

# JUNGLE DRUID

Druid  
Level

Wild  
Shape

Druid  
Level

— 2 =

Shape  
Level

## DRUID

Druid  
Level  
1

☐

**Nature Sense**  
+2 to Knowledge (Nature) and Survival  
**Wild Empathy**  
Improve the attitude of an animal

2

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**Jungle Guardian**  
Bonus in jungle terrain

3

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**Woodland Stride**  
Move through undergrowth at normal speed  
and taking no damage

4

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**Torrid Endurance**  
Endure hot; +4 against disease and exceptional  
abilities of animals and magical beasts  
**Wild Shape**  
Become any small or medium animal

9

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**Venom Immunity**  
Immune to all poisons

13

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**Verdant Sentinal**  
Cast *tree shape* at will

15

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**Timeless Body**  
No longer age, cannot be magically aged

## SPELLS

Spell  
Save DC

Spells  
per day

=

Base  
Spells

+

Bonus Spells

0

1

2

3

4

5

6

7

8

9

WIS

WIS - 4

WIS - 8

WIS - 12

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Spell Save DC = 10 + WIS + Spell Level

Concentration

=

WIS

+

Caster  
Level

## NATURE BOND

☒ ANIMAL COMPANION ☐ DOMAIN

Animal Companion's Name

Creature Type

## WILD EMPATHY

WILD EMPATHY  
BONUS

Druid Level

Misc

=

CHA

+

+

## JUNGLE GUARDIAN

JUNGLE  
BONUS

Druid Level

=

÷ 2

Bonus to Climb, Knowledge (geography), Perception, Stealth,  
and Survival while in jungle terrains.

## WILD SHAPE

Times per day

Times Today

## PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9

## SCROLLS

## POTIONS