THEOLOGIAN Cleric Level	PREPARED SPELLS			
OF Caster				
(CLERIC) Level			0	
DOMAIN Domain				
Domain				
Granted Power Granted Pow		Domain Spell + 1		
Level			1	
20 20 20 20 20 20 20 20 20 20 20 20 20 2				
Uses Uses per day Uses				
SPELLS		Domain Spell + 1		
Spell Spells = Base + Bonus Spells Save DC per day Spells		+ 1		
O bet day sbeils 4 8 8 4 5 1 5 1 5 1 5 1 5 1 5 1 5 1 5 1 5 1 5				
1 +1 +1 -1			2	
2 +1 +1 -1				
3 +1 +1 0000				
4 +1 +1 000		Domain Spell + 1		
5 +1 +1		tomam open + 1		
6 +1 +1				
7 +1 +1 000			3	
8 +1 +1				
9 +1 +1 🗆				
Spell Save DC = 10 + WIS + Spell Level		Domain Spell + 1		
	5	+ 1		
	6			
Moderate Wounds 2d8 + Level (3 - 10) 2 2 3 3 3 3 3 3 3 3	7		4	
Critical Wounds 4d8 + Level (7 - 20) 6 4 8 8 8 8 9	8			
	9 000			
Level Domain Spell Metamagic Ef		Domain Spell + 1		
5		+ 1		
10			5	
			,	
15				
20		Domain Spell + 1		
CHANNEL ENERGY				
Good Cleric Channel Positive Energy Channel Negative Energy			6	
Cure Wounds Inflict Wounds				
CHANNEL				
PER DAY Misc Toda	ay	Domain Spell + 1		
= 3 + CHA +				
ENERGY Cleric			7	
ROLL Level Misc d6 = (÷ 2) + (Round up) WILL Cleric SAVE DC Level Misc				
		Domain Spell + 1		
		1 1		
			8	
=10 + (÷2) + CHA +				
(Round down)		Domain Spell + 1		
CHANNEL				
RANGE Radius centered			9	
30 ft on the Cleric				