

LYCANTHROPE HYBRID FORM

Creature Type



Size
Modifier

VAARDIGHEDEN

Base	Animal	Modifier	Temp
STR	STR	+ 2	STR
DEX	DEX		DEX
CON	CON	+ 2	CON
INT	INT		INT
WIS	WIS	+ 2	WIS
CHA	CHA	- 2	CHA

Use your base or animal score, whichever is higher

SPEED	Temp Speed
ft sq	ft sq

COMBAT MANOEUVRES

COMBAT MANOEUVRE BONUS	Size Modifier	Misc
CMB = Base Attack + STR +		

COMBAT MANOEUVRE DEFENCE	Dodge Modifier	Deflection Modifier	Basis Aanval Bonus	Size Modifier	Misc	Morale Bonus
CMD = 10 + STR + DEX +			BAB			+

PANTSER KLASSE

PANTSER KLASSE	Natural Armour	Size Modifier	Misc Modifier
PK = 12 + DEX +			

PLATTE VOETEN PANTSER KLASSE

PK = 12 / +			
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AANRAKEN PANTSER KLASSE

PK = 12 + DEX / -			
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Temp AC	Spell Resistance	Damage Reduction
PK		/ silver

SPECIAL ABILITIES

AANVALLEN

Range	Aanvalsbonus	Damage	Critical
ft sq			

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ft sq			

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ft sq			

Dodge Modifier	Deflection Modifier	Basis Aanval Bonus	Size Modifier	Misc	Morale Bonus
		BAB			+

SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			

WILL SAVE

WILL = WIS +			
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LYCANTHROPE

+2 WIS and -2 CHA in all three forms.

☐ NATURAL LYCANTHROPE

Damage Reduction: 10 / silver

Change shape as a move action.

☐ AFFLICTED LYCANTHROPE

Damage Reduction: 5 / silver

Change shape as a full-round action, given a fortitude save:

to Hybrid or Animal form: DC 15
to Humanoid form: DC 20

Revert to base form at dawn or after 8 hrs rest.

Full
Moon

LYCANTHROPE ANIMAL FORM

Creature Type



Size
Modifier

VAARDIGHEDEN

Base	Animal	Modifier	Temp
STR	STR	+ 2	STR
DEX	DEX		DEX
CON	CON	+ 2	CON
INT	INT		INT
WIS	WIS	+ 2	WIS
CHA	CHA	- 2	CHA

Use your base or animal score, whichever is higher

SPEED	Temp Speed
ft sq	ft sq

COMBAT MANOEUVRES

COMBAT MANOEUVRE BONUS	Size Modifier	Misc
CMB = Base Attack + STR +		

COMBAT MANOEUVRE DEFENCE	Dodge Modifier	Deflection Modifier	Basis Aanval Bonus	Size Modifier	Misc	Morale Bonus
CMD = 10 + STR + DEX +			BAB			+

PANTSER KLASSE

PANTSER KLASSE	Natural Armour	Size Modifier	Misc Modifier
PK = 12 + DEX +			

PLATTE VOETEN PANTSER KLASSE

PK = 12 / +			
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AANRAKEN PANTSER KLASSE

PK = 12 + DEX / -			
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Temp AC	Spell Resistance	Damage Reduction
PK		/ silver

SPECIAL ABILITIES

AANVALLEN

Range	Aanvalsbonus	Damage	Critical
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ft sq			

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ft sq			

Dodge Modifier	Deflection Modifier	Basis Aanval Bonus	Size Modifier	Misc	Morale Bonus
		BAB			+

SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			

WILL SAVE

WILL = WIS +			
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LYCANTHROPE

CHANGE SHAPE

Equipment does not meld between Humanoid and Hybrid forms, but does with Animal form.

CURSE OF LYCANTHROPY

A natural lycanthrope's bite afflicts the victim with afflicted lycanthropy.

DC 15 to negate

A dose of wolfsbane grants another fortitude save.

LYCANTHROPIC EMPATHY

Can communicate with related animals.

+4 to Diplomacy to alter an animal's attitude