PDC Lab 9 L13+L14

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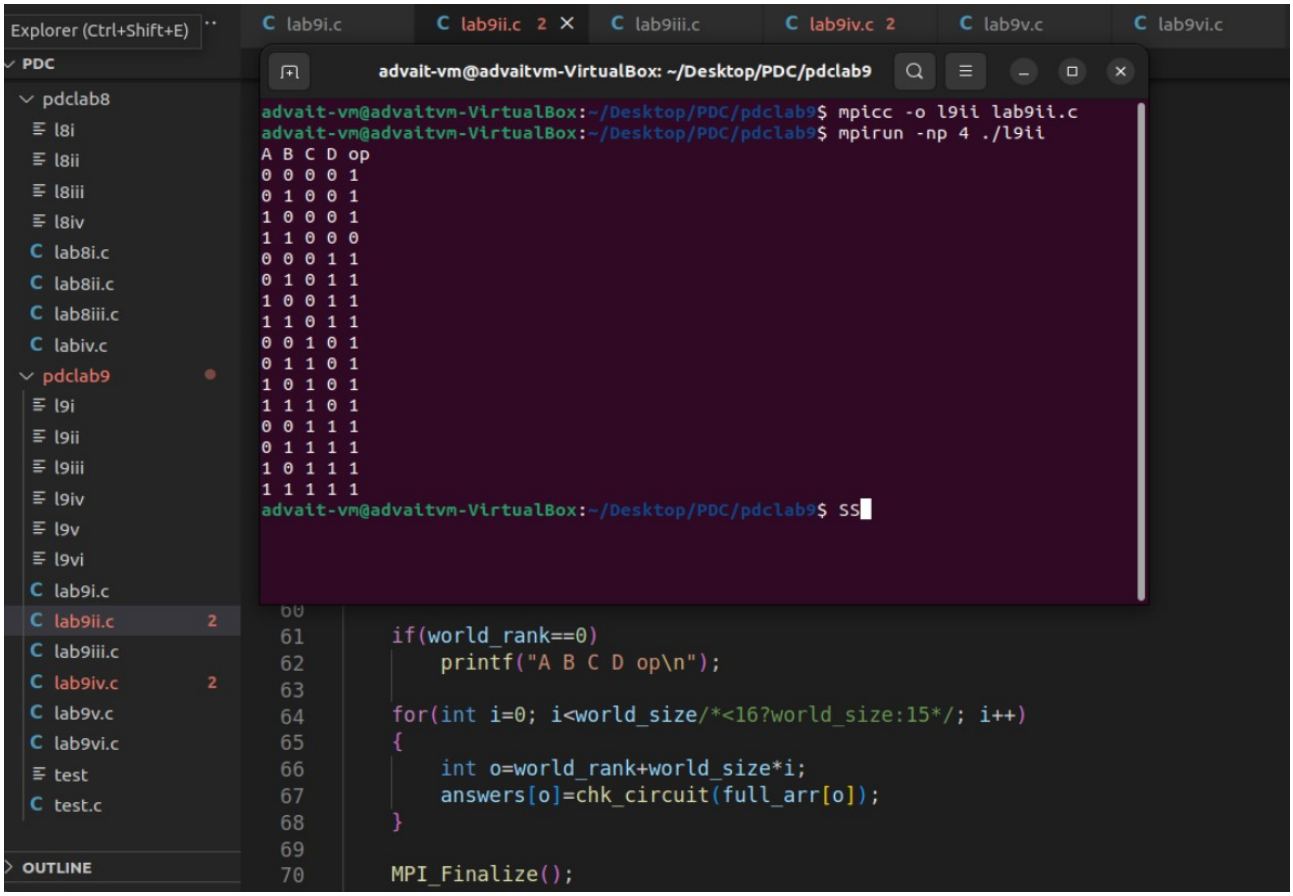
20BCE1143

