

HIEROPHANT

Mythic
Tier

DURO DE MATAR

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Don't die until negative hp equals double your constitution score.

+ 4 hp Bonus hit points per tier

SURGE

Spend one use of mythic power to add to any d20

1 d6
4 d8

ABILITY SCORE

Bonus to ability scores

FOR	INT
DES	SAB
CON	CAR

AMAZING INITIATIVE

INICIATIVA BÔNUS

Mythic Tier

Nível 2

Spend one use of mythic power to take an additional standard action

RECUPERAÇÃO

Recover all hit points with 8 hours rest

Nível 3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

On a successful saving throw against a non-mythic effect, suffer no effects.

5 Saving throws against mythic effects are unaffected.

DIVINE SURGE

MYTHIC POWER

POWER PER DAY = 3 + (Mythic Tier × 2) + Extra Uses Today

PATH ABILITIES

Nível 1
2
3
4
5

PATH ABILITIES

Nível 1
3
5

MYTHIC FEATS