

# CSI 3350: PROGRAMMING LANGUAGES

Department of Computer Science &  
Engineering

Oakland University

# Anonymous Functions

---

- $F(x) = (x + 1)$

- $g(x) = (x + 1)$

# Lambda Expression

•  $F(x) = (x + 1)$

function name    input parameter    output

anonymous function

`(lambda (x) (+ x 1))`

# Anonymous Functions

---

- $F(x) = (x + 1)$

- $g(x) = (x + 1)$

# A Function of Two Forms of Definition

---

- $F(x) = (x + 1)$

```
(define ( F x )  
  (+ x 1)  
)
```

- $G(x) = (x + 1)$

```
(define ( G x )  
  (+ x 1)  
)
```

```
(define F  
  ( lambda (x) (+ x 1) )  
)
```

```
(define G F)
```

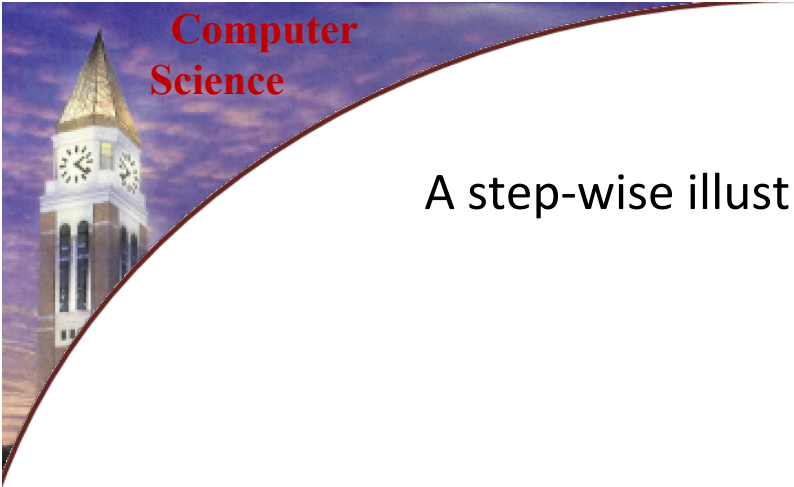
# Lambda Expression

•  $F(x) = (x + 1)$

function name    input parameter    output

anonymous function

`(lambda (x) (+ x 1))`



A step-wise illustration of the higher order `foldl` function

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```
(foldl - 0 ' (1 2 3 4))
```



A step-wise illustration of the higher order `foldl` function

`(foldl - 0 ' (1 2 3 4))` ; the initial default is 0, as highlighted.

A step-wise illustration of the higher order `foldl` function

`(foldl - 0 ' (1 2 3 4) )` ; the initial **default is 0**, as highlighted.

|

| **round 1:** `(- 1 0) = 1`, so at the end of round 1, **default is internally**  
| **updated** to **1**. next round starts with the 2nd element in the list, i.e., 2

|

.....

A step-wise illustration of the higher order `foldl` function

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| , which leads to the following:

`(foldl - 1 ' (2 3 4))`

## A step-wise illustration of the higher order `foldl` function

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| , which leads to the following:

`(foldl - 1 ' (2 3 4))`

|

| **round 2:**  $(- 2 1) = 1$ , so at the end of round 2, **default is internally**  
| **updated** to **1**. next round starts with the 3rd element in the list, i.e., 3

## A step-wise illustration of the higher order `foldl` function

`(foldl - 0 ' (1 2 3 4))` ; the initial **default is 0**, as highlighted.

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| **round 1:**  $(- 1 0) = 1$ , so at the end of round 1, **default is internally**  
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| , which leads to the following:

`(foldl - 1 ' (2 3 4))`

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| , which leads to the following:

`(foldl - 1 ' (3 4))`

|

| **round 3:**  $(- 3 1) = 2$ , so at the end of round 3, **default is internally**  
| **updated** to **2**. next round starts with the last element in the list, i.e., 4

## A step-wise illustration of the higher order `foldl` function

`(foldl - 0 ' (1 2 3 4))` ; the initial **default is 0**, as highlighted.

|

| **round 1:**  $(- 1 0) = 1$ , so at the end of round 1, **default is internally**  
| **updated** to **1**. next round starts with the 2nd element in the list, i.e., 2  
| , which leads to the following:

`(foldl - 1 ' (2 3 4))`

|

| **round 2:**  $(- 2 1) = 1$ , so at the end of round 2, **default is internally**  
| **updated** to **1**. next round starts with the 3rd element in the list, i.e., 3  
| , which leads to the following:

`(foldl - 1 ' (3 4))`

|

| **round 3:**  $(- 3 1) = 2$ , so at the end of round 3, **default is internally**  
| **updated** to **2**. next round starts with the last element in the list, i.e., 4  
| , which leads to the following:

`(foldl - 2 ' (4))`

| (see next slide)

A step-wise illustration of the higher order `foldl` function