Q1) Circuit Satisfiability



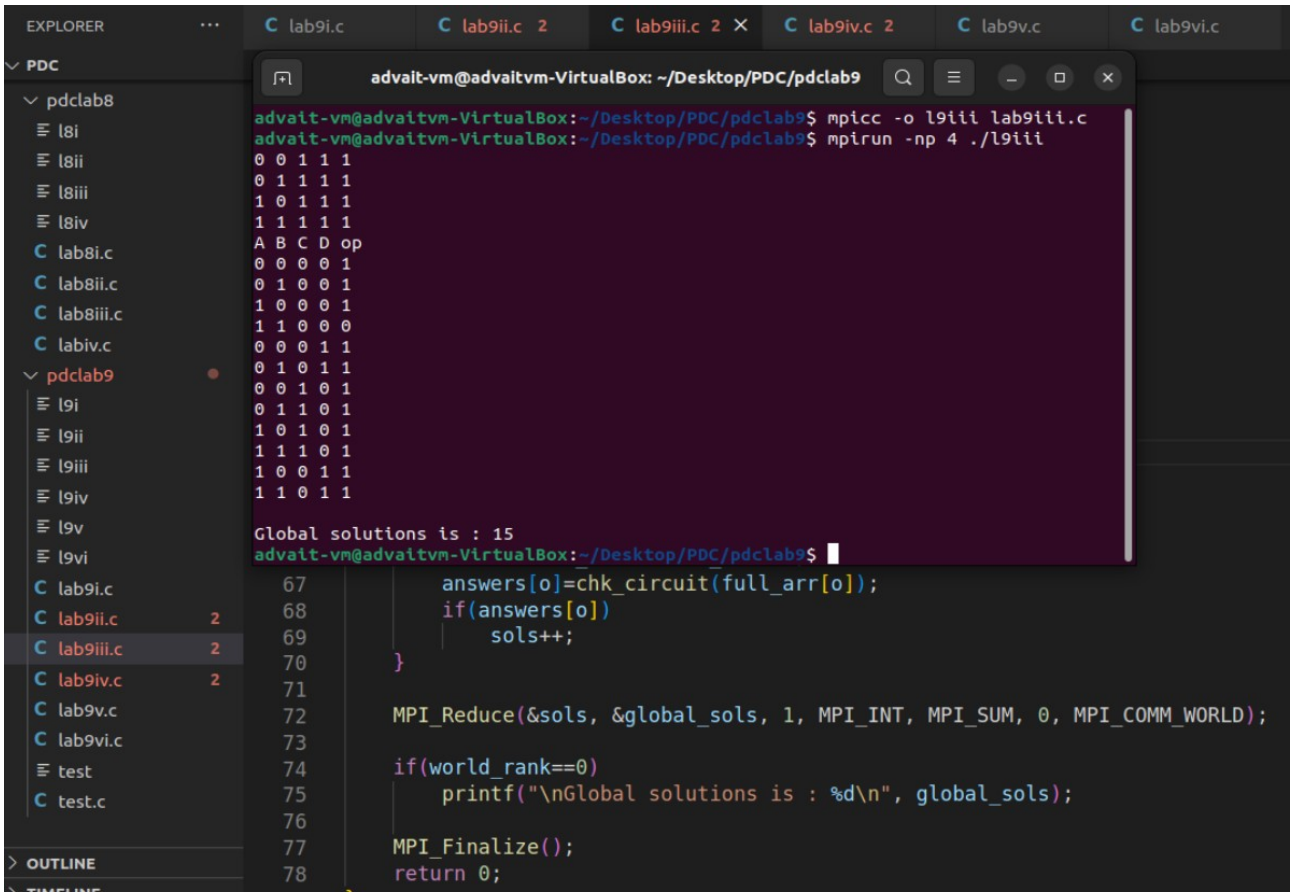
Code ->

```
#include<mpi.h>
#include<omp.h>
#include<stdio.h>
#include<math.h>
#include<stdbool.h>
//#include<iostream>

//using namespace std;

struct myb{
  bool i;
  bool j;
```

```
  bool k;
  bool l;
};

#define btoa(x) ((x)?"1":"0")

bool chk_circuit(struct myb boo)
{
  // let circuit be ab(and) + cd(or) -> (not)ab(or)cd
  bool ans = !(boo.i&&boo.j)||(boo.k||boo.l);
  printf("%s %s %s %s %s\n", btoa(boo.i), btoa(boo.j), btoa(boo.k),
btoa(boo.l), btoa(ans));
  return ans;
}

int main()
{
  //MPI circuit satisfiability

  struct myb full_arr[16];
  for(int i=0; i<2; i++)
  {
    for(int j=0; j<2; j++)
    {
      for(int k=0; k<2; k++)
      {
        for(int l=0; l<2; l++)
        {
          struct myb bol;
          bol.i=(bool)i;
          bol.j=(bool)j;
          bol.k=(bool)k;
          bol.l=(bool)l;
          int val=i*8+j*4+k*2+l*1;
          full_arr[val]=bol;
        }
      }
    }
  }

  bool answers[16];

  MPI_Init(NULL, NULL);
  int world_size;
  MPI_Comm_size(MPI_COMM_WORLD, &world_size);

  int world_rank;
  MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);

  if(world_rank==0)
    printf("A B C D op\n");
```

```
  for(int i=0; i<world_size/*<16?world_size:15*/; i++)
  {
    int o=world_rank+world_size*i;
    answers[o]=chk_circuit(full_arr[o]);
  }

  MPI_Finalize();
  return 0;
}
```

