FACTOTUM Factotum	FACTOTUM							
CUNNING KNOWLEDGE Skills Used Today			INT	INS	PIRATIO	N POINTS	Inspiration Points Use	d
	Factotui Level	m					· INT	Inspiration Point Cost
BRAINS OVER BRAWN	1		Cunning Insight Cunning Knowledge Trapfinding			damage or save actotum Level	+ IN I	1 IP 1 IP
cep - cep , me 3	2		Arcane Dilettante 1					
DEX = STR + INT 3 From Level 3	3		Brains Over Brawn Cunning Defense		AC + IN	T (1 round)		1 IP
Applies to strength and dexterity checks, and strength- and dexterity-based skills	4		Arcane Dilettante 2 Cunning Strike		Damage	+1d6 sneak atta	ack	1 IP
OPPORTUNISTIC PIETY	5		Opportunistic Piety		Turn Un	dead, Harm Und	ead, or Heal Injuries	1 IP
TURNS / REBUKES / HEALING Opportunistic USES PER DAY Piety Modifier Misc	7		Arcane Dilettante 3					
= 3 + WIS + +	8		Cunning Surge		Extra sta	andard action (1	round)	3 IP
HEALING HIT POINTS Factotum Level Uses Today	9		Arcane Dilettante 4					
= INT + (× 2)	10		Opportunistic Piety +	1				
1 TURNING CHECK Synergy	11		Cunning Breach		Overcon	ne spell resistan	ce and damage reducti	on 2 IP
	12		Arcane Dilettante 5					
= d20 + CHA +	13		Cunning Dodge		Ignore f	atal or incapacit	ating damage	4 IP
2 TO TURN CREATURE MAX HIT DICE Factotum Level	14		Arcane Dilettante 6					
= (Turning ÷ 3)+ -4	15		Opportunistic Piety +	2				
	16	16 ☐ Improved Cunning Defense AC + INT o					o IP	
TO DESTROY CREATUREMAX HIT DICE Factotum Level	17		Arcane Dilettante 7					
= ÷2	19		Cunning Brilliance		Activate	Extraordinary A	bility	4 IP
4 CREATURES AFFECTEDTOTAL HIT DICE Factotum Level	20		Arcane Dilettante 8 Opportunistic Piety	+3				
= 2d6 + CHA +	ARCANE DILLETANTE							
CUNNING BRILLIANCE	PREPA	RED	SPELLS PER DAY	Max Spell	Level	Spell		Spall
Prepared Extraordinary Abilities						Save DC	= 10 + INT	Spell Level
								School
HOLY SYMBOLS								
TIGET GIMBOLD					С	ost	Level	DC
								School
					С	ost	Level	DC
				Scho	ol			School
	Cost		Le	evel DC	C	ost	Level	DC
				Scho	ol			School