

## Campaign

XP

## ABILITIES

STR

## DEX

CON

INT

WIS

CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

## FEATS & SPECIAL ABILITIES

## LANGUAGES

## CHARACTER

Name

Race

Size

Gender

Size  
Modifier

## CLASSES

□ 1

□ 2

3

□ 4

□ 5

**Favored class**  
+1 per level

## SKILLS

Untrained

### Skill Bonus

Class Skills  
+3

## Ranks

## Racial, Feats

Misc

Favored  
Enemy  
Terrain

Armor  
Check  
Penalty

Craft - INT  
Perform - CHA