CHAMPION

A A COLUMN	1
Mythic	1
	1
Tier	1
1101	1

DURO DE MATAR

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Don't die until negative hp equals double your constitution score.

+ 5 pv Bonus hit points per tier

SURGE

Spend one use of mythic power to add Nível to any d20

- **1** □ d6
- **4** □ d8

ABILITY SCORE

Bonus to Nível ability scores

- **2** \Box +2
- 4 🗆 +2

AMAZING INITIATIVE

Mythic INICIATIVA Tier BÔNUS Nível 2

> Spend one use of mythic power to take an additional standard action

RECUPERAÇÃO

Recover all hit points with 8 hours rest

Nivel Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS 🖟

On a successful saving throw against a Nível non-mythic effect, suffer no effects.

5 Saving throws against mythic effects are unaffected.

×	CHAMPION'S S	STRIKE	,
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	MYTHIC PO	WER	7
POWER PER DAY	Mythic Tier	Extra	Uses Today
= 3	3 + (× 2)+	

PATH ABILITIES

Vível		
1		

	2	
LIES		
BILI	3	

1.	
4	

5			

	-

	Nível	
LIS	1	
CFEATS	2	
THI	,	
M		

E			