REI	N(	CAF	RNA'	ГED	Druid 1		×		PREPARI	ED	SPELLS			<b>*</b> (
		DRU			Level									
		Dru		- 2	Wild Shape					0				
		Le			Level L									
Druid	R			ΓED DR	RUID	#								
Level			<b>e Sense</b> Knowledg	e (Nature) a	and Survival	ı								
1			Empathy	itude of an	animal									
			erious Stra		ammai					1				
2		Add h	alf your le	vel to the D	C of Sense	Motive,								
		Diplomacy, and Knowledge  Trackless Step		e cliecks and	nut you									
3				ınless delib	berately									
4			t Death's 1		effects, ene	rav								
			, and necro			. 9)				2				
5			Lives arnate if k	illed										
			ild Shape											
6		Becor	me any sm	all or medi	um animal									
9			Death	uninet donth	n effects, en	orav				3				
			, or necron		i errects, em	lergy								
13			usand Fac	es ance at will										
				Sun and Mo										
15				living creat						4				
``			SPEL	LS						_				
Spell			Spells	_ Bas	se + Bonu	ıs Spells								
Save DO	;		per day	, Spel	_	- 8 - 12								
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Spell Save DC = 10 + WIS + Spell Level														
Concentra	ation		=	WIS	+	Caster Level								
		N	ATURE	BOND		_ Zever				8				
	IAL (			X DOMA	AIN									
Granted Po	war				Granto	d Power				9				
						u rowei								
Level					0,00	Level	×	SCROLLS	<b>"</b>		*	POTIO	NS	<b>"</b> (
Use	2S													
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WILD EN	TD A m		LD EM	PATHY										
BONUS	II M I			Druid Lev	vel Mi	isc								
		= 0	CHA +	-	+									
		7	VILD S	HADE _										
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