

HORSE LORD
(RANGER)

Ranger Level
Level Bonus

FAVORED ENEMIES

Table with 2 columns: Level, FAVORED ENEMY BONUS. Rows for levels 1, 5, 10, 15, 20.

Bonus to attack, damage and selected skills against this enemy

FAVORED TERRAINS

Table with 2 columns: Level, FAVORED TERRAIN BONUS. Rows for levels 3, 8, 13, 18.

Bonus to Initiative and selected skills when in this terrain

WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

SPELLS

Table for spell calculation: Level, Spell Save DC, Spells per day, Base Spells, Bonus Spells WIS.

Spell Save DC = 10 + WIS + Spell Level

COMBAT STYLE

MOUNTED COMBAT

Table for Mounted Combat features: Ranger Level, Mounted Combat, Mounted Archery, Ride-By Attack, Trick Riding, Mounted Shield, Spirited Charge, Mounted Skirmisher, Unseat.

MOUNTED BOND

Name
Creature type
Ranger Level (- 3 until level 12) = Effective Druid Level

TEMPORARY HIT POINTS

hp = Ranger Level + Misc

PREPARED SPELLS

Table for Prepared Spells with columns for spell slots 1, 2, 3, 4.

WANDS

Table for Wands with columns for Charges, #, and a grid of charges.

SCROLLS

Table for Scrolls with columns for scroll slots.

POTIONS

Table for Potions with columns for potion slots.