	DDIIID									
			Druid Level	1	PREPARED SPELLS					
DRUID			Level +							
			Bonus	.574.			0			
DEITY	Y		gala	AMPLU						
			CHAOLIC	Fin						
		DRUID	. A.	*						_
Druid		Nature Sense					1			
Level 1		+2 to Knowledge (nat	ure) and Survival							
-		Wild Empathy Improve the attitude of	of an animal	animal						
2		Woodland Stride								
		Move through underg and taking no damage	rowth at normal spe e	at normal speed						
3		Trackless Step					2			
	Leave no trail, unless delibe		deliberately	-						
4		Resist Nature's Lure +4 to saves against the	ne fey and plants							
		Wild Shape Become any small or	medium animal							
	_	Venom Immunity	IIIcululli allilliai	-						
9		Immune to all poisons	S				3			
13		A Thousand Faces Change appearance a	t will							
15	Timologe Rody									
15		No longer age, canno	t be magically aged	<						
*		SPELLS		#			4			
Spell Save D		Spells = per day	Base + Bonus S Spells							
ouve b		o per day	SIW	5 - 8						
		1								
		2					5			
		3								_
		4								
		5								
		6					6			
		7								
		8								
		9								
Snell Sa	NA DC	= 10 + WIS + Spell Level					7			
- Эрен За	ive DC	- 10 + WIS + Spell Level		ster						
Concentr	ration	= WI		vel						
*		NATURE BO	ND	"			8			
		COMPANION D	OMAIN							
Animal Co	mpani	ion's Name								
							9			
Creature Type										
					×	SCROLLS	, (×	POTIONS	
WILDE	MD 4 7	WILD EMPAT	THY	# (
WILD EN BONUS	viPA'l		d Level Misc							
		= CHA +	+							
		WILD SHAP	DF							
	Tir	mes per day	Times Today							

Current Shape