SPELLTHIEF Spellthief Level	Известные заклинания	*
/		
Заклинания Заклинаний КС Спаса Заклинаний_Базовых Bonus Spells	1	
известнот заклинания в день заклинаний СНА		
1 7777		
2		
3 0000	2	
4		
КС спаса от заклинания = 10 + XAP + Уровень заклинания		
Магическое заклинание Шанс провала		
Spellthiefs can cast their own spells while wearing % light armour without risk of spell failure, but not	3	
those stolen from arcane casters.		
STEAL SPELL		
SNEAK ATTACK Spellthief BONUS Level		
	4	
d6 = ( + 3 ) ÷( <b>€</b> круглять к меньш	ему)	
Forgo 1d6 of bonus for Steal Spell, Steal Spell Effect,	555	
Steal Energy Resistance or Steal Spell-Like Ability on a successful sneak attack; or forgo 3d6 of bonus for Steal Spell Resistance;	CHOI EN CDELL C	
or take from a willing target.	STOLEN SPELLS Spell / Spell-Like Ability	Level / Cos
MAX STOLEN Spellthief SPELL LEVEL Level	1	
= <b>÷ 2</b> (Minimum 1)	2	
STOLEN SPELL Spellthief	3	
CAPACITY Level	4	
=	5	
CERTAL CREAT EDDECE	6	
STEAL SPELL EFFECT	7	
MAX CASTER Spellthief LEVEL Level	8	
= + XAP	9	
	10	
MAX EFFECT Spellthief DURATION Level	11	
mins =	12	
STEAL ENERGY RESISTANCE	13	
Energy Resistance Stolen from	14	
	15	
	16	
	17	
From level 3:   Energy Resistance 1 ОДлительность 1 min	18	
From level 11:   Energy Resistance 20	19	
From level 19: Energy Resistance 30  STEAL SPELL RESISTANCE	20	
From level 15: Spell Resistance stolen from	21	
	22	
SPELL Spellthief RESISTANCE Level	23	
(No. 20224 at the contament)	24	
= + 5 (No greater than target's own spell resistance)	25	
RESISTANCE DURATION	26	
- XAD		
рнд	27 28	
SWIFT ACTIONS		
From level 2: DETECT MAGIC Detect Magic	29	
PER DAY Today	30	
= XAP (Minimum 1)	31	
From level 9:	32	
ARCANE SIGHT Arcane Sight PER DAY Today	33	
	34	T-4-1 04-1
= XAP (Minimum 1)	Level 0 spells take up ½ point of capacity. All other spells take up their level points of capacity.	Total Stolen Spell Points