

ASTRAL SUIT

Livello		Free customisations:	
<input type="checkbox"/>	Astral Skin	1	Velocità × 2, Nimble
		2	Eludere
		12	Eludere migliorato
<input type="checkbox"/>	Astral Armour	1	Brawn, Improved Damage
		2	Flexible Suit
		8	(astral armour is treated as a Masterwork Breastplate)
<input type="checkbox"/>	Astral Juggernaut	1	Fortification, Hardy
		2	Stalwart
		7	(astral suit resembles and is treated as Full Plate)

PSIONICI

PUNTI POTERE PER DAY

Punti Base	Punti Bonus	Razziale	Varie
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pti

=

+

+

+

Punti Bonus

Livello psionico

=

INT

×

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2

(per difetto)

ASTRAL REPAIR

Livello 1 Repair an object 2hp as a standard action. The 'broken' condition is removed when the object reaches at least half its total hit points.

RIDUZIONE DEL DANNO

Livello				
2	2 / -			
5	3 / -			
8	4 / -	Astral Suit	Razziale	Varie
11	5 / -			
14	6 / -		+	+
17	7 / -			
20	8 / -			

CUSTOMISATIONS

CUSTOMISATION POINTS	Punti Base	Punti Bonus	Varie
pti	=	+	+

RECONFIGURE

Livello

3

Usi al giorno

pti

=

INT

÷

2

(per eccesso)

Usi oggi

Aegis Level

AUGMENT SUIT

As a standard action, gain temporary customisation points

Livello	Punti Bonus	Aegis Level
4		

pti

=

÷

4

(per difetto)

CANNIBALISE SUIT

Livello 12 Once a day as a standard action, dismiss your suit to gain healing equal to your customisation points. This healing does not include temporary points. You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Livello 20 Suit cannot be forcibly dispelled (but still does not function inside a null psionic field). Spend two uses of Reconfigure to reset all customisations. Cannibalise your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

Customisation

Points

1		
2		
3		
4		
5		
6		
7		
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