

MARSHAL

Mythic
Tier

DURO DE MATAR

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Não morre enquanto os PV negativos se igualem ao dobro de sua constituição.

+ 4 pv

Bonus hit points
per tier

SURGE

Spend one use of mythic power to add
Nível to any d20

1 ☐ d6

4 ☐ d8

PONTOS DE HABILIDADE

Bônus nos
Nível pontos de habilidade

2 ☐ +2

4 ☐ +2

FOR

INT

DES

SAB

CON

CAR

INICIATIVA INCRÍVEL

INICIATIVA
BÔNUS

Mythic
Tier

Nível
2

=

Spend one use of mythic power to take an
additional standard action

RECUPERAÇÃO

Recupere todos os pontos de vida com 8 horas de descanso

Nível Spend one use of mythic power to regain
3 half your maximum hit points and use of
any limited daily abilities

MYTHIC SAVING THROWS

Nível On a successful saving throw against a
non-mythic effect, suffer no effects.

5 Saving throws against mythic effects
are unaffected.

MARSHAL'S ORDER

MYTHIC POWER

PODER
POR DIA

Mythic
Tier

Extra

Usos
Hoje

= 3 + (× 2) +

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PATH ABILITIES

Nível
1

2	
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3

4	
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5

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Nível
1

3	
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5

MYTHIC FEATS