

# MOUNTEBANK

Scharlatan  
Stufe

PATRON



## BEGUILING STARE

RETTUNGSWURF SG

Scharlatan  
Stufe

$$\boxed{\phantom{00}} = 10 + \left( \boxed{\phantom{00}} \div 2 \right) + \text{CH}$$

## INFERNAL PATRON

ANZAHL  
PRO TAG

Scharlatan  
Stufe

$$\boxed{\phantom{00}} \text{ Runden} = \left( \boxed{\phantom{00}} \div 2 \right) + \text{CH}$$

Heute verwendet



RETTUNGSWURF SG

Scharlatan  
Stufe

$$\boxed{\phantom{00}} = 10 + \left( \boxed{\phantom{00}} \div 2 \right) + \text{CH}$$

## MASS BEGUILLE

BURST  
RANGE

Scharlatan  
Stufe

$$\boxed{\phantom{00}} \text{ ft.} = 100 + \left( 10 \times \boxed{\phantom{00}} \right)$$

## INFERNAL GUISE

ALTER SELF  
DAUER

Scharlatan  
Stufe

$$\boxed{\phantom{00}} \text{ min.} = 10 \times \boxed{\phantom{00}}$$

## INFERNAL DEFENSE

DISPLACEMENT  
DAUER

Scharlatan  
Stufe

vergangene Runden

$$\boxed{\phantom{00}} \text{ Runden} = \boxed{\phantom{00}} + \boxed{\phantom{00}}$$

## INFERNAL JAUNT

DIMENSION DOOR  
RANGE

Scharlatan  
Stufe

$$\boxed{\phantom{00}} \text{ ft.} = 10 + \left( 5 \times \boxed{\phantom{00}} \right)$$

☐ Cape of the Mountebank: + 100 ft.

## INFERNAL INFLUENCE

CONFUSION  
DAUER

Scharlatan  
Stufe

vergangene Runden

$$\boxed{\phantom{00}} \text{ Runden} = \boxed{\phantom{00}} + \boxed{\phantom{00}}$$

## ZAUBERSTÄBE

LADUNGEN  
#



LADUNGEN  
#



LADUNGEN  
#



LADUNGEN  
#



# MOUNTEBANK

Scharlatan  
Stufe

1

Beguiling Stare  
Mark of Damnation  
Bonus Language: \_\_\_\_\_

Beguile Victim; -2 Will, and -5 Sense Motive, lose **DEX** to **AC**  
DC 25 Diplomacy or Bluff check to be resurrected, gain bonus equal to half Mountebank level

2

☐ Deceptive Attack +1d6

Extra damage on beguiled or fainted opponents

3

☐ Infernal Patron (IP)

+2 auf RW gegen Verzauberung

4

☐ IP: Infernal Guise

Disguise self as similarly shaped creature

5

☐ IP: Disguise the Soul's Aspect

Use **CHA** check against opponent's Sense Motive check to project a false alignment reading

6

☐ Deceptive Attack +2d6

8

☐ IP: Infernal Defense

Gain 50% miss chance; self only

10

☐ { IP: Infernal Jaunt  
Deceptive Attack +3d6

Teleport short distance; self only

12

☐ IP: Infernal Influence

Cause single target to act irrationally

14

☐ Deceptive Attack +4d6

16

☐ IP: Infernal Escape

Teleport self and familiar only, must expend two uses of IP

18

☐ Deceptive Attack +5d6

20

☐ { IP: Infernal Deception  
Aspect of the Damned

Create illusory double and become invisible  
Become half-fiend NPC thrall to infernal patron

## INFERNAL ESCAPE

TELEPORT  
RANGE

Scharlatan  
Stufe

Sonstiges

$$\boxed{\phantom{00}} \text{ mi.} = 100 \times \boxed{\phantom{00}} + \boxed{\phantom{00}}$$

## INFERNAL DECEPTION

MISLEAD: GREATER  
INVISIBILITY  
DAUER

Scharlatan  
Stufe

Sonstiges

vergangene Runden

$$\boxed{\phantom{00}} \text{ Runden} = \boxed{\phantom{00}} + \boxed{\phantom{00}}$$

## ASPECT OF THE DAMNED: HALF-FIEND ABILITIES

Spell-Like Abilities (If **INT** or **WE** is 8 or higher)

Zauberähnliche Fähigkeitsstufe nutzt RW gegen Zauber als SG

Smite Good

☐ Smite Good Used Today

1	Dunkelheit	2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
2	Desecrate	2	<input type="checkbox"/>			
3	Unholy Blight	4	<input type="checkbox"/>			
4	Vergiften	3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
5	Ansteckung	3	<input type="checkbox"/>			
6	Blasphemy	7	<input type="checkbox"/>			
7	Unholy Aura	8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
8	Unhallow	5	<input type="checkbox"/>			
9	Verdorren	8	<input type="checkbox"/>			
10	Summon Monster IX (fiends only)	9	<input type="checkbox"/>			
11	Zerstörung	7	<input type="checkbox"/>			
12	_____		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

SLA Save DC = 10 + **CHA**+ Zaubergrad

SCHADEN DURCH NIEDERSTRECKEN  
BONUS

$$+ \boxed{\phantom{00}} = + \boxed{\phantom{00}} + 20$$

Outsider Traits

Immune to Charm Person and other effects that target non-outsiders.  
Damage reduction 10/magic

## SCHRIFTROLLEN

## TRÄNKE