

# BRUTAL PUGILIST (BARBARIAN)

Barbarian  
Level

## BARBARIAN

Barbarian  
Level

1 ☐ { Fast Movement  
RAGE!

2 ☐ Savage Grapple

3 ☐ Pit Fighter x1

5 ☐ Improved Savage Grapple

6 ☐ Pit Fighter x2

7 ☐ Damage Reduction 1/—

9 ☐ Pit Fighter x3

10 ☐ Damage Reduction 2/—

11 ☐ Greater RAGE!

12 ☐ Pit Fighter x4

13 ☐ Damage Reduction 3/—

14 ☐ Indomitable Will

15 ☐ Pit Fighter x5

16 ☐ Damage Reduction 4/—

17 ☐ Tireless RAGE!

18 ☐ Pit Fighter x6

19 ☐ Damage Reduction 5/—

20 ☐ Mighty RAGE!

## SAVAGE GRAPPLE

Make attacks of opportunity against creatures attempting a grapple, even if they have the Improved Grapple feat.

Level

2 If this attack of opportunity hits, gain a +2 circumstance bonus to your CMD to avoid the grapple.

Take only half the normal penalties when grappled.

Level

5 Take no penalties when grappled.  
Treated as one size larger when determining CMB and CMD for grappling or being grappled.

## PIT FIGHTER

### COMBAT MANOEUVRES

Level

3

6

9

12

15

18

### INSIGHT BONUS

+1

Bonus to CMB and CMD for your chosen combat manoeuvres

+2

When wearing no armour (shields are allowed)

This bonus can be applied to each manoeuvre only twice, once to CMB and once to CMD.

## RAGE!

RAGE! DURATION  
PER DAY

Barbarian  
Level

Misc

RAGE!  
TODAY

rds

$$= 2 + \text{CON} + ( \quad \times 2 ) +$$

rds

STRENGTH  
SCORE  
BONUS

CONSTITUTION  
SCORE  
BONUS

WILL  
SAVE  
BONUS

ARMOUR  
CLASS  
PENALTY

RAGE!

4

4

2

-2

GREATER RAGE!

6

6

3

-2

MIGHTY RAGE!

8

8

4

-2

Ability Modifier =  
(Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED  
DURATION

RAGE!  
Duration

Strength Score  
Penalty: -2

Dexterity Score  
Penalty: -2

rds

$$= \quad \times 2$$

STR

D-1X

Cannot rage, run or charge while fatigued.

## RAGE! POWERS

RAGE! POWERS  
KNOWN

Barbarian  
Level

Misc

$$= ( \quad \div 2 ) +$$

(Round down)

1

2

3

4

5

6

7

8

9

10

11

12

13

14