	Caster Level	PREPARED SPELLS				*
WITCH	Lovel	1		_		
	Bonus]		0		
FAMILIAR Name	. *			-		
Traine			Patron Spell + 1			
Creature type						
Familiar bonus		1		- - 1		
Familiai ponus]				
CDELLC		1		-		
Spell Spells	Base Bonus			-		
Save DC per day	Spells + Spells		Patron Spell + 1			
0				J		
1						
2				2		
3				-		
4				-		
6			Patron Spell + 1			
7						
8						
9				3		
Spell Save DC = 10 + INT + Spell Level				-		
ARCANE SPELL FAILURE THRESE	HOLD			-		
			Patron Spell + 1			
%				,		
PATRON Patron				_		
				4		
Theme				-		
				-		
			Patron Spell + 1			
				5		
			Patron Spell + 1			
				6		
HEXES	×		Patron Spell + 1			
HEXES Witch KNOWN Level	Misc			7		
= (÷ 2)) +			. "		
`	(Round up)					
HEX Witch SAVE DC Level	,		Patron Spell + 1			
= 10 + (÷ 2) + INT			8		
- 10 ' ((Round down)					
Using a hex is a standard action that attacks of opportunity.						
A hex may not be attempted on the same target for 24 hours.			Patron Spell + 1			
Level May select major hexes				9		
Level 18 May select grand hexes						