## 1 Notes

- V(X) vertices of structure X. Will be written as X when obvious.
- a-b, when a and b are nodes a and b are neighbors.
- $a \cdots b$ , when a and b are nodes a and b are not neighbors.
- a X, when a is a node and X is a set of nodes a has a neighbor in X.
- $a \cdots X$ , when a is a node and X is a set of nodes a has a nonneighbor in X.
- $a \triangleleft X$ , when a is a node and X is a set of nodes a is complete to X.
- $a \not A X$ , when a is a node and X is a set of nodes a is anticomplete to X.
- $X \blacksquare Y$ , when X and Y are set of nodes X is complete to Y.
- $X \not\square Y$ , when X and Y are set of nodes X is anticomplete to Y.
- $[n] \{1, \ldots, n\}.$
- $L(BS(K_4))$  a line-graph of a biparite subdivision of  $K_4$ .
- $a \leftarrow b$  let a be equal b.
- $a :\in X$  let a be equal to any element of X
- $a \leq b a \operatorname{xor} b$

## 2 Algorithms

```
COLOR-GOOD-PARTITION (G, (K_1, K_2, K_3, L, R), c_1, c_2)
Input: G – square-free, Berge graph
           (K_1, K_2, K_3, L, R) – good partition
           c_1, c_2 – colorings of G \setminus R and G \setminus L (possibly NULL)
Output: \omega(G)-coloring of G
  1 G_1 \leftarrow G \setminus R
  2 G_2 \leftarrow G \setminus L
  з if c_1, c_2 = NULL then
        c_1 \leftarrow \texttt{Color-Graph}(G_1)
     c_2 \leftarrow \texttt{Color-Graph}(G_2)
  6 foreach u \in K_1 \cup K_2 do
  7 relabel c_2, so that c_1(u) = c_2(u)
  B \leftarrow \{u \in K_3 : c_1(u) \neq c_2(u)\}
  9 if B = \emptyset then return c_1 \cup c_2
 10 foreach h \in [2], distinct colors i, j do
     G_h^{i,j} \leftarrow \text{subgraph induced on } G_h \text{ by } \{v \in G_h : c_h(v) \in \{i,j\}\}
 12 foreach u \in K_3 do
13 C_h^{i,j}(u) \leftarrow \text{component of } G_h^{i,j} \text{ containing } u
\begin{array}{l} \text{ASSERT: } C_h^{c_1(u),c_2(u)}(u)\cap K_2 = \emptyset \\ \\ \text{14 } \ \mathbf{if} \ \exists u \in B, h \in [2]: C_h^{c_1(u),c_2(u)}(u)\cap K_1 = \emptyset \ \mathbf{then} \end{array}
         c'_1 \leftarrow c_1 with colors i and j swapped in C_1^{i,j}(u)
          ASSERT: c_1' and c_2 agree on K_1 \cup K_2
         ASSERT: \forall u \in K_3 \setminus B : c'_1(u) = c_1(u)
          ASSERT: c'_{1}(u) = j = c_{2}(u)
         return Color-Good-Partition (G, K_1, K_2, K_3, L, R, c'_1, c_2)
 16
 17 else
          w \leftarrow \text{vertex of } B \text{ with nost neighbors in } K_1
 18
          ASSERT: \forall u \in B : N(u) \cap K_1 \subset N(w) \cap K_1
         relabel c_1, c_2, so that c_1(w) = 1, c_2(w) = 2
 19
         P \leftarrow \text{chordless path } w - p_1 - \ldots - p_k - a \text{ in } C_1^{1,2}(w) \text{ so that }
 20
              k \ge 1, p_1 \in K_3 \cup L, p_2 \dots p_k \in L, a \in K, c_1(a) \in [2]
         Q \leftarrow \text{chordless path } w - q_1 - \ldots - q_l - a \text{ in } C_2^{1,2}(w) \text{ so that}
 21
              l \ge 1, q_1 \in K_3 \cup R, q_2 \dots q_l \in R, a \in K, c_2(a) \in [2]
         i \leftarrow c_1(a)
 22
          j \leftarrow 3 - i
 23
          ASSERT: exactly one of the colors 1 and 2 appears in K_1 (as in
           Lemma 2.2.(3)
          ASSERT: |P| and |Q| have different parities
