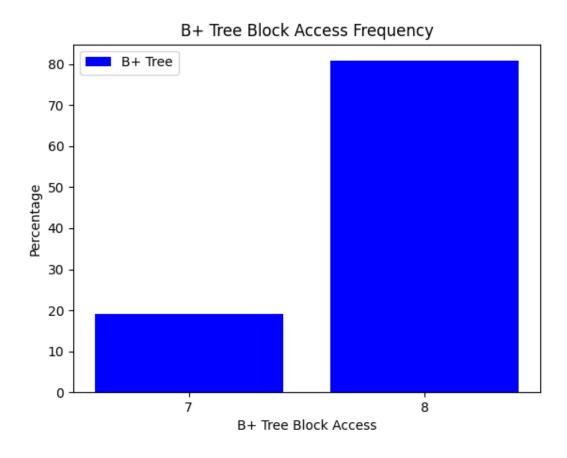
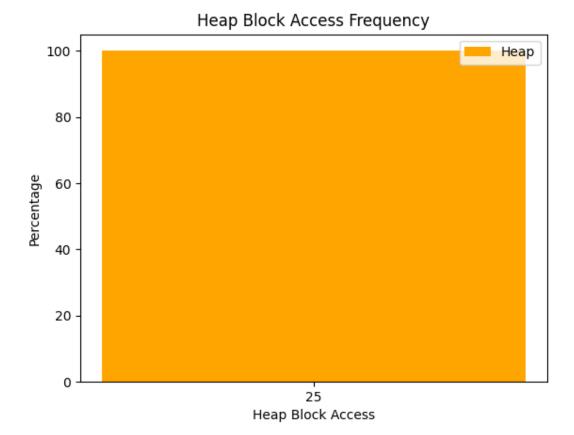
# DS Project Phase 3

Fanout = 3

B+ Tree:

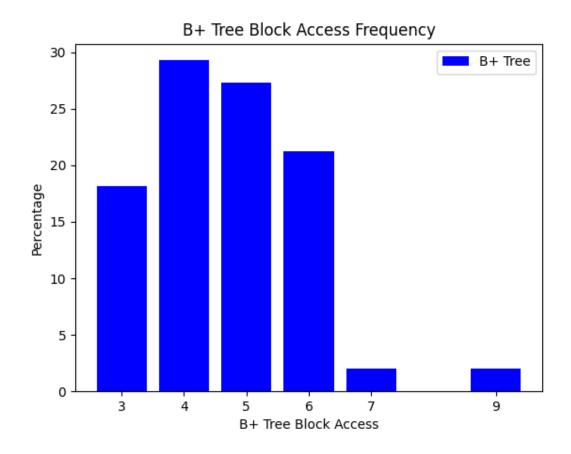


Heap:

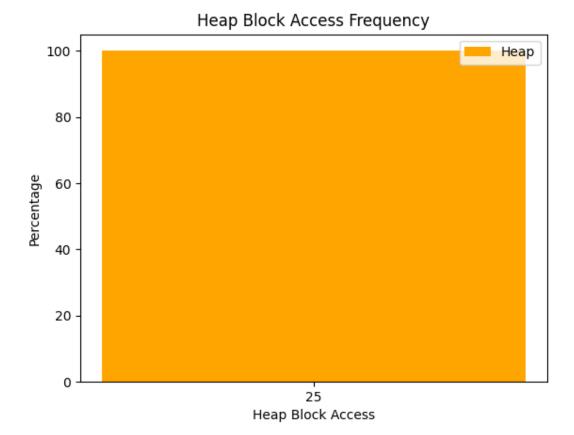


# Fanout = 7

### B+ Tree :

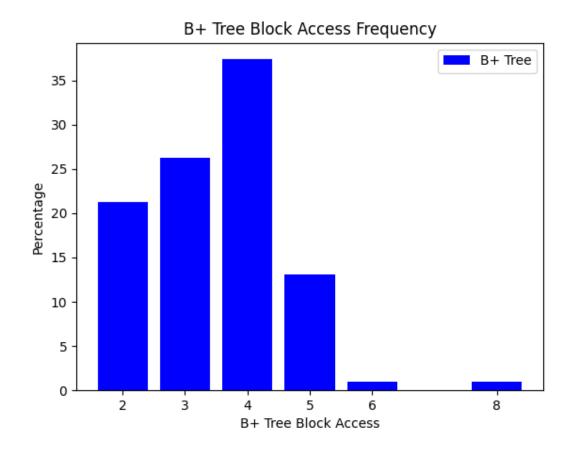


Heap:



# Fanout = 13

### B+ Tree :



Heap:

