	Nív	Nível do Conjurador		MAGIAS CONHECIDAS				
BEC	GUILER		Nível +	0	Dancing Lights Mensagem	Pasmar Abrir / Fechar	Detectar Magia Read Magic	Som Fantasma
X	MAGIA		Bondo				_	
Teste de Resistência CD 0 1 2	Magias por dia	Base Magia	Magias Bônus	1	Charm Person Disguise Self Névoa Obscurecente Undetectable Alignme	Colour Spray Expeditious Retreat Rouse nt	Compreender Idiomas Hypnotism Silent Image Whelm	Detectar Portas Secretas Mage Armour Sleep
3 4 5 6 7 8				2	Blinding Colour Surge Névoa Knock See Invisibility Touch of Idiocy	Blur Glitterdust Minor Image Silence Vertigo	Pasmar Monstro Hypnotic Pattern Mirror Image Spider Climb Whelming Blast	Detectar Pensamentos Invisibility Misdirection Stay the Hand
FALHA ARCANA LIMIAR Beguilers can wear light armour without risk of spell failure CLOAKED CASTING Teste de _ 10 + INT + Magia				3	Arcane Sight Deep Slumber Halt Inevitable Defeat Indetectável Zone of Silence	Clarividência / Clariad Dissipar Magia Haste Invisibility Sphere Slow	udiência Displacement Hesitate Legion of Sentinals Sugestão	Crown of Veils Glibness Imobilizar Pessoa Major Image Vertigo Field
SPELL DC BONUS +	From Level 8:	· □ Spe	to overcome II Resistance ays overcome II Resistance	4	Charm Monster Greater Invisibility Phantom Battle	Confusion Greater Mirror Image Rainbow Pattern	Crushing Despair Locate Creature Solid Fog	Freedom of Movement Mass Whelm
				5	Break Enchantment Imobilizar Monstro Seeming	Dominar Pessoa Incite Riot Sending	Feeblemind Mind Fog Swift Etherealness	Friend to Foe Rary's Telepathic Bond
				6		Sugestão em Massa Shadow Walk	Mislead Visão da Verdade	Overwhelm Veil
				7	Ethereal Jaunt Phase Door	Greater Arcane Sight Power Word Blind	Imobilizar Pessoas er Project Image	m Massá nvisibility Spell Turning
×	VARINH	AS	*	8		Discernir Localização Scintillating Pattern	Mind Blank Screen	Moment of Prescience
CARGAS				9	Dominar Monstro Power Word Kill	Etherealness Time Stop	Sexto Sentido	Imobilizar Monstro em Mas
CARGAS				X	PERGAMIN	HOS	PO	ÇÕES
CARGAS								