

Task Constrained Motion Planning for Robot Manipulators

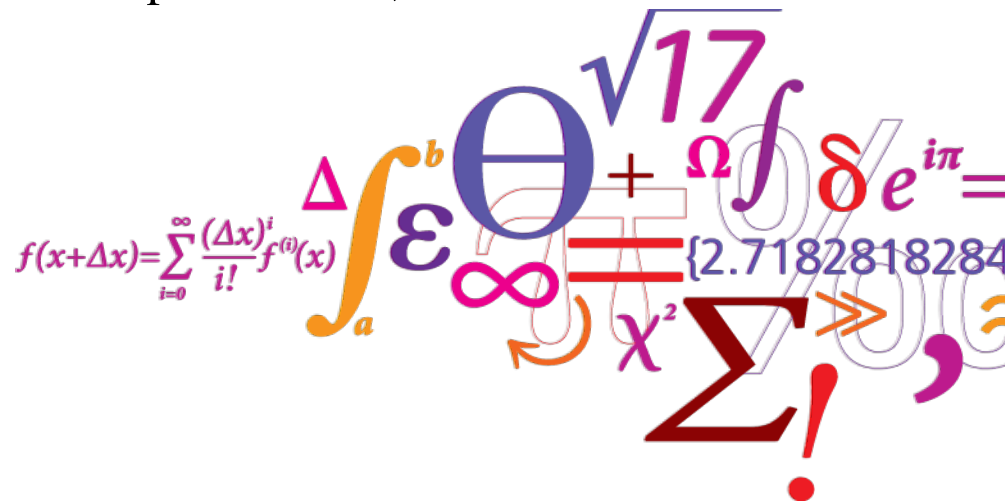
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Outline

◆ Background and challenges

◆ Control architecture

◆ Method

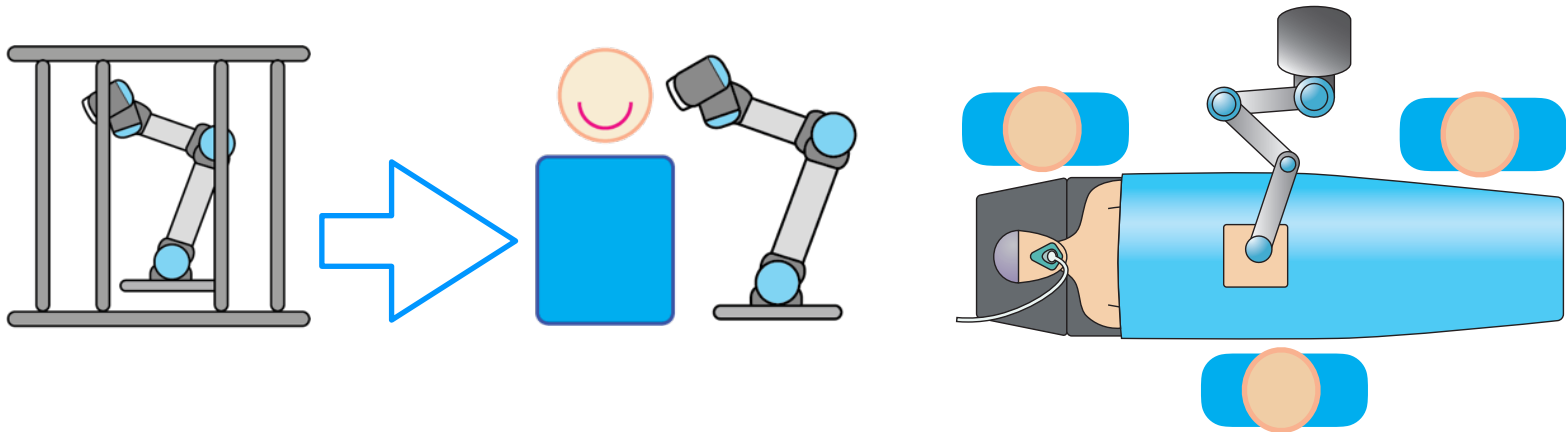
◆ Experiment setup and results

◆ Conclusion

(work in progress)

General objective

- ◆ Human-aware motion system capable of elaborating safe robot motion while executing constrained task



