				PREPARED SPELLS							#
BLI	GHT DRUID	Level Leve		1							
		Bonus					0				
DEITY			SOR SAMPLY								
		2	Charles St.								
	BLIGHT DRUID	7	本。美	1							_
Druid	Nature Sense						1				_
Level 1	+2 to Knowledge (Nature)	and Surv	ival				1				_
	Vermin Empathy Improve the attitude of ver	rmin									_
2 -	Woodland Stride										
2	 Move through undergrowth and taking no damage 	n at norm	ial speed								
4 [Wild Shape						2				
•	Become any small or medi Miasma	um anım	aı								
5	Nearby creatures, fey, and	plants ar	re sickened								
9 [Blightblooded Immune to all diseases an	d ciokoni	ng offoots								
	Planuehearer	u sickeiii	ing effects				2				_
13	Attackers become disease	d					3				
15	Timeless Body No longer age, cannot be r	nagicallv	aged								_
	SPELLS										
Spell		se . Bo	onus Spells				,				
Save DC	per day Spe	lls ⁺	4 8 1 2				4				
	0		M W S S S M M S M S M S M S M S M S M S								
	1		7777								
	2	[7000				5				
	3)				
	4	[
	5		7 7 7								
	6						6				
	7		7 7 7				U				
	8		700								
	9	[
Spell Save [DC = 10 + WIS + Spell Level						7				
Concentration	on = WIS	+	Caster Level				-				
 	NATURE BOND		,	(
X FAMILI		AIN					_				
Familiar's Nar	me						8				
Creature Type											_
	VERMIN EMPATE	IV		1			9				_
VERMIN EI		11		, 000			,				
BONUS	Druid Lev	/el	Misc	*	SCROLLS	*	7	*	POTIONS		#
	= CHA +	+ _									_
Also affects	animals and undead animals, a	t a -4 pei		1							
1 %	WILD SHAPE		*								
Times per day Times Today □□□□											
							-				_
Current Shape				_							
IV.	IIASMA / PLAGUEBE	EARER	k *								
FORTITUDE SAVE DC	E Druid Level										
	=10+(÷2)	+ WIS	3								
	-10 (72)	. 4410									