GENERAL ASSEMBLY

INTRO TO DATA SCIENCE
LECTURE 12: DIMENSIONALITY REDUCTION

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LAST TIME:

- SVM'S
- HARD/SOFT MARGIN CLASSIFIERS
- KERNEL METHODS FOR NONLINEAR CLASSIFICATION

I. DIMENSIONALITY REDUCTION
II. PRINCIPAL COMPONENTS ANALYSIS
III. SINGULAR VALUE DECOMPOSITION
IV. OTHER METHODS

EXERCISE:
IV. DIMENSIONALITY REDUCTION IN SCIKIT-LEARN

INTRO TO DATA SCIENCE

I. DIMENSIONALITY REDUCTION

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Dimensionality reduction is frequently performed as a pre-processing step before another learning algorithm is applied.

Q: What are the motivations for dimensionality reduction?

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The number of features in our dataset can be difficult to manage, or even misleading (eg, if the relationships are actually simpler than they appear).

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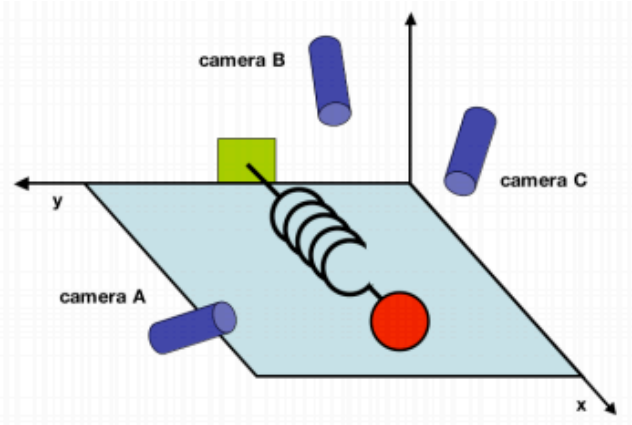
If these relationships are *linear*, then we can use well-established techniques like PCA/SVD.

EXAMPLE: 1D HARMONIC OSCILLATOR



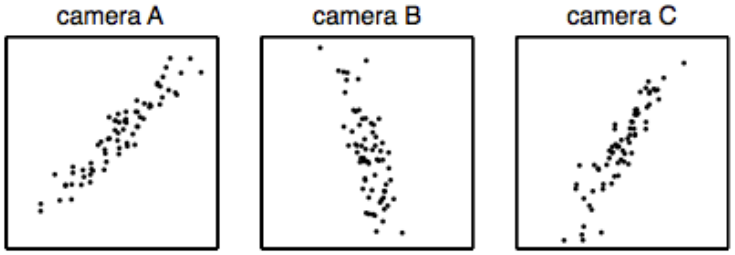


FIG. 1 A toy example. The position of a ball attached to an oscillating spring is recorded using three cameras A, B and C. The position of the ball tracked by each camera is depicted in each panel below.

source: http://www.snl.salk.edu/~shlens/pca.pdf

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(More precisely, the sample size grows exponentially with $l \leq d$, the dimension of the manifold *embedded* in the feature space).

Another way of characterizing this is to say that high-dimensional spaces are inherently **sparse**.

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ex: A high-dimensional orange contains most of its volume in the rind!

ex: A high-dimensional hypercube contains most of its volume in the corners!

In either case, most of the points in the space are “far” from the center.

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This illustrates the fact that local methods will break down in these circumstances (eg, in order to collect enough neighbors for a given point, you need to expand the radius of the neighborhood so far that locality is not preserved).

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The bottom line is that high-dimensional spaces can be problematic.

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More precisely: given an n x d matrix A (encoding n observations of a d-dimensional random variable), we want to find a k-dimensional representation of A ($k < d$) that captures the information in the original data, according to some criterion.

Q: What is the goal of dimensionality reduction?

- reduce computational expense
- reduce susceptibility to overfitting
- reduce noise in the dataset
- enhance our intuition

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NOTE

We've already seen one example of feature selection for regression: *backward elimination*.

