TRUE PRIMITIVE	RAGE! DURATION	RAGE!			RAGE!
(BARBARIAN!) Barbarian Level	PER DAY	Level	Misc		TODAY
BARBARIAN	rds = 2 + CON +	× 2) +		rds
Barbarian Level 1 Favoured Terrains RAGE!		STRENTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
2 Uncanny Dodge	RAGE!	4	4	2	-2
3 Trophy Fetish	GREATER RAGE!	6	6	3	-2
5	mighty RAGE!	8	8	4	-2
7 □ Damage Reduction 1/-	Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON		AC
8	FATIGUED RAGE!	Strength Score	Dexterity Score		
10 □ Damage Reduction 2/-	DURATION Duration	Penalty: -2	Penalty: -2	Cannot rage,	run or charge
11 Greater RAGE!	rds = × 2	STR	DHX	while fatigue	d.
13 □ { Trophy Fetish × 3 Damage Reduction 3/-	RAGE! POWERS Barbarian KNOWN Level	RAGE! POV	VERS		* (
14 🗆 Indomitable Will) +			
16 □ Damage Reduction 4/-	<u> </u>	<u> </u>			(Round down)
17 🗆 Tireless RAGE!	1				
18 🗆 Trophy Fetish × 4					
19 Damage Reduction 5/-	2				
20					
FAVOURED TERRAINS	3				
FAVOURED TERRAIN Favoured Terrain Bonus 2 4 6 8					
	4				
	5				
TROPHY FETISH	6				
WEAPONS / HIDE ARMOUR Morale Bonus					
+1 2 3 4	7				
ф b	8				
Fetishes can be attached to a traditional true primitive weapon: Battleaxe, Blowgun, Club, Greatclub, Handaxe, Longspear, Shortspear, Sling, Spear; or to a suit of Hide Armour.	9				
Weapons gain a morale bonus to damage.	10				
Armour gains a bonus to saving throws.					
	11				
	12				
	13				
	14				