

# CSI 3350: PROGRAMMING LANGUAGES

Department of Computer Science &  
Engineering

Oakland University



JavaScript, Python are the **Most** popular programming languages now !

functional programming in JavaScript,  
Python !



JavaScript, Python are the **Most** popular programming languages now !

functional programming in JavaScript,  
**Python !**

JavaScript, Python are the **Most** popular programming languages now !

functional programming in **Python** !

```
from functools import reduce  
product = reduce((lambda x, y: x * y), [1, 2, 3, 4])
```

JavaScript, Python are the **Most** popular programming languages now !

functional programming in **Python** !

```
from functools import reduce
product = reduce((lambda x, y: x * y), [1, 2, 3, 4])

# Output: 24
```

# functional programming in Python !



```
# Python program to demonstrate working  
# of map.
```



```
# Return double of n
```




```
def addition(n):  
    return n + n
```



```
# We double all numbers using map()  
numbers = (1, 2, 3, 4)  
result = map(addition, numbers)  
print(list(result))
```

Output :

# functional programming in Python !



```
# Python program to demonstrate working  
# of map.  
  
# Return double of n  
def addition(n):  
    return n + n  
  
# We double all numbers using map()  
numbers = (1, 2, 3, 4)  
result = map(addition, numbers)  
print(list(result))
```

Output :

```
{2, 4, 6, 8}
```

## Road Ahead -

**HW05** Due: Nov 12



**HW06** Out Nov 13 (today), Due: Nov 24



**Exam02** ← **Nov 27**

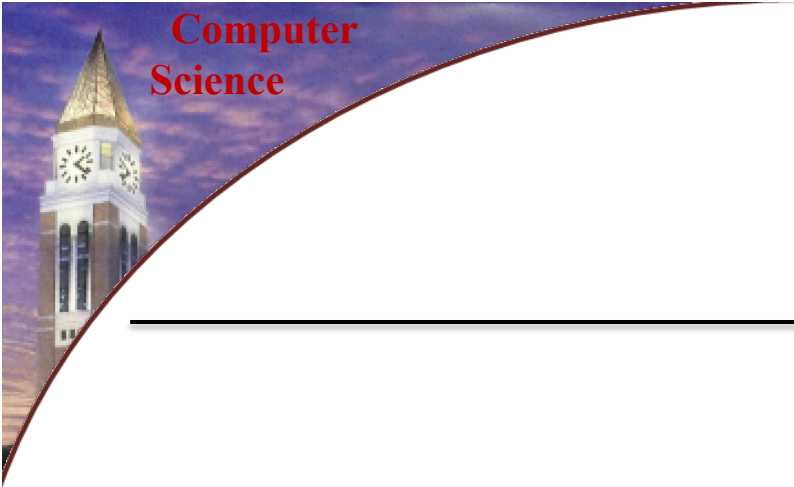


**HW07**



**Final Exam : 7pm ~10pm : Dec 09, 2019**





```
(#%require (lib "eopl.ss" "eopl"))
```

```
define-datatype
```



**cases Syntax Abstraction**

---

**cases understands define-datatype**

```
(define-datatype Env Env?  
  (empty-env)  
  (extend-env (var symbol?) (val number?) (env Env?))  
)
```



```
(define (apply-env env search-var)  
  (cases Env env  
    (empty-env () (raise "No such variable found"))  
    (extend-env  
      (saved-var saved-val saved-env)  
      (if (eqv? search-var saved-var)  
          saved-val  
          (apply-env saved-env search-var))))))
```

```
(define-datatype Env Env?
```

```
  (empty-env)
```

```
  (extend-env (var symbol?) (val number?) (env Env?))
```

```
)
```



```
(define (apply-env env search-var)
```

```
  (cases Env env
```

```
    (empty-env ()) (raise "No such variable found"))
```

```
    (extend-env
```

```
      (saved-var saved-val saved-env)
```

```
      (if (eqv? search-var saved-var)
```

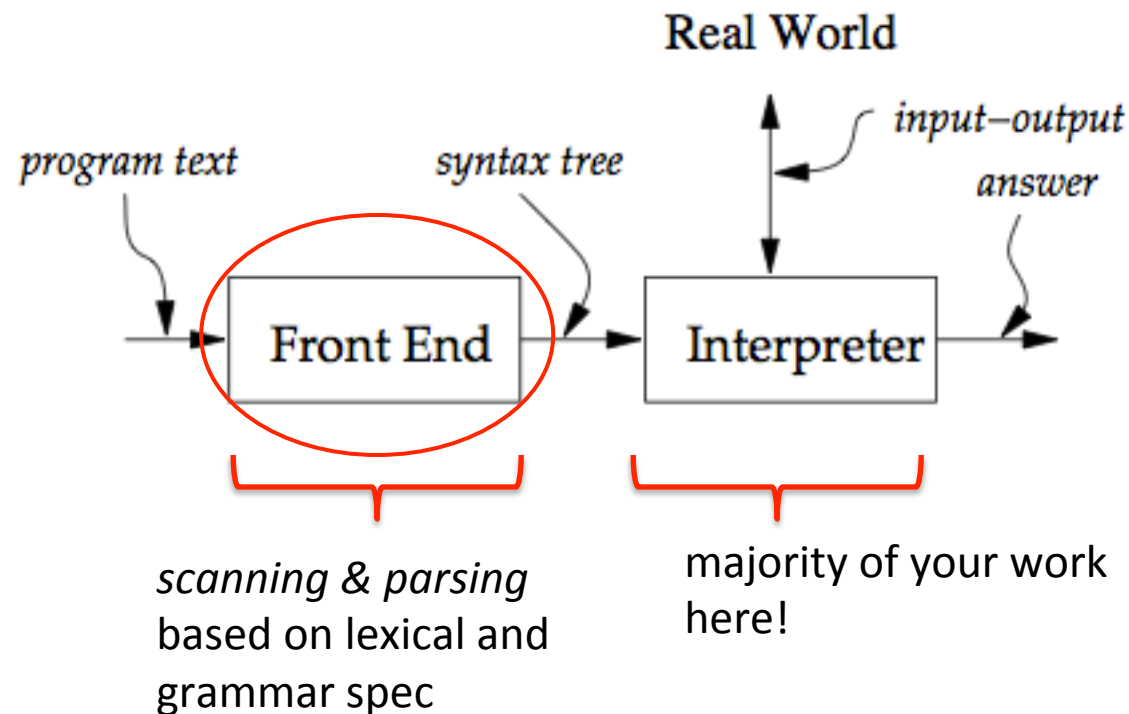
```
          saved-val
```

```
          (apply-env saved-env search-var))))
```

