

Ninja
Level

ЗАПАС КИ

ЗАПАС КИ
ПРЕДЕЛ

Ninja Level

Прочее

$$\boxed{} = \left(\boxed{} \div 2 \right) + \text{ХАР} + \boxed{}$$

(Округлять к меньшему) Ki Pool

NINJA

Ninja
Level

1

☐{ Poison Use
Скрытая атакаNinja
Trick

2

☐{ Ki Pool
Ninja Tricks☐

3

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No Trace

4

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Инстинктивное Уклонение

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6

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Light Steps

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8

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Улучшенное Инстинктивное Уклонение

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10

☐

Master Tricks

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12

☐☐

14

☐☐

16

☐☐

18

☐☐

20

☐

Hidden Master

☐

СКРЫТАЯ АТАКА

СКРЫТАЯ АТАКА
БОНУСNinja
Level

Прочее

$$\boxed{} \text{ d6} = \left(\boxed{} \div 2 \right) + \boxed{}$$

(Округлять вверх)

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

NO TRACE

NO TRACE
BONUSNinja
Level

Прочее

$$+ \boxed{} = \left(\boxed{} \div 3 \right) + \boxed{}$$

(Округлять к меньшему)

No Trace bonus is added to:

- the DC of a Survival check to track the Ninja;
- Disguise skill checks
- opposed Stealth checks while stationary

Treat any jump check as if from a running start

Ki cost

As long as you have at least one ki point

Make one additional attack when making a full attack

1

Increase your move speed by 20ft for one round

1

+4 insight bonus to Stealth checks for one round

1

Уровень Hidden Master: cast Greater Invisibility as a standard action

3

20 Trade sneak attack dice for ability score damage

NINJA TRICKS

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