

# SOLDIER

## COMBAT FEATS

Level

2

Level

4

Level

6

Level

8

Level

10

Level

12

Level

14

Level

16

Level

18

Level

20

Each level you take a combat feat, you may also swap an existing combat feat.

## SOLDIER'S ONSLAUGHT

Level

11

When making a full attack, you may make up to three attacks at -6 penalty.

## KILL SHOT

As a standard action, make one attack. If it hits and does not kill, the enemy must pass a fortitude save or die.

Level

20

FORTIDE SAVING THROW

Soldier Level

DC

= 10 + [

÷ 2 ] + INT

## FIGHTING STYLE

Level

1

Level

5

Level

9

Level

13

Level

17

## SECONDARY FIGHTING STYLE

=

Soldier Level

- 8

Level

9

Level

13

Level

17

## GEAR BOOST

Level

3

Level

7

Level

11

Level

15

Level

19