

# DRUID

Druid  
Level

Level  
Bonus

+

DEITY



## DRUID

|                            |                          |   |
|----------------------------|--------------------------|---|
| Druid<br>Level<br><b>1</b> | <input type="checkbox"/> | <b>Nature Sense</b><br>+2 to Knowledge (Nature) and Survival<br><b>Wild Empathy</b><br>Improve the attitude of an animal        |
| <b>2</b>                   | <input type="checkbox"/> | <b>Woodland Stride</b><br>Move through undergrowth at normal speed and taking no damage   |
| <b>3</b>                   | <input type="checkbox"/> | <b>Trackless Step</b><br>Leave no trail, unless deliberately  |
| <b>4</b>                   | <input type="checkbox"/> | <b>Resist Nature's Lure</b><br>+4 to saves against the fey and plants<br><b>Wild Shape</b><br>Become any small or medium animal |
| <b>9</b>                   | <input type="checkbox"/> | <b>Venom Immunity</b><br>Immune to all poisons  |
| <b>13</b>                  | <input type="checkbox"/> | <b>A Thousand Faces</b><br>Change appearance at will  |
| <b>15</b>                  | <input type="checkbox"/> | <b>Timeless Body</b><br>No longer age, cannot be magically aged   |

## SPELLS

| Spell<br>Save DC | Spells<br>per day | = | Base<br>Spells | + | Bonus Spells  |
|------------------|-------------------|---|----------------|---|---|
|                  | <b>0</b>          |   |                |   | WIS - 4<br>WIS - 8<br>WIS - 12  |
|                  | <b>1</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|                  | <b>2</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|                  | <b>3</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|                  | <b>4</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|                  | <b>5</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|                  | <b>6</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|                  | <b>7</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|                  | <b>8</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
|                  | <b>9</b>          |   |                |   | <input type="checkbox"/> <input type="checkbox"/>   |

Spell Save DC = 10 + WIS + Spell Level

Concentration  = **WIS** +  Caster Level

## NATURE BOND

☒ **ANIMAL COMPANION** ☐ **DOMAIN**

Animal Companion's Name

Creature Type

## WILD EMPATHY

**WILD EMPATHY**  
BONUS

Druid Level

Misc

= **CHA** +  +

## WILD SHAPE

Times per day

Times Today

☐ ☐ ☐ ☐

Current Shape

## PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9

## SCROLLS

## POTIONS