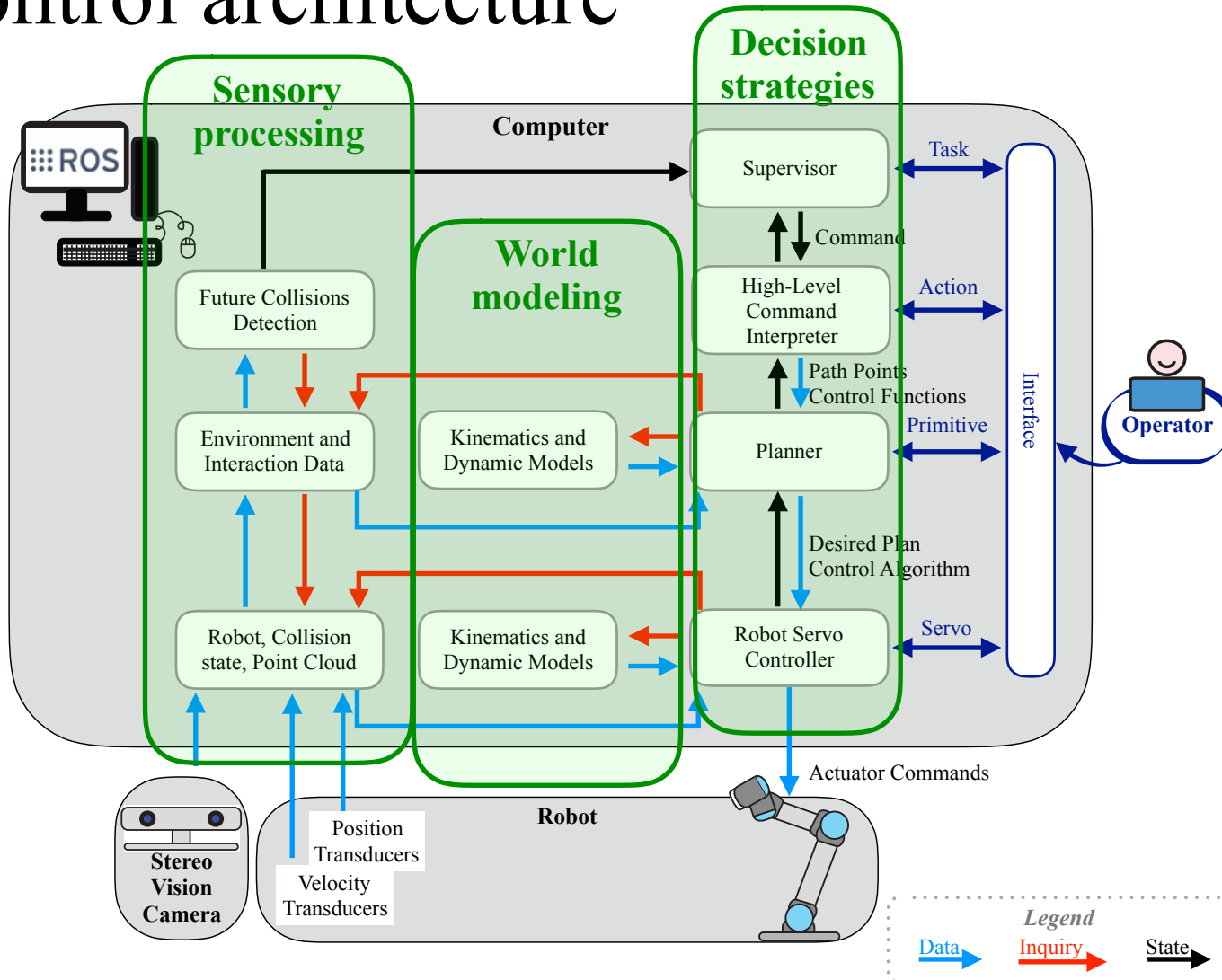
Constrained Motion Problem

- ✦ Connecting the start to the goal configuration
- ✦ Finding a collision-free path for a robot in an environment containing other rigid bodies
- ✦ Respecting other constraints, for example task constraints
- ✦ Possibly optimizing certain criteria

Challenges

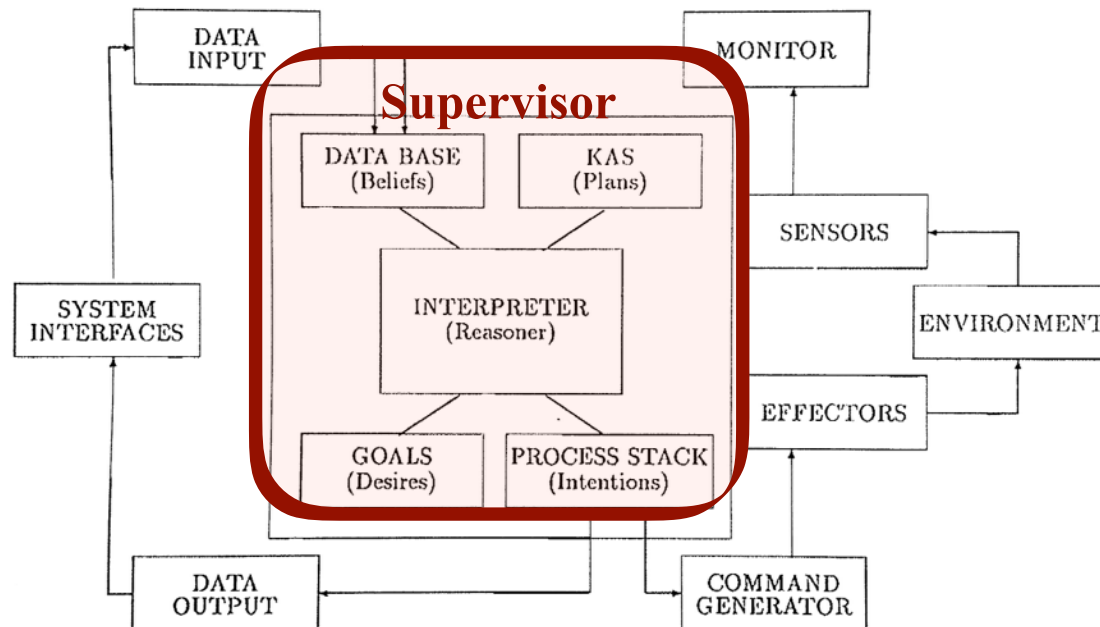
- ◆ Autonomous industrial robot arm
- ◆ Respecting predetermined task constraint
- ◆ Safe Human-Robot **collaboration**
- ◆ Flexible and modular software, suitable for future improvements, extension and integration on different industrial robot arm

