LOREMASTER
PRESTIGE CLASS

LOREMASTER

Loremaster Level			Spellcaster Level	Secret
1	☐		+1	■
2	☐	Lore	+2	
3	☐		+3	■
4	☐	Bonus language	+4	
5	☐		+5	■
6	☐	Greater lore	+6	
7	☐		+7	■
8	☐	Bonus language	+8	
9	☐		+9	■
10	☐	True lore	+10	

LORE

KNOWLEDGE   Loremaster
BONUS   Level

Уровень
2

☐   =   ---------- ÷ 2

Stacks with Bardic Knowledge

Уровень
6   **+10** to Spellcraft when examining a magic item to determine its properties

Once per day, gain either:

LEGEND LORE
Уровень   Bring to mind knowledge and legends of a
10   person, place, creature or object.
Casting time is only 1 minute.

ANALYSE DWEOMER
Examine magical auras to learn about a magical object or person.

SECRET

SECRET REQUISITE   Loremaster Level

☐ = **INT** + ---------- ----------

		Requisite
☐	**Instant mastery** 4 ranks of a skill in which the character has no ranks:	1
☐	**Secret health** +3 hp, +1 hp for every hit die beyond 3rd	2
☐	**Secrets of inner strength** +2 bonus on Will saves	3
☐	**The lore of true stamina** +2 bonus on Fortitude saves	4
☐	**Secret knowledge of avoidance** +2 bonus on Reflex saves	5
☐	**Weapon trick** +1 bonus on attack rolls	6
☐	**Dodge trick** +1 dodge bonus to AC	7
☐	**Applicable knowledge** Any one feat:	8
☐	**Newfound arcana** 1 bonus 1st-level spell	9
☐	**More newfound arcana** 1 bonus 2nd-level spell	10

BONUS LANGUAGES

☐	**Abyssal**	demons and other chaotic evil outsiders
☐	**Aklo**	derros, inhuman or otherworldly monsters, evil fey
☐	**Aquan**	aquatic creatures, water-based creatures
☐	**Auran**	flying creatures, air-based creatures
☐	**Celestial**	angels and other good outsiders
☐	**Common**	humans and the core races from Races
☐	**Draconic**	dragons, reptilian humanoids
☐	**Druidic**	druids only
☐	**Dwarven**	dwarves
☐	**Elven**	elves, half-elves
☐	**Giant**	cyclopses, ettins, giants, ogres, trolls
☐	**Gnome**	gnomes
☐	**Goblin**	bugbears, goblins, hobgoblins
☐	**Gnoll**	gnolls
☐	**Halfling**	halflings
☐	**Ignan**	fire-based creatures
☐	**Infernal**	devils and other lawful evil outsiders
☐	**Orc**	orcs, half-orcs
☐	**Sylvan**	centaurs, fey creatures, plant creatures, unicorns
☐	**Terran**	earth-based creatures
☐	**Undercommon**	drow, duergar, morlocks, svirfneblin