SANDMAN Nívo (BARDO)	el do Bardo	MAGIAS CONHECIDAS
(BARDO) MAGIAS	, (0
Magiaste de Resistência CD Magias =	Base + Magias Bônus	
Conhecidas por dia	Magia 4-8-8-8-8-8-8-8-8-8-8-8-8-8-8-8-8-8-8-8	
0	CAR	1
2		
3		
4		
5		2
6		
a a Magia CD = 10 + CAR + Nível da Magia +	Sneakspell	
FALHA ARCANA LIMIAR		3
% Bardos podem vestir arn	maduras leves sem risco de	
ATUAÇÂO DE BA	RDO	
DURAÇÃO POR DIANível do Bardo	Outros	
PER DAY	CAR	4
rds = 2 + (× 2)	+ CAR +	
Rodadas UUU UUU UUU Hoje		
VONTADE RESISTÊNCINÍVEDdo Bardo		
= 10 + (÷	2) + CAR	
Nível Começar ou trocar uma atuação de	bardo como uma ação de	movimento,ao invés de ação padrão.
7		
ATUAÇÃO	# (6
MÚSICA DE PROTEÇÃO Counter magical effects that depend on sou	und.	
AII: 1:11: 00f: D f		
Allies within 30ft use Performance roll in pl	lace of a saving throw	STEAL SPELL
Allies within 30ft use Performance roll in pl		an TOLEN SPETT an Tolani Attacao no lugar de resistencias Nível If the target fails their will save, you may steal:
Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v	visão. Aliados com 10m usa	Nível If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can ca
Allies within 30ft use Performance roll in pl	visão. Aliados com 10m usa	Nível If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Named spell up to the highest level you can cat you must cast the spell while still performing
Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA	visão. Aliados com 10m usa	Nível If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can car you must cast the spell while still performing MASTER OF DECEPTION Nível do Bardo Outros
Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA	visão. Aliados com 10m usa	Nível If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can can you must cast the spell while still performing MASTER OF DECEPTION
Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA = ÷ 3 STEALSPELL Steal a spell from one target, and cast it wh	visão. Aliados com 10m usa	Nível If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can can you must cast the spell while still performing MASTER OF DECEPTION DECEPTION Nível do Bardo Outros Apply this bonus to Bluff, Sleight of Hand and Stealth
Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÂXIMA AUDIÊNCIA = ÷ 3 STEALSPELL Steal a spell from one target, and cast it wh	visão. Aliados com 10m usa	Nível Nível If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can can you must cast the spell while still performing MASTER OF DECEPTION DECEPTION Nível do Bardo Outros Apply this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível
Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA = ÷ 3 STEALSPELL Steal a spell from one target, and cast it wh Nível 3 +	visão. Aliados com 10m usa	Nível Nível If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can can you must cast the spell while still performing MASTER OF DECEPTION Nível do Bardo BONUS Apply this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth
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Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA = ÷ 3 STEALSPELL Steal a spell from one target, and cast it wh INSPIRAR COMPETENCIA + Nível SLUMBER SONG 6 Put one already fascinated creature to Nível DIRGE OF DOOM 8 Cause enemies within 30ft to become Nível DRAMATIC SUBTEXT Cast a spell without obvious visible of	(Arredonda para Cima) nile still performing to asleep se shaken or audible components	APPLY this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível 2 +1 Spell DC against a flat-footed target Nível SRANGE SPELL Nível APPLY this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível APPLY this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível APPLY this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível APPLY this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível APPLY To overcome spell resistance 10 +2 18 +3 WELL-VERSED
Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA = ÷ 3 STEALSPELL Steal a spell from one target, and cast it wh INSPIRAR COMPETENCIA + Nível SLUMBER SONG 6 Put one already fascinated creature to the state of t	(Arredonda para Cima) nile still performing to asleep se shaken or audible components	Nível You can only hold one stolen spell at once MASTER OF DECEPTION MASTER OF DECEPTION Nível do Bardo BONUS Apply this bonus to Bluff, Sleight of Hand and Stealth Nível 2 +1 Spell DC against a flat-footed target 10 +2 18 +3 WELL-VERSED Nível Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects. SENTIR ARMADIIHAS SENTIR ARMADIIHAS SENTIR ARMADIIHAS Outros If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can ca You must cast the spell while still performing Apply this bonus to Bluff, Sleight of Hand and Stealth Nível 6 +2 To overcome spell resistance 14 +4 Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects. SENTIR ARMADIIHAS SENTIR ARMADIIHAS Outros