Control architecture



The reasoning system

- ◆ System capable of generating appropriate actions that are function of some current set of **beliefs, desires** and **intention**

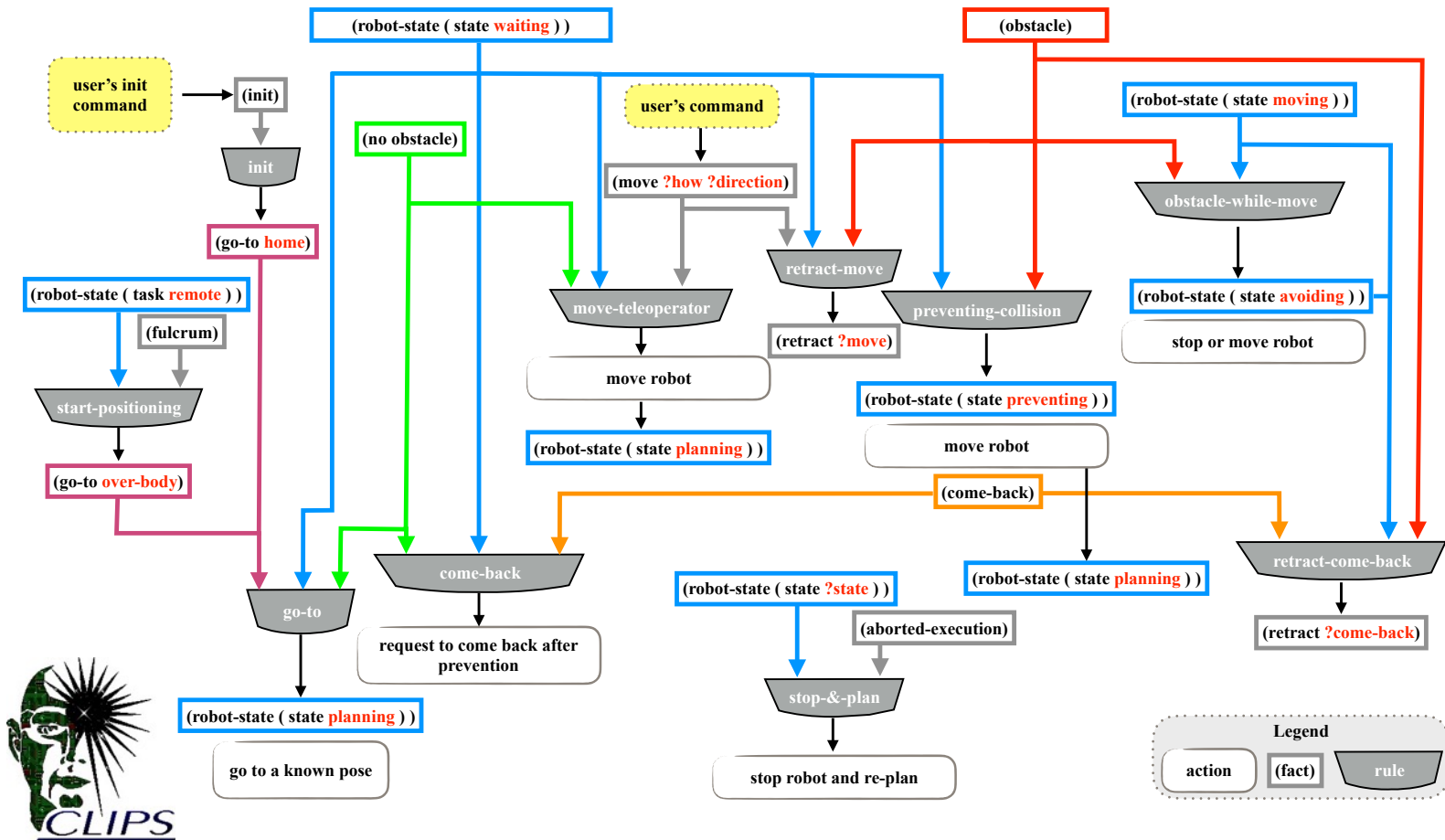


Procedural reasoning system (PRS)

