BATTLE SCOUT

(EXPLORADOR)

Nivel de Explorador

Bon de Nivel +

ENEMIGOS PREDILECTOS

Nivel	BON DE ENEMIGO PREDILECTO	+2	4
1		■	□
20		□	□

■ Bonus to attack, damage and selected skills against this enemy

TERRENOS PREDILECTOS

Nivel	BON DE TERRENO PREDILECTO	+2	4	6	8
3		■	□	□	□
8		□	□	□	□
13		□	□	□	
18		□	□		

○ Bonus to Initiative and selected skills when in this terrain

ADVANTAGEOUS TERRAIN

Nivel	Asalto	
3	1	Allies gain +2 bonus to Initiative in the area
	2	Allies gain +2 bonus Perception, Stealth and Survival checks in the area
	3	Not hampered by difficult terrain; Take 10 on Climb and Swim, even in a hurry

BONUS DURACIÓN: ____ mins = Nivel de Explorador ____ — Bonus applies in a 60 ft radius area centred on yourself

Nivel 20 — **PERFECT ADVANTAGE**
Gain the above bonuses in just one round

Nivel 10 — **INFILTRATION**
Once a day, pick an extra favoured terrain for one hour.

EMPATIA SALVAJE

Usar en lugar de Diplomacia para mejorar la actitud de un animal

CONJUROS

Nivel 4 — Nivel de Explorador − 3 = Nivel de Lanzador ____

CD Salv de Conjuros		Conjuros al Día	=	Conjuros Base	+	Conjuros Adicionales SAB
	1					□ □ □ □
	2					□ □ □ □
	3					□ □ □ □
	4					□ □ □ □

CD Salv de Conjuro = 10 + SAB + Nivel de Conjuro

ESTILO DE COMBATE

Nivel de Explorador	
2	
6	
10	
14	
18	

Las dotes adicionales de explorador pueden ser tomadas sin los prerrequisitos normales, pero sólo se aplican cuando no se lleva armadura pesada

VÍNCULO DEL CAZADOR

Nivel 4 — **COMPARTIR ENEMIGO PREDILECTO**

DURACIÓN: ____ turnos = SAB + Misc ____ (SAB mínimo 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

CONJUROS PREPARADOS

□ □ □	1	□ □ □
□ □ □		□ □ □
□ □ □		□ □ □
□ □ □	2	□ □ □
□ □ □		□ □ □
□ □ □		□ □ □
□ □ □	3	□ □ □
□ □ □		□ □ □
□ □ □		□ □ □
□ □ □	4	□ □ □
□ □ □		□ □ □
□ □ □		□ □ □

SUPERIOR TACTICS

Nivel 15 — Once per day, rearrange your party's initiatives after they've been rolled

+2 — Initiative bonus for yourself and allies within an area you've already scouted out

VARITAS

CARGAS # □□□ □□□ □□□ □□□□□□□□□□□□□□□ □□□ □□□ □□□

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PERGAMINOS

POCIONES