

RANGER

Ranger Level

Level Bonus

+

FAVoured ENEMIES

Level

FAVoured ENEMY BONUS

+2

4

6

8

10

1

5

10

15

20

Bonus to attack, damage and selected skills against this enemy

FAVoured TERRAINS

Level

FAVoured TERRAIN BONUS

+2

4

6

8

3

8

13

18

Bonus to Initiative and selected skills when in this terrain

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

SPELLS

Level

4

Ranger Level

- 3 =

Caster Level

Spell Save DC

Spells per day

=

Base Spells

+

Bonus Spells

WIS

1

2

3

4

Spell Save DC = 10 + WIS + Spell Level

COMBAT STYLE

TWO-WEAPON FIGHTING

Ranger Level

2

6

10

14

18

Double Slice

Improved Shield Bash

Quick Draw

Two-weapon Fighting

Improved Two-weapon Fighting

Two-weapon Defence

Greater Two-weapon Fighting

Two-weapon Rend

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level

4

SHARE FAVoured ENEMY

ANIMAL COMPANION

SHARE FAVoured ENEMY

DURATION

Misc

Name

Creature type

Ranger Level

- 3 =

Druid Level

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

PREPARED SPELLS

1

2

3

4

WANDS

CHARGES

#

CHARGES

#

CHARGES

#

CHARGES

#

CHARGES

#

SCROLLS

POTIONS