		SIN (BARD)		Bard Level					I	KNOV	VN S	PELLS		×
×		SF	ELLS	*	(						0			
Spells	Spell Save DC		Spells	= Base + Bonus Spells	•						0			
Known	Save DC	0	per day	Spells 4 4 4 4										
		1		CHA CHA CHA										
											1			
		2										 ]		
		3										]		
		4												
		5									2			
0 11 0		6										 ]		
	ave DC = 1													
ARCAN	E SPELL			HOLD rmour without risking										
		pell failure		illiour without risking							3			
×	BAF	RDIC PI	ERFOR	MANCE								] ————————————————————————————————————		
DURAT PER DA		Ba Lev		Misc								]		
	140	+(	× 2	) + CHA +							4			
Round Toda								]						
WILL S.			□□□ Bard Level									l		
	= 1	10 + (		÷ 2 ) + CHA							_			
				nce as a move action,							5			
7 ra	ather than a				,									
*		PERFO	RMAN	CES										
SEA SH Counter e							6							
		e Performa	nce roll in	place of a saving throw	, ———							] 		
	nagical effe			ight. place of a saving throw	) <del>*</del>				WO	RLD		VELLER		*
FASCIN		Bard		,	KNOWLE BONUS	DGE	Bard Leve			Misc		Apply this bonus to all		graphy),
MAX AU	JDIENCE				DONOS	(	LCVC	• :	2).			nature), (local) and Li ou can reroll one of tl		hut vou
	=		÷ 3	(Round up)		= (		<del>-</del> -	<i>Z )</i> +			nust take the second i		
INSPIR	E COURA	GE		(	1						A LE			, a
			st charm a	nd compulsion effects	Level	+4		Bonus effect	applies t	to savin	g throw	rs against air and wate ock prone	er effects, and an	ıy
+	Во	onus to atta	ack and da	mage rolls	2			Bonus	applies 1	to CMD	against			
Ca	ILL WAT		reducina	swim DCs by your level		+2		grappl	le, overru					
				e effect for an hour	*					FA	MILI	IAR		,
	HISTLE 7 st Of Wind;			extend for 1 minute	Level <b>2</b>									
	RGE OF I		Oft to beco	me shaken	<b>X</b>					LORI	E MA	STER		,
				AFFECTED	level	TAKE 10 Unlimited		I	TAKE 20	PER :	DAY	Take 20 Today		
9		2 × (d	10 + <b>CON</b>	) temporary hit points, titude save	5	per day	uses			0.5				
	OTHING				Level				JAC	KOF	ALL	TRADES		,
13 Ma	iss Cure Se moves the			d shaken conditions	10	Use any sk	cill as if	you wer	re trained					
Level FF	RIGHTEN	ING TUN	ΙE	ur performance	Level 16	All skills a	re cons	idered c	lass skill	s				
				·	Level	Able to tak	ke 10 or	n any ski	ill					
Level 1N	SPIRE H		all saving		19					_	_			
1 Q Co		STORM , Control W	eather, Co	ntrol Winds or										

Level **DEADLY PERFORMANCE**20 Cause an enemy to die of joy or sorrow