WARDEN

(PATRULHEIRO)

Nível do Patrulheiro

Nível Bônus +

MASTER OF TERRAIN

Nível	FAVOURED TERRAIN	+2	4	6	8	10
1		■	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

○ Bonus to Initiative and selected skills when in this terrain

Nível 2 — **LIVE IN COMFORT**
Take 10 on Survival checks in your favoured terrains
If not in immediate danger, take 20

Nível 4 — **TERRAIN BOND**
+2 Bonus to Perception, Survival and Stealth checks to allies in your favoured terrains
Allies leave no trail and cannot be tracked (unless you want them to be) in your favoured terrains

Nível 5 — **ABLE EXPLORER**
Take the higher of two rolls on Acrobatics, Climb, Fly, Ride or Swim checks in your favoured terrains

Nível 20 — **WILDERNESS WHISPERS**
Take 20 on Initiative checks in your favoured terrains

EMPATIA COM A NATUREZA

Use in place of Diplomacy to improve the attitude of an animal

MAGIAS

Nível 4 — Nível do Patrulheiro − 3 = Conjurador Nível

Teste de Resistência CD		Magias por dia	= Magias Base +	Magias Bônus SAB
	1			□□□□
	2			□□□□
	3			□□□□
	4			□□□□

Teste de Resistência CD = 10 + SAB + Nível da Magia

MAGIAS PREPARADAS

□□□	1	□□□
□□□		□□□
□□□		□□□
□□□	2	□□□
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□□□	3	□□□
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VARINHAS

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PERGAMINHOS

POÇÕES