CABALIST

	VIGILANTE	Vigil	unte nume
KC	Заклинания Заклинаний Базовых Бонусны		
спасброска	в день Заклинаний		
0	NNT - THIN - THI		*
1	777		INOUISITION
2			INQUISITION
3		-	
4			DUAL IDENTITY
5			rledge checks of one of your identities do not reveal any
6			t the other, unless you have been unmasked. ching identity takes one minute, and must be done out of
КС Спаса от за	аклинания = 10 + ИНТ + Уровень з	акл-и Your	two alignments must be within 1 step of each other.
ARCANE SPI	ELL FAILURE Cabalists can wear light armou	Both Atter	alignments are real for the purpose of spells, abilities et npts to scry on you only work if your current identity is o e caster.
, , , , ,	without risking spell failure.	If su	MLESS GUISE spected while in either identity, gain +20 to disguise che ar as your current identity.
			UNSHAKEABLE
VIG	GILANTE TALENTS	Уровен 3	Vigilante Level bonus to resist attempts to Intimidate
			STARTLING APPEARANCE
Уровень 2		Уровеі — 5	Hb On a successful surprise attack, target is treated as f for your round and takes -4 to attack you.
Уровень 6		Урове	FRIGHTENING APPEARANCE On a successful surprise attack, opt to demoralise en Intimidate check DC + Hit dice + WIS Enemies within 10ft are shaken for 1rd + 1rd per 5 ov Target is also frightened unless they pass a will save. Vigilante
Уровень 12			WILL SAVE DC Level = 10 + (
Уровень 18		Уровен 17	Ho STUNNING APPEARANCE On a successful surprise attack, target must make a vor be stunned until the end of your next turn.
			VENGEANCE STRIKE
Уровень 20		Уровен 20	Spend up to five consecutive standard actions studying a target, each granting one of: +4 to attack +3d6 damage +2 to attack roll (affects critical range)

	VIGILANTE IDENTITY				
Vigilan	ite name				
	INQUISITION				
	DUAL IDENTITY				
	dge checks of one of your identities do not reveal anything he other, unless you have been unmasked.				
	ing identity takes one minute, and must be done out of sight.				
	Your two alignments must be within 1 step of each other. Both alignments are real for the purpose of spells, abilities etc.				
	Attempts to scry on you only work if your current identity is one known				
to the c	aster.				
	ILESS GUISE ected while in either identity, gain +20 to disguise checks to				
	as your current identity.				
	UNSHAKEABLE				
овень 3	Vigilante Level bonus to resist attempts to Intimidate				
	STARTLING APPEARANCE				
овень 5	On a successful surprise attack, target is treated as flat-footed for your round and takes -4 to attack you.				
Уровень	FRIGHTENING APPEARANCE				
	On a successful surprise attack, opt to demoralise enemies.				
	check DC = 10 + dice + W15				
	Enemies within 10ft are shaken for 1rd + 1rd per 5 over the DC. Target is also frightened unless they pass a will save.				
**	Vigilante				
	WILL SAVE DC Level				
	= 10 + (÷ 2) + XAP				
ровень	STIINNING APPEARANCE				
17	On a successful surprise attack, target must make a will save or be stunned until the end of your next turn.				
	VENGEANCE STRIKE				
	Spend up to five consecutive standard actions studying				
ровень	a target, each granting one of:				

SOCIAL IDENTITY **SOCIAL** Social name SOCIAL TALENTS Уровень 1 ПОДГОТОВЛЕННЫЕ ЗАКЛИНАНИЯ Уровень 3 Уровень 5 . 1 000 **Уровень** Уровень⁻ 2 ---9 _ Уровень 11 _ 3 ---Уровень 13 _ Уровень **15** _ 4 000 Уровень **17** _ 5 000 Уровень

19