WARDEN

(RODEUR)

Niveau de Rôdeur

Bonus de Niveau +

MASTER OF TERRAIN

Niveau	FAVOURED TERRAIN	+2	4	6	8	10
1		■	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

○ Bonus to Initiative and selected skills when in this terrain

Niveau 2 **LIVE IN COMFORT**
Take 10 on Survival checks in your favoured terrains
If not in immediate danger, take 20

Niveau 4 **TERRAIN BOND**
+2 Bonus to Perception, Survival and Stealth checks to allies in your favoured terrains
Allies leave no trail and cannot be tracked (unless you want them to be) in your favoured terrains

Niveau 5 **ABLE EXPLORER**
Take the higher of two rolls on Acrobatics, Climb, Fly, Ride or Swim checks in your favoured terrains

Niveau 20 **WILDERNESS WHISPERS**
Take 20 on Initiative checks in your favoured terrains

EMPATHIE SAUVAGE

Utiliser à la place de Diplomatie pour améliorer l'attitude d'un animal

SORTS

Niveau 4 — Niveau de Rôdeur − 3 = Niveau de Lanceur de Sort

DD de sauvegarde du sort		Sorts par jour	=	Sorts de base	+	Sorts supplémentaires WIS
	1					□□□□
	2					□□□□
	3					□□□□
	4					□□□□

DD de jet de sauvegarde d'un sort = 10 + SAG + niveau du sort

SORTS PREPARES

□□□	1	□□□
□□□		□□□
□□□		□□□
□□□	2	□□□
□□□		□□□
□□□		□□□
□□□	3	□□□
□□□		□□□
□□□		□□□
□□□	4	□□□
□□□		□□□
□□□		□□□

BAGUETTES

CHARGES # □□□ □□□ □□□ □□□□□□□□□□□□ □□□ □□□ □□□

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PARCHEMINS

POTIONS