## INVENTORY

| | Value | Weight |
|---|---|---|
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Light Load
lb

Medium Load
lb

Heavy Load
lb

| | |
|---|---|
| Carried Items | lb |
| Weapons, Ammo | lb |
| Armor, Shield | lb |
| Worn Items | lb |
| Scrolls, Potions, Wands, Components | lb |
| Total Weight | lb |

## MONEY

| | |
|---|---|
| Copper | cp |
| Silver | sp |
| Gold | gp |
| Platinum | pp |
| Total | |

## WANDS

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## ARMOR

Properties

| Type | Max Speed | Max AC DEX |
|---|---|---|
| | ft sq | |

| Check Penalty | Weight | Spell Failure | Armor AC |
|---|---|---|---|
| | lb | % | AC |

## SHIELD

Properties

| Check Penalty | Weight | Spell Failure | Shield AC |
|---|---|---|---|
| | lb | % | AC |

Hands
Properties

Ring
Properties

Ring
Properties

## EQUIPMENT

Hat / Mask
Properties

Headband
Properties

Eyes
Properties

Neck / Throat
Properties

Shoulders
Properties

Chest
Properties

Belts
Properties

Clothes / Body
Properties

Arms / Wrists
Properties

Feet
Properties

## SCROLLS

## POTIONS