

PLAINS DRUID

Druid Level

Wild Shape Level

Druid Level

- 2 =

DRUID

Druid Level

1

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Natuur Zintuig
+2 op Kennis (natuur) en Overleven
Wild Empathy
Improve the attitude of an animal

2

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Plains Traveller
Bonus in plains terrain

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Run Like The Wind
+10ft speed; once an hour, run at double speed

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Savanna Ambush
Concealment and no penalty when prone; stand up from prone immediately
Wilde Vorm
Word eender welk klein of medium creatuur

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Canny Charger
Charge through allies, turn 90° while charging, +4 AC and damage against a charging foe

13

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A Thousand Faces
Change appearance at will

15

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Timeless Body
No longer age, cannot be magically aged

SPELLS

Spell Save DC

Spells per day

=

Basis Spreuken

+

Bonus spreuken

	0				WIS - 4
	1				WIS - 8
	2				WIS - 12
	3				
	4				
	5				
	6				
	7				
	8				
	9				

Spell Save DC = 10 + WIS + Spell Level

Concentration

=

WIS

+

Caster Level

NATURE BOND

☒ HUISDIER

☐ DOMAIN

Animal Companion's Name

Creature Type

WILD EMPATHY

WILDE EMPATHIE

BONUS

Druid Level

Misc

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CHA

+

+

PLAINS TRAVELLER

PLAINS

BONUS

Druid Level

=

÷ 2

Bonus to Initiative, Knowledge (geography), Perception, Stealth and Survival while in aquatic terrains.

WILD SHAPE

Times per day

Times Today

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PREPARED SPELLS

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SCROLLS

POTIONS