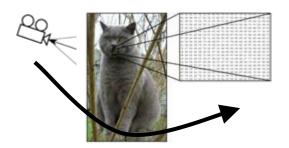
# Loss Functions and Optimization. Gradient Descent Algorithm.

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Faculty of Mathematics and Computer Science
University of Bucharest

#### Challenges in Visual Recognition

Camera pose



Illumination



Deformation



Occlusion



Background clutter



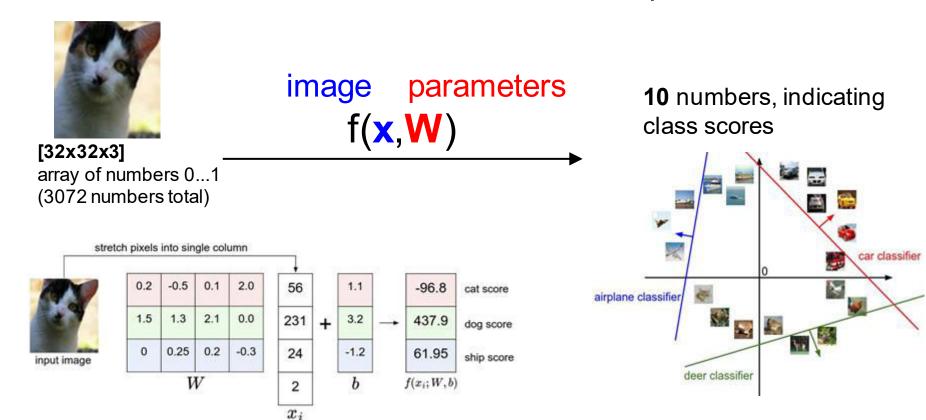
Intra-class variation



# **Inter-class similarity**



#### Linear classifier for the multi-class problem



3.2	





cat **3.2** 

1.3 2.2

car 5.1

**4.9** 2.5

frog -1.7

2.0

-3.1







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
frog	-1.7	2.0	-3.1

#### **Multiclass SVM loss:**

Given an example  $(x_i, y_i)$ , where  $x_i$  is the image and where  $y_i$  is the (integer) label,

and using the shorthand for the scores vector:

$$s = f(x_i, W)$$

the SVM loss has the form:

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$







cat

car

5.1

frog | -1.7

3.2

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2.2

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Losses: 2.9

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 $= \max(0, 5.1 - 3.2 + 1)$  $+ \max(0, -1.7 - 3.2 + 1)$ 

 $= \max(0, 2.9) + \max(0, -3.9)$ 

= 2.9 + 0

= 2.9



\_osses:





frog -1.7 2.0 <b>-3.</b>
car 5.1 <b>4.9</b> 2.5
cat <b>3.2</b> 1.3 2.3

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$$= \max(0, 1.3 - 4.9 + 1) + \max(0, 2.0 - 4.9 + 1)$$

$$= \max(0, -2.6) + \max(0, -1.9)$$

$$= 0 + 0$$







cat	3.2	1.3	2.2
car	5.1	4.9	2.5
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Losses:	2.9	0	10.9

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- $= \max(0, 2.2 (-3.1) + 1)$  $+\max(0, 2.5 - (-3.1) + 1)$
- $= \max(0, 5.3) + \max(0, 5.6)$
- = 5.3 + 5.6
- = 10.9







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the SVM loss has the form:

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

and the full training loss is the mean over all examples in the training data:

$$L = rac{1}{N} \sum_{i=1}^{N} L_i$$

$$L = (2.9 + 0 + 10.9)/3$$
  
= **4.6**



cat **3.2** 

car 5.1

frog -1.7



scores = unnormalized log probabilities of the classes.

$$s = f(x_i; W)$$

cat **3.2** 

car 5.1

frog -1.7



#### scores = unnormalized log probabilities of the classes

$$P(Y=k|X=x_i)=rac{e^{s_k}}{\sum_j e^{s_j}}$$
 where  $egin{aligned} oldsymbol{s}=f(x_i;W) \end{aligned}$ 

$$s = f(x_i; W)$$

3.2 cat

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Softmax function



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 where  $egin{aligned} oldsymbol{s}=f(x_i;W) \end{aligned}$ 

$$s=f(x_i;W)$$

3.2 cat

5.1 car

-1.7 frog

Want to maximize the log likelihood, or (for a loss function) to minimize the negative log likelihood of the correct class:

$$L_i = -\log P(Y=y_i|X=x_i)$$



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in summary: 
$$L_i = -\log(rac{e^{sy_i}}{\sum_i e^{s_j}})$$



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cat **3.**2

car 5.

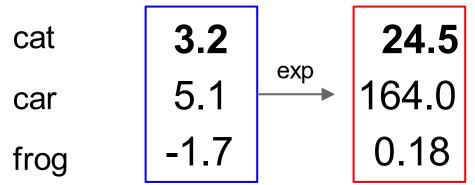
frog -1.

unnormalized log probabilities



$$L_i = -\log(rac{e^{sy_i}}{\sum_i e^{s_j}})$$

unnormalized probabilities

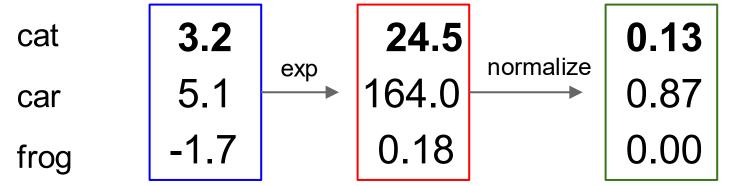


unnormalized log probabilities



$$L_i = -\log(rac{e^{sy_i}}{\sum_{j}e^{s_j}})$$

unnormalized probabilities



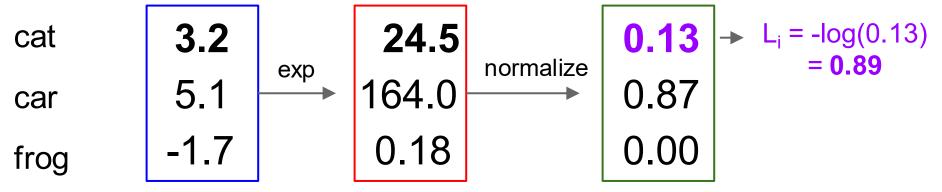
unnormalized log probabilities

probabilities



$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$

unnormalized probabilities



unnormalized log probabilities

probabilities

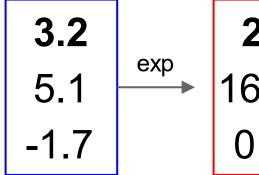


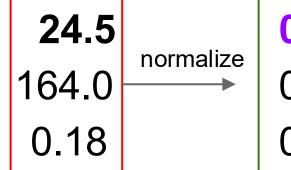
$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$

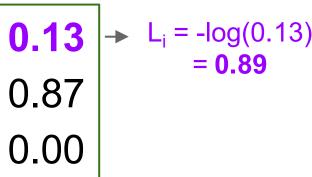
Q: What is the min/max possible loss L<sub>i</sub>?

