

CLASSE DE PRESTIGIO
PROTECTORATE
ARTILLERIST

Artillerist
Level

ARTILLERIST

Talentos Bônus de Combate

Nível		
1	<input type="checkbox"/>	<div>Cell Barrage</div> <div>Encontrar Armadilhas</div>
2	<input type="checkbox"/>	Construct Weakness
3	<input type="checkbox"/>	Construct Weakness
4	<input type="checkbox"/>	Construct Weakness
5	<input type="checkbox"/>	Construct Weakness

TRAPFINDING

Trapfinder Level	Nível de Ladino	Artillerist Level

	Percepção	Trapfinder Level
Localizar Armadilhas		

	Desabilitar Dispositivo	Trapfinder Level
Desabilitar Armadilhas		

CALL BARRAGE

BARRAGENS POR DIA	Artillerist Level	Barrages Today	Call Barrage is only available on battlefields where the Protectorate has deployed its artillery.
			Calling a barrage is a standard action, but the barrage will arrive at the start of your next turn.
ARTILLERY DAMAGE	Artillerist Level		DAMAGE AREA RADIUS
REFLEXO / Fortitude TESTE DE CD	Artillerist Level		Damage is half fire, half bludgeoning.
			Targets in the area of the barrage may make a reflex save for half damage; all those hit must make a fortitude save of be deafened for 5 minutes.

CONSTRUCT WEAKNESS

<input type="checkbox"/>	Atacar ponto fraco	Ignore a construct's hardness.
<input type="checkbox"/>	Bleed construct	Attacks may cause bleed or ability damage.
<input type="checkbox"/>	Find weakness	Ignore damage reduction.
<input type="checkbox"/>	Siege expert	Dano dobrado para estruturas inanimadas.
<input type="checkbox"/>	Stun construct	Attacks may paralyze or stun.
<input type="checkbox"/>	Master of Machines	Once per day, as a full-round action requiring concentration, attempt to take control of an uncontrolled construct.
Nível 4	VONTADE CD DE RESISTÊNCIA	Artillerist Level