

INTELLIGENT ITEM

EGO

EGO ITEM'S TOTAL EGO SCORE

Intelligent items with an ego 20 or more always consider themselves superior to any character.

In the event of a personality conflict, the wielder must make a will save against the item's ego, or the item becomes dominant.

ABILITIES

	Ability Score	Bonus	Ability Modifier	Temp Bonus
INT	_____	_____	INT	_____
WIS	_____	_____	WIS	_____
CHA	_____	_____	CHA	_____

Ability Modifier =
(Total Ability Score - 10) ÷ 2

+ EGO

SENSES

☐ EMPATHY

Item can communicate emotional intent.

☐ SPEECH

Item can talk in languages it knows.

☐ TELEPATHY

Item can communicate with its wielder, regardless of language.

+1

SENSES ☐ 30ft ☐ 60ft ☐ 120ft

☐ Darkvision

☐ Blindsense

+1

☐ READ LANGUAGES

Item can read any language.

+1

☐ READ MAGIC

Item can decipher magical writing.

+1

LANGUAGES

INTELLIGENT ITEM

Name _____



Base magic item _____

Item value _____ gp + EGO

POWERS AND PURPOSE

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

+ EGO

Total ego bonus from item powers, dedicated powers, special purpose, etc.

+ EGO