INTELLIGENT ITEM INTELLIGENT ITEM Name EGO Base magic item ITEM'S TOTAL EGO SCORE EGO Intelligent items with an ego 20 or more always consider themselves superior to any character. Item value In the event of a personality conflict, the wielder POWERS AND PURPOSE

must make a will save against the item's or the item becomes dominant.	ego,	
A DILLIMITE	= 2 -	
ABILITIES	# \	
Ability Bonus Ability Score Modifier	Temp Bonus —	+ EGO
TATE		
INT INT		
wis Wis		EGO
сна СНА		+ EGO
Ability Modifier =		
(Total Ability Score - 10) ÷ 2	EGO	
SENSES	-	+EGO
□ ЕМРАТНҮ		
Item can communicate emotional inten	t	
☐ SPEECH Item can talk in languages it knows.		
□ TELEPATHY		+ EGO
Item can communicate with its wielder, regardless of language.	+1 -	'
SENSES □ 30ft □ 60ft □ 120ft		
☐ Darkvision	_	+EGO
☐ Blindsense	+1	+ E00
☐ READ LANGUAGES Item can read any language.	+1 -	
□ READ MAGIC		
Item can decipher magical writing.	+1	+ EGO
LANGUAGES		
		+ EGO