Q2) Number of solutions in circuit satisfiability



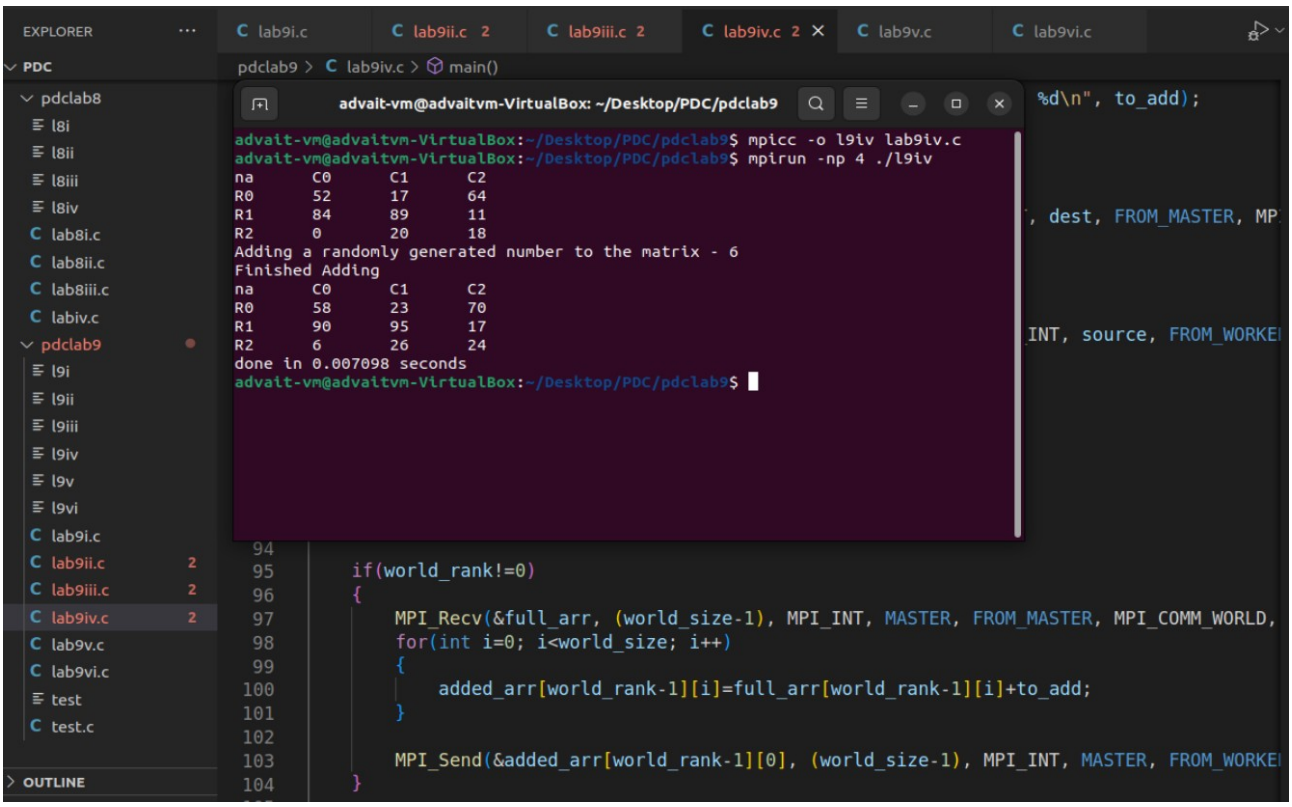
Code->

```
#include<mpi.h>
#include<omp.h>
#include<stdio.h>
#include<math.h>
#include<stdbool.h>
//#include<iostream>
```

```
//using namespace std;

struct myb{
  bool i;
  bool j;
  bool k;
  bool l;
};

#define btoa(x) ((x)?"1":"0")

bool chk_circuit(struct myb boo)
{
  // let circuit be ab(and) + cd(or) -> (not)ab(or)cd
  bool ans = !(boo.i&&boo.j)||(boo.k||boo.l);
  printf("%s %s %s %s %s\n", btoa(boo.i), btoa(boo.j), btoa(boo.k),
btoa(boo.l), btoa(ans));
  return ans;
}

int main()
{
  //MPI circuit satisfiability

  struct myb full_arr[16];
  for(int i=0; i<2; i++)
  {
    for(int j=0; j<2; j++)
    {
      for(int k=0; k<2; k++)
      {
        for(int l=0; l<2; l++)
        {
          struct myb bol;
          bol.i=(bool)i;
          bol.j=(bool)j;
          bol.k=(bool)k;
          bol.l=(bool)l;
          int val=i*8+j*4+k*2+l*1;
          full_arr[val]=bol;
        }
      }
    }
  }

  bool answers[16];
  int global_sols;
  MPI_Init(NULL, NULL);
  int world_size;
  MPI_Comm_size(MPI_COMM_WORLD, &world_size);
```

```
  int world_rank;
  MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);

  if(world_rank==0)
    printf("A B C D op\n");
  int sols=0;
  for(int i=0; i<world_size/*<16?world_size:15*/; i++)
  {
    int o=world_rank+world_size*i;
    answers[o]=chk_circuit(full_arr[o]);
    if(answers[o])
      sols++;
  }

  MPI_Reduce(&sols, &global_sols, 1, MPI_INT, MPI_SUM, 0,
MPI_COMM_WORLD);

  if(world_rank==0)
    printf("\nGlobal solutions is : %d\n", global_sols);

  MPI_Finalize();
  return 0;
}
```

