	1	ROGUE Rogue Level		×	ROGUE TALENTS					
				TALENTS KNOWN		Rogue Level	Misc		From level 10, a Rogue	
Rogue		ROGUE	*		= () +		can take Advanced Talents	
Level	_	Trapfinding						(Round dow	n)	
1		2 Sneak Attack		_1						
2		Evasion								
4		Uncanny Dodge		2						
8		Improved Uncanny [Oodge							
10		Advanced Talents		3						
20		Master Strike								
1		TRAPS	, (4						
	AP SI FLEX	ENSE Rogu BONUS Leve								
3 +		= (÷ 3) +	5						
\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \		SNEAK ATT	'ACK							
SNEAK D BONUS	AMA	GE Rogue Level	Misc	6						
	d6	= (÷	2)+							
	ub		(Round up)	7						
Sneak atta	ck dam	age can be applied wl X bonus to AC.	hen a target is flanked or							
On ranged	attack	s, it only applies within	n 30 ft.	8						
		d by critical hits. Iethal unless using a n	non-lethal weapon.							
X		MASTER ST		9						
		ful sneak attack can a r 1d4 hours	also deliver one of:							
20 • P		ed for 2d6 rounds		10						
MASTER	STRI									
FORTITU	DE D	= 10 + (÷ 2) + INT	11						
Montor atri	lea aan	`	. 2 /							
24 hours, v	hethe	r they pass the Fortitu	de save or not.	12						
				13						
				14						