WILDSOUL AVENGER	Vigilante name
Poziom 2	
Poziom 6	AVENGER BASE ATTACK Vigilante Level
Poziom 12	Poziom Vigilante Level bonus to resist attempts to Intimidate
Poziom 18	Poziom On a successful surprise attack, target is treated as flat-footed for your round and takes -4 to attack you.
Poziom 4	FRIGHTENING APPEARANCE On a successful surprise attack, opt to demoralise enemies. Intimidate check DC = 10 + Hit dice + WIS Poziom Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC. 11 Target is also frightened unless they pass a will save.
Poziom 8	Vigilante Vigilante Level
Poziom 10	Poziom STUNNING APPEARANCE On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.
Poziom 14 Poziom	VENGEANCE STRIKE Spend up to five consecutive standard actions studying a target, each granting one of: Poziom 20 +4 to attack
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VICII ANTE IDENTITY