unnormalized probabilities

cat car frog

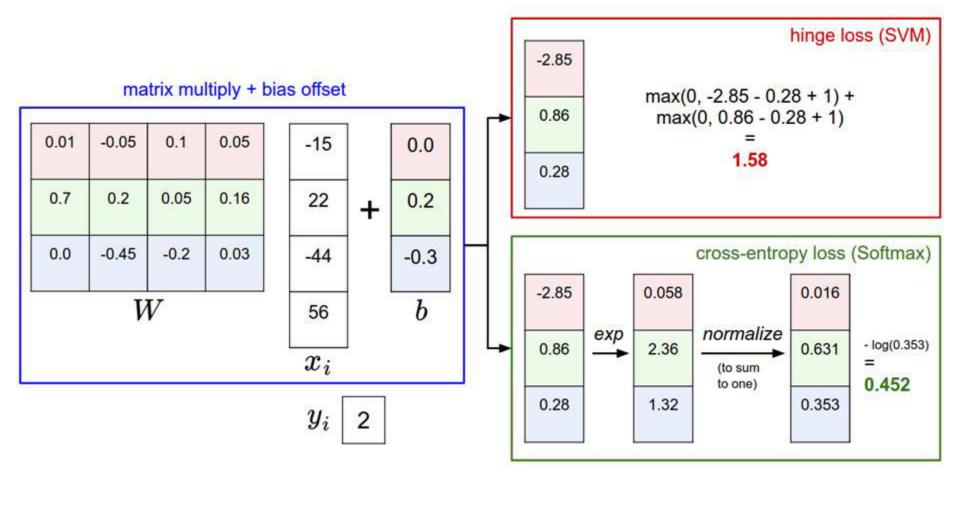






unnormalized log probabilities

probabilities



### Softmax vs. SVM

$$L_i = -\log(rac{e^{sy_i}}{\sum_i e^{s_j}})$$

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

# Softmax vs. SVM

$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$

$$L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$$

assume scores: [10, -2, 3]

[10, -2, 3] [10, 9, 9] [10, -100, -100] and  $y_i = 0$  Q: Suppose we take a datapoint and we add some small perturbations (changing its score slightly). What happens to the loss in both cases?

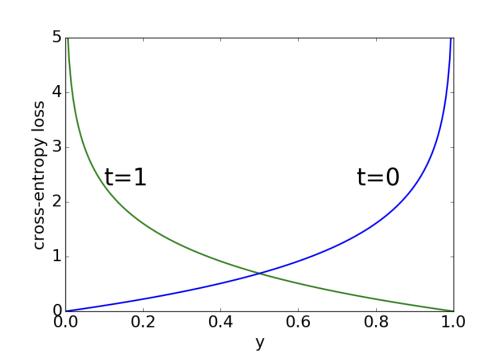
# Binary cross-entropy loss

• Binary cross-entropy (logistic) loss:

$$L_i = -(t_i \cdot log(y_i) + (1 - t_i) \cdot log(1 - y_i))$$

where  $t_i$  is the ground-truth binary label (0 or 1) of sample  $x_i$ ,

and  $y_i$  is the prediction for the same sample

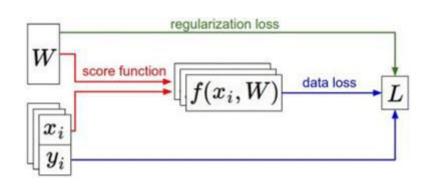


# Optimization

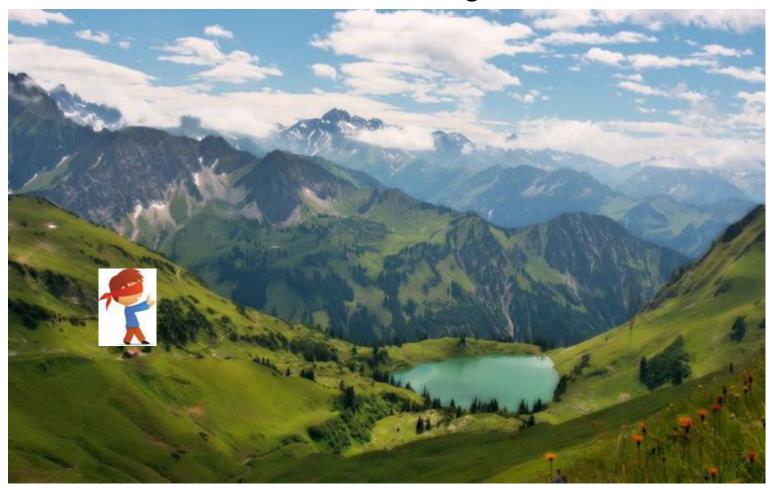
#### **Until now:**

- We have some dataset of (x,y)
- We have a **score function**:  $s = f(x; W) \stackrel{\text{e.g.}}{=} Wx$
- We have a **loss function**:

$$L_i = -\log(rac{e^{sy_i}}{\sum_j e^{s_j}})$$
 SVM $L_i = \sum_{j 
eq y_i} \max(0, s_j - s_{y_i} + 1)$  $L = rac{1}{N} \sum_{i=1}^N L_i + R(W)$  Full loss



# Gradient Descent Algorithm



#### **Gradient Descent Algorithm**

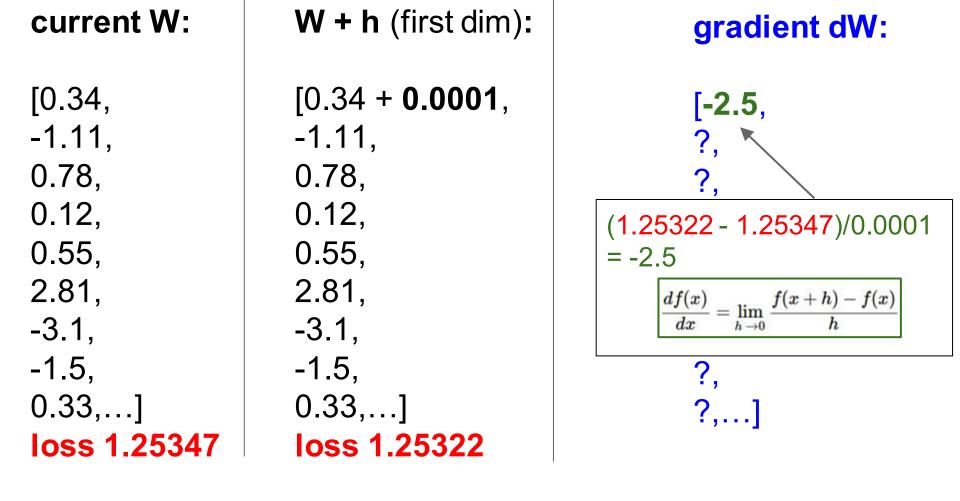
• In 1-dimension, the derivative of a function:

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

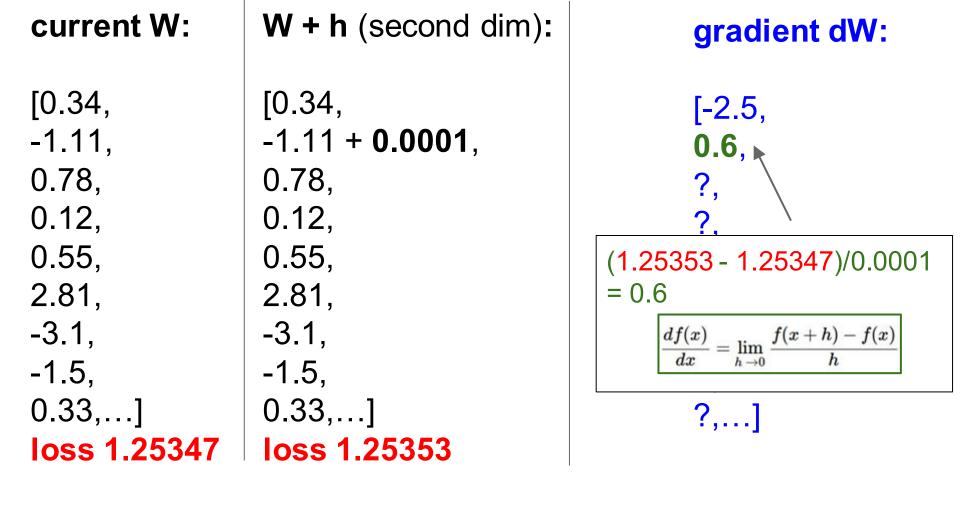
In multiple dimensions, the gradient is the vector of partial derivatives.

