ΔR	<u>ሮሞ፤ (</u>	C DRUID	Druid Level	X		PREPARED	SPELLS		*
AIN			Wild T	7					
		evel – 2 :	= Shape Level			0			
×		DRUID	*	[
Druid Level		<mark>uur Zintuig</mark> op Kennis (natuur) en Ov	verleven						
1	□ Wile	d Empathy							
		rove the attitude of an a	animal						
2		ius in icy terrain				1			
3		alking lovement penalty in icy terrain							
	Arc	tic Endurance	y terrain						
4	□ End	ure cold, immune to daz	zzling						
6		de Vorm d eender welk klein of n	nedium creatuur			2			
9		Snowcaster See normally in icy conditions; cast fire spells as cold spells.							
	266								
13		rry form	,						
	Вес	Become a swirling colum of snow Timeless Body				3			
15		longer age, cannot be m	magically aged						
		SPELLS		000					
Spell Save DC		Spells = Basi per day = Spreuk	s + Bonusspreuken ken ~ ~						
Save DC	0	per day Spreuk	WIS - 8 WIS - 8 WIS - 12			4			
	1	_							
	2	_							
	3	_							
	4					5			
	5								
	6	-							
	7								
	8					6			
	9								
Spell Save		WIS + Spell Level							
Concentration = WIS +			Caster	- 000					
-		NATURE BOND	Level	(
□ HUISD	□ HUISDIER								
Granted Pow	rer .		Granted Power			8			
Level			Level						
DC			DC			9			
Uses			Uses						
per d		ILD EMPATHY		X	SCROLLS	#	X	POTIONS	*
WILDE EM									
BONUS		Druid Leve	el Misc						
	= _	CHA +	+						
×	A	RCTIC NATIVE	,						
ARCTIC BONUS	D	Oruid Level							
		÷ 2							
Bonus to Init		owledge (geography), Pe	rception. Stealth						
	while in a	quatic terrains.							
N.		WILD SHAPE	, T. I.						
[Times pe	er day Time:	s Today						