

HIEROPHANT

Rango
Mitico

DURO A MORIRE

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Don't die until negative hp equals double your constitution score.

+ 4 pf Bonus hit points per tier

SURGE

Spend one use of mythic power to add Rango to any d20

1 d6
4 d8

Punti Abilità

Bonus to ability scores
Rango 2 +2
4 +2
FOR INT
DES SAG
COS CAR

INIZIATIVA INCREDBILE

BONUS INIZIATIVA
Rango 2 =
Spend one use of mythic power to take an additional standard action

RECUPERATION

Recover all hit points with 8 hours rest
Rango 3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

On a successful saving throw against a non-mythic effect, suffer no effects.
Rango 5 Saving throws against mythic effects are unaffected.

DIVINE SURGE

MYTHIC POWER

POWER al GIORNO
Rango Mitico Extra Usi Oggi
= 3 + (x 2) +

PATH ABILITIES

Rango 1
2
3
4
5
PATH ABILITIES
1
3
5
TALENTI MITICI