# current W: gradient dW: [0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

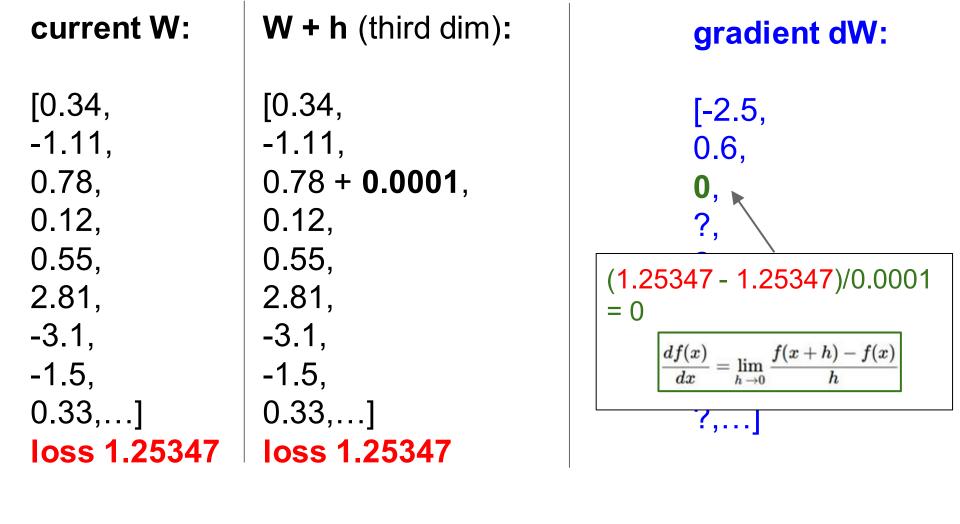
current W:	W + h (first dim):	gradient dW:
[0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[0.34 + <b>0.0001</b> , -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?,



current W:	W + h (second dim):	gradient dW:
[0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[0.34, -1.11 + <b>0.0001</b> , 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[-2.5, ?, ?, ?, ?, ?, ?, ?,



current W:	W + h (third dim):	gradient dW:
[0.34, -1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[0.34, -1.11, 0.78 + <b>0.0001</b> , 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,]	[-2.5, 0.6, ?, ?, ?, ?, ?, ?, ?,
loss 1.25347	_	- <b>,</b>



#### **Gradient Evaluation**

#### 1) Numerical approach

We choose a small positive h and apply the formula:

$$rac{df(x)}{dx} = \lim_{h o 0} rac{f(x+h) - f(x)}{h}$$

- We obtain an approximate value
- Very slow to compute

#### 2) Analytic approach

We use calculus to determine the gradient's formula as a function of X and W

## Gradient Evaluation (Python)

```
def f(x):
  y = 0.5 * (x**4) - 2 * (x**2) + x + 5
  return y
# 1) Numerical Method
h = 0.001
gradient = (f(x + h) - f(x)) / h
# 2) Analythic Method
def f prime(x):
  y prime = 2 * (x**3) - 4 * x + 1
  return y prime
gradient = f prime(x)
```

# current W:

[0.34,

-1.11,

0.78,

0.12,

0.55,

2.81,

-3.1,

-1.5,

dW = ...

[-2.5,

gradient dW:

0.6, (some function of x and W) 0.2, 0.7, -0.5, 1.1, 1.3, -2.1,...]

[0.33,...]loss 1.25347

## In summary:

=>

- Numerical gradient: approximate, slow, easy to write
- Analytic gradient: exact, fast, error-prone

<u>In practice:</u> Always use analytic gradient, but check implementation with numerical gradient. This is called a **gradient checking.** 

#### **What others see**

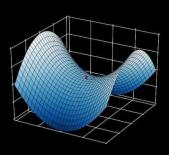


#### Potato chip

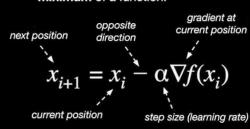


#### What i see

#### **Gradient descent**

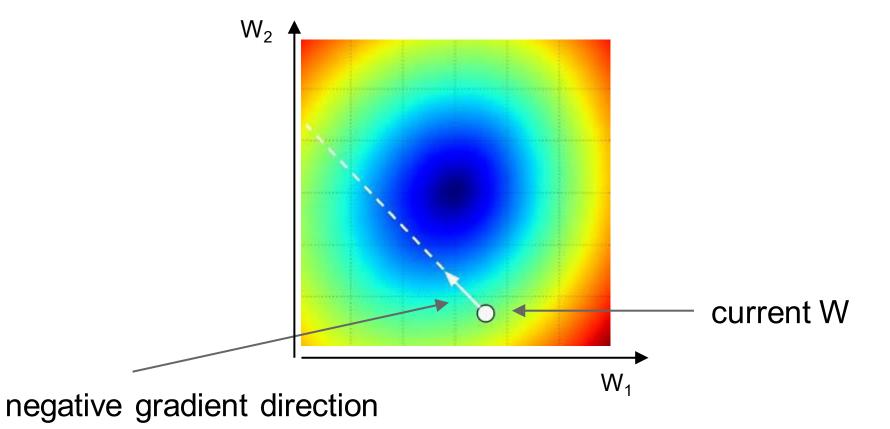


**Gradient descent** is an iterative optimization algorithm for finding the **minimum** of a function.



## Gradient Descent (Python)

```
def GD(W0, X, goal, learningRate):
 perfGoalNotMet = true
 W = W0
 while perfGoalNotMet:
   gradient = eval gradient(X, W)
   W \text{ old} = W
   W = W – learningRate * gradient
   perfGoalNotMet = sum(abs(W - W old)) > goal
```



### Mini-batch Gradient Descent

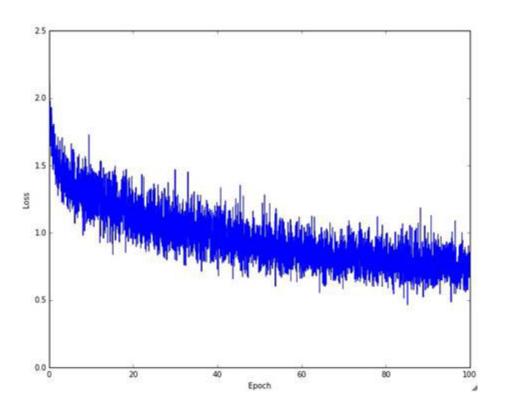
- Also known as Stochastic Gradient Descent (SGD)
- Only use a small portion of the training set to compute the gradient:

. . .

while perfGoalNotMet:

