INVESTIGADOR

Nível do Investigador ☐

ALQUIMIA

Teste de extrair CD		Extrair por dia =	Base Extracts +	INT / INT - 4 / INT - 8 / INT - 12
	1			☐ ☐ ☐ ☐
	2			
	3			☐ ☐ ☐ ☐
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Extract Save DC = 10 + INT + Extract Level

INSPIRATION

INSPIRAÇÃO POR DIA   Nível do Investigador   Outros

$$\boxed{} = (\underline{\quad} \div 2) + INT + \underline{\quad}$$

Inspiration today ☐☐☐ ☐☐☐
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Add 1d6 to any skill check   **1pt**
Including skill checks on which you take 10 or 20

Adiciona 1d6 para Conhecimento, Linguística e Arte da Magia   **1pt**
Provided you have one rank in the skill

Adiciona 1d6 na rolagem de ataque   **2pt**

Add 1d6 to one saving throw   **2pt**

Nível 20   Inspiration bonus is now 2d6
Apply the Inspiration bonus to any skill check.

ARMADILHAS

Nível do Investigador
Percepção

Locate traps $\boxed{} = \underline{\quad} + (\underline{\quad} \div 2)$

Desabilitar Dispositivo   Nível do Investigador

Desabilitar armadilhas $= \underline{\quad} + (\underline{\quad} \div 2)$

Nível 3   **TRAP SENSE**   Nível do Investigador

$\boxed{} = \underline{\quad} \div 3$ (Arredonda para Baixo)

Bonus to reflex saves and AC against traps.

POISON LORE

Nível 2
Cannot accidentally poison yourself.
Spend a minute examining a poison to identify it with Knowledge (nature) or Knowledge (arcana).
DC = the poison's saving throw DC.

Spend a minute to neutralise a poison with Craft (alchemy).
DC = the poison's saving throw DC.

RESISTÊNCIA À VENENO

Nível	
2	+2 to all saving throws against poison
5	+4 to all saving throws against poison
8	+6 to all saving throws against poison
11	Imune a todos os venenos

KEEN RECOLLECTION

Nível 3
Attempt any knowledge skill check untrained.

STUDIED COMBAT

Study foe as a move action to increase attack and damage.

INSIGHT BONUS   Nível do Investigador

$\boxed{} = \underline{\quad} \div 2$ (Arredonda para Baixo)

Nível 4   To study the same foe within 24 hours, spend 1 inspiration.

STUDIED STRIKE   Nível do Investigador

$\boxed{}$ d6 $= (\underline{\quad} \div 2) - 1$ (Arredonda para Baixo)

This damage bonus is not multiplied by critical hits.
You must be able to see your target clearly.

EXTRAIR

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TALENTOS DE INVESTIGADOR