HODGE LODD	Ranger Level	COMBAT STYLE		,
HORSE LORD	Level .		MOUNTED COMBAT	
(RANGER)	Bonus +	Ranger		
FAVOURED ENEMIES		Level <b>2</b>		
Level FAVOURED ENEMY BONUS			☐ Trick Riding Ignore Ride checks of DC 15; no penalty for riding bareback; use Mounted Combat t	twic
1		6	Mounted Shield Add your shield bonus to mount's AC, and to Mounted Combat	
5			Spirited Charge Double melee damage when charging (triple with a lance)	
10		10	Mounted Skirmisher Move and make a full-round set of attacks Unseat Charge with a lance and bull rush to knock opponent down	
15		14 18	Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.	
20		MOUNTED BOND		
FAVOURED TERRAINS		Name		
Level O FAVOURED TERRAIN BON				
3		Creature	e type	
8			Ranger ( until ) _ Effective	_
13			Level ( - 3 level 12 ) = Effective Druid Level	_
18	TEMPORARY HIT POINTS Ranger Level Misc			
WILD EMPATHY			hp = +	
WILD EMPATHY Range BONUS Level	r Misc	PREPARED SPELLS		
= CHA +	+			
Use in place of Diplomacy to improve the attitude of an animal				
TRACK				
Ranger Level				
Track = ( ÷ 2)	+			
SPELLS				
Level Ranger - 3 = Caster Level Level				
Spell Spells = Bas Save DC per day Spe				
1				
2				
3			;	
4				_
Spell Save DC = 10 + WIS + Spell Level				
Concentration = WIS	+ Caster Level			

×	WANDS		
	H 000000000000000000000000000000000000	SCROLLS	POTIONS
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