

HORSE LORD

(EXPLORADOR)

Nivel de Explorador

Bon de Nivel

+

ENEMIGOS PREDILECTOS

Nivel ☒ BON DE ENEMIGO PREDILECTO 4 6 8 10

1 ☐ ☐ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐

15 ☐ ☐ ☐

20 ☐ ☐

☒ Bonus to attack, damage and selected skills against this enemy

TERRENOS PREDILECTOS

Nivel ☐ BON DE TERRENO PREDILECTO 2 4 6 8

3 ☐ ☐ ☐ ☐

8 ☐ ☐ ☐ ☐

13 ☐ ☐ ☐

18 ☐ ☐

☐ Bonus to Initiative and selected skills when in this terrain

EMPATIA SALVAJE

Usar en lugar de Diplomacia para mejorar la actitud de un animal

CONJUROS

Nivel 4 Nivel de Explorador - 3 Nivel de Lanzador

CD Salv de Conjurios Conjurios al Día = Conjurios Base + Conjurios Adicionales SAB

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| | 1 | | | | | | | | |
| | 2 | | | | | | | | |
| | 3 | | | | | | | | |
| | 4 | | | | | | | | |

CD Salv de Conjurio = 10 + SAB + Nivel de Conjurio

ESTILO DE COMBATE

MOUNTED COMBAT

Nivel de Explorador ☐ **Mounted Combat** Once a round, make a Ride check to negate a hit against your mount
☐ **Mounted Archery** Half the penalty for firing while moving: -2 and -4 rather than -4 and -8
☐ **Ride-By Attack** Continue moving after a charge, up to double your move speed
☐ **Trick Riding** Ignore Ride checks of CD 15; no penalty for riding bareback; use Mounted Combat twice

6 ☐ **Mounted Shield** Add your shield bonus to mount's CA, and to Mounted Combat
☐ **Spirited Charge** Double melee damage when charging (triple with a lance)

10 ☐ **Mounted Skirmisher** Move and make a full-round set of attacks
☐ **Unseat** Charge with a lance and bull rush to knock opponent down

14 18 Las dotes adicionales de explorador pueden ser tomadas sin los prerrequisitos normales, pero sólo se aplican cuando no se lleva armadura pesada

MOUNTED BOND

Nombre

Tipo de criatura

Nivel de Explorador (- 3 until level 12) = Effective Druid Level

TEMPORARY PUNTOS GOLPE

Nivel de Explorador Misc

pg = +

CONJUROS PREPARADOS

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VARITAS

CARGAS #

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PERGAMINOS

POCIONES