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INTRODUCTION TO SOFTWARE ENGINEERING

Software Engineering

Chapter 1

Goals

- Introduce Software Engineering and explain its importance for software development
- Answer main questions related to Software Engineering
- Introduce Software Process

Contents

1. Introduction

2. Software

- Characteristics
- Software Crisis
- Quality Software
- Industry Problems

3. Software Engineering

- Definitions
- Software Process
- Management of software development projects

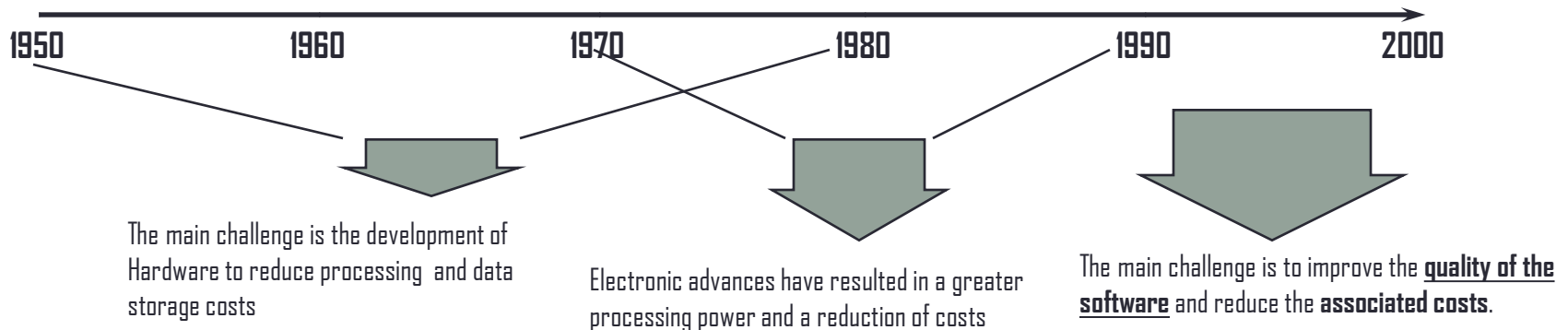
References

- Sommerville, I. Software Engineering. Addison-Wesley, 2008.
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- Weitzenfeld, A., Object Oriented Software Engineering with UML, Java and Internet. Thomson, 2005

INTRODUCTION

Software makes a difference

In the latest decades software has overcome hardware as a critical factor for success

