

FALSE PRIEST
(SORCERER)

Caster
Level

Level
Bonus

+

BLOODLINE

Bloodline powers

Level
1

Level
3

Level
15

Level
20

FALSE PIETY

Use Magic
Device

Sorcerer
Level

Divine Trigger = + (÷ 2)

FALSE FOCUS

Eschew the material component cost of casting spells, up to the cost of your divine spell focus.

SPELLS

Spells Known	Spell Save DC	Spells per day	=	Base Spells	+	Bonus Spells
		0				CHA - 4 CHA - 4 CHA - 12
		1				CHA - 4 CHA - 4 CHA - 12
		2				CHA - 4 CHA - 4 CHA - 12
		3				CHA - 4 CHA - 4 CHA - 12
		4				CHA - 4 CHA - 4 CHA - 12
		5				CHA - 4 CHA - 4 CHA - 12
		6				CHA - 4 CHA - 4 CHA - 12
		7				CHA - 4 CHA - 4 CHA - 12
		8				CHA - 4 CHA - 4 CHA - 12
		9				CHA - 4 CHA - 4 CHA - 12

Spell Save DC = 10 + CHA + Spell Level

ARCANE SPELL FAILURE THRESHOLD

%

BLOODLINE FEATS

Level
7

Level
13

Level
19

FALSE CHANNEL

Level 9 Spend any spell at least one level higher to activate a magic device (wand, scroll, staff, etc.) without expending its own charge.

KNOWN SPELLS

0

Aid

1

Remove disease

2

Bloodline Spell

3

Bloodline Spell

4

Bloodline Spell

5

Bloodline Spell

6

Bloodline Spell

7

Bloodline Spell

8

Bloodline Spell

9