

# ANIMAL GUIDE

## MAGICAL CHILD

### СОЦИАЛЬНАЯ ИДЕНТИЧНОСТЬ

Имя

Животное

Your magical spirit guide has a social identity as an ordinary animal, though a spirit guide with an outlandish form may need to hide or disguise.

### SOCIAL CONNECTIONS

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### MAGICAL SPIRIT GUIDE

Имя

Animal form

Your magical spirit guide takes the form of an animal from the Wizard familiar list.

If your magical spirit guide dies, it can be returned after 24 hours with a ritual. It retains all of its memories.

уровень 3 Your magical spirit guide's form changes permanently into a level-appropriate creature from the Improved Familiar list.  
уровень 5 Alignment restrictions apply, based only on your  
уровень 7 Vigilante alignment.

уровень 9 Gains the Shape change ability.

### СОКРАЩЕНИЕ УРОНА

DAMAGE  
REDUCTION

Мстителя  
Уровень

/magic

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Damage reduction applies only when in Vigilante form.

### STAUNCH ALLY

Уровень 5 Your magical spirit guide can use your Startling Appearance ability.

Уровень 11 Your magical spirit guide can use your Frightening Appearance ability.  
It can use either its own charisma or yours for calculating DC.

Уровень 17 Your magical spirit guide can use your Stunning Appearance ability.

Уровень 20 Your magical spirit guide can use your Vengeance Strike ability.