

TRUE PRIMITIVE  
(BARBARIAN!)

Barbaar  
Level

BARBAAR

Barbaar Level		
1	<input type="checkbox"/>	{ Favoured Terrains RAGE!
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Trophy Fetish
5	<input type="checkbox"/>	Improved Uncanny Dodge
7	<input type="checkbox"/>	Damage Reduction 1/-
8	<input type="checkbox"/>	Trophy Fetish x 2
10	<input type="checkbox"/>	Damage Reduction 2/-
11	<input type="checkbox"/>	Greater RAGE!
13	<input type="checkbox"/>	{ Trophy Fetish x 3 Damage Reduction 3/-
14	<input type="checkbox"/>	Indomitable Will
16	<input type="checkbox"/>	Damage Reduction 4/-
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Trophy Fetish x 4
19	<input type="checkbox"/>	Damage Reduction 5/-
20	<input type="checkbox"/>	Mighty RAGE!

FAVOURED TERRAINS

☐ FAVOURED TERRAIN

Favoured Terrain Bonus

	2	4	6	8
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
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<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

TROPHY FETISH

WEAPONS / HIDE ARMOUR

Morale Bonus

	+1	2	3	4
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Fetishes can be attached to a traditional true primitive weapon: Battleaxe, Blowgun, Club, Greatclub, Handaxe, Longspear, Shortspear, Sling, Spear; or to a suit of Hide Armour.

Weapons gain a morale bonus to damage.

Armour gains a bonus to saving throws.

RAGE!

RAGE! DURATION  
PER DAY

Barbaar  
Level

Misc

RAGE!  
TODAY

rds = 2 + CON + (  x 2 ) +  rds

KRACHT  
SCORE  
BONUS

CONSTITUTIE  
SCORE  
BONUS

WILL  
SAVE  
BONUS

ARMOUR  
CLASS  
PENALTY

RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier =  
(Total Ability Score - 10) ÷ 2

STR

CON

PK

FATIGUED  
DURATION

RAGE!  
Duration

Strength Score  
Penalty: -2

Dexterity Score  
Penalty: -2

rds =  x 2

S-1R

D-1X

Cannot rage, run or charge while fatigued.

RAGE! POWERS

RAGE! POWERS  
KNOWN

Barbaar  
Level

Misc

= (  ÷ 2 ) +

(Naar beneden afgerond)

1		
2		
3		
4		
5		
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7		
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12		
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