```
(foldl - 2 '(4))
```

```
|
```

```
| round 4: (- 4 2) = 2, so at the end of round 4, default is internally  
| updated to 2.
```



A step-wise illustration of the higher order `foldl` function

```
(foldl - 2 '(4))
```

|

| **round 4:**  $(- 4 \text{ 2}) = \text{2}$ , so at the end of round 4, **default is internally**  
| **updated** to **2**. no more element in the list left, the default holds the  
| final value, i.e., **2**

A step-wise illustration of the higher order `foldl` function

```
(foldl - 2 '(4))
```

|

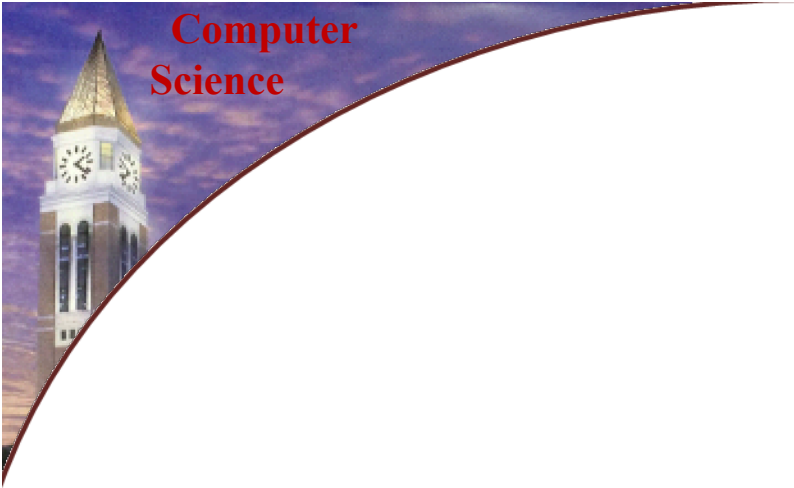
|

|

|

2

**round 4:**  $(- 4 \text{ 2}) = \text{2}$ , so at the end of round 4, **default is internally updated to 2**. no more element in the list left, the default holds the final value, i.e., **2**



```
(foldl string-append "" \"( \"C\" \"S\" \"I\" \"3\" \"3\" \"5\" \"0\") \" )
```

= ?

**How to translate the following Java code to  
its equivalent Scheme code ?**

## How to translate the following Java code to its equivalent Scheme code ?

### Java

```
int sum = 0;
for (int i = 0; i < n; i++)
{
    sum += i;
}
return sum;
```

## How to translate the following Java code to its equivalent Scheme code ?

### Java