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Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA = ÷ 3 STEALSPELL Steal a spell from one target, and cast it wh INSPIRAR COMPETENCIA + Nível SLUMBER SONG Put one already fascinated creature to the steal as spell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell without obvious visible of Use for two rounds before casting the steal as pell w	(Arredonda para Cima) inile still performing to asleep is shaken or audible components is spell shaken conditions r performance	APPLY This is bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to Bluff, Sleight of Hand and Stealth Nível Apply this bonus to reflex saves against translation outros SENTIR ARMADIÍVE Ao Bardo Nível Apply this bonus to reflex saves against translation outros Apply this bonus to reflex saves against translation outros Apply this bonus to reflex saves against translation outros ATAQUE FURTIVO Nível BÔNUS DE ATAQUE FURTIVO Outros Damage bonus when flanking or opponent denied his DEX bonus to AC. JACK OF ALL TRADES
Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA = ÷ 3 STEALSPELL Steal a spell from one target, and cast it wh Nível 3 + Nível 4 DIRGE OF DOOM Cause enemies within 30ft to become Nível 9 DRAMATIC SUBTEXT Cast a spell without obvious visible of Use for two rounds before casting th Nível 12 Mass Cure Serious Wounds Removes the fatigued, sickened and Nível 14 FRIGHTENING TUNE Enemies are frightened and flee your GREATER STEALSPELL When a target fails its save against S their spell resistance and all their pre Instead of taking a spell you may ste equal to half your bard level. Nível MASS SLUMBER SONG	(Arredonda para Cima) (Arredonda para Cima) to asleep to asleep as shaken or audible components the spell shaken conditions r performance Stealspell, you learn epared spells. eal spell resistance	If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can oa You must cast the spell while still performing MASTER OF DECEPTION DECEPTION Nível do Bardo Outros SNEAKSPELL Nível Apply this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível Apply this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível Apply this bonus to Bluff, Sleight of Hand and Stealth SNEAKSPELL Nível Apply this bonus to Bluff, Sleight of Performance, sonic and language-dependent effects. SENTIR ARMADILHAS Outros ATAQUE FURTIVO Outros Damage bonus when flanking or opponent denied his DEX bonus to AC.
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Allies within 30ft use Performance roll in pl DISTRAÇÃO Contra efeitos mágicos que dependem da v FASCINAR Nível do Bardo MÁXIMA AUDIÊNCIA = ÷ 3 STEALSPELL Steal a spell from one target, and cast it wh Nível 3 + Nível BINSPIRAR COMPETENCIA + Nível DIRGE OF DOOM Cause enemies within 30ft to become Nível PRAMATIC SUBTEXT Cast a spell without obvious visible of Use for two rounds before casting th Nível PERFORMANCE SUÁVE Mass Cure Serious Wounds Removes the fatigued, sickened and Nível FRIGHTENING TUNE Enemies are frightened and flee your GREATER STEALSPELL When a target fails its save against S their spell resistance and all their pre Instead of taking a spell you may ste equal to half your bard level. Nível MASS SLUMBER SONG	(Arredonda para Cima) inile still performing to asleep ie shaken or audible components ie spell shaken conditions r performance Stealspell, you learn epared spells. eal spell resistance	If the target fails their will save, you may steal: Named spell (fails if they don't have the spell) Random spell up to the highest level you can can you must cast the spell while still performing MASTER OF DECEPTION DECEPTION Nivel do Bardo Outros SNEAKSPELL Nivel 2 +1 Spell DC against a flat-footed target 10 +2 18 +3 WELL-VERSED Nivel Bonus applies to saving throws against Bardic Performance, sonic and language-dependent effects. SENTIR ARMADITIELO Bardo Outros SENTIR ARMADITIELO Bardo Outros Apply this bonus to Bluff, Sleight of Hand and Stealth VELL-VERSED Nivel 3 WELL-VERSED Nivel Apply this bonus to reflex saves against trained dodge AC to avoid traps ATAQUE FURTIVO BÓNUS BÓNU