

FALSE PRIEST  
(SORCERER)

Caster  
Level

Level  
Bonus

+

BLOODLINE

Bloodline powers

Level  
1

Level  
3

Level  
15

Level  
20

FALSE PIETY

Use Magic  
Device

Sorcerer  
Level

Divine Trigger  =  + (  ÷ 2 )

FALSE FOCUS

Eschew the material component cost of casting spells,  
up to the cost of your divine spell focus.

SPELLS

Spells Known    Spell Save DC    Spells per day    =    Base Spells    +    Bonus Spells

		0			CHA	CHA - 4	CHA - 8	CHA - 12
		1			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		2			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		3			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		4			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		5			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		6			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		7			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		8			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		9			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Spell Save DC = 10 + CHA + Spell Level

ARCANE SPELL FAILURE THRESHOLD

%

BLOODLINE FEATS

Level  
7

Level  
13

Level  
19

FALSE CHANNEL

Level 9 Spend any spell at least one level higher to activate a magic device (wand, scroll, staff etc) without expending its own charge.

KNOWN SPELLS

0

Aid

1

Remove disease

2

Bloodline Spell

3

Bloodline Spell

4

Bloodline Spell

5

Bloodline Spell

6

Bloodline Spell

7

Bloodline Spell

8

Bloodline Spell

9