PHANTOM ABILITIES	MANIFESTATION	
Vision dans le noir a 18m	Fully manifesting a phantom takes 1 minute. Switching between forms takes 1 full round. Relling the phantom is a standard action until level 6.	
Niveau Communicate over any distance as a free action.  1 Spiritualist and Phantom magic item slots are shared.	ECTOPLASMIC	INCORPOREAL
SHARE SPELLS Cast personal spells on the Phantom.	If more than 50 ft away, Spiritualist must concentrate to maintain solid form.	An incorporeal form that appears within 30ft.
Niveau DELIVER TOUCH SPELLS	Cannot be more than 100ft away.	Cannot be more than 50ft away.  Cannot attack corporeal creatures, except to deliver
When fully manifested and within 30ft. Phantom cannot hold a spell charge.	Niveau <b>RÉDUCTION DE DÉGÂTS</b>	touch spells.
Niveau MAGIC ATTACKS	1 5/slashing	BONUS DE PARADE
4 Slam attacks treated as magical.  Niveau	5 5/magic 10 10/magic	CA = CHA
5 ABILITY SCORE INCREASE	<b>15</b> 15/magic <b>20</b> 20/–	Niveau INCORPOREAL FLIGHT
Niveau  10  MAGIC ATTACKS Slam attacks treated as aligned.	PHASE LURCH	<b>9</b> When incorporeal, fly speed 40ft (good).
ABILITY SCORE INCREASE	Able to pass through walls and obstacles.	
Niveau DELIVER TOUCH SPELLS  12 When fully manifested and within 30ft	ATTA	AQUES
CURRENT MANIFESTATION	Slam Attack × 2	
Ectoplasmic Incorporeal	Portée Type E	Sonus d'attaque Dégâts Critique
Full Manifestation   Bonded Manifestation	m cases	x
VITESSE	Niveau Niveau Niveau	Niveau Niveau
VITESSE Vitesse de vol Vitesse temp	1 5 9	13 17 Divers
30m 6ca 40 ft 8ca m cases	Dégâts <b>d6 d8 d10</b> Pte / Grd <b>d4 / d8 d6 / 2d6 d8 / 2d8</b>	2d6 2d8 + FOR + d10/3d6 2d6/3d8
MANOEUVRES DE CO	OMBAT	SAUVEGARDES
BONUS DE Bonus Mod. de MANOEUVRE OFFENdel base à l'attaque taille Divers	JET DE	VIGUEUR Base Racial Divers Temp
BMO = FOR + BBA - + +	VIG	= CON + + + + + + + + + + + + + + + + + + +
DEGRÉ DE Modificateur Modifi	cateur Bonus Mod. de	= DEX + + + +
	arade de base à l'attaque taille Divers	VOLONTÉ
DMD = 10 + FOR + DEX + + +	+ BBA - TT + VOL	= SAG + + + +
	cateur Bonus Mod. de arade de base à l'attaque taille Divers 🗆 Evasi	on Science de Endurance Sens l'évasion des pièges
(DMD) = 10 + FOR / / +	+ BBA - + Niveau D	l'evasion des pieges  DEVOTION
BMO temp  BMO temp Modificateurs conditionnels	6 +	4 morale bonus to Will saves against enchantment
+BMO +DMD		
SANTE	, i	
PTS DE VIE Blessures	nnt ☐ Stable Non létaux ☐ Inconscient	
pv	pv	
A phantom is dismissed when it reaches negative hit points equal to A phantom is normally summoned with the same hit points as before	its Constitution score.	
CLASSE D'ARMU		EFFETS
Modificateur Modificateur A	rmure Mod. de aturelle taille Divers Divers	
CLASSE D'ARMURE de squive de parade Na	+ + + +	
PRIS AU DEPOURVU CLASSE D'ARMURE	·	
CA = 10 / / + +	+ + + +	
CLASSE D'ARMURE DE CONTACT		
CA = 10 + DEX + +	/ + 1 + +	
CA temp Rés. à la magieModificateurs conditionnels		
+ CA		
Réduction de dégâts		
Notes		