

Flask and Python

- **Question: How can we send information and access it?**
- HTTP Request:
 - Get req → Loading a website, retrieving the website + HTML
 - Post req → Making some change to a database or state of the system, we post the fact that we are doing, so we post all the information that we wanna send.
 - Put req
 - Delete
 - Update
- These requests distinguish what type of methods you are sending.
- We wanna make sure that the login and the sign up accept these post/get requests:
- So we do: `@auth.route('/login', methods=['GET', 'POST'])`
- Now we wanna get the data now after we login:
 - So we do:

```
def login():
    data = request.form
    print(data)
    return render_template("login.html")
```

Output: ImmutableMultiDict([('email', 'adrinacad.esf@gmail.com'), ('password', '1234')])

- So now we have sent the information.
- **Question: How can we store the information in a database?**
 - We get info in sign up → So we go to the sign-up method
 - If the method is POST:
 - Then we get:
 - password1, password2, firstname and email.

- Code:

```
def sign_up():
    if request.method == 'POST':
        email = request.form.get('email')
        firstName = request.form.get('firstName')
        password1 = request.form.get('password1')
        password2 = request.form.get('password2')
```

- **Question: How can we check if the information is valid and how to flash errors?**
- We write some simple if statements to check if we are doing it right or not

```

• if len(email) < 4:
    pass

• elif len(firstName) < 2:
    pass

• elif len(password1) != len(password2):
    pass

• else:
    # The data is right and we can enter it to our database.
    pass

```

- If it was wrong → we send “Message Flashes.”

- 1. Import the Flash library
- 2. Then flash the messages.

```

○ if len(email) < 4:
    flash('Email must be greater than 4 characters.',
          category='error')

○ elif len(firstName) < 2:
    flash('First name must be greater than 1 characters.',
          category='error')

○ elif len(password1) != len(password2):
    flash('Passwords don\'t match', category='error')

○ elif len(password1) < 7:
    flash('Password should be at least 7 characters',
          category='error')

○     # The data is right and we can enter it to our
database.

○ else:
    flash('Accounts created!', category='success')

```

- Each message has: message + category

- **Question: How should we flash the message and the errors on the screen?**
- 1. We first get the messages.
- 2. Use the function “with” → Similar to let x = In JS
 - `{% with messages = get_flashed_messages(with_categories=true) %}`
 - Now in the messages we have: message + category
 - Ex: [("error", "Email must be greater than 4 characters."), ("success", "Account created successfully!")]
 -
- 3. Then we go through the messages if they exist, so we have:
- 4. And we display it on the web with the html elements:
- `{% if messages %}`
- `{% for category, message in messages %}`

```
<div class="messgae_alert">
    {{ message }}
    <button>X</button>
</div>
```

`{ % endfor %}`
- `{% endif %}`

DATABASE:

Question: How does the database work?

1. Import the right libraries
2. `from flask_sqlalchemy import SQLAlchemy`
3. Then we create the database object:
 - a. `db = SQLAlchemy()`
4. We give it a name:
 - a. `DB_NAME = "database.db"`
 - b. This is the object when we want to add a user, create, delete info and more.

Question: Now we should tell Flask that we are using this database, and where it is located?

- Store the database in the website folder:
- `app.config['SQLALCHEMY_DATABASE_URI'] = f'sqlite:/// {DB_NAME}'`
- Now initialize the database by giving it
- `db.init_app(app)`

Question: How to define a database model?

1. We first go to the [model.py](#)
2. We import the db object: from . import db
3. Now we need a user class to store different databases:

```
- class User(db.Model, db.userMixin):
```
4. Now we create the info we want to save from each user, and we make sure that they are unique → Primary key:

```
-     id = db.Column(db.Integer, primary_key=True)
-     email = db.Column(db.String(150), unique=True)
```

 - See more example in the file

Question: How can we associate different datas to different users?

Foreign key idea → Read more in the coding file in [model.py](#)

Question: What is the next step?

- Ok now we need to crete the database. Steps:
 1. First we import the database in the __init__ file:

```
a. from .models import User, Note
```
 2. And then crete the crete_database function if we have no database
 3. Then we run it and we see we have the database

Question: How we should we create a user now that we have the database?"

Go to [auth.py](#), in the else section where all the conditions are checked we should have: and import the necessary stuff in the file as well.

```
# Making a user:
    new_user = User(
        email=email,
        firstName=firstName,
        password=generate_password_hash(password1,
method='pbkdf2:sha256')
    )
    db.session.add(new_user)
    db.session.commit()

    flash('Accounts created!', category='success')

    # Now redirect to the home_page
```

```
        return redirect(url_for('views.home'))
```