

MARSHAL

Tier
Mythique

DUR A TUER

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Don't die until negative hp equals double your constitution score.

+ 4 pv Bonus hit points per tier

SURGE

Spend one use of mythic power to add Grade to any d20

1 ☐ d6

4 ☐ d8

SCORE DE CARACTERISTIQUE

Grade Bonus to ability scores

2 ☐ +2

4 ☐ +2

FOR INT

DEX SAG

CON CHA

AMAZING INITIATIVE

INITIATIVE
BONUS

Tier
Mythique

Grade =

Spend one use of mythic power to take an additional standard action

RECUPERATION

Récupérez tous vos points de vie après 8h de repos

Grade Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

ETS DE SAUVEGARDE MYTHIQUE

Grade On a successful saving throw against a non-mythic effect, suffer no effects.

5 Saving throws against mythic effects are unaffected.

MARSHAL'S ORDER

POUVOIR MYTHIQUE

POUVOIR
PAR JOUR

Tier
Mythique

Extra

Utilisation
Aujourd'hui

= 3 + (× 2) +

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☐☐☐☐

COMPETENCES DE VOIE

Grade

1

2

3

4

5

COMPETENCES DE VOIE

Grade

1

3

5

DONS MYTHIQUES

