

# A few constructive approaches to optimal first-order optimization methods for convex optimization

Adrien Taylor



All Russian optimization seminar – May 2021

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More examples in toolbox' manual

<https://github.com/AdrienTaylor/Performance-Estimation-Toolbox>

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## But also:

- ◊ Fair amount of algorithmic analyses (and design) originated from SDPs (from different authors, examples below), in different settings.
- ◊ We try keeping track of related works in the toolbox’ manual (see later), incomplete references in this presentation.



François  
Glineur



Julien  
Hendrickx



Etienne  
de Klerk



Ernest  
Ryu



Yoel  
Drori



Francis  
Bach



Jérôme  
Bolte



Alexandre  
d'Aspremont



Mathieu  
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Radu-Alexandru  
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Bryan  
Van Scoy



Laurent  
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Pontus  
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## Take-home messages

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When it does: principled approach to worst-case analyses.

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Conclusions

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**Question:** what *a priori* guarantees after  $N$  iterations?

Examples: how small should  $f(x_N) - f(x_*)$ ,  $\|f'(x_N)\|$ ,  $\|x_N - x_*\|$  be?

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In other words:

$$\|f'(x_N)\| \leq \sup_{F, y_0, \dots, y_N} \|F'(y_N)\|$$

subject to     $y_1, \dots, y_N$  generated by gradient method from  $y_0$   
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Standard workaround: assume something on the starting point,

for example: assume bounded  $\|x_0 - x_\star\|^2$ ,  $\|f'(x_0)\|^2$  or  $f(x_0) - f(x_\star)$ .

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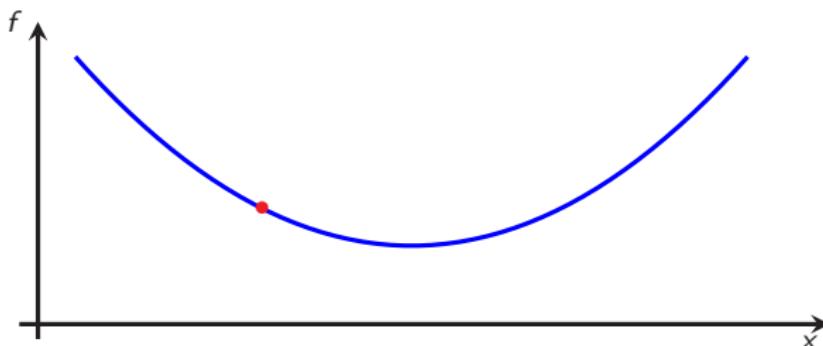
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## Smooth strongly convex functions

Consider a differentiable function  $f : \mathbb{R}^d \rightarrow \mathbb{R}$ ,  $f$  is ( $\mu$ -strongly) convex and  $L$ -smooth iff  $\forall x, y \in \mathbb{R}^d$  we have:

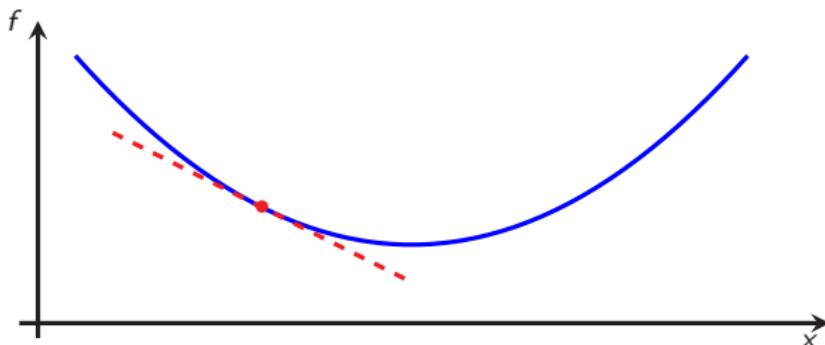
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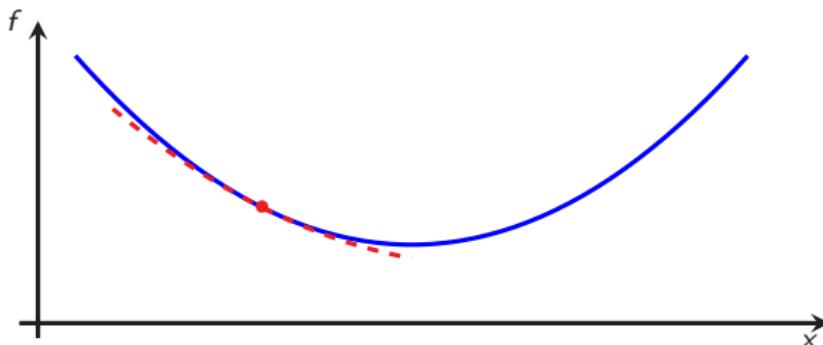
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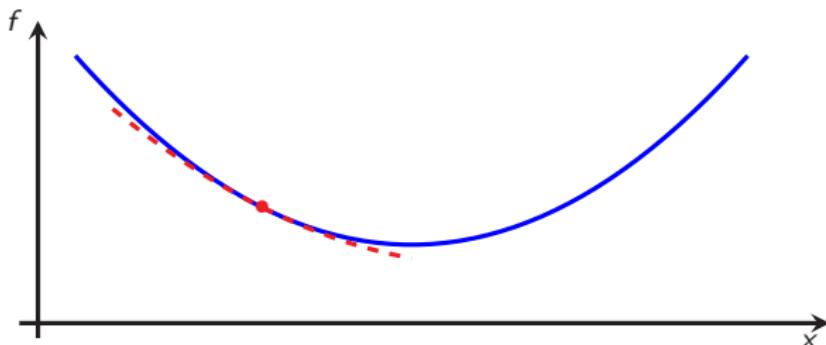
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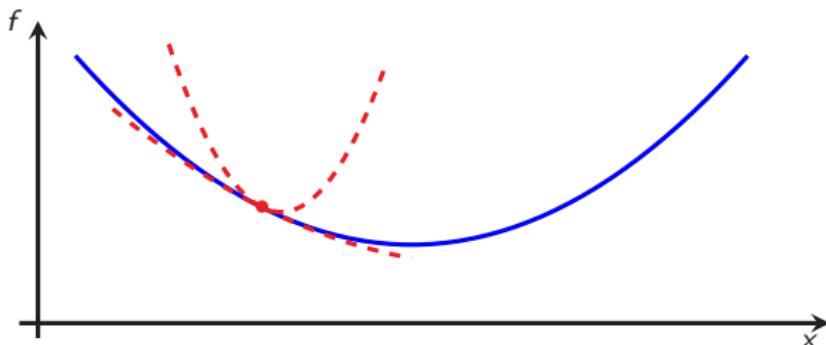
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## Convergence rate of a gradient step

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**Toy example:** What can we guarantee on  $\|f'(x_1)\|$  given that:

- ◊  $f$  is  $L$ -smooth and  $\mu$ -strongly convex (notation  $f \in \mathcal{F}_{\mu,L}$ ),
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Consider an index set  $S$ , and its associated values  $\{(x_i, g_i, f_i)\}_{i \in S}$  with coordinates  $x_i$ , (sub)gradients  $g_i$  and function values  $f_i$ .

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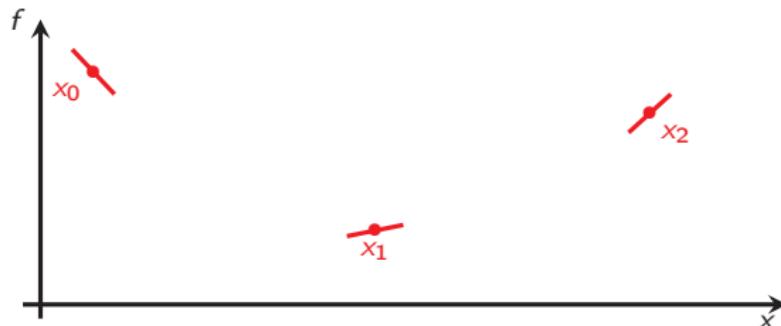
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- Simpler example: pick  $\mu = 0$  and  $L = \infty$  (just convexity):

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## Replace constraints

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$$\max_{\substack{x_0, x_1, g_0, g_1 \\ f_0, f_1}} \|g_1\|^2$$

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- ◊ Same optimal value (no relaxation); but still non-convex quadratic problem.

## Semidefinite lifting

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- ◇ Using  $x_1 = x_0 - \gamma g_0$ , all elements are quadratic in  $(g_0, g_1)$ , and linear in  $(f_0, f_1)$ :

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- ◇ They are therefore **linear** in terms of a Gram matrix  $G$  and a vector  $F$ , with

$$G = \begin{bmatrix} \|g_0\|^2 & \langle g_0, g_1 \rangle \\ \langle g_0, g_1 \rangle & \|g_1\|^2 \end{bmatrix} = [g_0 \quad g_1]^\top [g_0 \quad g_1], \quad F = [f_0 \quad f_1],$$

where  $G \succcurlyeq 0$  by construction.

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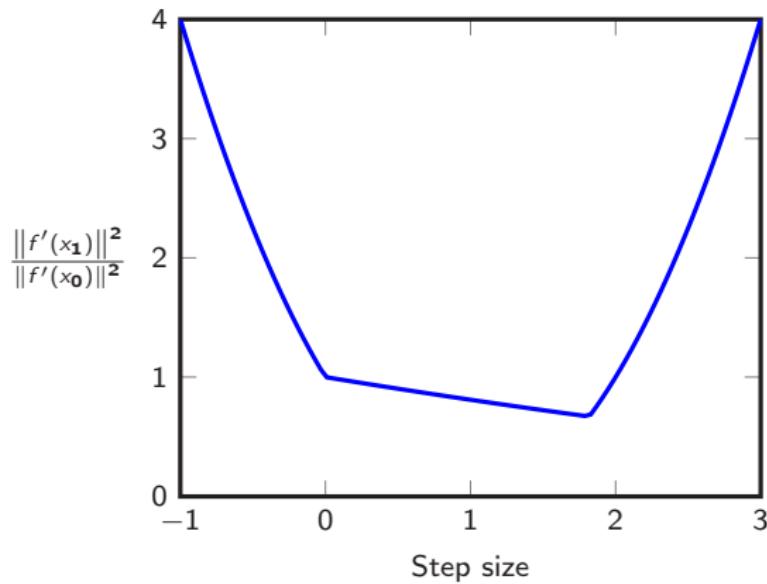
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- ◇ For  $d = 1$  same optimal value by adding  $\text{rank}(G) \leq 1$ .

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Fix  $L = 1$ ,  $\mu = .1$  and solve the SDP for a few values of  $\gamma$ .

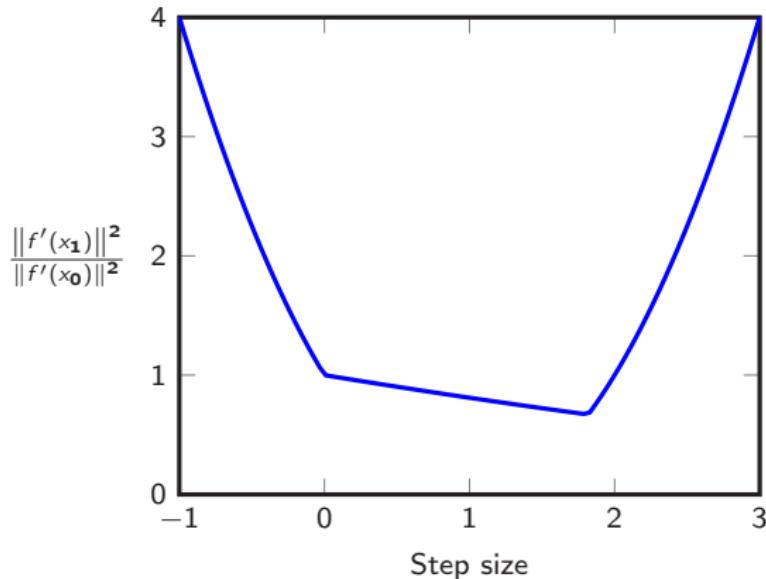
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Observation: numerics match the (expected)  $\max\{(1 - \gamma L)^2, (1 - \gamma \mu)^2\}$ .

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- ◊ Let us rephrase our target: we look for  $\rho(\gamma)$  (hopefully small) such that

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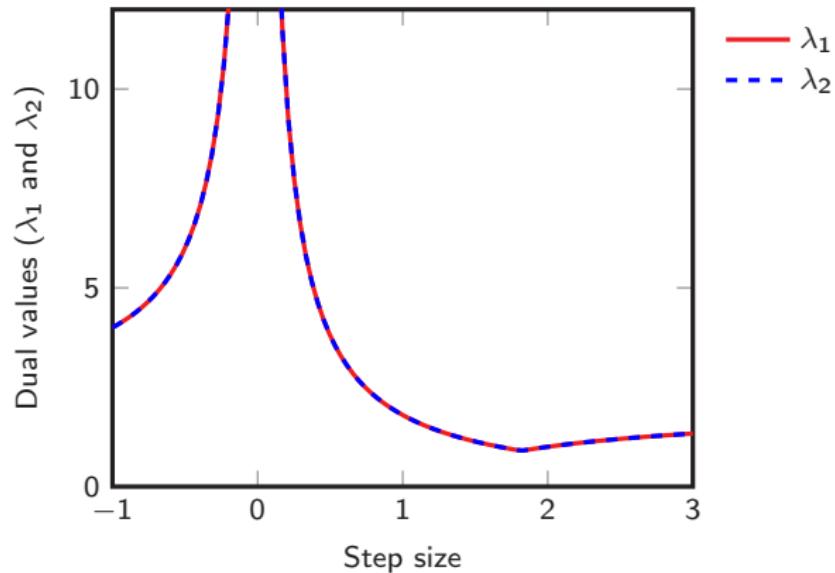
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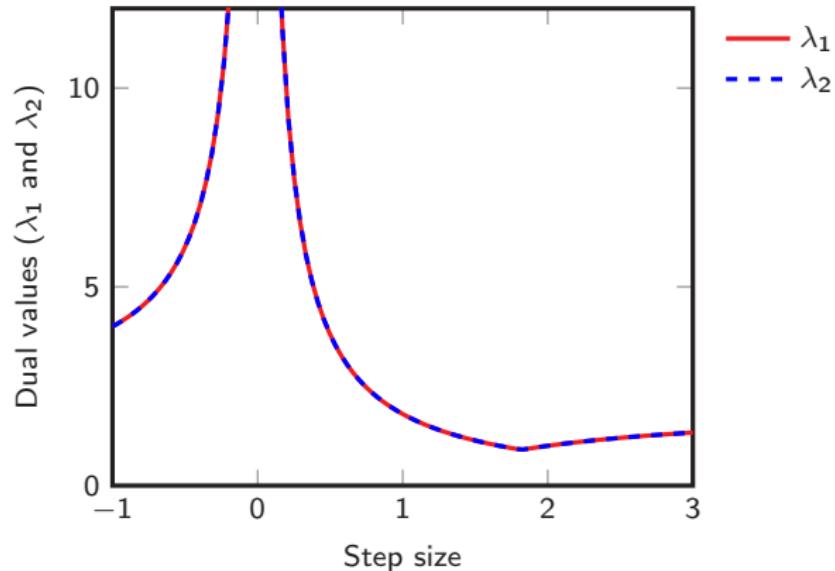
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Note: numerics match  $\lambda_1 = \lambda_2 = \frac{2}{|\gamma|} \rho(\gamma)$  with  $\rho(\gamma) = \max\{|1 - \gamma L|, |1 - \gamma \mu|\}$ .

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- ◊ Standard tricks apply, e.g., trace norm minimization for promoting low-rank solutions (on primal or dual).

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Problem setting:

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- ◊ pick a class of functions
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In other situations, one might want to relax the PEP for obtaining upper-bounds.

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- ◊ Optimizing/designing methods? upcoming!

Avoiding semidefinite programming modeling steps?

# Avoiding semidefinite programming modeling steps?



François Glineur  
(UCLouvain)



Julien Hendrickx  
(UCLouvain)

“Performance Estimation Toolbox (PESTO): automated worst-case analysis of first-order optimization methods” (CDC 2017)

## PESTO example: inexact fast gradient method

Minimize  $L$ -smooth convex function  $f(x)$ :

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$$y_{i+1} = x_{i+1} + \frac{i-1}{i+2} (x_{i+1} - x_i)$$

What if inexact gradient used instead? Relative inaccuracy model:

$$\|\tilde{\mathbf{d}}_f(\mathbf{y}_i) - f'(y_i)\| \leq \varepsilon \|f'(y_i)\|.$$

# PESTO example: an inexact fast gradient method

```
% (0) Initialize an empty PEP
P = pep();

% (1) Set up the objective function
param.mu = 0;      % strong convexity parameter
param.L = 1;        % Smoothness parameter

F=P.DeclareFunction('SmoothStronglyConvex',param); % F is the objective function

% (2) Set up the starting point and initial condition
x0 = P.StartingPoint();           % x0 is some starting point
[xs, fs] = F.OptimalPoint();       % xs is an optimal point, and fs=F(xs)
P.InitialCondition((x0-xs)^2 <= 1); % Add an initial condition ||x0-xs||^2<= 1

% (3) Algorithm
N = 7; % number of iterations

x = cell(N+1,1); % we store the iterates in a cell for convenience
x{1} = x0;
y = x0;
eps = .1;
for i = 1:N
    d = inexactsubgradient(y, F, eps);
    x{i+1} = y - 1/param.L * d;
    y = x{i+1} + (i-1)/(i+2) * (x{i+1} - x{i});
end

% (4) Set up the performance measure
[g, f] = F.oracle(x{N+1});      % g=grad F(x), f=F(x)
P.PerformanceMetric(f - fs); % Worst-case evaluated as F(x)-F(xs)

% (5) Solve the PEP
P.solve()

% (6) Evaluate the output
double(f - fs) % worst-case objective function accuracy
```

# PESTO example: an inexact fast gradient method

```
% (0) Initialize an empty PEP
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x0 = P.StartingPoint();           % x0 is some starting point
xs, fs1 = F.OptimalPoint();       % xs is an optimal point, and fs=F(xs)

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y = x0;
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for i = 1:N
    d = inexactsubgradient(y, F, eps);
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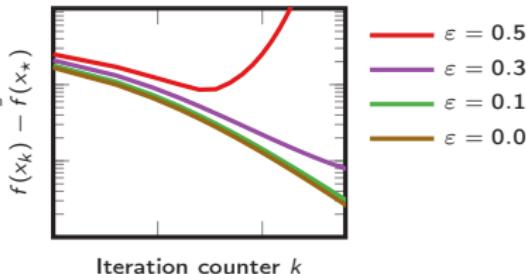
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# PESTO example: Douglas-Rachford splitting

```
% (0) Initialize an empty PEP
P=pep();

N = 1;
% (1) Set up the class of monotone inclusions
paramA.L = 1; paramA.mu = 0; % A is 1-Lipschitz and 0-strongly monotone
paramB.mu = .1; % B is .1-strongly monotone

A = P.DeclareFunction('LipschitzStronglyMonotone',paramA);
B = P.DeclareFunction('StronglyMonotone',paramB);

w = cell(N+1,1); wp = cell(N+1,1);
x = cell(N,1); xp = cell(N,1);
y = cell(N,1); yp = cell(N,1);

% (2) Set up the starting points
w{1} = P.StartingPoint(); wp{1} = P.StartingPoint();
P.InitialCondition((w{1}-wp{1})^2<=1);

% (3) Algorithm
lambda = 1.3; % step size (in the resolvents)
theta = .9; % overrelaxation

for k = 1 : N
    x{k} = proximal_step(w{k},B,lambda);
    y{k} = proximal_step(2*x{k}-w{k},A,lambda);
    w{k+1} = w{k}-theta*(x{k}-y{k});

    xp{k} = proximal_step(wp{k},B,lambda);
    yp{k} = proximal_step(2*xp{k}-wp{k},A,lambda);
    wp{k+1} = wp{k}-theta*(xp{k}-yp{k});
end

% (4) Set up the performance measure: ||z0-z1||^2
P.PerformanceMetric((w{k+1}-wp{k+1})^2);

% (5) Solve the PEP
P.solve();

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double((w{k+1}-wp{k+1})^2) % worst-case contraction factor
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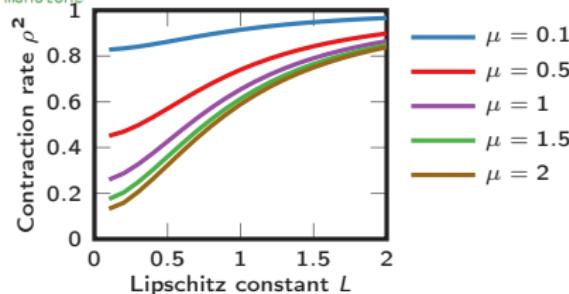
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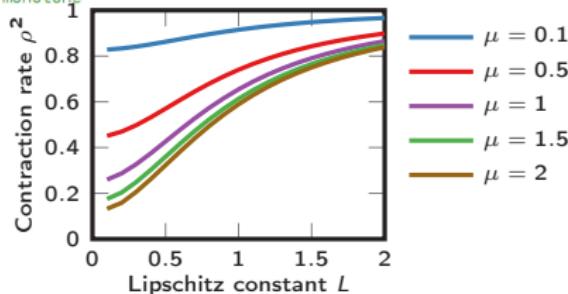
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- ✓ fast prototyping ( $\sim 20$  effective lines)
- ✓ quick analyses ( $\sim 10$  minutes)
- ✓ computer-aided proofs (multipliers)

## Current library of examples within PESTO

Includes... but not limited to

- ◊ subgradient, gradient, heavy-ball, fast gradient, optimized gradient methods,
- ◊ proximal point algorithm,
- ◊ projected and proximal gradient, accelerated/momentum versions,
- ◊ steepest descent, greedy/conjugate gradient methods,
- ◊ Douglas-Rachford/three operator splitting,
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Currently in Matlab, soon in Python.

Performance estimation problems

Designing methods using PEPs

Conclusions

# Main inspiration

Great inspiration from previous works.

- ◊ B. Polyak. "Introduction to optimization" (1964)
- ◊ Y. Nesterov. "A method of solving a convex programming problem with convergence rate  $O(1/k^2)$ ". (1983)
- ◊ A. Nemirovsky, and B. Polyak. "Iterative methods for solving linear ill-posed problems under precise information." (1984)
- ◊ A. Nemirovsky. "Information-based complexity of linear operator equations". (1992)
- ◊ A. Nemirovsky. "Information-based complexity of convex programming". (lecture notes, 1995)
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In next couple of slides:

- ◊ goal: principled way towards optimal methods.
- ◊ in some sense, *generalization* of Chebyshev methods (tailored for quadratic minimization) to non-quadratic smooth strongly convex setup.

## Main references



Yoel Drori

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Yoel Drori

Main references for the following slides (sloppy references throughout):

- ◊ Y. Drori, T., "On the oracle complexity of smooth strongly convex minimization". (2021)
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- ◊ Y. Drori, "The exact information-based complexity of smooth convex minimization". (2017)
- ◊ D. Kim, J.F. Fessler, "Optimized first-order methods for smooth convex minimization". (2016)
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Also closely related:

- ◊ B. Van Scy, R.A. Freeman, K.M. Lynch, "The fastest known globally convergent first-order method for minimizing strongly convex functions". (2017)
- ◊ D. Kim, J.F. Fessler, "Optimizing the efficiency of first-order methods for decreasing the gradient of smooth convex functions". (2021)

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  - provide a constructive way to generate worst-case examples,
  - can be used for designing “worst functions in the world”.

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$$\begin{aligned} w_1 &= w_0 - h_{1,0}f'(w_0), \\ w_2 &= w_1 - h_{2,0}f'(w_0) - h_{2,1}f'(w_1), \\ w_3 &= w_2 - h_{3,0}f'(w_0) - h_{3,1}f'(w_1) - h_{3,2}f'(w_2), \\ &\vdots \\ w_N &= w_{N-1} - \sum_{i=0}^{N-1} h_{N,i}f'(w_i). \end{aligned} \tag{FOM}$$

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⇒ Resulting design problem, for example

$$\min_{\{h_{i,j}\}} \max_{f \in \mathcal{F}_{0,L}} \left\{ \frac{f(w_N) - f_\star}{\|w_0 - w_\star\|^2} : w_N \text{ obtained from (FOM) and } w_0 \right\}.$$

(i.e., “minimize worst-case”)

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  - those methods are incredibly close to Nesterov's method!
- ◊ Beyond that, a few criterion/settings/methods for which "perfectly optimal" algorithms might be known, but matching lower bounds are still missing.
  - $\frac{\|f'(w_N)\|^2}{f(w_0) - f_*}$ ,
  - a few numerically-generated methods.

## Optimized gradient method (OGM)

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$$\theta_{k+1,N} = \begin{cases} \frac{1 + \sqrt{4\theta_{k,N}^2 + 1}}{2} & \text{if } k \leq N-2 \\ \frac{1 + \sqrt{8\theta_{k,N}^2 + 1}}{2} & \text{if } k = N-1, \end{cases}$$

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The (tight) worst-case guarantee is

$$\frac{f(y_N) - f_*}{L\|y_0 - y_*\|^2} \leq \frac{1}{2\theta_{N,N}^2} \approx \frac{2}{N^2},$$

which matches **exactly** the corresponding lower complexity bound (Drori, 2017).

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- ◊ Those inequalities have caveats, and the methods do not generalize well (e.g., to constraints/nonsmooth term).
- ◊ Nesterov's method: can be obtained as an optimized gradient method whose proof relies only on more convenient inequalities.

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with step sizes

$$[h_{i,j}^*] = \begin{bmatrix} 1.9060 \\ 0.3879 & 2.1439 \\ 0.1585 & 0.4673 & 2.1227 \\ 0.0660 & 0.1945 & 0.4673 & 2.1439 \\ 0.0224 & 0.0660 & 0.1585 & 0.3879 & 1.9060 \end{bmatrix}.$$

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$$[h_{i,j}^*] = \begin{bmatrix} 1.9470 & & \\ 0.4599 & 2.2406 & \\ 0.1705 & 0.4599 & 1.9470 \end{bmatrix}.$$

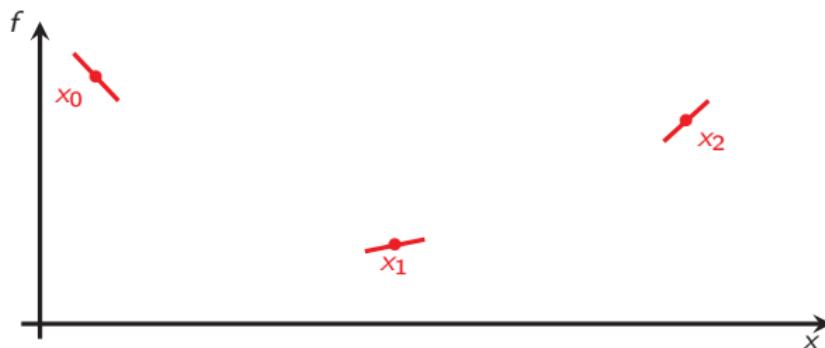
## Shape of lower complexity bounds

Role of extension/interpolation results, so far?

- ◊ For obtaining *tight* SDP representation of the worst-case computation problem.
- ◊ We can infer shapes for the worst-case functions!
  - Why? Let's flashback into the interpolation/extension problem!

## Reminder: smooth strongly convex interpolation/extension

Consider a set  $S$ , and its associated values  $\{(x_i, g_i, f_i)\}_{i \in S}$  with coordinates  $x_i$ , subgradients  $g_i$  and function values  $f_i$ .



? Possible to find a  $f \in \mathcal{F}_{\mu, L}$  s.t.

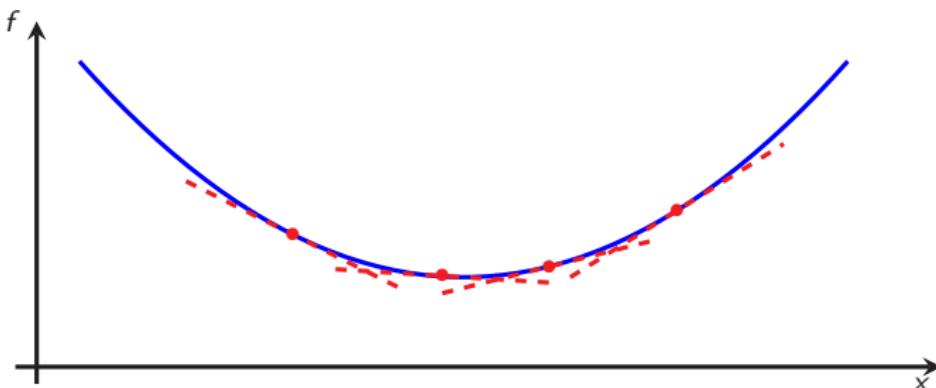
$$f(x_i) = f_i, \quad \text{and} \quad g_i \in \partial f(x_i), \quad \forall i \in S.$$

## Special case: convex interpolation problem

Conditions for  $\{(x_i, g_i, f_i)\}_{i \in S}$  to be interpolable by a function  $f \in \mathcal{F}_{0,\infty}$  (proper, closed and convex function) ?

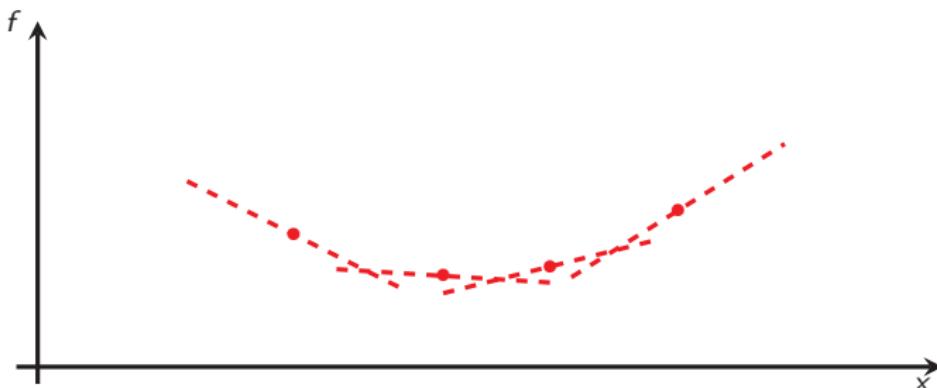
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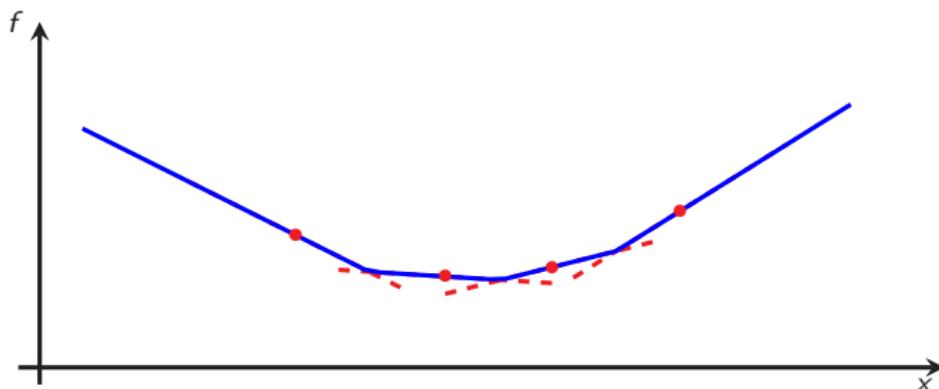
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Explicit construction:

$$f(x) = \max_j \{ f_j + \langle g_j, x - x_j \rangle \},$$

Not unique.

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  - Why? Let's flashback into the interpolation/extension problem!
- ◊ Example: (ccp) convex minimization, worst-case problems can be assumed to have the form

