



# CLERIC OF

Cleric  
LevelCaster  
Level

## DOMAIN

Domain

Granted Power

Granted Power

Level

Level

DC

DC

Uses  
per day☐☐☐☐☐☐☐☐☐☐Uses  
per day☐☐☐☐☐☐☐☐☐☐

## SPELLS

Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
	0				WIS WIS - 4 WIS - 8 WIS - 12
	1	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	4	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	5	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	6	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	7	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	8	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	9	+ 1	+ 1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

### CURE / INFLECT

Light Wounds	1d8 + Level	(1 - 5)	1	5
Moderate Wounds	2d8 + Level	(3 - 10)	2	6
Serious Wounds	3d8 + Level	(5 - 15)	3	7
Critical Wounds	4d8 + Level	(7 - 20)	4	8
Heal / Harm	10 × Level		6	9

## CHANNEL ENERGY

Good Cleric ☐  Evil Cleric ☐  
Channel Positive Energy Cure Wounds Channel Negative Energy Inflict Wounds

### CHANNEL PER DAY

Misc

Today

 = 3 + **CHA** + 

### ENERGY ROLL

Cleric  
Level

Misc

 d6 = (  ÷ 2 ) +   
(Round up)

### WILL SAVE DC

Cleric  
Level

Misc

 = 10 + (  ÷ 2 ) + **CHA** +   
(Round down)

### CHANNEL RANGE

30 ft

Radius centred  
on the Cleric

## PREPARED SPELLS

0

Domain Spell + 1

1

Domain Spell + 1

2

Domain Spell + 1

3

Domain Spell + 1

4

Domain Spell + 1

5

Domain Spell + 1

6

Domain Spell + 1

7

Domain Spell + 1

8

Domain Spell + 1

9