

SYNTHESIST
(SUMMONER)

Caster
Level

SUMMONER		
Summoner Level	<div><div></div><div>Fused Eidolon</div><div>Fused Link</div></div>	Summon Monster
1		I
2	<div><div></div><div>Bond Senses</div></div>	
3	<div><div></div><div>-</div></div>	II
4	<div><div></div><div>Shielded meld</div></div>	
5	<div><div></div><div>-</div></div>	III
6	<div><div></div><div>Maker's jump</div></div>	
7	<div><div></div><div>-</div></div>	IV
9	<div><div></div><div>-</div></div>	V
10	<div><div></div><div>Aspect</div></div>	
11	<div><div></div><div>-</div></div>	VI
12	<div><div></div><div>Greater shielded meld</div></div>	
13	<div><div></div><div>-</div></div>	VII
14	<div><div></div><div>Life bond</div></div>	
15	<div><div></div><div>-</div></div>	VIII
16	<div><div></div><div>Split forms</div></div>	
17	<div><div></div><div>-</div></div>	IX
18	<div><div></div><div>Greater aspect</div></div>	
19	<div><div></div><div>Gate</div></div>	
20	<div><div></div><div>Twin eidolon</div></div>	

SPELLS				
Spells Known	Spell Save DC	Spells per day	= Base Spells	+ Bonus Spells
		0		CHA - 4 CHA - 8 CHA - 12
		1		<div><div></div><div></div><div></div></div>
		2		<div><div></div><div></div><div></div></div>
		3		<div><div></div><div></div><div></div></div>
		4		<div><div></div><div></div><div></div></div>
		5		<div><div></div><div></div><div></div></div>
		6		<div><div></div><div></div><div></div></div>
		7		<div><div></div><div></div><div></div></div>
		8		<div><div></div><div></div><div></div></div>
		9		<div><div></div><div></div><div></div></div>

Spell Save DC = 10 + CHA + Spell Level

ARCANE SPELL FAILURE THRESHOLD

%

WANDS		
CHARGES	#	<div><div></div><div></div><div></div></div>
CHARGES	#	<div><div></div><div></div><div></div></div>
CHARGES	#	<div><div></div><div></div><div></div></div>

FUSED EIDOLON

Use the eidolon's physical ability scores, base attack bonus, armor and natural armor bonuses, and modifiers to ability scores. Gain access to the eidolon's special abilities and evolutions, and add its hit points to your own as temporary hit points.

Level 1 **FUSED LINK**
As a free action, sacrifice your own hit points to prevent damage that would reduce eidolon's hit points to zero.

MAKER'S JUMP
Cast *Dimension Dooras* a spell-like ability.

Level 6 **USES PER DAY**

= (÷ 6)

Uses today

Level 4 + 2 **SHIELDED MELD**
Shield bonus to armor class and circumstance bonus to saving throws.
12 + 4

SPLIT FORMS
As a swift action, split into two creatures: the Synthesist and the eidolon, both with the same evolutions. All spells and effects currently targeting the Synthesist-eidolon affect both separately.

Level 16 **ROUNDS PER DAY**

=

 Rounds today

KNOWN SPELLS

	0	
	1	<div><div></div><div></div><div></div></div>
	2	<div><div></div><div></div><div></div></div>
	3	<div><div></div><div></div><div></div></div>
	4	<div><div></div><div></div><div></div></div>
	5	<div><div></div><div></div><div></div></div>
	6	<div><div></div><div></div><div></div></div>

SCROLLS

POTIONS