SI		evel +	Caster	×	PREPARI	ED	SPELLS	
		onus L'	Level				000	
Spells	Spell	PELLS Spells	_ Basis Bonusspreuken			0		
Known	Save DC	per day	= Spreuken 2					
	0		CHA - CHA - CHA - CHA -					
	1		7777					
	2					1		
	3							
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	6					2		
	7					_		
	8							
	9							
Spell Sav	ve DC = 10 + CHA +	Spell Level				-		
ARCANE	SPREUK MISLI	UKKING T	REDE					
	%					3		
SPELL RETRIEVAL								
DC 20 Diplomacy check on behalf of your gen to retrieve +1 per Sha'ir level								
	your gen to retriev vn arcane spell in	P	er Sha'ir level spell is in spells known					
(1d4 + spell level) rounds -2 per level of the desired spell - Any identified arcane spell in (1d6 + spell level) minutes category (arcane only) -2 per level of the desired spell -6 if the spell is an unknown divine spell						4		
- Any divine spell from the Air Chaos, Earth, Fire, Knowledge, Law, Luck, Sun, or Water Domains in (1d6 + spell level) hours								
						_	000	
×	S	HA'IR	×			_		
Sha'ir Lev	_ 0					5		
-								
3		ognize Genie						
5	☐ Elemental Protection							
7		☐ Call Janni						
9	☐ Elemental Travel 1/day		1/day					
11	□ Call	Genie						
13	☐ Craft	t Genie Prisc	on			_		
15	□ Elem	ental Travel	²/day			- 7		
18	□ Elem	nental Trave	l (At will)					
\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	SC	CROLLS	,					
						8		
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WANDS								
OHANGES # 000 000 000 000 000 000 000 000 000								
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COO OOO ## 66							_ (