PATH OF WAR Zealot	MANOE	EUVRES
ZEALOT	INITIATOR Zealot Martial Prestige LEVEL Level Class Levels	Other Class Levels
MANOEUVRES	= + + +	/
MAX MANOEUVRE Initiator		· /
$= \begin{pmatrix} \text{Level} \\ + 1 \end{pmatrix} \div 2$	Manoeuvre Art	Reichweite Area RW SG
Маровнуга	2	
Save DC = 10 + CH + Wallocave Level	3	
MANOEUVRES READIED KNOWN MANOEUVRES	4	
	6	
As a standard action, recover one manoeuvre.	7	
As a standard action, aid another in combat to activate Zeal and recover CHA manoeuvres.	8	
COMPARTMENTALISED AID	9	
As a standard action, aid yourself and recover <b>CHA</b> manoeuvres. The +2 bonus applies to an attack before the end of your next turn.	10	
Stufe COMMITMENT	11	
3 Aid members of your collective at any distance.	13	
PSIONICS  MACHTPUNKTE Base Bonus M.H. O. C.	14	
PRO TAG Points Punkte bonus Volks- Sonstiges	15	
Pkt. = + + +	16	
<u> </u>	STAN	A
Bonus Punkte Psionische Stufe	Stance 1	Reichweite Area RW SG
= CH × ÷ 2 (abrunden)	2	
Power Points	_3	
	4	
	5	
Pkt.	7	
BURNING CONTEMPLATION	CONVIC	CTION
Use CHA instead of WIS to qualify for psionic feats.  DEFIANCE	Stufe	
Diehard	2	
Automatically stablise when you go below 0hp.	Stufe	
5 Take no damage for using Aid Another.  Do not die until your negative hp equal your Zealot Level	6	
+ your constitution score.	Stufe	
STALWART Stuffe Till 1997		
Stufe Take no damage on passing the Fortitude or Will save for an effect that would do partial damage.	Stufe	
	14	
	Stufe	
	MISS	SION
	, ·	2
	Maintain psionic focus:	
	Stufe Expend psionic focus:	
	4 Experia psionic rocus.	
	Stufe	