

NINJA	Ninja Level	
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Ninja Level		
1	Poison Use Sneak Attack	Ninja
2	Ki Pool Ninja Tricks	Trick
3	No Trace	
4	Uncanny Dodge	
6	Light Steps	
8	Improved Uncanny Dodge	
10	Master Tricks	
12		
14		
16		
18		
20	Hidden Master	

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SLUIP SCHADE BONUS

Ninja Level

Misc

d6

(Naar boven afgerond)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC. $\label{eq:continuous} % \begin{subarray}{l} \end{subarray} %$

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

×	NO TF	RACE
NO TRACE BONUS	Ninja Level	Misc
+	= (÷ 3) +
		(Naar beneden afgerond)

No Trace bonus is added to:

- the DC of a Survival check to track the Ninja;
- Disguise skill checks
- opposed Stealth checks while stationary

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KI POOL CAPACITY	Ninja Level	Misc
	= (÷ 2) + CHA +	
	(Naar beneden afgerond) Ki Pool	

Treat any jump check as if from a running start As long as you have at least one ki point	Ki cos
Make one additional attack when making a full attack	1
Increase your move speed by 20ft for one round	1
+4 insight bonus to Stealth checks for one round	1
Level Hidden Master: cast Greater Invisibility as a standard action Trade sneak attack dice for ability score damage	3
NINIA TRICKS	

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