

HIEROPHANT

Mythic
Tier

DURO DE MATAR

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).
Don't die until negative hp equals double your constitution score.

+ 4 pv

Bonus hit points
per tier

SURGE

Nível Spend one use of mythic power to add to any d20

1 ☐ d6

4 ☐ d8

7 ☐ d10

10 ☐ d12

PONTOS DE HABILIDADE

Nível Bônus às pontuações de habilidades

2 ☐ +2

4 ☐ +2

6 ☐ +2

8 ☐ +2

10 ☐ +2

FOR

INT

DES

SAB

CON

CAR

INICIATIVA INCRÍVEL

INICIATIVA
BÔNUS

Mythic
Tier

Nível
2

=

Spend one use of mythic power to take an additional
standard action

RECUPERAÇÃO

Nível Recupere todos os pontos de vida com 8 horas de descanso

3 Spend one use of mythic power to regain half your
maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

Nível On a successful saving throw against a non-mythic
effect, suffer no effects.

5 Saving throws against mythic effects are unaffected.

FORÇA DE VONTADE

Nível Spend one use of mythic power to reroll any d20, or
force a foe to reroll, even after the result is revealed.

IMPARÁVEL

Spend one use of mythic power to end any one of:

- Sangrar
- Cowering
- Surdo
- Facinar
- Nauseado
- Abalado
- Atordado
- Cego
- Pasmado
- Entangled
- Fadigado
- Em Pânico
- Enjoado
- Confuso
- Pasma
- Exausto
- Aterrorizado
- Paralizado
- Staggered

IMORTAL

Nível If you are killed return to life 24 hours later, regardless of
the condition of your body. You do not regain any limited
daily abilities.

9 This does not apply if you were killed by a coup-de-grace
or critical hit by a mythic enemy, or an epic weapon.

Nível Can only be permanently killed by a coup-de-grace or
critical hit with an artefact.

HERÓI LENDÁRIO

Nível Regain one use of mythic power per hour.

DIVINE VESSEL

When you cast a spell targeting non-mythic creatures,
the target must make any saving throws twice and take
the lower result.

Nível When healed using a spell or effect, you are healed the
maximum possible amount.

Ganha de redução de dano 10/épico.

Once a round, when you take more than 20 hp actual
damage, regain one use of mythic power.

DIVINE SURGE

MYTHIC POWER

PODER
POR DIA

Mythic
Tier

Extra

$$= 3 + (\quad \times 2) + \quad$$

Usos ☐☐☐☐☐☐
Hoje ☐☐☐☐☐☐

PATH ABILITIES

Nível

1

2

3

4

5

6

7

8

9

10

PATH ABILITIES

Nível

1

3

5

7

9

MYTHIC FEATS