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Feature selection is important, but typically when people say dimensionality reduction, they are referring to *feature extraction*.

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The goal of feature extraction is to create a new set of coordinates that *simplify the representation* of the data.

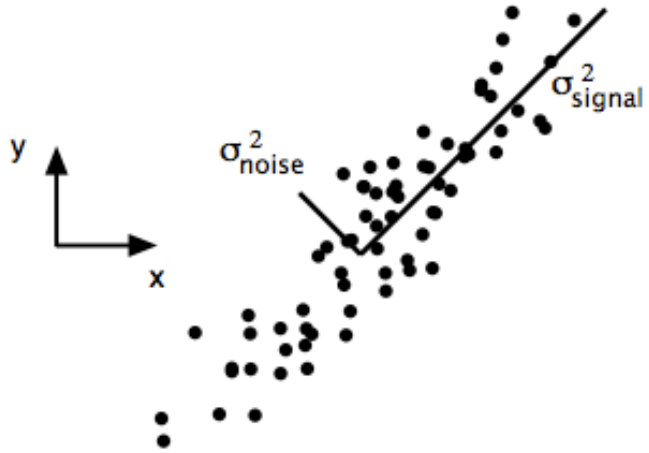

FIG. 2 Simulated data of (x, y) for camera A. The signal and noise variances σ^2_{signal} and σ^2_{noise} are graphically represented by the two lines subtending the cloud of data. Note that the largest direction of variance does not lie along the basis of the recording (x_A, y_A) but rather along the best-fit line.

source: http://www.snl.salk.edu/~shlens/pca.pdf

Q: What are some applications of dimensionality reduction?

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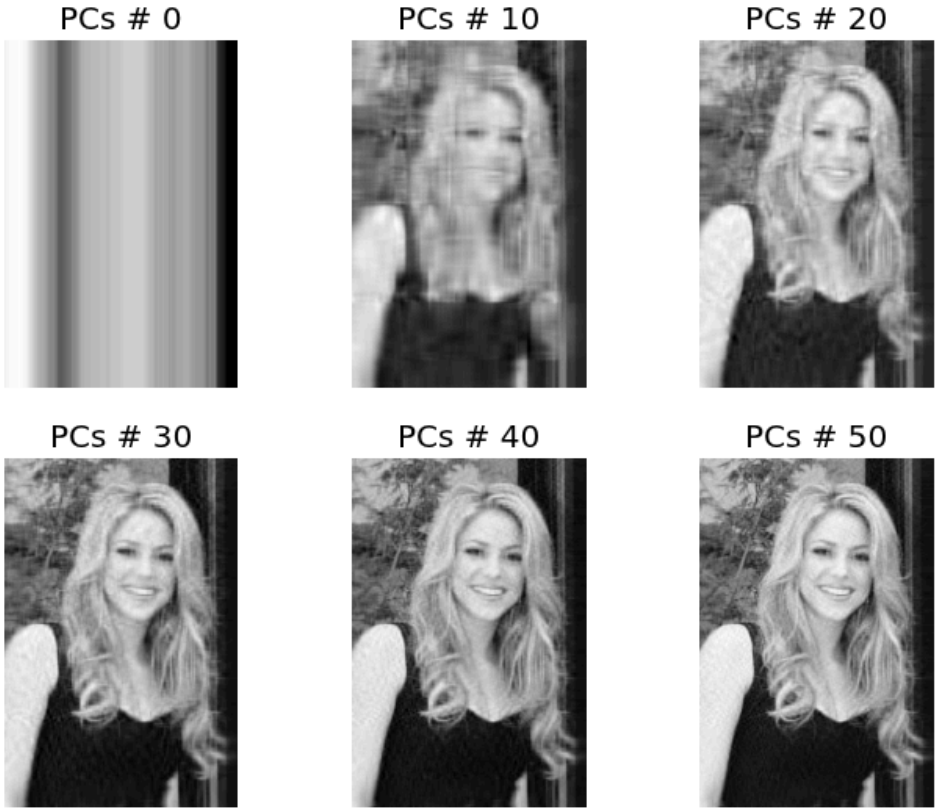
- topic models (document clustering)
- image recognition/computer vision
- bioinformatics (microarray analysis)
- speech recognition
- astronomy (spectral data analysis)
- recommender systems



source: http://glowingpython.blogspot.it/2011/07/pca-and-image-compression-with-numpy.html

INTRO TO DATA SCIENCE

II. PRINCIPAL COMPONENT ANALYSIS

Principal component analysis is a dimension reduction technique that can be used on a matrix of any dimensions.

