

PATH OF WAR ZEALOT

Zealot
Level

MANŒUVRES

MAX MANŒUVRE
LEVEL

Initiator
Level

$$\boxed{} = \left(+ 1 \right) \div 2$$

Manoeuvre
Save DC = 10 + **CHA** + Manoeuvre
Level

MANŒUVRES
KNOWN

READIED
MANŒUVRES

As a standard action, recover one manoeuvre.

As a standard action, aid another in combat to activate Zeal and recover **CHA** manoeuvres.

COMPARTMENTALISED AID

As a standard action, aid yourself and recover **CHA** manoeuvres. The +2 bonus applies to an attack before the end of your next turn.

Niveau **COMMITMENT**

3 Aid members of your collective at any distance.

PSIONIQUES

POINTS DE POUVOIR
PAR JOUR

Base
Points

Bonus
Points

Racial

Divers

$$\boxed{} \text{ pts} = + + + $$

Points de Bonus

Niveau de
manifestation

$$ = \text{CHA} \times \div 2 \text{ (arrondi à l'inférieur)}$$

Points de Pouvoir

BURNING CONTEMPLATION

Use **CHA** instead of **WIS** to qualify for psionic feats.

DEFIANCE

Diehard

Niveau Automatically stabilise when you go below 0hp.

5 Take no damage for using Aid Another.

Do not die until your negative hp equal your Zealot Level + your constitution score.

STALWART

Niveau Take no damage on passing the Fortitude or Will save for an effect that would do partial damage.

MANŒUVRES

INITIATOR
LEVEL

Zealot
Level

Martial Prestige
Class Levels

Other
Class Levels

$$\boxed{} = + + \left(\div 2 \right)$$

| Manoeuvre | Type | Prêt | Utilisé | Portée | Aire | DD de sauvegarde |
|-----------|------|--------------------------|--------------------------|--------|------|------------------|
| 1 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 2 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 3 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 4 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 5 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 6 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 7 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 8 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 9 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 10 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 11 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 12 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 13 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 14 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 15 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |
| 16 | | <input type="checkbox"/> | <input type="checkbox"/> | | | |

STANCES

| Stance | Active | Portée | Aire | DD de sauvegarde |
|--------|--------------------------|--------|------|------------------|
| 1 | <input type="checkbox"/> | | | |
| 2 | <input type="checkbox"/> | | | |
| 3 | <input type="checkbox"/> | | | |
| 4 | <input type="checkbox"/> | | | |
| 5 | <input type="checkbox"/> | | | |
| 6 | <input type="checkbox"/> | | | |
| 7 | <input type="checkbox"/> | | | |

CONVICTION

Niveau **2**

Niveau **6**

Niveau **10**

Niveau **14**

Niveau **18**

MISSION

Maintain psionic focus:

Niveau **4** Expend psionic focus:

Niveau **8**