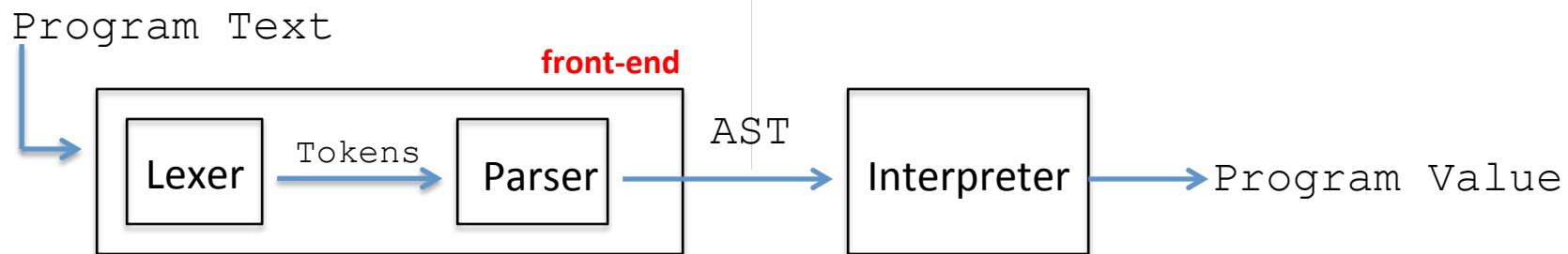
pattern matching

# The Basic Form Of The Interpreter

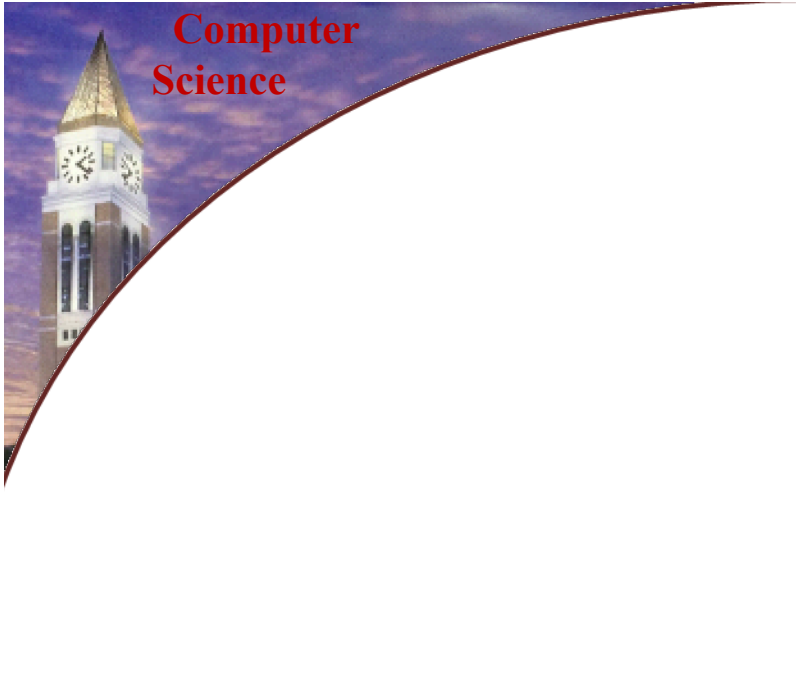
**(value-of** exp env) = val



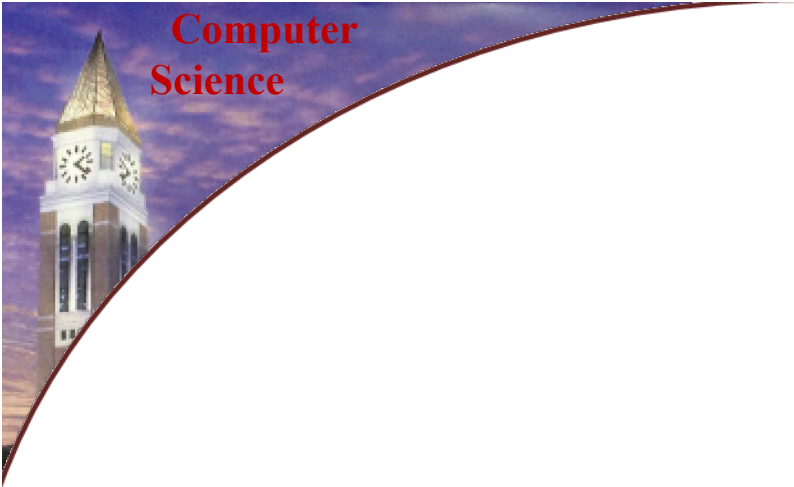
# Structural Overview



AST: **A**bstract **S**yntax **T**ree



# IMPLEMENTING A PROGRAMMING LANGUAGE OF YOUR DESIGN

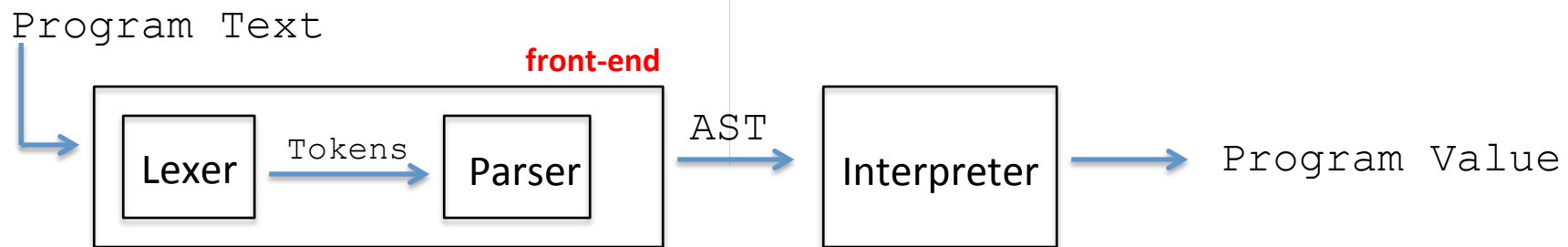


## Suggested reading:

- EOPL: 2.4 (refresh your memory on define-datatype)
- EOPL: B.1-B.3 (about sllgen)
- EOPL: 3.1-3.2 (implementation of LET language)



# Structural Overview



AST: **A**bstract **S**yntax **T**ree

# Define A Mini step language

```
(define lexical-spec  
  '(  
    (whitespace (whitespace) skip)  
    (comments (";" (arbn (not #\newline))) skip)  
    (num      (digit (arbn digit) )  number)  
  )  
)
```

**first: define the tokens  
(lexical specification )**

```
(define grammar-spec  
  '(  
    (program (step) a-program)  
    (step ("left" num) left-step)  
    (step ("right" num) right-step)  
    (step ("(" step step ")") seq-step)))
```

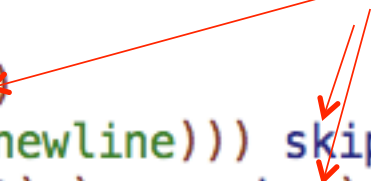
**then: define the  
grammar  
(grammar specification,  
where tokens are used )**

# Define A Mini step language

```
(define lexical-spec
  '(
    (whitespace (whitespace) skip)
    (comments (";" (arbn (not #\newline))) skip)
    (num      (digit (arbn digit) )  number)
  )
)

(define grammar-spec
  '(
    (program (step) a-program)
    (step ("left" num) left-step)
    (step ("right" num) right-step)
    (step ("(" step step ")") seq-step)))
```

token  
actions



# Define A Mini step language

```
(define lexical-spec
  '(
    (whitespace (whitespace) skip)
    (comments (";" (arbno (not #\newline))) skip)
    (num (digit (arbno digit) ) number)
  )
)

(define grammar-spec
  '(
    (program (step) a-program)
    (step ("left" num) left-step)
    (step ("right" num) right-step)
    (step ("(" step step ")") seq-step)))
```

token actions

tokens are used in your grammar

# Define A Mini step language

```
(define lexical-spec  
  '(  
    (whitespace (whitespace) skip)  
    (comments (";" (arbn (not #\newline))) skip)  
    (num      (digit (arbn digit) )  number)  
  )  
)
```

**first: define the tokens  
(lexical specification )**

```
(define grammar-spec  
  '(  
    (program (step) a-program)  
    (step ("left" num) left-step)  
    (step ("right" num) right-step)  
    (step ("(" step step ")") seq-step)))
```

**then: define the  
grammar  
(grammar specification,  
where tokens are used )**

# SLLGEN Boiler Plate Code

---

```
(sllgen:make-define-datatypes lexical-spec grammar-spec)

(define (show-data-types)
  (sllgen:list-define-datatypes lexical-spec grammar-spec))

(define parser
  (sllgen:make-string-parser lexical-spec grammar-spec))

(define scanner
  (sllgen:make-string-scanner lexical-spec grammar-spec))
```

# SLLGEN Boiler Plate Code

---

```
(sllgen:make-define-datatypes lexical-spec grammar-spec)

(define (show-data-types)
  (sllgen:list-define-datatypes lexical-spec grammar-spec))

(define parser
  (sllgen:make-string-parser lexical-spec grammar-spec))

(define scanner
  (sllgen:make-string-scanner lexical-spec grammar-spec))
```

# SLLGEN Boiler Plate

---

```
(sllgen:make-define-datatypes lexical-spec grammar-spec)
```

This will create the Abstract Syntax Tree using `define-datatype` based on a given **lexical specification** and a **grammar specification**.



