HUNTER				Hunter Level	ZNANE CZARY								
			ZARY	Level	<u> </u>								
Znane	ST Rzutu Czary Obronnego Dziennie			Czary Cza	ry Premiowe				0				
Czary				Bazowe 7									
		0			RZT Z								
		1							1				
		2											
		3											
		4											
		5							2				
OT D	z. Obr. = 10 + R	6	am Czaru	[
		Z 1 + P0Z1	1		Poziom								
Konce	ntracja] = RZ1	[<u>`</u> +	Czarując	ego							
NIEPO	WODZENIE								3				
Hunters can wear light armour without risking spell failure.													
ZWIERZĘCY TOWARZYSZ									—— ===				
Imię Zw	ierzęcego Tow	arzysza											
									4				
Typ Potwora													
	IMPROVED See through ar				action								
(but Hunter is blinded while maintining this connection).									5				
PoziomPoziomPoziom BONUS TRICKS 7 13 19 Animal companion learns another trick, in addition to the tricks gained for druid level.													
	RAISE ANIA								-				
10 Not restricted to your own animal companion. Take a negative level for 24 hours.									— 6				
Poziom SPEAK WITH MASTER													
11 Talk with your animal companion as if using a common language. Others cannot understand you.						*			ANIMAL FO	CUS		*	
Poziom GREATER EMPATHIC LINK							As a swift action, apply an animal focus to yourself and to your CZAS TRWANIA NA DZIEŃ Level						
14 Range of empathic link increased to 10 miles. Communicate telepathically within 1 mile.								on. They do not need to be a panion's focus has no durat				Level	
×	Ţ	UMIEJ	ĘTNOŚC	ĆI	"	Self An		Ę	Ę	Ę	111111		
	the attitude o			sing Diplom	асу.		ımaı mpanion	Pozion 1	Poziom 8	Pozio m 12	^E 15		
	penalty to infl	uce a mag	1		Hunter		Bat	Darkvision 60ft	Darkvisior	90ft	Blindsense		
WIId I	Empathy		= CH/	<u> </u>	Level		Bear Bull	+2 Constitution +2 Strength	+4 Constit		+6 Constitu		
Poziom Hunter 2 Sztuka Przetrwania Level						Falcon	+4 Perception	+6 Percep		+8 Percept			
Tropienie $= +(\div 2)$						Frog	+4 Swim and jump	+6 Swim a		+8 Swim a			
						Monkey	+4 Climb	+6 Climb		+8 Climb			
	SWIFT TRACKER Track at normal speed with no pena			alty, or at twice normal		Mouse	Uchylanie			ved evasion			
speed with only -10 penalty.					Owl Snake	+4 Stealth +2 AoO attack and AO	+6 Stealth	tack and AC	+8 Stealth	ack and AC			
x	AT	'UTY F	PREMIO	WE	,		Stag	+5ft Speed	+10ft Spe		+20ft Spee		
Poziom 2 Precyzyjny strzał 🗆 Outflank					Tiger	+2 Dexterity	+4 Dexteri	· · · · · · · · · · · · · · · · · · ·					
						Wolf	Scent 10ft	Scent 20f	•	Scent 30ft			
3 6						Poziom	Apply tw	o aspects to yourself, and	two to your animal	compaion			
						8			two to your annual	compaion.			
9								ITH THE WILD s of the same approximate	type as any of you	r current animal	foci will not willingly att	ack vou	
12						17		ttacked first or magically c				aut juu	
15									MASTER HU	NTER		,	
18	work feats are granted to animal companion as well.							full speed with no penalty.		un to the al			
	ork feats are gi andard action, :				eat. E	20	cach day	apply one animal focus to	yoursen in addition	iii to tile above.			
	·	· .	ND STR										

 $\begin{array}{c} \text{Poziom Hunter and animal companion may move through any sort} \\ \textbf{5} & \text{of undergrowth without slowing down or taking damage}. \end{array}$