SEA REAVER!

Barbarian Level

	(BA	RBARIAN)	RAGE!DURA PER DAY	TION	Barbarian Level	Misc		RAGE! TODAY
×		BARBARIAN	rds	= 2 + CON +	× 2) +		r
Barbaria Level 1	an 🗆	Marine Terror RAGE!			STRENGTH SCORE BONUS	CONSTITUTION SCORE BONUS	WILL SAVE BONUS	ARMO CLASS PENAL
2		Eyes of the Storm		RAGE!	4	4	2	-2
3		Savage Sailor +1		GREATER RAGE!	6	6	3	-2
5		Sure Footed		MIGHTY RAGE!	8	8	4	-2
6		Savage Sailor +2	Ability Modifier (Total Ability S		STR	CON		AC
7		Damage Reduction 1/-	FATIGUED	RAGE!	Strength Score	Dexterity Score		<u> </u>
9		Savage Sailor +3	DURATION	Duration	Penalty: -2	Penalty: -2	Connet rose	or oborgo
10		Damage Reduction 2/—	rds	=×2	STR	DHX	Cannot rage, while fatigued	
11		Greater RAGE!	×		RAGE!POW	/ERS		
12		Savage Sailor +4	RAGE!POWE KNOWN	ERS Barbarian Level	Misc			
13		Damage Reduction 3/-] = (÷ 2	4)+			(Daund da
14		Indomitable Will	4		<u> </u>			(Round do
15		Savage Sailor +5	1					
16		Damage Reduction 4/-						
17		Tireless RAGE!	2					
18		Savage Sailor +6						
19		Damage Reduction 5/—	3					
20		Mighty RAGE!						
		MARINE TERROR	4					
BREATH DURATI		Constitution Score	5					
	rds	= 4 ×						
Move norr	nally th	rough standing water or bog 1ft deep	6					
Ignore the		bonus to ACof targets partially immersed in water						
) ×		EYES OF THE STORM concealment by fog, rain, sleet, mist, wind, or	7					
Level c	other we	eather effects less than total concealment.						
F	Penaltie	es to Perception due to weather are halved	8					
	SAILO	SAVAGE SAILOR R'S BONUS						
Level 3	+	Bonus applies to Acrobatics, Climb, Profession (sailor), Survival, and Swim checks made in aquatic terrain or aboard ship.	9					
×		SURE FOOTED	10					
		lty when moving across slick surfaces,						
5 v	vnetner	natural or magical	11					
			12					
			13					
			10					

14

RAGE!

RAGE! TODAY

ARMOR CLASS PENALTY

(Round down)

rds