

## Task 3: Implement System Calls

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### Introduction

When implementing System Calls, we use these system calls:

Join() is a system call that grabs process ID from the arguments. When using join, you can only use it with one of its child processes

exec() is a system call that creates and executes a user's process. It uses 3 parameters where the first one must have a .coff in the filename in order to execute it. The second parameter is the number of arguments and the last parameter is a pointer for the arguments.

exit() is a system call that terminates the user's process.

Pseudocode - join()

```
public int join(int processID, int status) {  
    // creates child  
    UserProcess child = NULL;  
    //Finding the child process  
    for(int i = 0; i < childProcessID.size(); i++){  
        // if(childProcessID == process ID)  
        // then return child = childProcessID  
    }  
    //Needs to check if childProcess is valid  
    if (child == NULL) {  
        //if invalid you want to exit so that method is called  
    }  
    // Join the Child Process to Parent Process  
    child.thread.join();  
    // Needs to check if processID and status are valid  
    if(processID < 0 || status < 0) {  
        //if invalid then exit  
    }  
}
```

```
if(processID != Null && status != Null) {  
    //Check the Child Process status  
}  
}  
}  
} // end of Join method
```

Pseudocode - exec()

```
public int exec(int file, int argc, int argv){  
    // Checking if file is valid  
    if (file < 0 || argc < 0 || argv < 0) { return -1; }  
    // Checking if filename is valid  
    String filename = readVirtualMemoryString(file, 256);  
    if (filename invalid) { return -1;}  
    if(!filename.contains(".coff")) {return -1}  
    // Checking the arguments  
    if (argc < 0) {return -1; }  
    // read the VirtualMemoryString  
    // constructor to execute the Child Process  
} // end of exec() method
```

Pseudocode - exit()

```
public void exit()  
{  
    //terminate thread  
    //close opened files  
    //free up memory  
    //check if root is calling [if is then invoke halt()]  
    //check if parent has recalled join()  
    Machine.halt();  
}
```

**Test Cases**

Test Case 1: With an invalid child case, the program would go into the join function and would realize that the parameters are not met in order and go to the exit function where it would terminate the threads and go through the process of ending the program.

Test Case 2: If the program ends abnormally, some aspects of the exit method would not work as intended however there are some checks for how the exit is being called and why it is being called which means that errors will be caught.

Test Case 3: With a fully valid child case, the program will join and go through the process of executing but if the file is invalid then once again like the earlier test case it will be ended earlier and conclude.