

PSIONICS UNLEASHED

PSYCHIC
WARRIORPsychic
Warrior
Level
Manifester
Level

PATH SKILLS

+2 4 6

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PSIONICS

POWER POINTS
PER DAYBase
PointsBonus
Points

Рассовый

Прочее

<input type="text"/>	=	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>	+	<input type="text"/>
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Bonus Points

Manifester
Level

$$\frac{\text{Муд}}{\text{Power Points}} \times \text{Manifester Level} \div 2 \text{ (округлять к меньшему)}$$

Power Points

POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	
2	3	
3	5	
4	7	
5	9	
6	11	

Power Save DC = 10 + INT + Power Level

Бонусные черты

Уровень

1

2

5

8

11

14

17

20

Bonus feats should be Combat Feats or Psionic Feats

TRANCE

Уровень

12

Switch your trance as a swift action

PATHWEAVING

Уровень

15

Gain the benefit of both trances for up to 5 mins, provided you maintain psionic focus

ETERNAL WARRIOR

Уровень

20

Add your wisdom modifier to attack, damage, AC, skill checks, ability checks, saving throws, initiative rolls and speed (gain 5ft per point)

Муд

WARRIOR'S PATH

Trance

Manoeuvre

SECONDARY PATH

Уровень

9

Trance

Manoeuvre

KNOWN POWERS

POWERS
KNOWNMAX POWER
LEVELMAX POINTS
POWER COSTManifester
Level

Path Power

Уровень Цена

1

2

3

Power

Уровень Цена

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20