STEEL HOUND do Investigador	`~	EX	TRAIR
Teste de extrair CD Extrair por dia Base + ** ** **	1		
Teste de extrair CD Extrair por dia Base Extracts Extracts + 4 & 8 27 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			
1 7000			
2			
3			
4 0000			
5 000	2		
6			
Extract Save DC = 10 + INT + Extract Level			
inspiration *			
INSPIRATION vel do Investigador Outros PER DAY			
= (÷ 2) + INT +			
Inspiration DDD DDD			
Inspiration DDD DDD today DDD DDD DDD DDD DDD DDD DDD DDD DDD D	3		
Add 1d6 to any skill check 1pt			
Including skill checks on which you take 10 or 20			
Adiciona 1d6 para Conhecimento, Linguística e Arte da Man Provided you have one rank in the skill	lia .		
Adiciona 1d6 na rolagem de ataque 2pt			
Add 1d6 to one saving throw 2pt			
Nível Inspiration bonus is now 2d6	4		
20 Apply the Inspiration bonus to any skill check. ARMADILHAS	1		
Nível do Investigador			
Percepção			
Locate traps = + (÷ 2)			
Desabilitar Disp otitiel d lo Investigador	5		
Desabilitar armadilhas = + (÷ 2)			
TRAP Nível do Investigador			
Nível SENSE			
3 (Arredonda para Baixo)			
Bonus to reflex saves and AC against traps.	6		
PACKING HEAT Gain both Amateur Gunslinger and Gunsmithing feats as			
Nível bonus feats.			
2 Gain a battered firearm identical to the one gained by the Gunslinger.			
Nível Talented Shot: May select a Gunslinger deed in the place of an Investigator talent, as a Gunslinger of Investigator level -4.	*	INVESTIGA	TOR TALENTS
POISON RESISTANCE	,		
Nível			
2 +2 to all saving throws against poison			
5 +4 to all saving throws against poison 8 +6 to all saving throws against poison			
11 Imune a todos os venenos			
KEEN RECOLLECTION	l		
Nível Attempt any knowledge skill check untrained.			
STUDIED COMBAT			
Study foe as a move action to increase attack and damage. INSIGHT Nível do Investigador BONUS			
- ÷ 2			
(Arredonda para Baixo) Nível To study the same foe within 24 hours, spend 1 inspiration.			
4 STUDIED Nível do Investigador			
STRIKE			
$ d6 = (\div 2) - 1 $ (Arredonda para Baixo)			
This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.			