May 24,2016

Adrian- will work on story for the game.

Ransika- not here

May 25, 2016

Adrian-The fighting part of the game

Ransika-Visual aspects

May 26, 2016

Adrian-The fighting part of the game

Ransika-Visual aspects

May 27, 2016

Adrian-working on final boss fight

Ransika-Visual aspects

May 30, 2016

Adrian-balancing fighting ingame

Ransika-Visual aspects

May 31, 2016

Adrian-Character creation

Ransika- resizing images for jframe

June 1, 2016

Adrian-implementing dialogue

Ransika- not here

June 2, 2016

Adrian-writing dialogue

Ransika- working on intro screen

June 3, 2016

Adrian+Ransika-Combining story and graphics

June 6, 2016

Adrian-working on fighting

June 7, 2016

Adrian-Working on location/Citys

June 8, 2016

Adrian-Working on City location

Ransika-merging code

June 10,2016

Adrian-Balancing Fighting

Ransika-merging code