

The diagram illustrates the relationship between Soulborn Level, Meldshaper Level, and Poziomy Premiowe. It features a large box labeled "SOULBORN" and a smaller box labeled "Meldshaper". The formula shown is: Poziomy Premiowe + Soulborn Level ÷ 2 = Meldshaper Level. The boxes for Poziomy Premiowe and Meldshaper Level are empty, while the Soulborn Level box contains the value 100.

Soulborn Level $\div 2 =$ Meldshaper Level

INCARNUM

$$\square = \quad + \quad + \quad$$

(Zaokrąglane w dół)

= The lower of: $\left. \begin{array}{l} \text{Soulmeld} \\ \text{Allowance} \end{array} \right\}$

INCARNUM DEFENCE

CTS

1	DOBRY	2	PRAWORZĄDNY
3	CHAOTYCZNY	4	ZŁY

SMITE OPPOSITION

Smitings
Today

Inne

Inne

SOULMELDS

CHAKRA BINDS

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Soulmeld
Save DC

Stopy

Dłonie

Dłonie

Rece

Brow

imione

szyja

Pas

[illegible][illegible]

4 Właściwości _____

5 _____ Właściwości

Inne

Soulmeld Save DC = 10 + Invested Essentia + BD +

RÓŻDŹKI

A 3x10 grid of boxes. The boxes are arranged in three rows and ten columns. The first three columns contain three boxes each, the next three columns contain three boxes each, and the last four columns contain three boxes each. The boxes are arranged in a way that suggests a number sentence, with the first three columns representing the first number, the next three columns representing the second number, and the last four columns representing the result.

ZWOJE

MIKSTURY