REI	N(CAR	NA'	ГED	Druid	7			PREPARI	ED	SPELLS			" (
		RU			Level		1 1 2							
	_	Dru		- 2	Wild Shape		7			0				
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Druid	R		ARNA'I r Zintuig	red dr	RUID									
Level		+2 op	Kennis (na	atuur) en C)verleven									
1		Wild E	mpathy ve the atti	itude of an	animal									
		Myste	rious Stra	inger						1				
2		Add half your level to the I Diplomacy and Knowledge												
		Trackless Step			- Car you									
3			Leave no trail, unless delib											
4			Death's Taves aga	Fouch inst death	effects, e	energy								
<u> </u>		drain	and necro							2				
5			Many Lives Beincarnate if killed											
6		Wilde Vorm												
6		Word eender we		lk klein of	medium cr	reatuur								
9			Death a save ag	ainst death	n effects.	energy				3				
			or necrom											
13			u <mark>sand Fac</mark> ie appeara	es ance at will										
15	_		ue of the Sun and Mo											
15		Speak	with any	living creat	ture					4				
×			SPEL	LS		*								
Spell Save DC	,		Spells per day		sis + Bor	nusspreuken								
ouve bo		0	perday	Орген		WIS - 4 WIS - 8 WIS - 12								
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Spell Save DC = 10 + WIS + Spell Level						Contar								
Concentra	ation		=	WIS	+	Caster Level				0				
`*		N/	TURE	BOND		*				8				
☐ HUIS	DIER		:	X DOMA	AIN									
Granted Po	wer				Gran	nted Power				9				
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Level						Level		SCROLLS	* (*	POTIO	NS	# (
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Times per day Times Today														