

TROPHY HUNTER
(RANGER)

Ranger Level
Level Bonus

FAVORED ENEMIES

Table with 2 columns: Level, FAVORED ENEMY BONUS. Rows for levels 1, 5, 10, 15, 20.

Bonus to attack, damage and selected skills against this enemy

FAVORED TERRAINS

Table with 2 columns: Level, FAVORED TERRAIN BONUS. Rows for levels 3, 8, 13, 18.

Bonus to Initiative and selected skills when in this terrain

IMPROVED TRACK

Track = (Ranger Level / 2) + Survival Bonus

DC 15 Knowledge (nature) check to discern a creature's health, maneuverability, and general behavior from their tracks.

SPELLS

Table with 5 columns: Level, Spell Save DC, Spells per day, Base Spells, Bonus Spells WIS. Rows for levels 4, 3, 2, 1.

Spell Save DC = 10 + WIS + Spell Level

WANDS

Table with 5 columns: CHARGES, #, Spells per day, Base Spells, Bonus Spells WIS. Rows for levels 1, 2, 3, 4.

FIREARM STYLE

Table with 3 columns: Level, Action, Cost. Rows for Deadeye, Gunslinger's Dodge, Quick Clear.

Form for level 6, 10, 14, 18.

HUNTER'S AIM

Table with 2 columns: Level, Touch range increments. Row for level 4.

PREPARED SPELLS

Table with 3 columns: Level, Spell, Bonus Spells WIS. Rows for levels 1, 2, 3, 4.

SCROLLS

Form for scrolls.

POTIONS

Form for potions.