| Dread<br>Necromancer  | ×     | CONJUROS CONOCIDOS      |  |                         |                           |  |
|---|-------|-------------------------|--|-------------------------|---------------------------|--|
| Lovel   |       | Bane                    | Bestow Wound                             | Cause Fear              | Chill Touch               |  |
| DREAD Nivel de  | 1     | Detectar Magia          | Detectar No-Muertos                      | Doom                    | Hide from Undead          |  |
| NECROMANCER Lanzador  |       | Inflict Light Wounds    | Ray of Enfeeblement                      | Summon Undead I         | Alineamiento Indectable   |  |
| Bon +   |       |                         |  |                         |                           |  |
| de Nivel  |       |                         |  |                         |                           |  |
| CONJUROS  |       | Blindness / Deafness    | Command Undead                           | Oscuridad               | Death Knell               |  |
| CD Salv Conjuros = ConjurosBonif. de Conjuros   | 2     | False Life              | Gentle Repose                            | Ghoul Touch             | Inflict Moderate Wounds   |  |
| de Conjuros al Día Base CAR   |       | Scare                   | Spectal Hand                             | Summon Swarm            | Summon Undead II          |  |
| 1 7777  |       |                         | ·  |                         |                           |  |
| 2 0 0 0   |       |                         |  |                         |                           |  |
| 3   |       | 0 1: 0 :                | B  |                         | . (1' . 0                 |  |
| 4   | 3     | Crushing Despair        | Death Ward                               | Halt Undead             | Inflict Serious Wounds    |  |
|   |       | Ray of Exhaustion       | Speak with Dead                          | Summon Undead III       | Vampiric Touch            |  |
| 5   |       |                         |  |                         |                           |  |
| 6   |       |                         |  |                         |                           |  |
| <b>7</b>  |       | Animate Dead            | Bestow Curse                             | Contagion               | Death Ward                |  |
| 8   | 4     | Dispel Magic            | Enervation                               | Evard's Black Tentacles |                           |  |
| 9   |       | Giant Vermin            | Inflict Critical Wounds                  | Phantasmal Killer       | Veneno                    |  |
|   |       | Summon Undead IV        |  |                         |                           |  |
| CD Salv de Conjuro = 10 + CAR + Nivel de Conjuro  |       |                         |  |                         |                           |  |
| UMBRAL DE FALLO DE CONJURO ARCANO   |       |                         |  |                         |                           |  |
| Spell failure does not apply to % Dread Necromancer spells                                  |       | Blight                  | Cloudkill                                | Fire in the Blood       | Greater Dispel Magic      |  |
| while wearing light armour.   | 5     | Insect Plague           | Lesser Planar Binding                    | Magic Jar               | Mass Inflict Light Wound  |  |
| Dread Necromancer   |       | Nightmare               | Oath of Blood                            | Slay Living             | Summon Undead V           |  |
| ATTACK DC Level   |       | Undeath to Death        | Unhallow                                 | Waves of Fatigue        |                           |  |
| $= 10 + ( \div 2 ) + CAR$   |       |                         |  |                         |                           |  |
| `   |       |                         |  |                         |                           |  |
| Use this DC for the Negative Energy Burst will save,<br>the Fear Aura will save,            |       | Niebla Ácida            | Circulo de Muerte                        | Create Undead           | Eyebite                   |  |
| the Scabrous Touch fortitude save   | 6     | Geas/Quest              | Harm                                     | Mass Inflict Moderate   | Wounds                    |  |
| and the Enervating Touch removal save (Redondear abajo)                                     |       | Planar Binding          | Waves of Exhaustion                      |                         |                           |  |
| CHARNEL TOUCH   |       |                         |  |                         |                           |  |
| NEGATIVE ENERGY DN  |       |                         |  |                         |                           |  |
| DAMAGE Level  | 7     | Control Undead          | Destrucción                              | Finger of Death         | Greater Harm              |  |
| = 1d8 + ( ÷ 4 )   |       | Mass Inflict Serious W  | ounds                                    | Song of Discord         | Vile Death                |  |
| \   |       |                         |  |                         |                           |  |
| UNDEAD DN   |       | Create Greater Undead   | 1  | Horrid Wilting          |                           |  |
| HEALING Level   | 8     | Mass Inflict Critical W |  | Symbol of Death         |                           |  |
| $pg = 1 + ( \div 4) $ (Round  |       | - Wass millet officer w | ourius                                   | Symbol of Death         |                           |  |
| pg - 1 + ( + 4 ) down)  |       |                         |  |                         |                           |  |
|   | 9     | Energy Drain            | Imprison Soul                            | Mass Harm               | Plague of Undead          |  |
| REBUKE UNDEAD   |       | Wail of the Banshee     |  |                         |                           |  |
| REBUKES PER DAY Misc Hoy  |       |                         |  |                         |                           |  |
| =3 + CAR +  | × 1   | IEGATIVE ENER           | GY BURST                                 | SCABROU                 | JS TOUCH                  |  |
|   | NEGA  | TIVE ENERGY D           | N  | SCABROUS TOUCH P        | ER DAY                    |  |
| 1 REBUKING CHECK  | DAMA  | AGE Le                  | vel                                      |                         |                           |  |
| Jan CAD   |       | d4 =                    |  |                         |                           |  |
| = d20 + CAR   |       | u4                      |  |                         | MASTERY                   |  |
| 2 111   | ``    | MENTAL BAS              | STION                                    | STR AND DEX BONUS       | S HIT DIE BONUS           |  |
| 2 TO REBUKE CREATURE Dread Necromancer DADOS DE GOLPE MAX. Level                            | MENT  | AL BASTION              |  | +                       | +                         |  |
|   | BONU  | Bonus a                 | applies to resist                        | MAX ANIMATE UND         | FAD                       |  |
| $= \left( \begin{array}{c} \text{Rebuking} \\ \text{Check} \end{array} \div 3 \right) + -4$ |       |                         | tunning, paralysis,                      | DADOS DE GOLPE TO       | MIVELUE                   |  |
|   |       | poison                  | or disease.                              | ( .                     |                           |  |
| 3 TO DESTROY CREATUREDADOS DE GOLPE MAX.  | NEG   | ATIVE ENERGY            | RESISTANCE                               | dg = ( 4                | + CAR ) ×                 |  |
| Dread Necromancer   |       | TANCE                   |  | MAX CONTROL UND         | INIVELUE                  |  |
| Level   | BONU  | Bonus a                 | applies to resist                        | DADOS DE GOLPE TO       | DTALES Lanzador           |  |
|   |       | energy                  | drain, ability drain                     | da = ( 2                | + CAR ) ×                 |  |
| = ÷ 2 (Redondear abajo)   |       | or inflic               | t spells.                                |                         |                           |  |
| ∠ CREATURES REBUKED Dread Necromancer   | *     |                         | ENERVATIN                                | G TOUCH                 | *                         |  |
| DADOS DE GOLPE TOTALES  Level   |       | TIVE LEVELS DAY Lev     |  |                         | - 1 - 1 <del>- 1</del>    |  |
| ale GAD :   | PER D | Lev                     |  |                         | ve Levels Today<br>I□ □□□ |  |
| = 2d6 + CAR +   |       | = (                     | 12 to 16 → level ÷<br>• 17 to 20 → level | <b>')</b>               |                           |  |