

WILD SHAPE

Druid Level

Creature Type

Size

Size Modifier

ABILITIES

	Ability Score	Item Bonus	Temp Bonus	Ability Modifier
STR				STR
DEX				DEX
CON				CON

Ability Modifier = (Total Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS

Misc

Initiative

INIT = DEX +

SPEED

ft

sq

Temp Speed

ft

sq

GRAPPLE BONUS

Base

Attack

Size Modifier x4

Misc

=

STR

x4

+

SAVES

FORTITUDE SAVE

Base

Misc

Temp

FORT = CON +

+

REFLEX SAVE

REF = DEX +

+

PORTRAIT

ATTACKS

Range

ft

sq

Attack Bonus

Damage

Critical

Range

ft

sq

Attack Bonus

Damage

Critical

Range

ft

sq

Attack Bonus

Damage

Critical

Range

ft

sq

Attack Bonus

Damage

Critical

ARMOR CLASS

ARMOR CLASS

Natural Armor

Size Modifier

Misc Modifier

AC = 10 + DEX +

-

+

FLAT-FOOTED ARMOR CLASS

AC = 10

/

+

-

+

TOUCH ARMOR CLASS

AC = 10 + DEX

/

-

+

Temp AC

Spell Resistance

Damage Reduction

AC

/

SPECIAL ABILITIES

WILD SHAPE

Druid Level

Creature Type

Size

Size Modifier

ABILITIES

	Ability Score	Item Bonus	Temp Bonus	Ability Modifier
STR				STR
DEX				DEX
CON				CON

Ability Modifier = (Total Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS

Misc

Initiative

INIT = DEX +

SPEED

ft

sq

Temp Speed

ft

sq

GRAPPLE BONUS

Base

Attack

Size Modifier x4

Misc

=

STR

x4

+

SAVES

FORTITUDE SAVE

Base

Misc

Temp

FORT = CON +

+

REFLEX SAVE

REF = DEX +

+

PORTRAIT

ATTACKS

Range

ft

sq

Attack Bonus

Damage

Critical

Range

ft

sq

Attack Bonus

Damage

Critical

Range

ft

sq

Attack Bonus

Damage

Critical

Range

ft

sq

Attack Bonus

Damage

Critical

ARMOR CLASS

ARMOR CLASS

Natural Armor

Size Modifier

Misc Modifier

AC = 10 + DEX +

-

+

FLAT-FOOTED ARMOR CLASS

AC = 10

/

+

-

+

TOUCH ARMOR CLASS

AC = 10 + DEX

/

-

+

Temp AC

Spell Resistance

Damage Reduction

AC

/

SPECIAL ABILITIES