VIGILANTE
AVENGER

VIGILANTE TALENTS

Уровень 2

Уровень 4

Уровень 6

Уровень 8

Уровень 10

Уровень 12

Уровень 14

Уровень 16

Уровень 18

Уровень 20

VIGILANTE IDENTITY

Vigilante name

ДОБРО ПОРЯДОК ХАОС ЗЛО

AVENGER

BASE ATTACK BONUS = Vigilante Level

UNSHAKEABLE

Уровень 3 + Vigilante Level bonus to resist attempts to Intimidate

STARTLING APPEARANCE

Уровень 5 On a successful surprise attack, target is treated as flat-footed for your round and takes -4 to attack you.

FRIGHTENING APPEARANCE

On a successful surprise attack, opt to demoralise enemies.

Intimidate check DC = 10 + Hit dice + WIS

Уровень 11 Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC.

Target is also frightened unless they pass a will save.

WILL SAVE DC = 10 + (Vigilante Level ÷ 2) + XAP

Уровень 17 **STUNNING APPEARANCE**

On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.

VENGEANCE STRIKE

Уровень 20 Spend up to five consecutive standard actions studying a target, each granting one of:

- ☐☐☐☐☐ +4 to attack
- ☐☐☐☐☐ +3d6 damage
- ☐☐☐☐☐ +2 to attack roll (affects critical range)

SOCIAL IDENTITY

Social name

ДОБРО ПОРЯДОК ХАОС ЗЛО

DUAL IDENTITY

Knowledge checks of one of your identities do not reveal anything about the other, unless you have been unmasked.

Switching identity takes one minute, and must be done out of sight.

Your two alignments must be within 1 step of each other.
Both alignments are real for the purpose of spells, abilities etc.

Attempts to scry on you only work if your current identity is one known to the caster.

SEAMLESS GUISE

If suspected while in either identity, gain +20 to disguise checks to appear as your current identity.

SOCIAL CONNECTIONS

ДРУГ ☐☐☐☐☐ ВРАГ

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ДРУГ ☐☐☐☐☐ ВРАГ

SOCIAL

SOCIAL TALENTS

Уровень 1

Уровень 3

Уровень 5

Уровень 7

Уровень 9

Уровень 11

Уровень 13

Уровень 15

Уровень 17

Уровень 19