CSE 12 — Basic Data Structures and Object-Oriented Design Lecture 1

Greg Miranda & Paul Cao, Winter 2021

Fair Notice of Class Recording Announcement

• Each class online lecture for CSE 12, including this one, will be recorded and made available to students asynchronously.



Greg Miranda

- Started at UCSD in Summer 2018
 - Taught at private colleges (AICASD, UAT) before UCSD
- Teaching Background:
 - 5A/8B/11/12
 - Game Programming, Game Design, Web Programming
- Background:
 - CE graduate from UCSD in '96
 - 20+ years as a Software Engineer
- When I'm not teaching:
 - Consulting
 - Taekwondo

Announcements

- Discussion starts tomorrow 9am, 10am, 11am, 12pm
- Quiz 1 due Wednesday @ 8am
- PAO released today set up Java development environment
- PA1 released Wednesday due 1/13, collaboration

Topics

- Syllabus
- Canvas
- Questions?