ALCHEMIST Alchemist Level	EXTRACTS		
2010			
Extract Extracts Base	1		
Save DC Extracts = Base + 4 8 8 7 8 1			
1			
2			
3		000	
4 0000			000
5 000	2		
6			
Extract Save DC = 10 + INT + Extract Level			
DISCOVERIES			000
DISCOVERIES Alchemist KNOWN Level Misc			000
= (÷ 2)+			000
(Round down)	3		000
1			000
_			
2			
2			000
3	4		000
			000
4			
5			000
	5		
6			
7			
	6		
8			
9			
			DIAMETER OF NO
10			MUTAGENS
	Strengtl Bonu		NT Intelligence Penalty + AC Natural Armor Bonus
11	Dexterit		Wisdom
	Bonu		Penalty DURATION Alchemist Level
12	Constitution Bonu		HA Charisma Penalty mins = 10 mins ×
	T		BOMBS
POISON RESISTANCE		le.	233322
POISON RESISTANCE FORTITUDE SAVE BONUS		d6 +	
+		BASIC DAMAGE	OTHER DAMAGE Bombs Today
		Alchemist BOMBS Alchemist Misc COULD PER DAY Level CoulD	
MUNDANE POTIONS		÷ 2) INT = + INT +	
		(Round up)	
		PLASH DAMAGE	SAVING Alchemist THROW DC Level
			=10 + (÷ 2) + INT
		ft Splash radius	Use this DC for Splash reflex saves, Discovery fortitude saves, etc.