Q3) Adding a count to all values of a matrix with size n*n



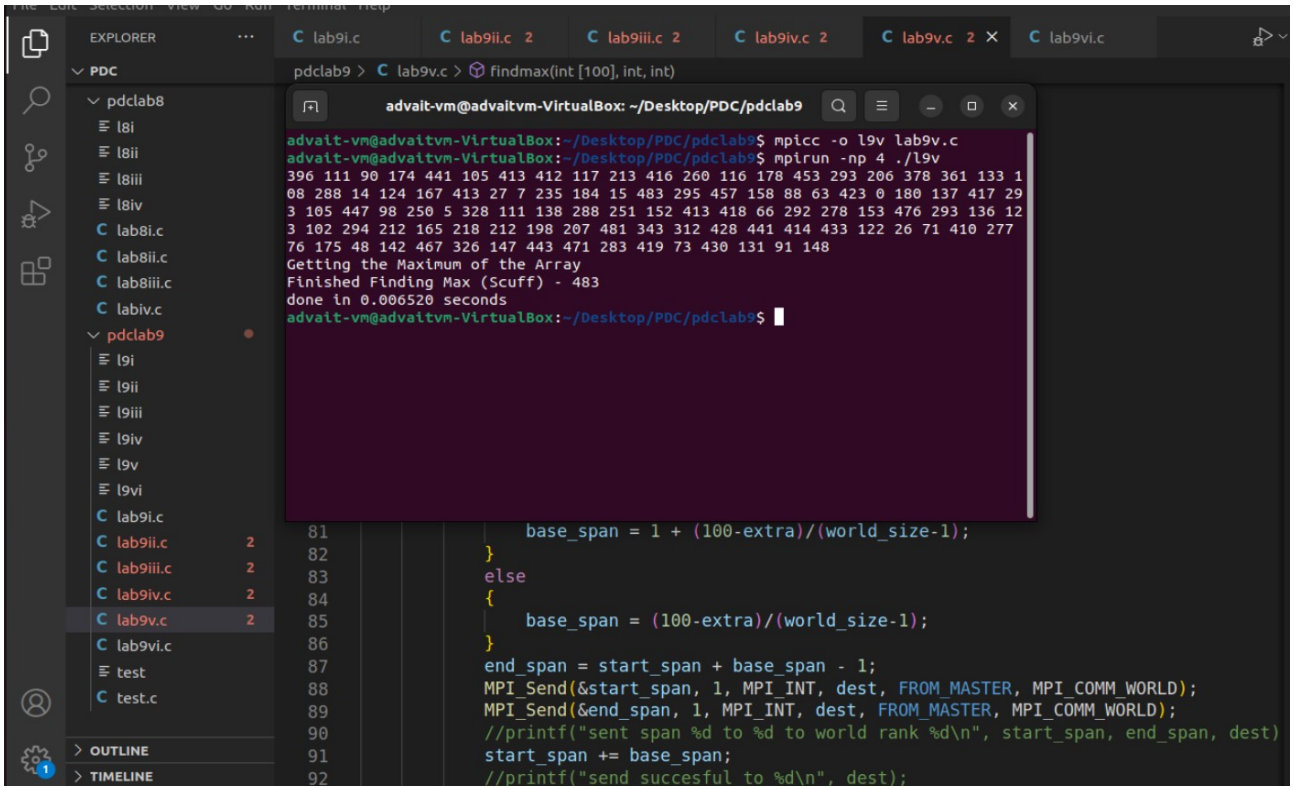
Code ->

```
#include<mpi.h>
#include<omp.h>
#include<stdio.h>
#include<stdlib.h>
#include<time.h>
#include<math.h>
#include<stdbool.h>
//#include<iostream>

//using namespace std;

#define MASTER 0
#define FROM_MASTER 1
#define FROM_WORKER 2

void printmat(int arr[100][100], int world_size)
{
  printf("na");
  for(int i=0; i<world_size; i++)
    printf("\tC%d", i);
  printf("\n");
  for(int i=0; i<world_size; i++)
  {
    printf("R%d", i);
    for(int j=0; j<world_size; j++)
    {
      printf("\t%d", arr[i][j]);
    }
    printf("\n");
  }
}

void addtomat(int arr[100][100], int world_size, int world_rank, int
to_add)
{
  printf("executing from inside world - %d\n", world_rank);
  for(int j=0; j<world_size; j++)
  {
    arr[world_rank][j]+=to_add;
  }
}

int main()
{
  //MPI add number to matrix

  MPI_Status status;
```

```
  MPI_Init(NULL, NULL);

  int world_size;
  MPI_Comm_size(MPI_COMM_WORLD, &world_size);

  int world_rank;
  MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);

  int full_arr[100][100];
  int added_arr[100][100];
  int to_add;

  srand(time(NULL));
  for(int i=0; i<world_size-1; i++)
  {
    for(int j=0; j<world_size-1; j++)
    {
      int x=rand()%100;
      full_arr[i][j]=x;
      added_arr[i][j]=0;
    }
  }

  to_add=rand()%10+1;
  if(world_rank==0)
  {
    printmat(full_arr, world_size-1);
    printf("Adding a randomly generated number to the matrix - %d\n",
to_add);
    double start = MPI_Wtime();

    for(int dest=1; dest<=world_size-1; dest++)
    {
      MPI_Send(&full_arr[dest-1][0], (world_size-1), MPI_INT, dest,
FROM_MASTER, MPI_COMM_WORLD);
    }

    for(int source=1; source<=world_size-1; source++)
    {
      MPI_Recv(&added_arr[source-1][0], (world_size-1), MPI_INT, source,
FROM_WORKER, MPI_COMM_WORLD, &status);
    }

    printf("Finished Adding\n");
    printmat(added_arr, world_size-1);
    double finish = MPI_Wtime();
    printf("done in %f seconds\n", finish-start);
  }

  if(world_rank!=0)
  {
```

```
    MPI_Recv(&full_arr, (world_size-1), MPI_INT, MASTER, FROM_MASTER,
MPI_COMM_WORLD, &status);
    for(int i=0; i<world_size; i++)
    {
      added_arr[world_rank-1][i]=full_arr[world_rank-1][i]+to_add;
    }
    MPI_Send(&added_arr[world_rank-1][0], (world_size-1), MPI_INT,
MASTER, FROM_WORKER, MPI_COMM_WORLD);
  }

  MPI_Finalize();
  return 0;
}
```

