

ASTRAL SUIT

☐ Astral Skin

Poziom Free customisations:

- 1** Speed × 2, Nimble
2 Uchylanie
12 Doskonalsze Uchylanie

☐ Astral Armour

- 1** Brawn, Improved Damage
2 Flexible Suit
8 (astral armour is treated as a Masterwork Breastplate)

☐ Astral Juggernaut

- 1** Fortification, Hardy
2 Stalwart
7 (astral suit resembles and is treated as Full Plate)

PSIONIKA

PUNKTY MOCY
NA DZIEŃ

Bazowe
Punkty

Premiowe
Punkty

Rasowe

Inne

ptk

=

+

+

+

Punkty Premiowe

Poziom
Manifestującego

= INT

×

÷ 2

(Zaokrąglane w dół)

ptk

ASTRAL REPAIR

Poziom Repair an object 2hp as a standard action.

- 1** The 'broken' condition is removed when the object reaches at least half its total hit points.

REDUKCJA OBRAŻEŃ

Poziom

2 2 / -

5 3 / -

8 4 / -

11 5 / -

14 6 / -

17 7 / -

20 8 / -

Astral
Suit

Rasowe

Inne

+

+

CUSTOMISATIONS

CUSTOMISATION
POINTS

Bazowe
Punkty

Premiowe
Punkty

Inne

ptk

=

+

+

RECONFIGURE

Poziom

3 Użycia
na dzień

ptk = INT

Aegis
Level

Użycia dziś

☐☐☐☐☐☐
☐☐☐☐☐☐

ptk

=

(

÷ 2

) - 1

(Zaokrąglane w górę)

AUGMENT SUIT

Poziom

4 Premiowe
Punkty

Aegis
Level

ptk

=

(

÷ 4

)

(Zaokrąglane w dół)

CANNIBALISE SUIT

Poziom

12 Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points.
This healing does not include temporary points.
You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Poziom

20 Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).
Spend two uses of Reconfigure to reset all customisations.
Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

Customisation

Points

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26