	SACRED SHIELD	BASTION OF GOOD	,
CHAOTICAN	OF Poziom Paladyna  Poziom Paladyna  Poziom Paladyna  Poziom Paladyna  Poziom Paladyna	WROGOWIE NA DZIEŃ Paladyna Inne Dzisiaj  (Zaokrąglane w górę)  ARMOUR  Wrogowie Dzisiaj  ARMOUR	
	WYKRYCIE ZŁA  ve action, detect evil in one creature or item within 60ft. t detect any other evil auras nearby.	Allies within 10ft, not including yourself, only take half damage from your chosen foe.  ARMOUR  Pozia  BONUS  + KP = CHA + (	
Poziom 2	BOSKA ŁASKA  CHA Premia do wszystkich rz. obr.  AURA	Poziom IMPROVED BASTION 11 Allies within 20ft, not including yourself, only take half damage from your chosen foe.  Poziom PERFECT BASTION 20 Allies within 20ft, including yourself, gain regeneration 10 against your chosen foe.	
14 Poziom	AURA ODWAGI Immune to fear effects including magic. Allies within 10ft get +4 to saves against fear effects.  AURA DETERMINACJI Immune to charm effects including magic. Allies within 10ft get +4 to saves against charm effects.  AURA WIARY Weapons considered Good aligned for overcoming DR.  AURA PRAWOŚCI Zyskuje redukcję obrażeń 5/zło Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects.  DIVINE HEALTH	Caokraglane w dół)    Caokraglane w dół   Caokraglane w dół	
Poziom 3 Poziom	Immune to all diseases including magic.  HOLY SHIELD  Spend two of today's uses of Lay On Hands to channel energy through your shield, protecting allies.  Adjacent allies gain a shield bonus equal to your own.  This does not stack with their own shield bonus.	Poziom 3 6 9 12	
Poziom	rund = 3 + CHA	15 18 PRZYGOTOWANE CZARY	
Poziom 20	Allies within 10ft gain the shield bonus.  Allies within 20ft gain the shield bonus.  BOSKA WIĘŹ  UŻYCIA  Poziom	1 000 1 000	
Poziom <b>5</b>	Paladyna  = (	2 000 000 000 3 000	
Wzmocn	min =	4 000	

T.	CZARY
ST Rzutu Obronnego	Czary Dziennie = Czary + Czary Premiowe CHA
1	
2	
3	
4	
ST Rz. Obr. = 10 +	CHA + Poziom Czaru