INVESTIGATOR Следователя Уровень	`*		EXTRACTS	<u> </u>
АЛХИМИЯ				
Extract Extracts Base + ***	2			
Save DC per day Extracts + \frac{1}{2} \frac{1}{2} \frac{1}{2} \frac{1}{2}				
1				
2				
3				
4				
5				
6				
Extract Save DC = 10 + INT + Extract Level				
INSPIRATION INSPIRATION Следователя Прочее	888			
РЕК DAY Уровень				
= (÷ 2) + ИНТ +				
Inspiration O	2			
today	3			
Add 1d6 to any skill check 104				
Including skill checks on which you take 10 or 20 Add 1d6 to Knowledge, Linguistics or Spellcraft Opt				
Provided you have one rank in the skill				
Add 1d6 to one attack roll 204				
Add 1d6 to one saving throw 204	4			
Уровены Inspiration bonus is now 2d6 20 Apply the Inspiration bonus to any skill check.	4			
ЛОВУШКИ Следователя				
Восприятие уровень Locate traps $= + (\div 2)$				
Вывод устройствСледователя	_			
из строя Уровень	5			
Disable traps $=$ + $(\div 2)$				
ПОИСК Следователя				
Уровень Уровень				
3 = ÷ 3 _{Округлять к меньшему)}	6			
Bonus to reflex saves and AC against traps. POISON LORE	6			
Cannot accidentally poison yourself.				
Spend a minute examining a poison to identify it with УровеньКnowledge (nature) or Knowledge (arcana). 2 DC = the poison's saving throw DC.				
Spend a minute to neutralise a poison with Craft (alchemy). DC = the poison's saving throw DC.	``	INVESTIGATOR TALENTS		
Уровень POISON RESISTANCE				
2 +2 to all saving throws against poison				
5 +4 to all saving throws against poison				
8 +6 to all saving throws against poison 11 Иммунитет ко всем ядам				
Уровень				
3 Attempt any knowledge skill check untrained.				
STUDIED COMBAT				
Study foe as a move action to increase attack and damage. INSIGHT Следователя				
BONUS Уровень				
= ; 2 (Округлять к меньшему)				
Уровень To study the same foe within 24 hours, spend 1 inspiration.				
4 STUDIED Следователя STRIKE Уровень				
$d6 = \left(\div 2 \right) - 1 \atop (Округлять к меньшему)$				
This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.				