DEATH MASTER DM level	VORBEREI	TETE ZAUBER
21.6		
Stufen- bonus Zauber- stufe		0
ZAUBER		
RW gegen Zauber _ Grund Bonus Spells		
Zauber pro Tag zauber INT		
1 7777		
2		1 000
3 000		
4		
5 000		
6		
7		2
8		
9		
RW gegen Zauber (SG) = 10 + IN + Zaubergrad		000
ARKANE ZAUBERPATZER WAHRSCHEINLICHKEIT		2 000
Death Masters can negate the somatic components of spells by using a vial of blood		3 —
while casting the spell		
MASTER OF THE DEAD		
WILL Death Master SAVE DC Level		
=10 + (÷2) + CH		4
` · · · · · · · · · · · · · · · · · · ·		
Undead must succeed on save or be unable to attack you for 24 hours		
unintelligent undead automatically fail. Use this DC for Sustenance of the		
Dead as well		5
SUSTENANCE OF THE DEAD Undead's		
Trefferpunkte Total Applies to undead under		
creature saves it is no		
		6
LICH ABILITIES		
RETTUNGSWURF SG TW		
=10 + (÷2) + CH		
Use this DC for the damage will (halves) save,		7
the Fear Aura will (negates) save, and		
the Paralyzing Touch fortitude (negates) save		
REBUKE UNDEAD		
REBUKES PRO TAG Sonstiges		8
= 3 + CH +		
1 REBUKING CHECK		
		9
=w20 + CH		
2 TO REBUKE CREATURE Death Master Level	SCHRIFTROLLEN	TRÄNKE
= (Rebuking ÷ 3) +		
3 TO DESTROY CREATUREMAX TW		
Death Master Level		
= ÷2		
(abrunden)		
CREATURES REBUKED Death Master TW GESAMT Level		
= 2W6 + CH +		