Serial Communication via USB Cable

When you connect your Arduino board to your computer using a USB cable, the USB cable acts as a serial communication channel. This allows you to send and receive data between the Arduino and your computer.

How it works:

- 1. **USB-to-Serial Chip:** The Arduino board has a special chip called a USB-to-serial converter. This chip converts the USB signal from your computer into a serial signal that the Arduino can understand.
- 2. **Serial Communication:** Once the USB signal is converted to a serial signal, the Arduino can use its serial communication pins (TX and RX) to send and receive data.
- 3. **Serial Monitor:** The Serial Monitor is a software tool that allows you to interact with the Arduino's serial communication. You can send commands to the Arduino and receive data from it.

In essence:

When you use the Serial Monitor in the Arduino IDE, you're interacting with the Arduino through the USB cable and the USB-to-serial converter chip. The Arduino's serial communication pins are used to transmit and receive data, but you don't need to directly connect them to anything. The USB cable and the USB-to-serial chip handle the low-level details of serial communication.

Key Points:

- **USB-to-Serial Converter:** This chip bridges the gap between USB and serial communication.
- **Serial Monitor:** This software tool allows you to interact with the Arduino's serial communication.
- **No Direct Connection:** You don't need to connect TX and RX pins to external devices when using the USB cable.

Serial communication is a way for devices to communicate with each other by sending and receiving data one bit at a time. Think of it like a one-lane road where cars (bits of data) can only pass through one at a time.

How Serial Communication Works:

- 1. Data is broken down into bits: Each bit is a 0 or a 1.2
- 2. Bits are sent one at a time: The bits are sent over a single wire, one after the other.³
- 3. **The receiving device reads the bits:** The receiving device listens for the bits and reassembles them into the original data.⁴

How to Interact with Serial Communication:

You can interact with serial communication using a computer program called a terminal emulator. A terminal emulator is like a virtual keyboard and screen that you can use to send commands to a device and see its responses.⁶

Here are some common ways to interact with serial communication:

- **Sending commands:** You can type commands into the terminal emulator and send them to the device.
- **Receiving data:** You can read data that the device sends to the terminal emulator.
- **Monitoring device status:** You can use serial communication to monitor the status of a device, such as its temperature or battery level.

Example:

Let's say you have an Arduino board connected to a computer. You can use the Serial Monitor in the Arduino IDE to send commands to the Arduino and see its responses.

You could send the command "1" to the Arduino to turn on an LED. The Arduino would receive the command, turn on the LED, and send a message back to the Serial Monitor saying "LED turned on."

Serial communication is a versatile way to interact with devices. It can be used for a variety of applications, such as controlling robots, collecting sensor data, and debugging electronic circuits.

<u>UART: A Hardware Communication Protocol Understanding Universal Asynchronous</u>
<u>Receiver/Transmitter</u>