

- Poziomy
- Premiowe

+

Poziom
Czaruiacego

CZARY

Znane Czary	ST Rzutu Obronnego		Czary Dziennie	=	Czary Bazowe	Czary Premiowe
		0				CHA
		1				CHA - 4
		2				CHA - 8
		3				CHA - 12
		4				
		5				
		6				
		7				
		8				
		9				

$$ST_{Rz, Obr.} = 10 + CHA + Poziom\ Czaruj$$

NIEPOWODZENIE CZARU WTAJEMNICZEŃ RYZYKO

%

SPELL RETRIEVAL


DC 20 Diplomacy check on behalf of your gen to retrieve...

- Any known arcane spell in (1d4 + spell level) rounds
- Any identified arcane spell in (1d6 + spell level) minutes
- Any divine spell from the Air, Chaos, Earth, Fire, Knowledge, Law, Luck, Sun, or Water Domains in (1d6 + spell level) hours

MODYFIKATORY DYPLOMACJI

- +1 per Sha'ir level
- +2 if spell is in spells known category (arcane only)
- 2 per level of the desired spell
- 6 if the spell is an unknown divine spell
- 2 per attempt to retrieve the same spell in the same day after failing to retrieve it

SHA'IR

Sha'ir Level	
1	 Summon Gen Familiar
3	<input type="checkbox"/> Recognize Genie Works
5	<input type="checkbox"/> Elemental Protection
7	<input type="checkbox"/> Call Janni
9	<input type="checkbox"/> Elemental Travel 1/day
11	<input type="checkbox"/> Call Genie
13	<input type="checkbox"/> Craft Genie Prison
15	<input type="checkbox"/> Elemental Travel 2/day
18	<input type="checkbox"/> Elemental Travel (At will)

ZWOJE

RÓŻDŹKI

LADUNKI #     

LADUNKI # 

LADUNKI #     

PRZYGOTOWANE CZARY

□□□	0	□□□
□□□		□□□
□□□		□□□
□□□	1	□□□
□□□		□□□
□□□		□□□
□□□	2	□□□
□□□		□□□
□□□		□□□
□□□	3	□□□
□□□		□□□
□□□		□□□
□□□	4	□□□
□□□		□□□
□□□		□□□
□□□	5	□□□
□□□		□□□
□□□		□□□
□□□	6	□□□
□□□		□□□
□□□		□□□
□□□	7	□□□
□□□		□□□
□□□		□□□
□□□	8	□□□
□□□		□□□
□□□		□□□
□□□	9	□□□
□□□		□□□
□□□		□□□

IDENTIFIED SPELLS