

Part IA - Numbers and Sets

Definitions

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Introduction to number systems and logic

Overview of the natural numbers, integers, real numbers, rational and irrational numbers, algebraic and transcendental numbers. Brief discussion of complex numbers; statement of the Fundamental Theorem of Algebra.

Ideas of axiomatic systems and proof within mathematics; the need for proof; the role of counter-examples in mathematics. Elementary logic; implication and negation; examples of negation of compound statements. Proof by contradiction. [2]

Sets, relations and functions

Union, intersection and equality of sets. Indicator (characteristic) functions; their use in establishing set identities. Functions; injections, surjections and bijections. Relations, and equivalence relations. Counting the combinations or permutations of a set. The Inclusion-Exclusion Principle. [4]

The integers

The natural numbers: mathematical induction and the well-ordering principle. Examples, including the Binomial Theorem. [2]

Elementary number theory

Prime numbers: existence and uniqueness of prime factorisation into primes; highest common factors and least common multiples. Euclids proof of the infinity of primes. Euclids algorithm. Solution in integers of $ax + by = c$.

Modular arithmetic (congruences). Units modulo n . Chinese Remainder Theorem. Wilson's Theorem; the Fermat-Euler Theorem. Public key cryptography and the RSA algorithm. [8]

The real numbers

Least upper bounds; simple examples. Least upper bound axiom. Sequences and series; convergence of bounded monotonic sequences. Irrationality of $\sqrt{2}$ and e . Decimal expansions. Construction of a transcendental number. [4]

Countability and uncountability

Definitions of finite, infinite, countable and uncountable sets. A countable union of countable sets is countable. Uncountability of \mathbb{R} . Non-existence of a bijection from a set to its power set. Indirect proof of existence of transcendental numbers. [4]

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1 Sets, functions and relations

1.1 Sets

Definition (Set). A *set* is a collection of stuff, without regards to order. Elements in a set are only counted once. e.g. If $a = 2, b = c = 1$, then $A = \{a, b, c\}$ has only two members.

Definition (Equality of sets). A is equal to B , written as $A = B$, if $\forall x(x \in A \Leftrightarrow x \in B)$, i.e. two sets are equal if they have the same elements.

Definition (Subsets). A is a *subset* of B , written as $A \subseteq B$ or $A \subset B$, if all elements in A are in B . i.e. $\forall x(x \in A \Rightarrow x \in B)$.

Definition (Intersection, union, set difference, symmetric difference and power set). Given two sets A and B , we define the following:

- Intersection: $A \cap B = \{x : x \in A \text{ and } x \in B\}$
- Union: $A \cup B = \{x : x \in A \text{ or } x \in B\}$
- Set difference: $A \setminus B = \{x \in A : x \notin B\}$
- Symmetric difference: $A \Delta B = \{x : x \in A \text{ xor } x \in B\}$, i.e. the elements in exactly one of the two sets
- Power set: $\mathcal{P}(X) = \{X : X \subseteq P\}$, i.e. the set of all subsets

Definition (Ordered pair). An *ordered pair* (a, b) is a pair of two items in which order matters. Formally, it is defined as $\{a, \{a, b\}\}$. We have $(a, b) = (a', b')$ iff $a = a'$ and $b = b'$.

Definition (Cartesian product). Given two sets A, B , the *Cartesian product* of A and B is $A \times B = \{(a, b) : a \in A, b \in B\}$. This can be extended to n products, e.g. $\mathbb{R}^3 = \mathbb{R} \times \mathbb{R} \times \mathbb{R} = \{(x, y, z) : x, y, z \in \mathbb{R}\}$

1.2 Functions

Definition (Function/map). A *function* (or *map*) $f : A \rightarrow B$ is a “rule” that assigns, for each $a \in A$, precisely one element $f(a) \in B$. We can write $a \mapsto f(a)$. Formally, we say $f \subseteq A \times B$ such that $\forall a \in A$, there exists a unique $b \in B$ such that $(a, b) \in f$.

Definition (Injective function). A function f is *injective* if it hits everything at most once, i.e.

$$\forall x, y \in X (f(x) = f(y) \Rightarrow x = y)$$

Definition (Surjective function). A function is *surjective* if it hits everything at least once, i.e.

$$\forall y \in Y (\exists x \in X (f(x) = y))$$

Definition (Bijective function). A function is *bijective* if it is both injective and surjective. i.e. it hits everything exactly once. Note that a function has an inverse iff it is bijective.

