ME	'NH	IIR SAVANT	Druid Level		×		PREPAR	ED	SPELLS		*
14117	1141	(DRUID)	Level	+							
			Bonus					0			
Druid		MENHIR SAVANT		#							
Level		Spirit Sense Detect undead, fey, outsider	s and ast	ral							
1		ethereal and incorporeal cre									
2		Place Magic Tap into ley lines to increase	vour cas	ster level				1			
		Resist Nature's Lure						•			
4		+4 to saves against the fey a Wild Shape	and plants	s							
		Become any small or mediu	n animal								
		Venom Immunity Immune to all poisons									
9		Walk the Lines						2			
10		Transport any distance via plants Empty Body									
13		Become ethereal									
15		Timeless Body No longer age, cannot be ma	ngically a	ged							
		SPELLS						3			
Spell		Spells Base	Bon	us Spells							
Save D	OC	per day Spells	3	- 8 - 12							
		0		WIS WIS							
		1	_					4			
		2	_								
		3	_								
		4	_								
		6						5			
		7	_								
		8									
		9	- 1								
Spell Sa	ave DC :	= 10 + WIS + Spell Level						6			
Concent		= WIS +		Caster							
Concent	iation	NATURE BOND		Level							
	MAL (COMPANION X DOMAI	N					7			
								/			
Granted F	Power		Grante	ed Power							
Level				Level				8			
20				DC							
	ses] Use								
) k	er day	PLACE MAGIC] per da	ay				9			
		action, increase your caster le	vel by 1 f	or 1 round		SCROLLS		/ \		DOMIONIC	
Level U	SES P	= 3 + WIS				SCRULLS	*	Т	`	POTIONS	*
0.		WALK THE LINES		# (
Level U											
9		= WIS									
		WILD SHAPE		# (
	Times	Times]							
pe	er day	Today		<u> </u>							