PATH OF WAR Zealot	MANOEUVRE	S
ZEALOT	INITIATOR Zealot Martial Prestige LEVEL Level Class Levels	Other Class Levels
MANOEUVRES	= + + (1	2 ÷ 2.
MAX MANOEUVRE Initiator		
$= \begin{pmatrix} \text{Level} \\ + 1 \end{pmatrix} \div 2$	Manoeuvre Тип ^л егиј	√ Дальность Область КС Спаса
Manoeuvre Save DC = 10 + XAP + Manoeuvre Level	3	
MANOEUVRES READIED KNOWN MANOEUVRES	4 -	
	<u>5</u>	
As a standard action, recover one manoeuvre.	7	
As a standard action, aid another in combat to activate Zeal and recover CHA manoeuvres.	8	
COMPARTMENTALISED AID	9	
As a standard action, aid yourself and recover CHA manoeuvres. The +2 bonus applies to an attack before the end of your next turn.	10	
Уровень СОММІТМЕНТ	11	
3 Aid members of your collective at any distance.	13	
ОЧКИ СИЛЫ Базовые Доп.	14 -	
В ДЕНЬ Очки Очки Расовыи Прочее	15	
очк =+++	16 STANCES	
		^{де} гі _ю Дальность Область КС Спаса
Доп. Очки Уровень Заявителя	1	
= XAP × ÷ 20круглять к меньи	му)	_
Очки силы	3	_
	4	_
	<u>5</u> 6	_
очк	7	
BURNING CONTEMPLATION Use CHA instead of WIS to qualify for psionic feats.	CONVICTION	N ,
DEFIANCE	[/] ровень	
Diehard Automatically stablise when you go below 0hp.	/ровень	
7 Take no damage for using Aid Another.	6	
Do not die until your negative hp equal your Zealot Level + your constitution score.	/ровень	
STALWART	10	
Уровень Take no damage on passing the Fortitude or Will save for 13 an effect that would do partial damage.	/ровень	
	/ровень 18	
	MISSION	× (
	Maintain psionic focus:	
	/nanau	
	/ровень Expend psionic focus:	
	/ровень	