

TITAN MAULER!

Barbarian
Level

(BARBARIAN)

BARBARIAN	
Barbarian Level	
1	<input type="checkbox"/> { Big Game Hunter RAGE!
2	<input type="checkbox"/> Jotungrip
3	<input type="checkbox"/> Massive Weapons -1
5	<input type="checkbox"/> Evade Reach 5ft
6	<input type="checkbox"/> Massive Weapons -2
7	<input type="checkbox"/> Damage Reduction 1/–
9	<input type="checkbox"/> Massive Weapons -3
10	<input type="checkbox"/> { Damage Reduction 2/– Evade Reach 10ft
11	<input type="checkbox"/> Greater RAGE!
12	<input type="checkbox"/> Massive Weapons -4
13	<input type="checkbox"/> Damage Reduction 3/–
14	<input type="checkbox"/> Titanic RAGE!
15	<input type="checkbox"/> { Massive Weapons -5 Evade Reach 15ft
16	<input type="checkbox"/> Damage Reduction 4/–
17	<input type="checkbox"/> Tireless RAGE!
18	<input type="checkbox"/> Massive Weapons -6
19	<input type="checkbox"/> Damage Reduction 5/–
20	<input type="checkbox"/> { Mighty RAGE! Evade Reach 20ft

BIG GAME HUNTER

+1

Bonus to attack rolls and dodge bonus to AC when fighting larger creatures

JOTUNGRIPI

Level 2

May wield a two-handed weapon in one hand
Damage is calculated as for a one-handed weapon

MASSIVE WEAPONS

ATTACK PENALTY REDUCTION

Level 3

–

Reduce the penalty for using oversized weapons, to a minimum of 0

EVADE REACH

Level 5

ft sq

Reduced effective reach for one designated attacker

TITANIC RAGE!

Level 14

Gain the benefit of Enlarge Person
Costs 2 rounds of rage per round, and become exhausted rather than fatigued when rage ends.

RAGE!

RAGE! DURATION PER DAY

rds

= 2 + CON + (× 2) +

Barbarian Level

Misc

RAGE! TODAY

rds

	STRENGTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
RAGE!	4	4	2	–2
GREATER RAGE!	6	6	3	–2
MIGHTY RAGE!	8	8	4	–2

Ability Modifier = (Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED DURATION

rds

 = × 2

RAGE! Duration

Strength Score Penalty: -2

S-1R

Dexterity Score Penalty: -2

D-1X

Cannot rage, run or charge while fatigued.

RAGE! POWERS

RAGE! POWERS KNOWN

Barbarian Level

Misc

= (÷ 2) +

(Round down)

1

2

3

4

5

6

7

8

9

10

11

12

13

14