

MOUNTEBANK

Scharlatan
Stufe

PATRON



BEGUILING STARE

RETTUNGSWURF SG

Scharlatan
Stufe

$$\boxed{} = 10 + \left(\boxed{} \div 2 \right) + \text{CH}$$

INFERNAL PATRON

ANZAHL
PRO TAG

Scharlatan
Stufe

$$\boxed{} \text{ Runden} = \left(\boxed{} \div 2 \right) + \text{CH}$$

Heute verwendet



RETTUNGSWURF SG

Scharlatan
Stufe

$$\boxed{} = 10 + \left(\boxed{} \div 2 \right) + \text{CH}$$

MASS BEGUILLE

BURST
RANGE

Scharlatan
Stufe

$$\boxed{} \text{ ft.} = 100 + \left(10 \times \boxed{} \right)$$

INFERNAL GUISE

ALTER SELF
DAUER

Scharlatan
Stufe

$$\boxed{} \text{ min.} = 10 \times \boxed{}$$

INFERNAL DEFENSE

DISPLACEMENT
DAUER

Scharlatan
Stufe

vergangene Runden

$$\boxed{} \text{ Runden} = \boxed{} + \boxed{}$$

INFERNAL JAUNT

DIMENSION DOOR
RANGE

Scharlatan
Stufe

$$\boxed{} \text{ ft.} = 10 + \left(5 \times \boxed{} \right)$$

☐ Cape of the Mountebank: +100 ft.

INFERNAL INFLUENCE

CONFUSION
DAUER

Scharlatan
Stufe

vergangene Runden

$$\boxed{} \text{ Runden} = \boxed{} + \boxed{}$$

ZAUBERSTÄBE

LADUNGEN

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LADUNGEN

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LADUNGEN

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LADUNGEN

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MOUNTEBANK

Scharlatan
Stufe

1

Beguiling Stare
Mark of Damnation
Bonus Language:

Beguile Victim; -2 Will, and -5 Sense Motive, lose **DEX** to **AC**
DC 25 Diplomacy or Bluff check to be resurrected, gain bonus equal to half Mountebank level

2

☐ Deceptive Attack +1d6

Extra damage on beguiled or fainted opponents

3

☐ Infernal Patron (IP)

+2 auf RW gegen Verzauberung

4

☐ IP: Infernal Guise

Disguise self as similarly shaped creature

5

☐ IP: Disguise the Soul's Aspect

Use **CHA** check against opponent's Sense Motive check to project a false alignment reading

6

☐ Deceptive Attack +2d6

8

☐ IP: Infernal Defense

Gain 50% miss chance; self only

10

☐ { IP: Infernal Jaunt
Deceptive Attack +3d6

Teleport short distance; self only

12

☐ IP: Infernal Influence

Cause single target to act irrationally

14

☐ Deceptive Attack +4d6

16

☐ IP: Infernal Escape

Teleport self and familiar only, must expend two uses of IP

18

☐ Deceptive Attack +5d6

20

☐ { IP: Infernal Deception
Aspect of the Damned

Create illusory double and become invisible
Become half-fiend NPC thrall to infernal patron

INFERNAL ESCAPE

TELEPORT
RANGE

Scharlatan
Stufe

Sonstiges

$$\boxed{} \text{ mi.} = 100 \times \boxed{} + \boxed{}$$

INFERNAL DECEPTION

MISLEAD: GREATER
INVISIBILITY
DAUER

Scharlatan
Stufe

Sonstiges

vergangene Runden

$$\boxed{} \text{ Runden} = \boxed{} + \boxed{}$$

ASPECT OF THE DAMNED: HALF-FIEND ABILITIES

Spell-Like Abilities (If INT or WE is 8 or higher)

Zauberähnliche Fähigkeitsstufe nutzt RW gegen Zauber als SG

Smite Good

☐ Smite Good Used Today

1	Dunkelheit	2	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
2	Desecrate	2	<input type="checkbox"/>		
3	Unholy Blight	4	<input type="checkbox"/>		
4	Vergiften	3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
5	Ansteckung	3	<input type="checkbox"/>		
6	Blasphemy	7	<input type="checkbox"/>		
7	Unholy Aura	8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
8	Unhallow	5	<input type="checkbox"/>		
9	Verdorren	8	<input type="checkbox"/>		
10	Summon Monster IX (fiends only)	9	<input type="checkbox"/>		
11	Zerstörung	7	<input type="checkbox"/>		
12			<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

SLA Save DC = 10 + **CHA** + Zaubergrad

SCHADENS-
BONUS

Waffe
Schaden
Bonus

$$+ \boxed{} = + \boxed{} + 20$$

Outsider Traits

Immune to Charm Person and other effects that target non-outsiders.
Damage reduction 10/magic

SCHRIFTROLLEN

TRÄNKE