WORLD WALKER Druid Level		ī	PREPARED SPELLS								
							Т				
		(DRUID)	Level Bonus	+)			
X		WORLD WALKER		,				,			
Druid Level		Nature Sense									
1		+2 to Knowledge (nature) ar Wild Empathy	nd Surviv	al							
		Improve the attitude of an a	nimal								
2		Woodland Stride Move through undergrowth	at norma	l speed			1	L			
		and taking no damage									
3		Favoured Terrain Bonus in a given terrain						_			
4		Wild Shape Become any small or mediu									
	Dath of Trace			') .			
9		Tree stride									
13		A Thousand Faces Change appearance at will									
		FAVOURED TERRAL	NS								
Level		VOURED TERRAIN BONU		4 6 8							
3				-00			3	5			
8											
13				0-0							
18) IL			
*		SPELLS		,				т			
Spell Save D		Spells = Base per day Spell:	+ Bor	nus Spells							
Save D		o Spen		WIS - 8 WIS - 12							
		1						5			
		2	_								
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		6									
		7						_			
		8						_			
		9					7	/			
Spell Sa	ve DC	= 10 + WIS + Spell Level									
Concenti	ration	= WIS +	ŀ	Caster Level							
*		NATURE BOND					8	3			
□ ANI	MAL (COMPANION X DOMAI	IN								
Granted P	ower		Grant	ted Power			9	•			
				<u>-</u>						DOMI ONG	
Level				Level	*	SCROLLS	*	ı	*	POTIONS	# (
00				DC							
	ses er day] Us] per d	ses lay							
		WILD EMPATHY		,							
WILD EI BONUS	MPAT	PHY Druid Leve	el I	Misc							
		= CHA +	+								
		WILD SHAPE			1						
	Tir	nes per day Times	Today								
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