SKIRMISHER

(RANGER)

Ranger Level

Level Bonus +

FAVORED ENEMIES

Level	FAVORED ENEMY BONUS	+2	4	6	8	10
1		■	□	□	□	□
5		□	□	□	□	□
10		□	□	□	□	
15		□	□	□		
20		□	□			

FAVORED TERRAINS

Level	FAVORED TERRAIN BONUS	+2	4	6	8
3		■	□	□	□
8		□	□	□	□
13		□	□	□	
18		□	□		

WILD EMPATHY

WILD EMPATHY BONUS

[ ] = CHA + Ranger Level + Misc

Use in place of Diplomacy to improve the attitude of an animal

TRACK

Track [ ] = (Ranger Level ÷ 2) + Survival Bonus

HUNTER'S TRICKS

TRICKS KNOWN

[ ] = (Ranger Level ÷ 2) - 2 + Misc

(Round up)

1
2
3
4
5
6
7
8
9

COMBAT STYLE

Ranger Level	
2	
6	
10	
14	
18	

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armor.

HUNTER'S BOND

Level 4

☐ SHARE FAVORED ENEMY

☐ ANIMAL COMPANION

SHARE FAVORED ENEMY DURATION

[ ] rds = WIS + Misc

(WIS minimum 1)

As a move action, share half your Favored Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger Level - 3 = Druid Level [ ]

WANDS

CHARGES #

CHARGES #

CHARGES #

CHARGES #

CHARGES #

SCROLLS

POTIONS