

# CAVE DRUID

Druid Level \_\_\_\_\_

— 2 =

Druid Level  
Wild Shape Level

DEITY



## DRUID

Druid Level <b>1</b>	<input type="checkbox"/>	<b>Cavesense</b> +2 to Knowledge (dungeoneering) and Survival <b>Wild Empathy</b> Improve the attitude of an animal
<b>2</b>	<input type="checkbox"/>	<b>Tunnelrunner</b> Move through narrow passages or rubble at normal speed and taking no damage
<b>3</b>	<input type="checkbox"/>	<b>Lightfoot</b> Cannot be detected by tremorsense
<b>4</b>	<input type="checkbox"/>	<b>Resist Subterranean Corruption</b> +2 to saves against the oozes and aberrations <b>Wild Shape</b> Become any small or medium animal or ooze
<b>9</b>	<input type="checkbox"/>	<b>Venom Immunity</b> Immune to all poisons
<b>13</b>	<input type="checkbox"/>	<b>A Thousand Faces</b> Change appearance at will
<b>15</b>	<input type="checkbox"/>	<b>Timeless Body</b> No longer age, cannot be magically aged

## SPELLS

Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
	<b>0</b>				WIS - 4 WIS - 8 WIS - 12
	<b>1</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>2</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>3</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>4</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>5</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>6</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>7</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>8</b>				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>9</b>				<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration  = **WIS** + \_\_\_\_\_ Caster Level

## NATURE BOND

☒ **ANIMAL COMPANION** ☐ **DOMAIN**

Animal Companion's Name

Creature Type

## WILD EMPATHY

**WILD EMPATHY BONUS**

Druid Level

Misc

= **CHA** + \_\_\_\_\_ + \_\_\_\_\_

## WILD SHAPE

Times per day

Times Today

☐ ☐ ☐ ☐  
☐ ☐ ☐ ☐  
☐ ☐ ☐ ☐

Current Shape

## PREPARED SPELLS

**0**

**1**

**2**

**3**

**4**

**5**

**6**

**7**

**8**

**9**

## SCROLLS

## POTIONS