

Bag Cards

Blank Cards

<b>Bag</b>	<b>Bag</b>	<b>Blank</b>	<b>Blank</b>
<b>Bag</b>	<b>Bag</b>	<b>Blank</b>	<b>Blank</b>
<b>Bag</b>	<b>Bag</b>	<b>Blank</b>	<b>Blank</b>

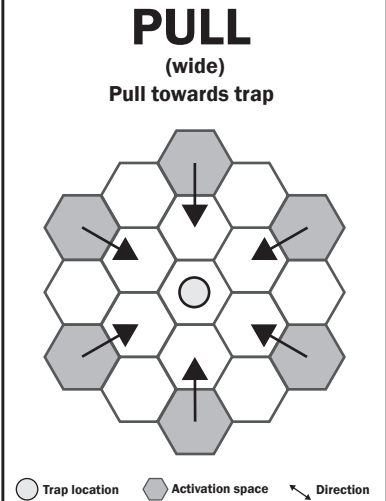
## Action

## Traps

# Swap

# Destroy

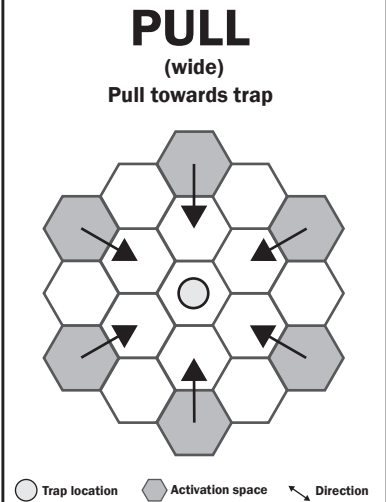
# Spawn



# Swap

# Destroy

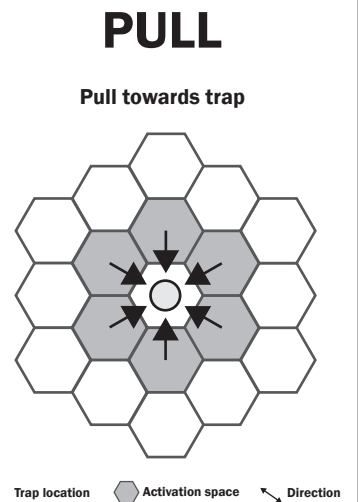
# Spawn



# Swap

# Destroy

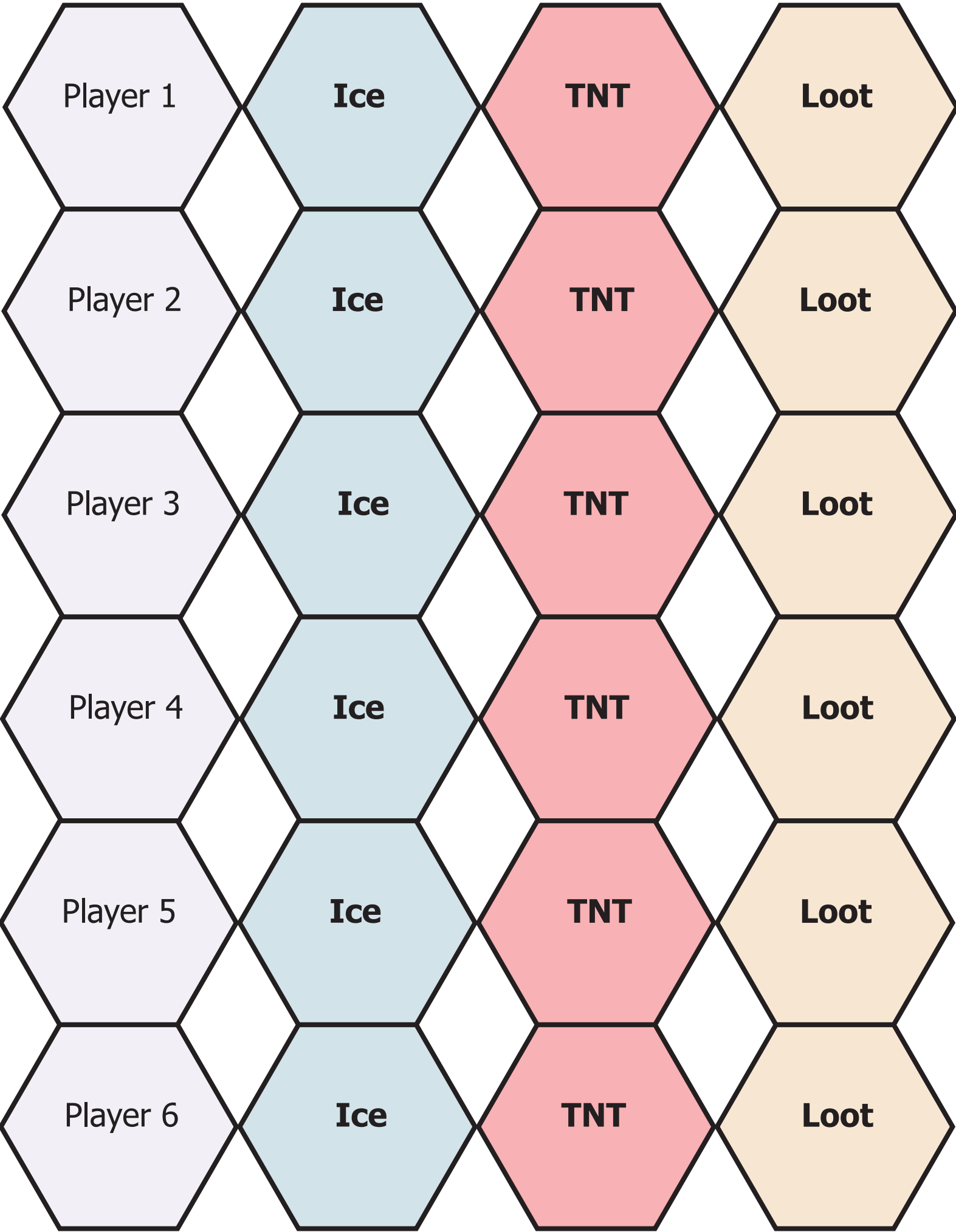
# Spawn



## Traps

## TNT dice

<h3>PULL</h3> <p>Pull towards trap</p> <p>Trap location   Activation space   Direction</p>	<h3>PUSH</h3> <p>Pushes one space away from trap</p> <p>Trap location   Activation space   Direction</p>	<h3>SWAP</h3> <p>Swap space opposite of trap</p> <p>Trap location   Activation space   Direction</p>	Safe
<h3>Rob</h3> <p>Loose 8 gold</p> <p>Trap location   Activation space   Direction</p>	<h3>PUSH</h3> <p>Pushes one space away from trap</p> <p>Trap location   Activation space   Direction</p>	<h3>SWAP</h3> <p>Swap space opposite of trap</p> <p>Trap location   Activation space   Direction</p>	Safe
<h3>Rob</h3> <p>Loose 8 gold</p> <p>Trap location   Activation space   Direction</p>	<h3>PUSH</h3> <p>Pushes one space away from trap</p> <p>Trap location   Activation space   Direction</p>	<h3>SWAP</h3> <p>Swap space opposite of trap</p> <p>Trap location   Activation space   Direction</p>	Boom



