

INVESTIGATOR

Investigator
Level

(BOEF)

INVESTIGATOR

Rogue
Level

1

☐

{ Follow Up
Sneak Attack

2

☐

Evasion

4

☐

Uncanny Dodge

8

☐

Improved Uncanny Dodge

10

☐

Geavanceerde Talenten

20

☐

Master Strike

FOLLOW UP

Roll a Diplomacy check to gather information twice, and receive the information for both rolls in the time it would normally take for one.

If those questioned knowingly give you false information for the lesser result, you are aware of it.

TRAPS

TRAP SENSE

Rogue
Level

Misc

Level

REFLEX BONUS

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3

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+

SNEAK ATTACK

SLUIP SCHADE
BONUS

Rogue
Level

Misc

d6

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2

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+

(Naar boven afgerond)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

MASTER STRIKE

Een succesvolle sluip aanval kan ook:

Level

• Slaap for 1d4 uren

20

• Verlamd voor 2d6 rondes

• Geslacht

MASTER STRIKE
FORTITUDE DC

Rogue
Level

=

10

+

(

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2

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+

INT

Master strike cannot be used again on the same target within 24 hours, whether they pass the Fortitude save or not.

ROGUE TALENTS

TALENTS
KNOWN

Rogue
Level

Misc

From level 10, a Rogue
can take Advanced Talents

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2

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+

(Naar beneden afgerond)

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11

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14