	N MAULER! Barbaar Level	RAGE! DURA	ATION	Barbaar	Misc		RAGE!
	(BARBARIAN)	PER DAY	= 2 + CON +	Level × 2) +		TODAY
arbaar	BARBAAR	rds	- 2 1 0011 .	`	,		rds
Level 1	□			KRACHT SCORE BONUS	CONSTITUTIE SCORE BONUS	WILL SAVE BONUS	ARMOUR CLASS PENALTY
2	☐ Jotungrip		RAGE!	4	4	2	-2
3	☐ Massive Weapons -1		GREATER RAGE!	6	6	3	-2
5	□ Evade Reach 5ft		MIGHTY RAGE!	8	8	4	-2
6	☐ Massive Weapons -2	Ability Modifier (Total Ability	= Score - 10) ÷ 2	STR	CON		PK
7	□ Damage Reduction 1/−	FATIGUED	RAGE!	Strength Score	Dexterity Score		
9	☐ Massive Weapons -3	DURATION	Duration	Penalty: -2	Penalty: -2	Cannot rage.	run or charge
10	□	rds	=× 2	RAGE! POV	VERS	while fatigue	
11	☐ Greater RAGE!	RAGE! POWE		Misc			
12	☐ Massive Weapons -4	KNOWN	Level : 2	.) +			
13	☐ Damage Reduction 3/—						(Naar beneden afg
14	☐ Titanic RAGE!	_1					
15	□	2					
16	□ Damage Reduction 4/−						
17	☐ Tireless RAGE!	3					
18	☐ Massive Weapons -6						
19	☐ Damage Reduction 5/—						
20	☐	4					
. 4	BIG GAME HUNTER Bonus to attack rolls and dodge bonus to AC	5					
+1	when fighting larger creatures	6					
/el Ma	JOTUNGRIP ay wield a two-handed weapon in one hand						
	amage is calculated as for a one-handed weapon						
	MASSIVE WEAPONS TTACK PENALTY EDUCTION	7					
-	Reduce the penalty for using oversized	8					
	EVADE REACH	I					
el	ft sq Reduced effective reach for one designated attacker	9					
. Ga	TITANIC RAGE! ain the benefit of Enlarge Person	10					
Co	osts 2 rounds of rage per round, and become exhausted ther than fatigued when rage ends.						
		11					
		12					
		13					
		14					