KNIC	HT OF THE SEPULCHER	*	SMIT	E GOOD		*
	DE Antipaladin	ENNEMIS A PAR JOUR	ntipaladin Niveau Dive	Enne		
BON	(ANTIPALADIN)	= (÷ 2) +	Aujou		
CHAOTIQUE S	Antipaladin — 3Lanceur de Sort		rondi au supérieur)			
7	DETECT GOOD	BONUS	ronal au capelloul,	BONUS		
As a mo	ve action, detect good in one creature or item within 60ft.	D'ATTAQUE	Divers	DE PARADE	1	Divers
Does no	t detect any other good auras nearby.	+ = CH	IA +	+ CA	= CHA +	
NI NI	UNHOLY RESILIANCE	A successful strike with s	mite good	Smiting damag	je bonus applies do	ouble for the
Niveau 2	CHA Bonus sur tous les jets de sauvegarde	bypasses damage reduction. first successful strike against good-aligned outsiders, dragons, clerics and paladins.				od-aligned
NI NI	AURA	BONUS DE Antipa DÉGÂTS Antipa		GOOD DAMA BONUS	Alltipalauli	
Niveau 3	AURA OF COWARDICE Enemies within 10ft take -4 to saves against fear effects.	BONUS Nive	eau Divers	+	Niveau	× 2) +
×	PLAGUE BRINGER	<u> </u>				* 2) +
Niveau	Immune to the effects of all diseases including magic.	TOUCH OF CORRUPTION UTILISATIONS Antinaladin				
3	Can still contract diseases and spread them to others. CHANNEL NEGATIVE ENERGY	PAR JOUR	S Antipaladin Niveau		Divers	Utilisations aujourd'hu
Niveau	Channelling negative energy uses up two of today's		= (+ CHA +		
4	uses of Touch of Corruption.	Niveau	(arrondi à l'inférieur)			
JET D'ÉNE	Antipaladin RGIE Niveau Divers	2 SOINS POINTS DE VI	Antipaladin			
	d6 = (÷ 2) +		()	Divers		
DD DE	(arrondi au supérieur)	d6	= (÷ 2)	T		
DE VO	SAUVEGARDE Antipaladin Niveau	CRUELTIES	(arrollur a r illierieur)			
	= 10 + (÷ 2) + CHA	Niveau				
	(arrondi à l'inférieur)	3				
DD do oo	SORTS Serte Serte supplémentaire	6				
DD de sa du :	uvegarde Sorts par jour = SortsSorts supplémentaires de base CHA	9				
	1 0000	12				
	3 777	15				
	4	18				
DD de	et de sauvegarde d'un sort = 10 + CHA + niveau de sort	N	SORTS	PREPARES	_	
'n	TOUCH OF THE CRYPT		301113			
	Saving Critical and Throw Sneak			1 000		
Niveau 5	Bonus Evasion 2 25% Bonus to saving throws against					
10	50% mind-affecting effects, death effects and poisons.					
11	4			2		
15	75%					
Niveau	TOUCH OF THE CRYPT Harmed by positive energy and healed by negative energy					
5	(but still vulnerable to energy drain and enervation)			3 🗆 🗆		
Niveau	FORTITUDE OF THE CRYPT Immune to poison.					
8	Darkvision 60ft.					
Niveau 10	CLOAK OF THE CRYPT			4		
10	Immune to energy drain and harmful negative energy.					
Niveau 15	CRYPT LORD Immune to death effects, sleep effects, paralysis and	UNDYING CHAMPION				
	stunning. No longer sleeps.	Increase damage reduction to 10/bludgeoning and good. Niveau Becomes undead, acquires all undead traits. No longer has a Constitution score; use Charisma score for				
	Immune to becoming fatigued or exhausted.	20 calculating hit po	ints, fortitude save and other	abilities.	.,	
Niveau 17	SOUL OF THE CRYPT Damage reduction 5/bludgeoning and good.	Immune to disease, but can still act as plague carrier.				
	WEAPONS OF SIN					
Niveau						
14	Weapons evil-aligned for overcoming damage reduction.					