DE		Ranger Level	COMBAT STYLE	" (
BEA	AST MASTER	Level _	.i. 7	
	(RANGER)	Bonus	Ranger Level	
<u> </u>	FAVORED ENEMI		2	
Level 1	FAVORED ENEMY BONUS	+2 4 6 8 10		
5			6	
10			10	
15		_	Ranger hopus feats can be taken without the normal pre-requisites	
20			but only apply when not wearing heavy armor.	
×	FAVORED TERRAI	NS .	ANIMAL COMPANIONS Level Ranger (until) Effective T	انبر
Level O	FAVORED TERRAIN BONU		Level (- 3 level 12) = Effective Druid Level	
3			ordana type	Levels
8			1 2	
13			3	
18		7	4	
WILD EM			5	
BONUS	Level	Misc	6	
Hea in place	Use in place of Diplomacy to improve the attitude of an animal		PREPARED SPELLS	"
ose III place	TRACK	tude of all allillar	1 000 1 000	
	Ranger Level	Survival Bonus		
Track		+		
The state of the s	SPELLS			
Level	Ranger Level - 3 =	Caster	7	
4 Spell	spell Spells = Bas ve DC per day Spe		1 000	
Save DO		IIS WIS	3 000	
	1			
3 4				
			4	
Spell Save	Spell Save DC = 10 + WIS + Spell Level			
Concentra	tion = WIS	+ Caster Level		
×	WANDS	*		
	CHARGES CHARGES		SCROLLS	* 1
	# CO			
	OHARBES			
	H G H			
	CHANGES			