10 To	O BI	INDER	Binder	VES	TIGES
Hop.	,04		/	VESTIGE NAME	VESTIGE NAME
#0c .	Binder Pre	estige ¦	Effective Binder Level		
MA	Cidss L			Vestige Level Binding DC	Vestige Level Binding DC
*	1	BINDER			
Binder	Vestines Ve	Max stige evel Augment	tion t	Sign	Sign
Level		evel ne'	Ration Compress Circ		
1	1	1 Augi	Bount	Special Requirements	Special Requirements
2			☐ Suppress Sign		
3		2			
4			, l	Granted Abilities	Granted Abilities
5		3		oranica / ibinitio	oranica rismino
6			☐ Soul Guardian		
7		4	(immune to fear)		
8	2				
9			Soul Guardian		
10		5	☐ (slippery mind)		
11		, ,			
		6		VESTIGE NAME	VESTIGE NAME
12		0	Soul Guardian		
13			(immune to energy	Vestige Level Binding DC	Vestige Level Binding DC
14	3		drain and negative levels)		
15		7	llegative levels)	Sign	Sign
16					
17		8		Special Requirements	Special Requirements
18					
19			Soul Guardian (mind blank)		
20	4		(IIIIII DIAIIK)	Granted Abilities	Granted Abilities
	<u> </u>	OLIL BIND			o.u.i.ou rizinito
SOUL BINDING					
BINDING CHECK Binder Level					
= XAP +					
Binding	time: 1 minute	If ru	ushed, take a -10 penalty		
1			Good □ □ Bad Bind □ Bind		
			DIIIU DIIIU	VESTIGE NAME	VESTIGE NAME
2			Good □ □ Bad Bind □ Bind		
3			Good □ □ Bad Bind □ Bind	Vestige Level Binding DC	Vestige Level Binding DC
			Good Bad		
Billu Billu				Sign	Sign
*	PACT	AUGMEN	TATION *		
□□□ +5 Hit Points □□□ +1 Saving Throws				Special Requirements	Special Requirements
	□□ Energy resistance: 5 /acid □□□ Damage Reduction 1/−				
	5 /cold 5 /electricit		□□ +1 Armour Class □□ +1 Attack Rolls		
	5 /fire	,	□□ +1 Damage	Granted Abilities	Granted Abilities
	5 /sonic		□□ +1 Initiative		
Бонусные черты					
	ت rmour Profici		Ir -		
	rmour Profici				
	efence Again				
\Box D	iligent				
□ E	mpower Supe				
	nlarge Superr	natural Abilit	у	VESTIGE NAME	VESTIGE NAME
 □ Expel Vestige □ Extend Supernatural Ability 					
	avoured Vesti			Vestige Level Binding DC	Vestige Level Binding DC
		oured Vestige	e Focus	\	
		id Recovery		Sign	Sign
□ lạ	gnore Special	Requiremen	ts		
	mproved Bind	ing		Special Requirements	Special Requirements
 ☐ Investigator ☐ Martial Weapon Proficiency 					
	lartial Weapo legotiator	ii Proficiency	1		
	legotiator Persuasive			Granted Abilities	Granted Abilities
☐ Rapid Pact Making					
☐ Shield Proficiency					
☐ Skilled Pact Making					
□ S	udden Ability	Focus			
	upernatural C				
☐ Supernatural Opportunist					
□ Widen Supernatural Ability					