

# PATHFINDER CHRONICLER

## CLASSE DE PRESTÍGIO

Pathfinder  
Chronicler  
Level

Nível do Bardo

### PERFORMANCE DE BARDO

Pathfinder Chronicler Level		Conhecimento de Bardo
1	<input type="checkbox"/>	Deep pockets Master scribe
2	<input type="checkbox"/>	Live to tell the tale Pathfinding
3	<input type="checkbox"/>	Atuação de Bardo Ajuda Melhorada
4	<input type="checkbox"/>	Epic tales
5	<input type="checkbox"/>	Whispering campaign
6	<input type="checkbox"/>	Inspire action (move)
7	<input type="checkbox"/>	Call down the legends
8	<input type="checkbox"/>	Greater epic tales
9	<input type="checkbox"/>	Inspire action (standard)
10	<input type="checkbox"/>	Lay of the exalted dead

### PERFORMANCE DE BARDO

Nível	EFETIVO	Nível do Bardo	Chronicler Level
3	<input type="text"/>	=	+ - 2

DURAÇÃO POR DIA	Nível do Bardo	Outros
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$$\text{rds} = 2 + \left( \text{Nível do Bardo} \times 2 \right) + \text{CAR} +$$

Rodadas	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Hoje	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

VONTADE	RESISTÊNCIA CD	Nível do Bardo
<input type="text"/>	= 10 +	$\left( \text{Nível do Bardo} \div 2 \right) + \text{CAR}$

Nível	Começar ou trocar uma performance de bardo como uma ação padrão.
9	

### ATUAÇÃO

#### MÚSICA DE PROTEÇÃO

Counter magical effects that depend on sound.  
Allies within 30ft use Performance roll in place of a saving throw

#### DISTRAÇÃO

Contra efeitos mágicos que dependem da visão. Aliados com 10m usam rolagem de resistência CD

#### FASCINAR

Nível do Bardo

#### MÁXIMA AUDIÊNCIA

$$\text{Máxima Audiência} = \text{Nível do Bardo} \div 3 \quad (\text{Arredonda para Cima})$$

#### INSPIRAR CORAGEM

+	Bonus against charm and compulsion effects Bônus de ataque e rolagens de dano
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#### INSPIRAR COMPETÊNCIA

Nível	5	+	<input type="text"/>
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#### INSPIRE MOVE ACTION

Grant one ally an immediate extra move action

#### SUGESTÃO

Suggest actions to one already fascinated creature

#### INSPIRE STANDARD ACTION

Grant one ally an immediate extra standard action

#### DIRGE OF DOOM

Cause enemies within 30ft to become shaken

### CONHECIMENTO DE BARDO

CONHECIMENTO BÔNUS

$$\text{CONHECIMENTO BÔNUS} = \left( \text{Chronicler Level} \div 2 \right) +$$

Outros

Stacks with bard levels  
Apply this bonus to all knowledge skills  
Chroniclers can use all knowledge skills untrained

### DEEP POCKETS

As a full-round action, produce any reasonable item (up to 10lb) and deduct its cost.

The gear must be replenished by spending money and time in a suitable location.

EQUIPAMENTO

$$\text{CAPACIDADE} \text{ po} = \text{Chronicler Level} \times 100 \text{ po}$$

Valor do Equipamento

Spend 1 hour packing your gear each day to gain +4 to strength to determine your light encumbrance.

+4 to Sleight of Hand checks to conceal small objects on your person.

### MASTER SCRIBE

Add your Pathfinder Chronicler levels to Linguistics and Profession (scribe) skills, and Use Magic Device checks involving scrolls or other written magical items.

Make Linguistics checks as a full-round action. Can always take 10 on Linguistics and Profession (scribe) checks.

### PATHFINDING

Nível +5 to Survival checks to avoid becoming lost, and Intelligence checks to escape a maze spell.

2 All travel is treated as if on a "road or trail" even when in trackless terrain.

Extend this benefit to one companion per level with a DC 15 Survival check.

### AJUDA MELHORADA

Nível 3 When aiding another, grant +4 bonus rather than +2.

### EPIC TALES

Write a tale so evocative and moving that it conveys the effects of bardic music through the written word. This affects only the reader.

WRITING  
TIME

Nível	4	<input type="text"/>	1 hora
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ATUAÇÃO = Epic tale duration  $\times 2$

Activating an epic tale is a full-round action, which only affects the reader.

POTENCIA FOR

$$\text{POTENCIA FOR} \text{ dias} = \text{Chronicler Level}$$

BÔNUS DURAÇÃO = Performance rounds spent  $\div 2$

Nível 8 An epic tale read aloud takes effect as if the author had used a bardic performance. Uses the reader's Charisma score where applicable.

### WHISPERING CAMPAIGN

#### DOOM

Denounce a foe to make them shaken, inflicting -2 to attack rolls, saving throws, skill and ability checks.

#### ENTHRALL

Nível 5 Denounce a target to an audience, as the enthrall spell. Those who fail their will save become one step more hostile to the target.

VONTADE RESISTÊNCIA CD

$$\text{Atuação no lugar de resistências} = 12 + \text{CAR}$$

ANIMOSITY DURATION

$$\text{Chronicler Level} \text{ dias} =$$

### CALL DOWN THE LEGENDS

#### CALL DOWN THE LEGENDS

Nível 7 Once a week as a full-round action, summon 2d4 level 4 barbarians. They are constructs who serve you with absolute loyalty.

This week ☐

#### LAY OF THE EXALTED DEAD

Nível 10 Once a week as a full-round action, summon 1d4+1 level 5 incorporeal barbarians.

This week ☐

VONTADE RESISTÊNCIA CD

$$\text{Foes facing the spectral warriors must make a will save or be shaken for one round per barbarian.} = 15 + \text{CAR}$$