

PRESTIGE CLASS
PROTECTORATE
ARTILLERIST

Artillerist
Level

ARTILLERIST

Уровень

1

☐

Cell Barrage
Обнаружение ловушек

Bonus
Combat
Feat

2

☐

Construct Weakness

3

☐

Construct Weakness

■

4

☐

Construct Weakness

5

☐

Construct Weakness

■

TRAPFINDING

Trapfinder
Level

Уровень
Плута

Artillerist
Level

= + +

Восприятие

Trapfinder
Level

Поиск Ловушек

= + (÷ 2)

Вывод устройств
из строя

Trapfinder
Level

Отключение Ловушек

= + (÷ 2)

CALL BARRAGE

BARRAGES
PER DAY

Artillerist
Level

Barrages
Today

☐☐☐
☐☐

Call Barrage is only available on battlefields where the Protectorate has deployed its artillery.

Calling a barrage is a standard action, but the barrage will arrive at the start of your next turn.

ARTILLERY
DAMAGE

Artillerist
Level

d10 = × 2

REFLEX / FORTITUDE
SAVE DC

Artillerist
Level

= 10 + INT +

DAMAGE AREA
RADIUS

30 ft

Damage is half fire, half bludgeoning.

Targets in the area of the barrage may make a reflex save for half damage; all those hit must make a fortitude save of be deafened for 5 minutes.

CONSTRUCT WEAKNESS

- ☐ Attack weak point
☐ Bleed construct
☐ Find weakness
☐ Siege expert
☐ Stun construct

Ignore a construct's hardness.

Attacks may cause bleed or ability damage.

Ignore damage reduction.

Double damage to inanimate structures.

Attacks may paralyze or stun.

- ☐ Master of Machines

Once per day, as a full-round action requiring concentration, attempt to take control of an uncontrolled construct.

Уровень
4

ВОЛЯ
КС СПАСА

Artillerist
Level

= 10 + INT +