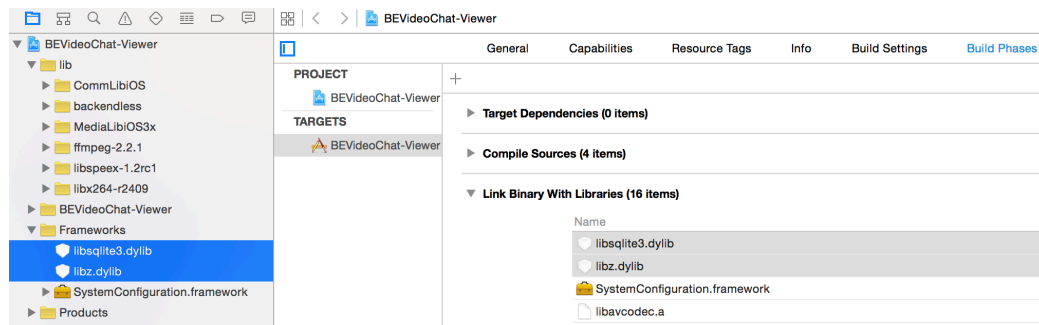# Update Project with Backendless SDK for iOS9
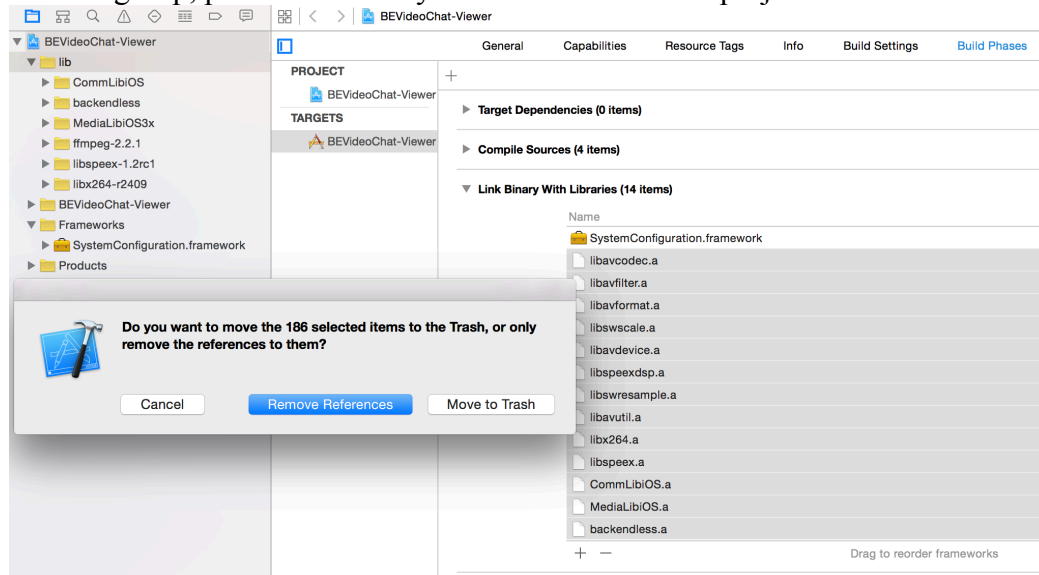
Download Backendless SDK for iOS9 from the [Backendless SDK Downloads page](#) and unzip it.

