



## Code Of Conduct

[1] **Eligibility** : Only participants who have registered for Brain Battle 3.0 are eligible to participate.

[2] **Code of Conduct** : Participants must adhere to the code of conduct and anti-harassment policy during the event. Any violation of these policies may result in disqualification or expulsion from the event.

[3] **Original Work** : All submissions must be the original work of the participants. Any plagiarism or use of copyrighted material may result in disqualification.

[4] **Teams** : Participants may form teams of up to a certain number of members, usually specified in the rules. Teams may not exceed the specified limit, and participants may not be a member of more than one team.

[5] **Time Limits** : There may be time limits imposed on certain aspects of the event, such as the length of the hackathon or the time allowed for presentations.

**[6] Judging Criteria :** The judging criteria for the hackathon will be specified in the rules, including factors such as creativity, innovation, and technical skill.

**[7] Prizes :** The prizes for the hackathon will be specified in the rules, along with any other relevant information about prize distribution.

**[8] Disqualification :** The organizers reserve the right to disqualify any participant or team at their discretion, for any reason including but not limited to violation of the rules, code of conduct or anti-harassment policy, cheating or unethical behavior.

**[9] Liability :** Participants are responsible for their own actions during the event, and the organizers are not liable for any injury, loss, or damage incurred during the event.



# Guidelines for Participants

- [1] Be respectful and courteous to your fellow participants, mentors, and judges.
- [2] Come prepared to work on a project and be open to collaboration.
- [3] Be willing to learn new skills and embrace new challenges.
- [4] Familiarize yourself with the hackathon theme and track that you are participating in.
- [5] Focus on creating a functional and innovative solution, rather than just finishing quickly.
- [6] Make sure to document your work and keep it organized throughout the hackathon.
- [7] Present your solution in a clear and concise manner during the final presentations.
- [8] Follow the hackathon's code of conduct and anti-harassment policy at all times.
- [9] Avoid using AI-generated code, such as ChatGPT or Copilot, to ensure that all work is original and created by you or your team.
- [10] Do not plagiarize or copy existing repositories or projects. While the use of open source resources is allowed, it's important to ensure that all code and ideas are original or properly attributed to their source.
- [11] Utilize open source tools and resources responsibly and ethically, respecting the licenses and permissions associated with them.



# Anti-Harassment Policy

**Brain Battle 3.0** is committed to providing a safe and inclusive environment for all participants, regardless of gender, age, sexual orientation, disability, physical appearance, body size, race, religion, social class, economic status, or veteran status. The following behaviors are strictly prohibited:

- [1] Offensive verbal or written comments, including but not limited to comments related to the characteristics listed above.
- [2] Sharing sexual images or other materials.
- [3] Deliberate intimidation, stalking, following, or brigading.
- [4] Doxxing, or the publication of personal information without consent.
- [5] Harassing photography or recording.
- [6] Sustained disruption of talks or other events.
- [7] Inappropriate physical contact.
- [8] Unwelcome sexual attention.

If you are being subjected to harassment or witness someone else being harassed, we encourage you to report the behavior to a **Brain Battle 3.0** representative. If you are unsure how to report the behavior, or if you need immediate assistance, please reach out to a **Brain Battle 3.0** representative on site.

**Brain Battle 3.0** takes all reports of harassment seriously and will take appropriate action to address the situation. This may include, but is not limited to, a warning to the offender, or expulsion from the event with no eligibility for reimbursement or refund of any type.

All participants, including sponsors, judges, mentors, volunteers, organizers, and staff, are subject to this anti-harassment policy. By participating in a **Brain Battle 3.0** event, you agree to follow this anti-harassment policy and to make a good-faith effort to

maintain a respectful and inclusive environment for all participants.

**Note:** This policy is not exhaustive and **Brain Battle 3.0** reserves the right to take any action it deems necessary to ensure a safe and inclusive environment for all participants.