Q4) Find Max of 'n' no's



Code ->

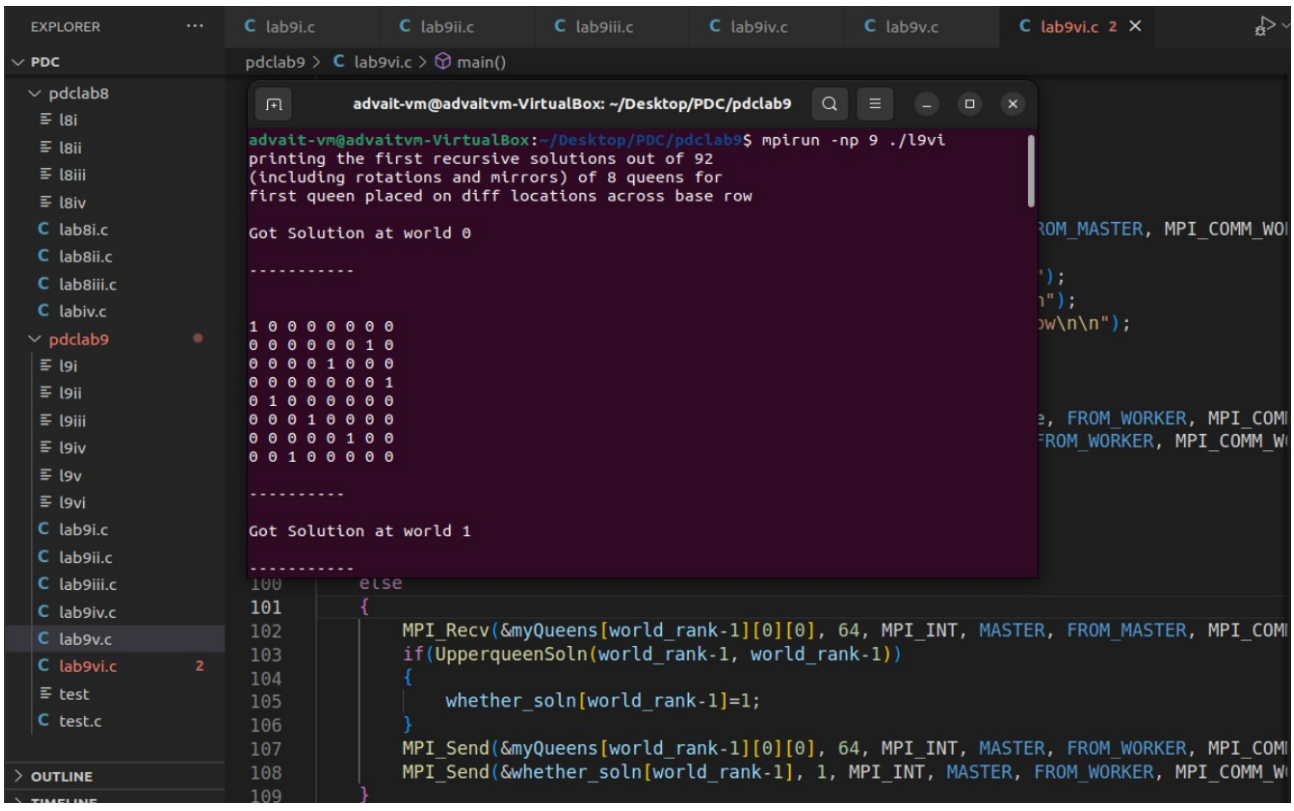
```
#include<mpi.h>
#include<omp.h>
#include<stdio.h>
#include<stdlib.h>
#include<time.h>
#include<math.h>
```