# SLLGEN Boiler Plate

---

```
(sllgen:make-define-datatypes lexical-spec grammar-spec)
```

This will create the Abstract Syntax Tree using `define-datatype` based on a given **lexical specification** and a **grammar specification**.

# SLLGEN Boiler Plate

---

```
(define (show-data-types)
  (sllgen:list-define-datatypes lexical-spec grammar-spec))
```

define the Abstract Syntax Tree for the **grammar** as the return value of  
**(show-data-types)** function.

# SLLGEN Boiler Plate

---

**parser** is a **one argument function** that takes a program string,  
scans & parses it and generates the corresponding **Abstract  
Syntax Tree**.

```
(define parser  
  (sllgen:make-string-parser lexical-spec grammar-spec))
```

# Define A Mini **step** language

```
(define lexical-spec
  '(
    (whitespace (whitespace) skip)
    (comments (";" (arbno (not #\newline)))) skip)
    (num      (digit (arbno digit) )   number)
  )
)

(define grammar-spec
  '(
    (program (step) a-program)
    (step ("left" num) left-step)
    (step ("right" num) right-step)
    (step "(" step step ")") seq-step)))
```

# What is the AST for **step** language

Use the (show-data-types) boiler plate code seen on **slide 26** to find it out -

# The AST for **step** language

```
(  
  (define-datatype program program? (a-program (a-program6 step?)))  
  (define-datatype step step?  
    (left-step (left-step7 number?))  
    (right-step (right-step8 number?))  
    (seq-step (seq-step9 step?) (seq-step10 step?)))  
)
```

Compare it with the grammar specification below

# The AST for **step** language

```
(  
  (define-datatype program program? (a-program (a-program6 step?)))  
  (define-datatype step step?  
    (left-step (left-step7 number?))  
    (right-step (right-step8 number?))  
    (seq-step (seq-step9 step?) (seq-step10 step?)))  
)
```

Compare it with the grammar specification below

```
(define grammar-spec  
  '(  
    (program (step) a-program)  
    (step ("left" num) left-step)  
    (step ("right" num) right-step)  
    (step "(" step step ")" seq-step)))
```

# The AST for **step** language

```
(  
  (define-datatype program program? (a-program (a-program6 step?)))  
  (define-datatype step step?  
    (left-step (left-step7 number?))  
    (right-step (right-step8 number?))  
    (seq-step (seq-step9 step?) (seq-step10 step?)))  
)
```

Compare it with the grammar specification below

```
(define grammar-spec  
  '(  
    (program (step) a-program)  
    (step ("left" num) left-step)  
    (step ("right" num) right-step)  
    (step ("(" step step ")") seq-step)))
```



# The AST for **step** language

```
(  
  (define-datatype program program? (a-program (a-program6 step?)))  
  (define-datatype step step?  
    (left-step (left-step7 number?))  
    (right-step (right-step8 number?))  
    (seq-step (seq-step9 step?) (seq-step10 step?)))  
)
```

Compare it with the grammar specification below

```
(define grammar-spec  
  '(  
    (program (step) a-program)  
    (step ("left" num) left-step)  
    (step ("right" num) right-step)  
    (step "(" step step ")" seq-step)))
```

# What is the overall AST for **step** language

```
(  
  (define-datatype program program? (a-program (a-program6 step?)))  
  (define-datatype step step?  
    (left-step (left-step7 number?))  
    (right-step (right-step8 number?))  
    (seq-step (seq-step9 step?) (seq-step10 step?)))  
)
```

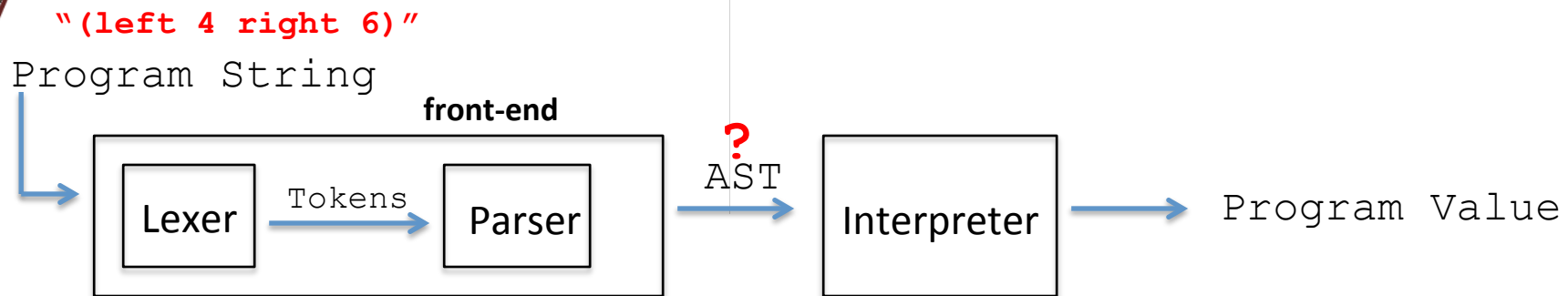
---

```
(define grammar-spec  
  '(  
    (program (step) a-program)  
    (step ("left" num) left-step)  
    (step ("right" num) right-step)  
    (step ("(" step step ")") seq-step)))
```

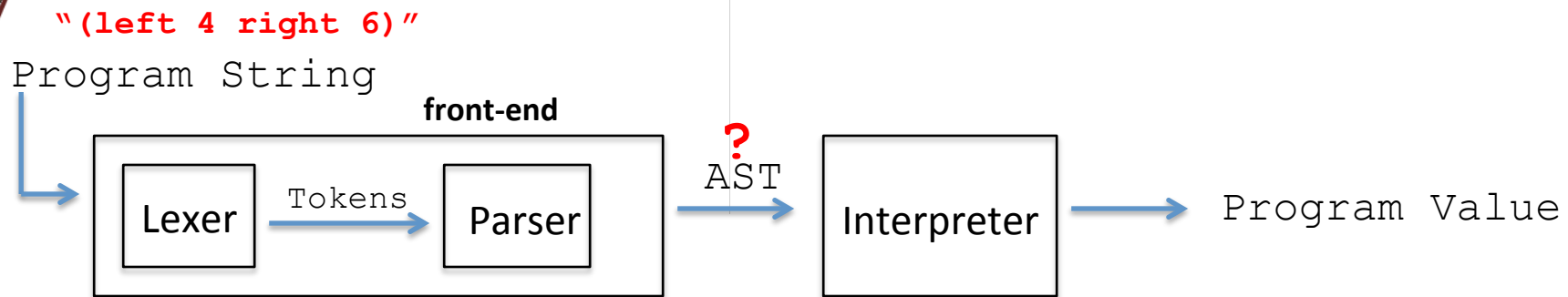
Based on the grammar, what is the specific **AST**  
for the program "(left 4 right 6)"?

