	Ranger		COMBAT STYLE						
RANGER	Level Level			TW	O-WEAPON I	FIGHTING			
		+	Ranger Level	Double SliceAdd your full STRto damage with an off-hand weapon Improved Shield BashUse Shield Bash and keep your shield bonus to AC Quick DrawDraw your weapon as a free action					
FAVORED ENEMII	FAVORED ENEMIES								
Level FAVORED ENEMY BONUS	+2 4	6 8 10			-			weapons reduced to -4 / -4	
1		-00	6	6 Improved Two-weapon FightingSecond attack with your off-hand weapon Two-weapon Defense+1 shield bonus to AC for using two weapons (+2 if fighting defensively)					
5		0-0-0							
10		-0-0	10					your off-hand weapon , do an extra 1d10 + (STR× 1½) damage	
15		-	14 18	Ranger bonus feats can be taken without the n					
20		10	but only apply when not wearing heavy armor. HUNTER'S BOND						
FAVORED TERRAINS			Level	Level					
Level O FAVORED TERRAIN BONU			4	SH	ARE FAVORE	D ENEMY		ANIMAL COMPANION	
3		-0-0-0	SHARE		RED ENEMY	Misc	1	Name	
8			DOM		= WIS	+	Ш	Creature type	
13				rds	- 4415	(WISminimum 1)	ш	oreature type	
18					share half your	Favored Enemy	Ш	Ranger - 3 = Druid	
WILD EMPATHY			bonus against a single target with all allies within 30 ft PREPARE					Level - Level	
WILD EMPATHY Ranger BONUS Level		Misc				I KLI AI	(ILD		
= CHA +	+						1		
Use in place of Diplomacy to improve the attit	ude of an	animal							
TRACK									
Ranger Level		Survival Bonus					2		
Track = (÷ 2)	+					_		
SPELLS	,	- (
Level Ranger	Caster						3		
4 Level -	Level	nus Spells							
Save DC per day = Spel		WIS							
1		7777					4		
2									
3			~						
Spell Save DC = 10 + W/C + Spell Level									
Spell Save DC = 10 + WIS + Spell Level		Caster							
Concentration = WIS	+	Level							
WANDS	-	<u>, </u>							
CHANGES #			*		SCROLL	S		POTIONS	
CHA CHA									
	, ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,								
CHARGES									
0									