



## Adrián Ramos Boira

### Videogames Development

Current student on a Videogames Development Master's degree in the Universidad Complutense de Madrid

adrianramosboira@gmail.com  
+34 689 47 35 49

**Spanish**  
Native

**English**  
Basic  
Professional  
Competence

**Catalan**  
Native

**C#**  
2/5  
Experience

**Unity**  
2/5  
Experience

**Java**  
1/5  
Experience

**Unreal Engine**  
2/5 Experience

**C/C++**  
1/5  
Experience

**JavaScript**  
1/5  
Experience

**Perforce**  
2/5 Experience

**SQL**  
1/5  
Experience

## Experience

New Image Technologies Institute (INIT)  
(2018-2022)

### Educational Activity

Educational activity that expands the videogames engine formation of the Video Games Design degree working with professionals of the industry.

Lollipop Robot (2022)

### Internship

QA, testing of video games and Automation tools development for indie third-party games.

## Formation

### Video Games Design and Development degree (2018-2022)

Video Games Design and Development degree in Universitat Jaume I. Degree based on Videogames and interactive content design with basic formation in narrative, art and programming.

### Video Games Development Master's degree (2022-2023)

Video Games Development degree in Universidad Complutense de Madrid. Master's degree oriented to the development of video games in Unreal focused on programming using C++.

### Cambridge English Level 1 (2020-2020)

English Level Certificate by Cambridge University.

