						×		, (
						Name								MALE CHARACTER C
Player						Race				Size			2	Size
						***************************************							†ľ	Modifier
Campaig	n					CLASSES				Skill Ra	ınks Hi		Level	Level Adjustment
XP											d00			Aujustilielit
						2					d00			<u> </u>
×	Ability	ABII Item	Ability	Temp	Temp	3					d00			Effective Character
	Score	Bonus	Modifier	Score	Modifier	<u> </u>					d00			Level
STR			STR		STR	Favored class] — —] -			+ IN'	d00	CON		
DEX			DEX		DEX	+1 per level	pp	hp ST	rks	per lev	/el pei	level	_	
			\vdash		-				ILLO	Class		Racial,		Armor
CON			CON		CON		Untrained	Skill Bonus		Skills +3	Ranks	Feats	Misc	Check Penalty
INT			INT		INT	Acrobatics			DEX					-[
WIS			WIS		WIS	Appraise	-		INT					
СНА			СНА		СНА	Autohypnosis			WIS					
Ability M	lodifier = (T	otal Ability	Score - 10)	÷ 2 (Round	l down)	Bluff	-		CHA					
		S & SPE				Climb	-		STR					-1
						Diplomacy Disable Device			CHA DEX					
						Disguise			CHA					
						Escape Artist			DEX					-[
						Fly			DEX					-
						Handle Animal			СНА					
						Heal	-		WIS					
						Intimidate	-		CHA					±4 if larger/ smaller
						Linguistics			INT					
						Perception			WIS					
						Ride Sense Motive			DEX WIS					
						Sleight of Hand			DEX					_
						Spellcraft			INT					
						Stealth			DEX					-
						Survival	-		WIS					
						☐ Track			SURVIVAL		N/A			
						Swim	-		STR					-
						Use Magical Device			CHA					
						Knowledge: Arcana Knowledge: Dungeoneering			INT				-	
						Knowledge: Psionics			INT					
						Knowledge: Religion			INT				-	
						Knowledge: Nature			INT					
						Knowledge: The Planes			INT					
														INT
														Knowledge - INT Profession - WIS
S														Knor
LANGUAGES														L
ANG														Craft - INT Perform - CHA
L														Cr.s