ARDENT

GOOD LAWFUL CHAOTIC EVIL

DEITY

Manifester Level

Level Bonus +

GOOD LAWFUL CHAOTIC EVIL

MANTLES

PRIMARY

SECONDARY

PSIONICS

POWER POINTS PER DAY		Base Points		Bonus Punten		Racial		Misc
	=		+		+		+	

Bonus Points

Manifester Level

= WIS × ÷ 2 (Naar beneden afgerond)

Power Points

POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	
2	3	
3	5	
4	7	
5	9	
6	11	
7	13	
8	15	
9	17	

Power Save DC = 10 + CHA + Power Level

DORJES

CHARGES #

CHARGES #

CHARGES #

CHARGES #

KNOWN POWERS

POWERS KNOWN	MAX POWER LEVEL	POWER POINTS MAX COST		Manifester Level
			=	

	Power	Level	Cost
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			
13			
14			
15			
16			
17			
18			
19			
20			
21			
22			
23			
24			
25			

POWER STONES

TATTOOS

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20