APOTHECARY
(ALCHEMIST)

Уровень Алхимика [ ]

АЛХИМИЯ

Extract Save DC		Extracts per day	=	Base Extracts	+	ИНТ	ИНТ - 4	ИНТ - 8	ИНТ - 12
	1					☐	☐	☐	☐
	2					☐	☐	☐	☐
	3					☐	☐	☐	
	4					☐	☐	☐	☐
	5					☐	☐		
	6					☐	☐	☐	

Extract Save DC = 10 + INT + Extract Level

DISCOVERIES

DISCOVERIES KNOWN

[ ] = (Уровень Алхимика ÷ 2) + Прочее ___

(Округлять к меньшему)

1
2
3
4
5
6
7
8
9
10
11
12

POISON RESISTANCE

POISON RESISTANCE FORTITUDE SAVE BONUS

+

Уровень **10** ☐ Иммунитет ко всем ядам

MUNDANE POTIONS

EXTRACTS

1

2

3

4

5

6

HEALING SALVE

HEALING POINTS

[d6] = Уровень Алхимика ÷ 2

Apply a healing salve or potion as a move action.
Apply a healing salve to self as a swift action.

Using a healing salve counts as one use of your bombs for today.

Уровень **18** ☐ Instant Alchemy

Craft any alchemical item as a full round action
Apply a healing salve as a swift action

BOMBS

к6 +

BASIC DAMAGE

Уровень Алхимика

(÷ 2) ИНТ

(Округлять вверх)

SPLASH DAMAGE

+

[фт] Splash radius

OTHER DAMAGE

BOMBS PER DAY

[ ] = Уровень Алхимика + ИНТ + Прочее

Bombs Today
☐☐☐☐☐
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SAVING THROW DC

[ ] = 10 + (Уровень Алхимика ÷ 2) + ИНТ

(Округлять к меньшему)

Use this DC for Splash reflex saves,
Discovery fortitude saves etc.