

Druid  
Level

## STORM DRUID

Druid Level <b>1</b>	<input type="checkbox"/>	<b>Nature Sense</b> +2 to Knowledge (Nature) and Survival <b>Wild Empathy</b> Improve the attitude of an animal
<b>2</b>	<input type="checkbox"/>	<b>Windwalker</b> Wind effects (natural or magical) are one step less severe.
<b>3</b>	<input type="checkbox"/>	<b>Stormvoice</b> Voice is carried through the wind
<b>4</b>	<input type="checkbox"/>	<b>Eyes of the Storm</b> See through fog, mist, gas, wind, or rain <b>Wild Shape</b> Become any small or medium animal
<b>9</b>	<input type="checkbox"/>	<b>Windlord</b> Second domain
<b>13</b>	<input type="checkbox"/>	<b>A Thousand Faces</b> Unaffected by wind; immune to deafness; +2 to saves against sonic effects
<b>15</b>	<input type="checkbox"/>	<b>Timeless Body</b> No longer age, cannot be magically aged

## SPELLS

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells			
						WIS - 4	WIS - 8	WIS - 12	
	0								
	1	+ 1		+ 1		☐	☐	☐	☐
	2	+ 1		+ 1		☐	☐	☐	☐
	3	+ 1		+ 1		☐	☐	☐	☐
	4	+ 1		+ 1		☐	☐	☐	☐
	5	+ 1		+ 1		☐	☐	☐	
	6	+ 1		+ 1		☐	☐	☐	
	7	+ 1		+ 1		☐	☐	☐	
	8	+ 1		+ 1		☐	☐	☐	
	9	+ 1		+ 1		☐	☐		

Spell Save DC = 10 + WIS + Spell Level

Concentration  = **WIS** + Caster Level

**NATURE BOND / STORM LORD**

Nature Bond Domain

Storm Lord Domain

Granted Power	
	Level
	DC
	Uses per day <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Granted Power	

Granted Power	
	Level
	DC
<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	Uses per day <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Granted Power	

	DC	Level		DC	Level
	Uses per day	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Uses per day	

## WILD EMPATHY

WILD EMPATHY BONUS	Druid Level	Misc
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$$\boxed{\phantom{0000}} = \text{CHA} + \phantom{0000} + \phantom{0000}$$

## EYES OF THE STORM

**DISTANCE** Druid Level

$$\boxed{\phantom{000}} \text{ ft} = 5 \text{ ft} + (5 \text{ ft} \times \phantom{00})$$

## WILD SHAPE

Times  Times   
 per day Today

## PREPARED SPELLS

	<b>0</b>	
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>1</b>	□ □ □
□ □ □		□ □ □
□ □ □		□ □ □
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>2</b>	□ □ □
□ □ □		□ □ □
□ □ □		□ □ □
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>3</b>	□ □ □
□ □ □		□ □ □
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>4</b>	□ □ □
□ □ □		□ □ □
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>5</b>	□ □ □
□ □ □		□ □ □
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>6</b>	□ □ □
□ □ □		□ □ □
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>7</b>	□ □ □
□ □ □		□ □ □
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>8</b>	□ □ □
□ □ □		□ □ □
□ □ □ Domain Spell + 1		□ □ □
□ □ □		□ □ □
□ □ □	<b>9</b>	□ □ □
□ □ □		□ □ □

## SCROLLS

This image shows a blank sheet of white paper with horizontal ruling lines. The lines are evenly spaced and extend across the width of the page. There are no margins or other markings on the paper.

## POTIONS

This image shows a blank sheet of white paper with horizontal blue or grey ruling lines, typical of notebook paper. The lines are evenly spaced and run across the width of the page. There is no handwriting or other markings on the paper.