

DRUID

Druid
Level

Level
Bonus

DEITY



DRUID

Druid Level		Nature Sense +2 to Knowledge (Nature) and Survival
1	<input type="checkbox"/>	Wild Empathy Improve the attitude of an animal

2 ☐ **Woodland Stride**
Move through undergrowth at normal speed and taking no damage

3 ☐ **Trackless Step**
Leave no trail, unless deliberately

4 ☐ **Resist Nature's Lure**
+4 to saves against the fey and plants

Wild Shape
Become any small or medium animal

9 ☐ **Venom Immunity**
Immune to all poisons

13 ☐ **A Thousand Faces**
Change appearance at will

15 ☐ **Timeless Body**
No longer age, cannot be magically aged

SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells
	0					WIS -4 WIS -8 WIS -12
	1					☐ ☐ ☐ ☐
	2					☐ ☐ ☐ ☐
	3					☐ ☐ ☐ ☐
	4					☐ ☐ ☐ ☐
	5					☐ ☐ ☐ ☐
	6					☐ ☐ ☐ ☐
	7					☐ ☐ ☐ ☐
	8					☐ ☐ ☐ ☐
	9					☐ ☐

Spell Save DC = 10 + WIS + Spell Level

Concentration = **WIS** + Caster Level

NATURE BOND

☒ ANIMAL COMPANION ☐ DOMAIN

Animal Companion's Name

Creature Type

WILD EMPATHY

**WILD EMPATHY
BONUS**

Druid Level Misc

$$\boxed{} = \text{CHA} + + $$

WILD SHAPE

Times per day

Times Today

Current Shape

PREPARED SPELLS

O

1

2

3

4

5

6

7

8

9

SCROLLS

POTIONS