

SYNTHESIST
(SUMMONER)

Zauber-
stufe

Pakmagier
Table with 3 columns: Summoner Level, Fused Eidolon / Fused Link, Summon Monster. Rows 1-20.

ZAUBER
Table with 5 columns: Bekannte Zauber, RW gegen Zauber, Zauber pro Tag, Grund-zauber, Bonuszauber. Rows 0-9.

RW gegen Zauber (SG) = 10 + CH + Zaubergrad

ARKANE ZAUBERPATZER WAHRSCHEINLICHKEIT
%

ZAUBERSTÄBE
Table with 3 columns: Ladungen, #, and a grid of 10x10 squares.

FUSED EIDOLON

Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

FUSED LINK
Stufe 1
As a free action, sacrifice your own hit points to prevent damage that would reduce eidolon's hit points to zero.

MAKER'S JUMP
Cast dimension door as a spell-like ability.

ANZAHL PRO TAG
Stufe 6
Synthesist Level
Uses today

SHIELDED MELD
Stufe 4 + 2
Shield bonus to armour class and circumstance bonus to saving throws.
Stufe 12 + 4

SPLIT FORMS
As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

RUNDEN PRO TAG
Stufe 16
Synthesist Level
Rounds today

BEKANNTE ZAUBER

Table for known spells with columns for spell level (0-6) and a grid of 10x10 squares.

SCHRIFTROLLEN

TRÄNKE

Table for scrolls and potions with 2 columns and 6 rows.