CRUSADER Crusader Level		MANOEUVRES			
		Martial Adept INITIATOR LEVEL Class Levels	Martial Prestige Class Levels	Other Class Levels	
	TIAL ADEPT	= 1 2 3		(÷ 2)	
MAX MANOEUVRE LEV	ÆL	- 1 2 3		((Round down)
		Manoeuvre	Type Reality	Range Area	Save DC
MANOEUVRES KNOWN	MANOEUVRES READIED	1	Type % %	halige Alea	Save DC
		2			
STANCES KNOWN		3			
		4			
STEELY RESOLVE		5			
DELAYED DAMAGE POOL CAPACITY		6			
		0			
Damage Pool		8			
					_
		9			_
}		10			_
FURIOUS COUNTERSTRIKE		11			_
Attack Bonus + Damage Pool 1 to 9 → 1 10 to 14 → 2 15 to 19 → 3 20 to 24 → 4 25 to 29 → 5 30+ → 6		12			
		13			
		14			_
		15			
		16			
TEALOUS SURGE From level 3: ☐ Zealous Surge Used Today SMITE From level 6: From level 18:		17			_
		18			_
		19	□ □		
		20			
☐ Smite Used Today	☐ Smite Used Today	×	STANCES		*
Attack Bonus		Stance	Active Active	Range Area	Save DC
+ = CHA	1	1			_
		2			_
Damage Bonus Crusader Level		3			
		4			_
		5			
		6			_