						CHARACTER								
						Name		MALE						
Player					Race			Size			Size			
											Ťľ_	Modifier		
Campaig	n					CLASSES				Skill Ra		lit Die	Level	Level
XP											d			Adjustment
											<u>d</u>			
'n	A1.111		LITIES	T.	<b>#</b>	□ 3					d			Effective Character
	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier	<u> </u>					d			Level
STR			STR		STR	Favoured class				+ INT	d	+ CON		
			$\vdash$		-	+1 per level	рр	hp	rks			er level		
DEX			DEX		DEX	×		SK	ILLS	Class		Racial,		Armour
CON			CON		CON		Unancin cal	Skill		Skills	Ranks		Misc	Check
INT			INT		INT	Acrobatics	Untrained	Bonus	DEX	+3				Penalty
WIS			WIS		WIS	Appraise	-		INT			_		
СНА			СНА		СНА	Autohypnosis			WIS			_		-
	- I'C /T			. 0. /D		Bluff	-		CHA					
Additty N		otal Ability S & SPE				Climb	-		STR					-
	ILAI	o & SIL	CIAL AI	71.L/1.T.1.L		Diplomacy	=		CHA			_		
						Disable Device			DEX			_		-
						Disguise	-		CHA			_		;
						Escape Artist			DEX			_	_	-
						Fly Handle Animal			DEX CHA			_		_
						Heal			WIS			_		-
						Intimidate			CHA			_		±4 if larger/
						Linguistics			INT			_		Silidiici
						Perception	-		WIS					
						Ride	-		DEX					-
						Sense Motive	=		WIS					
						Sleight of Hand			DEX					-
						Spellcraft			INT			_		
						Stealth	-		DEX			_		-
						Survival			WIS		I's			
						☐ Track Swim					N/A			
						Use Magical Device			STR CHA			_		- [
						Knowledge: Arcana			INT					
						Knowledge: Dungeoneering			INT					
						Knowledge: Psionics			INT			_		-
						Knowledge: Religion			INT					
						Knowledge: Nature			INT					_
						Knowledge: The Planes			INT			_		
												_		_
						-								
												_		
														TNI-
														Knowledge - INT Profession - WIS
S														Kno
UAG												_		T
ANGUAGES														aft - INT