

CHARACTER

Player

Campaign

XP	
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ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Bonus	Temp Modifier
STR			STR		STR
DEX			DEX		DEX
CON			CON		CON
INT			INT		INT
WIS			WIS		WIS
CHA			CHA		CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)

FEATS & SPECIAL ABILITIES

LANGUAGES

	Name		 
	Race	Size	 Size Modifier

CLASSES	Skill Ranks	Hit Die	Level	Level Adjustment	Effective Character Level
1		d00			
2		d00			
3		d00			
4		d00			
5		d00			
6		d00			
7		d00			

SKILLS

[illegible]