WILDSOLIL

WILDSOUL	VIGILANTE IDENTITY	
AVENGER	Vigilante name	
NATURAL COURSE		
WITT GRAID GOORDE		
Nivel		
2	- X 2/11/2	
	AVENGER	
Nivel	BASE ATTACK Vigilante	
6	BONUS Level	
	=	
Nivel	UNSHAKEABLE	
12	Nivel Vigilante Level bonus to resist	
	3 + attempts to Intimidate	
Nivel	STARTLING APPEARANCE	
18	Nivel On a successful surprise attack, target is treated as flat-footed	
	for your round and takes -4 to attack you.	
VIGILANTE TALENTS	FRIGHTENING APPEARANCE	
Nive	On a successful surprise attack, opt to demoralise enemies. IntimidateDado de golpec a p	
4	Intimidate check DC = 10 ^{Dado de golpe} SAB	
	Nivel Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC.	
	11 Target is also frightened unless they pass a will save. Vigilante	
Nivel 8	CD SALV VOL Level	
	$= 10 + (\div 2) + CAR$	
	1	
Nivel 10	Nivel STUNNING APPEARANCE On a successful surprise attack, target must make a will save	
10	or be stunned until the end of your next turn.	
	VENGEANCE STRIKE	
Nivel	Spend up to five consecutive standard actions studying a target, each granting one of:	
14	Nivel	
	20	
Nivel	+2 to attack roll (affects critical range)	
16		
Nivel		
20		

SOCIAL IDENTITY	000711	
Social name	SOCIAL	
	SOCIAL TALENTS	
	Nivel 1	
DUAL IDENTITY		
Knowledge checks of one of your identities do not reveal anything about the other, unless you have been unmasked. Cambiar identidades toma un minuto, y debe ser hecho fuera del campo of Your two alignments must be within 1 step of each other. Both alignments are real for the purpose of spells, abilities etc.	Nivel 30 de vision.	
Attempts to scry on you only work if your current identity is one known to the caster.	Nivel 5	
SEAMLESS GUISE If suspected while in either identity, gain +20 to disguise checks to appear as your current identity.		
SOCIAL CONNECTIONS	Nivel 7	
AMISTOSO HOSTIL HOSTIL	Nivel	
	9	
AMISTOSO HOSTIL	Nivel	
	11	
AMISTOSO HOSTIL		
nuoni	Nivel	
AMISTOSO	13	
HOSTIL W		
	Nivel 15	
AMISTOSO HOSTIL		
	Nivel	
AMISTOSO		
HOSTIL		
	Nivel	
AMISTOSO HOSTIL	19	