	WITCHGUARD	Nível de Ranger	<u> </u>	ESTILO	DE (COM	BATE		
	(PATRULHEIRO)	Nível Bônus +	Nível de	e 🖵					
7	INIMIGO FAVORI		Ranger						
Níve	- PÂNIC DE MINICO ELLIO		2	T					
_1		_	6						
5		_							
10			10						
15			14 18	O talento bônus de ranger pode ser adquirio mas são aplicados apenas quando não estiv					
20				DEFEND CHARGE					
■ B	Sonus to attack, damage and selected sk TERRENO FAVOR		NIVE	Once now dow this bond allows the witch guard t		d o m ou	a action to grant an adjacent anallocator a 12		
Níve	O DÔNIJE DE MEDDENO EAV		- 4	Once per day, this bond allows the witchguard t dodge bonus to AC and a +2 circumstance bonu					
3				5 Increase previous bonuses by +2 at 5th level and at every 5 levels after that.					
8									
13			7	7 May use Defend Charge an addional time per day at 7th level and every 3 levels after that.					
18				MAGIAS PREPARADAS					
Ов	Bonus to Initiative and selected skills wh				1				
EMPATIA COM A NATUREZA									
Use i	in place of Diplomacy to improve the att	itude of an animal							
Níve	MAGIAS NíveNiteel do C	onjurador	7 000		2				
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leste de	Resistência CD Magias por dia Ba				_				
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			Patron	PATRON SPELLS	# (*	TALENTO BÔNUS		
			Nível 2			Nível 3	BODYGUARD When an adjacent ally is attacked, you may use an attack of opportunity to attempt the aid another action to improve only your ally's AC.		
			4				IN HARM'S WAY		
			6		_	Nível	While using the aid another action to improve an adjacent ally's AC, you can intercept a successful		
X	VARINHAS	,	8			7	attack against that ally as an immediate action, taking full damage from that attack and any associated effects (bleed, poison, etc.). A creatur cannot benefit from this feat more than once per attack.		
	8 # 000 000 000			PERGAMINHOS			POÇÕES		
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