          ASSERT: p_1 \in K_3 \lor p_2 \in K_3 (as in Lemma 2.2.(4))
          ASSERT: \nexists y \in K_3 : c_1(y) = 2 \land c_2(y) = 1 (as in Lemma 2.2.(5))
         if p_1 \in K_3 then
 24
              ASSERT: c_2(p_1) \notin [2]
              relabel c_2, so that c_2(p_1) = 3
```

```
24 // else // \nexists u \in B, h \in [2]: C^{c_1(u),c_2(u)}_h(u) \cap K_1 = \emptyset
                                    // if p_1 \in K_3 then
                                                    ASSERT: color 3 does not appear in K_2
                                                    ASSERT: color 3 does not appear in K_1
                                                    ASSERT: C_2^{j,3}(p_1) \cap K_1 = \emptyset
                                                    c_2' \leftarrow c_2 with colors j and j swapped in C_2^{j,3}(p_1)
  26
                                                    ASSERT: j = 2
                                                    return Color-Good-Partition (G, K_1, K_2, K_3, L, R, c_1, c_2')
  27
                                 else
 28
                                                    relabel c_1, so that c_1(q_1) = 3
 29
                                                    if 3 does not appear in K_1 then
 30
                                                                     ASSERT: C_1^{j,3}(q_1) \cap K_1 = \emptyset
ASSERT: j = 1
                                                                     c_1' \leftarrow c_1 with colors j and 3 swapped in C_1^{j,3}(q_1)
 31
                                                                     return Color-Good-Partition (G, K_1, K_2, K_3, L, R, c'_1)
 32
                                                    else
 33
                                                                     \begin{array}{l} \text{ASSERT: } q_1 \not \vartriangleleft \{a,a_3\} \\ \text{ASSERT: } C_1^{i,3}(q_1) \cap K_1 = \emptyset \\ \text{ASSERT: } i = 1 \end{array} 
                                                                     c_1' \leftarrow c_1 \text{ with colors } i \text{ and } 3 \text{ swapped in } C_1^{i,3}(q_1) \\ \textbf{return Color-Good-Partition}(G,\,K_1,\,K_2,\,K_3,\,L,\,R,\,c_1',\,K_2') \\ \textbf{return Color-Good-Partition}(G,\,K_1,\,K_2,\,K_3,\,L,\,R,\,c_1',\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1,\,K_2,\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1,\,K_2',\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1,\,K_2',\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1',\,K_2',\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1',\,K_3',\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1',\,K_3',\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1',\,K_3',\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1',\,K_3') \\ \textbf{return Color-Good-Partition}(G,\,K_1',\,K_
 34
 35
```



```
Grow-Hyperprism(G,G,M,F)
                                                                                   // Lemma 3.3
Input: G – square-free, Berge graph
           H = (A_1, \dots B_3) – a hyperprism in G
           M – the set of major neighbors of H in G
           F – a minimal component of G \setminus (H \cup M) with a set of
           attachments in H not local.
