



# EVANGELIST

OF

(CLERIC)

Cleric  
Level

Caster  
Level

## DOMAIN

Domain

Granted Power

Granted Power

Level

Level

DC

DC

Uses  
per day

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Uses  
per day

## SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells
	0					WIS - 4 WIS - 8 WIS - 12
	1	+ 1		+ 1		□□□□
	2	+ 1		+ 1		□□□□
	3	+ 1		+ 1		□□□□
	4	+ 1		+ 1		□□□□
	5	+ 1		+ 1		□□□□
	6	+ 1		+ 1		□□□□
	7	+ 1		+ 1		□□□□
	8	+ 1		+ 1		□□□□
	9	+ 1		+ 1		□□□□

Spell Save DC = 10 + WIS + Spell Level

## PUBLIC SPEAKER

DC reduction

= **CHA** +

Cleric  
Level

## SERMONIC PERFORMANCE

**DURATION** Cleric Level Misc

rds =  $2 + (\text{Cleric Level} \times 2) + \text{CHA} +$

Rounds Today

**WILL SAVE DC** Cleric Level

=  $10 + (\text{Cleric Level} \div 2) + \text{CHA}$

## COUNTERSONG

Counter magical effects that depend on sound.

Allies within 30ft use Performance roll in place of a saving throw

**FASCINATE** Cleric Level

**MAX AUDIENCE**

=  $\text{Cleric Level} \div 3$  (Round up)

## INSPIRE COURAGE

+  Bonus against charm and compulsion effects  
Bonus to attack and damage rolls

**INSPIRE GREATNESS** MAX AFFECTED

Level 9  2 Bonus hit dice  
+ 2d10 (including CON)

**INSPIRE HEROICS** MAX AFFECTED

Level 15  + 4 to all saving throws  
+ 4 to AC

## CHANNEL ENERGY

Good Cleric ☐ ☐ Evil Cleric

Channel Positive Energy Channel Negative Energy

**CHANNEL PER DAY**

Misc

Today

=  $3 + \text{CHA} +$

**ENERGY**

Cleric Level

Misc

d6 =  $(\text{Cleric Level} \div 2) +$  (Round up)

**WILL SAVE DC**

Cleric Level

Misc

=  $10 + (\text{Cleric Level} \div 2) + \text{CHA} +$

## PREPARED SPELLS

0

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Domain Spell + 1

**Command** Subject obeys commands for 1 rd

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1

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Domain Spell + 1

**Enthrall** Captivate all within 100ft + 10ft/lv

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2

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Domain Spell + 1

**Tongues** Speak and understand any language

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3

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Domain Spell + 1

**Suggestion** Influence subject's actions

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4

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Domain Spell + 1

**Greater Command** Command 1 subject per level

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5

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Domain Spell + 1

**Geas/Quest** Subject must complete a task

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6

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Domain Spell + 1

**Mass suggestion** Influence 1 subject per level

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7

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Domain Spell + 1

**Sympathy** Gather creatures of one type/alignment

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9

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Domain Spell + 1

**Demand** Influence with a message at any distance

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