ST	roi	RM	DRU	ID	Druid		PREPAR	ED	SPELLS		<i>*</i>
7			ORM D		Level	1					
Druid				KUID				0			
Level	_		re Sense Knowledge (nature) and Survival					U			
1		Wild Empathy Improve the attitude of an animal									
		Windwalker			ımaı	1	Domain Spell + 1				
2		Wind e	Wind effects (natural or magical) are one step					1			
		less severe									
3			Stormvoice Voice is carried through the wind					_			
			f the Storm			1					
4		See th	rough fog, r	nist, gas, wi	ind or rain		Domain Spell + 1				
1 .		Wild S Becom		l or medium	animal		Dollialii Speli + 1				
		Windle						2			
9	Second domain							2			
13			isand Faces	wind; immune to deafness; gainst sonic effects							
15			ess Body	nnot he mac	gically aged		Domain Spell + 1				
<u></u>		140 1011	<i>y y</i> ,		glouny agea			3			
^ "			SPELL		Danie O. II			٠			
Spell Save D	С		Spells per day	= Base Spells	+ Bonus Spells						
		0			WIS - 4 WIS - 8 WIS - 1		Domain Spell + 1				
		1	+ 1	+				,			
		2	+ 1	+				4			
		3	+ 1	+			Domain Spell + 1				
		4	+ 1	+	1 7770						
		5	+ 1	+	1 000			5			
		6	+ 1	+	1 000						
		7	+ 1	+	1 000		Demain Chall				
		8	+ 1	+	1 000		Domain Spell + 1				
		9	+ 1	+	1 🗆 🗆			6			
Spell Sa	ve DC =	10 + W	S + Spell L	evel							
Concentr	ation		= 7	WIS +	Caster Level						
NATURE BOND / STORM LORD						(Domain Spell + 1				
Nature Bo			OND / C		torm Lord Domain			7			
								4			
Granted P	ower				Granted Power						
					<u></u>	- 000	Domain Spell + 1				
Level					Level			8			
20					DC						
Us							Domain Spell + 1				
Granted P	r day ower				granted Power	- 🗀 🗆 🗆		9			
Level					Level	×	SCROLLS		×	POTIONS	,
20					DC	-		П			
Us	es					_					
pei	r day					,					
WILD EN	ATD AT		LD EMP	Druid Level	Mino						
VVILD EI	vit A1		HA +		Misc						
		= 0	+		<u>+</u>						
X		EYES	OF THE	STORN							
DISTAN				Druid	Level						
	ft	= 5	ft + (5	ft ×)						
*		W	ILD SH	APE	*						
	Times			Times Today							
pe	er day			Today	::::::::::::::::::::::::::::::::::::::						