

# DEATH MASTER

DM  
Level

Bon  
de Nivel

+

Nivel de  
Lanzador

## CONJUROS

CD Salv  
de Conjujos

Conjujos  
al Día

= Conjujos  
Base

+ Bonus Spells  
INT

1

2

3

4

5

6

7

8

9

CD Salv Conjujo = 10 + INT + Nivel Conjujo

## UMBRAL DE FALLO DE CONJUJO ARCANO

%

Death Masters can negate the somatic components of spells by using a vial of blood while casting the spell

## MASTER OF THE DEAD

WILL  
SAVE CD

Death Master  
Level

= 10 + (  $\div 2$  ) + CAR

Undead must succeed on save or be unable to attack you for 24 hours unintelligent undead automatically fail. Use this DC for Sustenance of the Dead as well

## SUSTENANCE OF THE DEAD

Puntos de Golpe  
Temporales

Undead's  
Total  
Hit Dice

Applies to undead under control within 60 ft. If the creature saves it is no longer under control

+ pg

= 2 x

## LICH ABILITIES

SAVE DC

Dados de Golpe

= 10 + (  $\div 2$  ) + CAR

Use this DC for the damage will (halves) save, the Fear Aura will (negates) save, and the Paralyzing Touch fortitude (negates) save

## REBUKE UNDEAD

REBUKES PER DAY

Misc

= 3 + CAR +

### 1 REBUKING CHECK

= d20 + CAR

### 2 TO REBUKE CREATURE DADOS DE GOLPE MAX.

Death Master  
Level

= ( Rebuking  
Check  $\div 3$  ) +

### 3 TO DESTROY CREATURE DADOS DE GOLPE MAX.

Death Master  
Level

=  $\div 2$

(Redondear abajo)

### 4 CREATURES REBUKED DADOS DE GOLPE TOTALES

Death Master  
Level

= 2d6 + CAR +

## CONJUROS PREPARADOS

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## PERGAMINOS

## POCIONES