Definition (Permutation (function)). A *permutation* of A is a bijection $A \rightarrow A$.

Definition (Composition of functions). The *composition* of two functions is a function you get by applying one after another. In particular, if $f : X \rightarrow Y$ and $G : Y \rightarrow Z$, then $g \circ f : X \rightarrow Z$ with $g \circ f(x) = g(f(x))$. Note that function composition is associative.

Definition (Image of function). If $f : A \rightarrow B$ and $U \subseteq A$, then $f(U) = \{f(u) : u \in U\}$.

$f(A)$ is the *image* of A . We have f is surjective iff $f(A) = B$.

Definition (Pre-image of function). If $f : A \rightarrow B$ and $V \subseteq B$, then $f^{-1}(V) = \{a \in A : f(a) \in V\}$.

Definition (Identity map). The *identity map* $\text{id}_A : A \rightarrow A$ is defined as the map $a \mapsto a$.

Definition (Left inverse of function). Given $f : A \rightarrow B$, a *left inverse* of f is a function $g : B \rightarrow A$ such that $g \circ f = \text{id}_A$.

Definition (Right inverse of function). Given $f : A \rightarrow B$, a *right inverse* of f is a function $g : B \rightarrow A$ such that $f \circ g = \text{id}_B$.

Definition (Inverse of function). An *inverse* of f is a function that is both a left inverse and a right inverse. It is written as $f^{-1} : B \rightarrow A$. It exists if f is bijective.

1.3 Relations

Definition (Relation). A *relation* R on A specifies that some elements of A are related to some others. Formally, $R \subseteq A \times A$. We write aRb iff $(a, b) \in R$.

Definition (Reflective relation). A relation R is *reflective* if $\forall a(aRa)$.

Definition (Symmetric relation). A relation R is *symmetric* iff $\forall a, b(aRb \Leftrightarrow bRa)$.

Definition (Transitive relation). A relation R is *transitive* iff $\forall a, b, c(aRb \vee bRc \Rightarrow aRc)$.

Definition (Equivalence relation). A relation is an *equivalence relation* if it is reflexive, symmetric and transitive. e.g. (i) and (vi) in the above examples are equivalence relations.

Definition (Partition of set). A *partition* of a set X is a collection of subsets A_α of X such that each element of X is in exactly one of A_α .

Definition (Equivalence class). If \sim is an equivalence relation, then the *equivalence class* $[x]$ is the set of all elements that are related via \sim to x .

Definition (Quotient map). The *quotient map* q maps each element in A to the equivalence class containing a , i.e. $a \mapsto [a]$. e.g. $q(8\heartsuit) = \{\heartsuit\}$.

2 Division

2.1 Euclid's Algorithm

Definition (Factor of integers). Given $a, b \in \mathbb{Z}$, we say a *divides* b , a is a *factor* of b or $a|b$ if $\exists c \in \mathbb{Z}(b = ac)$. For any b , ± 1 and $\pm b$ are always factors of b . The other factors are called *proper factors*

Definition (Common factor of integers). A *common factor* of a and b is a number $c \in \mathbb{Z}$ such that $c|a$ and $c|b$.

Definition (Highest common factor/greatest common divisor). The *highest common factor* or *greatest common divisor* of two numbers $a, b \in \mathbb{N}$ is a number $d \in \mathbb{N}$ such that d is a common factor of a and b , and if c is also a common factor, $c|d$.

Clearly if the hcf exists, it must be the largest common factor, since all other common factors divide it, and thus necessarily unique.

2.2 Primes

Definition (Prime number). $p \in \mathbb{N}$ is a *prime* if $p > 1$ and the only factors of p are ± 1 and $\pm p$.

Definition (Coprime numbers). We say a, b are *coprime* if $(a, b) = 1$.

3 Counting and Integers

Definition (Indicator function/characteristic function). Let X be a set. For each $A \subseteq X$, the *indicator function* or *characteristic function* of A is the function $i_A : X \rightarrow \{0, 1\}$ with $i_A(x) = 1$ if $x \in A$, 0 otherwise. It is sometimes written as χ_A .

3.1 Combinations

Definition (Combination $\binom{n}{r}$). There are $\binom{n}{r}$ subsets of $\{1, 2, 3, \dots, n\}$ of size r . The symbol is pronounced as “ n choose r ”.

Note: This is a definition of $\binom{n}{r}$, and does not specify the value of it.

3.2 Well-ordering and induction

Definition (Partial order). A *partial order* on a set is a reflexive, antisymmetric $((aRb) \wedge (bRa) \Leftrightarrow a = b)$ and transitive relation.

