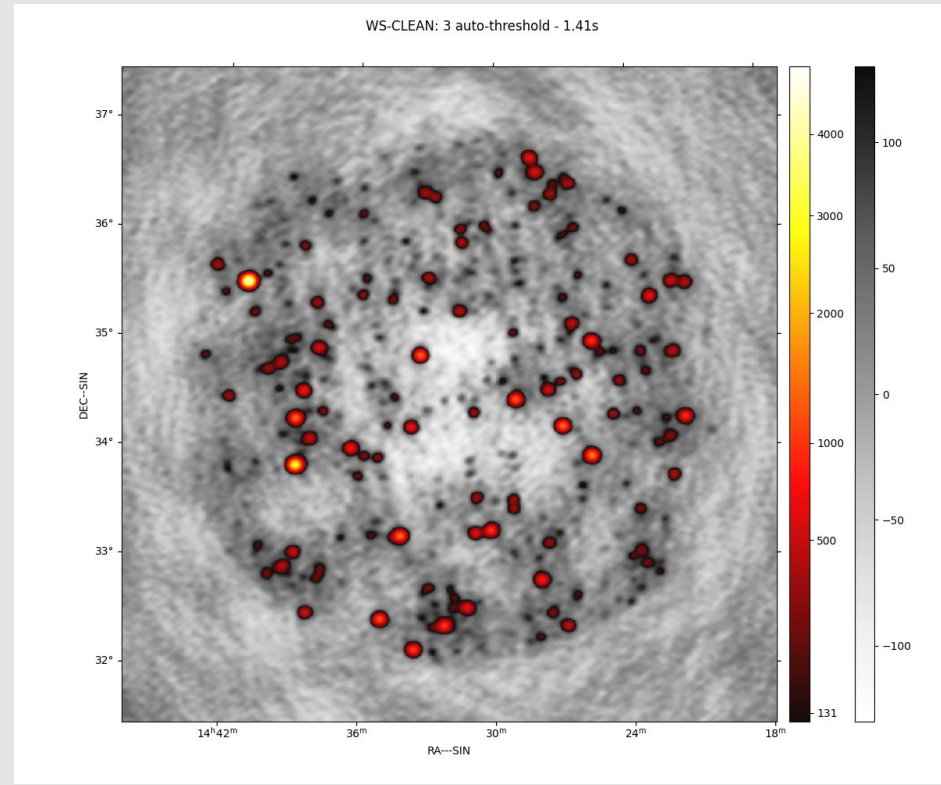
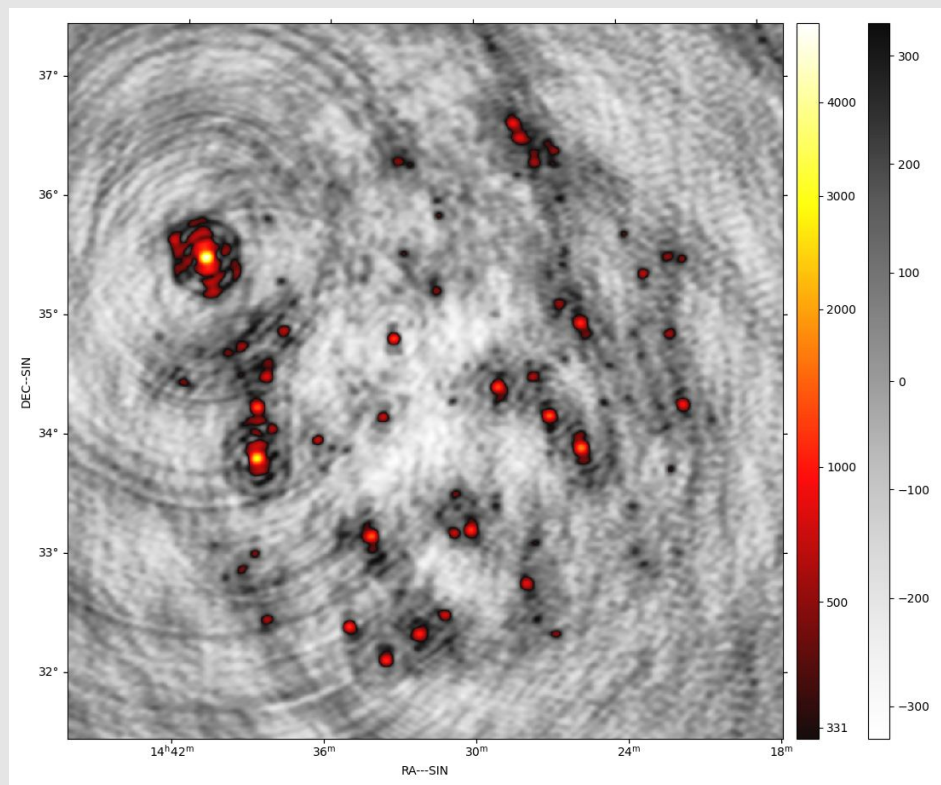