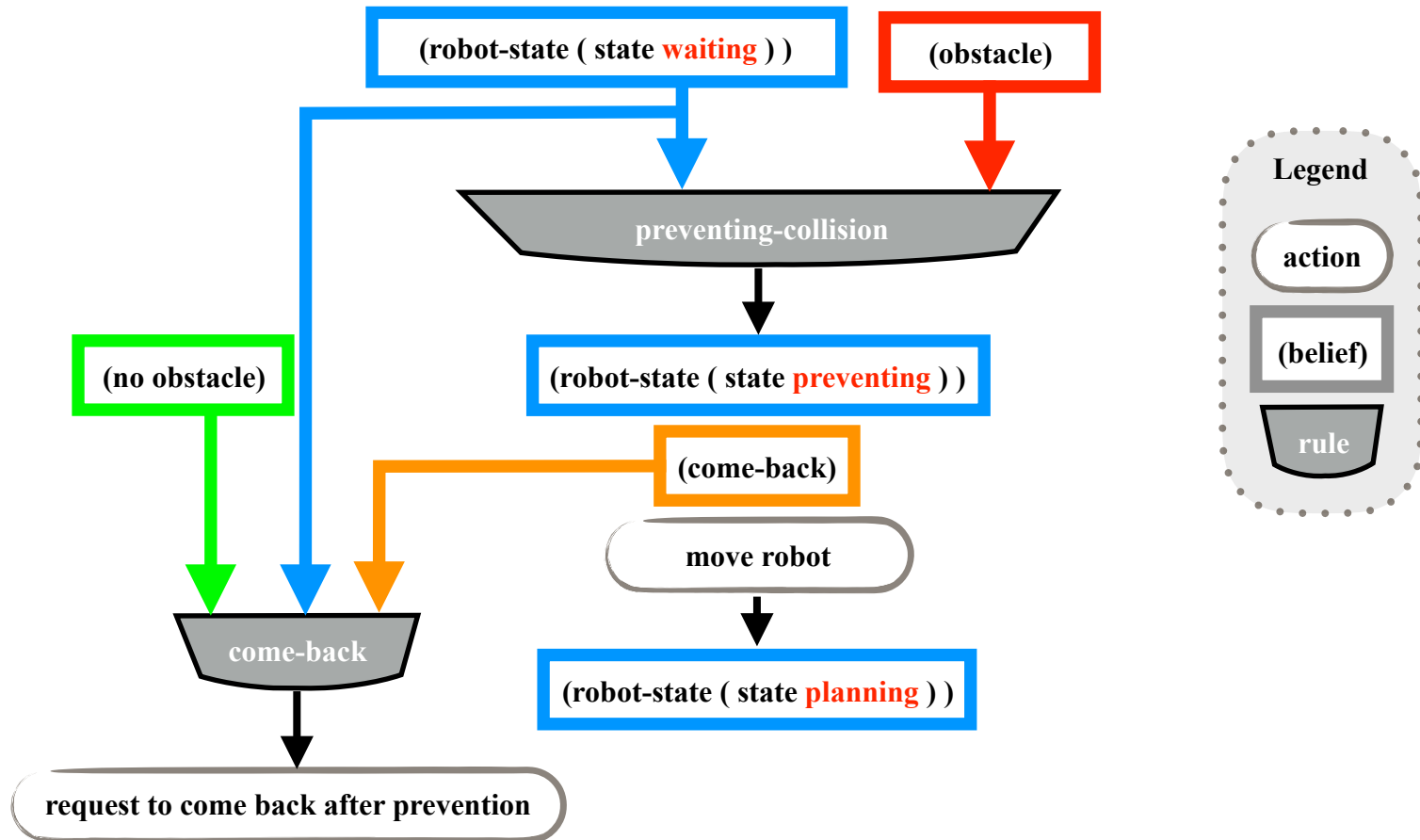
Reasoning and planning in dynamic domain: an experiment with a mobile robot

Georgeff, M. P.; Lansky, A. L.; Schoppers, M. J.

