

DUSKBLADE

Duskblade
Level

Level
Bonus

+

Caster
Level

SPELLS

Spells Known	Spell Save DC	Spells per day	= Base Spells	+ Bonus Spells
		0		INT - 4 INT - 8 INT - 12
		1		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		2		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		3		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		4		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
		5		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + INT + Spell Level

ARCANE SPELL FAILURE THRESHOLD

%

Duskblades can use light armor and light shields without risk of spell failure.

From level 4: ☐ Armored Swiftess

From level 7: ☐ Can use heavy shield

ARCANE ATTUNEMENT

ATTUNEMENTS

PER DAY

Misc

= 3 + INT +

Dancing Lights

Detect Magic

Flare

Ghost Sound

Read Magic

QUICK CAST

QUICK CAST

PER DAY

Duskblade
Level

Quick Cast
Spells Today

= ÷ 5

☐☐☐☐☐☐

SPELL POWER

CASTER LEVEL

CHECK BONUS

+

Duskblade
Level

6 to 10 → +2

11 to 15 → +3

16 to 17 → +4

18 up → +5

= (:)

when you injure an opponent with a melee attack

KNOWN SPELLS

0

☐☐☐☐

1

☐☐☐☐☐☐☐☐

2

☐☐☐☐☐☐☐☐

3

☐☐☐☐☐☐☐☐

4

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5

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WANDS

CHARGES

#

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CHARGES

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CHARGES

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CHARGES

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SCROLLS

POTIONS