SPIRIT SHAMAN

Spirit Shaman Level ☐

Уровень Заклинателя ☐

SPIRIT GUIDE

Spirit Guide Type

SPIRIT SHAMAN

Spirit Shaman Level			
1	☐ Wild empathy	Influence an animal
2	☐ Chastise spirits	Harm spirits, **1d6 /level**, within **30ft**
3	☐ Detect spirits	Sense nearby spirits at will
4	☐ Blessing of the spirits	Protect self against spirits, casting time **10 mins**
5	☐ Follow the guide	Retry failed enchantment save on next round
6	☐ Ghost warrior	Resist incorporeal, ghost touch weapon
7	☐ Warding of the spirits	Protect party against spirits, lasts **10 mins / level**
9	☐ Spirit form **1 /day**	Become incorporeal for **1 min**
10	☐ Guide magic	Let guide concentrate on spell
11	☐ Recall spirit	Restore life to **-1 hp**, within **1 round** of death
13	☐ Exorcism	Expel possessing spirit
15	☐ Spirit form **2 /day**	
16	☐ Weaken spirits	Swap **3d6** of chastise damage, weaken for **1 round**
17	☐ Spirit journey	Enter the spirit world
19	☐ Favoured of the spirits	Lose **1000 xp**, receive Heal on reaching **0 hp**
20	☐ Spirit form **3 /day**; Spirit who walks	Become fey, gain damage reduction **5 /cold iron**

Заклинания

Spells Retrieved per day	КС спасброска		Заклинаний в день	Базовых Заклинаний	Бонусные
		0			
		1			☐☐☐☐
		2			☐☐☐☐
		3			☐☐☐☐
		4			☐☐☐☐
		5			☐☐☐
		6			☐☐☐
		7			☐☐☐
		8			☐☐☐
		9			☐☐

МУД - 4, МУД - 8, WIS - 8, МУД - 12

КС спаса от заклинания = 10 + ХАР + Уровень заклинания

Магическое заклинание Шанс провала

☐ %

СОЧУВСТВИЕ ЖИВОТНЫМ

WILD EMPATHY BONUS

Spirit Shaman Level

☐ = ХАР + ___

CHASTISE SPIRITS

CHASTISE SPIRITS PER DAY

Использовано сегодня
☐☐☐
☐☐☐

☐ = 3 + ХАР

WILL SAVE DC

Spirit Shaman Level

☐ = 10 + ХАР + ___

EXORCISM

EXORCISM BONUS

Spirit Shaman Level

☐ = ХАР + ___

EXORCISM DC

Target's Hit Dice   Target's CHA

☐ = 10 + ___ + ___

RETRIEVED SPELLS

0
☐☐☐
☐☐☐

1
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☐☐☐

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