20 10pg		SF	IADOWCASTER	*			PATHS & MYSTERIES		# (
	6 ₄		17	7		Path	Mystery Level	Us	es per day
400 310			Shadowcaster Level			1		#	
74. 2	~		/	Category	2	2		#	
*		S	HADOWCASTER	ateg	Школа				
Shadow	Funda	ontals	-5	0	=	3		#	
Caster	200	Myste	jie						
Level	En.	MA							
1	3	1	☐ Apprentice paths					#	
2		2	☐ Bonus feats					#	
3		3	☐ Umbral sight (darkvision 30ft)	_				77	
4	4	4							
5		5	☐ Sustaining shadow (eat 1 meal /week)						
6		6	, ,					#	
7		7	☐ Initiate paths					#	
'		-	☐ Apprentice paths as spell-like abilities	—					
8	5	8							
9		9						#	
10		10	☐ Sustaining shadow (sleep 1 hour /day)					#	
11		11	☐ Umbral sight (see in darkness 60ft)						
12	6	12							
13		13	☐ Master paths					#	
-		-3	☐ Initiate paths as spell-like abilities						
			☐ Apprentice paths as supernatural abilities					#	
14		14	☐ Unlimited use of fundamentals					#	
15		15	☐ Sustaining shadow						
			(immune to poison and disease)					#	
16	7	16						#	
17		17						#	
18		18		l —				++-	
19		19							
20	8	20	☐ Sustaining shadow						
			(no need to breathe, eat or sleep)					#	
``		FI	UNDAMENTALS *	(#	
			Uses per day	_					
1			#						
				-				#	
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		XA	РАКТЕРИСТИКИ						
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			Spells Spellifice Superines	_					
Affected								#	
Use prov	okes a	ttack o	of opportunity \checkmark						
Subject t			ance √ √					#	
Can be dispelled ✓ ✓								#	
Can be c									
Requires	somat	ic con	nponents \checkmark					#	
×		БО	НУСНЫЕ ЧЕРТЫ					#	
BONUS			Known						
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]=	÷ 2						
			Округлять к меньц	шему)				#	
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