| Antipaladin Level As a move action, detect good in one creature or item within 60ft. Does not detect any other good auras nearby. As a move action, detect good in one creature or item within 60ft. Does not detect any other good auras nearby. A successful strike with smite good bypasses damage reduction. AURA Level AURA OF COWARDICE 3 Enemies within 10ft take -4 to saves against fear effects. Level AURA OF VENGEANCE Level Spend two uses of Smite Good to grant allies the ability to smite good. The bonus lasts 1 minute, but must be used in smite good. The bonus lasts 1 minute, but must be used in smite good. The bonus lasts 1 minute, but must be used in smite good. The bonus lasts 1 minute, but must be used in smite good. The bonus lasts 1 minute, but must be used in smite good. The bonus lasts 1 minute, but must be used in smite good. The bonus lasts 1 minute, but must be used in smite good. Antipaladin Level AURA OF VENGEANCE Level Spend two uses of Smite Good to grant allies the ability to smite good. The bonus lasts 1 minute, but must be used in smite good. Autipaladin Level AURA OF VENGEANCE Level Spend two uses of Smite Good to grant allies the ability to smite good. The bonus lasts 1 minute, but must be used in smite good. Antipaladin Level AURA OF VENGEANCE Level Spend two uses of Smite Good to grant allies the ability to smite good. The bonus lasts 1 minute, but must be used in smite good. Antipaladin Level AURA OF VENGEANCE Level Spend two uses of Smite Good to grant allies the ability to smite good. The bonus lasts 1 minute, but must be used in smite good. Antipaladin Level A successful strike with smite good bonus applies double for the first successful strike against good aligned outsiders, dragons, clerics and paladins. AURA OF VENGEANCE A successful strike with smite good bonus applies double for the first successful strike against good aligned outsiders, dragons, cl | ANTIPALADIN | | TE GOOD |
|--|---|--|--|
| SPETICAT GOOD SPETICAT GOO | OF Antingladin | FOES Antipaladin PER DAY Level M | |
| Activated Section Continue | | | Today |
| DEFLECT GOOD As a more action, detect good in one creature or hem within 60th. DONLOS As a more action, detect good in one creature or hem within 60th. DONLOS BONLOS UNHIOLY RESILIANCE Level Bornas to all Bonus to all and bornas and analysis analysis and analysis and analysis and analysis and analysis analy | | | |
| As a more action, detect good in one creature or hem within 60th. Does not detect any other good arms merely. WHOLY KESILIANGE Level AURA OF COWARDICE 3 cincums within 10th take 4 to a saves against fear effects. Level AURA OF COWARDICE 3 cincums within 10th take 4 to a largering throws. Level AURA OF COWARDICE 4 aurang of the bonus less I minute, but must be used in the fail touch. Level AURA OF SIN 11 can the good. The bonus less I minute, but must be used in the fail touch. Level AURA OF SIN 14 (Wears beneficial fail dispeaded for overcoming DR. Level AURA OF DEPIRATITY Call AURA OF DEPIRATITY Call and apprendiction 5 good. 17 call cannel are decidion 5 good. PLAGUE BRINGE BERRAY Level Immunes to the effects of all dispeaded for overcoming DR. Level Aurang of Deptary Try Call AURA OF DEPTARTITY Call Aurange reduction 5 good. PLAGUE BRINGER Level Immunes to the effects of all dispeaded for overcoming DR. Aurange reduction 5 good. PLAGUE BRINGER Level Immunes to the effects of all dispeaded for overcoming DR. WILL Antipolation SAVE DC SPERRY Antipolation (Naar benedea afgeround) Level SPECIAL MOUNT BONDED WEAPON 5 Name DITH DEPTARED SPELLS Spell Spells Beats Bonus Spells Spell Spells Bonus Spells Condense with in a stack. | Eevel | · · · · · · · · · · · · · · · · · · · | DEFLECTION |
| Level Aurica polarizate disease and spread then so others. | | DOMING | DOMING |
