

WARLORD

Warlord Level

MANEWRY

MAX MANOEUVRE LEVEL

Initiator Level

= (+ 1) ÷ 2

Manoeuvre Save DC = 10 + CHA + Manoeuvre Level

MANOEUVRES KNOWN

READIED MANOEUVRES

Poziom 6 DUAL BOOST

6 Use two boost manoeuvres as a swift action, once per day

12 Twice per day

18 Three times per day

PREMIOWY ATUT

Poziom 1

Poziom 7

Poziom 13

Poziom 19

TACTICAL PRESENCE

Poziom 2

Indomitable Presence

Allies within 30ft automatically stabilise when below 0hp, may avoid falling unconscious, and gain your CHA bonus to Fortitude saves against death effects, fatigue, exhaustion and poison.

Poziom 5

Rallying Presence

Allies within 30ft gain your CHA bonus to Will saves against fear, death effects or compulsion.

Poziom 7

Adopt a presence as a free action

Poziom 9

Victorious Presence

On dropping a foe to 0hp, you and grant to allies within 30ft gain temporary hit points.

Poziom 11

2 presences at once

Poziom 15

3 presences at once

WARLEADER

Poziom 3

Poziom 13

Share teamwork feats as a move action

Poziom 17

Share teamwork feats as a swift action

FORCE OF PERSONALITY

Poziom 3

Add CHA to Will saves.

TACTICAL FLANKER

Poziom 4

When flanking, you and your ally may use your CHA in place of the flanking bonus.

BATTLE PROWESS

Poziom 5

Premia Dyscyplina

5 +1

12 +2

19 +3

Bonus to attack, damage, CMB and CMD when using a stance from the chosen discipline.

TACTICAL ASSISTANCE

Poziom 8

Aid another as a move action, granting your CHA bonus to your ally's action.

DUAL STANCE

Poziom 20

Use two stances simultaneously.

MANEWRY

INITIATOR LEVEL

Warlord Level

Poziomy Klas Prestiż. Adeptów Walki

Other Class Levels

=

+

+

(1 2 3 ÷ 2)

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POSTAWY

Postawa

Aktywna

Zasięg

Obszar

ST Rz.

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WARLORD'S GAMBIT

Risk

Poziom

Reward

	1	Reward
	4	Reward
	8	Reward
	12	Reward
	16	Reward
	20	Reward

Rake: on failure -2 to all d20 rolls for this round, and only regain 1 manoeuvre

On success, regain CHA manoeuvres