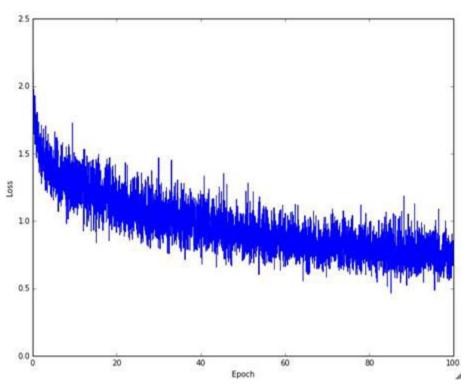
```
X_batch = select_random_subsample(X)
gradient = eval_gradient(@loss, X_batch, W)
. . .
```

• Common mini-batch sizes are 32/64/128 examples e.g. Krizhevsky's ILSVRC ConvNet used 256 examples

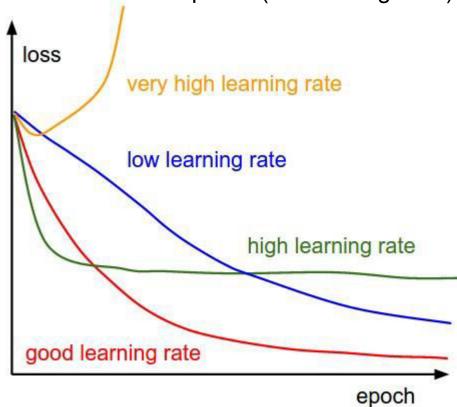


Example of optimization progress while training a neural network with SGD.

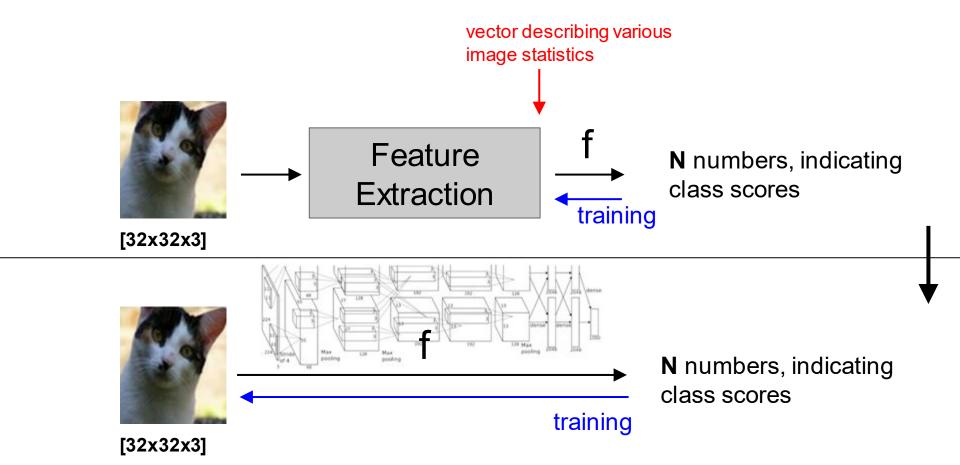
(Loss over mini-batches goes down over time)



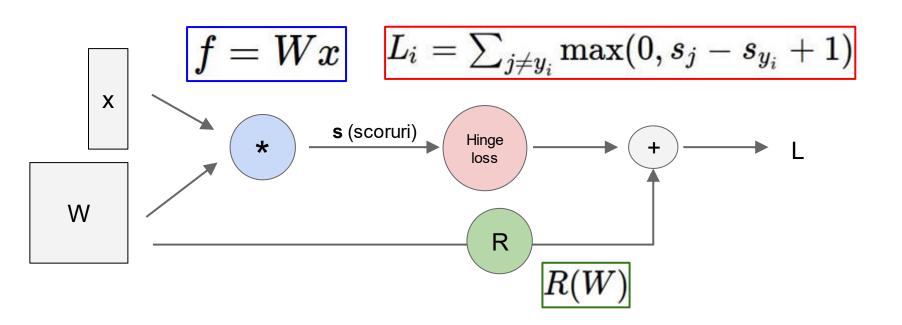
The effects of step size (or "learning rate")

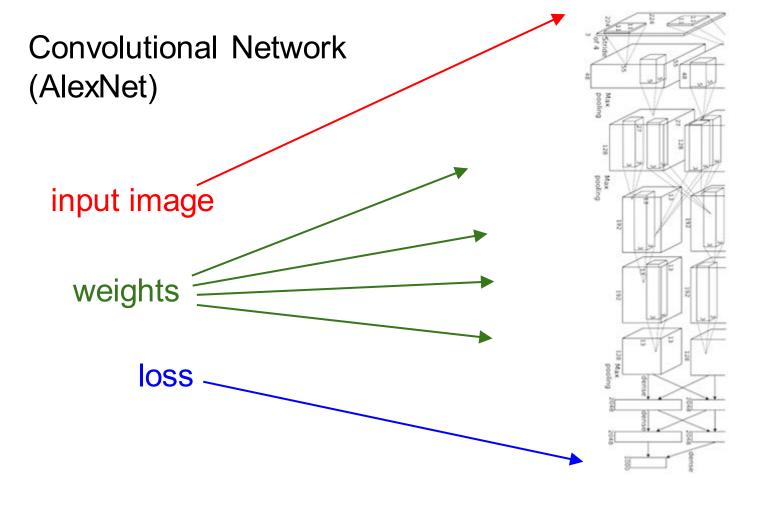


# From feature extract to end-to-end learning



## Computational Graph



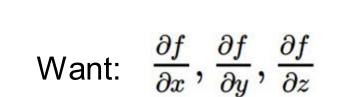


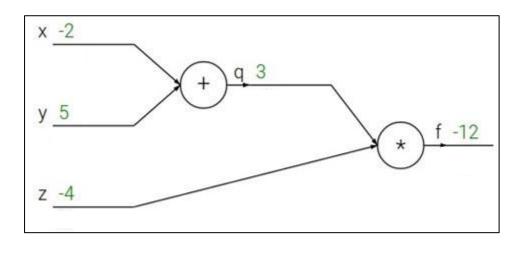
f(x,y,z) = (x+y)z

e.g. x = -2, y = 5, z = -4

$$f(x, y, z) = (x + y)z$$
  
e.g.  $x = -2$ ,  $y = 5$ ,  $z = -4$ 

$$q=x+y$$
  $rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$ 

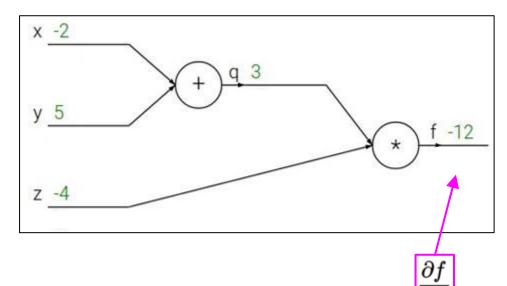




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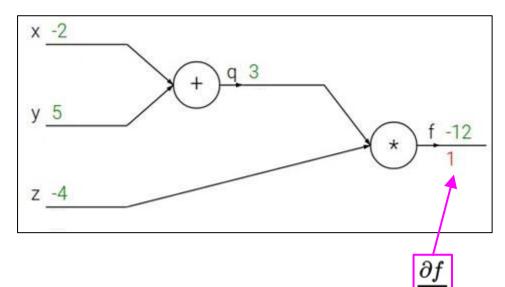
$$f=qz$$
  $rac{\partial f}{\partial q}=z, rac{\partial f}{\partial z}=q$ 



$$f(x,y,z) = (x+y)z$$
  
e.g. x = -2, y = 5, z = -4

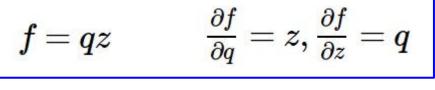
$$q=x+y \hspace{0.5cm} rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$$

