ARCANE ARCHER

KLASA PRESTIŻOWA

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	1	1	Archer	1
Czarującego	1	1		1
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ARCANE ARCHER					
Arcane Archer Level			Poziom Czarującego		
1		Enhance arrows			
2		Imbue arrow	+1		
3			+2		
4		Seeker arrow	+3		
6		Phase arrow	+4		
7			+5		
8		Hail of arrows	+6		
10		Arrow of death	+7		

ENHANCE ARROWS

Add magical properties to non-magical arrows as you fire them.

- Poziom Premia
 - 1 +1 enhancement (does not stack)
 - Flaming, frost or shock
 - Double the range increment
 - Flaming burst, icy burst or shocking burst
 - Anarchic, axiomatic, holy or unholy



IMBUE ARROW

Poziom Place an area spell on an arrow and fire as a standard action.

2 The spell's area will be centred wherever the arrow lands.

SEEKER ARROW

Fire one arrow at a known target as a standard action.

It will travel round corners and obstacles to hit the target, if at all possible. Negates cover and concealment.

PHASE ARROW

Fire one arrow at a known target as a standard action. It will travel through non-magical obstacles to hit the target. Negates cover, concealment, shields and armour.

HAIL OF ARROWS

Fire one arrow at each target within range, all at your highest attack bonus.

Poziom MAX ARROWS PER ROUND

Archer Level

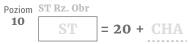


ARROW OF DEATH

Take one day to craft a slaying arrow.

WOLA

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This arrow can only be fired by you, and lasts up to 1 year.