	Druid	×	PREP	PARED	SPELLS		*
DRUID	Level						
(DRUID)	Level Bonus +						
DEITY	1.400			_ 0			
	401/60 EN						
DRUID	,						
Druid Natuur Zintuig Level +2 op Kennis (natuur) en O	verleven			_ 1			
1 Wild Empathy							
Improve the attitude of an a	animal						
Woodland Stride 2 ☐ Move through undergrowth	at normal speed						
and taking no damage				_			
3	erately			2			
4 Resist Nature's Lure +4 to saves against the fey and plants Wilde Vorm Word eender welk klein of medium creatuur							
9 Uenom Immunity Immune to all poisons				- 3			
13 A Thousand Faces							
- Change appearance at will							
15 ☐ Timeless Body No longer age, cannot be m	agically aged						
SPELLS				- 4			
	s Bonusspreuken						
Save DC per day Spreul	4 8 -						
0	WIS WIS WIS WIS						
1				– 5			
2							
3	_						
4	_						
5	_			— 6			
6	_						
7	+++						
8	_						
9				- 7			
Spell Save DC = 10 + WIS + Spell Level							
Concentration = WIS	Caster						
	Level						
NATURE BOND HUISDIER DOMA	IN			8			
Animal Companion's Name	IIN						
Creature Type				_ 9			
Greature Type			COROLLC			DOMIONG	
WILD EMPATHY		*	SCROLLS		*	POTIONS	*
WILDE EMPATHIE							
BONUS Druid Lev	el Misc						
= CHA +	+						
WILD SHAPE							
Times per day Time							
Current Shape							
ouncil shape							
~							