

MECHANIC EXOCORTEX

COMBAT TRACKING

Proficient in heavy armour and longarms.

As a move action, designate a target for your exocortex to track. As long as you can see the target, get constant status feedback and a bonus to hit.

| | TARGET |
|---------|--------|
| Level 1 | 1 |
| 10 | 2 |
| 15 | 3 |
| 20 | 4 |

| ATTACK BONUS | Mechanic Level | Base Attack Bonus |
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WEAPON SPECIALISATION

| Level | Long arms | Damage Bonus | Mechanic Level |
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| 3 | | | |

QUAD TRACKING

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| Level 20 | Wireless Hack no longer counts as a tracking target. |
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MEMORY MODULE

Once a day, reroll a failed knowledge check. Use today ☐

SKILL FOCUS

You may replace this skill focus at each Mechanic level.

WIRELESS HACK

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| Level 5 | RANGE 20ft | As a standard action, hack a computer. You may make a fresh Computers check each round. Count both your action and your exocortex's standard action towards long tasks. |
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MULTITASKING

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| Level 15 | RANGE 40ft | You may use Combat Tracking and Wireless Hack at the same time, but the computer being hacked counts as one tracking target. You may use your Memory Module while in combat. |
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MODS

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| Level 7 | |
| Level 11 | |
| Level 14 | |
| Level 17 | |

