FALCONER		Ranger Level	COMBAT STYLE					
	ANGER)	Level +		п				
`		Bonus	Ranger Level					
	VOURED ENEM! RED ENEMY BONUS		2					
1								
5			10					
10			14 18					
15				Ranger bonus feats can be taken without the	norm	nal pre-requisites,		
20				but only apply when not wearing heavy armou				
FAV	VOURED TERRA	INS	Level	FEATHERED COMPANION Leve	el	S BOND	*	
Level O FAVOU	JRED TERRAIN BON	US +2 4 6 8	1 Name	With half hit points 4	F	ull hit points Ranger - 3 = Druid Level - 3 = Level		
8			Bird of p	rev type				
13			Биа от р	rey type				
18				Roam DC 15 The bird roams and forages on its own, and re	oturn	s at a set time		
×	TRACK	,		Distract DC 20				
	Ranger Level	Survival Bonus	Level	The bird flutters distractingly around an enem Swooping Charge DC 20	ny. Oi	n a successful attack, the enemy is shaken.		
Track	= (÷ 2)	+	6		xt ro	und makes a charge attack. If successful, this c	leals	
SPELLS			``			SPELLS	*	
Level	Ranger _ 2 .	Caster						
Spell	On all a Dan	D O II]	1			
Spell Spells = Base + Bonus Sp. Save DC per day = Spells + WIS								
1								
2					2			
3								
Spell Save DC = 10 + WIS + Spell Level Caster				1				
					3			
Concentration = WIS		+ Level						
				1				
					4			
							_	
X	WANDS	*						
	CHARGES			SCROLLS		POTIONS	,	
	CHARGES							

CHARGES #

CHARGES #