| Level AURA OF DESPAR | | (+)= CHA + | + PK = CHA + |
| AURA Serving threes | UNHOLY RESILIANCE | | |
| Level AURA OF COVARDICE Second to grant lake at the saves against fear effects. | Dollas to all | | first successful strike against good-aligned |
| AURA OF COMARDICE 3. Enemies within lift take -4 to a to a say against fear effects. Level AURA OF DESPAIR 8. Transitis within lift take -4 to all saving throws: AURA OF VENGEANCE Level Spend two uses of Simile Good to grant alies the ability to 1 smite good. The horus lasts it minute, but must be used in the first found. Level AURA OF SIN 1.4. Waspons considered fivil aligned for overcoming DR. Level AURA OF DEPRAITY: Level Gain damage reduction (Spood. 7. Enemies within 10ft take -4 to saves against compulsion. PLAGUE BRINGER Level Immune to the effects of all diseases including magic. CHANNEL NEGATIVE ENERGY Level Misc Gian damage reduction for others. CHANNEL NEGATIVE ENERGY Level Aura Control Charmeling negative energy uses up two of today's 4 uses of locator of torruption. ENERGY Antipaladin Level Misc GREETIES CHANNEL NEGATIVE ENERGY 12 15 18 PREPARED SPELLS Spell Specks Basis Bonus Spells per day Spreaken Old. Special Mount Indicated Special Mount Indicated | AURA | DAMAGE Antinaladin | GOOD DAMAGE Antinaladin |
| AURA OF DESPAIR 8 Fremes within 10ft take -4 to all saving throws. AURA OF VENGEANCE Level Spend how uses of Smite Good to grant allee the ability to 1 smite good. The horus start is minute, but must be used in the first found. Level AURA OF SIN 1.4 Wespons considered Full aligned for overcoming DR. 1.5 Temente within 10ft take -4 to avers against computation. PLAGUE BIRINGER Level Immune to the effects of all diseases including magic. CHANNEL NEGATIVE ENERGY Level Channeling negative energy uses up two of today's 4 uses of Touch of Coruption. PINERGY Antipaladin Level Office of Coruption Office on the start of the | HOILI OF COMMIDICE | | |
| ARA OF VENGRANCE Level Spend two uses of Smite Good to grant allies the ability to the first out of the first of an independent of the first out of the first of an independent of the first out out of the first out of the first out out out out out out out out out ou | | + = + | + = (× 2)+ |
| AURA OF VENCEANCE Level Spend to use of Smile Good to grant allies the ability to 11 smile good. The bonus lasts 1 minute, but must be used in the first round. Level AURA OF SIN Level AURA OF SIN Level Immune to the effects of all diseases including magnic corrections (Spood.) 17 Embits Misc Uses Today PLAGUE BRINGER Level Immune to the effects of all diseases including magnic corrections (Naar beneden afgerond) PLAGUE BRINGER Level Immune to the effects of all diseases including magnic corrections (Spood.) 12 Canada Spend then to others. CHANNEL NEGATIVE ENERGY Level Channelling negative energy uses up two of today's 4 uses of Totach of Correption. WILL Antiphaldin Level (Naar boven afgerond) WILL SAVE DC (Naar boven afgerond) FIENDISH BOON Level SPECIAL MOUNT BONDED WEAPON 5 Name Type Summoned SPECIAL MOUNT BONDED WEAPON 5 Name Type Summoned SPECIAL MOUNT BONDED WEAPON 5 Name Type Spell Sasis Bonus Spells Save DC Spell Sasis Bonus Spells Save DC Spell Sperd My Spreuken CHANDEL NEGATIVE (ALL MOUNT Spell Spell Spell Save DC Spell Spe | AUMA OF DESI AIN | TOUCH O | CORRUPTION |
| 11 Special and uses to similar to minute, but must be used in the first round. Level AURA OF SIN 14. Weapons considered Evil aligned for overcoming DR. 15. The menies within 10ft take -4 to saves against computation. PLAGUE BRINGER Level Immune to the effects of all diseases including magic. 3 Can attitude and spread then to other. CHANNEL NEGATIVE ENERGY Level Immune to the effects of all diseases including magic. 3 Can attitude and spread then to other. CHANNEL NEGATIVE ENERGY Level Channelling negative energy uses up two of today's 4 use of Touch of Corruption. ENERGY Auto of Corruption. (Naar boven afgerond) (Naar boven afgerond) Misc CRUELTIES 3 6 9 12 15 18 PREPARED SPELLS (Naar boven afgerond) 15 18 PREPARED SPELLS Spell Spells Spells Spells Spells Spells Spells Spell | | | |
