| Darkvision 60ft | | |
|---|--|---|
| LINK | Fully manifesting a phantom takes 1 minute. Switching between forms takes 1 full round. Relling the phantom is a standard action until level 6. | |
| Poziom Communicate over any distance as a free action. | ECTOPLASMIC | INCORPOREAL |
| Spiritualist and Phantom magic item slots are shared. SHARE SPELLS Cast personal spells on the Phantom. | If more than 50 ft away, Spiritualist must concentrate to maintain solid form. | An incorporeal form that appears within 30ft. Cannot be more than 50ft away. |
| DELIVER TOUCH SPELLS When fully manifested and within 30ft. | Cannot be more than 100ft away. | Cannot attack corporeal creatures, except to delive touch spells. |
| Phantom cannot note a spen charge. | Poziom REDUKCJA OBRAŻEŃ – 1 5/slashing | DEFLECTION |
| Poziom MAGIC ATTACKS 4 Slam attacks treated as magical. | 5 5/magic | BONUS |
| 5 ABILITY SCORE INCREASE | 10 10/magic 15 15/magic | Poziom INCORPOREAL FLIGHT |
| MAGIC ATTACKS Oziom Slam attacks treated as aligned. | 20 20/- | 9 When incorporeal, fly speed 40ft (good). |
| ABILITY SCORE INCREASE | PHASE LURCH Able to pass through walls and obstacles. | |
| Poziom DELIVER TOUCH SPELLS 12 When fully manifested and within 30ft | AT | AKI |
| CURRENT MANIFESTATION | Slam Attack × 2 | |
| Ectoplasmic Incorporeal | Zasięg Rodzaj P | remia do ataku Obrażenia Krytyk |
| Full Manifestation | m cm | × |
| Bonded Manifestation Szybkość | Poziom Poziom Poziom | Poziom Poziom |
| Szybkość Prędkość Lotu Tymczasowa Prędko | 1 5 9 | 13 17 Inn |
| 30m 6 sq 40 ft 8 sq m cm | Obrażenia k6 k8 k10 Mały / Duży k4 / k8 k6 / 2k6 k8 / 2k8 | 2k6 2k8 + S + k10/3k6 2k6/3k8 + |
| MANEWRY BOJ | ,,, | RZUTY OBRONNE |
| MANEWRY BOJOWE Bazowa Modyfikator | | VAŁOŚĆ RZPodstawowy Rasowe Inne Tymcz |
| PREMIA Premia do Ataku z Rozmiaru Inne PMB = S + BPA - + + | WYTR | = BD + + + + |
| MANEWR BOJOWY Premia Mod | TREFLER yfikator Bazowa Modyfikator REF | KS Rz. Obr. = ZR + + + + |
| OBRONA z Uników z O | dbicia Premia do Ataku z Rozmiaru Inne WOLA | |
| OMB = 10 + S + ZR + + + | + BPA - WOLA | =RZT + + + + |
| | yfikator Bazowa Modyfikator Odbicia Premia do Ataku z Rozmiaru Inne 🗆 Uchyl | anie □ Doskonalsze□ Krzepa □ Wykrywanie |
| OMB = 10 + S / / + | | Uniki Pułapek |
| ymczasowe PMBymczasowe OMB Inne Modyfikatory | 6 + | 4 morale bonus to Will saves against enchantment |
| + PMB + OMB | | |
| ŻYCIE | * | |
| Y WYTRZYMAŁOŚĆI 🏻 Umic | erający☑ Stabilny Stłuczenia ☑ Nieprzytomny | |
| pw | pw | |
| A phantom is dismissed when it reaches negative hit points equal t A phantom is normally summoned with the same hit points as befo | | |
| KLASA PANCEI | RZA | EFEKTY |
| Premia Modyfikator N | | |
| KLASA PANCERZA KP = 10 + ZR + + + | anoerz z nozmiału ililie ililie | |
| | TTI | |
| NIEPRZYGOTOWANY KLASA PANCERZA KP = 10 / / + + | + 41 + + | |
| DOTYK KLASA PANCERZA | | |
| KP = 10 + ZR + + | / + 11 + + | |
| Tymczasowa KFOdporność na Czary Inne Modyfikatory | | |
| + KP | | |
| Redukcja Obrażeń | | |
| | | |
| / Notatki | | |