(CAT	/E DRUID	Druid Level	PREPARED SPELLS					,
		Druid	Wild	7					
		Level	2 = Shape Level			— 0			
DEIT	Y		000/34						
			* OF ST						
``		DRUID	,						
Druid Level		Cavesense	geoneering) and Survival			_ 1			
1		Wild Empathy							
		Improve the attitude of	f an animal						
2		Tunnelrunner Move through narrow p	passages or rubble						
		at normal speed and ta	aking no damage						
3		Lightfoot Cannot be detected by tremorsense				2			
		Resist Subterranean Corruption							
4		+2 to saves against the Wild Shape	e oozes and abberations						
		Become any small or m	nedium animal or ooze						
9		Venom Immunity Immune to all poisons				— 3			
		A Thousand Faces				_			
13		Change appearance at	will						
15		Timeless Body No longer age, cannot	ho magically agod						
<u></u>			be magically aged			_ 4			
X		SPELLS	× 2 2 3 11			4			
Spel Save I		Spells = per day	Base Spells + Bonus Spells						
		0	WIS WIS-SIW						
		1				 5			
		2				_ j			
		3							
		4							
		5							
		6				_ 6			
		7							
		8							
		9							
Cnall Ca	DC DC	= 10 + WIS + Spell Level				— 7			
Spell 36	ave DC	- 10 + WIS + Spell Level	0 - 1						
Concent	ration	= WI	S + Caster Level						
×		NATURE BON	ND .			8			
X ANI	MAL	COMPANION DO							
Animal Companion's Name									
						9			
Creature Type						フ			
					SCROLLS		\	POTIONS	, , , , , , , , , , , , , , , , , , ,
×		WILD EMPAT	HY		3 3 1 1 3 1 3 1				
WILD E	MPAT		Lloyel Mice						
BONUS			Level Misc						
		= CHA +	+						
,		WILD SHAP	E						
	Ti	mes per day	Times Today						
Current Sh	iane								
ouncil di	ape								
~									