

ARCANIST

Caster
Level

SPELLS

Spells Prepared	Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
		0				
		1				INT - 4
		2				INT - 4
		3				INT - 4
		4				INT - 4
		5				INT - 4
		6				INT - 4
		7				INT - 4
		8				INT - 4
		9				INT - 4

Spell Save DC = 10 + INT + Spell Level

Concentration = INT + Caster Level

ARCANE SPELL FAILURE THRESHOLD

%

EXPLOITS

Level 1

Level 3

Level 5

Level 7

Level 9

Level 11

GREATER EXPLOITS

Level 13

Level 15

Level 17

Level 19

PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9

ARCANE RESERVOIR

MAX
POINTS

pts = 3 + Arcanist Level + Misc

POINTS
PER DAY

pts = 3 + (Arcanist Level ÷ 2)

Arcane
Reservoir

Arcane reservoir starts
fresh each day.

Spend one arcane reservoir point when casting a spell to add 1 to either the caster level or the saving throw DC.

CONSUME SPELLS

As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.

Level **MAGICAL SUPREMACY**

20 Cast a prepared spell by spending points equal to the spell level + 1.
Treat the caster level and saving throw DC as 2 higher.