IMPERI太上

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Man-at-Arms Level

FORCE OF WILL

Nível					Current	
3	Will save DC	=	15	+	negative h	

Staggered rather than disabled when hp drops below 0.

×		MAN-AT-AR	MS	1	UNDYING LOYALTY		, i
Nív 1	el 🗆	Armored Stealth Imperial Battle Traini	Talentos Bônus de Comb ing	ite Nível 5	Continue fighting Will save DC = 20 + negative hp Avoid death when hp reaches your negative constitution score. You die after the effect of Undying Loyalty ends.	DURACAÇÃO rds	Man-at-arms Level
2		Brother In Arms Commanding Aura			Raise Dead or similar spell is necessary to recover, but if used during the duration has no material cost.		
3		Force Of Will		~			
4	. 🗆	No Failure Allowed					
) 5		Undying Loyalty	-	l			

PENALTY REDUCTION	Man-at-arms Level		
_	= :	2	(Arredonda para Baixo
· IMP	ERIAL BAT	TLE TRA	AINING

ARMORED STEALTH

ve Fighter Man-at-arms Level Level
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= BROTHER IN ARMS

ARMOR CHECK

An Imperial Man-at-Arms is assumed to have any teamwork feat to allow an ally to use the feat. The Man-at-Arms does not himself gain any benefit from Nível 2

the teamwork feat.

	NO FAILURE ALLOWED				
Nível	WILL SAVE BONUS	Man-at-arms Level			
4	+	=			
	Applies against compulsion and mind-affecting effects				