CAVALIER Cavaller Level	*	MOUNT		J
ORDER	Name			
	Creature type			Mounted Speed
CDIOME				ft so
EDICTS	CHARGE	Attack Bonus	Damage	Critical Range
	Level Cavalier's Charge	+ 4		
	3 No Armour Check per	nalty when charging.		× 2
ABILITIES	Level <b>Mighty Charge 11</b> Free bull rush, disarm	n, sunder or trip on successful charge;	no Attack of Opportu	
Level	Level Supreme Charge		× 2 / × 3	
2	20 On critical hit, target (damage is triple only	is stunned (or staggered if they pass a / if using a lance)	Will save) for 1d4 rds	S.
Level	Charge attack	Attack Bonus	Damage	Critical
8			d	×
Level		TACTICIAN		
15	FEAT SHARING Cavali PER DAY Leve	er Misc	Feat Sharing	
CHALLENGE	,	÷ 5 )+	Today □□□ □□□	
HALLENGES Cavalier Misc ER DAY Level	FEAT SHARING Cavali		Rounds Shared	
= ( ÷ 3)+	DURATION Leve	1	This Encounter	
Challenges (Round up)	rds = 1 + (	÷ 2 )+		
Today DD	TEAMWORK FEATS			
IELEE DAMAGE Cavalier Misc ONUS Level				
= +				
ake -2 penalty to AC against any enemy except challenged target				
Level Challenged target suffers -2 penalty to AC against any target other than you.	Level			
CAVALIER ORDER — CHALLENGE ABILITY				
CAVALIER ORDER — CHALLENGE ABILITY				
	Level			
	17			
SKILLS Level EXPERT Cavalier	1			
Level EXPERT 4 TRAINER  = Cavalier Level ÷ 2				
raining = + Handle Animal				
hen training an animal to serve as a mount	,			
CAVALIER ORDER — SKILLS				
BANNER	I			
Level = Cavalier Level ÷ 5				
Attack				
Bonus + =				
Throw H = + 1				
Level				
Bonus to saves against charm and compulsion effects				