		Ranger Level	COMBAT STYLE						
	RANGER	11		TWO-WEAPON FIGHTING					
		Level Bonus +	Ranger	J					
FAVORED ENEMIES			Level	☐ Improved Shield BashUse Shield Bash and ☐ Quick DrawDraw your weapon as a free act	p your shield bonus to AC				
Level	- EAVODED PAIRWY DONNIE 10 4 C 0 10			2 Quick DrawDraw your weapon as a free action Two-weapon FightingPenalty for wielding two weapons reduced to -4 / -4					
1				6 Improved Two-weapon FightingSecond attack with your off-hand weapon Two-weapon Defense+1 shield bonus to AC for using two weapons (+2 if fighting defensively)					
5		<u> </u>	0						
10	0-0-0		10	Greater Two-weapon Fighting Third attack with your off-hand weapon					
15			14	Two-weapon Rendlf you hit with both weapons, do an extra 1d10 + (STR× 1½) damage Ranger bonus feats can be taken without the normal pre-requisites,					
20			18	t only apply when not wearing heavy armor.					
			×	HUNTE	IUNTER'S BOND				
Bonus to attack, damage and selected skills against this enemy FAVORED TERRAINS				☐ SHARE FAVORED ENEMY		ANIMAL COMPANION			
Level	FAVORED TERRAIN BOIL	NUS +2 4 6 8	SHARE	E FAVORED ENEMY CION Misc	1	Name			
8				rds = WIS +	Ш	Creature type			
				(WISminimum 1)	Ш				
13		As a move action, share half your Favored Enemy		Ш	Ranger - 3 = Druid				
18		bonus against a single target with all allies within 30 ft Level PREPARED SPELLS							
O Bonus to Initiative and selected skills when in this terrain				FREFAR	ען ויט				
WILD EMPATHY					1				
Use in place of Diplomacy to improve the attitude of an animal					-				
1	SPELLS	*							
Ranger - 3 = Caster Level					_				
4					2				
		pells + WIS							
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Spell Save DC = 10 + WIS + Spell Level

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