| the first round. Level AURA OF SIN 14. Weapons considered Evil aligned for overcoming DR. Level Can damager enduction Stypod. 17 Emenies within 10ft take 4 to axes against compulsion. PLAGUE BRINGER Level Interest of all diseases including magic. 3 Can still contract diseases and spread them to others. CHANNEL NEGATIVE ENERGY 4 uses of Fosch of Corruption. ENERGY Antipaladin ROLL Level Misc d6 = (÷ 2) + (Rear borne afgerond) WILL Antipaladin ROLL Level Misc d6 = (÷ 2) + (Rear borne afgerond) North Corruption. ENERGY Antipaladin ROLL Level Misc d6 = († 2) + (Rear borne afgerond) North Corruption. PREPARED SPELLS Rear Bring Round Rear Bring Round Name PREPARED SPELLS Summonded Today Type Summonded Today SPELLS Save DC Spells Basis Bonus Spells Save DC Sper day Spreuken CHA Save DC Speel by Per day Spreuken CHA Save DC Speel Spe | Spend two uses of sinite dood to grant affes the ability to | PER DAY Level | |
| Level Musamage reduction Stopod. Emenies within 10tt take 4 to saves against compulsion. PLAGUE BRINGER Level Immune to the effects of all diseases including mapic. 3 Can still contract diseases and spread them to others. CHANNEL NEGATIVE ENERGY Level Channelling negative energy uses up two of today's uses of Touch of Corruption. WILL Antipaladin Level Misc d6 = (| | = (÷ 2) | + CHA + 0000 0000 |
| AURA OF DEPRAVITY Gain damage reduction 5/good. Femerics within loft take -4 to saves against compulsion. Gain damage reduction 5/good. Gain damage reduction 10/good. Gain damage reduction 10/goo | HOME OF BILL | (Madi Belledell digerolla) | |
| 17 Cain damage reduction 5/good. Ementes within 10ft take -4 to saves against compulsion. | <u> </u> | Antipaladin | |
| PLAGUE BRINGER Level Immune to the effects of all diseases including magic. Can still contract diseases and spread them to others. CHANNEL NEGATIVE ENERGY Level Anniplange negative energy uses up two of today's uses of Touch of Corruption. ENERGY Antiplandin Level Misc d6 = (| Level | / | Misc |
| Immune to the effects of all diseases including magic. Can still contract diseases and spread them to others. CHANNEL NEGATIVE ENERGY CHANNEL NEGATIVE ENERGY | Emenies within 10ft take -4 to saves against compulsion. | d6 = (÷ 2) | + |
| ChanNEL NEGATIVE ENERGY Level 4 uses of Touch of Corruption. ENERGY ROLL Antipaladin Level Misc Ge = (| PLAGUE BRINGER | (Naar beneden afgerond) | |
| CHANNEL NEGATIVE ENERGY Channelling negative energy uses up two of today's uses of fouch of Corruption. SPELLS Spell Spell Save DC Per day Spreuken CHANNEL NEGATIVE ENERGY Channelling negative energy uses up two of today's uses of fouch of Corruption. Per Corr | | | |
| Channelling negative energy uses up two of today's duses of Touch of Corruption. Senergy | | | |
| ROLL Antipaladin Level (Naar boven afgerond) WILL SAVE DC = 10 + (÷ 2) + CHA (Naar beneden afgerond) (Naar beneden afgerond) FIENDISH BOON Level SPECIAL MOUNT BONDED WEAPON 5 Name Type Summoned Today Enhancements SPELLS Spell Spells Spells Per day Spreuken CHA Increase damage reduction to 10/good. Increase damag | Level Channelling negative energy uses up two of today's | 6 | |
| MILL SAVE DC WILL SAVE DC Antipaladin Level 18 PREPARED SPELLS (Naar beneden afgerond) FIENDISH BOON Level SPECIAL MOUNT BONDED WEAPON 5 Name Type Summoned Today Enhancements SPELLS Spell Save DC Spell Spells Save DC PREPARED SPELLS UNHOLY CHAMPION Increase damage reduction to 10/good. On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. Increase damage reduction to 10/good. On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | THE OU | 9 | |