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The PCA of a matrix A boils down to the **eigenvalue decomposition** of the **covariance matrix** of A.

The covariance matrix C of a matrix A is always square:

$$\mathrm{C} = \begin{bmatrix} \mathrm{E}[(X_1 - \mu_1)(X_1 - \mu_1)] & \mathrm{E}[(X_1 - \mu_1)(X_2 - \mu_2)] & \cdots & \mathrm{E}[(X_1 - \mu_1)(X_n - \mu_n)] \\ \mathrm{E}[(X_2 - \mu_2)(X_1 - \mu_1)] & \mathrm{E}[(X_2 - \mu_2)(X_2 - \mu_2)] & \cdots & \mathrm{E}[(X_2 - \mu_2)(X_n - \mu_n)] \\ \vdots & \vdots & \ddots & \vdots \\ \mathrm{E}[(X_n - \mu_n)(X_1 - \mu_1)] & \mathrm{E}[(X_n - \mu_n)(X_2 - \mu_2)] & \cdots & \mathrm{E}[(X_n - \mu_n)(X_n - \mu_n)] \end{bmatrix}.$$

off-diagonal elements C_{ij} give the *covariance* between X_i, X_j $(i \neq j)$
diagonal elements C_{ii} give the *variance* of X_i

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NOTE

This relationship *defines* what it means to be an eigenvector of A.

For an eigenvector v of A and its eigenvalue λ, we have the important relation:

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The eigenvectors form a basis of the vector space on which A acts (eg, they are orthogonal).

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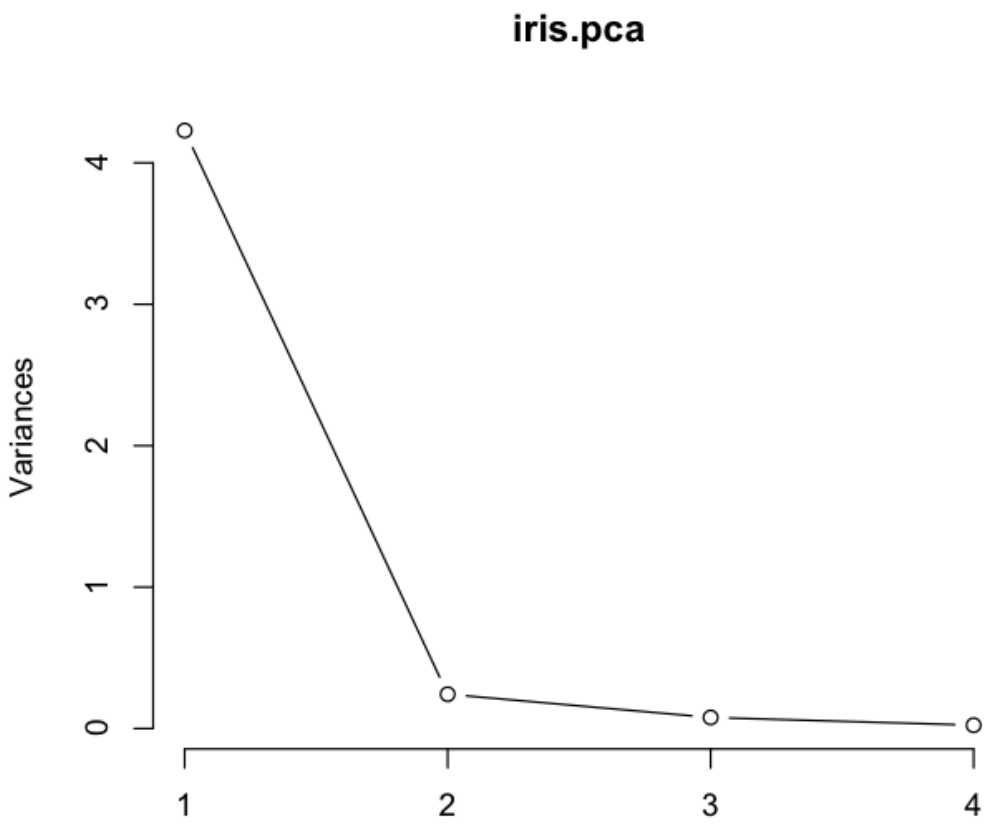
This can be visualized in a **scree plot**, which shows the amount of variance explained by each basis vector.