Use the `parser` boiler plate code seen on **slide 24** to find it out -

# Structural Overview Of P/L Processing Systems

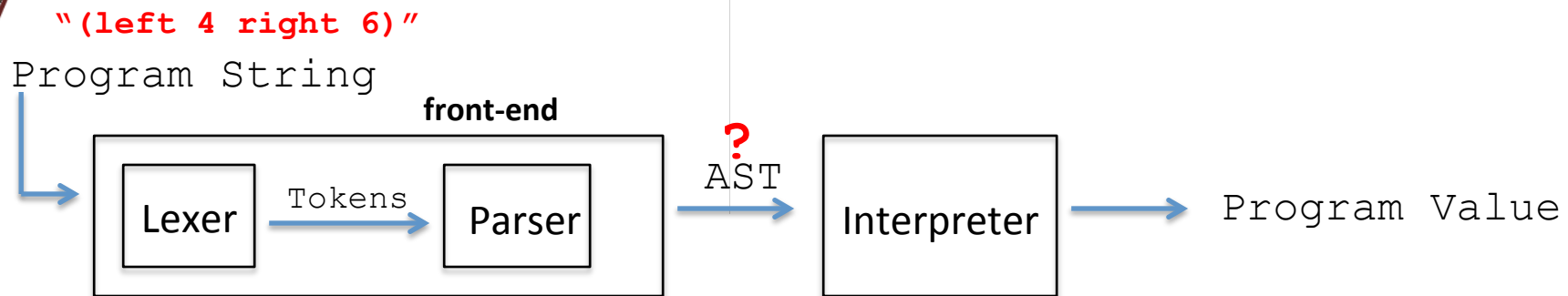


# Structural Overview Of P/L Processing Systems



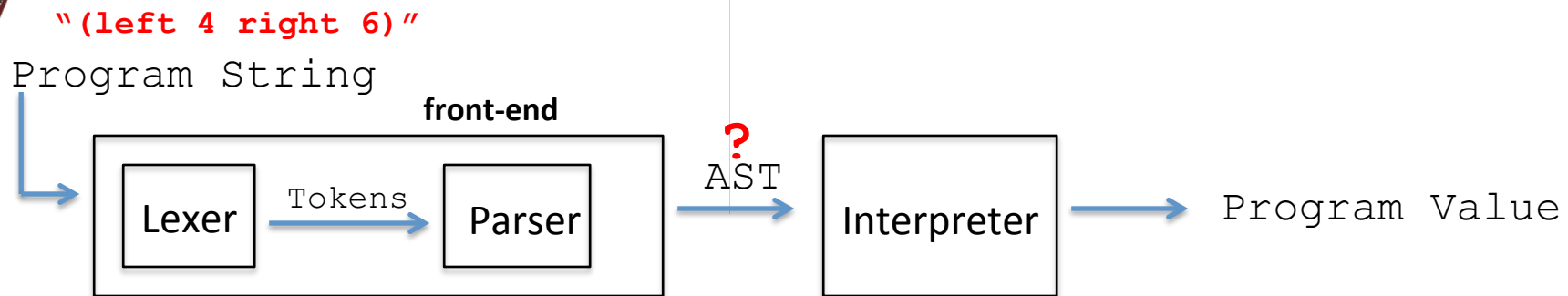
`> (parser "(left 4 right 6)")`

# Structural Overview Of P/L Processing Systems



```
> (parser "(left 4 right 6)")
(a-program (seq-step (left-step 4) (right-step 6)))
```

# Structural Overview Of P/L Processing Systems

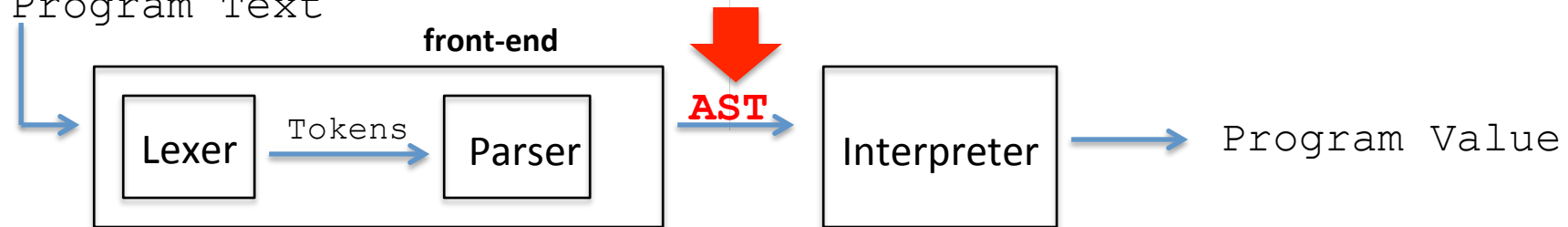


```
> (parser "(left 4 right 6)")  
a-program (seq-step (left-step 4) (right-step 6))
```

# Internal Representation of Program Values

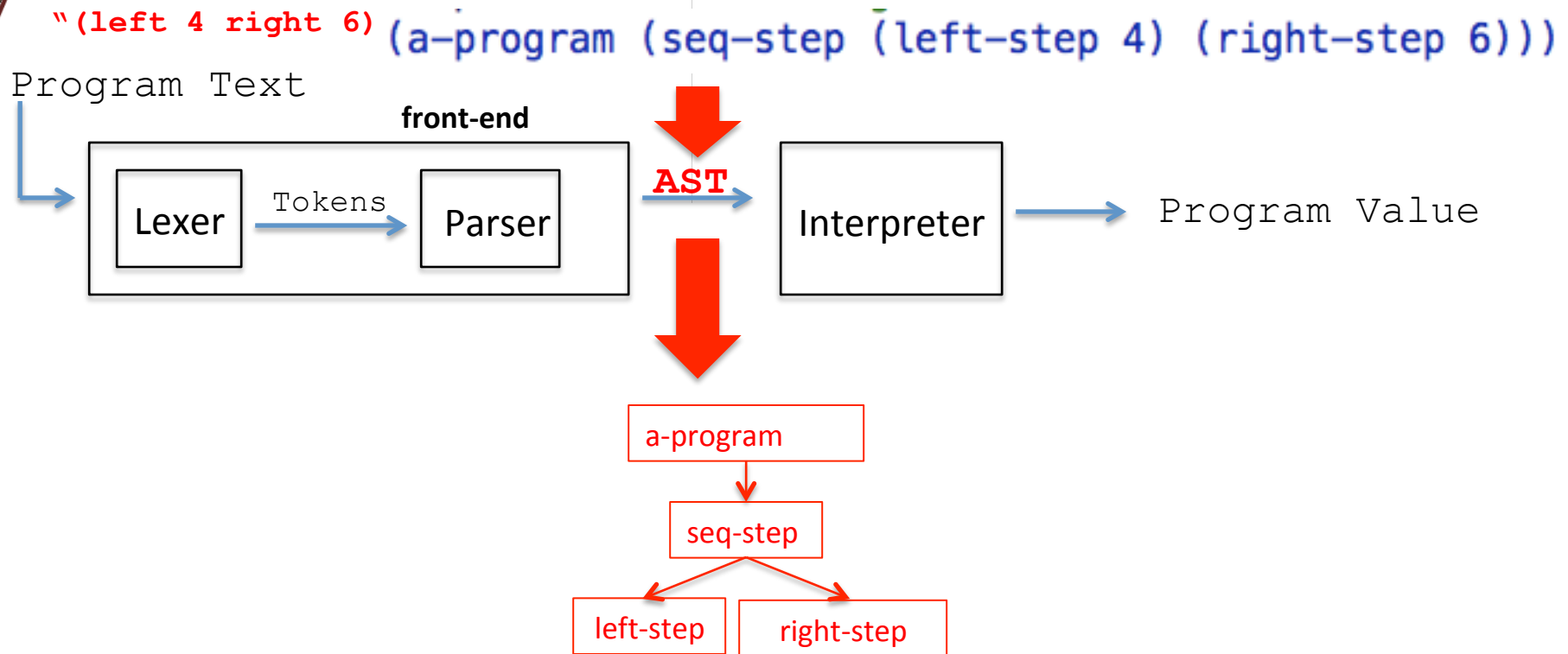
`"(left 4 right 6) (a-program (seq-step (left-step 4) (right-step 6)))`

Program Text





# Internal Representation of Program Values



# Grammar For LET Language (EOPL p60)

---

*Program* ::= *Expression*

`a-program (exp1)`

*Expression* ::= *Number*

`const-exp (num)`

*Expression* ::= *-(Expression , Expression)*

`diff-exp (exp1 exp2)`

*Expression* ::= *zero? (Expression)*

`zero?-exp (exp1)`

*Expression* ::= *if Expression then Expression else Expression* ← Concrete Syntax

`if-exp (exp1 exp2 exp3)` ← Abstract Syntax

*Expression* ::= *Identifier*

`var-exp (var)`

*Expression* ::= *let Identifier = Expression in Expression*

`let-exp (var exp1 body)`

What does a parser return to us?

