'a	PHANTOM ABILITIES	MANIFESTATION	
	Dunkelsicht 18m LINK	Fully manifesting a phantom takes 1 minute. Switching between forms takes 1 full round. Relling the phantom is a standard action until level 6.	
Stufe	Communicate over any distance as a free action. Spiritualist and Phantom magic item slots are shared.	ECTOPLASMIC INCORPOREAL	
1	SHARE SPELLS	If more than 50 ft away, Spiritualist must concentrate An incorporeal form that appears within	30ft.
	Cast personal spells on the Phantom.	to maintain solid form. Cannot be more than 100ft away.	
Stufe 3	DELIVER TOUCH SPELLS When fully manifested and within 30ft.	Stufe SCHADENSREDUZIERUNG Cannot attack corporeal creatures, excetouch spells.	pt to deliver
Stufe	Phantom cannot hold a spell charge. MAGIC ATTACKS	1 5/slashing DEFLECTION	
4	Slam attacks treated as magical.	5 5/magic BONUS	
Stufe 5	ABILITY SCORE INCREASE	10 10/magic	
Stufe	MAGIC ATTACKS Slam attacks treated as aligned.	9 When incorporeal, fly speed 40ft	(good).
10	ABILITY SCORE INCREASE	PHASE LURCH Able to pass through walls and obstacles.	
Stufe 12	DELIVER TOUCH SPELLS When fully manifested and within 30ft	ANGRIFFE	
	CURRENT MANIFESTATION	Slam Attack × 2	
	Ectoplasmic Incorporeal	Reichweite Art Angriffsbonus Schaden	Kritisch
B	Full Manifestation onded Manifestation	m Fe	×
	BEWEGUNGSRATE	Stufe Stufe Stufe Stufe	
BEW	EGUNGSRATE Fliegend Temp.	1 5 9 13 17	Sonstig
3	0m 6 sq 40 ft 8 sq m Fe	Schaden W6 W8 W10 2W6 2W8 + ST klein/groß W4/W8 W6/2W6 W8/2W8 W10/3W6 2W6/3W8	+
``	KAMPFMANÖVI		
KAM BONU	PFMANÖVER Grund- Größen-	ZÄHIGKEIT DETTGrundbanus Wolks- Sonst	iges Tem
KN		ZÄH = KO + + +	+
		REFLEX RETTUNGSWURF	
	PFMANÖVER Ausweich- Ablenk PEIDIGUNG modifikator modifi		+
KN	IV = 10 + ST + GE + +	+ GAB - WILLEN RETTUNGSWURF	
		kungs- Grund- Größen-	allen-
KMV			espür
KN	1V = 10 + ST / / +	+ (GAB) - + Stufe DEVOTION 6 +4 morale bonus to Will saves against encha	ntment
	p. KMB Temp. KMV Zustandsmodifikatoren		
+ 1	KMB +KMV		
``	GESUNDHEIT		
SFFE		end ☐ Stabil Nichttödlich☐ Bewusstlos	
	TP\	TP TP	
\ phar \ phar	itom is dismissed when it reaches negative hit points equal to itom is normally summoned with the same hit points as before	offs Constitution score. e; but if it was slain it has half its max hp.	
×	RÜSTUNGSKLAS		
RÜS'	Ausweich- Ablenkungs- Nat FUNGSKLASSE modifikator modifikator Rü	türliche Größen- üstung modifikator Sonstiges Sonstiges	
	RK = 10 + GE + + +	+ 🙀 + - +	
AUF	DEM FALSCHEN FUSS RÜSTUNGSKLASSE		
F	RK = 10 / + _ + _	+ <u> </u>	
	ÜHRUNG RÜSTUNGSKLASSE		
F	= 10 + GE + +	/ + 11 +	
	np. RK Zauberresistenz Zustandsmodifikatoren		
_	RK		
cnade	ensreduzierung		
Notize	n		