

CHAMPION

Rango
Mitico

DURO A MORIRE

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Don't die until negative hp equals double your constitution score.

+ 5 pf Bonus hit points per tier

SURGE

Spend one use of mythic power to add Rango to any d20

1 d6

4 d8

Punti Abilità

Bonus to ability scores

Rango	FOR	INT
2	+2	
4	+2	
	DES	SAG
	COS	CAR

INIZIATIVA INCREDIBILE

BONUS INIZIATIVA

Rango Mitico

2 =

Spend one use of mythic power to take an additional standard action

RECUPERATION

Recover all hit points with 8 hours rest

Rango

3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

On a successful saving throw against a non-mythic effect, suffer no effects.

Rango

5 Saving throws against mythic effects are unaffected.

CHAMPION'S STRIKE

MYTHIC POWER

POWER al GIORNO

Rango Mitico Extra Usi Oggi

= 3 + (× 2) +

PATH ABILITIES

Rango

1

2

3

4

5

PATH ABILITIES

1

3

5

TALENTI MITICI