

runData	filename						
	eventsToSkip						
	eventsToAnalyse						
	header	timestamp					
		sequenceSeed					
		presetEvents					
	event	header	eventID				
			timestamp				
		beam	lengthEvent				
			numberPackages				
			status[4]				
			fastClock[4]				
			period[4]				
			gatelength[4]				
			monitor[11]	rawValue			
				volatge			
				realValue			
				posHelValue			
				negHelValue			
				heliAsym			
				heliCorrDiff			
			status[4]				
			fastClock[4]				
			gatelength[4]				
			speka	pmt[3]	threshold[4]	rawCounts[4]	
						offsetCorrectedCounts	
		positivePolarityCounts					
		negativePolarityCounts					
		polarityCorellatedDifference					
		rawIntraEventDifference					
		asymmetry					
		correctedAsymmetry					
		status[4]					
		fastClock[4]					
		gatelength[4]					
		spekb	pmt[3]	threshold[4]	rawCounts[4]		
					offsetCorrectedCounts		
					positivePolarityCounts		
					negativePolarityCounts		
					polarityCorellatedDifference		
					rawIntraEventDifference		
					asymmetry		
					correctedAsymmetry		
			status[4]				
			fastClock[4]				
			gatelength[4]				
		source	status[4]				
			fastClock[4]				
			sequenceSeed				
			dBSequenceNumber				
			dBPosition				
			polarity[4]				
			gatelength[4]				
			target	xPos	value[4]		
		average					
		helicityCorellatedDifference					
	helicityCorellatedAsymmetry						
	yPos	value[4]					
		average					
		helicityCorellatedDifference					
		helicityCorellatedAsymmetry					
	yPrime	value[4]					
		average					
		helicityCorellatedDifference					
		helicityCorellatedAsymmetry					
	yPrime	value[4]					
		average					
helicityCorellatedDifference							
helicityCorellatedAsymmetry							
energy	value[4]						
	average						
	helicityCorellatedDifference						
	helicityCorellatedAsymmetry						
current	value[4]						
	average						
	helicityCorellatedDifference						
	helicityCorellatedAsymmetry						
intraEventDifference	value[4]						
	average						
	helicityCorellatedDifference						
	helicityCorellatedAsymmetry						
footer	timestamp						
	sequenceSeed						
	presetEvents						
	actualEvents						