

```
import java.util.*;

public class MyKalkulator {
    public static void main (String [] args){

        Scanner kalkulator;
        float bilangan1,bilangan2,jumlah;
        String operator;
        kalkulator = new Scanner(System.in);

        System.out.println("Pilihlah Operator Aritmatika");

        System.out.println("1. Perjumlahan => ( + )");
        System.out.println("2. Pengurangan => ( - )");
        System.out.println("3. Perkalian  => ( * )");
        System.out.println("4. Pembagian  => ( / )");
        System.out.println("5. Modulus   => ( % )");

        System.out.print("Masukkan Code Operator Aritmatika = ");
        operator = kalkulator.next();

        System.out.print("Masukkan Bilangan 1 = ");
        bilangan1 = kalkulator.nextFloat();

        System.out.print("Masukkan Bilangan 2 = ");
        bilangan2 = kalkulator.nextFloat();

        System.out.println("Keterangan = " + bilangan1 + " " + operator + " " + bilangan2);

        switch (operator){
```

case "+":

```
    jumlah = bilangan1 + bilangan2;  
    System.out.println("Hasil = " + jumlah);  
    break;
```

case "-":

```
    jumlah = bilangan1 - bilangan2;  
    System.out.println("Hasil = " + jumlah);  
    break;
```

case "*":

```
    jumlah = bilangan1 * bilangan2;  
    System.out.println("Hasil = " + jumlah);  
    break;
```

case "/":

```
    jumlah = bilangan1 / bilangan2;  
    System.out.println("Hasil = " + jumlah);  
    break;
```

case "%":

```
    jumlah = bilangan1 % bilangan2;  
    System.out.println("Hasil = " + jumlah);  
    break;
```

default:

```
    System.out.println("Maaf Code Operator yang anda masukkan salah");
```

```
        break;
    }
}
}
```