

HORSE LORD
(RANGER)

Ranger Level
Level Bonus

FAVORED ENEMIES

Table with 2 columns: Level, FAVORED ENEMY BONUS (+2 4 6 8 10)

Bonus to attack, damage and selected skills against this enemy

FAVORED TERRAINS

Table with 2 columns: Level, FAVORED TERRAIN BONUS (+2 4 6 8)

Bonus to Initiative and selected skills when in this terrain

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

SPELLS

Table with 5 columns: Level, Spell Save DC, Spells per day, Base Spells, Bonus Spells WIS

Spell Save DC = 10 + WIS + Spell Level

COMBAT STYLE

MOUNTED COMBAT

Table with 2 columns: Ranger Level, Combat Style (Mounted Combat, Mounted Archery, Ride-By Attack, Trick Riding, Mounted Shield, Spirited Charge, Mounted Skirmisher, Unseat)

MOUNTED BOND

Name
Creature type
Ranger Level (-3 until level 12) = Effective Druid Level

TEMPORARY HIT POINTS

hp = Ranger Level + Misc

PREPARED SPELLS

Table with 2 columns: Spell Level, Prepared Spells

WANDS

Table with 2 columns: CHARGES #, Wands

SCROLLS

Table with 2 columns: Scrolls

POTIONS

Table with 2 columns: Potions