```
int sum = 0;
for (int i = 0; i < n; i++)
{
    sum += i;
}
return sum;
```

### Scheme

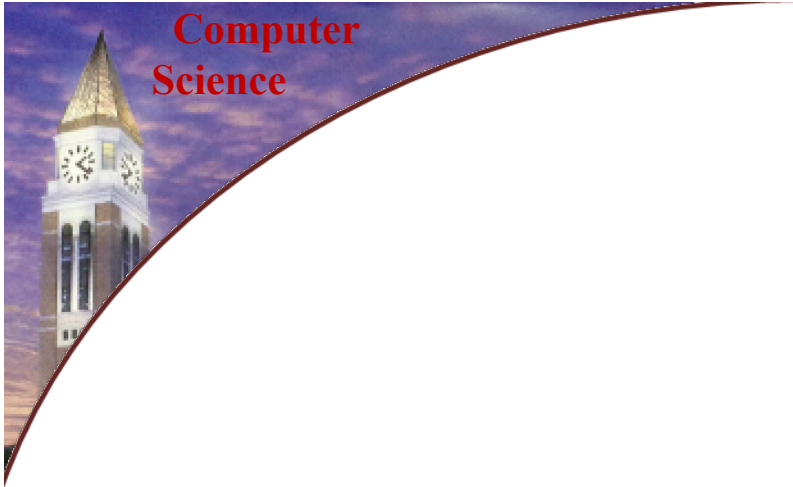
## How to translate the following Java code to its equivalent Scheme code ?

### Java

```
int sum = 0;
for (int i = 0; i < n; i++)
{
    sum += i;
}
return sum;
```

### Scheme

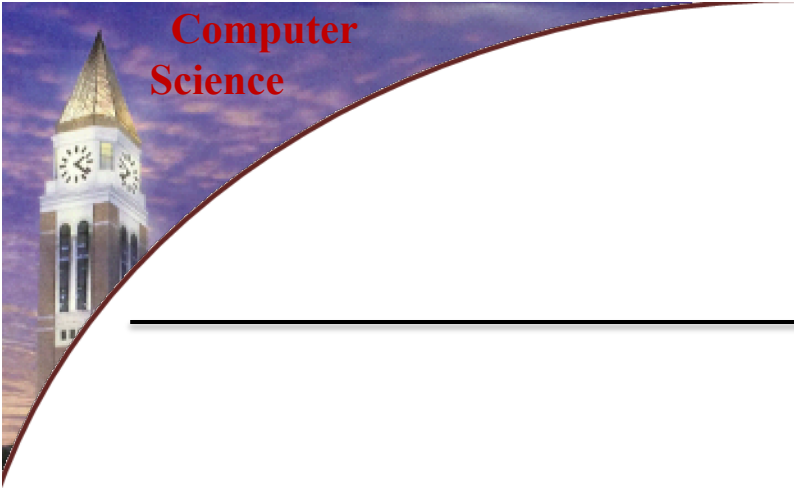
```
(foldl + 0 (range n))
```



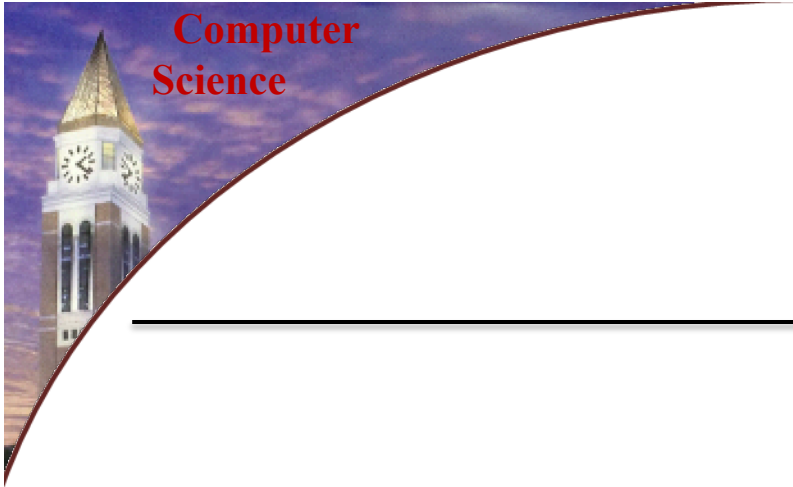
**HW03**

**Already out**





# Local Variable Binding



# Local Variable Binding using **let**

# Local Variable Binding using `let`

---

```
(let  
  ((a 2)  
   (b 3))  
  (+ a b)  
)
```

# Local Variable Binding using `let`

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  ((a 2)  
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# Local Variable Binding using **let**

---

