

ELEMENTAL  
KIN!  
(BARBARIAN)

Barbarian  
Level

BARBARIAN

Barbarian Level		
1	<input type="checkbox"/>	{ Fast Movement RAGE!
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Elemental Fury x1
5	<input type="checkbox"/>	Improved Uncanny Dodge
6	<input type="checkbox"/>	Elemental Fury x2
7	<input type="checkbox"/>	Damage Reduction 1/-
9	<input type="checkbox"/>	Elemental Fury x3
10	<input type="checkbox"/>	Damage Reduction 2/-
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Elemental Fury x4
13	<input type="checkbox"/>	Damage Reduction 3/-
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Elemental Fury x5
16	<input type="checkbox"/>	Damage Reduction 4/-
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Elemental Fury x6
19	<input type="checkbox"/>	Damage Reduction 5/-
20	<input type="checkbox"/>	Mighty RAGE!

ELEMENTAL FURY

When you take damage of at least your level while  
RAGING, add to the number of rounds of RAGE today

DAMAGE TAKEN  
WHILE RAGING!

Barbarian  
Level

Level  
3  ≥

EXTRA  
RAGE!

Barbarian  
Level

rds =  ÷ 3

RAGE!

RAGE! DURATION  
PER DAY

Barbarian  
Level

Misc

RAGE!  
TODAY

rds = 2 + CON + (  × 2 ) +

rds

STRENGTH  
SCORE  
BONUS

CONSTITUTION  
SCORE  
BONUS

WILL  
SAVE  
BONUS

ARMOUR  
CLASS  
PENALTY

RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier =  
(Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED  
DURATION

RAGE!  
Duration

Strength Score  
Penalty: -2

Dexterity Score  
Penalty: -2

rds =  × 2

S-1R

D-1X

Cannot rage, run or charge  
while fatigued.

RAGE! POWERS

RAGE! POWERS  
KNOWN

Barbarian  
Level

Misc

= (  ÷ 2 ) +

(Round down)

1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		