	Caster	PREPARED SPELLS			
WITCH	Level	,			
	Level Bonus +			0	
FAMILIAR	×			U	
Name					
Creature type			Patron Spell + 1		
Familiar bonus				1	
				. –	
SPELLS	*				
Spell Spells = B Save DC per day Spells	ase + Bonus pells + Spells				
0	NT - 4 NT - 8 NT - 12		Patron Spell + 1		
1	\Box				
2	0000			2	
3					
4					
5			Patron Spell + 1		
6			ration spen + 1	3	
7					
8	•••				
9	📥				
Spell Save DC = 10 + INT + Spell Level					
ARCANE SPELL FAILURE THRESHO	DLD		Patron Spell + 1		
%			+ 1		
PATRON			-		
Patron				4	
Theme				-	
			Patron Spell + 1		
			7 1		
				5	
			Patron Spell + 1		
				6	
HEXES	x (Patron Spell + 1		
HEXES Witch KNOWN Level	Misc			_	
Level + 2 +				- 7	
HEX SAVE DC Witch Level	(Round up)		Patron Spell + 1		
)		-	8	
Using a hex is a standard action that provok	(Round down) ses attacks of opportunit				
A hex may not be attempted on the same target for 24 hours.		.y.	Patron Spell + 1		
Level May select major hexes				9	
Level 18 May select grand hexes					