SHA'IR

Nível Bônus **+** Conjurador Nível

MAGIAS

Magias Conhecidas	Teste de Resistência CD		Magias por dia	=	Base Magia	+	Magias Bônus
		0					CAR / CHA - 4 / CHA - 8 / CHA - 12
		1					
		2					
		3					
		4					
		5					
		6					
		7					
		8					
		9					

Resistência a Magia CD = 10 + CAR + Nível da Magia

FALHA ARCANA LIMIAR

_____ %

SPELL RETRIEVAL

DC 20 Diplomacy check on behalf of your gen to retrieve...

- Any known arcane spell in (1d4 + spell level) rounds

- Any identified arcane spell in (1d6 + spell level) minutes

- Any divine spell from the Air Chaos, Earth, Fire, Knowledge, Law, Luck, Sun, or Water Domains in (1d6 + spell level) hours

DIPLOMACY MODIFIERS

+1 per Sha'ir level
+2 if spell is in spells known category (arcane only)
-2 per level of the desired spell
-6 if the spell is an unknown divine spell
-2 per attempt to retrieve the same spell in the same day after failing to retrieve it

SHA'IR

Sha'ir Level

1	■	Summon Gen Familiar
3	☐	Recognize Genie Works
5	☐	Elemental de Proteção
7	☐	Call Janni
9	☐	Elemental Travel 1/day
11	☐	Call Genie
13	☐	Craft Genie Prison
15	☐	Elemental Travel 2/day
18	☐	Elemental Travel (At will)

PERGAMINHOS

VARINHAS

CARGAS # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐ ☐☐☐ ☐☐☐

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CARGAS # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐☐ ☐☐☐ ☐☐☐

MAGIAS PREPARADAS

0

1

2

3

4

5

6

7

8

9

IDENTIFIED SPELLS