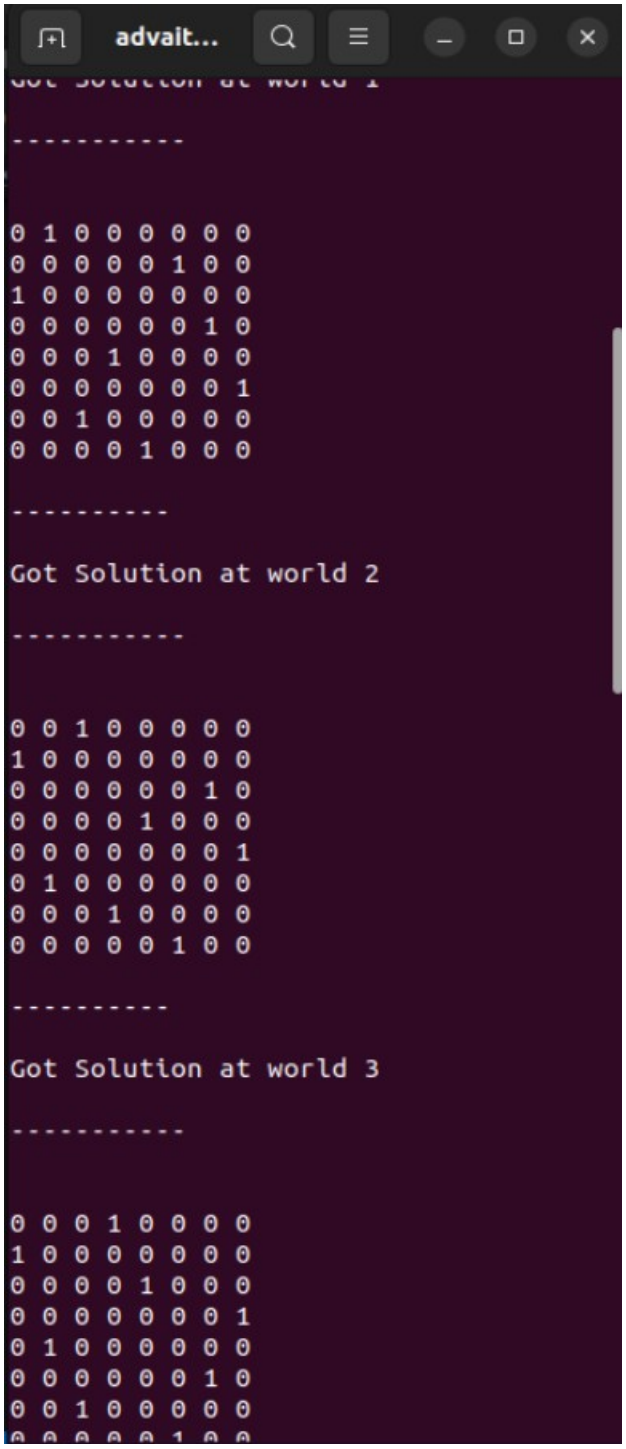
```c
#include<stdbool.h>
//#include<iostream>

//using namespace std;

#define MASTER 0
#define FROM_MASTER 1
#define FROM_WORKER 2

void printarr(int arr[100])
{
  for(int i=0; i<100; i++)
    printf("%d ", arr[i]);
  printf("\n");
}

int findmax(int arr[100], int start_span, int end_span)
{
  int loc_mx=0;
  for(int span=start_span; span<end_span; span++)
  {
    //printf("currently checking %d\n", arr[span]);
    loc_mx=arr[span]>loc_mx?arr[span]:loc_mx;
  }
  //printf("findmax ended successfully\n");
  return loc_mx;
}

int main()
{
  //MPI add number to matrix

  MPI_Status status;

  MPI_Init(NULL, NULL);

  int world_size;
  MPI_Comm_size(MPI_COMM_WORLD, &world_size);

  int world_rank;
  MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);

  //char processor_name[MPI_MAX_PROCESSOR_NAME];
  //int name_len;
  //MPI_Get_processor_name(processor_name, &name_len);
  int full_arr[100];
  int span_chart[100]={0};
  int global_max_scuff=0;
  //int global_max_reduce = 0;
  int local_max=0;
```

```
  srand(time(NULL));
  for(int i=0; i<100; i++)
  {
    int x=rand()%500;
    full_arr[i]=x;
  }

  int extra=100%(world_size-1);
  int base_span;
  int start_span=0;
  int end_span;
  //int dummy_sync = 0;
  if(world_rank==0)
  {
    printarr(full_arr);
    printf("Getting the Maximum of the Array\n");
    double start = MPI_Wtime();

    //sending
    for(int dest=1; dest<=world_size-1; dest++)
    {
      if(dest<=extra)
      {
        base_span = 1 + (100-extra)/(world_size-1);
      }
      else
      {
        base_span = (100-extra)/(world_size-1);
      }
      end_span = start_span + base_span - 1;
      MPI_Send(&start_span, 1, MPI_INT, dest, FROM_MASTER,
MPI_COMM_WORLD);
      MPI_Send(&end_span, 1, MPI_INT, dest, FROM_MASTER, MPI_COMM_WORLD);
      //printf("sent span %d to %d to world rank %d\n", start_span,
end_span, dest);
      start_span += base_span;
      //printf("send succesful to %d\n", dest);
    }

    //receiving
    for(int source=1; source<=world_size-1; source++)
    {
      MPI_Recv(&local_max, 1, MPI_INT, source, FROM_WORKER,
MPI_COMM_WORLD, &status);
      //printf("received successfully from %d\n", source);
      if(local_max>global_max_scuff)
        global_max_scuff=local_max;
    }

    //MPI_Reduce(&local_max, &global_max_reduce, 1, MPI_INT, MPI_MAX,
MASTER, MPI_COMM_WORLD);
```

```
    printf("Finished Finding Max (Scuff) - %d\n", global_max_scuff);
    //printf("Finished Finding Max (Reduce) - %d\n", global_max_reduce);
    double finish = MPI_Wtime();
    printf("done in %f seconds\n", finish-start);

  }

  if(world_rank!=0)
  {
    MPI_Recv(&span_chart[2*world_rank], 1, MPI_INT, MASTER, FROM_MASTER,
MPI_COMM_WORLD, &status);
    MPI_Recv(&span_chart[2*world_rank+1], 1, MPI_INT, MASTER,
FROM_MASTER, MPI_COMM_WORLD, &status);
    local_max = findmax(full_arr, span_chart[2*world_rank],
span_chart[2*world_rank+1]);
    //printf("local max from world %d is %d\n", world_rank, local_max);
    MPI_Send(&local_max, 1, MPI_INT, MASTER, FROM_WORKER,
MPI_COMM_WORLD);
    //printf("sucessfull send from world %d\n", world_rank);

  }

  MPI_Finalize();
  return 0;
}
```

