

BLIGHT DRUID

Druid Level

Level Bonus

+

Good

Awful

Charming

Evil

DEITY

BLIGHT DRUID

Druid Level		<b>Nature Sense</b> +2 to Knowledge (nature) and Survival
1	<input type="checkbox"/>	<b>Vermin Empathy</b> Improve the attitude of vermin
2	<input type="checkbox"/>	<b>Woodland Stride</b> Move through undergrowth at normal speed and taking no damage
4	<input type="checkbox"/>	<b>Wild Shape</b> Become any small or medium animal
5	<input type="checkbox"/>	<b>Miasma</b> Nearby creatures, fey and plants are sickened
9	<input type="checkbox"/>	<b>Blightblooded</b> Immune to all diseases and sickening effects
13	<input type="checkbox"/>	<b>Plaguebearer</b> Attackers become diseased
15	<input type="checkbox"/>	<b>Timeless Body</b> No longer age, cannot be magically aged

SPELLS

Spell Save DC	Spells per day	Base Spells	+ Bonus Spells
	0		WIS - 4 WIS - 8 WIS - 12
	1	+ 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	2	+ 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	3	+ 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	4	+ 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	5	+ 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	6	+ 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	7	+ 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	8	+ 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	9	+ 1	<input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration  = WIS + Caster Level

NATURE BOND

☐ FAMILIAR ☒ DOMAIN

Granted Power Granted Power

Level		Level	
DC		DC	
Uses per day	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Uses per day	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

VERMIN EMPATHY

VERMIN EMPATHY BONUS

Druid Level Misc

= CHA +  +

Also affects animals and undead animals, at a -4 penalty

WILD SHAPE

Times per day  Times Today ☐☐☐☐

MIASMA / PLAGUEBEARER

FORTITUDE SAVE DC

Druid Level

= 10 + (  ÷ 2 ) + WIS

PREPARED SPELLS

0	
Domain Spell + 1	
1	
Domain Spell + 1	
2	
Domain Spell + 1	
3	
Domain Spell + 1	
4	
Domain Spell + 1	
5	
Domain Spell + 1	
6	
Domain Spell + 1	
7	
Domain Spell + 1	
8	
Domain Spell + 1	
9	
SCROLLS	
POTIONS	