

Caster Level	
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Spells Prepared	Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
		0				INT - 4 INT - 8 INT - 12
		1				☐ ☐ ☐
		2				☐ ☐ ☐
		3				☐ ☐ ☐
		4				☐ ☐ ☐
		5				☐ ☐ ☐
		6				☐ ☐ ☐
		7				☐ ☐ ☐
		8				☐ ☐ ☐
		9				☐ ☐

Concentration = INT + Caster Level

_____ %

Level	
1	
Level	
3	
Level	
5	
Level	
7	
Level	
9	
Level	GREATER EXPLOITS
11	
Level	
13	
Level	
15	
Level	
17	
Level	
19	

PREPARED SPELLS		
	0	
	1	
	2	
	3	
	4	
	5	
	6	
	7	
	8	
	9	

MAX POINTS

pts = 3 + Arcanist Level + Misc

ARCANE RESERVOIR

POINTS PER DAY

pts = 3 + (Arcanist Level ÷ 2)

ARCANE RESERVOIR

Arcane reservoir starts fresh each day.

CONSUME SPELLS

As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.

Level **MAGICAL SUPREMACY**

20 Cast a prepared spell by spending points equal to the spell level + 1. Treat the caster level and saving throw DC as 2 higher.