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Taring Distriction of Structure Cray Caray Free Processing Structure Cray Control Bazowe Distriction Cray Caray Caray Free Processing Structure Cray Caray Caray Free Processing Structure Cray Caray
ST RZ, Obr. = 10 + CHA + Poziom Czaru  EPOWODZENIE CZARU WTAJEMNICZEŃ RYZYKO    Sard może nosic lekką zbroje bez ryzyka   Sard może nosic leka zbroje bez ry
ST Rz. Ohr. = 10 + CHA + Pozion Czaru  EPOWODZENIE CZARU WTAJEMNICZEŃ RYZYKO  1
TRZ. Obr. = 10 + CHA + Poziom Czaru  EROVOVIZENE CZARU WYAJENNICZEN NYZYKO  Bard może nośló lekką zbroję bez ryzyka niepowościenio czaru.  ARCHAPOLOGISTY'S LUCK  As a swift action, activate to apply a luck bonus to attack rolls, saving throws, skill checks and damage rolls.  4 chaeologist's luck can be maintained a son ga sy our emain conscious, but it cannot be maintained while performing.  CKY ROUNDS  Rolls  ROAY  TODAY  TODAY  TODAY  TODAY  TODAY  TODAY  TODAY  TODAY  TODAY  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Proziom Inne Barda  Saria
TRZ. Obt. = 10 + CHA + Poziom Czaru  EPOWODZENIE CZARU WTAJEMNICZEN RYZYKO  2 Bard może nosić lektą zbroję bez ryzyka  ARCHAEOLOGIST'S LUCK  M Luck da Bonus + 1 borus to attack rolis, saving throws, skill check and damage rolis.  4 Archaeologist's luck can be maintained 1 + 3 as long as you remain conscious, but it cannot be maintained while performing.  CKKY ROUNDS  ROLIS  ROLY  ROLY  CLEVER EXPLORER   MYCZUCIE PULAPEK  Om Trap Sense  WYCZUCIE PULAPEK  om Trap Sense  WYCZUCIE PULAPEK  om TRAP SENSE  Poziom Barda  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY PROPICIELA  TALENT
FR. Obr. = 10 + CHA + Poziom Czaru  POWODZENIE CZARU WTAJEMNICZEŃ RYZYKO  B. Bard może nosi lekką źbroje bez ryzyka  Bard Luck
TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY PROPICIELA  TALENTY Propicing Inne  Trom level 12, an Archaeologist can take Advanced Talents  Trom level 12, an Archaeologist can take Advanced Talents  Trom level 12, an Archaeologist can take Advanced Talents  Trom level 12, an Archaeologist can take Advanced Talents  Trom level 12, an Archaeologist can take Advanced Talents  Trom level 12, an Archaeologist can take Advanced Talents  Trom level 12, an Archaeologist can take Advanced Talents  Trom level 12, an Archaeologist can take Advanced Talents
TRE. Obr. = 10 + CHA + Poziom Czaru  POWOOZENIE CZARU WTAJEMNICZEŃ RYZYKO  S. Eard może nosić lekką zbroję bez ryzyka  S. niepowodzenia czaru.  ARCHAEOLOGIST'S LUCK  To Luck la Bonus 1
POWDZENIE CZARU WTAJEMNICZEŃ RYZYKO  *** Riepowodzenia czaru.  *** ARCHABOLOGISY'S LUCK**  *** Bonus Luck**  *** Bonus Luck**  *** Bonus Lo at akt ko rolls, saving throws, skill checks and damage rolls.  *** +1
TRZ. Dbr. = 10 + CHA + Peziom Czaru  POWDOZENIE CZARU WTAJEMNICZEŃ RYZYKO  Bard może nosić lekką zboję bez ryzyka niepowodzenia czaru.  ARCHAEOLOGIST'S LUCK  As a swift action, activate to apply a luck da Bonus +1 1 chaeologist suck can be maintained solong as you remain conscious, but it cannot be maintained while performing.  CKY ROUNDS ROIS  TUCE WYROUNDS ROIS  CLEVER EXPLORER  OMD Disable intricate traps in half the time Open locks as a standard action  VICE DP Poziom Barda  = ÷ 2 Bonus to Perception Barda  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Poziom Barda  TO STORM Parken  TALENTY Poziom Barda
ARCHAROLOGIST'S LUCK  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Poziom  TO TRAP SENSE  TO TRAP SENSE  TO TRAP SENSE  TO TROPIC TO TROPIC TELA  TALENTY POZIOM  TO TRAP SENSE  TO TRA
ARCHAEOLOGIST'S LUCK  ARCHAEOLOGIST'S LUCK  DIA Luck  As a swift action, activate to apply a luck bonus to attack rolls, saving throws, skill checks and damage rolls.  Archaeologist's luck can be maintained as long as you remain conscious, but it cannot be maintained while performing.  EXX ROUNDS  ROLLY  TRUM  TO LUCK  ROLLY  TRUM  TO LUCK  AS a swift action, activate to apply a luck bonus to attack rolls, saving throws, skill checks and damage rolls.  4  Archaeologist's luck can be maintained as long as you remain conscious, but it cannot be maintained while performing.  EXX ROUNDS  ROLLY  TO CLEVER EXPLORER  TO Deption  TO Barda  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Poziom Barda  TALENTY Poziom Barda  TALENTY TROPICIELA
ARCHAEOLOGIST'S LUCK  Dam Luck Bonus Luck Bonus Luck As a swift action, activate to apply a luck bonus to attack rolls, saving throws, skill checks and damage rolls.  4  Archaeologist Luck can be maintained as long as you remain conscious, but it cannot be maintained while performing.  CKY ROUNDS Rolls Today Today Today  T
TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TO From level 12, an Archaeologist can take Advanced Talents  To the position of the part of t
As a swift action, activate to apply a luck bonus to attack rolls, saving throws, skil checks and damage rolls.  +2  Archaeologist's luck can be maintained as long as you remain conscious, but it cannot be maintained while performing.  EXY ROUNDS  TUDE  TUDE  TUDE  TODE  TODE
checks and damage rolls.  Archaeologist's Luck and be maintained as long as you remain conscious, but it cannot be maintained while performing.  EXY ROUNDS  R DAY  rund = 4 + CHA  CLEVER EXPLORER  OPP Disable intricate traps in half the time Open locks as a standard action  VICE  Poziom  NUS  Barda  E ÷ 2  Bonus to Perception and Disable Device  WYCZUCIE PUŁAPEK  Om TRAP SENSE  Poziom Barda  E ÷ 2  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Barda  Barda  Barda  Barda  Barda  Service Service Barda  Barda  Barda  Barda  Service Service Barda  Achaeologist can take Advanced Talents  Archaeologist can take Advanced Talents
Archaeologist's luck can be maintained as long as you remain conscious, but it cannot be maintained while performing.  RECENT ROUNDS  REDAY  Trund = 4 + CHA  CLEVER EXPLORER  Om Disable intricate traps in half the time Open locks as a standard action  VICE Poziom NUS Barda  = ÷ 2 Bonus to Perception and Disable Device  WYCZUCIE PUŁAPEK  Om TRAP SENSE Poziom Barda  = ÷ 2  TALENTY TROPICIELA
cannot be maintained while performing.  Today  Toda
REYROUNDS R DAY  rund = 4 + CHA  CLEVER EXPLORER  Om Disable intricate traps in half the time Open locks as a standard action  VICE Poziom NUS Barda  = ÷ 2 Bonus to Perception and Disable Device  WYCZUCIE PUŁAPEK  Om TRAP SENSE Poziom Barda  = ÷ 2  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Barda Inne Barda  1  3  From level 12, an Archaeologist can take Advanced Talents  From level 12, an Archaeologist can take Advanced Talents
CLEVER EXPLORER  Tom Disable intricate traps in half the time 2 Open locks as a standard action  VICE Poziom NUS Barda  = ÷ 2 Bonus to Perception and Disable Device  WYCZUCIE PUŁAPEK  TALENTY TROPICIELA
CLEVER EXPLORER  iom Disable intricate traps in half the time 2 Open locks as a standard action  VICE Poziom NUS Barda  = ÷ 2 Bonus to Perception and Disable Device  WYCZUCIE PUŁAPEK  iom TRAP SENSE Poziom Barda  3 = ÷ 2  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Poziom Barda Inne 3  From level 12, an Archaeologist can take Advanced Talents  4 = ( ÷ 4 ) +
CLEVER EXPLORER  iom Disable intricate traps in half the time 2 Open locks as a standard action  VICE Poziom NUS Barda  = ÷ 2 Bonus to Perception and Disable Device  WYCZUCIE PUŁAPEK  iom TRAP SENSE Poziom Barda  B = ÷ 2  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Barda  Inne Barda  Inne Barda  From level 12, an Archaeologist can take Advanced Talents  4
Open locks as a standard action  VICE Poziom Barda  = ÷ 2 Bonus to Perception and Disable Device  WYCZUCIE PUŁAPEK  TALENTY TROPICIELA
WYCZUCIE PUŁAPEK  iom TRAP SENSE Poziom Barda   TALENTY TROPICIELA
TALENTY TROPICIELA
WYCZUCIE PUŁAPEK  TALENTY TROPICIELA  TALENTY TROPICIELA  TALENTY Poziom Barda  Siom ZNANE  From level 12, an Archaeologist can take Advanced Talents  Tomage Program Barda  A
WYCZUCIE PUŁAPEK  iom TRAP SENSE Poziom Barda  B = ÷ 2  TALENTY TROPICIELA  TALENTY Poziom Barda  A = ( ÷ 4) +  iom ZNANE Barda  From level 12, an Archaeologist can take Advanced Talents
TALENTY TROPICIELA  TALENTY Barda  Inne Barda  TALENTY  From level 12, an Archaeologist can take Advanced Talents
TALENTY TROPICIELA  TALENTY TALENTY From level 12, an Archaeologist can take Advanced Talents  TALENTY Barda  3  4  1  4  1  4
TALENTY Poziom Barda  A = ( ÷ 4 ) +   iom 2 From level 12, an Archaeologist can take Advanced Talents
TALENTY Poziom Barda Inne  A = ( ÷ 4 ) +   Tiom From level 12, an Archaeologist can take Advanced Talents  A = ( † 2 ) +   A = ( † 4 ) +   A =
From level 12, an Archaeologist can take Advanced Talents
iom From level 12, an Archaeologist can take Advanced Talents
From level 12, an Archaeologist can take Advanced Talents
5
WIEDZA BARDÓW
WIEDZA Poziom Inne
PREMIA Barda  7 astosui ta premie do wszystkich umiejetności Wie
= ( ÷ 2 ) + Bardowie używają każdej Wiedzy jako umiejętnośc
MISTRZ WIEDZY
Poziom PRZYJMIJ 10 PRZYJMIJ 20 NA DZIĘŻyjętych 20 dziś
5 Nielimitowane
CZŁOWIEK ORKIESTRA
Poziom
10 Używaj dowolnej umiejętności, jak gdyby była wytrenowana
Wszystkie umiejętności są traktowane jako umiejętności klasowe
19 Może przyjąć 10 w teście dowolnej umiejętności