

Incarnate Level

Meldshaper Level

Бонус Уровня

INCARNATE

INCARNUM

ESSENTIA POOL

Base Essentia

Racial Bonus

Прочее

=

+

+

ESSENTIA CAPACITY PER SOULMELD

Meldshaper Level

Expanded Capacity

Прочее

=

(

÷ 6

)

+

+

From level 3:

Capacity + 1

From level 15:

Capacity + 2

Constitution Score

MAX SOULMELDS

The lower of:

Soulmeld Allowance

- 10

=

INCARNATE

Incarnate Level	Extended Capacity	Incarnum Radiance	Rapid Meldshaping
1			
2			
3	+1	1/day	
4			
5			1/day
6			
7			
8		2/day	
9			
10			
11			2/day
12			
13		3/day	
14			
15	+2		
16			
17			3/day
18		4/day	
19			
20			

INCARNUM RADIANCE

RADIANT USES PER DAY

Incarnate Level

1/day

1/day

=

(

+

2

)

÷ 5

(Округлять к меньшему)

DURATION ROUNDS

= 3 +

ВЫН

(Minimum 1)

RADIANCE BONUS:

Incarnate Level

+

=

(

÷ 5

)

×

Alignment Bonus

(Округлять к меньшему)

AC +1

Speed +10 ft

Melee Attack +1

Melee Damage +2

SOULMELDS

SOULMELD SHAPES PER DAY

CHAKRA BINDS

Incarnate Level

2

4

9

14

16

19

Invested Essentia	Soulmeld Save DC	Словн	Ноги	Руки	Руки	Бров	Плечи	Горно	Пояс	Heart	Soul
1											
Свойства											
2											
Свойства											
3											
Свойства											
4											
Свойства											
5											
Свойства											
6											
Свойства											
7											
Свойства											
8											
Свойства											
9											
Свойства											
10											
Свойства											
11											
Свойства											
Сoulmeld Save DC	= 10 + Invested Essentia + Муд +										
MAGIC ITEMS											
Свойства											
Свойства											
Свойства											
Свойства											
You cannot wear a magical item over a chakra with a bound soulmeld.											