

# BATTLE SCOUT

(RANGER)

Livello  
da Ranger

Livello  
bonus

+

## NEMICI PRESCELTI

Livello	■ BONUS NEMICO PRESCELTO	+2	4
1		■	□
20		□	□

■ Bonus to attack, damage and selected skills against this enemy

## AMBIENTI PRESCELTI

Livello	○ BONUS AMBIENTE PRESCELTO	2	4	6	8
3		■	□	□	□
8		□	□	□	□
13		□	□	□	
18		□	□		

○ Bonus to Initiative and selected skills when in this terrain

Livello	Round	
3	1	Allies gain +2 bonus to Initiative in the area
	2	Allies gain +2 bonus Perception, Stealth and Survival checks in the area
	3	Not hampered by difficult terrain; Take 10 on Climb and Swim, even in a hurry
	BONUS DURATA	Livello da Ranger
	min	=
		Bonus applies in a 60 ft radius area centred on yourself
Livello	PERFECT ADVANTAGE	
20	Gain the above bonuses in just one round	

Livello	INFILTRATION
10	Once a day, pick an extra favoured terrain for one hour.

## EMPATIA SELVATICA

Uso al posto di Diplomazia per migliorare l'atteggiamento di un animale

## INCANTESIMI

Livello	Livello da Ranger	-	3	=	Livello Incantatore
4					
CD TS Incantesimi	Inc. al Giorno	=	Inc. Base	+	Inc. Bonus SAG
	1				□ □ □ □
	2				□ □ □ □
	3				□ □ □ □
	4				□ □ □ □

CD Salvezza Inc. = 10 + SAG + Liv. Incantesimo

## STILE DI COMBATTIMENTO

Livello da Ranger	
2	□
6	□
10	□
14	□
18	□

I Talenti bonus del Ranger possono essere acquisiti anche senza soddisfare i normali pre-requisiti, ma si applicano solo quando non indossa Armature pesanti

## Legame del cacciatore

Livello	CONDIVIDERE NEMICO PRESCELTO	
4	DURATA	Varie
	rd	= SAG + (SAG minimo 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

## INCANTESIMI PREPARATI

□ □ □	□ □ □
□ □ □	1 □ □ □
□ □ □	□ □ □
□ □ □	□ □ □
□ □ □	2 □ □ □
□ □ □	□ □ □
□ □ □	3 □ □ □
□ □ □	□ □ □
□ □ □	4 □ □ □
□ □ □	□ □ □

## SUPERIOR TACTICS

Livello	Once per day, rearrange your party's initiatives after they've been rolled
15	+2 Initiative bonus for yourself and allies within an area you've already scouted out

## BACCHETTE

CARICHE #	□ □ □ □ □ □ □ □ □ □
CARICHE #	□ □ □ □ □ □ □ □ □ □
CARICHE #	□ □ □ □ □ □ □ □ □ □

## PERGAMENE

## POZIONI