C	:A\	/E DRUID	Druid Level	PREPARED SPELLS					
		Druid – 2	Wild Shape	<del>-</del>					
		Level	Level	1		0			
DEITY	Y		Se Santia						
			diadillist.						
1-		DRUID	本 美	(					
Druid		Cavesense				<sub>1</sub>			
Level		+2 to Knowledge (dungeo	oneering) and Survival						
-		<b>Wild Empathy</b> Improve the attitude of an animal							
		Tunnelrunner							
2		at normal speed and takir	ve through narrow passages or rubble ormal speed and taking no damage						
3		<b>Lightfoot</b> Cannot be detected by tremorsense				2			
		Resist Subterranean Corruption							
4		+2 to saves against the oozes and abberations Wild Shape Become any small or medium animal or ooze							
9		Venom Immunity				3			
		Immune to all poisons  A Thousand Faces							
13		Change appearance at wi	II						
15		<b>Timeless Body</b> No longer age, cannot be	magically aged						
<u></u>			magiouny agea			4			
Spell		SPELLS Spells _ Ba	ase + Bonus Spells						
Save D		per day Sp	ells + Bonds opens						
		0	WIS- WIS- WIS-						
		1	7777			5			
		2							
		3							
		4							
		5				6			
		6							
		7							
		8							
		9				<b>—</b> 7			
Spell Save DC = 10 + WIS + Spell Level									
Concentr	ation	= WIS	+ Caster Level						
		NATURE BOND				8			
× ANII	VIAL (	COMPANION   DOM							
Animal Co	mpani	on's Name							
						9			
Creature T	ype								
				×	SCROLLS	<i>x</i> ()	×	POTIONS	#
``		WILD EMPATH	Y						
WILD EN BONUS	MPAT	C <b>HY</b> Druid Le	evel Misc						
		= CHA +	+						
				1					
×	т;.	WILD SHAPE mes per day Tim	nes Today						
		nes per day IIII	1000						
Current Sha	ape								