	РΔ	CK LC	ORD	Druid Level	1			PREPAR	ED	SPELLS			*
	111	(DRUID)		Level		1							
		(DROID)	'	Bonus	+				0				
×		PAC	CK LORD		*								
Druid Level		Nature Sen	n <mark>se</mark> vledge (nature) a	nd Surviv	/al								
1		Wild Empa	thy		, ui								
-		Improve the	e attitude of an a	animal					1				
2		Move throu	igh undergrowth	at norma	al speed				1				
		Trackless S	no damage										
3			rail, unless delibe	erately									
4		Resist Nature's Lure +4 to saves against the fey a		and plan	te								
		Wild Shape	9						2				
		Become any small or me		lamina muit					_				
9			nunity all poisons										
13		A Thousand											
		Timeless B	pearance at will										
15			age, cannot be m	agically a	aged				3				
		Sl	PELLS										
Spe			pells = Base	e + Bor	nus Spells								
Save	DC		r day Spell		4 - 8 - 1 2				,				
		0			WIS WIS				4				
		1		_									
		2		_									
		3		_					_				
		4		_					5				
		6		_									
		7		_					6				
		9							U				
Spoll S	avo DC	= 10 + WIS +											
					Caster	- 000							
Concent	tration		_ = WIS -	+	Level				7				
•			JRE BOND		7				-				
Animal C	ompani	on's Name	Cre	ature Typ	e Levels								
									8				
									9				
							CCDOLLC		1 1		рошто	NIC	
							SCROLLS	*	Т	*	POTIO	NS	*
		11111 D	E35DAMIIX			1							
WILD E	ראסאר		EMPATHY		*								
BONUS			Druid Leve	el	Misc								
		= CHA	A +	+									
+2 Wild E	mpathy	and Handle A	Animal with your	animal c	ompanions								
×		WIL	D SHAPE		x 1								
	Tir	nes per day	Time	s Today									
~													