

CAVALIER

Niveau de
Cavalier

ORDER

Édits

CARACTERISTIQUES

☐ Niveau
2

☐ Niveau
8

☐ Niveau
15

CHALLENGE

**CHALLENGES
PER DAY**

Niveau de
Cavalier

Divers

= $(\div 3) +$
Challenges Today ☐☐☐
☐☐☐
(arrondi au supérieur)

**MELEE DAMAGE
BONUS**

Niveau de
Cavalier

Divers

= +

Take -2 penalty to AC against any enemy except challenged target

☐ Niveau **17** Challenged target suffers -2 penalty to AC against any target other than you.

CAVALIER ORDER — CHALLENGE ABILITY

COMPETENCES

☐ Niveau **4** **EXPERT
TRAINER** = Niveau de
Cavalier $\div 2$
Entraînement = + Handle Animal
Bonus
When training an animal to serve as a mount

CAVALIER ORDER — SKILLS

BANNER

☐ Niveau **5** = Niveau de
Cavalier $\div 5$
Attaque Bonus =
Saving Throw Bonus = + 1
☐ Niveau **14** + 2 Bonus to saves against charm
and compulsion effects.

MONTURE

Nom

Type de créature

Mounted Speed

m cases

CHARGE

Bonus d'attaque

Dégâts

Zone de critique

☐ Niveau **3** **Cavalier's Charge** + 4
No Armour Check penalty when charging.

☐ Niveau **11** **Mighty Charge** $\times 2$
Free bull rush, disarm, sunder or trip on successful charge; no Attack of Opportunity.

☐ Niveau **20** **Supreme Charge** $\times 2 / \times 3$
On critical hit, target is stunned (or staggered if they pass a Will save) for 1d4 rds.
(damage is triple only if using a lance)

Charge attack

Bonus d'attaque

Dégâts

Critique

d

x

STRATEGE

**FEAT SHARING
PER DAY**

Niveau de
Cavalier

Divers

Feat Sharing
Today

☐☐☐
☐☐☐

**FEAT SHARING
DURATION**

Niveau de
Cavalier

Divers

Rounds Shared
This Encounter

☐☐☐☐
☐☐☐☐
☐☐☐☐

trs = $1 + (\div 2) +$

DONS D'EQUIPE

☐ Niveau **9**

☐ Niveau **17**