

STARSHIP

TIER Make and model

Frame

Taglia Modificatore

ma ma

ma ma

FORWARD SHIELDS

ma ma

STARBOARD SHIELDS

ma ma

POWER CORE

Power budget

pcu

SCUDO

Power cost

Shield total

ma

SENSORS

☐ Vicino 5 ☐
☐ Medio 10 ☐
☐ Lungo 20 ☐

Skill modifier

+

COUNTERMEASURES

Power cost

TL bonus

+ TL

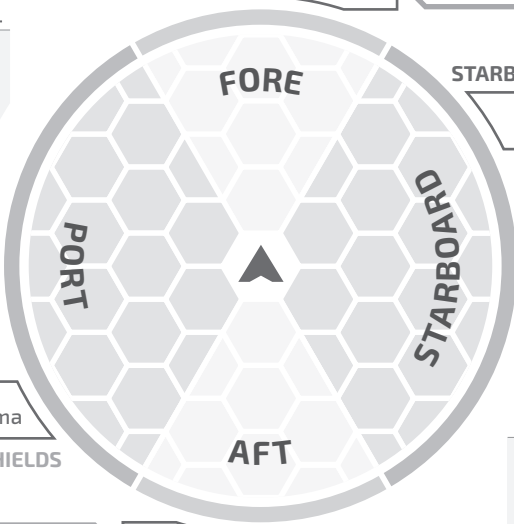
COMPUTER

Nodes

Power cost

ICM bonus

Mk pcu +



AFT SHIELDS

WEAPONS

☐ FORWARD ☐ Linked
☐ STARBOARD ☐ Linked
☐ AFT ☐ Linked
☐ PORT ☐ Linked
☒ TURRET ☐ Linked

WEAPON DETAILS

☐ Luce
☐ Direct ☐ Pesante
☐ Tracking ☐ Capital
☐ Vicino 5 ☐ Velocità Power cost Danno
☐ Medio 10 ☐
☐ Lungo 20 ☐ pcu d

☐ Luce
☐ Direct ☐ Pesante
☐ Tracking ☐ Capital
☐ Vicino 5 ☐ Velocità Power cost Danno
☐ Medio 10 ☐
☐ Lungo 20 ☐ pcu d

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☐ Medio 10 ☐
☐ Lungo 20 ☐ pcu d

ARMOUR & SHIELDS

CLASSE ARMATURA Piloting Bonus Mod. di Taglia Varie
CA = 10 + + + +
TRACKING LOCK Piloting Counter- Mod. di Taglia Varie
TL = 10 + + + +

ARMATURA

Mk
DT DAMAGE THRESHOLD
CT CRITICAL THRESHOLD

STATUS

HULL POINTS CURRENT HULL POINTS
pf pf

CRITICAL SYSTEMS

1 - 10 LIFE SUPPORT ☐ Malfunctioning ☐ Wrecked ☐ Glitching
11 - 30 SENSORS ☐ ☐ ☐
WEAPONS ARRAY 31 - 60
1 ☐ FORWARD ☐ ☐ ☐
2 ☐ STARBOARD ☐ ☐ ☐
3 ☐ AFT ☐ ☐ ☐
4 ☐ PORT ☐ ☐ ☐

61 - 80 ENGINES

81 - 00 POWER CORE

MOVEMENT
THRUSTERS

Velocità Piloting modifier Power cost
Manoeuvrability + Turning distance
pcu

DRIFT

÷ DRIFT RATING

EXPANSION

EXPANSION BAYS