

STARSHIP

TIER Make and model

Frame

Größe Modifikator

SM SM

PORT SHIELDS

SM SM

AFT SHIELDS

FORWARD SHIELDS

SM SM

STARBOARD SHIELDS

SM SM

POWER CORE

Power budget

pcu

SCHILD

Power cost

Shield total

pcu SM

SENSORS

☐ Nah 5 ☐  
☐ Mittel 10 ☐  
☐ Lang 20 ☐

Skill modifier

+

COUNTERMEASURES

Power cost

TL bonus

pcu + TL

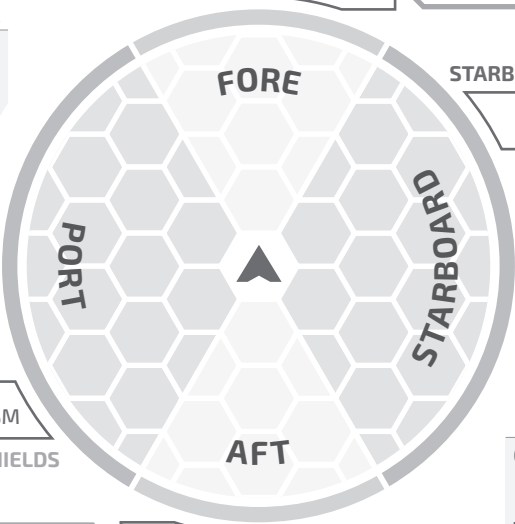
COMPUTER

Nodes

Power cost

ICM bonus

Mk pcu +



WEAPONS

☐ FORWARD ☐ Linked

☐ STARBOARD ☐ Linked

☐ AFT ☐ Linked

☐ PORT ☐ Linked

☒ TURRET ☐ Linked

WEAPON DETAILS

☐ Nah 5 ☐ Speed ☐ Direct ☐ Leicht  
☐ Mittel 10 ☐ Tracking ☐ Schwer  
☐ Lang 20 ☐ Capital Schaden

Power cost pcu W

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Power cost pcu W

ARMOUR & SHIELDS

RÜSTUNGS- KLASSE  RK = 10 +  +  +  +

TRACKING LOCK  TL = 10 +  +  +  +

RÜSTUNG

Mk

DT DAMAGE THRESHOLD

CT CRITICAL THRESHOLD

STATUS

HULL POINTS  TP CURRENT HULL POINTS  TP

CRITICAL SYSTEMS

1 - 10 LIFE SUPPORT ☐ ☐ ☐

11 - 30 SENSORS ☐ ☐ ☐

WEAPONS ARRAY 31 - 60

1 ☐ FORWARD ☐ ☐ ☐

2 ☐ STARBOARD ☐ ☐ ☐

3 ☐ AFT ☐ ☐ ☐

4 ☐ PORT ☐ ☐ ☐

61 - 80 ENGINES ☐ ☐ ☐

81 - 00 POWER CORE ☐ ☐ ☐

MOVEMENT

THRUSTERS

Speed  +  Power cost

Manoeuvrability  Turning distance

DRIFT

÷ DRIFT RATING

EXPANSION

EXPANSION BAYS

Expansion area with multiple rows for additional modules.