ΛΩΤΙΛΙ	FIC DRUID Druid Level	PREP	PARED	SPELLS	
AQUA	Wild	<u> </u>			
	Druid — 2 = Shape Level		– 0		
×	DRUID		_		
Druid Level	Nature Sense +2 to Knowledge (nature) and Survival				
1 🗆	Wild Empathy				
	Improve the attitude of an animal				
2 🗆	Aquatic Adaptation Bonus while in aquatic terrain		_ 1		
3 🗆	Natural Swimmer Swim at half land speed	1			
	Resist Ocean's Fury				
4 -	+4 to saves against water spells and creatures				
	Wild Shape Become any small or medium animal		_ 		
2	Seaborn Aquatic subtype, amphibious trait, swim				
	at land speed, endure cold				
13 🗆	Deep Diver Damage reduction, withstand deep pressure				
45 5	Timeless Body		_		
15	No longer age, cannot be magically aged		— 3		
×	SPELLS				
	Spells = Base + Bonus Spells per day = Spells +				
	per day Spells 4 8 8 1 7 1 7 1 1 1 1 1 1 1 1 1 1 1 1 1 1				
	1		– 4		
	2				
	3	000			
	4		_ _ 5		
	6				
	7				
	8		_ 6		
	9		_		
Spell Save DC					
Concentration	Caster				
Concentration	Level		- 7		
M ANITHOLI					
Animal Companion Domain Animal Companion's Name					
			_ Q		
Creature Type			_ 6		
oreature Type					
X	WILD EMPATHY	1 ————			
	тну		_ 9		
BONUS					POTIONS
	= CHA + +				
	QUATIC ADAPTATION				
	Druid Level				
	= ÷ 2				
Bonus to Initiativ	J ve, Knowledge (geography), Perception, Stealth,				
Survival and Swi					
111	IIIes pei day IIImes Today				
Current Shape	5 0 0 0 0 0 0 0 0 0				