

PRESTIGE CLASS CONFEDERATE PANTHER WARRIOR

Panther
Warrior
Level

PANTHER WARRIOR

- Level
- 1 ☐ { Wild Shape (Feline only)
Heroic Combat +1
- 2 ☐ Feline Fighting
- 3 ☐ { Scent
Heroic Combat +2
- 4 ☐ Feline Leap
- 5 ☐ { Weapon Pounce
Heroic Combat +3

HEROIC COMBAT

ATTACK BONUS

+

DAMAGE BONUS

+

} =

FELINE FIGHTING

- Level
- 2 Take no penalty for fighting while prone

SCENT

- Level
- 3 **SCENT ABILITY DURATION** Panther
Warrior
Level
- mins =

FELINE LEAP

- Level
- 4 Stand from prone without provoking
any attacks of opportunity.

WEAPON POUNCE

- Level
- 5 Charge with two weapons and make a full attack.

WILD SHAPE

Wildshaper
Level

Druid
Level

Panther
Warrior
Level

Times per day

Times Today

= + +

WILD SHAPE

Creature Type



Size
Modifier

VAARDIGHEDEN

Vaardigheid Item Temp Vaardigheid
Score Bonus Bonus

Modifier = (Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS

Misc

INIT = **DEX** +

SPEED

Temp Speed

MANOEUVRES

COMBAT MANOEUVRE BONUS

Size
Modifier

CMB = Base
Attack + **STR** +

COMBAT MANOEUVRE DEFENCE

CMD = 10 + **STR** + **DEX** + Dodge
Modifier + Deflection
Modifier + Basis
Anval Bonus + **BAB** + Size
Modifier + Misc

PANTSER KLASSE

PANTSER KLASSE

Natural
Armour

Size
Modifier

Misc

PK = 10 + **DEX** + - +

PLATTE VOETEN PANTSER KLASSE

PK = 10 / + - +

AANRAKEN PANTSER KLASSE

PK = 10 + **DEX** / - +

Temp AC

Spell Resistance Damage Reduction

PK /

SPECIAL ABILITIES

AANVALLEN

Range Aanvalsbonus Damage Critical
ft sq

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ft sq

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ft sq

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ft sq

Dodge Deflection Basis Size
Modifier Modifier Anval Bonus Modifier Misc

SAVES

Base Misc

FORTITUDE SAVE

FORT = **CON** + +

REFLEX SAVE

REF = **DEX** + +