

PATH OF WAR

ZEALOT

Zealot
Level

MANEUVRY

MAX MANOEUVRE
LEVEL

Initiator
Level

= (+ 1) ÷ 2

Manoeuvre Save DC = 10 + **CHA** + Manoeuvre Level

MANOEUVRES
KNOWN

READIED
MANOEUVRES

As a standard action, recover one manoeuvre.

As a standard action, aid another in combat to activate Zeal and recover **CHA** manoeuvres.

COMPARTMENTALISED AID

As a standard action, aid yourself and recover **CHA** manoeuvres. The +2 bonus applies to an attack before the end of your next turn.

Poziom **COMMITMENT**

3 Aid members of your collective at any distance.

PSIONIKA

PUNKTY MOCY
NA DZIEŃ

Bazowe
Punkty

Premiowe
Punkty

Rasowe

Inne

ptk = + + +

Punkty Premiowe

Poziom
Manifestującego

= **CHA** × ÷ 2 (Zaokrąglane w dół)

Punkty Mocy

BURNING CONTEMPLATION

Use **CHA** instead of **WIS** to qualify for psionic feats.

DEFIANCE

Diehard

Poziom

5 Automatically stabilise when you go below 0hp.

Take no damage for using Aid Another.

Do not die until your negative hp equal your Zealot Level + your constitution score.

STALWART

Poziom

13 Take no damage on passing the Fortitude or Will save for an effect that would do partial damage.

MANEWRY

INITIATOR
LEVEL

Zealot
Level

Poziomy Klas
Prestiż. Adeptów Walki

Other
Class Levels

= + + (1 2 3 ÷ 2)

Manewr

Rodzaj

Gotowy

Użyty

Zasięg

Obszar

ST Rz. Obr.

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

POSTAWY

Postawa

Aktywna

Zasięg

Obszar

ST Rz. Obr.

1

2

3

4

5

6

7

CONVICTION

Poziom

2

Poziom

6

Poziom

10

Poziom

14

Poziom

18

MISSION

Maintain psionic focus:

Poziom

4

Expend psionic focus:

Poziom

8