			CHARACTER										
				Name								MA C	
Player			CHADIC ST	Race					Size		'n		Size Modifier
Campaign			CLASSES						Skill Ranks	Hit Die	Lev		Level
ХР			1							d		AC	justment
VAARD	IGHEDEN	<u> </u>	3							<u>d</u>	_		ffective
Vaardigheid Item	Vaardigheid Temp	Temp	4							d			haracter Level
Score Bonus	Bonus	Modifier	5							d		$\exists \lfloor$	
STR	STR	STR	×				SKI	LLS		D : 1			-
DEX	DEX	DEX	Max Ranks	/	= ECL + 3	Skill		Class Skill	Ranks	Racial, Feats,	Misc	Enemy	Armour Check
CON	CON	CON			Untrained	Bonus		1234	5	Synergy		Bonus	Penalty
INT	INT	INT											
WIS	WIS	WIS											
CHA	СНА	CHA											
Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down) INVENTORY													
11112	Value	Weight											
	-												
Carri	ed Items	lb											
Weapons, Ammo, Scrolls,	, Potions	lb											
Armour, Shield, Protecti		lb											
	al Weight Heavy I	_oad											
Ib	lb	lb											
MONEY	LANGUA	GES -											
)												
, , sp													
, , gp													NI S
, , pp													Knowledge - INT Profession - WIS
													Know Profe
													TS: CHA
													Other skills: Craft - INT Perform - CHA