Player 1

Ice

TNT

Loot

Player 2

Ice

TNT

Loot

Player 3

Ice

TNT

Loot

Player 4

Ice

TNT

Loot

Player 5

Ice

TNT

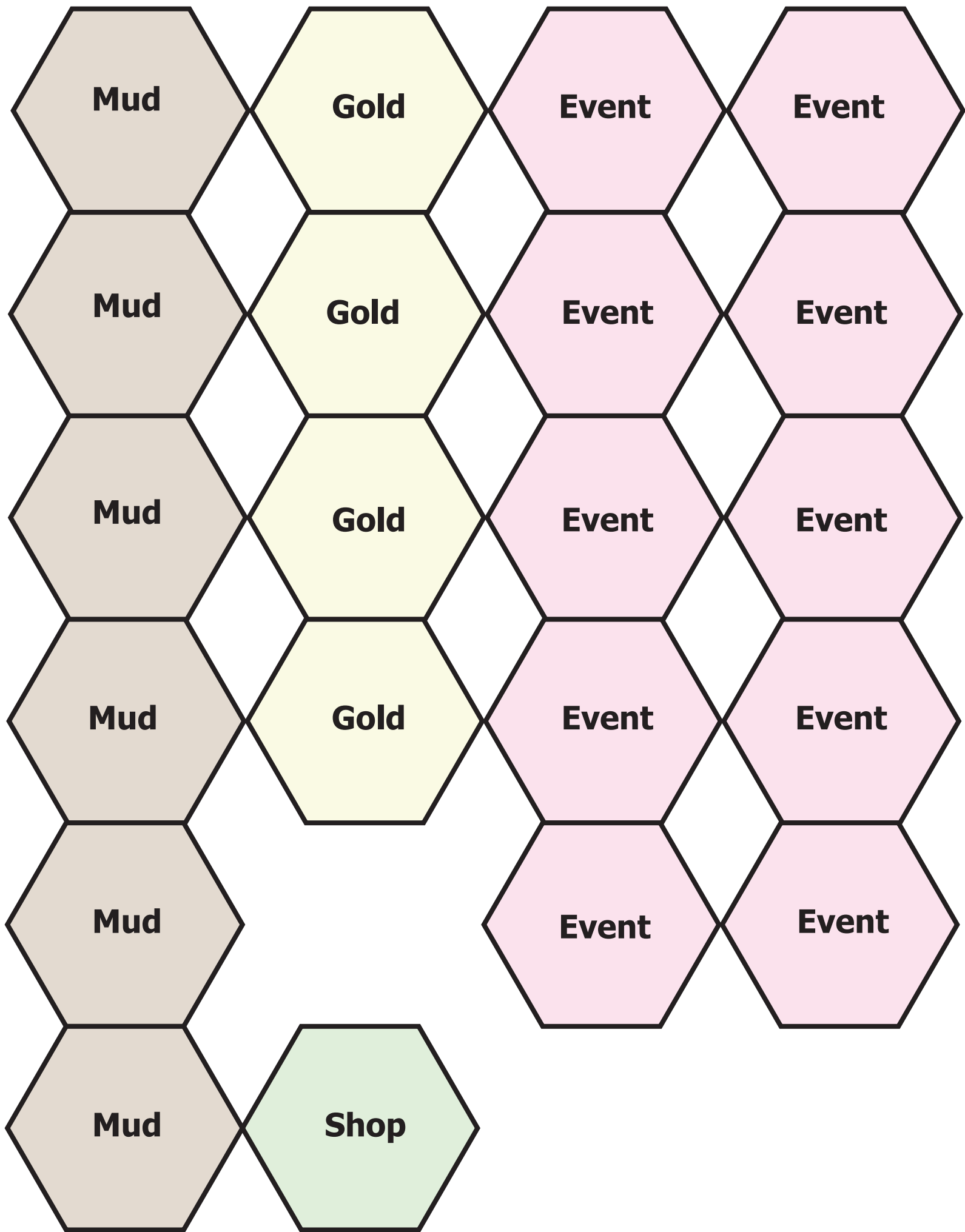
Loot

Player 6

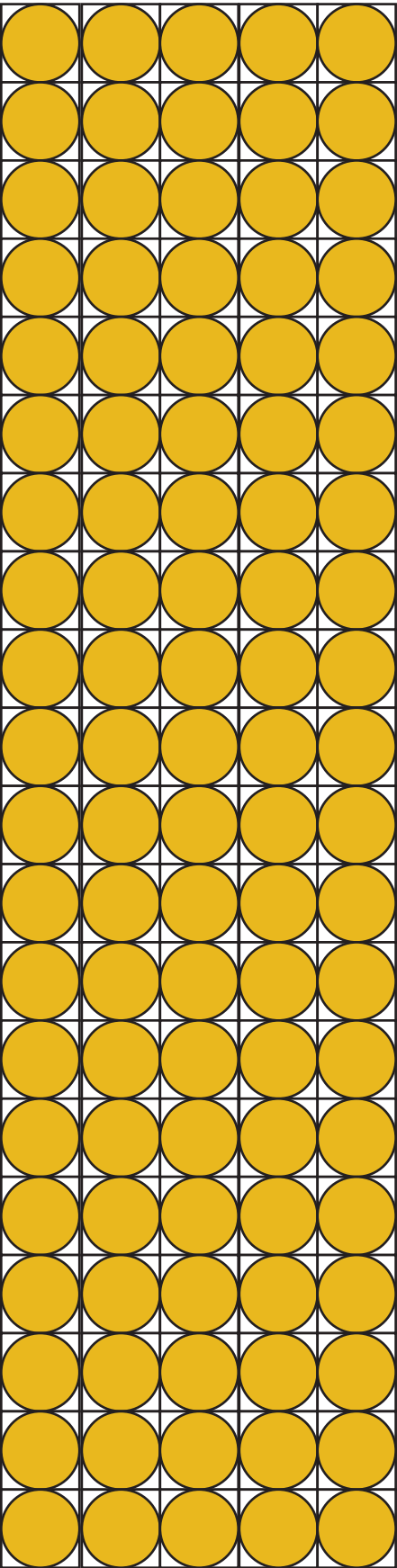