```
(let  
  ((a 2)  
   (b 3))  
  (+ a b)  
)
```


the value of any **let** expression is the last subexpression in it!

# Local Variable Binding using `let`

---

```
(let  
  ((a 2)  
   (b 3))  
  (+ a b)  
)
```

binding for var **a**



# Local Variable Binding using `let`

---

```
(let  
  ((a 2)  
   (b 3))  
  (+ a b)  
)
```

binding for var **a**

binding for var **b**

# Local Variable Binding using `let`

---

```
(let  
  ((a 2)  
   (b 3))  
  (+ a b)  
)
```

binding for var **a**

binding list

binding for var **b**



# Local Variable Binding using `let`

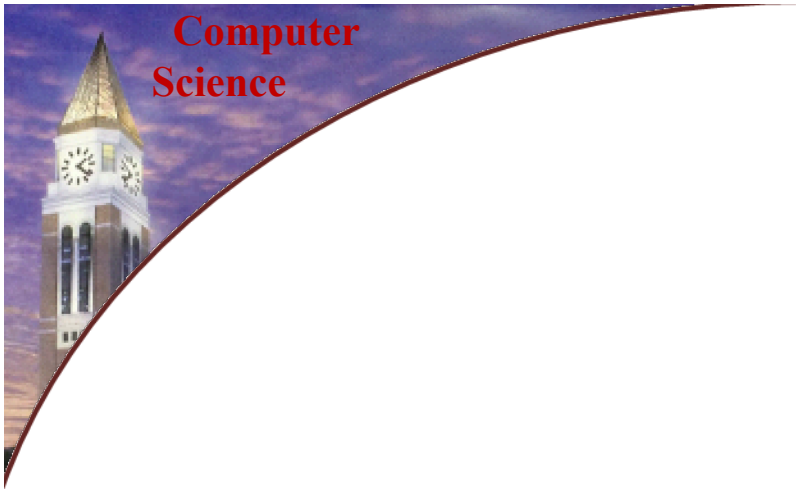
```
(let  
  ((a 2)  
   (b 3))  
  (+ a b)  
)
```

binding for var **a**

binding list

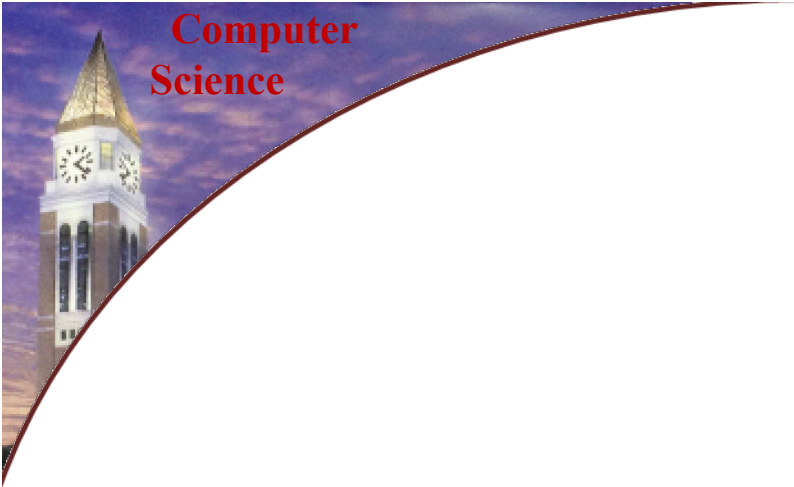
binding for var **b**

```
(let  
  ((a +)  
   (b 3))  
  (a 2 b)  
)
```



```
(define (f a)
  (+ a 3))

(f 4)
```



```
(define (f a)
  (+ a 3))

(f 4)
```

What is the **equivalent** **let** expression ?

```
(let  
  (  
    (a 4)  
  )  
  (+ a 3))
```

```
(define (f a)  
  (+ a 3))  
  
(f 4)
```

What is the **equivalent** **let** expression ?

