1.4 % O. TX7	ARPRIEST	SACRED WEAPON / ARMOUR								
C. C	DER DOMÄNE		Sacred We	apon	S			☐ Brilliant energy	+4	W
AON SEE		Zauber- stufe	include	s deit	y's favoured we	eapon and an	y focus weapons		+1	ΞAΡ
* ×		stule		lent	Weapon			□ Disruption	+2	WEAPON S
Blessing	BLESSINGS	Blessing	Warpriest Level	Bonustalent	Damage klein/groß En	Weapon hancement	Armour Enhancement	☐ Flaming ☐ Frost	+1 +1	SPI
blessilly		blessilly	1	Bon	<b>W6</b>			□ Keen	+1	CIA
Minor Power		Minor Power			W4 / W8			□ Shock	+1	LA
Williof I owel		Willion I owel	<del>3</del> 4	-		+1		Axiomatic	+2	BIL
					W8			Merciful ☐ Ghost touch	+1	H
Major Power		Major Power	5		W6 / 2W6			a ⊟ Holy	+2	S
Major i owei		Major i owei	6					Anarchic Vicious	+2	
Stufe			7				+1		+1	
10	8			+2		☐ Mighty cleaving☐ Unholy	+1 +2			
RW SG	9					₹ □ Spell storing	+1			
= 10	10		<b>W10</b> W8 / 2W8		+2	☐ Thundering	+1			
Einsetzbar pro Tag Stufe			12		W0 / 2W0	+3		☐ Glamered	+1	ARI
= 3 +	+ (÷ 2 )		13				+3	Energy resistance:  Normal (10 pts) Improved (20 pts)	+2 +4	ARMOUR SPE
				_	2W6			☐ Greater (30 pts)	+5	JR S
DW gagen	ZAUBER	nd Danuaraubar	15		W10 / 3W6			Fortification:	+1	PEC
RW gegen Zauber	Zauber <sub>=</sub> Grun pro Tag zaub	nd- + Bonuszauber ber	16			+4	+4	☐ Moderate (50%) ☐ Heavy (75%)	+3 +5	CIAL
	0	WE - 4 WE - 8 WE - 12	18					Spell resistance:   13 pts	+2	ABI
	1		19				+5	□ 15 pts	+3	H
			20		<b>2W8</b> 2W6 / 3W8	+5		□ 17 pts □ 19 pts	+4 +5	TES
	2		×		2110 / 3110	VOF	RBEREITET	E ZAUBER		Ä
	3									
	4						0			
	5									
	6									
RW gegen Zaub										
Z J J J J J J J J J J J J J J J J J J J										
Name							1			
_	iden 4W8+Stufe (7 -	ad f.								
Heilen / Leid	10 × Stufe	6 6 9								
Hellell / Leid										
					2					
Stufe Inflict or o										
2 Good Warpriest   Wunden heilen   Wunden heilen   Harm Undead   Heal Undead   Heal Undead   Negative Energie fokussiere										
			ren 🗆 🗆 🗆							
FERVOUR PER DAY	Warpriest Level	Sonstiges								
= (	( ;2)+	WE +					3			
HEAL / DAMAGE	Warpriest Level									_
W6=( -1)÷3										
W6-( 1).3										
Spend one use of Fervour to cast a prepared spell which targets only yourself as a swift action with no somatic component.				4						
EN EN										
Stufe Spend two uses of Fervour to channel energy				000						
4										
WIL Warpriest SG RETTUNGSWURF Level Sonstiges			5				5			_
		_ XX/E .								
=10	0 + ( ÷ 2 )	T VV E +								
X	ASPECT OF WA	ıR ,								
For one m					6					
For one minute, use your level as your Base Attack Bonus, gain damage reduction 10/—, move at full speed regardless of armour or encumberance, and blessings do not count against your daily total.							6			