WILDSOUL STALKER

	NATURAL COURSE
Nivel 2	
Nivel 6	
Nivel 12	
Nivel 18	
	VIGILANTE TALENTS
Nivel	
Nivel 8	
Nivel 10	
Nivel 14	
Nivel 16	
Nivel 20	

	VIGILANTE IDENTITY
Vigila	nte name
	- Section 1
	THOREN CORNER
BON	HIDDEN STRIKE Vigilante
DAÑ	
	d8 = ÷ 2
Hidde	n Strike damage can be applied when a target is unaware of you,
consid	ders you an ally, or is made flat-footed by Startling Appearance.
	also be applied when a target is flanked or is denied their DEX to AC, but rolling d4s in place of d8s.
	nged attacks, it only applies within 30 ft.
	ot multiplied by critical hits.
	not be non-lethal unless using a non-lethal weapon. ay apply one hidden strike talent.
MC I	UNSHAKEABLE
Nivel 3	Vigilante Level bonus to resist attempts to Intimidate
	APARIENCIA ALARMANTE
Nivel 5	On a successful surprise attack, target is treated as flat-footed for your round and takes -4 to attack you.
	APARIENCIA ATERRADORA
	On a successful surprise attack, opt to demoralise enemies. Intimidate
	Intimidate check DC = 10 ^{Dado de gol} peSAB
Nivel	Enemigos a 10 pies estan indispuestos durante 1 as + 1 as por cada
11	Objetivo esta también asustado a menos que pase una salvación de
	Vigilante CD SALV VOL Level
	$= 10 + (\div 2) + CAR$
	- 10 · (- 2) · CAIL
Nivel	STUNNING APPEARANCE
17	On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.
	VENGEANCE STRIKE
	Spend up to five consecutive standard actions studying
Missel	a target, each granting one of:
Nivel 20	
	+3d6 daño
	□□□□□ +2 to attack roll (affects critical range)

