shorts

objective

Players use randomly drawn cards to inspire a short story, combining elements of setting, tone, type, and a plot.

set up

- Prepare four decks of cards: Setting, Tone, Type, and Plot.
- 2. Determine the short story length. It could be 100-10,00 words.
- 3. Determine a time limit for writing the stories based on the decided story length.

Recommended: 150 words in 15 minutes.

gameplay

- Draw: As a group, or indivudally, draw a card for Setting, Tone, Type, and P.
- 2. Write: Players then have the designated time to write a short story that incorporates all four elements drawn.

Optional: Vote for the shorts that are "Most Creative," "Most Entertaining," "Best Use of Prompts," "Best Storytelling," "Best Twist," "Most Impactful," or "Audience Favorite."

gameplay tips

- I. Stay positive.
- 2. Think outside the box and put a unique spin on your story.
- 3. Adapt for different skill levels by adjusting the time limit or story length.

writing tips

- Strong Hook: Your opening sentence or paragraph should immediately capture the reader's interest and give a hint of what the story is about.
- 2. **Clear Theme:** A central theme can give your narrative focus and depth.
- Memorable Characters: Develop wellrounded characters who are interesting and evoke emotions in the reader.
- 4. Show, Don't Tell: Use descriptive language to show what's happening in your story. Let the readers see, hear, and feel the story through your words.
- 5. **Tight Plot:** Every sentence should serve a purpose. Avoid unnecessary details that don't move the plot forward or develop your characters.
- 6. Climax: Lead your story to a pivotal moment that changes something for your characters or their world.
- 7. **Satisfying Ending:** Even if it's openended, your ending should provide some resolution or insight into the characters or theme.
- 8. Edit Ruthlessly: After writing your first draft, go back and cut out any extraneous words or details. Short stories are all about economy.
- 9. Play with Perspectives: Experiment with different points of view to find the most compelling way to tell your story.
- 10. Have fun!