

WARDEN

(RANGER)

Ranger
Level

Level
Bonus

+

MASTER OF TERRAIN

Level ☐ FAVORED TERRAIN

+2 4 6 8 10

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5	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
10	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
15	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
20	<input type="checkbox"/> <input type="checkbox"/>

☐ Bonus to Initiative and selected skills when in this terrain

Level **LIVE IN COMFORT**

Take 10 on Survival checks in your favored terrains
If not in immediate danger, take 20

TERRAIN BOND

Level **+2** Bonus to Perception, Survival, and Stealth checks to allies in your favored terrains.
Allies leave no trail and cannot be tracked (unless you want them to be) in your favoured terrains

Level **ABLE EXPLORER**

Take the higher of two rolls on Acrobatics, Climb, Fly, Ride or Swim checks in your favored terrains

Level **WILDERNESS WHISPERS**

Take 20 on Initiative checks in your favored terrains

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

SPELLS

Level **4** Ranger Level - 3 = Caster Level

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells WIS
	1					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	4					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

PREPARED SPELLS

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<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	4	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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WANDS

CHARGES #	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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SCROLLS

POTIONS