

ARCHAEOLOGIST

(BARD)

Bard  
Level

SPELLS					
Spells Known	Spell Save DC	Spells per day	= Basis Spreuken	Bonusspreuken	
		0		CHA - 4	CHA - 12
		1		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
		2		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
		3		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
		4		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
		5		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
		6		<input type="checkbox"/> <input type="checkbox"/>	

Spell Save DC = 10 + CHA + Spell Level

ARCANE SPREUK MISLUKKING TREDE

%

Bards can wear light armour without risking spell failure.

ARCHAEOLOGIST'S LUCK		
Bard Level	Luck Bonus	
1	+1	As a swift action, activate to apply a luck bonus to attack rolls, saving throws, skill checks and damage rolls.
5	+2	
11	+3	Archaeologist's luck can be maintained as long as you remain conscious, but it cannot be maintained while performing.
17	+4	

LUCKY ROUNDS PER DAY

rds

 = 4 + CHA

Rolls Today

☐☐☐☐☐☐☐☐☐☐

CLEVER EXPLORER	
Level	Disable intricate traps in half the time
2	Open locks as a standard action

DEVICE BONUS

+

 =  ÷ 2

Bonus to Perception and Disable Device

TRAP SENSE		
Level	TRAP SENSE	Bard Level
3	<div></div>	= <div></div> ÷ 2

ROGUE TALENTS			
Level	TALENTS KNOWN	Bard Level	Misc
4	<div></div>	= ( <div></div> ÷ 4 ) + <div></div>	

Level 12 From level 12, an Archaeologist can take Advanced Talents

KNOWN SPELLS	
	0
	1
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	2
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	3
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	4
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	6
<div><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/></div>	

ROGUE TALENTS	
	1
	2
	3
	4
	5

BARDIC KNOWLEDGE

KNOWLEDGE BONUS

= (  ÷ 2 ) +

Bard Level

Misc

Apply this bonus to all knowledge skills  
Bards can use all knowledge skills untrained

LORE MASTER			
Level	TAKE 10	TAKE 20 PER DAY	Take 20 Today
5	Unlimited uses per day	<div></div>	<div><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/><input type="checkbox"/></div>

JACK OF ALL TRADES	
Level	Use any skill as if you were trained
10	
16	All skills are considered class skills
19	Able to take 10 on any skill