

MOONCALLER

(DRUID)

Druid
Level

Level
Bonus

MOONCALLER

Druid
Level
1 ☐ **Natuur Zintuig**
+2 op Kennis (natuur) en Overleven

Wild Empathy
Improve the attitude of an animal

2 ☐ **Nightsight**
Low light vision, or darkvision 30ft

3 ☐ **Trackless Step**
Leave no trail, unless deliberately

4 ☐ **Resist Call of the Wild**
+4 to saves against the confusion, daze,
feeblemind and insanity effects;
+4 against the abilities of shapechangers
Wilde Vorm
Word eender welk klein of medium creatuur

9 ☐ **Purity of Body**
Immune to all diseases

13 ☐ **Wolfsbane**
Damage reduction

15 ☐ **Timeless Body**
No longer age, cannot be magically aged

SPELLS

Spell Save DC	Spells per day	= Basis Spreuken	+ Bonus spreuken
<input type="text"/>	0	<input type="text"/>	<input type="text"/>
<input type="text"/>	1	<input type="text"/>	<input type="text"/>
<input type="text"/>	2	<input type="text"/>	<input type="text"/>
<input type="text"/>	3	<input type="text"/>	<input type="text"/>
<input type="text"/>	4	<input type="text"/>	<input type="text"/>
<input type="text"/>	5	<input type="text"/>	<input type="text"/>
<input type="text"/>	6	<input type="text"/>	<input type="text"/>
<input type="text"/>	7	<input type="text"/>	<input type="text"/>
<input type="text"/>	8	<input type="text"/>	<input type="text"/>
<input type="text"/>	9	<input type="text"/>	<input type="text"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration = **WIS** + Caster
Level

NATURE BOND

☒ **HUISDIER** ☐ **DOMAIN**

Animal Companion's Name

Creature Type

WILD EMPATHY

WILDE EMPATHIE
BONUS

Druid Level Misc

= **CHA** + +

WOLFSBANE

Level Damage Reduction
13 3/silver
16 4/silver
19 5/silver

WILD SHAPE

Times per day

Times Today

Current Shape

PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9

SCROLLS

POTIONS