

## ASTRAL SUIT

<input type="checkbox"/> Astral Skin	Nível 1	Free customisations: Speed × 2, Nimble
	2	Evasão
	12	Evasão Aprimorada
<input type="checkbox"/> Astral Armour	1	Brawn, Improved Damage
	2	Flexible Suit
	8	(astral armour is treated as a Masterwork Breastplate)
<input type="checkbox"/> Astral Juggernaut	1	Fortification, Hardy
	2	Stalwart
	7	(astral suit resembles and is treated as Full Plate)

## PSIÔNICOS

PONTOS DE PODER POR DIA

Pontos Base Pontos de Bônus Racial Outros

pts = + + +

Pontos de Bônus

Nível de Manifestação

= INT × ÷ 2 (Arredonda para Baixo)

pts

## REPARAÇÃO ASTRAL

Nível 1

Repair an object 2hp as a standard action.  
The 'broken' condition is removed when the object reaches at least half its total hit points.

## REDUÇÃO DE DANO

Nível		Astral Suit	Racial	Outros
2	2 / -			
5	3 / -			
8	4 / -			
11	5 / -			
14	6 / -			
17	7 / -			
20	8 / -			

## CUSTOMISATIONS

CUSTOMISATION POINTS

Pontos Base Pontos de Bônus Outros

pts = + +

## RECONFIGURE

Nível 3

Usos Diários

Aegis Level

Usos hoje

pts = ( ÷ 2 ) - 1 (Arredonda para Cima)

## AUGMENT SUIT

Nível 4

As a standard action, gain temporary customisation points

Pontos de Bônus

Aegis Level

pts = ( ÷ 4 ) (Arredonda para Baixo)

## CANNIBALISE SUIT

Nível 12

Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points.  
This healing does not include temporary points.  
You cannot reform the astral suit for 1 minute.

## PERFECT MERGER

Nível 20

Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).  
Spend two uses of Reconfigure to reset all customisations.  
Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

Customisation	Pontos
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
17	
18	
19	
20	
21	
22	
23	
24	
25	
26	