REINCARNATED DRUID

Druid Level

Druid Level _____ − 2 = Wild Shape Level

REINCARNATED DRUID

Druid Level		
1	☐	**Natuur Zintuig** +2 op Kennis (natuur) en Overleven **Wild Empathy** Improve the attitude of an animal
2	☐	**Mysterious Stranger** Add half your level to the DC of Sense Motive, Diplomacy and Knowledge checks about you
3	☐	**Trackless Step** Leave no trail, unless deliberately
4	☐	**Resist Death's Touch** +4 to saves against death effects, energy drain and necromancy
5	☐	**Many Lives** Reincarnate if killed
6	☐	**Wilde Vorm** Word eender welk klein of medium creatuur
9	☐	**Cheat Death** Reroll a save against death effects, energy drain or necromancy
13	☐	**A Thousand Faces** Change appearance at will
15	☐	**Tongue of the Sun and Moon** Speak with any living creature

SPELLS

Spell Save DC		Spells per day	= Basis Spreuken	+ Bonusspreuken (WIS, WIS - 4, WIS - 8, WIS - 12)
	0			
	1			☐ ☐ ☐ ☐
	2			☐ ☐ ☐ ☐
	3			☐ ☐ ☐ ☐
	4			☐ ☐ ☐ ☐
	5			☐ ☐ ☐
	6			☐ ☐ ☐
	7			☐ ☐ ☐
	8			☐ ☐ ☐
	9			☐ ☐

Spell Save DC = 10 + WIS + Spell Level

Concentration ☐ = WIS + _____ Caster Level

NATURE BOND

☒ HUISDIER ☐ DOMAIN

Animal Companion's Name

Creature Type

WILD EMPATHY

WILDE EMPATHIE BONUS ☐ = CHA + _____ Druid Level + _____ Misc

WILD SHAPE

Times per day ☐

Times Today ☐☐☐☐ ☐☐☐☐ ☐☐☐☐

Current Shape

PREPARED SPELLS

	0	
☐ ☐ ☐	1	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐	2	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐	3	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐	4	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐	5	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐	6	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐	7	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐	8	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐	9	☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐
☐ ☐ ☐		☐ ☐ ☐

SCROLLS

POTIONS