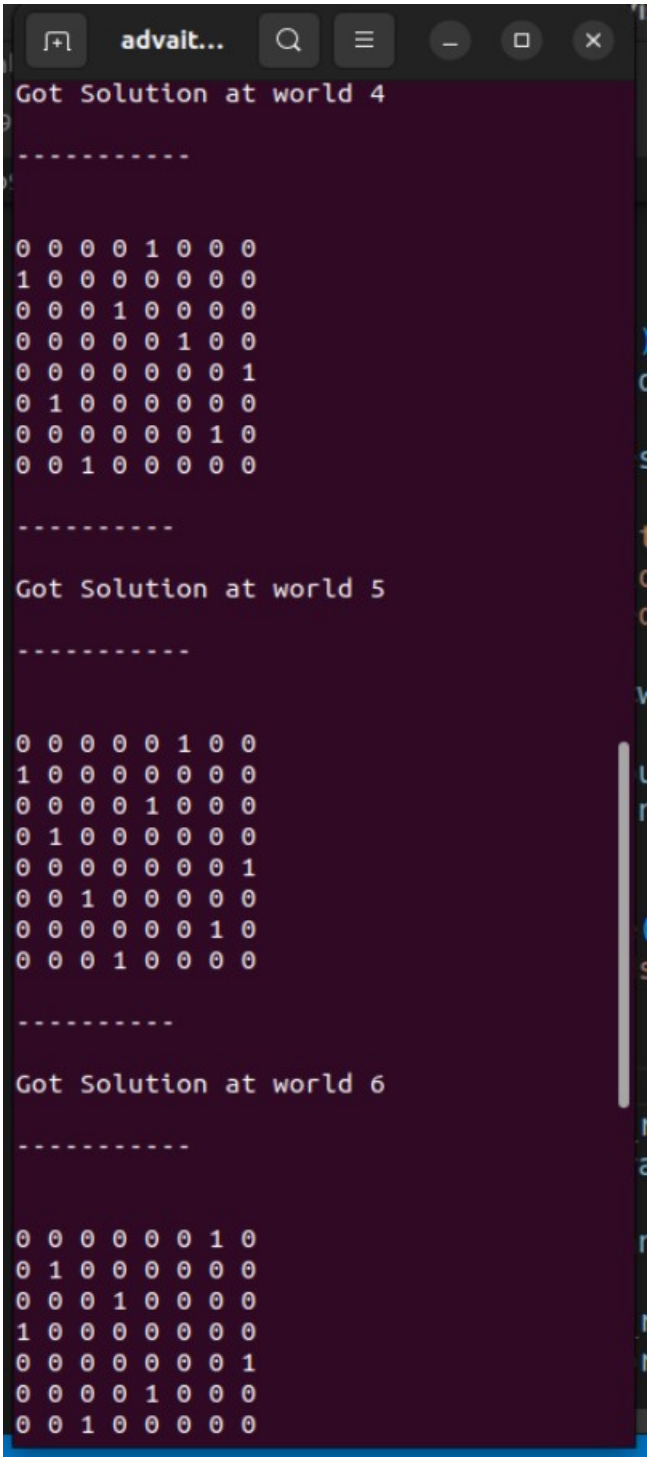
Q5) Four Queen's Problem




advait...
----
0 1 0 0 0 0 0 0
0 0 0 0 0 1 0 0
1 0 0 0 0 0 0 0
0 0 0 0 0 0 1 0
0 0 0 1 0 0 0 0
0 0 0 0 0 0 0 1
0 0 1 0 0 0 0 0
0 0 0 0 1 0 0 0

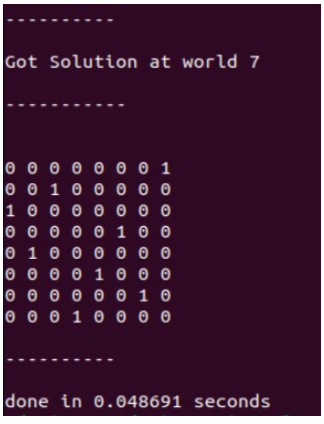
Got Solution at world 2
----
0 0 1 0 0 0 0 0
1 0 0 0 0 0 0 0
0 0 0 0 0 0 1 0
0 0 0 0 1 0 0 0
0 0 0 0 0 0 0 1
0 1 0 0 0 0 0 0
0 0 0 1 0 0 0 0
0 0 0 0 0 1 0 0

Got Solution at world 3
----
0 0 0 1 0 0 0 0
1 0 0 0 0 0 0 0
0 0 0 0 1 0 0 0
0 0 0 0 0 0 0 1
0 1 0 0 0 0 0 0
0 0 0 0 0 0 1 0
0 0 1 0 0 0 0 0


advait...
Got Solution at world 4
----
0 0 0 0 1 0 0 0
1 0 0 0 0 0 0 0
0 0 0 1 0 0 0 0
0 0 0 0 0 1 0 0
0 0 0 0 0 0 0 1
0 1 0 0 0 0 0 0
0 0 0 0 0 0 1 0
0 0 1 0 0 0 0 0

Got Solution at world 5
----
0 0 0 0 0 1 0 0
1 0 0 0 0 0 0 0
0 0 0 0 1 0 0 0
0 1 0 0 0 0 0 0
0 0 0 0 0 0 0 1
0 0 1 0 0 0 0 0
0 0 0 0 0 0 1 0
0 0 0 1 0 0 0 0

Got Solution at world 6
----
0 0 0 0 0 0 1 0
0 1 0 0 0 0 0 0
0 0 0 1 0 0 0 0
1 0 0 0 0 0 0 0
0 0 0 0 0 0 0 1
0 0 0 0 1 0 0 0
0 0 1 0 0 0 0 0



Got Solution at world 7
----
0 0 0 0 0 0 0 1
0 0 1 0 0 0 0 0
1 0 0 0 0 0 0 0
0 0 0 0 0 1 0 0
0 1 0 0 0 0 0 0
0 0 0 0 1 0 0 0
0 0 0 0 0 0 1 0
0 0 0 1 0 0 0 0
----
done in 0.048691 seconds

