MESMERIST

MAGIAS

Magias Conhecidas	Teste de Resistência CD		Magias por dia	=	Base Magia	+	Magias Bônus		
							CAR -4	CAR -8	CAR -12
		0							
		1					☐	☐	☐
		2					☐	☐	☐
		3					☐	☐	☐
		4					☐	☐	☐
		5					☐	☐	
		6					☐	☐	

Resistência a Magia CD = 10 + CAR + Nível da Magia

HYPNOTIC STARE

−2 — Penalty to one target's Will bonus.

Ends when either of you dies, target moves more than 30ft away, or you pick a new target.

Nível **8** **−3** — Target is unaware of the effect and will not remember unless you allow it.

PAINFUL STARE

☐ = Mesmerist Level ÷ 2 — Bonus damage when target of your stare is damages.

Nível

3 ☐ *Allure* − Penalty applies to initiative and Perception.

☐ *Disorientation* − Penalty applies to attack rolls.

☐ *Psychic Inception* − Stare affects mindless creatures. Mind-affecting spells partially work: +2 to any save and 50% miss change.

7

11 ☐ *Sapped Magic* − Penalty applies to DC of target's spells and spell resistance.

15 ☐ *Sluggishness* − Speed -5ft; penalty applies to Reflex.

19 ☐ *Susceptibility* − Penalty applied to target's Sense Motive, and to DC of Diplimacy and Intimidate against them.

☐ *Timidity* − Penalty applies to damage rolls.

RULE MINDS

Nível **20** Cast a successful enchantment on the target of your spell. If target fails an additional Will save (same DC, or 5 lower if target isn't humanoid), they are permanently enslaved. Only one target may be enthralled at once.

MESMERIST TRICKS

As a standard action, touch a willing target to implant a trick

USOS POR DIA ☐ = (Mesmerist Level ÷ 2) + CAR

Uses Today ☐☐☐☐ ☐☐☐☐

Nível		Nível		Nível		Nível	
5	2 tricks	**9**	3 tricks	**13**	4 tricks	**17**	5 tricks

GLIB LIE

Nível **11** Deceive truth-detecting magic.

NÍVEL DO CONJURADOR TESTE DC OR Mesmerist Level

☐ = 15 +

TOWERING EGO

Nível **2** **WILL BONUS**

☐ = CAR

TOUCH TREATMENT

USES PER DAY ☐ = 3 + CAR

Nível

3 Fascinated, shaken

6 Confused, dazed, frightened, sickened

10 Cowering, nauseated, panicked, stunned.

14 *Break Enchantment*

MENTAL POTENCY

Nível **5** **HD LIMIT BONUS**

☐ = Mesmerist Level ÷ 5 — Both HD limit and total HD

MAGIAS CONHECIDAS

0

1 ☐☐☐ ☐☐☐ ☐☐☐

2 ☐☐☐ ☐☐☐ ☐☐☐

3 ☐☐☐ ☐☐☐ ☐

4 ☐☐☐ ☐☐☐

5 ☐☐☐ ☐

6 ☐☐☐

KNOWN TRICKS

Nível	
1	
2	
4	
6	
8	
10	
12	
14	
16	
18	
20	