## BRUTAL PUGII IST

Barbarian Level

PUGILIST	RAGE! DURATION PER DAY	Barbarian Level	Misc		RAGE! TODAY
(BARBARIAN)	rds = 2 + CON +	( × 2	) +		rds
BARBARIAN	140	STRENTH			ARMOUR
Barbarian Level		SCORE BONUS	SCORE BONUS	SAVE BONUS	CLASS PENALTY
1 □ { Fast Movement RAGE!	RAGE!	4	4	2	-2
2 □ Savage Grapple	GREATER RAGE!	6	6	3	-2
3 □ Pit Fighter ×1	MIGHTY RAGE!	8	8	4	-2
5 🗆 Improved Savage Grapple	Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON		AC
6 □ Pit Fighter ×2	FATIGUED RAGE!	Strength Score	Dexterity Score		
7 Damage Reduction 1/-	DURATION Duration	Penalty: -2	Penalty: -2	Cannot rage, r	run or charge
9 🗆 Pit Fighter ×3	rds = × 2	STR	DHX	while fatigued	
10 Damage Reduction 2/-		RAGE! PO	WERS		,
11 🗆 Greater RAGE!	RAGE! POWERS Barbarian KNOWN Level	Misc			
12 Dit Fighter ×4	= ( ÷ 2	2)+			(Round down)
13   Damage Reduction 3/—	1				(Houlid dowll)
14 🗆 Indomitable Will	1				
15 🗆 Pit Fighter ×5					
16 Damage Reduction 4/-	2				
17 🗆 Tireless RAGE!					
18 🗆 Pit Fighter ×6	3				
19 Damage Reduction 5/-					
20	4				
SAVAGE GRAPPLE					
Make attacks of opportunity against creatures attempting a grapple, even if they have the Improved Grapple feat.	5				
Level  If this attack of opportunity hits, gain a +2 circumstance					
bonus to your <b>CMD</b> to avoid the grapple.  Take only half the normal penalties when grappled.	6				
Take no penalties when grappled					
Treated as one size larger when determining CMB and CMD for grappling or being grappled.	7				
PIT FIGHTER					
Level COMBAT MANOEUVRES	8				
3					
6	9				
9					
12	10				
15					
18	11				
INSIGHT BONUS  Bonus to CMB and CMD for your					
chosen combat manoeuvres	12				
+2 When wearing no armour (shields are allowed)					
This bonus can be applied to each manoeuvre only twice, once to CMB and once to CMD.	13				
	14				
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RAGE!