

# ITEM INTELIGENTE

## EGO

### EGO

#### ITEM'S TOTAL EGO SCORE

Intelligent items with an ego 20 or more always consider themselves superior to any character.

In the event of a personality conflict, the wielder must make a will save against the item's ego, or the item becomes dominant.

## Habilidades

Pontos de Habilidade Bonus Modificador de Bonus Tem

INT

INT

SAB

SAB

CAR

CAR

Modificador =  
(Total de pontos - 10) ÷ 2

+ EGO

## SENSES

- ☐ **EMPATIA**  
Item can communicate emotional intent.
- ☐ **SPEECH**  
Item pode falar em idiomas que ele conhece.
- ☐ **TELEPATIA** +1  
Item can communicate with its wielder, regardless of language.
- SENSES** ☐ 10m ☐ 18m ☐ 36m
- ☐ Darkvision +1
- ☐ Blindsense +1
- ☐ **LER IDIOMAS** +1  
Item pode ler qualquer idioma
- ☐ **LER MAGIA** +1  
Item can decipher magical writing.

## IDIOMAS

# ITEM INTELIGENTE

Nome



Base magic item

Item value ( , , , , , , ) po + EGO

## POWERS AND PURPOSE

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

Total ego bonus from item powers, dedicated powers, special purpose etc.

+ EGO