



CLERIC OF

Cleric
Level

Caster
Level

DOMAIN

Domain

Granted Power

Granted Power

Level

Level

DC

DC

Uses
per day

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☐☐☐☐☐☐

Uses
per day

SPELLS

| Spell Save DC | Spells per day | = | Base Spells | + | Bonus Spells |
|------------------|-------------------|-----|----------------|--------------------------|--|
| | 0 | | | | WIS WIS - 4 WIS - 8 WIS - 12 |
| | 1 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 2 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 3 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 4 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 5 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 6 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 7 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 8 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |
| | 9 | + 1 | + 1 | <input type="checkbox"/> | <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> |

Spell Save DC = 10 + WIS + Spell Level

| | | | | | | | |
|----------------|-----------------|-------------|----------|-------------|---|------------------|---|
| CURE / INFLECT | Light Wounds | 1d8 + Level | (1 - 5) | Spell Level | 1 | Mass Spell Level | 5 |
| | Moderate Wounds | 2d8 + Level | (3 - 10) | | 2 | | 6 |
| | Serious Wounds | 3d8 + Level | (5 - 15) | | 3 | | 7 |
| | Critical Wounds | 4d8 + Level | (7 - 20) | | 4 | | 8 |
| | Heal / Harm | 10 × Level | | | 6 | | 9 |

CHANNEL ENERGY

Good Cleric ☐  Evil Cleric ☐
Channel Positive Energy Cure Wounds Channel Negative Energy Inflict Wounds

CHANNEL PER DAY

= 3 + **CHA** + Misc Today
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☐☐☐☐☐☐

ENERGY ROLL

d6 = (÷ 2) + Misc
(Round up)

WILL SAVE DC

= 10 + (÷ 2) + **CHA** + Misc
(Round down)

CHANNEL RANGE

30 ft Radius centered
on the Cleric

PREPARED SPELLS

0

Domain Spell + 1

1

Domain Spell + 1

2

Domain Spell + 1

3

Domain Spell + 1

4

Domain Spell + 1

5

Domain Spell + 1

6

Domain Spell + 1

7

Domain Spell + 1

8

Domain Spell + 1

9