| AOI   | ΤДΊ                         | TIC DRU   | JID Poz               | ziom<br>uida                              | ×                           | PRZYGOTO              | WA | NE CZAR | Y        | <i>-</i>   |
|---|-----------------------------|---|-----------------------|---|-----------------------------|-----------------------|----|---------|----------|------------|
| 1100  | /111                        | Poziom  | Po                    | ziom                                      |                             |                       |    |         |          |            |
|   |                             | Druida  | <b>– 2 ≭</b> sz<br>Na | tałtu<br>atury                            |                             |                       | 0  |         |          |            |
| ` .   |                             | DRUI  | ID                    | ,   |                             |                       |    |         |          |            |
| Poziom<br>Druida                            |                             | Zmysł natury<br>+2 do Wiedzy (natura) oraz Sztuki Przetrwania   |                       |   |                             |                       |    |         |          |            |
| 1   |                             | Empatia z Dziczą  Doskonali postępowanie ze zwierzętami  Aquatic Adaptation   |                       |   |                             |                       |    |         |          |            |
| $\vdash$                                    |                             |   |                       |   |                             |                       | 1  |         |          |            |
| 2   |                             | Bonus while in a  |                       |   |                             |                       | 1  |         |          |            |
| 3   |                             | Natural Swimme<br>Swim at half land   |                       |   |                             |                       |    |         |          |            |
|   |                             | Resist Ocean's Fury<br>+4 do rz. obr. przeciw wodnym istotom i czarom<br>Kształt Natury<br>Może przemienić się zwierzę rozmiaru małego lu |                       |   |                             |                       |    |         |          |            |
| 4   |                             |   |                       |   |                             |                       |    |         |          |            |
|   |                             |   |                       |   |                             |                       | 2  |         |          |            |
| 9   |                             | Seaborn<br>Aquatic subtype, amphibious trait, swim  |                       |   |                             |                       |    |         |          |            |
|   |                             | at land speed, en   |                       |   |                             |                       |    |         |          |            |
| 13  |                             | Deep Diver Damage reduction   | on, withstand d       | eep pressure                              |                             |                       |    |         |          |            |
| 15  |                             | Ponadczasowe ciało  |                       |   |                             |                       | 3  |         |          |            |
|   |                             | Nie starzeje się, nie może być postarzany za po   |                       |   | nocą magii                  |                       |    |         |          |            |
| CZARY                                       |                             |   |                       |   |                             |                       |    |         |          |            |
| ST Rzut<br>Obronne                          |                             | Czary<br>Dziennie   | = Czary<br>Bazowe     | Czary Premiowe                            |                             |                       | 4  |         |          |            |
|   |                             | 0   |                       | RZT - 4<br>RZT - 4<br>RZT - 8<br>RZT - 12 |                             |                       |    |         |          |            |
|   |                             | 1   |                       |   |                             |                       | 4  |         |          |            |
|   |                             | 2   |                       |   |                             |                       |    |         |          |            |
|   |                             | 3   |                       |   |                             |                       |    |         |          |            |
|   |                             | 4   |                       |   |                             |                       | 5  |         |          |            |
|   |                             | 5   |                       |   |                             |                       | ,  |         |          |            |
|   |                             | 6   |                       |   |                             |                       |    |         |          |            |
|   |                             | 7   |                       |   |                             |                       |    |         |          |            |
|   |                             | 8   |                       |   |                             |                       | 6  |         |          |            |
|   |                             | 9   |                       |   |                             |                       |    |         |          |            |
| ST Rz. 0                                    | br. = 1                     | 0 + RZT + Poziom (  | Czaru                 |   |                             |                       |    |         |          |            |
| Koncentr                                    | Koncentracja = RZT + Poziom |   |                       |   |                             |                       |    |         |          |            |
| , Czarujące                                 |                             |   |                       | eglo                                      |                             | 7                     |    |         |          |            |
| WIĘŹ Z DZICZĄ  ★ ZWIERZĘCY TOWARZYS□ DOMENA |                             |   |                       |   |                             |                       |    |         |          |            |
| Imię Zwierzęcego Towarzysza                 |                             |   |                       |   |                             |                       | _  |         |          |            |
|   |                             |   |                       |   |                             |                       | 8  |         |          |            |
| Rodzaj Stworzenia                           |                             |   |                       |   |                             |                       | O  |         |          |            |
|   |                             |   |                       |   |                             |                       | _  |         |          |            |
| ×   |                             | WIĘŹ Z D  | ZICZĄ                 | , (                                       |                             |                       | 9  |         |          |            |
| WIĘŹ Z I                                    | DZICZ                       | A,  |                       |   |                             |                       | フ  |         |          |            |
| PREMIA                                      |                             |   | Poziom Druida         | Inne                                      |                             | WOJE                  |    |         | MIKSTURY | <i>x</i> ( |
|   |                             | = CHA +   | +                     | ·   |                             | ,                     | П  |         |          |            |
| 10000                                       |                             | QUATIC ADA  | APTATION              | N ,                                       |                             |                       |    |         |          |            |
| AQUATIC BONUS Poziom Druida                 |                             |   |                       |   |                             |                       |    |         |          |            |
| = ÷ 2                                       |                             |   |                       |   |                             |                       |    |         |          |            |
| Premia do                                   | Inicjat                     |   |                       | i, Ukrywania się, S                       | Sztuki Przetrwania i Pływan | ia w wodnych terenach |    |         |          |            |
|   |                             | TO COM A TIME A   |                       |   |                             |                       |    |         |          |            |
|   | 112                         | KSZTAŁT N   |                       | pioi.                                     |                             |                       |    |         |          |            |
|   | UZ                          | rć na dzień   | Użyć dzi:             |   |                             |                       |    |         |          |            |
|   |                             |   |                       | <u> </u>                                  |                             |                       |    |         |          |            |
| Obecny Ks                                   | ztałt                       |   |                       |   |                             |                       |    |         |          |            |
|   |                             |   |                       |   |                             |                       | -  |         |          |            |