W	ARLORD Warlord Level	T.	MANOEU	VRES			7
	/	INITIATOR Warlord LEVEL Level	Martial Prestige Class Levels	Oth Class L			
MAX MAN	MANOEUVRES OEUVRE Initiator			()	
LEVEL	Level	=		1 2	3 ÷ 2	,	
	= (+ 1) ÷ 2	Manoeuvre	Tipo	Parado Sado	Alcance	Área	CD Salvacio
Manoeuvre	= 10 + CAR + Manoeuvre	1					
Save DC MANOEUV	Level	2					
KNOWN	MANOEUVRES	3					
		4					
Nivel DU A	AL BOOST	5					
_	two boost manoeuvres as a swift action, once per day	6					
_	veces al día	7					
18 Three	e times per day Dote Adicional	8					
	Dote Autelonal	9					
Nivel		10					
		11					-
Nivel		12					
7		13					
Nivel		14					
13		15					
Nivel		16					
19		17					_
F	TACTICAL PRESENCE	18					
	TAGTICAL PRESENCE	10	STANO				*
Nivel		Estancia	,	ACTIVA	Alcance	Área	CD Salvacio
		1			Mounte	7 II Cu	ob ourviole
Nivel		2					
5		2					
- Adam	t a processor on a free action	4					_
7 Adop	ot a presence as a free action	5					
Nivel		6					
9		7					
<u></u> 11 2 pre	esences at once	X	WARLORD'S				#
Z	WARLEADER	Risk	WARLORD	GAMIDIT			Rewar
	WARLEADER						
Nivel			Nivel				
		Risk	1				Rewar
. <u>₹</u> 13 Shar	e teamwork feats as a move action						
.≥ 17 Shar	e teamwork feats as a swift action	Risk					Rewar
z '	FORCE OF PERSONALITY		Nivel				
3 Add	CHA to Will saves.		4				
Z		Risk	Mr. I				Rewar
Nivel When	TACTICAL FLANKER n flanking, you and your ally may use your CHA in		Nivel 8				
	e of the flanking bonus.	Risk					Rewar
×	BATTLE PROWESS	RISK	Nivel				Rewaii
Nivel Bonu 5 +1	s Disciplina		12				
12 +2		Risk					Rewar
19 +3	Bonus to attack, damage, CMB and CMD when using a stance from the chosen discipline.		Nivel 16				
×	TACTICAL ASSISTANCE						
	nnother as a move action, granting your CHA bonus	Risk	Nivel				Rewar
8 to yo	our ally's action. DUAL STANCE		20				
<u>=</u>		Rake: on failure -2 to all d20 rolls f	or this round.		On success, re	egain CH	A manoeuvre
.≥ 20 Use	two stances simultaneously.	and only regain 1 manoeuvre			240000, 10	J ULL	