

MARSHAL

Rango
Mitico

DURO A MORIRE

Quando a meno di 0pf, stabilizza sempre senza dover fare un tiro sulla

Don't die until negative hp equals double your constitution score.

+ 4 pf

Bonus hit points
per tier

SURGE

Rango Spend one use of mythic power to add to any d20

- 1 ☐ d6
4 ☐ d8
7 ☐ d10
10 ☐ d12

Punti Abilità

Rango Bonus ai punti abilità

- 2 ☐ +2
4 ☐ +2
6 ☐ +2
8 ☐ +2
10 ☐ +2

FOR INT
DES SAG
COS CAR

INIZIATIVA INECREDIBILE

BONUS
INIZIATIVA

Rango
Mitico

Rango =

Spend one use of mythic power to take an additional
standard action

RECUPERATION

Rango Recover all hit points with 8 hours rest

- 3 Spend one use of mythic power to regain half your
maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

Rango On a successful saving throw against a non-mythic
effect, suffer no effects.

- 5 Saving throws against mythic effects are unaffected.

FORZA DI VOLONTA'

Rango Spend one use of mythic power to reroll any d20, or
force a foe to reroll, even after the result is revealed.

6

INARRESTABILE

Spend one use of mythic power to end any one of:

- Rango
8
- Sanguinamento
 - Accecato
 - Confuso
 - Cowering
 - Dazed
 - Dazzled
 - Assordato
 - Entangled
 - Exhausted
 - Fascinated
 - Affaticato
 - Frightened
 - Nauseato
 - Panicked
 - Paralizzato
 - Shaken
 - Sickened
 - Staggered
 - Confuso

IMMORTALE

Rango If you are killed return to life 24 hours later, regardless of
the condition of your body. You do not regain any limited
daily abilities.

9

This does not apply if you were killed by a coup-de-grace
or critical hit by a mythic enemy, or an epic weapon.

Rango Can only be permanently killed by a coup-de-grace or
critical hit with an artefact.

10

LEGENDARY HERO

Rango Regain one use of mythic power per hour.

10

VISIONARY COMMANDER

When you are an ally within 30ft rolls initiative, roll twice
and take either result.

Rango In a surprise round, you and allies within 30ft can take a
full round action instead of just a standard action.

10

Once per round, when you or an ally within 30ft scores a
critical hit, regain one use of mythic power.

MARSHAL'S ORDER

costituzione (i danni da sanguinamento si applicano ugualmente).

MYTHIC POWER

POWER
al GIORNO

Rango
Mitico

Extra

$$\boxed{} = 3 + (\boxed{} \times 2) + $$

Usi Oggi ☐☐☐ ☐☐☐ ☐☐☐

PATH ABILITIES

Rango

1

2

3

4

5

6

7

8

9

10

PATH ABILITIES

TALENTI MITICI

Rango

1

3

5

7

9