# Abstract Syntax: An Example

---

- Output of the parser: an AST

Concrete syntax for if-expression

if <expression> then <expression> else <expression>

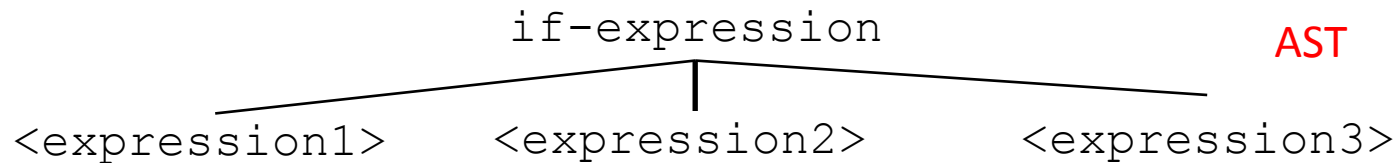
# The Abstract Syntax

Concrete syntax for if-expression

if <expression1> then <expression2> else <expression3>



The essential structure of if-expression



linearize AST

if-expression (exp1 exp2 exp3)

*Program* ::= *Expression*

`a-program (exp1)`

*Expression* ::= *Number*

`const-exp (num)`

*Expression* ::= *-(Expression , Expression)*

`diff-exp (exp1 exp2)`

*Expression* ::= *zero? (Expression)*

`zero?-exp (exp1)`

*Expression* ::= *if Expression then Expression else Expression*

`if-exp (exp1 exp2 exp3)`

*Expression* ::= *Identifier*

`var-exp (var)`

*Expression* ::= *let Identifier = Expression in Expression*

`let-exp (var exp1 body)`

# How To Represent Abstract Syntax

---

`if-expression (exp1 exp2 exp3)`

What can you imagine from the above from?

# The Abstract Syntax

---

expression

. . .

if-expression (exp1 exp2 exp3)

. . .


exp1, exp2, exp3 are all expressions



# The Abstract Syntax

---

```
expression
. . .
if-expression (exp1
               exp2
               exp3)
. . .
```





# The Abstract Syntax

---

expression

. . .

```
if-expression (exp1 expression?
                exp2 expression?
                exp3 expression? )
```

. . .

# The Abstract Syntax

---

expression

. . .

```
if-expression ( (exp1 expression?)  
                (exp2 expression?)  
                (exp3 expression?) )
```

. . .

# The Abstract Syntax

---

```
(expression  
  . . .  
  if-expression ( (exp1 expression?)  
                  (exp2 expression?)  
                  (exp3 expression?) )  
  . . .  
)
```

# The Abstract Syntax

---

```
(define-datatype expression  
  . . .  
  if-expression ( (exp1 expression?)  
                  (exp2 expression?)  
                  (exp3 expression?) )  
  . . .  
)
```

# The Abstract Syntax

---

```
(define-datatype expression  
  . . .  
  (if-expression ( (exp1 expression?)  
                   (exp2 expression?)  
                   (exp3 expression?) ) )  
  . . .  
)
```

# The Abstract Syntax

---

```
(define-datatype expression expression?
  . . .
  (if-expression ( (exp1 expression?)
                   (exp2 expression?)
                   (exp3 expression?) ) )
  . . .
)
```

# The Abstract Syntax

---

```
(define-datatype expression expression?
  . . .
  (if-expression ( (exp1 expression?)
                   (exp2 expression?)
                   (exp3 expression?) ) )
  . . .
)
```

Abstract Syntax for  
<expression>

*Program* ::= *Expression*  
a-program (exp1)

*Expression* ::= *Number*  
const-exp (num)

*Expression* ::= -(*Expression* , *Expression*)  
diff-exp (exp1 exp2)

*Expression* ::= zero? (*Expression*)  
zero?-exp (exp1)

*Expression* ::= if *Expression* then *Expression* else *Expression*  
if-exp (exp1 exp2 exp3)

*Expression* ::= *Identifier*  
var-exp (var)

*Expression* ::= let *Identifier* = *Expression* in *Expression*  
let-exp (var exp1 body)



# The Abstract Syntax

---

```
(define-datatype program program?  
  (a-program  
    (exp expression?)))
```

```
(define-datatype expression expression?  
  . . .  
  (if-expression ( (exp1 expression?)  
                   (exp2 expression?)  
                   (exp3 expression?) ) )  
  . . .  
)
```

Abstract Syntax for  
<expression>

# The Abstract Syntax

```
(define-datatype program program?
  (a-program
    (exp expression?)))

(define-datatype expression expression?
  . . .
  (if-expression ( (exp1 expression?)
                    (exp2 expression?)
                    (exp3 expression?) ) )
  . . .
)
```

Abstract Syntax for  
<program>



`(sllgen:list-define-types lexical-spec grammar-spec)`

# The Abstract Syntax

```
(define-datatype program program?  
  (a-program  
    (exp expression?)))
```

```
(define-datatype expression expression?
```

```
  (const-exp  
    (num number?))
```

```
  (var-exp  
    (var symbol?))
```

```
  (diff-exp  
    (exp1 expression?) (expr expression?))
```

```
  (zero?-exp  
    (exp expression?))
```

```
  (if-exp  
    (exp1 expression?) (exp2 expression?) (exp3 expression?))
```

```
  (let-exp  
    (var symbol?) (val-exp expression?) (body expression?))
```

```
)
```

*Expression ::= if Expression then Expression else Expression*  
**if-exp (exp1 exp2 exp3)**

```
(define-datatype program program?
  (a-program (a-program13 expression?)))

(define-datatype expression expression?
  (const-exp (const-exp14 number?))
  (var-exp (var-exp15 symbol?))
  (diff-exp (diff-exp16 expression?) (diff-exp17 expression?))
  (zero?-exp (zero?-exp18 expression?))
  (if-exp (if-exp19 expression?) (if-exp20 expression?) (if-exp21 expression?))
  (let-exp (let-exp22 symbol?) (let-exp23 expression?) (let-exp24 expression?)))
```

---

```
(define lexical-spec
  '(
    (whitespace (whitespace) skip)
    (comment ("#" (arbno (not #\newline)))) skip)
    (num (digit (arbno digit)) number)
    (identifier (letter (arbno (or letter digit "_ "-" "?")))) symbol)))

(define grammar-spec
  '(
    (program (expression) a-program)
    (expression (num) const-exp)
    (expression (identifier) var-exp)
    (expression ("-" "(" expression "," expression ")") diff-exp)
    (expression ("zero?" "(" expression ")") zero?-exp)
    (expression ("if" expression "then" expression "else" expression) if-exp)
    (expression ("let" identifier "=" expression "in" expression) let-exp)))
```

**abstract  
syntax**

```
(define-datatype program program?
  (a-program (a-program13 expression?)))

(define-datatype expression expression?
  (const-exp (const-exp14 number?))
  (var-exp (var-exp15 symbol?))
  (diff-exp (diff-exp16 expression?) (diff-exp17 expression?))
  (zero?-exp (zero?-exp18 expression?))
  (if-exp (if-exp19 expression?) (if-exp20 expression?) (if-exp21 expression?))
  (let-exp (let-exp22 symbol?) (let-exp23 expression?) (let-exp24 expression?)))
```

