

# MENHIR SAVANT

(DRUID)

Druid  
Level

Level  
Bonus



## MENHIR SAVANT

Druid  
Level

1

☐

### Spirit Sense

Detect undead, fey, outsiders and astral, ethereal and incorporeal creatures

2

☐

### Place Magic

Tap into ley lines to increase your caster level

4

☐

### Resist Nature's Lure

+4 to saves against the fey and plants

### Wilde Vorm

Word eender welk klein of medium creatuur

9

☐

### Venom Immunity

Immune to all poisons

### Walk the Lines

Transport any distance via plants

13

☐

### Empty Body

Become ethereal

15

☐

### Timeless Body

No longer age, cannot be magically aged

## SPELLS

Spell  
Save DC

Spells  
per day

=

Basis  
Spreuken

+

Bonusspreuken

Spell Save DC	Spells per day	Basis Spreuken	Bonusspreuken
0			WIS -4
1			WIS -8
2			WIS -12
3			WIS -16
4			WIS -20
5			WIS -24
6			WIS -28
7			WIS -32
8			WIS -36
9			WIS -40

Spell Save DC = 10 + WIS + Spell Level

Concentration

=

WIS

+

Caster  
Level

## NATURE BOND

☒ HUISDIER

☐ DOMAIN

Animal Companion's Name

Creature Type

## PLACE MAGIC

As a free action, increase your caster level by 1 for 1 round

Level

USES PER DAY

2

USES PER DAY

=

3

+

WIS

## WALK THE LINES

Cast transport via plants

Level

USES PER DAY

9

USES PER DAY

=

WIS

## WILD SHAPE

Times per day

Times Today





## PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9

## SCROLLS

## POTIONS