

PSIONICS EXPANDED

Cryptic
LevelManifester
Level

CRYPTIC

PSIONICS

POWER POINTS
PER DAYBase
PointsBonus
Points

Racial

Misc

	=	+	+	+
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Bonus Points

Manifester
Level

$$= \text{INT} \times \div 2 \quad (\text{Round down})$$

Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + CHA + Power Level

ALTERED DEFENSE

As a swift action,
choose one of:

Absorb
Deflect
Retaliate

Damage reduction /-
Dodge bonus to AC
Bonus to attack in return

Cryptic
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BONUS

$$+ = \div 4 \quad (\text{Round up})$$

USES PER DAY

$$\text{rds} = 4 + \text{INT} \quad \text{Uses today}$$

Level 4 Use your altered defense as as free action, even when not
your turn, by expending psionic focus

Level 14 ENDURING DEFENSE

Keep one ability active indefinitely

DISRUPT PATTERN

On gaining psionic focus, choose one enemy type:

<i>Aberration</i>	<i>Animal</i>	<i>Construct</i>	<i>Dragon</i>
<i>Fey</i>	<i>Humanoid</i>	<i>Magical beast</i>	<i>Monstrous humanoid</i>
<i>Ooze</i>	<i>Outsider</i>	<i>Plant</i>	
<i>Undead</i>	<i>Vermin</i>	<i>Construct</i>	

Attack range 30ft, half damage to targets of the wrong type.

Cryptic
Level ÷ 2

Misc

DISRUPTION
DAMAGE

$$= d6 + \text{INT} + \quad (\text{Round up})$$

TRAPS

Perception

Cryptic
Level

Locate Traps

$$= + (\div 2)$$

Craft:
trapsCryptic
Level

Craft Traps

$$= +$$

Level 6 SWIFT TRAPPER

Create traps in half the normal time

INSIGHTS

1
2
3
4
5
6
7
8
9
10

KNOWN POWERS

POWERS
KNOWNCryptic
LevelMAX POWER
LEVELPOWER POINTS
MAX COSTManifester
Level

$$= =$$

Power

Level

Cost

1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		