

DRAGON SHAMAN

Nivel de
chaman del
Dragon

Aura Draconica

AURAS KNOWN

- ☐ Ácido ☐ Electricidad
☐ Fuego ☐ Frío
☐ Otro:

Auras
Known

PLAYERS HANDBOOK 2

- ☐ Energy Shield $\times 2$ pts returned energy damage (when hit in melee)
☐ Poder Melee damage
☐ Presence Bluff, Diplomacy, Intimidate
☐ Resistencia $\times 5$ Resistance to selected energy type
☐ Senses Listen, Spot, Initiative
☐ Toughness Damage reduction /magic
☐ Vigour Hit points of fast healing (when under half hit points)

DRAGON MAGIC

- ☐ Energia DC on selected energy type
☐ Insight Decipher Script, Knowledge and Spellcraft
☐ Poder Caster level to overcome spell resistance
☐ Resolve Concentration, saves against fear, paralysis and sleep effects
☐ Stamina Constitution checks; Fortitude saves
☐ Swiftess Climb, Jump, Swim
☐ $\times 5$ Climbing, flying and swimming speeds

☐
☐
☐
☐

AURA BONUS MULTIPLIER

Dragon Shaman
Level

$$= \left(\frac{\text{Level}}{5} \right) + 1 \quad (\text{Round down})$$

VARITAS

CARGAS

#

CARGAS

#

CARGAS

#

CARGAS

#

CARGAS

#

TOTEM DRAGON

Alineamiento



Black
☐

Azul
☐

Brass
☐

Bronze
☐

Cobre
☐

Oro
☐

Verde
☐

Rojo
☐

plata
☐

Blanco
☐

☐

DRACONIC ADAPTATION

From Level 3:

- ☐ Activate ability

From Level 13:

- ☐ Share effect with allies within 30 ft

Water Breathing
(always active)

Ventriquirism
(a voluntad)

Endure Elements
(a voluntad)

Water Breathing
(always active)

Spider Climb
(a voluntad)

Water Breathing
(always active)

Water Breathing
(always active)

Treasure Seeker
(skill bonus)

Caida de Pluma
(a voluntad)

Ice Walker
(always active)

Equivalent Level

Save DC = 10 + CHA + Equivalent level

1

1

2

1

ARMA DE ALIENTO

Linea de Acido

Line of Electricity

Line of Fire

Line of Electricity

Linea de Acido

Cono de Fuego

Cone of Acid

Cono de Fuego

Cono de Frío

Cono de Frío

Alcance

Desde nivel 4 ☐ 30 ft
A Partir Nivel 12 ☐ 60 ft
Desde nivel 20: ☐ 120 ft

Desde nivel 4 ☐ 15 ft
A Partir Nivel 12 ☐ 30 ft
Desde nivel 20: ☐ 60 ft

ARMA DE ALIENTO DAÑO

Nivel de
chaman del
Dragon

$$d6 = \left(\frac{\text{Level}}{2} \right)$$

SALVACION de REFLEJOS DC

Nivel de
Chaman del
Dragon

$$= 10 + \left(\frac{\text{Level}}{2} \right) + \text{CON}$$

(Redondear abajo)

TOUCH OF VITALITY

CURACIÓN AL DÍA

Nivel de
Chaman del
Dragon

Misc

$$pg = (2 \times \text{Level} \times \text{CAR}) + \text{Misc}$$

Puntos Curados

Healing Effects

Cost (healing points)

Dazed, Fatigued, Sickened

5

Exhausted, Nauseated, Poisoned, Stunned

10

Blinded, Deafened, Diseased

20

PERGAMINOS

POCIONES