

ARCANE TRICKSTER

KLASA PRESTIŻOWA

RANGED LEGERDOMAIN

Use Disable Device and Sleight of Hand at a range of 30 feet. Increases the DC by 5, cannot take 10.

PODSTĘPNY ATAK

PODSTĘPNY OBRAŻENIA  
PREMIA Trickster Other  
Classes

k6

 = 

k6

 + 

k6

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.  
On ranged attacks, it only applies within 30 ft.  
It is not multiplied by critical hits.  
It cannot be non-lethal unless using a non-lethal weapon.

IMPROPTU SNEAK ATTACK  
Once per day, declare one attack to be a sneak attack. Target loses their DEX bonus to AC against that attack.

7 Twice per day

TRICKY SPELLS

Cast spells as if using the Still Spell and Silent Spell feats, but with no increase in spell level or casting time.

Użycia dziś

ARCANE TRICKSTER

Arcane Trickster Level	Poziom Czarującego	Podstępny Atak	Tricky Spells
1	<input type="checkbox"/> Ranged Legerdomain	+1	
2	<input type="checkbox"/> Podstępny atak	+2	1k6
3	<input type="checkbox"/> Impromptu sneak attack	+3	
4	<input type="checkbox"/>	+4	2k6
5	<input type="checkbox"/>	+5	3
6	<input type="checkbox"/>	+6	3k6
7	<input type="checkbox"/> Impromptu sneak attack	+7	4
8	<input type="checkbox"/>	+8	4k6
9	<input type="checkbox"/> Invisible thief	+9	5
10	<input type="checkbox"/> Surprise spells	+10	5k6

INVISIBLE THIEF

Become invisible, as if using *Greater Invisibility*.

Poziom 9 CZAS TRWANIA NA DZIEŃ  
Arcane Trickster Level

rund

 =  Rounds today

SURPRISE SPELLS

Add sneak attack to spells, if the target is flat-footed.

Poziom 10 Additional damage is the same type as the spell. If the spell allows a saving throw to negate or halve, this applies to the sneak attack damage.