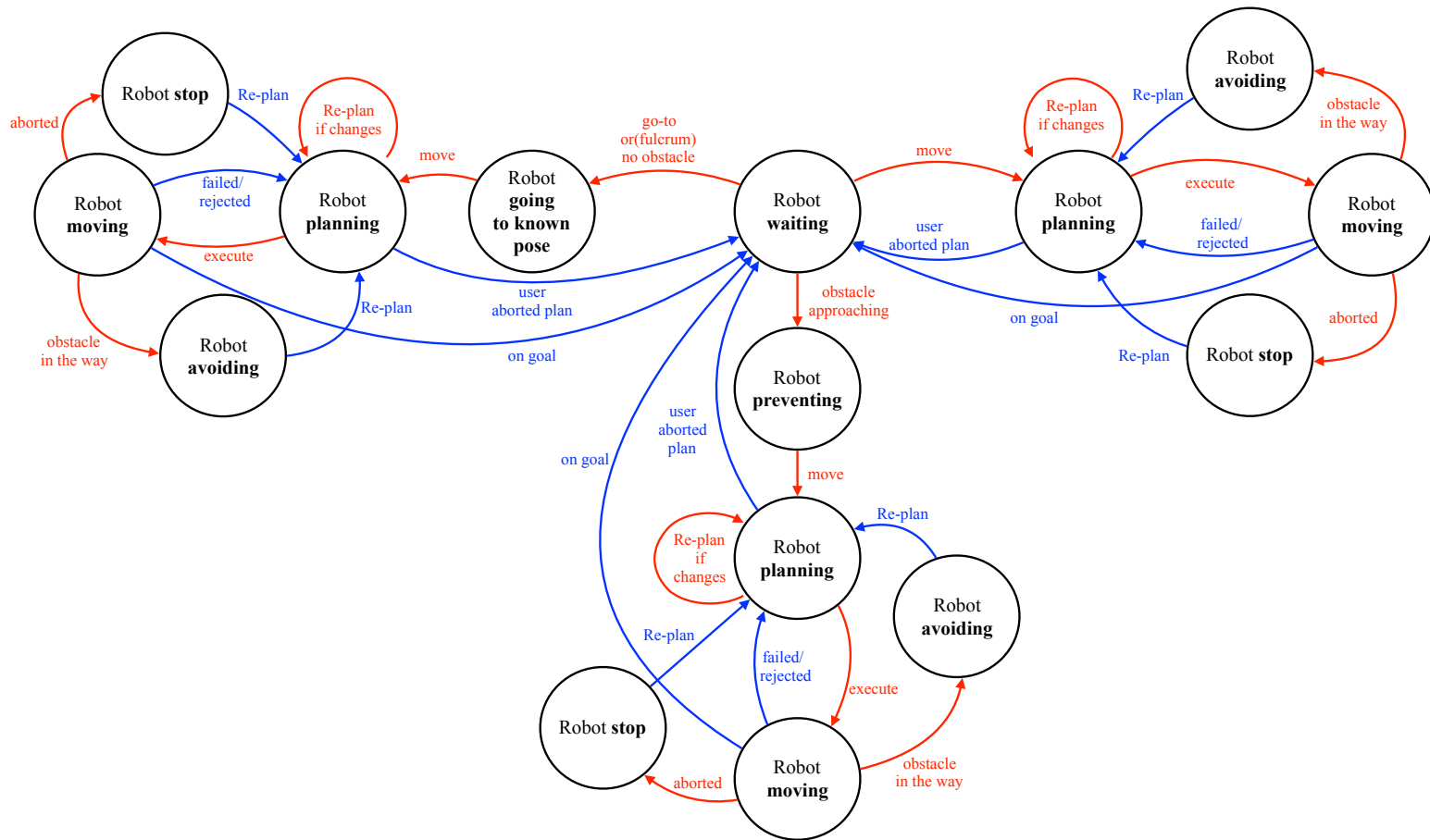
The interpreter logic



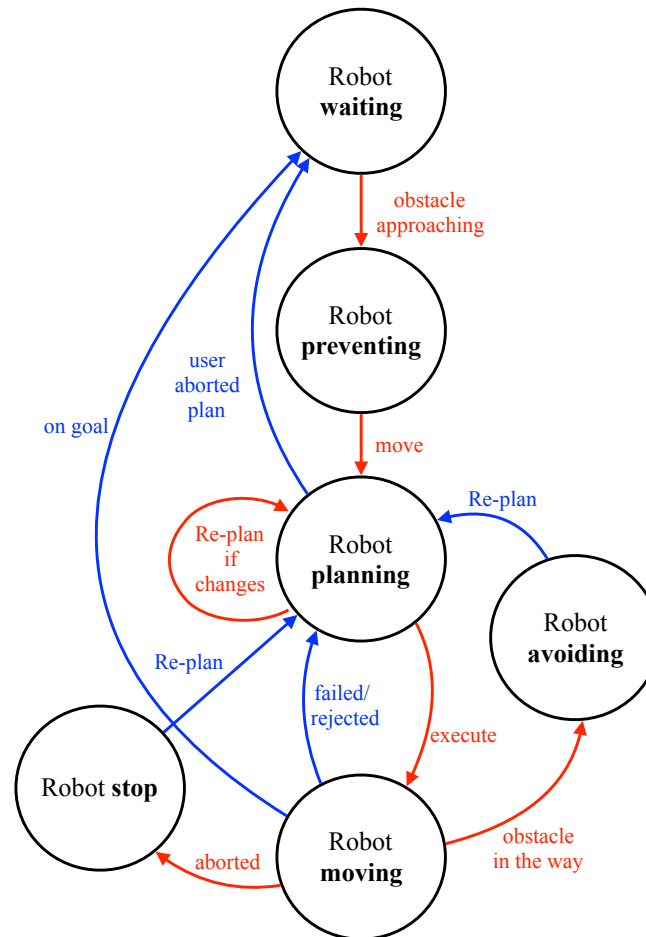
How the interpreter operates



State machine



State machine: example



Obstacle detection algorithm

- ♦ The i -link is described by two frames:

