DREAD NECROMANCER

Dread Necromancer Level

Nivel de Lanzador

Bon de Nivel +

CONJUROS

	CD Salv de Conjuros	Conjuros al Día	= Conjuros Base	+ Bonif. de Conjuros CAR
1				
2				
3				
4				
5				
6				
7				
8				
9				

CD Salv de Conjuro = 10 + CAR + Nivel de Conjuro

UMBRAL DE FALLO DE CONJURO ARCANO

% Spell failure does not apply to Dread Necromancer spells while wearing light armour.

ATTACK DC (Dread Necromancer Level)

= 10 + (÷ 2) + CAR

Use this DC for the Negative Energy Burst will save, the Fear Aura will save, the Scabrous Touch fortitude save and the Enervating Touch removal save (Redondear abajo)

CHARNEL TOUCH

NEGATIVE ENERGY DAMAGE (DN Level)

= 1d8 + (÷ 4)

UNDEAD HEALING (DN Level)

pg = 1 + (÷ 4) (Round down)

REBUKE UNDEAD

REBUKES PER DAY Misc Hoy

= 3 + CAR +

1 REBUKING CHECK

= d20 + CAR

2 TO REBUKE CREATURE DADOS DE GOLPE MAX. (Dread Necromancer Level)

= (Rebuking Check ÷ 3) + − 4

3 TO DESTROY CREATURE DADOS DE GOLPE MAX.

Dread Necromancer Level

= ÷ 2 (Redondear abajo)

4 CREATURES REBUKED DADOS DE GOLPE TOTALES (Dread Necromancer Level)

= 2d6 + CAR +

CONJUROS CONOCIDOS

1
Bane, Bestow Wound, Cause Fear, Chill Touch
Detectar Magia, Detectar No-Muertos, Doom, Hide from Undead
Inflict Light Wounds, Ray of Enfeeblement, Summon Undead I, Alineamiento Indectable

2
Blindness / Deafness, Command Undead, Oscuridad, Death Knell
False Life, Gentle Repose, Ghoul Touch, Inflict Moderate Wounds
Scare, Spectal Hand, Summon Swarm, Summon Undead II

3
Crushing Despair, Death Ward, Halt Undead, Inflict Serious Wounds
Ray of Exhaustion, Speak with Dead, Summon Undead III, Vampiric Touch

4
Animate Dead, Bestow Curse, Contagion, Death Ward
Dispel Magic, Enervation, Evard's Black Tentacles, Fear
Giant Vermin, Inflict Critical Wounds, Phantasmal Killer, Veneno
Summon Undead IV

5
Blight, Cloudkill, Fire in the Blood, Greater Dispel Magic
Insect Plague, Lesser Planar Binding, Magic Jar, Mass Inflict Light Wounds
Nightmare, Oath of Blood, Slay Living, Summon Undead V
Undeath to Death, Unhallow, Waves of Fatigue

6
Niebla Ácida, Circulo de Muerte, Create Undead, Eyebite
Geas/Quest, Harm, Mass Inflict Moderate Wounds
Planar Binding, Waves of Exhaustion

7
Control Undead, Destrucción, Finger of Death, Greater Harm
Mass Inflict Serious Wounds, Song of Discord, Vile Death

8
Create Greater Undead, Horrid Wilting
Mass Inflict Critical Wounds, Symbol of Death

9
Energy Drain, Imprison Soul, Mass Harm, Plague of Undead
Wail of the Banshee

NEGATIVE ENERGY BURST

NEGATIVE ENERGY DAMAGE (DN Level)

d4 =

MENTAL BASTION

MENTAL BASTION BONUS

Bonus applies to resist sleep, stunning, paralysis, poison or disease.

NEGATIVE ENERGY RESISTANCE

RESISTANCE BONUS

Bonus applies to resist energy drain, ability drain or inflict spells.

SCABROUS TOUCH

SCABROUS TOUCH PER DAY

UNDEAD MASTERY

STR AND DEX BONUS + **HIT DIE BONUS** +

MAX ANIMATE UNDEAD DADOS DE GOLPE TOTALES (Nivel de Lanzador)

dg = (4 + CAR) ×

MAX CONTROL UNDEAD DADOS DE GOLPE TOTALES (Nivel de Lanzador)

dg = (2 + CAR) ×

ENERVATING TOUCH

NEGATIVE LEVELS PER DAY (DN Level)

= (: 12 to 16 → level ÷ 2 / 17 to 20 → level)

Negative Levels Today