

PATH OF WAR
ZEALOT

Zealot
Level

MANOEUVRES

MAX MANOEUVRE
LEVEL

Initiator
Level

= (+ 1) ÷ 2

Manoeuvre Save DC = 10 + CAR + Manoeuvre Level

MANOEUVRES
KNOWN

READIED
MANOEUVRES

As a standard action, recover one manoeuvre.

As a standard action, aid another in combat to activate Zeal and recover **CHA** manoeuvres.

COMPARTMENTALISED AID

As a standard action, aid yourself and recover **CHA** manoeuvres. The +2 bonus applies to an attack before the end of your next turn.

Nivel **COMMITMENT**

3 Aid members of your collective at any distance.

PSIÓNICA

POWER POINTS
AL DÍA

Puntos
Base

Puntos
Adicionales

Racial

Misc

pts = + + +

Puntos Adicionales

Nivel de
Manifestador

= CAR × ÷ 2 (Redondear abajo)
Puntos de Poder

BURNING CONTEMPLATION

Use **CHA** instead of **WIS** to qualify for psionic feats.

DEFIANCE

Diehard

Nivel 5 Automatically stabilise when you go below 0hp.

Take no damage for using Aid Another.

Do not die until your negative hp equal your Zealot Level + your constitution score.

STALWART

Nivel 13 Take no damage on passing the Fortitude or Will save for an effect that would do partial damage.

MANOEUVRES

INITIATOR
LEVEL

Zealot
Level

Martial Prestige
Class Levels

Other
Class Levels

= + + (1 2 3 ÷ 2)

Manoeuvre

Tipo

Preparado

Usado

Alcance

Área

CD Salvación

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

STANCES

Estancia

Activa

Alcance

Área

CD Salvación

1

2

3

4

5

6

7

CONVICTION

Nivel

2

Nivel

6

Nivel

10

Nivel

14

Nivel

18

MISSION

Maintain psionic focus:

Nivel

4

Expend psionic focus:

Nivel

8