FIGHTER	Боец	`	ATTACK BON	US	*	► DMG -	CRIT -
MELEE	Уровень		ОВЫЙ ка + + +)		1 1		
ТРЕНИРОВІ	ка оружия	Ата Бон	nu /				
Уровен Бип оружия			Weapon Finesse Use DEX for melee attack	СИЛ	/ DEX		
5		Tv	o-handed weapon			× 1 ¹ /2	
9		Of	-hand weapon (2 less for a light weapon)	- 6	ó / - 10	× 1/2	
13			☐ Two-weapon fighting Reduces penalty to	D: - [. / - 4		
			☐ Double Slice No damage penalty		: . :	—	
17			Masterwork Doesn't stack with magic bon	IUS	+1		
TPEHИРОВІ MAX ARMOUR ARMOU	UR CHECK		Weapon Focus:		+1		
	Ф УМЕНЬШЕНИЕ	S	Greater Weapon Focus		+ 2		
+ -		SOL	Weapon Specialisation:			+ 2	
# 40 DDE/h		BON	Greater Weapon Specialisation			+ 4	
19 DR 5/– when wearing armour		NO	Penetrating Strike Ignore damage reduction	nunto 5/-	_	. 4	
BRAVE BEAR EFFECT BOOGL	ZRY =	WEAPON	Greater Penetrating Strike Ignore dama				
FEAR EFFECT БОЕЦ WILL BONUS Уровень		M	Improved Critical / Keen weapon / Keen mag		ap to 10/		× 2 Threat range
+ = (+ 2) ÷ 4				urava aanfirm aritia	al hita	
	" (Округлять к ме	еньш		ii range and ai		_	+ 1 Multiplier
мастер по	оружию 📝		M'wk Base Weapon		Базоі Урон	doc-	×
20 Тип оружия		-	Special properties				Оружие
АТАКУЮ!	ЩИЕ ЧЕРТІЬ	1-			+	+	Тренировка
АТАКА ДЕЙСТВИЯ	•		Фокус на Оружии (☐ Больше) Weapon Specialisation (☐ Больше)	Improved (Critical or Keen wea	ipon 🗆 W	eapon Mastery
☐ Cleave Extra attack if you hit			Penetrating Strike (□ Больше)	/		doot	×
☐ Great Cleave Any number of e	xtra attacks per round	7	Base Weapon		Базог	зый	9
☐ Cleaving Finish Extra attack if	f enemy is knocked out		M WK		Урон	doot	×
☐ Improved Cleaving Finish	Any number per round	-	Special properties		+	+	Оружие Тренировка
КРИТИЧЕСКИЙ КТІЬ	require Критическая фокусир	D DBK	 а Фокус на Оружии (□ Больше)	☐ Improved (Critical or Keen wea	pon 🗆 W	eapon Mastery
	☐ Sickening Critical		Weapon Specialisation (Больше)	<u> </u>	1 1		ı i
	☐ Staggering Critical	1	Penetrating Strike (□ Больше)			doot	×
☐ Crippling Critical ☐ Deafening Critical ☐	☐ Stunning Critical ☐ Tiring Critical		Haste One extra attack at full bonus		+1		
☐ Dispelling Critical	☐ Exhausting Critical		3аклятьый Враг 2				1/2 от Следопыта
☐ Impaling Critical		ФľЬ	Врагия 2				Избранный Враг bonus granted to
☐ Improved Impaling Critical		БАФФIБ	x 3				allies within 30ft
☐ Critical Mastery Apply two critical	al effects at once	_	Morale Bonus Inspire Courage and similar		+	+	
	ical effect to the				. —	-	
	ak attack in a round	_					
× КОМАНДНІБЕ ЧЕРТІБ		Paired Opportunists When adjacent + 4 κ are □ Precise Strike When flanking □ Precise Strike When flanking					
☐ Allied Spellcaster +2 to overcome spell resistance		Paired Opportunists When adjacent + 4 кат			аке по возможно		
☐ Coordinated Defence +2 to CM		EAN	☐ Precise Strike When flanking			+ 106 38	каждый успешный уд
☐ Coordinated Manoeuvres +2 to 0		I					
☐ Duck and Cover Take ally's result		SU	BTOTAL BUFFS & TEAMWORK	(/	/ /		
☐ Lookout Act in surprise round if a			☐ Hammer the Gap On a successful attac	k	+1 за к	аждый успешны	й удДэ 🗆 🗆 🗆
☐ Shield Wall +1 / +2 to AC when	both using shields	TBM	□ Мощная Атака		_	+] ———
☐ Shielded Caster +4 to concentra	ation checks		☐ Furious Focus Ignore power attack	nenalty for fire	et attack	•	
☐ Swap Places Switch places with	an ally	ДЕЙ	☐ Death or Glory +4 (+1 at levels 11,				against larger foes
☐ Back to Back +2 to AC against	flanking	ATAKAJ	Death of Giory +2 (+1 at levels 11,	10, 20)	+	+	against larger roes
☐ Improved Back to Back +2 to	ally's AC	AT.	☐ Combat Expertise AC bonus		_		
☐ Broken Wing Gambit Grant +2 /	+2, get attack of opportunity						
☐ Cavalry Formation Share space, (charge through allied mount	_	Charge -2 to AC for the rest of the round		+ 2		
☐ Coordinated Charge Charge the s	same foe as an ally		☐ Vital Strike Extra damage dice		+ 1 KOCTЬ		
□ Высвобождение Не провоциру	ет АпВ, когда рядом с союзником		☐ Improved Vital Strike		+ 2 кости	+ doo]
☐ Feint Partner When ally feints, en	nemy loses DEX bonus to AC	ATA	☐ Greater Vital Strike		+ 3 кости	. 400	
☐ Improved Feint Partner When	ally feints, gain AoO		☐ Devastating Strike +2 per extra die		- J 100111	_	
☐ Pack Attack Ally's attack allows you to take 5ft step		SINGLE				+	
☐ Seize the Moment AoO when ally	confirms critical hit	S	☐ Improved Devastating Strike +2	per ure	+	к подтвержде	ниям крит. ударов
☐ Shake It Off +1 to all saving thro	ows per adjacent ally						
☐ Tandem Trip When ally is adjacen	nt, roll twice for trip CMB		Критическая фокусировка		+4 к по	дтверждениям к	рит. ударов
☐ Target of Opportunity Extra attac	k when ally hits with ranged						