WITCHGUARD

(PATRULHEIRO)

Nível de Ranger

Nível Bônus +

ESTILO DE COMBATE

Nível de Ranger

2

6

10

14
18

O talento bônus de ranger pode ser adquirido sem os pre-requisitos,
mas são aplicados apenas quando não estiver vestindo armadura pesada.

INIMIGO FAVORITO

Nível	■ BÔNUS DE INIMIGO FAVORITO	2	4	6	8	10
1		■ □ □ □ □				
5		□ □ □ □ □				
10		□ □ □ □				
15		□ □ □				
20		□ □				

TERRENO FAVORITO

Nível	○ BÔNUS DE TERRENO FAVORECIDO	2	4	6	8
3		■ □ □ □			
8		□ □ □ □			
13		□ □ □			
18		□ □			

EMPATIA COM A NATUREZA

EMPATIA COM A NATUREZA
BÔNUS   Nível de Ranger   Outros

☐ = CAR + _____ + _____

Use in place of Diplomacy to improve the attitude of an animal

Rastrear

Nível de Ranger   Sobrevivência Bônus

Rastrear [ ] = (_____ ÷ 2) + _____

MAGIAS

Nível
4

Nível de Ranger − 3 = Conjurador Nível [ ]

Teste de Resistência CD		Magias por dia	=	Base Magia	+	Magias Bônus SAB
	1					☐☐☐☐
	2					☐☐☐☐
	3					☐☐☐☐
	4					☐☐☐☐

Teste de Resistência CD = 10 + SAB + Nível da Magia

Concentração [ ] = SAB + _____ Conjurador Nível

VARINHAS

CARGAS # ☐☐☐ ☐☐☐ ☐☐☐
        ☐☐☐ ☐☐☐ ☐☐☐
        ☐☐☐ ☐☐☐ ☐☐☐

CARGAS # ☐☐☐ ☐☐☐ ☐☐☐
        ☐☐☐ ☐☐☐ ☐☐☐
        ☐☐☐ ☐☐☐ ☐☐☐

CARGAS # ☐☐☐ ☐☐☐ ☐☐☐
        ☐☐☐ ☐☐☐ ☐☐☐
        ☐☐☐ ☐☐☐ ☐☐☐

CARGAS # ☐☐☐ ☐☐☐ ☐☐☐
        ☐☐☐ ☐☐☐ ☐☐☐
        ☐☐☐ ☐☐☐ ☐☐☐

DEFEND CHARGE

Nível

4 Once per day, this bond allows the witchguard to spend a move action to grant an adjacent spellcaster a +2 dodge bonus to AC and a +2 circumstance bonus to concentration checks.

5 Increase previous bonuses by +2 at 5th level and at every 5 levels after that.

7 May use Defend Charge an addional time per day at 7th level and every 3 levels after that.

MAGIAS PREPARADAS

1	☐☐☐ ☐☐☐ ☐☐☐	☐☐☐ ☐☐☐ ☐☐☐
2	☐☐☐ ☐☐☐ ☐☐☐	☐☐☐ ☐☐☐ ☐☐☐
3	☐☐☐ ☐☐☐ ☐☐☐	☐☐☐ ☐☐☐ ☐☐☐
4	☐☐☐ ☐☐☐ ☐☐☐	☐☐☐ ☐☐☐ ☐☐☐

PATRON SPELLS

Patron

Nível	
2	
4	
6	
8	

TALENTO BÔNUS

BODYGUARD
Nível **3** When an adjacent ally is attacked, you may use an attack of opportunity to attempt the aid another action to improve only your ally's AC.

IN HARM'S WAY
Nível **7** While using the aid another action to improve an adjacent ally's AC, you can intercept a successful attack against that ally as an immediate action, taking full damage from that attack and any associated effects (bleed, poison, etc.). A creature cannot benefit from this feat more than once per attack.

PERGAMINHOS

POÇÕES