DRUNKEN BRUTE

Barbaar

Level

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T.	BARBAAR
Barbaar Level	
1	Raging Drunk RAGF!
	(41)
2	Uncanny Dodge
3	Trap Sense +1
5	Improved Uncanny Dodge
6	Trap Sense +2
7	Damage Reduction 1/—
9	Trap Sense +3
10	Damage Reduction 2/—
11	Greater RAGE!
12	Trap Sense +4
13	Damage Reduction 3/—
14	Indomitable Will
15	Trap Sense +5
16	Damage Reduction 4/—
17	Tireless RAGE!
18	Trap Sense +6
19	Damage Reduction 5/—
20	Mighty RAGE!

RAGING DRUNK

While RAGING, consume a potion or alcoholic drink as a move action (that does not provoke an attack of opportunity).

Potions have their normal effect.

Alcoholic drinks allow you to maintain RAGE for this round without counting against your rounds per day.

NAUSEATED DURATION

rds

Each alcoholic drink consumed results in 1 round of nausea after the end of your RAGE, in addition to the normal fatigue.

	RAGE!			
RAGE! DURATION	Barbaar	Misc		RAGE!
rde = 2 + CON + (Level × 2) +		TODAY
rds = 2 + CON + (KRACHT	CONSTITUTIE	WILL	rds
	SCORE BONUS	SCORE BONUS	SAVE BONUS	CLASS PENALTY
RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2
Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON		PK
FATIGUED RAGE!	Strength Score Penalty: -2	Dexterity Score Penalty: -2		
DURATION Duration	Penalty: -2	DHX	Cannot rage, r while fatigued	un or charge
rds = × 2	RAGE! POW	ERS	Willie Idtigueu	
RAGE! POWERS Barbaar KNOWN Level	Misc			
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