

CINETICISTA

KINETIC BLAST

WILD BLASTS



KINETIC BLAST

Kinetic blast is a standard action.
You need at least one hand free to aim a blast.

Alcance □ 10m □ 36m □ 480ft

A physical blast is a ranged attack that bypasses spell resistance.
An energy blast is a ranged touch attack.

PHYSICAL BLAST = $\text{DAMAGE} = \text{d6} + \text{CON}$

Nível de CINETICISTA ÷ 2
(Arredonda para Cima)

ENERGY BLAST = $\text{DAMAGE} = \text{d6} + (\text{CON} \div 2)$

INFUSIONS

Apply one form infusion and one substance infusion to a kinetic blast.

FORM INFUSION DC = $10 + \text{Nível efetivo de magia} + \text{DES}$

SUBSTANCE INFUSION DC = $10 + \text{Nível efetivo de magia} + \text{CON}$

EFFECTIVE SPELL LEVEL = $\text{Nível de CINETICISTA} \div 2$
(Arredonda para Baixo)

KINETIC BLAST BURN = $\text{Wild Talent Burn} + \text{Substance Infusion Burn} + \text{Form Infusion Burn}$

ELEMENTAL OVERFLOW

Accepting burn causes your body to visibly surge with energy.

ATAQUE BÔNUS = $\text{Current Burn} \times 2$

DANO BÔNUS = $\text{Current Burn} \times 2$

MAX BONUS = $\text{Nível de CINETICISTA} \div 3$
(Arredonda para Baixo)

Nível	At burn	Bonus to physical scores	Critical/sneak miss chance	FOR
6	3	+2, +2	5% × burn	DES
11	5	+4, +2, +2		CON
16	7	+6, +4, +2		

INFUSION SPECIALISATION

Reduce the total burn cost of a blast with at least one infusion.

Nível	Nível	5	8	11	14	17	20
5	Reduction	-1	-2	-3	-4	-5	-6 burn

COMPOSITE SPECIALISATION

Nível 16 -1 burn when using a composite blast.