

SUPERSTITIOUS BARBARIAN!

Barbaar Level

BARBAAR		
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1	<input type="checkbox"/>	Fast Movement RAGE!
2	<input type="checkbox"/>	Uncanny Dodge
3	<input type="checkbox"/>	Sixth Sense +1
5	<input type="checkbox"/>	Improved Uncanny Dodge
6	<input type="checkbox"/>	Sixth Sense +2
7	<input type="checkbox"/>	Low-light Vision
9	<input type="checkbox"/>	Sixth Sense +3
10	<input type="checkbox"/>	Darkvision 60ft
11	<input type="checkbox"/>	Greater RAGE!
12	<input type="checkbox"/>	Sixth Sense +4
13	<input type="checkbox"/>	Scent
14	<input type="checkbox"/>	Indomitable Will
15	<input type="checkbox"/>	Sixth Sense +5
16	<input type="checkbox"/>	Blindsense 30ft
17	<input type="checkbox"/>	Tireless RAGE!
18	<input type="checkbox"/>	Sixth Sense +6
19	<input type="checkbox"/>	Blindsight 30ft
20	<input type="checkbox"/>	Mighty RAGE!

SIXTH SENSE

SIXTH SENSE

Barbaar Level

Level

3

+

=

÷ 3

Bonus to initiative and AC during surprise rounds

KEEN SENSES

Low-light Vision	
Level	
7	<ul style="list-style-type: none"><li>• Can see twice as far as normal in dim light</li><li>• Can see outdoors on a moonlit night as clearly as during the day</li><li>• Low-light vision is colour vision</li></ul>
Darkvision 60ft	
Level	
10	<ul style="list-style-type: none"><li>• Can see without any light at all</li><li>• Invisible objects are still invisible</li><li>• Darkvision is black and white</li></ul>
Scent 30ft	
Level	
13	<ul style="list-style-type: none"><li>• Detect enemies, determine direction as a move action</li><li>• Track creatures using Survival</li><li>• Range of 30ft, or 60ft downwind, 15ft upwind; strong smells double range, overpowering smells triple</li></ul>
Blindsense 30ft	
Level	
16	<ul style="list-style-type: none"><li>• Notice things you cannot see</li><li>• Needs a line of sight to the target</li><li>• Targets have total concealment (50% miss chance)</li></ul>
Blindsight 30ft	
Level	
19	<ul style="list-style-type: none"><li>• Can see through invisibility, concealment and even magical darkness</li><li>• Cannot see colours, cannot read invisible writing</li><li>• Does not work while deafened</li><li>• Works underwater but not in a vacuum</li></ul>

RAGE!

RAGE! DURATION PER DAY

Barbaar Level

Misc

RAGE! TODAY

rds = 2 + CON + ( × 2 ) +

rds

KRACHT SCORE BONUS

CONSTITUTIE SCORE BONUS

WILL SAVE BONUS

ARMOUR CLASS PENALTY

RAGE!	4	4	2	-2
GREATER RAGE!	6	6	3	-2
MIGHTY RAGE!	8	8	4	-2

Ability Modifier = (Total Ability Score - 10) ÷ 2

STR

CON

PK

FATIGUED DURATION

RAGE! Duration

Strength Score Penalty: -2

Dexterity Score Penalty: -2

rds = × 2

S-1R

D-1X

Cannot rage, run or charge while fatigued.

RAGE! POWERS

RAGE! POWERS KNOWN

Barbaar Level

Misc

= ( ÷ 2 ) +

(Naar beneden afgerond)

1

2

3

4

5

6

7

8

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10

11

12

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14