Ш	NG	LE DRUID	Druid	PREPARED SPELLS					
,0	140		Level Wild						
		Druid – 2 Level	= Shape Level			0			
``		DRUID	2010.						
Druid Level		Natuur Zintuig							
1		+2 op Kennis (natuur) en (Wild Empathy	overieven						
		Improve the attitude of an animal							
2		Jungle Guardian Bonus in jungle terrain				1			
		Woodland Stride Move through undergrowth at normal speed and taking no damage							
3									
		Torrid Endurance							
4		Endure hot; +4 against disease and exceptional abilities of animals and magical beasts							
		Wilde Vorm Word eender welk klein of	medium creatuur			2			
		Venom Immunity							
9	infinding to all poisons								
13		Verdant Sentinal Cast tree shape at will							
15		Timeless Body				3			
15		No longer age, cannot be i	magically aged						
`*		SPELLS	*						
Spell Save D		Spells = Bas per day = Sprei	sis Bonusspreuken						
		0	WIS - 4 WIS - 12 WIS			4			
		1							
		2							
		3							
		4				5			
		5							
		6							
		7							
		8				6			
		9							
Spell Sa	ve DC :	= 10 + WIS + Spell Level							
Camaanti		= WIS	Caster						
Concenti	ration		Level			— 7			
NATURE BOND ★ HUISDIER □ DOMAIN									
Animal Co			AIN						
						8			
0 1 7									
Creature T	ype								
			.,			9			
WILDE I	FMDA	WILD EMPATHY	Y # (
BONUS		Druid Le	vel Misc	×	SCROLLS		×	POTIONS	# 1
		= CHA +	+						
``		JUNGLE GUARDIA	AN .						
JUNGLE		Druid Level							
BONUS									
	21: 1 1	= ÷ 2	ri or lil						
		Knowledge (geography), Perc e in jungle terrains.	eption, Stealth						
×		WILD SHAPE	×						
	Tin	nes per day Tim	es Today						
~									