

BOLD SCHEMER

Skald
Level

SORTS

Sorts DD de sauvegarde Connus	Sorts du sort	Sorts par jour	=	Sorts + de base	Sorts supp. CHA - 4 CHA - 8 CHA - 12
		0			
		1			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		2			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		3			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		4			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		5			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		6			<input type="checkbox"/> <input type="checkbox"/>

DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort

RISQUE D'ÉCHEC DES SORTS PROFANES

%

Skalds can wear light or medium armour and a shield without risking spell failure.

SAVOIR BARDIQUE

CONNAISSANCE
BONUS

Skald
Level

Divers

$$\boxed{} = \left(\div 2 \right) + $$

RAGING SONG!

Niveau	Force	Constitution	Volonté	CA
1	+2	+2	+1	-1
4			+2	
8	+4	+4	+3	
12			+4	
16	+6	+6	+5	
20			+6	-0

INSPIRED RAGE!

SONG OF MARCHING

3 Allow allies to march at full speed without fatigue for an hour. Counts as one use of raging song.

SONG OF STRENGTH

6 Strength bonus $\boxed{} = \div 2$

SONG OF THE FALLEN

14 Temporarily revive dead allies. Spend 1 round of raging song per revived ally.

Erudition

Niveau 2 $+4$ Bonus to saves against Bardic Performance, sonic and language-dependent effects.

VERSATILITE ARTISTIQUE

- ☐ Théâtre Bluff, Déguisement
- ☐ Comédie Bluff, Intimidation
- ☐ Dance Acrobatics, Vol
- ☐ Claviers Diplomatie, Intimidation
- ☐ Instruments Diplomatie, Psychologie
- ☐ Instruments à percussion Dressage, Intimidation
- ☐ Chant Bluff, Psychologie
- ☐ Instruments à corde Bluff, Diplomatie
- ☐ Instruments à vent Diplomatie, Dressage

SKALD OF TWISTS AND TURNS

Spend 8 hours observing a location to gain a bonus to Bluff, Disable Device, Disguise, Sleight of Hand, and Stealth.

Niveau 4 INSIGHT
BONUS

Skald
Level

$$\boxed{} = \left(\div 4 \right) \times 2$$

BOLD STRATEGY

10 Grant half that bonus to allies that can see you.

SPELL KENNING

Once a day, cast any bard, cleric or sorcerer/wizard spell.

Niveau 5 Uses a spell slot of the spell's level.

11 Twice a day 17 Thrice a day

Spells
Today
☐ ☐

MAÎTRE DE LA CONNAISSANCE

Niveau 7 FAIRE 10

FAIRE 20 PAR JOUR

Utilisations illimitées
par jour

Take 20
Today
☐ ☐

SORTS CONNUS

0

1

☐ ☐ ☐

2

☐ ☐ ☐

3

☐ ☐ ☐

4

☐ ☐ ☐

5

☐ ☐ ☐

6

☐ ☐ ☐

RAGING SONG!

DUREE
PAR JOUR

Skald
Level

Divers

Rounds today

$$\boxed{} \text{ trs} = 1 + \left(\times 2 \right) + \text{CHA} + $$

☐ ☐ ☐ ☐ ☐ ☐

Niveau 7 Begin or switch raging song as a move action.

Niveau 13 Begin or switch raging song as a move action.

MASTER SKALD

20 Allies with rage class abilities may use features dependent on those abilities without restriction. Allies may make an additional attack as part of a full-round action.

POUVOIRS DERAGE !

POUVOIRS DERAGE !
CONNUS

Skald
Level

Divers

$$\boxed{} = \left(\div 3 \right) + $$

(arrondi à l'inférieur)

1

2

3

4

5

6

7

8