iris.pca
Variances
0
1
2
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4
1
2
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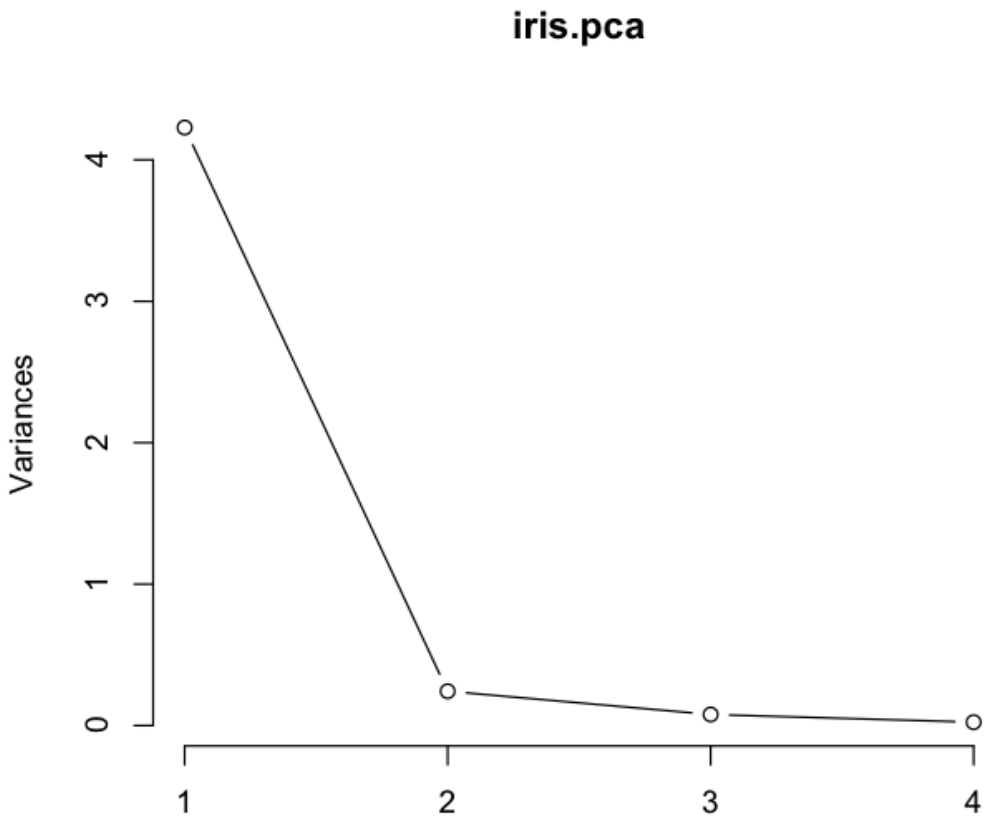
4



NOTE

Looking at this plot also gives you an idea of how many principal components to keep.

Apply the *elbow test*: keep only those pc's that appear to the left of the elbow in the graph.

INTRO TO DATA SCIENCE

III. SINGULAR VALUE DECOMPOSITION

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$$\rightarrow UU^T = I_n, \; VV^T = I_d \qquad \rightarrow \; \Sigma_{ij} = 0 \;\; (i \neq j)$$

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These singular vectors provide **orthonormal bases** for the spaces K_n & K_d (columns of U & V, respectively).

