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| 11 | 471 | | | | Tier T | | | | | | | |
| | | Druiden- stufe | | - 2 | = gestalt Level | | | | — 0 |) - | | |
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| Druiden- stufe | - | Naturge | spür | | l Überleberel | | | | | | | |
| 1 | | +2 auf Wissen (Natur) und Überlebenskunst Tierempathie | | | Kunst | | | | _ | | | |
| | | | stellung eines Tieres verbessern | | | | | | | _ | | |
| 2 | | Plains Traveller Bonus in plains terrain | | | | | | _ 1 | | | | |
| 3 | | | Run Like The Wind | | | | | | | | | |
| | | | | nce an hour, run at double speed | | le speed | | | | | | |
| | | Conceal | a Ambush ment and | no pena | lty when pror | n prone; | | | | | | |
| 4 | | | stand up from prone immediately Tiergestalt | | | | | | | - | | |
| | | Werde irgendein kleines oder mittelgroßes Tier | | | | ßes Tier | | | _ 2 | - | | |
| 9 | | | nny Charger arge through allies, turn 90° while charging, | | | harding | | | | - | | |
| | | | | damage against a charging foe | | | | | | | | |
| 13 | | | send Gesichter Aussehen jederzeit ändern | | | | | | | - | | |
| 1- | | Zeitlose | | erzent ar | ideiii | - | | | — 3 | - | | |
| 15 | | Altert nicht mehr, kann mag | | | agisch nicht g | gealtert wer | den 🗆 🗆 | | | | | |
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| Verliehene Fähigkeiten Verliehene Fähigke | | | | | | | | | _ 8 | - | | |
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| Bonus to Initiative, Knowledge (geography), Perception, Stealth | | | | | | | | | | | | |
| and Surviv | al whil | | | | | | | | | | | |
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