GORFT PANOR	D .	SF	HADOWCASTER	×			PATHS & MYSTERIES	*
C4 000	3012		(5			Path	Mystery Level	Użyć dzienni
NOTICEN IN			Shadowcaster Level			1	#	
Th. " ;	×		/	ory	_			
*		SI	HADOWCASTER	Category	Szkoła	2	#	
		amentals Myste		Cs	Sz	3	#	F
Shadow Caster	χ.	amental's	ites					
Level	FUND	MASE					#	
1	3	1	☐ Apprentice paths				#	
2		2	☐ Bonus feats					
3		3	☐ Umbral sight (darkvision 30ft)	_			#	
	,							
4	4	4	☐ Sustaining shadow (eat 1 meal /week)				#	
5		5	Sustaining snadow (eat 1 meal/week)				#	
6		6						
7		7	☐ Initiate paths ☐ Apprentice paths as spell-like abilities				#	
8	5	8	Appletitice patits as spell-like abilities					
9		9						
			☐ Sustaining shadow (sleep 1 hour /day)				#	:
10		10	☐ Umbral sight (see in darkness 60ft)				#	
11		11	Unibrai signi (see in darkness bort)	_			т	
12	6	12						
13		13	☐ Master paths					<u> </u>
			☐ Initiate paths as spell-like abilities ☐ Apprentice paths as supernatural abilities				#	-
1 .,		4.6	☐ Unlimited use of fundamentals				#	:
14		14		_				
15		15	☐ Sustaining shadow (immune to poison and disease)					
16	7	16	(#	
17	-	17					#	
18		18						!
19		19						
20	8	20	☐ Sustaining shadow				#	:
			(no need to breathe, eat or sleep)				#	
1		171	UNDAMENTALS				#	
			Użyć dziennie				п	
1			#]				
				-			#	ļ.
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			ATRYBUTY				#	
			Spells Spelliffe Supering Hillers				#	
			Wilke Cemate					
			Spells Spellifies Supplifies				#	
Affected	hy ant	imanin	field $\sqrt{}$					
			of opportunity \checkmark					-
							#	į:
Subject to spell resistance \checkmark \checkmark Can be dispelled \checkmark \checkmark							#	
Can be counterspelled								
			nponents √					
Legunes	Joina		UTY PREMIOWE				#	
DOMING							#	F
BONUS FEATS			Known Paths					-
		7_						
] = _	÷ 2 (Zaokrąglane w d	ół)			#	
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