














WILD BLASTS

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Kinetic blast is a standard action.
You need at least one hand free to aim a blast.

Дальность ☐ 30ft ☐ 120фт ☐ 480ft

A physical blast is a ranged attack that bypasses spell resistance. An energy blast is a ranged touch attack.

PHYSICAL BLAST DAMAGE = $\frac{\text{d6}}{\text{Уровень Кинетика}} + \text{ВЫН}$
(Округлять вверх)

ENERGY
BLAST = d6 + (ВЫИ ÷ 2)
DAMAGE

Apply one form infusion and one substance infusion to a kinetic blast.

FORM = 10 + Effective Spell Level + **ЛОВ**
INFUSION DC

SUBSTANCE = 10 + Effective Spell Level + **ВЫН**
INFUSION DC

EFFECTIVE SPELL LEVEL = $\frac{\text{Уровень Кинетика}}{2}$ (Округлять к меньшему)

KINETIC BLAST BURN = Wild Talent Burn + Substance Infusion Burn + Form Infusion Burn

Accepting burn causes your body to visibly surge with energy.

$$\text{МОДИФИКАТОР УРОВНЯ АТАКИ} = \frac{\text{Current Burn}}{\text{Уровень Кинетика}} \times 2$$

3 MAX BONUS = 3 (Округлять к меньшему)

Уровень	At burn	Bonus to physical scores	Critical/sneak miss chance	СИЛ
6	3	+2, +2	5% × burn	ЛОВ
11	5	+4, +2, +2		ВЫН
16	7	+6, +4, +2		

Reduce the total burn cost of a blast with at least one infusion.

Уровень	Уровень5	8	11	14	17	20	
5	Reduction	-1	-2	-3	-4	-5	-6 burn

Уровень **16** - 1 burn when using a composite blast.