

# URBAN RANGER

Ranger  
Level

## COMBAT STYLE

### FAVOURED ENEMIES

Level ☒ FAVOURED ENEMY BONUS +2 4 6 8 10

1 ☐ ☐ ☐ ☐ ☐

5 ☐ ☐ ☐ ☐ ☐

10 ☐ ☐ ☐ ☐

15 ☐ ☐ ☐

20 ☐ ☐

☒ Bonus to attack, damage and selected skills against this enemy

### FAVOURED COMMUNITIES

Level ☐ COMMUNITY BONUS +2 4 6 8

3 ☐ ☐ ☐ ☐

8 ☐ ☐ ☐ ☐

13 ☐ ☐ ☐

18 ☐ ☐

☐ Bonus to Initiative and selected skills when in this community

Level 7 Never slowed by difficult terrain in these communities  
Move through local citizens as if they were allies

Level 12 Use Stealth in place of Disguise in these communities  
If successful, you blend into the crowd

### WILD EMPATHY

Use in place of Diplomacy to improve the attitude of an animal

### SPELLS

Level 4 Ranger Level - 3 = Caster Level

Spell Save DC		Spells per day	=	Base Spells	+	Bonus Spells WIS
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<input type="text"/>	2	<input type="text"/>		<input type="text"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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<input type="text"/>	4	<input type="text"/>		<input type="text"/>		<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Spell Save DC = 10 + WIS + Spell Level

Ranger  
Level  
2  
6  
10  
14  
18

Ranger bonus feats can be taken without the normal pre-requisites,  
but only apply when not wearing heavy armour.

### HUNTER'S BOND

Level

4

☐ SHARE FAVOURED ENEMY

☐ ANIMAL COMPANION

SHARE FAVOURED ENEMY

DURATION

Misc

rds = WIS +   
(WIS minimum 1)

As a move action, share half your Favoured Enemy  
bonus against a single target with all allies within 30 ft

Name

Creature type

Ranger  
Level - 3 = Druid  
Level

### PREPARED SPELLS

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### WANDS

CHARGES  
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### SCROLLS

### POTIONS