

WIZARD

Caster
Level

SPELL SCHOOLS

SPECIALITY SCHOOL

Level
8

OPPOSED SCHOOLS

Spells from your opposed schools cost two slots to prepare.

ARCANE BOND

☒ FAMILIAR

☐ BONDED OBJECT

Master's bonus ability

Wizard Level	Natural Armour	Familiar Intelligence	
1	+1	6	Alertness, improved evasion
3	+2	7	Deliver touch spells
5	+3	8	Speak with master
7	+4	9	Speak with animals of its kind
9	+5	10	-
11	+6	11	Spell resistance
13	+7	12	Scry on familiar
15	+8	13	-
17	+9	14	-
19	+10	15	-

SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Specialist Spell	+	Bonus Spells
	0							
	1					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	2					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	3					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	4					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	5					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	6					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	7					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	8					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12
	9					<input type="checkbox"/>		<input type="checkbox"/> INT - 4 <input type="checkbox"/> INT - 8 <input type="checkbox"/> INT - 12

Spell Save DC = 10 + INT + Spell Level

ARCANE SPELL FAILURE
THRESHOLD

FEATS

Scribe scroll

Level
5

Level
10

Level
15

Level
20

PREPARED SPELLS

0

Speciality Spell + 1

1

Speciality Spell + 1

2

Speciality Spell + 1

3

Speciality Spell + 1

4

Speciality Spell + 1

5

Speciality Spell + 1

6

Speciality Spell + 1

7

Speciality Spell + 1

8

Speciality Spell + 1

9

Speciality Spell + 1