

# SCARRED RAGER! (BARBARIAN)

Barbarian  
Level

## BARBARIAN

Barbarian  
Level

1 ☐ Terrifying Visage  
RAGE!

2 ☐ Tolerance

3 ☐ Scarification +1

5 ☐ Improved Tolerance

6 ☐ Scarification +2

7 ☐ Damage Reduction 1/-

9 ☐ Scarification +3

10 ☐ Damage Reduction 2/-

11 ☐ Greater RAGE!

12 ☐ Scarification +4

13 ☐ Damage Reduction 3/-

14 ☐ Indomitable Will

15 ☐ Scarification +5

16 ☐ Damage Reduction 4/-

17 ☐ Tireless RAGE!

18 ☐ Scarification +6

19 ☐ Damage Reduction 5/-

20 ☐ Mighty RAGE!

## TERRIFYING VISAGE

INTIMIDATE  
BONUS

Barbarian  
Level

+  =  ÷ 2

Against humanoid who are not members of barbarian tribes  
When dealing with barbarians, add this bonus to Diplomacy instead

DC BONUS

+1

Added to the DC of any  
fear effects you create

## TOLERANCE

Level

2

If you fail a save against becoming nauseated, sickened,  
fatigued or exhausted, make a second save to negate  
the effect at the start of your next turn

Level

5

If you fail a save against becoming dazed, frightened,  
shaken or stunned, make a second save to negate  
the effect at the start of your next turn

## SCARIFICATION

Level

3

BLEED DAMAGE RESISTANCE

-

Subtracted from the bleed damage  
you take each round

## RAGE!

RAGE! DURATION  
PER DAY

Barbarian  
Level

Misc

RAGE!  
TODAY

rds = 2 + CON + (  × 2 ) +

STRENGTH  
SCORE  
BONUS

CONSTITUTION  
SCORE  
BONUS

WILL  
SAVE  
BONUS

ARMOUR  
CLASS  
PENALTY

RAGE!

4

4

2

-2

GREATER RAGE!

6

6

3

-2

MIGHTY RAGE!

8

8

4

-2

Ability Modifier =  
(Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED  
DURATION

RAGE!  
Duration

Strength Score  
Penalty: -2

Dexterity Score  
Penalty: -2

rds =  × 2

STR

D-1X

Cannot rage, run or charge  
while fatigued.

## RAGE! POWERS

RAGE! POWERS  
KNOWN

Barbarian  
Level

Misc

= (  ÷ 2 ) +

(Round down)

1

2

3

4

5

6

7

8

9

10

11

12

13

14