The **singular value decomposition** of A is given by:

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NOTE

The number of singular values is equal to the *rank* of A.

The rank of a matrix measures its *non-degeneracy*.

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For a general SVD, the columns of U are the eigenvectors of AA^T, and the columns of V are the eigenvectors of A^TA.

Also, the singular values of A are the square roots of the eigenvalues of AA^T and A^TA.

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NOTE

Here "best" refers to the representation that minimizes the squared *orthogonal* distances from the points to the subspace.

Q: How do you interpret the SVD?

A: Recall that given a set of n points in d-dimensional space (eg, a matrix A), we want to find the best $k < d$ dimensional subspace to represent the data.

For k = 1, this subspace is a line passing through the origin.

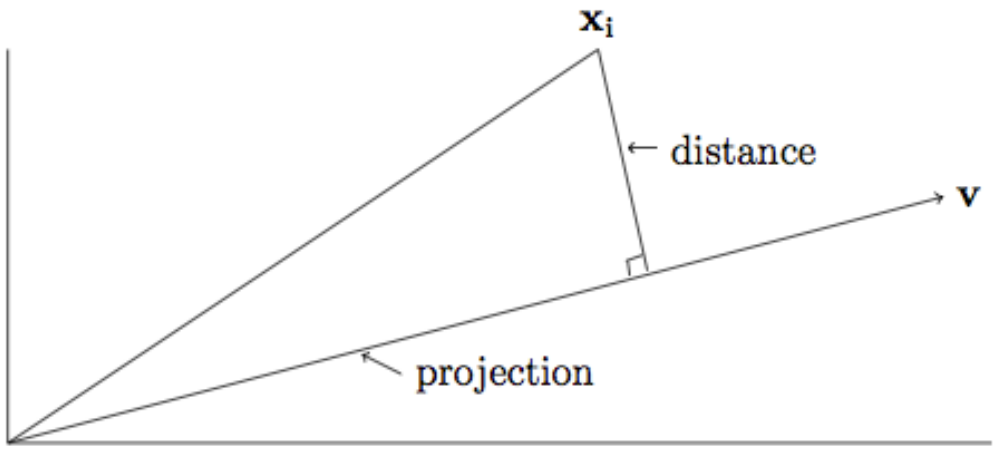

Figure 4.1: The projection of the point $\mathbf{x_i}$ onto the line through the origin in the direction of $\mathbf{v}$

source: http://www.cs.princeton.edu/courses/archive/spring12/cos598C/svdchapter.pdf

For a geometric interpretation of the singular values, consider a unit sphere in R_n and a linear map T (eg, a rotation and a stretch) that sends this sphere to an ellipsoid in R_d.

