CRUZADO Nivel de	×	MANOEUVRES	*
J	Martial Adept INITIATOR LEVEL Class Levels	Martial Prestige Other Class Class Levels Levels	
ADEPTO MARCIAL MAX MANOEUVRE LEVEL	= 1 2 3	+ + (:2)	(Redondear abaj
MANOEUVRES KNOWN MANOEUVRES READIED	Manoeuvre	Tipo Grance Áre	a CD Salvacion
	1		
ESTANCIAS CONOCIDAS	2		
	3		
STEELY RESOLVE	4		
DELAYED DAMAGE POOL CAPACITY			
	6		
Damage Pool	7		
	8		
	9		
	10		
FURIOUS COUNTERSTRIKE			
Bon de Ataque Damage	12		
Pool 1 a 9 → 1 10 a 14 → 2	14		
Bonif. al Daño = 15 to 19 → 3 • 20 a 24 → 4	15		
$\begin{array}{ccc} 25 \text{ to } 29 \rightarrow 5 \\ 30+ \rightarrow 6 \end{array}$	16		
	17		
ZEALOUS SURGE Desde Nivel 3:	18		
☐ Zealous Surge Used Today	19		
SMITE	20		
From level 6: From level 18: Smite Used Today Smite Used Today	×	STANCES	*
Bon de Ataque	Estancia	Ч _{СИ} , Alcance Áre	a CD Salvacion
+ = CAR	1		
	2		
Bonif. al Daño Nivel de Cruzado	3		
+ =	4		
	5		
	6		