HEXBLADE Hexblade Level	H	EXBLADE'S CURSE	,
Hexblade . 2 _ Caster	CURSES Curses PER DAY Today	WILL SAVE Hexblade DC Level	
Hexblade : 2 = Caster Level		= 10 + (÷ 2) + CHA
ARCANE RESISTANCE		- 10 1 ((Round down)
SAVING THROW BONUS	ATTACK DAMAGE		(Roulla dowli)
+ = CHA (5 - 1 - 10)	PENALTY PENALTY	HEXBLADE'S	
(From level 2)		CURSE PENALTY	
METTLE *	SAVING THROW SKILL	S = -	
Negate the lesser effect on a successful saving throw Does not apply while sleeping or unconscious	PENALTY PENALTY	. (
(From level 3)	- -		
FAMILIAR FAMILIAR			
Name		REPARED SPELLS	*
Creature Type			
		1	
(From level 4)			
SPELLS			
Spells Spell Spells Base Bonus Spells Known Save DC per day Spells Spells CHA		2	
1 0000			
2			
3		3 🗆 🗆	
4			
Spell Save DC = 10 + CHA + Spell Level (From level 4)			
BONUS FEATS		4	
☐ Combat Casting			
☐ Spell Focus: Enchantment) A	AURA OF UNLUCK	,
☐ Greater Spell Focus: Enchantment	AURAS Hexblade PER DAY Level	Misc	Auras Today
□ Spell Focus: Necromancy	= (12 → 16 → 16 →		
☐ Greater Spell Focus: Necromancy	20 →	3 /	
☐ Spell Focus: Transmutation	AURAS DURATION	UNLUCKY MISS CHANCE	
☐ Greater Spell Focus: Transmutation	rds = 3 + CHA	% = 20 %	
☐ Spell Penetration			
☐ Greater Spell Penetration			

*	WANDS	1			
		×	SCROLLS	POTIONS	7
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