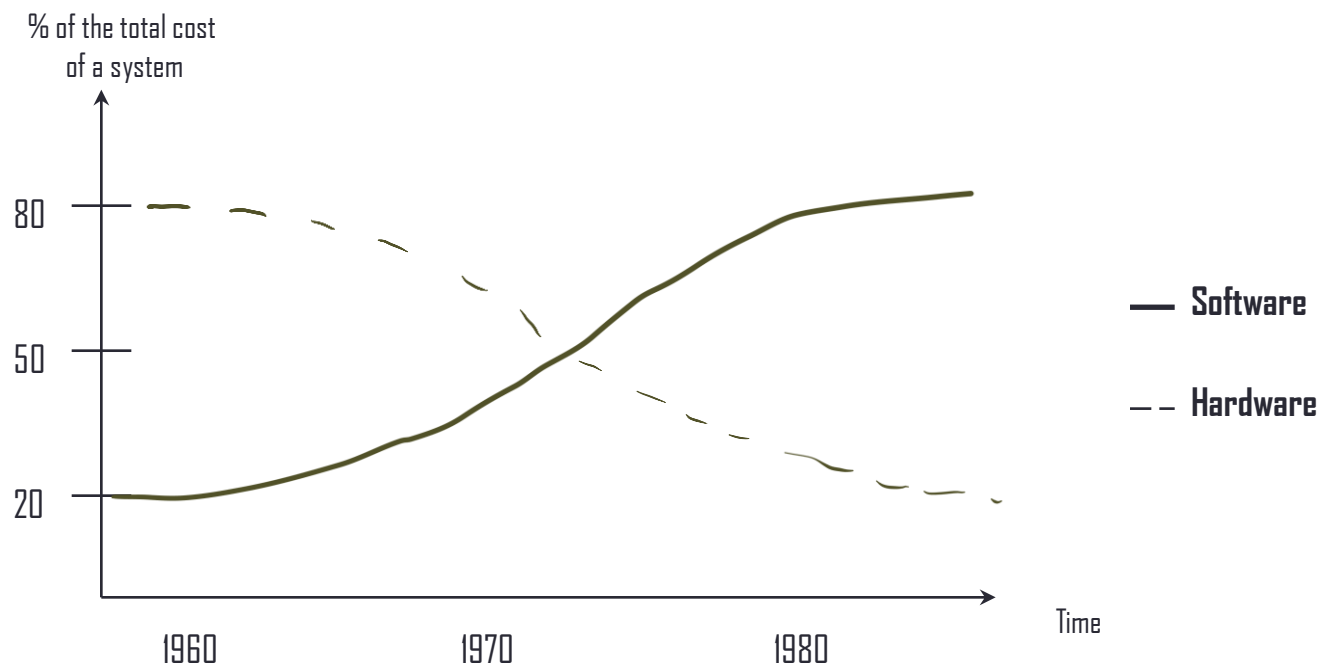


Software makes a difference

- In the last decade, as a result of the success of the Web as a platform and the use of mobile devices, the software industry has experienced a revolution
 - New languages
 - New HTML versions
 - New devices
 - New development methods!!

Software is more expensive...

- Evolution of the total cost of a system in terms of the percentage invested in software and in hardware



...and not just money!

- <http://www5.in.tum.de/persons/huckle/bugse.html>
- <http://www.pcmag.com/article2/0,1759,1636333,00.asp>
- <http://www.microsiervos.com/archivo/ordenadores/10-peores-bugs.html>
- <http://www.wired.com/software/coolapps/news/2005/11/69355?currentPage=all>
- <http://www.taringa.net/posts/info/3469982/Los-20-desastres-mas-famosos-de-la-historia-del-software.html>
- <http://catless.ncl.ac.uk/Risks>
- ARIANE 5: https://youtu.be/PK_yguLapgA

THE SOFTWARE

- ✓ Characteristics
- ✓ Software crisis
- ✓ Quality Software
- ✓ Industry Problems

What is software?

- Instructions that provide an expected function and behavior when executed
- Data structures that allow programs to adequately manipulate information
- Documents that describe the operation and use of programs

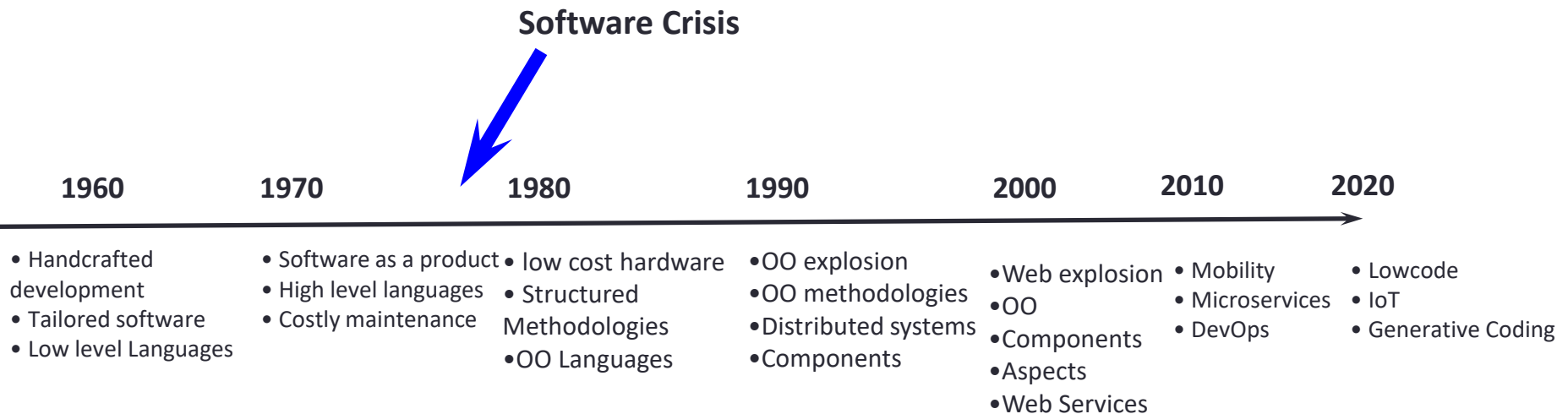
Characteristics of software

Software is a logical element:

- It is developed, not manufactured in the classical sense
- It doesn't break down, it deteriorates as a result of changes
- Most of it is tailored for specific purposes instead of being assembled from existing components

Software Evolution

- The **context** in which software is developed is strongly related to the development of computing systems



