CHAMPION Mityczny		CHAMPION'S STRIKE
Pozioiii	.1	
HARD TO KILL When below Ohp, always stabilise without needing to make a	 	
constitution check (though bleed damage still counts).		
Nie umierasz, dopóki wartość twoich negatywnych pw nie równa si	ię t vojej podwojonej	budowie.
+ 5 pw Bonus hit points per tier	×	MYTHIC POWER
SURGE	POWER PER DAY	Mityczny Dodatkowe Poziom
Poziom Spend one use of mythic power to add to any d20	_	3+(× 2)+ Użyć
1 □ k6 4 □ k8		
4. □ K8 7. □ k10) X	ŚCIEŻKI ZDOLNOŚCI
10 □ K12	Poziom 1	
WARTOŚĆ ATRYBUTU		
Poziom Premia do wartości atrybutu 2 □ +2 S INT	2	
4 🗆 +2		
6 □ +2 ► ZR RZT	3 —	
8 □ +2 10 □ +2 BD CHA	3 —	
AMAZING INITIATIVE	1	
INICJATYWA Mityczny	4 —	
PREMIA Poziom Poziom		
2 =	5 —	
Spend one use of mythic power to take an additional standard action		
RECUPERATION .	ŚCIEŻKI ZDOLNOŚCI	
Poziom Przywraca wszystkie pw po 8 godzinach odpoczynku		
3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities	-	
MYTHIC SAVING THROWS	7 —	
Poziom On a successful saving throw against a non-mythic effect, suffer no effects.		
Saving throws against mythic effects are unaffected.	8 —	
SIŁA WOLI		
Poziom Spend one use of mythic power to reroll any d20, or 6 force a foe to reroll, even after the result is revealed.	9 —	
6 force a foe to reroll, even after the result is revealed. NIEPOWSTRZYMANY		
Spend one use of mythic power to end any one of:	10 —	
• Bleed • Blind • Confused		
• Cowering • Dazed • Dazzled Poziom • Deafened • Entangled • Exhasted		
8 • Fascinated • Fatigued • Frightened		
 Nauseated Panicked Paralysed Shaken Sickened Staggered 		
• Stunned		
NIEŚMIERTELNY If you are killed return to life 24 hours later, regardless of		
Poziom the condition of your body. You do not regain any limited		
9 daily abilities. This does not apply if you were killed by a coup-de-grace		
or critical hit by a mythic enemy, or an epic weapon.	Poziom	
Poziom Can only be permanently killed by a coup-de-grace or 10 critical hit with an artefact.	_	
LEGENDARY HERO	3 —	
Poziom		
10 Regain one use of mythic power per hour.	MYTHIC FEATS 2	
LEGENDARY CHAMPION	1 DIH. 5 —	
When an attack against a non-mythic creature misses, Poziom you may reroll once.	MY	
10 Once per round, if your roll a natural 20, regain one use of mythic power.	7	
,		
	9 —	