

# GUARDIAN

Mystiker  
Stufe

## HARD TO KILL

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).  
Don't die until negative hp equals double your constitution score.

**+ 5 TP** Bonus hit points  
per tier

## SURGE

Rang Spend one use of mythic power to add to any d20

- 1 ☐ W6  
4 ☐ W8  
7 ☐ W10  
10 ☐ w12

## ATTRIBUTSWERT

Rang Bonus auf Attributswerte

- 2 ☐ +2  
4 ☐ +2  
6 ☐ +2  
8 ☐ +2  
10 ☐ +2

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## AMAZING INITIATIVE

**INITIATIVE  
BONUS** Mystiker  
Stufe

Rang  =

Spend one use of mythic power to take an additional  
standard action

## RECUPERATION

Rang 3 Erhalte alle Trefferpunkte nach acht Stunden Ausruhen zurück  
Spend one use of mythic power to regain half your  
maximum hit points and use of any limited daily abilities

## MYTHIC SAVING THROWS

Rang 5 On a successful saving throw against a non-mythic  
effect, suffer no effects.  
Rettungswürfe gegen mythische Effekte sind unwirksam.

## WILLENSKRAFT

Rang 6 Spend one use of mythic power to reroll any d20, or  
force a foe to reroll, even after the result is revealed.

## UNAUFHALTSAM

Spend one use of mythic power to end any one of:

- Bleed
- Kauernd
- taub
- fasziniert
- Übelkeit
- erschüttert
- betäubt
- blind
- benommen
- verstrickt
- erschöpft
- in Panik
- kränkelnd
- verwirrt
- geblendet
- entkräftet
- verängstigt
- gelähmt
- Staggered

## UNSTERBLICH

Rang 9 If you are killed return to life 24 hours later, regardless of  
the condition of your body. You do not regain any limited  
daily abilities.

This does not apply if you were killed by a coup-de-grace  
or critical hit by a mythic enemy, or an epic weapon.

Rang 10 Can only be permanently killed by a coup-de-grace or  
critical hit with an artefact.

## LEGENDÄRER HELD

Rang 10 Regain one use of mythic power per hour.

## TRUE DEFENDER

Rang Damage from attacks by non-mythic enemies is halved.  
This is applied after all other reductions.

10 Once a round, when an enemy makes a successful critical  
hit, regain one use of mythic power.

## GUARDIAN'S CALL

## MYTHIC POWER

**MACHT  
PRO TAG**

Mystiker  
Stufe

Extra

$$\boxed{\phantom{000}} = 3 + (\phantom{000} \times 2) + \phantom{000}$$

Nutzungen Heute ☐☐☐ ☐☐☐ ☐☐☐

## PFADFÄHIGKEITEN

Rang

1

2

3

4

5

6

7

8

9

10

PFADFÄHIGKEITEN

MYTHIC FEATS

Rang

1

3

5

7

9