

PRESTIGE CLASS CONFEDERATE PANTHER WARRIOR

Panther
Warrior
Level

PANTHER WARRIOR

- Level
- 1 ☐ { Wild Shape (Feline only)
Heroic Combat +1
- 2 ☐ Feline Fighting
- 3 ☐ { Scent
Heroic Combat +2
- 4 ☐ Feline Leap
- 5 ☐ { Weapon Pounce
Heroic Combat +3

HEROIC COMBAT

ATTACK BONUS

+

DAMAGE BONUS

+



=

FELINE FIGHTING

- Level
- 2 Take no penalty for fighting while prone

SCENT

- Level
- 3 **SCENT ABILITY**
DURATION
- Panther
Warrior
Level
- mins =

FELINE LEAP

- Level
- 4 Stand from prone without provoking
any attacks of opportunity.

WEAPON POUNCE

- Level
- 5 Charge with two weapons and make a full attack.

WILD SHAPE

Wildshaper
Level

Druid
Level

Panther
Warrior
Level

Times per day

Times Today

= + +

☐
☐
☐
☐
☐

WILD SHAPE

Creature Type



Size
Modifier

VAARDIGHEDEN

Vaardigheid Item Temp Vaardigheid
Score Bonus Bonus

STR
DEX
CON

Modifier = (Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS Misc

INIT = DEX +

SPEED Temp Speed

ft sq ft sq

MANOEUVRES

COMBAT MANOEUVRE
BONUS Size
Modifier

CMB = Base
Attack + STR +

COMBAT MANOEUVRE
DEFENCE

CMD = 10 + STR + DEX + Dodge
Modifier + Deflection
Modifier + Basis
Aanval Bonus + Size
Modifier + Misc

PANTSER KLASSE

PANTSER KLASSE Natural
Armour Size
Modifier Misc

PK = 10 + DEX +

PLATTE VOETEN PANTSER KLASSE

PK = 10 / +

AANRAKEN PANTSER KLASSE

PK = 10 + DEX / +

Temp AC Spell Resistance Damage Reduction

PK /

SPECIAL ABILITIES

AANVALLEN

Range Aanvalsbonus Damage Critical
ft sq

Range Aanvalsbonus Damage Critical
ft sq

Range Aanvalsbonus Damage Critical
ft sq

Range Aanvalsbonus Damage Critical
ft sq

Dodge Deflection Basis
Modifier Modifier Aanval Bonus

+ + + +

SAVES

Base Misc

FORTITUDE SAVE

FORT = CON +

REFLEX SAVE

REF = DEX +