

# SAVAGE BARBARIAN!

Barbaar Level

## BARBAAR

Barbaar Level		
1	<input type="checkbox"/>	{ Fast Movement RAGE!
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Naked Courage +1
5	<input type="checkbox"/>	Improved Uncanny Dodge
7	<input type="checkbox"/>	Natural Toughness +1
9	<input type="checkbox"/>	Naked Courage +2
10	<input type="checkbox"/>	Natural Toughness +2
11	<input type="checkbox"/>	Greater RAGE!
13	<input type="checkbox"/>	Natural Toughness +3
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Naked Courage +3
16	<input type="checkbox"/>	Natural Toughness +4
17	<input type="checkbox"/>	Tireless RAGE!
19	<input type="checkbox"/>	Natural Toughness +5
20	<input type="checkbox"/>	Mighty RAGE!

## NAKED COURAGE

When wearing no armour:

Level **NAKED COURAGE**  
3 **BONUS**

+

Dodge bonus to AC, and morale bonus to saving throws against fear

## NATURAL TOUGHNESS

When wearing no armour:

Level **NATURAL TOUGHNESS**  
7 **BONUS**

+

Natural armour bonus to AC (does not stack with natural armour)

## RAGE!

RAGE! DURATION  
PER DAY

Barbaar Level

Misc

RAGE!  
TODAY

$$\boxed{\text{rds}} = 2 + \text{CON} + \left( \frac{\text{STR}}{2} \times 2 \right) + \text{Misc}$$

$$\boxed{\text{rds}}$$

KRACHT  
SCORE  
BONUS

CONSTITUTIE  
SCORE  
BONUS

WILL  
SAVE  
BONUS

ARMOUR  
CLASS  
PENALTY

RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier =  
(Total Ability Score - 10) ÷ 2

STR

CON

PK

FATIGUED  
DURATION

RAGE!  
Duration

Strength Score  
Penalty: -2

Dexterity Score  
Penalty: -2

$$\boxed{\text{rds}} = \text{Duration} \times 2$$

STR

D-1X

Cannot rage, run or charge while fatigued.

## RAGE! POWERS

RAGE! POWERS  
KNOWN

Barbaar Level

Misc

$$\boxed{\text{Known Powers}} = \left( \frac{\text{Level}}{2} \right) + \text{Misc}$$

(Naar beneden afgerond)

1

2

3

4

5

6

7

8

9

10

11

12

13

14