

Waldläufer-  
stufe

## ERZFEINDE

Stufe	■ BONUS GEGEN ERZFEIND	+2	4	6	8	10
1	■	□	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

## SHIFTER'S BLESSING

FORMS	Stufe <b>3</b>	_____	<input type="checkbox"/>
	Stufe <b>8</b>	_____	<input type="checkbox"/>
	Stufe <b>13</b>	_____	<input type="checkbox"/>
	Stufe <b>18</b>	_____	<input type="checkbox"/>

## TIEREMPATHE

**TIEREMPATHIE BONUS** Waldläufer-  
stufe Sonstiges

= **CH** +  +

Wie Diplomatie, aber verbessert die Einstellung eines Tieres

## SPUREN LESEN

$$\text{Spuren lesen} = \left( \frac{\text{Waldläuferstufe}}{2} \right) + \text{Überlebenskunst Bonus}$$


**ZAUBER**

<b>Stufe</b> <span style="font-size: 2em; font-weight: bold;">4</span>	<b>Waldläufer-</b> <b>stufe</b>			<b>-</b>	<b>3</b>	<b>=</b>	<b>Zauber-</b> <b>stufe</b>	<div style="border: 1px solid black; width: 60px; height: 40px; margin: 0 auto;"></div>
<b>RW gegen</b> <b>Zauber</b>		<b>Zauber</b> <b>pro Tag</b>	<b>=</b>	<b>Grund-</b> <b>zauber</b>	<b>+</b>	<b>Bonuszauber</b> <b>WE</b>		
	1					<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> </div>		
	2					<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> </div>		
	3					<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> </div>		
	4					<div style="display: flex; justify-content: space-around;"> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> <div style="border: 1px solid black; width: 20px; height: 20px;"></div> </div>		

RW gegen Zauber (SG) = 10 + WE + Zaubergrad

Konzentration  = WE + Zauber-  
stufe

## ZAUBERSTÄBE

	LADUNGEN	#	
	LADUNGEN	#	
	LADUNGEN	#	
	LADUNGEN	#	
	LADUNGEN	#	

## KAMPFSTIL

## NATURAL WEAPON COMBAT

Waldläuferstufe	Aspect of the Beast
2	<input type="checkbox"/> Low Light Vision <input type="checkbox"/> Dunksicht <input type="checkbox"/> Claws: 1d4 damage (1d3 if small) <input type="checkbox"/> Predator's Leap: Jump without a run-up <input type="checkbox"/> Tierinstinkt: +2 Initiative und Überlebenskunst
	<input type="checkbox"/> <b>Rending Claws</b> If two claw attacks hit in a turn, the second does an extra 1d6 damage
	<input type="checkbox"/> <b>Improved Natural Weapon</b> Increased damage dice 1d2 → 1d3 → 1d4 → 1W6 → 1d8 → 2W6 → 3W6 → 4d6 → 6d6 → 8d6 → 12W6 1d10 → 2W8 → 3d8 → 4d8 → 6d8 → 8d8 → 12W8
	<input type="checkbox"/> <b>Weapon Focus</b> +1 to attack with selected weapon
	<hr/>
6	<input type="checkbox"/> <b>Eldritch Claws</b> Natural weapons considered both magical and silver
	<input type="checkbox"/> <b>Vital Strike</b> Make a single attack for an extra set of damage dice
10	<input type="checkbox"/> <b>Multiattack</b> Second attack with natural weapons takes only -2 penalty rather than -5
	<input type="checkbox"/> <b>Improved Vital Strike</b> Make a single attack for two extra sets of damage dice
14	<hr/>
18	Kampfstiltalente können ohne die normalen Voraussetzungen gewählt werden. Sie gelten nur, wenn er keine schwere Rüstung trägt.

## BUND DES JÄGERS

<p>Stufe <b>4</b> <input type="checkbox"/> <b>TEILE ERZFEIND</b></p> <p><b>TEILE ERZFEIND</b></p> <p><b>DAUER</b> _____ Sonstiges _____</p> <p><b>Runden</b> <b>WE</b> + _____ (WE minimum 1)</p> <p>Teile halben Erzfeindbonus gegen eine einzelne Kreatur mit allen Verbündeten innerhalb 9m (als Bewegungsaktion)</p>	<p><input type="checkbox"/> <b>TIERGEFÄHRTE</b></p> <p>Name _____</p> <p>Kreaturenart _____</p> <p>Waldläuferstufe - <b>3</b> = Druidenstufe _____</p>
--	--

## VORBEREITETE ZAUBER

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>1</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>2</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>3</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<b>4</b>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

## SCHRIFTROLLEN

[illegible]

## TRÄNKE