Definition (Total order). A *total order* is a partial order where $\forall a \neq b$, exactly one of aRb or bRa holds.

Definition (Well-ordered total order). A total order is *well-ordered* if every non-empty subset has a minimal element, i.e. if $S \neq \emptyset$, then $\exists m \in S$ such that $x < m \Rightarrow x \notin S$.

4 Modular arithmetic

Definition (Modulo). If $a, b \in \mathbb{Z}$ have the same remainder after division by m , i.e. $n|(a - b)$, we say a and b are *congruent modulo m* , and write

$$a \equiv b \pmod{m}$$

We can also interpret as a and b have the same last digit when written in base m .

Definition (Unit (modular arithmetic)). u is a *unit* if $\exists v$ such that $uv \equiv 1 \pmod{m}$.

4.1 Multiple moduli

Definition (Euler's totient function). We denote by $\phi(m)$ the number of integers a , $0 \leq a \leq m$, such that $(a, m) = 1$, i.e. a is a unit \pmod{m} . Note $\phi(1) = 1$.

4.2 Prime moduli

Definition (Quadratic residues). The *quadratic residues* are the “squares” mod p , i.e. $1^2, 2^2, \dots, (p-1)^2$.

4.3 Public-key (Asymmetric) cryptography

4.3.1 RSA encryption

5 Real numbers

5.1 Construction of natural numbers

Definition (Natural numbers). Formally, \mathbb{N} is defined by Peano's axioms. \mathbb{N} is a set with a special element 1 and a map $S : \mathbb{N} \rightarrow \mathbb{N}$ that maps n to its "successor" (intuitively, it is $+1$) such that:

- (i) $\forall n(S(n) \neq 1)$
- (ii) $\forall n, m(n \neq m \Rightarrow S(n) \neq S(m))$
- (iii) $\forall A \subseteq \mathbb{N} \{[(1 \in A) \wedge (n \in A \Rightarrow S(n) \in A)] \Rightarrow (A = \mathbb{N})\}$ (Equivalent to weak induction)

Then write $2 = S(1)$, $3 = S(2)$ etc. We can define addition and multiplication recursively and show all rules of arithmetic are satisfied by induction.

This can be explicitly constructed by defining $1 = \emptyset$, $2 = \{1\}$, $3 = \{1, 2\}$ etc. and $S(n) = \{n\} \cup n$ in general.

5.2 Construction of integers

Definition (Integers). \mathbb{Z} is obtained from \mathbb{N} by allowing subtraction. Formally, we can have \mathbb{Z} to be the equivalence classes of $\mathbb{N} \times \mathbb{N}$ with $(a, b) \sim (c, d)$ iff $a + d = b + c$.

We write a for $[(a, 0)]$ and $-a$ for $[(0, a)]$, and define $(a, b) + (c, d) = (a + c, b + d)$ and $(a, b) \times (c, d) = (ac + bd, bd + ad)$ (since $(a - b)(c - d) = (ac + bd) - (bd + ad)$). We can check that these are well-defined.

5.3 Construction of rationals

Definition (Rationals). \mathbb{Q} is obtained from \mathbb{Z} by allowing division. Formally, we can have \mathbb{Q} to be the equivalence classes of $\mathbb{Z} \times \mathbb{N}$ with $(a, b) \sim (c, d)$ iff $ad = bc$.

We write $\frac{a}{n}$ for $[(a, b)]$. We can define $(a, b) + (c, d) = (ad + bc, bd)$ and $(a, b) \times (c, d) = (ac, bd)$. We can check that these are well-defined and satisfies the usual properties.

Definition (Totally ordered field). F with $+, \times, \leq$ is a totally ordered field if

- (i) F is an additive abelian group with identity 0.
- (ii) $F \setminus \{0\}$ is a multiplicative abelian group with identity 1.
- (iii) Multiplication is distributed over addition: $a(b + c) = ab + ac$.
- (iv) \leq is a total order.
- (v) $\forall p, q, r \in F, p \leq q \Rightarrow p + r \leq q + r$
- (vi) $\forall p, q, r \in F, p \leq q, 0 \leq r \Rightarrow pr \leq qr$

Note: In any ordered field, $0 < 1$, since we know that $0 \neq 1$ by definition and if $1 < 0$, adding -1 to both sides, we obtain $0 < -1$. Since $0 < -1$ and $0 < -1$, then $0 < (-1)^2 = 1$. Contradiction.

