SPY	Spy	ROGUE TALENTS				
(ROGUE)	Level	TALENTS KNOWN	Rogue Level	Miso	From level 10, a Rogue	
	PY		= (÷ 2) +	can take Advanced Talents	
Rogue Level 1 Skilled Liar Sneak Attac	le l	1			(Round down)	_
2						
4 Uncanny Dod	ne	2				
8						
10		3				
20 Master Strike						
		4				
SKILLI	ED LIAR Spy					
	Bluff Level	5				
Deceive =						
	ON USE	6				
Level You are trained in poisons and cannot accidentally poison yourself.						
SNEAK	ATTACK	7				
SNEAK DAMAGE Rogue BONUS Level Misc						
d6 = (÷ 2) +	8				
uo \	(Round up)					
Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC. On ranged attacks, it only applies within 30 ft. It is not multiplied by critical hits.						
		9				
It cannot be non-lethal unless us	ing a non-lethal weapon.	10				
	R STRIKE	10				
A successful sneak attack can also deliver one of: Level Sleep for 1d4 hours Paralysed for 2d6 rounds Slain		44				
		11				
MASTER STRIKE Rogue FORTITUDE DC Level		12				
= 10 + (÷ 2) + INT	12				
Master strike cannot be used aga 24 hours, whether they pass the l		13				
7, 10, 10, 10, 10, 10, 10, 10, 10, 10, 10						
		14				