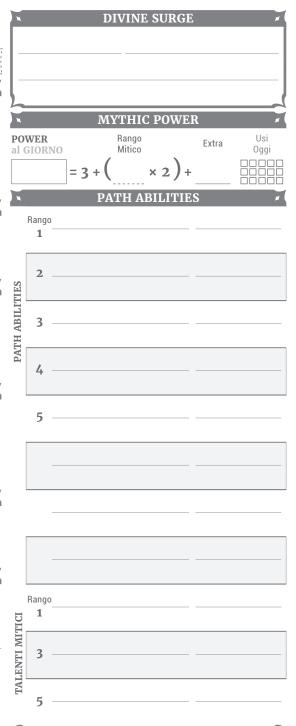
HIEROPHANT  Rango Mitico  DURO A MORIRE	_			DIVI	NE SURG	E	
When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).  Don't die until negative hp equals double your constitution score.		WER GIOR	NO	MYTH Ran Miti		ER Extra	Us Og
+ 4 pf Bonus hit points per tier			= 3	`	× 2 )	+ ES	
Spend one use of mythic power to add  Rango to any d20  1		Rango 1	)				
Punti Abilità  Bonus to Rango ability scores  2	PATH ABILITIES	3					
COS CAR  INIZIATIVA INCREDIBILE	P.	4					
BONUS Rango INIZIATIVA Mitico  Rango 2 =  Spend one use of mythic power to take an additional standard action		5					
RECUPERATION  Recover all hit points with 8 hours rest  Rango Spend one use of mythic power to regain							
half your maximum hit points and use of any limited daily abilities  MYTHIC SAVING THROWS							

On a successful saving throw against a Rango non-mythic effect, suffer no effects.

5 Saving throws against mythic effects are unaffected.



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