## SYNTHESIST Niveau de SYNTHESIS

(SUMMONER)

|   |         |                       |                       |                   |                        | ability scores. Gain access to the eldolon's special abilities and evolutions, and add its nit points to your own as temporary hit points.              |  |  |
|---|---------|-----------------------|-----------------------|-------------------|------------------------|---|--|--|
| Summone                                 | or      |                       | CONJU                 | RATE              |                        | FUSED LINK Niveau SHIELDED MELD   |  |  |
| Level                                   | eı      | Summon Monster        |                       |                   |                        | Niveau As a free action, sacrifice your own hit points to + 2 Shield bonus to armour class and  |  |  |
| 1                                       |         |                       | ed Eldolon<br>ed Link | 1                 | I                      | 1 prevent damage that would reduce eidolon's hit points to zero.  1 prevent damage that would reduce eidolon's hit circumstance bonus to saving throws. |  |  |
| 2                                       | _       | Bond S                | Concoc                |                   |                        |   |  |  |
| 2                                       | _       | Dolla                 | 3011303               |                   |                        | MAKER'S JUMP Cast dimension door as a spell-like ability.  SPLIT FORMS As a swift action, split into two greatures: the                                 |  |  |
| 3                                       |         | -                     |                       |                   | II                     | Synthesist and the eidolon, both with the same  |  |  |
| 4                                       |         | Shield                | ed meld               |                   |                        | Niveau PAR JOUR  Level  evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.                           |  |  |
| 5                                       |         | - III                 |                       |                   |                        | = ( ÷ 6 ) Niveau ROUNDS Synthesist  |  |  |
|   |         |                       | ,                     |                   |                        | 16 PER DAY Level  |  |  |
| 6                                       |         | Maker's jump          |                       |                   |                        | Utilisations aujourd'hui  |  |  |
| 7                                       |         | -                     |                       |                   | IV                     |   |  |  |
| 9                                       |         | -                     |                       |                   | V                      |   |  |  |
| 10                                      |         | Aspect                | t                     |                   |                        | SORTS CONNUS  |  |  |
|   | _       | - VI                  |                       |                   |                        | SURTS CONNUS  |  |  |
| 11                                      |         |                       |                       |                   | V1                     |   |  |  |
| 12                                      |         | Greater shielded meld |                       |                   |                        | 0   |  |  |
| 13                                      |         | -                     | - VII                 |                   |                        |   |  |  |
| 14                                      |         | Life bo               | ond                   |                   |                        |   |  |  |
| 15                                      |         | - VIII                |                       |                   |                        | 1   |  |  |
|   |         | Split forms           |                       |                   |                        |   |  |  |
| 16                                      |         | Split to              | orms                  |                   |                        |   |  |  |
| 17                                      |         | -                     |                       |                   | IX                     |   |  |  |
| 18                                      |         | Greate                | er aspect             |                   |                        | _   |  |  |
| 19                                      |         | Porte                 |                       |                   |                        | 2   |  |  |
|   |         | Twin e                | vidolon               |                   |                        |   |  |  |
| 20                                      |         | I WIII C              | idololi               |                   |                        |   |  |  |
| ```                                     |         |                       | SC                    | ORTS              | <u> </u>               |   |  |  |
| Sorts<br>Connus D                       | D s     | Sort<br>auvegar       | rde                   | Sorts<br>par jour | = Base + Sorts supp.   | 3   |  |  |
|   |         | 3                     | 0                     | . ,               | 4 8 1                  |   |  |  |
|   |         |                       | 1                     |                   | CHA CHA                |   |  |  |
|   |         |                       |                       |                   |                        |   |  |  |
|   | -       |                       | 2                     |                   |                        | 4   |  |  |
|   |         |                       | 3                     |                   |                        |   |  |  |
|   |         |                       | 4                     |                   |                        |   |  |  |
|   |         |                       | 5                     |                   |                        | r   |  |  |
|   |         |                       | 6                     |                   |                        |   |  |  |
|   |         |                       | 7                     |                   |                        |   |  |  |
|   |         |                       | 8                     |                   |                        |   |  |  |
|   |         |                       | 9                     |                   |                        | 6   |  |  |
| DD de je                                | t de    | sauveg                | arde d'un             | sort = 10         | + CHA + niveau de sort |   |  |  |
| RISQUE                                  | D'É     | CHEC                  | DES SO                | RTS PRO           | DFANES                 |   |  |  |
| <del>-</del>                            |         | %                     |                       |                   |                        | PARCHEMINS POTIONS  |  |  |
|   |         | /0 i                  |                       |                   |                        |   |  |  |
| ×                                       |         |                       | BAGU                  | UETTE             | S ,                    |   |  |  |
|   |         |                       |                       |                   |                        |   |  |  |
| \$ # 000 000 000 000 000                |         |                       |                       |                   |                        |   |  |  |
|   | СНА     |                       |                       |                   |                        |   |  |  |
|   |         |                       |                       |                   |                        |   |  |  |
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| * "                                     |         |                       |                       |                   |                        |   |  |  |
|   |         |                       |                       |                   |                        |   |  |  |
|   | CHARGES | # 0                   |                       |                   |                        |   |  |  |
|   | CH      |                       |                       |                   |                        |   |  |  |

FUSED EIDOLON

Use the eidolon's physical ability scores, base attack bonus, armour and natural armour bonuses, and modifiers to