WARLORD Warlord Level	MANOVRE							
/	INITIATOR LEVEL	Warlord Level	Martial Presti Class Levels		Oth Class L			
MANOVRE MAX MANOEUVRE Initiator	1		Glass Levels	+ (1			. 2)	
LEVEL Level	=	+			2	3 ·	2)	
= (+1) ÷ 2	Manovra			Tipo Parato	USAZI.	Gittata	Area	CD Salvezza
Manoeuvre	1				☐ ~//.			
Save DC Level	2							
MANOEUVRES READIED KNOWN MANOEUVRES	3							
	4							
L. II. DYIAI DOGGE	5							
Livello DUAL BOOST 6 Use two boost manoeuvres as a swift action, once per day	6							
12 Twice per day	7							
18 Three times per day	8							
TALENTI BONUS								
Livello	9							_
1	10							
Livello	11							
7	12							
	13							
Livello	14							
13	15							
Livello	16							
19	17							
TACTICAL PRESENCE	18							
	X			POSE				, , , , , , , , , , , , , , , , , , ,
Livello	Posa				Attivo .	Gittata	Area	CD Salvezza
	. 1					Oittata	Alea	GD Salvezza
Livello	2							
5	2							
0	3				- 🖺 -			_
7 Adopt a presence as a free action	4							
Livello	5							
9	6				_			
0 0	7							
11 2 presences at once	*		WARLO	RD'S GAI	ивіт			,
WARLEADER	Risk I							Reward
Livello								
3	Risk		Livello					Reward
<u> </u>								neware
13 Share teamwork feats as a move action								
13 Share teamwork feats as a move action	Risk							Reward
FORCE OF PERSONALITY			Livello 4					
			4					
	Risk							Reward
TACTICAL FLANKER Livello When flanking, you and your ally may use your CHA in	· ————		Livello					
Livello When flanking, you and your ally may use your CHA in place of the flanking bonus.	-: !							
BATTLE PROWESS	, Risk		Livello					Reward
Livello Bonus Disciplina			12					
5 +1	Risk							Reward
12 +2 Bonus to attack, damage, CMB and CMD when using a stance from the chosen discipline.			Livello					
19 +3 using a stance from the chosen discipline. TACTICAL ASSISTANCE			16					
Livello Aid another as a move action, granting your CHA bonus	Risk							Reward
8 to your ally's action.			Livello					
DUAL STANCE	, 1		20					
20 Use two stances simultaneously.	Rake: on failure -2 to a and only regain 1 man		his round,			On succes	ss, regain C H	(A manoeuvres
<u> </u>	and only regain 1 man	ocuvic						