CRUSADER Crusader	T.	MANOEUVRES	
Level	Martial Adept INITIATOR LEVEL Class Levels	Martial Prestige Class Levels	Other Class Levels
MARTIAL ADEPT	= 1 2 3		( ÷ 2)
MAX MANOEUVRE LEVEL			- 2 / (Округлять к меньшему
	.,	Pes Grant	
MANOEUVRES KNOWN  STANCES KNOWN	Manoeuvre	Тип Редартен	Дальность Область КС Спаса
	1		
	2		
	3		
STEELY RESOLVE	4		
DELAYED DAMAGE POOL CAPACITY	5		
	6		
Damage Pool	7		
	8		
	9		
	10		
	11		
FURIOUS COUNTERSTRIKE	12		
Бонус Атаки       Damage         Pool       1 to 9 → 1         10 to 14 → 2	13		
	14		
Damage Bonus = $ \begin{array}{c} 15 \text{ to } 19 \rightarrow 3 \\                                 $	15		
25 to 29 → 5 30+ → 6	16		
	17		
ZEALOUS SURGE	18		
From level 3:  ☐ Zealous Surge Used Today	19		
SMITE	20		
From level 6: From level 18:	<b>X</b>	STANCES	
☐ Smite Used Today ☐ Smite Used Today	Stance	Active Active	Дальность Область КС Спаса
Бонус Атаки	diance diance	- Ve	
+ = XAP	1		
Damage Bonus Crusader Level	2		
	3		
+ =	4		
	5		
	6	□	
	7		