PSIONICS EXPANDED Vitalist Level	VITALIST METHOD	×
VİTALİST Niveau de manifestation	Method	
COLLECTIVE	Extra power	
MAXIMUM Vitalist MEMBERS Level		
= SAG ou ÷ 2 If a member dies, make a Fortitude save (DC 15) or lose ower points equal to their hit dice.	Niveau Vitalist's Touch 2 Niveau Pulse	
Members must be within Medium range (100ft + 10ft per level). Niveau 19 Collective may cross planes	6 Niveau Swift Aid	
COLLECTIVE HEALING Distribute healing between members.	Niveau Vitalist's Expertise	
HEALTH SENSE Niveau As a swift action, learn the health of members. 2 DC 15 Heal check to learn if any members are suffering from poison or disease.	Niveau Master Vitalist 20 POUVOIRS CONNUS	
SPIRIT OF MANY Niveau Network powers may manifest on any members, even those out of range or who would be immune. Spend additional power points to affect more members.		POUVOIMau de manifestation
Viveau 3 TELEPATHIE Les membres peuvent communiquer sans langage commun. Members can borrow abilities as if they were touching.	Pouvoir 1 2	Niveau Coût
REQUEST AID Niveau Members can request healing as a standard action; vitalist can grant the request as a free action. Or vitalist can heal any member as a standard action. Spend up to your level in power points, each healing 3hp.	3 4 5	
HEALTH SENSE Heal check to stablise a dying member or heal wounds that inflict a movement penalty.	6 7 8	
8 Heal check to stablise a dying member or heal wounds that inflict a movement penalty.	9	
12 Heal check to treat a poisoned member.	11 EXTRA	
Niveau HEALTH SENSE 17 Heal check to treat a diseased member.	TRANSFER WOUNDS	,
PSIONIQUES POINTS DE POUVOIR Bonus PAR JOUR Points Points Racial Divers	Touch a target to heal their injuries, and take equivalent non-lethal damage yourself. Vitalist HEALING Level PAR JOUR	Utilisation/jou
PAR JOUR Points Points Points	d6 = ÷ 3 = 3 + SAG (arrondi au supérieur)	. 000
Niveau de manifestation = SAG × ÷ (arrondi à l'inférieur) Points de Pouvoirs utilisés aujourd'hui	MAX Niveau Box Box Box Box Box Box Box Bo	rs of the collective.
	Niveau 7 Steal health as a ranged touch attack within 30ft	
NIVEAUX DE POUVOIR Pouvoir Coût Pouvoir Wild Surge Niveau Points Sauvegarde DD Save DC	FORTITUDE Vitalist DC Level	,
0 0 1 1 1	Niveau 14 Gain 5hp for each of the target's hit dice. Cannot steal life from members of the collective, or targets with more than 140 tot	tal hit nointe
2 4 3 5 4 7	Camiot Steal me from members of the conective, or targets with more than 140 tot	ai int points.
5 9		

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Power Save DC = 10 + WIS + Power Level