

ATTACKS

Range	Type	Attack Bonus	Damage	Critical
<div>ft</div>	<div>sq</div>	<div></div>	<div>d</div>	<div>x</div>
Ammo	# <div> <div>□ □ □ □ □ □ □ □</div> <div>□ □ □ □ □ □ □ □</div> </div>	Special Ammo	# <div> <div>□ □ □ □ □ □ □ □</div> <div>□ □ □ □ □ □ □ □</div> </div>	

Range	Type	Attack Bonus	Damage	Critical
ft	sq		d	x

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ft	sq		d	x

Ammo		Special Ammo	
#	<div> <div>□□□ □□□ □□□</div> <div>□□□ □□□ □□□</div> <div>□□□ □□□ □□□</div> </div>	#	<div> <div>□□□</div> <div>□□□□</div> <div>□□□</div> </div>

SAVES

REFLEX SAVE

REF = DEX + + + +

☐ Evasion ☐ Improved Evasion ☐ Endurance ☐ Trap Sense

EFFECTS

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INITIATIVE

SPEED

BASE ATTACK

Temp Damage Bonus	Morale Bonus	Bufs	Nerfs	Power Attack
+	=	+	-	+

GRAPPLE

GRAPPLE BONUS = $\frac{\text{Base Attack}}{\text{Size Modifier} \times 4} + \text{STR} + \text{Misc}$

HEALTH

HIT POINTS

Wounds

☐ Dying
 ☐ Stable

Non-lethal
 ☐ Unconscious

hp

hp

hp

ARMOUR CLASS

FLAT-FOOTED ARMOUR CLASS

AC	= 10	/	+		+		+		-		+		+	
				-----		-----		-----		-----		-----		-----

Temp AC	Spell Resistance	Conditional Modifiers
<div>AC</div>	<div></div>	<div></div>
Damage Reduction		

METAMAGIC

[illegible]

COMBAT ABILITIES

This image shows a single sheet of white paper with horizontal blue or grey ruling lines. The lines are evenly spaced and run across the width of the page. There are approximately 20 lines visible. The paper has a slight shadow on its right side, suggesting it's resting on a surface.