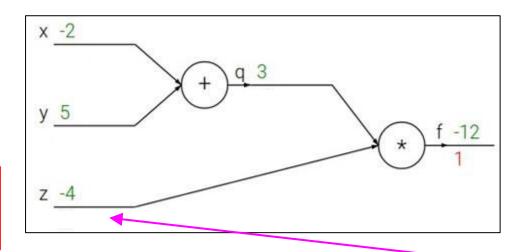
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e.g. x = -2, y = 5, z = -4

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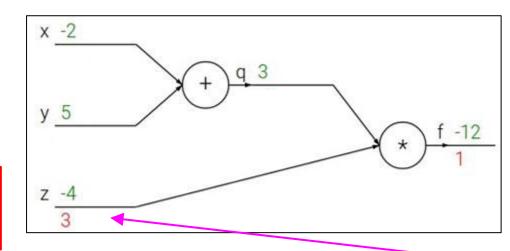




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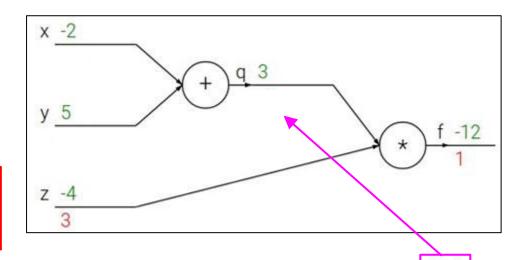
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$$f(x, y, z) = (x + y)z$$
  
e.g.  $x = -2$ ,  $y = 5$ ,  $z = -4$ 

$$q=x+y \hspace{0.5cm} rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$$

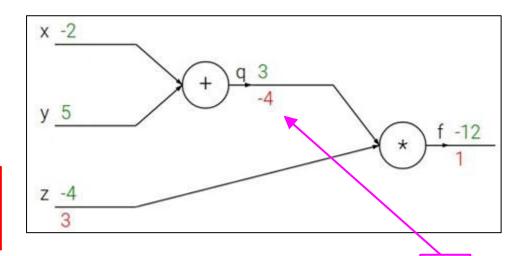
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$$q = x + y$$
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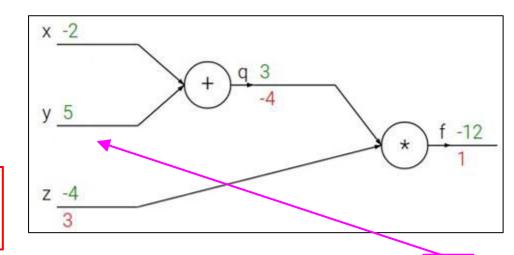
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$$f=qz$$
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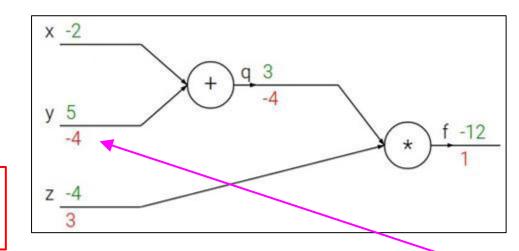


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$$q=x+y \qquad rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$$

$$f=qz$$
  $rac{\partial f}{\partial q}=z, rac{\partial f}{\partial z}=q$ 

Want:

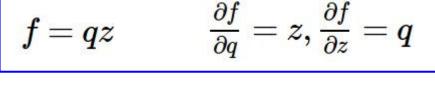


Chain rule:

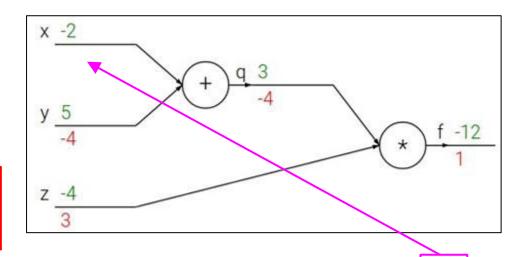
$$\frac{\partial f}{\partial q} \frac{\partial q}{\partial y}$$

$$f(x,y,z) = (x+y)z$$
  
e.g.  $x = -2$ ,  $y = 5$ ,  $z = -4$ 

$$q = x + y$$
  $\frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$ 

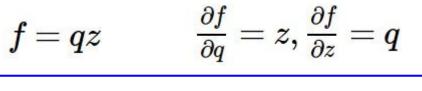


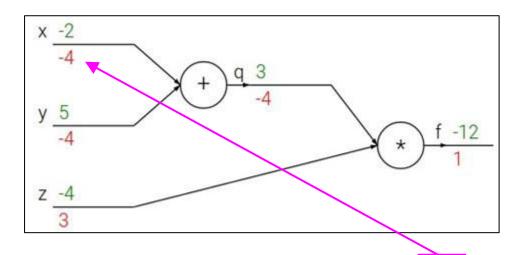
Want:



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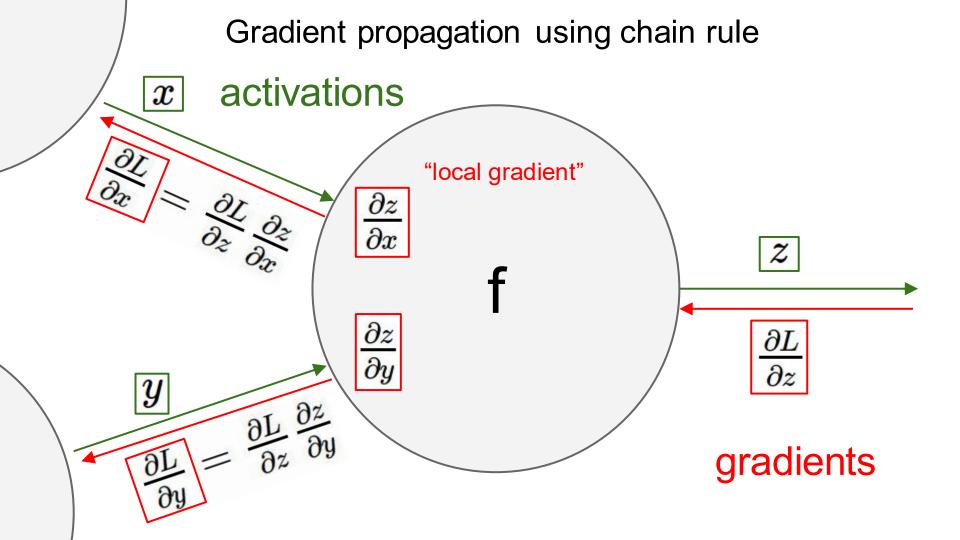
$$q = x + y$$
  $\frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$ 



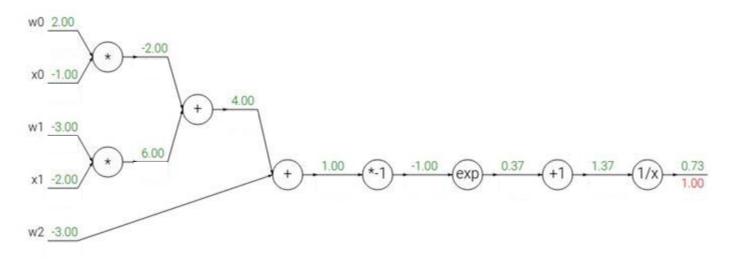


Chain rule:

