

Investigator  
Level

## ALCHEMY

Extract Save DC = 10 + INT + Extract Level

## INSPIRATION

Misc

**Level 20** Inspiration bonus is now 2d6  
Apply the Inspiration bonus to any skill check.

## TRAPS

**TRAP SENSE**      Investigator Level  
 Level **3**   =  ÷ 3 (Naar beneden afgerond)  
 Bonus to reflex saves and AC against traps.

## PACKING HEAT

## POISON RESISTANCE

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## KEEN RECOLLECTION

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## STUDIED COMBAT

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This damage bonus is not multiplied by critical hits. You must be able to see your target clearly.

## EXTRACTS

## INVESTIGATOR TALENTS

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