но	RSE LORD	Livello da Ranger	7	``		OME	BATTIMENTO
110	(RANGER)	Livello	+		MOUNTED COMBAT	a Dida	a back to negate a hit against your mount
N PO	NEMICI PRES	CELTI	,	Livello da Range 2	Ride-By Attack Continue moving after	firing v	while moving: -2 and -4 rather than -4 and -8 rge, up to double your move speed
Livello B	JNUS NEMICO PRES		6 8 10		☐ Mounted Shield Add your shield bonu	-	penalty for riding bareback; use Mounted Combat twice
5				6	Spirited Charge Double melee damage		
10				10	Mounted Skirmisher Move and make		
15			7	14	Unseat Charge with a lance and bull r		•••
20			_	18	ma si applicano solo quando non indossa A		iti anche senza soddisfare i normali pre-requisiti, re pesanti
■ Bonus to attack, damage and selected skills against this enemy				MOUNTED BOND			
AMBIENTI PRESCELTI							
Livello O B	ONUS AMBIENTE P		4 6 8	Tipo di c	reatura		
8							Livello (- 3 until Ranger (- 3 level 12) = Effective Druid Level
13					ND 4 DV	da	Ranger (- 3 level 12) - Druid Level
18				TEMPO HIT PO			
	nitiative and selected skil				pf = +		
EMPATIA SELVATICA				×	INCANTES	IMI	PREPARATI
Uso al posto di Diplomazia per migliorare l'atteggiamento di un anir				nale 🗆 🗆		_	
INCANTESIMI -						_ 1	
Livello Livello Livello							
CD TS	da Ranger Inc.	Inc Inc	c. Bonus			_	
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	2					_	
	3					_ 3	
CD Salvezza	4 Inc. = 10 + SAG + Liv. Inc						
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