WITCHGUARD de Rôdeur		1	STYLE DE COMBAT			
(RODEUR)	Bonus de	+				
	Niveau		Niveau de Rôdeu			
ENNEMIS JURÉS Niveau BONUS CONTRE LES ENNEMES JURÉS 8 10			2			
Niveau BONOS CONTRE LES ENNEMB JURBS 8 10						
5		0-0-0	6			
10	0-0-	0-0	10	<u></u>		
15		-	14 18	Les dons supplémentaires du rôdeur peuvent é		
20			mais ne s'appliquent pas lorsque le personnage porte une armure lourde. DEFEND CHARGE			
■ Bonus to attack, damage and selected skills against this enemy				DEFENI	JC	HARGE
Niveau O BONUS SUR LES ENVIRONNEMENTS DE BRÉD				Once per day, this bond allows the witchguard to s	pend to co	l a move action to grant an adjacent spellcaster a +2 ncentration checks.
Niveau O BONUS SUR LES EN		TAS IBE BR		ITION Increase previous bonuses by +2 at 5th level and a		
8			9	ilicrease previous boliuses by +2 at 5th level and a	i eve	if y o levels after that.
13			7	May use Defend Charge an addional time per day a	t 7th	level and every 3 levels after that.
18			``	SORTS I	PRI	EPARES
O Bonus to Initiative and selected sl	kills when in this t	errain				
EMPATHIE SAUVAGE					1	
Utiliser à la place de Diplomatie pour	améliorer l'attitud	e d'un anim				
SORTS					2	
Niveau Niveau de Rôdeur	N <u>i</u> veau de r Lan <mark>3</mark> eur de Sort			_	2	
DD de sauvegarde Sorts du sort par jour	= Sorts Sorts su	ipplémentai WIS				
1					3	
2					ر	
3]		
4					4	
DD de jet de sauvegarde d'un sort =	10 + SAG + nivea	u du sort				
			×	PATRON SPELLS		DONS SUPPLEMENTAIRES
			Patron	Patron		BODYGUARD Niveau When an adjacent ally is attacked, you may use
		Niveau	an attack of opportunity to attempt the aid another action to improve only your ally's AC.			
			2		-	
BAGUETTES						IN HARM'S WAY While using the aid another action to improve an
			6		-	Niveau adjacent ally's AC, you can intercept a successful attack against that ally as an immediate action,
CHARGES #			8			taking full damage from that attack and any associated effects (bleed, poison, etc.). A creature
СНА						cannot benefit from this feat more than once per attack.
- M			`*	PARCHEMINS		POTIONS
CHARGES #						
CHARGES						
<u></u>						
OHARGES ##						
CHARGES						
Ö						