

## PSIONICS UNLEASHED

PSYCHIC  
WARRIORPsychic  
Warrior  
Level  
Manifester  
Level

## PATH SKILLS

+2 4 6

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## PSIONICS

POWER POINTS  
PER DAYBase  
PointsBonus  
Points

Расовый

Прочее

=

+

+

+

Bonus Points

Manifester  
Level

=

WIS

×

÷ 2

(Округлять к меньшему)

Power Points

## POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	
2	3	
3	5	
4	7	
5	9	
6	11	

Power Save DC = 10 + INT + Power Level

## БОНУСНІЕ ЧЕРТИ

Уровень

1

2

5

8

11

14

17

20

Bonus feats should be Combat Feats or Psionic Feats

## TRANCE

Уровень

12

## TWISTING PATH

Switch your trance as a swift action

Уровень

15

## PATHWEAVING

Gain the benefit of both trances for up to 5 mins, provided you maintain psionic focus

Uses per day

Уровень

20

## ETERNAL WARRIOR

Add your wisdom modifier to attack, damage, AC, skill checks, ability checks, saving throws, initiative rolls and speed (gain 5ft per point)

WIS

## WARRIOR'S PATH

Trance

Manoeuvre

## SECONDARY PATH

Уровень

9

Trance

Manoeuvre

## KNOWN POWERS

POWERS  
KNOWNMAX POWER  
LEVELMAX POINTS  
POWER COSTManifester  
Level

Path Power

1

2

3

Power

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

Уровень

Цена

Уровень

Цена