

FALSE PRIEST
(SORCERER)

Caster
Level

Level
Bonus

+

BLOODLINE

Bloodline powers

Level
1

Level
3

Level
15

Level
20

FALSE PIETY

Use Magic
Device

Sorcerer
Level

Divine Trigger = + (÷ 2)

FALSE FOCUS

Eschew the material component cost of casting spells,
up to the cost of your divine spell focus.

SPELLS

Spells Known	Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
		0				CHA CHA - 4 CHA - 8 CHA - 12
		1				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		2				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		3				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		4				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		5				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		6				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		7				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		8				<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		9				<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + CHA + Spell Level

ARCANE SPELL FAILURE THRESHOLD

%

BLOODLINE FEATS

Level
7

Level
13

Level
19

FALSE CHANNEL

Level
9

Spend any spell at least one level higher to activate a
magic device (wand, scroll, staff etc) without expending
its own charge.

KNOWN SPELLS

Aid

Remove disease

Bloodline Spell

Bloodline Spell

Bloodline Spell

Bloodline Spell

Bloodline Spell

Bloodline Spell

Bloodline Spell