| SWORDSAGE Swordsage level | X. | MANOEUVRES | | * |
|--|--|----------------------------------|-----------------------|----------|
| 1, | Martial Adept INITIATOR LEVEL Class Levels | Martial Prestige Class Levels | Other Class Levels | |
| MARTIAL ADEPT MAX MANOEUVRE LEVEL | = 1 2 3 + | / | ′ \ | |
| MAX MANOEUVRE LEVEL | | · ` | · | |
| MANOPINIBE UNIONIN MANOPINIBE DEADUED | Manoeuvre | Тип Регубер | Дальность Область | КС Спаса |
| MANOEUVRES KNOWN MANOEUVRES READIED | 1 | | | |
| CHANGES VALONIAL | 2 | | | |
| STANCES KNOWN | 3 | | | |
| | 4 | | | |
| DISCIPLINE FOCUS Swordsage | 5 | | | |
| Level Discipline | 6 | | | |
| | 7 | | | |
| Фокус на Оружии 1 | 8 | | | |
| | 9 | | | |
| Insightful Strike | 10 | | | |
| | 11 | | | |
| Defensive Stance | 12 | | | _ |
| o a constant of the constant o | 13 14 | | | |
| Insightful Strike | 15 | | | |
| 12 ———— | 16 | | | |
| Defensive Stance | 17 | | | |
| 16 | 18 | | | |
| QUICK TO ACT | 19 | | | |
| ИНИЦИАТИВЫ Swordsage | 20 | | | |
| БОНУС Level | 21 | | | |
| + = (+ 4) ÷ 5 (Округлять к меньше | mý)2 | | | |
| AC BONUS | 23 | | | |
| ARMOUR CLASS | 24 | | | |
| BONUS | 25 | | | |
| + = МУД | 26 | | | |
| | 27 | | | |
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| | ¥ | STANCES | | # (|
| | Stance | Clive | Дальность Область | КС Спаса |
| | 1 | | | |
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