SEA REAVER!

Barbarian Level

(BARBARIAN)	RAGE!DURATION PER DAY	Barbarian Level	Misc		RAGE! TODAY
BARBARIAN	rds = 2 + CON + ((× 2) +		rds
Barbarian Level 1		STRENGTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMOR CLASS PENALTY
2	RAGE!	4	4	2	-2
3 □ Savage Sailor +1	GREATER MGE	6	6	3	-2
5 🗆 Sure Footed	MIGHTY MGE!	8	8	4	-2
6 □ Savage Sailor +2	Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON		AC
7 🗆 Damage Reduction 1/–		Strength Score	Dexterity Score		''
9 🗆 Savage Sailor +3	FATIGUED RAGE! DURATION Duration	Penalty: -2	Penalty: -2	Connet rose	vun er eherge
10 Damage Reduction 2/-	rds = × 2	STR	DHX	while fatigue	run or charge d.
11 Greater MG!	X	RAGE! POW	VERS		×
12 🗆 Savage Sailor +4	RAGE! POWERS Barbarian KNOWN Level	Misc			
13 Damage Reduction 3/-	= (÷ 2) +			(Round down)
14 🗆 Indomitable Will					(Kouna down)
15 □ Savage Sailor +5	1				
16 Damage Reduction 4/-	<u> </u>				
17 🗆 Tireless MG!	2				
18 🗆 Savage Sailor +6					
19 Damage Reduction 5/—	3				
20 🗆 Mighty MGE!					
MARINE TERROR	4				
BREATH Constitution DURATION Score					
rds = 4 ×	5				
Move normally through standing water or bog 1ft deep					
Ignore the cover bonus to ACof targets partially immersed in v	water 6				
EYES OF THE STORM	—				
Ignore concealment by fog, rain, sleet, mist, wind, or other weather effects less than total concealment.	7				
Penalties to Perception due to weather are halved					
SAVAGE SAILOR	8				
SAILOR'S BONUS Level Bonus applies to Acrobatics, Climb,					
Hevel Bonus applies to Acrobatics, Climb, Profession (sailor), Survival, and Sw checks made in aquatic terrain or	im 9				
aboard ship.					
SURE FOOTED Level No penalty when moving across slick surfaces	10				
Level No penalty when moving across slick surfaces, whether natural or magical					
	11				
	12				
	13				

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RAGE!