|                |   | OME OF SECRETS   | Shaman ;<br>Level ;                     |  |  |  |  |  |  |
|----------------|---|--|---|--|--|--|--|--|--|
| X.             |   | SHAMAN   | ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,, |  |  |  |  |  |  |
| Shamar         | 1   |  | Spiritual                               |  |  |  |  |  |  |
| Level<br>1     |   | Communicate with spirit See spirit                               | significance<br>bonus                   |  |  |  |  |  |  |
| 2              |   | Spirit companion   |   |  |  |  |  |  |  |
| 3              |   | Talento Bônus  |   |  |  |  |  |  |  |
| 4              |   | Invocar Espirito   |   |  |  |  |  |  |  |
| 5              |   | Controlar espirito   |   |  |  |  |  |  |  |
| 6              |   | Talento Bônus  |   |  |  |  |  |  |  |
| 7              |   | Spiritual significance (sel                                      | f)                                      |  |  |  |  |  |  |
| 8              |   | Cura espiritual  | +1                                      |  |  |  |  |  |  |
| 9              |   | Talento Bônus  |   |  |  |  |  |  |  |
| 10             |   | Spirit walk  | +2                                      |  |  |  |  |  |  |
| 11             |   | Spiritual significance (oth                                      | er)                                     |  |  |  |  |  |  |
| 12             |   | Talento Bônus  | +3                                      |  |  |  |  |  |  |
| 13             |   | Spirit heal, mass  |   |  |  |  |  |  |  |
| 14             |   | Tether spirit  | +4                                      |  |  |  |  |  |  |
| 15             |   | Talento Bônus  |   |  |  |  |  |  |  |
| 16             |   | Control living spirit  | +5                                      |  |  |  |  |  |  |
| 17             |   | Break spirit   |   |  |  |  |  |  |  |
| 18             |   | Talento Bônus  |   |  |  |  |  |  |  |
| 19             |   | Talento Bônus  |   |  |  |  |  |  |  |
| 20             |   | Lasting spiritual significa                                      | nce                                     |  |  |  |  |  |  |
| ×              |   | SEE SPIRIT   | *                                       |  |  |  |  |  |  |
| CD 15<br>INSIG |   | ledge (spirits) to add this bonu                                 | s to next skill check                   |  |  |  |  |  |  |
| Intoro         |   | = CAR  |   |  |  |  |  |  |  |
|                |   | PERÍCIAS   | *                                       |  |  |  |  |  |  |
| CRAFT:         | FOC   |  |   |  |  |  |  |  |  |
|                |   | ve an item spiritual significance                                |   |  |  |  |  |  |  |
|                |   | eate a tether NTO: Espiritos                                     |   |  |  |  |  |  |  |
|                |   | in the insight bonus from See S                                  | pirit                                   |  |  |  |  |  |  |
| PERFOR         | RM: R   | RITUAL   | -                                       |  |  |  |  |  |  |
|                |   | e with spirits   |   |  |  |  |  |  |  |
| CD 15          | To persuade an indifferent or unfriendly spirit to communicate, or a spirit associated with a deity that is unfriendly to shamans |  |   |  |  |  |  |  |  |
| CD 20          | To persuade a hostile spirit to communicate   |  |   |  |  |  |  |  |  |
| CD 25          | To persuade a spirit that is associated with a deity that is unfriendly to shamans to communicate.                                |  |   |  |  |  |  |  |  |
| Para invo      |   |  |   |  |  |  |  |  |  |
| _              | CD 5 Para invocar qualquer espirito CD 10 To summon an unembodied spirit of a   |  |   |  |  |  |  |  |  |
| CD 15          | non-particular spell effect To summon an unembodied spirit of a   |  |   |  |  |  |  |  |  |
| CD 20          |   | ular spell effect<br>mmon an unfriendly deceased s               | enirit                                  |  |  |  |  |  |  |
|                |   | mmon an untriendly deceased s<br>mmon any type of spirit associa |   |  |  |  |  |  |  |

