

# BEAST MASTER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

Level	FAVOURED ENEMY BONUS	+2	4	6	8	10
1						
5						
10						
15						
20						

## FAVOURED TERRAINS

Level	FAVOURED TERRAIN BONUS	+2	4	6	8
3					
8					
13					
18					

## WILD EMPATHY

WILDE EMPATHIE  
BONUS

Ranger  
Level

Misc

= CHA +  +

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Ranger  
Level

Survival  
Bonus

Track  = (  ÷ 2 ) +

## SPELLS

Level  
4

Ranger  
Level

- 3 =

Caster  
Level

Spell Save DC		Spells per day	= Basis Spreuken	+ Bonus Spreuken WIJS
<input type="text"/>	1	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	2	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	3	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	4	<input type="text"/>	<input type="text"/>	<input type="text"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration

= WIS +

Caster  
Level

## WANDS

CHARGES

#

CHARGES

#

CHARGES

#

CHARGES

#

CHARGES

#

## COMBAT STYLE

Ranger  
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

## ANIMAL COMPANIONS

Level  
4

Ranger  
Level

( - 3 until  
level 12 ) =

Effective  
Druid Level

Companion Name

Creature type

Levels

1

2

3

4

5

6

## PREPARED SPELLS

1

2

3

4

## SCROLLS

## POTIONS