

# Use of the gmse\_apply function

GMSE: an R package for generalised management strategy evaluation (Supporting Information 2)

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## Extended introduction to the GMSE apply function (gmse\_apply)

The `gmse_apply` function is a flexible function that allows for user-defined sub-functions calling resource, observation, manager, and user models. Where such models are not specified, predefined GMSE submodels ‘resource’, ‘observation’, ‘manager’, and ‘user’ are run by default. Any type of sub-model (e.g., numerical, individual-based) is permitted as long as the input and output are appropriately specified. Only one time step is simulated per call to `gmse_apply`, so the function must be looped for simulation over time. Where model parameters are needed but not specified, defaults from GMSE are used. In this Supporting Information, we demonstrate some uses of `gmse_apply`, and how it might be used to simulate myriad management scenarios *in silico*.

A simple run of `gmse_apply()` returns one generation of GMSE using predefined submodels and default parameter values.

```
sim_1 <- gmse_apply();
```

For `sim_1`, the default ‘basic’ results are returned as below, which summarise key values for all submodels.

```
print(sim_1);
```

```
## $resource_results
## [1] 1094
##
## $observation_results
## [1] 1111.111
##
## $manager_results
##      resource_type scaring culling castration feeding help_offspring
## policy_1          1      NA      57          NA      NA          NA
##
## $user_results
##      resource_type scaring culling castration feeding help_offspring
## Manager          1      NA      0          NA      NA          NA
## user_1            1      NA     17          NA      NA          NA
## user_2            1      NA     17          NA      NA          NA
## user_3            1      NA     17          NA      NA          NA
## user_4            1      NA     17          NA      NA          NA
##
##      tend_crops kill_crops
## Manager      NA      NA
## user_1       NA      NA
## user_2       NA      NA
## user_3       NA      NA
```

```
## user_4          NA          NA
```

Note that in the case above we have the total abundance of resources returned (`sim_1$resource_results`), the estimate of resource abundance from the observation function (`sim_1$observation_results`), the costs the manager sets for the only available action of culling (`sim_1$manager_results`), and the number of culls attempted by each user (`sim_1$user_results`). By default, only one resource type is used, but custom subfunctions could potentially allow for models with multiple resource types. Any custom subfunctions can replace GMSE predefined functions, provided that they have appropriately defined inputs and outputs (see GMSE documentation). For example, we can define a very simple logistic growth function to send to `res_mod` instead.

```
alt_res <- function(X, K = 2000, rate = 1){
  X_1 <- X + rate*X*(1 - X/K);
  return(X_1);
}
```

The above function takes in a population size of `X` and returns a value `X_1` based on the population intrinsic growth rate `rate` and carrying capacity `K`. Iterating the logistic growth model by itself under default parameter values with a starting population of 100 will cause the population to increase to carrying capacity in ca seven generations. The function can be substituted into `gmse_apply` to use it instead of the predefined GMSE resource model.

```
sim_2 <- gmse_apply(res_mod = alt_res, X = 100, rate = 0.3);
```

The `gmse_apply` function will find the parameters it needs to run the `alt_res` function in place of the default resource function, either by running the default function values (e.g., `K = 2000`) or values specified directly into `gmse_apply` (e.g., `X = 100` and `rate = 0.3`). If an argument to a custom function is required but not provided either as a default or specified in `gmse_apply`, then an error will be returned. Results for the above `sim_2` are returned below.

```
print(sim_2);
```

```
## $resource_results
## [1] 128
##
## $observation_results
## [1] 113.3787
##
## $manager_results
##           resource_type scaring culling castration feeding help_offspring
## policy_1              1      NA     64          NA      NA             NA
##
## $user_results
##           resource_type scaring culling castration feeding help_offspring
## Manager              1      NA      0          NA      NA             NA
## user_1                1      NA     15          NA      NA             NA
## user_2                1      NA     15          NA      NA             NA
## user_3                1      NA     15          NA      NA             NA
## user_4                1      NA     15          NA      NA             NA
##
##           tend_crops kill_crops
## Manager           NA         NA
## user_1            NA         NA
## user_2            NA         NA
## user_3            NA         NA
## user_4            NA         NA
```

