	SKIRMISHER Level		HUNTER'S TRICKS		
	SKIKWISIILK	Level	TRICK		
	(DANICED)	Bonus +		= (÷ 2) - 2 +	
*	FAVOURED ENEMIE	S		(Round up)	
Level 1	■ FAVOURED ENEMY BONUS +	2 4 6 8 10	1		
5					
10	[
15	[J	4		
20]	<u></u> -	5		
■ Bonus to attack, damage and selected skills against this enemy					
``	FAVOURED TERRAIN		6		
Level	FAVOURED TERRAIN BONUS	+2 4 6 8	7		
8		0-0-0-0	8		
13					
18			``	COMBAT STYLE	
O Bor	nus to Initiative and selected skills when in	n this terrain			
WILD EMPATHY			Ranger Level		
Use in place of Diplomacy to improve the attitude of an animal			2		
			6	<u> </u>	
			10		
			18	Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.	
			×	HUNTER'S BOND	
			Level	SHARE FAVOURED ENEMY ANIMAL COMPANION	
			SHARI DURA	E FAVOURED ENEMY TION Misc	
				rds = WIS + Creature type	
				ove action, share half your Favoured Enemy against a single target with all allies within 30 ft	

CHARGES	SCROLLS	POTIONS
CHARGES		
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WANDS