OF Paladin Level (PALADIN) Paladin Level Today As a move action, detect evil in one creature or item within 60ft. Does not detect any other evil auras nearby. USES Paladin Level DURATION Paladin Level Today Today Today Misc DAMAGE BONUS Misc DAMAGE BONUS Paladin Level DURATION Paladin Level DURATION Expired DURATION DAMAGE BONUS Paladin Level DAMAGE BONUS DAMAGE BONUS Level		HOLY TACTICIAN	WEAL'S CHAMPION						
Content of the cont	1. 10 A	OF Paladin					DURATION		
DEPERT EVIL A so more action, descent will one or retainer or tens within doft. Does not defect any other well auss an early DIVINE GRACE TACTICAL ACUMEN Level Sample from the search Shared	CHAOTIC	Paladin _ 2 _ Caster	To			ren afgerond)			
As a more action, detect cell in one creature or item within 90t. Deces and defect any there cell usure nearly actions and provided in the company of the cell and the cell an	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	DETECT EVIL					· · · · · · · · · · · · · · · · · · ·		
DIVINE GRACE Level December 1 and 1					Miso				
TACTICAL ACUMEN ATTACK TACTICAL ACUMEN ATTACK TACTICAL ACUMEN TACTICAL ACUMEN TACTICAL ACUMEN TACTICAL ACUMEN THE POLYMAN STERROR Shows a serior of the polyman serior o			+	= C	HA +	_] =	Naar beneden afgerond
TACTICAL ACUMEN ATTACK SONOS DAMAGE Paladin P			On a su	ccessful hit, non	n-evil allies within	30ft gain this	bonus for 1 roun	ıd:	
Teamwork feat 3	2								
WEAL'S WRATH 11 Sepent two uses of Weal's Champions make its bonus to allies last until the enemy is slain, or the Paladin is rendered unconscious. Level Mark POSTTIVE ENERGY PRESENCE 20 Critical hits made by allies affected by Weal's Champion are automatically confirmed.	Level				TTA + 2				Level
11 Spend two uses of Weal's Champointon make its bonus to allies last until the enemy is slain, or the Paladin is rended unconscious. Level MASTERUL PRESENCE 20 Critical hits made by allies affected by Weal's Champion are automatically confirmed. Level MASTERUL PRESENCE 20 Critical hits made by allies affected by Weal's Champion are automatically confirmed. Level MASTERUL PRESENCE 20 Critical hits made by allies affected by Weal's Champion are automatically confirmed. Level MASTERUL PRESENCE 20 Critical hits made by allies affected by Weal's Champion are automatically confirmed. Level MASTERUL PRESENCE 20 Critical hits made by allies affected by Weal's Champion are automatically confirmed. Level MASTERUL PRESENCE 20 Critical hits made by allies affected by Weal's Champion are automatically confirmed. Level Channeling positive energy uses up two of today's use of Ly on hinds. Level Channeling positive energy uses up two of today's use of Ly on hinds. Level Channeling positive energy uses up two of today's use of Ly on hinds. ROLL Paladin Misc USES PRI JAY ON HANDS Level Channeling positive energy uses up two of today's use of Ly on hinds. RECIES Alkes with 30 firm price a Sit sep as a free action, which does not provoke atticked of poptrounity. Level Once per cound as a move action, direct your allies. Alkes with 30 firm price a Sit sep as a free action, which does not provoke atticked of poptrounity. PREPARED SPELLS 15 18 AURA PREPARED SPELLS 15 18 AURA PREPARED SPELLS Spell Spells Basis Bonus Spells Spreaken Chall Grant Amaping reduction Science and provide atticked to opportunity. SPELLS Spell Spells Basis Bonus Spells Spreaken Chall Grant Amaping reduction Science and provide atticked to consolidation of feets including magic. AURA OF RICHTROUSNESS Level Gain Amaping reduction Science and provide atticked of poptrounity. Spell Spells Basis Bonus Spells Spreaken Chall Grant Amaping reduction Science and provide atticked to poptrounity. Spell Spells Basis Bonus Spells Spreaken Cha	3	7		=	(Naar bened	len afgerond)	+	= 1 + (········ 7
Level MASTERUL PRESENCE 20 Critical hits made by allies affected by Weal's Changion are automatically confirmed. Level MASTERFUL PRESENCE 20 Grant a different feat to all allies within 30ft. Change as a swift action. Level MASTERFUL PRESENCE 20 Grant a different feat to each ally. CHANNEL POSITIVE ENERGY Level Channelling positive energy uses up two of today's 4 uses of Lay On Hands WILL Palatin ROLL Palatin ROLL Palatin ROLL Palatin ROLL Palatin ROLL Palatin GNave December afgerond) GUIDE THE BATTLE Level Once per round as a move action, direct your allies. Alles within 30ft may take a 5t step as a free action, which does not provoke attacks of opportunity. Level San damage reduction Si-Rill Thimmuse to compulsion effects including magic. Alles within 10ft get 4 to asse against charm effects. Spell Spells Spells Rasis Bonus Spells Spell Spells Spells Rasis Bonus Spells Spell Spells Rasis Spreuken 1	7			Spend two uses	s of Weal's Champ		bonus to allies l	ast until the ene	my is slain,
