

# CAVALIER

Niveau de  
Cavalier

## ORDER

Édits

## CARACTERISTIQUES

☐ Niveau  
**2**

☐ Niveau  
**8**

☐ Niveau  
**15**

## CHALLENGE

**CHALLENGES  
PER DAY**

Niveau de  
Cavalier

Divers

=  $( \text{ } \div 3 ) + \text{ }$   
(arrondi au supérieur)

**MELEE DAMAGE  
BONUS**

Niveau de  
Cavalier

Divers

=  $\text{ } + \text{ }$

Take -2 penalty to AC against any enemy except challenged target

☐ Niveau **17** Challenged target suffers -2 penalty to AC against any target other than you.

## CAVALIER ORDER — CHALLENGE ABILITY

## COMPETENCES

☐ Niveau **4** **EXPERT TRAINER** =  $\text{ } \div 2$

Entraînement  =  $\text{ } + \text{ }$  Handle Animal Bonus

When training an animal to serve as a mount

## CAVALIER ORDER — SKILLS

## BANNER

☐ Niveau **5** =  $\text{ } \div 5$

Attaque Bonus  =  $\text{ }$

Saving Throw Bonus  =  $\text{ } + 1$

☐ Niveau **14**  + **2** Bonus to saves against charm and compulsion effects.

## MONTURE

Nom

Type de créature

Vitesse en monture

m cases

## CHARGE

Bonus d'attaque

Dégâts

Zone de critique

☐ Niveau **3** **Cavalier's Charge** + **4**  
No Armour Check penalty when charging.

☐ Niveau **11** **Mighty Charge** × **2**  
Free bull rush, disarm, sunder or trip on successful charge; no Attack of Opportunity.

☐ Niveau **20** **Supreme Charge** × **2 / × 3**  
On critical hit, target is stunned (or staggered if they pass a Will save) for 1d4 rds. (damage is triple only if using a lance)

Charge attack

Bonus d'attaque

Dégâts

Critique

d

x

## STRATEGE

**FEAT SHARING  
PER DAY**

Niveau de  
Cavalier

Divers

Feat Sharing  
Today

☐  
☐  
☐

**FEAT SHARING  
DURATION**

Niveau de  
Cavalier

Divers

Rounds Shared  
This Encounter

☐  
☐  
☐  
☐

## DONS D'EQUIPE

☐ Niveau **9**

☐ Niveau **17**