WILD STALKER Level	Level	RAGE OF THE		Danka tau	
(DANCED) Level +	Level 4		Ranger Level	- 3 = Barbarian Level	
STRONG SENSES	RAGE!DURATION FER DAY	Ranger Level	Misc	RAG TODA	
PERCEPTION Ranger Optional	rds = CON + (× 2) -	4 +	TODA	rds
+ = (÷ 4) + 1	105	STRENGTH	CONSTITUTION		MOR
(Max +7) (Round up)		SCORE BONUS	SCORE BONUS		LASS NALTY
Optional bonus applies if the character already has low-light vision FAVORED TERRAINS	RAGE!	4	4	2 .	-2
Level O FAVORED TERRAIN BONUS +2 4 6 8	GREATER RAGE!	6	6	3	-2
3	MIGHTY RAGE!	8	8	4	-2
13	Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON	A	AC
13	FATIGUED RAGE!	Strength Score	Dexterity Score		
WILD EMPATHY	DURATION Duration	Penalty: -2	Penalty: -2	Cannot rage, run or ch	arge
WILD EMPATHY Ranger BONUS Level Misc	rds = × 2	217	DIA	while fatigued.	
= CHA + +	X	WILD TAL	ENTS		*
Use in place of Diplomacy to improve the attitude of an animal					
TRACK Ranger Survival					
Track					
Track $= (\div 2) + $ SPELLS					
Level Ranger 2 Caster					
Spell Spells Base Bonus Spells					
Save DC per day Spells WIS		PREPARED S	SPELLS □ □ □		*
2					
3		·			
4					
Spell Save DC = 10 + WIS + Spell Level Caster					
Concentration = WIS + Level					
WANDS		4			
WANDS F					
s # 000000000	SCROLLS	*	Pe	OTIONS	*
8 # 000 000 000 000 000 000 000 000 000					
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CHARGES # #					
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