19 BATTLEFIELD PRESENCE Grant one feat to all allies within 30ft. Change as a swift action. Level MASTERUL PRESENCE 20 Grant a different feat to each ally. CHANNEL POSITIVE ENERGY Level Channelling positive energy uses up two of today's uses of Lay on Hands. ENERGY Paladin ROLL Level (Naar boven afgerond) WILL Paladin ROLL Level Level (Naar boven afgerond) WILL Spaladin ROLL Level (Naar boven afgerond) WILL Spaladin SAVE DC Level (Naar boven afgerond) Gluid E HEALING Level (Naar boven afgerond) GUIDE THE BATTLE Level Once per round as a move action, direct your allies. Malies within 30 finary take a 5ft step as free action, which does not provoke attacks of opportunity. Level AURA OF FAITH 14. Wapons considered Good aligned for overcoming DR. AURA OF RIGHTEOUNNESS Aura Or RIGHTEOUNNESS Savel Spells Basis, Bonus Spells Save DC Spells Basis, Bonus Spells Save DC Spells Save DC Spells Spells Bonus Spells Save DC Spells Spell	11	<u> </u>				scious.			
BATTLEFIELD PRESENCE Grant one feat to all allies within 30ft. Change as a swift action. Level MASTERUL, PRESENCE 20 Grant a different feat to each ally. CHANNEL POSITIVE ENERGY Level Channelling positive energy uses up two of today's 4 uses of Ley on Hands. ENERGY Paladin Level Channelling positive energy uses up two of today's 4 uses of Ley on Hands. ENERGY Paladin Level Misc Gel C ÷ 2) + CHA Paladin Level Misc WILL Paladin Level Misc WILL Paladin Level Misc Guide The BATTLE Evel Once per roand as a move action, direct your allies. All with 30ft may take a off steps as a fee action, which does not provide attacks of opportunity. Level Jana Of FAITH AURA Level Gain damage reduction S/evil. AURA OF RIGHTPOUNSESS Level Gain damage reduction S/evil. AURA Spell Spells Spells Spells Sasis Bonus Spells Save DC per day Spreukes OHA 4 under the special special special special charm effects. Spell Spell Spells Spells Sasis Bonus Spells Save DC per day Spreukes OHA 4 under the special special special special charm effects. Spell Spell Spells Spells Spells Sasis Bonus Spells Save DC per day Spreukes OHA 4 under the special spec	15					ed by Weal's C	hampion are aut	omatically confi	rmed.
FRETATE FILED PRESENCE Grant one feat to all allies within 30ft, Change as a swift action. Level MASTERRUL PRISSINCE 2.0 Grant a different feat to each ally. CHANNEL POSITIVE ENERGY Level Channelling positive energy uses up two of today's 4 uses of usy on Hands. RNERGY ROLL Level Misc WILL Paladin (Naar beneden afgerond) WILL SAVE DC ENERGY GUIDE THE BATTLE Level Once per round as a move action, direct your allies. 8 Allies within 30ft may take a bit step as a free action, which dees not provise attacks of opportunity. Level AURA OF EATTH 1.4 Weapons considered Good aligned for overcoming DR. AURA AURA AURA Level Misc MERCIES Level 3 6 9 PREPARED SPELLS 15 18 PREPARED SPELLS 19 10 11 11 11 11 11 11 11 11	19	<u> </u>	<u>, </u>			LAY ON	N HANDS		
Level MASTERFUL PRESENCE 2.0 Grant a different feat to each ally. CHANNEL POSITIVE ENERGY Level Channelling positive energy uses up two of today's 4 uses of Lay On Hands. MILL Level Misc Level (Naar boven afgerond) WILL SAVE DC = 10 + (÷ 2) + CHA (Naar boven afgerond) MERCIES Level GUIDE THE BAYTLE Level Once per round as a move action, direct your allies. 8 Allies within 30ft may take a 5ft step as a fee action, which does not provide attacks of opportunity. Level AURA OF RIGHTEOUSNESS Level Gain damage reduction 5/evil. 17 Immune to compulsion effects including magic. AURA OF RIGHTEOUSNESS Level Spells Spells Spells Spreuken HA Spell Spells Spreuken HA 1					Level	÷ 2) +	CHA +	Misc	
CHANNEL POSITIVE ENERGY Level A uses of Lay On Hands. ENERGY Paladin ROLL Level Misc WILL SAVE DC GUIDE THE BATTLE Level Once per round as a move action, direct your allies. 8 Allies within 30ft may take a 5ft step as a free action, which does not provoke attacks of opportunity. Level AURA OF RIGHTEOUNNESS Level Gain damage reduction 5/evil. The special of th	Level	MASTERFUL PRESENCE	Level						
