

Exe8

CSE 167 (FA 2022) Exercise 8 — Due 11/16/2022

Exercise 8.1 — 2 pts. In ray tracing, suppose we have a camera

- located at **eye position** = $\begin{bmatrix} -5 \\ 1 \\ 0 \end{bmatrix}$
- looking at **target** = $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$
- with **up vector** = $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$
- with **field of view**, $_y = 90^\circ$
- and an image resolution of **width**= 135 pixels and **height**= 90 pixels.

All positions are relative to a common world coordinate. At pixel $(i,j) = (82, 22)$, what is the ray (\mathbf{p}_0, \mathbf{d}) shooting through the center of the pixel? (Here, $\mathbf{p}_0 \in \mathbb{R}^3$ is the source point of the ray, and $\mathbf{d} \in \mathbb{R}^3$ is the unit vector for the direction of the ray; both in the world coordinate.)

Hint \mathbf{p}_0 is trivial. For \mathbf{d} , see slides on "RayTracing," page 20 and page 26. ■

$$w = \frac{\text{eye} - \text{target}}{\|\text{eye} - \text{target}\|} = \frac{\begin{bmatrix} -5 \\ 0 \\ 0 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}}{\left\| \begin{bmatrix} -5 \\ 0 \\ 0 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\|} = \frac{\begin{bmatrix} -5 \\ 0 \\ 0 \end{bmatrix}}{\left\| \begin{bmatrix} -5 \\ 0 \\ 0 \end{bmatrix} \right\|} = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} //$$

$$u = \frac{\text{up} \times w}{\|\text{up} \times w\|} = \frac{\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}}{\left\| \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} \right\|} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} //$$

$$v = w \times u = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} \times \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} //$$

$$\alpha = 2 \frac{i + y_c}{\text{width}} - 1 = 2 \frac{82 + y_c}{135} - 1 = \frac{164 + 2y_c}{135} - 1 = \frac{2y_c}{135} = \frac{2y_c}{a} //$$

$$\beta = 1 - 2 \frac{j + y_c}{\text{height}} = 1 - 2 \frac{22 + y_c}{90} = 1 - \frac{44 + 2y_c}{90} = \frac{46 - 2y_c}{90} = \frac{23 - y_c}{45} = \frac{y_c}{22.5} //$$

$$d = \text{normalize}_z / \alpha \cdot \alpha \cdot \tan(y_{\text{fov}}) + \beta \cdot \tan(y_{\text{fov}}) v - w$$

$\theta = \arctan(\gamma) - \alpha$

$$\mathbf{d} = \text{normalize}\left(\frac{3}{4} \cdot \frac{35}{90} \cdot \tan\left(\frac{90}{2}\right) [001] + \frac{1}{2} \cdot \tan\left(\frac{90}{2}\right) [010] - \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}\right)$$

$$\mathbf{d} = \text{normalize}\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} - \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} / \sqrt{3}$$

$$(\mathbf{p}_0, \mathbf{d}) = \left(\begin{bmatrix} -5 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}\right)$$

Exercise 8.2 — 2 pts. Suppose we have a triangle with its 3 vertex positions given by

$$\mathbf{p}_1 = \begin{bmatrix} 4 \\ 0 \\ 0 \end{bmatrix}, \quad \mathbf{p}_2 = \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix}, \quad \mathbf{p}_3 = \begin{bmatrix} 0 \\ 0 \\ 8 \end{bmatrix}. \quad (1)$$

Now, suppose we have a ray sourced at $\mathbf{p}_0 = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$ with direction $\mathbf{d} = \begin{bmatrix} 2/3 \\ 1/3 \\ 2/3 \end{bmatrix}$. The ray will

intersect with the triangle. What is the position $\mathbf{q} \in \mathbb{R}^3$ of this ray-triangle intersection? What is the distance t traveled by the ray (distance between the source and the intersection)? What are the barycentric coordinates $\lambda_1, \lambda_2, \lambda_3$ for \mathbf{q} with respect to the triangle $\mathbf{p}_1\mathbf{p}_2\mathbf{p}_3$?

Hint Follow page 36 of the slides on “Ray Tracing.” You may use symbolic calculator like Wolfram Alpha for solving equations. ■

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ p_1 & p_2 & p_3 & -d \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \\ t \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & 0 & -2y_3 \\ 0 & 1 & 0 & -y_3 \\ 0 & 0 & 1 & -y_3 \\ 1 & 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \\ t \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 1 & 0 & 0 & -2y_3 \\ 0 & 1 & 0 & -y_3 \\ 0 & 0 & 1 & -y_3 \\ 1 & 1 & 1 & 0 \end{bmatrix}^{-1} \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \\ t \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 3y_{20} & -y_5 & -y_{20} & 2y_5 \\ -\frac{1}{2}y_0 & 3y_{10} & -y_{20} & 2y_5 \\ -y_{10} & -y_{10} & y_{10} & y_5 \\ -\frac{3}{2}y_5 & -6y_5 & -\frac{3}{2}y_0 & 17y_5 \end{bmatrix} \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \\ t \end{bmatrix} = \begin{bmatrix} \frac{1}{4} \\ \frac{1}{2} \\ \frac{1}{4} \\ 3 \end{bmatrix}$$

$$\lambda_1 = \frac{1}{4}, \lambda_2 = \frac{1}{2}, \lambda_3 = \frac{1}{4}, t = 3$$

$$g = p_0 + td = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} y_3 \\ y_3 \\ y_3 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} //$$