PolyCLEAN 0.020 - 41.89s



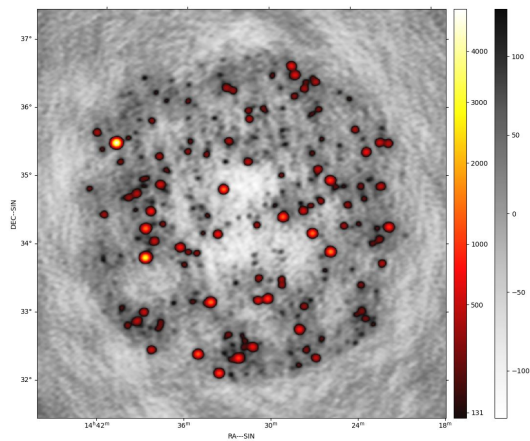




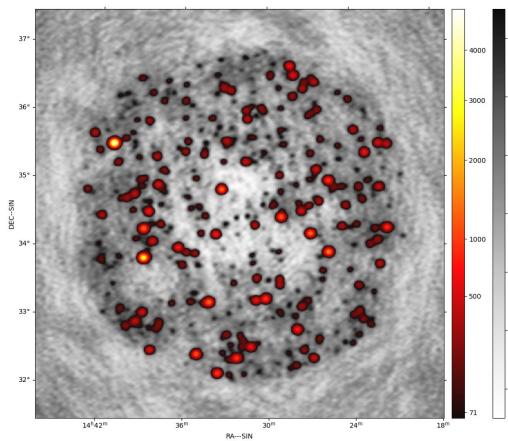




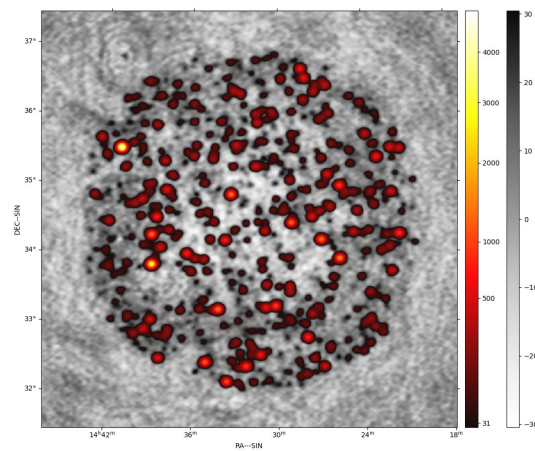
WS-CLEAN: 3 auto-threshold - 1.41s



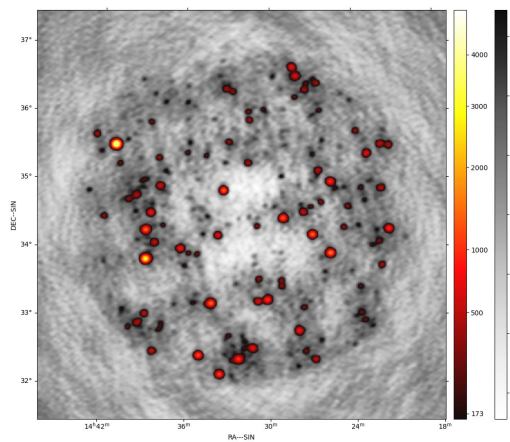
WS-CLEAN: 2 auto-threshold - 2.21s



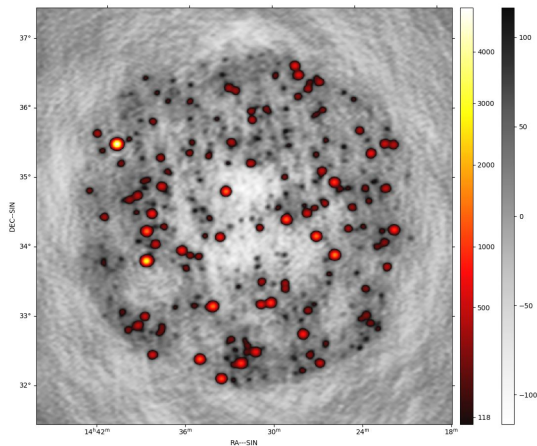
WS-CLEAN: 1 auto-threshold - 10.79s



PolyCLEAN 0.050 - 32.96s



PolyCLEAN 0.020 - 41.89s



PolyCLEAN 0.005 - 57.48s

