PSIONICS EXPANDED
VITALIST

Vitalist Level

Nível de Manifestação

COLLECTIVE

MAXIMUM MEMBERS

Vitalist Level

☐ = SAB **ou** _____ ÷ 2

If a member dies, make a Fortitude save (DC 15) or lose power points equal to their hit dice.

Members must be within Medium range (100ft + 10ft per level).

Nível 15 Unlimited range

Nível 19 Collective may cross planes

COLLECTIVE HEALING
Distribute healing between members.

Nível 2 — **SENSO DE CURA**
As a swift action, learn the health of members.
DC 15 Heal check to learn if any members are suffering from poison or disease.

Nível 2 — **SPIRIT OF MANY**
Network powers may manifest on any members, even those out of range or who would be immune.
Spend additional power points to affect more members.

Nível 3 — **TELEPATIA**
Members can communicate without sharing a language.
Members can borrow abilities as if they were touching.

Nível 5 — **SOLICITAR AJUDA**
Members can request healing as a standard action; vitalist can grant the request as a free action. Or vitalist can heal any member as a standard action.
Spend up to your level in power points, each healing 3hp.

Nível 7 — **SENSO DE CURA**
Heal check to stablise a dying member or heal wounds that inflict a movement penalty.

Nível 8 — **SENSO DE CURA**
Heal check to stablise a dying member or heal wounds that inflict a movement penalty.

Nível 12 — **SENSO DE CURA**
Heal check to treat a poisoned member.

Nível 17 — **SENSO DE CURA**
Heal check to treat a diseased member.

PSIONICS

PONTOS DE PODER POR DIA

Pontos Base Pontos de Bônus Racial Outros

☐ = _____ + _____ + _____ + _____

Pontos de Bônus

Nível de Manifestação

_____ = SAB × _____ ÷ 2
(Arredonda para Baixo)

Pontos de Poder usados hoje

NÍVEIS DE PODER

Nível de Poder	Custo de Ponto	Power Save DC	Wild Surge Save DC
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + **WIS** + Power Level

VITALIST METHOD

Method

Extra power

Nível 2 Vitalist's Touch

Nível 6 Pulse

Nível 8 Swift Aid

Nível 11 Vitalist's Expertise

Nível 20 Master Vitalist

PODERES CONHECIDOS

PODERES CONHECIDO	PODER MAX NÍVEL	PONTOS DE PODER CUSTO MAX	Nível de Manifestação
☐	☐	☐	= _____

	Poder	Nível	Custo
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
EXTRA			

TRANSFERIR FERIMENTOS

Touch a target to heal their injuries, and take equivalent non-lethal damage yourself.

HEALING

Vitalist Level

☐ d6 = _____ ÷ 3
(Arredonda para Cima)

USOS POR DIA

☐ = 3 + SAB

Uses today
☐☐☐☐
☐☐☐☐

STEAL HEALTH

Nível 3 — **MAX CURA**

Vitalist Level

☐ pv = SAB + _____

- Cannot take a target below 0hp.
- Cannot take from members of the collective.
- Gain no healing from targets with hit dice less than half of Vitalist level.

Nível 7 — Steal health as a ranged touch attack within 30ft

STEAL LIFE

Nível 14 — **FORTITUDE CD**

Vitalist Level

☐ = 10 + SAB + (_____ ÷ 2)

Gain 5hp for each of the target's hit dice.

Cannot steal life from members of the collective, or targets with more than 140 total hit points.