

CAVALIER

Cavalier
Level

ORDER

EDICTS

Habilidades

☐ Nível
2

☐ Nível
8

☐ Nível
15

CHALLENGE

CHALLENGES PER DAY

Cavalier
Level

Outros

$$\boxed{} = \left(\boxed{} \div 3 \right) + \boxed{}$$

Challenges Today ☐☐☐☐☐☐

(Arredonda para Cima)

DANO CORPO A CORPO BÔNUS

Cavalier
Level

Outros

$$\boxed{} = \boxed{} + \boxed{}$$

Take -2 penalty to AC against any enemy except challenged target

☐ Nível **17** Challenged target suffers -2 penalty to AC against any target other than you.

CAVALIER ORDER — CHALLENGE ABILITY

PERÍCIAS

☐ Nível
4 **EXPERT
TRAINER**

$$= \boxed{} \div 2$$

Treinamento $\boxed{} = \boxed{} + \boxed{}$ Bônus para Adestrar Animal

When training an animal to serve as a mount

CAVALIER ORDER — SKILLS

BANNER

☐ Nível
5 $\boxed{} = \boxed{} \div 5$

Bônus de Ataque $\boxed{+} \boxed{} = \boxed{}$

Saving Throw Bonus $\boxed{+} \boxed{} = \boxed{} + 1$

☐ Nível **14** $\boxed{+ 2}$ Bonus to saves against charm and compulsion effects.

MONTARIA

Nome

Tipo da Criatura

Velocidade Montado

m m²

CHARGE

Bônus de Ataque

Dano

Critical Range

☐ Nível **3** **Cavalier's Charge** + 4
No Armour Check penalty when charging.

☐ Nível **11** **Mighty Charge** × 2
Free bull rush, disarm, sunder or trip on successful charge; no Attack of Opportunity.

☐ Nível **20** **Supreme Charge** × 2 / × 3
On critical hit, target is stunned (or staggered if they pass a Will save) for 1d4 rds. (damage is triple only if using a lance)

Charge attack

Bônus de Ataque

Dano

Crítico

d

x

TACTICIAN

TALENTO PARTILHADO POR DIA

Cavalier
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Outros

Talento partilhado por dia

$$\boxed{} = 1 + \left(\boxed{} \div 5 \right) + \boxed{}$$

☐☐☐
☐☐☐
☐☐☐

TALENTO PARTILHADO DURAÇÃO

Cavalier
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Outros

Rounds Shared
This Encounter

$$\boxed{} \text{ rds} = 1 + \left(\boxed{} \div 2 \right) + \boxed{}$$

☐☐☐☐
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TEAMWORK FEATS

☐ Nível **9**

☐ Nível **17**