

Campaign

XP

ABILITIES

STR

DEX

CON

INT

WIS

CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

CHARACTER

Name

Race

Size

Gender

Size
Modifier

CLASSES

□ 1

□ 2

□ 3

□ 4

□ 5

Favored class
+1 per level

SKILLS

Untrained

Skill Bonus

Class Skills
+3

Ranks

Racial Feats

Misc

Favored
Enemy
Terrain

Armor
Check
Penalty

Craft - INT
Perform - CHA