Remove the Old Libraries from the Project

1. Choose "red" *libsqlite3.dylib and libz.dylib* in Frameworks group, push "delete" key to remove it from the project.

2. Choose "lib" group, push "delete" key to remove it from the project.

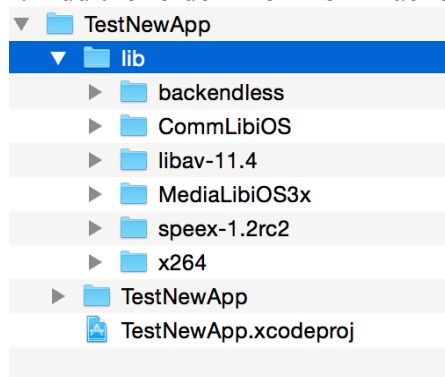## Add the New Libraries to the project

1. Choose the project target, go to Build Phases->Link Binary
With Libraries, push "+", check the following iOS frameworks and libraries:
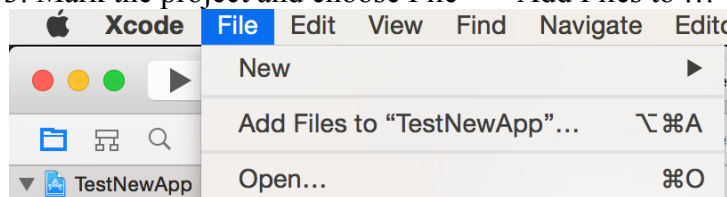- *libsqlite3.tbd*
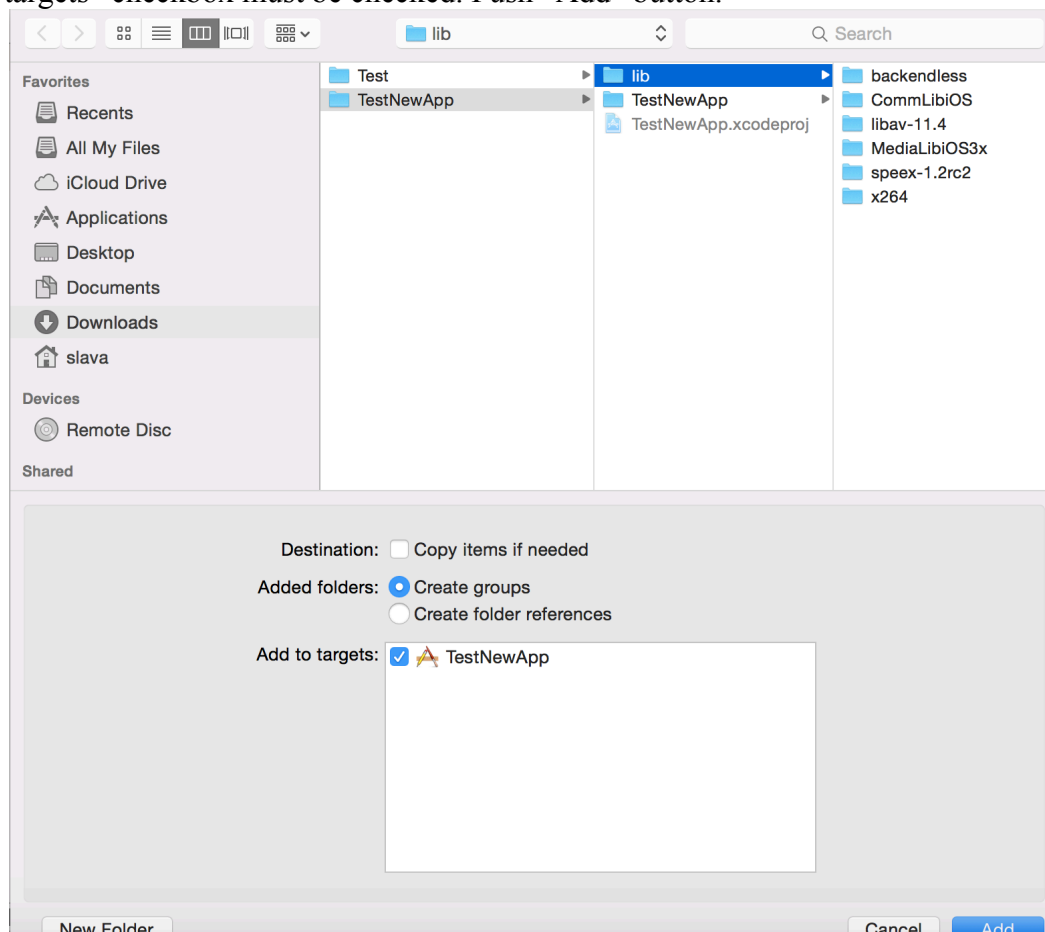- *libz.tbd*
Push "Add" button.

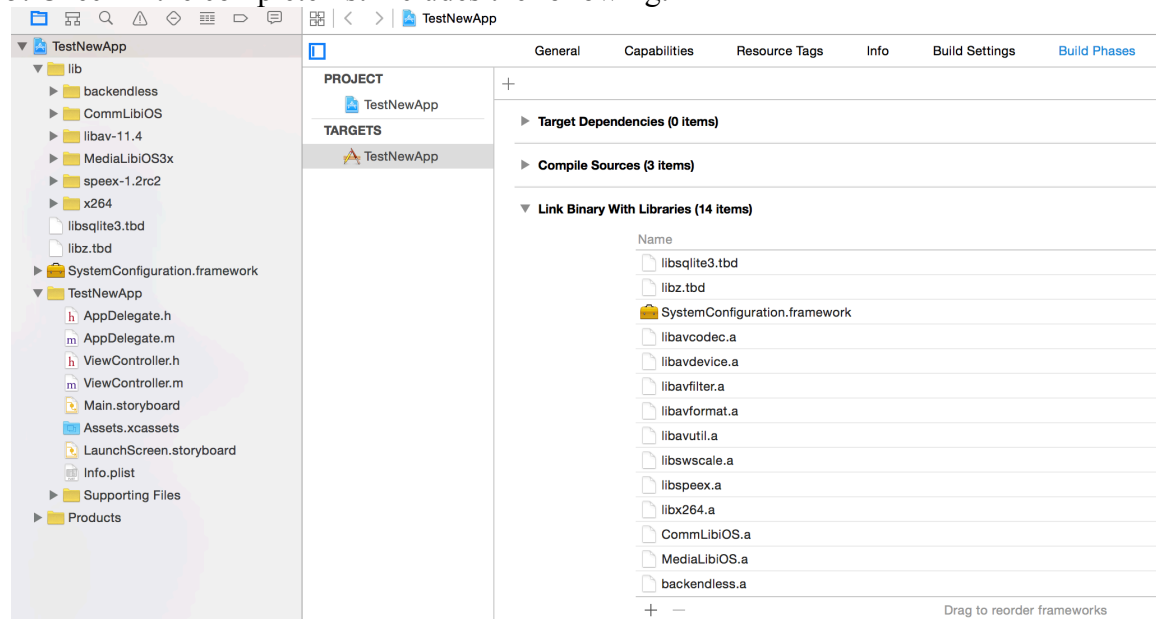2. Add the folder "lib" from Backendless SDK kit to the your project folder:

3. Mark the project and choose File- > "Add Files to …" menu item:

4. In window choose the "lib" folder in the project folder. Make sure that the "Add to targets" checkbox must be checked. Push "Add" button.

5. Check if the complete list includes the following:

6. Add the following option to the Build Settings -> Search Paths -> Library Search Paths line:

$(inherited) $(PROJECT_DIR)/lib/backendless $(PROJECT_DIR)/lib/CommLibiOS $(PROJECT_DIR)/lib/libav-11.4/lib $(PROJECT_DIR)/lib/MediaLibiOS3x $(PROJECT_DIR)/lib/speex-1.2rc2/lib $(PROJECT_DIR)/lib/x264/lib

Make a double click on this line and check it: