

🏠 Paris (75011)
☎ +33 6 52 56 76 81



Education

Master in Game Design & Programming at Isart Digital.

Baccalaureate in Math and Science.

Languages

French
Native

English
B2
(Summer jobs during two weeks in total immersion)

Japanese
Beginner
(3 years at Isart Digital)

Interests

Travels
(Portugal, USA, Jordan, Canada, Spain, Italy ...)

Climbing – Dance

Puzzles – Escape Games

Various constructions
(UGears, Technical Lego)

Mangas – Anime – Films

Video games

Adrien LEMAIRE

Gameplay Programmer

Experiences

● Internships

From September 2023 to August 2024

One year at Arthur-Gauthier :

- Working on Unreal Engine 5
- Multiplayer
- Pixel streaming

From September 2022 to August 2023

One year at Polywitch :

- Working with Unity DOTS, React, Unity Custom Packages.
- UI/UX.
- Code hierarchy.

● Volunteering

From September 2020 to June 2021

Volunteering in a gardening association in relation with an organic market (Paris).

● Design – Produce – Promote

From September 2017 to May 2018

Course en Cours : National contest for high school students :

- Design and production of an electric car.
- Design of a booth.
- Search for sponsors.

Projects

● Projects

From 2020 to 2023

Isart Digital, game jams, and personal projects :

- Shoot them up, One button game, 2 puzzle games, Platformer, Free to play, Narrative game, RPG, VR.
- Global game jam, Scientific game jam, Isart Game Week.
- Tools, Textual game, Tic Tac Toe, Portfolio using React.

Skills

● Engines



Unity



Unreal

● Languages



C#



Blueprint



React

● Versioning



Git



Perforce

● Design

Game design

Level Design

Juiciness

Narrative Design