

KINETICIST

Kineticist
Level

Уровень
1
7
15

Fire
□□□

Wood
□□□

Earth
□□□

Aether
□□□

Void
□□□

Air
□□□

Water
□□□

Treat kineticist level as 4 lower for 2nd and 3rd elements.

Learn an extra utility wild talent or infusion if you take the same element twice.

+1

Bonus to attack, damage, caster level and DCs if you take the same element three times.

BURN

MAX BURN
PER ROUND

Kineticist
Level

$$\text{hp} = \text{Current Burn} \div 3$$

MAX BURN

$$\text{hp} = 3 + \text{Burn}$$

Current Burn

hp

Burn damage cannot be reduced or redirected.

Burn is only healed by a full night's rest.

GATHER POWER

Spend time gathering power to reduce the burn cost of your next blast.

You need both hands free to gather power.

Move action -1 burn

Full round -2 burn

Full round + Move action -3 burn

Уровень
11

SUPERCHARGE

-2 burn

-3 burn

If damaged before unleashing the power, make a concentration check or take the burn you would have saved.

CONCENTRATION
SAVE DC

Damage
Taken

Effective
Spell Level

$$= 10 + \text{Damage Taken} + \text{Effective Spell Level}$$

INTERNAL BUFFER

Max

Уровень Buffer

6 1

Take burn in advance as a full round action.

11 2

Spend 1pt of buffer on a single wild talent to avoid 1 burn.

16 3

Internal Buffer

hp

METAKINESIS

Уровень EMPOWER

5 +50% damage

1 burn □

9 MAXIMISE

All dice roll at maximum

2 burn □

13 QUICKEN

Perform as a swift action

3 burn □

17 DOUBLE KINETIC BLAST

Perform twice with the same action. Modifications apply to both, but burn once.

4 burn □

Уровень METAKINETIC MASTER

19 Reduce the burn cost of one metakinesis

OMNIKINESIS

Уровень Accept 1 burn as a standard action to replace one of your wild talents with any other for one day.



WILD TALENTS

BASIC UTILITY



Уровень

1

INFUSION



ELEMENTAL DEFENCE



Уровень

2

UTILITY



INFUSION



Уровень

3

UTILITY



Уровень

4

INFUSION



Уровень

5

UTILITY



Уровень

6

UTILITY



Уровень

8

INFUSION



Уровень

9

UTILITY



Уровень

10

INFUSION



Уровень

11

UTILITY



Уровень

12

INFUSION



Уровень

13

UTILITY



Уровень

14

UTILITY



Уровень

16

INFUSION



Уровень

17

UTILITY



Уровень

18

INFUSION



Уровень

19

UTILITY



Уровень

20

