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DURATION Misc PER DAY Rounds Today 🛗 WILL SAVE DC

Bard Level **= 10 +**

Level Begin of verander een bard optreden als een bewegingsactie, 7 in plaats van als een standaard actie.

PERFORMANCES

COUNTERSONG

Counter magical effects that depend on sound.

Allies within 30ft use Performance roll in place of a saving throw

DISTRACTION

Counter magical effects that depend on sight.

Allies within 30ft use Performance roll in place of a saving throw

FASCINATE Bard MAX AUDIENCE Level ÷ 3 (Naar boven afgerond)

INSPIRE COURAGE

Bonus against charm and compulsion effects Bonus to attack and damage rolls

INSPIRE COMPETENCE Level 3

Level SUGGESTION

6 Suggest actions to one already fascinated creature

Level DIRGE OF DOOM

8 Cause enemies within 30ft to become shaken

INSPIRE GREATNESS MAX AFFECTED Level 2 × (d10 + CON) temporary hit points, 9 +2 attack, +1 fortitude save

SOOTHING PERFORMANCE Level Mass Cure Serious Wounds

12 Removes the fatigued, sickened and shaken conditions

Level FRIGHTENING TUNE

Enemies are frightened and flee your performance

INSPIRE HEROICS MAX AFFECTED Level + 4 to all saving throws 15 + 4 to AC

Level MASS SUGGESTION

18 Suggest actions to already fascinated creatures

Level **DEADLY PERFORMANCE**

20 Cause an enemy to die of joy or sorrow

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	EA CEREMONY
	ceremony, and 4 rounds per person performing the ceremony,

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<u> </u>	BARDIC KNOWLEDGE				
KNOWLE BONUS	DGE = (_	Bard Level	Misc 2) +	Apply this bonus to Craft (calligraphy), Diplomacy, Knowledge (nobility) and one type of Performance Bards can use all knowledge skills untrained	
<u> </u>			WELL	-VERSED	
Level 2	+4		applies to saving	throws against Bardic Performance, sonic	

VERSATILE PERFORMANCE							
	Use bonus in place of		Use bonus in place of				
☐ Act	Bluff, Disguise	□ Oratory	Diplomacy, Sense Motive				
□ Comedy	Bluff, Intimidate	□ Percussion	Handle Animal, Intimidate				
□ Dance	Acrobatics, Fly	□ Sing	Bluff, Sense Motive				
_ Keyboard	Diplomacy, Intimidate	☐ String	Bluff, Diplomacy				
☐ Instruments	z.p.oaoy,aato	☐ Wind Instruments	Diplomacy, Handle Animal				

LORE MASTER

Level 5	TAKE 10 Unlimited uses per day	TAKE 20 PER DAY	Take 20 Today	
×		JACK OF ALL	TRADES	*
Level 10	Use any skill as if y	ou were trained		
Level 16	All skills are considered class skills			
Level 19	Able to take 10 on a	any skill		