DREAD	
NECROMANCER	

Dread	7
Necromancer	
Level	1
Caster Level	

Level + Bonus

SPELLS								
Spell Save DC		Spells per day	=	Base Spells	+ Bonus Spells CHA			
	1		_		7777			
	2				0000			
	3							
	4							
	5							
	6							
	7							
	8							
	9							
Spell Save	Spell Save DC = 10 + CHA + Spell Level							

#### ARCANE SPELL FAILURE THRESHOLD

	Spell failure does not apply to
%	Dread Necromancer spells
	while wearing light armor.

|--|

**Dread Necromancer** Level

=10 + (	•	2	)	+	C	Ε	Ł	A

Use this DC for the Negative Energy Burst will save,

the Fear Aura will save, the Scabrous Touch fortitude save,

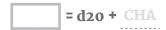
(Round down)

#### and the Enervating Touch removal save CHARNEL TOUCH NEGATIVE LEVELS DAMAGE = 1d8 + ( ÷ 4 ) DN UNDEAD Level HEALING (Round down)

# **REBUKE UNDEAD**

REBUKES PER DAY Today =3 + CHA +

1 REBUKING CHECK



2 TO REBUKE CREATURE MAX HIT DICE

Dread Necromancer Level



3 TO DESTROY CREATUREMAX HIT DICE

Dread Necromancer Level



4 CREATURES REBUKED TOTAL HIT DICE

Dread Necromancer Level

= 2d6 + CHA + -----

1	Bane Detect Magic Inflict Light Wounds	Bestow Wound Detect Undead	Cause Fear	Chill Touch
		Dankank Huadaad		100 1 6 10 10 1
	Intlict Light Woulde		Doom	Hide from Undead
	minet Light woulds	Ray of Enfeeblement	Summon Undead I	Undetectable Alignme
2	Blindness / Deafness		Darkness	Death Knell
2	False Life	Gentle Repose	Ghoul Touch	Inflict Moderate Wound
	Scare	Spectral Hand	Summon Swarm	Summon Undead II
2	Crushing Despair	Death Ward	Halt Undead	Inflict Serious Wounds
3	Ray of Exhaustion	Speak with Dead	Summon Undead III	Vampiric Touch
	Animate Dead	Bestow Curse	Contagion	Death Ward
4	Dispel Magic	Enervation	Evard's Black Tentacles	Fear
	Giant Vermin Summon Undead IV	Inflict Critical Wounds	Phantasmal Killer	Poison
_	Blight Insect Plague	Cloudkill Lesser Planar Binding	Fire in the Blood Magic Jar	Greater Dispel Magic Mass Inflict Light Wour
5	Nightmare	Oath of Blood	Slay Living	Summon Undead V
	Undeath to Death	Unhallow	Waves of Fatigue	Summon Ondead v
	Acid Fog	Circle of Death	Create Undead	Eyebite
6	Geas/Quest Planar Binding	Harm Waves of Exhaustion	Mass Inflict Moderate	Wounds
7	Control Undead	Destruction	Finger of Death	Greater Harm
	Mass Inflict Serious W	/ounds	Song of Discord	Vile Death
8	Create Greater Undead	d	Horrid Wilting	
	Mass Inflict Critical W		Symbol of Death	
9	Energy Drain Wail of the Banshee	Imprison Soul	Mass Harm	Plague of Undead
	NEGATIVE ENERO	GY BURST	SCABROU	JS TOUCH
NEGA DAMA		JIN .	SCABROUS TOUCH P	ER DAY
	Le Le	evel		

d4

MENTAL BASTION

# MENTAL BASTION

**BONUS** 

Bonus applies to resist sleep, stunning, paralysis, poison, or disease.

#### NEGATIVE ENERGY RESISTANCE

### RESISTANCE

**BONUS** 

Bonus applies to resist energy drain, ability drain, or inflict spells.

UNDEAD MASTERY STR AND DEX BONUS HIT DIE BONUS

MAX ANIMATE UNDEAD TOTAL HIT DICE

Level

Caster

Caster

hd = (4 + CHA) × MAX CONTROL UNDEAD

TOTAL HIT DICE Level  $_{hd}$  = (2 + CHA) ×

# **ENERVATING TOUCH**

**NEGATIVE LEVELS** PER DAY

DN Level

12 to 16 →level ÷ 2 • 17 to 20 →level

Negative Levels Today