HUNTER Hunter	SORTS CONNUS						
SORTS							
Sorts DD de sauvegarde Sorts = Sorts + Sorts supp.				_ 0 -			
Connus du sort par jour de base							
O SAG							
1 7777							
2				1			
3 0000							
4 0000				<u> </u>			
5 000							
6				2			
DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort							
Concentration = SAG + Niveau d							
Lancedi	de Sort						
RISQUE D'ÉCHEC DES SORTS PROFANES Hunters can wear light armour without risking				3			
% spell failure.							
COMPAGNON ANIMAL				—			
Nom du compagnon animal							
				4			
Type de créature							
				000 _			
Niveau IMPROVED EMPATHIC LINK See through animal companions' eyes as a swift action							
(but Hunter is blinded while maintining this connection).							
Niveau Niveau BONUS TRICKS							
7 13 19 Animal companion learns another trick, in addition to the tricks gained for druid level.							
Niveau RAISE ANIMAL COMPANION							
10 Not restricted to your own animal companion. Take a negative level for 24 hours.				_ 6 -			
Niveau SPEAK WITH MASTER							
11 Parlez avec votre compagnon animal comme si vous partagion Les autres ne peuvent pas vous comprendre.	z une lan	gue.	Δ	NIMAL FOC	IIS 211		
Niveau GREATER EMPATHIC LINK	A 0 0 014	ift action	, apply an animal focus to you			DUREE Hunter	
14 Range of empathic link increased to 10 miles.	animal	companio	n. They do not need to be the	same.		PAR JOUR Level	
Communicate telepathically within 1 mile.			panion's focus has no duration	ı limit.		trs =	
COMPETENCES Improve the attitude of a wild animal as if using Diplomacy.	Self Ani		Niveau 1	Niveau 8	Niveau 12	15 Niver	
Take -4 penalty to influce a magical beast.	COI	npanion Chauves	- ∑ - sour∛s sion dans le noir a 18n			Blindsense 10ft	
Empathie sauvage = CHA + Hunter Level		Bear	+2 Constitution	+4 Constituti		+6 Constitution	
Niveau Hunter		Bull	+2 Strength	+4 Force		+6 Strength	
2 Survie Level		Falcon	+4 Perception	+6 Perception	n	+8 Perception	
Traquer $= \div ($ $\div 2)$		Frog	+4 Swim and jump	+6 Swim and	jump	+8 Swim and jump	
Niveau SWIFT TRACKER		Monkey Mouse	+4 Grimpe Évasion	+6 Grimpe	Improv	+8 Climb red evasion	
8 Track at normal speed with no penalty, or at twice normal		Owl	+4 Discrétion	+6 Stealth	Шргоч	+8 Stealth	
speed with only -10 penalty.		Snake	+2 AoO attack and AC	+4 AoO attac	k and AC	+6 AoO attack and AC	
Niveau DONS SUPPLEMENTAIRES		Stag	+5ft Speed	+10ft Speed		+20ft Speed	
2 ☐ Tir precis ☐ Outflank		Tiger	+2 Dexterity	+4 Dextérité		+6 Dextérité	
3		Loup	Scent 10ft	Scent 20ft		Scent 30ft	
6		Niveau 8 Apply two aspects to yourself, and two to your animal compaion.					
9 -	Niveau ONE WITH THE WILD						
12	17	17 Creatures of the same approximate type as any of your current animal foci will not willingly attack you					
		unless attacked first or magically compelled.					
	NI.						
Teamwork feats are granted to animal companion as well. As a standard action, swap the most recent teamwork feat.	Niveau 20	Niveau Track at full speed with no penalty. 20 Each day apply one animal focus to yourself in addition to the above.					
As a standard action, swap the most recent teamwork feat.	~		.,,				
WOODLAND STRIDE							

 $\begin{array}{ccc} \text{Niveau} & \text{Hunter and animal companion may move through any sort} \\ \textbf{5} & \text{of undergrowth without slowing down or taking damage}. \end{array}$