Software Crisis

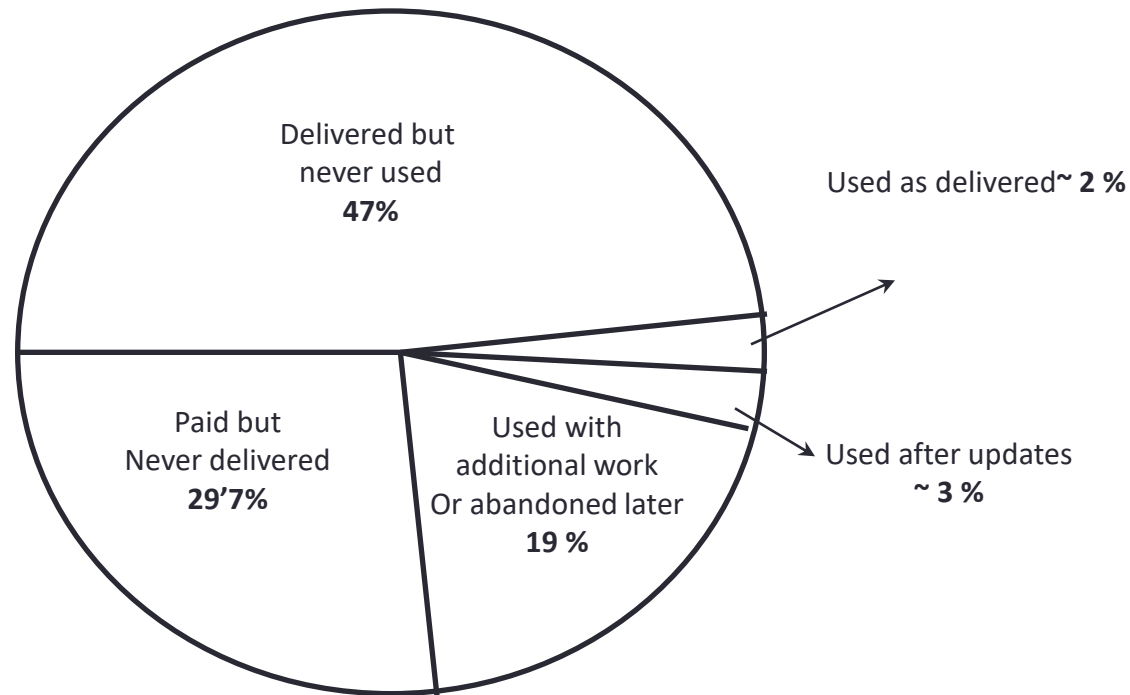
- Costs are higher than planned
- Delivery dates delays
- Bad Performance
- Impossible maintenance
- High cost of Updates
- Unreliable products

Low quality Software!

