

1  
2  
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4  
5

$$\text{Spell Save DC} = 10 + \text{CHA} + \text{Spell Level}$$

## %

- +1 per Sha'ir level
- +2 if spell is in spells known category (arcane only)
- 2 per level of the desired spell
- 6 if the spell is an unknown divine spell
- 2 per attempt to retrieve the same spell in the same day after failing to retrieve it

☐ Elemental Travel (At will)

## IDENTIFIED SPELLS