

Player

Campaign

XP

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
STR			STR		STR
DEX			DEX		DEX
CON			CON		CON
INT			INT		INT
WIS			WIS		WIS
CHA			CHA		CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

CHARACTER



Name

Race

Size



Gender



Size Modifier

CLASSES

☐ 1

☐ 2

☐ 3

☐ 4

☐ 5

Favoured class
+1 per level

Skill Ranks

Hit Die

Level

Level Adjustment

d

d

d

d

d

Effective Character Level

+ INT per level

+ CON per level

SKILLS

Untrained	Skill Bonus	Class Skills +3	Ranks	Racial, Feats	Misc	Armour Check Penalty
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Knowledge - INT
Profession - WIS
Craft - INT
Perform - CHA