MESMERIST

Caster Level ☐

SPELLS

Spells Known	Spell Save DC		Spells per day	= Base Spells	+ Bonus Spells		
					CHA - 4	CHA - 8	CHA - 12
		0					
		1			☐	☐	☐
		2			☐	☐	☐
		3			☐	☐	☐
		4			☐	☐	☐
		5			☐	☐	
		6			☐	☐	

Spell Save DC = 10 + CHA + Spell Level

HYPNOTIC STARE

Level 8

−2 / −3

Penalty to one target's Will bonus.

Ends when either of you dies, target moves more than 30ft away, or you pick a new target.

Target is unaware of the effect and will not remember unless you allow it.

Level 3 / 7 / 11 / 15 / 19

☐ *Allure*— Penalty applies to initiative and Perception.

☐ *Disorientation*— Penalty applies to attack rolls.

☐ *Psychic Inception*— Stare affects mindless creatures. Mind-affecting spells partially work: +2 to any save and 50% miss change.

☐ *Sapped Magic*— Penalty applies to DC of target's spells and spell resistance.

☐ *Sluggishness*— Speed -5ft; penalty applies to Reflex.

☐ *Susceptibility*— Penalty applied to target's Sense Motive, and to DC of Diplomacy and Intimidate against them.

☐ *Timidity*— Penalty applies to damage rolls.

RULE MINDS

Level 20

Cast a successful enchantment on the target of your spell. If target fails an additional Will save (same DC, or 5 lower if target isn't humanoid), they are permanently enslaved. Only one target may be enthralled at once.

MESMERIST TRICKS

As a standard action, touch a willing target to implant a trick.

USES PER DAY

☐ = (Mesmerist Level ÷ 2) + CHA

Uses Today ☐☐☐☐ ☐☐☐☐

Level 5 2 tricks   **Level 9** 3 tricks   **Level 13** 4 tricks   **Level 17** 5 tricks

CONSUMMATE LIAR

Bluff bonus + ☐ = Mesmerist Level ÷ 2

Level 11

Deceive truth-detecting magic.

CASTER LEVEL CHECK DC = 15 + Mesmerist Level

TOWERING EGO

Level 2

WILL BONUS ☐ = CHA

TOUCH TREATMENT

USES PER DAY ☐ = 3 + CHA

Level
3 Fascinated, shaken
6 Confused, dazed, frightened, sickened
10 Cowering, nauseated, panicked, stunned.
14 *Break Enchantment*

MENTAL POTENCY

Level 5

HD LIMIT BONUS ☐ = Mesmerist Level ÷ 5

Both HD limit and total HD

KNOWN SPELLS

0

1
☐☐☐ ☐☐☐ ☐☐☐

2
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6
☐☐☐

KNOWN TRICKS

Level 1

Level 2

Level 4

Level 6

Level 8

Level 10

Level 12

Level 14

Level 16

Level 18

Level 20