			LEADERSHIP ROLES  ECO LOY STA							
			Ruler	Ruler CHA						
				Baron, Duke, King or Queen- If vacant, kingdom fails all command rolls and cannot claim or develop hexes						
			Spouse  Queen Consort or Prince	Consort - May rule if th	ne Ruler is	ahsent hutmust n	ass lovalty che		IA ÷ 2	
}_			Heir	CITA						
		N. (1.05	Prince, Princess or favor	r <b>ed subject</b> – May rule i	f the Ruler	r is absent. but mus	t pass loyalty c			
Good: +2Loyalty Lawful: +2Economy Neutral: +2Stability			Oddilocidi	Councelor  Liaises with the people— If vacant, -2loyalty, +1unrest at upkeep and no bonus from festivals					CHA	
Chaotic: +2Loyalty Evil: +2Economy									CHA	
EDICTIC			<b>.</b>	Commands the army – If vacant, -4loyalty					CITA	
S	□ None	EDICTS	Grand Diplomat  Oversees international re	elations – If vacant2s:	tability an	d cannot issue Diple	omatic or Explo	INT or	CHA	
IONS	<ul><li>□ None</li><li>□ Token</li></ul>	-1stability +1stability, +1bpconsumption	High Priest	siationo il radant, ad	tability all	a oannot 100ac 51p.	omano or Expro	WIS or	CHA	
[OT]	☐ Standard	+2stability, +2bpconsumption	Guides religious worship	– If vacant, -2loyalty a	ınd stabilit	ty, and <b>+1</b> unrest at (	ıpkeep	T3.700	CITA	
PROMOTIONS	☐ Aggressive	+3stability, +4bpconsumption		Magister Guides higher learning and magic – If vacant, -4economy					CHA	
- bi	☐ Expansionist	+4stability, +8bpconsumption	– Marshal						WIS	
Z	□ None	+1loyalty		Enforce rural justice – If vacant, -4economy						
TAXATION	<ul><li>□ Light</li><li>□ Normal</li></ul>	+1economy, -1loyalty +2economy, -2loyalty	Royal Enforcer Enforce law and order— If present, -Tunrest at upkeep					STR or	DEX	
'AX	☐ Heavy	+3economy, -4loyalty	Spymaster					DEX or	INT	
T	□ Overwhelming	+4economy, -8loyalty	Intelligence – If vacant,	-4economy and +1unre	st at upke	ер		T3.700		
VALS	□ None	-1loyalty	Treasurer Collect taxes and manage	e finances – If vacant	-4econom	ny and kingdom can	't levy taxes	INT or	W15	
	□ 1 □ 4	+1loyalty, +1bpconsumption	Viceroy	a managa m radamy	100011011	.y ana imigaom oan	,	T or W	IS ÷2	
FESTIVAL	□ 6 □ 12	+2loyalty, +2bpconsumption +3loyalty, +4bpconsumption	Ruler of a colony or vass	al state – May also tak	e any role	for colony, with 1 le	ess benefit			
H	□ 24	+4loyalty, +8bpconsumption	Warden Leads kingdom's defens	es - If vacant -4lovalty	/ and <b>-2</b> st:	ahility		STR or	CON	•
EC	ONOMY Alignme	ent Promotions Taxation Festivals		Resor		Leadershi	p Vacancie	es Unrest	Misc	Temp
ECO = 0 9 + N/A + + N/A + + +					+	+	_	_	+	+
LOYALTY									السنا -	
	LOY = 🔷	+ +	+ +	-	+	_	_	+	+	
STABILITY + N/A + + + +								_		السنا -
	STA = L.	*+ + + N/A	+ +	+ +	-	+	_	_	+	+
KINGDOM MANAGEMENT								OPULAC	?	
STABILITYOn success, -1 unrest or add 1bp; on failure, +1 unrest; on failure by 4, +d4 unrec 1 bp   KINGDOM SI								OPULAC.		☐ Barony
	SPENDING	Promotions Festivals Misc		.,	ър •		The number		26-10	0 □ Duchy
UPKEEP		= + +					hexes the k	ngdom control	s 101-	☐ Kingdom
	- INI CHIMANE			, , , ,	bp =	KINGDOM POPULATION	ON	Size	9	Total City Population
	IN SUMMER bp bp in WINTER bp					ňňň	= (25	x 0.8	) +	
	MPT bb	= + - (	× 2 )				_ ( 2 )			T
	IN WINTER	Size Towns Farms				COMMAND		Size	Districts	Misc
	05   ** bp	=			bp 😑		= 20 +	+		+
	+2 unrest if the treasury is empty					UNREST LE	EVEL			
	+1 unrest for eac	ovaltv				olies to econon				
	If unrest is more	an reduce unrest by 1, but must then make a than 10, abandon a hex	rioyalty check of lose 1 i					all saves drop to 0 and kingdom cannot act		
		20, the kingdom falls into anarchy								
EDICTS	ASSIGN LEADE	RSHIPAdjust kingdom rolls								
	HEXESClaim and a	abandon hexes	per turn		bp 😑					
	TERRAINBuild fa	ırms, roads, mines, etc.	per turn		bp 😑					
	SETTLECreate ne	w towns	per turn		bp =					
	BUILDINGSAdd buildings to towns per turn         bp					TREASURY				
	MILITARYCreate armed units (comes from allocation for settling towns)				Treasury	funds			bp	
						. readury			j	
F=3	WITHDRAWGain 2000gp per bp. Increase unrest by 1, then make a loyalty check bp									7
INCOME	DEPOSIT4000gp in trade goods and treasure nets 1bp bp 🕀									
INC	OTHER INCOM				bp 🖶					
	Kingdom's =	Economy Roll ÷ 3			bp 🛨	ļ				J