×	PHANTOM ABILITIES	MANIFESTATION	
	Darkvision 60ft LINK	Fully manifesting a phantom takes 1 minute. Switching Relling the phantom is a standard action until level 6.	between forms takes 1 full round.
Nivel 1	Communicate over any distance as a free action. Spiritualist and Phantom magic item slots are shared.	ECTOPLASMIC	INCORPOREAL
1	SHARE SPELLS	If more than 50 ft away, Spiritualist must concentrate	An incorporeal form that appears within 30ft.
	Cast personal spells on the Phantom.	to maintain solid form.	Cannot be more than 50ft away.
Nivel	DELIVER TOUCH SPELLS When fully manifested and within 30ft.	Cannot be more than 100ft away.	Cannot attack corporeal creatures, except to deliver touch spells.
	Phantom cannot hold a spell charge.	Nivel Reducción de Daño 1 5/slashing	DEFLECTION
Nivel	MAGIC ATTACKS Slam attacks treated as magical.	5 5/magic	BONUS
Nivel	ABILITY SCORE INCREASE	10 10/magic	CA = CAR
5		15 15/magic 20 20/-	Nivel INCORPOREAL FLIGHT
Nivel	MAGIC ATTACKS Slam attacks treated as aligned.		9 When incorporeal, fly speed 40ft (good).
10	ABILITY SCORE INCREASE	PHASE LURCH Able to pass through walls and obstacles.	
Nivel 12	DELIVER TOUCH SPELLS When fully manifested and within 30ft	ATA	QUES
12	CURRENT MANIFESTATION	Slam Attack × 2	
	Ectoplasmic Incorporeal	Alcance Tipo	Bon de Ataque Daño Crítico
	Full Manifestation	' с) ×
E	Bonded Manifestation	Nivel Nivel Nivel	Nivel Nivel
VELO	VELOCIDAD Vel. de Vuelo Vel Temp	1 5 9	13 17 Misc
		Daño d6 d8 d10	2d6 2d8 + FUE +
30	pies 6 sq 40 ft 8 sq c	Peq / Gde d4 / d8 d6 / 2d6 d8 / 2d8	d10 / 3d6 2d6 / 3d8
RONI	MANIOBRAS DE CON US MANIOBRA Bonificador de Mod		SALVACIONES CIÓN DE FORBASE A Racial Misc Tem
	OMBATE Ataque Base Tamaño Misc		CION DE FORTALEZA
BN	AC = FUE + BAB - 1 +	FORT	= CON+ + + +
DEFI	ENSA DE MANIOBRA Mod de Mod		CIÓN REFLEJOS = DES + + + +
DE C	OMBATE Esquiva Des	vío Ataque Base Tamaño Misc	= DES + + + + + + + - +
DN	AC = 10 + FUE + DES + +	+ BAB - 11 + VOL	= SAB + + + +
DESI		de Bonificador de Mod	ón □ Evasión □ Aguante □ Sentido de
		vío Ataque Base Tamaño Misc Levasi	Mejorada las trampas
	AC = 10 + FUE / / +		DEVOTION 4 morale bonus to Will saves against enchantment
	C Temp. DMC Temp. Mod Condicionales		Thiorate bonds to Tim ource against enonantment
+ 1	BMC + DMC		
`	SALUD	*	
ITOS	DE GOLPÆridas Moribu	ndo∏ Estable No Letal ∏ Inconsciente	
	pg	pg	
A phai	ntom is dismissed when it reaches negative hit points equal to intom is normally summoned with the same hit points as before	ts Constitution score. but if it was slain it has half its max hp	
7 pila	CLASE DE ARMAD	·	EFECTOS
	Mod de Mod de Arn	nadura Mod	
	SE DE ARMADORA	utural Tamaño Misc Misc	
	CA = 10 + DES + + + +	+ +	
	SE DE ARMADURA DESPREVENIDO		
	CA = 10 / / + +	++	
	SE DE ARMADURA DE TOQUE		
	CA = 10 + DES + +	/ + " + +	
	Temp Resistencia a conjuros Mod Condicionales		
+	CA		
+			
+	ucción Daño		