
























(RANGER)

Level
Bonus

FAVOURED ENEMIES














Level	FAVOURED ENEMY BONUS	+2	4	6	8	10
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Level	FAVOURED ENEMY BONUS	+2	4	6	8	10
1						
5						
10						
15						
20						

■ Bonus to attack, damage and selected skills against this enemy

FAVOURED TERRAINS

Level	FAVoured TERRAIN BONUS	+2	4	6	8
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Level	FAVoured TERRAIN BONUS	+2	4	6	8
3					
8					
13					
18					

○ Bonus to Initiative and selected skills when in this terrain

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

SPELLS

Level	Ranger	- 3 =	Caster	
4	Level		Level	

Level 4	Ranger Level - 3 =	Caster Level	<div style="border: 1px solid black; height: 40px; margin: 0 auto; width: 100%;"></div>
Spell Save DC	Spells per day	= Base Spells +	Bonus Spells WIS
<div style="border: 1px solid black; height: 50px; width: 100%;"></div>	1	<div style="border: 1px solid black; height: 50px; width: 100%;"></div>	_____
<div style="border: 1px solid black; height: 50px; width: 100%;"></div>	2	<div style="border: 1px solid black; height: 50px; width: 100%;"></div>	_____
<div style="border: 1px solid black; height: 50px; width: 100%;"></div>	3	<div style="border: 1px solid black; height: 50px; width: 100%;"></div>	_____
<div style="border: 1px solid black; height: 50px; width: 100%;"></div>	4	<div style="border: 1px solid black; height: 50px; width: 100%;"></div>	_____

$$\text{Spell Save DC} = 10 + \text{WIS} + \text{Spell Level}$$

COMBAT STYLE

Ranger
Level
2

Ranger Level	
2	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
	<input type="checkbox"/>
6	<input type="checkbox"/>
	<input type="checkbox"/>
10	<input type="checkbox"/>
	<input type="checkbox"/>

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

ANIMAL COMPANIONS

Level
4

Ranger Level (- 3 until level 12) = Effective Druid Level

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Companion Name

Creature type

Levels

1	
2	
3	
4	
5	
6	

PREPARED SPELLS

<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	2	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	3	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	4	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

WANDS

[illegible]

SCROLLS

[illegible]

POTIONS

[illegible]