

Ronin Level	1 1 1 1	-	-	-	-	-	-	-	

(SAMURAI)					
RONIN					
CODE OF HONOUR					
Stufe	SELF RELIANT Retry a will save after the 2nd round of duration				
2	Roll twice to stabilise				
WATER AND THE STATE OF THE STAT					
Stufe WITHOUT MASTER Once per combat: remain at 1 hp; reroll to confirm a					
critical hit; or take 10 on a skill check during combat					
Stufe	CHOSEN DESTINY				
15	Roll twice against charm or compulsion Once per day, take 20 on any d20				
	CHALLENGE				
CHALLEN PRO TAG	IGES Ronin Sonstiges Level				
	= (÷ 3) +				
	(outrunden)				
	(autruideli) Challenges				
AT A TITZ A B#					
BONUS	IPFSCHADENnin Sonstiges Level				
BONUS	= +				
Take -2 ner	nalty to AC against any enemy except challenged target				
rake -2 per					
Stufo	HONOURABLE STAND Once per day, while fighting a challenge:				
• immune to being shaken, frightened or panicked					
 remain conscious below 0 hp may spend one use of Resolve to reroll any save. 					
	Level 16:Zweimal pro Tag				
_ Stufe	DEMANDING CHALLENGE				
Challenged target suffers -2 penalty to AC against					
any target other than you.					
Stufe	LAST STAND Once per day, while fighting a challenge:				
Stufe Once per day, while fighting a challenge: • all weapons (except criticals) do minimum damage					
	 remain conscious and not staggered below 0 hp cannot be killed by weapons except by target 				
	RONIN CHALLENGE ABILITY				
	combat against the Ronin				
	the challenge: Level ÷ 4				
Angriff Bonus	(+)=				
D. L.					
Dodge Bonus	+ RK =				
0. (BANNER				
Stufe 5	= Ronin Level ÷ 5				
Angriff	•				
Bonus	=				
Saving Throw	+ = +1				
Bonus	=+1				
Stufe	Ronus to saves against sharm				
14	+ 2 Bonus to saves against charm and compulsion effects				

Kreaturenart Mounted Speed M Fe RESOLVE RESOLVE RONIN NUTZUNGEN PRO TAGevel Sonstiges Resolve Today Regain one use of Resolve when you defeat the target of a Challenge (abrunden) Recover from being fatigued, shaken or sickened Level 8: recover from being exhausted, frightened, nauseated or staggered RESOLUTE Take the better of two rolls on a Fortitude or Will save UNAUFHALTSAM Immediately stabilise and remain conscious (but staggered) Stufe 9 GREATER RESOLVE Convert a confirmed critical hit to a standard hit WEAPON EXPERTISE Stufe True Resolve WEAPON EXPERTISE Stufe Tray Braw selected weapon as an immediate action: WEAPON EXPERTISE Langbogen	REITTIER							
RESOLVE RONIN Sonstiges Resolve Today = (÷ 2) +	Name							
RESOLVE RONIN Sonstiges Resolve Today = (÷ 2) +								
RESOLVE NUTZUNGEN PRO TAGE Sonstiges Resolve Today = (Kreature	nart			Mounted Speed			
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· ·	WEAPON EXPERTISE							
^{''} 3 □ Katana □ Naginata □ Wakizashi □ Langbogen	Stufe	tufe Draw selected weapon as an immediate action:						
	ີ 3	☐ Katana ☐ N	laginata 🗆 Wa	akizashi	□ Langbogen			
+2 to confirm critical hits with selected weapon								
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