

PSIONICS UNLEASHED

Livello da Soulknife

Livello psionico

SOULKNIFE

MIND BLADE ENHANCEMENT

ENHANCEMENT POOL		ENHANCEMENT BONUS	
<div><div>+</div><div>Livello da Soulknife</div></div>		<div><div>+</div><div>Maximum +5</div><div>Costo Punto</div></div>	
5	<input type="checkbox"/> Defending	1	
5	<input type="checkbox"/> Distanza	1	
5	<input type="checkbox"/> Infuocata	1	
5	<input type="checkbox"/> Gelida	1	
5	<input type="checkbox"/> Ghost touch	1	
5	<input type="checkbox"/> Affilata	1	
5	<input type="checkbox"/> Fortunato	1	
5	<input type="checkbox"/> Merciful	1	
5	<input type="checkbox"/> Mighty cleaving	1	
5	<input type="checkbox"/> Psicocinetico	1	
5	<input type="checkbox"/> Folgorante	1	
5	<input type="checkbox"/> Scissione	1	
5	<input type="checkbox"/> Scorretto	1	
7	<input type="checkbox"/> Anarchic	2	
7	<input type="checkbox"/> Axiomatic	2	
7	<input type="checkbox"/> Collisione	2	
7	<input type="checkbox"/> Espl. fiamme	2	
7	<input type="checkbox"/> Holy	2	
7	<input type="checkbox"/> E. ghiaccio	2	
7	<input type="checkbox"/> Mindcrusher	2	
7	<input type="checkbox"/> Esplosione psicocinetica	2	
7	<input type="checkbox"/> Espl. folgor.	2	
7	<input type="checkbox"/> Soppressione	2	
7	<input type="checkbox"/> Unholy	2	
7	<input type="checkbox"/> Wounding	2	
9	<input type="checkbox"/> Bodyfeeder	3	
9	<input type="checkbox"/> Mindfeeder	3	
9	<input type="checkbox"/> Soulbreaker	3	
12	<input type="checkbox"/> Brilliant energy	4	
15	<input type="checkbox"/> Coup de grace	5	
	<input type="checkbox"/>		
	<input type="checkbox"/>		
	<input type="checkbox"/>		

COLPO PSICHICO

COLPO PSICHICO CAPACITÀ

Livello da Soulknife

d8

=

(

+ 1

) ÷ 4

(per difetto)

Livello 3

Imbuing a weapon with a psychic strike charge requires a move action, or a swift action if you lose psionic focus. Psychic strike is discharged on any attack you choose to use it, whether successful or not.

ESTRAZIONE RAPIDA

Livello 5 Manifest your mind blade as a free action, once per round. (More often when using the Multiple Throw blade skill)

MIND BLADE MASTERY

Livello 20 No longer need a will save to maintain your mind blade in a null psionics field. A blade still loses its enhancement bonus. Change the configuration of you mind blade as a full-round action, resetting any penalties from Fluid Form.

MIND BLADE

Blade Shape	Piccola	Danno: Medio	Grande	Multiplic. Forza	Thrown Range
<input type="checkbox"/> Light weapon <input type="checkbox"/> Dual light weapons	1d4	1d6	1d8		20 m 4 q
<input type="checkbox"/> One-handed weapon	1d6	1d8	2d6		15 m 3 q
<input type="checkbox"/> Arma a due mani	1d10	2d6	3d6	1½	10 m 2 q *

Damage type:
☐ Penetrante
☐ Slashing
☐ Bludgeoning

Changing blade shape or damage type requires a full-round action

DANNO

Dice

Multiplic. Forza

Enhancement Bonus

Psychic Strike

Varie

d00

+

(FOR ×)

+

d8

+

* Requires the Two Handed Throw blade skill

ATTACCO BONUS

Attacco Base Bonus

Enhancement Bonus

Varie

BAB

+

FOR

+

Default critical range 19-20, ×2

Gittata

Tipo

Bonus di attacco

Danno

Critico

m

q

d00 +

×

THROW MIND BLADE

ATTACCO BONUS

Attacco Base Bonus

Enhancement Bonus

Varie

BAB

+

DES

+

Default damage type Slashing

Gittata

Tipo

Bonus di attacco

Danno

Critico

m

q

d00 +

×

BLADE SKILLS

Livello 2

Livello 4

Livello 6

Livello 8

Livello 10

Livello 12

Livello 14

Livello 16

Livello 18

Livello 20