

**ASTRAL SUIT**

Nivel Free customisations:

☐ Astral Skin 1 Speed x 2, Nimble  
2 Evasión  
12 Evasión Mejorada

☐ Astral Armour 1 Brawn, Improved Damage  
2 Flexible Suit  
8 (astral armour is treated as a Masterwork Breastplate)

☐ Astral Juggernaut 1 Fortification, Hardy  
2 Stalwart  
7 (astral suit resembles and is treated as Full Plate)

**PSIÓNICA**

POWER POINTS Puntos Puntos Racial Misc  
AL DÍA Base Adicionales

pts = + + +

Puntos Adicionales Nivel de Manifestador

= INT x ÷ 2 (Redondear abajo)

pts

**ASTRAL REPAIR**

Nivel Repair an object 2hp as a standard action.  
1 The 'broken' condition is removed when the object reaches at least half its total hit points.

**Reducción de Daño**

Nivel

2 2 / -  
5 3 / -  
8 4 / - Astral Suit Racial Misc  
11 5 / -  
14 6 / -  
17 7 / -  
20 8 / -

**CUSTOMISATIONS**

CUSTOMISATION Puntos Puntos Misc  
POINTS Base Adicionales

pts = + +

**RECONFIGURE**

Nivel Usos al día Usos Diarios Aegis Level

pts = INT

pts = ( ÷ 2 ) - 1 (Redondear arriba)

**AUGMENT SUIT**

As a standard action, gain temporary customisation points

Nivel Puntos Aegis  
4 Adicionales Level

pts = ( ÷ 4 ) (Redondear abajo)

**CANNIBALISE SUIT**

Nivel Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points.  
12 This healing does not include temporary points. You cannot reform the astral suit for 1 minute.

**PERFECT MERGER**

Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).

Nivel Spend two uses of Reconfigure to reset all customisations.  
20 Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

Customisation	Points
1	
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