

Caster  
Level

## SPECIALITY SCHOOL

## Level 8

## OPPOSED SCHOOLS

## ARCANE BOND

**✕ FAMILIAR**

☐ **BONDED OBJECT**

Wizard Level	Natural Armor	Familiar Intelligence	
<b>1</b>	<b>+1</b>	<b>6</b>	Alertness, improved evasion
<b>3</b>	<b>+2</b>	<b>7</b>	Deliver touch spells
<b>5</b>	<b>+3</b>	<b>8</b>	Speak with master
<b>7</b>	<b>+4</b>	<b>9</b>	Speak with animals of its kind
<b>9</b>	<b>+5</b>	<b>10</b>	-
<b>11</b>	<b>+6</b>	<b>11</b>	Spell resistance
<b>13</b>	<b>+7</b>	<b>12</b>	Scry on familiar
<b>15</b>	<b>+8</b>	<b>13</b>	-
<b>17</b>	<b>+9</b>	<b>14</b>	-
<b>19</b>	<b>+10</b>	<b>15</b>	-

Spell Save DC		Spells per day	=	Base Spells	+	Specialist Spell	+	Bonus Spells
	<b>0</b>							INT
	<b>1</b>					□		INT - 4
	<b>2</b>					□		INT - 8
	<b>3</b>					□		INT - 12
	<b>4</b>					□		
	<b>5</b>					□		
	<b>6</b>					□		
	<b>7</b>					□		
	<b>8</b>					□		
	<b>9</b>					□		

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## ARCANE SPELL FAILURE THRESHOLD

## Scribe scroll

Level 5

Level 10

Level **15**

Level 20

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