Software Crisis

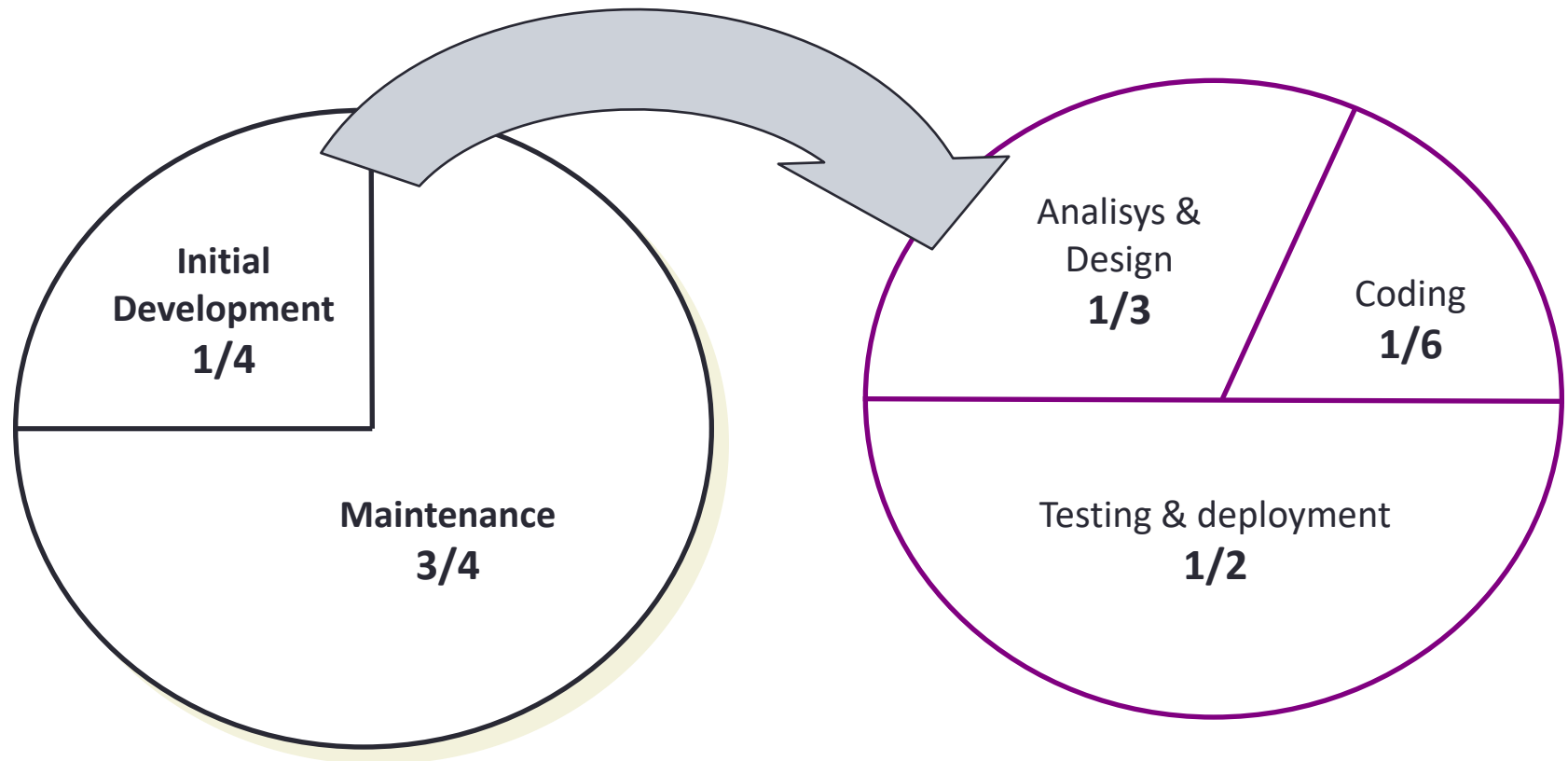
- **Investment** in Software development

- Year 1979 (Total: \$ 6.8 million)



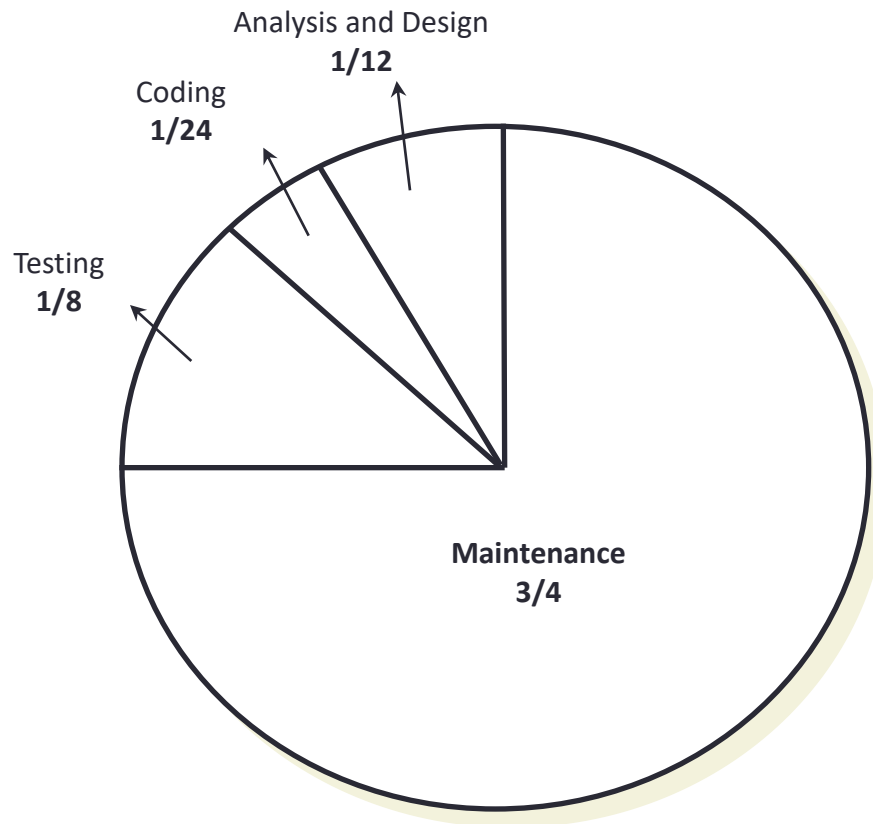
Software Crisis

- **Investment** in software development (by development phase):