 $\frac{\partial f}{\partial x} \frac{\partial q}{\partial x}$ 

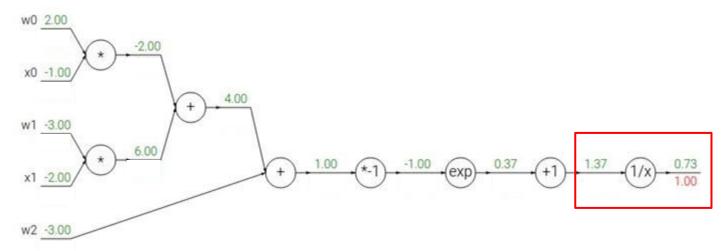


$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



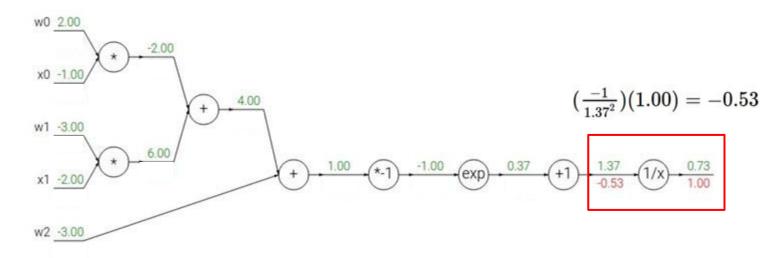
$$f(x)=e^x \qquad o \qquad rac{df}{dx}=e^x \qquad f(x)=rac{1}{x} \qquad o \qquad rac{df}{dx}=-1/x \qquad f_c(x)=ax \qquad o \qquad rac{df}{dx}=1$$

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



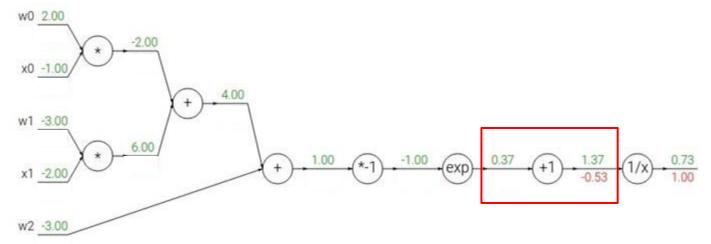
$$f(x)=e^x \hspace{1cm} o \hspace{1cm} rac{df}{dx}=e^x \hspace{1cm} f(x)=rac{1}{x} \hspace{1cm} o \hspace{1cm} rac{df}{dx}=-1/x^2 \ f_a(x)=ax \hspace{1cm} o \hspace{1cm} rac{df}{dx}=a \hspace{1cm} f_c(x)=c+x \hspace{1cm} o \hspace{1cm} rac{df}{dx}=1$$

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



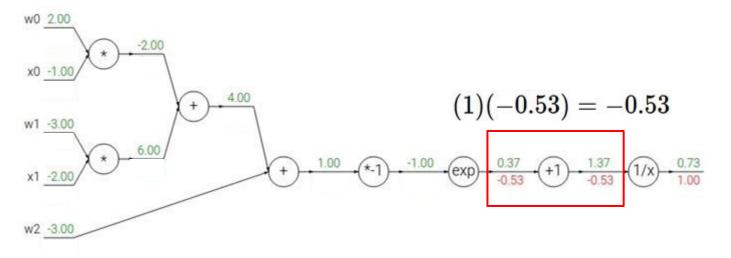
$$f(x)=e^x \hspace{1cm} 
ightarrow \hspace{1cm} rac{df}{dx}=e^x \hspace{1cm} f(x)=rac{1}{x} \hspace{1cm} 
ightarrow \hspace{1cm} rac{df}{dx}=-rac{df}{dx} = f_c(x)=c+x \hspace{1cm} 
ightarrow \hspace{1cm} rac{df}{dx}=-rac{df}{dx}$$

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



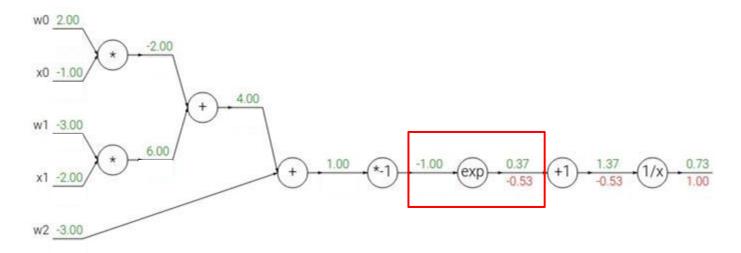
$$f(x)=e^x \qquad o \qquad rac{df}{dx}=e^x \qquad f(x)=rac{1}{x} \qquad o \qquad rac{df}{dx}=-1/x^2 \ f_a(x)=ax \qquad o \qquad rac{df}{dx}=a \qquad f_c(x)=c+x \qquad o \qquad rac{df}{dx}=1$$

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



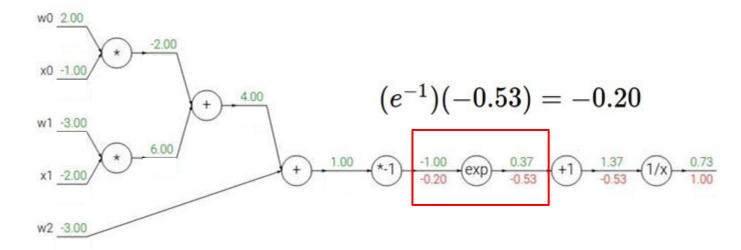
$$egin{aligned} f(x) = e^x & 
ightarrow & rac{df}{dx} = e^x & f(x) = rac{1}{x} & 
ightarrow & rac{df}{dx} = -1/x^2 \ f_a(x) = ax & 
ightarrow & rac{df}{dx} = a & f_c(x) = c + x & 
ightarrow & rac{df}{dx} = 1 \end{aligned}$$

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



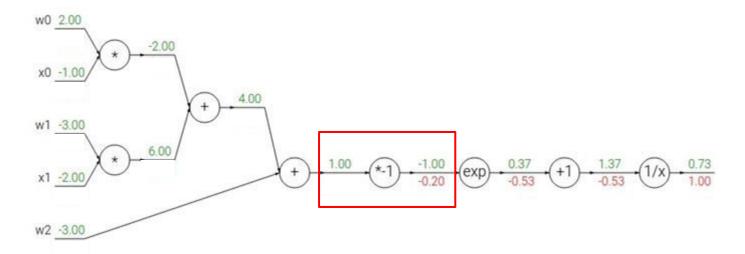
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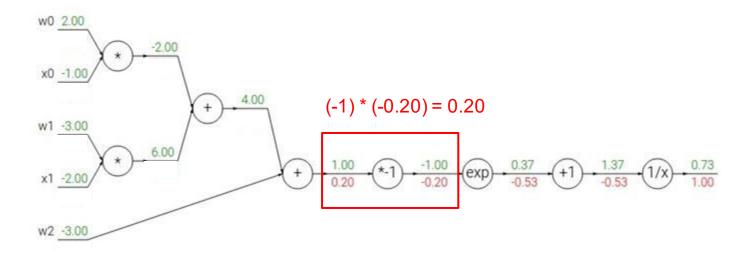
$$f(x)=e^x \qquad o \qquad rac{df}{dx}=e^x \qquad f(x)=rac{1}{x} \qquad o \qquad rac{df}{dx}=-1/x^2 \qquad f_c(x)=ax \qquad o \qquad rac{df}{dx}=1$$

