10 10 Ag		SF	HADOWCASTER	*			PATHS & MYSTERIES	<b>#</b> (
	%+ " " " " " " " " " " " " " " " " " " "			7		Path	Mystery Level	Uses per day
ta00 316			Shadowcaster Level			1	#	
74. 2	~		/	Category	<u>a</u>	2	#	
*		SI	HADOWCASTER	ateg	Школа			
Shadow	Fund	ontals		0	=	3	#	
Caster	200	amental's	ite					
Level	En.	MA						
1	3	1	☐ Apprentice paths				#	
2		2	☐ Bonus feats				#	
3		3	☐ Umbral sight (darkvision 30ft)	_			#	
4	4	4						
5	-	5	☐ Sustaining shadow (eat 1 meal /week)					
6		6					#	
7		7	☐ Initiate paths				#	
'		-	☐ Apprentice paths as spell-like abilities	—				
8	5	8						
9		9					#	
10		10	☐ Sustaining shadow (sleep 1 hour /day)				#	
11		11	☐ Umbral sight (see in darkness 60ft)					
12	6	12						
13		13	☐ Master paths				#	
-		-3	☐ Initiate paths as spell-like abilities					
			☐ Apprentice paths as supernatural abilities				#	
14		14	☐ Unlimited use of fundamentals				#	
15		15	☐ Sustaining shadow					
			(immune to poison and disease)				#	
16	7	16					#	
17		17						
18		18		l —			#	
19		19						
20	8	20	☐ Sustaining shadow					
			(no need to breathe, eat or sleep)				#	
``		FI	UNDAMENTALS .	(			#	
			Uses per day	_	+			
1			#					
				-			#	
2			#	-			#	
3			#					
4			#					
5			#				#	
6			#					
7			#				#	
8			#				#	
				-				
9			#				#	
10			#				#	
11			#				#	
12			#	_			#	
		XA	РАКТЕРИСТИКИ					
			Spells Spelliffe Superfiction				#	
			ike natur				#	
			115 coellities superintes					
			Spells Spellifies Superlikes	_				
Affected							##	
			of opportunity 🗸 🗸				#	
Subject t			ance $\checkmark$ $\checkmark$				#	
Can be dispelled ✓ ✓							#	
Can be c								
Requires somatic components 🗸							#	
<b>БОНУСНЫЕ ЧЕРТЫ</b>							#	
BONUS			Known					
FEATS		_	Paths				#	
= ÷ 2								
			Округлять к меньц	шему)				
							#	
							#	