|   | aldläufer-                               | ×          | VORBEREITE | TE ZAUBER | * |
|---|--|------------|------------|-----------|---|
| WARDEN  | stufe Stufen-                            |            |            |           |   |
| (WALDLÄUFER)  | bonus                                    |            | 1          |           |   |
| MASTER OF TERRA   |  |            |            |           |   |
| Stufe O BEVORZUGTES GELÄNDE  1  | +2 4 6 8 10                              |            |            |           |   |
| 5   |  |            | 2          |           |   |
| 10  |  |            |            |           |   |
| 15  |  |            | 3          |           |   |
| 20  |  |            |            |           |   |
| Stufe LIVE IN COMFORT   |  |            |            |           |   |
| Take 10 on Survival checks in your fa<br>If not in immediate danger, take 20  | voured terrains                          |            | 4          |           |   |
| TERRAIN BOND  |  |            |            |           |   |
| Stufe 4 Bonus to Perception, S checks to allies in your Allies leave no trail and cannot be tra want them to be) in your favoured ter | r favoured terrains<br>icked (unless you |            |            |           |   |
| Stufe ABLE EXPLORER Take the higher of two rolls on Acroba Ride or Swim checks in your favoured                                       | atics, Climb, Fly,                       |            |            |           |   |
| Stufe WILDERNESS WHISPERS   |  |            |            |           |   |
| TIEREMPATHIE  |  |            |            |           |   |
| TIEREMPATHIE Waldläuf<br>BONUS stufe  |  | l          |            |           |   |
| = CH +  | +  |            |            |           |   |
| Wie Diplomatie, aber verbessert die Einstellur  | ng eines Tieres                          |            |            |           |   |
| SPUREN LESEN  |  | ,<br>      |            |           |   |
| Waldläufer-<br>stufe  | Überlebenskunst<br>Bonus                 |            |            |           |   |
| Spuren lesen = ( ÷ 2)   | +  |            |            |           |   |
| Stufe Waldläufer-   | 7  | }          |            |           |   |
| Stufe Waldläufer-<br>stufe - 3  | _Zauber-<br>stufe                        |            |            |           |   |
| RW gegen Zauber = Grur<br>Zauber pro Tag zaub   | nd- + Bonuszauber<br>ber WE              |            |            |           |   |
| 1   |  |            |            |           |   |
| 2   |  |            |            |           |   |
| 3   |  |            |            |           |   |
| RW gegen Zauber (SG) = 10 + WE + Zauberg  |  |            |            |           |   |
| Konzentration = WE  | Zauber-                                  |            |            |           |   |
| ZAUBERSTÄBE   | stufe                                    | ,          |            |           |   |
| ZHODEROTRDE   |  |            |            |           |   |
| TYPONICEN   |  | SCHRIFTROI | LLEN       | TRÄNKE    | × |
|   |  |            |            |           |   |
| AP COLOR  |  |            |            |           |   |
| 2 001   |  |            |            |           |   |
|   |  |            |            |           |   |
| LABOR LABOR   |  |            |            |           |   |
|   |  |            |            |           |   |
| # COOR  |  |            |            |           |   |
|   |  |            |            |           |   |
| DO # 68   |  |            |            |           |   |