Code -> *Long*

```
//recursion pseudo
//place first queen at [rank][0]
//for X in 0:8
  //for Y in 0:8
    //if X,Y == 0
      //place queen
      //invalidate(x, y) - add 1 to all squares
      //recurse
      //remove queen
      //validate(x, y) - sub 1 from all squares
//if placed==8
  //print matrix
/*************************************
 * after more consideration, above method is kinda unfeasible, because of
 * 0s (blank possible spaces for queen) appearing at the end and
 * messing with stuff later
 * Going back to normal n-Queens
 * ************************************/

/*****************
 * Normal n-Queens algo -
 * isSafe(x, y, board) -> check diagonals and row/cols of (x, y) of board
 * Recursive bool nQueen(board, current col)
 * -if(col>=boardLength) -> return True (board is full with N Queens)
 * -for(row space in the given column)
 * -if isSafe(row space, col, board)
 * -{
 * -    board(row space, col) = 1
 * -    if(recursive nQueens(board, next col))
 * -        return true
 * -    board(row space, col) = 0 -> backtrack
 * -}
 *
 *
 * main()
 * {
 *  if(recursive nQeeun(board, world_rank))
 *      print(solution)
 *  else
 *      print("no sol found")
 * }
 * ***************/
#include<mpi.h>
#include<stdlib.h>
#include<stdio.h>
#include<stdbool.h>
```

```
#define MASTER 0
#define FROM_MASTER 1
#define FROM_WORKER 2


int myQueens[8][8][8] = {0};
//ideally only need one 8x8 matrix, not 8 sets. but im too lazy to recode
int whether_soln[8]={0};
int synchronizer=0;

bool UpperqueenSoln(int boardNum, int col);
bool queenSoln(int boardNum, int col);
bool checkCols(int boardNum, int row, int col);
bool checkSafe(int boardNum, int row, int col);
void printsols();
void printarray(int boardNum);


int main()
{


  MPI_Status status;

  MPI_Init(NULL, NULL);

  int world_size;
  MPI_Comm_size(MPI_COMM_WORLD, &world_size);

  int world_rank;
  MPI_Comm_rank(MPI_COMM_WORLD, &world_rank);

  if(world_rank==MASTER)
  {
    double start = MPI_Wtime();
    for(int dest=1; dest<world_size; dest++)
    {
      MPI_Send(&myQueens[dest-1][0][0], 64, MPI_INT, dest, FROM_MASTER,
MPI_COMM_WORLD);//synchronize and signal start of the program
    }
    printf("printing the first recursive solutions out of 92\n");
    printf("(including rotations and mirrors) of 8 queens for\n");
    printf("first queen placed on diff locations across base row\n\n");

    for(int source=1; source<world_size; source++)
    {
      MPI_Recv(&myQueens[source-1][0][0], 64, MPI_INT, source,
FROM_WORKER, MPI_COMM_WORLD, &status);
      MPI_Recv(&whether_soln[source-1], 1, MPI_INT, source, FROM_WORKER,
MPI_COMM_WORLD, &status);//synchronize receive and whether a solution has
```

```
been found or not
    }
    printsols();
    double finish = MPI_Wtime();
    printf("done in %f seconds\n", finish-start);
  }
  else
  {
    MPI_Recv(&myQueens[world_rank-1][0][0], 64, MPI_INT, MASTER,
FROM_MASTER, MPI_COMM_WORLD, &status);//sync start
    if(UpperqueenSoln(world_rank-1, world_rank-1))
    {
      whether_soln[world_rank-1]=1;
    }
    MPI_Send(&myQueens[world_rank-1][0][0], 64, MPI_INT, MASTER,
FROM_WORKER, MPI_COMM_WORLD);
    MPI_Send(&whether_soln[world_rank-1], 1, MPI_INT, MASTER,
FROM_WORKER, MPI_COMM_WORLD);//sync
  }

  MPI_Finalize();

  return 0;
}

bool UpperqueenSoln(int boardNum, int col)
{
  myQueens[boardNum][0][col]=1;
  return(queenSoln(boardNum, 0));
}

bool queenSoln(int boardNum, int col)
{
  if(col >= 8)
    return true;
  for(int i=0; i<8; i++)
  {
    if(checkSafe(boardNum, i, col))
    {
      if(checkCols(boardNum, i, col))
      {
        if(queenSoln(boardNum, col+1))
          return true;
      }
      else{
        myQueens[boardNum][i][col] = 1;
        if(queenSoln(boardNum, col+1))
          return true;
        /*if(boardNum==7)
          printarray(boardNum);
        */myQueens[boardNum][i][col] = 0;
```

```
        }
    }
  }
  return false;
}

bool checkCols(int boardNum, int row, int col)
{
  //across the col set by og queen call
  for(int j=0; j<8; j++)
    if(myQueens[boardNum][j][col])
      return true;

  return false;
}

bool checkSafe(int boardNum, int row, int col)
{
  //edge case check
  if(boardNum==7 && col==7)
    return true;

  //across the row
  for(int i=0; i<8; i++)
    if(myQueens[boardNum][row][i])
      return false;

  //upper left diag
  for(int i=row, j=col; i>=0 && j>=0; i--, j--)
    if(myQueens[boardNum][i][j])
      return false;

  //lower right diag
  for(int i=row, j=col; i<=7 && j<=7; i++, j++)
    if(myQueens[boardNum][i][j])
      return false;

  //lower left diag
  for(int i=row, j=col; i < 8 && j>=0; i++, j--)
    if(myQueens[boardNum][i][j])
      return false;

  //upper right diag
  for(int i=row, j=col; i>=0 && j<8; i--, j++)
    if(myQueens[boardNum][i][j])
      return false;

  return true;
}

void printsols()
```

```
{
  for(int i=0; i<8; i++)
  {
    if(whether_soln[i])
      {
        printf("Got Solution at world %d\n\n----------\n", i);
        printarray(i);
        printf("\n----------\n\n");
      }
    else
      printf("no solution from world %d\n\n----------\n\n", i);
  }
}

void printarray(int boardNum)
{
  printf("\n");
  for(int i=0; i<8; i++)
  {
    printf("\n");
    for(int j=0; j<8; j++)
    {
      printf("%d ", myQueens[boardNum][i][j]);
    }
  }
  printf("\n");
}
```