| DEATH MASTER DM Level | INCANTESI | MI PREPARATI |
|---|-------------|--------------|
| Level | | |
| Livello Bonus incantatore | | 0 |
| incantesimi . | | |
| CD TS Inc. = Inc. + Inc. Bonus | | |
| Incantesimi al Giorno Base INT | | |
| 1 7777 | | |
| 2 | | 1 000 |
| 3 | | |
| 4 0000 | | |
| 5 | | |
| 6 | | |
| 7 | | 2 |
| 8 | | |
| 9 | | |
| CD Salvezza Inc. = 10 + INT + Liv. Incantesimo | | |
| FALLIMENTO INCANTESIMI ARCANI INCANTESIMI ARC | | |
| Death Masters can negate the somatic components of spells by using a vial of blood | | 3 |
| while casting the spell | | |
| MASTER OF THE DEAD | | |
| SALVEZZA Death Master VOLONTÀ CD Level | | |
| $=$ 10 + (\div 2) + CAR | | 4 |
| Undead must succeed on save or | | |
| be unable to attack you for 24 hours unintelligent undead automatically fail. | | |
| Use this DC for Sustenance of the Dead as well | | |
| SUSTENANCE OF THE DEAD | | 5 ==== |
| Punti Ferita Undead's | | |
| Temporanei Total Applies to undead under control within 60 ft. If the | | |
| + pf = 2 × creature saves it is no longer under control | | |
| | | 6 |
| LICH ABILITIES | | |
| TIRI SALVEZZA Dadi Vita | | |
| $= 10 + (\div 2) + CAR$ | | |
| Use this DC for the damage will (halves) save, | | 7 |
| the Fear Aura will (negates) save, and the Paralyzing Touch fortitude (negates) save | | |
| INTIMORIRE NON MORTI | | |
| INTIMORIRE AL GIORNO Varie | | |
| = 3 + CAR + | | 8 |
| J CAN | | |
| 1 TIRO INTIMORIRE | | |
| = d20 + CAR | | 9 |
| - 420 | PERGAMENE | POZIONI |
| 2 INTIMORIRE CREATURE Death Master Level | FERGAMENE > | POZIONI |
| = (Tiro 1ntimorire ÷ 3) + | | |
| 3 DITRUGGERE CREATUREMAX DADI VITA | | |
| Death Master Level | | |
| = ÷2 | | |
| (per difetto) | | |
| 4 CREATURE INTIMORITE Death Master TOT DADI VITA Level | | |
| = 2d6 + CAR + | | |