

SUPERSTITIOUS BARBARIAN!

Barbarian Level

BARBARIAN

Barbarian Level		
1	<input type="checkbox"/>	Fast Movement RAGE!
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Sixth Sense +1
5	<input type="checkbox"/>	Improved Uncanny Dodge
6	<input type="checkbox"/>	Sixth Sense +2
7	<input type="checkbox"/>	Low-light Vision
9	<input type="checkbox"/>	Sixth Sense +3
10	<input type="checkbox"/>	Darkvision 60ft
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Sixth Sense +4
13	<input type="checkbox"/>	Scent
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Sixth Sense +5
16	<input type="checkbox"/>	Blindsense 30ft
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Sixth Sense +6
19	<input type="checkbox"/>	Blindsight 30ft
20	<input type="checkbox"/>	Mighty RAGE!

SIXTH SENSE

SIXTH SENSE	Barbarian Level
Level 3	<div><div>+</div><div></div></div> = <div></div> ÷ 3
Bonus to initiative and AC during surprise rounds	

KEEN SENSES

Low-light Vision	
Level 7	<ul style="list-style-type: none"><li>• Can see twice as far as normal in dim light</li><li>• Can see outdoors on a moonlit night as clearly as during the day</li><li>• Low-light vision is color vision</li></ul>
Darkvision 60ft.	
Level 10	<ul style="list-style-type: none"><li>• Can see without any light at all</li><li>• Invisible objects are still invisible</li><li>• Darkvision is black and white</li></ul>
Scent 30ft	
Level 13	<ul style="list-style-type: none"><li>30ft • Detect enemies, determine direction as a move action</li><li>• Track creatures using Survival</li><li>• Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple</li></ul>
Blindsense 30ft	
Level 16	<ul style="list-style-type: none"><li>• Notice things you cannot see</li><li>• Needs a line of sight to the target</li><li>• Targets have total concealment (50% miss chance)</li></ul>
Blindsight 30ft	
Level 19	<ul style="list-style-type: none"><li>• Can see through invisibility, concealment and even magical darkness</li><li>• Cannot see colours, cannot read invisible writing</li><li>• Does not work while deafened</li><li>• Works underwater but not in a vacuum</li></ul>

RAGE!

RAGE! DURATION PER DAY

rds

 = 2 + CON + (  × 2 ) + 

rds

	Barbarian Level	Misc		
	STRENGTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMOR CLASS PENALTY
RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2
Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON		AC

FATIGUED DURATION	RAGE! Duration	Strength Score Penalty: -2	Dexterity Score Penalty: -2	
<div><div></div>rds</div>	= <div></div> × 2	STR	D-1X	Cannot rage, run or charge while fatigued.

RAGE! POWERS

RAGE! POWERS KNOWN

Barbarian Level

Misc

 = (  ÷ 2 ) + 

(Round down)

1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	