CD 30 To summon any type of spirit associated with a deity hostile to shamans

CD 30 To locate a spirit with a desired ability

To tether spirits

CD 20 To break a tether

| COMPANION  |          |    | SPIRIT COMPANION                      | J    | mino p                    | A CDIAMITE A        |
|--|----------|----|---------------------------------------|------|---------------------------|---------------------|
| COMPANION  |          |    |                                       |      | TIPO D.                   | A CRIATURA          |
|  |          |    |                                       |      |                           |                     |
| ×  |          |    | CONTROLAR ESPIRIT                     |      |                           | -                   |
| ESPIRITO CONTROLA CAPACITY Modificador                           |          |    | SPÍRITOS CONTROLADOS                  |      |                           | Spirit's<br>Charism |
|  |          |    |                                       |      |                           |                     |
| =  |          |    |                                       |      |                           |                     |
|  |          |    |                                       |      |                           |                     |
| `  |          | ė  | CURA ESPIRITUAL                       |      |                           |                     |
| CURA   |          |    | Healing                               |      | ESPIRITO                  | Shaman              |
| POR DIA  |          |    | Today                                 |      | CURA                      | Level               |
| = CA   | \R +     | 2  |                                       |      | d6                        | =                   |
| × ·  |          |    | SPIRIT WALK                           |      |                           | -                   |
| TETHER<br>RANGE  | Sham     |    |                                       |      | AKIN <b>G</b> diciona 1   | 0 minutos           |
| KANGE  | Leve     | el |                                       | RISK |                           |                     |
| m m²   | :        | ×  | $150\mathrm{m}/30\mathrm{m}^2$        |      | % =                       | ×10 %               |
| ×  |          |    | TALENTO BÔNUS                         |      |                           | *                   |
| METAMAGIC FEATS  |          | TA | LETOS DE CRIAÇÃO DE IT                | ENST | HER FEATS                 |                     |
| ☐ Bouncing Spell   | +1       |    | Awakened Arcane Bond                  |      | Alertness                 |                     |
| □ Dazing Spell   | +3<br>+1 |    | Brew Fleshcrafting Poison Brew Potion |      | Animal Affinity Deceitful | 1                   |
| <ul><li>□ Disruptive Spell</li><li>□ Ectoplasmic Spell</li></ul> | +1       |    | Craft Construct                       |      | Endurance                 |                     |
| ☐ Elemental Spell  | +1       |    | Craft Magic Arms and Armo             |      | Diehard                   |                     |
| □ Empower Spell  | +2       |    | Craft Rod                             |      | Fleet                     |                     |
| □ Enlarge Spell  | +1       |    | Craft Staff                           |      | Great Fortitude           | 2                   |
| □ Extend Spell   | +1       |    | Craft Wand                            |      | Improved Grea             |                     |
| ☐ Focused Spell  | +1       |    | Craft Wondrous Item                   |      | Intimidating Pi           |                     |
| ☐ Heighten Spell   |          |    | Forge Ring                            |      | Iron Will                 |                     |
| ☐ Intensified Spell  | +1       |    | Improved Arcane Bond                  |      | Improved Iron             | Will                |
| ☐ Lingering Spell  | +1       |    | Scribe Scroll                         |      | Leadership                |                     |
| ☐ Maximize Spell   | +3       |    |                                       |      | Lightning Refle           |                     |
| ☐ Merciful Spell   | +0       |    |                                       |      | Improved Light            |                     |
| ☐ Persistent Spell   | +2       |    |                                       |      | Persuasive                |                     |
| ☐ Quicken Spell  | +4       |    |                                       |      | Self-Sufficient           |                     |
| ☐ Reach Spell  | . 1      |    |                                       |      | Spell Penetrati           |                     |
| ☐ Selective Spell  | +1       |    |                                       |      | Greater Spell F           | 'enetration         |
| <ul><li>□ Sickening Spell</li><li>□ Silent Spell</li></ul>       | +2<br>+1 |    |                                       |      |                           |                     |
| ☐ Still Spell +1   | • •      |    |                                       |      |                           |                     |
|  | +2       |    |                                       |      |                           |                     |
| •  |          |    |                                       |      |                           |                     |
| ☐ Thanatopic Spell   | +1       |    |                                       |      |                           |                     |
| ☐ Thanatopic Spell☐ Threatening Illusion                         | +1<br>+1 |    |                                       |      |                           |                     |
| ☐ Thanatopic Spell   |          |    |                                       |      |                           |                     |