

# FACTOTUM

Factotum  
Level

## CUNNING KNOWLEDGE

Talents utilisé aujourd'hui

## BRAINS OVER BRAWN

$$\begin{array}{l} \boxed{\text{FOR}} = \text{FOR} + \text{INT} \\ \boxed{\text{DEX}} = \text{DEX} + \text{INT} \end{array} \left. \vphantom{\begin{array}{l} \boxed{\text{FOR}} \\ \boxed{\text{DEX}} \end{array}} \right\} \text{From Level 3}$$

Applies to strength and dexterity checks, and strength- and dexterity-based skills

## OPPORTUNISTIC PIETY

**URNS / REBUKES / HEALING** Oppportunistic  
**USES PER DAY** Piety Modifier Divers

$$\boxed{\phantom{000}} = 3 + \text{SAG} + \phantom{000} + \phantom{000}$$

**HEALING HIT POINTS** Factotum Level Utilisations aujourd'hui

$$\boxed{\phantom{000}} = \text{INT} + (\phantom{000} \times 2) \begin{array}{c} \square\square\square \\ \square\square\square \end{array}$$

### 1 TURNING CHECK Synergie

$$\boxed{\phantom{000}} = \text{d}20 + \text{CHA} + \phantom{000}$$

### 2 TO TURN CREATURE MAX HIT DICE Factotum Level

$$\boxed{\phantom{000}} = \left( \frac{\text{Turning Check}}{\div 3} \right) + \phantom{000} - 4$$

### 3 TO DESTROY CREATURE MAX HIT DICE Factotum Level

$$\boxed{\phantom{000}} = \phantom{000} \div 2 \text{ arrondi à l'inférieur}$$

### 4 CREATURES AFFECTED TOTAL HIT DICE Factotum Level

$$\boxed{\phantom{000}} = 2\text{d}6 + \text{CHA} + \phantom{000}$$

## CUNNING BRILLIANCE

Prepared Extraordinary Abilities

## HOLY SYMBOLS

# FACTOTUM

**POINTS D'INSPIRATION** Points d'inspiration utilisé

INT

$\begin{array}{c} \square\square\square\square\square\square \\ \square\square\square\square\square\square \\ \square\square\square\square\square\square \end{array}$

Factotum  
Level

Cout en  
Point d'inspiration

1	<input type="checkbox"/>	Cunning Insight Cunning Knowledge Détection de pièges	Attack, damage or save + INT Skill + Factotum Level	1 PI 1 PI
2	<input type="checkbox"/>	Arcane Dilettante 1		
3	<input type="checkbox"/>	Brains Over Brawn Cunning Defence	CA + INT ( 1 tour)	1 PI
4	<input type="checkbox"/>	Arcane Dilettante 2 Cunning Strike	Damage +1d6 sneak attack	1 PI
5	<input type="checkbox"/>	Opportunistic Piety	Turn Undead, Harm Undead or Heal Injuries	1 PI
7	<input type="checkbox"/>	Arcane Dilettante 3		
8	<input type="checkbox"/>	Cunning Surge	Extra standard action (1 round)	3 IP
9	<input type="checkbox"/>	Arcane Dilettante 4		
10	<input type="checkbox"/>	Opportunistic Piety +1		
11	<input type="checkbox"/>	Cunning Breach	Vaincre la résistance à la magie et la réduction des dégâts	2 IP
12	<input type="checkbox"/>	Arcane Dilettante 5		
13	<input type="checkbox"/>	Cunning Dodge	Ignore fatal or incapacitating damage	4 IP
14	<input type="checkbox"/>	Arcane Dilettante 6		
15	<input type="checkbox"/>	Opportunistic Piety +2		
16	<input type="checkbox"/>	Improved Cunning Defence	AC + INT	0 IP
17	<input type="checkbox"/>	Arcane Dilettante 7		
19	<input type="checkbox"/>	Cunning Brilliance	Activate Extraordinary Ability	4 IP
20	<input type="checkbox"/>	Arcane Dilettante 8 Opportunistic Piety +3		

## ARCANE DILLETANTE

**PREPARED SPELLS PER DAY**

Max Spell Level



DD de sauvegarde  
du sort = 10 + INT + Sort  
Niveau

<input type="checkbox"/>			Ecole
<input type="checkbox"/>			
<input type="checkbox"/>			
<input type="checkbox"/>	Coût	Niveau	DD
<input type="checkbox"/>			Ecole
<input type="checkbox"/>			
<input type="checkbox"/>			
<input type="checkbox"/>	Coût	Niveau	DD
<input type="checkbox"/>			Ecole
			Ecole
Coût	Niveau	DD	
			Ecole
Coût	Niveau	DD	
			Ecole
Coût	Niveau	DD	
			Ecole