мт	NIT.	IID CANANIT	Druid Level	7) x		PREPARI	ED	SPELLS		*
IVIE	INI	IIR SAVANT									
		(DRUID)	Level Bonus	+				0			
×		MENHIR SAVAN'	T	,							
Druid Level		Spirit Sense									
1		Detect undead, fey, outside ethereal and incorporeal co		tral,							
2		Place Magic									
		Tap into ley lines to increa Resist Nature's Lure	se your ca	ster level				1			
4		+4 to saves against the fey	and plant	ts							
4		Wilde Vorm Word eender welk klein of	medium cı	reatuur							
		Venom Immunity									
9		Immune to all poisons Walk the Lines						2			
		Transport any distance via	a plants								
13		Empty Body Become ethereal									
15		Timeless Body									
		No longer age, cannot be n	nagically a	aged				2			
T		SPELLS		,				3			
Spell Save D		Spells = Bas per day = Spreu	is + Bonu Iken	usspreuken							
		0	NIS	WIS-2 WIS-1							
		1		1777				4			
		2	_					4			
		3									
		4	_								
		5						5			
		6						,			
		7									
		8	+								
		9	_					6			
Spell Sa	ave DC	= 10 + WIS + Spell Level									
Concentr	ration	= WIS	+	Caster Level							
		NATURE BOND	NATURE BOND								
× HUIS	HUISDIER □ DOMAIN						7				
Animal Co	mpani	on's Name									
Creature T	Гуре							8			
`*		PLACE MAGIC		,							
		action, increase your caster ER DAY	level by 1	for 1 round				9			
2	SES P	= 3 + WIS									
					X	SCROLLS	" (×	POTIONS	,
00		WALK THE LINE	S	# (
		sport via plants ER DAY									
9		= WIS									
		WILD SHAPE		x (
	Tir	nes per day Time	es Today								
~											