

WILD BLASTS

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Alcance ☐ 10m ☐ 36m ☐ 480ft

A physical blast is a ranged attack that bypasses spell resistance. An energy blast is a ranged touch attack.

PHYSICAL BLAST DAMAGE = _____ d6 + _____ + CON

 Kineticist Level ÷ 2
 (Arredonda para Cima)

ENERGY BLAST DAMAGE = _____ d6 + (CON ÷ 2)

Apply one form infusion and one substance infusion to a kinetic blast.

FORM = 10 + Effective Spell Level + **DES**
INFUSION DC

SUBSTANCE = 10 + Effective Spell Level + **CON**
INFUSION DC

$$\text{EFFECTIVE SPELL LEVEL} = \frac{\text{Kineticist Level}}{2} \quad (\text{Arredonda para Baixo})$$

**KINETIC
BLAST
BURN** = Wild
Talent
Burn + Substance
Infusion
Burn + Form
Infusion
Burn

Accepting burn causes your body to visibly surge with energy.

$$\begin{aligned} \text{ATAQUE BÔNUS} &= \text{Current Burn} & \text{DANO BÔNUS} &= \text{Current Burn} \times 2 \\ \text{Nível 3} & & & \\ \text{MAX BONUS} &= \text{Kineticist Level} & & \\ & & & \div 3 \text{ (Arredonda para Baixo)} \end{aligned}$$

Nível	At burn	Bonus to physical scores	Critical/sneak miss chance	FOR
6	3	+2, +2	5% × burn	DES
11	5	+4, +2, +2		CON
16	7	+6, +4, +2		

Reduce the total burn cost of a blast with at least one infusion.

Nível	5	8	11	14	17	20	
Reduction	-1	-2	-3	-4	-5	-6	burn

Nível
16 -1 burn when using a composite blast.