	GUARDIAN Мифический Уровень	×		GUARDIAN'S CALL
		Г		
КРЕПКИЙ ОРЕШЕК				
consti	below 0hp, always stabilise without needing to make a tution check (though bleed damage still counts).	-		
Don't o	lie until negative hp equals double your constitution score.			
+ 5 hp Доп. очки здоровья за уровень				МИФИЧЕСКИЕ СИЛЫ
×	всплеск	СИ	Л [ЕНЬ	Мифический Доп. Уровень
Ранг	Spend one use of mythic power to add to any d20		4EIIE	-2+( ×2)+ Ncn. 000 000
1	□ d6 □ d8			
7	□ d10	*		особенности пути
10	□ d12		Ранг <b>1</b>	
×	ЗНАЧЕНИЕ ХАРАКТЕРИСТИКИ			
Ранг <b>2</b>	Bonus to ability scores  +2  CVI VHT		2	
4	□ +2 ·······		_	
6	□ +2 → ЛОВ МУД			
8	□ +2 BbiH XAP		3	
10	□ +2  НЕВЕРОЯТНАЯ ИНИЦИАТИВА •			
	<b>ИНИЦИАТИМ В</b> рический	И	4	
Ранг	<b>БОНУС</b> Уровень	ПУТ		
2	=	ПТ	5	
	Spend one use of mythic power to take an additional standard action	1H00		
×	восстановление	особенности пути	6	
Ранг	Восстановите всё здоровье за восьмичасовой отдых	000	U	
3	Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities			
_	мифический спасбросок		7	
Ранг	On a successful saving throw against a non-mythic			
5	effect, suffer no effects.  Saving throws against mythic effects are unaffected.		8	
	FORCE OF WILL			
Ранг	Spend one use of mythic power to reroll any d20, or		9	
6	force a foe to reroll, even after the result is revealed.		9	
*	неудержимый 🥻		40	
	Spend one use of mythic power to end any one of:  • Bleed  • Blind  • Confused		10	
D	• Cowering • Dazzled			
Ранг <b>8</b>	Deafened     Entangled     Exhasted     Fascinated     Fatiqued     Frightened			
	Nauseated			
	• Shaken • Sickened • Staggered • Stunned			
×	<b>БЕССМЕРТНЫЙ</b>			
Dav-	If you are killed return to life 24 hours later, regardless of the condition of your body. You do not regain any limited			
<b>9</b>	daily abilities.			
	This does not apply if you were killed by a coup-de-grace or critical hit by a mythic enemy, or an epic weapon.		Ранг	
Ранг			1	
10	critical hit with an artefact.			
ĭ	ЛЕГЕНДАРНЫЙ ГЕРОЙ	TPI	3	
Ранг <b>10</b>	Regain one use of mythic power per hour.	МИФИЧЕСКИЕ ЧЕРТЫ		
10	TRUE DEFENDER	KME	5	
	Damage from attacks by non-mythic enemies is halved.	HEC	_	
Ранг <b>10</b>	This is applied after all other reductions.  Once a round, when an enemy makes a successful critical	ИФИ	7	
	hit, regain one use of mythic power.	W	7	
			9	