# Anthony DiTocco 600 w/ Las Olas blvd Ft. Lauderdale, FL 32612-4901 (954) 918-3202 (Cell) aditocco@ufl.edu(Email) AnthonyDitocco.com(Website/Portfolio)

Highly motivated, creative, and versatile graduating senior who is passionate for tech and design.

# **EDUCATION**

University of Florida, Gainesville, FL; Graduation: May 2017

**Undergraduate Degree:** Bachelor of Science in Digital Arts and Sciences (Computer Engineering) and Minor in Business Administration

Current GPA: 3.46

Campus Affiliations: Web Developer for "Engineers for Gainesville" student org, member of Tau Epsilon Phi.

# **EMPLOYMENT**

Fall 2016: Teaching Assistant for Java Graphics(Intro to DAS); Professor David Small 2016-present: Software Engineer; Mendelson Law Firm, Detroit, MI

- -Developing a full stack task management system, using the Ionic 2 framework for mobile and Angular 2 for web with Firebase on the Backend.
- -Will connect to Outlook and Dropbox API's to pull necessary client info.

### 2015-present(part-time): Mobile App Engineering Intern at Tourbillon Partners, Virtual

- -Lead developer on mobile Phonegap application.
- -Utilized responsive web techniques for cross platform (IOS/Android) compatibility.
- -Implemented a 20-page form-based system with local storage.
- -Created the UI using HTML and CSS.

#### 2013:Front-End Tech Intern at BGT Partners, Hollywood Beach, FL

- -Gained experience in web development languages: HTML/CSS/JavaScript.
- -Learned specifics of Front and Back End Development, Strategy, Analytics, and User Experience.
- -Gained first-hand experience in the production of large-scale websites.

# TECHNICAL SKILLS

Languages: Java, C++, C, C#, JavaScript, HTML, CSS, JQuery, Typescript, Python, UNIX, Processing, Max MSP

Web/Mobile: MEAN Stack, Ionic, Ionic 2, Angular 2, Firebase, JQuery Mobile, Phonegap, Node.js

**Software**: Maya, Blender, Unity3D, Gimp, Github, MatLab, FL Studio, Ableton Live 9

**Programming:** Data Structures and Algorithms, Computer Graphics(OpenGL), Object Oriented

Programming, Multithreading, Databases, Data Science(MapReduce), Machine Learning(sklearn), AI

**Creative Technical**: 3D Modeling, 3D Animation, 2D/3D Game Development, UI/UX design, Music Production