



EVANGELIST

OF

(CLERIC)

Cleric
Level

Caster
Level

DOMAIN

Domain

Granted Power

Granted Power

Level

Level

DC

DC

Uses
per day

□□□□ □□□□
□□□□ □□□□

Uses
per day

SPELLS

Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
	0				WIS - 4 WIS - 8 WIS - 12
	1	+1	+1		□□□□
	2	+1	+1		□□□□
	3	+1	+1		□□□□
	4	+1	+1		□□□□
	5	+1	+1		□□□□
	6	+1	+1		□□□□
	7	+1	+1		□□□□
	8	+1	+1		□□□□
	9	+1	+1		□□□□

Spell Save DC = 10 + WIS + Spell Level

PUBLIC SPEAKER

DC reduction

□□□□

= **CHA** +

Cleric
Level

SERMONIC PERFORMANCE

DURATION Cleric Level Misc

□□□□ rds = $2 + (\square \times 2) + \text{CHA} +$

Rounds Today □□□□ □□□□ □□□□

WILL SAVE DC Cleric Level

□□□□ = $10 + (\square \div 2) + \text{CHA}$

COUNTERSONG

Counter magical effects that depend on sound.

Allies within 30ft use Performance roll in place of a saving throw

FASCINATE

MAX AUDIENCE

Cleric
Level

□□□□ =

÷ 3

(Round up)

INSPIRE COURAGE

+ □□□□ Bonus against charm and compulsion effects
Bonus to attack and damage rolls

INSPIRE GREATNESS MAX AFFECTED

Level 9 □□□□ 2 Bonus hit dice
+ 2d10 (including CON)

INSPIRE HEROICS MAX AFFECTED

Level 15 □□□□ + 4 to all saving throws
+ 4 to AC

CHANNEL ENERGY

Good Cleric □ Evil Cleric □
Channel Positive Energy Channel Negative Energy

CHANNEL PER DAY

Misc

Today

□□□□ = $3 + \text{CHA} +$

□□□□
□□□□
□□□□

ENERGY

Cleric Level

Misc

□□□□ d6 = $(\square \div 2) +$

(Round up)

WILL SAVE DC

Cleric Level

Misc

□□□□ = $10 + (\square \div 2) + \text{CHA} +$

PREPARED SPELLS

0

□□□□

Domain Spell +1

Command Subject obeys commands for 1 rd

□□□□

□□□□

□□□□

□□□□

□□□□

1

□□□□

Domain Spell +1

Enthrall Captivate all within 100ft + 10ft/lv

□□□□

□□□□

□□□□

□□□□

□□□□

2

□□□□

Domain Spell +1

Tongues Speak and understand any language

□□□□

□□□□

□□□□

□□□□

□□□□

3

□□□□

Domain Spell +1

Suggestion Influence subject's actions

□□□□

□□□□

□□□□

□□□□

□□□□

4

□□□□

Domain Spell +1

Greater Command Command 1 subject per level

□□□□

□□□□

□□□□

□□□□

5

□□□□

Domain Spell +1

Geas/Quest Subject must complete a task

□□□□

□□□□

□□□□

□□□□

□□□□

6

□□□□

Domain Spell +1

Mass suggestion Influence 1 subject per level

□□□□

□□□□

□□□□

□□□□

7

□□□□

Domain Spell +1

Sympathy Gather creatures of one type/alignment

□□□□

□□□□

□□□□

□□□□

9

□□□□

Domain Spell +1

Demand Influence with a message at any distance

□□□□

□□□□