

## CHARACTER

A 3x3 grid representing the D&D Alignment Chart. The vertical axis is labeled 'GOOD' at the top and 'EVIL' at the bottom. The horizontal axis is labeled 'LAWFUL' on the left and 'CHAOTIC' on the right. The grid contains nine squares, each with a small icon: a winged figure (top-left), a gear (top-right), a snowflake (bottom-left), and a skull and crossbones (bottom-right).

Size



Size  
Modifier

## Campaign

## VAARDIGHEDEN

**Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)**

## FEATS & SPECIAL ABILITIES

## LANGUAGES

Skill Ranks Hit Die Level Level Adjustment

d

d

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d

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Level Adjustment

Effective  
Character  
Level

## SKILLS

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$\text{ECL} + 3$

Skill Bonus

Class Skills				
1	2	3	4	5

Ranks

Racial,  
Feats,  
Synergy

Misc

Armour  
Check  
Penalty

Knowledge - INT  
Profession - WIS

Other skills:  
Craft - INT  
Perform - CHA