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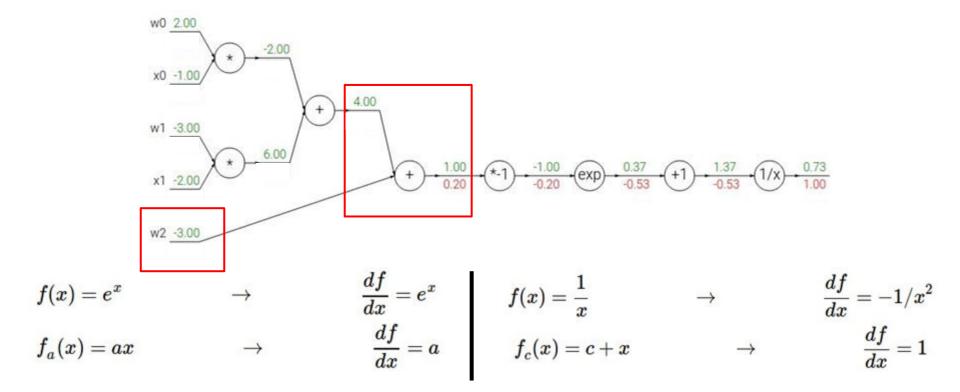
$$f(x) = e^x \qquad o \qquad rac{df}{dx} = e^x \ f_a(x) = ax \qquad o \qquad rac{df}{dx} = a$$

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



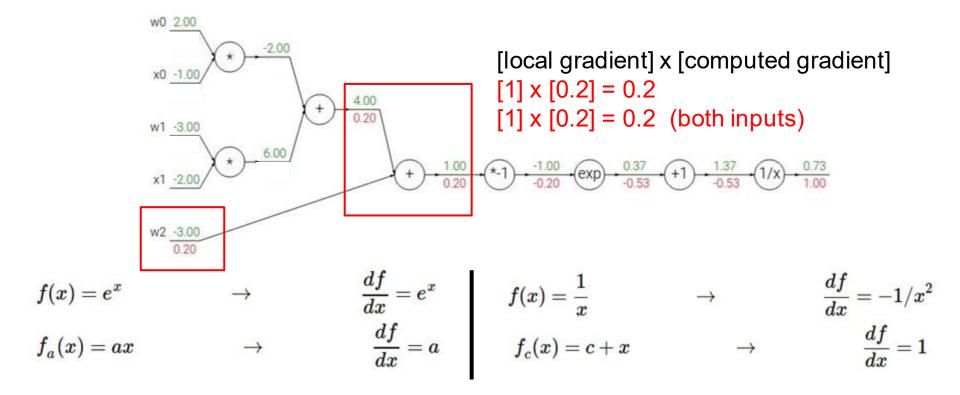
$$rac{df}{dx} = -1/x^2$$
  $ightarrow rac{df}{dx} = 1$ 

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



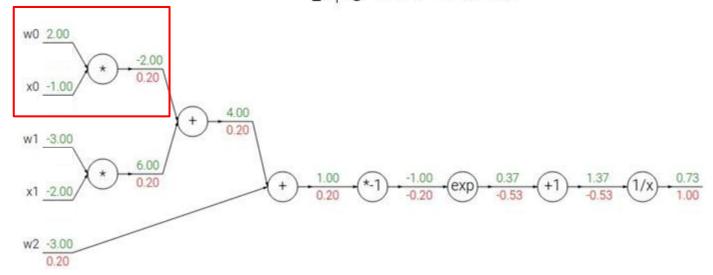
## Another example:

$$f(w,x) = rac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$$



## Un alt exemplu:

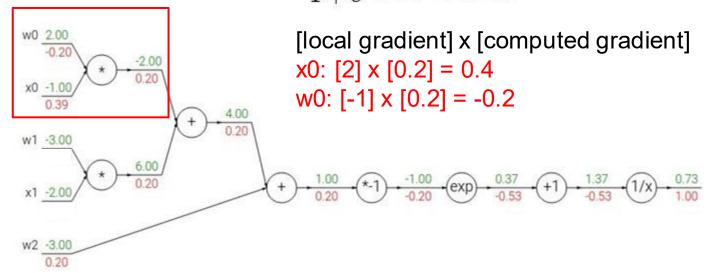
$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$



$$f(x)=e^x \qquad \qquad 
ightarrow \qquad rac{df}{dx}=e^x \qquad \qquad f(x)=rac{1}{x} \qquad 
ightarrow \qquad rac{df}{dx}=-1/x^2 \ f_a(x)=ax \qquad \qquad 
ightarrow \qquad rac{df}{dx}=a \qquad \qquad f_c(x)=c+x \qquad \qquad 
ightarrow \qquad rac{df}{dx}=1$$

## Un alt exemplu:

$$f(w,x) = rac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$$

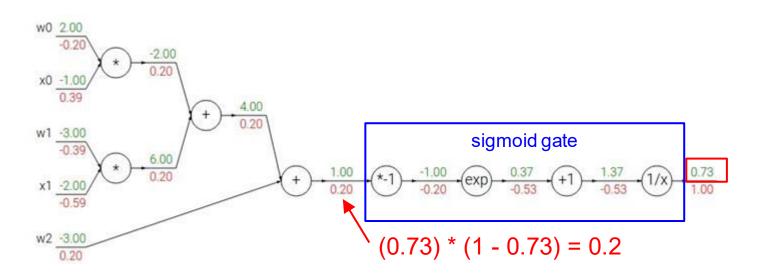


$$f(w,x) = rac{1}{1 + e^{-(w_0 x_0 + w_1 x_1 + w_2)}}$$

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

sigmoid function

$$\frac{d\sigma(x)}{dx} = \frac{e^{-x}}{(1+e^{-x})^2} = \left(\frac{1+e^{-x}-1}{1+e^{-x}}\right) \left(\frac{1}{1+e^{-x}}\right) = (1-\sigma(x))\sigma(x)$$

