

Ninja Niveau

MINJA	NINJA
-------	-------

i k	NINJA	*
Ninja Niveau 1	Utilisation de poison Attaque Sournoise	Ninja
2	Réserve de ki Ninja Tricks	Trick
3	No Trace	
4	Esquive instinctive	
6	Light Steps	
8	Esquive instinctive supérieure	
10	Master Tricks	
12		
14		
16		
18		
20	Hidden Master	
,	ATTAQUE SQURNQISE	

ATTA	OUE	SOU	RNO	ISE

BONUS DE DÉGÂTS Ninja D'ATTAQUE SOURNO Niveau

Divers

(arrondi au supérieur)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC. $\label{eq:canada-poly-star}$

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

T	NO TRACE	
NO TRACE BONUS	Ninja Niveau	Divers
+	= (÷ 3	(arrondi à l'inférieur)

No Trace bonus is added to:

- the DC of a Survival check to track the Ninja;
- Disguise skill checks
- opposed Stealth checks while stationary

×		Réserve de ki	<u>, </u>
CAPACITÉ DE LA		Divers	
RÉSERVE DE KI	Ninja Level		
=	,	+ CHA +	
	(arrondi à l'inférieur)	Réserve de ki	
			-
	eck as if from a runni e at least one ki point	ng start	Ki cost
	al attack when makir	ng a full attack	1
	e speed by 20ft for o		1
+4 insight bonus to	o Stealth checks for	one round	1
Niveau Hidden Mast	er: cast Greater Invis	ibility as a standard action	3
20 Trade sneak	attack dice for abilit	y score damage	
'k		NINJA TRICKS	<i>x</i> (
1			
2			
2			
3			
/			
4			
5			
6			
0			
7			
8			П
0			
9			
10			
11			
12			
13			
14			
-4			
15			