

Monk
Level

AC BONUS

Bonus only applied when unarmoured,
unencumbered and not helpless

Monk Level	Non-Monk Levels
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**STUNNING FIST
TODAY**

Monk
Level

BONUS FEATS

Monk Level

Damage reduction 10/chaotic

Monk Level

KI POOL

DRUNKEN KI

+10 to move at full speed

LONG JUMP	Distance	5ft	10ft	15ft	20ft	25ft	30ft	35ft	40ft	45ft	50ft	55ft
	DC	5	10	15	20	25	30	35	40	45	50	55
HIGH JUMP	Distance	1ft	2ft	3ft	4ft	5ft	6ft	7ft	8ft	9ft	10ft	11ft
	DC	4	8	12	16	20	24	28	32	36	40	44
Acrobatics skill +4 for every 10ft of your standard move above 30ft												
CATCH LEDGE	DC	20	Reflex save		if you fail a jump by 4 or less							
FALL	DC	15	Acrobatics		to ignore 10ft of falling damage							