	Ranger	×	PREPARED	SPELLS		#
WARDEN	Level	000				
(RANGER)	Level Bonus		1			
MASTER OF TERM						
Level O FAVOURED TERRAIN	+2 4 6 8 10					
1			2			
5						
10						
15			3			
20						
Level LIVE IN COMFORT Take 10 on Survival checks in your favoured terrains If not in immediate danger, take 20						
			4			
TERRAIN BOND	Curvival and Steelth					
tevel +2 Sonus to Perception checks to allies in your	n, Survival and Stealth our favoured terrains					
Allies leave no trail and cannot be want them to be) in your favoured	tracked (unless you terrains					
Level ABLE EXPLORER						
Take the higher of two rolls on Acro	obatics, Climb, Fly,					
Level WILDERNESS WHISPERS	reu terrains					
20 Take 20 on Initiative checks in you	r favoured terrains					
WILD EMPATE		1				
WILDE EMPATHIE Range BONUS Lev						
= CHA +	+					
Use in place of Diplomacy to improve the a	ttitude of an animal					
TRACK	* (
Ranger	Survival	•				
Level	Bonus					
Track = (÷ 2	<u>) +</u>	,				
Level Ranger						
Level Ranger Level - 3	B = Caster Level					
Spell Spells B	Basis Bonus Spreuken reuken WIJS	•				
1	9999					
2						
3						
4						
Spell Save DC = 10 + WIS + Spell Level						
Concentration = WIS	Caster	-				
WANDS	Level	1				
WANDS						
		SCR	OLLS ,) k	POTIONS	
CHARGES			OLLO		10110110	
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