SYNTHESIST

(SUMMONER)

Fused Eidolon

Fused Link

□ Bond Senses

☐ Shielded meld

☐ Maker's jump

□ Aspect

-

_ -

□ -

Summoner

Level

1

3

4

5

6

7

9

10

11

SUMMONER

Poziom Czarującego	1	-	-	-	-	-	-	-	-	111111

Summon

Monster

Т

II

III

IV

V

VI

Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

ZNANE CZARY

FUSED EIDOLON

FI	ICED	т	TNIK	

Poziom As a free action, sacrifice your own hit points to 1 prevent damage that would reduce eidolon's hit

points to zero.

MAKER'S JUMP Cast dimension door as a spell-like ability.

UŻYCIA Synthesist Poziom NA DZIEŃ Level 6 ÷ 6) Uses today

Poziom SHIELDED MELD

+ 2 Shield bonus to armour class and 4 circumstance bonus to saving throws.

+ 4

SPLIT FORMS

As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

Pozion 16	ROUNDS PER DAY	Synthesist Level			
	=				
		Rounds today			

12	☐ Greate	r shielded meld		0
13			VII	
14	☐ Więź ki	rwi		
15			VIII	1
16	☐ Split fo	orms		
17			IX	
18	☐ Greate	r aspect		
19	☐ Brama			2
20	☐ Twin ei	idolon		
		CZARY		
Znane Czary	ST Rzutu Obronnego	Czary	= Czary Czary Premiowe Bazowe	3
Ozury		0	CHA - 4 CHA - 8 CHA - 12	
		1		
		2		
		3		4
		4		
		5		5
		6		
		7 8		
		9		6
ST Rz.	Obr. = 10 + CI	HA + Poziom Czaru		
			MNICZEŃ RYZYKO	
	%		X	ZWOJE MIKSTURY
``		RÓŻDŻKI	*	
		# HADUNKI		
		F.A.		
		¥ # □		
		tabunki		
		t-ADUNKI		