

ENVOY IMPROVISATION

DIFFICULTY CLASS

Envoy
Level

DC

= 10 + [÷ 2] + CON

EXPERTISE

Provided you have at least one resolve point, add a bonus to skills:

Level	1	5	9	13	17	20
Expertise Bonus	1d6	1d6	1d6	1d8	1d8	1d8
		+1	+2	+2	+3	+4

Level 9

Once per day, when adding expertise bonus to a skill where you have both expertise and Skill Focus, roll the expertise die twice and take the better result.

Used today☐

SKILL EXPERTISE

Sense Motive

Level 1

5

9

13

17

▲ Bluff, Computers, Culture, Diplomacy, Disguise, Engineering, Intimidate, Medicine

EXPERTISE TALENT

Level 3

Level 7

Level 11

Level 15

Level 19

TRUE EXPERTISE

Improvisation

Level 20

While you have 1 resolve point, gain the effect for free.

May roll 2d8 in place of your expertise bonus.

Level 1

Level 2

Level 4

Level 6

Level 8

Level 10

Level 12

Level 14

Level 16

Level 18

Level 20