Output: H' – a larger hyperprism, or
              L - a L(BS(K_4))
    X \leftarrow \text{set of attachments of } F \text{ in } H
  1 if \exists i: X \cap C_i \neq \emptyset then
         relabel strips of H, so that X \cap C_1 \neq \emptyset
         x_1 :\in X \cap C_1
  3
         ASSERT: X \cap S_2 \neq \emptyset
         x_2 :\in X \cap S_2
  4
          R_1 \leftarrow 1-rung of H, so that x_1 \in V(R_1)
          R_2 \leftarrow 2-rung of H, so that x_2 \in V(R_2)
  6
          R_3 \leftarrow \text{a 3-rung of } H
  7
         \forall i \in [3] : a_i, b_i \leftarrow \text{ends of } R_i, \text{ so that } a_i \in A_i, b_i \in B_i
  8
         K \leftarrow \text{a prism } (R_1, R_2, R_3)
  9
         ASSERT: no vertex in F is major w.r.t. K (as in SPGT 10.5)
         f_1 - \ldots - f_n \leftarrow a minimal path in F, so that
 10
              f_1 \blacktriangleleft \{a_2, a_3\},\
              f_n - R \setminus \{a_1\}
              there are no other edges between \{f_1, \ldots f_n\} and V(K) \setminus \{a_1\}
         ASSERT: F = \{f_1, ..., f_n\}
         ASSERT: f_1 \triangleleft A_3
         A_1' \leftarrow A_1 \cup \{f_1\}
 11
         C'_1 \leftarrow C_1 \cup \{f_2, \dots, f_n\}

return H' \leftarrow (A'_1, A_2, \dots, B_3, C'_1, C_2, C_3)
 12
 13
14 else
         relabel strips of H, so that there is \{x_1:\in A_1, x_2:\in A_2\}\subset X that is
 15
         find a path x - f_1 - \ldots - f_n - x_2
 16
         ASSERT: F = \{f_1, \dots f_n\}
         if n is even and H is even, or n is odd and H is odd then
 17
              ASSERT: f_1 - a_3 \vee f_n - b_3
              if f_1 - a_3 then
 18
                   H' \leftarrow \text{mirrored } H - \text{every } A_i \text{ and } B_i \text{ are swapped}
 19
                   check if M and F are OK return
 20
                   GROW-HYPERPRISM(G, H', M, F)
              else
 21
                   if f_n \triangleleft B_2 \cup B_3 then
                      B'_1 \leftarrow B_1 \cup \{f_n\}
C'_1 \leftarrow C_1 \cup \{f_1, \dots, f_{n-1}\}
 23
```

```
21 // else // \forall_{i \in [3]} X \cap C_i = \emptyset
             // if n is even and H is even, or n is odd and H is odd then
                    // \text{ else } // f_n - b_3
                           // if f_n \triangleleft B_2 \cup B_3 then
24
                              return H' \leftarrow \begin{pmatrix} A_1 & C_1' & B_1' \\ A_2 & C_2 & B_2 \\ A_3 & C_3 & B_3 \end{pmatrix}
 ^{25}
                           else
26
                                 \forall_{i \in [3]} : A'_i \leftarrow \text{neighbors of } f_1 \text{ in } A_i 
\forall_{i \in [3]} : A''_i \leftarrow A_i \setminus A'_i 
\forall_{i \in [3]} : B''_i \leftarrow \text{neighbors of } f_n \text{ in } B_i 
 27
 28
 29
                                 \forall_{i \in [3]} : B_i' \leftarrow B_i \setminus B_i''
 30
                                  ASSERT: Every i-rung is between A'_i and B'_i or A''_i and
                                 \forall_{i \in [3]} : C_i' \leftarrow \text{union of interiors of } i\text{-rings between } A_i' \text{ and } i
 31
