

# TRAPPER

(RANGER)

Ranger  
Level

Level  
Bonus

+

## FAVOURED ENEMIES

Level ☒ FAVOURED ENEMY BONUS +2 4 6 8 10

1

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5

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10

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15

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20

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■ Bonus to attack, damage and selected skills against this enemy

## FAVOURED TERRAINS

Level ☐ FAVOURED TERRAIN BONUS +2 4 6 8

3

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8

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13

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18

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☐ Bonus to Initiative and selected skills when in this terrain

## WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

## COMBAT STYLE

Ranger  
Level

2

6

10

14

18

Ranger bonus feats can be taken without the normal pre-requisites, but only apply when not wearing heavy armour.

## HUNTER'S BOND

Level

4

☐ SHARE FAVOURED ENEMY

☐ HUISDIER

SHARE FAVOURED ENEMY

DURATION

Misc

Name

Creature type

rds = **WIS** +   
(WIS minimum 1)

As a move action, share half your Favoured Enemy bonus against a single target with all allies within 30 ft

Ranger Level - 3 = Druid Level

## TRAPS

TRAPS

PER DAY

Ranger  
Level

Traps  
today

= (  ÷ 2 ) + **WIS**

☐☐☐☐  
☐☐☐☐  
☐☐☐☐

TRAP

SAVE DC

Ranger  
Level

Misc

Extraordinary  
Trap Modifier

= 10 + (  ÷ 2 ) + **WIS** +

-2

Level

5

☐ SNARE TRAP

5

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11

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15

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17

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19

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## SCROLLS

## POTIONS

## WANDS

CHARGES

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CHARGES

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