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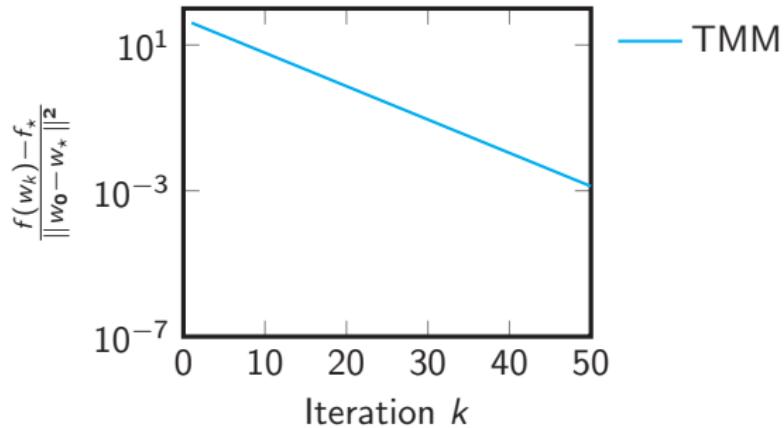
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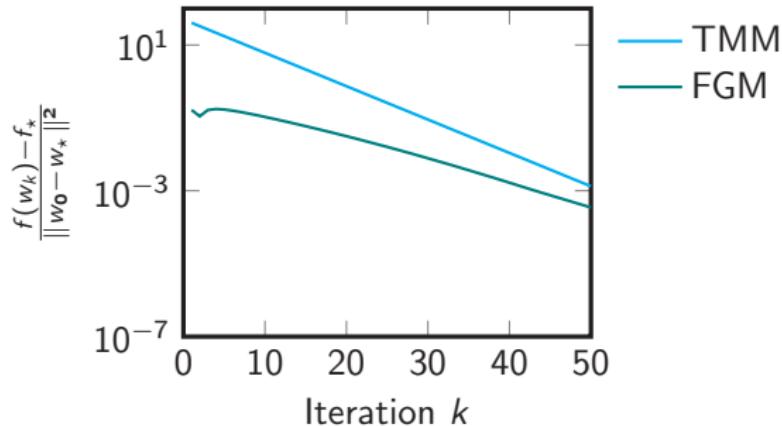
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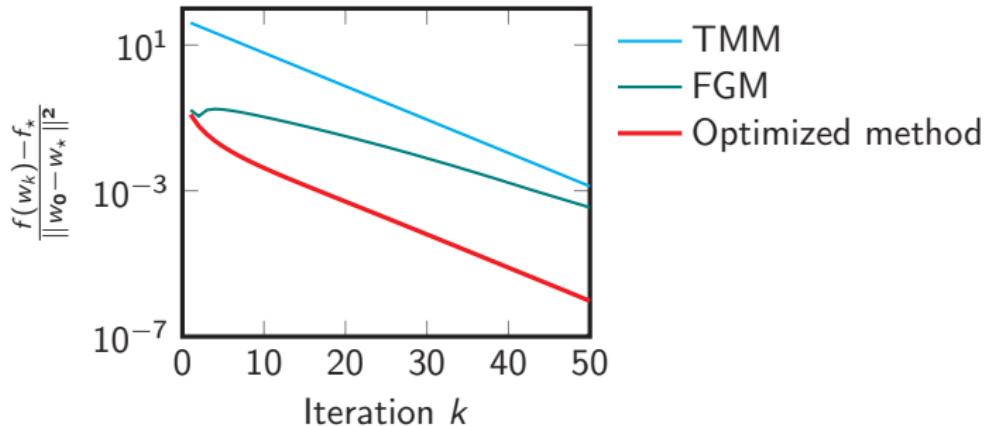
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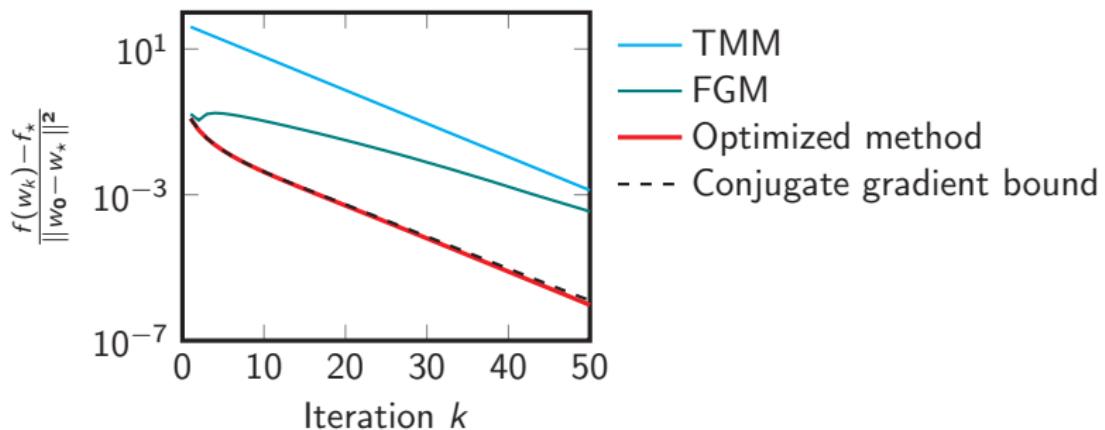
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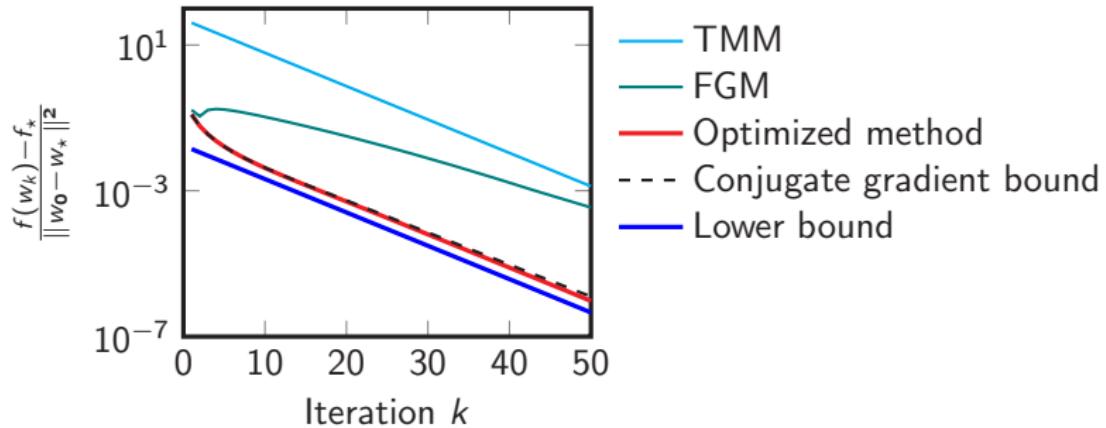
