PSIONICS EXPANDED Tactician	BEKANNTE MÄCHTE				
Level	MÄCHTE BEKANNT	Tactitian	MAX. MACHT STUFE	MACHTPUN MAX. KOSTE	KTEsionische Stufe
TACTICIAIS nische Stufe	DERAINIT	Level	STOPE	WAX. ROSTI	=
COLLECTIVE					
MAXIMUM Tactician MEMBERS Level	Macht 1				Stufe Koster
IN 1					
If a member dies, make a Fortitude save (DC 15) or lose	2				
power points equal to their hit dice.	3				
Members must be within Medium range (100ft + 10ft per level).	4				-
Stufe Unbegrenzte Reichweit 9 Collective may cross planes	5				
COORDINATED STRIKE	7				
As a swift action, grant members a bonus against one foe. INSIGHT Tactician	8				
BONUS Level					
= (+ 3) ÷ 4	9				
SPIRIT OF MANY	11				
Stufe Network powers may manifest on any members, even those out of range or who would be immune.	12				
Spend additional power points to affect more members.	13				
TELEPATHIE Stufe	14				
Members can communicate without sharing a language. Members can borrow abilities as if they were touching.	15				
IMPROVED SHARE	16				
Stufe May manifest 2 Shared powers at once	17				
5 Stufe 11 3 Shared powers 17 4 Shared powers	18				
COOPDINATE	19				
Sture 6 Share a teamwork feat with any member as a free action,	20				
if you have psionic focus and have line of sight and effect.	\ \		STRATEGIES		ı
ECHO EFFECT Stufe Copy magical and psionic effects between members.	ANZAHL PRO TAG	Sc	onstiges	Beute benützt	
8 This costs points equal to the caster or manifester level.	= 3	+ IN +			
For 4 points, extend the effect to an extra target.		<u> </u>			
SHARED KNOWLEDGE Stufe By expending psionic focus, try to manifest a power	Stufe				
known by any member. Must pass a spellcraft check (DC = 20 + spell level).	+				
PSIONICS	7				
MACHTPUNKTE Base Ropus					
PRO TAG Points Punkte Volks- Sonstiges bonus	10				
= + + +					
Psionische Stufe	12				
Bonus Punkte	13				
= IN × ÷ 2 (abrunden)					
Machtpunkte heute eingesetzt	16 ———				
	19 ———				
MACHTSTUFE Macht Punkt Macht Wilde Wogen	. жастер с	TRATEGIST			
Stufe Kosten Rettungswurf (SRE)ttungswurf (SG)	Sacrifice two	daily uses of Strategy	y to grant all allies an insig	nt bonus to attack, dan	nage, AC and saves
0 0	equal to INT	for up to two minute	S.		
1 1					
2 4					
3 5					
4 7					
5 9					

6 11
Power Save DC = 10 + INT + Power Level