1 Notes

- V(X) vertices of structure X. Will be written as X when obvious.
- a-b, when a and b are nodes a and b are neighbors.
- a X, when a is a node and X is a set of nodes a is complete to X.
- $a \cdots b$, when a and b are nodes a and b are not neighbors.
- $a \cdots X$, when a is a node and X is a set of nodes a is anticomplete to X.
- $[n] \{1, \ldots, n\}.$
- $L(BS(K_4))$ a line-graph of a biparite subdivision of K_4 .

2 Algorithms

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COLOR-GOOD-PARTITION (G, K_1, K_2, K_3, L, R, c_1, c_2)
Input: G – square-free, Berge graph
           K_1, K_2, K_3, L, R – good partition
           c_1, c_2 – colorings of G \setminus R and G \setminus L (possibly NULL)
Output: \omega(G)-coloring of G
  1 G_1 \leftarrow G \setminus R
  2 G_2 \leftarrow G \setminus L
 3 if c_1, c_2 = \text{NULL then}
  c_1 \leftarrow \texttt{Color-Graph}(G_1)
  c_2 \leftarrow \texttt{Color-Graph}(G_2)
  6 foreach u \in K_1 \cup K_2 do
  7 | relabel c_2, so that c_1(u) = c_2(u)
  B \leftarrow \{u \in K_3 : c_1(u) \neq c_2(u)\}\
 9 if B = \emptyset then return c_1 \cup c_2
 10 foreach h \in [2], distinct colors i, j do
     G_h^{i,j} \leftarrow \text{subgraph induced on } G_h \text{ by } \{v \in G_h : c_h(v) \in \{1,2\}\}
 12 foreach u \in K_3 do
ASSERT: C_h^{c_1(u),c_2(u)}(u)\cap K_2=\emptyset
14 if \exists u\in B,h\in[2]:C_h^{c_1(u),c_2(u)}(u)\cap K_1=\emptyset then
         c'_1 \leftarrow c_1 with colors i and j swapped in C_1^{i,j}(u)
         ASSERT: c_1' and c_2 agree on K_1 \cup K_2
         ASSERT: \forall u \in K_3 \setminus B : c'_1(u) = c_1(u)
         ASSERT: c'_{1}(u) = j = c_{2}(u)
         return Color-Good-Partition (G, K_1, K_2, K_3, L, R, c'_1, c_2)
 16
17 else
         w \leftarrow \text{vertex of } B \text{ with nost neighbors in } K_1
 18
         ASSERT: \forall u \in B : N(u) \cap K_1 \subset N(w) \cap K_1
         relabel c_1, c_2, so that c_1(w) = 1, c_2(w) = 2
 19
         P \leftarrow \text{chordless path } w - p_1 - \ldots - p_k - a \text{ in } C_1^{1,2}(w) \text{ so that}
20
              k \ge 1, p_1 \in K_3 \cup L, p_2 \dots p_k \in L, a \in K, c_1(a) \in [2]
         Q \leftarrow \text{chordless path } w - q_1 - \ldots - q_l - a \text{ in } C_2^{1,2}(w) \text{ so that } l \geq 1, q_1 \in K_3 \cup R, q_2 \ldots q_l \in R, a \in K, c_2(a) \in [2]
21
         i \leftarrow c_1(a)
22
         j \leftarrow 3 - i
23
         ASSERT: exactly one of the colors 1 and 2 appears in K_1 (as in
          Lemma 2.2.(3)
         ASSERT: |P| and |Q| have different parities
         ASSERT: p_1 \in K_3 \lor p_2 \in K_3 (as in Lemma 2.2.(4))
         ASSERT: \nexists y \in K_3 : c_1(y) = 2 \land c_2(y) = 1 (as in Lemma 2.2.(5))
         if p_1 \in K_3 then
24
              ASSERT: c_2(p_1) \notin [2]
              relabel c_2, so that c_2(p_1) = 3
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else // \nexists u \in B, h \in [2]: C_h^{c_1(u),c_2(u)}(u) \cap K_1 = \emptyset // if p_1 \in K_3 then
                 ASSERT: color 3 does not appear in K_2
                 ASSERT: color 3 does not appear in K_1
                ASSERT: C_2^{j,3}(p_1) \cap K_1 = \emptyset

c_2' \leftarrow c_2 with colors j and j swapped in C_2^{j,3}(p_1)
26
                 ASSERT: j = 2
                 return Color-Good-Partition (G, K_1, K_2, K_3, L, R, c_1, c_2')
27
          else
28
                 relabel c_1, so that c_1(q_1) = 3
29
                if 3 does not appear in K_1 then ASSERT: C_1^{j,3}(q_1) \cap K_1 = \emptyset ASSERT: j = 1
30
                      c_1' \leftarrow c_1 with colors j and 3 swapped in C_1^{j,3}(q_1)
31
                      return Color-Good-Partition (G, K_1, K_2, K_3, L, R, c'_1, c_2)
32
33
                       \begin{aligned} & \text{ASSERT: } q_1 \cdots \{a, a_3\} \\ & \text{ASSERT: } C_1^{i,3}(q_1) \cap K_1 = \emptyset \\ & \text{ASSERT: } i = 1 \end{aligned} 
                      c_1' \leftarrow c_1 with colors i and 3 swapped in C_1^{i,3}(q_1) return Color-Good-Partition(G,~K_1,~K_2,~K_3,~L,~R,~c_1',~c_2)
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{\tt GOOD-PARTITION-FROM-EVEN-HYPERPRISM}(G,H,M)
Input: G – square-free, Berge graph containing no L(BS(K_4))
          H = (A_1, \ldots, B_3) – maximal even hyperprism in G
         M – set of major neighbors of H
Output: A good partition of G
 1 Z \leftarrow \bigcup \{V(C) : C \text{ is a component of } G \setminus \{V(H) \cup M\} \text{ with no}
     attachments in H}
 2 relabel strips of H, so that M \cup A_1 and M \cup B_1 are cliques
 3 F_1 \leftarrow \bigcup \{V(C) : C \text{ is a component of } G \setminus \{H \cup M \cup Z\} \text{ that attaches to } I
     A_1 \cup B_1 \cup C_1 }
    ASSERT: M is a clique
    ASSERT: M \cup A_i is a clique for at least two values of i
    ASSERT: M \cup B_j is a clique for at least two values of j
 4 K_1 \leftarrow A_1, K_2 \leftarrow M, K_3 \leftarrow B_1
 5 R \leftarrow C_1 \cup F_1 \cup Z
 6 L \leftarrow G \setminus \{K_1 \cup K_2 \cup K_3 \cup R\}
 7 return (K_1, K_2, K_3, L, R)
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