```java
public class MyArrayList<E>
{
  …
  private int MAXELEMENTS = 4;
  …
  public boolean isAllGuessed()
  {
     boolean check=true;
     for (int i = 0; i < size; i++)
      {
         Card hold = (Card) data[i];
          if (!hold.isGuessed())
             check=false;
      }
      return check;
  }
  public boolean isFull()
  {
     if (size<MAXELEMENTS)
        return false;
     else
        return true;
  }
```

```java
public class TestProgram
{
     public static void main(String[] args)
     {
          Scanner in = new Scanner(System.in);
          Random ran = new Random();
          MyArrayList blocks[] = new MyArrayList[4];
          blocks[0] = new MyArrayList<Card>();
          blocks[1] = new MyArrayList<Card>();
          blocks[2] = new MyArrayList<Card>();
          blocks[3] = new MyArrayList<Card>();

          for(int i=0;i<4;++i)
          {
                while(!blocks[i].isFull())
                {
                         int val=ran.nextInt(8)+1;
                         Card hold = new Card(val);
                         int count=0;
                         for(int i2=0;i2<4;++i2)
                             count = count + blocks[i2].getCount(hold);

                         if(count<2)
                                  blocks[i].add(blocks[i].getSize(),hold);
                }
          }
          for (int i = 0; i<4; i++)
                System.out.println(blocks[i]);
             …
              …
     }
}
```