WILD SHAPE

Creature Type _____

Size Modifier

ABILITIES

	Ability Score	Item Bonus	Temp Bonus	Ability Modifier
STR	_____	_____	_____	STR
DEX	_____	_____	_____	DEX
CON	_____	_____	_____	CON

Ability Modifier = (Total Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS   Misc   Initiative

INIT = DEX + _____

SPEED   Temp Speed

_____ ft sq   _____ ft sq

COMBAT MANOEUVRES

COMBAT MANOEUVRE BONUS   Size Modifier   Misc

CMB = Base Attack + STR + 👤 + _____

COMBAT MANOEUVRE DEFENCE

		Dodge Modifier	Deflection Modifier	Base Attack Bonus	Size Modifier	Misc	Morale Bonus
CMD	= 10 + STR + DEX +	_____	+ _____	BAB +	👤 +	_____	+ _____

ATTACKS

Range		Attack Bonus	Damage	Critical
_____ ft sq				
_____ ft sq				
_____ ft sq				
_____ ft sq				

ARMOUR CLASS

		Natural Armour	Size Modifier	Misc
ARMOUR CLASS AC	= 10 + DEX +	_____ –	👤 +	_____
FLAT-FOOTED ARMOUR CLASS AC	= 10 /	_____ –	👤 +	_____
TOUCH ARMOUR CLASS AC	= 10 + DEX	/ –	👤 +	_____

Temp AC   Spell Resistance   Damage Reduction

AC   _____   _____ / _____

SAVES

		Base	Misc	Temp
FORTITUDE SAVE FORT	= CON +	_____ + _____		_____
REFLEX SAVE REF	= DEX +	_____ + _____		_____

PORTRAIT

SPECIAL ABILITIES

_____

_____

WILD SHAPE

Creature Type _____

Size Modifier

ABILITIES

	Ability Score	Item Bonus	Temp Bonus	Ability Modifier
STR	_____	_____	_____	STR
DEX	_____	_____	_____	DEX
CON	_____	_____	_____	CON

Ability Modifier = (Total Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS   Misc   Initiative

INIT = DEX + _____

SPEED   Temp Speed

_____ ft sq   _____ ft sq

COMBAT MANOEUVRES

COMBAT MANOEUVRE BONUS   Size Modifier   Misc

CMB = Base Attack + STR + 👤 + _____

COMBAT MANOEUVRE DEFENCE

		Dodge Modifier	Deflection Modifier	Base Attack Bonus	Size Modifier	Misc	Morale Bonus
CMD	= 10 + STR + DEX +	_____	+ _____	BAB +	👤 +	_____	+ _____

ATTACKS

Range		Attack Bonus	Damage	Critical
_____ ft sq				
_____ ft sq				
_____ ft sq				
_____ ft sq				

ARMOUR CLASS

		Natural Armour	Size Modifier	Misc
ARMOUR CLASS AC	= 10 + DEX +	_____ –	👤 +	_____
FLAT-FOOTED ARMOUR CLASS AC	= 10 /	_____ –	👤 +	_____
TOUCH ARMOUR CLASS AC	= 10 + DEX	/ –	👤 +	_____

Temp AC   Spell Resistance   Damage Reduction

AC   _____   _____ / _____

SAVES

		Base	Misc	Temp
FORTITUDE SAVE FORT	= CON +	_____ + _____		_____
REFLEX SAVE REF	= DEX +	_____ + _____		_____

PORTRAIT

SPECIAL ABILITIES

_____

_____