

LYCANTHROPE HYBRID FORM

Creature Type



VAARDIGHEDEN

Base	Animal	Modifier	Temp
STR	STR	+2	STR
DEX	DEX		DEX
CON	CON	+2	CON
INT	INT		INT
WIS	WIS	+2	WIS
CHA	CHA	-2	CHA

Use your base or animal score, whichever is higher

SPEED	Temp Speed
ft sq	ft sq
Swim	Fly
ft sq	ft sq
	Climb
ft sq	ft sq

GRAPPLE

GRAPPLE BONUS

$$\boxed{} = \boxed{BAB} + \boxed{} \times 4 + \boxed{STR} + \boxed{}$$

PANTSER KLASSE

PANTSER KLASSE	Natural Armour	Size Modifier	Misc Modifier
PK = 12 + DEX +			

PLATTE VOETEN PANTSER KLASSE			
PK = 12 / +			

AANRAKEN PANTSER KLASSE			
PK = 12 + DEX / -			

Temp AC	Spell Resistance	Damage Reduction
PK		/ silver

SPECIAL ABILITIES

AANVALLEN

Range	Aanvalsbonus	Damage	Critical
ft sq			

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ft sq			

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ft sq			

SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			

WILL SAVE			
WILL = WIS +			

LYCANTHROPE

+2 WIS and -2 CHA in all three forms.

<input type="checkbox"/> NATURAL LYCANTHROPE
Damage Reduction: 10 / silver
Change shape as a move action.

<input type="checkbox"/> AFFLICTED LYCANTHROPE
Damage Reduction: 5 / silver
Change shape as a full-round action, given a fortitude save:
to Hybrid or Animal form: DC 15
to Humanoid form: DC 20
Revert to base form at dawn or after 8 hrs rest.

Full Moon

LYCANTHROPE ANIMAL FORM

Creature Type



VAARDIGHEDEN

Base	Animal	Modifier	Temp
STR	STR	+2	STR
DEX	DEX		DEX
CON	CON	+2	CON
INT	INT		INT
WIS	WIS	+2	WIS
CHA	CHA	-2	CHA

Use your base or animal score, whichever is higher

SPEED	Temp Speed
ft sq	ft sq
Swim	Fly
ft sq	ft sq
	Climb
ft sq	ft sq

GRAPPLE

GRAPPLE BONUS

$$\boxed{} = \boxed{BAB} + \boxed{} \times 4 + \boxed{STR} + \boxed{}$$

PANTSER KLASSE

PANTSER KLASSE	Natural Armour	Size Modifier	Misc Modifier
PK = 12 + DEX +			

PLATTE VOETEN PANTSER KLASSE			
PK = 12 / +			

AANRAKEN PANTSER KLASSE			
PK = 12 + DEX / -			

Temp AC	Spell Resistance	Damage Reduction
PK		/ silver

SPECIAL ABILITIES

AANVALLEN

Range	Aanvalsbonus	Damage	Critical
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ft sq			

SAVES

FORTITUDE SAVE	Base	Misc	Temp
FORT = CON +			

WILL SAVE			
WILL = WIS +			

LYCANTHROPE

CHANGE SHAPE

Equipment does not meld between Humanoid and Hybrid forms, but does with Animal form.

CURSE OF LYCANTHROPY

A natural lycanthrope's bite afflicts the victim with afflicted lycanthropy.

DC 15 to negate

A dose of wolfsbane grants another fortitude save.

LYCANTHROPIC EMPATHY

Can communicate with related animals.

+4 to Diplomacy to alter an animal's attitude