

WORLD WALKER
(DRUID)

Druid Level
Level Bonus

Table with 2 columns: Level, Ability. Rows include Nature Sense, Wild Empathy, Woodland Stride, Favored Terrain, Wild Shape, Path of Trees, and A Thousand Faces.

Table with 2 columns: Level, Bonus. Rows include Favored Terrain Bonus for levels 3, 8, 13, and 18.

Table with 5 columns: Spell Save DC, Spells per day, Base Spells, Bonus Spells (WIS - 4, WIS - 8, WIS - 12). Rows for spell levels 0-9.

Spell Save DC = 10 + WIS + Spell Level

Concentration = WIS + Caster Level

NATURE BOND
[X] ANIMAL COMPANION [] DOMAIN
Animal Companion's Name

Creature Type

WILD EMPATHY
WILD EMPATHY BONUS
[] = CHA + [] + []
Druid Level Misc

WILD SHAPE
Times per day
[]
Times Today
[][][][]

Table with 2 columns: Level, Spells. Rows for levels 0-9, each with a 3x3 grid of spell slots.

Table with 1 column: Scrolls. Rows for scrolls.

Table with 1 column: Potions. Rows for potions.