

PHANTOM

ABILITIES

	Ability Score	Emotional Focus	Ability Modifier	Temp Score	Temp Modifier
STR			STR		STR
DEX			DEX		DEX
CON			CON		CON
INT		/	INT		INT
WIS		/	WIS		WIS
CHA			CHA		CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

EMOTIONAL FOCUS

Level 1

Level 7

Level 12

Level 17

FEATS

PHANTOM

Name



Former Race

Size



Size Modifier

Hit Dice

Base Attack Bonus

Max Attacks

Skill Ranks

Feats

SPIRITUALIST LEVEL

d10

Armour Bonus

(Good)

Saves

(Bad)

Good saves:

☐ FORT

☐ REF

☐ WILL

SKILLS

Untrained

Skill Bonus

Class Skills +3

Ranks

Feats

Misc

Other skills:
Craft - INT
Perform - CHA
Knowledge - INT
Profession - WIS