SAVANT

Savant Level ÷ 2 = Caster Level

Divine Level Bonus +

Arcane Level Bonus +

Savant Level

ARCANE SPELLS

From Level 5

Spell Save DC		Spells per day	= Basis Spreuken +	Bonus Spells INT
	1			
	2			
	3			
	4			

Spell Save DC = 10 + INT + Spell Level

ARCANE SPREUK MISLUKKING TREDE

%

DIVINE SPELLS

From Level 10

Spell Save DC		Spells per day	= Basis Spreuken +	Bonus Spreuken WIJS
	1			
	2			
	3			
	4			

Spell Save DC = 10 + WIS + Spell Level

SAVANT

Savant Level	
1	■ Academic Lore Skill Assistance (5 ft.) Trapfinding
2	☐ Talent Lore:
3	☐ Sneak Attack +1d6
4	☐ Skill Assistance (10ft.)
7	☐ Talent Lore:
8	☐ Skill Assistance (15ft.)
9	☐ Sneak Attack +2d6
12	☐ Skill Assistance (20ft.) Talent Lore:
15	☐ Sneak Attack +3d6
16	☐ Skill Assistance (25ft.)
17	☐ Talent Lore:
20	☐ Skill Assistance (30ft.)

PREPARED ARCANE SPELLS

1

2

3

4

PREPARED DIVINE SPELLS

1

2

3

4

SKILL ASSISTANCE

ALLIES
MAX ASSISTED

= INT

☐ Balance ☐ Climb ☐ Listen ☐ Move Silently ☐ Swim
☐ Disguise ☐ Hide ☐ Ride ☐ Spot
☐ Other: ☐ Other:

ACADEMIC LORE

ACADEMIC LORE BONUS

= INT + Savant Level + Misc

WANDS

CHARGES #

CHARGES #

CHARGES #

CHARGES #

CHARGES #

SCROLLS

POTIONS