PSIONICS EXPANDED
TACTICIAN

Tactician Level

Psionische Stufe

COLLECTIVE

MAXIMUM MEMBERS

$\boxed{}$ = ___ IN oder ___ ÷ 2 Tactician Level

If a member dies, make a Fortitude save (DC 15) or lose power points equal to their hit dice.

Members must be within Medium range (100ft + 10ft per level).

| Stufe 15 | Unbegrenzte Reichweite | Stufe 19 | Collective may cross planes |

COORDINATED STRIKE

As a swift action, grant members a bonus against one foe.

INSIGHT BONUS

$\boxed{}$ = (___ + 3) ÷ 4 Tactician Level

Stufe 2 — SPIRIT OF MANY

Network powers may manifest on any members, even those out of range or who would be immune.

Spend additional power points to affect more members.

Stufe 3 — TELEPATHIE

Members can communicate without sharing a language.

Members can borrow abilities as if they were touching.

Stufe 5 — IMPROVED SHARE

May manifest 2 Shared powers at once

| Stufe 11 | 3 Shared powers | Stufe 17 | 4 Shared powers |

Stufe 6 — COORDINATE

Share a teamwork feat with any member as a free action, if you have psionic focus and have line of sight and effect.

Stufe 8 — ECHO EFFECT

Copy magical and psionic effects between members. This costs points equal to the caster or manifester level.

For 4 points, extend the effect to an extra target.

Stufe 14 — SHARED KNOWLEDGE

By expending psionic focus, try to manifest a power known by any member. Must pass a spellcraft check (DC = 20 + spell level).

PSIONICS

MACHTPUNKTE PRO TAG

$\boxed{}$ = ___ + ___ + ___ + ___

Base Points | Bonus Punkte | Volks-bonus | Sonstiges

Psionische Stufe

Bonus Punkte

___ = IN × ___ ÷ 2 (abrunden)

Machtpunkte heute eingesetzt

MACHTSTUFE

Macht Stufe	Punkt Kosten	Macht Rettungswurf (SG)	Wilde Wogen Rettungswurf (SG)
0	0		
1	1		
2	4		
3	5		
4	7		
5	9		
6	11		

Power Save DC = 10 + **INT** + Power Level

BEKANNTE MÄCHTE

MÄCHTE BEKANNT Tactitian Level

$\boxed{}$ = ___

MAX. MACHT STUFE

$\boxed{}$

MACHTPUNKTE MAX. KOSTEN Psionische Stufe

$\boxed{}$ = ___

	Macht	Stufe	Kosten
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			
13			
14			
15			
16			
17			
18			
19			
20			

STRATEGIES

ANZAHL PRO TAG

$\boxed{}$ = 3 + IN + ___

Sonstiges | Beute benützt

Stufe 4

7

10

13

16

19

Stufe 20 — MASTER STRATEGIST

Sacrifice two daily uses of Strategy to grant all allies an insight bonus to attack, damage, **AC** and saves equal to **INT** for up to two minutes.