

MYSTERIOUS STRANGER

(GUNSLINGER)

GRIT

GRIT POINTS PER DAY

оцк

=

XAP

+

Прочее

оцк

Successful critical hit with a firearm

+1 grit point

Killing blow with a firearm

+1 grit point

Daring acts

GM's ruling

STRANGER'S FORTUNE

Уровень 5 Ignore a firearm misfire as a free action a number of times per day equal to CHA

GUN TRAINING

БОНУС УРОНА

оцк

=

ЛОВ

MISFIRE VALUE

2

FIREARMS

LUCKY

LUCKY WILL SAVE BONUS

+ ВОЛЯ

=

(

оцк

+ 2

) ÷ 4

(Округлять к меньшему)

БОНУСНЫЕ ЧЕРТЫ

Уровень 4

Уровень 8

Уровень 12

Уровень 16

Уровень 20

TRUE GRIT

Уровень 20

Any 2 deeds except Slinger's Luck

FIREARMS

Capacity

Дальность

фТ

Misfire

кВ

1 -

(

фТ

)

Бонус Атаки

Урон

Критический

Capacity

Дальность

фТ

Misfire

кВ

1 -

(

фТ

)

Бонус Атаки

Урон

Критический

Capacity

Дальность

фТ

Misfire

кВ

1 -

(

фТ

)

Бонус Атаки

Урон

Критический

Capacity

Дальность

фТ

Misfire

кВ

1 -

(

фТ

)

Бонус Атаки

Урон

Критический

Capacity

Дальность

фТ

Misfire

кВ

1 -

(

фТ

)

Бонус Атаки

Урон

Критический

DEEDS

Цена

Deadeye

Use touch AC beyond first range increment

1 pt per range increment

Уровень 1 Focused Aim

As a swift action, gain a bonus on all firearm damage rolls equal to CHA until the end of turn.

1 оц

Gunslinger's Dodge

Move 5ft immediately; +2 AC against triggering attack Alternatively, drop prone for +4 AC

1 оц

Уровень 3 Gunslinger Initiative

+2 Initiative; (with Quick Draw, draw firearm as part of initiative)

*

Уровень 3 Pistol-whip

Surprise melee attack. One handed: d6/d4 Two handed: d10/d8 Also, CMB to knock prone

1 оц

Utility Shot

Blast lock or Shoot unattended object or Stop bleeding

*

Dead Shot

Roll all attacks, additional hits add dice

1 оц

Уровень 7 Startling Shot

On a miss, target is flat footed till its next turn

*

Уровень 7 Targeting

As a full round, target a part of the body:
Arms: drops one carried item (no damage)
Head: confused for one round
Legs: knocked prone
Torso: 19-20 critical range
Wings: begins to fall

1 оц

Уровень 11 Clipping Shot

If a firearm attack misses, deal half the damage the attack would have dealt if it hit. May be used after rolling a miss, cannot be used with dead shot or reduced with Signature Deed or similar effect.

1 оц

Уровень 11 Expert Loading

Keep a broken gun from exploding on a misfire

1 оц

Lightning Reload

Reload as a swift action once per round (with Rapid Reload, free action)

*

Уровень 15 Evasive

Gain Evasion and Improved Uncanny Dodge

*

Уровень 15 Menacing Shot

Shoot into the air to inspire fear within 30ft

1 оц

Уровень 15 Slinger's Luck

Reroll a saving throw (must take second roll)
Reroll a skill check

2оц
1 оц

Уровень 19 Cheat Death

On falling to 0hp or below, restore to 1hp

all remaining pts

Уровень 19 Stunning Shot

On a hit, Fort (DC 10 + ½ level + WIS) or stunned for 1 round

2оц

Death's Shot

On a critical, Fort (DC 10 + ½ level + DEX) or die

1 оц

* Deeds with no cost are only available while you have at least 1 grit point remaining