						CHARACTER								
						Name								MALE MALE
Player					Race			Size			Size			
						**** <u>\$</u>			0120			il.	Modifier	
Campaig	n					CLASSES				Skill Ra		lit Die	Level	Level
XP											d			Adjustment
						_ 2					<u>d</u>			
'n	A1.111		LITIES	T.	, , , , , , , , , , , , , , , , , , ,	□ 3				-	d			Effective
	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier	<u> </u>					d			Character Level
STR			STR		STR	Favored class			-	+ INT	<u>d</u>	- CON		
			DEX		DEX	+1 per level	рр	hp	rks			er level		
DEX			\vdash			×		SK	ILLS	Class		Racial,		Armor
CON			CON		CON		Untrained	Skill Bonus		Skills +3	Ranks		Misc	Check Penalty
INT			INT		INT	Acrobatics	Ontrained	Dollus	DEX					-
WIS			WIS		WIS	Appraise			INT			_		. i'
СНА			СНА		СНА	Autohypnosis			WIS			_		-
		otal Ability		: 2 (Paun		Bluff	-		CHA					
Ability N		S & SPE				Climb	-		STR					-
	1 1111	J G DI L		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		Diplomacy	-		CHA			_		,
						Disable Device			DEX			_		-
						Disguise	-		CHA			_		
						Escape Artist Fly			DEX DEX			_		_
						Handle Animal			CHA			_	-	
						Heal			WIS			_		-
						Intimidate	-		CHA			_		±4 if larger/
						Linguistics			INT					
						Perception	-		WIS					
						Ride	-		DEX					-
						Sense Motive	-		WIS					1
						Sleight of Hand			DEX			_		- _
						Spellcraft	_		INT			_		
						Stealth Survival			DEX WIS			_		[]
						Track			SURVIVAL		N/A			
						Swim					14/11			-[
						Use Magical Device			STR CHA					
						Knowledge: Arcana			INT					
						Knowledge: Dungeoneering			INT					
						Knowledge: Psionics			INT					
						Knowledge: Religion			INT			_		
						Knowledge: Nature			INT			_		-
						Knowledge: The Planes			INT			_	-	
												-		-
														E 70
														je - INJ
														Knowledge - INT Profession - WIS
GES														
ANGUAGES												_		aft - INT
AN														aft - II