

SKIRMISHER

(RANGER)

Ranger
Level

Level
Bonus

+

FAVOURED ENEMIES

Level ■ FAVOURED ENEMY BONUS +2 4 6 8 10

1 ■ □ □ □ □ □ □

5 □ □ □ □ □ □

10 □ □ □ □ □

15 □ □ □ □

20 □ □

■ Bonus to attack, damage and selected skills against this enemy

FAVOURED TERRAINS

Level ○ FAVOURED TERRAIN BONUS +2 4 6 8

3 ■ □ □ □ □

8 □ □ □ □ □

13 □ □ □ □

18 □ □

○ Bonus to Initiative and selected skills when in this terrain

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

HUNTER'S TRICKS

TRICKS
KNOWN

Ranger
Level

Misc

= (

÷ 2

) - 2 +

(Naar boven afgerond)

1

2

3

4

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6

7

8

9

COMBAT STYLE

Ranger
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

HUNTER'S BOND

Level
4

□ SHARE FAVOURED ENEMY

□ HUISDIER

SHARE FAVOURED ENEMY
DURATION

Misc

rds =

WIS

+

(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger
Level

- 3 =

Druid
Level

WANDS

CHARGES

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SCROLLS

POTIONS