                                 \forall_{i \in [3]} : C_i'' \leftarrow \text{union of interiors of $i$-rings between $A_i''$ and $B_i''$}
 32
                                 ASSERT: C_i = C_i' \cup C_i'', C_i' \cap C_i'' = \emptyset
ASSERT: A_i' \cup C_i' \not \square C_i'' \cup B_i', A_i'' \cup C_i'' \not \square C_i \cup B_i
                                  ASSERT: A'_i \blacksquare A''_i, B'_i \blacksquare B''_i
                                 ASSERT: A'_{1}, A''_{2}, A'_{3}, A''_{3} \neq \emptyset

H' \leftarrow \begin{pmatrix} A'_{1} & C'_{1} & B'_{1} \\ A'_{2} \cup A'_{3} & C'_{2} \cup C'_{3} & B'_{2} \cup B'_{3} \\ \bigcup_{i} A''_{i} \cup \{f_{1}\} & \bigcup_{i} C''_{i} \cup \{f_{2}, \dots, f_{n}\} & \bigcup_{i} B''_{i} \end{pmatrix}
33
34
            else
35
                    a_1 \leftarrow \text{neighbor of } f_1 \text{ in } A_1
36
                    R_1 \leftarrow 1-rung with end a_1
37
                    b_1 \leftarrow the other end of R_1
38
                    b_2 \leftarrow \text{neighbor of } f_2 \text{ in } B_2
39
40
                    R_2 \leftarrow 2-rung with end b_2
                    a_2 \leftarrow the other end of R_2
41
                    ASSERT: b_1 \in X, a_2 \in X
                    ASSERT: (b_1 - f_1 \wedge a_2 - f_n) \vee (b_1 - f_n \wedge a_2 - f_1)
                   if f_1 - b_1 then
42
                           ASSERT: H is odd
                           R_3 \leftarrow any 3-rung with ends a_3, b_3, such that
43
                             \{a_3,b_3\} \not \square \{f_1,f_n\}
                           return V(R_1) \cup V(R_2) \cup V(R_3) \cup \{f_1, \dots, f_n\} - a L(BS(K_4))
44
                           Is it valid input for part of ALG I?
```

```
43 // else // \forall_{i \in [3]} X \cap C_i = \emptyset
           // else // n is odd and H is even, or n is even and H is odd
                 else // f_1 - a_2
45
                       \forall_{i \in [3]} : A_i' \leftarrow A_i \cap X, \, A_i'' \leftarrow A_i \setminus X
46
                       \forall_{i \in [3]} : B_i' \leftarrow B_i \cap X, B_i'' \leftarrow B_i \setminus X
\forall_{i \in [3]} : C_i' \leftarrow \text{union of } i\text{-rungs between } A_i' \text{ and } B_i'
47
48
                       \forall_{i \in [3]} : C_i'' \leftarrow \text{ union of } i\text{-rungs between } A_i'' \text{ and } B_i''
49
                       ASSERT: C_i = C'_i \cup C''_i, C'_i \cap C''_i = \emptyset
                       if f_1 is complete to at least two of A_i then
50
                              relabel strips of H, so that f_1 is complete to A_1 and A_2
51
                              ASSERT: f_n is complete to B_1 and B_2
                              ASSERT: n > 1 (as in SPGT 10.5 OK for odd H?)
                              \mathbf{return} \begin{pmatrix} A_1 & C_1 & B_1 \\ A_2 & C_2 & B_2 \\ A_3 \cup \{f_1\} & C_3 \cup \{f_2, \dots, f_{n-1}\} & B_3 \cup \{f_n\} \end{pmatrix}
52
                        else
53
                              ASSERT: A'_i \blacksquare A''_i OK odd H?
                              ASSERT: B'_i \blacksquare B''_i OK odd H?
