| Dread Necromancer | | | | | Известные заклинания | | | | |
|---|--|-------------------|--|------------------|---------------------------------------|--|--------------------------------------|--|--|
| | DDEA | D | Level | 1 | Bane | Bestow Wound | Cause Fear | Chill Touch | |
| | DREA | | Уровень | 1 | Detect Magic | Detect Undead | Doom | Hide from Undead | |
| NECROMANCER Заклинателя | | | | | Ray of Enfeeblement | Summon Undead I | Undetectable Alignment | | |
| | | | Бонус + | |] | | | | |
| | | | Уровня | | | | | | |
| • | | клин | АНИЯ | | Blindness / Deafness | Command Undead | Darkness | Death Knell | |
| | | | й ₌ Базовых ₊ Bonus Spells | 2 | False Life | Gentle Repose | Ghoul Touch | Inflict Moderate Wounds | |
| от за | клинания | в день | заклинаний СНА | | Scare | Spectal Hand | Summon Swarm | Summon Undead II | |
| | 1 | | | | | | | | |
| | 2 | | | | | | | | |
| | 3 | | 4444 | | Crushing Despair | Death Ward | Halt Undead | Inflict Serious Wounds | |
| | 4 | | | 3 | Ray of Exhaustion | Speak with Dead | Summon Undead III | Vampiric Touch | |
| | 5 | | | |] | | | | |
| | 6 | | | | | | | | |
| | | | | | Animata David | D | 0 | Death Wand | |
| | 7 | | <u> </u> | , | Animate Dead | Bestow Curse | Contagion Evard's Black Tentacles | Death Ward | |
| | 8 | | 444 | 4 | Dispel Magic Giant Vermin | Enervation Inflict Critical Wounds | | Poison | |
| | 9 | | | | Summon Undead IV | minict chitical woulds | i ilalitasillai Killei | 1 013011 | |
| KC | спаса от заклинан | ия = 10 + 2 | ХАР + Уровень заклинания | | Odininion Ondedd IV | | | | |
| | ическое заклиі | | · | | | | | | |
| ividi, | | | es not apply to | | DULLA | 01 | Final at 101 | One should be a last of | |
| | % Dread | d Necroma | ncer spells | _ | Blight | Cloudkill Lesser Planar Binding | Fire in the Blood | Greater Dispel Magic | |
| | wnile | | ight armour. | . 5 | Insect Plague Nightmare | Oath of Blood | Magic Jar Slay Living | Mass Inflict Light Wounds Summon Undead V | |
| АТТ | ACK DC | | lecromancer Level | | Undeath to Death | Unhallow | Waves of Fatigue | ouiiiiioii oiiacaa v | |
| | | | | | | | - Traines of Fatigue | | |
| | = 10 | + (| ÷ 2) + XAP | | | | | | |
| Use tl | ———— his DC for the Negat | tive Eneray | Burst will save. | | ATTE | 0. 1 (0. 1) | 0 1 11 1 | E 12 | |
| the Fear Aura will save, | | | | 6 | Acid Fog Geas/Quest | Circle of Death | Create Undead Mass Inflict Moderate | Eyebite | |
| the Scabrous Touch fortitude save and the Enervating Touch removal save (Округлять к меньш | | | | | , Planar Binding | Harm Waves of Exhaustion | Mass Inflict Moderate | wounds | |
| | | | TOUCH | | | Waves of Extidustion | | | |
| NE | GATIVE ENERGY | | DN | | | | | | |
| | WAGE | | Level | | | | | | |
| | | ao . (| | 7 | Control Undead | Destruction | Finger of Death | Greater Harm | |
| = 1d8 + (÷ 4) | | | | | Mass Inflict Serious W | rounas | Song of Discord | Vile Death | |
| | | | | | | | | | |
| UNDEAD DN HEALING Level | | | | 8 | Create Greater Undead | | Horrid Wilting | | |
| 1112 | | | | | Mass Inflict Critical W | ounds | Symbol of Death | | |
| U | hp = 1 | + (| ÷4) (Round down) | | | | | | |
| <u>_</u> | | | | 9 | Energy Drain | Imprison Soul | Mass Harm | Plague of Undead | |
| 1 | REI | BUKE U | INDEAD | | Wail of the Banshee | | | | |
| REBU | JKES PER DAY | | Прочее Сегодня | | J | | | | |
| | = 3 + | XAP | + | `` | NEGATIVE ENERG | GY BURST | SCABRO | US TOUCH | |
| | | | | NEG/ | ATIVE ENERGY D | N | SCABROUS TOUCH PI | ER DAY | |
| 1 | REBUKING CHE | CK | | DAM | | vel | | | |
| | | | | | d4 = | | | | |
| | = d: | 20 + | XAP | | d4 – | | UNDEAD | MASTERY - | |
| | | | | `` | MENTAL BAS | TION | STR AND DEX BONUS | HIT DIE BONUS | |
| | TO REBUKE CRE MAX HIT DICE | EATURE | Dread Necromancer Level | MEN | TAL BASTION | | + | + | |
| | | \ | | BON | US Bonus a | applies to resist | MAX ANIMATE UNDI | ZAD | |
| | = (| Rebuking Check | ÷3)+ -4 | | sleep, s | tunning, paralysis, | TOTAL HIT DICE | Уровень Заклинателя | |
| ١ | | | | | poison | or disease. | 1. | | |
| 3 TO DESTROY CREATURE | | | × N | EGATIVE ENERGY F | RESISTANCE - | hd = (4 | + XAP) × | | |
| | MAX HIT DICE Dread Necromancer | | | | RESISTANCE MAX CONTROL UNDEAD Уровень | | | | |
| | | Level | | BON | Bonus a | applies to resist | TOTAL HIT DICE | Заклинателя | |
| | | | | | energy | drain, ability drain | hd = (2 | + XAP)× | |
| | = | | ÷ 2 (Округлять к мены | лему) | or inflic | t spells. | | | |
| /_ | CREATURES DE | | | | ENERVATING TOUCH | | | | |
| | CREATURES REBUKED Dread Necromancer COTAL HIT DICE Level | | | | ATIVE LEVELS DAY | | | | |
| | | | | PER I | DAY Lev | | | ve Levels Today | |
| | = 2 | d6 + 2 | XAP + | | = (| 12 to 16 → level ÷ • 17 to 20 → level | | | |
| | | | | | | | | <u>'' </u> | |