

## ATTACKS

Range	Type	Attack Bonus	Damage	Critical
ft      sq		<div style="border: 1px solid black; width: 100px; height: 30px;"></div>	<div style="border: 1px solid black; width: 100px; height: 30px; display: flex; align-items: center; justify-content: center;">d</div>	<div style="border: 1px solid black; width: 100px; height: 30px; display: flex; align-items: center; justify-content: center;">x</div>
Ammo	# <div style="display: inline-block; width: 100px; height: 20px; background-color: #ccc; border: 1px solid #ccc;"></div>	Special Ammo	# <div style="display: inline-block; width: 100px; height: 20px; background-color: #ccc; border: 1px solid #ccc;"></div>	

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ft	sq		d	x

Range	Type	Attack Bonus	Damage	Critical
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Ammo #  Special Ammo #

<b>RAGE! PER DAY</b> <div style="border: 1px solid black; width: 100px; height: 50px; margin-top: 5px;"></div>	<b>RAGE! Today</b> <div style="display: flex; flex-wrap: wrap; gap: 5px; margin-top: 5px;"> <div style="border: 1px solid black; width: 25px; height: 25px;"></div> <div style="border: 1px solid black; width: 25px; height: 25px;"></div> <div style="border: 1px solid black; width: 25px; height: 25px;"></div> <div style="border: 1px solid black; width: 25px; height: 25px;"></div> </div>	<b>Temporary Hit Points</b> <div style="border: 2px dashed black; padding: 5px; display: inline-block; margin-top: 5px;"> <div style="border: 1px solid black; width: 40px; height: 40px; display: flex; align-items: center; justify-content: center;"> <div style="font-size: 2em; margin-right: 5px;">+</div> <div style="background-color: #e0e0e0; padding: 5px;">hp</div> </div> </div>	<b>Total Level</b> <div style="border-bottom: 1px solid black; width: 100px; margin-top: 5px;"></div>	<b>CON Increase</b> <div style="border-bottom: 1px dashed black; width: 100px; margin-top: 5px;"></div>
<b>RAGE! DURATION</b> <div style="display: flex; align-items: center; margin-top: 5px;"> <div style="border: 1px solid black; width: 100px; height: 50px; display: flex; align-items: center; justify-content: center; margin-right: 10px;"> rds </div> <div style="font-size: 2em; margin-right: 10px;">=</div> <div style="color: #808080; font-weight: bold; font-size: 1.5em; margin-right: 10px;">CON</div> <div style="font-size: 2em; margin-right: 10px;">+</div> <div style="font-size: 2em; margin-right: 10px;">3</div> <div style="margin-left: 20px;">(Use adjusted CON)</div> </div>				

☒ **RAGE!**  
☐ **Greater RAGE!**  
☐ **Mighty RAGE!**  
 Fatigued

+4 Strength  
 +6 Strength  
 +8 Strength

+4 Constitution  
 +6 Constitution  
 +8 Constitution

+2 Will  
 +3 Will  
 +4 Will

-2 AC  
 -2 AC  
 -2 AC

Can't charge or run

FORTITUDE SAVE	Base	Misc	Temp	RAGE!
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☐ Evasion      ☐ Improved Evasion      ☐ Trap Sense

☐ Endurance      ☐ Indomitable Will      ☐ Sense

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## INITIATIVE

## SPEED

## BASE ATTACK

Temp Damage Bonus      Buffs      Nerfs      **RAGE!**      Fatigued

**+**      =      -      **+**      -

## HEALTH

**HIT POINTS** Wounds ☐ Dying ☐ Stable ☐ Non-lethal ☐ Unconscious **RAGE!**

## ARMOR CLASS

**TOUCH ARMOR CLASS**

**AC** = 10 + DEX / / / -    +    +   

**- 2** RAGE!  
AC Penalty  
Damage Reduction

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