WORLD WALKER			Druid Level	7	PREPARED SPELLS						
			Level	1	1						
		(DRUID)	Bonus	+				0			
×		WORLD WALKER		<b>#</b> (							
Druid Level		Nature Sense									
<b>1</b>		+2 to Knowledge (Nature) a Wild Empathy	nd Survi	val							
		Improve the attitude of an a	nimal								
2		Woodland Stride Move through undergrowth	at norma	al sneed				1			
		and taking no damage									
3		Favored Terrain Bonus in a given terrain									
<b>.</b>		Wild Shape									
4		Become any small or mediu	m anima	ı							
9		Path of Trees Tree stride						2			
42		A Thousand Faces									
13		Change appearance at will									
<b>X</b>		FAVORED TERRAIN	<b>NS</b>	<b>,</b>							
LCVCI	) FA	VORED TERRAIN BONUS		4 6 8			:	3			
3			_	-00							
8											
13											
18								4			
×		SPELLS		<b>"</b> (							
Spell Save D		Spells = Base per day Spell	+ Bo	nus Spells							
Save D		o Spen		S - 4 S - 12							
								5			
		1	_								
		2	_								
		3	_								
		4	_					6			
		5	_								
		6	_								
		7									
		8						7			
0 11.0		9						•			
Spell Sa	ive DC	= 10 + WIS + Spell Level									
Concenti	ration	= WIS -	+	Caster Level				0			
×		NATURE BOND		<b>"</b> (				8			
X ANI	MAL (	COMPANION DOMA	IN								
Animal Co	mpani	on's Name									
								9			
Creature T	уре										
					×	SCROLLS	*	ı	*	POTIONS	*
`*		WILD EMPATHY		<b>"</b> (							
WILD EMPATHY BONUS Druid Level Misc											
DONOS		= CHA +	+	IVIISC							
		WILD SHAPE		, i							
	Tir	nes per day Times	s Today □□□								