

RANGER

Ranger Level

Level Bonus

+

FAVOURED ENEMIES

Level	FAVOURED ENEMY BONUS	+2	4	6	8	10
1						
5						
10						
15						
20						

Bonus to attack, damage and selected skills against this enemy

FAVOURED TERRAINS

Level	FAVOURED TERRAIN BONUS	+2	4	6	8
3					
8					
13					
18					

Bonus to Initiative and selected skills when in this terrain

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

SPELLS

Level		Ranger Level	- 3 =	Caster Level	
4					
Spell Save DC		Spells per day	=	Base Spells	+ Bonus Spells WIS
	1				<div><div></div><div></div><div></div><div></div></div>
	2				<div><div></div><div></div><div></div><div></div></div>
	3				<div><div></div><div></div><div></div><div></div></div>
	4				<div><div></div><div></div><div></div><div></div></div>

Spell Save DC = 10 + WIS + Spell Level

COMBAT STYLE

Ranger Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level

4

SHARE FAVOURED ENEMY

ANIMAL COMPANION

NAME

CREATURE TYPE

WIS

WIS minimum 1

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Ranger Level - 3 =

Druid Level

PREPARED SPELLS

1

2

3

4

WANDS

CHARGES

#

CHARGES

#

CHARGES

#

CHARGES

#

CHARGES

#

SCROLLS

POTIONS