SYNTHESIST

Summoner

Level

1

3

4

5

6

7 9

(SUMMONER)	
(SOMMONEK)	

Fused Eidolon

Fused Link

□ Bond Senses

☐ Shielded meld

☐ Maker's jump

□ -

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SUMMONER

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Summon

Monster

T

II

III

IV

Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

FUSED EIDOLON

FUSED LINK

Poziom As a free action, sacrifice your own hit points to

1 prevent damage that would reduce eidolon's hit points to zero.

MAKER'S JUMP

Cast dimension door as a spell-like ability.

 $\begin{array}{c} \textbf{UZYCIA} \\ \textbf{Poziom} \\ \textbf{NA} \\ \textbf{DZIEN} \end{array}$ Synthesist Level 6 ÷ 6) Uses today

Poziom SHIELDED MELD

+ 2 Shield bonus to armour class and 4 circumstance bonus to saving throws.

+ 4

SPLIT FORMS

As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

Pozion 16	ROUNDS PER DAY	Synthesist Level
	=	:
		Rounds

9				V	Rounds			
10	☐ Aspect	t			ZNANE CZARY			
11	□ -			VI				
12	☐ Greate	er shielde	ed meld					
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15				VIII	1			
16	☐ Split fo	orms						
17				IX				
18	☐ Greate	er aspect						
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