

BEGUILER

Caster
LevelLevel
Bonus

+

SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells
	0					INT - 4 INT - 8 INT - 12
	1					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	2					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	3					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	4					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	5					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	6					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	7					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	8					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	9					<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12

ARCANE SPELL FAILURE THRESHOLD

%

Beguilers can wear light armour
without risk of spell failure

CLOAKED CASTING

Spell
Save DC = 10 + INT + Spell
Level + Cloaked
Casting BonusSPELL DC
BONUS

+

From Level 8: ☐ +2 to overcome
Spell ResistanceFrom Level 20: ☐ Always overcome
Spell Resistance

KNOWN SPELLS

0

Dancing Lights
MessageDaze
Open / CloseDetect Magic
Read Magic

Ghost Sound

☐
☐
☐

1

Charm Person
Disguise Self
Obscuring MistColour Spray
Expeditious Retreat
RouseComprehend Languages
Hypnotism
Silent Image
WhelmDetect Secret Doors
Mage Armour
Sleep☐
☐
☐
☐

2

Blinding Colour Surge
Fog Cloud
Knock
See Invisibility
Touch of IdiocyBlur
Glitterdust
Minor Image
Silence
VertigoDaze Monster
Hypnotic Pattern
Mirror Image
Spider Climb
Whelming BlastDetect Thoughts
Invisibility
Misdirection
Stay the Hand☐
☐
☐
☐

3

Arcane Sight
Deep Slumber
Halt
Inevitable Defeat
Nondetection
Zone of SilenceClairaudience / Clairvoyance
Dispel Magic
Haste
Invisibility Sphere
SlowDisplacement
Hesitate
Legion of Sentinals
SuggestionCrown of Veils
Glibness
Hold Person
Major Image
Vertigo Field☐
☐
☐
☐

4

Charm Monster
Greater Invisibility
Phantom BattleConfusion
Greater Mirror Image
Rainbow PatternCrushing Despair
Locate Creature
Solid FogFreedom of Movement
Mass Whelm☐
☐
☐
☐

5

Break Enchantment
Hold Monster
SeemingDominate Person
Incite Riot
SendingFeeblemind
Mind Fog
Swift EtherealnessFriend to Foe
Rary's Telepathic Bond☐
☐
☐
☐

6

Greater Dispel Magic
RepulsionMass Suggestion
Shadow WalkMislead
True SeeingOverwhelm
Veil☐
☐
☐
☐

7

Ethereal Jaunt
Phase DoorGreater Arcane Sight
Power Word BlindMass Hold Person
Project ImageMass Invisibility
Spell Turning☐
☐
☐
☐

8

Demand
Power Word StunDiscern Location
Scintillating PatternMind Blank
Screen

Moment of Prescience

☐
☐
☐
☐

9

Dominate Monster
Power Word KillEtherealness
Time Stop

Foresight

Mass Hold Monster

☐
☐
☐

SCROLLS

POTIONS