# **ASSASSIN**

CLASE DE PRESTIGIO

*		ASSASSIN	*
Assassi Level	n	<b>6</b>	Sneak Attack
1		Death attack Poison use	1d6
2		Uncanny dodge	
3			2d6
4		Hidden weapons True death	
5		Improved uncanny dodge	3d6
6		Quiet death	
7			4d6
8		Esconderse en plena vista	
9		Swift death	5d6
10		Angel of death	

## ATAQUE FURTIVO

BON DAÑO FURTIVO	Assassin	Other Classes	
d6	= d6 +	d6	

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft. It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

## HIDE IN PLAIN SIGHT

Use stealth even while being observed. Nivel May hide within 10ft of any shadow 8 (except your own).

## DEATH ATTACK

Study a victim for 3 rounds before making a sneak attack with a melee weapon within 3 rounds. Victim may be either killed or paralysed.

FORTALEZA CD SALV	Assa Lev		
	= 10 +	+	INT
PARALYSIS DURATION :	= 1d6 + Assa	assin el	
TOTIE	реали		

#### TRUE DEATH

Victims slain by a Death Attack cannot be revi without a caster level check (or first casting R

Nivel Assassin **CASTER** LEVEL DC Level = 15 +

### QUIET DEATH

On killing a victim during a death attack on a may make a stealth check to avoid being ident disguise that the attack has taken place.

#### SWIFT DEATH Nivel

Once a day, make a death attack without takin study your victim first. Must still sneak attack

#### ANGEL OF DEATH Nivel

Once a day, make a death attack which causes to crumble to dust, preventing resurrection.

### **POISON**

Trained in the use of poison. Cannot accidentally poiso when applying poison to a blade.

Nivel	FORTITUDI BONUS	Ε	Assassin Level		
2		=		•	2

### **HIDDEN WEAPONS**

Nivel	SLEIGHT OF HAND BONUS	Assassin Level
4	=	:

ived by magic Remove Curse).			
surprise round,			
ng time to			
s your victim			
on yourself			
*			