WORLD WALKER			Druid Level	ī	PREPARED SPELLS						
WU				i							
		(DRUID)	Level Bonus	+				0			
×		WORLD WALKER		<b>"</b>							
Druid Level		Nature Sense									
1		+2 to Knowledge (nature) as Wild Empathy	nd Surviv	al							
		Improve the attitude of an a	nimal								
2		Woodland Stride Move through undergrowth	at norma	l sneed			1	1			
		and taking no damage									
3		<b>Favoured Terrain</b> Bonus in a given terrain									
<b>—</b>		Wild Shape									
4		Become any small or mediu	m anima	ı							
9		Path of Trees Tree stride					2	2			
42		A Thousand Faces									
13		Change appearance at will									
*	l	FAVOURED TERRAI	NS	<b>,</b>							
LCVCI -	) FAV	VOURED TERRAIN BONU					3	3			
3			_								
8											
13											
18								4			
×		SPELLS		<b>"</b> (							
Spell		Spells = Base per day Spell	+ Boi	nus Spells							
Save D		per day Spell		S - 4 S - 12							
								5			
		1									
		2									
		3									
		4	_					6			
		5	_								
		6	_								
		7									
		8	_					7			
0 11 0		9	_					•			
Spell Sa	ive DC	= 10 + WIS + Spell Level									
Concentr	ration	= WIS -	+	Caster Level							
×		NATURE BOND		<b>"</b> (				8			
X ANII	MAL (	COMPANION DOMA	IN								
Animal Co	mpanio	on's Name									
								9			
Creature T	уре										
					*	SCROLLS	*	ı	*	POTIONS	*
×		WILD EMPATHY		<b>#</b> (							
WILD EN BONUS	MPAT	'HY Druid Leve	ا	Misc							
DONOS		= CHA +		WIISC							
			+ _								
		WILD SHAPE		, i							
	Tin	nes per day Times	s Today □□□								