$$O_{i+1}x_{i+1}y_{i+1}z_{i+1} \quad , \quad O_i x_i y_i z_i$$

- ♦ The axis of the link

$$r_{link_i} : \begin{cases} x_{link_i}(k, t) = x_{i-1}(k) + t \cdot (x_i(k) - x_{i-1}(k)) \\ y_{link_i}(k, t) = y_{i-1}(k) + t \cdot (y_i(k) - y_{i-1}(k)) \\ z_{link_i}(k, t) = z_{i-1}(k) + t \cdot (z_i(k) - z_{i-1}(k)) \end{cases}$$

- ♦ A rigid body is classified as *obstacle* when it is detected within a certain distance from the i -link

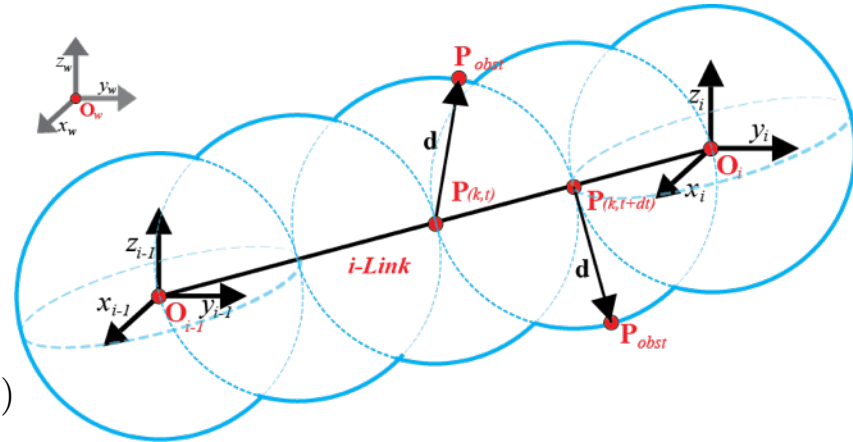
for ($t = 0, t \leq 1$) do

$$\mathbf{P}_{link_i}(k, t) = (x_{link_i}(k, t), y_{link_i}(k, t), z_{link_i}(k, t))$$

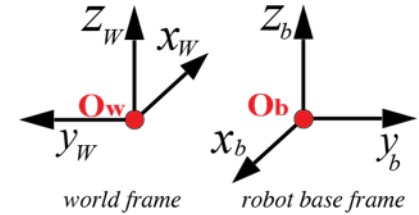
if ($distance(\mathbf{P}_{octomap}, \mathbf{P}_{link_i}(k, t)) \leq safe_distance$) then

$prevent/avoid_collision()$

$t += \Delta_t$



Positioning: algorithm



- ◆ Current end-effector pose respect to the robot base frame

$$\mathbf{T}_{ee,i}^b = \begin{bmatrix} \mathbf{R}_{ee,i}^b & \mathbf{o}_{ee,i}^b \\ \mathbf{0}_{1 \times 3} & 1 \end{bmatrix} = \mathbf{O}_{ee,i}^b(\mathbf{o}_{ee,1}^b, \mathbf{R}_{ee,i}^b)$$

- ◆ Current end-effector pose respect to the world frame

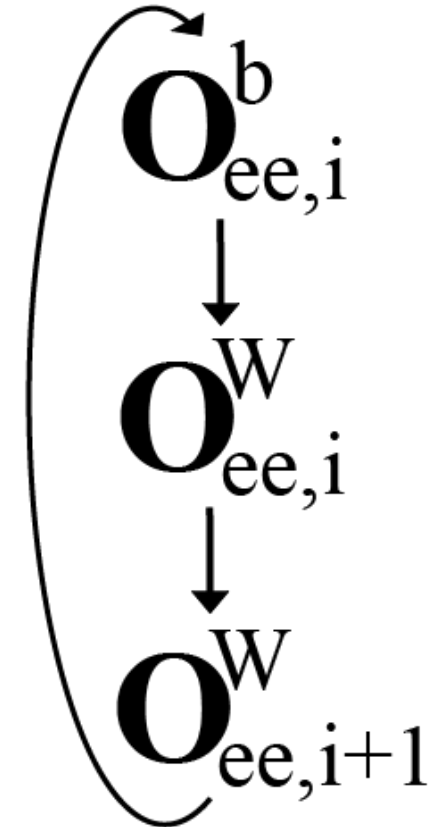
$$\mathbf{T}_{ee,i}^W = \mathbf{A}_b^W \cdot \mathbf{T}_{ee,i}^b = \mathbf{O}_{ee,i}^W(\mathbf{o}_{ee,1}^W, \mathbf{R}_{ee,i}^W)$$

