ARCHIVIST

Caster Level

DEITY

GOOD LAWFUL CHAOTIC EVIL

SPELLS

Spell Save DC		Spells per day	=	Basis Spreuken	+	Bonus Spells (WIS, WIS - 4, WIS - 8, WIS - 12)
	0					
	1					
	2					
	3					
	4					
	5					
	6					
	7					
	8					
	9					

Spell Save DC = 10 + INT + Spell Level

DARK KNOWLEDGE

KNOWLEDGE PER DAY

Knowledge Today

ENCOUNTER KNOWLEDGE

Knowledge Roll

= (: 15 to 24 → 1; 25 to 34 → 2; 35+ → 3)

Party Attack Bonus + = Encounter Knowledge

From Level 8:

Party Damage Bonus + d6 = Encounter Knowledge

From Level 11:

Enemy Dazzled Rounds = Encounter Knowledge - 1

From Level 14:

Party AC Bonus + = Encounter Knowledge

SCROLLS

POTIONS

PREPARED SPELLS

0

1

2

3

4

5

6

7

8

9