мися	IIIID CANAANIT	Druid Level	×		PREPARED	SPELLS		*
MEN	HIR SAVANT	11						
	(DRUID)	Level Bonus +			0			
×	MENHIR SAVANT							
Druid Level	Spirit Sense							
	Detect undead, fey, outsider ethereal and incorporeal cre	s and astral,						
	Place Magic							
2		Tap into ley lines to increase your caster level			1			
	Resist Nature's Lure +4 to saves against the fey and plants							
4	Wild Shape	<b>Wild Shape</b> Become any small or medium animal						
	Venom Immunity	III dililildi						
9	Immune to all poisons				2			
	Walk the Lines Transport any distance via plants							
13	☐ Empty Body Become ethereal							
15	Timeless Rody							
15	No longer age, cannot be magically aged							
×	SPELLS	*			3			
Spell Save DC	Spells = Base per day = Spell	Bonus Spells						
	0	WIS - 4 WIS - 8 WIS - 12						
	1							
	2				4			
	3							
	4							
	5				5			
	6							
	7							
	8							
	9				6			
Spell Save	Spell Save DC = 10 + WIS + Spell Level							
Concentration = WIS + Caster Level								
7-	NATURE BOND	Level						
MATURE BOND  MATURE BOND  MATURE BOND  MATURE BOND				<b>—</b> 7				
Animal Companion's Name								
Creature Typ	e				8			
×	PLACE MAGIC	*						
	free action, increase your caster le	evel by 1 for 1 round			9			
Level USE	= 3 + WIS				9			
			K	SCROLLS	<u> </u>	\	POTIONS	
	WALK THE LINES	*						
	transport via plants S PER DAY							
9	= WIS							
	WILD SHAPE							
	Times per day Times	s Today						
~								