                              return
54
                                \begin{pmatrix} A'_1 & C'_1 & B'_1 \\ A'_2 \cup A'_3 & C_2 \cup C'_3 & B'_2 \cup C'_3 \\ \bigcup_i A''_i \cup \{f_1\} & \bigcup_i C''_i \cup \{f_2, \dots, f_{n-1}\} & \bigcup_i B''_i \cup \{f_n\} \end{pmatrix}
```

```
{\tt GOOD-PARTITION-FROM-EVEN-HYPERPRISM}(G,H,M)
Input: G – square-free, Berge graph containing no L(BS(K_4))
          H = (A_1, \ldots, B_3) – maximal even hyperprism in G
         M – set of major neighbors of H
Output: A good partition of G
 1 Z \leftarrow \bigcup \{V(C) : C \text{ is a component of } G \setminus \{V(H) \cup M\} \text{ with no}
     attachments in H}
 2 relabel strips of H, so that M \cup A_1 and M \cup B_1 are cliques
 3 F_1 \leftarrow \bigcup \{V(C) : C \text{ is a component of } G \setminus \{H \cup M \cup Z\} \text{ that attaches to } I
     A_1 \cup B_1 \cup C_1 }
    ASSERT: M is a clique
    ASSERT: M \cup A_i is a clique for at least two values of i
    ASSERT: M \cup B_j is a clique for at least two values of j
 4 K_1 \leftarrow A_1, K_2 \leftarrow M, K_3 \leftarrow B_1
 5 R \leftarrow C_1 \cup F_1 \cup Z
 6 L \leftarrow G \setminus \{K_1 \cup K_2 \cup K_3 \cup R\}
 7 return (K_1, K_2, K_3, L, R)
```

```
GOOD-PARTITION-FROM-ODD-HYPERPRISM(G, H, M)
Input: G – square-free, Berge graph containing no L(BS(K_4))
          H = (A_1, \ldots, B_3) – maximal odd hyperprism in G
          M – set of major neighbors of H
Output: A good partition of G
 1 Z \leftarrow \bigcup \{V(C) : C \text{ is a component of } G \setminus \{V(H) \cup M\} \text{ with no}
      attachments in H}
 2 relabel strips of H, so that A_1 \not\square B_1 and A_2 \not\square B_2
    ASSERT: C_1 \neq \emptyset, C_2 \neq \emptyset
 3 \forall_{i \in [3]} F_i \leftarrow \bigcup \{V(C) : C \text{ is a component of } G \setminus \{H \cup M \cup Z\} \text{ that } G \setminus \{H \cup M \cup Z\} \}
      attaches to A_i \cup B_i \cup C_i }
 4 F_B \leftarrow \bigcup \{V(C) : C \text{ is a component of } G \setminus \{H \cup M \cup Z \cup F_1 \cup F_2 \cup F_3\}
      that attaches to B_1 \cup B_2 \cup B_3 }
 5 F_i, F_A, F_B are from algIV, make sure it is correct
    ASSERT: At least two of A_i and at least two of B_i are cliques
    ASSERT: M is complete to at least two of A_i and at least two of B_i
    ASSERT: M is a clique
    ASSERT: For at least two i: A_i \cup M is a clique
    ASSERT: For at least two j: A_j \cup M is a clique
 6 choose h, so that M \cup A_h and M \cup B_h are cliques
 7 if h=1 \lor h=2 then // make sure h=2 is ok
         K_1 \leftarrow A_1, K_2 \leftarrow M, K_3 \leftarrow B_1
         R \leftarrow C_1 \cup F_1 \cup Z
         L \leftarrow G \setminus \{K_1 \cup K_2 \cup K_3 \cup R\}
10
        return (K_1, K_2, K_3, L, R)
11
12 else
         relabel H so that M \cup A_1 and M \cup B_2 are cliques
13
         K_1 \leftarrow B_2 \cup B_3, K_2 \leftarrow M, K_3 \leftarrow A_1 \cup A_3
14
         L \leftarrow B_1 \cup C_1 \cup F_1 \cup F_B
15
         R \leftarrow G \setminus \{K_1 \cup K_2 \cup K_3 \cup L\}
         return (K_1, K_2, K_3, L, R)
```

## 2.1 ALG VI

## 2.1.1 Notes

- $\bullet \ T_{uv} := N_u \cap N_v$
- Strip  $S_{uv}$  is rich iff  $S_{uv} \setminus T_{uv} \neq \emptyset$

```
GOOD-PARTITION-FROM-J-STRIP-SYSTEM(G, J, (S, N), M)
