WARPRIEST Niveau Warpriest Compattant			SACRED WEAPON / ARMOUR					
WARPRI <sub>CENT</sub>		attant	Sacred Weapons					
Solog Huller	Niveau de Lanceur de Sort				weapon and an	y focus weapon	<ul><li>□ Defending</li><li>□ Disruption</li></ul>	+1 AP
BLESSI	NGS		Niveau (emen.	Weapon Damage	Amélioration	Amélioration	·	+1 v
Blessing	1100	Blessing	Prêtre Combattant		d'arme	d'armure	☐ Frost	+1
			<b>1</b> % uo C	d4 / d8			□ Keen □ Shock	+1 IAL
Minor Power		Minor Power	3				- A 1 11 -	+4 WEAPON SPECIAL ABILITIES +1 +1 +2 +1 +1 +1 +1 +1 +1 +1 +1 +1 +1 +1 +1 +1
			4	10	+1		Axiomatic  ☐ Merciful	+1
Maior Down		Maior Down	5	<b>d8</b> d6 / 2d6			☐ Ghost touch☐ Holy	+1 = +2
Major Power		Major Power	6					+2
Niveau <b>10</b>			7			+1		+1
DD de sauvegarde Niveau			8		+2		■ Mighty cleaving ■ Unholy	+1 +2
= 10 + ( ÷ 2	) _ SAG	7	9	d10			— Bell storing ☐ Thundering	+1
Utilisations par jour Niveau	, ) +	I	10	d8 / 2d8		+2	— ☐ Thundering — ☐ Glamered	<u>+1</u> +1 ≱
= 3 + ( ÷ 2)	)		12		+3		— Energy resistance: ☐ Normal (10 pts)	+2
3 ( 2 )	<u> </u>		13	246		+3	<ul><li>_ Improved (20 pts)</li><li>☐ Greater (30 pts)</li></ul>	) +4 OR +5
SORT		*	15 ■	<b>2d6</b> d10 / 3d6			Fortification:	+1
DD de sauvegarde Sorts du sort par jour	= Sorts +	Sorts supp.	16		+4	+4	☐ Moderate (50%) ☐ Heavy (75%)	+1 +2 +4 +5 +1 +3 +5
0		SAG - 4 SAG - 8 SAG - 8 SAG - 1	18				Résistance à la magte: 13 pts	+2 A
1			19	2d8		+5	□ 15 pts □ 17 pts	+2 +3 +4 +5
2			20	2d6 / 3d8	+5		☐ 19 pts	+5
3	SORTS PREPARES							
4								
5						0		
6								
DD de jet de sauvegarde d'un sort	= 10 + SAG +	niveau du sort						
## ## ## ## ## ## ## ## ## ## ## ## ##	(1 5)	SS						
Blessures légères 1d8 + Nive Blessures Modérées 2d8 + Nive Blessures Sérieuses 3d8 + Nive		1 2 2 Sorts de Masse				1		
Blessures Sérieuses 3d8 + Nive	( )	s an de s Sorts c Sorts						
		8 G / Š						
Blessures Critiques 4d8 + Nive Soigner / Blesser 10 × Nive	eau	Niveau 6						
FERVO	UR	7						
Niveau Inflict or cure wounds with a	a touch.					2		
2 Good Warpriest Soins des blessures Harm Undead  Soins des blessures Heal Undead								
sation d'énergie positive	Canalis	ation d'énergie nég	gative					
FERVOUR Niveau  PER DAY de Prêtre Combattant	,	Divers						
= ( ÷2	) + SA	G +				3		
HEAL / Niveau								
DAMAGE de Prêtre Combattant	\							
	1 <i>)</i> ÷ 3							
Spend one use of Fervour to cast a p	prepared spell w	which targets						
only yourself as a swift action with no somatic component.						4		
CANALISATION	D'ENER	GIE						
Niveau Spend two uses of Fervour t	o channel ene	ergy						
DD DE SAUVEGARDE Niveau DE VOLONTÉ de Prêtre Combattant Divers						5		
=10 + (	÷ 2 ) + S	AG +						
ASPECT O	F WAR							
		se Attack Ronus						
For one minute, use your level as your Base Attack Bonus, Niveau gain damage reduction 10/—, move at full speed regardless  20 of armour or encumberance, and blessings do not count against your daily total.						6		