```
from itertools import combinations
class Person:
       def __init__(self, name, mass):
       self.name = name
       self.mass = mass
side 1 = [Person("Roman", 90),
       Person("Verlyn", 80),
       Person("Lloyd", 60),
       Person("Robin", 40),
       Person("Supplies", 20)]
side_2 = []
class Boat:
       def init (self, boat limit):
       self.boat_limit = boat_limit
       self.boat = []
       def boarding(self, passengers):
       if sum(p.mass for p in passengers) <= self.boat limit:
       for p in passengers:
              if p in side_1:
              side 1.remove(p)
              elif p in side 2:
              side_2.remove(p)
               self.boat.append(p)
       print(f"{', '.join(p.name for p in passengers)} boarded the boat.")
       else:
       print("Overweight! Cannot board these passengers.")
       print("")
       def leave boat(self, position, side):
       if self.boat:
       if position < len(self.boat):
               passenger = self.boat.pop(position)
              if side == 1:
              side_1.append(passenger)
               print(f"{passenger.name} moved to Side 1.")
              else:
              side 2.append(passenger)
               print(f"{passenger.name} moved to Side 2.")
       else:
               print("Invalid position. No such passenger in the boat.")
       else:
```

```
print("The boat is empty, no one to leave.")
       print("")
       def show_boat(self):
       if self.boat:
       print("Boat is carrying:")
       for p in self.boat:
               print(f"{p.name} ({p.mass} kg)")
       else:
       print("Boat is empty.")
       print("")
       def show side 1(self):
       if side_1:
       print("Side 1 has:")
       for p in side_1:
               print(f"{p.name} ({p.mass} kg)")
       else:
       print("Side 1 is empty.")
       print("")
       def show_side_2(self):
       if side 2:
       print("Side 2 has:")
       for p in side_2:
               print(f"{p.name} ({p.mass} kg)")
       else:
       print("Side 2 is empty.")
       print("")
def solving():
 while len(side_1) == 0:
       boat.boarding(side_1[n],side)
boat = Boat(100)
boat.show_side_1()
boat.show_boat()
boat.show side 2()
boat.boarding([side_1[3], side_1[4]])
boat.show_side_1()
boat.show boat()
boat.show_side_2()
boat.leave_boat(1, 2)
boat.show_side_1()
```

```
boat.show boat()
boat.show_side_2()
print(f"Robin return boat to side 1\n")
boat.boarding([side_1[2]])
boat.show_side_1()
boat.show_boat()
boat.show side 2()
boat.leave_boat(1, 2)
boat.show_side_1()
boat.show boat()
boat.show side 2()
print("Robin return boat to side 1")
boat.leave boat(0, 1)
boat.boarding([side_1[1]])
boat.show side 1()
boat.show_boat()
boat.show_side_2()
boat.leave boat(0, 2)
boat.boarding([side_2[1]])
boat.show side 1()
boat.show boat()
boat.show_side_2()
print(f"Lloyd return boat to side 1\n")
boat.boarding([side_1[1]])
boat.show_side_1()
boat.show boat()
boat.show_side_2()
boat.leave boat(0, 2)
print(f"Robin return boat to side 1\n")
boat.leave_boat(0, 1)
boat.boarding([side_1[0]])
boat.show side 1()
boat.show_boat()
boat.show side 2()
boat.leave_boat(0, 2)
boat.boarding([side_2[2]])
boat.show_side_1()
boat.show boat()
boat.show_side_2()
print("Robin return boat to side 1\n")
boat.boarding([side_1[0]])
boat.show_side_1()
boat.show boat()
boat.show_side_2()
```

boat.leave\_boat(0, 2) boat.leave\_boat(0, 2) boat.show\_side\_1() boat.show\_boat() boat.show\_side\_2()

## Google colab link:

https://colab.research.google.com/drive/1OAop4JeodgQ88k6gdLrlUiZt\_m\_Ho\_xy?usp=sharing