BEGUILER

Niveau de Lanceur de Sort

Bonus de Niveau +

SORTS

DD de sauvegarde du sort		Sorts par jour	= Sorts de base	+ Sorts Supplémentaires (INT / INT - 4 / INT - 8 / INT - 12)
	0			
	1			
	2			
	3			
	4			
	5			
	6			
	7			
	8			
	9			

RISQUE D'ÉCHEC DES SORTS PROFANES

% Beguilers can wear light armour without risk of spell failure

CLOAKED CASTING

DD de sauvegarde du sort = 10 + INT + Niveau du sort + Cloaked Casting Bonus

SPELL DC BONUS

+

From Level 8: ☐ +2 pour vaincre la résistance à la magie

From Level 20: ☐ Vainc toujours la résistance à la magie

BAGUETTES

CHARGES #

CHARGES #

CHARGES #

CHARGES #

CHARGES #

SORTS CONNUS

0
Lumières dansantes, Daze, Détection de magie, Ghost Sound, Message, Open / Close, Lecture de la magie

1
Charm Person, Colour Spray, Compréhension des langues, Detect Secret Doors, Disguise Self, Expeditious Retreat, Hypnotism, Armure de mage, Obscuring Mist, Rouse, Silent Image, Sleep, Undetectable Alignment, Whelm

2
Blinding Colour Surge, Blur, Daze Monster, Detect Thoughts, Fog Cloud, Glitterdust, Hypnotic Pattern, Invisibility, Knock, Minor Image, Mirror Image, Misdirection, See Invisibility, Silence, Spider Climb, Stay the Hand, Touch of Idiocy, Vertigo, Whelming Blast

3
Vision Magique, Clairaudience / Clairvoyance, Crown of Veils, Deep Slumber, Dispel Magic, Displacement, Glibness, Halt, Haste, Hesitate, Hold Person, Inevitable Defeat, Sphère d'invisibilité, Legion of Sentinals, Major Image, Nondetection, Slow, Suggestion, Vertigo Field, Zone de silence

4
Charm Monster, Confusion, Crushing Despair, Liberté de mouvement, Greater Invisibility, Greater Mirror Image, LOCALISATION DE CRÉATURES, Mass Whelm, Phantom Battle, Rainbow Pattern, Solid Fog

5
Brise l'enchantement, Dominate Person, Feeblemind, Friend to Foe, Hold Monster, Incite Riot, Mind Fog, Rary's Telepathic Bond, Seeming, Envoi, Swift Etherealness

6
Greater Dispel Magic, Suggestion de masse, Mislead, Overwhelm, Repulsion, Shadow Walk, True Seeing, Veil

7
Ethereal Jaunt, Greater Arcane Sight, Mass Hold Person, Mass Invisibility, Phase Door, Power Word Blind, Project Image, Spell Turning

8
Demand, Discern Location, Mind Blank, Moment of Prescience, Power Word Stun, Scintillating Pattern, Écran

9
Dominate Monster, Etherealness, Foresight, Mass Hold Monster, Power Word Kill, Time Stop

PARCHEMINS

POTIONS