GUARDIAN	×	GUARDIAN'S CALL				
Rango Mitico DURO A MORIRE						
When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts). Don't die until negative hp equals double		MYTHIC POWER POWER Rango Extra di GIORNO Mitico				
your constitution score. + 5 pf Bonus hit points per tier	ar Grok	$= 3 + \left(\begin{array}{c} \text{Mitico} \\ \times 2 \end{array} \right) + \begin{array}{c} \text{Ogn} \\ \text{Ogn} \\ \text{PATH ABILITIES} \\ \end{array}$				
Spend one use of mythic power to add Rango to any d20 1 □ d6 4 □ d8	Rang 1	Jo				
Bonus to Rango ability scores 2	PATH ABILITIES					
COS CAR INIZIATIVA INCREDIBILE	4					
Rango Spend one use of mythic power to take an additional standard action	5					
RECUPERATION Recover all hit points with 8 hours rest Rango Spend one use of mythic power to regain						
3 half your maximum hit points and use of any limited daily abilities MYTHIC SAVING THROWS On a successful saving throw against a						
Rango non-mythic effect, suffer no effects. 5 Saving throws against mythic effects are unaffected.	Rang 1 3	Ju				
	TALENT					

5 —

CAL	L		-	
			-	
			_	
			Į	
VER				
	Extra	Usi		
	Ехтга	Oggi		
+]	
MES				
			_	
			_	
			_	
			_	
			_	
			_	

_			
_			