

Investigator
Level

ALCHEMY

Extract Save DC = 10 + INT + Extract Level

INSPIRATION

Misc

Add 1d6 to one saving throw 2pt

20 Apply the Inspiration bonus to any skill check.

TRAPS

Bonus to reflex saves and AC against traps.

POISON LORE

2 DC = the poison's saving throw DC.

DC = the poison's saving throw DC.

11 Immune to all poisons

KEEN RECOLLECTION

3 Attempt any knowledge skill check untrained.

STUDIED COMBAT

This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.

EXTRACTS

INVESTIGATOR TALENTS

[illegible]