Software Crisis

- Summary of **investment**:

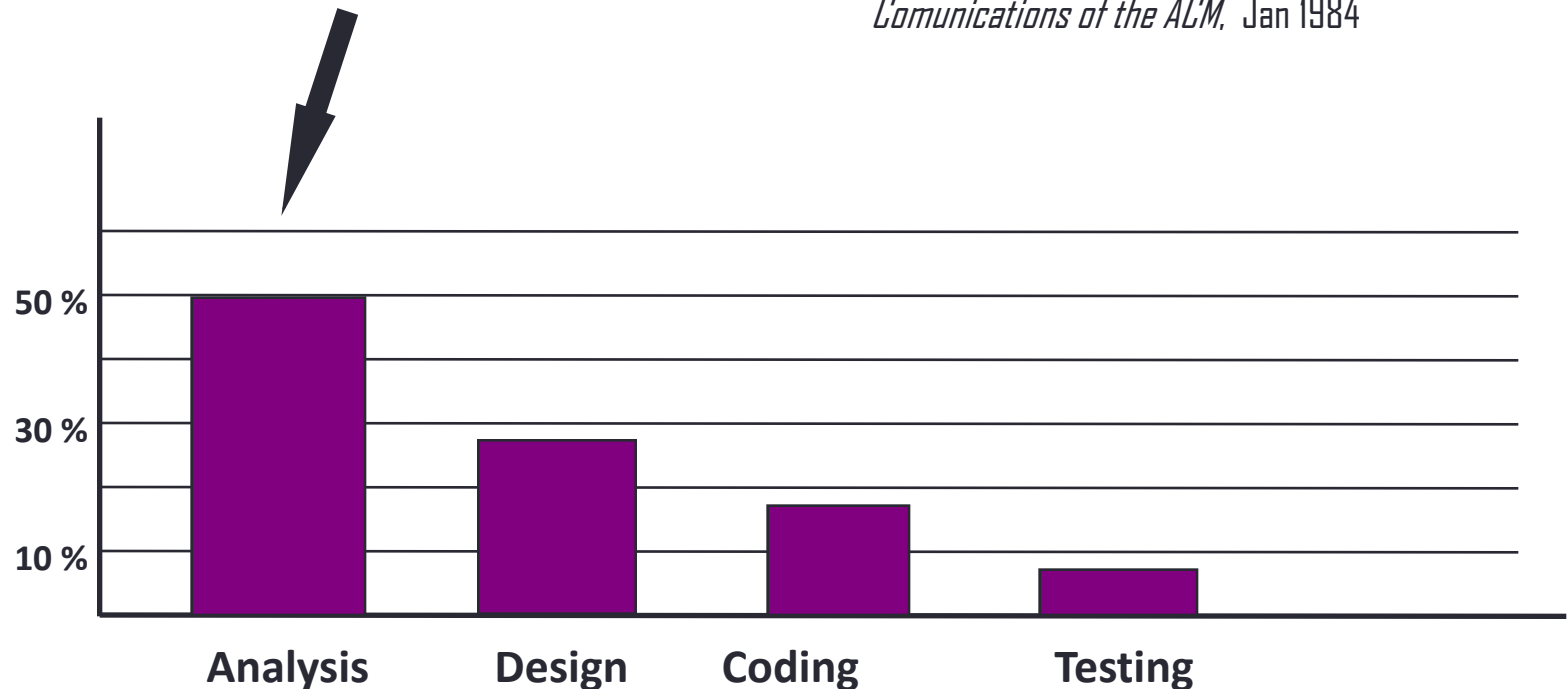


- Analysis & Design \Rightarrow 8 %
- Coding \Rightarrow 4 %
- Testing and Maintenance \Rightarrow 88 %

