					CHARACTER								
					Name		MALE COLOR						
Player				Race			Size			Size			
•										il_	Modifier		
Campaig	jn				CLASSES				Skill Ra	nks H	it Die	Level	Level
XP										d			Adjustment
					□ 2					d			
1		IGHEDI		×	□ 3					d			Effective
	Vaardigheid Item Score Bonus	Vaardighei	d Temp Score	Temp Modifier	<u> </u>					d			Character Level
STR		STR		STR	<u> </u>					d	2011		
		\vdash			Favoured class +1 per level	pp	hp	rks	+ INT per lev		· CON er level		
DEX		DEX		DEX	×		SK	ILLS	Class		Racial,		<i>≠</i>
CON		CON		CON			Skill		Skills	Ranks		Misc	Armour Check
INT		INT		INT	Acrobatics	Untrained	Bonus	DEX	+3				Penalty
WIS		WIS		WIS	Appraise	- 1		INT					
		\vdash		-	Autohypnosis	_		WIS			-		_
CHA		CHA		CHA	Bluff	-		CHA					_
	Modifier = (Total Ability				Climb	-		STR					-
1	FEATS & SPE	CIAL AI	SILITIE	25 🗾	Diplomacy	-		CHA					
					Disable Device			DEX					-
					Disguise	-		CHA					
					Escape Artist	-		DEX			_		-
					Fly	-		DEX			_		-
					Handle Animal			CHA					_
					Heal	-		WIS			_		- if larger/
					Intimidate	-		CHA			_		±4 if larger/ smaller
					Linguistics Perception			WIS			_		
					Ride	- 1		DEX			_		_ [
					Sense Motive			WIS			-		
					Sleight of Hand			DEX					-
					Spellcraft			INT					
					Stealth	-		DEX					-
					Survival	=		WIS					
					☐ Track			SURVIVAL		N/A			
					Swim	-		STR CHA			_		-
					Use Magical Device								
					Knowledge: Arcana			INT			-		
					Knowledge: Dungeoneering Knowledge: Psionics			INT			-		
					Knowledge: Religion			INT			_		-
					Knowledge: Nature			INT			-		
					Knowledge: The Planes			INT					_
					Tillowicage. The Flanco								-
													_
													- H &
													ge - IN
											_		Knowledge - INT Profession - WIS
ANGUAGES													
GUA													aft - INT erform - CHA
ANG													aft - II