ARMOURED

Barbaar Level

	Ц	ULK.	1	PER DAY	FION	Barbaar Level	Misc		KAGE! TODAY
	• • •	ULIN. Arbarian	-	rds	= 2 + CON + (× 2) +		rds
Barbaar			ARBAAR ,			KRACHT SCORE BONUS	CONSTITUTIE SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
Level		5	able Stance		RAGE!	4	4	2	-2
2	_	RAGE!	d Swiftness		GREATER RAGE!	6	6	3	-2
3			e of Steel +1		MIGHTY RAGE!	8	8	4	-2
			Armoured Swiftness	Ability Modifier (Total Ability	= Score - 10) ÷ 2	STR	CON		PK
6			e of Steel +2	FATIGUED	RAGE!	Strength Score	Dexterity Score		''
7			Reduction 1/—	DURATION	Duration	Penalty: -2	Penalty: -2	Cannot rage, r	un or chargo
			e of Steel +3	rds	=×2	STR	DHX	while fatigued	
10			Reduction 2/–	×		RAGE! POW	ERS		*
11		Greater R		RAGE! POWER KNOWN	RS Barbaar Level	Misc			
12	_		e of Steel +4		= (÷ 2)	+			(Naar beneden afgerond
13		Damage F	Reduction 3/—	1					
14		Indomital	ble Will						
15		Resilienc	e of Steel +5	2					
16		Damage F	Reduction 4/—						
17		Tireless R	AGE!	3					
18		Resilienc	e of Steel +6						
19		Damage F	Reduction 5/—	4					
20		Mighty RA	AGE!	-		_			
7	I	NDOMI'	TABLE STANCE	5					
+1		reflex saves	MB and CMD for overrun manoeuvres; s against trample attacks; charge attacks;						
×	attack and damage against charging creatures ARMOURED SWIFTNESS		6		_				
Level	5	ft 1 sq	Increased speed in medium or heavy armour, providing this is still below your normal move speed	7					
2		ft sq	Resulting movement speed in medium or heavy armour						
	10	ft 2 sq	'	8		_			
Level 5		ft sq	Resulting normal movement speed	9					
		ft sq	Resulting movement speed in medium or heavy armour						
``			NCE OF STEEL	10		_			
		CAL HIT TANCE							
6	Bonus to AC that applies only to critical hit confirmation rolls			11		_			
				12					
				13					
				14					

RAGE!