5.4 Construction of real numbers

Definition (Least upper bound/supremum and greatest lower bound/infimum). $s \in X$ is a *least upper bound* (or *supremum*) for the set $S \subseteq X$, denoted as $s = \sup X$, if

- (i) s is an upper bound for S , i.e. $\forall x \in S (x \leq s)$.
- (ii) if t is any upper bound for S , then $s \leq t$.

Similarly, $s \in X$ is a *greatest lower bound* (or *infimum*) if s is a lower bound and any lower bound $t \leq s$.

Definition (Real numbers). The *real numbers* is a totally ordered field containing \mathbb{Q} that satisfies the least upper bound axiom.

Definition (Dedekind cut). A *Dedekind cut* of \mathbb{Q} is a set of partition of \mathbb{Q} into L and R such that $\forall l \in L, r \in R (l < r)$ and R has no minimum, i.e. a partition that splits \mathbb{Q} into a “left” and “right” sets.

Definition (Closed and open intervals). A *closed interval* $[a, b]$ with $a \leq b \in \mathbb{R}$ is the set $\{x \in \mathbb{R} : a \leq x \leq b\}$. An *open interval* (a, b) with $a \leq b \in \mathbb{R}$ is the set $\{x \in \mathbb{R} : a < x < b\}$.

5.5 Sequences

Definition (Sequence). A *sequence* is a function $\mathbb{N} \rightarrow \mathbb{R}$. If a is a sequence, instead of $a(1), a(2), \dots$, we usually write a_1, a_2, \dots .

Definition (Limit of sequence). The sequence $(a_n)_{n=1}^{\infty}$ *tends to* $l \in \mathbb{R}$ as n tends to infinity if and only if

$$\forall \epsilon > 0 \{ \exists N \in \mathbb{N} [\forall n \geq N (|a_n - l| < \epsilon)] \}$$

If a_n tends to l as n tends to infinity, we write $a_n \rightarrow l$ as $n \rightarrow \infty$; $\lim_{n \rightarrow \infty} a_n = l$; or a_n converges to l .

Definition (Convergence of sequence). The sequence a_n *converges* if there exists an l such that $a_n \rightarrow l$. The sequence *diverges* if it doesn't converge.

Definition (Subsequence). A *subsequence* of (a_n) is $a_{g(n)}$ where $g : \mathbb{N} \rightarrow \mathbb{N}$ is strictly increasing. e.g. $a_2, a_3, a_5, a_7 \dots$ is a subsequence of a_n .

5.6 Series

Definition (Series and partial sums). Let a_n be a sequence. Then $s_m = \sum_{n=1}^m a_n$ is the *mth partial sum* of the *series* whose *nth* term is a_n . We write

$$\sum_{n=1}^{\infty} a_n = \lim_{m \rightarrow \infty} s_m$$

If the limit exists.

5.6.1 Decimal expansions

Definition (Decimal expansion). Let (d_n) be a sequence with $d_n \in \{0, 1, \dots, 9\}$. Then $\sum_{n=1}^{\infty} \frac{d_n}{10^n}$ converges to a limit r with $0 \leq r \leq 1$ since the partial sums s_m are increasing and bounded by $\sum \frac{9}{10^n} \rightarrow 1$ (geometric series). We say $r = 0.d_1d_2d_3\cdots$, the *decimal expansion* of r .

5.7 Irrational numbers

Definition (Irrational number). Numbers in $\mathbb{R} \setminus \mathbb{Q}$ are *irrational*.

Definition (Periodic number). A decimal is *periodic* if after a finite number ℓ of digits, it repeats in blocks of k for some k , i.e. $d_{n+k} = d_n$ for $n > \ell$.

5.8 Euler's number

Definition (Euler's number).

$$e = \sum_{j=0}^{\infty} \frac{1}{j!} = 1 + \frac{1}{1!} + \frac{1}{2!} + \frac{1}{3!} + \cdots$$

5.9 Algebraic numbers

Definition (Algebraic and transcendental numbers). An *algebraic number* is a root of a polynomial with integer coefficients (or rational coefficients). A number is *transcendental* if it is not algebraic.

6 Countability

Definition (Finite set and cardinality of set). The set A is *finite* if there exists some $n \in \mathbb{N}_0$ and a bijection $A \rightarrow [n]$. The *cardinality* or *size* of A , written as $|A|$, is n . By corollary, this is well-defined.

Definition (Countable set). A set A is *countable* if A is finite or there is a bijection between A and \mathbb{N} . A set A is *uncountable* if A is not countable.