

# WARLORD

Warlord  
Level

## MANŒUVRES

MAX MANOEUVRE  
LEVEL

Initiator  
Level

$$\boxed{\phantom{00}} = \left( \phantom{00} + 1 \right) \div 2$$

Manoeuvre Save DC = 10 + **CHA** + Manoeuvre Level

MANOEUVRES  
KNOWN

READIED  
MANOEUVRES



Niveau **DUAL BOOST**

**6** Use two boost manoeuvres as a swift action, once per day

**12** 2 fois par jour

**18** Three times per day ☐ ☐ ☐

## DON SUPPLEMENTAIRE

Niveau

**1**

Niveau

**7**

Niveau

**13**

Niveau

**19**

## TACTICAL PRESENCE

☐ **INDOMITABLE PRESENCE**

Niveau **2** Allies within 30ft automatically stabilise when below 0hp, may avoid falling unconscious, and gain your **CHA** bonus to Fortitude saves against death effects, fatigue, exhaustion and poison.

☐ **RALLYING PRESENCE**

Niveau **5** Allies within 30ft gain your CHA bonus to Will saves against fear, death effects or compulsion.

Niveau **7** Adopt a presence as a free action

☐ **VICTORIOUS PRESENCE**

Niveau **9** On dropping a foe to 0hp, you and grant to allies within 30ft gain temporary hit points.

Niveau **11** 2 presences at once Niveau **15** 3 presences at once

## WARLEADER

Niveau

**3**

Niveau **13** Share teamwork feats as a move action

Niveau **17** Share teamwork feats as a swift action

## FORCE OF PERSONALITY

Niveau **3** Add **CHA** to Will saves.

## TACTICAL FLANKER

Niveau **4** When flanking, you and your ally may use your **CHA** in place of the flanking bonus.

## BATTLE PROWESS

Niveau Bonus Discipline

**5** +1

**12** +2

**19** +3

Bonus to attack, damage, **CMB** and **CMD** when using a stance from the chosen discipline.

## TACTICAL ASSISTANCE

Niveau **8** Aid another as a move action, granting your **CHA** bonus to your ally's action.

## DUAL STANCE

Niveau **20** Use two stances simultaneously.

## MANŒUVRES

INITIATOR  
LEVEL

Warlord  
Level

Martial Prestige  
Class Levels

Other  
Class Levels

$$\boxed{\phantom{00}} = \phantom{00} + \phantom{00} + \left( \phantom{00} \phantom{00} \phantom{00} \div 2 \right)$$

Manoeuvre	Type	Utilisé Prêt	Portée	Aire	DD de sauvegarde
1		<input type="checkbox"/> <input type="checkbox"/>			
2		<input type="checkbox"/> <input type="checkbox"/>			
3		<input type="checkbox"/> <input type="checkbox"/>			
4		<input type="checkbox"/> <input type="checkbox"/>			
5		<input type="checkbox"/> <input type="checkbox"/>			
6		<input type="checkbox"/> <input type="checkbox"/>			
7		<input type="checkbox"/> <input type="checkbox"/>			
8		<input type="checkbox"/> <input type="checkbox"/>			
9		<input type="checkbox"/> <input type="checkbox"/>			
10		<input type="checkbox"/> <input type="checkbox"/>			
11		<input type="checkbox"/> <input type="checkbox"/>			
12		<input type="checkbox"/> <input type="checkbox"/>			
13		<input type="checkbox"/> <input type="checkbox"/>			
14		<input type="checkbox"/> <input type="checkbox"/>			
15		<input type="checkbox"/> <input type="checkbox"/>			
16		<input type="checkbox"/> <input type="checkbox"/>			
17		<input type="checkbox"/> <input type="checkbox"/>			
18		<input type="checkbox"/> <input type="checkbox"/>			

## STANCES

Stance	Active	Portée	Aire	DD de sauvegarde
1	<input type="checkbox"/>			
2	<input type="checkbox"/>			
3	<input type="checkbox"/>			
4	<input type="checkbox"/>			
5	<input type="checkbox"/>			
6	<input type="checkbox"/>			
7	<input type="checkbox"/>			

## WARLORD'S GAMBIT

Risk	Reward
Risk	Niveau <b>1</b> Reward
Risk	Niveau Reward
Risk	Niveau <b>4</b> Reward
Risk	Niveau <b>8</b> Reward
Risk	Niveau <b>12</b> Reward
Risk	Niveau <b>16</b> Reward
Risk	Niveau <b>20</b> Reward

Rake: on failure -2 to all d20 rolls for this round, and only regain 1 manoeuvre

On success, regain **CHA** manoeuvres