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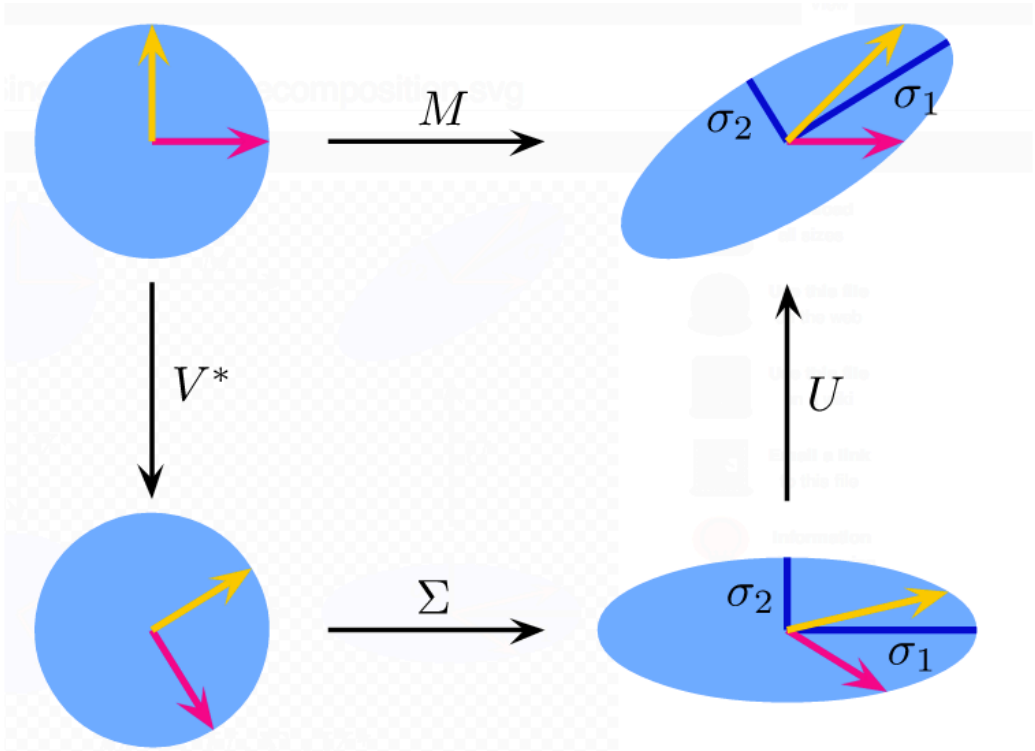
The singular vectors of T correspond to the lengths of the axes of the d-dimensional ellipsoid.

The singular values give the magnitudes of the projection of each column of the original dataset on the elements of the new basis.



$$M = U \cdot \Sigma \cdot V^*$$

source: http://en.wikipedia.org/wiki/Singular_value_decomposition

III. OTHER METHODS

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These new coordinates are associated with *hidden* or *latent* features that we think our data depends on.

The old coordinates are then modeled as linear combinations of the latent features.

For example, consider a dataset that represents the results of a decathalon (rows = participants, columns = events, entries = times).

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Though this dataset contains 10 features X_i, we may be interested in modeling these features as functions of *latent variables* such as the speed and strength of the participants:

$$X_i = \lambda_1 f_1 + \lambda_2 f_2 + \varepsilon$$

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$$X_i = \lambda_1 f_1 + \lambda_2 f_2 + \varepsilon$$

This would allow us to analyze the data in a more fundamental way.

SVD, PCA, and factor analysis are all linear techniques (eg, we use a linear transformation to embed the in a lower-dimensional space).

But as we saw with SVM's, sometimes linear techniques are not sufficient.

