SOULBORN

Soulborn Level ☐

Level Bonus ☐ + Soulborn Level ÷ 2 = Meldshaper Level ☐

INCARNUM

ESSENTIA POOL

☐ = _____ + _____ + _____
Base Essentia   Racial Bonus   Misc

ESSENTIA CAPACITY PER SOULMELD

☐ = (_____ ÷ 6) + _____
    Meldshaper Level   Misc

(Naar beneden afgerond)

MAX SOULMELDS

☐ = The lower of: {
Constitution Score _____ - 10
Soulmeld Allowance _____
}

INCARNUM DEFENCE

☐ IMMUNE TO **PARALYSIS**
☐ IMMUNE TO **FEAR**
☐ IMMUNE TO **STRENGTH EFFECTS**
IMMUNE TO **EXHAUSTION**

GOOD / LAWFUL / CHAOTIC / EVIL

SMITE OPPOSITION

SMITINGS PER DAY
☐

Smitings Today
☐☐☐
☐☐☐
☐☐☐

TEMP ATTACK BONUS
☐ + = **CHA** + _____
            Misc

Affected Alignments
GOOD / LAWFUL / CHAOTIC / EVIL

TEMP DAMAGE BONUS
☐ + = _____ + _____
       Soulborn Level   Misc

SOULMELDS

SOULMELD SHAPES PER DAY ☐

CHAKRA BINDS ☐

Soulborn Level: **8**   **14**   **18**

	Invested Essentia	Soulmeld Save DC	Crown	Feet	Hands	Arms	Brow	Shoulders	Throat	Waist
1	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Properties										
2	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Properties										
3	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Properties										
4	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Properties										
5	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
Properties										

Soulmeld Save DC = **10** + _____ + **CON** + _____
            Invested Essentia   Misc

WANDS

		CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
		CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
		CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐
		CHARGES #	☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

SCROLLS

POTIONS