

URBAN DRUID

HOME

Caster Level

Level Bonus

+

GOOD

NEUTRAL

CHAOTIC

[HOME](#)

SPELLS

Spell Save DC		Spells per day	= Basis Spreuken	+ Bonusspreuken
	0			CHA - 4 CHA - 8 CHA - 12
	1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	4			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	5			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	6			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	7			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	8			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	9			<input type="checkbox"/> <input type="checkbox"/>

$$\text{Spell Save DC} = 10 + \text{CHA} + \text{Spell Level}$$

URBAN SHAPE

Times per day Times Today

Times per day Times Today

Current Shape

FAVOURED CITY

	Favoured City Bonus
FAVOURED CITY	2 4 6 8 10 12

Favoured City Bonus

[illegible]

WANDS

CHARGES # 

CHARGES # 

CHARGES # 

CHARGES # 

CHARGES # 

PREPARED SPELLS

☐ ☐ ☐ **0** ☐ ☐ ☐

□ □ □ **1** □ □ □

□ □ □ **2** □ □ □

□ □ □ **3** □ □ □

□ □ □ **4** □ □ □

□ □ □ 5 □ □ □

□ □ □ 6 □ □ □

□ □ □ 7 □ □ □

□ □ □ 8 □ □ □

□ □ □ 9 □ □ □

SCROLLS

POTIONS