PSYCHIC

Nivel de Lanzador

PSYCHIC DISCIPLINE

Discipline powers

Nivel 1

Nivel 5

Nivel 13

CONJUROS

Conjuros Conocidos	CD Salv de Conjuros		Conjuros al Día	= Conjuros Base	+ Conjuros Adicionales INT	INT - 4	INT - 8	INT - 12
		0						
		1						
		2						
		3						
		4						
		5						
		6						
		7						
		8						
		9						

CD Salv Conjuro = 10 + INT + Nivel Conjuro

TELEPATÍA

Nivel 2

DETECT THOUGHTS

Once a day, or by spending any level spell slot: ☐ Hoy

1st round Presence of thinking being

2nd round Number of thinking beings and their **INT**

3rd round Surface thoughts

Nivel 9

TELEPATHIC BOND

Once a day, or by spending a 4th level spell slot, ☐ Hoy forge a bond between yourself and other willing creatures.

Nivel 17

TELEPATÍA

Communicate telepathically with anyone within 100 ft.

REMADE SELF

Nivel 20

☐ Arcane Sight ☐ Heroism

☐ Volar ☐ Nondetection

☐ Acelerar ☐ Tongues

CONJUROS CONOCIDOS

0

Conjuros Adicionales 1

Conjuros Adicionales 2

Conjuros Adicionales 3

Conjuros Adicionales 4

Conjuros Adicionales 5

Conjuros Adicionales 6

Conjuros Adicionales 7

Conjuros Adicionales 8

Conjuros Adicionales 9

PHRENIC AMPLIFICATIONS

POINTS PER DAY = (Psychic Level ÷ 2) + Características + Misc

☐ SAB

☐ CAR

Points Today

Nivel 1

Nivel 3

Nivel 7

Nivel 11

Nivel 15

Nivel 19