

BARBARIAN!
UNCHAINED

Barbaar
Level

BARBAAR		
Barbaar Level		
1	<input type="checkbox"/>	{ Fast Movement RAGE!
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Danger Sense +1
5	<input type="checkbox"/>	Improved Uncanny Dodge
6	<input type="checkbox"/>	Danger Sense +2
7	<input type="checkbox"/>	Damage Reduction 1/–
9	<input type="checkbox"/>	Danger Sense +3
10	<input type="checkbox"/>	Damage Reduction 2/–
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Danger Sense +4
13	<input type="checkbox"/>	Damage Reduction 3/–
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Danger Sense +5
16	<input type="checkbox"/>	Damage Reduction 4/–
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Danger Sense +6
19	<input type="checkbox"/>	Damage Reduction 5/–
20	<input type="checkbox"/>	Mighty RAGE!

RAGE!

RAGE! DURATION PER DAY

Barbaar Level

Misc

RAGE! TODAY

rds

= 2 + CON + (× 2) +

rds

ATTACK BONUS

DAMAGE BONUS

WILL SAVE BONUS

ARMOUR CLASS PENALTY

RAGE!	2	2	2	–2
GREATER RAGE!	3	3	3	–2
MIGHTY RAGE!	4	4	4	–2

Ability Modifier = (Total Ability Score - 10) ÷ 2

STR

CON

PK

FATIGUED DURATION

Strength Score Penalty: -2

Dexterity Score Penalty: -2

10 rds

S-1R

D-1X

Cannot rage, run or charge while fatigued.

RAGE! POWERS

RAGE! POWERS KNOWN

Barbaar Level

Misc

= (÷ 2) +

(Naar beneden afgerond)

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