

PLAINS DRUID

Druid
Level

Wild
Shape

Druid
Level

— 2 =

Shape
Level

DRUID

Druid
Level

1

☐

Natuur Zintuig

+2 op Kennis (natuur) en Overleven

Wild Empathy

Improve the attitude of an animal

2

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Plains Traveller

Bonus in plains terrain

3

☐

Run Like The Wind

+10ft speed; once an hour, run at double speed

4

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Savanna Ambush

Concealment and no penalty when prone;
stand up from prone immediately

Wilde Vorm

Word eender welk klein of medium creatuur

9

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Canny Charger

Charge through allies, turn 90° while charging,
+4 AC and damage against a charging foe

13

☐

A Thousand Faces

Change appearance at will

15

☐

Timeless Body

No longer age, cannot be magically aged

SPELLS

Spell
Save DC

Spells
per day

=

Basis
Spreuken

+

Bonussspreuken

0

1

2

3

4

5

6

7

8

9

WIS

WIS - 4

WIS - 8

WIS - 12

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Spell Save DC = 10 + WIS + Spell Level

Concentration

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=

WIS

+

Caster
Level

NATURE BOND

✗ HUISDIER

☐

DOMAIN

Animal Companion's Name

Creature Type

WILD EMPATHY

WILDE EMPATHIE

BONUS

Druid Level

Misc

=

CHA

+

+

PLAINS TRAVELLER

PLAINS

BONUS

Druid Level

=

÷ 2

Bonus to Initiative, Knowledge (geography), Perception, Stealth
and Survival while in aquatic terrains.

WILD SHAPE

Times per day

Times Today

PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9

SCROLLS

POTIONS