| Poziom  RATTI E SCOTIT Tropiciela                                       |  |  | STYL WALKI     |   |  |  |         |                |  |
|---|--|--|----------------|---|--|--|---------|----------------|--|
| DATILE SCOOT  |  |  | <u> </u>       |   |  |  |         |                |  |
|   | ('   | TROPICIEL)   | Premiowe       | +   | Poziom<br>, Tropiciela                             |  |         |                |  |
| *   |  | ULUBIENI WROG  | OWIE           | <b>"</b> (  | 2  | Ϊ  |         |                |  |
| Poziom ■ PREMIA Z PREFEROWANEGO WROGA+2 4                               |  |  |                |   |  |  |         |                |  |
|   |  |  |                |   | 6  |  |         |                |  |
| 20  |  |  |                |   |  |  |         |                |  |
| ULUBIONE TERENY   |  |  |                |   | 10   | 10   |         |                |  |
| Poziom O PREMIA Z ULUBIONEGO TERENU 4 6 8                               |  |  |                |   | 14 ·   | Tranicial dostaja pramiowa atutu, nawat jaéli nia snahia wymagań, jadnak maga być stosowana tylko gdy nia nasi |         |                |  |
|   | 8  |  |                |   | <b>X</b>   | WIĘŹ ŁOWCY   |         |                |  |
| 13  | 3  |  |                | Poziom  | DZIELENIE SIĘ PREMIĄ                               |  |         |                |  |
| 18  |  |  |                |   | 4  | CZAS   | Inne    |                |  |
|   | Round  |  |                |   |  | rund = RZT +   |         | (RZTminimum 1) |  |
| 3   | Allies gain +2 bonus to Initiative in the area |  |                | As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft  PRZYGOTOWANE CZARY |  |  |         |                |  |
| ADVANTAGEOUS TERRAIN  | Round  | ······ 9 ···· · · · · · · · · · ·                                    |                |   |  | PRZ  | YGOTOWA | ANE CZARY      |  |
|   |  | 2 Survival checks in the area  |                |   |  |  | 1       |                |  |
|   | Round 3  | Not hampered by difficult terrain<br>Take 10 on Climb and Swim, ever |                | nurry   |  |  |         |                |  |
|   | BONU   |  |                |   |  |  |         |                |  |
|   | CZAS   | TRWANIA Tropiciela   |                | pplies in a<br>lius area  |  |  |         |                |  |
|   |  | min =  |                | on yourself   |  |  | 2       |                |  |
|   |  | PERFECT ADVANTAGE Gain the above bonuses in                          |                | nd  |  |  |         |                |  |
| Poziom  |  | TRATION  | T just one rou | iiu   |  |  |         |                |  |
| 10  | 114111   | Once a day, pick an extra favoured terrain for one hour.             |                |   |  |  | 3       |                |  |
|   |  | WIĘŹ Z DZICZ   | •              | , i   |  |  |         |                |  |
| WIĘZ<br>PREM  | Z DZIC   | <b>CZĄ</b> Poz<br>Tropi  |                | nne   |  |  |         |                |  |
|   |  | = CHA + +  |                |   |  | 4  |         |                |  |
| Użyj za   | amiast Dy                                      | Dyplomacji aby zyskać przychylność zwierzęcia                        |                |   |  |  |         |                |  |
| *   |  | TRACK  |                |   |  | SUPERIOR TACTICS  Once per day, rearrange your party's initiatives after they've been rolled                   |         |                |  |
| Poziom Premia ze<br>Tropiciela Sztuki Przetrwania                       |  |  |                | Poziom<br><b>15</b>   | 15 Initiative bonus for yourself and allies within |  |         |                |  |
| Tropienie = ( ÷ 2 ) +   |  |  |                |   | ~  | an area you've already scouted out   |         |                |  |
| CZARY   |  |  |                |   |  |  |         |                |  |
| Poziom Poziom Poziom Poziom Tropiciela - Zarującego                     |  |  |                |   |  |  |         |                |  |
| ST Rzutu Czary = Czary + Czary Premiowe Obronnego Dziennie = Bazowe RZT |  |  |                |   |  |  |         |                |  |
| 1   |  |  |                |   |  |  |         |                |  |
| 2   |  |  |                |   |  |  |         |                |  |
|   |  | 3  |                |   |  |  |         |                |  |
|   |  | 4  |                |   |  |  |         |                |  |
| ST R  | z. Obr. =                                      | 10 + RZT + Poziom Czaru  |                |   | *  | ZWOJE  |         | MIKSTURY       |  |
| Konce   | entracja                                       | = RZ'  | Γ +            | Poziom<br>Czarują   |  |  |         |                |  |
| ~   |  |  |                | Gzarują   |  |  |         |                |  |
| ×   |  | RÓŻDŻKI  |                | <b>#</b> (  |  |  |         |                |  |
| ž # 000 000 000   |  |  |                |   | _  |  |         |                |  |
| 3 000 000 000   |  |  |                |   |  |  |         |                |  |
|   |  |  |                |   |  |  |         |                |  |
| # # DDD DDD DDD   |  |  |                |   |  |  |         |                |  |
|   |  |  |                |   |  |  |         |                |  |
| PO  |  |  |                |   |  |  |         |                |  |