PALADIN Paladin Level	SPECIAL MOUNT
	Name
Paladin ÷ 2 = Caster Level	Mount Type Summoned
DEITY	Mount loday
April 18	PREPARED SPELLS
Spell Spells Basis Bonus Spreuken	
Save DC per day Spreuken WIJS	
1	
3 0000	2
4	
Spell Save DC = 10 + WIS + Spell Level	
TURN UNDEAD	3
TURNS PER DAY Misc Today	
=3 + CHA +	4 000
1 TURNING CHECK Synergy	4
= d20 + CHA +	SMITE EVIL
	SMITINGS PER DAY Smitings Today
2 TO TURN CREATURE MAX HIT DICE Paladin Level	PER DAY Smitings Today
= (Turning	
3 TO DESTROY CREATURE MAX HIT DICE	SMITING ATTACK BONUS Weapon Attack Bonus
Paladin Level	= + CHA
= (- 3) ÷ 2 Round down	SMITING DAMAGE Damage Paladin
4 CREATURES AFFECTED TOTAL HIT DICE	BONUS Bonus Level
Paladin Level = 2d6 + CHA + - 3	+ + +
- 240 T OIM T - 3	LAY ON HANDS
	HEALING POINTS PER DAY Per DAY Per DAY Paladin Level Misc
	$_{\rm hp}$ = (CHA ×) +
	Healing Points
	hp
WANDS	COROLLO
	SCROLLS POTIONS
# # GOO OOO OOO	
0 300 300 300	
CHARGES # # 000000000000000000000000000000000	
** **	
3 # 000 000 000 000 000 000 000 000 000	
# 000 000 000 000 000 000 000 000 000 0	
# # 000 000 000 000 000 000 000 000 000	
# # BB	