WILDSOUL AVENGER	VIGILANTE IDENTITY
	Vigilante name
NATURAL COURSE	
Уровень 2	
	- T
	AVENGER
Уровень	BASE ATTACK Vigilante BONUS Level
6	
	_ =
Уровень	UNSHAKEABLE
12	Уровень Vigilante Level bonus to resist
	attempts to Intimidate
Уровень	STARTLING APPEARANCE
18	Уровень On a successful surprise attack, target is treated as flat-footed
	5 for your round and takes -4 to attack you.
VIGILANTE TALENTS	FRIGHTENING APPEARANCE
Уровень	On a successful surprise attack, opt to demoralise enemies.
4	Intimidate check DC = 10 + Hit dice + WIS
	Уровень Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC. 11 Target is also frightened unless they pass a will save
W	Target is also frightened unless they pass a will save. Vigilante
Уровень 8	WILL SAVE DC Level
	= 10 + (÷ 2) + XAP
Уровень	_{Уровень} STUNNING APPEARANCE
10	On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.
	VENGEANCE STRIKE
Уровень 14	Spend up to five consecutive standard actions studying a target, each granting one of:
	Уровень — +4 to attack
	+3d6 damage
Уровень 16	+2 to attack roll (affects critical range)
16	
Уровень	
20	

SOCIAL IDENTITY	000111
Social name	SOCIAL
	SOCIAL TALENTS Уровень 1
DUAL IDENTITY	
Knowledge checks of one of your identities do not reveal anything about the other, unless you have been unmasked. Switching identity takes one minute, and must be done out of sight. Your two alignments must be within 1 step of each other.	Уровень 3
Both alignments are real for the purpose of spells, abilities etc. Attempts to scry on you only work if your current identity is one known to the caster.	Уровень 5
SEAMLESS GUISE If suspected while in either identity, gain +20 to disguise checks to appear as your current identity.	,
SOCIAL CONNECTIONS	Уровень
	7
ДРУГ ВРАГ	Уровень
	9
ДРУГ ВРАГ Ø	Уровень
	11
друг	
BPAF	Уровень
	13
PPYT BPAT	
	Уровень 15
ДРУГ □□□□□ BPAF	
DTAI	Уровень
ДРУГ □□□□□□ BPAΓ	17
	V
novr	Уровень 19
ДРУГ □□□□BPAΓ	-/