| D | BATTLE SCOUT de Rôdeur | | STYLE DE COMBAT | | | | | |
|---|--|--|--|--|---------------------|----------------------------|--|--|
| D | (RODEUR) | Bonus de + | | | | | | |
| | | Niveau | Niveau de Rôdeur | ļ | | | | |
| Niveau | ENNEMIS JURÉ BONUS CONTRE LES ENN | | 2 | | | | | |
| Niveau 1 | | | | <u> </u> | | | | |
| 20 | | | 6 | | | | | |
| | nus to attack, damage and selected sl | | 10 | <u> </u> | | | | |
| | VIRONNEMENTS DE PR | ÉDILECTION. | 14 | | nentaires du rôdeur | peuvent être p | oris sans satisfaire les prérequis, | |
| Niveau O BONUS SUR LES ENVIRONNEMEZYES BE BRE. | | | | Les dons supplémentaires du rôdeur peuvent être pris sans satisfaire les prérequis, ÉDILECTION ne s'appliquent pas lorsque le personnage porte une armure lourde. PACTE DU CHASSEUR | | | | |
| 8 | | | Niveau | PARTAGER E | | CTE DU CI | HASSEUR | |
| 13 | | | 4 | DUREE | 7 | Divers | | |
| 18 | | | | trs | = SAG + | | (SAGminimum 1) | |
| O Bor | nus to Initiative and selected skills wh | nen in this terrain | | e action, share ha | | nemy bonus aga ORTS PRE | ainst a single target with all allies within 30 ft | |
| ADVANTAGEOUS TERRAIN C. nreanin | Tour Allies gain +2 bonus to Initi | ative in the area | | | 3/ | URTS PRE | EPARES . | |
| | | | | | | 1 | | |
| | Tour Allies gain +2 bonus Percep 2 Survival checks in the area | | | | | | | |
| | Tour Not hampered by difficult to | | | | | | | |
| | 3 Take 10 on Climb and Swim | Bonus applies in a 60 ft radius area centred on yourself | | | | 2 | | |
| | BONUS Niveau de Rôdeur | | | | | | | |
| | mins = | | | | | | | |
| | Niveau PERFECT ADVANTAG | | | | | 3 | | |
| Niveau | 20 Gain the above bonuses in j INFILTRATION | ust one round | | | | | | |
| 10 | Once a day, pick an extra favoured t | errain for one hour. | | | | | | |
| EMPATHIE SAUVAGE | | | | | | 4 | | |
| Utiliser à la place de Diplomatie pour améliorer l'attitude d'un animal | | | | | en. | DEDIAD 7 | DACTICS | |
| Niveau Niveau - 3 Niveau de | | | SUPERIOR TACTICS Niveau Once per day, rearrange your party's initiatives after they've been rolled | | | | | |
| de Rôdeur Landeur de Sort | | | 15 Initiative bonus for yourself and allies within | | | | | |
| | auvegarde Sorts = So u sort par jour de l | rts Sprts supplémentair pase WIS | es | | an area you ve ane | ady scouted ou | | |
| | 1 | | | | | | | |
| | 2 | | | | | | | |
| | 3 | | | | | | | |
| DD d | e jet de sauvegarde d'un sort = 10 + 5 | | | | | | | |
| | e jet de sauvegarde d'un sort - 10 1 e | AG T HIVEdu du Sort | | | | | | |
| | | | | | | | | |
| | | | 7 | DADCI | HEMINS | | POTIONS | |
| | | | | FARCI | ILMINS | | , rollons , | |
| | | | | | | | | |
| | | | | | | | | |
| × | BAGUETTES | * | | | | | | |
| | , nn | | | | | | | |
| | CHARGES | | | | | | | |
| | | | | | | | | |
| | те на | | | | | | | |
| | CHA CHA | | | | | | | |
| | · Ω ΠΠ | | | | | | | |
| | HARGES | | | | | | | |