DEATH MASTER

DM Level

Nível **Nível do Conjurador**
Bônus **+**

MAGIAS

Teste de Resistência CD | Magias por dia | = | Base INT Magia | Bônus de Magias

1	
2	
3	
4	
5	
6	
7	
8	
9	

Teste de Magia CD = 10 + INT + Nível da Magia

FALHA ARCANA LIMIAR

_____ %

Death Masters can negate the somatic components of spells by using a vial of blood while casting the spell

MASTER OF THE DEAD

VONTADE RESISTÊNCIA CD

Death Master Level

$= 10 + (\underline{\quad} \div 2) +$ CAR

Undead must succeed on save or be unable to attack you for 24 hours unintelligent undead automatically fail. Use this DC for Sustenance of the Dead as well

SUSTENANCE OF THE DEAD

Temporary Hit Points

Undead's Total Hit Dice

Applies to undead under control within 60 ft. If the creature saves it is no longer under control

$\underline{+ \quad}$ pv $= 2 \times \underline{\quad}$

LICH ABILITIES

TESTE CD

Hit Dice

$= 10 + (\underline{\quad} \div 2) +$ CAR

Use this DC for the damage will (halves) save, the Fear Aura will (negates) save, and the Paralyzing Touch fortitude (negates) save

REBUKE UNDEAD

REBUKES PER DAY

Outros

$= 3 +$ CAR $+ \underline{\quad}$

1 REBUKING CHECK

$= d20 +$ CAR

2 TO REBUKE CREATURE
MAX HIT DICE

Death Master Level

$= (\frac{\text{Rebuking}}{\text{Check}} \div 3) + \underline{\quad}$

3 TO DESTROY CREATURE
MAX HIT DICE

Death Master Level

$= \underline{\quad} \div 2$

(Arredonda para Baixo)

4 CREATURES REBUKED
TOTAL HIT DICE

Death Master Level

$= 2d6 +$ CAR $+ \underline{\quad}$

0

1

2

3

4

5

6

7

8

9

PERGAMINHOS

POÇÕES