

FALSE PRIEST
(SORCERER)

Caster
Level

Level
Bonus

+

BLOODLINE

Bloodline powers

Level
1

Level
3

Level
15

Level
20

FALSE PIETY

Use Magic
Device

Sorcerer
Level

Divine Trigger = + (÷ 2)

FALSE FOCUS

Eschew the material component cost of casting spells, up to the cost of your divine spell focus.

SPELLS

Spells
Known

Spell
Save DC

Spells
per day

=

Base
Spells

+

Bonus Spells

		0			CHA	CHA - 4	CHA - 8	CHA - 12
		1			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		2			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		3			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		4			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		5			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		6			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		7			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		8			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		9			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Spell Save DC = 10 + CHA + Spell Level

ARCANE SPELL FAILURE THRESHOLD

%

BLOODLINE FEATS

Level
7

Level
13

Level
19

FALSE CHANNEL

Level
9

Spend any spell at least one level higher to activate a magic device (wand, scroll, staff etc) without expending its own charge.

KNOWN SPELLS

0

Aid

1

Remove disease

2

Bloodline Spell

3

Bloodline Spell

4

Bloodline Spell

5

Bloodline Spell

6

Bloodline Spell

7

Bloodline Spell

8

Bloodline Spell

9