



Ninja
Niveau

NINJA

Ninja Niveau			Ninja Trick
1	<input type="checkbox"/>	Utilisation de poison Attaque Sournoise	
2	<input type="checkbox"/>	Réserve de ki Ninja Tricks	<input type="checkbox"/>
3	<input type="checkbox"/>	No Trace	
4	<input type="checkbox"/>	Esquive instinctive	<input type="checkbox"/>
6	<input type="checkbox"/>	Light Steps	<input type="checkbox"/>
8	<input type="checkbox"/>	Esquive instinctive supérieure	<input type="checkbox"/>
10	<input type="checkbox"/>	Master Tricks	<input type="checkbox"/>
12	<input type="checkbox"/>		<input type="checkbox"/>
14	<input type="checkbox"/>		<input type="checkbox"/>
16	<input type="checkbox"/>		<input type="checkbox"/>
18	<input type="checkbox"/>		<input type="checkbox"/>
20	<input type="checkbox"/>	Hidden Master	<input type="checkbox"/>

ATTAQUE SOURNOISE

BONUS DE DÉGÂTS Ninja Niveau Divers

$$\boxed{} \text{ d6} = \left(\frac{}{\div 2} \right) + \quad (\text{arrondi au supérieur})$$

Sneak attack damage can be applied when a target is flanked or is denied their DEX bonus to AC.

On ranged attacks, it only applies within 30 ft.

It is not multiplied by critical hits.

It cannot be non-lethal unless using a non-lethal weapon.

NO TRACE

NO TRACE BONUS Ninja Niveau Divers

$$\boxed{+ } = \left(\frac{}{\div 3} \right) + \quad (\text{arrondi à l'inférieur})$$

No Trace bonus is added to:

- the DC of a Survival check to track the Ninja;
- Disguise skill checks
- opposed Stealth checks while stationary

Réserve de ki

**CAPACITÉ DE LA
RÉSERVE DE KI**

Ninja Level

Divers

$$\boxed{} = \left(\frac{}{\div 2} \right) + \text{CHA} + \quad (\text{arrondi à l'inférieur}) \quad \text{Réserve de ki}$$

Treat any jump check as if from a running start

Ki cost

As long as you have at least one ki point

Make one additional attack when making a full attack	1
Increase your move speed by 20ft for one round	1
+4 insight bonus to Stealth checks for one round	1
Niveau Hidden Master: cast Greater Invisibility as a standard action	3
20 Trade sneak attack dice for ability score damage	

NINJA TRICKS

1	<input type="checkbox"/>
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