BLOODRAGEK! Barbaar Level	*	BLOODLI	NE		*
BLOODRAGER					
Bloodrager	Bloodline powers				
Level  1  Fast Movement  BLOODRAGE!	Level 1				
2  Uncanny Dodge					
3   Blood Sanctuary	Level				
<b>4</b> □ Blood Casting	<u> </u>				
5 🗆 Improved Uncanny Dodge	Level 8				
7 🗆 Damage Reduction 1/–					
10 Damage Reduction 2/-	12 Level				
11 Greater BLOODRAGE!					
13 Damage Reduction 3/-	Level <b>16</b>				
14 🗆 Indomitable Will	Level				
16 Damage Reduction 4/—	20				
17 🗆 Tireless BLOODRAGE!	R	BLOODRAC	[		
19 🗆 Damage Reduction 5/—	BLOODRAGE! DURATION PER DAY	Bloodrager Level	Misc		BLOODRAGE! TODAY
20 🗆 Mighty BLOODRAGE!	rds = 2 + CON +	( × 2	) +		rds
Spells Spell Spells Basis + \$\frac{1}{2} \omega \frac{1}{2} \omega \omega \frac{1}{2} \omega \omega \frac{1}{2} \omega \frac{1}{2} \omega \frac{1}{2} \omega \frac{1}{2} \omega \frac{1}{2} \omega \omega \frac{1}{2} \omega \frac{1}{2} \omega \omega \frac{1}{2} \omega \omega \frac{1}{2} \omega \frac{1}{2} \omega \frac{1}{2} \o	lus	KRACHT	CONSTITUTIE	WILL	ARMOUR
Known Save DC per day Spreuken Spreuken Spreuken		SCORE BONUS	SCORE BONUS	SAVE BONUS	CLASS PENALTY
1 7777	BLOODRAGE!	4	4	2	-2
2 0000	GREATER BLOODRAGE!	6	6	3	-2
4	MIGHTY BLOODRAGE!	8	8	4	-2
Spell Save DC = 10 + CHA + Spell Level	Ability Modifier = (Total Ability Score - 10) ÷ 2	STR	CON		PK
Concentration = CHA + Caster Level	21222	Strength Score	Dexterity Score		
ARCANE SPREUK MISLUKKING TREDE	FATIGUED BLOOD DURATION = RAGE! × 2	Penalty: -2	Penalty: -2		run or charge
%	Duration	SIR	DHX	while fatigue	
BLOODLINE FEATS	Bloodli	ne Spell			*
Level		<b>1</b>			
Level	Dlaadii	ne Spell			
	bioodii	2			
12					
Land					
15	Bloodli	ne Spell 3			
Level					
18					
	Bloodli	ne Spell 4			

- - 1