MENHIR SA	VANT Druid Level	X	PREPARED SPELLS	,
(DRUID)	Level +			
	Bonus		0	
Druid MENHIR	R SAVANT			
Level Spirit Sense	d, fey, outsiders and astral,			
	incorporeal creatures			
2 Place Magic	nes to increase your caster level		1	
Resist Nature	e's Lure			
4 to saves a Wild Shape	gainst the fey and plants			
	small or medium animal			
Venom Immui				
9 □ Walk the Line	es		2 000	
Empty Body	y distance via plants			
13 Become ether	real			
15 Timeless Bod No longer age	l y e, cannot be magically aged			
			3	
Spell Spel	Base Bonus Spells			
Save DC per d	lay Spells			
0				
1			4	
2			"	
3				
4				
5			5 ^{□□□}	
6				
7				
8				
9			6	
Spell Save DC = 10 + WIS + Sp	Caster	-		
	= W15 + Level			
NATURE BOND ANIMAL COMPANION MOMAIN				
☐ ANIMAL COMPANION	X DOMAIN		—— 7 ****	
Granted Power	Granted Power			
Level	Level		8	
	20			
Uses	Uses			
per day	per day	, 000	9	
	MAGIC e your caster level by 1 for 1 round.			
Level USES PER DAY	e your caster level by 1 for 1 found.	SCROLLS	X	POTIONS
2 = 3	+ WIS			
WALK T	HE LINES			
Cast transport via plants				
9 SES PER DAY 9 SES PER DAY = WIS				
= v		1		
	SHAPE			
Times per day	Times			