FACTOTUM Factotum Level	FACTOTUM								
CUNNING KNOWLEDGE Skills Used Today			IN		INSPIRA	TION POINTS Inspiration Points			
	Factotun Level	n 🗆 🖣	Cunning Insight			tack, damage or sa ill + Factotum Leve			Inspiration Point Cost 1 IP 1 IP
BRAINS OVER BRAWN	2		Fallen finden Arcane Dilettante 1						
ST = ST + IN GE = GE + IN Ab Stufe 3	3		Brains Over Brawn Cunning Defence		Rk	(+ IN (1 Runde)			1 IP
Applies to strength and dexterity checks, and strength- and dexterity-based skills	4		Arcane Dilettante 2 Cunning Strike		Da	ımage +1d6 sneak	attack		1 IP
OPPORTUNISTIC PIETY	5		Opportunistic Piety			rn Undead, Harm U		uries	1 IP
TURNS / REBUKES / HEALING Opportunistic NUTZUNGEN PRO TAG Piety Modifier Sonstiges	7		Arcane Dilettante 3						
= 3 + WE + +	8		Cunning Surge		Ex	tra standard action	(1 round)		3 IP
HEALING TREFFERPUNKTFactotum Level Heute verwendet	9		Arcane Dilettante 4						
= IN + (× 2)	10		Opportunistic Piety +1	1					
	11		Cunning Breach		0	rercome spell resist	ance and damage	reductio	n 2 IP
	12		Arcane Dilettante 5						
=W20 + CH +	13		Cunning Dodge		Igi	nore fatal or incapa	citating damage		4 IP
2 MONSTER VERTREIBEN MAX TW Factotum Level	14		Arcane Dilettante 6						
= (ertreibungs. 3)+ - 4	15		Opportunistic Piety +2	2					
3 MONSTER ZERSTÖRTMAX TW	16		Improved Cunning Def	fence	Rk	(+ IN			o IP
Factotum Level	17		Arcane Dilettante 7						
= ÷ 2 abgerundet	19		Cunning Brilliance		Ac	tivate Extraordinar	y Ability		4 IP
4 MONSTER BETROFFENTW GESAMT Factotum Level	20		Arcane Dilettante 8 Opportunistic Piety	+3					
= 2W6 + CH +	ARCANE DILLETANTE								
CUNNING BRILLIANCE Prepared Extraordinary Abilities	PREPAR	RED	SPELLS PRO TAG	Max	k. Zaubergrad	l RW ge Zauk	gen er = 10 +	IN	Zauber + Level
									Schule
HOLY SYMBOLS						Kosten		Stufe	SG
									Schule
						Kosten		Stufe	SG
					Schule				Schule
	Kosten		St	ufe	SG	Kosten		Stufe	SG
					Schule				Schule
	Kosten		St	ufe	SG	Kosten		Stufe	SG