

[illegible]

ABILITIES

	Ability Score	Item Bonus	Ability Modifier	Temp Score	Temp Modifier
STR	_____	_____	STR	_____	STR
DEX	_____	_____	DEX	_____	DEX
CON	_____	_____	CON	_____	CON
INT	_____	_____	INT	_____	INT
WIS	_____	_____	WIS	_____	WIS
CHA	_____	_____	CHA	_____	CHA

Ability Modifier = (Total Ability Score - 10) ÷ 2 (Round down)




EVOLUTIONS

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Base Form	Hit Dice	Base Attack	Max	Skill	Feats
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Bonus Attacks Ranks

d10

EVOLUTION POOL 	Armour Bonus 	Saves (Good) (Bad) 	Good saves: <input type="checkbox"/> FORT <input type="checkbox"/> REF <input type="checkbox"/> WILL
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SKILLS

[illegible]