

GUARDIAN

Mityczny
Poziom

HARD TO KILL

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Nie umierasz, dopóki wartość twoich negatywnych pw nie równa się twojej podwojonej budowie.

+ 5 pw

Bonus hit points
per tier

SURGE

Poziom Spend one use of mythic power to add to any d20

- 1 ☐ k6
4 ☐ k8
7 ☐ k10
10 ☐ K12

WARTOŚĆ ATRYBUTU

Poziom Premia do wartości atrybutu

- 2 ☐ +2
4 ☐ +2
6 ☐ +2
8 ☐ +2
10 ☐ +2

S INT
ZR RZT
BD CHA

AMAZING INITIATIVE

INICJATYWA
PREMIA

Mityczny
Poziom

Poziom

2

=

Spend one use of mythic power to take an additional standard action

RECUPERATION

Poziom

3

Przywraca wszystkie pw po 8 godzinach odpoczynku

Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

Poziom

5

On a successful saving throw against a non-mythic effect, suffer no effects.

Saving throws against mythic effects are unaffected.

SILA WOLI

Poziom

6

Spend one use of mythic power to reroll any d20, or force a foe to reroll, even after the result is revealed.

NIEPOWSTRZYMANY

Spend one use of mythic power to end any one of:

- Bleed
- Blind
- Confused
- Cowering
- Dazed
- Dazzled
- Deafened
- Entangled
- Exhausted
- Fascinated
- Fatigued
- Frightened
- Nauseated
- Panicked
- Paralysed
- Shaken
- Sickened
- Staggered
- Stunned

NIEŚMIERTELNY

Poziom

9

If you are killed return to life 24 hours later, regardless of the condition of your body. You do not regain any limited daily abilities.

This does not apply if you were killed by a coup-de-grace or critical hit by a mythic enemy, or an epic weapon.

Poziom

10

Can only be permanently killed by a coup-de-grace or critical hit with an artefact.

LEGENDARY HERO

Poziom

10

Regain one use of mythic power per hour.

TRUE DEFENDER

Poziom

10

Damage from attacks by non-mythic enemies is halved. This is applied after all other reductions.

Once a round, when an enemy makes a successful critical hit, regain one use of mythic power.

GUARDIAN'S CALL

MYTHIC POWER

POWER
PER DAY

Mityczny
Poziom

Dodatkowe

= 3 + (× 2) +

Użyć ☐☐☐ ☐☐☐ ☐☐☐
Dziś ☐☐☐ ☐☐☐ ☐☐☐

ŚCIEŻKI ZDOLNOŚCI

Poziom

1

2

3

4

5

6

7

8

9

10

ŚCIEŻKI ZDOLNOŚCI

Poziom

1

3

5

7

9

MYTHIC FEATS