FEATS, TRAITS AND SPECIAL ABILITIES

LEVELS

CLASSES

Level

- ☐ **1**
- ☐ **2**
- ☐ **3**
- ☐ **4**
- ☐ **5**

Level Adjustment

EFFECTIVE CHARACTER LEVEL

Level Penalty **-**

Level Bonus **+**

Caster Level

ATTRIBUTES

	Ability Modifier	Item Bonus	Temp Modifier
STR	STR		STR
CON	CON		CON
DEX	DEX		DEX
INT	INT		INT
WIS	WIS		WIS
CHA	CHA		CHA

BASE ATTACK BONUS — BAB

COMBAT MANEUVER BONUS — CMB

COMBAT MANEUVER DEFENCE — CMD

FEATS

Bonus = Basic Value Stat Stat Value

Value + Buff - Nerf =

Bonus = Basic Value Stat Stat Value

Value + Buff - Nerf =

Bonus = Basic Value Stat Stat Value

Value + Buff - Nerf =

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