Software crisis

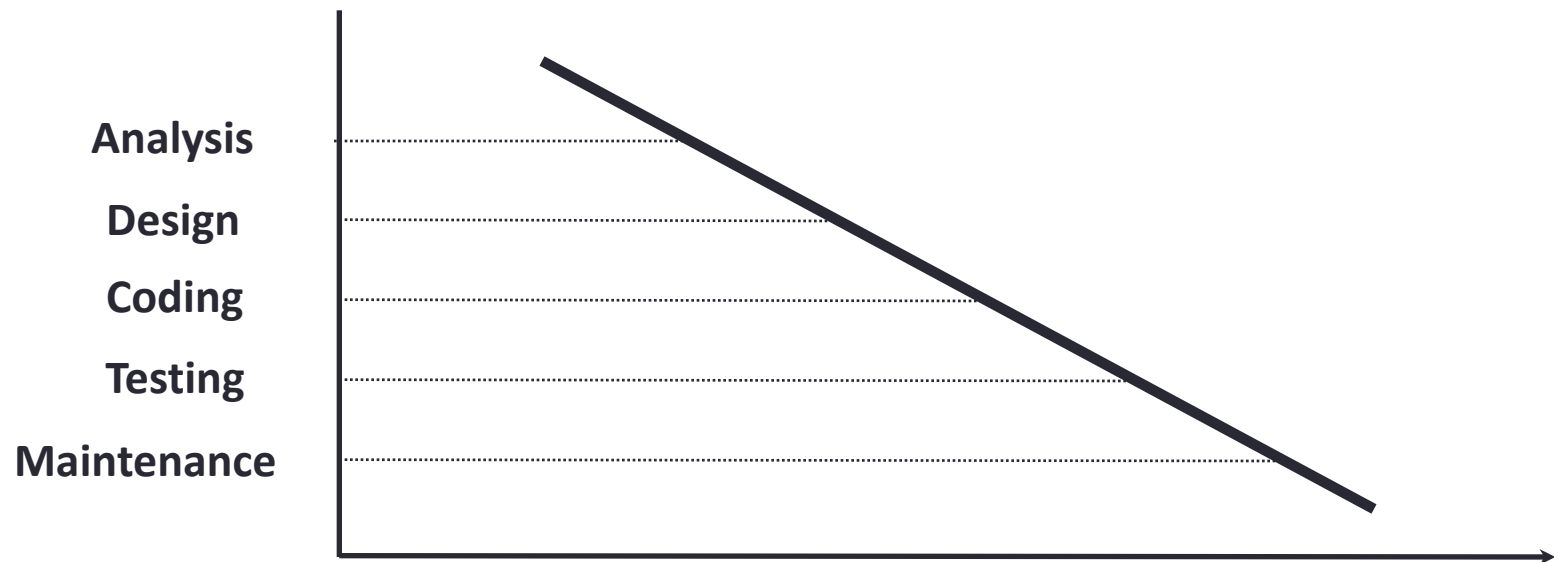
- **Errors** during software development (by development phase) :

Communications of the ACM, Jan 1984



Software Crisis

- **Cost of fixing errors:**



Software crisis

CHAOS Report 2020

Year	Success	With Difficul	Failed
1994	16%	53%	31%
2020	31%	50%	19%

Quality software

FUNCTIONAL requirements define what a system must do, describing its specific features and tasks, such as logging in or sending a message.

NON-FUNCTIONAL requirements, conversely, define how the system performs, focusing on its quality attributes like performance, security, reliability, and usability, such as a system loading in less than two seconds.

- The end goal is to produce high quality software

What is high quality software?

Agreement with:

- Functional and non functional requirements
- The documented development standards
- The expected features exhibited by any software developed professionally

*Necessary for
the application
to work*

related to the

Quality factors

** IMPORTANT*

- The classification of the quality factors of software takes into account three important aspects of a software product
 1. Its operational features
 2. Its capability to support updates
 3. Its adaptability to new environments
- These must be measured direct or indirectly during the whole development process

Quality factors

Q: Can you describe 3/4 quality factors?
Q: Which do you know?

Correctness Does it do what I want?

Reliability Is it reliable all the time?

Efficiency Will it run in the HW platform efficiently?

Integrity Is it safe?

Usability Is it designed to be used?

**Operational
features**

Maintainability May it be corrected?

Flexibility May it be easily changed?

Testability May it be verified?

**Supporting
Updates**

Reusability Is the software reusable?

Portability May it be used in another HW or OS?

Interoperability May it interact with another system?

