SCARRED

Barbarian Level

30AM	RAGE!DURATION PER DAY	Barbarian Level	Misc		RAGE! TODAY
RAGER!	rds = 2 + CON +	(× 2) +		rds
(BARBARIAN)	140		CONSTITUTION	WILL	ARMOR
BARBARIAN Barbarian		SCORE BONUS	SCORE BONUS	SAVE BONUS	CLASS PENALTY
Level Terrifying Visage	RAGE!	4	4	2	-2
1 RAGE!	GREATER RAGE!	6	6	3	-2
2	MIGHTY RAGE!	8	8	4	-2
3	Ability Modifier =	STR	CON		AC
5 🗆 Improved Tolerance	(Total Ability Score - 10) ÷ 2				·
6 🗆 Scarification +2	FATIGUED RAGE! DURATION Duration	Strength Score Penalty: -2	Dexterity Score Penalty: -2		
7 🗆 Damage Reduction 1/–	rds = × 2	S-TR	DHX	Cannot rage, while fatigued	
9 🗆 Scarification +3	×	RAGE! POV	VERS		×
10 🗆 Damage Reduction 2/—	RAGE!POWERS Barbarian KNOWN Level	Misc			
11 Greater RAGE!		2)+			
12 🗆 Scarification +4					(Round down)
13 🗆 Damage Reduction 3/–					
14 🗆 Indomitable Will					
15 🗆 Scarification +5	2				
16 □ Damage Reduction 4/-					
17 🗆 Tireless RAGE!	3				
18 🗆 Scarification +6					
19 🗆 Damage Reduction 5/–	4				
20					
TERRIFYING VISAGE	5				
INTIMIDATE Barbarian BONUS Level					
+ = ÷ 2	6				
Against humanoids who are not members of barbarian tribes. When dealing with barbarians, add this bonus to Diplomacy instead.					
DC BONUS	7				
+1 Added to the DC of any fear effects you create					
TOLERANCE	8				
l evel If you fail a save against becoming nauseated, sickened,					
2 fatigued, or exhausted, make a second save to negate the effect at the start of your next turn.	9				
Level If you fail a save against becoming dazed, frightened, shaken, or stunned, make a second save to negate					
the effect at the start of your next turn.	10				
SCARIFICATION BLEED DAMAGE RESISTANCE					
Subtracted from the bleed damage	11				
you take each round					
	12				
	13				
	14				
	-				

RAGE!