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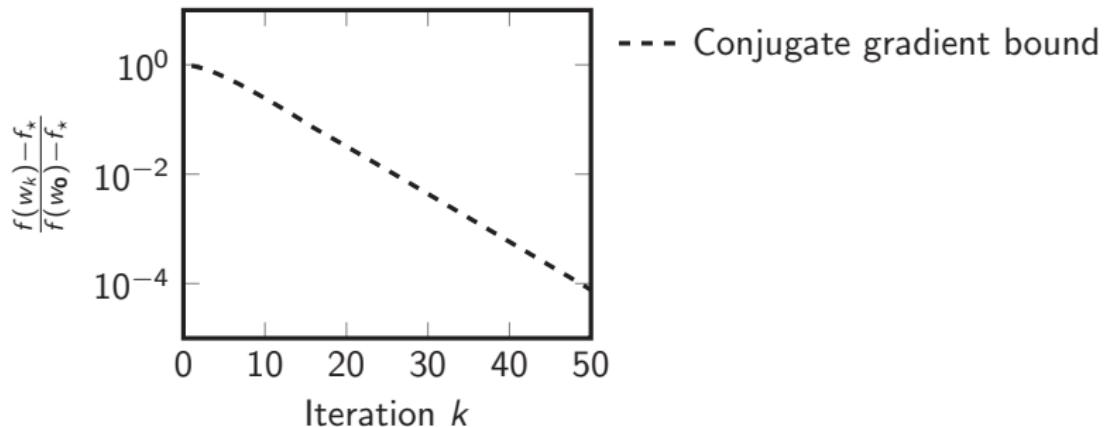
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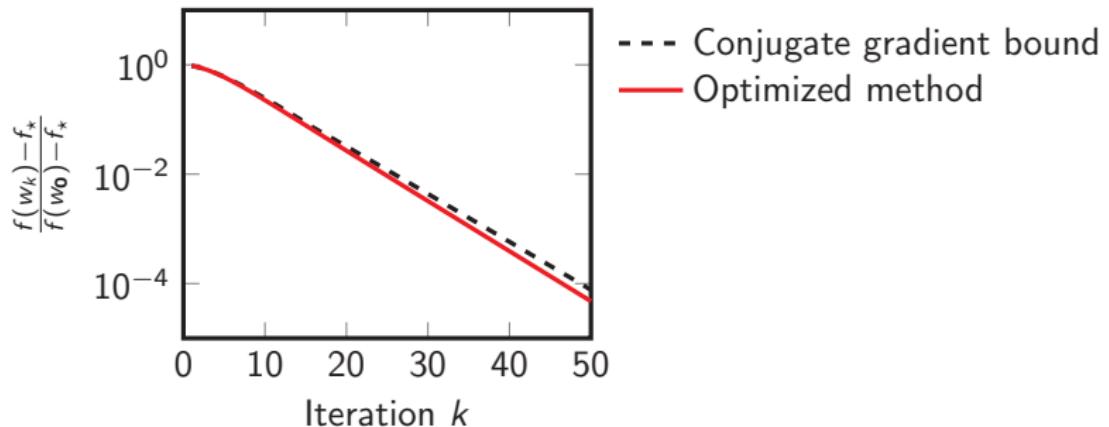
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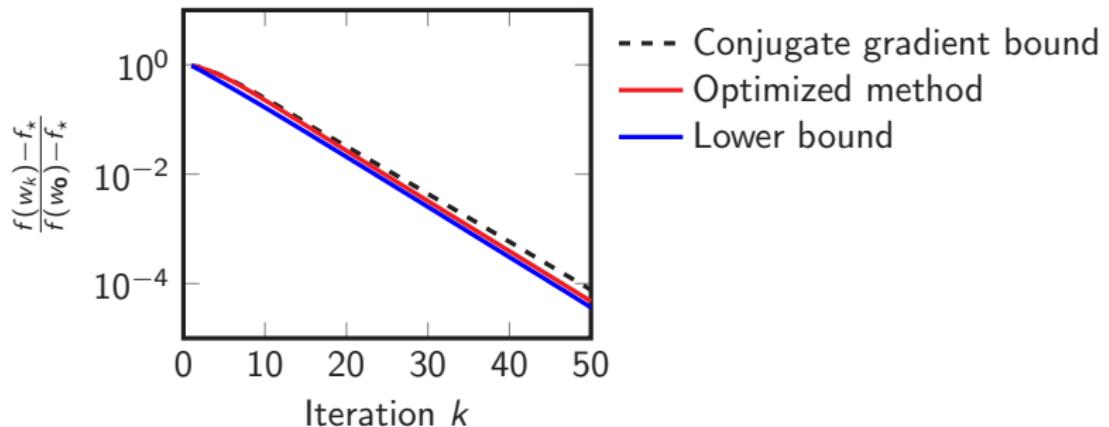
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# Thanks! Questions?

[www.di.ens.fr/~ataylor/](http://www.di.ens.fr/~ataylor/)

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