DEATH MASTER DM Level	SORTS	PRÉPARÉS
Niveau de Bonus + Lanceur de Sort		0
SORTS		
Sort Sorts = Base + Bonus Spells		
DD sauvegarde par jour Sorts INT		000
1 - 7777		
2		1 000
3 0000		
4		
5		
6		
7		2
8 000		
9 🗀		
DD de jet de sauvegarde d'un sort = 10 + INT + niveau de sort		
RISQUE D'ÉCHEC DES SORTS PROFANES Death Masters can negate the somatic		2 000
% components of spells by using a vial of blood		3
while casting the spell		
MASTER OF THE DEAD JET DE Death Master		
VOLONTÉ DD Level		, 000
=10 + (÷ 2) + CHA		4
Undead must succeed on save or		
be unable to attack you for 24 hours unintelligent undead automatically fail. Use this DC for Sustenance of the		
Dead as well		
SUSTENANCE OF THE DEAD		5
Temporary Undead's Hit Points Total Applies to undead under		
Hit Points Iotal Applies to undead under		
+ pv = 2 × longer under control		
LICH ABILITIES		6
SAVE DC Dé de vie		
=10 + (÷ 2) + CHA		
`		
Use this DC for the damage will (halves) save, the Fear Aura will (negates) save, and		7
the Paralyzing Touch fortitude (negates) save		
REBUKE UNDEAD		
REBUKES PER DAY Divers		8
= 3 + CHA +		
1 REBUKING CHECK		
		9
= d20 + CHA		
2 TO REBUKE CREATURE Death Master Level	PARCHEMINS	POTIONS
= (Rebuking ÷ 3) +		
TO DESTROY CREATURE MAX HIT DICE Death Master Level		
= ÷ 2 (arrondi à l'inférieu	r)	
4 CREATURES REBUKED Death Master TOTAL HIT DICE Level		
= 2d6 + CHA +		