---

```
(define lexical-spec
  '(
    (whitespace (whitespace) skip)
    (comment ("#" (arbno (not #\newline)))) skip)
    (num (digit (arbno digit)) number)
    (identifier (letter (arbno (or letter digit "_" "-" "?")))) symbol)))

(define grammar-spec
  '(
    (program (expression) a-program)
    (expression (num) const-exp)
    (expression (identifier) var-exp)
    (expression ("-" "(" expression "," expression ")") diff-exp)
    (expression ("zero?" "(" expression ")") zero?-exp)
    (expression ("if" expression "then" expression "else" expression) if-exp)
    (expression ("let" identifier "=" expression "in" expression) let-exp)))
```

**concrete  
syntax**

```
(define-datatype program program?
  (a-program (a-program13 expression?)))

(define-datatype expression expression?
  (const-exp (const-exp14 number?))
  (var-exp (var-exp15 symbol?))
  (diff-exp (diff-exp16 expression?) (diff-exp17 expression?))
  (zero?-exp (zero?-exp18 expression?))
  (if-exp (if-exp19 expression?) (if-exp20 expression?) (if-exp21 expression?))
  (let-exp (let-exp22 symbol?) (let-exp23 expression?) (let-exp24 expression?)))
```

---

```
(define lexical-spec
  '(
    (whitespace (whitespace) skip)
    (comment ("#" (arbno (not #\newline)))) skip)
    (num (digit (arbno digit)) number)
    (identifier (letter (arbno (or letter digit "_" "-" "?")))) symbol)))
```

```
(define grammar-spec
  '(
    (program (expression) a-program)
    (expression (num) const-exp)
    (expression (identifier) var-exp)
    (expression ("-" "(" expression "," expression ")") diff-exp)
    (expression ("zero?" "(" expression ")") zero?-exp)
    (expression ("if" expression "then" expression "else" expression) if-exp)
    (expression ("let" identifier "=" expression "in" expression) let-exp)))
```

abstract  
syntax

(show-data-types)

concrete  
syntax

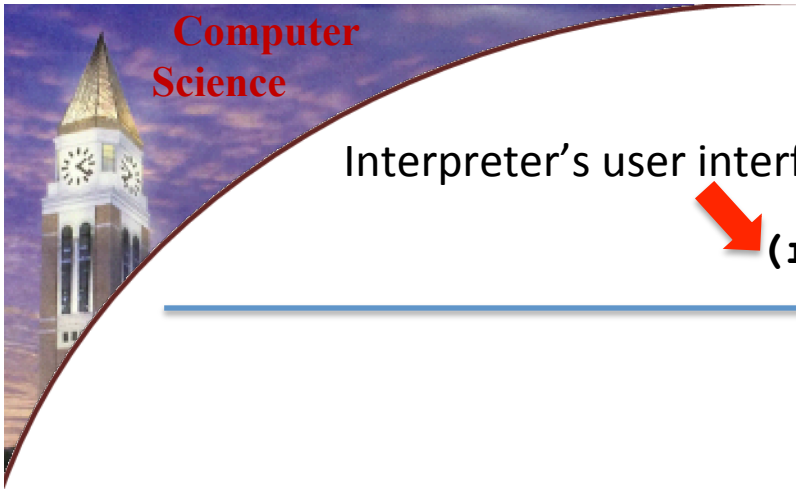
# HW06

```
<program> ::=
    <expr> <expr>* a-program

<expr> ::=
    number                "num-expr"
  | up(<expr>)             "up-expr"
  | down(<expr>)           "down-expr"
  | left(<expr>)           "left-expr"
  | right(<expr>)          "right-expr"

  | (<expr> <expr>)         "point-expr"
  | + <expr> <expr>        "add-expr"
  | origin? (<expr>)       "origin-expr"
  | if (<expr>)
    then <expr>
    else <expr>            "if-expr"

  | move (<expr> <expr> <expr>*) "move-expr"
```



**Computer  
Science**

Interpreter's user interface



**(run program-string)**



Interpreter's user interface

 **(run program-string)**

---

sllgen generates parser that turns  
program-string into ast

Interpreter's user interface

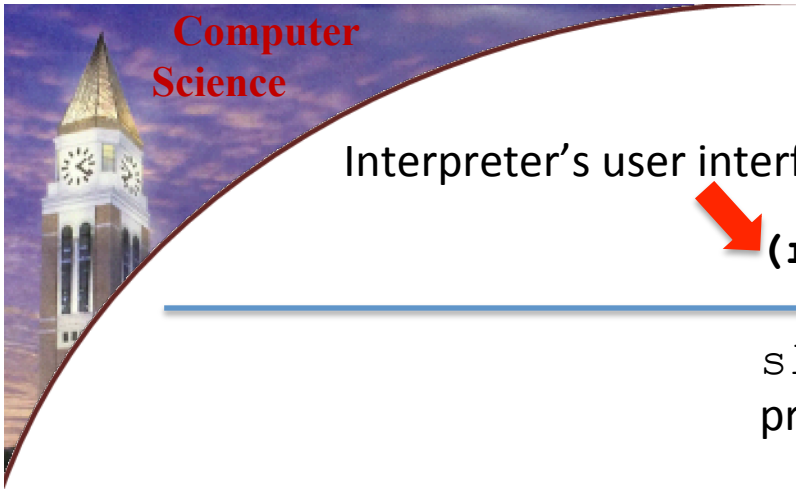
 `(run program-string)`

---

`sllgen` generates parser that turns  
program-string into ast



`ast = (parser programing-string)`



Computer  
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Interpreter's user interface



**(run program-string)**

---

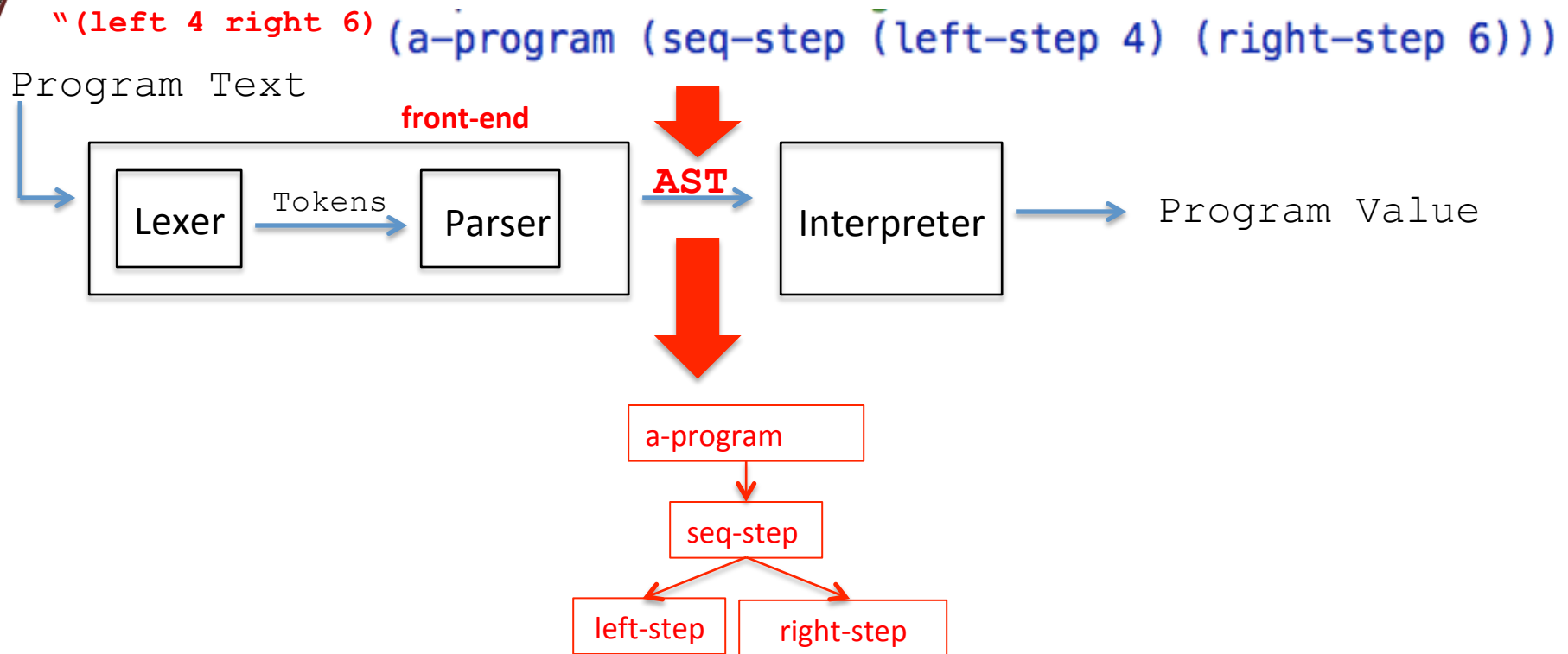
sllgen generates parser that turns  
program-string into ast



