FEATS, TRAITS AND SPECIAL ABILITIES

LEVELS

CLASSES	Level
☐ 1	
☐ 2	
☐ 3	
☐ 4	
☐ 5	

Level Adjustment

EFFECTIVE CHARACTER LEVEL

Level Penalty **-**   Level Bonus **+**   Caster Level

ATTRIBUTES

	Vaardigheid	Item Bonus	Temp Modifier
STR	STR		STR
CON	CON		CON
DEX	DEX		DEX
INT	INT		INT
WIS	WIS		WIS
CHA	CHA		CHA

BASE ATTACK BONUS   **COMBAT MANOEUVRE BONUS**   **COMBAT MANOEUVRE DEFENCE**

BAB   CMB   CMD

STATS

FEATS

Bonus = Basic Value   Stat   Stat   Value   Value + Buff - Nerf   =

Bonus = Basic Value   Stat   Stat   Value   Value + Buff - Nerf   =

Bonus = Basic Value   Stat   Stat   Value   Value + Buff - Nerf   =

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