

ANTIPALADIN



DE

Antipaladin
Level

Antipaladin
Level - 3 =

Conjurador
Nível

DETECT GOOD

As a move action, detect good in one creature or item within 60ft.
Does not detect any other good auras nearby.

UNHOLY RESILIENCE

Nível

2

CAR

Bônus para todos os testes de resistência

AURA

Nível

3

AURA DE COVARDIA

Enemies within 10ft take -4 to saves against fear effects.

Nível

8

AURA DE DESESPERO

Enemies within 10ft take -4 to all saving throws.

AURA OF VENGEANCE

Spend two uses of Smite Good to grant allies the ability to smite good. The bonus lasts 1 minute, but must be used in the first round.

Nível

14

AURA OF SIN

Weapons considered Evil aligned for overcoming DR.

Nível

17

AURA DE DEPRAVAÇÃO

Ganha de redução de dano 5/bom.

Enemies within 10ft take -4 to saves against compulsion.

PLAGUE BRINGER

Nível

3

Immune to the effects of all diseases including magic.
Can still contract diseases and spread them to others.

CHANNEL NEGATIVE ENERGY

Nível

4

Channelling negative energy uses up two of today's
uses of Touch of Corruption.

ENERGIA ROLAGEM

Antipaladin
Level

Outros

$$\boxed{} d6 = \left(\frac{}{} \div 2 \right) + $$

(Arredonda para Cima)

VONTADE CD DE RESISTÊNCIA

Antipaladin
Level

$$\boxed{} = 10 + \left(\frac{}{} \div 2 \right) + \text{CAR}$$

(Arredonda para Baixo)

FIENDISH BOON

Nível

5

☐ MONTARIA ESPECIAL ☐ ARMA VINCULADA
Nome

Tipo

☐ Summoned
Today

Melhorias

MAGIAS

Teste de
Resistência CD

Magias
por dia

=

Base
Magia

+

Magia Bônus
CAR

	1					
	2					
	3					
	4					

Resistência a Magia CD = 10 + CAR + Nível da Magia

DESTRUIR O BEM

INIMIGO POR DIA

Antipaladin
Level

Outros

Inimigos hoje

$$\boxed{} = \left(\frac{}{} \div 3 \right) + $$

(Arredonda para Cima)

☐☐☐
☐☐☐

ATAQUE BÔNUS

Outros

$$+ \boxed{} = \text{CAR} + $$

DEFLEXÃO BÔNUS

Outros

$$+ \text{CA} = \text{CAR} + $$

A successful strike with smite good
bypasses damage reduction.

Smiting damage bonus applies double for the
first successful strike against good-aligned
outsiders, dragons, clerics and paladins.

DANO BÔNUS

Antipaladin
Level

Outros

$$+ \boxed{} = + $$

GOOD DAMAGE BONUS

Antipaladin
Level

Outros

$$+ \boxed{} = \left(\times 2 \right) + $$

TOQUE DE CORRUPÇÃO

USOS POR DIA

Antipaladin
Level

Outros

Usado Hoje

$$\boxed{} = \left(\frac{}{} \div 2 \right) + \text{CAR} + $$

(Arredonda para Baixo)

☐☐☐☐
☐☐☐☐
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Nível

2

CURA PONTOS DE VIDA

Antipaladin
Level

Outros

$$\boxed{} d6 = \left(\frac{}{} \div 2 \right) + $$

(Arredonda para Baixo)

CRUELITIES

Nível

3

6

9

12

15

18

MAGIAS PREPARADAS

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UNHOLY CHAMPION

Nível

20

Increase damage reduction to 10/good.

On using Smite Good to successfully hit an outsider, that outsider is subject to Banishment.
The effect of Smite Good ends after this attack.

On using Channel Negative Energy or Touch Of Corruption, deal the maximum possible damage.