

WARDEN

(RANGER)

Ranger
Level

Level
Bonus

+

MASTER OF TERRAIN

Level ☐ FAVORED TERRAIN

+2 4 6 8 10

1 ☐ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐

15 ☐ ☐ ☐

20 ☐ ☐

Level **LIVE IN COMFORT**

2 Take 10 on Survival checks in your favored terrains
If not in immediate danger, take 20

TERRAIN BOND

Level **+2** Bonus to Perception, Survival, and Stealth
checks to allies in your favored terrains.

4 Allies leave no trail and cannot be tracked (unless you
want them to be) in your favoured terrains

Level **ABLE EXPLORER**

5 Take the higher of two rolls on Acrobatics, Climb, Fly,
Ride or Swim checks in your favored terrains

Level **WILDERNESS WHISPERS**

20 Take 20 on Initiative checks in your favored terrains

WILD EMPATHY

WILD EMPATHY
BONUS

Ranger
Level

Misc

= **CHA** + +

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Ranger
Level

Survival
Bonus

Track = (÷ 2) +

SPELLS

Level
4

Ranger
Level

- 3 =

Caster
Level

Spell
Save DC

Spells
per day

=

Base
Spells

+

Bonus
Spells

WIS

| | | | | | | | |
|----------------------|---|----------------------|----------------------|--------------------------|--------------------------|--------------------------|--------------------------|
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Spell Save DC = 10 + WIS + Spell Level

Concentration

=

WIS

+

Caster
Level

WANDS

CHARGES

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CHARGES

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PREPARED SPELLS

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1

2

3

4

SCROLLS

POTIONS