

# PÍCARO

## UNCHAINED

Nivel de  
Pícaro

### PÍCARO

Nivel de  
Pícaro

1

☐

Encontrar trampas  
Ataque furtivo  
Finesse Training

2

☐

Evasión

3

☐

Danger Sense

4

☐

Debilitating Injury  
Esquiva Asombrosa

5

☐

Rogue's Edge

8

☐

Esquiva Asombrosa Mejorada

10

☐

Talentos Avanzados

20

☐

Golpe maestro

### TRAMPAS

Percepción

Nivel de  
Pícaro

Encontrar trampas  =  + (  ÷ 2 )

Inutilizar  
Mecanismo

Nivel de  
Pícaro

Desactivar Trampas  =  + (  ÷ 2 )

**DANGER SENSE**  
**BONUS**

Nivel de  
Pícaro

Misc

Nivel

3

+  = (  ÷ 3 ) +

Bonus to Reflex saves and AC against traps,  
and to Perception to avoid being surprised by a foe.

### ATAQUE FURTIVO

**BON DAÑO**  
**FURTIVO**

Nivel de  
Pícaro

Misc

d6 = (  ÷ 2 ) +   
(Redondear arriba)

Sneak attack damage can be applied when a target is flanked or  
is denied their **DEX** bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

**DEBILITATING INJURY**

Nivel

4

On a successful sneak attack, apply a penalty for 1 round.  
Only one such penalty can be applied at a time.

**Bewildered**

Penalty to AC, and an extra AC penalty against yourself.

4

-2 AC -4 AC against yourself

10

-2 AC -6 AC against yourself

16

-2 AC -8 AC against yourself

**Disoriented**

Penalty to attack, and an extra penalty against yourself.

4

-2 attack -4 to attack yourself

10

-2 attack -6 to attack yourself

16

-2 attack -8 to attack yourself

**Hampered**

All target's speeds are reduced to half (min 5ft),  
and target cannot take 5ft steps.

### TALENTOS DE PÍCARO

**TALENTOS**  
**CONOCIDOS**

Nivel de  
Pícaro

Misc

A partir de nivel 10, un Pícaro  
puede aprender Talentos Avanzados

= (  ÷ 2 ) +  (Redondear abajo)

1

2

3

4

5

6

7

8

9

10

11

12

13

14

### ROGUE'S EDGE

Nivel

5

Gain skill unlock powers appropriate to your ranks in:

10

15

20

### GOLPE MAESTRO

A successful sneak attack can also deliver one of:

• Sleep for 1d4 hours • Paralyzed for 2d6 rounds • Slain

**GOLPE MAESTRO**  
**CD FORTALEZA**

Nivel de  
Pícaro

Nivel

20

= 10 + (  ÷ 2 ) + **DES**

Golpe maestro no puede ser usado de nuevo en el mismo objetivo en  
24 horas, pasen la Salv Fort. o no