| <b>PATHFINDER</b> |  |
|-------------------|--|
| <b>CHRONICLER</b> |  |

Pathfinder Chronicler Level

**WIEDZA** Chronicler Level ÷ 2 )

Stacks with hard levels

Zastosuj tą premię do wszystkich umiejętności Wiedzy Chroniclers can use all knowledge skills untrained

KLASA PRESTIŻOWA

|          | ī    | - | - | - | - | - | - | - |
|----------|------|---|---|---|---|---|---|---|
| Poziom   | 1    |   |   |   |   |   |   |   |
| - 1      | -1   |   |   |   |   |   |   |   |
| Barda    | -    |   |   |   |   |   |   |   |
| 20110101 | 1    | _ | _ | _ | _ | _ | _ | _ |
| Barda    | 1111 | _ | _ | _ | _ | _ | _ | _ |

|   | WIOIQI I DIIIIDII                                 |
|---|---|
| Pathfinder<br>Chronicler<br>Level<br><b>1</b> | Bardic Knowledge<br>Deep pockets<br>Master scribe |
| 2   | Live to tell the tale<br>Pathfinding              |
| 3   | Bardic performance<br>Improved aid                |
| 4   | Epic tales  |
| 5   | Whispering campaign                               |
| 6   | Inspire action (move)                             |
| 7   | Call down the legends                             |
| 8   | Greater epic tales                                |
| 9   | Inspire action (standard)                         |
| 10  | Lay of the exalted dead                           |

WANTED V BADDA

# WYSTEPY BARD

| Poziom       | EFFECTIVE<br>BARD LEVE |     | ziom<br>ırda | Chronicl<br>Level | er   |      |
|--------------|------------------------|-----|--------------|-------------------|------|------|
| 3            |                        | =   | +            |                   | - 2  |      |
| CZAS<br>NA D | TRWANIA<br>ZIEŃ        |     | ziom<br>arda |                   |      | Inne |
|              | rund = <b>2</b>        | + ( | ×            | 2)+               | CHA+ |      |
|              | ndy Dziś               |     |              |                   |      |      |
| WOL          | A ST Rz. Ob            | r.  | Poziom       | Barda             |      |      |

Poziom Rozpoczyna lub zmienia występy bardów jako akcja ruchu zamiast akcji standardowej. 9

#### WYSTEPY

#### KONTRAPIEŚŃ

Niweluje magiczne efekty oparte na dźwięku. Sprzymierzeńcy w zasięgu 9m

#### ROZPROSZENIE

Niweluje magiczne efekty oparte na wzroku.

Sprzymierzeńcy w zasięgu 9m rzucają na Występy zamiast normalnych rzutów

#### **FASCYNACIA** Poziom PEŁNA UWAGA Barda

÷ 3

(Zaokrąglane w górę)

#### INSPIROWANIE ODWAGI

Premia przeciwko urokom i efektom przymusu Premia do ataku i testów obrażeń

#### INSPIROWANIE BIEGŁOŚĆI Poziom

5

### Poziom INSPIRE MOVE ACTION

6 Grant one ally an immediate extra move action

# Poziom SUGESTIA

8 Sugeruje akcję jednej zafascynowanej istocie

## Poziom INSPIRE STANDARD ACTION

9 Grant one ally an immediate extra standard action

## Poziom LAMENT ZAGŁADY

10 Wywołuje wstrząs u wrogów w zasięgu 9m

#### DEEP POCKETS

WIEDZA BARDÓW

As a full-round action, produce any reasonable item (up to 10lb) and deduct its cost.

The gear must be replenished by spending money and time in a suitable location.

Chronicler CAPACITY Level

> × 100 qp SZ

Gear value

Spend 1 hour packing your gear each day to gain +4 to strength to determine your light encumberance.

+4 to Sleight of Hand checks to conceal small objects on your person.

#### **MASTER SCRIBE**

Add your Pathfinder Chronicler levels to Linguistics and Profession (scribe) skills, and Use Magic Device checks involving scrolls or other written magical items.

Make Linguistics checks as a full-round action. Can always take 10 on Linguistics and Profession (scribe) checks.

#### PATHFINDING

+5 to Survival checks to avoid becoming lost, and Intelligence checks to escape a maze spell. Poziom

All travel is treated as if on a "road or trail" even when in trackless terrain. 2 Extend this benefit to one companion per level with a DC 15 Surival check.

#### **IMPROVED AID**

Poziom

When aiding another, grant +4 bonus rather than +2 3

#### **EPIC TALES**

Write a tale so evocative and moving that it conveys the effects of bardic music through the written word This affects only the reader.

#### WRITING

Poziom

4 1 hour PERFORMANCE Epic tale × 2 ROUNDS USED duration

Activating an epic tale is a full-round action, which only affects the reader.

POTENT Chronicler Level

dni

BONUS = CZAS TRWANIA

Performance

÷ 2 rounds spent

Poziom An epic tale read aloud takes effect as if the author had used a bardic performance.

8 Uses the reader's Charisma score where applicable

#### WHISPERING CAMPAIGN

#### DOOM

Denounce a foe to make them shaken, inflicting -2 to attack rolls, saving throws, skill and ability checks.

# ENTHRALL

Poziom Denounce a target to an audience, as the entrall spell. Those who fail their will save become one

5 step more hostile to the target.

WOLA ST Rz. Obr.

ANIMOSITY DURATION

**o**bronnych

dni

#### CALL DOWN THE LEGENDS

CALL DOWN THE LEGENDS Poziom

Once a week as a full-round action, summon 2d4 level 4 barbarians. 7 They are constructs who serve you with absolute loyalty.

This

#### LAY OF THE EXALTED DEAD

Once a week as a full-round action, summon 1d4+1 level 5 incorporial barbarians. Poziom

This week

week

Chronicler

Level

WOLA ST Rz. Obr. 10

= 15 + CHA

Foes facing the spectral warriors must make a will save or be shaken for one round per barbarian.