

AEGIS

ASTRAL SUIT

<input type="checkbox"/> Astral Skin	Level	Free customizations:
	1	Speed x2, Nimble
	2	Evasion
<input type="checkbox"/> Astral Armor	12	Improved Evasion
	1	Brawn, Improved Damage
	2	Flexible Suit
<input type="checkbox"/> Astral Juggernaut	8	(astral armor is treated as a Masterwork Breastplate)
	1	Fortification, Hardy
	2	Stalwart
	7	(astral suit resembles and is treated as Full Plate)

PSIONICS

POWER POINTS
PER DAY

Base
Points

Bonus
Points

Racial

Misc

pts

=

+

+

+

Bonus Points

Manifester
Level

=

INT

x

÷ 2

(Round down)

pts

ASTRAL REPAIR

Level 1 Repair an object 2hp as a standard action.
The 'broken' condition is removed when the object reaches at least half its total hit points.

DAMAGE REDUCTION

Level		Astral Suit	Racial	Misc
2	2 / -			
5	3 / -			
10	4 / -			
15	5 / -			
20	6 / -			

CUSTOMIZATIONS

CUSTOMIZATIONS
POINTS

Base
Points

Bonus
Points

Misc

pts

=

+

+

RECONFIGURE

Level	3	pts	=	INT	Uses today
Level	4	pts	=	(÷ 2

AUGMENT SUIT

As a standard action, gain temporary customization points.

Level	Bonus Points	Aegis Level
4		

CANNIBALIZE SUIT

Level 12 Once a day as a standard action, dismiss your suit to gain healing equal to your customization points.
This healing does not include temporary points.
You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Level 20 Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).
Spend two uses of Reconfigure to reset all customizations.
Cannibalize your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

CUSTOMIZATIONS

Customization

Points

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26