DREAD	
NECROMANCER	

Dread Necromancer Level	1 1
Caster Level	

LCVCI	
Level	_
Bonus	+

SPELLS					
Spell Save DC		Spells per day	=	Base Spells	+ Bonus Spells CHA
	1		_		7777
	2				0000
	3				
	4				_
	5				444
	6				
	7				
	8				
	9				4
Spell Save DC = 10 + CHA + Spell Level					

### ARCANE SPELL FAILURE THRESHOLD

	Spell failure does not apply to
%	Dread Necromancer spells
	while wearing light armor.

Dread Necromancer Level

	= 10 + (	÷ 2 ) + CHA
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Use this DC for the Negative Energy Burst will save,

the Fear Aura will save, the Scabrous Touch fortitude save, and the Enervating Touch removal save

(Round down

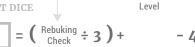
# CHARNEL TOUCH NEGATIVE LEVELS DAMAGE = 1d8 + ( ÷ 4) UNDEAD HEALING DN Level (Round down)

### REBUKE UNDEAD

REBUKES PE	R DAY	Misc	Today
	= 3 + CHA +	+	

1 REBUKING CHECK

2 TO REBUKE CREATURE MAX HIT DICE



3 TO DESTROY CREATUREMAX HIT DICE

Dread Necromancer Level



4 CREATURES REBUKED TOTAL HIT DICE

Dread Necromancer

Dread Necromancer

		KNOWN S		· · · ·
4	Bane	Bestow Wound	Cause Fear	Chill Touch
1	Detect Magic	Detect Undead	Doom	Hide from Undead
	Inflict Light Wounds	Ray of Enfeeblement	Summon Undead I	Undetectable Alignmer
	Blindness / Deafness	Command Undead	Darkness	Death Knell
2	False Life	Gentle Repose	Ghoul Touch	Inflict Moderate Wound
	Scare	Spectral Hand	Summon Swarm	Summon Undead II
3	Crushing Despair	Death Ward	Halt Undead	Inflict Serious Wounds
	Ray of Exhaustion	Speak with Dead	Summon Undead III	Vampiric Touch
	Animate Dead	Bestow Curse	Contagion	Death Ward
4	Dispel Magic	Enervation	Evard's Black Tentacles	Fear
	Giant Vermin	Inflict Critical Wounds	Phantasmal Killer	Poison
	Summon Undead IV			
	Blight	Cloudkill	Fire in the Blood	Greater Dispel Magic
5	Insect Plague	Lesser Planar Binding	Magic Jar	Mass Inflict Light Wound
	Nightmare	Oath of Blood	Slay Living	Summon Undead V
	Undeath to Death	Unhallow	Waves of Fatigue	
	Acid Fog	Circle of Death	Create Undead	Eyebite
6	Geas/Quest	Harm	Mass Inflict Moderate	Wounds
	Planar Binding	Waves of Exhaustion		
7	Control Undead	Destruction	Finger of Death	Greater Harm
	Mass Inflict Serious W	ounds	Song of Discord	Vile Death
8	Create Greater Undead	1	Horrid Wilting	
	Mass Inflict Critical W	ounds	Symbol of Death	
9	Energy Drain Wail of the Banshee	Imprison Soul	Mass Harm	Plague of Undead
× N	NEGATIVE ENERG			JS TOUCH
NEGA' DAMA		N vel	SCABROUS TOUCH P	ER DAY
	d4 =		LINDEAD	мастеру
			UNDEAD	MASTERY
				THE DOMEST

### MENTAL BASTION

MENTAL BASTION BONUS

Bonus applies to resist sleep, stunning, paralysis, poison, or disease.

### NEGATIVE ENERGY RESISTANCE

### RESISTANCE BONUS

Bonus applies to resist energy drain, ability drain, or inflict spells.

## STR AND DEX BONUS HIT DIE BONUS

+ + + MAX ANIMATE UNDEAD

TOTAL HIT DICE

# hd = ( 4 + CHA ) ×

Caster

Level

Caster

Level

MAX CONTROL UNDEAD TOTAL HIT DICE



### ENERVATING TOUCH

NEGATIVE LEVELS PER DAY DN Level

12 to 16 →level ÷ 2 • 17 to 20 →level Negative Levels Today