

BÔNUS DE ATAQUE			DANO	CRIT	
Base Ataque	+	+	+	/ / /	
Bônus					
<input type="checkbox"/> Acuidade com Arma Use DES para ataques corpo a corpo			FOR / DES	FOR	
Two-handed weapon			x 1 1/2		
Off-hand weapon (2 less for a light weapon)			- 6 / - 10	x 1/2	
<input type="checkbox"/> Two-weapon fighting Reduces penalty to:			- 4 / - 4		
<input type="checkbox"/> Double Slice No damage penalty			—		
ARMA BÔNUS	Masterwork Doesn't stack with magic bonus		+ 1		
	Weapon Focus:		+ 1		
	Greater Weapon Focus		+ 2		
	Weapon Specialisation:		+ 2		
	Greater Weapon Specialisation		+ 4		
	Penetrating Strike Ignore damage reduction up to 5/—				
	Greater Penetrating Strike Ignore damage reduction up to 10/—				
	Improved Critical / Keen weapon / Keen magical effect			x 2	Threat range
Nível 20	Weapon Mastery Increased critical range and always confirm critical hits		+ 1	Multiplier	
M'wk	Arma Base		Base Dano	d +	x
	Special properties		+	+	Arma Treinamento
<input type="checkbox"/> Weapon Focus (<input type="checkbox"/> Greater)			<input type="checkbox"/> Improved Critical or Keen weapon		<input type="checkbox"/> Weapon Mastery
<input type="checkbox"/> Weapon Specialisation (<input type="checkbox"/> Greater)					
<input type="checkbox"/> Penetrating Strike (<input type="checkbox"/> Greater)			/ / /	d +	x
M'wk	Arma Base		Base Dano	d +	x
	Special properties		+	+	Arma Treinamento
<input type="checkbox"/> Weapon Focus (<input type="checkbox"/> Greater)			<input type="checkbox"/> Improved Critical or Keen weapon		<input type="checkbox"/> Weapon Mastery
<input type="checkbox"/> Weapon Specialisation (<input type="checkbox"/> Greater)					
<input type="checkbox"/> Penetrating Strike (<input type="checkbox"/> Greater)			/ / /	d +	x
BUFFS	Haste One extra attack at full bonus		+ 1		
	Favorecido Inimigo	1			Half of Ranger's Favoured Enemy bonus granted to aliados dentroom
		2			
		3			
Bônus Moral Inspirar Coragem e Similar		+	+		
TRABALHO EM EQUIPE TALENTOS	<input type="checkbox"/> Outflank When flanking		+ 4		
	<input type="checkbox"/> Paired Opportunists When adjacent		+ 4	para ataques de oportunidade	
	<input type="checkbox"/> Precise Strike When flanking			+ 1d6	per successive hit
	SUBTOTAL BUFFS & TEAMWORK		/ / /		
ATAQUE AÇÃO	<input type="checkbox"/> Hammer the Gap On a successful attack		+ 1	per successive hit	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> Poder de Ataque		-	+	
	<input type="checkbox"/> Focus de Fúria Ignora a penalidade no primeiro poder de ataque				
	<input type="checkbox"/> Death or Glory +4 (+1 at levels 11, 16, 20)		+	+	against larger foes
<input type="checkbox"/> Combat Expertise AC bonus		-			
SINGLE ATTACK	Charge -2 to AC for the rest of the round		+ 2		
	<input type="checkbox"/> Vital Strike Extra damage dice		+ 1	die	+ d
	<input type="checkbox"/> Improved Vital Strike		+ 2	dados	
	<input type="checkbox"/> Greater Vital Strike		+ 3	dados	
	<input type="checkbox"/> Devastating Strike +2 per extra die			+	
	<input type="checkbox"/> Improved Devastating Strike +2 per die		+		to confirm criticals
<input type="checkbox"/> Critical Focus		+ 4	to confirm criticals		