**Adaptability to
New
environments**

Software Industry Problems

- Products are low quality
- High maintenance and development costs
- Delivery Delays

Reasons:

- ✓ Little investment and effort in the analysis and specification phases
- ✓ Use of informal and inadequate models
- ✓ Non physical nature of programming
- ✓ Poor theoretical foundations
- ✓ Products already in the market make it difficult innovation
- ✓ High levels of hand crafting
- ✓ Groupwork
- ✓ Communication with users
- ✓ Project management by non computing engineers

Solutions

- **Education:**
 - Formal methods (executable formal languages: logic + algebra)
 - New development methods and new lifecycles
- **Difusion of technological advancements**
 - New programming paradigms
 - Architectures, protocols, computation models
- **Tools investment**
 - Modern development environments
 - Documentation generation engines

SOFTWARE ENGINEERING

- ✓ Definitions
- ✓ The Software Development Process

Don't ask the def. → No need to memorize, BETTER to understand

Definitions

- B. Boehm:

- “SE is the practical application of scientific knowledge in the design and construction of computer programs and the associated documentation required to develop, operate, and maintain them

- ~~R.~~ R. Pressman:

- “SE is a discipline that integrates methods, tools and procedures for the development of Software”.

- A. Davis:

- “SE is the application of scientific principles for: (1) the transformation of a problem into a SW solution and (2) its maintenance during all its life”.

- I. Sommerville:

- “SE is an engineering approach covering all aspects of software production”

Summarizing...

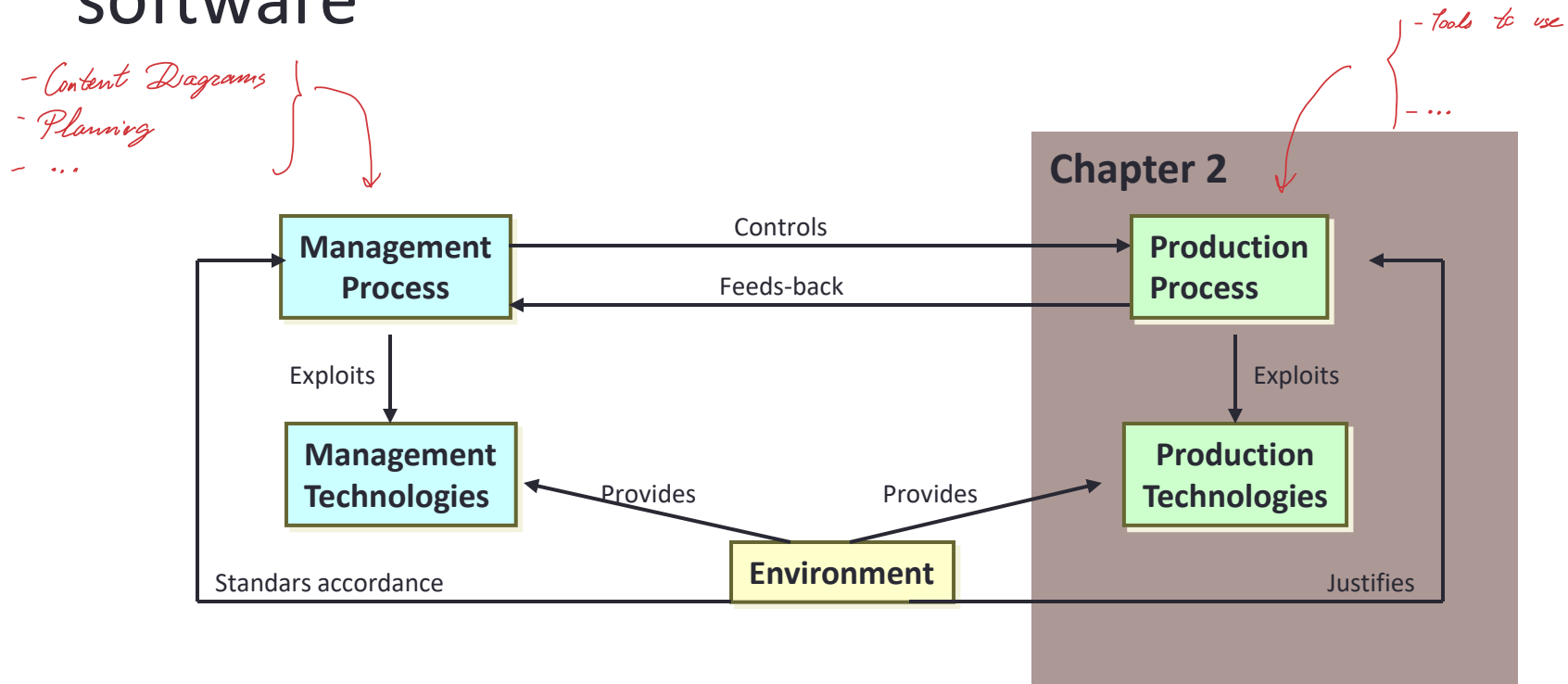
- SE is more than just coding
- The SE process starts well before writing lines of code and it continues after the first version of the product has been completed
- Key tasks are planning and rigorous control of software projects

