

Advait Ishwar

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EDUCATION

UNIVERSITY OF MARYLAND COLLEGE PARK

BACHELOR OF SCIENCE

Major: Computer Engineering

Minor: Statistics

Academy of Machine Learning Distinction

A. James Clark School of Engineering

Expected: May 2022

Cum. GPA: 3.63 / 4.0

LINKS

github.com/advaitishwar/

[linkedin.com/in/advaitkishwar/](https://www.linkedin.com/in/advaitkishwar/)

COURSEWORK

Algorithms

Operating Systems

Organization of Programming Languages

Signal System and Theory

Object Oriented Programming

Intro to Computer Systems

Discrete Mathematics and Structures

Linear Algebra

AWARDS

OSME Academy of Academic Excellence

ALDPES Honors Society

SKILLS

PROGRAMMING LANGUAGES

Java • Python • Ruby •

OCaml • Matlab • C

TECHNOLOGIES

Git • Linux/Unix • Docker • Arduino

TECHNICAL EXPERIENCE

ALIGNABLE | SWE INTERN (OFFER RESCINDED DUE TO COVID19)

INTELLIGENT AUTOMATION INC | SOFTWARE ENGINEER+ML INTERN

Jan 2019 – Aug 2019 | Rockville, MD

- Wrote automated annotation scripts in Python increasing efficiency for human annotators by 25%
- Wrote scripts in Python that provided insights on our dataset (e.g. Dominant color distribution and object size distribution)
- Trained convolutional neural network model (YOLOv3) to detect objects of interest in images and videos – model is currently being used in company's flagship video analytics software: PIXL

A1 LOGIC | SOFTWARE ENGINEERING INTERN

June 2017 – Aug 2017 | Bethesda, MD

- Created Setup.exe files in Microsoft Visual Studio
- Wrote documentation for Enterprise Software functionality and usage

SELECTED PROJECTS

CONTEXT AWARE IMAGE RESIZER

- Developed and visualized Seam Carving algorithm in Python

FLOOD IT | JAVA GAME

- Used Gridworld API, and BFS algorithm to implement Flood It in Java

FOX SPORTS UNIVERSITY MARKETING CHALLENGE

Feb 2019 – May 2019 | College Park, MD

- Conducted market research on how millennials consume sports content
- Lead team of 7 to develop a marketing plan to increase traffic on Fox's streaming platform CaffeineTV

UMD OVER SAND VEHICLE PROJECT: LEAD PROGRAMMER

Aug 2018 – Dec 2018 | College Park, MD

- Lead team of 8 to design, build and program an autonomous over-sand vehicle that navigated to a desired location and performed a mission:
 - Correctly measure depth of water sample transmit its salinity
 - Collect a sample of 30-45 ml of water from the pool

OTHER

FANNIE MAE SOFTWARE ENGINEERING EXTERNSHIP

- Participated in Fannie Mae Hackathon Challenge:
 - Created optimal mortgage pools given certain restraints
- Attended seminars on Machine Learning, Information Security and Agile framework
- Attended stand-up sessions with full time Software Engineers