

# LADINO UNCHAINED

Nível de  
Ladino

## LADINO

Nível de  
Ladino

1

☐

Encontrar Armadilhas  
Ataque furtivo  
Finesse Training

2

☐

Evasão

3

☐

Danger Sense

4

☐

Debilitating Injury  
Esquiva Sobrenatural

5

☐

Rogue's Edge

8

☐

Esquiva Sobrenatural Aprimorada

10

☐

Talentos Avançados

20

☐

Ataque Mestre

## ARMADILHAS

Percepção

Nível de  
Ladino

Localizar Armadilhas

=

+

(

÷ 2

)

+

Desabilitar Dispositivo

Nível de  
Ladino

Desabilitar Armadilhas

=

+

(

÷ 2

)

+

**DANGER SENSE**  
**BÔNUS**

Nível de  
Ladino

Outros

3

+

=

(

÷ 3

)

+

Bonus to Reflex saves and **AC** against traps,  
and to Perception to avoid being surprised by a foe.

## ATAQUE FURTIVO

**DANO FURTIVO**  
**BÔNUS**

Nível de  
Ladino

Outros

d6

=

(

÷ 2

)

+

(Arredonda para Cima)

Sneak attack damage can be applied when a target is flanked or  
is denied their **DEX** bonus to **AC**.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

**DEBILITATING INJURY**

Nível

4

On a successful sneak attack, apply a penalty for 1 round.  
Only one such penalty can be applied at a time.

**Bewildered**

Penalty to **AC**, and an extra **AC** penalty against yourself.

4

-2 **AC** -4 **AC** against yourself

10

-2 **AC** -6 **AC** against yourself

16

-2 **AC** -8 **AC** against yourself

**Disoriented**

Penalty to attack, and an extra penalty against yourself.

4

-2 attack -4 to attack yourself

10

-2 attack -6 to attack yourself

16

-2 attack -8 to attack yourself

**Hampered**

All target's speeds are reduced to half (min 5ft),  
and target cannot take 5ft steps.

## TALENTOS DE LADINO

**TALENTOS CONHECIDOS** de  
CONHECIDOS Ladino

Outros

No nível 10, um Ladino  
pode adquirir Talentos Avançados

=

(

÷ 2

)

+

(Arredonda para Baixo)

1

2

3

4

5

6

7

8

9

10

11

12

13

14

## ROGUE'S EDGE

Nível

5

Gain skill unlock powers appropriate to your ranks in:

10

15

20

## ATAQUE MESTRE

A successful sneak attack can also deliver one of:

• Sleep for 1d4 hours • Paralysed for 2d6 rounds • Slain

**ATAQUE MESTRE Fortitude DC** de  
**FORTITUDE DC** Ladino

Nível

20

=

10

+

(

÷ 2

)

+

**DES**

Ataque mestre não pode ser usado novamente no mesmo alvo em  
24h, passando ou não no teste de Fortitude.