```
(let  
  (  
    (a 4)  
  )  
  (+ a 3))
```

```
((lambda (a) (+ a 3)) 4)
```

What is the **equivalent** **let** expression ?

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(let  
  (  
    (a 4)  
  )  
  (+ a 3))
```

```
(define (f a)  
  (+ a 3))  
  
(f 4)
```



```
((lambda (a) (+ a 3)) 4)
```

What is the **equivalent** **let** expression ?

```
(let  
  (  
    (a 4)  
    (b 5)  
  )  
  (+ a b 3))
```

What is the **equivalent function definition and function call** for this **let** expression ?

```
(let  
  (  
    (a 4)  
    (b 5)  
  )  
  (+ a b 3))
```

```
(define (f a b)  
  (+ a b 3))  
  
(f 4 5)
```

What is the **equivalent function definition and function call** for this **let** expression ?



```
(let  
  (  
    (a 4)  
    (b 5)  
  )  
  (+ a b 3))
```

```
(define (f a b)  
  (+ a b 3))  
  
(f 4 5)
```

**let** is simply another way to define and call **function**.

```
(let  
  (  
    (a 4)  
    (b 5)  
  )  
  (+ a b 3))
```

```
(define (f a b)  
  (+ a b 3))  
  
(f 4 5)
```

**let** is called a **syntactic sugar** for function definition & function call.

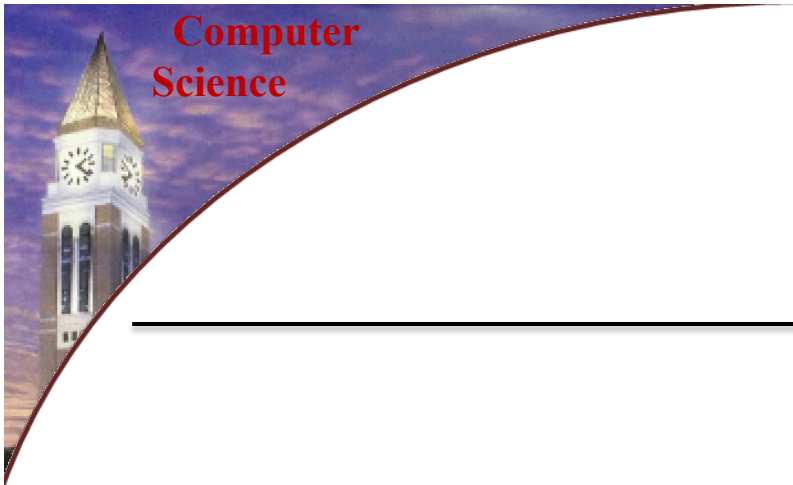
```
(let  
  (  
    (a 4)  
  )  
  (+ a 3))
```

```
(define (f a)  
  (+ a 3))  
  
(f 4)
```

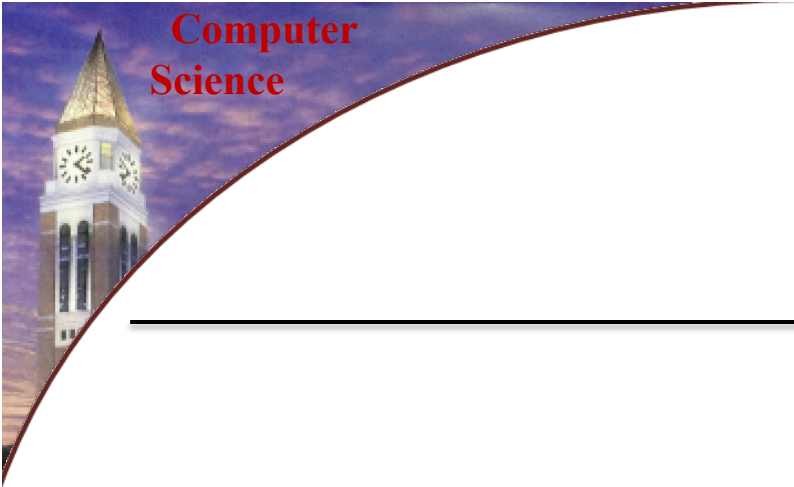


```
((lambda (a) (+ a 3)) 4)
```

What is the **equivalent** **let** expression ?

