

Artificer
Level

Zauber-
stufe

INVENTIONS

Invention Save DC = 10 + INT + Spell Level
Invention time = 4 hours per spell level

Artificer

$$\boxed{} = 1 + \left(\div 2 \right) \text{ (aufrunden)}$$

SG 15 To use an invention crafted by someone else

SG 20 To use an invention when its uses are spent
rising 1 each time it's used

SG 25 To use several magical effects at once
plus the number of effects

CRAFT MAGIC ITEM

SG 20 To create a magical item
plus required caster level

SG 20 To create magical item with metamagic
plus 3× modified caster level

SALVAGE

When deconstructing a wand with some spent charges, the value recovered is an equivalent fraction of the cost of the wand.

ZAUBERSTÄBE

[illegible]

ARTIFICER

BONUSTAI ENTE

BONUSTALENTE

Select a bonus feat from this list at 3rd, 8th, 12th, 16th and 19th levels:

<input type="checkbox"/> Empower Spell +2	<input type="checkbox"/> Heighten Spell	<input type="checkbox"/> Quicken Spell +4	<input type="checkbox"/> Still Spell +1
<input type="checkbox"/> Enlarge Spell +1	<input type="checkbox"/> Magical Aptitude	<input type="checkbox"/> Silent Spell +1	<input type="checkbox"/> Widen Spell +3
<input type="checkbox"/> Extend Spell +1	<input type="checkbox"/> Maximise Spell +3	<input type="checkbox"/> Fertigkeitsfokus	

Metamagic feats apply a spell level increase

MATERIALS

[illegible]

MAGIC ITEMS

SCHRIFTROLLEN

[illegible]

TRÄNKE

[illegible]