

DRUID

Caster
Level

Level
Bonus

DEITY



SPELLS

Spell Save DC		Spells per day	=	Basis Spreuken	+	Bonusspreuken
	0					WS - 4 WS - 8 WS - 12
	1					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	4					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	5					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	6					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	7					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	8					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	9					<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

WILD SHAPE

Times per day

Times Today

Current Shape

WANDS

CHARGES

CHARGES

A 3x10 grid of squares. The first three columns (1-3) are full. Column 4 has the top and bottom squares missing. Columns 5-7 are full. Column 8 has the top and bottom squares missing. Columns 9-11 are full. This represents the number 333.

CHARGES

CHARGES

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CHARGES

A visual representation of the number 18 using three groups of ten blocks and eight individual blocks. The first group consists of three ten-blocks. The second group consists of one ten-block and eight individual blocks. The third group consists of one ten-block and eight individual blocks.

PREPARED SPELLS

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SCROLLS

POTIONS