

ELEMENTAL  
KIN!  
(BARBARIAN)

Barbarian  
Level

BARBARIAN

Barbarian Level		
1	<input type="checkbox"/>	<div>Fast Movement RAGE!</div>
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Elemental Fury ×1
5	<input type="checkbox"/>	Improved Uncanny Dodge
6	<input type="checkbox"/>	Elemental Fury ×2
7	<input type="checkbox"/>	Damage Reduction 1/–
9	<input type="checkbox"/>	Elemental Fury ×3
10	<input type="checkbox"/>	Damage Reduction 2/–
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Elemental Fury ×4
13	<input type="checkbox"/>	Damage Reduction 3/–
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Elemental Fury ×5
16	<input type="checkbox"/>	Damage Reduction 4/–
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Elemental Fury ×6
19	<input type="checkbox"/>	Damage Reduction 5/–
20	<input type="checkbox"/>	Mighty RAGE!

ELEMENTAL FURY

When you take damage of at least your level while  
RAGING, add to the number of rounds of RAGEtoday

DAMAGE TAKEN  
WHILE RAGING!

Barbarian  
Level

Level  
3  ≥

EXTRA  
RAGE!

Barbarian  
Level

rds =  ÷ 3

RAGE!

RAGE!DURATION  
PER DAY

Barbarian  
Level

Misc

RAGE!  
TODAY

rds = 2 + CON + (  × 2 ) +

STRENGTH  
SCORE  
BONUS

CONSTITUTION  
SCORE  
BONUS

WILL  
SAVE  
BONUS

ARMOR  
CLASS  
PENALTY

RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier =  
(Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED  
DURATION

RAGE!  
Duration

Strength Score  
Penalty: -2

Dexterity Score  
Penalty: -2

rds =  × 2

S-1R

D-1X

Cannot rage, run or charge  
while fatigued.

RAGE!POWERS

RAGE!POWERS  
KNOWN

Barbarian  
Level

Misc

= (  ÷ 2 ) +

(Round down)

1	<input type="text"/>	<input type="text"/>
2	<input type="text"/>	<input type="text"/>
3	<input type="text"/>	<input type="text"/>
4	<input type="text"/>	<input type="text"/>
5	<input type="text"/>	<input type="text"/>
6	<input type="text"/>	<input type="text"/>
7	<input type="text"/>	<input type="text"/>
8	<input type="text"/>	<input type="text"/>
9	<input type="text"/>	<input type="text"/>
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11	<input type="text"/>	<input type="text"/>
12	<input type="text"/>	<input type="text"/>
13	<input type="text"/>	<input type="text"/>
14	<input type="text"/>	<input type="text"/>