| WILL SAVE DC Antipaladin Level 18 PREPARED SPELLS (Naar beneden afgerond) FIENDISH BOON Level SPECIAL MOUNT BONDED WEAPON 5 Name Type Chancements SPELLS Spell Save DC SPELLS Spell Save DC 1 SPELLS Spell Save DC Today Spell Save DC Today Spell Save DC Today Type Spell Save DC Type Type Spell Save DC Type Type | ROLL Level Misc | | |
| WILL SAVE DC Antipaladin Level 18 PREPARED SPELLS (Naar beneden afgerond) FIENDISH BOON Level SPECIAL MOUNT BONDED WEAPON 5 Name Type Summoned Today Enhancements Spell Save DC Spell Save DC Spells Save DC Spells Save DC Spells Save DC Level Spell Spells Save DC Spells Save DC Level Spell Spells Save DC Level Spell Spells Save DC Today Level Spell Spells Save DC Spell Spells Spreuken CHA UNHOLY CHAMPION Increase damage reduction to 10/good. Level On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | 15 | |
| Comparison Com | WILL Antipaladin | | |
| (Naar beneden afgerond) FIENDISH BOON | / | | |
| FIENDISH BOON Level SPECIAL MOUNT BONDED WEAPON Name Type Summoned Today Enhancements SPELLS Spell Spells Spells Per day Spreuken CHA Increase damage reduction to 10/good. Level On using Smite Good ends after this attack. 20 The effect of Smite Good ends after this attack. | | | |
| SPECIAL MOUNT BONDED WEAPON Name Type Summoned Today Enhancements SPELLS Spell Spells Basis Por Gray Spells Save DC Spell Spells Spreuken 1 UNHOLY CHAMPION Increase damage reduction to 10/good. On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | | |
| Type Summoned Today | . □ SPECIAL MOUNT □ BONDED WEAPON | | |
| Enhancements Summoned Today Enhancements SPELLS Spell Spells Per day Spreuken CHA Spell Save DC Spell Sper day Spreuken CHA CHA CHA CHA CHA CHA CHA CHA | Level | | |
| Enhancements SPELLS Spell Spells Per day Spreuken CHA Spell Save DC Spell Sper day Spreuken CHA Level On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. Today UNHOLY CHAMPION Increase damage reduction to 10/good. On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | | |
| Enhancements | | | . – |
| SPELLS Spell Save DC Spells = Basis + Bonus Spells CHA UNHOLY CHAMPION Increase damage reduction to 10/good. Level On using Smite Good ends after this attack. On using Smite Good ends after this attack. | | | |
| SPELLS Spell Save DC Spells = Basis + Bonus Spells CHA UNHOLY CHAMPION Increase damage reduction to 10/good. On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | | |
| SPELLS Spell Save DC Spells per day Spreuken CHA 1 UNHOLY CHAMPION Increase damage reduction to 10/good. Level On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | | 3 |
| Spell Save DC Spells = Basis + Bonus Spells CHA 1 UNHOLY CHAMPION Level On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | | |
| SPELLS Spell Save DC Spells per day Spells Spreuken Spreuken Spreuken CHA UNHOLY CHAMPION Increase damage reduction to 10/good. On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | | |
| Spell Save DC Spells per day Basis Spreuken CHA UNHOLY CHAMPION Increase damage reduction to 10/good. On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | | 4 |
| Save DC per day Spreuken CHA Increase damage reduction to 10/good. Cevel On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. The effect of Smite Good ends after this attack. | | | |
| Level On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment. 2 | Save DC per day = Spreuken + CHA | | |
| 2 20 The effect of Smite Good ends after this attack. | 1 0000 | | |
| On using Channel Negative Energy or Touch Of Corruption, deal the maximum possible damage. | 2 000 | on using office dood to successfully fit and | |
| | 3 | On using Channel Negative Energy or Touch | Of Corruption, deal the maximum possible damage. |
| 4 0000 | 4 | | |

Spell Save DC = 10 + CHA + Spell Level