

PSIONICS EXPANDED

DREAD

Dread Level

Manifester Level

DREAD TALENTS

1

2

FEARSOME INSIGHT

INTIMIDATE BONUS

Dread Level

= (÷ 2)

(Round down, min 1)

DEVASTATING TOUCH

FEAR DAMAGE

= d6 +

Dread Level

Level 3

CHANNEL TERROR

Choose to replace the devastating touch damage with the effects of one terror.

AURA OF FEAR

Level 3

Foes within 10ft take -4 on saving throws against fear

Foes within 10ft lose any immunity to fear

Level 7

IMMERSED IN FEAR

Immune to fear, psionic or otherwise

SHADOW TWIN

Shadow twin must stay within 30ft at all times

Level 11

SHADOW TWIN DURATION

Dread Level

If any creature within 30ft of either self or twin is shaken, frightened or panicked, both self and twin get a full round.

Level 15

Shadow twin must stay within 100ft at all times

If anyone within 30ft of self or twin is shaken, frightened or panicked, twin gains the effects of *Form of Doom*

Level 19

Shadow twin must stay within 400ft at all times

PSIONICS

POWER POINTS PER DAY

Base Points

Bonus Points

Racial

Misc

= + + +

Bonus Points

Manifester Level

= CHA × ÷ 2

(Round down)

Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + CHA+ Power Level

POWER LEVELS

Become a native outsider

Level 15

Damage resistance 10 / psionic

Turn ethereal at will

Use *Nightmare Form* at will

TERROR

TERRORS PER DAY

Bonus Points

= + CHA

Uses today

1

2

3

4

5

6

7

8

9

10

KNOWN POWERS

POWERS KNOWN	Dread Level	MAX POWER LEVEL	POWER POINTS MAX COST	Manifester Level
Power				Level Cost
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
16				
17				
18				
19				
20				