

MOUNTEBANK

Mountebank Level

PATRON

BIENO

LEAL

CAJON

MAJANO

BEGUILING STARE

Mountebank Level

CD Salvacion

= 10 + ( 

÷ 2

 ) + CAR

INFERNAL PATRON

Mountebank Level

USOS AL DÍA

turnos

= ( 

÷ 2

 ) + CAR

Usos Hoy

Mountebank Level

CD Salvacion

= 10 + ( 

÷ 2

 ) + CAR

MASS BEGUILLE

Mountebank Level

BURST RANGE

= 100 + ( 10 ×  )

INFERNAL GUISE

Mountebank Level

ALTER SELF DURATION

mins

= 10 ×

INFERNAL DEFENSE

Mountebank Level

DISPLACEMENT DURATION

turnos

=

Rounds Passed

INFERNAL JAUNT

Mountebank Level

DIMENSION DOOR RANGE

= 10 + ( 5 ×  )

☐

 Cape of the Mountebank: + 100 ft.

INFERNAL INFLUENCE

Mountebank Level

CONFUSION DURATION

turnos

=

Rounds Passed

VARITAS

CARGAS #

CARGAS #

CARGAS #

CARGAS #

MOUNTEBANK		
Mountebank Level		
1	<div><div>Beguiling Stare</div><div>Mark of Damnation</div><div>Bonus Language:</div></div>	Beguile Victim; -2 Will, and -5 Sense Motive, lose <b>DEX</b> to <b>AC</b> DC 25 Diplomacy or Bluff check to be resurrected, gain bonus equal to half Mountebank level
2	<input type="checkbox"/> Deceptive Attack +1d6	Extra damage on beguiled or fainted opponents
3	<input type="checkbox"/> Infernal Patron (IP)	+2 a salvaciones contra encantamientos
4	<input type="checkbox"/> IP: Infernal Guise	Disguise self as similarly shaped creature
5	<input type="checkbox"/> IP: Disguise the Soul's Aspect	Use <b>CHA</b> check against opponent's Sense Motive check to project a false alignment reading
6	<input type="checkbox"/> Deceptive Attack +2d6	
8	<input type="checkbox"/> IP: Infernal Defense	Gain 50% miss chance; self only
10	<div><input type="checkbox"/> <div>IP: Infernal Jaunt</div><div>Deceptive Attack +3d6</div></div>	Teleport short distance; self only
12	<input type="checkbox"/> IP: Infernal Influence	Cause single target to act irrationally
14	<input type="checkbox"/> Deceptive Attack +4d6	
16	<input type="checkbox"/> IP: Infernal Escape	Teleport self and familiar only, must expend two uses of IP
18	<input type="checkbox"/> Deceptive Attack +5d6	
20	<div><input type="checkbox"/> <div>IP: Infernal Deception</div><div>Aspect of the Damned</div></div>	Create illusory double and become invisible Become half-fiend NPC thrall to infernal patron

INFERNAL ESCAPE

Mountebank Level

TELEPORT RANGE

mi.

= 100 ×  +

Misc

INFERNAL DECEPTION

Mountebank Level

MISLEAD: GREATER INVISIBILITY DURATION

turnos

=  +

Misc

Rounds Passed

ASPECT OF THE DAMNED: HALF-FIEND ABILITIES

Spell-Like Abilities (If INT or WIS is 8 or higher)

Spell-Like Ability	Level	Uses	Save DC
1 Oscuridad	2	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<div></div>
2 Desecrate	2	<input type="checkbox"/>	<div></div>
3 Unholy Blight	4	<input type="checkbox"/>	<div></div>
4 Veneno	3	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<div></div>
5 Contagion	3	<input type="checkbox"/>	<div></div>
6 Blasphemy	7	<input type="checkbox"/>	<div></div>
7 Unholy Aura	8	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<div></div>
8 Unhallow	5	<input type="checkbox"/>	<div></div>
9 Horrid Wilting	8	<input type="checkbox"/>	<div></div>
10 Summon Monster IX (fiends only)	9	<input type="checkbox"/>	<div></div>
11 Destrucción	7	<input type="checkbox"/>	<div></div>
12		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<div></div>

SLA Save DC = 10 + **CHA** + Spell Level

Smite Good

☐ Smite Good Used Today

SMITING DAMAGE BONUS

+

 = 

+

 + 20

Bonif. Daño del Arma

Outsider Traits

Immune to Charm Person and other effects that target non-outsiders.

Damage reduction 10/magic

PERGAMINOS

POCIONES