

LYCANTHROPE HYBRID FORM

Creature Type



Size
Modifier

ABILITIES

Base	Animal	Modifier	Temp
STR	STR	+ 2	STR
DEX	DEX		DEX
CON	CON	+ 2	CON
INT	INT		INT
WIS	WIS	+ 2	WIS
CHA	CHA	- 2	CHA

Use your base or animal score, whichever is higher

SPEED	Temp Speed
ft sq	ft sq

COMBAT MANEUVERS

COMBAT MANEUVER BONUS	Size Modifier	Misc
CMB = Base Attack + STR +		

COMBAT MANEUVER DEFENSE	Dodge Modifier	Deflection Modifier	Base Attack Bonus	Size Modifier	Misc	Morale Bonus
CMD = 10 + STR + DEX +			BAB			+

ARMOR CLASS

ARMOR CLASS	Natural Armor	Size Modifier	Misc Modifier
AC = 12 + DEX +			
FLAT-FOOTED ARMOR CLASS			
AC = 12 / +			
TOUCH ARMOR CLASS			
AC = 12 + DEX / -			

Temp AC	Spell Resistance	Damage Reduction
AC		/ silver

SPECIAL ABILITIES

ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			

SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			
WILL SAVE	Base	Misc	Temp
WILL = WIS +			

LYCANTHROPE

+2 WIS and -2 CHA in all three forms.

☐ NATURAL LYCANTHROPE

Damage Reduction: 10 / silver

Change shape as a move action.

☐ AFFLICTED LYCANTHROPE

Damage Reduction: 5 / silver

Change shape as a full-round action, given a fortitude save:

to Hybrid or Animal form: DC 15 DC 10
to Humanoid form: DC 20 DC 25

Revert to base form at dawn or after 8 hrs rest.

LYCANTHROPE ANIMAL FORM

Creature Type



Size
Modifier

ABILITIES

Base	Animal	Modifier	Temp
STR	STR	+ 2	STR
DEX	DEX		DEX
CON	CON	+ 2	CON
INT	INT		INT
WIS	WIS	+ 2	WIS
CHA	CHA	- 2	CHA

Use your base or animal score, whichever is higher

SPEED	Temp Speed
ft sq	ft sq

COMBAT MANEUVERS

COMBAT MANEUVER BONUS	Size Modifier	Misc
CMB = Base Attack + STR +		

COMBAT MANEUVER DEFENSE	Dodge Modifier	Deflection Modifier	Base Attack Bonus	Size Modifier	Misc	Morale Bonus
CMD = 10 + STR + DEX +			BAB			+

ARMOR CLASS

ARMOR CLASS	Natural Armor	Size Modifier	Misc Modifier
AC = 12 + DEX +			
FLAT-FOOTED ARMOR CLASS			
AC = 12 / +			
TOUCH ARMOR CLASS			
AC = 12 + DEX / -			

Temp AC	Spell Resistance	Damage Reduction
AC		/ silver

SPECIAL ABILITIES

ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			
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ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			
Range	Attack Bonus	Damage	Critical
ft sq			

SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			
WILL SAVE	Base	Misc	Temp
WILL = WIS +			

LYCANTHROPE

CHANGE SHAPE

Equipment does not meld between Humanoid and Hybrid forms, but does with Animal form.

CURSE OF LYCANTHROPY

A natural lycanthrope's bite afflicts the victim with afflicted lycanthropy.

DC 15 to negate

A dose of wolfsbane grants another fortitude save.

LYCANTHROPIC EMPATHY

Can communicate with related animals.

+4 to Diplomacy to alter an animal's attitude