

KNIGHT OF THE SEPULCHER

SMITE GOOD



DE

(ANTIPALADIN)

Antipaladin Niveau - 3 = Niveau de Lancement de Sort

ENNEMIS PAR JOUR

Antipaladin Niveau

Divers

Ennemis Aujourd'hui

DETECT GOOD

As a move action, detect good in one creature or item within 60ft. Does not detect any other good auras nearby.

BONUS D'ATTAQUE

Divers

BONUS DE PARADE

Divers

UNHOLY RESILIENCE

Niveau 2

CHA

Bonus sur tous les jets de sauvegarde

A successful strike with smite good bypasses damage reduction.

Smiting damage bonus applies double for the first successful strike against good-aligned outsiders, dragons, clerics and paladins.

AURA

Niveau 3

AURA OF COWARDICE

Enemies within 10ft take -4 to saves against fear effects.

BONUS DE DÉGÂTS

Antipaladin Niveau

Divers

BONUS

Antipaladin Niveau

Divers

PLAGUE BRINGER

Niveau 3

Immune to the effects of all diseases including magic. Can still contract diseases and spread them to others.

TOUCH OF CORRUPTION

Utilisations PAR JOUR

Antipaladin Niveau

Divers

Utilisations aujourd'hui

CHANNEL NEGATIVE ENERGY

Niveau 4

Channelling negative energy uses up two of today's uses of Touch of Corruption.

UTILISATIONS PAR JOUR

Antipaladin Niveau

Divers

Utilisations aujourd'hui

JET D'ÉNERGIE

Antipaladin Niveau

Divers

d6

(arrondi au supérieur)

SOINS POINTS DE VIE

Antipaladin Niveau

Divers

d6

(arrondi à l'inférieur)

DD DE SAUVEGARDE DE VOLONTÉ

Antipaladin Niveau

CHA

(arrondi à l'inférieur)

CRUELTIÉS

Niveau 3

6

9

12

15

18

SORTS

DD de sauvegarde du sort

Sorts par jour

Sorts de base

Sorts supplémentaires

CHA

SORTS PREPARES

1

2

3

4

TOUCH OF THE CRYPT

Niveau 5

10

11

15

Saving Throw Bonus

Critical and Sneak Evasion

25%

50%

75%

Bonus to saving throws against mind-affecting effects, death effects and poisons.

SORTS PREPARES

1

2

3

4

TOUCH OF THE CRYPT

Niveau 5

Harmed by positive energy and healed by negative energy (but still vulnerable to energy drain and enervation)

SORTS PREPARES

1

2

3

4

FORTITUDE OF THE CRYPT

Niveau 8

Immune to poison. Darkvision 60ft.

SORTS PREPARES

1

2

3

4

CLOAK OF THE CRYPT

Niveau 10

Immune to energy drain and harmful negative energy.

SORTS PREPARES

1

2

3

4

CRYPT LORD

Niveau 15

Immune to death effects, sleep effects, paralysis and stunning. No longer sleeps. Immune to becoming fatigued or exhausted.

UNDYING CHAMPION

Niveau 20

Increase damage reduction to 10/bludgeoning and good. Becomes undead, acquires all undead traits. No longer has a Constitution score; use Charisma score for calculating hit points, fortitude save and other abilities. Immune to disease, but can still act as plague carrier.

SOUL OF THE CRYPT

Niveau 17

Damage reduction 5/bludgeoning and good.

WEAPONS OF SIN

Niveau 14

Weapons evil-aligned for overcoming damage reduction.