	CTIADDIANI Mythic	<u> </u>		GUARDIAN'S CALL	y (
GUARDIAN Mythic Tier DURO DE MATAR				COMBAN COME	
When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).  Don't die until negative hp equals double your constitution score.					
Bonus hit points		5		MANUAL DOLLAR	
SURGE		PO	WER	MYTHIC POWER  Mythic Extra	* (
Nível	Spend one use of mythic power to add to any d20	PE	R DAY	7 Her	Uses
1	□ d6			= 3 + ( × 2 ) +	Today
4 7	□ d8 □ d10	•		PATH ABILITIES	ř.
10	□ d12		Nível 1		
``	ABILITY SCORE		•		
Nível 2	Bonus to ability scores  ☐ +2 FOR INT		2		
4	□ +2				
6	DES SAB		2		
8 10	□ +2		3 -		
7.	AMAZING INITIATIVE				
Nével	INICIATIVA Mythic BÔNUS Tier	PATH ABILITIES	4 -		
Nível 2	=		5 -		
	Spend one use of mythic power to take an additional standard action				
*	RECUPERAÇÃO		6 -		
Nível 3	Recover all hit points with 8 hours rest  Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities		7		
``	MYTHIC SAVING THROWS		7		
Nível	On a successful saving throw against a non-mythic effect, suffer no effects.				
5	Saving throws against mythic effects are unaffected.		8		
``	FORCE OF WILL				
Nível <b>6</b>	Spend one use of mythic power to reroll any d20, or force a foe to reroll, even after the result is revealed.		9		
``	IMPARÁVEL *				
Nível 8	Spend one use of mythic power to end any one of:  • Bleed • Blind • Confused		10 -		
	<ul><li>Bleed</li><li>Blind</li><li>Confused</li><li>Cowering</li><li>Pasmar</li><li>Dazzled</li></ul>				
	<ul> <li>Deafened</li> <li>Entangled</li> <li>Facinar</li> <li>Fatiqued</li> <li>Frightened</li> </ul>				
	Nauseated    Panicked    Paralysed				
	• Shaken • Sickened • Staggered • Stunned				
×	IMORTAL *				
Nível <b>9</b>	If you are killed return to life 24 hours later, regardless of the condition of your body. You do not regain any limited daily abilities.	MYTHIC FEATS			
	This does not apply if you were killed by a coup-de-grace or critical hit by a mythic enemy, or an epic weapon.		Nível		
	Can only be permanently killed by a coup-de-grace or critical hit with an artefact.		1		
10	LEGENDARY HERO		3 -		
Nível	Regain one use of mythic power per hour.				
10	TRUE DEFENDER		5 -		
	Damage from attacks by non-mythic enemies is halved.	THI	_		
Nível 10	This is applied after all other reductions.	MY	-		
10	Once a round, when an enemy makes a successful critical hit, regain one use of mythic power.		7		