CINÉTISTE

## **EXPLOSION CINÉTIOU**

WILD BLASTS

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Kinetic	blast	is	a	standard	actio
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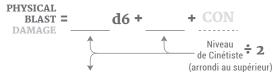
You need at least one hand free to aim a blast.

Portée 

9m

□ 36m □ 480ft

A physical blast is a ranged attack that bypasses spell resistance. An energy blast is a ranged touch attack.



**ENERGY**  $d6 + (CON \div 2)$ BLAST = DAMAGE

## **INFUSIONS**

Apply one form infusion and one substance infusion to a kinetic blast.

**NIVEAU EFFECTIF** Niveau **DU SORT** de Cinétiste

÷ 2 (arrondi à l'inférieur) Wild Substance KINETIC Form

BLAST = Talent + Infusion + Infusion **BURN** Burn Burn Burn

## **ELEMENTAL OVERFLOW**

Accepting burn causes your body to visibly surge with energy.

BONUS = Current Burn BONUS DE Burn × 2 BONUS Niveau MAX BONUS de Cinétiste (arrondi à l'inférieur)

Bonus to Critical/sneak Niveau At burn physical scores miss chance 3 +2, +2 5% × burn 5 11 +4, +2, +2

## INFUSION SPECIALISATION

Reduce the total burn cost of a blast with at least one infusion. Niveau Niveau 5 8 11 14 17 20

Reduction -1 -2 -3 -4 -5 -6 burn

+6, +4, +2

COMPOSITE SPECIALISATION

Niveau -1 burn when using a composite blast.

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