SOULBORN

Soulborn Level

Level Bonus [ ] +

Soulborn Level ÷ 2 = Meldshaper Level [ ]

INCARNUM

ESSENTIA POOL

[ ] = _____ + _____ + _____

Base Essentia + Racial Bonus + Misc

ESSENTIA CAPACITY PER SOULMELD

[ ] = (_____ ÷ 6) + _____

Meldshaper Level ÷ 6 + Misc

(Round down)

MAX SOULMELDS

[ ] = The lower of: { _____ − 10

Constitution Score − 10

Soulmeld Allowance

_____

INCARNUM DEFENCE

☐ IMMUNE TO **PARALYSIS**   IMMUNE TO **FEAR** ☐

GOOD / LAWFUL / CHAOTIC / EVIL

☐ IMMUNE TO **STRENGTH EFFECTS**   IMMUNE TO **EXHAUSTION** ☐

SMITE OPPOSITION

SMITINGS PER DAY

[ ]

Smitings Today
☐☐☐
☐☐☐
☐☐☐

Affected Alignments

GOOD / LAWFUL / CHAOTIC / EVIL
☐☐☐
☐☐☐

TEMP ATTACK BONUS

[+] = _CHA_ + _____

Misc

TEMP DAMAGE BONUS

[+] = _____ + _____

Soulborn Level + Misc

SOULMELDS

SOULMELD SHAPES PER DAY

[ ]

CHAKRA BINDS

[ ]

Soulborn Level: **8** | **14** | **18**

	Invested Essentia	Soulmeld Save DC	Crown	Feet	Hands	Arms	Brow	Shoulders	Throat	Waist
1 Properties	[ ]	[ ]	☐	☐	☐	☐	☐	☐	☐	☐
2 Properties	[ ]	[ ]	☐	☐	☐	☐	☐	☐	☐	☐
3 Properties	[ ]	[ ]	☐	☐	☐	☐	☐	☐	☐	☐
4 Properties	[ ]	[ ]	☐	☐	☐	☐	☐	☐	☐	☐
5 Properties	[ ]	[ ]	☐	☐	☐	☐	☐	☐	☐	☐

Soulmeld Save DC = **10** + Invested Essentia + _CON_ + _____

Misc

WANDS

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐ ☐☐☐ ☐☐☐

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐☐☐ ☐☐☐ ☐☐☐

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

CHARGES # ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐ ☐☐☐

SCROLLS

POTIONS