

PSIONICS EXPANDED

# AEGIS

Aegis  
Level

CUSTOMIZATIONS

Customization

Points

ASTRAL SUIT

<input type="checkbox"/> Astral Skin	Level	Free customizations:
	1	Speed x2, Nimble
	2	Evasion
<input type="checkbox"/> Astral Armor	12	Improved Evasion
	1	Brawn, Improved Damage
	2	Flexible Suit
<input type="checkbox"/> Astral Juggernaut	8	(astral armor is treated as a Masterwork Breastplate)
	1	Fortification, Hardy
	2	Stalwart
	7	(astral suit resembles and is treated as Full Plate)

PSIONICS

POWER POINTS  
PER DAY

Base  
Points

Bonus  
Points

Racial

Misc

pts

=

+

+

+

Bonus Points

Manifester  
Level

= INT

×

÷ 2

(Round down)

pts

ASTRAL REPAIR

Level 1 Repair an object 2hp as a standard action.  
The 'broken' condition is removed when the object reaches at least half its total hit points.

DAMAGE REDUCTION

Level				
2	2 / -			
5	3 / -			
8	4 / -	Astral Suit	Racial	Misc
11	5 / -			
14	6 / -			
17	7 / -			
20	8 / -			

CUSTOMIZATIONS

CUSTOMIZATIONS  
POINTS

Base  
Points

Bonus  
Points

Misc

pts

=

+

+

RECONFIGURE

Level	pts	=	INT	Uses today	
				<input type="checkbox"/>	<input type="checkbox"/>
3	Uses per day		Aegis Level	<input type="checkbox"/>	<input type="checkbox"/>
	pts	=	(	÷ 2	) - 1 (Round up)

AUGMENT SUIT

As a standard action, gain temporary customization points.

Level	Bonus Points	Aegis Level
4		
	pts	= (
		÷ 4 ) (Round down)

CANNIBALIZE SUIT

Level 12 Once a day as a standard action, dismiss your suit to gain healing equal to your customization points.  
This healing does not include temporary points.  
You cannot reform the astral suit for 1 minute.

PERFECT MERGER

Level 20 Suit cannot be forcibly dispelled (but still does not function inside a null psionic field).  
Spend two uses of Reconfigure to reset all customizations.  
Cannibalize your suit to heal all damage. If you choose this, you cannot reform the astral suit for 10 minutes.

1

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