

Annex UD02: IDE's Useful tools



1. IDE's Useful tools

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1. IDE's Useful tools

1.1. Netbeans

- Code templates.
 - `psvm` + `TAB` for `public static void main()`
 - `sout` + `TAB` for `System.out.println("")`
 - Consult more or customize: `Tools/Options/Editor/Code Templates`
- `Fix imports` (right click `Fix imports`)
- `Fix package` (when the file is not in the correct package, we can modify the code or folder structure)
- If a word is underlined in red, we can press `ALT+ENTER` to see the suggestions, for example:
 - Rename file based on class
- `Refactor` names of variables, methods, classes... (We change the name of a variable and modifies all occurrences in the source code. This does it in a way smarter than "Replace All")
- `CONTROL+SPACE` view method parameters and/or complete names.
- `ALT+SHIFT+F` to format the code
- Insert Code:
 - `ALT+INSERT` o botón derecho `Insert Code...`
 - Constructor
 - Getters
 - Setters
 - Getters and setters
 - ...
- ```
1 | Date fecha = new ~~Date~~ (2021, 2, 19); //Date constructor is deprecated
```
- When the name of a class appears in italics, it is because it is (`static`)
- Run with parameters: `Run/Set Project Configuration/Customize.../Run` you can define which is the main class in the `Main Class:` field with the format `<paquete>.<Clase>` and the parameters that the main method of said class will receive in the field `Arguments`: separating the parameters by spaces.
- Debug:
  - `Debug file` (debug file, `CTRL+SHIFT+F5`)
  - `Toggle Line breakpoint` ((turn a breakpoint on/off, red square, `CTRL+F8`, caution on linux)
  - `Step over` (Next step, without going into details, `F8`)
  - `Step into` (Next step, going into details, `F7`)
  - `Continue` (Continue, `F5`)
  - `New Breakpoint...` (customize the conditions and place of the breakpoint `CTRL+SHIFT+F8`)
  - `New Watch...` (inspect the content of the variable or expression while debug the code)

- **TODO:** When our programs get big we want to leave notes of what that we "leave pending", that's what the **TODO** (from the English "to be done") is for, if we add in a comment the words **@todo**, **TODO**, **FIXME** (and some more that you can customize in **Tools/Options/Team/Action Items**) they will appear available in the window actions (**Window/Action items**). My recommendation on Netbeans is to modify the template so that it only recognizes when you type "TODO:" (with colon), and thus avoid confusion with usual words in Spanish such as "méTODO".

## 1.2. Eclipse

- Code templates.
  - **main** + **CONTROL+SPACE** and select **main method for public static void main()**
  - **sysou** + **CONTROL+SPACE** for **System.out.println("")**
  - Consult more or customize: **Window/Preferences/Java/Editor/Templates**
- Organize imports (right click **Source/Organize imports** ◦ **CONTROL+SHIFT+O**)
- Fix package (when the file is not in the correct package, we can modify the code or folder structure).
- If a word is underlined in red, we can press **F2** to see the suggestions, for example:
  - Rename file based on class
- Refactor names of variables, methods, classes... (We change the name of a variable and modifies all occurrences in the source code. This does it in a way smarter than "Replace All").
- The completion of method parameters and/or completion of names appears automatically, once we have chosen the desired method we can toggle between the parameters with the **TAB** key.
- **CONTROL+SHIFT+F** to format the code
- Generate code automatically:
  - Inside the **Source** menu
    - Generate Getters and Setters...
    - Generate toString()...
    - Generate Constructor using fields...
    - Generate Constructor from Superclass...
- When the name of a class appears crossed out, it is because it is better not to use it and there are to look for an alternative ( **deprecated** )

```
1 | Date fecha = new ~Date~ (2021, 2, 19); //Date constructor is deprecated
```

- When the name of a class appears in italics (in the invocations) it is because it is static ( **static** )
- Run with parameters: **Run/Run Configurations** on the left you must choose your class within the **Java Application** section and on the right side you can define which is the main class in the **Main** tab and the parameters that the **main** method will receive from said class in the a **Arguments** tab, separating the parameters by spaces.
- Debug:
  - **Debug** (debug file, **F11**)
  - **Toggle Line breakpoint** (activate/deactivate a breakpoint, blue circle, **CTRL+SHIFT+B**).
  - **Step over** (Next step, without going into details, **F6**).
  - **Step into** (Next step, going into details, **F5**).

- `Continue` (Continue, `F8`)
- I have not found a way to condition a `breakpoint` as it does Netbeans.
- `Run/Watch` menu (inspect the content of the variable or expression while code is debugged).
- `TODO`: When our programs get big we want to leave notes of what that we "leave pending", that's what the `TODO` (from the English "to be done") is for, if we add in a comment the words `@todo`, `TODO`, `FIXME` (and some more that you can customize `Window/Preferences/General/Editors/Task tags`) will appear available in the actions window (`Window/Show view/Tasks`). Eclipse only recognizes the `TODO` that goes along with the single line comment `//TODO`. In addition, eclipse sets priorities and you can customize the presentation and priorities.

## 2. Information sources

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- [Wikipedia](#)
- [Code&Coke \(Fernando Valdeón\)](#)
- Notes IES El Grao (M<sup>a</sup> Isabel Barquilla?)
- [Notes IOC \(Marcel García\)](#)
- [Notes José Luis Comesaña](#)
- [Notes IES Luis Vélez de Guevara 17-18 \(José Antonio Muñoz Jiménez\)](#)