

ELEMENTAL KIN! (BARBARIAN)

Barbaar
Level

BARBAAR

Barbaar Level		
1	<input type="checkbox"/>	Fast Movement RAGE!
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Elemental Fury x1
5	<input type="checkbox"/>	Improved Uncanny Dodge
6	<input type="checkbox"/>	Elemental Fury x2
7	<input type="checkbox"/>	Damage Reduction 1/-
9	<input type="checkbox"/>	Elemental Fury x3
10	<input type="checkbox"/>	Damage Reduction 2/-
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Elemental Fury x4
13	<input type="checkbox"/>	Damage Reduction 3/-
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Elemental Fury x5
16	<input type="checkbox"/>	Damage Reduction 4/-
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Elemental Fury x6
19	<input type="checkbox"/>	Damage Reduction 5/-
20	<input type="checkbox"/>	Mighty RAGE!

ELEMENTAL FURY

When you take damage of at least your level while RAGING, add to the number of rounds of RAGE today

**DAMAGE TAKEN
WHILE RAGING!**

Barbaar
Level

Level **3** \geq

**EXTRA
RAGE!**

Barbaar
Level

rds = \div 3

RAGE!

RAGE! DURATION
PER DAY

Barbaar
Level

Misc

RAGE!
TODAY

rds = 2 + CON + (\times 2) +

KRACHT
SCORE
BONUS

CONSTITUTIE
SCORE
BONUS

WILL
SAVE
BONUS

ARMOUR
CLASS
PENALTY

RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier =
(Total Ability Score - 10) \div 2

STR

CON

PK

FATIGUED
DURATION

RAGE!
Duration

Strength Score
Penalty: -2

Dexterity Score
Penalty: -2

rds = \times 2

S-1R

D-1X

Cannot rage, run or charge while fatigued.

RAGE! POWERS

RAGE! POWERS
KNOWN

Barbaar
Level

Misc

= (\div 2) +

(Naar beneden afgerond)

1

2

3

4

5

6

7

8

9

10

11

12

13

14