

Player

Campaign

XP

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
STR			STR		STR
DEX			DEX		DEX
CON			CON		CON
INT			INT		INT
WIS			WIS		WIS
CHA			CHA		CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

CHARACTER



Name

Race

Size



Gender



Size Modifier

CLASSES

☐ 1

☐ 2

☐ 3

☐ 4

☐ 5

Favored class
+1 per level

hp

rks

Skill Ranks

Hit Die

Level

Level Adjustment

d

d

d

d

d

Effective Character Level

+ INT per level

+ CON per level

SKILLS

Untrained

Skill Bonus

Class Skills
+3

Ranks

Racial, Feats

Misc

Favored Terrain

Armor Check Penalty

Knowledge - INT
Profession - WIS
Craft - INT
Perform - CHA