

ELEMENTAL
KIN!
(BARBARIAN)

Barbarian
Level

BARBARIAN

Barbarian Level		
1	<input type="checkbox"/>	{ Fast Movement RAGE!
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Elemental Fury x1
5	<input type="checkbox"/>	Improved Uncanny Dodge
6	<input type="checkbox"/>	Elemental Fury x2
7	<input type="checkbox"/>	Damage Reduction 1/-
9	<input type="checkbox"/>	Elemental Fury x3
10	<input type="checkbox"/>	Damage Reduction 2/-
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Elemental Fury x4
13	<input type="checkbox"/>	Damage Reduction 3/-
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Elemental Fury x5
16	<input type="checkbox"/>	Damage Reduction 4/-
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Elemental Fury x6
19	<input type="checkbox"/>	Damage Reduction 5/-
20	<input type="checkbox"/>	Mighty RAGE!

ELEMENTAL FURY

When you take damage of at least your level while
RAGING, add to the number of rounds of RAGE today

DAMAGE TAKEN
WHILE RAGING!

Barbarian
Level

Level
3 ≥

EXTRA
RAGE!

Barbarian
Level

rds = ÷ 3

RAGE!

RAGE! DURATION
PER DAY

Barbarian
Level

Misc

RAGE!
TODAY

rds = 2 + CON + (× 2) + rds

STRENGTH
SCORE
BONUS

CONSTITUTION
SCORE
BONUS

WILL
SAVE
BONUS

ARMOUR
CLASS
PENALTY

RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier =
(Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED
DURATION

RAGE!
Duration

Strength Score
Penalty: -2

Dexterity Score
Penalty: -2

rds = × 2

S-1R

D-1X

Cannot rage, run or charge
while fatigued.

RAGE! POWERS

RAGE! POWERS
KNOWN

Barbarian
Level

Misc

= (÷ 2) + (Round down)

1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	