00 / 14		SI	HADOWCASTER	*			PATHS & MYSTERIES		*
	<i>U</i> "		17	7		Path	Mystery Level	Us	es per da
Maone Est	9		Shadowcaster Level			1		#	
742 3	~		/	ory	_			#	
*		S	HADOWCASTER	Category	School	2			
Shadow		amental Myst	. S.	0	S	3		#	
Caster	2	ame. ch	eiles						
Level	FILL	amental							
1	3	1	☐ Apprentice paths					#	
2		2	☐ Bonus feats						
3		3	☐ Umbral sight (darkvision 30ft)	I —				#	
4	4	4							
5	-	5	☐ Sustaining shadow (eat 1 meal /week)						
6		6	_ custaming sharen (cut i mean / meen)					#	
			☐ Initiate paths					#	
7		7	☐ Apprentice paths as spell-like abilities	—				77	
8	5	8	Apprentice patris as spen like abilities			,			
9		9							
10		10	☐ Sustaining shadow (sleep 1 hour /day)					#	
11		11	☐ Umbral sight (see in darkness 60ft)					#	
	_		offibrar signt (see in darkness out)	_				11	
12	6	12							
13		13	☐ Master paths						
			☐ Initiate paths as spell-like abilities					#	
			Apprentice paths as supernatural abilities					#	
14		14	☐ Unlimited use of fundamentals	-				11	
15		15	☐ Sustaining shadow (immune to poison and disease)						
16	7	16	(IIIIIIIIII to poison and disease)					#	
	/							#	
17		17						#	
18		18		_					
19		19							
20	8	20	☐ Sustaining shadow (no need to breathe, eat or sleep)					#	
<u> </u>			(no need to breatne, eat or sleep)	1				#	
•		F	UNDAMENTALS -						
			Uses per day	_					
1			#					#	
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*			ABILITIES						
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			ike natura					#	
			115 Tellines Eureniaes					#	
			Spells Spellifies Supplifies						
Affected	by an	timagi	c field ✓ ✓ ✓						
Use prov	okes	attack	of opportunity 🗸 🗸					#	
Subject t								#	
Can be d			√					#	
Can be c									
			nponents ✓						
. icquires	201110		BONUS FEATS	1				#	
200								#	
BONUS FEATS			Known Paths					#	
TEMIS		٦							
		=	÷ 2 (Round down)						
			(Hound down)					#	
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