

SEA REAVER!

(BARBARIAN)

Barbaar
Level

BARBAAR

Barbaar Level		
1	<input type="checkbox"/>	{ Marine Terror RAGE!
2	<input type="checkbox"/>	Eyes of the Storm
3	<input type="checkbox"/>	Savage Sailor +1
5	<input type="checkbox"/>	Sure Footed
6	<input type="checkbox"/>	Savage Sailor +2
7	<input type="checkbox"/>	Damage Reduction 1/-
9	<input type="checkbox"/>	Savage Sailor +3
10	<input type="checkbox"/>	Damage Reduction 2/-
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Savage Sailor +4
13	<input type="checkbox"/>	Damage Reduction 3/-
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Savage Sailor +5
16	<input type="checkbox"/>	Damage Reduction 4/-
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Savage Sailor +6
19	<input type="checkbox"/>	Damage Reduction 5/-
20	<input type="checkbox"/>	Mighty RAGE!

MARINE TERROR

BREATH DURATION

Constitution
Score

$$\text{rds} = 4 \times \text{Constitution Score}$$

Move normally through standing water or bog 1ft deep

Ignore the cover bonus to AC of targets partially immersed in water

EYES OF THE STORM

Level 2 Ignore concealment by fog, rain, sleet, mist, wind or other weather effects less than total concealment

Penalties to Perception due to weather are halved

SAVAGE SAILOR

SAILOR'S BONUS

Level 3 ☐ Bonus applies to Acrobatics, Climb, Profession (sailor), Survival and Swim checks made in aquatic terrain or aboard ship

SURE FOOTED

Level 5 No penalty when moving across slick surfaces, whether natural or magical

RAGE!

RAGE! DURATION PER DAY

Barbaar
Level

Misc

RAGE! TODAY

$$\text{rds} = 2 + \text{CON} + (\text{Kracht Score Bonus} \times 2) + \text{Constitutie Score Bonus}$$

	KRACHT SCORE BONUS	CONSTITUTIE SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
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RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier =
(Total Ability Score - 10) ÷ 2

STR

CON

PK

FATIGUED DURATION

RAGE!
Duration

Strength Score
Penalty: -2

Dexterity Score
Penalty: -2

$$\text{rds} = \text{FATIGUED DURATION} \times 2$$

Cannot rage, run or charge while fatigued.

RAGE! POWERS

RAGE! POWERS KNOWN

Barbaar
Level

Misc

$$\text{Known Powers} = (\text{Barbaar Level} \div 2) + \text{Misc}$$

(Naar beneden afgerond)

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