

PSIONICS

PONTOS DE PODER
POR DIA

Pontos Base Pontos Bônus Racial Outros

= + + +

Pontos de Bônus

Nível de
Manifestação

= CAR × ÷ 2 (Arredonda para Baixo)
Pontos de Poder usados hoje

NÍVEIS DE PODER

Nível de Poder Custo de Ponto Power Save DC Wild Surge Save DC

1	1		
2	3		
3	5		
4	7		
5	9		
6	11		
7	13		
8	15		
9	17		

Power Save DC = 10 + CHA + Power Level

ELUDE ATTACK

Nível ESQUIVA
BÔNUS

Wilder
Level

2 + CA = (+ 2) ÷ 4 (Arredonda para Baixo)

WILD SURGE

Surge Type

+

WILD SURGE
BONUS

Psychic Enervation

15 %

Risk of Psychic
Enervation

SURGE BLAST

Make a ranged touch attack (range 30ft)
Surge blasts do not trigger psychic enervation

Surge Blast
Damage

d6

=

Wild Surge
Bonus

Surge Bond

Improved Surge Bond

Nível
5

SURGING EUPHORIA

Bônus de Euforia

+

Nível While surging, receive a morale bonus to
attack rolls, damage and saving throws.
The effect of this bonus ends if you
succumb to psychic enervation.

Euphoria
Duration

rds

=

Wild Surge
Bonus

PERFECT SURGE

Once per day, manifest one power with a +10 wild surge bonus.
Also add +3 to the power's save DC, +3 to any attack rolls
and treat the power as if it were 5 levels higher.
Double the power's effect radius, and its visual intensity.
Anyone touching you during a perfect surge suffers 1d4 fire damage.

Nível
20

+ 10

WILD SURGE
BONUS

100 %

Risk of Psychic
Enervation

Psychic enervation: Using perfect surge triggers psychic enervation for 1d4 rounds.
Also lose power points or hp equal to manifester level +10, and take 2 points burn to every ability score.

PODERES CONHECIDOS

PODERES
CONHECIDO

PODER MAX
NÍVEL

PONTOS DE PODER
CUSTO MAX

Nível de
Manifestação

=

Poder

Nível

Custo

1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		