Input: G – square-free, Berge graph
            J – a maximal 3-connected graph with appearance in G
            (S, N) – a maximal J-strip system
            M – a set of major vertices w.r.t. (S, N)
Output: A good partition of G
  1 S_{uv}^* \leftarrow S_{uv} \cup (\text{ components of } G \setminus V(S, N) \text{ that attach in } S_{uv} \text{ only })
  _{2} T_{uv} \leftarrow N_{u} \cap N_{v}
     ASSERT: T_{uv} \blacksquare N_u \setminus N_{uv}, T_{uv} \blacksquare N_v \setminus N_{vu}
     ASSERT: M \cup T_{uv} is a clique
  3 if \exists S_{uv} – a rich strip in (S, N) then
          if \exists S_{uv} – a rich strip in (S, N), such that M \cup (N_u \setminus N_{uv}) and
            M \cup (N_v \setminus N_{vu}) are cliques then
               K_1 \leftarrow N_u \setminus N_{uv}, K_2 \leftarrow M \cup T_{uv}, K_3 \leftarrow N_v \setminus N_{vu}
  5
               L \leftarrow (S_{uv}^* \setminus T_{uv}) \cup ( components of G \setminus V(S, N) that attach only
  6
                 to N_u and those that attach only to N_v)
               R \leftarrow G \setminus (K_1 \cup K_2 \cup K_3 \cup L)
  7
               return (K_1, K_2, K_3, L, R)
  8
  9
          else
               S_{uv} \leftarrow \text{a rich strip in } (S, N), \text{ such that } M \cup (N_u \setminus N_{uv}) \text{ is not a}
 10
                clique and M \cup (N_v \setminus N_{vu}) is a clique
               K_1 \leftarrow N_{uv} \setminus T_{uv}, K_2 \leftarrow M \cup T_{uv}, K_3 \leftarrow N_v \setminus N_{vu}
 11
               R \leftarrow (S_{uv}^* \setminus N_u) \cup (\text{ components of } G \setminus V(S, U) \text{ that attach only}
 12
                 to N_v)
               L \leftarrow G \setminus (K_1 \cup K_2 \cup K_3 \cup R)
 13
               return (K_1, K_2, K_3, L, R)
 14
 15 else
          ASSERT: \forall uv \in E(J) : S_{uv} = T_{uv}, S_{uv} is a clique
          S_{uv} \leftarrow \text{any strip}
 16
          K_1 \leftarrow N_u \setminus S_{uv}, K_2 \leftarrow M, K_3 \leftarrow N_v \setminus S_{uv}
 17
          L \leftarrow S_{uv}^* \cup (\text{ components of } G \setminus V(S, N) \text{ that attach only to } N_u \text{ and }
 18
            only to N_v)
          R \leftarrow G \setminus (K_1 \cup K_2 \cup K_3 \cup L)
 19
          return (K_1, K_2, K_3, L, R)
```

```
GOOD-PARTITION-FROM-SPECIAL-STRIP-SYSTEM (G, J, (S, N), M)
Input: G – square-free, Berge graph
           (S, N) – a special K_4 strip system
           M – a set of major vertices w.r.t. (S, N)
Output: A good partition of G
 1 \forall_{i,j\in[4]}O_{ij} \leftarrow set of vertices in V(G)\setminus V(S,N) that are complete to
      (N_i \cup N_j) \setminus S_{ij} and anticomplete to V(S, N) \setminus (N_i \cup N_j \cup S_{ij})
 2 if (N_1 \setminus N_{12}) \cup M \cup O_{12} and (N_2 \setminus N_{12}) \cup M \cup O_{12} are cliques then
         K_1 \leftarrow N_1 \setminus N_{12}, K_2 \leftarrow O_{12} \cup M, K_3 \leftarrow N_2 \setminus N_{12}
         L \leftarrow \text{union of those components of } G \setminus (K_1 \cup K_2 \cup K_3) \text{ that contain}
           vertices of S_{12}
         R \leftarrow G \setminus (K_1 \cup K_2 \cup K_3 \cup L)
 5
         return (K_1, K_2, K_3, L, R)
 6
 7 else
         if (N_1 \setminus N_{12}) \cup M \cup O_{12} is a clique then