## How `gmse_apply` integrates across submodels

To integrate across different types of submodels, `gmse_apply` translates between vectors and arrays between each submodel. For example, because the default GMSE observation model requires a resource array with particular requirements for column identities, when a resource model subfunction returns a vector, or a list with a named element 'resource\_vector', this vector is translated into an array that can be used by the observation model. Specifically, each element of the vector identifies the abundance of a resource type (and hence will usually be just a single value denoting abundance of the only focal population). If this is all the information provided, then a 'resource\_array' will be made with default GMSE parameter values with an identical number of rows to the abundance value (floored if the value is a non-integer; non-default values can also be put into this transformation from vector to array if they are specified in `gmse_apply`, e.g., through an argument such as `lambda = 0.8`). Similarly, a `resource_array` is also translated into a vector after the default individual-based resource model is run, should the observation model require simple abundances instead of an array. The same is true of `observation_vector` and `observation_array` objects returned by observation models, of `manager_vector` and `manager_array` (i.e., `COST` in the `gmse` function) objects returned by manager models, and of `user_vector` and `user_array` (i.e., `ACTION` in the `gmse` function) objects returned by user models. At each step, a translation between the two is made, with necessary adjustments that can be tweaked through arguments to `gmse_apply` when needed. Alternative observation, manager, and user, submodels, for example, are defined below; note that each requires a vector from the preceding model.

```
# Alternative observation submodel
alt_obs <- function(resource_vector){
  X_obs <- resource_vector - 0.1 * resource_vector;
  return(X_obs);
}

# Alternative manager submodel
alt_man <- function(observation_vector){
  policy <- observation_vector - 1000;
  if(policy < 0){
    policy <- 0;
  }
  return(policy);
}

# Alternative user submodel
alt_usr <- function(manager_vector){
  harvest <- manager_vector + manager_vector * 0.1;
  return(harvest);
}
```

All of these submodels are completely deterministic, so when run with the same parameter combinations, they produce replicable outputs.

```
gmse_apply(res_mod = alt_res, obs_mod = alt_obs,
           man_mod = alt_man, use_mod = alt_usr, X = 1000);

## $resource_results
## [1] 1500
##
## $observation_results
## [1] 1350
##
## $manager_results
## [1] 350
##
```

```
## $user_results
## [1] 385
```

Note that the `manager_results` and `user_results` are ambiguous here, and can be interpreted as desired – e.g., as total allowable catch and catches made, or as something like costs of catching set by the manager and effort to catching made by the user. Hence while manger output is set in terms of costs of performing each action, and user output is set in terms of action attempts, this need not be the case when using `gmse_apply` (though it should be recognised when using default GMSE manager and user functions). GMSE default submodels can be added in at any point.

```
gmse_apply(res_mod = alt_res, obs_mod = observation,
           man_mod = alt_man, use_mod = alt_usr, X = 1000);
```

```
## $resource_results
## [1] 1500
##
## $observation_results
## [1] 1519.274
##
## $manager_results
## [1] 519.2744
##
## $user_results
## [1] 571.2018
```

It is possible to, for example, specify a simple resource and observation model, but then take advantage of the genetic algorithm to predict policy decisions and user actions. This can be done by using the default GMSE manager and user functions (written below explicitly, though this is not necessary).

```
gmse_apply(res_mod = alt_res, obs_mod = alt_obs,
           man_mod = manager, use_mod = user, X = 1000);
```

```
## $resource_results
## [1] 1500
##
## $observation_results
## [1] 1350
##
## $manager_results
##      resource_type scaring culling castration feeding help_offspring
## policy_1           1      NA      52          NA      NA          NA
##
## $user_results
##      resource_type scaring culling castration feeding help_offspring
## Manager           1      NA      0          NA      NA          NA
## user_1             1      NA     19          NA      NA          NA
## user_2             1      NA     19          NA      NA          NA
## user_3             1      NA     19          NA      NA          NA
## user_4             1      NA     19          NA      NA          NA
##
##      tend_crops kill_crops
## Manager       NA       NA
## user_1         NA       NA
## user_2         NA       NA
## user_3         NA       NA
## user_4         NA       NA
```

