

PATRULHEIRO

Nível de Ranger

Nível Bônus

+

INIMIGO FAVORITO

Nível **BÔNUS DE INIMIGO FAVORITO** 4 6 8 10

1 ■ □ □ □ □ □

5 □ □ □ □ □ □

10 □ □ □ □ □

15 □ □ □ □

20 □ □ □

■ Bonus to attack, damage and selected skills against this enemy

TERRENO FAVORITO

Nível **BÔNUS DE TERRENO FAVORECIDO** 4 6 8

3 ■ □ □ □ □

8 □ □ □ □ □

13 □ □ □ □

18 □ □ □

○ Bonus to Initiative and selected skills when in this terrain

EMPATIA COM A NATUREZA

Use in place of Diplomacy to improve the attitude of an animal

MAGIAS

Nível **Nível do Conjurador** 4 3 =

Teste de Resistência CD Magias por dia = Base Magia + Magias Bônus SAB

	1			□ □ □ □
	2			□ □ □ □ □ □
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	4			□ □ □ □ □ □ □ □ □ □

Teste de Resistência CD = 10 + SAB + Nível da Magia

ESTILO DE COMBATE

ARCHERY

- Nível de Ranger
- ☐ **Far Shot** Attack penalty per range increment decreases from -2 to -1
 - ☐ **Point Blank Shot** +1 to attack and damage within 30ft
 - ☐ **Rapid Shot** When making a full-round attack, get one additional attack in return for a -2 penalty
 - ☐ **Tiro preciso** Ataque corpo a corpo sem a penalidade de -4

- 6
- ☐ **Improved Precise Shot** Ignore the penalties for partial cover or partial concealment
 - ☐ **Manyshot** When making a full-round attack, your first attack has two arrows

- 10
- ☐ **Pinpoint Targeting** Make a single attack that bypasses shields, armour and natural armour
 - ☐ **Shot on the Run** Attack at any point during your move

14 18 O talento bônus de ranger pode ser adquirido sem os pre-requisitos, mas são aplicados apenas quando não estiver vestindo armadura pesada.

HUNTER'S BOND

- Nível 4
- ☐ **SHARE FAVOURED ENEMY**
 - ☐ **COMPANHEIRO ANIMAL**

SHARE FAVOURED ENEMY

DURATION Outros

□ rds = SAB + (SAB Mínimo 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Nome

Tipo da Criatura

Nível de Ranger - 3 Nível de Druida

MAGIAS PREPARADAS

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VARINHAS

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PERGAMINHOS

POÇÕES