 8
          relabel 1 and 2 in J so that (N_1 \setminus N_{12}) \cup M \cup O_{12} is not a clique
  9
         ASSERT: N_{12} \cup M \cup O_{12} is a clique
         if N_{21} \cup M \cup O_{12} is a clique then
10
11
          X \leftarrow N_{21}
         else
12
          X \leftarrow N_2 \setminus N_{21}
13
         K_1 \leftarrow N_{12}, K_2 \leftarrow M \cup O_{12}, K_3 \leftarrow X
14
         L \leftarrow \text{component of } G \setminus (K_1 \cup K_2 \cup K_3) \text{ that contains } N_1 \setminus N_{12}
15
         R \leftarrow G \setminus (K_1 \cup K_2 \cup K_3 \cup L)
16
         return (K_1, K_2, K_3, L, R)
```

```
FIND-SPECIAL-K4-STRIP-SYSTEM (G, J, (S, N), m)
Input: G – square-free, Berge graph
          J – a 3-connected graph with appearance in G
         (S, N) – a J-strip system
         m \in G \setminus (S, N) that is major w.r.t. some choice of rungs of (S, N)
         but not w.r.t. (S, N)
Output: (S', N') – A special K_4-strip system, or
            (S'', N'') – a bigger J-strip system
 1 X \leftarrow N(m)
 2 M \leftarrow vertices of G \setminus V(S, N) major w.r.t. (S, N)
 3 M^* \leftarrow vertices of G \setminus V(S, N) major w.r.t. some choice of rungs
    ASSERT: J = K_4 (as in SPGT 8.4)
 4 V(J) \leftarrow [4]
 5 \forall_{i\neq j\in[4]}: choose rungs R_{ij}, R_{ij}, forming line graphs L(H) and L(H') so
     that X saturates L(H) but does not saturate L(H')
    ASSERT: R_{ij} \neq R'_{ij} \iff \{i, j\} = [2]
 6 r_{ij}, r_{ji} \leftarrow \text{ends of each } R_{ij}
 r'_{ij}, r'_{ii} \leftarrow \text{ends of each } R'_{ii}
 8 \ \forall_{i \in [4]} T_i \leftarrow \{r_{ij}, j \in [4] \setminus \{i\}\}
 9 \forall_{i \in [4]} T_i' \leftarrow \{r_{ij}', j \in [4] \setminus \{i\}\}
    ASSERT: X has at least two members in each T_1, \dots T_4
    ASSERT: There is T'_i that contains at most one member of X
    ASSERT: T_3 = T'_3, T_4 = T'_4
10 relabel 1 and 2 in J, so that |X \cap T_1| = 2 and |X \cap T_1'| = 1
    ASSERT: r_{12} \in X, r'_{12} \notin X
    ASSERT: r_{13} \in X \vee r_{14} \in X
11 relabel 3 and 4 in J, so that r_{13} \in X, r_{14} \notin X
    ASSERT: R_{34} is even and [X \cap V(L(H'))] \setminus V(R_{34}) = \{r_{31}, r_{32}, r_{41}, r_{42}\}
     (as in 6.3.(3))
    ASSERT: R_{14} has odd length, r_{21} \in X (as in 6.3.(4))
    ASSERT: R_{12} has length 0, every 12-rung has even length (as in
     6.3.(5)
    ASSERT: R_{24} has length 0 and R_{23} has odd length (as in 6.3.(6))
    ASSERT: Every 34-rung has non-zero even length (as in 6.3.(7))
12 \forall_{i\neq j\in[4]}O_{ij} \leftarrow \text{set of vertices that are not major w.r.t } L(H') and are
     complete to (T'_i \cup T'_j) \setminus R'_{ij}
    ASSERT: r_{12} = r_{21} \in O_{12}, m \in O_{34}
    ASSERT: O_{34} = M^* \setminus M
13 (S', N') \leftarrow strip system obtained from (S, N) by replacing S_{12} with
14 if \exists_{rungR}: adding R to S'_{12} produces enlargement of (S, N) then
    return (S'', N'') – an enlargement of (S, N)
16 else
     return (S', N') – a special K_4 strip system
```

```
GROWING-J-STRIP (G, J, (S, N))
Input: G – square-free, Berge graph
          J – a 3-connected graph with appearance in G
         (S, N) – a J-strip system
         make sure def of J is correct
