PSIONICS EXPANDED
AEGIS

Aegis Level ☐

ASTRAL SUIT

		Livello	Free customisations:
☐	Astral Skin	1	Velocità × 2, Nimble
		2	Eludere
		12	Eludere migliorato
☐	Astral Armour	1	Brawn, Improved Damage
		2	Flexible Suit
		8	(astral armour is treated as a Masterwork Breastplate)
☐	Astral Juggernaut	1	Fortification, Hardy
		2	Stalwart
		7	(astral suit resembles and is treated as Full Plate)

PSIONICI

PUNTI POTERE PER DAY

Punti Base	Punti Bonus	Razziale	Varie

$$\boxed{\quad} \text{pti} = \underline{\quad} + \underline{\quad} + \underline{\quad} + \underline{\quad}$$

Punti Bonus ⟶ Livello psionico

$$\underline{\quad} = \text{INT} \times \underline{\quad} \div 2 \quad \text{(per difetto)}$$

_____ pti

ASTRAL REPAIR

Livello **1** Repair an object 2hp as a standard action.
The 'broken' condition is removed when the object reaches at least half its total hit points.

RIDUZIONE DEL DANNO

Livello
2	2 / −
5	3 / −
8	4 / −
11	5 / −
14	6 / −
17	7 / −
20	8 / −

Astral Suit	Razziale	Varie
$+$		
_____	_____	_____

CUSTOMISATIONS

CUSTOMISATION POINTS

Punti Base	Punti Bonus	Varie

$$\boxed{\quad} \text{pti} = \underline{\quad} + \underline{\quad} + \underline{\quad}$$

RECONFIGURE

Usi oggi

Livello **3**
$$\boxed{\quad} \text{pti} = \text{INT}$$

Usi al giorno — Aegis Level

$$\boxed{\quad} \text{pti} = (\underline{\quad} \div 2) - 1 \quad \text{(per eccesso)}$$

AUGMENT SUIT

As a standard action, gain temporary customisation points.

Livello **4** Punti Bonus — Aegis Level

$$\boxed{\quad} \text{pti} = (\underline{\quad} \div 4) \quad \text{(per difetto)}$$

CANNIBALISE SUIT

Livello **12** Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points.

This healing does not include temporary points.
You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Livello **20** Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).

Spend two uses of Reconfigure to reset all customisations.

Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

CUSTOMISATIONS

	Customisation	Points
1		
2		
3		
4		
5		
6		
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26		