MAGICAL CHILD VIGILANTE

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	VIGILANTE IDENTITY	
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DUAL IDENTITY

Knowledge checks of one of your identities do not reveal anything about the other, unless you have been unmasked.

Your two alignments must be within 1 step of each other.

Attempts to scry on you only work if your current identity is one known to the caster.

SEAMLESS GUISE

If suspected while in either identity, gain +20 to disguise checks to -ияарреаг as your current identity.

You must commune with your magical spirit guide for 1 hour each day to replenish your spells.

ARCANE SPELL FAILURE

THRESHOLD

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									0	%	İ	light armour without risking
 -	-		-	-	-	-	-	-	-	-	- '	spell failure.

TRANSFORMATION SEQUENCE

Transform in just 5 rounds, but with a visible and audible spectacle

Quick change social talent

Transform as a standard action, but with an impressive spectacle.

UNSHAKEABLE

Уро	овень	į		i	Vigilante Level bonus to resist
	3	ŀ	+	ŀ	attempts to Intimidate
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VIGILANTE TALENTS

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Уровень			

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Уровень		
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STARTLING APPEARANCE

Уровень On a successful surprise attack, target is treated as flat-footed for your round and takes -4 to attack you.

FRIGHTENING APPEARANCE

On a successful surprise attack, opt to demoralise enemies.

Intimidate check DC = 10 + Hit dice + WIS

Уровень Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC.

11 Target is also frightened unless they pass a will save.

WILL SAVE DC

_{Уровень} STUNNING APPEARANCE</sub>

On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.

VENGEANCE STRIKE

Spend up to five consecutive standard actions studying a target, each granting one of:

ровень	
20	

+4 to attack

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+3d6 damage

		+2

·2 to attack roll (affects critical range)

*	SOCIAL IDENTITY	#	
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