WORID WAIKER Level			PREPARED SPELLS								
WU		D WALKER		i	1						
		(DRUID)	Level Bonus					0			
×		WORLD WALKER		*							
Druid Level		Nature Sense									
1		+2 to Knowledge (Nature) ar Wild Empathy	nd Survi	val							
		Improve the attitude of an a	nimal								
2		Woodland Stride Move through undergrowth a	at normal speed				:	1			
		and taking no damage									
3		Favored Terrain Bonus in a given terrain									
—		Wild Shape									
4	- Become any sman or medium animai							_			
9		Path of Trees Tree stride						2			
13		A Thousand Faces									
15		Change appearance at will									
•		FAVORED TERRAIN		,							
Level) FAV	ORED TERRAIN BONUS		4 6 8				3			
3			_								
8								_			
13											
18								4			
×		SPELLS		<i>*</i>							
Spell Save D	С	Spells = Base per day = Spells	+ Bo	nus Spells							
		0		WIS - 4 WIS - 8 WIS - 12							
		1						5			
		2	_								
		3	_					_			
		4	_								
		5	_				(6			
		6	_								
		7	_								
		8									
		9	_					7			
Spell Sa	 ve DC :	= 10 + WIS + Spell Level									
Concentr	otion	= wis -	-	Caster							
Concenti	ation	NATURE BOND		Level				8			
	WAT C	COMPANION M DOMAI	N.	¥				_			
	,11111	JOHN LINE OF BOHM	.14								
Granted P			Cron	tad Dawar				9			
Granted P				ted Power			·				
Level				Level	×	SCROLLS	*		×	POTION	S .
				DC							
Us	es] U:	ses							
	r day	WILD EMPATHY] per (
WILD EN	ИРАТ										
BONUS		Druid Leve	I	Misc							
		= CHA +	+								
`		WILD SHAPE		*							
	Tin	nes per day Times	Today								
~											