## **Kevin Bacon problem**

The starter code given to you has the following functions:

- getMapAtoM: reads the given file and creates a mapping from actors to their movies (which are sets)
- createActorGraph: creates an undirected graph where the vertices are actors; two actors are connected (have an edge between them) if they have a movie in common;

**Note:** this function uses as input the mapping created by getMapAtoM.

You are provided the first function and a skeleton of the second. Your task is to complete the second method (using set intersection). Next, create a function KBNcompute that takes this graph and an actor, and returns that actor's Kevin Bacon number:

```
mapAtoM = getMapAtoM()
print (mapAtoM['Rock, Chris']) # the set of Chris Rock's movies
G = createActorGraph(mapAtoM)
print ('Bacon, Kevin' in G.neighbors('Costner, Kevin')) # should print True
k = KBNcompute(G, 'Coestner, Kevin') # should return 1
```

**Note:** For any actor X, their Kevin Bacon (KB) number is the length of the path between that actor and 'Bacon, Kevin' (or infinity, if there is no path). For Kevin Bacon, the KB-number is 0.

**Note:** KBNcompute(G, A) should make use of the path-finding method from step 4 of part 2 of lab 12 (findPath method), so all it does is find the path between A and 'Bacon, Kevin' and return its length!

Now let's talk about something called a LABELLED graph. It has the additional attribute <code>\_M</code> , which is a mapping from edges to labels. Labels can be numbers, or strings, or anything else. Add this map to your <code>SimpleGraph</code> class (in addition to <code>vertices</code> and <code>edges</code>), and change the <code>addEdge</code> method to take an optional third argument, which is a label (whose <code>DEFAULT</code> value is <code>None</code>). When label is not <code>None</code> , <code>addEdge</code> should add this label to the mapping:

```
if label != None:
    self._M((u,v)) = label
```

Note that for an undirected graph, both (u,v) and (v,u) get mapped to the same label.

Next, change the createActorGraph function so for each edge, it stores the size of the intersection between the movie sets as the label. For example, if actor A and actor B have 5 movies in common, we will be calling G.addEdge(A, B, 5). Note that since this graph is undirected graph, both (A,B) and (B,A) will be mapped to 5.

Finally, add a graph method getLabel, which returns the label of a given edge:

```
mapAtoM = getMapAtoM()
print (mapAtoM['Rock, Chris']) # the set of Chris Rock's movies
G = createActorGraph(mapAtoM)
print ('Bacon, Kevin' in G.neighbors('Costner, Kevin')) # should print True
k = KBNcompute(G, 'Coestner, Kevin') # should return 1
x1 = G.getLabel('Bacon, Kevin', 'Costner, Kevin') # should return 24
x2 = G.getLabel('Costner, Kevin', 'Bacon, Kevin') # should also return 24
```