- ◆ End-effector **translation** respect to the world frame

$$\mathbf{O}_{ee,i+1}^W : \begin{cases} \mathbf{o}_{ee,i+1}^W = \mathbf{o}_{ee,i}^W + \delta \\ \mathbf{R}_{ee,i+1}^W = \mathbf{R}_{ee,i}^W \end{cases}$$

- ◆ End-effector **rotation** respect to the world frame

$$\mathbf{O}_{ee,i+1}^W : \begin{cases} \mathbf{R}_x(\psi) \cdot \mathbf{T}_{ee,i}^W & \text{rotate cw/ccw} \\ \mathbf{R}_y(\theta) \cdot \mathbf{T}_{ee,i}^W & \text{rotate forward/backward} \\ \mathbf{R}_z(\varphi) \cdot \mathbf{T}_{ee,i}^W & \text{rotate left/right} \end{cases}$$



Positioning: algorithm

Positioning the tool around a remote center of motion

- ◆ Current tool pose in *world frame*

$$\mathbf{O}_{tool,i}^W(\mathbf{o}_{tool,i}^W, \mathbf{R}_{tool,i}^W) = \mathbf{T}_{tool,i}^W = \mathbf{T}_{ee,i}^W \cdot \mathbf{A}_{tool}^{ee}$$

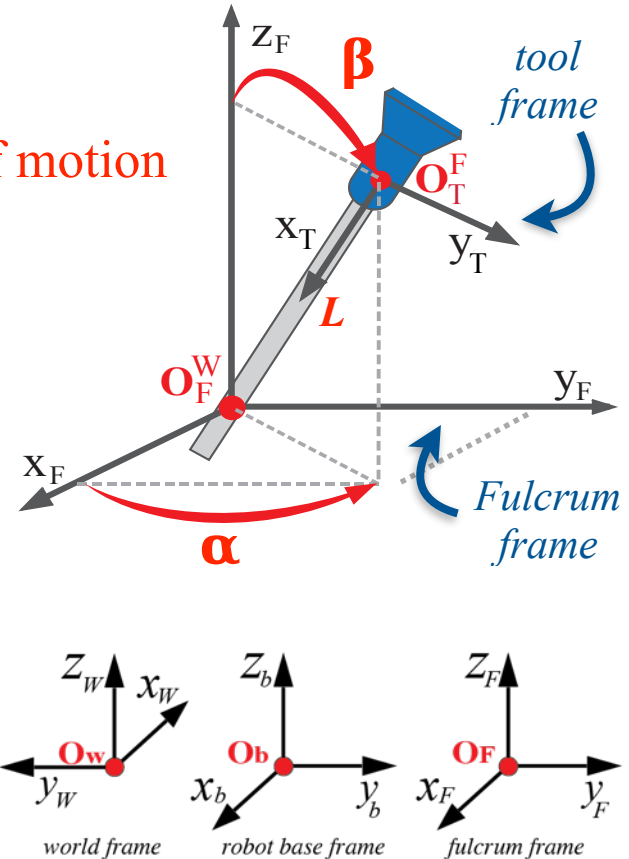
- ◆ Current tool pose in *fulcrum frame*

$$\mathbf{O}_{tool,i}^F(\mathbf{o}_{tool,i}^F, \mathbf{R}_{tool,i}^F) = \mathbf{T}_{tool,i}^F = (\mathbf{T}_{F,i}^W)^{-1} \cdot \mathbf{T}_{tool,i}^W$$

$$\mathbf{O}_{tool,i}^F : \begin{cases} \mathbf{o}_{tool,i}^F(\alpha_i, \beta_i, L_i) \\ \mathbf{R}_{tool,i}^F = \mathbf{R}_z(\alpha_i) \cdot \mathbf{R}_y(\beta_i) \end{cases}$$

- ◆ Next tool pose in fulcrum frame then in world frame

$$\mathbf{O}_{tool,i+1}^F : \begin{cases} \mathbf{o}_{tool,i}^F + \delta \\ \mathbf{R}_z(\alpha_{i+1}) \cdot \mathbf{R}_y(\beta_{i+1}) \end{cases} \Rightarrow \mathbf{O}_{ee,i+1}^W = \mathbf{T}_{F,i}^W \cdot \mathbf{T}_{tool,i+1}^F \cdot (\mathbf{A}_{tool}^{ee})^{-1}$$



Positioning: algorithm

Positioning the end-effector in case of collision prevention

- ♦ The obstacle spheric coordinates respect to the link

$$inclination_{obst} = \arccos\left(\frac{z_{obst} - z_{link_i}(k, t)}{distance(\mathbf{P}_{obst}, \mathbf{P}_{link_i}(k, t))}\right)$$