CHANNEL POSITIVE ENDRGY Level Channelling positive energy uses up two of today's 4 uses of Lay of hands. ENERGY ROLL Misc Level Office (Naar beneden afgerond) WILL SAVE DC Paladin Level Once per round as a move action, direct your allies. 8 Allies within 30ft may take a 5ft step as a free action, which does not provek attacks of opportunity. Level AURA OF FAITH Level AURA OF FRIGHTEOUNSES Level Gain damage reduction Sevil. To mimune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. Spell Spell Spells Spells Spells Spells Spells Spells Spells Sperice CHA Spell Spell Spells Sp	20	Grant a different feat to each ally.		HEALING	,	in argerona)			
Channeling lost live energy uses up two of logary's ENERGY ROLL Level		CHANNEL POSITIVE ENERGY				\	Misc		
ROLL Comparison of the paladin Comparison of the pala				d6		/	+		
WILL SAVE DC Paladin Level = 10 + (MERC	IES	(Ivaai belieud	argerona)			
WILL SAVE DC Paladin Level = 10 + (d6 = (÷ 2) +	Level	-20					
WILL SAVE DC = 10 + (÷ 2) + CHA (Naar beneden afgerond) Could be the BATTLE 15 18			3						
Comparison of the comparison		Paladin	6						
Level Once per round as a move action, direct your allies. Allies within 30ft may take a 5ft step as a free action, which does not provoke attacks of opportunity. Level Series 5ft step may be through difficult terrain. AURA Level AURA OF FAITH 1/4. Weapons considered Good aligned for overcoming DR. AURA OF RIGHTEOUNESS Level Gain damage reduction 5/evil. 1/7 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. Spell Spells Basis Spreuken CHA 1		(9						
Level Once per round as a move action, direct your allies. 8 Allies within 30ft may take a 5ft step as a free action, which does not provoke attacks of opportunity. 15 Free 5ft step may be through difficult terrain. AURA Level AURA OF FAITH 14 Weapons considered Good aligned for overcoming DR. AURA OF RIGHTEOUSNESS Level Gain damage reduction 5/evil. 17 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. SPELLS Spells Spells Spells Spells Spells Spells Spells Spreuken CHA 1		(Naar beneden afgerond)	12						
Level Once per round as a move action, direct your allies. Allies within 30ft may take a 5ft step as a free action, which does not provoke attacks of opportunity. 18	×	GUIDE THE BATTLE	15						
which does not provoke attacks of opportunity. Level 15 Free 5ft step may be through difficult terrain. AURA Level AURA OF FAITH 1/4 Weapons considered Good aligned for overcoming DR. AURA OF RIGHTEOUSNESS Level Gain damage reduction 5/evil. 17 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. Spell Spells Spreuken Basis Spreuken CHA 1									
AURA Level AURA OF FAITH 14. Weapons considered Good aligned for overcoming DR. AURA OF RIGHTEOUSNESS Gain damage reduction 5/evil. Inmune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. SPELLS Spell Spells Per day Spreuken CHA 1		which does not provoke attacks of opportunity.				DDEDADI	ED CDELLC		
Level AURA OF FAITH 14. Weapons considered Good aligned for overcoming DR. AURA OF RIGHTEOUSNESS Level Gain damage reduction 5/evil. 17. Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. SPELLS Spell Spells Per day Spreuken CHA 1		Free 5ft step may be through difficult terrain.		1		PREPARI			,
Level AURA OF FAITH 1/4 Weapons considered Good aligned for overcoming DR. AURA OF RIGHTEOUSNESS Level Gain damage reduction 5/evil. 17 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. Spell Spell Sper day = Basis + Bonus Spells Spreuken + CHA 1		AURA							
AURA OF RIGHTEOUSNESS Level Gain damage reduction 5/evil. 17 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. Spell Spells per day Spreuken Spreuken CHA 1									
Level Gain damage reduction 5/evil. 17 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. Spell Spells per day = Basis per day = Spreuken CHA 1	14								
17 Immune to compulsion effects including magic. Allies within 10ft get +4 to saves against charm effects. SPELLS Spell Spells Basis Portuken CHA 1	Level						-		
Spell Spell sper day = Basis + Bonus Spells CHAM 1	17	Immune to compulsion effects including magic.							
Spell Save DC Spells per day = Basis per day Bonus Spells CHA 1	-								
Save DC per day Spreuken CHA 2	Sp	pell Spells Basis Bonus Spells							
2	Sav	e DC per day Spreuken CHA							
4 000									
4									
	Spell 9		~						