Druid				X		PREPARED SPELLS				*	
WO	RL	D WALKER	Level								
		(DRUID)	Level Bonus +	+				0			
×		WORLD WALKER		-				U			
Druid Level		Nature Sense		$\neg \neg$							
1		+2 to Knowledge (Nature) an Wild Empathy	nd Survival								
		Improve the attitude of an a	nimal								
2		Woodland Stride Move through undergrowth	at normal sp	peed				1			
		and taking no damage									
3		<b>Favored Terrain</b> Bonus in a given terrain						_			
4		Wild Shape									
	Become any small or medium anin  Path of Trees							2			
9		Tree stride						_			
13		A Thousand Faces Change appearance at will		Į							
		FAVORED TERRAIN	JS								
Level		VORED TERRAIN BONUS		6 8				2			
3								3			
8											
13											
18								4			
		SPELLS						4			
Spell		Spells _ Base	e + Bonus								
Save D		per day Spell:	4	S - 8 S - 12							
		0		S S S				5			
		2									
		3	_								
		4	_								
		5						6			
		6									
		7									
		8									
		9	_					7			
Spell Sa	ave DC	= 10 + WIS + Spell Level									
Concent	ration	= WIS -		Caster							
Concent	iation	NATURE BOND		Level				8			
	MAL (	COMPANION X DOMAI	IN								
Granted F	ower		Granted	Power				9			
Level			Level		×	SCROLLS	Ĭ.		×	POTIONS	<b>x</b> (
DC			DC								
	ses er day		Uses per day								
, pc	.i duy	WILD EMPATHY	_ per day	-							
WILD EI BONUS	MPAT	' <b>HY</b> Druid Leve	el Mis	20							
PONOS		= CHA +	+	SU							
×		WILD SHAPE	Toden	#							
	Tir	nes per day Times	Today								
~											