ASSASSIN

Престиж-класс

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Уровень Убийцы			Sneak Attack
1		Death attack Poison use	1к6
2		Uncanny dodge	
3			2d6
4		Hidden weapons True death	
5		Improved uncanny dodge	3к6
6		Quiet death	
7			4d6
8		Hide in plain sight	
9		Swift death	5d6
10		Angel of death	

ПОДЛАЯ АТАКА

УРОН АТАКИ ИСПОДТИША
БОНУСOther
AssassinClasses

d6 = d6 + d6

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft. It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

HIDE IN PLAIN SIGHT

 $\begin{array}{c} \textbf{y}_{\textbf{POBEHB}} \\ \textbf{8} \end{array} \text{ Use stealth even while being observed.} \\ \textbf{May hide within 10ft of any shadow} \\ (\text{except your own}). \end{array}$

DEATH ATTACK

Study a victim for 3 rounds before making a sneak attack with a melee weapon within 3 rounds. Victim may be either killed or paralysed.

TRUE DEATH

Victims slain by a Death Attack cannot be revived by magic without a caster level check (or first casting Remove Curse

 Уровень
 CASTER
 Уровень

 4
 LEVEL DC
 Убийцы

 = 15 +

QUIET DEATH

Уровень On killing a victim during a death attack on a surprise round б may make a stealth check to avoid being identified and disguise that the attack has taken place.

Уровень SWIFT DEATH

9 Once a day, make a death attack without taking time to study your victim first. Must still sneak attack.

Уровень ANGEL OF DEATH

10 Once a day, make a death attack which causes your victir to crumble to dust, preventing resurrection.

POISON

Trained in the use of poison. Cannot accidentally poison yoursel when applying poison to a blade.

 FORTITUDE
 Уровень

 Уровень
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HIDDEN WEAPONS

SLEIGHT OF HAND Уровень ВONUS Убийцы 4