

PSIONICS UNLEASHED

SOULKNIFE

Lâmina da Alma  
Nível

Nível de Manifestação

MIND BLADE ENHANCEMENT

ENHANCEMENT  
POOL

MELHORIA  
BÔNUS



5	<input type="checkbox"/>	Defending	1
5	<input type="checkbox"/>	Distância	1
5	<input type="checkbox"/>	Flaming	1
5	<input type="checkbox"/>	Frost	1
5	<input type="checkbox"/>	Toque Fantasma	1
5	<input type="checkbox"/>	Keen	1
5	<input type="checkbox"/>	Lucky	1
5	<input type="checkbox"/>	Merciful	1
5	<input type="checkbox"/>	Mighty cleaving	1
5	<input type="checkbox"/>	Psychokinetic	1
5	<input type="checkbox"/>	Shock	1
5	<input type="checkbox"/>	Sundering	1
5	<input type="checkbox"/>	Vícios	1
7	<input type="checkbox"/>	Anarchic	2
7	<input type="checkbox"/>	Axiomatic	2
7	<input type="checkbox"/>	Collision	2
7	<input type="checkbox"/>	Flaming burst	2
7	<input type="checkbox"/>	Sagrado	2
7	<input type="checkbox"/>	Icy burst	2
7	<input type="checkbox"/>	Mindcrusher	2
7	<input type="checkbox"/>	Psychokinetic burst	2
7	<input type="checkbox"/>	Shocking burst	2
7	<input type="checkbox"/>	Suppression	2
7	<input type="checkbox"/>	Unholy	2
7	<input type="checkbox"/>	Wounding	2
9	<input type="checkbox"/>	Bodyfeeder	3
9	<input type="checkbox"/>	Mindfeeder	3
9	<input type="checkbox"/>	Soulbreaker	3
12	<input type="checkbox"/>	Brilliant energy	4
15	<input type="checkbox"/>	Coup de grace	5
	<input type="checkbox"/>		
	<input type="checkbox"/>		
	<input type="checkbox"/>		

PSYCHIC STRIKE

PSYCHIC STRIKE  
CAPACITY

Lâmina da Alma  
Nível

d8 = ( [ ] + 1 ) ÷ 4

(Arredonda para Baixo)

Nível

3

Imbuing a weapon with a psychic strike charge requires a move action, or a swift action if you lose psionic focus. Psychic strike is discharged on any attack you choose to use it, whether successful or not.

QUICK DRAW

Nível

5

Manifest your mind blade as a free action, once per round. (More often when using the Multiple Throw blade skill)

MIND BLADE MASTERY

Nível

20

No longer need a will save to maintain your mind blade in a null psionics field. A blade still loses its enhancement bonus. Change the configuration of you mind blade as a full-round action, resetting any penalties from Fluid Form.

MIND BLADE

Blade Shape	Small	Dano: Médio	Large	Strength Multiplier	Thrown Range
<input type="checkbox"/> Arma Leve	<input type="checkbox"/> Dual light weapons	1d4	1d6	1d8	20 m 4 m²
<input type="checkbox"/> One-handed weapon		1d6	1d8	2d6	15 m 3 m²
<input type="checkbox"/> Two-handed weapon		1d10	2d6	3d6	1½ 10 m 2 m² *

\* Requires the Two Handed Throw blade skill

DANO

Dice

Strength Multiplier

Bônus de Melhoria

Psychic Strike

Outros

d + ( FOR × ) + + d8 +

Changing blade shape or damage type requires a full-round action

ATAQUE BÔNUS

Bônus Base de Ataque

Bônus de Melhoria

Outros

BBA + FOR + +

Default critical range 19-20, ×2

Alcance

Tipo

Bônus de Ataque

Dano

Crítico

m m²

d +

×

THROW MIND BLADE

ATAQUE BÔNUS

Bônus Base de Ataque

Bônus de Melhoria

Outros

BBA + DES + +

Default damage type Slashing

Alcance

Tipo

Bônus de Ataque

Dano

Crítico

m m²

d +

×

BLADE SKILLS

Nível	2
Nível	4
Nível	6
Nível	8
Nível	10
Nível	12
Nível	14
Nível	16
Nível	18
Nível	20