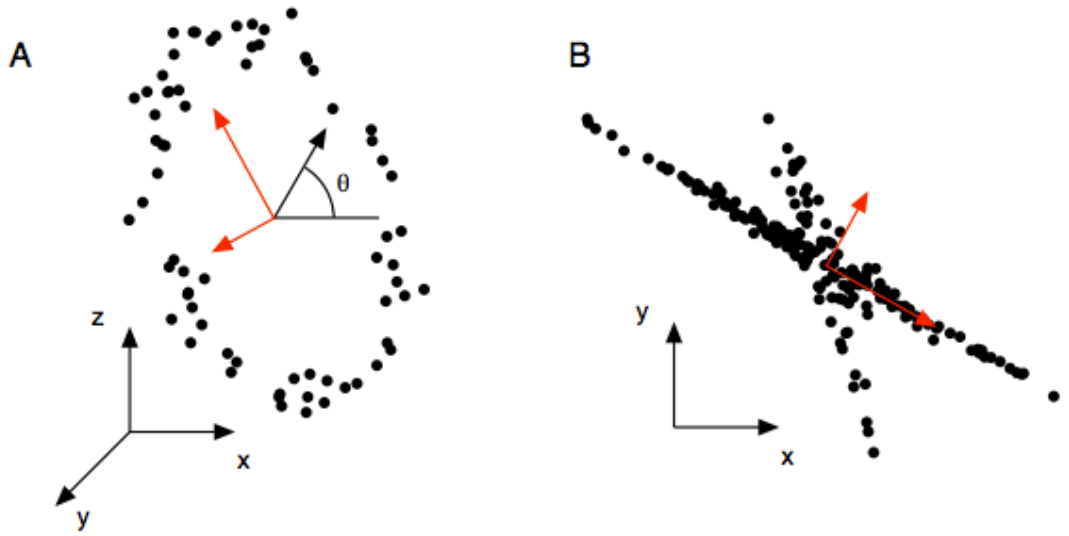
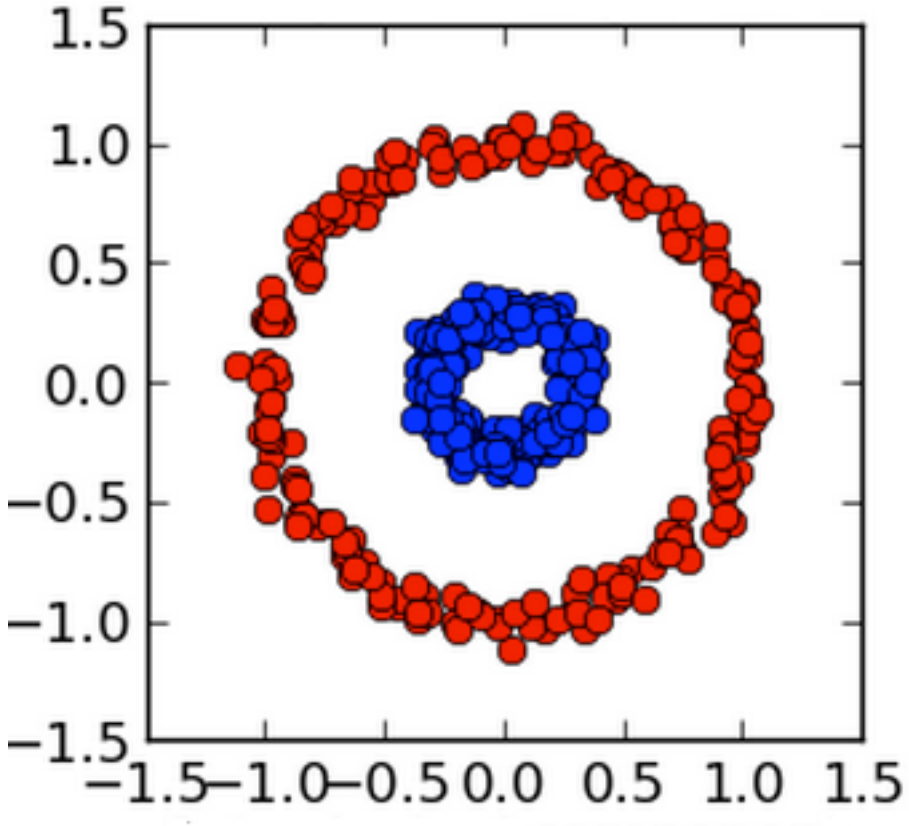


FIG. 6 Example of when PCA fails (red lines). (a) Tracking a person on a ferris wheel (black dots). All dynamics can be described by the phase of the wheel θ, a non-linear combination of the naive basis. (b) In this example data set, non-Gaussian distributed data and non-orthogonal axes causes PCA to fail. The axes with the largest variance do not correspond to the appropriate answer.


1.5
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−1.5
−1.0
−0.5
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1.5

Some methods for nonlinear dimensional reduction (or *manifold learning*) include:

multidimensional scaling: low-dim embedding that preserves pairwise distances

locally linear embedding: approximates local structure of data (nbd preserving embedding)

Some methods for nonlinear dimensional reduction (or *manifold learning*) include:

kernel PCA: exploits PCA dependence on inner product (same logic as SVM)

isomap: nonlinear dim reduction via MDS using geodesic (surface-bound) distances

In any case, the key difficulties with dimensionality reduction are time/space complexity, randomness (eg different results for different runs), and selecting the number of dimensions in the lower-dim subspace.

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Furthermore, there's an obvious (bias/variance) tradeoff between the number of subspace dimensions and the size of approximation error.