## Running GMSE simulations by looping gmse\_apply

Instead of using the `gmse` function, multiple simulations of GMSE can be run by calling `gmse_apply` through a loop, reassigning outputs where necessary for the next generation. This is best accomplished using the argument `old_list`, which allows previous full results from `gmse_apply` to be reinserted into the `gmse_apply` function. The argument `old_list` is `NULL` by default, but can instead take the output of a previous full list return of `gmse_apply`. This `old_list` produced when `get_res = Full` includes all data structures and parameter values necessary for a unique simulation of GMSE. Note that custom functions sent to `gmse_apply` still need to be specified (`res_mod`, `obs_mod`, `man_mod`, and `use_mod`). An example of using `get_res` and `old_list` in tandem to loop `gmse_apply` is shown below.

```
to_score <- FALSE;
sim_old  <- gmse_apply(scaring = to_score, get_res = "Full", stakeholders = 6);
sim_sum_1 <- matrix(data = NA, nrow = 20, ncol = 7);
for(time_step in 1:20){
  sim_new <- gmse_apply(scaring = to_score, get_res = "Full",
                        old_list = sim_old);

  sim_sum_1[time_step, 1] <- time_step;
  sim_sum_1[time_step, 2] <- sim_new$basic_output$resource_results[1];
  sim_sum_1[time_step, 3] <- sim_new$basic_output$observation_results[1];
  sim_sum_1[time_step, 4] <- sim_new$basic_output$manager_results[2];
  sim_sum_1[time_step, 5] <- sim_new$basic_output$manager_results[3];
  sim_sum_1[time_step, 6] <- sum(sim_new$basic_output$user_results[,2]);
  sim_sum_1[time_step, 7] <- sum(sim_new$basic_output$user_results[,3]);
  sim_old <- sim_new;
}
colnames(sim_sum_1) <- c("Time", "Pop_size", "Pop_est", "Scare_cost",
                        "Cull_cost", "Scare_count", "Cull_count");
print(sim_sum_1);
```

	Time	Pop_size	Pop_est	Scare_cost	Cull_cost	Scare_count	Cull_count
## [1,]	1	1121	1337.8685	NA	10	NA	463
## [2,]	2	741	702.9478	NA	110	NA	54
## [3,]	3	817	793.6508	NA	104	NA	54
## [4,]	4	916	1088.4354	NA	10	NA	458
## [5,]	5	607	476.1905	NA	110	NA	54
## [6,]	6	652	498.8662	NA	109	NA	54
## [7,]	7	720	680.2721	NA	110	NA	54
## [8,]	8	820	884.3537	NA	108	NA	54
## [9,]	9	932	1133.7868	NA	10	NA	466
## [10,]	10	552	544.2177	NA	110	NA	54
## [11,]	11	598	589.5692	NA	110	NA	54
## [12,]	12	657	589.5692	NA	110	NA	54
## [13,]	13	721	952.3810	NA	110	NA	54
## [14,]	14	835	702.9478	NA	110	NA	54
## [15,]	15	926	1315.1927	NA	10	NA	468
## [16,]	16	555	907.0295	NA	110	NA	54
## [17,]	17	597	725.6236	NA	108	NA	54
## [18,]	18	633	702.9478	NA	105	NA	54
## [19,]	19	716	1020.4082	NA	10	NA	455
## [20,]	20	325	362.8118	NA	107	NA	54

Note that one element of the full list `gmse_apply` output is the 'basic\_output' itself, which is produced by default when `get_res = "basic"`. This is what is being used to store the output of `sim_new` into `sim_sum_1`. Next, we show how the flexibility of `gmse_apply` can be used to dynamically redefine simulation conditions.

## Changing simulation conditions using `gmse_apply`

We can take advantage of `gmse_apply` to dynamically change parameter values mid-loop. For example, below shows the same code used in the previous example, but with a policy of scaring introduced on time step 10.

```
to_scare <- FALSE;
sim_old  <- gmse_apply(scaring = to_scare, get_res = "Full", stakeholders = 6);
sim_sum_2 <- matrix(data = NA, nrow = 20, ncol = 7);
for(time_step in 1:20){
  sim_new <- gmse_apply(scaring = to_scare, get_res = "Full",
                        old_list = sim_old);

  sim_sum_2[time_step, 1] <- time_step;
  sim_sum_2[time_step, 2] <- sim_new$basic_output$resource_results[1];
  sim_sum_2[time_step, 3] <- sim_new$basic_output$observation_results[1];
  sim_sum_2[time_step, 4] <- sim_new$basic_output$manager_results[2];
  sim_sum_2[time_step, 5] <- sim_new$basic_output$manager_results[3];
  sim_sum_2[time_step, 6] <- sum(sim_new$basic_output$user_results[,2]);
  sim_sum_2[time_step, 7] <- sum(sim_new$basic_output$user_results[,3]);
  sim_old <- sim_new;
  if(time_step == 10){
    to_scare <- TRUE;
  }
}
colnames(sim_sum_2) <- c("Time", "Pop_size", "Pop_est", "Scare_cost",
                        "Cull_cost", "Scare_count", "Cull_count");
print(sim_sum_2);
```

