

Argumentos por defecto

```
void blanklines(const short num_lines = 4);
```

```
int main()  
{  
    blanklines(8);  
    blanklines(33);  
    blanklines();  
    return 0;  
}
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void blanklines(const short num_lines)  
{  
    for (short i = 1; i <= num_lines; i++)  
        cout << endl;  
    return;  
}
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void my_function (int a=6, char b='a', float c=8.9, long d=11, double e=22.5);
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void my_function (int a, char b='a', float c=8.9, long d=11, double e=22.5);
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void my_function (int a, char b, float c=8.9, long d=11, double e=22.5);
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void my_function (int a, char b, float c, long d=11, double e=22.5);
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void my_function (int a, char b, float c, long d, double e=22.5);
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void my_function (int a, char b='a', float c, long d, double e);
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void my_function (int a, char b='a', float c, long d, double e);
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void my_function (int a, char b, float c = 1.2, long d = 4, double e = 7.8) {...}

int main()
{
    my_function (4, 'z', 5.5, 6, 88.98);
    my_function (4, 'z', 3.5, 7);
    my_function (3, 'g');

    return 0;
}
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