CABALIST
VIGILANTE

SORTS

Sort DD sauvegarde		Sorts par jour	=	Sorts de base	+	Sorts supp.
	0					INT - 4 / INT - 8 / INT - 12
	1					☐ ☐ ☐ ☐
	2					☐ ☐ ☐ ☐
	3					☐ ☐ ☐ ☐
	4					☐ ☐ ☐ ☐
	5					☐ ☐ ☐
	6					☐ ☐ ☐

DD de jet de sauvegarde d'un sort = 10 + INT + niveau d...

ARCANE SPELL FAILURE
THRESHOLD

____ % Cabalists can wear light armour without risking spell failure.

VIGILANTE TALENTS

Niveau **2** _____

Niveau **6** _____

Niveau **12** _____

Niveau **18** _____

Niveau **20** _____

VIGILANTE IDENTITY

Vigilante name

_____

_____

BON / LOYAL / CHAOTIQUE / MAUVAIS

INQUISITION

_____

DOUBLE IDENTITÉ

Knowledge checks of one of your identities do not reveal anything about the other, unless you have been unmasked.

Switching identity takes one minute, and must be done out of sight.

Your two alignments must be within 1 step of each other.
Both alignments are real for the purpose of spells, abilities etc.

Attempts to scry on you only work if your current identity is one known to the caster.

SEAMLESS GUISE
If suspected while in either identity, gain +20 to disguise checks to appear as your current identity.

UNSHAKEABLE

Niveau **3** ☐ + Vigilante Level bonus to resist attempts to Intimidate

STARTLING APPEARANCE

Niveau **5** On a successful surprise attack, target is treated as flat-footed for your round and takes -4 to attack you.

FRIGHTENING APPEARANCE
On a successful surprise attack, opt to demoralise enemies.

Intimidate check DC $= 10 +$ Hit dice $+ $ **SAG**

Niveau **11** Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC. Target is also frightened unless they pass a will save.

WILL SAVE DC
☐ $= 10 + \left(\dfrac{\text{Vigilante Level}}{\div 2} \right) +$ CHA

STUNNING APPEARANCE
Niveau **17** On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.

VENGEANCE STRIKE

Niveau **20** Spend up to five consecutive standard actions studying a target, each granting one of:
☐☐☐☐☐ +4 à l'attaque
☐☐☐☐☐ +3d6 aux dégâts
☐☐☐☐☐ +2 aux jets d'attaque (affecte la portée de critique)

SOCIAL IDENTITY

Social name

_____

_____

BON / LOYAL / CHAOTIQUE / MAUVAIS

SORTS PREPARES

0
_____
_____

1
☐☐☐
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4
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☐☐☐
☐☐☐

5
☐☐☐
☐☐☐

6
☐☐☐
☐☐☐

TALENTS SOCIAUX

Niveau **1** _____

Niveau **3** _____

Niveau **5** _____

Niveau **7** _____

Niveau **9** _____

Niveau **11** _____

Niveau **13** _____

Niveau **15** _____

Niveau **17** _____

Niveau **19** _____