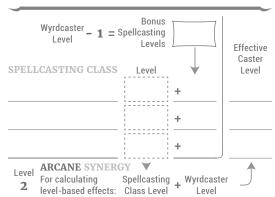
PRESTIGE CLASS

Wyrdcaster Level

# WYRDCXSTER



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Level		Wyrd Technique	Bonus Feat
1	Wyrd Technique		
2	Arcane Synergy		
3	Arcane Health		
4	Wyrd Technique		
5	Bonus Feat		
6	Arcane Luck		
7	Wyrd Technique		
8	Wyrd Mastery <b>2/day</b> , Bonus	Feat	
9	Greater Arcane Luck		
10	Wyrd Technique		

#### WYRD TECHNIQUES

# WYRD TECHNIQUE Augment Duration

Extend the duration of a spell, without increase in spell level or casting time.

## ☐ Augment Precision

Reroll a spell's attack roll.

#### ☐ Ignore Environment

Always succeed at concentration checks.

#### ☐ Increase Caster Level

Increase caster level for the next spell by up to half your Wyrdcaster level.

#### □ Speed Casting

Cast one spell using a metamagic feat, without increasing its casting time.

DRAWBACK

Concentration check to keep the spell active: DC = 20 +spell level + augmented spell level

For a number of rounds equal to the spell level, reduce AC by the spell level.

For a number of rounds equal to the spell level, provoke attacks of opportunity when casting any spell.

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provoke attacks of opportunity when casting any spell.

For a number of rounds equal to the spell level, all spells take additional time as if cast with the metamagic feat.

### Level Drain Arcane Reserve

Drain points from your Arcane Health to take your hit points back to zero.

Cannot use again for 1 hour.

# ARCANE HEALTH

Arcane Health Pool

### ARCANE LUCK

Level Insight Bonus = Spell Level

Sacrifice a spell slot to gain an insight bonus to one saving throw or skill check.

May only be used once per round.

Level **9** 

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Apply your Arcane Luck ability after the roll has been made.