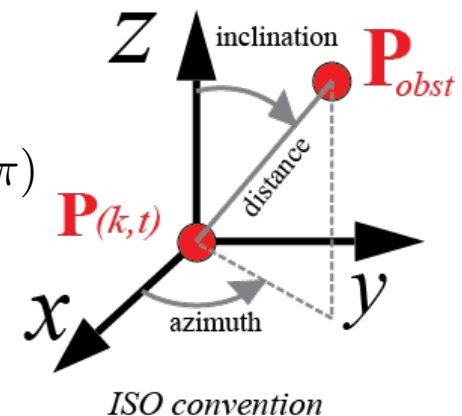
$$azimut_{obst} = \text{atan2}(y_{obst} - y_{link_i}(k, t), x_{obst} - x_{link_i}(k, t))$$

- ♦ The desired end-effector position is function of the obstacle pose

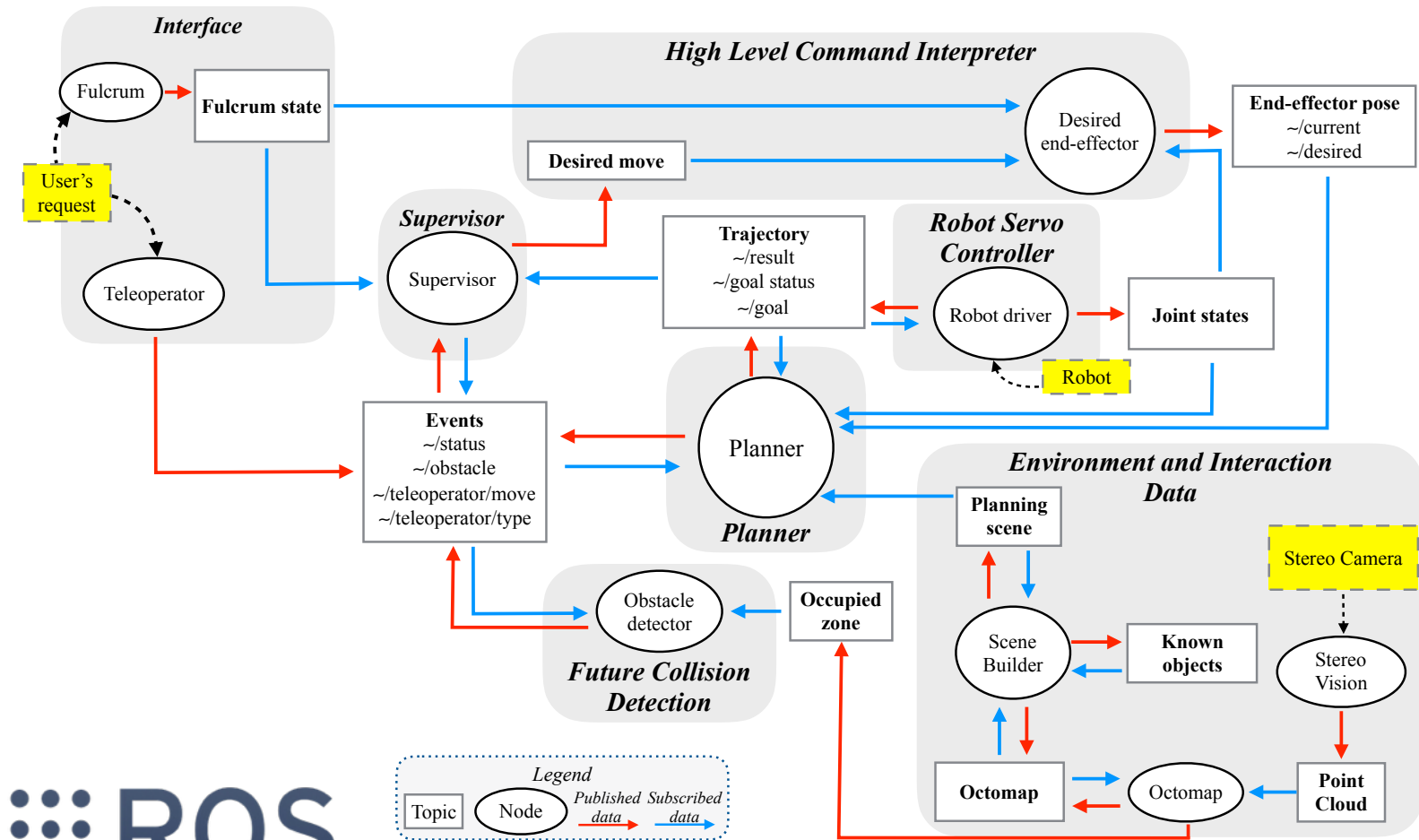
$$\mathbf{o}_{ee,i+1}^W : \begin{cases} x_{ee,i+1}^W = x_{ee,i}^W + d \cdot \cos(azimut_{obst} + \pi) \\ y_{ee,i+1}^W = y_{ee,i}^W + d \cdot \sin(azimut_{obst} + \pi) \\ z_{ee,i+1}^W = z_{ee,i}^W + d \cdot \cos(inclination_{obst} + \pi) \end{cases}$$

- ♦ The end-effector orientation is kept constant

$$\mathbf{R}_{ee,i+1}^W = \mathbf{R}_{ee,i}^W$$



Software components





Thanks!