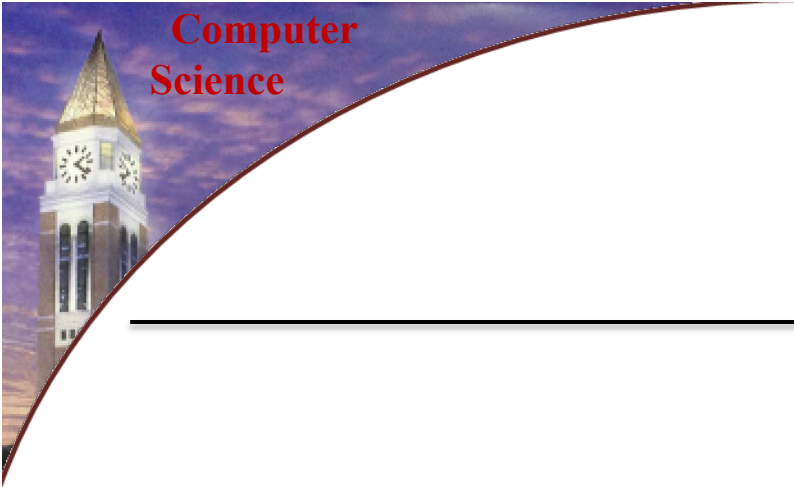


```
(let (
  (a 1)
  (b (+ a 2))
)
(+ a b))
```



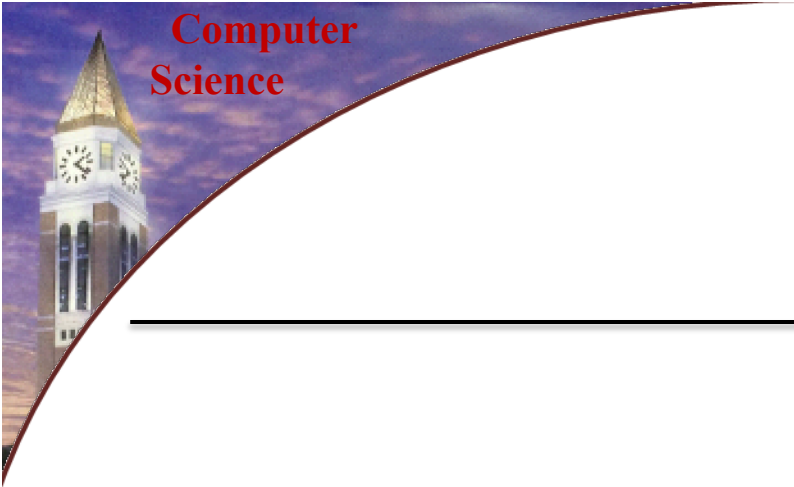
```
(let (
  (a 1)
  (b (+ a 2))
)
(+ a b))
```





```
(let (
  (a 1)
  (b (+ a 2))
)
(+ a b))
```





```
(let (  
  (a 1)  
  (b (+ a 2))  
)  
  (+ a b))
```



```
(letrec (  
  (a 1)  
  (b (+ a 2))  
)  
  (+ a b))
```



## let vs letrec

```
(let (
  (a 1)
  (b (+ a 2)))
  (+ a b))
```



```
(letrec (
  (a 1)
  (b (+ a 2)))
  (+ a b))
```





# Syntactic Sugar – Define New Syntax

- Define Your Own Syntax
- `define-syntax-rule`

```
(define (f a)
  (+ a 3))

(f 4)
```



```
((lambda (a) (+ a 3)) 4)
```

## Scheme / Racket

What is the equivalent **let** expression?

```
(define-syntax-rule (let-335 (var exp) body)
  ((lambda (var) body) exp))
```

