

SOLARIAN

SOLAR MANIFESTATION

SOLAR ARMOUR

Nível	Resistência a Energia	Suít design	Light	Dark
1	+1			
5		5		
10	+2	10		
20		15		

Only change suit design on level up

SOLAR WEAPON

DANO

Solarian Level ÷ 3

Piercing

Slashing

Bludgeoning

d6 + FOR +

Weapon Crystals

STELLAR MODE

Graviton mode

Photon mode

Solarian Level

REFLEX BONUS

DAMAGE BONUS

Solarian Level

÷ 9 = +

÷ 6 = +

EXPERTISE TALENT

Nível 9

Nível 17

SIDEREAL INFLUENCE

Nível 3

Nível 11

Nível 19

FLASHING STRIKES

Nível 7

When making a full attack, take only -3 penalty.

SOLARIAN'S ONSLAUGHT

Nível 13

When making a full attack, make up to 3 attacks with -6 penalty; or -5 penalty for melee attacks.

STELLAR PARAGON

Raise or lower light levels.

When entering a stellar mode, and at the start of each round, spend resolve to get two attunement points.

Nível 20

To become fully attuned immediately: 1 rp

To swap attunement points: 1 rp

STELLAR REVELATIONS

DIFFICULTY CLASS

CD = 10 + [÷ 2] + CAR

Solarian Level

Graviton Revelations

BALANCE

Photon Revelations

BLACK HOLE

As a standard action, drag others closer if they fail a Fortitude save.

Nível 1

ALCANCE = 20ft + [Solarian Level ÷ 5] × 5ft

DISTANCE = 10ft + [Solarian Level ÷ 5] × 5ft

SUPERNOVA

As a standard action, deal fire damage to nearby foes who fail a Reflex save.

Nível 1 3m

Nível 9 4.5m

Nível 17 6m

DANO = [Solarian Level + 1] × d6

Nível 2

Nível 4

Nível 6

Nível 8

Nível 10

Nível 12

Nível 14

Nível 16

Nível 18

Nível 20