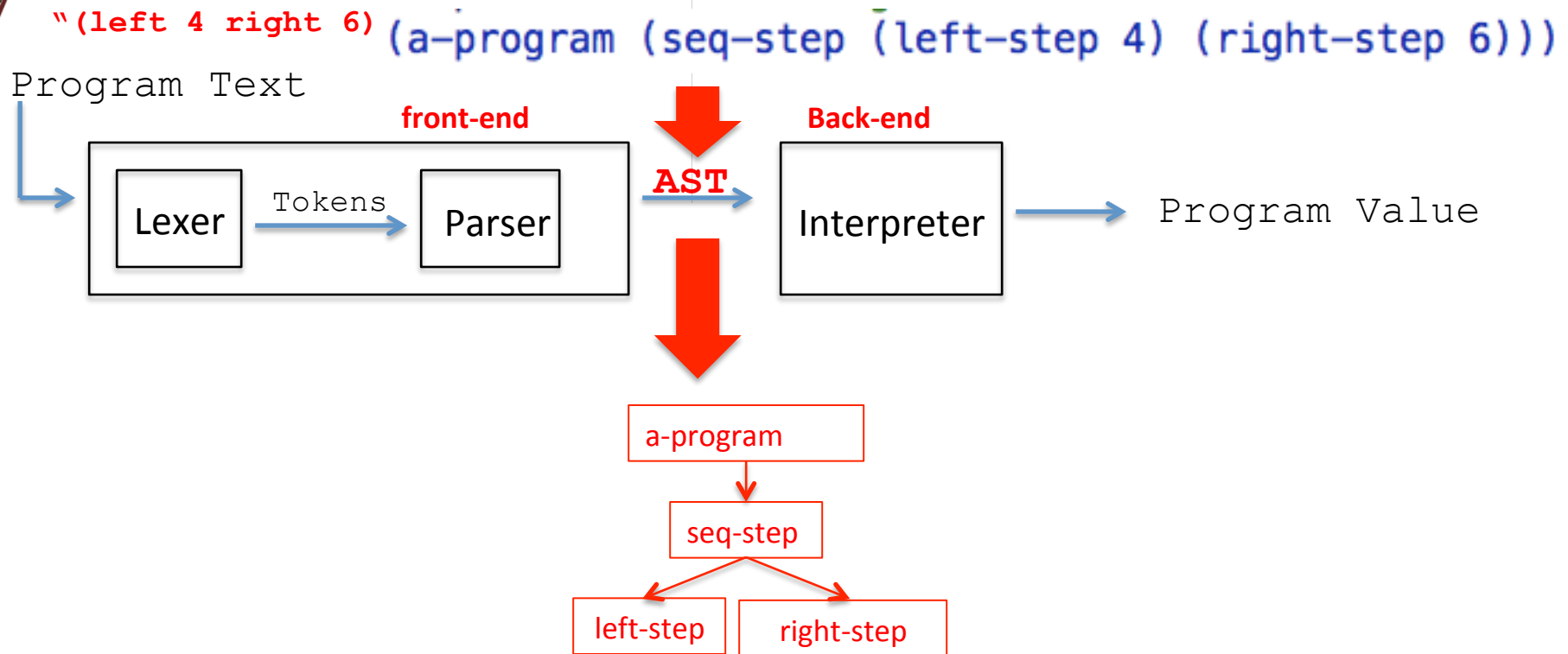
ast = (parser programing-string)

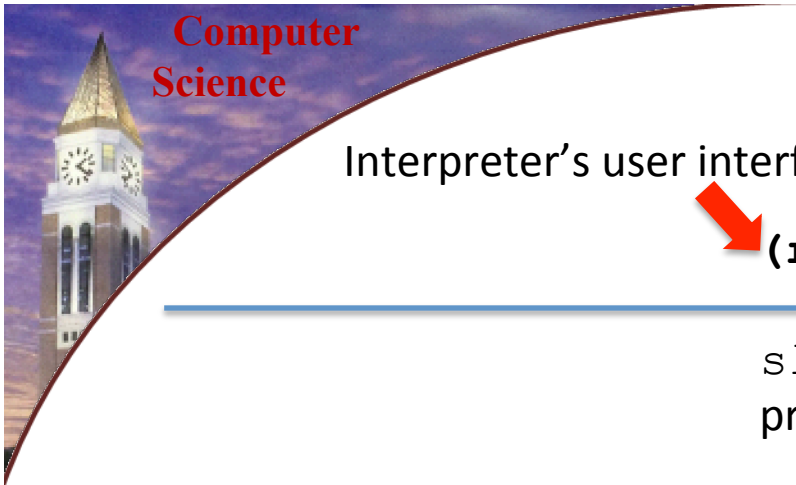
Back-end

# Internal Representation of Program Values



# Internal Representation of Program Values





**Computer  
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Interpreter's user interface



**(run program-string)**

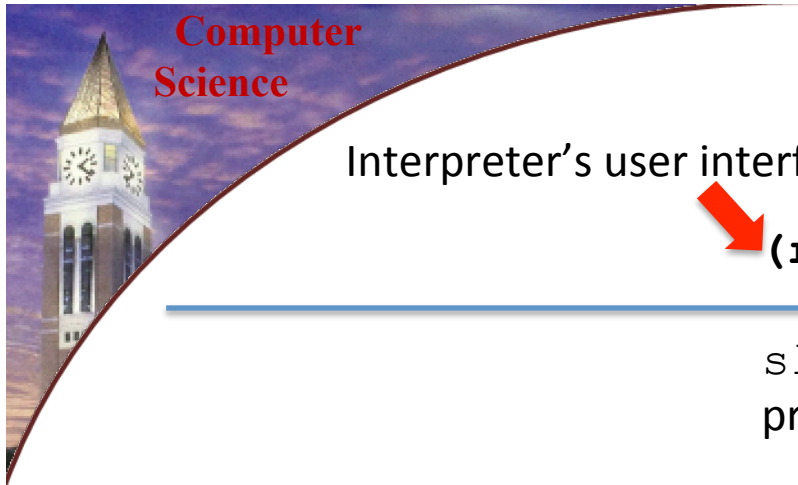
---

sllgen generates parser that turns  
program-string into ast



ast = (parser programing-string)

**Back-end**



Computer  
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**(run program-string)**

