

URBAN RANGER

Ranger
Level

COMBAT STYLE

FAVOURED ENEMIES

Level ☒ FAVOURED ENEMY BONUS +2 4 6 8 101 ☐ ☐ ☐ ☐ ☐5 ☐ ☐ ☐ ☐ ☐10 ☐ ☐ ☐ ☐15 ☐ ☐ ☐20 ☐ ☐☒ Bonus to attack, damage and selected skills against this enemy

FAVOURED COMMUNITIES

Level ☐ COMMUNITY BONUS +2 4 6 83 ☐ ☐ ☐ ☐8 ☐ ☐ ☐ ☐13 ☐ ☐ ☐18 ☐ ☐☐ Bonus to Initiative and selected skills when in this communityLevel 7 Never slowed by difficult terrain in these communities
Move through local citizens as if they were alliesLevel 12 Use Stealth in place of Disguise in these communities
If successful, you blend into the crowd

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

SPELLS

Level 4 Ranger Level - 3 = Caster Level

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells WIS
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<input type="text"/>	2	<input type="text"/>		<input type="text"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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<input type="text"/>	4	<input type="text"/>		<input type="text"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Ranger
Level
2
6
10
14
18Ranger bonus feats can be taken without the normal pre-requisites,
but only apply when not wearing heavy armour.

HUNTER'S BOND

Level
4☐ SHARE FAVOURED ENEMY☐ ANIMAL COMPANION

SHARE FAVOURED ENEMY

DURATION

Misc

 rds = WIS +
(WIS minimum 1)As a move action, share half your Favoured Enemy
bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger
Level - 3 = Druid
Level

PREPARED SPELLS

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WANDS

CHARGES

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SCROLLS

POTIONS