

# ARCANIST

Nivel de Lanzador

## CONJUROS

Spells Prepared	CD Salv de Conjueros	Conjueros al Día	Conjueros Base	Conjueros Adicionales
		0		
		1		INT - 4
		2		INT - 4
		3		INT - 4
		4		INT - 4
		5		INT - 4
		6		INT - 4
		7		INT - 4
		8		INT - 4
		9		INT - 4

CD Salv Conjuero = 10 + INT + Nivel Conjuero

Concentración  = INT + Nivel de Lanzador

### UMBRAL DE FALLO DE CONJUERO ARCANO

%

## EXPLOITS

Nivel 1

Nivel 3

Nivel 5

Nivel 7

Nivel 9

Nivel 11

### GREATER EXPLOITS

Nivel 13

Nivel 15

Nivel 17

Nivel 19

## CONJUROS PREPARADOS

0

1

2

3

4

5

6

7

8

9

## ARCANE RESERVOIR

MAX POINTS

Arcanist Level

Misc

pts = 3 +  +

Arcane Reservoir

POINTS PER DAY

Arcanist Level

pts = 3 + (  ÷ 2 )

Arcane reservoir starts fresh each day.

Spend one arcane reservoir point when casting a spell to add 1 to either the caster level or the saving throw DC.

### CONSUME SPELLS

As a move action, convert any prepared spell into a number of arcane reservoir points equal to the spell level.

### Nivel MAGICAL SUPREMACY

20 Cast a prepared spell by spending points equal to the spell level + 1. Treat the caster level and saving throw DC as 2 higher.