DEEP WALKER	Ranger Level	``	COMB	AT STYLE	*
	1 2				
(RANGER)	Bonus	Ranger	Τ		
FAVORED ENEMI	ES .	Level			
Level FAVORED ENEMY BONUS	+2 4 6 8 10				
1		6			
5					
10		10			
15		14 18	Ranger bonus feats can be taken without the i		,
20		but only apply when not wearing heavy armor.			
DEEP KNOWLEDGE		Level	HUNTE	R'S BOND	*
Level		4	☐ SHARE FAVORED ENEMY	ANIMAL	COMPANION
3 +2 Bonus to Initiative, Knowled			E FAVORED ENEMY	Name	
8 +5 Perception, Stealth, and Sur while underground.	vival checks	DURA	- Wile :		
13 +8			Tus	Creature type	
18 +11		As a mo	(WIS minimum 1) we action, share half your Favored Enemy		Ranger - 3 = Druid
WILD EMPATHY	<u>, </u>	bonus a	gainst a single target with all allies within 30 ft		Level 5 - Level
WILD EMPATHY Ranger		PREPARED SPELLS			
BONUS Level	Misc				
				1	
Use in place of Diplomacy to improve the attit TRACK	ude of an animal				
Ranger	Survival				
Level	Bonus			2	
Track = (÷ 2)	+				
SPELLS	<u> </u>]		
Level Ranger - 3 =	Caster Level			3 🗆 🗆	
Spell Spells _ Basi	e _ Bonus Spells				
Save DC per day Spel	ls WIS				
1				4	
2]		
3		~			
Spell Save DC = 10 + WIS + Spell Level					
Contar					
Concentration = WIS	+ Level				
ROCK HOPPER	*				
Level Bonus to Acrobatics while underground.	s and Climb checks				
7 Ignore difficult terrain while underground.	ound				
DEEP WALKER CAMOU	FLAGE				
Level Use Stealth to hide underground, eve	en if the	X	SCROLLS		POTIONS
environment doesn't provide cover.	NATE		00110220		
Level Use Stealth to hide underground, eve					
17 being observed.	iii wiicii				
WANDS	, (
СНАЙ					
CHARGES					
# OOC					
ω ΠΠΓ					
CHARGES					