WA	WARMAGE		Warmage		KNOWN SPELLS			
			Level ;	0	Acid Splash	Disrupt Undead	Light	Ray of Frost
Spell	SPI Spe	ELLS	Base Bonus Spells					
Save DC			Spells + CHA		Accuracy	Burning Hands	Chill Touch	Fist of Stone
	1			1	Hail of Stone	Lesser Orb of Acid	Lesser Orb of Cold	Lesser Orb of Electricity
	2				Lesser Orb of Fire True Strike	Lesser Orb of Sound	Magic Missile	Shocking Grasp
	3				True ourke			
	4							
	5				Diadas of Fire	Continual Flams	Ciro Tron	Final
	6			2	Blades of Fire Flaming Sphere	Continual Flame Ice Knife	Fire Trap Melf's Acid Arrow	Fireburst Pyrotechnics
	7				Scorching Ray	Shatter	Whirling Blade	. ,
	8							
	9		44					
Spell Save DO	C = 10 + CHA + Sp	pell Level			Fire Shield	Fireball	Flame Arrow	Gust of Wind
ARCANE SPE	LL FAILURE			3	Ice Storm	Lightning Bolt	Poison	Ring of Blades
%	Warmages can use light armor and shields without penalty. From level 8, this includes				Sleet Storm	Stinking Cloud		
<u>'</u>	medium armoi	r.		, 000			_	
*	WARMA	AGE ED	GE 💌					
EXTRA DAM	VIAGE				Blast of Flame	Contagion	Evard's Black Tentacles	Orb of Acid
INT				4	Orb of Cold	Orb of Electricity	Orb of Fire	Orb of Force
					Orb of Sound	Phantasmal Killer	Shout	Wall of Fire
				5	Arc of Lightning Greater Fireburst	Cloudkill Mass Fire Shield	Cone of Cold	Flame Strike
				_	Greater Fireburst	Mass Fire Silielu	Prismatic Ray	
					Acid Fog	Blade Barrier	Chain Lightning	Circle of Death
				6	Disintegrate	Fire Seeds	Otiluke's Freezing Sph	
					Tenser's Transformati	on		
				7	Delayed Blast Fireball		Finger of Death	Firestorm
					Mordenkainen's Sword	Prismatic Spray	Sunbeam	Waves of Exhaustion
				8	Greater Shout	Horrid Wilting	Incendiary Cloud	
					Prismatic Wall	Scintillating Pattern	Sunburst	Polar Ray
-	7X/ A	NDS		9	Elemental Swarm Wail of the Banshee	Implosion Weird	Meteor Swarm	Prismatic Sphere
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