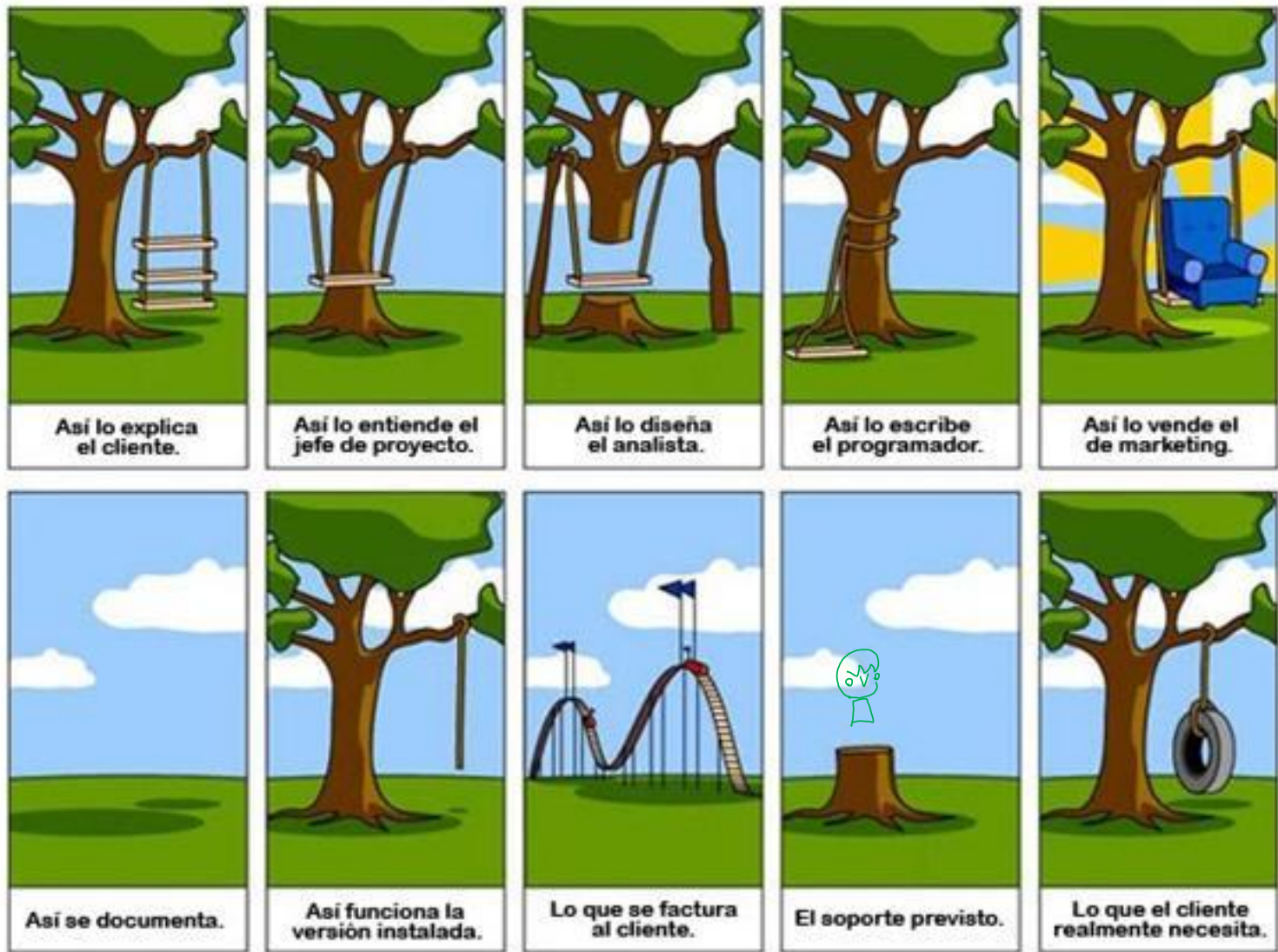
The importance of the process

- The new challenges to be faced when developing software require fast and effective answers to changing requirements.
- The specification of a development process and the use of tools for its execution and monitoring are mandatory

The Software process

- It is a framework for the development of software





<http://histinf.blogs.upv.es/files/2011/01/vi%C3%B1eta.jpg>