

WILDER

Manifester
Level

Level
Bonus

+

PSIONICS

POWER POINTS
PER DAY

Base
Points

Bonus
Punten

Racial

Misc

=

+

+

+

Bonus Points

Manifester
Level

=

CHA

x

÷ 2

(Naar beneden afgerond)

Power Points used today

POWER LEVELS

Power Level	Point Cost	Power Save DC
1	1	
2	3	
3	5	
4	7	
5	9	
6	11	
7	13	
8	15	
9	17	

Power Save DC = 10 + CHA + Power Level

WILD SURGE

MANIFESTER LEVEL
MAX BONUS

Risk of Psychic
Enervation

Manifester
Level Bonus

+

%

=

x 5%

From level 4:
Temp Attack
Bonus

SURGING
EUPHORIA
DURATION

Manifester
Level Bonus

+

Temp Damage
Bonus

+

Temp Saving
Throw Bonus

+

Surging
Euphoria
Bonus

rds

=

PSICRYSTAL

Name

Personality

☐ Artiste

☐ Bully

☐ Coward

☐ Friendly

☐ Hero

☐ Liar

☐ Meticulous

☐ Nimble

☐ Observant

☐ Poised

☐ Resolved

☐ Sage

☐ Single-minded

☐ Sneaky

☐ Sympathetic

☐ _____

☐ _____

☐ _____

☐ _____

KNOWN POWERS

POWERS
KNOWN

MAX POWER
LEVEL

POWER POINTS
MAX COST

Manifester
Level

=

Power	Level	Cost
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		

ELUDE TOUCH

From level 2:
TOUCH AC
BONUS

+

=

CHA

VOLATILE MIND

From level 5:

POINT COST
ADJUSTMENT

Wilder
Level

+

=

(

- 1

) ÷ 5

POWER STONES

TATTOOS

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20