PACK LORD

(DRUID)

Druid Level

Level Bonus +

PACK LORD

Druid Level		
1	☐	**Natuur Zintuig** +2 op Kennis (natuur) en Overleven **Wild Empathy** Improve the attitude of an animal
2	☐	**Woodland Stride** Move through undergrowth at normal speed and taking no damage
3	☐	**Trackless Step** Leave no trail, unless deliberately
4	☐	**Resist Nature's Lure** +4 to saves against the fey and plants **Wilde Vorm** Word eender welk klein of medium creatuur
9	☐	**Venom Immunity** Immune to all poisons
13	☐	**A Thousand Faces** Change appearance at will
15	☐	**Timeless Body** No longer age, cannot be magically aged

SPELLS

Spell Save DC		Spells per day	= Basis Spreuken	+ Bonusspreuken WIS	WIS - 4	WIS - 8	WIS - 12
	0						
	1			☐	☐	☐	☐
	2			☐	☐	☐	☐
	3			☐	☐	☐	☐
	4			☐	☐	☐	☐
	5			☐	☐	☐	
	6			☐	☐	☐	
	7			☐	☐	☐	
	8			☐	☐	☐	
	9			☐	☐		

Spell Save DC = 10 + WIS + Spell Level

Concentration ☐ = WIS + Caster Level

NATURE BOND

Animal Companion's Name	Creature Type	Levels

WILD EMPATHY

WILDE EMPATHIE BONUS ☐ = CHA + Druid Level + Misc

+2 Wild Empathy and Handle Animal with your animal companions

WILD SHAPE

Times per day ☐

Times Today ☐☐☐☐ ☐☐☐☐ ☐☐☐☐

PREPARED SPELLS

0		
1	☐☐☐	☐☐☐
2	☐☐☐	☐☐☐
3	☐☐☐	☐☐☐
4	☐☐☐	☐☐☐
5	☐☐☐	☐☐☐
6	☐☐☐	☐☐☐
7	☐☐☐	☐☐☐
8	☐☐☐	☐☐☐
9	☐☐☐	☐☐☐

SCROLLS

POTIONS