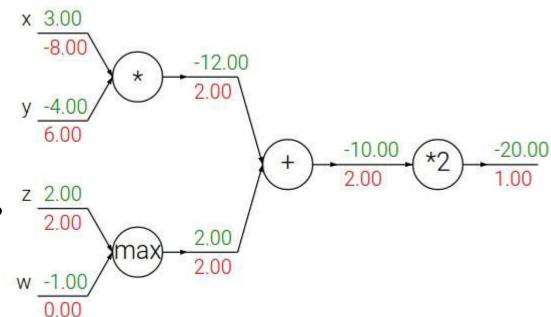


### Patterns in backward prop

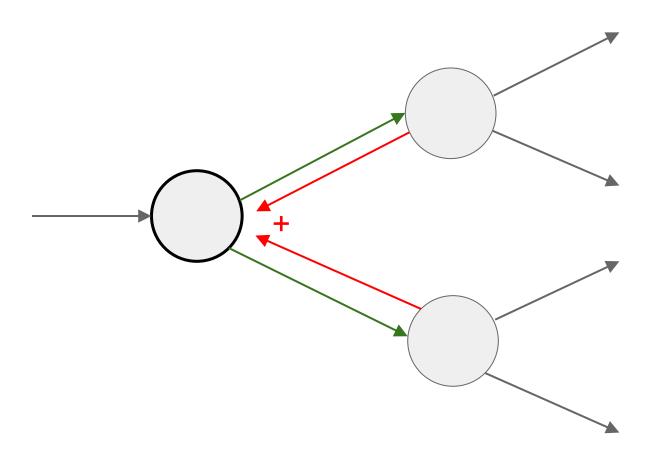
add gate: gradient distributor

max gate: gradient router

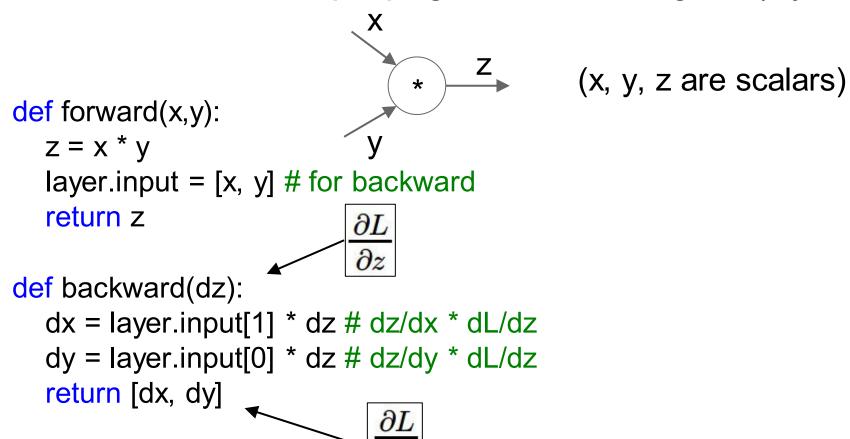
mul gate: gradient... "switcher"?



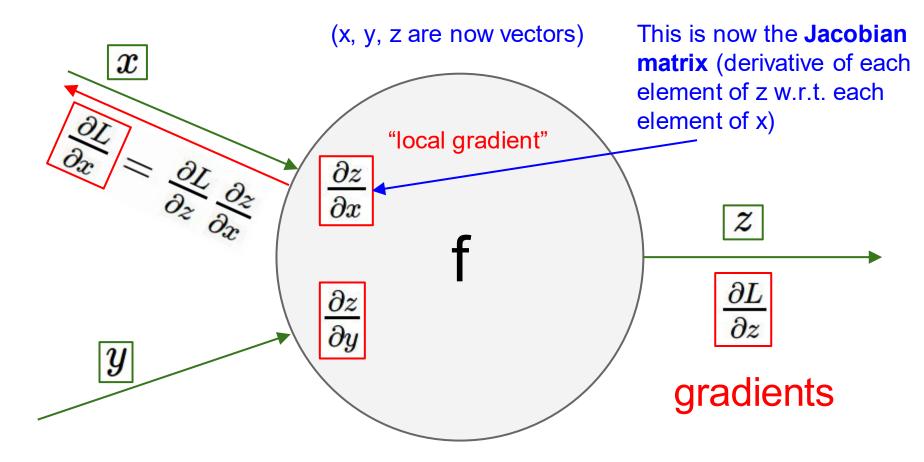
### Gradients add at branches



# Forward/backward propagation for mul gate (Python)



#### Gradients for vectorial code



## Vectorized operations

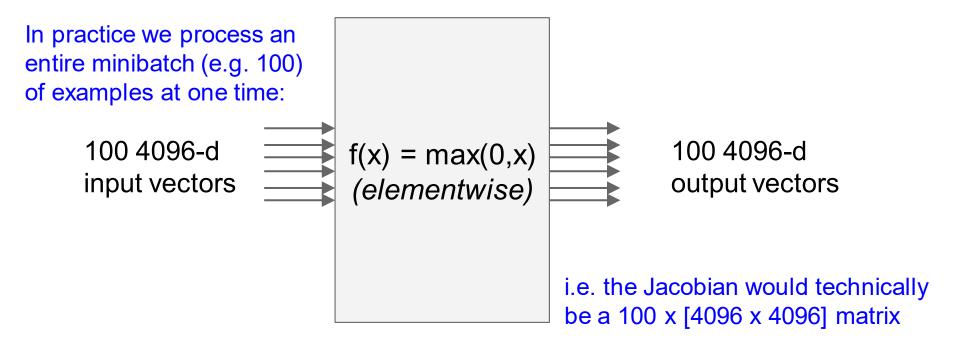
$$\frac{\partial L}{\partial x} = \frac{\partial f}{\partial x} \frac{\partial L}{\partial f}$$

Jacobian matrix

4096-d output vector

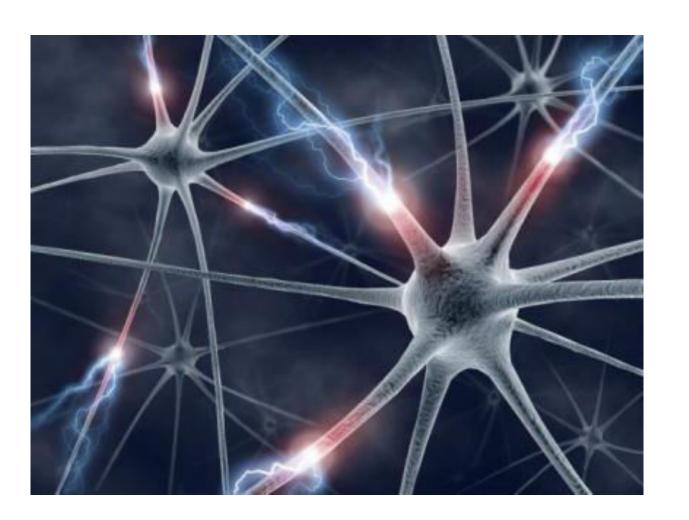
size of the Jacobian matrix? [4096 x 4096]

#### Vectorized operations



# Summary so far

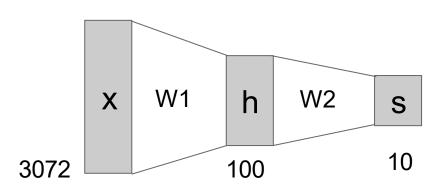
- Neural nets will be very large: no hope of writing down gradient formula by hand for all parameters
- Backpropagation = recursive application of the chain rule along a computational graph to compute the gradients of all inputs / parameters / intermediates
- Implementations maintain a graph structure, where the nodes implement the forward() / backward() API
- Forward: compute result of an operation and save any intermediates needed for gradient computation in memory
- **Backward**: apply the chain rule to compute the gradient of the loss function with respect to the inputs



## Neural Network: without the brain stuff

f = Wx(**Before**) Linear score function:  $f = W_2 \max(0, W_1 x)$ 

(Now) 2-layer Neural Network



## Neural Network: without the brain stuff

(**Before**) Linear score function: f = Wx

(Now) 2-layer Neural Network  $f = W_2 \max(0, W_1 x)$ 

or 3-layer Neural Network

 $f=W_3\max(0,W_2\max(0,W_1x))$ 

#### Training a 2-layer Neural Network needs ~11 lines (Python)

```
X = \text{np.array}([[0,0,1],[0,1,1],[1,0,1],[1,1,1]])
Y = np.array([[0,1,1,0]]).T
W0 = 2 * np.random.random((3,4)) - 1
W1 = 2 * np.random.random((4,1)) - 1
for i in range (5000):
  # forward pass
  11 = 1 / (1 + np.exp(-np.matmul(X, W0)))
  I2 = 1 / (1 + np.exp(-np.matmul(I1, W1)))
  # backward pass
  delta 12 = (Y - 12) * (12 * (1 - 12))
  delta I1 = np.matmul(delta I2, W1.T)* (I1 * (1 - I1))
  # gradient descent
  W1 = W1 + np.matmul(I1.T, delta I2)
  W0 = W0 + np.matmul(X.T, delta 11)
```

The 2-layer neural network implemented in the previous slide

