PATHFINDER	
CHRONICLER)
OI AGE DE DDECETOIO	

Pathfinder Chronicler Level

CLASE DE PRESTIGIO			Nivel de Bardo	1
IN	TER	RPRETACIÓN I	DE BARD	0
Pathfinder Chronicler Level 1		Bardic Knowledge Deep pockets Master scribe		
2		Live to tell the tale		

3	Bardic performance Improved aid

Pathfinding

4	Epic tales

6

10

П

Lay of the exalted dead INTERPRETACIÓN DE BARDO

Nivel	EFFECTIVE BARD LEVEL	Nivel de Bardo	Chronicler Level	
3	=	+	- :	2
DURA	ACIÓN	Nivel de		

AL DÍA		Bardo			MIS
turnos	= 2 + (×	2)+	CAR +	

Turnos Hoy			
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Nivel Empieza o cambia una canción de bardo como acción de movimiento, en vez de una acción estándar. 9

INTERPRETACIONES

CONTRAODA

Contrarresta efectos mágicos que dependan del sonido. Aliados a 30' usan la tirada de Interpretar en lugar de una tirada de salvación.

DISTRACCIÓN Contrarresta efectos mágicos que dependan de la vista.

Aliados a 30' usan la tirada de Interpretar en lugar de una tirada de salvación.





Mivei	INSPIRE MOVE ACTION	
6	Grant one ally an immediate extra move action	n

Nivel SUGESTIÓN 8 Sugiere acciones a una criatura ya fascinada

Nivel	INSPIRE STANDARD ACTION
	Grant one ally an immediate extra standard action

Nivel CANTO DE FATALIDAD

10 Causa que enemigos a 30' queden estremecidos

CONOCIMIENTO DE BARDO

BONUS	Level		Misc
	= (÷ 2) +	

Stacks with bard levels Aplica este bon a todas las habilidades de Saber Chroniclers can use all knowledge skills untrained

DEEP POCKETS

As a full-round action, produce any reasonable item (up to 10lb) and deduct its cost.

The gear must be replenished by spending money and time in a suitable location. Chronicler

CAPACITY Level Gear value × 100 qp ро

Spend 1 hour packing your gear each day to gain +4 to strength to determine your light encumberance.

+4 to Sleight of Hand checks to conceal small objects on your person.

MASTER SCRIBE

Add your Pathfinder Chronicler levels to Linguistics and Profession (scribe) skills, and Use Magic Device checks involving scrolls or other written magical items.

Make Linguistics checks as a full-round action. Can always take 10 on Linguistics and Profession (scribe) checks.

PATHFINDING

+5 to Survival checks to avoid becoming lost, and Intelligence checks to escape a maze spell. Nivel

All travel is treated as if on a "road or trail" even when in trackless terrain. 2 Extend this benefit to one companion per level with a DC 15 Surival check.

IMPROVED AID

Nivel When aiding another, grant +4 bonus rather than +2 3

EPIC TALES

Write a tale so evocative and moving that it conveys the effects of bardic music through the written word This affects only the reader.

WRITING

Nivel

PERFORMANCE Epic tale 4 1 hour × 2 ROUNDS USED duration

Activating an epic tale is a full-round action, which only affects the reader.

POTENT Chronicler Level

días = BONUS Performant

Nivel An epic tale read aloud takes effect as if the author had used a bardic performance.

8 Uses the reader's Charisma score where applicable

WHISPERING CAMPAIGN

DOOM

Denounce a foe to make them shaken, inflicting -2 to attack rolls, saving throws, skill and ability checks.

ENTHRALL

Denounce a target to an audience, as the entrall spell. Those who fail their will save become one step more hostile to the target. ANIMOSITY Chronicler

CD SALV VOL

DURATION Level = **12** + CAR días

CALL DOWN THE LEGENDS

Nivel Once a week as a full-round action, summon 2d4 level 4 barbarians. They are constructs who serve you with absolute loyalty.

This week

LAY OF THE EXALTED DEAD

CALL DOWN THE LEGENDS

Once a week as a full-round action, summon 1d4+1 level 5 incorporial barbarians.

This week

Nivel CD SALV VOL 10

7

= **15** + CAR

Foes facing the spectral warriors must make a will save or be shaken for one round per barbarian.