| psioni | CS EXI | PANDE | D Marksman Level | X | | POTEI | RI NOTI | | |
|-----------------------|-------------------|---------------------|---------------------------------------|--------------------|---|--|---------------------------------------|--------------------------------------|----------------------|
| MAI | | | Livello | POTERI NOTI | | LIVELLO MA POTERE | X | PUNTI POTERE COSTO MAX | Livello psionico |
| | | | | , | | | | | = |
| ST Livello Style t | | OMBAT' | FIMENTO | POTERE | | | | | Livello Costo |
| 2 | ecillique | | | 1 | | | | | |
| Livello Style s | kill | | | 2 | | | | | |
| 3 | | | | 3 | | | | | |
| Livello Style n | nantra | | | 4 | | | | | |
| Livello | | | | 5 | | | | | |
| 4 | | | | 7 | | | | - | |
| Livello 8 | | | | 8 | | | | | |
| Livello | | | | 9 | | | | | |
| 12 | | | | 10 | | | | | |
| Livello 16 | | | | 11 | | | | | |
| Livello | | | | 12 | | | | | |
| 20 | | | | As a swift satis | | | READER | | , |
| X | P | SIONICI | , , , , , , , , , , , , , , , , , , , | USI | Marksı | | ur w15 bonus | | |
| PUNTI POTI PER DAY | ERE Punti Base | Punti Bonus | Razziale Varie | AL GIORNO | Leve | | | | |
| | = | + | + + | | = 3 + | _ + | | | |
| | | | | - | | FAVOURE | | | |
| Punti Bonus | | Livell psioni | | | | ow, composite shortbow, ssbow. hand crossbow. he | | hortbow light crossbow, repeating | heavy crossbow |
| | = SAG | × | ÷ 2 (per difetto | and | repeating light cros | ssbow | | , , , , , , , | , |
| | Punti | Potere usati | | Livello Thro | | oilum, shortspear, spear a s, boomerang, chakram, c | | t, halfling sling staff, jave | lin, light hammer, |
| | | | | | | n, sling, spear, starknife, | throwing axe, tr | ident and wooden stake | |
| | | | | BONU | | arksman Level | Varie | | |
| Livello | LIVEL1 Costo | CD TS | TERE Wild Surge | | = (| + 2) ÷ 4 | . + | | |
| Potere | Punto | Potere | Save DC | × | | COVE | R FIRE | | |
| 0 | 0 | | | Fire an a | arrow into a square | (AC 10) to distract an en ound. A confirmed critica | emy instead of | doing damage. If enemy f | ails a reflex save, |
| 1 | 1 | | | Livello DODG | | Marksn | | amaye. | |
| 3 | 4 5 | | | 4 BONU | | Leve | \ | | |
| 4 | 7 | | | | = 10 + | | - ÷ 2 <i>)</i> | | |
| 5 | 9 | | | 11. 11 | | | IGAGE | | |
| 6 | 11 | | | 7 of oppo | noving out of a threart rtunity. Move at ful | atened square, expend ps speed without increasing | ionic focus to a g Acrobatic rolls | dd WIS to Acrobatics ros. | lls to evade attacks |
| Power Save | DC = 10 + WI | | | X | | DEFENS | IVE SHOT | 1 | , |
| Livello DODG | | DE ARRO Marksman | WS | Livello Make ra | anged attacks witho | ut proviking attacks of o | portunity. | | |
| 2 BONU | S | Level | .) . | 13 | _ | RANGED S | DECIALIS | 2T | |
| = (+ 2) ÷ 4 | | | | Livello Critical | multiplier is one hig | | LCIMEIC | ,, | |
| Livello | TALE | ENTI BOI | NUS | | | nt, suffer no penalty for ra | nge increments | s instead. | |
| 5 | | | | _ | | | | | |
| Livello 8 | | | | | | | | | |
| Livello | | | | _ | | | | | |
| 11 | | | | _ | | | | | |
| Livello 14 | | | | | | | | | |
| Livello | | | | _ | | | | | |
| 17 Livello | | | | _ | | | | | |
| 20 | | | | | | | | | |