SPELLTHIEF

Nivel Robaconjuros [____]

CONJUROS

Conjuros Conocidos	CD Salv de Conjuros		Conjuros al Día	Conjuros Base	Bonif. de Conjuros CAR
		1			□ □ □ □
		2			□ □ □ □ □
		3			□ □ □ □
		4			□ □ □ □

CD Salv de Conjuro = 10 + CAR + Nivel de Conjuro

UMBRAL DE FALLO DE CONJURO ARCANO

[____] % Spellthiefs can cast their own spells while wearing light armour without risk of spell failure, but not those stolen from arcane casters.

ROBAR CONJURO

ATAQUE FURTIVO BONUS

Nivel Robaconjuros

$[\quad]$ d6 $= ($ [____] $+ 3) \div 4$ (Redondear abajo)

Forgo 1d6 of bonus for Steal Spell, Steal Spell Effect, Steal Energy Resistance or Steal Spell-Like Ability on a successful sneak attack; or forgo 3d6 of bonus for Steal Spell Resistance; or take from a willing target.

MAX STOLEN SPELL LEVEL

Nivel Robaconjuros

$[\quad] =$ [____] $\div 2$ (Minimo 1)

STOLEN SPELL CAPACITY

Nivel Robaconjuros

$[\quad] =$ [____]

STEAL SPELL EFFECT

MAX CASTER LEVEL

Nivel Robaconjuros

$[\quad] =$ [____] $+$ CAR

MAX EFFECT DURATION

Nivel Robaconjuros

$[\quad]$ mins $=$ [____]

STEAL ENERGY RESISTANCE

Resistencia a Energia	Stolen from

Desde Nivel 3: □ Resistencia a Energia 10   Duración   1 min
From level 11: □ Resistencia a Energia 20
From level 19: □ Resistencia a Energia 30

STEAL SPELL RESISTANCE

Desde nivel 15: □ Spell Resistance stolen from

SPELL RESISTANCE

Nivel Robaconjuros

$[\quad] =$ [____] $+ 5$ (No greater than target's own spell resistance)

RESISTANCE DURATION

$[\quad]$ turnos $=$ CAR

SWIFT ACTIONS

Desde Nivel 2:

DETECT MAGIC PER DAY

$[\quad] =$ CAR (Minimo 1)

Detect Magic Today
□ □ □ □
□ □ □ □
□ □ □

From level 9:

ARCANE SIGHT PER DAY

$[\quad] =$ CAR (Minimo 1)

Arcane Sight Today
□ □ □ □
□ □ □ □
□ □ □

CONJUROS CONOCIDOS

1
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2
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3
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4
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STOLEN SPELLS

	Spell / Spell-Like Ability	Level / Cost
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
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21		
22		
23		
24		
25		
26		
27		
28		
29		
30		
31		
32		
33		
34		

Level 0 spells take up ½ point of capacity. All other spells take up their level points of capacity.	Total Stolen Spell Points