	CHAMPION Rango Mitico	`		<u></u>	AMPION'S STRIKE	
	Willied 1					
Ouend	DURO A MORIRE o a meno di Opf, stabilizza sempre senza dover fare un tiro sull	_		o (i danni da canquinamento si s		
Quanu	o a meno di opi, stabilizza sempre senza dover fare dii tiro sun	_	Stituzion	e (i daiiiii da sangumamento si a	opticano uguannente).	
Don't	lie until negative hp equals double your constitution score.					
+ 5 pf Bonus hit points per tier					MYTHIC POWER	,
	SURGE		WER	Rango	Extra	
	Spend one use of mythic power to add to any d20	ar	GIORNO			Usi 000 000 000
1	□ d6	L		= 3 + (× 2)	<u> </u>	Oggi
4	□ d8 □ d10	•		:	PATH ABILITIES	Ĭ.
7 10	□ d12		Rango			
1	Punti Abilità		1			
_	Bonus ai punti abilità		2 _			
2	□ +2 FOR INT □ +2		Z _		-	
4 6	DES SAG					
8	□ +2 COS CAR		3 –			
10	□ +2					
*	INIZIATIVA INCREDIBILE BONUS Rango Mitico		4 –			
Rango		S				
2		ITIE	5 –			
	Spend one use of mythic power to take an additional standard action	BIL				
N.	RECUPERATION	PATH ABILITIES	6 –			
Rango Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities						
	maximum hit points and use of any limited daily abilities		7 -			
*	MYTHIC SAVING THROWS					
Rango 5	On a successful saving throw against a non-mythic effect, suffer no effects. Saving throws against mythic effects are unaffected.		8 –			
×	FORZA DI VOLONTA'					
Rango 6	Spend one use of mythic power to reroll any d20, or force a foe to reroll, even after the result is revealed.		9 -			
``	INARRESTABILE					
Rango 8	Spend one use of mythic power to end any one of: Sanguinamento Accecato Confuso Cowering Dazed Dazzled Assordato Entangled Exhasted Fascinated Affaticato Frightened Nauseato Panicked Paralizzato Shaken Sickened Staggered		10 -			
	Confuso		_			
1	IMMORTALE					
Rango 9	If you are killed return to life 24 hours later, regardless of the condition of your body. You do not regain any limited daily abilities.		_			
	This does not apply if you were killed by a coup-de-grace or critical hit by a mythic enemy, or an epic weapon.		Rango_			
Rango	Can only be permanently killed by a coup-de-grace or critical hit with an artefact.		1			
10	LEGENDARY HERO		3 –			
Rango	Regain one use of mythic power per hour.	TICI				
10		TALENTI MITICI	5 –			
X	LEGENDARY CHAMPION When an attack against a non-mythic creature misses, you may reroll once.		, –			
10	Once per round, if your roll a natural 20, regain one use of mythic power.		7 –			
~	o, and pone.					
			9 –			