

# MESMERIST

Niveau de  
Lanceur de Sort

## SORTS

Sorts DD de sauvegarde Connus	Sorts du sort	Sorts par jour	= Sorts de base	+ Sorts supp. CHA - 4 CHA - 8 CHA - 12
		0		
		1		
		2		
		3		
		4		
		5		
		6		

DD de jet de sauvegarde d'un sort = 10 + CHA + niveau de sort

## HYPNOTIC STARE

Niveau 8	-2	Penalty to one target's Will bonus.
	-3	Ends when either of you dies, target moves more than 30ft away, or you pick a new target.
		Target is unaware of the effect and will not remember unless you allow it.

- Niveau 3 ☐ *Allure* – Penalty applies to initiative and Perception.
- Niveau 7 ☐ *Disorientation* – Penalty applies to attack rolls.
- Niveau 11 ☐ *Psychic Inception* – Stare affects mindless creatures. Mind-affecting spells partially work: +2 to any save and 50% miss change.
- Niveau 15 ☐ *Sapped Magic* – Penalty applies to DC of target's spells and spell resistance.
- Niveau 19 ☐ *Sluggishness* – Speed -5ft; penalty applies to Reflex.
- ☐ *Susceptibility* – Penalty applied to target's Sense Motive, and to DC of Diplomacy and Intimidate against them.
- ☐ *Timidity* – Penalty applies to damage rolls.

### RULE MINDS

Niveau 20 Cast a successful enchantment on the target of your spell. If target fails an additional Will save (same DC, or 5 lower if target isn't humanoid), they are permanently enslaved. Only one target may be enthralled at once.

## MESMERIST TRICKS

As a standard action, touch a willing target to implant a trick.

### UTILISATIONS

PAR JOUR	Niveau d'Hypnotiseur	Utilisation Aujourd'hui

Niveau 5	2 tricks	Niveau 9	3 tricks	Niveau 13	4 tricks	Niveau 17	5 tricks
----------	----------	----------	----------	-----------	----------	-----------	----------

## CONSUMMATE LIAR

Bluff bonus  $\boxed{+}$  = Niveau d'Hypnotiseur  $\div 2$

Niveau 11	Deceive truth-detecting magic.	CASTER LEVEL CHECK DC	Niveau d'Hypnotiseur
		$\boxed{}$	= 15 +

## TOWERING EGO

Niveau 2	WILL BONUS
	$\boxed{}$ = CHA

## TOUCH TREATMENT

### UTILISATIONS PAR JOUR

Niveau 3	Fascinated, shaken
Niveau 6	Confused, dazed, frightened, sickened
Niveau 10	Cowering, nauseated, panicked, stunned.
Niveau 14	Brise l'enchantement

## MENTAL POTENCY

Niveau 5	HD LIMIT BONUS	Niveau d'Hypnotiseur	Both HD limit and total HD
	$\boxed{}$	=	$\div 5$

## SORTS CONNUS

0

1

□□□  
□□□  
□□□

2

□□□  
□□□  
□□□

3

□□□  
□□□  
□□□  
□

4

□□□  
□□□  
□□□

5

□□□  
□□□  
□

6

□□□  
□□□

## KNOWN TRICKS

Niveau 1

Niveau 2

Niveau 4

Niveau 6

Niveau 8

Niveau 10

Niveau 12

Niveau 14

Niveau 16

Niveau 18

Niveau 20