

SAVAGE BARBARIAN!

Barbarian
Level

BARBARIAN

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Level

1 ☐ { Fast Movement
RAGE!

2 ☐ Uncanny Dodge

3 ☐ Naked Courage +1

5 ☐ Improved Uncanny Dodge

7 ☐ Natural Toughness +1

9 ☐ Naked Courage +2

10 ☐ Natural Toughness +2

11 ☐ Greater RAGE!

13 ☐ Natural Toughness +3

14 ☐ Indomitable Will

15 ☐ Naked Courage +3

16 ☐ Natural Toughness +4

17 ☐ Tireless RAGE!

19 ☐ Natural Toughness +5

20 ☐ Mighty RAGE!

NAKED COURAGE

When wearing no armour:

Level **NAKED COURAGE**
3 **BONUS**

+

Dodge bonus to AC, and morale bonus
to saving throws against fear

NATURAL TOUGHNESS

When wearing no armour:

Level **NATURAL TOUGHNESS**
7 **BONUS**

+

Natural armour bonus to AC
(does not stack with natural armour)

RAGE!

RAGE! DURATION
PER DAY

Barbarian
Level

Misc

RAGE!
TODAY

$$\boxed{\text{rds}} = 2 + \text{CON} + \left(\frac{\text{STR}}{2} \times 2 \right) + \text{Misc}$$

$$\boxed{\text{rds}} = \text{RAGE! TODAY}$$

STRENGTH
SCORE
BONUS

CONSTITUTION
SCORE
BONUS

WILL
SAVE
BONUS

ARMOUR
CLASS
PENALTY

RAGE!

4

4

2

-2

GREATER RAGE!

6

6

3

-2

MIGHTY RAGE!

8

8

4

-2

Ability Modifier =
(Total Ability Score - 10) ÷ 2

STR

CON

AC

FATIGUED
DURATION

RAGE!
Duration

Strength Score
Penalty: -2

Dexterity Score
Penalty: -2

$$\boxed{\text{rds}} = \frac{\text{RAGE! Duration}}{2} \times 2$$

STR

D-1X

Cannot rage, run or charge
while fatigued.

RAGE! POWERS

RAGE! POWERS
KNOWN

Barbarian
Level

Misc

$$\boxed{\text{Known Powers}} = \left(\frac{\text{Barbarian Level}}{2} \right) + \text{Misc}$$

(Round down)

1

2

3

4

5

6

7

8

9

10

11

12

13

14