

# SLAYER

Slayer  
Level

## STUDIED TARGET

Study a target as a move action to get +1 to Bluff, Knowledge, Perception, Sense Motive and Survival (including track); and a bonus to attack, damage and the DC of Slayer abilities.

### COMBAT / DC BONUS

Slayer  
Level

$$= 1 + \left( \frac{\quad}{5} \right)$$

(Redondear abajo)

Deal sneak attack damage to gain this bonus immediately.

### NUMBER OF TARGETS

Slayer  
Level

$$= 1 + \left( \frac{\quad}{5} \right)$$

(Redondear abajo)

Study a target as a swift action.

Nivel  
**7**

### STALKER

Gain +1 to Disguise, Intimidate and Stealth

### MASTER SLAYER

Nivel  
**20** As a standard action, make an attack against studied target that deals normal damage and, if successful, may also kill, knock unconscious for 1d4 hours, or paralyse for 2d6 rounds.

### FORTALEZA CD SALV

Slayer  
Level

$$= 10 + \left( \frac{\quad}{2} \right) + \text{INT}$$

(Redondear abajo)

## RASTREAR

Slayer  
Level

Bon de  
Supervivencia

Rastrear

$$= \left( \frac{\quad}{2} \right) + \frac{\quad}{\quad}$$

### SWIFT TRACKER

Nivel  
**11**

Follow tracks at normal speed without penalty.

Follow tracks at double speed at -10 penalty instead of -20.

### QUARRY

As a standard action, select one target you can see.

Nivel  
**14**

Take 10 to follow your quarry, gain +2 to attack rolls, and critical hits are automatically confirmed.

If your quarry escapes, cannot use again for 24 hours; if your quarry is dead, use again after 1 hour.

### IMPROVED QUARRY

Nivel  
**19** Select target as a free action.

Take 20 to follow your quarry, gain +4 to attack rolls.

If quarry is dead, use again after 10 minutes.

## ATAQUE FURTIVO

### BON DAÑO FURTIVO

Slayer  
Level

Misc

$$d6 = \left( \frac{\quad}{3} \right) + \frac{\quad}{\quad}$$

(Redondear abajo)

Daño de ataque furtivo se aplica cuando el objetivo es flanqueado o pierde el bonus DES a CA.

En ataques a distancia, solo se aplica dentro de 30ft.

No se multiplica con crítico.

No puede ser no letal, excepto usando armas no letales.

## SLAYER TALENTS

### TALENTOS CONOCIDOS

Slayer  
Level

Misc

From level 10, a Slayer  
can take Advanced Talents

$$= \left( \frac{\quad}{2} \right) + \frac{\quad}{\quad}$$

(Redondear abajo)

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