## **SYNTHESIST**

Fused Eidolon

Fused Link

□ Bond Senses

☐ Shielded meld

☐ Maker's jump

□ Aspect

□ -

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Summoner

Level

1

3

4

5

6

7

9

10

Bekannte

Zauber-	1	-	-	-	-	-	-	-	
	- 1								
etute	- 1								
Stuic	- 1								

Summon

Monster

Τ

II

III

IV

V

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**Paktmagier** 

Zauber-	1	-	-	-	-	-	-	-	
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Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

**FUSED EIDOLON** 

# **FUSED LINK**

Stufe As a free action, sacrifice your own hit points to

1 prevent damage that would reduce eidolon's hit points to zero.

### MAKER'S JUMP

Cast dimension door as a spell-like ability.

ANZAHL Synthesist Stufe **PRO TAG** Level 6 Uses today

#### Stufe SHIELDED MELD

+ 2 Shield bonus to armour class and 4 circumstance bonus to saving throws.

+ 4 **12** 

#### **SPLIT FORMS**

As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

Stufe 16	RUNDEN PRO TAG	Synthesist Level		
	=			
		Rounds today		

	·			BEKANNTE ZAUBER
11	□ -		VI	
12	☐ Greater sh	ielded meld		o
13			VII	
14	☐ Life bond			
15			VIII	1
16	☐ Split form	s		
17			IX	
18	☐ Greater as	pect		
19	☐ Gate			2
20	☐ Twin eidol	on		
1		ZAUBER		
Bekannte Zauber	RW gegen Zauber	Zauber pro Tag	= Grund- zauber+Bonuszauber	
		0	CH - 4 CH - 8 CH - 12	
		1	5 5 5 5 <b>7 7 7 7</b>	
		2		
		3		4
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RW geg	en Zauber (SG) =	= 10 + CH + Zau	bergrad	
ARKANI	E ZAUBERPA	TZER WAHR	SCHEINLICHKEIT	SCHRIFTROLLEN TRÄNKE
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