



# Hexblade

Hexblade  
Level

Hexblade  
Level  $\div 2$  Nivel de  
Canzador

## ARCANE RESISTANCE

### SAVING THROW BONUS

+  = **CAR** (From level 2)

### METTLE

Negate the lesser effect on a successful saving throw  
Does not apply while sleeping or unconscious (From level 3)

### FAMILIAR

Nombre

Tipo de criatura

(Desde nivel 4)

### CONJUROS

Conjuros Conocidos CD Salv de Conjuros Conjuros al Día = Conjuro Base + Conjuros Adicionales CAR

		1			
		2			
		3			
		4			

CD Salv de Conjuro = 10 + CAR + Nivel de Conjuro (Desde nivel 4)

### DOTES ADICIONALES

- ☐ Casteo de Combate
- ☐ Spell Focus: Enchantment
  - ☐ Greater Spell Focus: Enchantment
- ☐ Spell Focus: Necromancy
  - ☐ Greater Spell Focus: Necromancy
- ☐ Spell Focus: Transmutation
  - ☐ Greater Spell Focus: Transmutation
- ☐ Spell Penetration
  - ☐ Greater Spell Penetration

## Maldición de Hexblade

CURSES  
PER DAY

Curses  
Today

SALV. VOL.  
CD

Hexblade  
Level

= 10 + (   $\div 2$  ) + **CAR**

(Redondear abajo)

ATTACK  
PENALTY

DAMAGE  
PENALTY

HEXBLADE  
MALDICION  
PENALIZACIÓN

SAVING THROW  
PENALTY

SKILL  
PENALTY



### CONJUROS PREPARADOS

☐ ☐ ☐

☐ ☐ ☐

☐ ☐ ☐

1

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4

☐ ☐ ☐

☐ ☐ ☐

☐ ☐ ☐

### AURA OF UNLUCK

AURAS  
PER DAY

Hexblade  
Level

Misc

Auras Today

= (  :  ) +

☐ ☐ ☐

AURAS  
DURATION

UNLUCKY MISS  
CHANCE

turnos = 3 + **CAR**

% = 20 %

### VARITAS

CARGAS

#

CARGAS

#

CARGAS

#

CARGAS

#

CARGAS

#

### PERGAMINOS

### POCIONES