## **GUARDIAN'S CALL GUARDIAN** Mityczny Poziom HARD TO KILL When below 0hp, always stabilise without needing to make a constitution check **MYTHIC POWER** (though bleed damage still counts). Mityczny **POWER** Dodatkow Don't die until negative hp equals double PER DAY Poziom your constitution score. × 2 ) Bonus hit points **+ 5** pw per tier ŚCIEŻKI ZDOLNOŚCI **SURGE** Poziom Spend one use of mythic power to add 1 Poziom to any d20 **1** □ k6 4 □ k8 2 ŚCIEŻKI ZDOLNOŚCI WARTOŚĆ ATRYBUTU Bonus to Poziom ability scores **2** $\Box$ +2 □ +2 -----AMAZING INITIATIVE INICJATYWA Mityczny 5 Poziom PREMIA Poziom Spend one use of mythic power to take an additional standard action RECUPERATION Przywraca wszystkie pw po 8 godzinach odpoczynku Poziom Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities MYTHIC SAVING THROWS 🖟 On a successful saving throw against a Poziom Poziom non-mythic effect, suffer no effects. 1 MYTHIC FEATS 5 Saving throws against mythic effects are unaffected. 3

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