|                                       | HIEROPHAN Тифический  | `                |                  | DIVINE SURGE               |
|---------------------------------------|---|------------------|------------------|----------------------------|
| \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ | крепкий орешек  |                  |                  |                            |
| When I                                | below Ohp, always stabilise without needing to make a tution check (though bleed damage still counts). die until negative hp equals double your constitution score. |                  |                  |                            |
|                                       | TOT OUR STOPOPLE  | 1                |                  |                            |
| + /                                   | 4 113 за уровень  | 1                |                  | мифические силы            |
| Ĭ.                                    | всплеск   | ВЛ               | Л<br>[ЕНЬ        | Мифический Доп.<br>Уровень |
| Ранг<br><b>1</b>                      | Spend one use of mythic power to add to any d20  □ d6   |                  | -                | -2+( ×2)+ Ncn. 0000 0000   |
| 4                                     | □ d8  |                  |                  |                            |
| 7                                     | □ d10   | *                |                  | особенности пути           |
| 10                                    | □ d12   |                  | Ранг<br><b>1</b> |                            |
| <b>X</b>                              | ЗНАЧЕНИЕ ХАРАКТЕРИСТИКИ   |                  |                  |                            |
| Ранг<br><b>2</b>                      | Bonus to ability scores  □ +2   |                  | 2                |                            |
| 4                                     | □ +2 ·······  |                  | 2                |                            |
| 6                                     | □ +2 <b>→</b> ЛОВ МУД   |                  |                  |                            |
| 8                                     | □ +2<br>ВЫН ХАР   |                  | 3                |                            |
| 10                                    | HEDEDOGRILAG MAMMADIADA   |                  |                  |                            |
| `                                     | НЕВЕРОЯТНАЯ ИНИЦИАТИВА ИНИЦИАТИВА ИНИЦИАТИВИНИ ИНИЦИАТИВИНИ   | _                | 4                |                            |
|                                       | БОНУС Уровень   | VT               |                  |                            |
| Ранг<br><b>2</b>                      | =   | ПИ               | _                |                            |
| _                                     | Spend one use of mythic power to take an additional standard action   | эсобенности пути | 5                |                            |
| ``                                    | восстановление  | OBE              | 6                |                            |
| Ранг                                  | Восстановите всё здоровье за восьмичасовой отдых  | 00               |                  |                            |
| 3                                     | Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities   |                  |                  |                            |
| X.                                    | мифический спасбросок   |                  | 7                |                            |
| Ранг                                  | On a successful saving throw against a non-mythic   |                  |                  |                            |
| 5                                     | effect, suffer no effects.  Saving throws against mythic effects are unaffected.  |                  | 8                |                            |
| X                                     | FORCE OF WILL   |                  |                  |                            |
|                                       | Spend one use of mythic power to reroll any d20, or   |                  | 9                |                            |
| 6                                     | force a foe to reroll, even after the result is revealed.   |                  |                  |                            |
| *                                     | неудержимый   |                  |                  |                            |
|                                       | Spend one use of mythic power to end any one of:  • Bleed  • Blind  • Confused  • Cowering  • Dazzled   |                  | 10               |                            |
| Ранг                                  | • Deafened • Entangled • Exhasted   |                  |                  |                            |
| 8                                     | <ul> <li>Fascinated</li> <li>Fatigued</li> <li>Frightened</li> <li>Nauseated</li> <li>Panicked</li> <li>Paralysed</li> </ul>  |                  |                  |                            |
|                                       | • Shaken • Sickened • Staggered   |                  |                  |                            |
|                                       | • Stunned   |                  |                  |                            |
| *                                     | БЕССМЕРТНЫЙ   |                  |                  |                            |
| Ранг                                  | If you are killed return to life 24 hours later, regardless of the condition of your body. You do not regain any limited  |                  |                  |                            |
| 9                                     | daily abilities.  This does not apply if you were killed by a coup-de-grace   |                  |                  |                            |
|                                       | or critical hit by a mythic enemy, or an epic weapon.   |                  | Ранг             |                            |
| Ранг<br><b>10</b>                     | Can only be permanently killed by a coup-de-grace or critical hit with an artefact.   | ſ                | 1                |                            |
| ×                                     | ЛЕГЕНДАРНЫЙ ГЕРОЙ   | TbI              | 3                |                            |
| Ранг<br><b>10</b>                     | Regain one use of mythic power per hour.  | МИФИЧЕСКИЕ ЧЕРТЫ |                  |                            |
| ×                                     | DIVINE VESSEL   |                  | 5                |                            |
|                                       | When you cast a spell targeting non-mythic creatures,   | THEC             |                  |                            |
| Ранг<br><b>10</b>                     | the target must make any saving throws twice and take the lower result.   | МИФИ             | 7                |                            |
|                                       | When healed using a spell or effect, you are healed the maximum possible amount.  |                  | /                |                            |
| 10                                    | Gain damage resistance 10/epic  |                  |                  |                            |
|                                       | Once a round, when you take more than 20 hp actual damage, regain one use of mythic power.  |                  | 9                |                            |