

# ARTIFICE

Nivel de Lanzador

## INVENTIONS

Invention Save DC	Nivel	Inventions per day	= Base Inventions	+ Bonus Inventions INT
	<b>1</b>			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>2</b>			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>3</b>			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<b>4</b>			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Invention time = 4 hours per spell level

## INVENTION USES AL DÍA

Nivel de Artifice

$$\boxed{\phantom{00}} = 1 + \left( \phantom{00} \div 2 \right) \quad (\text{Redondear arriba})$$

### USE MAGICAL DEVICE

**CD 20** To use an invention when its uses are spent  
rising 1 each time it's used

**CD 25** To use several magical effects at once  
plus the number of effects

## CRAFT MAGIC ITEM

## CRAFT

**CD 20** To create magical item with metamagic plus 3× modified caster level

## SALVAGE

When deconstructing a wand with some spent charges, the value recovered is an equivalent fraction of the cost of the wand.

**VARITAS**

CARGAS # 

CARGAS # 

CARGAS #     

ARGAS #     

ARGAS #               

ARGAS #      

ARGAS # 






## ARTIFICE

Nivel de Artifice		Crafting Abilities	Elbow Grease
<b>1</b>	<input type="checkbox"/> Jack of All Trades	Weird Science	<b>+2</b>
<b>2</b>	<input type="checkbox"/> Item Creation	Scribe Scroll	
<b>3</b>	<input type="checkbox"/> Bonus Feat	Brew Potion	
<b>4</b>	<input type="checkbox"/>	Craft Wondrous Item	
<b>5</b>	<input type="checkbox"/> Salvage	Craft Magic Arms and Armour	
<b>6</b>	<input type="checkbox"/> Metamagic Science		<b>+4</b>
<b>7</b>	<input type="checkbox"/>	Craft Wand	
<b>8</b>	<input type="checkbox"/> Bonus Feat		
<b>9</b>	<input type="checkbox"/>	Craft Rod	
<b>10</b>	<input type="checkbox"/>		<b>+6</b>
<b>11</b>	<input type="checkbox"/> Improved Metamagic Science		
<b>12</b>	<input type="checkbox"/> Bonus Feat	Craft Staff	
<b>13</b>	<input type="checkbox"/> Improved Jack of All Trades		
<b>14</b>	<input type="checkbox"/>	Forjar anillo	
<b>16</b>	<input type="checkbox"/> Bonus Feat		
<b>19</b>	<input type="checkbox"/> Bonus Feat		
<b>20</b>	<input type="checkbox"/> Exemplar		

## DOTES ADICIONALES

- ☐ Empower Spell **+2**    ☐ Heighten Spell    ☐ Quicken Spell **+4**    ☐ Still Spell **+1**
- ☐ Ampliar conjuro **+1**    ☐ Magical Aptitude    ☐ Silent Spell **+1**    ☐ Widen Spell **+3**
- ☐ Prolongar conjuro **+1**    ☐ Maximise Spell **+3**    ☐ Skill Focus

Metamagic feats apply a spell level increase

## MATERIALES

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## OBJETOS MÁGICOS

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## PERGAMINOS

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## POCIONES

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