

# SHADOWCASTER

Shadowcaster  
Level

## SHADOWCASTER

Shadow Caster Level	Fundamentals	Mysteries	
1	3	1	<input type="checkbox"/> Apprentice paths
2		2	<input type="checkbox"/> Bonus feats
3		3	<input type="checkbox"/> Umbral sight (darkvision 30ft)
4		4	
5		5	<input type="checkbox"/> Sustaining shadow (eat 1 meal / week)
6	5	6	
7		7	<input type="checkbox"/> Initiate paths <input type="checkbox"/> Apprentice paths as spell-like abilities
8		8	
9		9	
10		10	<input type="checkbox"/> Sustaining shadow (sleep 1 hour / day)
11	6	11	<input type="checkbox"/> Umbral sight (see in darkness 60ft)
12		12	
13		13	<input type="checkbox"/> Master paths <input type="checkbox"/> Initiate paths as spell-like abilities <input type="checkbox"/> Apprentice paths as supernatural abilities
14		14	<input type="checkbox"/> Unlimited use of fundamentals
15		15	<input type="checkbox"/> Sustaining shadow (immune to poison and disease)
16	7	16	
17		17	
18		18	
19		19	
20	8	20	<input type="checkbox"/> Sustaining shadow (no need to breathe, eat or sleep)

## FUNDAMENTALS

Einsetzbar pro Tag	
1	#
2	#
3	#
4	#
5	#
6	#
7	#
8	#
9	#
10	#
11	#
12	#

## ATTRIBUTSWERTE

	Spells	Spell-like abilities	Supernatural abilities
Affected by antimagic field	✓	✓	✓
Use provokes attack of opportunity	✓	✓	
Subject to spell resistance	✓	✓	
Can be dispelled	✓	✓	
Can be counterspelled	✓		
Requires somatic components	✓		

## BONUSTALENTE

**BONUS  
TALENTE**

Known  
Paths

$$\boxed{\phantom{00}} = \phantom{00} \div 2 \quad (\text{abrunden})$$

## PATHS & MYSTERIES

[illegible]