MESMERIST

Zauber-stufe [ ]

ZAUBER

Bekannte Zauber	RW gegen Zauber		Zauber pro Tag	= Grund-zauber	+ Bonuszauber	CH - 4	CH - 8	CH - 12
		0						
		1				□	□	□
		2				□	□	□
		3				□	□	□
		4				□	□	□
		5				□	□	
		6				□	□	

RW gegen Zauber (SG) = 10 + CH + Zaubergrad

HYPNOTIC STARE

Stufe **8**

−2 Penalty to one target's Will bonus.
Ends when either of you dies, target moves more than 30ft away, or you pick a new target.

−3 Target is unaware of the effect and will not remember unless you allow it.

Stufe
3
7
11
15
19

□ *Allure* − Penalty applies to initiative and Perception.

□ *Disorientation* − Penelty applies to attack rolls.

□ *Psychic Inception* − Stare affects mindless creatures.
Mind-affecting spells partially work:
+2 to any save and 50% miss change.

□ *Sapped Magic* − Penalty applies to DC of target's spells and spell resistance.

□ *Sluggishness* − Speed -5ft; penalty applies to Reflex.

□ *Susceptibility* − Penalty applied to target's Sense Motive, and to DC of Diplomacy and Intimidate against them.

□ *Timidity* − Penalty applies to damage rolls.

RULE MINDS

Stufe **20**

Cast a successful enchantment on the target of your spell. If target fails an additional Will save (same DC, or 5 lower if target isn't humanoid), they are permanently enslaved. Only one target may be enthralled at once.

MESMERIST TRICKS

As a standard action, touch a willing target to implant a trick.

ANZAHL PRO TAG

[ ] = (_____ ÷ 2) + CH   Mesmerist Level   Nutzungen Heute [□□□□ □□□□]

Stufe **5** 2 tricks	Stufe **9** 3 tricks	Stufe **13** 4 tricks	Stufe **17** 5 tricks

CONSUMMATE LIAR

Bluff bonus [+] = Mesmerist Level ÷ 2

Stufe **11** Deceive truth-detecting magic.

ZAUBERSTUFEN-WURF SG [ ] = 15 + _____ Mesmerist Level

TOWERING EGO

Stufe **2**

WILL BONUS [ ] = CH

TOUCH TREATMENT

EINSETZBAR PRO TAG [ ] = 3 + CH

Stufe
3 Fascinated, shaken
6 Confused, dazed, frightened, sickened
10 Cowering, nauseated, panicked, stunned.
14 *Break Enchantment*

MENTAL POTENCY

Stufe **5**

HD LIMIT BONUS [ ] = _____ ÷ 5   Mesmerist Level

Both HD limit and total HD

BEKANNTE ZAUBER

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6
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□□□

KNOWN TRICKS

Stufe **1** _____

Stufe **2** _____

Stufe **4** _____

Stufe **6** _____

Stufe **8** _____

Stufe **10** _____

Stufe **12** _____

Stufe **14** _____

Stufe **16** _____

Stufe **18** _____

Stufe **20** _____