

BRUTAL PUGILIST

(BARBARIAN)

Barbarian Level

BARBARIAN

Barbarian Level

1 ☐ Fast Movement RAGE!

2 ☐ Savage Grapple

3 ☐ Pit Fighter x1

5 ☐ Improved Savage Grapple

6 ☐ Pit Fighter x2

7 ☐ Damage Reduction 1/-

9 ☐ Pit Fighter x3

10 ☐ Damage Reduction 2/-

11 ☐ Greater RAGE!

12 ☐ Pit Fighter x4

13 ☐ Damage Reduction 3/-

14 ☐ Indomitable Will

15 ☐ Pit Fighter x5

16 ☐ Damage Reduction 4/-

17 ☐ Tireless RAGE!

18 ☐ Pit Fighter x6

19 ☐ Damage Reduction 5/-

20 ☐ Mighty RAGE!

SAVAGE GRAPPLE

Make attacks of opportunity against creatures attempting a grapple, even if they have the Improved Grapple feat.

Level 2 If this attack of opportunity hits, gain a +2 circumstance bonus to your CMD to avoid the grapple.

Take only half the normal penalties when grappled.

Level Take no penalties when grappled.

5 Treated as one size larger when determining CMB and CMD for grappling or being grappled.

PIT FIGHTER

COMBAT MANEUVERS

Level

3

6

9

12

15

18

INSIGHT BONUS

+1

Bonus to CMB and CMD for your chosen combat maneuvers

+2

When wearing no armor (shields are allowed)

This bonus can be applied to each maneuver only twice, once to CMB and once to CMD.

RAGE!

RAGE! DURATION PER DAY

Barbarian Level

Misc

RAGE! TODAY

$$\text{rds} = 2 + \text{CON} + (\text{ } \times 2) + \text{ }$$

rds

STRENGTH SCORE BONUS

CONSTITUTION SCORE BONUS

WILL SAVE BONUS

ARMOR CLASS PENALTY

RAGE!

4

4

2

-2

GREATER RAGE!

6

6

3

-2

MIGHTY RAGE!

8

8

4

-2

Ability Modifier = (Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED DURATION

RAGE! Duration

Strength Score Penalty: -2

Dexterity Score Penalty: -2

$$\text{rds} = \text{ } \times 2$$

STR

D-1X

Cannot rage, run or charge while fatigued.

RAGE! POWERS

RAGE! POWERS KNOWN

Barbarian Level

Misc

$$= (\text{ } \div 2) + \text{ }$$

(Round down)

1

2

3

4

5

6

7

8

9

10

11

12

13

14