WARN	IAGE	Warm		``		SORTS C	ONNUS	
		L	evel ;	0	Acid Splash	Disrupt Undead	Lumière	Ray of Frost
DD de sauvegarde	SORTS Sorts	Sorte	Ronus Snells					
du sort	par jour =	de base +	Bonus Spells CHA		Accuracy	Burning Hands	Chill Touch	Fist of Stone
1			7777	1	Hail of Stone	Lesser Orb of Acid	Lesser Orb of Cold	Lesser Orb of Electricity
2					Lesser Orb of Fire True Strike	Lesser Orb of Sound	Magic Missile	Shocking Grasp
3					Tide Strike			
4							_	
5					District of Eins	O timus I Elama	Eine Turn	Finching
6				2	Blades of Fire Sphère de feu	Continual Flame Ice Knife	Fire Trap Melf's Acid Arrow	Fireburst Pyrotechnics
7					Scorching Ray	Shatter	Whirling Blade	. ,
8			000					
9								
DD de jet de sauvegar	de d'un sort = 1	10 + CHA + n	iveau de sort		Fire Shield	Fireball	Flame Arrow	Gust of Wind
RISQUE D'ÉCHEC D				3	Ice Storm	Lightning Bolt	Poison	Ring of Blades
Warmages can use light armour and shields without penalty. From level 8, this includes					Sleet Storm	Stinking Cloud		
mediu	ım armour.							
	ARMAGE E	EDGE	*					
EXTRA DAMAGE					Blast of Flame	Contagion	Evard's Black Tentacles	Orb of Acid
INT			J	4	Orbe de froid	Orb of Electricity	Orb of Fire	Orb of Force
					Orb of Sound	Phantasmal Killer	Shout	Wall of Fire
				5	Arc of Lightning	Cloudkill	Cone de froid	Flame Strike
					Greater Fireburst	Mass Fire Shield	Prismatic Ray	
							_	
				6	Acid Fog Disintegrate	Blade Barrier Graines de feu	Chaine de lumière Otiluke's Freezing Sph	Cercle de la mort
				O	Tenser's Transformati		Othake STreezing Spi	icie
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					Delayed Blast Fireball	Earthquake	Finger of Death	Firestorm
				7	Epee de Mordenkainen		Sunbeam	Waves of Exhaustion
				8	Greater Shout	Horrid Wilting	Incendiary Cloud	
					Prismatic Wall	Scintillating Pattern	Sunburst	Polar Ray
				9	Elemental Swarm	Implosion	Meteor Swarm	Prismatic Sphere
	BAGUETT	ES	Ĭ.		Wail of the Banshee	Weird		
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