

Campaign

XP

ABILITIES

STR

DEX

CON

INT

WIS

CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

CHARACTER

Name

Race

Size

Gender

Modifier

CLASSES

□ 1

□ 2

3

□ 4

□ 5

Favored class
+1 per level

Hit Die

Level

Level
Adjustment

d

d

d

d

d

+ CON
per level

Effective
Character
Level

SKILLS

Untrained

Skill Bonus

Class Skills
+3

Ranks

Racial Feats

Misc

Armor
Check
Penalty

Craft - INT'
Perform - CHA