# ARCANE TRICKSTER

PRESTIGE CLASS

## RANGED LEGERDOMAIN

Use Disable Device and Sleight of Hand at a range of 30 feet. Increases the DC by 5, cannot take 10.

## СКРІЬТАЯ АТАКА

**CKPIbTAЯ ATAKA** Arcane Other БОНУС Trickster Classes

d6 **+** d6

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC. On ranged attacks, it only applies within 30 ft. It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

#### IMPROMPTU SNEAK ATTACK

Уровень Once per day, declare one attack to be a sneak attack. Target loses their DEX bonus to AC against that attack.

7 Twice per day

## TRICKY SPELLS

Cast spells as if using the Still Spell and уровень Silent Spell feats, but with no increase in spell level or casting time.

Uses today

	ARCANE TRIC	KSTER		<b>#</b> 1
Arcane Trickste Level	5	Spellcaster Level	Sneak Attack	Tricky Spells
1	Ranged Legerdomain	+1		
2	Sneak attack	+2	1d6	
3	Impromptu sneak attack	+3		
4		+4	2d6	
5		+5		3
6		+6	3d6	
7	Impromptu sneak attack	+7		4
8		+8	4d6	
9	Invisible thief	+9		5
10	Surprise spells	+10	5d6	

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3		Impromptu sneak attack	+3						
4			+4	2d6					
5			+5		3				
6			+6	3d6					
7		Impromptu sneak attack	+7		4				
8			+8	4d6					
9		Invisible thief	+9		5				
10		Surprise spells	+10	5d6					
		INVISIBLE '	THIEF		,				
вень	длі	ome invisible, as if using ( Arcane И <b>ТЕЛЬНОСТЬ</b> Trickste ЕНЬ Level		bility.					
		рнд =			Rounds today				
		SURPRISE S	PELLS		*				
вень <b>О</b>	Addi allov	Add sneak attack to spells, if the target is flat-footed.  Additional damage is the same type as the spell. If the spell allows a saving throw to negate or halve, this applies to the sneak attack damage.							