| PSIONICS EXPANDED Level | | | | BEKANN'I | E MACHTE | | | |
|---|---------------|---------------------------------|---|--|--|--|-------------------------|------------|
| Level 1 | | ЛÄСНТЕ | | MAX. MACH | Т | MACHTPUN | | ne Stufe |
| MARKSMA Trische Stufe | B | BEKANNT | | STUFE | | MAX. KOSTI | | |
| KAMPFSTIL | <u> </u> | | | | | | = | |
| Stufe Style technique | | Macht | | | | | Stufe | Kosten |
| 2 | 1 - | | | | | | - | - |
| Stufe Style skill | 2 _ | | | | | | | |
| 3 | 3 | | | | | | | |
| Stufe Style mantra 3 | 4 | | | | | | | |
| Stufe | 5 | | | | | | | |
| 4 | 6 | | | | | | | |
| Stufe | 7 | | | | | | | |
| 8 | 8 | | | | | | | |
| Stufe | 9 | | | | | | | |
| 12 | 10 | | | | | | | |
| Stufe | 11 | | | | | | | |
| 16 | 12 | | | | | | | |
| Stufe 20 | | | | WIND | READER | | | , |
| PSIONICS | | wift action while I | | onic focus, add yo | our WIS bonus to | ranged attack ro | lls. | |
| MACHTPUNKTE Base Bonus | ANZA PRO 1 | | Marksman Level | Sonstiges | | Beute benüt | zt | |
| PRO TAG Points Punkte Volks- Sonstiges | S | = 3 | + + | | | | | |
| = + + + | | | · | | | | | |
| | - | - 6- 1 | | | D WEAPON | | | * |
| Psionische Stufe Bonus Punkte | | | | en, (Kombositer) K | urzbogen eavy crossbow, ligl | at croschow ropes | ting boom ore | echow |
| = WE × ÷ 2 | | | g light crossbow, | nana crossbow, n | cavy crossbow, ligi | п стозъром, гереа | ilig fleavy cro | 122NOM |
| Machtpunkte heute eingesetzt (abrunden) |) Stufe | | | shortspear, spear a | | | | |
| wachtpunkte neute emgesetzt | 2 | ☐ Thrown: blow net, shortspe | rgun, bolas, boon ar, shuriken, slin | nerang, chakram, (g, spear, starknife, | club, dagger, dart, h throwing axe, tride | nalfling sling staff, nt and wooden sta | javelin, light h ike | nammer, |
| | | COMPETENC | CE Marksma | | | | | |
| TA CHIPCONING | | BONUS | Level | \ | Sonstiges | | | |
| MACHTSTUFE Macht Punkt Macht Wilde Wogen | h | | = (| _+ 2) ÷ 4 | . + | | | |
| Stufe Kosten Rettungswurf (SR)ttungswurf (SG) | * | | | COVE | R FIRE | | | - |
| 0 0 | _ | | | | emy instead of doi | | my fails a refle | ex save, |
| 1 1 | Stufe | , ,, | d for one round. <i>I</i> | A confirmed critica Marksr | l does normal dam | age. | | |
| 2 4 | 4 | BONUS | | Leve | | | | |
| 3 5 | | : | = 10 + G | E + (| ÷ 2) | | | |
| 4 7 | | | | DICE | NGAGE | | | |
| 5 9 | Stufe | When moving ou | t of a threatened | | sionic focus to add | WIS to Acrobatio | e rolle to ovac | do attacke |
| 6 11 | 7 | TTHEIR INOTHING OU | love at full speed | without increasin | g Acrobatic rolls. | W15 to Acropatio | S TOIIS TO EVAU | ie allacks |
| Power Save DC = 10 + WE + Power Level | | | | DEFENS | IVE SHOT | | | * |
| EVADE ARROWS Chife DODGE Marksman | Stufe | Make ranged atte | oke without pro | riking attacks of o | onortunity. | | | |
| Stufe BONUS Level | 13 | wake ranged atta | acks without pro- | riking attacks of o | pporturity. | | | |
| = (+ 2) ÷ 4 | * | | | RANGED S | PECIALIST | 1 | | # |
| BONUSTALENTE | | Critical multiplier | | or no populty for r | ange increments in | stand | | |
| Stufe | 19 | ii you nave the Fi | ur onot icat, sull | er no penaity for to | mge morements III | otcau. | | |
| 5 | _ | | | | | | | |
| Stufe 8 | | | | | | | | |
| Stufe | - | | | | | | | |
| 11 | | | | | | | | |
| Stufe | - | | | | | | | |
| 14 | _ | | | | | | | |
| Stufe 17 | | | | | | | | |
| * | | | | | | | | |

Stufe **20**