

FIGHTER

RANGED

Боец

Уровень

ТРЕНИРОВКА ОРУЖИЯ

Уровень оружия

5

9

13

17

ТРЕНИРОВКА БРОНИ

MAX ARMOUR

DEX БОНУС

ARMOUR CHECK

ШТРАФ

УМЕНЬШЕНИЕ

19

DR 5/—

when wearing armour or using a shield

BRAVERY

FEAR EFFECT

WILL BONUS

Боец

Уровень

+ = (+ 2) ÷ 4

(Округлять к меньшему)

МАСТЕР ПО ОРУЖИЮ

20

Тип оружия

АТАКУЮЩИЕ ЧЕРТЫ

АТАКА

ДЕЙСТВИЯ

Cleave

Extra attack if you hit

Great Cleave

Any number of extra attacks per round

Cleaving Finish

Extra attack if enemy is knocked out

Improved Cleaving Finish

Any number per round

КРИТИЧЕСКИЕ ЭФФЕКТЫ

(require ☐ Критическая фокусировка)

Bleeding Critical

Sickening Critical

Blinding Critical

Staggering Critical

Crippling Critical

Stunning Critical

Deafening Critical

Tiring Critical

Dispelling Critical

Exhausting Critical

Impaling Critical

Improved Impaling Critical

Critical Mastery

Apply two critical effects at once

Sneaking Precision

Apply a critical effect to the second sneak attack in a round

КОМАНДНЫЕ ЧЕРТЫ

Allied Spellcaster

+2 to overcome spell resistance

Coordinated Defence

+2 to CMD

Coordinated Manoeuvres

+2 to CMB

Duck and Cover

Take ally's result on reflex save

Lookout

Act in surprise round if ally can act

Shield Wall

+1 / +2 to AC when both using shields

Shielded Caster

+4 to concentration checks

Swap Places

Switch places with an ally

Back to Back

+2 to AC against flanking

Improved Back to Back

+2 to ally's AC

Broken Wing Gambit

Grant +2 / +2, get attack of opportunity

Cavalry Formation

Share space, charge through allied mount

Coordinated Charge

Charge the same foe as an ally

Высвобождение

Не провоцирует АПВ, когда рядом с союзником

Feint Partner

When ally feints, enemy loses DEX bonus to AC

Improved Feint Partner

When ally feints, gain AoO

Pack Attack

Ally's attack allows you to take 5ft step

Seize the Moment

AoO when ally confirms critical hit

Shake It Off

+1 to all saving throws per adjacent ally

Tandem Trip

When ally is adjacent, roll twice for trip CMB

Target of Opportunity

Extra attack when ally hits with ranged

АТАКА БОНУС

Базовый

Атака

Бонус

+ + +

/ / /

DEX

Dexterity

Strength rating

(composite bow)

Penalty for insufficient strength

- 2

Off-hand weapon

(crossbow only)

- 4 / - 8

Two-weapon fighting

Reduces penalty to:

- 2 / - 2

Masterwork

Doesn't stack with magic bonus

+ 1

Weapon Focus:

+ 1

Greater Weapon Focus

+ 2

Weapon Specialisation:

+ 2

Greater Weapon Specialisation

+ 4

Penetrating Strike

Ignore damage reduction up to

5/—

Greater Penetrating Strike

Ignore damage reduction up to

10/—

Improved Critical / Keen weapon / Keen magical effect

x 2

Threat range

20

Weapon Mastery

Increased critical range and always confirm critical hits

+ 1

Multiplier

WEAPON BONUSES

M'wk

Base Weapon

Базовый

Урон

doѳ

x

Special properties

+ +

Оружие

Тренировка

Фокус на Оружии

(☐ Больше)

Improved Critical or Keen weapon

Weapon Mastery

Weapon Specialisation

(☐ Больше)

Penetrating Strike

(☐ Больше)

/ / /

doѳ

x

M'wk

Base Weapon

Базовый

Урон

doѳ

x

Special properties

+ +

Оружие

Тренировка

Фокус на Оружии

(☐ Больше)

Improved Critical or Keen weapon

Weapon Mastery

Weapon Specialisation

(☐ Больше)

Penetrating Strike

(☐ Больше)

/ / /

doѳ

x

БАЗОВЫЙ

Заклятый

Враг

1

2

3

Haste

One extra attack at full bonus

+ 1

Morale Bonus

Inspire Courage and similar

+ +

1/2 от Следопыта

Избранный Враг

bonus granted to allies within 30ft

SUBTOTAL BUFFS & TEAMWORK

/ / /

Hammer the Gap

On a successful attack

+1

за каждый успешный удар

Выстрел упор

до 30фт

+1

+1

Точный выстрел

Нет штрафа при атаке цели, вовлеченной в ближний бой

Clustered shots

Group arrows to overcome damage reduction

Bullseye shot

Line up shot as a move action

+4

Focused shot

Within 30ft

INT

Быстрая стрельба

Доп. атака полнораундовым действием

Мультивыстрел

Выстрел одновременно двумя стрелами

Snap shot

AoO with a ranged weapon within 5ft

Improved snap shot

AoO with a ranged weapon within 15ft

Greater snap shot

Damage and critical confirmation bonus

+ +

Стрельба на Ходу

Атаковать в любой момент движения

Vital Strike

Extra damage dice

+ 1

кости

Improved Vital Strike

+ 2

кости

Greater Vital Strike

+ 3

кости

+ doo

Devastating Strike

+2 per extra die

+ +

к подтверждениям крит. ударов

Improved Devastating Strike

+2 per die

+ +

к подтверждениям крит. ударов

Критическая фокусировка

+ 4

к подтверждениям крит. ударов

АТАКА ДЕЙСТВИЯ

Критическая фокусировка

+ 4

к подтверждениям крит. ударов