---

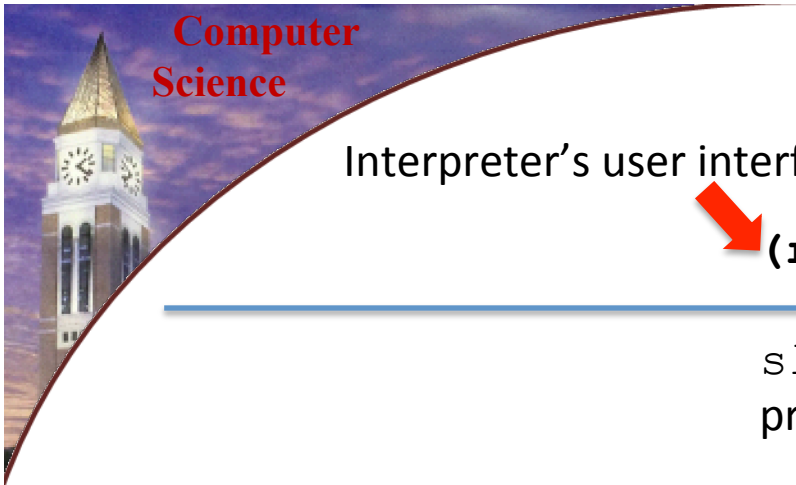
sllgen generates parser that turns  
program-string into ast



ast = (parser program-string)

(value-of ast )

Back-end



## Computer Science

Interpreter's user interface



**(run program-string)**

slngen generates parser that turns  
program-string into ast



ast = (parser programing-string)

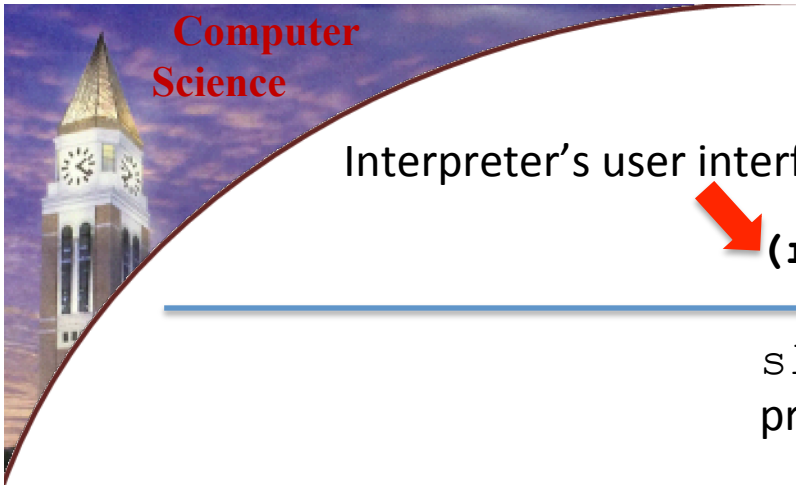
(value-of ast )

- (program? ast)
- (expr? ast)
- ...

(value-of-program ast )

(value-of-expr ast )





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**(run program-string)**

sllgen generates parser that turns  
program-string into ast



ast = (parser program-string)

(value-of ast )

- (program? ast)
- (expr? ast)
- ...

(value-of-program ast )

(value-of-expr ast )

define-datatype:

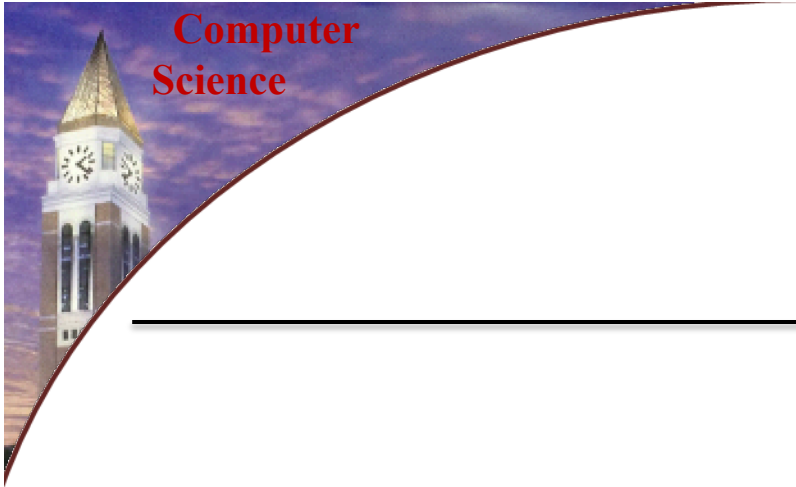
- think of each non-terminal in a grammar production as one data type
- each non-terminal takes different variants (num-expr, str-expr, ... etc. )

# Rule Of Thumb

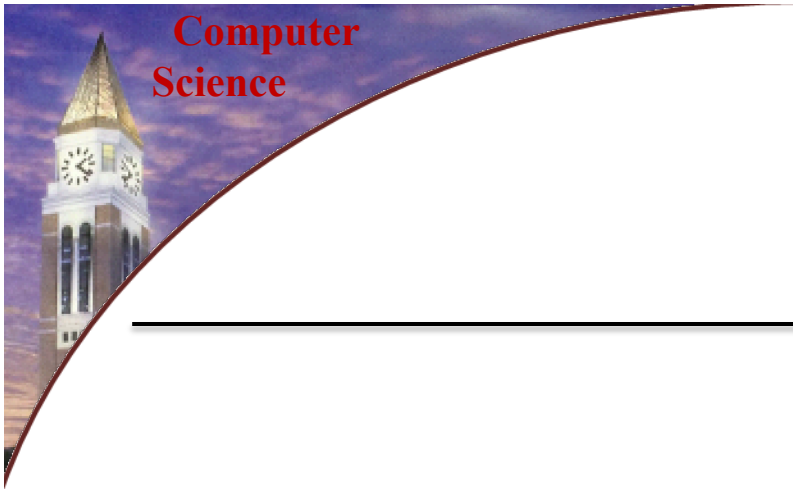
---

Every expression will return a value!

For a program consisting of multiple expressions,  
the **last** expression's value will be the value of  
the overall program!



**map is not enough!**



**andmap !**

(andmap value-of-expr list-of-expr)



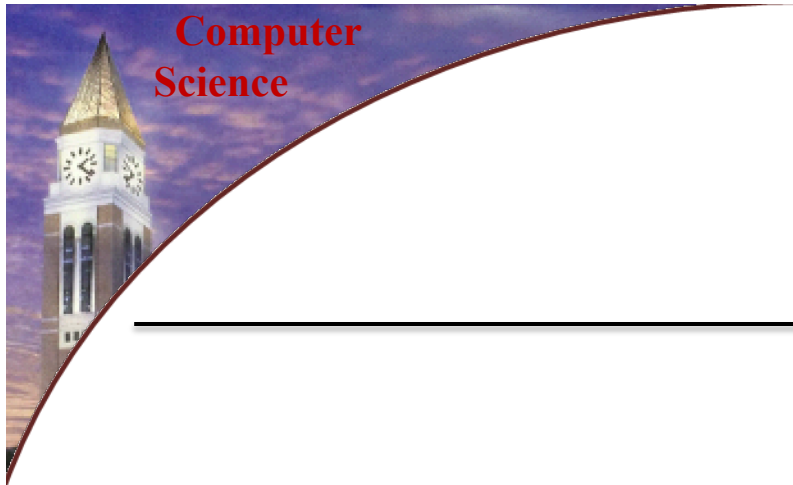
andmap will apply **value-of-expr** to all the expressions in **list-of-expr**, and return the value of **the last expression** in the list ! Which is exactly what we need to evaluate a program which may consists of multiple expressions!

using flatlist function  
provided in hw06

(andmap value-of-expr **list-of-expr**)



andmap will apply **value-of-expr** to all the expressions in **list-of-expr**, and return the value of **the last expression** in the list ! Which is exactly what we need to evaluate a program which may consists of multiple expressions!



## HW06

---

`parser = (parser-generator lexical-spec grammar-spec)`

`ast = (parser a-program-string)`