

# SHIFTER

Shifter  
Level

## FIRST ASPECT

### SHIFTER ASPECTS

#### MINOR FORM PER DAY

Shifter Level    Sonstiges

min.

= 3 +

+

min.

Time today

Produce claws as a swift action.

#### Stufe **CHIMERIC ASPECT**

**9** Adopt the form of two minor aspects at once.

#### Stufe **GREATER CHIMERIC ASPECT**

**14** Adopt the form of three minor aspects at once.

#### Stufe **FINAL ASPECT**

**20** Adopt the form of all your minor aspects at once.

### SHIFTER CLAWS

Produce claws as a swift action.

Schaden  
klein/groß

Claws can also be used as a  
secondary natural attack.

**W4**  
d3 / d6

Stufe **3** Overcome DR/cold iron and DR/silver

Stufe **7** **W6**  
W4 / W8

Stufe **11** **W8**  
W6 / 2W6

Stufe **13** **W10**  
W8 / 2W8

Stufe **17** Critical multiplier x3

Stufe **19** Overcome DR/adamantine and DR/—

### TIEREMPATHE

#### TIEREMPATHE BONUS

Druidenstufe    Sonstiges

= CH

+

+

### DEFENSIVE INSTINCT

#### RK BONUS

+

RK

Shifter  
Level

#### KMV BONUS

+

KMV

}

= WE

+

(

÷ 4

)

(abunden)

Bonus gilt nur wenn ohne Rüstung,  
nicht überlastet und nicht hilflos

### TIERGESTALT

Change into the major form of one of  
your aspects as a standard action.

Heute verwendet

Stufe **4** **ANZAHL  
PRO TAG**

Shifter Level

= (

÷ 2

) - 1

### TRACKLESS STEP

Stufe **5** Leave no trail in natural surrounding.

#### MINOR ASPECT

Stufe Stufe  
**1** **8**  
**15**

#### MAJOR ASPECT

Stufe Stufe  
**8**  
**15**

## SECOND ASPECT

#### MINOR ASPECT

Stufe Stufe  
**5** **8**  
**15**

#### MAJOR ASPECT

Stufe Stufe  
**8**  
**15**

## THIRD ASPECT

#### MINOR ASPECT

Stufe Stufe  
**10** **8**  
**15**

#### MAJOR ASPECT

Stufe Stufe  
**8**  
**15**

## FOURTH ASPECT

#### MINOR ASPECT

Stufe Stufe  
**15** **8**  
**15**

#### MAJOR ASPECT

Stufe Stufe  
**8**  
**15**

## FINAL ASPECT

#### MINOR ASPECT

Stufe Stufe  
**20** **8**  
**15**

#### MAJOR ASPECT

Stufe Stufe  
**8**  
**15**