ARTIFICER Artificer Level Агтіficer Level ТОРОВНЯ Artificer Level Агтіficer Level ТОРОВНЯ Artificer Level Вопиз Infusion Save DC ТОРОВНЬ Infusions per day ТОРОВНЬ Infusions Infusions INT ТОРОВНЬ Infusions INT ТОРОВНЬ Infusions INT ТОРОВНЬ INFUSIONS		Armour Enhancement, Lesser Identify Magic Stone Repair Light Damage Skill Enhancement Weapon Augmentation, Person	Inflict Light Damage Magic Vestment Resistance Item Spell Storing Item	Enhancement Alteration CBET Magic Weapon Shield of Faith
2 3 4 5 6 КС Спаса от заклинания = 10 + ИНТ + Уровень закл-ия		Align Weapon Bull's Strength Eagle's Splendour Inflict Moderate Damage Toughen Construct	Armour Enhancement Cat's Grace Fox's Cunning Owl's Wisdom Weapon Augmentation, Lesse	Bear's Endurance Chill Metal Heat Metal Repair Moderate Damage
Learning a new infusion requires a Spellcraft check with DC 20 + Spell Level CRAFT RESERVE CRAFT RESERVE OUNTS OUNT OUNT OUNT OUNT Craft Reserve points can be spent in place of XP when crafting magic items. Point are completely replenished each level; unspent points are lost.	4	Armour Enhancement, Greater Magic Weapon, Greater Repair Serious Damage Construct Energy Ward, Greater Item Alteration Repair Critical Damage Weapon Augmentation	Construct Energy Ward Metamagic Item Stone Construct Globe of Invulnerability, Lesse Iron Construct Rusting Grasp	Inflict Serious Damage Power Surge Suppress Requirement or Inflict Critical Damage Minor Creation Shield of Faith, Legion's
ARTIFICER KNOWLEDGE ARTIFICER KNOWLEDGE BONUS ARTIFICER KNOWLEDGE Level EMHT + KE3/IbI		Disrupting Weapon Wall of Force Blade Barrier Hardening Wall of Iron	Fabricate Wall of Stone Disable Construct Move Earth Weapon Augmentation, Greate	Major Creation Globe of Invulnerability Total Repair
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