Adrián Arroyo Calle

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Education _

Valladolid University

BS IN COMPUTER SCIENCE

Valladolid, Spain Unfinished

Experience _____

BEST Valladolid

IT COORDINATOR

· Coordinate the IT working group

Diputación Provincial de Soria

ARCHAEOLOGIST VOLUNTARY

• Work as a volunteer in the arqueological site of Numancia

Valladolid, Spain

October 2017 - Present

Garray, Spain August 2017

Skills

Programming languages: Rust, C, C++, Python, C#, Java, JavaScript, TypeScript, Elm

Languages: Spanish (native), English (FIRST B2)

Software: GNU/Linux, Windows, Haiku, LATEX, MySQL, MongoDB, Microsoft Office, Git, Inkscape

Projects

Blog Adrianistán

A BLOG MAINLY ABOUT PROGRAMMING IN SPANISH

Anrokku

A PUZZLE GAME FOR WEB AND MOBILE PHONES

https://play.google.com/store/apps/details?id=eu.adrianistan.anrokku

Gamedev Hispano

A FORUM TO TALK ABOUT GAME DEVELOPMENT

Aprende Blockchain

A WEB TO LEARN ABOUT BLOCKCHAIN

firefox-addons

USEFUL ADDONS FOR FIREFOX AND THUNDERBIRD

Word Press,Rust,JavaScript,Python

http://blog.adrianistan.eu

TypeScript, Apache Cordova, Phaser

Node.js, MongoDB, NodeBB

http://gamedevhispano.com

Angular 2, TypeScript

http://blockchain.adrianistan.eu

JavaScript

http://github.com/aarroyoc/firefox-

SuperFreeCell C++

AN OPENSOURCE IMPLEMENTATION OF FREE CELL SOLITAIRE FOR HAIKU OS

http://github.com/aarroyoc/SuperFreeCell

Kovel

A 3D VOXEL EDITOR

C++, wxWidgets, OpenGL http://adrianistan.eu/kovel

Honors & Awards

May 2017
April 2016
February 2016
Finalist of Google Code-In contest, Helped Haiku with apps and ports

State place at VallaHackaton 2017, Created a game in two days about the theme "break"
Valladolid, Spain Valladolid