

CONJUROS CONOCIDOS

Bon
de Nivel

+

Nivel de Lanzador

CONJUROS

Conjuros Conocidos	CD Salv de Conjuros	Conjuros al Día	= Conjuros Base	Conjuros Adicionales
2	2	4	4	2



		0			CAR - 4	CAR - 8	CAR - 1
		1			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		2			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		3			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		4			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		5			<input type="checkbox"/>	<input type="checkbox"/>	
		6			<input type="checkbox"/>	<input type="checkbox"/>	

$$\text{CD Salv de Conjuero} = 10 + \text{CAR} + \text{Nivel de Conjuero}$$

UMBRAL DE FALLO DE CONJURO ARCANO

%

JESTER

Jester Level	Perform (Comedy) Ranks		Dodge Bonus (Up to CHA)
1	3		<div></div>
2	5	<input type="checkbox"/> Desviar flechas	
3	6	<input type="checkbox"/> Taunt	
6	9	<input type="checkbox"/> 	
9	12	<input type="checkbox"/> Buffoonery	
10		<input type="checkbox"/> Bone Rattler	
12	15	<input type="checkbox"/> Vicious Lampoon	
15	18	<input type="checkbox"/> Vexing Dialogue	
18	21	<input type="checkbox"/> Sugestión de Masas	Morale Penalty <div>CAR</div>

JESTER'S PERFORMANCE

**WILL
SAVE DC**

Jester Level

$$\boxed{} = 10 + (\div 2) + \text{CAR}$$

Use this DC for the Fascinate, Taunt, Buffoonery, Vicious Lampoon, Vexing Dialogue and Scathing Wit will (negates) save

From
level 10:

- ☐ Affect intelligent undead (they receive a +2 to save)

VARITAS[illegible]

PERGAMINOS

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POCIONES

[illegible]

O

1

2

3

4



5

6

FASCINAR

AUDIENCE
MAX FASCINATED

Jester
Level

Misc

$$\boxed{} = (+ 1) \div 3 +$$

CALMING PERFORMANCE

FRIENDLY ATTITUDE DURATION

Jester Level

Misc

$$\boxed{} \text{ mins} = 10 \times \underline{} + \underline{}$$