# Syntax Abstraction

---

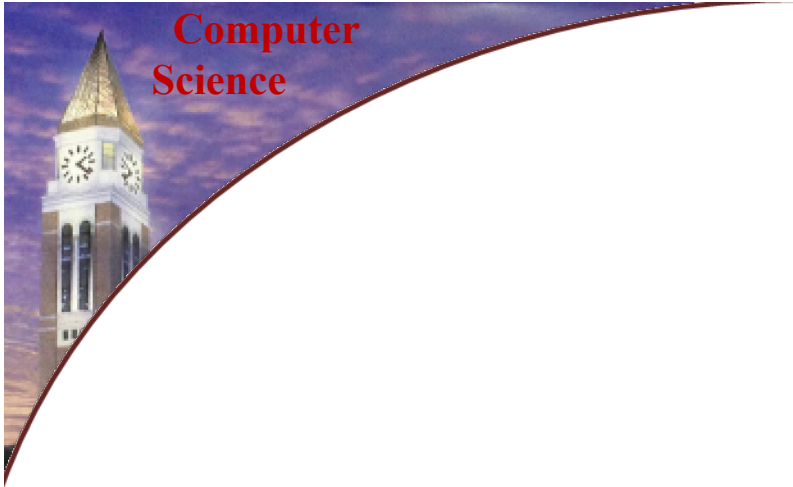
- What's the difference between
  - define:
    - (define a b)
  - define-syntax-rule & define-syntax
    - (define-syntax-rule a b)

```
(define-syntax-rule (let-335 (var exp) body)
  ((lambda (var) body) exp) a
) b
```

```
(if-335 (> 3 1) then "right!" else "wrong!")
```



```
"right!"
```



Add **while** loop to the Scheme language!

# Can You Implement **or**

---

`(or335) => #f`

`(or335 #t) => #t`

`(or335 #f #t) => #t`

`(or335 #f #f) => #f`

```
(define-syntax-rule (or335)
  (
    . . .
  )
)
```

```
(define-syntax-rule (or335 a)
  (
    . . .
  )
)
```

```
(define-syntax-rule (or335 a b)
  (
    . . .
  )
)
```

## Relevant Syntax Pattern: . . .

---

- . . . repeats the immediate previous symbol zero or more times

# define-syntax

```
(define-syntax id
  (syntax-rules ()
    [ pattern def ]
    ...
    [ pattern def ]
  )
)
```

new syntax

legal Scheme code to  
evaluate the new syntax

} list of correlated syntax  
rules



# Syntax Abstraction

(or335 #f #f #f)



(**or335** #f #f #f)

```
(define-syntax or335
  (syntax-rules ()
    [(or335) #f ]
    [(or335 a b ...) (if a #t (or335 b ...))])
  )
```

at least a space  
between **b** and ...

match: **a** #f  
**b ...** #f #f



substitution:  
(if **#f** #t (or335 **#f** **#f**))

evaluate to:

(or335 **#f** **#f**)

# Syntax Abstraction

(or335 #f #f)

(or335 #f #f)

```
(define-syntax or335
  (syntax-rules ()
    [(or335) #f ]
    [(or335 a b ...) (if a #t (or335 b ...))])
)
```

at least a space  
between **b** and ...

match: **a** #f  
      **b ...** #f

substitution:  
(if #f #t (or335 #f ))

evaluate to:

(or335 #f)

# Syntax Abstraction

(or335 #f)

(or335 #f)

evaluate to:

(or335 )

```
(define-syntax or335
  (syntax-rules ()
    [(or335) #f ]
    [(or335 a b ...) (if a #t (or335 b ...))])
  )
```

at least a space  
between **b** and ...

match: **a** #f  
      **b ...** (empty)

substitution:  
(if #f #t (or335 ))

# Syntax Abstraction

(or335)

(or335)

```
(define-syntax or335
  (syntax-rules ()
    [(or335) #f ]
    [(or335 a b ...) (if a #t (or335 b ...))])
)
```

at least a space  
between **b** and ...

match: **the first syntax rule**

substitution:  
nothing (ready to evaluate!)

evaluate to:

#f