STEEL HOUND Investigator Level	*	EXTI	RACTS	#
ALCHEMY				
Extract Extracts Base # x 2	1			
Save DC per day Extracts + Extracts				
1 7777				
2				
3				
4			000	Π
5	2			
6				
Extract Save DC = 10 + INT + Extract Level INSPIRATION				
INSPIRATION Investigator Inne	555			
PER DAY Level				
= (÷ 2) + INT +				
Inspiration OOO OOO	2			
today	3			
Add 1d6 to any skill check 1pt Including skill checks on which you take 10 or 20				
+k6 do Wiedzy, Języków lub Czarostwa Opt				
Provided you have one rank in the skill				
Add 1d6 to one attack roll 2pt				
Add 1d6 to one saving throw 2pt	4			_
Poziom Inspiration bonus is now 2d6 20 Apply the Inspiration bonus to any skill check.				_
PUŁAPKI				
Investigator Percepcja Level				_
Wyszukiwanie Rułapek = + (÷ 2)			000	_
Unieszkodliwianie Investigator	5			
Mechanizmów Level				
Unieszkodliwianie Pułapek + (÷ 2)				
TRAP Investigator SENSE Level				
Poziom				
3 (Zaokrąglane w dół) Bonus to reflex saves and AC against traps.	6			
PACKING HEAT				_
Gain both Amateur Gunslinger and Gunsmithing feats as				_
Poziom bonus feats. 2 Gain a battered firearm identical to the one gained by				_
the Gunslinger. PoziomTalented Shot: May select a Gunslinger deed in the place of				
an Investigator talent, as a Gunslinger of Investigator level -4.	*	INVESTIGAT	FOR TALENTS	1
POISON RESISTANCE				_
Poziom 2 +2 to all saving throws against poison				
5 +4 to all saving throws against poison				
8 +6 to all saving throws against poison 11 Odporny na wszystkie trucizny				
KEEN RECOLLECTION				
Poziom Attempt any knowledge skill check untrained.				_
3				
STUDIED COMBAT Study foe as a move action to increase attack and damage.				
INSIGHT Investigator BONUS Level				
= ÷ 2 (Zaokrąglane w dół)				_
Poziom To study the same foe within 24 hours, spend 1 inspiration.				
STUDIED Investigator STRIKE Level				
k6 = (÷ 2) - 1 (Zaokrąglane w dół)				
This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.				