

PSIONICS EXPANDED

Cryptic
LevelManifester
Level

CRYPTIC

PSIONICS

POWER POINTS
PER DAYBase
PointsBonus
Punten

Racial

Misc

= + + +

Bonus Points

Manifester
Level

= **INT** × (Naar beneden afgerond)
Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC	Wild Surge Save DC
0	0	<input type="text"/>	<input type="text"/>
1	1	<input type="text"/>	<input type="text"/>
2	4	<input type="text"/>	<input type="text"/>
3	5	<input type="text"/>	<input type="text"/>
4	7	<input type="text"/>	<input type="text"/>
5	9	<input type="text"/>	<input type="text"/>
6	11	<input type="text"/>	<input type="text"/>

Power Save DC = 10 + **CHA** + Power Level

ALTERED DEFENCE

As a swift action,
choose one of:

Absorb
Deflect
Retaliate

Damage reduction /–
Dodge bonus to **AC**
Bonus to attack in return

Cryptic
Level

BONUS

+ = ÷ 4 (Naar boven afgerond)

USES PER DAY

rds = 4 + **INT** (Naar boven afgerond)

Level 4 Use your altered defence as a free action, even when not
your turn, by expending psionic focus

Level **ENDURING DEFENCE**

14 Keep one ability active indefinitely

DISRUPT PATTERN

On gaining psionic focus, choose one enemy type:

<i>Aberration</i>	<i>Animal</i>	<i>Construct</i>	<i>Dragon</i>
<i>Fey</i>	<i>Humanoid</i>	<i>Magical beast</i>	<i>Monstrous humanoid</i>
<i>Ooze</i>	<i>Outsider</i>	<i>Plant</i>	
<i>Undead</i>	<i>Vermin</i>	<i>Construct</i>	

Attack range **30ft**, half damage to targets of the wrong typeCryptic
Level ÷ 2

Misc

DISRUPTION
DAMAGE

= **d6** + **INT** +
(Naar boven afgerond)

TRAPS

Perception

Cryptic
Level

Locate Traps

= + (÷ 2)

Craft:
trapsCryptic
Level

Craft Traps

= +

Level **SWIFT TRAPPER**

6 Create traps in half the normal time

INSIGHTS

1 _____

2 _____

3 _____

4 _____

5 _____

6 _____

7 _____

8 _____

9 _____

10 _____

KNOWN POWERS

POWERS
KNOWNCryptic
LevelMAX POWER
LEVELPOWER POINTS
MAX COSTManifester
Level

= =

Power

Level

Cost

1		
2		
3		
4		
5		
6		
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12		
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