DEEP WALKER Ranger Level		COMBAT STYLE					
-	(RANGER)	Level +					
		Bonus	Range Level				
*	FAVORED ENEMI		2				
Level 1	■ FAVORED ENEMY BONUS	+2 4 6 8 10					
			6				
5		_	40				
10			10 14				
15	15		18	Ranger bonus feats can be taken without the lout only apply when not wearing heavy armor.		es,	
20			HUNTER'S BOND				
■ Bonus to attack, damage and selected skills against this enemy			Level	☐ SHARE FAVORED ENEMY		L COMPANION	
Level	DEEP KNOWLEDO	GE 🗾	4		Name		_
3	+2		DURA	RE FAVORED ENEMY TION Misc	Name		
8	i dideption, didartin, and darrital direction			rds = WIS +	Creature type		
13	+8 while underground.			(WISminimum 1)			
18	+11			ove action, share half your Favored Enemy against a single target with all allies within 30 ft	.	Ranger - 3 = Druid Level Level	
×	WILD EMPATHY	Y	``	PREPAR	RED SPELLS		1
Use in	place of Diplomacy to improve the att	titude of an animal					
×	SPELLS	*			1 000		
Level	Ranger - 3	= Caster					
	Snell Snells Bas	se Bonus Spells					
	ve DC per day Spe				2 000		
	1						
	2						
	3				3 🗆 🗆		
	4						
Spell Save DC = 10 + WIS + Spell Level							
	ROCK HOPPER	cs and Climb checks			4		
Level	+5 while underground	l.			·		
	Ignore difficult terrain while underground		~				
l and	DEEP WALKER CAMOU						
Level 12	Use Stealth to hide underground, ev environment doesn't provide cover.	en if the					
×	ONE WITH THE ST	ONE					
Level	Use Stealth to hide underground, ev being observed.	en when					
17	being observed.						
				SCROLLS		POTIONS	, , , , , , , , , , , , , , , , , , ,
*	WANDS	x (
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	* 000 000 00C						
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	# # 000 000 000 88 # 000 000 000						

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