					uid evel		PREPARED SPELLS						<i>x</i> (
DRUID					2								
					evel nus	+				0			
DEITY						0,40				U			
					es C								
					*	to jich kat		Domain	Spell +1				
*			DRUID)									
Druid Level		Natuur Zintuig							1				
1		+2 op Kennis (natuur) en Overleven Wild Empathy											
		Improve the attitude of an ar			al								
2		Woodland Stride Move through undergrowth a			ormal	speed		Domain	Spell +1				
		and taking no damage											
3		Trackless Step Leave no trail, unless de			ly					2			
		Resist Nature's Lure											
4			+4 to saves against the fey and Wilde Vorm										
		Word eender welk klein of m			edium creatuur			Domain	Spell +1				
9			Venom Immunity Immune to all poisons							3			
	_		usand Faces	0110						-			
13		Change appearance at will											
15		Timele No lon	ess Body nger age, can	not be magic	allv ac	ned		Domain	Spell +1				
					,					4			
Spell			SPELLS Spells		Ronus	sspreuken				•			
Save DC)		per day	= Spreuken +		4 % <u>-</u>							
		0			WIS	WIS		Domain	Spell +1				
		1	+ 1	+ 1	7	777				5			
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		3	+ 1	+ 1	-	$\downarrow \downarrow \downarrow$							
		4	+ 1	+ 1				Domain	Spell +1				
		5	+ 1	+ 1	-	+ +				6			
		6	+ 1	+ 1	0	+ +							
		7	+ 1	+ 1	-	+ +		Damain	OII -				
		8	+ 1	+ 1	-			Domain	Spell +1				
		9	+ 1	+ 1						7			
Spell Sav	e DC	= 10 + W	IS + Spell Le	vel									
Concentra	ation		= W	TIS +		Caster Level		Nomain	Spell +1				
×		N.A	ATURE B	OND				Domain	open +1	8			
□ HUIS	DIE			DOMAIN						O			
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Level						Level		SCROLLS		()		POTION	IS ,
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