

BOLD SCHEMER

Skald
Level

CONJUROS

Conjuros Conocidos de Conjuros CD Salv al Día = Conjuros Base + Conjuros Adicionales

0	1	2	3	4	5	6

CD Salv de Conjur = 10 + CAR + Nivel de Conjur

UMBRAL DE FALLO DE CONJURO ARCANO

% Skalds can wear light or medium armour and a shield without risking spell failure.

CONOCIMIENTO DE BARDO

SABER
BONUS

Skald
Level

Misc

$$\boxed{} = \left(\boxed{} \div 2 \right) + \boxed{}$$

RAGING SONG!

INSPIRED RAGE!

Nivel	Fuerza	Constitución	Vol	CA
1	+2	+2	+1	-1
4			+2	
8	+4	+4	+3	
12			+4	
16	+6	+6	+5	
20			+6	-0

Nivel 3 **SONG OF MARCHING**
Allow allies to march at full speed without fagigue for an hour. Counts as one use of raging song.

Nivel 6 **SONG OF STRENGTH**
Strength bonus $\boxed{} = \boxed{} \div 2$ Skald Level

Nivel 14 **SONG OF THE FALLEN**
Temporarily revive dead allies. Spend 1 round of raging song per revived ally.

BIEN VERSADO

Nivel 2 **+4** Bonus to saves against Bardic Performance, sonic and language-dependent effects.

INTERPRETACIÓN VERSÁTIL

- ☐ Actuación Disfrazarse, Engañar
- ☐ Comedia Engañar, Intimidar
- ☐ Baile Acrobacias, Volar
- ☐ Instrumentos de Teclado Diplomacia, Intimidar
- ☐ Oratoria Averiguar Intenciones, Diplomacia
- ☐ Percusión Intimidar, Trato con Animales
- ☐ Canto Averiguar Intenciones, Engañar
- ☐ Cuerda Diplomacia, Engañar
- ☐ Instrumentos de Viento Diplomacia, Trato con Animales

SKALD OF TWISTS AND TURNS

Spend 8 hours observing a location to gain a bonus to Bluff, Disable Device, Disguise, Sleight of Hand, and Stealth.

Nivel 4 **INSIGHT BONUS**
 $\boxed{} = \left(\boxed{} \div 4 \right) \times 2$ Skald Level

Nivel 10 **BOLD STRATEGY**
Grant half that bonus to allies that can see you.

SPELL KENNING

Once a day, cast any bard, cleric or sorcerer/wizard spell. Uses a spell slot of the spell's level.

Nivel 5 **Nivel 11** Twice a day **Nivel 17** Thrice a day **Spells Today**
 $\boxed{}$

MAESTRO DEL SABER

Nivel 7 **ELEGIR 10** Usos ilimitados al día **ELEGIR 20 AL DÍA** $\boxed{}$ Take 20 Today
 $\boxed{}$

CONJUROS CONOCIDOS

0

1

$\boxed{} \boxed{} \boxed{}$

2

$\boxed{} \boxed{} \boxed{}$

3

$\boxed{} \boxed{} \boxed{}$

4

$\boxed{} \boxed{} \boxed{}$

5

$\boxed{} \boxed{} \boxed{}$

6

$\boxed{} \boxed{} \boxed{}$

RAGING SONG!

DURACIÓN
AL DÍA

Skald
Level

Misc

Rounds today

$$\boxed{} \text{ turnos} = 1 + \left(\boxed{} \times 2 \right) + \text{CAR} + \boxed{}$$

$\boxed{} \boxed{} \boxed{} \boxed{} \boxed{} \boxed{} \boxed{} \boxed{} \boxed{} \boxed{}$

Nivel 7 Begin or switch raging song as a move action.

Nivel 13 Begin or switch raging song as a move action.

MASTER SKALD

Nivel 20 Allies with rage class abilities may use features dependent on those abilities without restriction. Allies may make an additional attack as part of a full-round action.

PODERESFURIA!

PODERESCONOCIDOS Skald
FURIA! Level

Misc

$$\boxed{} = \left(\boxed{} \div 3 \right) + \boxed{}$$

(Redondear abajo)

1

2

3

4

5

6

7

8