

Artificer
Level

Stufen-
bonus

 $+$

Artificer Level + 2 =

 $r_1 +$ Zauber-
stufe

INFUSIONS

Learning a new infusion requires a Spellcraft check with DC 20 + Spell Level

CRAFT RESERVE

CRAFT RESERVE POINTS

Craft Reserve points can be spent in place of XP when crafting magic items.

ARTIFICER KNOWLEDGE

Artificer
Level

$$\boxed{} = \text{IN} +$$

ZAUBERSTÄBE

[illegible]

KNOWN INFUSIONS

6

SCHRIFTROLLEN

TRÄNKE

[illegible]