

Player

Campaign

XP

### ABILITIES

|     | Ability Score | Item Bonus | Ability Modifier | Temp Score | Temp Modifier |
|-----|---------------|------------|------------------|------------|---------------|
| STR |               |            | STR              |            | STR           |
| DEX |               |            | DEX              |            | DEX           |
| CON |               |            | CON              |            | CON           |
| INT |               |            | INT              |            | INT           |
| WIS |               |            | WIS              |            | WIS           |
| CHA |               |            | CHA              |            | CHA           |

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

### FEATS & SPECIAL ABILITIES

LANGUAGES

## CHARACTER



Name

Race

Size



Gender



Size Modifier

### CLASSES

☐ 1

☐ 2

☐ 3

☐ 4

☐ 5

Favoured class  
+1 per level

Skill Ranks

Hit Die

Level

Level Adjustment

d

d

d

d

d

Effective Character Level

+ INT per level

+ CON per level

### SKILLS

| Untrained | Skill Bonus | Class Skills +3 | Ranks | Racial, Feats | Misc | Armour Check Penalty |
|-----------|-------------|-----------------|-------|---------------|------|----------------------|
|-----------|-------------|-----------------|-------|---------------|------|----------------------|

Knowledge - INT  
Profession - WIS  
Craft - INT  
Perform - CHA