

WILD SHAPE

Druid Level

Creature Type

Size

ABILITIES

Ability Score	Item Bonus	Temp Bonus	Ability Modifier
STR			STR
DEX			DEX
CON			CON

Ability Modifier = (Total Ability Score - 10) ÷ 2

COMBAT

INITIATIVE BONUS

Misc

Initiative

INIT

=

DEX

+

SPEED

ft

sq

Temp Speed

ft

sq

GRAPPLE BONUS

Base

Attack

=

STR

+

x 4

+

SAVES

Base

Misc

Temp

FORTITUDE SAVE

FORT

=

CON

+

REFLEX SAVE

REF

=

DEX

+

PORTRAIT

ATTACKS

Range	Attack Bonus	Damage	Critical
ft sq			

Range	Attack Bonus	Damage	Critical
ft sq			

Range	Attack Bonus	Damage	Critical
ft sq			

ARMOUR CLASS

Natural Armour

Size Modifier

Misc Modifier

AC

=

10

+

DEX

+

FLAT-FOOTED ARMOUR CLASS

AC

=

10

/

+

TOUCH ARMOUR CLASS

AC

=

10

+

DEX

/

+

Temp AC

Spell Resistance

Damage Reduction

AC

/

SPECIAL ABILITIES

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CON			CON

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COMBAT

INITIATIVE BONUS

Misc

Initiative

INIT

=

DEX

+

SPEED

ft

sq

Temp Speed

ft

sq

GRAPPLE BONUS

Base

Attack

=

STR

+

x 4

+

SAVES

Base

Misc

Temp

FORTITUDE SAVE

FORT

=

CON

+

REFLEX SAVE

REF

=

DEX

+

PORTRAIT

ATTACKS

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ARMOUR CLASS

Natural Armour

Size Modifier

Misc Modifier

AC

=

10

+

DEX

+

FLAT-FOOTED ARMOUR CLASS

AC

=

10

/

+

TOUCH ARMOUR CLASS

AC

=

10

+

DEX

/

+

Temp AC

Spell Resistance

Damage Reduction

AC

/

SPECIAL ABILITIES