## SCARRED

Barbarian Level

SOAKKE LINE LINE LINE LINE LINE LINE LINE LIN	RAGE! DURATION PER DAY	Barbarian Level	Misc		RAGE! TODAY
RAGER!	rds = 2 + CON +	( × 2	) +		rds
(BARBARIAN)		STRENTH	CONSTITUTION		ARMOUR
BARBARIAN Barbarian		SCORE BONUS	SCORE BONUS	SAVE BONUS	CLASS PENALTY
Level  Terrifying Visage	RAGE!	4	4	2	-2
RAGE!	GREATER RAGE!	6	6	3	-2
2	MIGHTY RAGE!	8	8	4	-2
	Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON		AC
5   Improved Tolerance	FATIGUED RAGE!	Strength Score	Dexterity Score		·
6 □ Scarification +2	DURATION Duration	Penalty: -2	Penalty: -2	Cannot rage, i	un or chargo
7 Damage Reduction 1/-	rds = × 2	STR	DHX	while fatigued	
9	K .	RAGE! PO	WERS		,
10 Damage Reduction 2/-	RAGE! POWERS Barbarian Level	Misc			
11 Greater RAGE!	= ( ÷ 2	) +			(Round down
12 Scarification +4	1				(Houlid down)
13 Damage Reduction 3/-					
14   Indomitable Will  15   Scarification +5	2				
15 □ Scarification +5  16 □ Damage Reduction 4/−	2				
	2				
17 □ Tireless RAGE!  18 □ Scarification +6	3				
19 Damage Reduction 5/-					
20  Mighty RAGE!	4				
TERRIFYING VISAGE	5				
INTIMIDATE Barbarian Level					
+ = ÷ 2	6				
Against humanoids who are not members of barbarian tribes When dealing with barbarians, add this bonus to Diplomacy instead	-				
DC BONUS  Added to the DC of any	7				
fear effects you create	8				
TOLERANCE					
Level If you fail a save against becoming nauseated, sickened, fatigued or exhausted, make a second save to negate the effect at the start of your next turn	9				
Level If you fail a save against becoming dazed, frightened,					
shaken or stunned, make a second save to negate the effect at the start of your next turn	10				
SCARIFICATION					
Level Subtracted from the bleed damage	11				
you take each round					
	12				
	on and				
	13				
	J				
	1/.				
	14				

RAGE!