

Efficiency vs hit

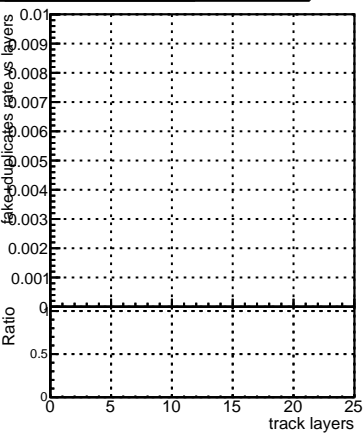
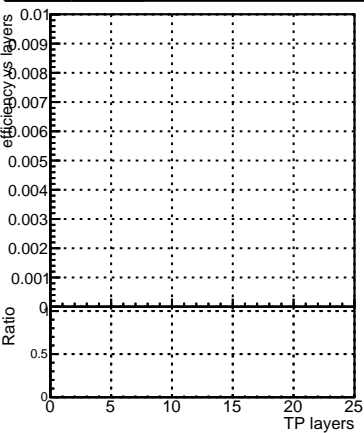


fake+duplicates vs hits

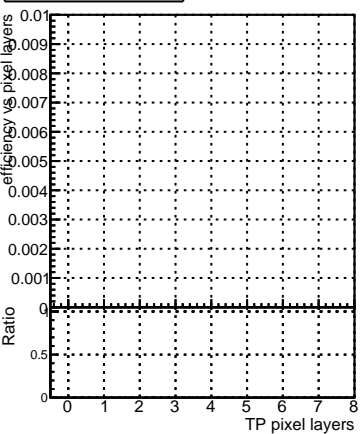


Efficiency

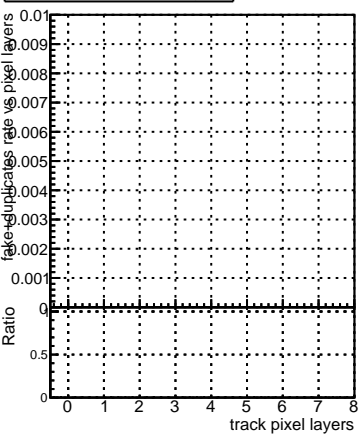
- default
- hist0
- hist1
- hist2



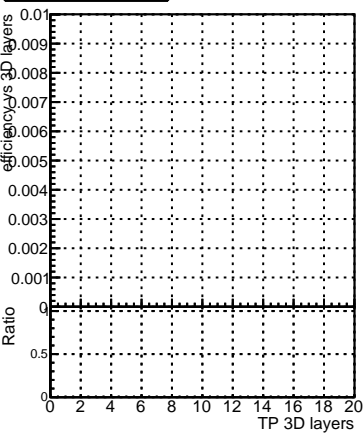
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

