

HIEROPHANT

Rango Mitico

DURO A MORIRE

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Don't die until negative hp equals double your constitution score.

+ 4 pf Bonus hit points per tier

SURGE

Spend one use of mythic power to add Rango to any d20

1 d6  
4 d8

Punti Abilità

Bonus to ability scores  
Rango 2 +2  
4 +2  
FOR INT  
DES SAG  
COS CAR

INIZIATIVA INCREDIBILE

BONUS INIZIATIVA  
Rango 2 =

Spend one use of mythic power to take an additional standard action

RECUPERATION

Recover all hit points with 8 hours rest  
Rango 3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

MYTHIC SAVING THROWS

On a successful saving throw against a non-mythic effect, suffer no effects.  
Rango 5 Saving throws against mythic effects are unaffected.

DIVINE SURGE

MYTHIC POWER

POWER al GIORNO  
Rango Mitico Extra Usi Oggi  
= 3 + ( × 2 ) +

PATH ABILITIES

Rango 1  
2  
3  
4  
5  
PATH ABILITIES  
1  
3  
5  
TALENTI MITICI