CSE 12 — Basic Data Structures and Object-Oriented Design Lecture 6

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Announcements

- Quiz 6 due Wednesday @ 8am
- Survey 2 due tonight @ 11:59pm
- PA2 released yesterday closed PA
- Monday Holiday
 - No class
 - No quiz due

Topics

• Generics & Exception Exercises

Generics and Exceptions

public interface Collection<E> extends Iterable<E>

What does the <E> mean in the above code?

- A. That this collection can only be used with objects of a built-in Java type called E
- B. That an object reference that implements Collection can be instantiated to work with (almost) any object type
- C. That a single collection can hold objects of different types

Java Generics use parameterized types in class definitions

```
public class RecentRememberer<T> {
  private ArrayList<T> elements;
                                            Type parameter
  public RecentRememberer()
    elements = new ArrayList<T>();
  public T add( T element )
```

Java Generics use parameterized types in class definitions

```
public class RecentRememberer<T> {
   private ArrayList<T> elements;

   public RecentRememberer() {...}
   public T add(T element) {...}
   public int getNumElements() {...}
   public T getLastElement() {...}
}
```

```
public class RecentRememberer<T> {
  private ArrayList<T> elements;
  public RecentRememberer()
    elements = new ArrayList<T>();
  public T add( T element )
```

Is this line legal Java code?

A. Yes

B. No

```
public class RecentRememberer<T> {
  private ArrayList<T> elements;
  public RecentRememberer()
    elements = new ArrayList<T>();
  public T add( T element )
```

T can be used to stand for a type (to be specified later anywhere in this class (and its inner classes!)

```
Will the main method compile?
public class RecentRememberer<T> {
                                                 A. Yes
  private ArrayList<T> elements;
                                                 B. No
  public RecentRememberer() {...}
  public T add(T element) {...}
  public int getNumElements() {...}
  public T getLastElement() {...}
  public static void main(String[] args) {
    RecentRememberer<T> rr = new RecentRememberer<T>();
    RecentRememberer<T> rr2 = new RecentRememberer<T>();
    rr.add(1);
    rr.add(2);
    rr2.add("three");
    System.out.println(rr.getNumElements() + "elems added");
    System.out.println("Last elem was " + rr.getLastElement());
```

```
public class RecentRememberer<T> {
                                                          Will the main method compile?
  private ArrayList<T> elements = new ArrayList<T>();
                                                          A. Yes
                                                          B. No
  public RecentRememberer() {...}
  public T add(T element) {...}
  public int getNumElements() {...}
  public T getLastElement() {...}
  public static void main(String[] args) {
    RecentRememberer<Integer> rr = new RecentRememberer<Integer>();
    RecentRememberer<String> rr2 = new RecentRememberer<String>();
    rr.add(1);
    rr.add(2);
    rr2.add("three");
    System.out.println(rr.getNumElements() + "elems added");
    System.out.println("Last elem was " + rr.getLastElement());
```

A few Notes

You are not allowed to use Generics as follows

- In creating an object of that type:
 new T() // error
- In creating an array with elements of that type: new T[100] // error
- As an argument to instanceof: someref instanceof T // error
- Note: To ensure that certain methods can be called, we can constrain the generic type to be subclass of an interface or class public class MyGenerics <E extends Comparable>{}

https://docs.oracle.com/javase/tutorial/java/generics/erasure.html

Some quick words on Generics

Important for data structures in general

```
• public class MyList<E>{
     //codes that use E
}
```

- Type erasure during compile time
 - Compiler checks if generic type is used properly. Then replace them with Object
 - Runtime doesn't have different generic types

```
MyList<String> ref1 = new MyList<String>();
MyList<Integer> ref2 = new MyList<Integer>();
```

- Compile time
- Runtime

More words on generics

• Pro

```
• Avoid type casting (i.e. limit runtime errors)
Before Java 5
ArrayList list = new ArrayList();// a list of objects
list.add("paul")
list.add(new Integer(12));

Integer data = list.get(1);
```

- Con
 - Type erasure

Generics

• Convert LinkedStringList to be a generic

```
public interface List<Element> {
                                                                public class LinkedStringList implements StringList {
 /* Add an element at the end of the list */
                                                                  Node front;
 void add(Element s);
                                                                  int size;
 /* Get the element at the given index */
                                                                  public LinkedStringList() {
                                                                    this.front = new Node(null, null);
  Element get(int index);
                                                                    this.size = 0;
 /* Get the number of elements in the list */
  int size();
                                                                  public String get(int index) {
                                                                    Node temp = this.front.next;
                                                                    for (int i = 0; i < index; i += 1) {
class Node {
 String value;
                                                                      temp = temp.next;
 Node next;
  public Node(String value, Node next) {
                                                                    return temp.value;
   this.value = value;
   this.next = next;
                                                                  public int size() {
                                                                    return this.size;
                                                                  public void add(String s) {
                                                                    Node temp = this.front;
                                                                    while (temp.next != null) {
                                                                      temp = temp.next;
                                                                    temp.next = new Node(s, null);
                                                                    this.size += 1;
```

Exceptions

```
• What happens if an invalid index is passed to get()?
• Modify get() to throw an exception if the index is invalid

public String get(int index) {
   Node temp = this.front.next;
   for (int i = 0; i < index; i += 1) {
      temp = temp.next;
   }
   return temp.value;
}</pre>
```

• Write a test to verify get() throws an exception with an invalid index

```
import static org.junit.Assert.assertEquals;
import org.junit.Test;
public class TestList {
 @Test(expected = IndexOutOfBoundsException.class)
 public void testNegativeIndex() {
  List<String>s list = new AList<String>();
  slist.add("banana");
  s list.get(-1);
```