Output: J' and a maximal J'-strip system, or a special strip system
  1 M \leftarrow vertices of G \setminus V(S, N) that are major on some choice of Rungs of
 2 M like ALGI if \exists m : m \text{ is not major on some choice of rungs of } (S, N)
  3
        OUT \leftarrow \texttt{FIND-SPECIAL-K4-STRIP-SYSTEM}(G, J, (S, N), m)
        if OUT is a special strip system then
            return OUT
  5
        else
  6
            return GROWING-J-STRIP(G, OUT)
 8 else if \exists F : F \text{ is a component of } G \setminus (V(S,N) \cup M), \text{ such that no}
     member of F is major w.r.t. (S, N) and set of attachments of F on
     H(?) is not local then
        ASSERT: (as in 6.2, or actually SPGT 8.5)
        F \leftarrow \text{minimal (component?)} with this property
  9
        if \exists v \in V(J) : X \subset \bigcup (S_{uv} : uv \in E(J)) then
 10
            what is X? x :\in X \cap S_{uv} \setminus N_v, for some uv \in E(J)
 11
            brackets? x' :\in X \cap S_{u'v}, for some u'v \in E(J), u' \neq u
 12
            ASSERT: \{x, x'\} is not local w.r.t. (S, N)
            L(H) \leftarrow \forall_{i,j \in E(J)} choose ij-rung R_{ij}, so that
 13
              x \in V(R_{uv}), x' \in V(R_{u'v})
             ASSERT: \{x, x'\} is not local w.r.t. L(H)
            D \leftarrow a branch of H with ends d, u:
 14
              \delta_H(d) \setminus E(D) = (X \cap E(H)) \setminus E(D)
            How can we get H from L(H) P \leftarrow a path with ends p_1, p_2, so
 15
                p_1 \blacktriangleleft N_v \setminus N_{vu} and no other vertex of P has neighbors in
                  N_v \setminus N_{uv}
                p_2 - x and no other vertex of P has neighbors in S_{uv} \setminus N_v
            (S', N') \leftarrow \text{add } p_1 \text{ to } N_v \text{ and } F \text{ to } S_{uv}
 16
            return Growing-J-Strip (G, J, (S', N'))
 17
 18
            K \leftarrow \{uv \in E(J) : X \cap S_{uv} \neq \emptyset\}
 19
            ASSERT: There are two disjoint edges in K (as in SPGT
             8.5.(3)
            F is a vertex set of a path \leftarrow f_1 - \ldots - f_n
 20
            ASSERT: Every choice of rungs is broad
```

```
/ if \exists F \dots then
           // else // \nexists v \in V(J): X \subset \bigcup (S_{uv}: uv \in E(J))
| ASSERT: every choice of rungs has the same traversal. (Hard to
                  assert)
                ij \leftarrow the traversal edge
21
                A_1 \leftarrow N_i \setminus S_{ij}, A_2 \leftarrow N_j \setminus S_{ij}
ASSERT: X \cap (V(S, N) \setminus S_{ij}) = A_1 \cup A_2
22
                if n = 1 then
23
                      (S', N') \leftarrow \text{add } f_1 \text{ to } N_i, N_j, S_{ij}
24
                     \textbf{return Growing-J-Strip} \; (G,J,(S',N'))
25
                else
26
                      x_1:\in A_1, x_2:\in A_2, so that x_1 and x_2 are in disjoint strips
27
                      ASSERT: x_1 - f_1 \veebar x_1 - f_n if x_1 - f_n then
28
                       relabel f_1 - \ldots - f_n front to back
29
                      (S', N') \leftarrow \text{add } f_1 \text{ to } N_i, f_n \text{ to } N_j \text{ and } F \text{ to } S_{ij} return Growing-J-Strip (G, J, (S', N'))
30
31
32 else
      return J,(S,N) – a maximal J-strip
```