##		Time	Pop_size	Pop_est	Scare_cost	Cull_cost	Scare_count	Cull_count
##	[1,]	1	1159	1337.8685	NA	10	NA	448
##	[2,]	2	830	907.0295	NA	110	NA	54
##	[3,]	3	906	907.0295	NA	106	NA	54
##	[4,]	4	999	1043.0839	NA	10	NA	453
##	[5,]	5	719	702.9478	NA	110	NA	54
##	[6,]	6	795	793.6508	NA	110	NA	54
##	[7,]	7	898	1111.1111	NA	10	NA	459
##	[8,]	8	538	544.2177	NA	110	NA	54
##	[9,]	9	563	680.2721	NA	101	NA	54
##	[10,]	10	587	975.0567	NA	101	NA	54
##	[11,]	11	681	748.2993	10	106	271	29
##	[12,]	12	783	793.6508	16	99	268	15
##	[13,]	13	902	861.6780	20	85	225	17
##	[14,]	14	1044	1020.4082	49	10	61	289
##	[15,]	15	943	1269.8413	94	10	27	328
##	[16,]	16	759	929.7052	12	108	273	23
##	[17,]	17	862	748.2993	14	98	269	21
##	[18,]	18	1003	997.7324	10	105	322	25
##	[19,]	19	1206	725.6236	18	95	254	13
##	[20,]	20	1416	1519.2744	66	11	48	252

Hence, in addition to the previously explained benefits of the flexible `gmse_apply` function, one particularly useful feature is that we can use it to study change in policy availability – in the above case, what happens when scaring is suddenly introduced as a possible policy option. Similar things can be done, for example, to see how manager or user power changes over time. In the example below, users' budgets increase by 100 every time step, with the manager's budget remaining the same. The consequence of this increasing user budget is higher rates of culling and decreased population size.

```

ub          <- 500;
sim_old     <- gmse_apply(get_res = "Full", stakeholders = 6, user_budget = ub);
sim_sum_3   <- matrix(data = NA, nrow = 20, ncol = 6);
for(time_step in 1:20){
  sim_new    <- gmse_apply(get_res = "Full", old_list = sim_old,
                           user_budget = ub);

  sim_sum_3[time_step, 1] <- time_step;
  sim_sum_3[time_step, 2] <- sim_new$basic_output$resource_results[1];
  sim_sum_3[time_step, 3] <- sim_new$basic_output$observation_results[1];
  sim_sum_3[time_step, 4] <- sim_new$basic_output$manager_results[3];
  sim_sum_3[time_step, 5] <- sum(sim_new$basic_output$user_results[,3]);
  sim_sum_3[time_step, 6] <- ub;
  sim_old    <- sim_new;
  ub         <- ub + 100;
}
colnames(sim_sum_3) <- c("Time", "Pop_size", "Pop_est", "Cull_cost", "Cull_count",
                        "User_budget");
print(sim_sum_3);

```

##		Time	Pop_size	Pop_est	Cull_cost	Cull_count	User_budget
##	[1,]	1	1212	1224.4898	10	297	500
##	[2,]	2	1029	1133.7868	10	340	600
##	[3,]	3	807	793.6508	108	36	700
##	[4,]	4	909	884.3537	108	42	800
##	[5,]	5	1142	1337.8685	10	445	900
##	[6,]	6	824	770.9751	108	54	1000
##	[7,]	7	904	1088.4354	10	492	1100
##	[8,]	8	484	453.5147	110	60	1200
##	[9,]	9	501	317.4603	109	66	1300
##	[10,]	10	514	476.1905	110	72	1400
##	[11,]	11	538	476.1905	99	90	1500
##	[12,]	12	534	816.3265	105	90	1600
##	[13,]	13	530	476.1905	107	90	1700
##	[14,]	14	540	725.6236	110	96	1800
##	[15,]	15	524	544.2177	109	102	1900
##	[16,]	16	516	589.5692	107	108	2000
##	[17,]	17	480	430.8390	105	120	2100
##	[18,]	18	447	272.1088	102	126	2200
##	[19,]	19	374	317.4603	107	126	2300
##	[20,]	20	291	362.8118	110	126	2400

There is an important note to make about changing arguments to `gmse_apply` when `old_list` is being used: The function `gmse_apply` is trying to avoid a crash, so `gmse_apply` will accomodate parameter changes by rebuilding data structures if necessary. For example, if the number of stakeholders is changed (and by including an argument `stakeholders` to `gmse_apply`, it is assumed that stakeholders are changing even they are not), then a new array of agents will need to be built. If landscape dimensions are changed (or just include the argument `land_dim_1` or `land_dim_2`), then a new landscape willll be built. For most simulation purposes, this will not introduce any undesirable effect on simulation results, but it should be noted and understood when developing models.