

TRICKSTER

Mythic
Tier

HARD TO KILL

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Don't die until negative hp equals double your constitution score.

+ 4 hp Bonus hit points per tier

SURGE

Spend one use of mythic power to add to any d20

- 1 d6
4 d8

ABILITY SCORE

Bonus to ability scores

Tier		STR	INT
2	+2		
4	+2		

DEX WIS
BIBH XAP

AMAZING INITIATIVE

INITIATIVE BONUS Mythic Tier

Tier 2

Spend one use of mythic power to take an additional standard action

RECUPERATION

Recover all hit points with 8 hours rest

Tier 3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

Tier On a successful saving throw against a non-mythic effect, suffer no effects.

5 Saving throws against mythic effects are unaffected.

TRICKSTER ATTACK

MYTHIC POWER

POWER PER DAY Mythic Tier Extra Uses Today

= 3 + (× 2) +

PATH ABILITIES

Tier 1

2

3

4

5

PATH ABILITIES

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Mythic Tier

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Tier 1

3

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MYTHIC FEATS