

MESMERIST

Poziom
Czarującego

CZARY

Znane Czary	ST Rzutu Obronnego	Czary Dziennie	Czary Bazowe	Czary Premiiowe
		0		CHA - 4 CHA - 8 CHA - 12
		1		
		2		
		3		
		4		
		5		
		6		

ST Rz. Obr. = 10 + CHA + Poziom Czaru

HYPNOTIC STARE

Poziom	-2	Penalty to one target's Will bonus.
8	-3	Ends when either of you dies, target moves more than 30ft away, or you pick a new target.
		Target is unaware of the effect and will not remember unless you allow it.

PAINFUL STARE

Mesmerist
Level

Bonus damage when
target of your stare is
damages.

$$\boxed{} = \boxed{} \div 2$$

- ☐ *Allure* – Penalty applies to initiative and Perception.
- ☐ *Disorientation* – Penalty applies to attack rolls.
- ☐ *Psychic Inception* – Stare affects mindless creatures. Mind-affecting spells partially work: +2 to any save and 50% miss change.
- ☐ *Sapped Magic* – Penalty applies to DC of target's spells and spell resistance.
- ☐ *Sluggishness* – Speed -5ft; penalty applies to Reflex.
- ☐ *Susceptibility* – Penalty applied to target's Sense Motive, and to DC of Diplomacy and Intimidate against them.
- ☐ *Timidity* – Penalty applies to damage rolls.

RULE MINDS

- Cast a successful enchantment on the target of your spell. If target fails an additional Will save (same DC, or 5 lower if target isn't humanoid), they are permanently enslaved. Only one target may be enthralled at once.

MESMERIST TRICKS

As a standard action, touch a willing target to implant a trick.

UŻYCIA
NA DZIEŃ

Mesmerist
Level

Użyć
Dziś

$$\boxed{} = (\boxed{} \div 2) + \text{CHA}$$

Poziom	Poziom	Poziom	Poziom
5	2 tricks	9	3 tricks
13	4 tricks	17	5 tricks

GLIB LIE

Poziom	Deceive truth-detecting magic.	POZIOM CZARUJĄCEGO STOPIEŃ TRUDNOŚCI	Mesmerist Level
11		$\boxed{} = 15 +$	

TOWERING EGO

Poziom	WILL BONUS
2	$\boxed{} = \text{CHA}$

TOUCH TREATMENT

USES PER DAY

$$\boxed{} = 3 + \text{CHA}$$

- 3 Fascinated, shaken
- 6 Confused, dazed, frightened, sickened
- 10 Cowering, nauseated, panicked, stunned.
- 14 Złamanie Zaklęcia

MENTAL POTENCY

Poziom	HD LIMIT BONUS	Mesmerist Level	Both HD limit and total HD
5	$\boxed{} = \boxed{} \div 5$		

ZNANE CZARY

0

1

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KNOWN TRICKS

Poziom

1

Poziom

2

Poziom

4

Poziom

6

Poziom

8

Poziom

10

Poziom

12

Poziom

14

Poziom

16

Poziom

18

Poziom

20