

# MARSHAL

Mythic  
Tier

## DURO DE MATAR

When below 0hp, always stabilise without needing to make a constitution check (though bleed damage still counts).

Don't die until negative hp equals double your constitution score.

+ 4 pv

Bonus hit points  
per tier

## SURGE

Spend one use of mythic power to add  
Nível to any d20

1 ☐ d6

4 ☐ d8

## ABILITY SCORE

Bonus to  
Nível ability scores

2 ☐ +2

4 ☐ +2

FOR

INT

DES

SAB

CON

CAR

## AMAZING INITIATIVE

INICIATIVA  
BÔNUS

Mythic  
Tier

Nível  
2

=

Spend one use of mythic power to take an additional standard action

## RECUPERAÇÃO

Recover all hit points with 8 hours rest

Nível  
3 Spend one use of mythic power to regain half your maximum hit points and use of any limited daily abilities

## MYTHIC SAVING THROWS

Nível  
5 On a successful saving throw against a non-mythic effect, suffer no effects.

5 Saving throws against mythic effects are unaffected.

## MARSHAL'S ORDER

## MYTHIC POWER

POWER  
PER DAY

Mythic  
Tier

Extra

Uses  
Today

= 3 + (  × 2 ) +

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## PATH ABILITIES

Nível

1

2

3

4

5

PATH ABILITIES

Nível

1

3

5

MYTHIC FEATS