KINETICIST

Kineticist Level

Level	
1	Aether ☐☐☐
7	Fire ☐☐☐ / Air ☐☐☐
15	Earth ☐☐☐ / Water ☐☐☐

KINETIC BLAST

- ☐ Air blast
- ☐ Electric blast
- ☐ Cold blast
- ☐ Water blast
- ☐ Fire blast
- ☐ Earth blast
- ☐ Telekinetic blast

Kinetic blast is a standard action and has a range of 30ft.
You need at least one hand free to aim a blast.

PHYSICAL BLAST = ____ d6 + ____ + CON

Kineticist Level ÷ 2 (Round up)

ENERGY BLAST = ____ d6 + (CON ÷ 2)

Kineticist Level

EFFECTIVE SPELL LEVEL [ ] = ____ ÷ 2 (Naar beneden afgerond)

Apply one form infusion and one substance infusion to a blast.

FORM INFUSION DC = 10 + Effective Spell Level + DEX

SUBSTANCE INFUSION DC = 10 + Effective Spell Level + CON

Level 3 — **ATTACK BONUS** = Current Burn
DAMAGE BONUS = Current Burn × 2

Level 5 — Reduce the combined burn cost of the infusions.

Level	5	8	11	14	17	20
Reduction	*-1*	*-2*	*-3*	*-4*	*-5*	*-6 burn*

Level 16 — **COMPOSITE SPECIALISATION**
-1 burn when combining infusions.

BURN

BURN PER ROUND [ ] hp = ____ ÷ 3 (Kineticist Level)

MAX BURN [ ] hp = 3 + CON

Current Burn [ ] hp

Burn is only healed by a full night's rest.

GATHER POWER
Reduce the burn cost of your next blast.

		SUPERCHARGE Level 11
Move action	*-1 burn*	*-2 burn*
Full round	*-2 burn*	*-3 burn*
Full round + Move action	*-3 burn*	

If damaged before unleashing the power, make a concentration check or take the burn you would have saved.

Level 6 — **INTERNAL BUFFER**
Take burn in advance. [ ] hp

Level	At burn	Physical scores	Miss chance
6	3	+2, +2, 0	5% + burn
11	5	+4, +2, +2	
16	7	+6, +4, +2	

METAKINESIS

Level			
5	**EMPOWER** +50% damage	1 burn	☐
9	**MAXIMISE** All dice roll at maximum	2 burn	☐
13	**QUICKEN** Perform as a swift action	3 burn	☐
17	**DOUBLE KINETIC BLAST** Perform twice with the same action. Modifications apply to both, but burn once.	4 burn	☐

Level 19 — **METAKINETIC MASTER**
Reduce the burn cost of one metakinesis

WILD TALENTS

Level				
	BASIC UTILITY			
1				
	INFUSION	Level	DC	Burn
	ELEMENTAL DEFENCE			
2				
	UTILITY	Level	DC	Burn
3	INFUSION	Level	DC	Burn
4	UTILITY	Level	DC	Burn
5	INFUSION	Level	DC	Burn
6	UTILITY	Level	DC	Burn
8	UTILITY	Level	DC	Burn
9	INFUSION	Level	DC	Burn
10	UTILITY	Level	DC	Burn
11	INFUSION	Level	DC	Burn
12	UTILITY	Level	DC	Burn
13	INFUSION	Level	DC	Burn
14	UTILITY	Level	DC	Burn
16	UTILITY	Level	DC	Burn
17	INFUSION	Level	DC	Burn
18	UTILITY	Level	DC	Burn
19	INFUSION	Level	DC	Burn
20	UTILITY	Level	DC	Burn
		Level	DC	Burn