

INFILTRATOR

(RANGER)

Ranger
Level

Level
Bonus

+

WILD EMPATHY

WILDE EMPATHIE
BONUS

Ranger
Level

Misc

= **CHA** + +
Use in place of Diplomacy to improve the attitude of an animal

TRACK

Ranger
Level

Survival
Bonus

Track = (÷ 2) +

SPELLS

Level
4

Ranger
Level

- 3 =

Caster
Level

Spell Save DC		Spells per day	= Basis Spreuken	+ Bonus Spreuken WIJS
<input type="text"/>	1	<input type="text"/>	<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="text"/>	2	<input type="text"/>	<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="text"/>	3	<input type="text"/>	<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="text"/>	4	<input type="text"/>	<input type="text"/>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Concentration = **WIS** + Caster
Level

FAVOURED ENEMIES

Level ☐ **BONUS**

+2 4 6 8 10

ADAPTATIONS at levels **3, 8, 13** and **18**

1

☐☐☐☐☐

5

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10

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15

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20

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COMBAT STYLE

Ranger
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level

4

☐ **SHARE FAVOURED ENEMY**

☐ **HUISDIER**

SHARE FAVOURED ENEMY
DURATION

Misc

rds = **WIS** +
(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger
Level - 3 = Druid
Level

PREPARED SPELLS

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WANDS

CHARGES

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CHARGES

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SCROLLS

POTIONS