

TIER

## COMPUTER

### BASIC FUNCTIONS

DC 10 Computers check to add an appropriate basic function.

### USER INTERFACE

### SIZE

BULK

Tier

Miniaturisation

= [     -     ] <sup>2</sup>

### SECURE ACCESS

☐ Unsecured

☐ Password

☐ Security Key

☐ Biometrics

### HACKING

DIFFICULTY

Tier

Security Rank

DC

= 13 + [     × 4 ] +

+5 bonus to hacking if you have either the password or the security key.

### ROOT ACCESS

Succeed at a hacking check by 20 or more to gain root access, allowing unrestricted access.

### FEATURES

#### MODULES

☐ **CONTROL**  
Operate a complex device:

☐

☐

☐ **SECURE DATA**  
An enclave of data reachable only with root access.

☐

☐ **SPELL CHIP**  
User gains +2 to skills using this spell:

☐

#### UPGRADES

☐ **ARTIFICIAL PERSONALITY**  
Hold simple conversations.

☐ **HARDENED**  
Encased in armour. +10 hardness, +8 to relevant saves

☐ **MINITUARISED**  
Reduce the computer's bulk. Rank

☐ **RANGE**  
A secure remote access point.

☐ Range I 100 ft  
☐ Range II 1 mile  
☐ Range III planetwide

☐ **SECURITY**  
Increase the hacking DC. Rank

☐ **SELF-CHARGING**  
Allow the device to operate without power for up to a week.

☐ **COUNTERMEASURES**

☐ **ALARM**  
Send an alert message. Destination

☐ **FAKE SHELL**  
Presents a simulated environment containing nothing useful.

☐ **FEEDBACK**  
If you fail the hack DC by 5, your device is infected, incurring a -5 penalty to all skill checks using that device.

☐ **FIREWALL**  
Need a second hacking check at +2 DC to reach partitioned modules

☐ **LOCKOUT**  
Prevent access to the device after three failed attempts. Duration

☐ **SHOCK GRID**  
☐ Stun ☐ Kill Rank DC Damage

☐ **WIPE**  
Erases data after a number of failures. Failures

