DEATH MASTER DM	VORBEREI	TETE ZAUBER
Level		
Stufen- bonus + Zauber- stufe		0
ZAUBER		
RW gegen Zauber _ Grund- , Bonus Spells		
Zauber pro Tag zauber INT		
1 7777		
2		1 000
3		
4 000		
5 000		
6		
7		2
8		
9		
RW gegen Zauber (SG) = 10 + IN + Zaubergrad		
ARKANE ZAUBERPATZER WAHRSCHEINLICHKEIT		
Death Masters can negate the somatic components of spells by using a vial of blood		3
'' while casting the spell		
MASTER OF THE DEAD		
WILL Death Master SAVE DC Level		
=10 + (÷ 2) + CH		4 =====================================
Undead must succeed on save or		
be unable to attack you for 24 hours unintelligent undead automatically fail.		
Use this DC for Sustenance of the Dead as well		
SUSTENANCE OF THE DEAD		5
Temp. Undead's		
Trefferpunkte Total Applies to undead under control within 60 ft. If the		
+ TP = 2 × creature saves it is no longer under control		
		6
LICH ABILITIES		
RETTUNGSWURF SG TW		
= 10 + (÷ 2) + CH		
Use this DC for the damage will (halves) save,		7
the Fear Aura will (negates) save, and the Paralyzing Touch fortitude (negates) save		
REBUKE UNDEAD		
REBUKES PRO TAG Sonstiges		
=3 + CH +		8
-5 T CH T		
1 REBUKING CHECK		
=w20 + CH		9
-W20 + C11		
2 TO REBUKE CREATURE Death Master Level	SCHRIFTROLLEN	TRÄNKE
= (Rebuking ÷ 3)+		
3 TO DESTROY CREATUREMAX TW		
Death Master Level		
= ÷ 2		
(abrunden)		
CREATURES REBUKED Death Master TW GESAMT Level		
= 2W6 + CH +		