SEA REAVER!

Barbarian Level

J		ARBARIAN)	RAGE! DURATION PER DAY	N	Barbarian Level	Misc		RAGE! TODAY
`		BARBARIAN	rds =	2 + CON + (× 2) +		rds
Barbaria Level	n 🗆	Marine Terror RAGE!	140		STRENTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
2		Eyes of the Storm		RAGE!	4	4	2	-2
3		Savage Sailor +1	0	REATER RAGE!	6	6	3	-2
5		Sure Footed		mighty RAGE!	8	8	4	-2
6		Savage Sailor +2	Ability Modifier = (Total Ability Sco	re - 10) ÷ 2	STR	CON		AC
7		Damage Reduction 1/–		RAGE!	Strength Score	Dexterity Score		''
9		Savage Sailor +3	FATIGUED DURATION	Duration	Penalty: -2	Penalty: -2	Connet rose	run or charge
10		Damage Reduction 2/—	rds =	× 2	STR	DHX	while fatigue	
11		Greater RAGE!	`*		RAGE! Pow	ERS		*
12		Savage Sailor +4	RAGE! powers known	Barbarian Level	Misc			
13		Damage Reduction 3/—	=	÷ 2) +			(Round down)
14		Indomitable Will	4					(Noulla dowli)
15		Savage Sailor +5						
16		Damage Reduction 4/—						
17		Tireless RAGE!	2					
18		Savage Sailor +6						
19		Damage Reduction 5/—	3					
20		Mighty RAGE!						
		MARINE TERROR	4					
BREATH		Constitution Score						
	rds	= 4 ×	5					
	Tub							
Move normally through standing water or bog 1ft deep Ignore the cover bonus to AC of targets partially immersed in water			6					
Ignore the	COVE	EYES OF THE STORM						
Level 0	gnore (concealment by fog, rain, sleet, mist, wind or	7					
2 -		eather effects less than total concealment						
, P	enaiti	es to Perception due to weather are halved SAVAGE SAILOR	8					
	AILO	R'S BONUS						
Level 3	+	Bonus applies to Acrobatics, Climb, Profession (sailor), Survival and Swim	9					
		checks made in aquatic terrain or aboard ship						
×		SURE FOOTED	10					
		alty when moving across slick surfaces, r natural or magical						
		,	11					
			12					
			13					

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RAGE!