

# MAGICAL CHILD VIGILANTE

## ЗАКЛИНАНИЯ

КС Спасброска от заклинания	Заклинаний в день	Базовых заклинаний	Бонусных заклинаний
	0		ИНТ - 4 ИНТ - 8 ИНТ - 12
	1		□ □ □
	2		□ □ □
	3		□ □ □
	4		□ □ □
	5		□ □ □
	6		□ □ □

КС Спаса от заклинания = 10 + ИНТ + Уровень заклинаний

You must commune with your magical spirit guide for 1 hour each day to replenish your spells.

## ARCANE SPELL FAILURE THRESHOLD

% Magical children can wear light armour without risking spell failure.

## VIGILANTE TALENTS

Уровень  
2

Уровень  
6

Уровень  
12

Уровень  
18

Уровень  
20

## VIGILANTE IDENTITY

Vigilante name



## DUAL IDENTITY

Knowledge checks of one of your identities do not reveal anything about the other, unless you have been unmasked.  
Your two alignments must be within 1 step of each other.  
Attempts to scry on you only work if your current identity is one known to the caster.

## SEAMLESS GUISE

If suspected while in either identity, gain +20 to disguise checks to appear as your current identity.

## TRANSFORMATION SEQUENCE

Transform in just 5 rounds, but with a visible and audible spectacle  
**Quick change social talent**  
Transform as a standard action, but with an impressive spectacle.

## UNSHAKEABLE

Уровень 3 + Vigilante Level bonus to resist attempts to Intimidate

## STARTLING APPEARANCE

Уровень 5 On a successful surprise attack, target is treated as flat-footed for your round and takes -4 to attack you.

## FRIGHTENING APPEARANCE

On a successful surprise attack, opt to demoralise enemies.

Intimidate check DC = 10 + Hit dice + WIS

Уровень 11 Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC.  
Target is also frightened unless they pass a will save.

## WILL SAVE DC

□ □ □ □ = 10 + (Vigilante Level ÷ 2) + XAP

Уровень 17 **STUNNING APPEARANCE**  
On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.

## VENGEANCE STRIKE

Сpend up to five consecutive standard actions studying a target, each granting one of:  
Уровень 20  
□ □ □ □ +4 to attack  
□ □ □ □ +3d6 damage  
□ □ □ □ +2 to attack roll (affects critical range)

## SOCIAL IDENTITY

Social name



## ПОДГОТОВЛЕННЫЕ ЗАКЛИНАНИЯ

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# SOCIAL

## SOCIAL TALENTS

Уровень  
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Уровень  
3

Уровень  
5

Уровень  
7

Уровень  
9

Уровень  
11

Уровень  
13

Уровень  
15

Уровень  
17

Уровень  
19