ASSASSIN

Престиж-класс

7		ASSASSIN	"
Уровень Убийцы		5	Sneak Attack
1		Death attack Poison use	1к6
2		Uncanny dodge	
3			2к6
4		Hidden weapons True death	
5		Improved uncanny dodge	3к6
6		Quiet death	
7			4d6
8		Hide in plain sight	
9		Swift death	5d6
10		Angel of death	

АТАКА ИСПОДТИШКА УРОН АТАКИ ИСПОДТИША

БОНУС Assassin Classes

d6 d6 + d6

Other

Sneak attack damage can be applied when a target

is flanked or is denied their DEX bonus to AC. On ranged attacks, it only applies within 30 ft. It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

HIDE IN PLAIN SIGHT

уровень Use stealth even while being observed. May hide within 10ft of any shadow 8 (except your own).

DEATH ATTACK

Study a victim for 3 rounds before making a sneak attack with a melee weapon within 3 rounds. Victim may be either killed or paralysed.

FORTITUDE Уровень SAVE DC Убийцы + ИНТ **= 10 +** PARALYSIS DURATION = 1d6 + Уровень Убийцы

TRUE DEATH

Victims slain by a Death Attack cannot be revived by ma without a caster level check (or first casting Remove Cu

Уровень CASTER Уровень LEVEL DC Убийцы = 15 +

QUIET DEATH

Уровень On killing a victim during a death attack on a surprise re may make a stealth check to avoid being identified and disguise that the attack has taken place.

SWIFT DEATH Уровень

Once a day, make a death attack without taking time to study your victim first. Must still sneak attack.

ANGEL OF DEATH Уровень

Once a day, make a death attack which causes your vict to crumble to dust, preventing resurrection.

POISON

Trained in the use of poison. Cannot accidentally poison yoursel when applying poison to a blade.

FORTITUDE Уровень **BONUS** Убийцы Уровень 2 ÷ 2

HIDDEN WEAPONS

SLEIGHT OF HAND Уровень Уровень BONUS Убийцы =

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