

WORLD WALKER

(DRUID)

Druid Level

Level Bonus

+

WORLD WALKER

Druid Level

1

☐

Nature Sense
+2 to Knowledge (nature) and Survival
Wild Empathy
Improve the attitude of an animal

2

☐

Woodland Stride
Move through undergrowth at normal speed and taking no damage

3

☐

Favoured Terrain
Bonus in a given terrain

4

☐

Wild Shape
Become any small or medium animal

9

☐

Path of Trees
Tree stride

13

☐

A Thousand Faces
Change appearance at will

FAVOURED TERRAINS

Level

3

☐ FAVOURED TERRAIN BONUS

+2 4 6 8

☐ ☐ ☐ ☐

8

☐ ☐ ☐ ☐

13

☐ ☐ ☐

18

☐ ☐

SPELLS

Spell Save DC

0

1

2

3

4

5

6

7

8

9

Spells per day

=

Base Spells

+

Bonus Spells

WIS - 4

WIS - 8

WIS - 12

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Spell Save DC = 10 + WIS + Spell Level

Concentration

=

WIS

+

Caster Level

NATURE BOND

☒ ANIMAL COMPANION ☐ DOMAIN

Animal Companion's Name

Creature Type

WILD EMPATHY

WILD EMPATHY BONUS

=

CHA

+

Druid Level

+

Misc

WILD SHAPE

Times per day

Times Today

☐ ☐ ☐

☐ ☐ ☐

☐ ☐ ☐

PREPARED SPELLS

0

☐ ☐ ☐

☐ ☐ ☐

1

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☐ ☐ ☐

2

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SCROLLS

POTIONS