00 / 14		SI	HADOWCASTER	*			PATHS & MYSTERIES		*
	<i>U</i> , "		17	7		Path	Mystery Level	Us	es per da
MAOTIC EN	9		Shadowcaster Level			1		#	
7+1	~		/	ory	_			#	
``		S	HADOWCASTER	Category	School	2			
Shadow		amental Myst	5 	0	S	3		#	
Caster		Jamental Myst	eiles						
Level	₹un	MA							
1	3	1	☐ Apprentice paths					#	
2		2	☐ Bonus feats						
3		3	☐ Umbral sight (darkvision 30ft)	l —				#	
4	4	4							
5	"	5	☐ Sustaining shadow (eat 1 meal /week)						
6		6	_ custaming shadon (cut : mean / mean)					#	
			☐ Initiate paths					#	
7		7	☐ Apprentice paths as spell-like abilities	-				777	
8	5	8	Apprentice patils as spell like abilities			,			
9		9							
10		10	☐ Sustaining shadow (sleep 1 hour /day)					#	
			☐ Umbral sight (darkvision 60ft)	1				#	
11		11	Unibial signit (darkvision oort)	I —				77	
12	6	12							
13		13	☐ Master paths						
			☐ Initiate paths as spell-like abilities					#	
			☐ Apprentice paths as supernatural abilities					#	
14		14	☐ Unlimited use of fundamentals	-				11	
15		15	☐ Sustaining shadow (immune to poison and disease)						
16	7	16	(iiiiiidile to poison and disease)	1				#	
	/							#	
17		17 18						#	
18									
19		19							
20	8	20	☐ Sustaining shadow (no need to breathe, eat or sleep)					#	
				1				#	
<b>14</b>		F	UNDAMENTALS					#	
			Uses per day						
1			#					#	
2			#					#	
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4			#	1—				++	
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×			ABILITIES						
			Spell's Spelliffe Superindities					#	
			iike matur					#	
			Ils Epellities Superifices						
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Affected	by an	timagi	c field ✓ ✓ ✓					- 11	
Use prov	okes	attack	of opportunity 🗸 🗸					#	
Subject	to spe	II resis	tance $\checkmark$ $\checkmark$					#	
Can be d	lispell	ed	√ √						
Can be c			d <b>√</b>						
			mponents <b>J</b>					#	
			BONUS FEATS						
DONITIO								#	
BONUS FEATS			Known Paths						
		]=	÷ 2 (Round down)					#	
			, ,						
								#	