DIVINE Divine :	DDE	DADED	SPELLS
Strategist Strategist	PRE	PAREL	SPELLS
STRATEGIST Caster			
Level		— 0	
(CLERIC)			
DOMAIN	Domain Spell	- 1	
Domain			
Granted Power Granted Power			
<u> </u>		— 1	
Level			
00 00			
Uses DOT DESTRUCTION DESTRUCTION DE	Domain Spell .	1	
SPELLS			
Spell Spells Basis Bonusspreuken			
		— 2	
2 +1 +1 0000			
3 +1 +1 0000	Domain Spell .	+ 1	
4 +1 +1 ,000			
5 +1 +1 000		_	
6 +1 +1 00		3	
7 +1 +1 000			
8 +1 +1 -1			
9 +1 +1 🖂	Domain Spell	- 1	000
Spell Save DC = 10 + WIS + Spell Level			
뒩 Light Wounds 1d8 + Level (1 - 5) 1 _ 5			
<u> </u>		— 4	
Critical Wounds 4d8 + Level (7 - 20) 5 4 8			
	Domain Spell	- 1	
MASTER TACTITIAN			
INITIATIVE Cleric BONUS Level		5	
+ = ÷ 2			
ALLIES'			
INITIATIVE Cleric BONUS Level	Domain Spell	· 1	
= ÷ 4			
		6	
Level 20 Initiative roll is always 20.			
CASTER SUPPORT			
CASTING Cleric	Domain Spell	· 1	
BONUS Level		— 7	
= 2 + (÷ 4)			
Bonus to ally's concentration and caster level checks.			
Only applies half when used to support an arcane spellcaster or an ally using a magical item.	□□□ Domain Spell .	1	
TACTICAL EXPERTISE		8	
Add INT bonus to attacks when flanking or making an		_	
attack of opportunity.			
Add INT bonus to any one d20 roll:	□□□ Domain Spell .	1	
8 USES Cleric PER DAY Level		_ 9	
= (÷ 2) - 7			