|  | SKIRMISHER                                 | Ranger<br>Level   | HUNTER'S TRICKS  |                                   |                                 |                                       |                        |           |  |
|--|--|-------------------|--|-----------------------------------|---------------------------------|---------------------------------------|------------------------|-----------|--|
|  |  | Level             | TRICK  |                                   | Ranger<br>Level                 |                                       | Misc                   |           |  |
|  | (RANGER)                                   | Bonus +           |  | = (                               |                                 | 2)-2+                                 |                        |           |  |
| ``   | FAVORED ENEMI                              | ES .              |  |                                   | (Round up)                      |                                       |                        |           |  |
| Leve   | <b>▼ FAVORED ENEMY BONUS</b>               | +2 4 6 8 10       |  |                                   | (Houlid up)                     |                                       |                        |           |  |
| 1  |  |                   | 1  |                                   |                                 |                                       |                        |           |  |
| 5  |  |                   | 2  |                                   |                                 |                                       |                        |           |  |
| 10   |  |                   |  |                                   |                                 |                                       |                        |           |  |
| 15   |  | <u> </u>          | 4  |                                   |                                 |                                       |                        |           |  |
| 20   |  |                   | 5  |                                   |                                 |                                       |                        |           |  |
| ■ Bonus to attack, damage and selected skills against this enemy |  |                   |  |                                   |                                 |                                       |                        |           |  |
| ,  | FAVORED TERRAI                             | NS ,              | 6  |                                   |                                 |                                       |                        |           |  |
| Leve   | FAVORED TERRAIN BONU                       | S +2 4 6 8        | 7  |                                   |                                 |                                       |                        |           |  |
| 3  |  |                   | 8  |                                   |                                 |                                       |                        |           |  |
| 8  |  |                   |  |                                   |                                 |                                       |                        |           |  |
| 13   |  |                   | 9  |                                   |                                 | 20150                                 | - T. OTT. T.           |           |  |
| 18   |  |                   | *  |                                   |                                 | COMBA                                 | AT STYLE               | *         |  |
| Ов   | onus to Initiative and selected skills whe | n in this terrain |  |                                   |                                 |                                       |                        |           |  |
| <b>x</b>   | WILD EMPATHY                               | Z ,               | Ranger<br>Level  |                                   |                                 |                                       |                        |           |  |
| Use i  | n place of Diplomacy to improve the atti   | tude of an animal | 2  | <u> </u>                          |                                 |                                       |                        |           |  |
| ~  |  |                   |  | <u> </u>                          |                                 |                                       |                        |           |  |
|  |  |                   | 6  | ļ ———                             |                                 |                                       |                        |           |  |
|  |  |                   | 10   |                                   |                                 |                                       |                        |           |  |
|  |  |                   | 10<br>14   |                                   |                                 |                                       |                        |           |  |
|  |  |                   | 18   | Ranger bonus f<br>but only apply  | eats can be ta<br>when not wear | ken without the i<br>ing heavy armor. | normal pre-requisites, |           |  |
|  |  |                   | *  |                                   |                                 | HUNTE                                 | R'S BOND               | ¥(        |  |
|  |  |                   | Level<br><b>4</b>  | SHARE F                           | AVORED EN                       | IEMY                                  | ANIMAL C               | COMPANION |  |
|  |  |                   |  | SHARE FAVORED ENEMY DURATION Misc |                                 |                                       |                        |           |  |
|  |  |                   |  | rds = \                           | WIS +                           | IIICminimum 1\                        | Creature type          |           |  |
|  |  |                   | (WISminimum 1)  As a move action, share half your Favored Enemy bonus against a single target with all allies within 30 ft  Ranger Level - 3 = Druid Level |                                   |                                 |                                       |                        |           |  |
|  |  |                   |  |                                   |                                 |                                       |                        |           |  |

