

# DEEP WALKER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

Level **FAVOURED ENEMY BONUS** +2 4 6 8 10

1 ☐ ☐ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐ ☐ ☐

15 ☐ ☐ ☐ ☐ ☐ ☐

20 ☐ ☐ ☐ ☐ ☐ ☐

## DEEP KNOWLEDGE

Level

3 +2

8 +5

13 +8

18 +11

Bonus to Initiative, Knowledge (dungeoneering), Perception, Stealth and Survival checks while underground

## WILD EMPATHY

WILD EMPATHY  
BONUS

Ranger  
Level

Misc

☐ = **CHA** + ☐ + ☐

Use in place of Diplomacy to improve the attitude of an animal

## TRACK

Ranger  
Level

Survival  
Bonus

Track ☐ = ( ☐ ÷ 2 ) + ☐

## SPELLS

Level  
4

Ranger  
Level

- 3 =

Caster  
Level

☐

Spell Save DC	Spells per day	Base Spells	Bonus Spells WIS
<input type="checkbox"/>	1	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/>	2	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/>	3	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/>	4	<input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration

☐ = **WIS** + ☐

Caster  
Level

## ROCK HOPPER

Level  
7

+5

Bonus to Acrobatics and Climb checks while underground

Ignore difficult terrain while underground

## DEEP WALKER CAMOUFLAGE

Level  
12

Use Stealth to hide underground, even if the environment doesn't provide cover

## ONE WITH THE STONE

Level  
17

Use Stealth to hide underground, even when being observed

## WANDS

CHARGES  
#

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

CHARGES  
#

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CHARGES  
#

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## COMBAT STYLE

Ranger  
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

## HUNTER'S BOND

Level  
4

☐ SHARE FAVOURED ENEMY

☐ ANIMAL COMPANION

SHARE FAVOURED ENEMY  
DURATION

Misc

☐ rds = **WIS** + ☐  
(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger  
Level - 3 = Druid  
Level

## PREPARED SPELLS

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## SCROLLS

## POTIONS