

Customisation

Points

1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
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21		
22		
23		
24		
25		
26		

ASTRAL SUIT

Livello Free customisations:

☐ Astral Skin

1 Velocità × 2, Nimble

2 Eludere

12 Eludere migliorato

☐ Astral Armour

1 Brawn, Improved Damage

2 Flexible Suit

8 (astral armour is treated as a Masterwork Breastplate)

☐ Astral Juggernaut

1 Fortification, Hardy

2 Stalwart

7 (astral suit resembles and is treated as Full Plate)

PSIONICI

PUNTI POTERE
PER DAY

Punti
Base

Punti
Bonus

Razziale

Varie

pti

=

+

+

+

Punti Bonus

Livello
psionico

=

INT

×

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2

(per difetto)

pti

ASTRAL REPAIR

Livello Repair an object 2hp as a standard action.

1 The 'broken' condition is removed when the object reaches at least half its total hit points.

RIDUZIONE DEL DANNO

Livello

2 2 / -

5 3 / -

8 4 / -

11 5 / -

14 6 / -

17 7 / -

20 8 / -

Astral
Suit

Razziale

Varie

+

+

CUSTOMISATIONS

CUSTOMISATION
POINTS

Punti
Base

Punti
Bonus

Varie

pti

=

+

+

RECONFIGURE

Livello

3 Usi
al giorno

Aegis
Level

Usi oggi

pti

=

INT

pti

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(

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2

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-

1

(per eccesso)

AUGMENT SUIT

As a standard action, gain temporary customisation points

Livello

4 Punti
Bonus

Aegis
Level

pti

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(

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4

)

(per difetto)

CANNIBALISE SUIT

Livello

12 Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points.
This healing does not include temporary points.
You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Livello

20 Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).
Spend two uses of Reconfigure to reset all customisations.
Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.