

MYSTIC

CONNECTION

SAVING THROW

Mystic Level

ST

= 10 + [

÷ 2 ] + RZT

OPPOSED SKILL

Mystic Level

ST

= 10 + [

× 1½ ] + RZT

CHANNEL SKILL

+

TRANSCENDENCE

Poziom

19

Cast each of your connection spells once a day without spending a spell slot.

To project your consciousness beyond your body as an intangible psychic image:

1 rp

HEALING TOUCH

HEALING

Mystic Level

ST

=

÷ 5

Take 10 minutes to heal one ally.

SPELLS

Spells Save DC	Znane Czary	Czary Dziennie	= Czary Bazowe + Czary Premiowe
	0	∞	RZT
	1		
	2		
	3		
	4		
	5		
	6		

ST Rzutu Obronnego

= 10 +

RZT

+

Poziom Czaru

MINDLINK

Poziom

2

As a standard action, touch one creature and instantly communicate large amounts of information.

Can only use on each target once per day.

TELEPATHIC BOND

Poziom

11

As a standard action, form a telepathic link with 6 allies.

All the members can communicate with each other over any distance (but not across planes), regardless of language.

ENLIGHTENMENT

No longer age.

Once a week, cast *miracle* as a spell-like ability.

Poziom

20

Once a day as a move action, enter a state of total communion for 1 minute.

+4

Bonus to attack rolls, saving throws and skill checks.

20 rp

Temporary resolve points to spend on connection powers.

CONNECTION POWERS

Poziom

1

Poziom

3

Poziom

6

Poziom

9

Poziom

12

Poziom

15

Poziom

18

ZNANE CZARY

0

∞

Connection Spell

1

Connection Spell

2

Connection Spell

3

Connection Spell

4

Connection Spell

5

Connection Spell

6