

# BEAST MASTER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

Level ☒ FAVOURED ENEMY BONUS +2 4 6 8 10

1 ☒ ☐ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐ ☐ ☐

15 ☐ ☐ ☐ ☐ ☐ ☐

20 ☐ ☐ ☐ ☐ ☐ ☐

## FAVOURED TERRAINS

Level ☐ FAVOURED TERRAIN BONUS +2 4 6 8

3 ☒ ☐ ☐ ☐ ☐ ☐

8 ☐ ☐ ☐ ☐ ☐ ☐

13 ☐ ☐ ☐ ☐ ☐ ☐

18 ☐ ☐ ☐ ☐ ☐ ☐

## WILD EMPATHY

WILD EMPATHY  
BONUS

Ranger  
Level

Misc

= **CHA** +  +

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Ranger  
Level

Survival  
Bonus

Track  = (  ÷ 2 ) +

## SPELLS

Level  
4

Ranger  
Level

- 3 =

Caster  
Level

Spell  
Save DC

Spells  
per day

=

Base  
Spells

+

Bonus Spells  
WIS

1

2

3

4

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Spell Save DC = 10 + WIS + Spell Level

Concentration

= **WIS** +

Caster  
Level

## WANDS

CHARGES

#

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CHARGES

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## COMBAT STYLE

Ranger  
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

## ANIMAL COMPANIONS

Level

4

Ranger  
Level

( - 3 until level 12 ) =

Effective  
Druid Level

Companion Name

Creature type

Levels

1

2

3

4

5

6

## PREPARED SPELLS

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## SCROLLS

## POTIONS