

URBAN RANGER

Ranger
Level

COMBAT STYLE

FAVOURED ENEMIES

Level ☒ FAVOURED ENEMY BONUS +2 4 6 8 10

1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
5	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
10	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
15	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
20	<input type="checkbox"/> <input type="checkbox"/>

☒ Bonus to attack, damage and selected skills against this enemy

FAVOURED COMMUNITIES

Level ☐ COMMUNITY BONUS +2 4 6 8

3	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
8	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
13	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
18	<input type="checkbox"/> <input type="checkbox"/>

☐ Bonus to Initiative and selected skills when in this community

Level 7 Never slowed by difficult terrain in these communities
Move through local citizens as if they were allies

Level 12 Use Stealth in place of Disguise in these communities
If successful, you blend into the crowd

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

SPELLS

Level 4	Ranger Level - 3 =	Caster Level	<input type="text"/>
Spell Save DC	Spells per day	= Basis Spreuken + Bonus Spreuken	WIJS
<input type="text"/>	1	<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="text"/>	2	<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="text"/>	3	<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="text"/>	4	<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Ranger Level
2
6
10
14
18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level 4

☐ SHARE FAVOURED ENEMY

☐ HUISDIER

SHARE FAVOURED ENEMY
DURATION

Misc

Name

Creature type

rds = WIS +
(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Ranger Level - 3 = Druid Level

PREPARED SPELLS

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SCROLLS

POTIONS