GUIDE	Ranger Level	COMBAT STYLE	# I	
(RANGER)	Level +	Ranger \Box		
RANGER'S FOCUS		Level		
EOGLIC		2		
Ranger BONUS Level				
$+$ $= (\div 5) \times ($	+ 2	6		
(Round up)		10		
Bonus to attack and damage applies against chosen subject. FOCUS		Panger happy facts can be taken without the normal pre-requisites		
SUBJECTS Ranger	Focus Subjects	but only apply when not wearing heavy armor.		
Level	Misc Today □□□_	PREPARED SPELLS	*	
= (÷3)+				
(Round up) FAVORED TERRA	INS			
Level O FAVORED TERRAIN BONG				
3				
8		2		
13	<u> </u>			
18				
O Bonus to Initiative and selected skills when in this terrain		3 000		
WILD EMPATHY				
Use in place of Diplomacy to improve the attitude of an animal				
SPELLS		4		
Level Ranger - 3	= Caster Level	RANGER'S LUCK	, i	
Spell Spells Ba	se _ Bonus Spells	Level Once per day, reroll one attack roll Level		
Save DC per day Spe		9 or force an enemy to reroll one attack roll. You must take the second result. 14 Twice per day	Ranger's Luck	
1		Level Bonus to Ranger's luck re-roll 16 (or penalty to attacker's re-roll) + 4 Level Thrice per day	Today □ □ □	
2		10 (or periodic) to distance of the folial		
3 4		Level Once per day, for one turn gain a bonus to attack, Level Today		
Spell Save DC = 10 + WIS + Spell Level		armor class, skill checks and ability checks 19 Twice per day		
		+ 👍 🔀 Automatically confirm any critical		
WANDS	*			

CHARBES	SCROLLS	POTIONS
CHANGES # # CO		
CHANGES ## CO		
# # 000 000 000 000 000 000 000 000 000		
CHARGE 8		