

# SHIFTER

Shifter  
Level

## SHIFTER ASPECTS

### MINOR FORM PER DAY

mins = 3 +  +

mins Time today Produce claws as a swift action.

Nivel 9 **CHIMERIC ASPECT**  
Adopt the form of two minor aspects at once.

Nivel 14 **GREATER CHIMERIC ASPECT**  
Adopt the form of three minor aspects at once.

Nivel 20 **FINAL ASPECT**  
Adopt the form of all your minor aspects at once.

## SHIFTER CLAWS

Produce claws as a swift action. Daño  
Peq / Gde  
Claws can also be used as a secondary natural attack. **d4**  
**d3 / d6**

Nivel 3 Overcome DR/cold iron and DR/silver

Nivel 7 **d6**  
**d4 / d8**

Nivel 11 **d8**  
**d6 / 2d6**

Nivel 13 **d10**  
**d8 / 2d8**

Nivel 17 Critical multiplier x3

Nivel 19 Overcome DR/adamantine and DR/—

## EMPATIA SALVAJE

### BONUS DE EMPATÍA SALVAJE

= CAR +  +

## DEFENSIVE INSTINCT

### BON A CA

+ CA } = SAB + (  ÷ 4 )  
BON BMC  
+ DMC (Redondear abajo)

Bonus solo aplica sin armadura,  
sin carga, y no indefenso

## FORMA SALVAJE

Change into the major form of one of  
your aspects as a standard action. Usos Hoy  
Nivel 4 **USOS**  
**AL DÍA** Shifter Level  
 = (  ÷ 2 ) - 1

## TRACKLESS STEP

Nivel 5 Leave no trail in natural surrounding.

## FIRST ASPECT

### MINOR ASPECT

Nivel 8

Nivel 15

### MAJOR ASPECT

Nivel 8

Nivel 15

## SECOND ASPECT

### MINOR ASPECT

Nivel 8

Nivel 15

### MAJOR ASPECT

Nivel 8

Nivel 15

## THIRD ASPECT

### MINOR ASPECT

Nivel 8

Nivel 15

### MAJOR ASPECT

Nivel 8

Nivel 15

## FOURTH ASPECT

### MINOR ASPECT

Nivel 8

Nivel 15

### MAJOR ASPECT

Nivel 8

Nivel 15

## FINAL ASPECT

### MINOR ASPECT

Nivel 8

Nivel 15

### MAJOR ASPECT

Nivel 8

Nivel 15