Player

Campaign

XP

Name

MALE ☐ ☐ FEMALE

Race

Size

Size Modifier

GOOD LAWFUL
CHAOTIC EVIL

CLASSES

CLASSES	Skill Ranks	Hit Die	Level	Level Adjustment
1		d		
2		d		
3		d		Effective Character Level
4		d		
5		d		

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Bonus	Temp Modifier
STR			STR		STR
DEX			DEX		DEX
CON			CON		CON
INT			INT		INT
WIS			WIS		WIS
CHA			CHA		CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2   (Round down)

SKILLS

Max Ranks ____ / ____ = ECL + 3

Untrained	Skill Bonus	Class Skills 1 2 3 4 5	Ranks	Racial, Feats, Synergy	Misc	Favoured Enemy Bonus	Armour Check Penalty

Knowledge - INT
Profession - WIS

Other skills:
Craft - INT
Perform - CHA

INVENTORY

	Value	Weight

Carried Items _____ lb
Weapons, Ammo, Scrolls, Potions _____ lb
Armour, Shield, Protective Items _____ lb
Total Weight _____ lb

Light Load	Medium Load	Heavy Load
lb	lb	lb

MONEY

	,		cp
	,		sp
	,		gp
	,		pp

LANGUAGES