

# EMPIRICIST

## (INVESTIGATOR)

Niveau  
d'Investigateur

### ALCHIMIE

DD de sauvegarde  
des extraits

Extraits  
par jour

= Extraits  
de base

+ INT - 4  
INT - 8  
INT - 12

	1					
	2					
	3					
	4					
	5					
	6					

Extract Save DC = 10 + INT + Extract Level

### INSPIRATION

INSPIRATION  
PAR JOUR

Niveau  
d'Investigateur

Divers

= (  ÷ 2 ) + INT +

Inspiration aujourd'hui

Add 1d6 to any skill check **1pt**  
Including skill checks on which you take 10 or 20

Ajoute 1d6 a Connaissance, Language ou Art de la magie **1pt**  
Si vous avez un rang dans la compétence

Add 1d6 to one attack roll **2pt**

Add 1d6 to one saving throw **2pt**

Niveau Apply the Inspiration bonus to any skill check, ability check **20** or initiative without spending Inspiration points.

### PIÈGES

Perception Niveau  
d'Investigateur

Locate traps  =  + (  ÷ 2 )

Sabotage Niveau  
d'Investigateur

Disable traps  =  + (  ÷ 2 )

TRAP  
SENSE

Niveau  
d'Investigateur

Niveau **3**  =  ÷ 3 (arrondi à l'inférieur)

Bonus to reflex saves and AC against traps.

### CEASELESS OBSERVATION

Niveau **2** Use INT in place of the ability modifier for Disable Device, Perception, Sense Motive, and Use Magic Device checks; and for Diplomacy checks made to gather information.

### UNFAILING LOGIC

Niveau **4** +2 Bonus to Will saves against illusion spells and spell-like abilities.

Use INT in place of WIS on Will saves for this round. **1pt**

Niveau **8** +4 Bonus to Will saves against illusion spells and spell-like abilities.

Niveau **16** Immune to illusion spells and spell-like abilities.

### KEEN RECOLLECTION

Niveau **3** Attempt any knowledge skill check untrained.

### STUDIED COMBAT

Study foe as a move action to increase attack and damage.

INSIGHT  
BONUS

Niveau  
d'Investigateur

=  ÷ 2 (arrondi à l'inférieur)

Niveau **4** Pour en apprendre sur le meme ennemi en 24h, depense 1pt d'inspiration.

STUDIED  
STRIKE

Niveau  
d'Investigateur

d6 = (  ÷ 2 ) - 1 (arrondi à l'inférieur)

This damage bonus is not multiplied by critical hits.  
You must be able to see your target clearly.

### EXTRAITS

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### INVESTIGATOR TALENTS