


STARSHIP

TIER

Make and model

Frame

Tamanho



Modificador

+

Diagram illustrating two types of port shields:

- A rectangular shield labeled "pp".
- A trapezoidal shield labeled "pp".

**PORT SHIELDS**

pp pp

## FORWARD SHIELDS

Diagram illustrating two types of particle collisions:

- pp**: Proton-Proton collision.
- p̄p**: Antiproton-Proton collision.

## STARBOARD SHIELDS

Diagram illustrating two types of particle collisions: a square labeled "pp" and a rectangle labeled "pp".

## POWER CORE

POWER CORE

Power budget

pcu

**ESCUDO**

ESCUDO	Power cost	Shield total
	pcu	pp

## SENSORS

SENSORS			Skill modifier
<input type="checkbox"/> Short	5	⬡	+
<input type="checkbox"/> Médio	10	⬡	
<input type="checkbox"/> Long	20	⬡	

## COUNTERMEASURES

COUNTERMEASURES	Power cost	TL bonus
	pcu	+ TL

## COMPUTER

COMPUTER	Nodes	Power cost	ICM bonus
Mk		pcu	+

## WEAPONS

FORWARD ☐ Linked

STARBOARD ☐ Linked

AFT ☐ Linked

**PORT** ☐ Linked

☒ **TURRET** ☐ Linked

#### WEAPON DETAILS

<input type="checkbox"/> Short	5		Velocidade	Power cost	Dano
<input type="checkbox"/> Médio	10				
<input type="checkbox"/> Longa	20			pcu	d

<input type="checkbox"/> Short	5	<input checked="" type="radio"/> Velocidade	Power cost	Dano	<input type="checkbox"/> Light <input type="checkbox"/> Heavy <input type="checkbox"/> Capital
<input type="checkbox"/> Médio	10	<input checked="" type="radio"/>			
<input type="checkbox"/> Long	20	<input checked="" type="radio"/>			

<input type="checkbox"/> Short	5	<input checked="" type="radio"/> Velocidade	Power cost	Dano
<input type="checkbox"/> Médio	10			
<input type="checkbox"/> Longo	20			

<input type="checkbox"/> Short	5	<input checked="" type="radio"/>	Velocidade		Power cost	Dano	
<input type="checkbox"/> Médio	10	<input type="radio"/>					
<input type="checkbox"/> Longo	20	<input type="radio"/>		<input checked="" type="radio"/>			

## ARMOUR & SHIELDS

ARMADURA CLASSE	Piloting Ranks	Bônus de Armadura	Modificador de Tamanho	Outros
CA = 10 +	+	+	+	

TRACKING LOCK		Piloting Ranks	Countmeasures	Modificador de Tamanho	Outros
TL	= 10 +	+	+	+	





## Armadura

## STATUS

**HULL POINTS** **CURRENT HULL POINTS**

pv pv

## CRITICAL SYSTEMS

			Malfunctio Glitching	Wrecked	
1 - 10	LIFE SUPPORT		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
11 - 30	SENSORS		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
WEAPONS ARRAY 31 - 60	1 	FORWARD	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	2 	STARBOARD	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	3 	AFT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
	4 	PORT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
61 - 80	ENGINES		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

81 - 00 POWER CORE ☐ ☐ ☐

## MOVEMENT THRUSTERS

Velocidade	Piloting modifier	Power cost
<div><div></div></div>	+	pcu
Manoeuvrability		Turning distance
		<div><div></div></div>

## DRIFT

DRIFT  
RATING

## EXPANSION

[illegible]