

# KINETICIST

Kineticist  
Level

Уровень  
**1**  
**7**  
**15**

Fire  
□□□

Wood  
□□□

Earth  
□□□

Aether  
□□□

Void  
□□□

Air  
□□□

Water  
□□□

Treat kineticist level as 4 lower for 2nd and 3rd elements.

Learn an extra utility wild talent or infusion if you take the same element twice.

**+1**

Bonus to attack, damage, caster level and DCs if you take the same element three times.

## BURN

**MAX BURN  
PER ROUND**

Kineticist  
Level

hp =  ÷ 3

**MAX BURN**

hp = 3 +

Current Burn

hp

Burn damage cannot be reduced or redirected.

Burn is only healed by a full night's rest.

## GATHER POWER

Spend time gathering power to reduce the burn cost of your next blast.

You need both hands free to gather power.

Move action -1 burn

Full round -2 burn

Full round + Move action -3 burn

Уровень  
**11**

**SUPERCHARGE**

-2 burn

-3 burn

If damaged before unleashing the power, make a concentration check or take the burn you would have saved.

**CONCENTRATION  
SAVE DC**

Damage  
Taken

Effective  
Spell Level

= 10 +  +

## INTERNAL BUFFER

Max  
Уровень Buffer

**6**

**1**

Take burn in advance as a full round action.

**11**

**2**

Spend 1pt of buffer on a single wild talent to avoid 1 burn.

**16**

**3**

Internal Buffer

hp

## METAKINESIS

Уровень **EMPOWER**

**5** +50% damage

1 burn □

**9** **MAXIMISE**

All dice roll at maximum

2 burn □

**13** **QUICKEN**

Perform as a swift action

3 burn □

**17** **DOUBLE KINETIC BLAST**

Perform twice with the same action. Modifications apply to both, but burn once.

4 burn □

Уровень **METAKINETIC MASTER**

**19** Reduce the burn cost of one metakinesis

## OMNIKINESIS

Уровень Accept 1 burn as a standard action to replace one of your  
**20** wild talents with any other for one day.



## WILD TALENTS

**BASIC UTILITY**



Уровень

**1**

**INFUSION**



Уровень

KC

Burn

**ELEMENTAL DEFENCE**



Уровень

**2**

**UTILITY**



Уровень

KC

Burn

Уровень

**3**

**INFUSION**



Уровень

KC

Burn

Уровень

**4**

**UTILITY**



Уровень

KC

Burn

Уровень

**5**

**INFUSION**



Уровень

KC

Burn

Уровень

**6**

**UTILITY**



Уровень

KC

Burn

Уровень

**8**

**UTILITY**



Уровень

KC

Burn

Уровень

**9**

**INFUSION**



Уровень

KC

Burn

Уровень

**10**

**UTILITY**



Уровень

KC

Burn

Уровень

**11**

**INFUSION**



Уровень

KC

Burn

Уровень

**12**

**UTILITY**



Уровень

KC

Burn

Уровень

**13**

**INFUSION**



Уровень

KC

Burn

Уровень

**14**

**UTILITY**



Уровень

KC

Burn

Уровень

**16**

**UTILITY**



Уровень

KC

Burn

Уровень

**17**

**INFUSION**



Уровень

KC

Burn

Уровень

**18**

**UTILITY**



Уровень

KC

Burn

Уровень

**19**

**INFUSION**



Уровень

KC

Burn

Уровень

**20**

**UTILITY**



Уровень

KC

Burn



Уровень

KC

Burn