	<b>PSYCHIC</b>	Caster Level	×		KNO	WN SPEL	LS	,	
×	PSYCHIC DISCI					_			
						0			
-	Dissiplina assume					_			
	Discipline powers					_			
					Bonus Spell	1			
Lovel									
Level 1					Bonus Spell	<b>2</b>			
					Bonus Spell	3			
					Bonus Spell	4			
Lavel									
Level 5									
					Bonus Spell	5 _			
					Bonus Spell	6			
Level									
13					Bonus Spell	7			
ļ									
	SPELLS	3			Bonus Spell	8 -			
Spells Known	Spell Spells Save DC per day	= Base +Bonus Spells Spells +			Panua Cnall				
	0	NT - N 4 - TNT - 8 10 - TNT - 12			Bonus Spell	9 –			
	1		×	PHRENIC AMPLIFICATIONS					
	2		POINTS PER DAY	Psychic Level	Stat	Misc		Points Today	
	3			_	2)+	+	□ WIS □ CHA		
	4								
	5 6		Level —						
	7		1 _						
	8								
	9		Level						
Spell	Save DC = 10 + INT + Spell Level								
	TELEPATH DETECT THOUGHTS	IY •	Level -						
	Once a day, or by spending any le		7						
2.	1st round Presence of thinking 2nd round Number of thinking b								
	3rd round Surface thoughts	. 5	Level —						
Level TELEPATHIC BOND			11 _						
9	nce a day, or by spending a 4th level spell slot, ☐ Today orge a bond between yourself and other willing creatures.								
	17 Communicate telepathically with anyone within 100 ft.  REMADE SELF								
		Heroism	Lovel						
Level	□ Fly □ N	londetection	19						
	☐ Haste ☐ T	ongues							