Ice

TNT

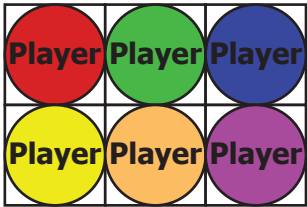
Loot



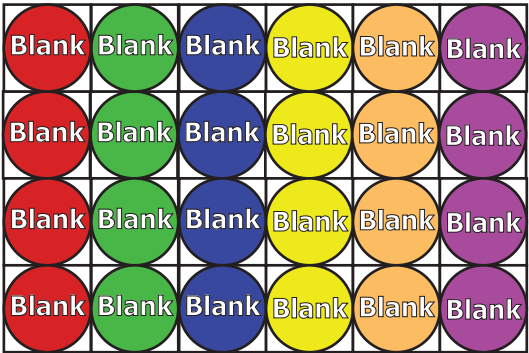
Gold



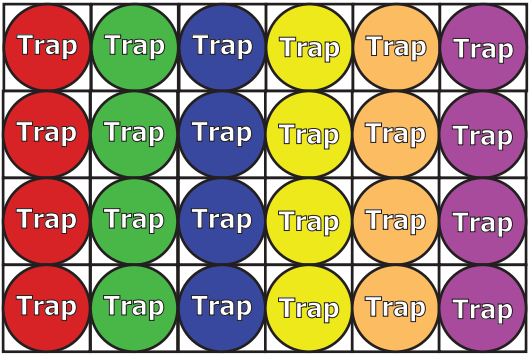
Player



Blanks chits



Trap chits



Idol chits

