# **ASSASSIN**

CLASSE DE PRESTIGIO

1		ASSASSIN	,
Assassi Level	n		Ataque Furti
1		Death attack Poison use	1d6
2		Esquiva misteriosa	
3			2d6
4		Hidden weapons True death	
5		Esquiva Sobrenatural A	Aprim <b>3d6</b>
6		Quiet death	
7			4d6
8		Hide in plain sight	
9		Swift death	5d6
10		Angel of death	

# ATAQUE FURTIVO

DANO FURTIVO
BÔNUS

Assassin

Outras Classes

d6 + d6

Sneak attack damage can be applied when a target

is flanked or is denied their DEX bonus to AC. On ranged attacks, it only applies within 30 ft. It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

# HIDE IN PLAIN SIGHT

Nível Se stealth even while being observed. May hide within 10ft of any shadow (except your own).

#### DEATH ATTACK

Study a victim for 3 rounds before making a sneak attack with a melee weapon within 3 rounds. Victim may be either killed or paralysed.

FORTITUDE RESISTÊNCIA CD			Assassin Level		
	= 10	+		+	INT
PARALYSIS DURATION	= 1d6	+	Assassin Level		

#### TRUE DEATH

Nível

Victims slain by a Death Attack cannot be revived by magic without a caster level check (or first casting Remove Curse).

CONJURADOR Assassin Level

= 15 +

#### QUIET DEATH

Nível On killing a victim during a death attack on a surprise round, may make a stealth check to avoid being identified and disguise that the attack has taken place.

# Nível SWIFT DEATH

Once a day, make a death attack without taking time to study your victim first. Must still sneak attack.

# Nível ANGEL OF DEATH

Once a day, make a death attack which causes your victim to crumble to dust, preventing resurrection.

### POISON

Trained in the use of poison. Cannot accidentally poison yourself when applying poison to a blade.

Nível	<b>FORTITUDI</b> BÔNUS	Ξ	Assassin Level		
2		=		•	2

### **HIDDEN WEAPONS**

# PRESTIDIGITAÇÃO BÔNUS Assassin Level 4 =